Cub Scout LAW

Sheriff

Cub Scouts

Pow Wow 2012

Interactive Document Information

This is an interactive document. You may click on any of the class titles in the Table of Contents to go to the first page of that document. At the bottom of every page is a link you can click to return to the first page of the Table of Contents.

The Index is also interactive. If you find something you would like to look at in the index, move your mouse over the page number next to the item until you see a hand, then click that page number to go to that page.

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Boy Scouts of America
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Cub Scout Pow Wow 2012
Great Salt Lake Council
Boy Scouts of America

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Howdy Partners of Cub Scouting-

It has been a privilege and honor to be Chairman again this year for Pow Wow 2012 "Cub Scout Law!" What do you think of when you think of Cub Scout Law? For myself, I think of the Cub Scouting program, the packs full of anxious new and experienced leaders and most importantly the boys and their families that depend on all registered Cub Scouters do provide a quality program. A program that is fun, full of energy and safe. One that inspires and helps a boy understand, that he can do things that are hard along with great things and make a difference in the world. We hope that you find that kind of program here at Pow Wow today.

Instructors and staff members have worked tirelessly to give you the best they have to offer. I hope that you will give them the respect that their time and efforts deserve and take a moment to thank an instructor or staff member for their service.

The Vice Chairmen this year have been awesome and are often the unsung heroes, stuff that legends are made of, most of the time quietly going about their tasks without the fanfare that is deserving of their sacrifices and help. Sonja, two years right there with me, thank you! Sonja, Debbie and Tracie thanks for the fun, adventure and memories.

Our Steering Committee members have gone down the dusty trails required to get to today. Some have also honored us with their assistance for a second year, which shows their dedication to Pow Wow, Cub Scouting and this great council, known as, "Great" Salt Lake Council. I would like to emphasis the GREAT. When you look at the committee, staff and yes the participants that make Pow Wow a success each year, it is not hard to see why our council is great.

There is also no way that we can forget our devoted Assistant Council Commissioner Cub Scout Family Coordinator, Betty Shaw. Now there is a Cub Scouter, who has earned a gold star to wear! She is our "Go to Gal" and expert on all things Cub Scouting. She serves with distinction and love for Cub Scouting.

I am grateful for our Council Key Three, affectionately known as Rick Barnes, Jack Peck "Sir Jack" to some of us and Bry Davis. They have the task of answering for everything that happens in our council the good, the bad, the ugly. I think we have delivered the good this year!

Thank you, Jake Bangerter for your professional guidance and assistance on this Pow Wow trail! Your support and assistance has been valuable and much appreciated!

Last, but certainly not the least, Roger Ekins for letting me bounce ideas off of you any time day or night. A Pow Wow Chairman, Cub Scouter and wife cannot ask for a better support system, husband or friend.

As I board the stagecoach that takes this Chairman into the sunset, hopefully the ride will be smooth and the dust minimal. I wish you each much success in Cub Scouting, building memories to last a lifetime and hope for a bright future as Cub Scouting moves forward. Change happens. Always Do Your Best no matter where you serve and you will make life better for someone. I guarantee it!

Thanks for the ride!
Michelle Ekins, Pow Wow Chairman 2012

Howdy Partner,

I've been real keen on putting this here book together for all you cow pokes out there. The west is full of adventure and excitement and this years Pow Wow book is no exception. I am always excited to see what great ideas come from the ranch hands in charge and this year they did a bang-up job.

I am awful grateful to the cowpokes that helped me round up all the pages from the ranch hands. They have really put in a wonderful effort this summer and have made my life down right dandy. I am thankful to the teachers that went out of their way to get their pages to me in such a timely manner. I am especially grateful to our fabulous Pow Wow Chairman. I know every trail has a few puddles in it, but she helped guide the team around them, reminding us to go west my friends, go west!

I would especially like to thank my loving husband Ron for his support during this year not only with the book, but with life in general. He has been a great strength and encouragement along the way. Thanks for riding the dusty trail with me.

Now I would like to leave you with a little cowboy advice. "If you find yourself in a hole, the first thing to do is stop diggin'." Now if you find yourself in a hole, don't fret – I've been in tight spots before and from what I have seen, this here fabulous book will help you find some great advice to get out and moving forward again.

Now head 'em up and move 'em on out to a great Cub Scouting year!

Debby Martin
Pow Wow Book Chair 2012

Pow Wow Steering Committee

Chair	Michelle Ekins	435-882-9919
Vice Chair	Traci Wood	801-201-5087
Vice Chair	Debbie Neff	801-254-5909
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Opening Ceremonies	Rochelle Bartschi	801-783-8761
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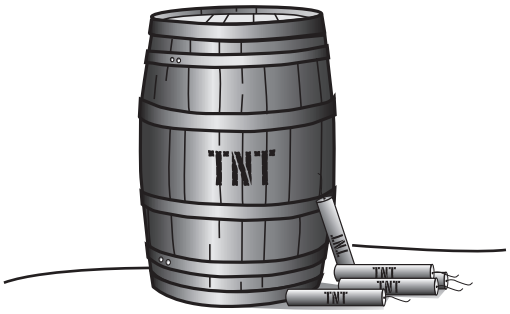
Commercial Midway	Nic Hales	801-320-0106
Core Value/webelos Midway	Phyllis Patterson	801-973-6427
Administration	Dot Cummings	801-455-3831
Crafts	Jeanette Bradfield	801-254-7501
Leader Helps	Nancy Wolfley	801-254-6096
Pizzazz	Tammy Rodeback	801-815-4855
Program Activities	Cathy Price	801-290-2446
Leader Specific	Barbara Elkins	801-571-3268



Pow Wow Support Staff

Commercial Midway

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Stephen Walker	801-755-4371
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Jolyn Dickerson	801-949-8557
Mindy Mitchell	801-718-8610
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Paul Webb	801-803-4497
Nancy Faldmo	801-593-6214
Lawrence Knight	801-414-4592
Jared Elwood	801-598-6601
Carol McWherter	801-541-1871
Gary Birrell	801-485-3533
Joyce Birrell	801-485-3533

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Adam Mauchley	435-901-1061
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Kay Jean Collier	801-561-1089
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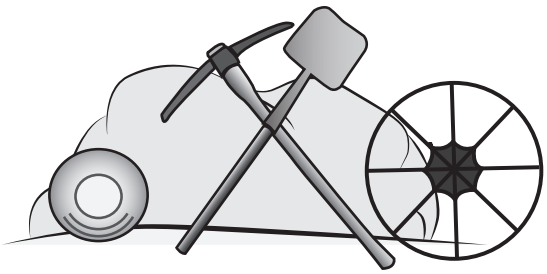
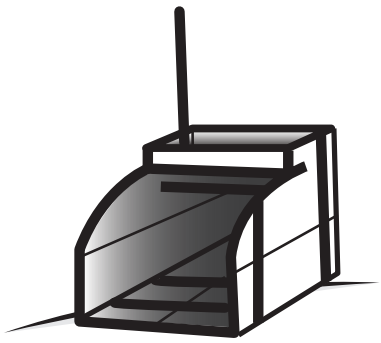
Michelle Brinkerhoff	435-884-3297
Cory Murray	435-882-8555
Judy Martin	801-292-6612
Melissa Wallace	435-843-0841





Pow Wow Support Staff

Webelos Midway

Webelos-Physical	
Elouise Hunter	435-882-8009
Webelos- Mental	
Natasha Boren	801-292-2426
Donna Hyatt	
Webelos-Community	
Frankie Shields	435-241-0735
Webelos-Technology	
Ledesa Harrison	801-580-6214
Webelos-Outdoor Skills	
Steve Thulin	801-680-0030

Core Values Midway

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Tami Nelson	801-367-4349
Shauna Saddler	801-886-8180
Feb-Resourcefulness	
Ben Oliphant	435-882-2020
March-Compassion	
Veone Steele	801 966-7899
April-Faith	
Debi Fluckiger	801-230-9035
May-Health & Fitness	
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Lee McQuillan	801-262-3470
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Lynnette Despain	801-942-2017
July-Courage	
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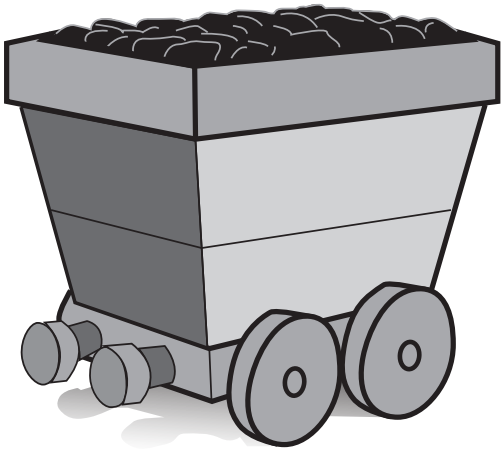
Aug-Honesty	
Darla Despain	801-942-2017
Duchess Despain	801-942-2017
Sept-Cooperation	
Karla Flake	801-978-9620
Oct-Responsibility	
Janet Haroldsen	801-967-6940
Stanley Haroldson	801-967-6940
Nov-Citizenship	
Rose Bartell	801-250-2399
Dec-Respect	
Linda Black	801-943-1334
Sandra Bruening	801-475-6542



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100 Ways to Say Thank You	Michelle Scriven	435-843-8758
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Nature Crafts and Activities	Darlene Rees	801-671-0164
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Neckerchief Slides	Chris Rigby	435-882-2716
	Jamie Petersen	435-840-1341
Balloon Tying	Robert Knowlden	801-964-5332
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Advanced Woodcraft for Webelos	Scott Christensen	801-977-8836
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Cub Scouting with Core Values & Themes 2	Jonathan Feichter	801-450-5197
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Cub Scouts Computer	Bryon Wheeler	801-577-1070
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	Dave Hall	801-633-6830
Pack Meetings that Dazzle	Brian Young	801-254-4493
Finding Success in the Webelos Program	Karla Martin	801-254-6522
	Craig Martin	801-254-6522
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Pizzazz for Any Meeting	Kim Dennis	801-593-5546
Want to Play?	Mattie Mix	801-968-2866
Skits and Storytelling	Karlin Coombs	801-280-1747
Creative Costumes & Props on Any Budget	Karen Dunn	801-967-8262
Scouting Science	Brad Larsen	801-916-5854
	Laurie Larsen	801-916-5832
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Tied Up in Knots	Richard Winter	801-664-6500

Pow Wow 2012 Instructors

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	Cory Peterson	801-262-2457
Citizenship & Service Activities	Ruth Riches	
	Amber Morris	801-884-3770
Fun for the Family	Lewis Bass	801-446-6080
	Paula Bass	801-446-6080
Fun with Derbies	Tom Olsen	
Memorable Blue & Gold Banquets	Judi Van Epern	
Where were You when the Stars Came Out	Wendy Solomon	801-631-9893
Cub Scouts Go Geocaching	John Solomon	801-631-9893
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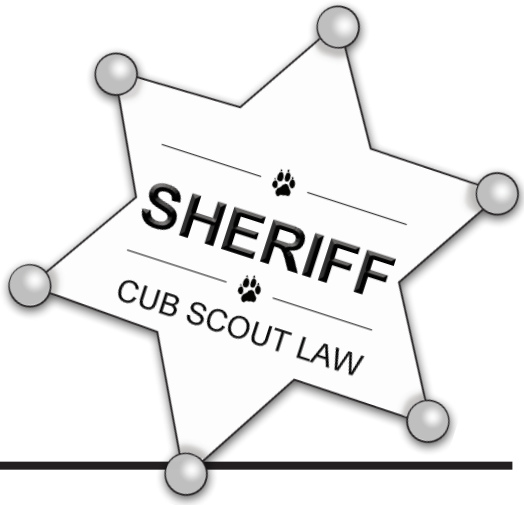
	Sheri Jensen	801-572-4746
	Karlene Bauer	801-571-2593
Webelos Leader	Dawn Hanson	801-865-7461
	Darlene DeHhaven	801-703-8090
	Laura Falcon	801-942-1312
	Randi Blanchard	801-298-7607
Cubmaster	Doug Patterson	801-266-3508
	Pat Patterson	801-266-3508
	Marlene Pruess	801-486-9534
	Michelle Erbert	801-903-3362
Committee	April Carpenter	801-298-8353
	Jolyn Dickerson	801-949-8557
	Diane Bigger	801-943-5809
Spanish Den Leader	Michelle Gonzalez	801-965-1665
	Marina Gonzalez	801-963-7976



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Activity and Event Planning

The information in this class includes all event planning outlines and suggestions for planning any successful event for Cub Scouts. In the next few pages you will find an outline of how to organize, promote and the safely facilitate any event you may plan.

