PACK MEETING PROMOTION IDEA--JULY

RALPHIE — (An Ad for a Special Event)

Make your announcements fun by making them entertaining "ads." Ralphie can be any hand puppet, but we used a raccoon. Change the names and details to fit the occasion. The scene opens as Bob comes in carrying the raccoon puppet in his crooked arms and wearing a raccoon hat. Bob makes no attempt to hide the fact that his mouth moves, which just adds to the fun.

Ralphie Hi everybody! I'm Ralphie! And this is my good friend, Bob. Say hi to everyone, Bob.

Bob Hi, Scouters! Ralphie, please try not to embarrass me this time.

Ralphie: Me, embarrass you? Hey, my lips don't move when you talk!

Bob Ralphie, please!! Let's just tell the Cub Scouts and their parents about the party and leave off the sarcastic remarks.

Ralphie Party? There's a party? I want to come. Where is it? When is it? How come we're having a party and nobody has told me a thing about it?!

Bob Ralphie! Just quiet down and I'll tell you.

Ralphie Okay, I'm being quiet. I'm being really, really quiet. Is this quiet enough?

Bob Ralphie!

Ralphie Oops! *(paws over mouth)*

Bob As you know, the theme next month will be "Circle the Wagons".

Ralphie I didn't know that.

Bob Ralphie! So we are having a special pioneer party for our next pack meeting.

Ralphie Oh, that is so great!

Bob *(Looks at him warningly.)* We will have a wonderful time together.

Ralphie We always do!

Bob The pioneer party will be on Thursday, July *25*.

Ralphie Can I come? Can I, huh?

Bob Maybe, We'll see.

Ralphie Well! *(Insulted)* Who's it for then?

Bob It's for all the Cub Scouts and their families. All the details are on the flyers on the table.

Ralphie A dinner! I want to go!

Bob Why did I bring him here? I should know better by now.

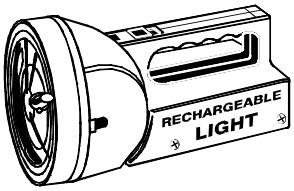
Ralphie Because everyone loves me! *(Bob shakes head, rolls his eyes and starts to walk off)*

Ralphie I want to go! I want to go! *(Bob clamps hand over Ralphie 's mouth. Ralphie struggles to get his mouth free.) Say! Isn't that Uncle Richard you are wearing? (Exit.)*

GAMES
JULY #2

FLASHLIGHT TAG

Played at night, this game mixes tag with hide and seek. The person who is “it” waits at the jail counting to a high number while everyone hides. Then, armed with a flashlight, this person searches for the others, who may be switching hiding spots. The flashlight must remain on at all times and may not be covered. When “it” spots someone, he must use the flashlight to get a close enough look at the person to identify him and call out his name. That person must then go to jail and remain there until someone else breaks him out by tagging him.



Materials Used in this Example

The Other Guy’s Obstacle Course
Donkey Race
Water Obstacle Race

Cub Scout Troop 498 Ambridge, Pennsylvania

Baby If You Love Me, Smile
Flashlight Tag

Www.gameskidsplay.net

The graphics are all from The Print Shop Pro Publisher, by Broderbund version 6