1. Where to Begin.
   - Understand the event you are planning and who you are planning the activity/event for. Think about who will be attending – that includes everyone from the Cub themselves to the parents and any siblings that may attend as well. One Size Fits All… is rarely the case. Prepare for those other little ones (siblings) that might attend as well.
   - Plan the Actions you/your committee will take – then follow the Action Plan. Some like lists and plan to the most finite detail – while others are last minute planners and make a plan equal to throwing darts at a dartboard. However the individual does their planning is up to them – focus on the event and make deadlines. Check deadlines don't micromanage the people.
   - What is the purpose of the Event? Planning a Cub-O-Ree is way different than a Blue and Gold Banquet. Ask the question… "What do I want to have those attending walk away with (as far as what the purpose was for the event)."
   - Event Dates and Locations should be planned at least 6 months in advance – make sure you have an open date and place to hold the event before you start having any committee member start making plans. Take in consideration all holidays, school closed dates, community celebrations, for those in the church sponsored groups – ward or Stake events as well.
   - Know your BUDGET for the Event. This can be a deal breaker if you don't have any funds and all the plans were made around rental items. THEN… make sure you make budget items for the Events so it is clear where and how much of the money will be spent on different categories.
   - Don't do all the work yourself – you need committees – and everyone is fair game. Always ask for help, don't assume someone cannot help because you think you know their situation. Let them say no. HOWEVER… a word of caution -- Some people over book themselves with good intentions. Never have lone-man committees, always have 2 or 3 helping each other in case something comes up unexpectedly.

2. Organizing Your Committees

   Here's the secret to a SUCCESSFUL EVENT – People support the events they're responsible for the success of – Involve as many people as possible.

   EVENT /PROGRAM CHAIR (That's YOU!)
   - It may be easier to do the whole thing yourself – so you know its all getting done (done that, been there) – but you will accomplish more by having as many hands helping as possible. Remember to look at the forest and not concentrate on the trees. You are the Committee

Chair – and it's your main responsibility to keep the plans on task and the big picture (which is the event) in view – not micromanaging every detail of every person.

- There are times when your vision for the event takes a sudden turn by a committee chairman. When you need to adjust the direction of a committee do so diplomatically. Remember that others feelings are as tender as your own. You can enforce your authority without making enemies – and those methods should be used at all costs.
- PEOPLE DO NOT EXPECT A PERFECT ACTIVITY OR EVENT! Don't sweat the small stuff – choose your battles wisely – the best plan of action is to know each committees responsibilities so you can step in at a moment notice and help or adjust where needed.

Program Chair Portion of Duties

- You are responsible for setting the "tone" of the activity/event. Make sure you keep the audience expectation as part of your thought process.
- You are not going to have a lot of money to entertain with – but there are a lot of options for what you can define "talent" as in your pool of parents, ward members and fellow Scouters. Get creative.
- Don't Overlook: The sound system, Lighting, needing a stage. Considerations… Warm-up Activity, Contests, Printed Material, Prizes, etc.
- NEVER pull people out of the audience to do something without asking their permission. There is no entertainment that is worth someone feeling like they just had their dignity or pride stripped from them.
- Don't ask people to perform in a skit or do anything that would cause them discomfort.

FOOD CHAIRMAN

This is the person that is responsible for creating a quality meal for almost nothing in cost.

- Give this committee a budget and make sure their plan is within that budget. Remind them to not overlook the things that get set aside in our minds until the meal is set out like butter, salt and pepper, ice, napkins, plates, cutlery, cups, etc. The "Food" budget is for these items as well.
- Make sure that the Food Chairman is mindful of how many will be needed in the kitchen or as servers the day of the event. One person cannot provide kitchen duties and serving duties.
- You should not ask families to bring the expensive items (the meat) – the budget should be able to handle those items – if not, than rethink the plan.
- You need a possible headcount of the event. Try to plan 10% more than expected just for the little surprises that show up or portions that are taken that are larger than expected. If you have planned to the last person – and the food is such that if people take 3 chicken legs instead of just 2 – and the food could run out… think about serving the meat portion of the dinner. No one should go without what the committee budget furnished.
- STAY WITHIN BUDGET. Any unexpected items that will take your over your budget should be given to the Event/Program Chair immediately.

DECORATION CHAIRMAN

This is the most underfunded committee on the table. Let's face it, people need to eat… but they

don't need crepe paper to do so. This committee is all about creativity! You may not get the majority of the budget – but there's lots that can be done around a theme and some fun ideas.

- Look at the theme, participants, budget and then… go from there!
- Remember – the overall enjoyment of the activity/event will be greatly influenced by the decorations. Let your creativity take over.
- DO NOT OVERSPEND YOUR BUDGET.

SETUP / CLEANUP CHAIRMAN

You will NEED a GROUP OF VOLUNTEERS with strong backs and willing hearts.

- Set-up the area so the decorations committee can decorate – make sure you coordinate the amount of time needed for that task.
- Clean-up the area – many hands make fast work.

Make NO MISTAKE – if you don't do your job – there will be a lot of unhappy people. You are in charge of the entire facility – that means the bathrooms, hallways and other rooms that have been used.

PUBLICITY CHAIRMAN

The main responsibility is that everyone that should be invited has the knowledge of when and where the function will be held, what sort of function it is, what he or she should bring to contribute to the event and what time the function begins (and ends is helpful for some).

- Be Creative in how you Publicize the activity/event. You can use posters, necklaces to hang around Cub Scouts necks for when they go home – the Sky's the limit.
- Take advantage of FREE PUBLICITY that is available to you if you are part of a LDS facility. There are Ward Newsletters as well as auxiliary newsletters. Ward leaders will gladly announce activities/events as well during their opening exercises.

3. Post Activity/Event Review
   - THANK EVERYONE THAT PARTICIPATED or HELPED in the activity or Event. They will be more willing to help the next time they are asked.
   - Keep a record of what was done, who helped, how much money was spend and how many people attended. This information will come in handy the next time.
   - Keep a list of "Things I Would Change". There are always items that you wouldn't do again, but forget about until the next activity/event comes along and you wished you would've remembered it.

MOST IMPORTANT – HAVE FUN! And EVERYONE ELSE WILL TOO!!!

What Do Successful Committees Have In Common

Roles of Committee Members

$ Committee Chair

$ Secretary

$ Advancement

$ Treasurer

$ Recruitment/Membership

$ Public Relations

$ Special Activities

Those that work closely with committee:

$ Cubmaster

$ Pack Trainer

Other leaders:

$ Assistant Cub Master

$ Unit/Den Leaders

Tiger - 7 year olds
Bobcat
Wolf
Bear
Webelos
Denner
Den Chiefs

$ Charter Representative

Purpose of Committees

What is the purpose of having a committee? A successful committee makes all the difference in how smoothly a pack runs. Their purpose is to facilitate Pack activities and function so the leaders can focus on the boys and their needs. A successful committee will run similar to a well-oiled machine, or a successful business. Everyone doing their jobs will make things run smoothly. If one person doesn't work with the rest, it makes things much more difficult.

The Committee Chair helps the committee in selecting those who train leaders, track the training and advancements, etc.

Gaining Support of Charter Organization

$ Public Relations

$ Work with charter organization for funding

Den dues
Fund raising - awards and uniforms
Pack budgets

$ Finding right people

Start with parents
Neighborhoods
Businesses

$ Community events

$ **Everyone** must pass the online Youth Protection!

$ LDS sponsored units

Utilizing Committee Leaders

Delegate - be sure everyone understands their part

Calendaring activities and organizing the pack/den/unit, etc.

Online resources groups, calendars

Overcoming negative feelings

Communication!

Resources:
Silver Wolf 30 Training
Cub Scout Leader book
http://www.scouting.org/scoutsource/CubScouts.aspx
http://www.mormonshare.com/taxonomy/term/43/lds_clipart
http://usscouts.org/bbugle.asp
http://clipart.usscouts.org/library/index.asp
http://www.scoutingbsa.org/council_training/join_scouts/2002/clipart.html
http://www.graphmaster.org/

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Is it Safe Out There?

IS IT SAFE?

Congratulations! You are a member of an elite group called Den Leaders! You have become a leader, teacher, roll model and mentor to a group of wonderful noisy boys whose pockets can hold, all at one time, a sandwich, a frog, six snails and a dime. Their knees are a mass of bruises and scratches and the seat of their jeans have patches on patches. They cannot sit down for more than a minute. They are not all that bad-they are simply all boy-door slamming, wind jamming bundles of joy!

Now that you have these above mentioned wonderful, curious bundles of energy and are planning on activities to keep them busy and exploring and discovering, come and explore and discover with us as we help you enjoy the adventures safely. We will show, explain and answer all your questions and address all your concerns.

Let us show you all the resources available so that you can keep it safe and make it fun!

1. How to keep leaders and cubs safe:
   a. Tour plans & activity plans guidelines as to when, where, why who fill out
      Where: Online via your MyScouting account or on the council website www.gslc-bsa.org Then go under Forms & Materials. Then Tour And Activity Plans.
      You can also file a tour plan via email, in-person or via fax.

      Why: Ensures that appropriate planning has been done and that qualified and trained leadership is in place. It also ensures that you have the right equipment. Helps to organize safe & appropriate transportation.

      When: Complete 21 days before your event
      - Trips of 500+ miles or
      - Trips outside of council borders or
      - Trips to Florida Sea Base, Northern Tier, Philmont Scout Ranch, Summit Bechtel Reserve, National Scout Jamboree, National OA Conference, or a regionally sponsored event or
      - When conducting any of the following activities outside of council or district events:
        - Aquatics activities
        - Climbing & rappelling
        - Orientation flights
        - Shooting sports
        - Any activities involving motorized vehicles as part of the program (snowmobiles, boating, etc.)
        - At a council's request (many have set guidelines for events or activities within council boundaries such as for Cub Scout overnight camping)

      Who: The leader in charge of the activity

b. Age-appropriate activities: listed in guide to safe scouting. Can be found online in the Guide to Safe Scouting online.
    - Discusses what age groups are appropriate for a variety of activities
    - Topics included are: Outdoor Skills, Sports, Tools, Trekking, Aircraft, Vehicles, Shooting, Climbing, Aquatics, and Camping

c. Annual Health and Medical Record
    - Can be found online at the council website under Forms then Annual Health and Medical Record. Then click on the link that says four-part form
    - Should be done annually by everyone who participates in a Scouting event
    - Has 4 parts: Parts A, B, C and D
    - Parts A and B
        - Completed at least annually by participants in all Scouting events. This health history, parental/guardian informed consent and hold harmless/release agreement and talent release statement are to be completed by the participant and parents/guardians.
    - Part C
        - Physical exam that is required for participants in any event that exceeds 72 consecutive hours, all high-adventure base participants, or when the nature of the activity is strenuous and demanding (service projects or work weekends may fit this description).
        - Height/weight limits must be strictly adhered to when the event will take the unit more than 30 minutes away from an emergency vehicle, accessible roadway, or when the program requires it, such as backpacking trips, high-adventure activities, and conservation projects in remote areas.
    - Part D
        - Required by all participants of a high-adventure program at one of the national high-adventure bases and shared with the examining health-care provider before completing Part C.

d. Activity Consent Form guidelines as to who, when, where, why fill out

Where: Online on the council's website. Click forms and then Activity Consent Form and Approval by Parents or Legal Guardian. It can also be found in the Guide to Safe Scouting.

Who: Parents fill out this form.

When: It is recommended for unit use to obtain approval and consent for Tiger Cubs, Cub Scouts, Webelos Scouts, Boy Scouts, Varsity Scouts, Venturers, and guests under 21 years of age to participate in a den, pack, team, troop, or crew trip, expedition or activity.

Why: Gives parents' approval for the scout to participate in activities. It also has the parents agree to hold BSA harmless in the event of an injury to their Scout.

e. Swim check plans
    - Safe Swim Defense
    - Safety Afloat

2. Safety training for adults
    a. Youth Protection: has to be done before you get registered
        - Discusses how to protect youth from different types of abuse.
        - Can be found online.

    b. Baloo Training: Basic Adult Leader Outdoor Orientation
        - Required for all Packs planning an overnight campout
        - Cover everything you need to know to plan and run a pack overnighter.
        - Includes ideas for outdoor activities, games and ceremonies, info on selecting and using camping equipment, how to run a campfire program and hands-on Cub Scout cooking demonstrations

    c. Hazardous weather
        - Plan for hazardous weather when planning outings.
        - Take into account the time of year and watch the weather reports before an outing
        - Hazardous weather includes the following (not all-inclusive)
            - Cyclone
            - Fog
            - Heat/Cold Wave
            - Severe Thunderstorm (hailstorm, microburst)
            - Tornado
            - Hurricane
            - Windstorm
            - Winter Storm
                - Blizzard
                - Ice Storm
                - Hurricane
            - Avalanche
            - Drought
            - Dust storm
            - Land/mudslide
            - Flood/Flash flood
            - Wildfire
            - High Seas
            - Lightning

    d. Scouting safely
        - On council's site under Scouting Safely
        - Links to Guidelines/Policies, Youth Protection, Training, Questions, Forms and Risk Management

e. Safety spotlights
   - Found on council's website under Safety. Then click Safety Spotlights
   - Spotlights include:
     - Transportation Guidelines & Vehicle Safety
     - Climbing, Rappelling, Canyoneering
     - Biking, Cycling
     - Swimming & Boating Safety
     - Lightning Risk Reduction
     - Heat Safety
     - Shooting Sports & Firearms

f. 2012 fire policy
   - The Great Salt Lake Council Fire Policy is as follows:
   - Effective 10:30 a.m. June 27, 2012 the GSLC has enacted a fire restriction.
   - There will be NO open flames allowed on any GSLC sponsored property.
   - This includes the ban of charcoal briquettes and other like items.
   - The use of propane stoves will be allowed for cooking purposes only. An adult, at least 21 years of age or older, must be present for any usage of propane stove.

100 Ways to Say Thank You!

Recognition and Appreciation Ideas

The endangered "*Thank You"*: Sadly, a genuine thank you is hard to come by these days. The good news is that since they are becoming more of a rare occasion, it just makes you look that much better when you give one.

One question always is "How much does recognition cost?" OR "How much money should I budget for recognition activities?" Our personal favorite, "My organization won't budget any money for volunteer recognition! How can I fund it?"

Our response to these questions is simple and straight forward. First recognition doesn't have to cost anything! Recognition is not a straightforward checklist of things to do, awards to buy, or accolades to present. What recognition really is is a ***state of mind***. Recognition is realizing that everyone makes contribution to the cause, and that everyone is a member of the same team. It's accepting people for who they are, and understanding what they can offer. Secondly, "If you cannot afford to recognize your volunteers; indeed, if you cannot afford to fund a volunteer program, CAN you accomplish your objectives *without* them?!?" Because leaders are motivated to serve by different stimuli, no single means of recognition will be appropriate in all situations or for all leaders.

Remember for all those scout leaders who are working hard they should also be receiving their scouting knots. These recognitions can be worn on their uniforms, and shows the boys that they too are setting goals and achieving awards, thus in turn giving the boys more motivation!

There have been some changes regarding the old "Knots" that could be earned as leaders. The forms and requirements have been simplified, but the committees do not believe that means easier. They are along the same lines and degree of difficulty as the previous requirements, but will be less complicated and consistent across the awards and the phases of the Scouting program.

{gratitude}

It turns what we have into

enough

Kiitos

Discontinued "Knots"	New Comparable Awards
Cubmaster Award	Scouters Key Award w/ Cub Scouting device
Cub Scouter & Pack Trainer	Scouters Training Award w/ Cub Scouting device
Tiger Cub & Webelos Leader	ALL den leaders - Den Leader's Training Award w/ app.

Scouter Key Award

Scout Leaders Training Award

Adult Religious Knot

Scouters who have earned the discontinued awards will still be able to wear the old awards and knots.

Scouters who have begun to work on the Cub Scout Leader Recognition Awards will still be able to earn them as long as they are completed by the following dates:
Tiger Cub Den Leader Award - December 31, 2012

Merci

- Webelos Den Leader Award - December 31, 2012
- Cubmaster Award - December 31, 2013
- Pack Trainer Award - December 31, 2013
- Cub Scouter Award - December 31, 2013

Cub Scouters who have not started to work on an award may only earn the new awards and must use the new requirements.

The training awards and keys are designed to recognize unit Scouters for *tenure*, basic and continuing *training*, and successful *performance* in their leadership role.

http://www.scouting.org/Training/TrainingUpdates.aspx

Everyone deserves to be recognized no matter how large or small the contribution. When people feel appreciated they are more likely to help in the future. It makes them feel important and that they matter!

When saying thank you to someone, be sure to be specific in the thanks and pin point what and how they helped you the most. I.e. "Thank you for helping out at our Blue & Gold Banquet" or "Thank you for driving the cubs to Kennecott for our filed trip." Saying thanks in a traditional way is always better than not at all. But, if you want to express your thanks in a more unique way, it may be a bit more memorable for the recipient. Here are some of our favorites.

Takk

Traditional ways to say Thank you:

Item	**Saying and instructions**
All of the above mentioned BSA scouting awards.	
Poster/banner	"Thank you for going the extra mile for us." Use green paper & create a "road" running the length. Trace kids feet or have them make shoes that look like theirs & place on road.
Wordle Puzzle	Created online. Use cubs names, ranks, scouting words etc., be sure to include THANK YOU and their name & year they served.
Picture College	Take pictures of each cub den or pack holding a letter (Webelos, Bears, Pack # etc.) or even the words thank you. Then compile in frame.
Potted Plant	With pencil holding note: "Thanks for helping the _____ grow this year."
BSA Pictures	Put in frame from dollar store.
Certificate	You can buy or just print one from your color printer at home.
Wordsearches	"Thanks for searching for all the good deals for our Blue & Gold Banquet."
Leader Manuals	Always a great idea for new leaders coming into unit to welcome them in & help give them a boost.

Creative ways to say Thank you:

Item (Food/household items)	**Saying and instructions**
Watermelon Shark	"Thanks for attacking _____ project." Carve watermelon to look like shark head sticking out of water. Place blue Jello around edge of plate & include Swedish fish on Jello & in open mouth with melon balls.
Jar of Honey	"Thanks for being the *honey* that keeps our pack united."
Bliss	"Thanks for making our campout a total *bliss*."

"No duty is more urgent than that of returning thanks."
James Allen

Root beer "Thanks for *root*-ing for us during our pine wood derby."

Cows Candy "Don't have a *cow*, but we love you & appreciate everything you do for us."

Microwave popcorn "Thanks for always *popping* in to help out at den meetings."

Salsa & chips "Thank you for your _____ from your *nacho* ordinary pack/den."

Pink Lemonade "Thank you for always making lemonade out of lemons."

Lifesavers "You're a lifesaver!"

Obrigado

M&M's "Many and Many Thanks."

Smarties "Thank you for helping us become *smarties*."

Cupcakes "Thanks for making pack meeting a *piece of cake*."

Extra Gum "The difference between ordinary and *extra*ordinary is the little *Extra*." "Thanks for always going the *extra* mile for our pack."

Swedish Fish "It's O-*fish*-al, I'm casting out a line of thanks for all you do. Hope you catch it!" (gummy fish will also work)

Starbucks Latte "Thanks a *Latte* for tackling _____."

Apple Juice "You're the *apple* of our pack."

Planters Nuts "We are *nuts* about all you do for our _____."

Mountain Dew "What would I *DEW* without you?"

Dr. Pepper "Thanks for *Peppin*' in."

Mentos "You *Ment-o* much to us."

Whoppers "You are a *whopper* of help or a leader."

Some people are always grumbling because roses have thorns: I am thankful that thornss have roses.

Alphonse Karr

Asante

Receese's Pieces	"Our _____loves you to *pieces*."
A&W root beer	"Thanks for all you do. You are *A&W*some."
SoBe	"Thank you *SO* much for *BE*ing on our team.
Fortune Cookies	"We are very *fortunate* to have you in our _____. Thanks for all you do."
Ruler & Foot long Fruit rollups	"You really *measure* up! Thanks for all you have taught the cubs this year."
Skor	"Our unit *SKOR*ed big when we got you as a cub master."
Box of donut holes	"*Donut*" you know we love you a *hole* bunch!"
Box of Muffins or cupcakes	Use empty aluminum foil box, decorate & line with tissue paper.
Fuze Drink	"Thanks for saving us from so much con*FUZE*ion."
Tub of Popcorn	"To a POP! – POP! – POP!ular _____leader. Or I don't mean to be corny, but you are the greatest!" Create box that looks like old style popcorn bucket with label and include bag of popcorn.
Skittles	"It's always *skittles* of fun when you are around."
Carmel corn on the cob	"Thanks for *popping* in to reveal many different options for our pack."
Icebreakers	"Thanks for *breaking* the *ice* with the new wolf cubs & their parents."
Bullseye BBQ sauce	"Thanks for *steering* us in the right direction."
Watermelon	"Thanks a melon." Can be real, whole or piece, or fake toy, eraser etc.
Cheetos	"There's no *Cheetos* when you keep our records/bookkeeping."
Powerade	"You are a *power*ful *aide* to us."
Heart(s)	"Thanks for pouring your whole *heart* and soul into our scouting

program." Candy, shaped cookies, erasers, etc.

Pledge — "Thanks for *pledg*ing your time & talents to our pack."

Placemats — "Thanks for *plac*ing your mark at our Blue & Gold." (You can have boys make them, laminate some from B & G, or buy some to match their décor.)

Febreeze — "It's a *breeze* when I have you as an assistant."

Notebook — "Thanks for being a great *note* taker for our unit." (can use mini or full sized notebook.)

Secret Deodorant — "It's no *secret* that you are amazing."

Joy — "Our lives have been full of *Joy* because of you."

Stick Horse — "There's no *horsing* around when you are in charge."

Dr. Scholl's inserts — "Training new leaders is a walk in the park with you as our pack trainer."

Charmin — "Thanks for always being a *charmin*'g leader."

Firecracker — "You *crack* us up."

Sparklers — "Thanks for always having a *sparkl*ing attitude."

Wire Wisk — "We *wisk* we could do more, but there's no *snicker*ing you are a great leader."

Calendar — "Thanks for your dedication last year, and may you have a successful year next year." (Can personalize by adding pictures from den/pack each month.)

Havala

Strainer — "We couldn't re*strain* ourselves, from saying thank you."

Kid Floaties — "Thank you for helping us swim through the deep waters during our Aquanaut activity pin."

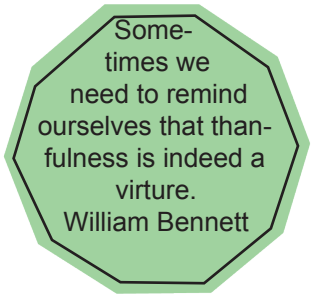
Calculator — "According to our *calculations*, you are one great leader."

Socks — "You knock our *socks* off!" You can use a single unmatched one or buy a new pair for receiver.

Good job!

"Feeling gratitude and not expressing it is like wrapping a present and not giving it." William Arthur Ward

Tablecloth	Great idea for Blue & Gold. Choose one table & cover with nice cloth, and have attendees write a message to COR or Cubmaster, then present it to them.
Dictionary	"There are so many things to say thank you for, I can't begin to count all the *words*."
Railroad Track	"You are always right on *track* with us."
Tape Measure	"You always *measure* up!"
Wrapping Paper	"Thanks for wrapping things up for our _____."
Energizer Batteries	"Thanks for being the one who *keeps on going and going and going*."
Sunglasses	"With you as our leader, our future is so bright, we gotta wear *shades*."
Nail Polish	"Thanks for *polishing* things off for our Blue & Gold Banquet."
Drumsticks	"There's no *beating* around the bush when you are in charge."
Walking stick	"Thanks for *stick*ing by our pack."
Clock	"We can always count on you to be on *time*."
Ball	"We always have a *ball* when you conduct pack meeting."
Patrotiatic Items	"Thanks for being **U**nited with the **S**couts **A**lways."
Sunflowers	"You are always a ray of *sun* in our _____."
Small pot of herbs	"Thanks for sniffing out the good deals for _____."



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Item (cra fts)	**Saying and instructions**
Monogramed Letter	Use first letter of first or last name or "P" for pack, mode podge scrapbook paper & full name or pack #, tie ribbon bow at top as hanger.
Super Hero Mask	"You are our *Hero*! Thanks for your great example."
Glass Block	Vinyl lettering "Thanks," "Thank-You," or Pack #, great gift for leaders who are leaving pack.
Tie Dyed Shirt	"Thanks for hanging in there with us when things got very *colorful*."
Bookmarks	"Thanks for leaving your *mark* in our *books* of life". or "Thanks for leaving a *mark* in on hearts". Use single earrings that don't have match. Can also do heart shaped corner holders.
Tea cup Lights	"Thanks for *lighting* the way during our night hike."
Exploding Box	"Thanks for an *exploding* year of memories."
Duct Tape Lanyard	"We *land*ed a great leader when you came to play in our *yard* (I mean pack!)"
Glue Sticks	Use a clean 2 liter bottle, tie ribbon around top, and make cute label – "Sticky Pop" Bottled especially for you by Pack # or den. Stuff with glue sticks for leaders to use in den meetings.
Mouse Trap	"We are so lucky they caught you just in time." Decorate with paper & embellishments, spring can hold small notepad, attach magnet on back.
Stepping Stone	"Thanks for being a stepping stone on our scouting trail." You can buy a premade one, or have cubs make one.
Accordian Star	"Thanks for being our guiding star." Made from a Cereal box.
Chalkboard Tray	"Thanks for teaching us the ABC's of scouting."

There is always, always, always something to be thankful for.

Alphonse Karr

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Bouqet of Flowers	Cut out paper flowers and write phrases of thanks or words to best describe honoree. Also funs to trace boys' hands & write on those.
Ice Luminaries	"Thanks for blazing the trail for us." A flexible plastic container, (2 ltr bottle), fill 2/3 full with distilled water. Place second, smaller container in the center, weighted with rocks, (creates hollow center), if desired, arrange twigs and berries in water, freeze until solid. Thaw ice slightly to unmold both con tainers and place a votive candle inside.
Paw Print	"Thanks for lending a helping hand." (Great for Bear Leaders.)
Item (using recyclable items)	**Saying and instructions**
T.P. Eyes	"Thanks for always being our guiding light, or seeing eyes." Save old toilet paper rolls & cut our different shaped eyes. Decorate as desired & put glow stick in middle. Great for Leaders of seeing impaired groups.
Framed Key Holder	"Thanks for being the *key* that *holds* our pack together."
Nail	"You *nail*ed it on the head."
Umbrella	"Come rain or shine, we can always count on you."
Empty Soup Can	"Thanks for always having a *can*-do attitude." Decorate outside of can & include some pens/pencils, markers etc.

Thank You Tips

- Be creative!
- Think outside of the box.
- Look around your house for everyday items and make a fun saying out of it.
- Something small is always better than nothing at all!
- Always fun & nice to present "award" at a pack meeting in front of boys. This will help renew the spirit of giving thanks if we show by example.
- Watch for sales & good deals.
- Try to individual award to person & their personality.
- It's always nice to include date they received award.

Gratitude makes sense of our past, brings peace
for today, and crates a vision for tomorrow.
Melody Beattie

Record Keeping and How to Keep It

The key to success in Scouting is keeping accurate records to insure the boys earn and receive awards, advancements, achievements and do activities.

Tips for Cub Scout Parents

Use the Cub Scout book and talk to the boy to track things

Parents need to keep records too

- Set up a time – the day before den meeting is best

  Look over his book, sign off on items, tag items to do

  Have a folder to keep papers in too
- Talk with his den leaders regularly – compare notes
- Learn about the “extra” awards – belt loops, patches & pins

  Find out how to earn them, & which ones you can do

Tips for Den Leaders

Talk to parents regularly – a lot is done with families

Compare notes to reward the boys for what they have done

- Update the boys’ books weekly – after den meetings
- Find out what they boys are doing and suggest belt loops or patches they can do
- Update your records weekly – right after den meeting is best
- Don’t forget about your Den Chief and his award
- Forward information about a scout to his new leader
- Find a system that works for you
  - Posters
  - Totems
  - Paper forms
  - Computer Programs

Tips for Cub Masters & Cub Committee Chairman

Stay on top of the boys' birthdays to make sure they advance timely

- Update the roster regularly
  - Make sure you have all the forms for the boys & leaders
    - BSA youth application
      http://www.scouting.org/filestore/pdf/524-406A.pdf
    - BSA leader application with Youth Protection Certification
      http://www.scouting.org/filestore/pdf/524-501.pdf
    - Medical Release form (Den leaders should keep this one)
      http://www.scouting.org/filestore/HealthSafety/pdf/whole.pdf
  - Recruit all year
    - Have the boys help by getting their friends and neighbors
- Update your records at least monthly at pack meeting planning
  - Know the boys and ask questions about them
  - Update the council's website too
    www.gslc-bsa.org
  - Keep dates about advancements for longer than you think. Someone may ask about it later.
- Keep track of pack awards
  - Summertime pack
  - Cub Scout Outdoor Activity award (work with den leaders on this one)
  - Journey to Excellence
  - William T. Hornaday Unit Award
  - National Den Award

Websites available to track a Cub Scout's progress from Bobcat to Arrow of Light:

trax.boy-scouts.net/

This is good site because the documents (in .zip format) can be put on a thumb drive to keep an updated copy with you no matter where you are. Also, they can be viewed on a variety of other devices. These files should work with both Excel and Open Office Calc.

www.madsenco.com/scouting.shtml

This site has trackers in both a spreadsheet format and a PDF format. They are downloadable and the creator updates the trackers as needed.

The Great Salt Lake Council on its website has internet advancement. The council would like for each pack to use the site to track the progress of the boys in your unit. Go to www.gslc-bsa.org, under the advancement tab on the left and then choose internet advancement.

Tips or hints for that site:

- Make sure to load/upload the roster every time to update boys in your pack.
- When you have finished entering data, submit it to council and save information.
- Items it will track for you
    - Rank advancements (make sure they are earned **before** the boy's birthday)
    - Activity badges for Webelos
    - Some awards
        - Arrow points
        - Cub Scout Outdoor award
        - Emergency Preparedness
        - Leave no Trace
        - Whittling Chip
        - Nova Cub Scouts
        - World Conservation Award
    - Belt loops
- You can print out an order sheet to take to the Scout store to buy the awards
- Print out the Unit Advancement Summary

The CD contains an Excel spreadsheet with different tabs that contain tracking sheets to be used for tracking the achievements of Tigers, Wolves, Bears and Webelos and their belt loops and pins. They are formatted to be one boy, one page. Also you can find in that Excel document tracking sheets to be used by pack leaders to track advancements and a spreadsheet for tracking the Cub Scout Outdoor Activity Award. Also found on the CD is a Word Document for tracking the Faith in God (LDS) requirements for the religious knot. The websites listed have tracking sheets but lists them as many scouts on one page. I encourage you to use the format that works best for your records. When it comes to tracking knots for leaders, both websites listed have tracking sheets for those too.

Resources? What Resources?

Resources? What Resources? Learn where to find those who can answer your burning questions and assist you in all aspects Cub Scouting. This class will also offer ideas of how to locate materials to help you provide a successful experience for leaders, Cub Scouts and families.

FAMILY TALENT SURVEY SHEET

http://www.scouting.org/filestore/CubScoutMeetingGuide/PDF/Appendix/34362.pdf
PLEASE use this survey every September as part of your Pack Planning Meeting. The greatest resource any Pack has is…YOUR PACK PARENTS!

Your Local Knowledge Resources

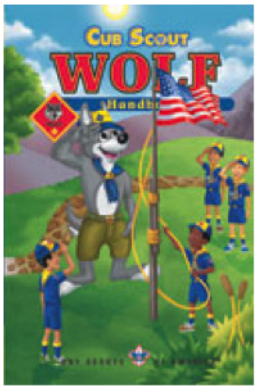
Ask people in your Unit about Scouters (especially Cub Scouters) that have been around for ***years***. They may not be currently in a Scout position, but they are a valuable resource of experience. If your Pack doesn't currently have a Pack Trainer this is a perfect position for those with experience. Remember that you have a District Cub Scout Round Table Staff that are eager to help you with questions or tips. ATTEND ROUND TABLE! Ask questions! Share!

Scouter's Web Sites

http://www.boyscouttrail.com/cub-scouts/cub-scouts.asp
http://www.scouting.org/scoutsource/CubScouts/Parents/Literature.aspx
http://www.scouting.org/scoutsource/CubScouts.aspx
http://cubmaster.org/
http://www.scoutorama.com/
http://www.macscouter.com/
http://usscouts.org/
http://www.cubroundtable.com/
http://www.scouting.org/scoutsource/CubScouts/Leaders/DenLeaderResources/DenandPackMeetingResourceGuide.aspx
http://meritbadge.org/wiki/index.php/Cub_Scout_Den_Leader
http://www.scouting.org/scoutsource/CubScouts/AboutCubScouts/ThePack/ptrnr.aspx
www.usscouts.org/cubscouts

Create a Pack Library:

(BSA document number in parenthesis @ www.ScoutStuff.org)



- Bear Cub Scout Book (English 33451 - Spanish 30509)
- BSA Family Book (33012)
- Cub Scout Fun Book (33215)
- Cub Scout Leader How-To Book (33832)
- Cub Scout Magic Book (33219)
- Cub Scout Songbook (33222)
- Den Chief Handbook (33211)
- Group Meeting Sparklers (33122)
- Guide to Safe Scouting (610138)
- Cub Scout & Webelos Scout Program Helps

- Tiger Cub Handbook (English 34713 - Spanish 30507)
- Wolf Cub Scout Book (English 33450 - Spanish 30508)
- Webelos Den Activities (33853)
- Webelos Scout Book (English 33452 - Spanish 30510)
- Webelos Leader Guide (33853)
- Cub Scout Leader Book (33221)
- Your Flag (33188)
- Cub Scout Academics and Sports Program Guide (34299)
- Cub Scout Den and Pack Ceremonies (33212)
- Cub Scout Den and Pack Meeting Resource Guide (English 32354 - Spanish 611619)
- Cub Scout Fun Book (33213 – OBSOLETE – find an old one, it's GREAT)
- Cub Scout Family (Fun for the Family) (English 33012 - Spanish 30131)

Basic Skit Props

Keep these around in a storage container and SHARE: Remember to keep it simple and make it fun (KISMIF).

Phone	Wig	Hats	Balloons
Paper	Ribbon	Blanket	Coats
Crepe Paper	Tacks	Scissors	Handkerchief
Wood Crates	Chair	Stuffed animals	Masking Tape
Poster board	Microphone	Cardboard	
Puppets	Candy	Books	

Bike Safety – Bike Rodeos

http://health.utah.gov/vipp/bicycleSafety/bikerodeo.html

The Utah Department of Health has two bicycle rodeo trailers that contain all the necessary equipment for conducting a bicycle rodeo. These trailers can be used by the public free of charge. To reserve the bicycle rodeo trailer, or for more information on conducting a bicycle rodeo, contact Keri Gibson at 801-243-7571 or kgibson@utah.gov.

Bicycle Skills Packet
http://health.utah.gov/vipp/pdf/BicycleSafety/Bicycle%20Skills%20Rodeo%20Packet.pdf

Bike Smart Pamphlet
http://health.utah.gov/vipp/pdf/BicycleSafety/BikeSmartBroch2.pdf
http://health.utah.gov/vipp/pdf/BicycleSafety/bikesmart_spanish.pdf

Free Museum Trips

A list of EVERY museum in Utah - http://www.utah.com/museums/

The museum's free days for 2012 are Jan. 9, April 9, July 9 and Sept. 22. (Check online for 2012!)

It's strongly recommended to reserve tickets online for the free days; these are released a week to ten days in advance. Check the website for details. 301 Wakara Way 801-581-4303 http://nhmu.utah.edu/

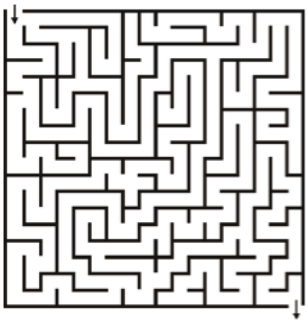
The free Pioneer Memorial Museum on the grounds of the Utah State Capitol is dedicated to the lives and belongings of Utah's Mormon pioneers. Highlights include Brigham Young's wagon and an antique steam fire engine. 300 N Main St. 801-532-6479 http://www.dupinternational.org/pioneer_memorial_museum.php

The Fort Douglas Military Museum is dedicated to the history of Fort Douglas and U.S. military history, with hundreds of weapons uniforms, and other items on display. The Fort Douglas grounds offer lots of opportunities for historical exploration, including displays of cannons, helicopters and armored vehicles. Open Tuesday-Saturday, 12-5 p.m.
32 Potter Street (801) 581-1251 http://www.fortdouglas.org/

Utah Museum of Fine Arts - Free First Wednesday & Free Third Saturday
UMFA will be closed, Wednesday, July 4 for the holiday. Our free First Wednesday is rescheduled for Wednesday, July 11. The Third Saturday art studio program for families is also FREE and open to the public every month from 1-4 pm. http://umfa.utah.edu/free_days

Utah Hogle Zoo
Free days (2010-2012) are the last Wednesday of the months of: November, December, January, & February. Check online in fall/winter for 2011-2012.

Free Project and Craft Ideas
http://www.finewoodworking.com/PlansAndProjects/PlansAndProjectsArticle.aspx?id=30379
http://www.finewoodworking.com/PlansAndProjects/PlansAndProjectsArticle.aspx?id=30378
https://www.lowesbuildandgrow.com/pages/default.aspx
http://www.homedepot.com/webapp/catalog/servlet/ContentView?pn=HT_WS_KidsWorkshops
http://www.freebirdhouseplans.net/
http://www.50birds.com/d50bh.htm
http://sawdustmaking.com/Childs%20Toolbox/toolbox.htm
http://www.stilesdesigns.com/toolbox.html
http://www.popularmechanics.com/home/how-to-plans/woodworking/2417126
http://www.allkidsnetwork.com/crafts/
http://www.dltk-kids.com/
http://www.activityvillage.co.uk/kids_crafts.htm
http://crafts.kaboose.com/cub-scout/
http://www.makingfriends.com/scouts/scouts_boys_all.htm
http://www.macscouter.com/cubscouts/PowWow04/crafts04.pdf
http://www.e-scoutcraft.com/



Free Mazes, Word Search, etc
http://krazydad.com/mazes/
http://puzzlemaker.discoveryeducation.com/AdvMazeSetupForm.asp
http://www.allkidsnetwork.com/mazes/
http://www.printablemazes.net/
http://freewordsearch.net/

http://www.discoveryeducation.com/free-puzzlemaker/
http://www.armoredpenguin.com/wordsearch/ (Make your own online!)
http://www.puzzle-club.com/word-searches-for-kids.html
http://www.sciencekids.co.nz/quizzes/wordsearches.html

Free Coloring Pages – Great for Posters, Clip Art, etc.
http://www.coloring.ws/coloring.html
http://www.educationalcoloringpages.com/freecoloring.html/
http://www.coloring-page.com/free.html
http://www.momswhothink.com/coloring-pages/free-coloring-pages.html
http://www.freeprintablecoloringpages.net/
(Just use Google – I found 200,000+ free sites easily!)

Fire Safety
The first site has an escape map for the kids to fill out!
http://www.safekidsutah.org/safety-tips/fire/fire-safety-resources
http://www.safekids.org/safety-basics/big-kids/at-home/fire-prevention.html?gclid=CMSQ2p7F97ACFQZ5hwodl1wdig

Craft Supplies
Store these in totes – GREAT for last minute craft projects!

Make your mark:
Crayons (Crayola)
Markers
Colored pencils (like Prismacolor)

Paints:
Tempera paint
Acrylic paint (Delta Ceramcoat)

Textiles:
Yarn
Felt: craft or wool
Fabric scraps
Thread

Three Dimensional:
Homemade dough
Air dry clay
Aluminum foil
Chenille stems
Toothpicks
Scrap wood
Craft/popsicle sticks
Wood shapes

Stringing & Beading:
String & Fishing line
Straws
Pony beads
Wood beads
Glass beads

Fun to have:
Glitter
Pompoms
Feathers
Cotton balls
Googly eyes
Craft foam
Sequins

Stick it together:
White glue (Tacky)
Glue stick
Mod Podge
Fabric glue (Fabric-Tac)
Wood glue

Tools:
Scissors
Paintbrushes
Hole punch

Papers:
Copy paper
Construction paper
Card stock
Wax paper
Colored tissue paper
Clear contact paper
Freezer paper
Roll of white

From The Recycling Bin
Cardboard
Magazines
Egg cartons
Milk cartons
Empty boxes
Clean cans & jars
Bubble wrap
Packaging peanuts
Styrofoam trays

Keep it clean:
Newspaper
Apron or large shirt
Old sheet(s)

First Aid - Cub Scout Style

Cub Scouts – The Best Place to Be! Right? Right! Unless something goes wrong and then… well then it may seem like the worst place to be! Of course that's not what YOU, the prepared leader, will be thinking is it – No you will be STRONG, CALM, CLEAR, and CAREFUL!! You'll be thinking, "Okay…I can do this. It's time to get to work and do what I learned at POW WOW!"

We all know that being a Den Leader of a Tiger, Wolf, Bear, or Webelos pack is one of the most rewarding and awesome jobs in the world. However it's important for us all to understand that being a Cub Scout Leader is a job with awesome responsibilities as well!

As we take on the role of Akela each week helping young boys learn good values, develop self-esteem, character, and the confidence to be tomorrow's leaders, there's bound to be a lot of fun, a lot of activities, and, as we all know, a lot of energy! Combine all that with a bunch of crazy eight to ten year old boys and… Well we all know the saying…

"It's all fun and games until someone gets _____!" (Fill in the Blank)

Unfortunately we could fill in the blank with a plethora of words that can strike fear in the strongest of men, women, and Cub Scouts!

As leaders it's important to remember that it only takes a split second for one of our boys to get a wild idea and act upon it before we can stop them! Oh I know we all believe that it will never happen to us because we ALWAYS have everything under control, including our Cub Scouts – Right - after all we are the greatest leaders in the world - but it will! Sooner or Later, no matter how prepared we are, one day when we least expect it, it's going to happen – to ALL of us!

So ***when*** little Larry, Curley, and/or Moe, have their accident, as most boys will sooner or later, here are a few helpful rules to follow.

As with any EMERGENCY – CALL 911

ALWAYS SEEK PROFESSIONAL MEDICAL ATTENTION – IF THERE IS ANY DOUBT!

BE PREPARED:

First Aid is just that – it is the first aid given immediately to someone who appears to be injured or sick.

Learning the rules of what is appropriate for your Cub Scout age boys is a great place to start and can be easily accomplished by reading, "The Guide to Safe Scouting". Every leader, who is able, should also make an effort to take a First Aid/CPR course. Take advantage of courses offered through POW WOW each year , or sign up with a group of leaders to take a course offered through the American Red Cross – they will come to you if you have a group! First Aid courses are fun and what you learn in just a few hours could save a life!

Plan Ahead!! Have a First Aid Kit with you at all activities – just in case! *It's better to have something and not need it than to need something and not have it!!*

Tigers, Bears, Wolves, and Webelos all have to pass off First Aid – so while they are putting their kits together, put yours together too, while they are learning, re-familiarize yourselves with what to do as well!

There are a ton of First Aid kits out there to purchase and most will meet the needs of an average Cub Scout. Prices range from $8.00 and up depending on equipment and/or supplies included. Making your own can be more cost effective as well as better suited for your needs since you are the one choosing what items to include.

Putting the kits together with your boys is very rewarding and more fun than just buying a kit and calling it good!! This also allows you to "teach" your Cubs about safety – and can lead to them being a bit more cautious too – well for half a second maybe!

Here is a basic list of items you may wish to include in your first aid kit;

- Adhesive Bandages – A variety of sizes and shapes is best
- Alcohol Wipes
- Antibacterial Ointment
- Gauze and Gauze Pads
- Cold/Heat Packs
- Hand/Feet Warmers
- Emergency Blanket
- Rain Poncho
- Tweezers
- Latex Gloves
- Mouth-Barrier Device
- Plastic Goggles
- Antiseptic
- Aspirin
- Snake Bite Kit
- Tampons and/or Maxi Pads (perfect for nose bleeds and/or severe bleeding)
- Wipes and/or Disposable Wash Cloths (Just add water to activate the soap – great for when you need to clean a wound in order to assess the degree of damage. The wash cloths are softer and do not sting like some wipes may.)
- Granola Bars and/or Trail Mix
- Water Bottles (Filled and Sealed)
- Pocket Knife

- Whistle
- Sun Screen
- Flash Light (I like the kind that DO NOT require batteries – that way I know they will more than likely always work)
- Battery Operated Radio

As with everything – add, delete, whatever you like, make it your own, that's half the fun!

If we have our First Aid Kit and have taken the time to be trained/certified in First Aid/CPR than we will be better PREPARED to be STRONG, CALM, CLEAR, AND CAREFUL!

BE STRONG *AND* CALM:

Take a deep breath! This is one of the many reasons why we have two-deep leadership – we're in this together and everything's going to be alright! Remember we are Akela – we rock – nothing scares us – at least that's how our fabulous Cubs see us – so we better rise to the occasion! (There will be plenty of time to 'Freak Out' later – but never in front of our Cub Scouts!)

Our Cub Scouts are looking to us for support. They are the ones who are hurt, embarrassed, and afraid! If they see that we are cool, calm, collected, and ready to get to work, they will be more likely to listen and do as we say. If they see and/or hear that their leader is upset and not in control of the situation the chances of them 'freaking out' increases which could lead to them injuring themselves more than they already are.

NEVER USE WORDS LIKE; "I DON'T KNOW WHAT TO DO", "THIS IS HORRIBLE", "I CAN'T…", "THERE'S SO MUCH BLOOD", "HE'S GOING TO DIE!", BLAH….BLAH…BLAH…

The list could go on forever – and if you're laughing that's okay – but the reality of the matter is this…no one really knows how they are going to react to an emergency especially a serious one until it happens! The best thing that we can do for our Cub Scouts and Ourselves is to BE STRONG AND CALM!

BE CLEAR AND CAREFUL:

Now that we are PREPARED, STRONG, AND CALM, we are ready to use all that knowledge in our brains – clearly and carefully.

Getting to work is important but it is imperative to assess the situation as correctly as possible before hand. In a real emergency time is of the essence - make it count!

Keep a clear head and treat the situation carefully! If you are unsure of what to do call 911 and follow their instructions!

Never attempt to do something you saw on TV – just because it's on TV doesn't mean that it's real or that it will work! TV is entertainment – when you are dealing with real life situations – and are not sure what to do – *CALL 911!*

Remember in all scenarios to BE STRONG, CALM, CLEAR, AND CAREFUL!

Not every situation is created equal – darn it! What works for one doesn't always work for another however if you are

prepared to do your best than you'll be able to deal with whatever emergency comes your way – and just in case you forget – here are a few helpful hints:

Larry's Bleeding! - Remember head wounds always bleed a lot and unless you are a vampire the sight of blood dripping down the forehead, or anywhere for that matter, can be disturbing and scary. Direct pressure will control most bleeding. Put gloves on and use gauze, clean material, or a maxi pad, to absorb the blood, apply pressure for 6-8 minutes. If necessary apply more pressure but do not remove bloody material, just apply more layers. If bleeding does not slow down significantly or stop then elevate, pressure points may be used at this point also. Call 911. ***A tourniquet should only be used as a last resort for life threatening bleeding and should be applied just above the injury. Most bleeding can be controlled without the use of a tourniquet!***

For nose bleeds lean the head forward and pinch just below the bridge of the nose. Bleeding should stop within a couple of minutes. Do not lean the head back as this will cause the blood to run to the back of the throat and may cause choking and or vomiting. Cold packs applied to the back of the neck will assist in stopping the bleeding also.

Moe is hot and feels sick! – Heat exhaustion can present itself in the form of excessive sweating, weakness, muscle cramps, nausea, vomiting, and headaches. Move your Cub Scout to a cooler area, remove excess clothing, and have them lay down. Have them drink room temperature water in small amounts – especially if they are feeling nauseated or light headed. You may also mist them with cool water. If they do not improve or their condition worsens, call 911 immediately.

Curley got stung! – Look for the stinger and remove it immediately. The best way to remove a stinger is by swiping over it with the edge of a credit card or by using a cotton ball – the cotton will usually snag the stinger pulling it out. Try not to use your fingers or tweezers as pinching it could inject more poison. With all stings watch for signs of an allergic reaction, abnormal swelling, and/or difficulty breathing, if these happen call 911 immediately! Epi pens are expensive and are not found in normal First Aid kits, if you are aware of a Cub Scout who is allergic to stings, contact their parent about keeping an Epi pen with you, or make sure the Cub Scout has one with him at all times.

These are just a few emergencies that may require First Aid – the best thing is to educate ourselves as leaders, learn about, or better yet get certified, in First Aid and CPR! Learn and role play with our Cub Scouts what to do if someone gets a snake bite, burns themselves, stops breathing, is freezing and can't feel their toes, or is choking on a S'more!

Remember it's not IF it happens to us but WHEN – So Akela how's that First Aid - Cub Scout Style Class going for you?

GREAT!! BECAUSE WE ARE ALL PREPARED TO BE STRONG, CALM, CLEAR, CAREFUL, AND DO OUR BEST!

Notes

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Crafts on any budget

Cd critters:

Supplies:
Used cd's
Foam sheets – all colors
Googly eyes
Glue sticks

Using cd as pattern cut circle on foam sheet. Create all kinds of critters and things.

Cd spinner:

Supplies:
Used cd
Paint
Water bottle cap
Marble
Glue gun
Glue sticks
Paint cool design on top of cd. Allow to dry. Hot glue cap to painted side of cd. Turn over to glue marble in the hole.

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Glow Light:

Supplies:

Washed and dried baby food jar
Glow in the dark fabric paint
Stickers/embellishments to decorate

Paint inside of baby food jar. Allow to dry. Decorate with stickers and such. Charge light by holding jar near a light bulb.

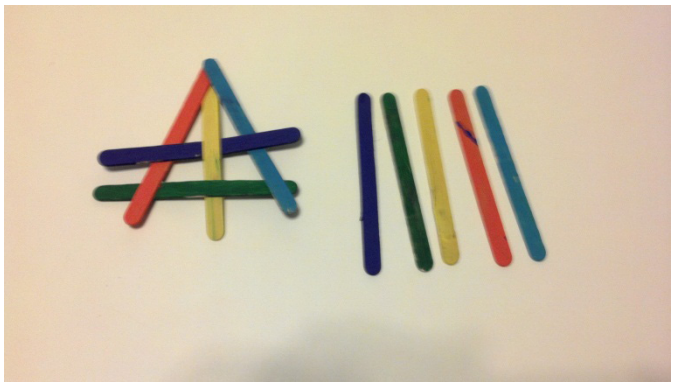
Puzzle ornaments:

Supplies:

Puzzle pieces
Paint – brown and green
Googly eyes
Pipe cleaner
Mini pom poms
Glue

Paint both sides of puzzle pieces. Add eyes and pipe cleaners to make reindeer.
Glue pieces in circle to make wreath. Add pom poms for berries.

Shatter Stars:



Supplies:
Craft sticks –

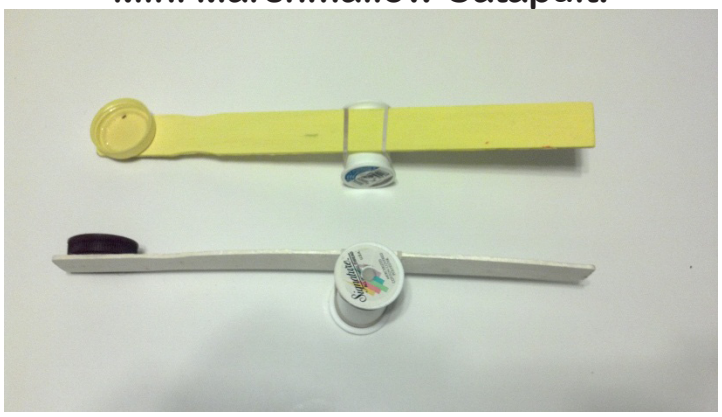
Place three sticks together on one end. Holding the end together weave one stick over the end sticks and under the middle stick. Alternate weave for last stick going under end sticks and over middle stick. To break star, hold middle stick and throw.

Bean Balloon Juggle balls:

Supplies:
Balloons – need 3 per ball
Dried beans
Scissors
Permanent markers

Cut off the "necks" of balloons. Fill one with beans. Twist balloon and place open end in other balloon. Repeat with last balloon. Decorate with markers.

Mini Marshmallow Catapult:



Supplies:
Paint stick
Rubber band
Empty spool of thread or 2” in cut PVC pipe
Old milk cap
Glue gun and glue sticks
Mini marshmallows

Glue milk cap to end of paint stick. Wrap rubber band over spool to other side securing paint stick between spool. Fill cap with marshmallows and let em fly!

Bottle people:

Supplies:
Bottle
Scraps of material
Google eyes
Glue gun

Glue eyes near top of bottle. Wrap bottle with material and glue. Add hat or such.

Pipe Cleaner rings:

Supplies:
Pipe cleaners – 2 per ring
Foam plate
Glue gun
Glue sticks

Twist pipe cleaners together. Glue around edge of plate to form circle. Cut out center of plate. Throw rings over bottle people!

Holiday Crafts

Why Crafts are important in Cub Scouts:

According to the Cub Scout Leader Guide, “Crafts are an important part of Cub Scouting because they help a boy

- Learn new skills
- Follow Directions
- Work with his hands
- Appreciate and value materials
- Use and care for tools

Crafts and projects in Cub Scouting may relate to the monthly theme; relate to achievements, electives, or activity badges; or be done just for fun. Completed craft projects are displayed at the pack meeting for all to see.”

Why are crafts such an important part of a child’s life.

Crafts have always been a regular part of Cub Scouts. Many a former scout can remember the thrill of learning new skills and making something to take home and to share with family and friends. Crafts help younger children to develop hand and eye coordination. In preschools, toddlers are encouraged to use scissors because it aids kids to learn the dexterity and to build hand strength needed to write with a pencil later on.

Children can use their creativity and imagination in new ways when exposed to different types of crafts. Origami is a good example of this. It is the ancient art of Japanese paper folding, can help kids learn so many new skills. The children will see the step-by-step process of how to get something done, to learn about shapes and geometry, patience because they have to listen carefully in order to make the object and the kids will find joy knowing that they made it themselves. Origami is an ideal craft for scouts, because it is easy to do, as long as you stick to simpler designs, and the supply list is incredibly short – any piece of paper. As a Scout leader and as a summer camp counselor, it’s fun introducing boys and girls to a craft which could grow into being a lifetime hobby.

Holidays during the school year
Halloween
Veteran’s Day
Thanksgiving
Christmas, Hanukkah, Kwanzaa
New Years
Valentine’s Day
St Patrick’s Day
Earth Day
Easter
Mother’s Day
Father’s Day
Memorial Day

Holidays during the summer
July 4th
Pioneer Day

Craft Found Among Cub Scout Requirements and Badges

Tiger Advancement

Making My Family Special
- 1D - Den Activity
- Make a family scrapbook

5. Let's Go Outdoors
- 5D - Den Activity
- With a crayon or colored pencil and a piece of paper, make a leaf rubbing.

Tiger Electives

2. Make a decoration with your family or your den. Display it or give it to someone as a gift.
4. Make a frame for a family picture.
5. Make a family mobile.
32. Make a bird feeder then hang it outdoors.

Wolf Advancement

Wolf Achievement 5 Requirements
Make a birdhouse, a set of bookends, or something else useful.

Wolf Elective 3 Requirements
Make something useful for your home or school.
Start with a recipe card holder.
Make and use a bench fork.
Make a door stop.
Or make something else.

Wolf Elective 9 Requirements
c. Make a gift or toy like one of these and give it to someone.

Bear Advancement

3. Bear Requirements
   SHARING YOUR WORLD WITH WILDLIFE
   B - Build or make a bird feeder or birdhouse and hang it in a place where birds can visit safely.

14. JOT IT DOWN

   E - Write a thank-you note.

21. BUILD A MODEL
   Do requirement g and two other requirements.
   A - Build a model from a kit.
   B - Build a display for one of your models.
   E - Make a model of a rocket, boat, car, or plane.

Bear Electives

2 - WEATHER
B - Build a weather vane. Record wind direction every day at the same hour for two weeks. Keep a record of the weather for each day.
C - Make a rain gauge.

4 - ELECTRICITY
A - Wire a buzzer or doorbell.

6 - AIRCRAFT
G - Build and display a scale airplane model. You may use a kit or build it from plans.

7 - THINGS THAT GO
A- With an adult's help, make a scooter or a Cubmobile. Know the safety rules.
B- With an adult's help, make a windmill.
C- With an adult's help, make a waterwheel.
D- Make an invention of your own design that goes.

8 - CUB SCOUT BAND
A - Make and play a homemade musical instrument - cigar-box banjo, washtub bull fiddle, a drum or rhythm set, tambourine. etc.

9 - ART
A - Do an original art project and show it at a pack meeting. Every project you do counts as one requirement
Here are some ideas for art projects:
Mobile or wire sculpture, Silhouette, Acrylic painting, Watercolor painting, Collage, Mosaic, Clay sculpture, Silk screen picture.
C - Find a favorite outdoor location and draw or paint it.

10 - MASKS
A - Make a simple papier-mâché mask.
B - Make an animal mask.
C - Make a clown mask.

11 - PHOTOGRAPHY
A - Practice holding a camera still in one position. Learn to push the shutter button without moving the camera. Do this without film in the camera until you have learned how. Look through the viewfinder and see what your picture will look like. Make sure that everything you want in your picture is in the frame of your viewfinder.
B - Take five pictures of the same subject in different kinds of light.
i. Subject in direct sun with direct light.
ii. Subject in direct sun with side light.
iii. Subject in direct sun with back light.
iv. Subject in shade on a sunny day.
v. Subject on a cloudy day.

Bear Electives

C - Put your pictures to use. **FRAMED FOR HOLIDAY GIFTS**

i. Mount a picture on cardboard for display.
ii. Mount on cardboard and give it to a friend.
iii. Make three pictures that show how something happened (tell a story) and write a one sentence explanation for each.

D - Take a picture in your house.

iv. With available light.
v. Using a flash attachment or photoflood (bright light).

12 - NATURE CRAFTS

A. Make solar prints of three kinds of leaves.
B. Make a display of eight different animal tracks with an eraser print.
C. Collect, press, and label ten kinds of leaves.
D. Build a water scope and identify five types of water life.
E. Collect eight kinds of plant seeds and label them.
F. Collect, mount, and label ten kinds of rocks or minerals.
G. Collect, mount, and label five kinds of shells.
H. Build and use a bird caller.

24 - AMERICAN INDIAN LIFE

C - Learn what the American Indian people in your area (or another area) used for shelter before contact with the Europeans. Learn what American Indian people in that area used for shelter today. Make a model of one of these shelters, historic or modern. Compare the kind of shelter you made with the others made in your den.

Webelos

Artist activity badge

3. Draw a profile of a member of your family.
4. Use clay to sculpt a simple object.
5. Make a mobile, using your choice of materials.
6. Make an art construction, using your choice of materials.
7. Create a collage that expresses something about you.
8. While you are a Webelos Scout, earn the Cub Scout Academics belt loop for Art.

Showman activity badge

PUPPETRY

2. Write a puppet play about one of your Webelos den activities or a subject of your choice.
3. Make a set of puppets or marionettes for the play you have written or for another play.
4. Build a simple stage for marionettes or puppets.
5. Alone or with the help of others, put on a puppet show for your den or pack.
6. Make a set of four paper bag puppets for a singing group. With the help of three other den members, sing a song with the puppets as the performers.

CRAFTSMAN

Do these:

1. Explain how to safely handle the tools that you will use for this activity badge safely.
2. With adult supervision and using hand tools, construct two different wooden objects you and your Webelos den leader agree on, such as the items listed below. Use a coping saw or jigsaw for these projects. Put them together with glue, nails, or screws. Paint or stain them.

Book rack	Napkin holder
Shelf	Animal cutouts
Bulletin board	Garden tool rack
Weather vane	Lid holder
Tie rack	Mailbox
Letter holder	Birdhouse
Notepad holder	Desk nameplate
Toolbox	Letter, Bill. and Pencil holder
Towel rack	Bread box
Recipe holder	Key rack
Lamp stand	Measuring cup rack
Kitchen knife rack	Measuring spoon rack
Kitchen utensil rack	

3. Make a display stand, or box to be used to display a model or an award. Or make a frame for a photo or painting. Use suitable material.
4. Make four useful items using materials other than wood that you and your Webelos den leader agree on, such as clay, plastic, leather, metal, paper, rubber, or rope. These should be challenging items and must involve several operations.

ENGINEER

9- Build a catapult and show how it works.

Cups

July 4th – Stovepipe Hat cup

Materials

- 5 ounce white paper up for each scout
- Stripe of red construction paper
- Large circle of blue construction paper for the brim
- Tape
- Stripe of blue construction paper
- Silver stick on stars

Decorate 5 ounce white paper cup with narrow, red paper, taped down.

Brim is a circle of blue construction paper glued to the bottom of the cup and turned up on sides.

Band around the crown is a strip of blue construction paper decorated with silver stars.

Fill with sweet goodies.

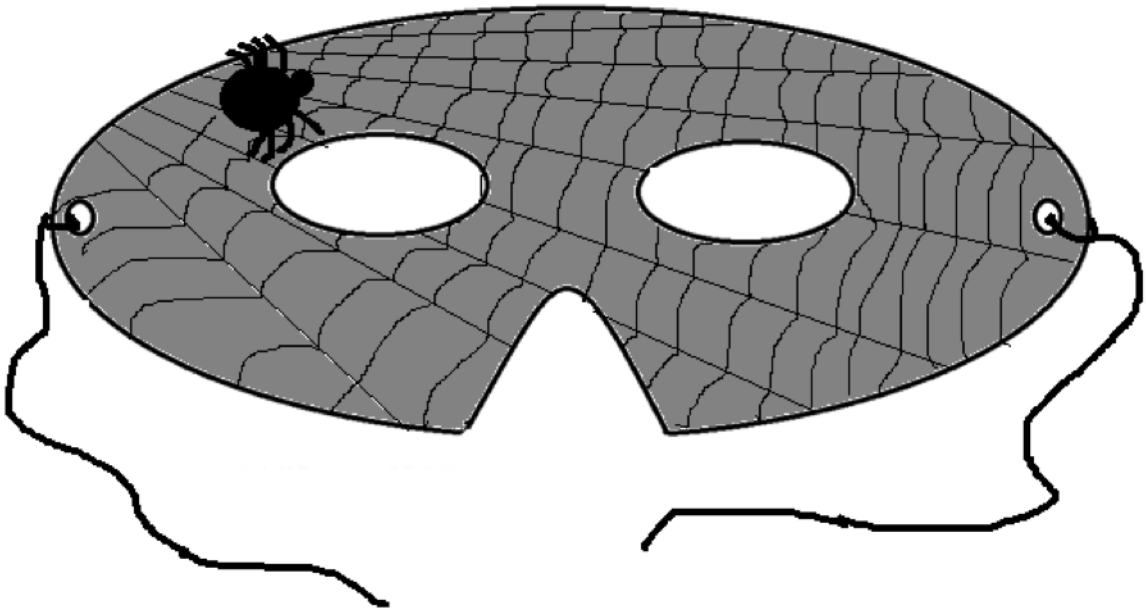
Craft Foam Sheets

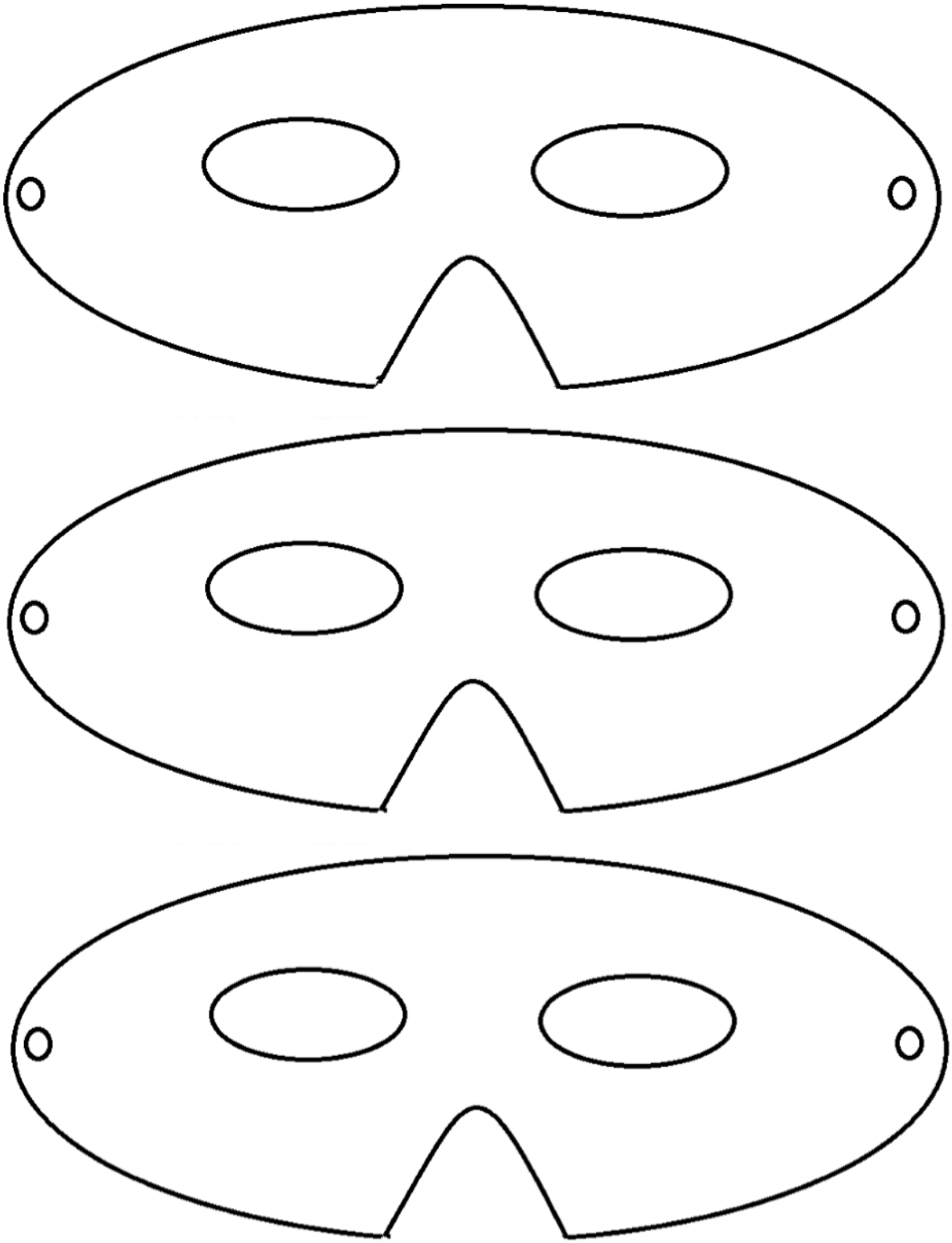
Halloween – Masks

Materials:

- Orange craft foam sheets
- Mask template on next page
- Scissors
- Permanent markers
- Foam stickers – buy the adhesive ones

Trace the mask template onto craft foam sheet.
With scissors, have the scout cut out the mask and the eye holes. The younger scouts like Tiger and Wolf Scouts may need help starting the holes for the eyes.
With permanent markers, the scouts can decorate the mask, like drawing a spider web.
Have the scout finish off the mask with foam stickers. The stickers that already have adhesive on them. This is so much easier to work with and it will actually stick to the craft foam sheets. The foam shapes without adhesive need to be glued, which won't work well with younger scouts because the glue takes such a long time to dry. These are hard to take home at the end of the den meeting. The foam sticker allow the mask to be worn immediately and add fun to a den's Halloween party.





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Clay Pots

Halloween - Pumpkin clay pots

Materials:

- One 3” to 4” terra clay pot per Scout
- Acrylic paints – orange, yellow, black
- Water
- Polyurethane sealer
- Sponge paint brushes
- Fine line paint brushes

Fully wash all clay pots before painting. Allow to fully dry for a day or too.

Mix in disposable plate or bowls 2/3s orange acrylic with 1/3 water to dilute the paint some.

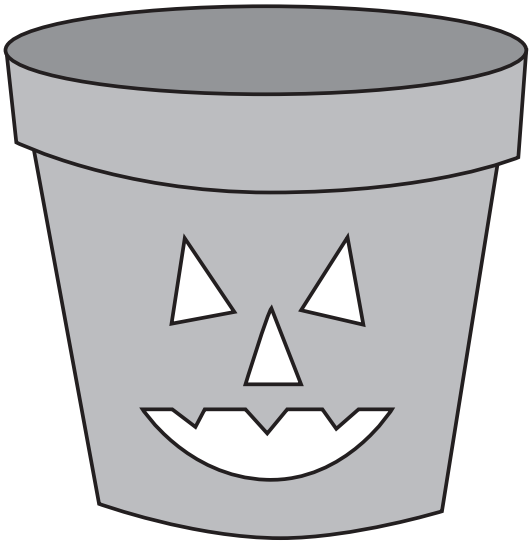
Have the scouts fully paint the outside of the clay pots with orange paint using sponge paint brush. If pressed for time, have the pots painted ahead of time. Let dry.

Take a finer paint brush and using yellow paint at full strength have the scouts paint a face on the pots, doing any type of face they want, funny, scary, etc. Let dry.

Once the yellow paint is dry, outline the yellow with a fine line of black paint, using a fine line paint brush. Let dry.

If you want a more pumpkin affect, have the scouts paint vertical lines on the pot. Let dry.

Spray the outside and the inside with several layers of polyurethane sealer so the paint with stick and not chip off.



Construction paper

Thanksgiving – Metallic Leave Note Cards

Materials:

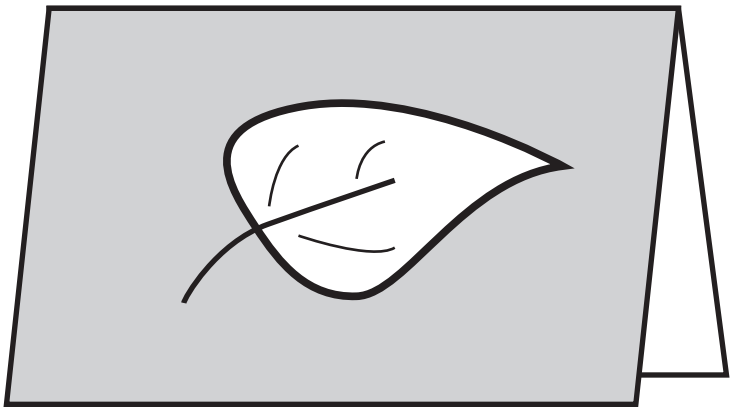
- Metallic acrylic paints - gold, silver, bronze or copper
- Dark colors of construction paper or cardstock – brown, black, dark green, purple, dark blue
- Small to medium-sized leaves collected from around the neighborhood
- Sponge paint brushes

Take the dark paper or cardstock, cut it in half, then fold them in half, making a card that is about 5 ½” x 4 ¼”.

Apply a light layer of paint to the vein side of a leaf using a sponge brush.

Place the painted side down on a piece of dark paper and press carefully without moving the leaf. You may lift and reapply the leaf in another location to get a more subdued image.

A background of dark construction paper or cardstock showing with the metallic leave prints will make the images really stand out. The scout can give as notecards or name place cards for Thanksgiving dinner.



Food Mix

Christmas – Cinnamon Hot Chocolate Mix

Materials:

Ingredients:
1 3/4 cups nonfat milk powder
1 cup icing sugar
1/2 cup cocoa
1/2 cup nondairy creamer
1/2 teaspoon ground cinnamon
1 cup miniature marshmallows

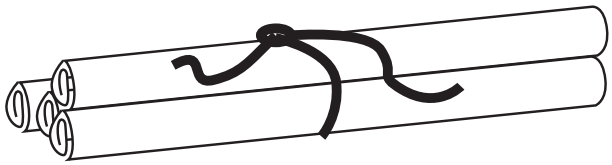
Directions:

In a large bowl, combine the milk powder, sugar, creamer, cocoa and cinnamon. Add the marshmallows; mix well.

Store in an airtight container, like a quart-sized canning jar, in a cool dry place for up to 3 months.

To prepare 1 serving: Dissolve 3 tablespoons hot chocolate mix in hot milk.

Yield: about 3-1/2 cups mix (18 servings).



Cinnamon Hot Chocolate Mix

To Prepare: Dissolve 3 tablespoons of hot chocolate mix in ¾ cups of hot milk.

Yield: 18 servings

Cut and paste label on gift jar

Clay dough

Christmas - Applesauce Cinnamon ornaments

Materials:

- 1 cup applesauce
- 1 cup ground cinnamon
- Bit of glitter for Christmas sparkle
- cookie cutters or it can be molded into shapes.
- rolling pin or bottle
- plastic straw, pen or pencil (optional)
- wax paper
- large zip-lock bag
- acrylic paints/paint brushes

Mix 1 cup applesauce and 1 cup ground cinnamon in a large zip-lock bag. Knead until it feels like clay, adding more cinnamon or a bit of flour until it's no longer sticky.

Roll out the clay between 2 pieces of waxed paper, cut with cookie cutters.

For the ornaments – use a plastic straw, pen or pencil to push a hole through your shape for hanging on the tree later.

Let ornaments or clay shapes dry on waxed paper for several days, turning every day or so.

Once they're dry, you can paint details on the ornaments to personalize them.

Father's Day – Critters made from Salt Dough

Materials:

- 2 cups all-purpose flour
- 1 cup salt
- ½ to ¾ cups of water
- Glitter and/or acrylic paints

Mix flour, salt, and at least ½ cup of water in a large mixing bowl.

Knead it until it's the consistency of clay.

Mold into shapes of critters like a favorite pet or a fish for a fisherman,

this type of dough makes really good shapes.

Place on cookie sheets and bake in an oven at 200 degrees.

Once cooled, decorate with paints and glitter.

Once all dried, spray the entire figure with polyurethane spray to fully protect it. This helps keep the figure in good shape for a long time.

Soda pack cardboard box

Earth Day – Grocery box holder

Materials:

- Empty soda pack cardboard box
- Scissors
- Copy of label
- Glue
- Permanent markers, Construction paper or stickers
- Spray paint for box

Paint the soda pack cardboard box. Let dry.

Glue an enlarged copy of the label to the front of the box just below the soda can opening.

Decorate the box as desired using markers, construction paper and stickers.

Stand the box on its short end, with the opening at the top. Stuff with bags and store under the sink in the kitchen.

Label for the grocery bag holder

Clay Pots

Mother's Day - Decorated flower pot

- One 5" to 6" terra clay pot per scout
- Acrylic paints in flower colors like pink, purple, green, yellow, red, etc.
- Polyurethane sealer
- Sponge paint brushes
- Fine line paint brushes

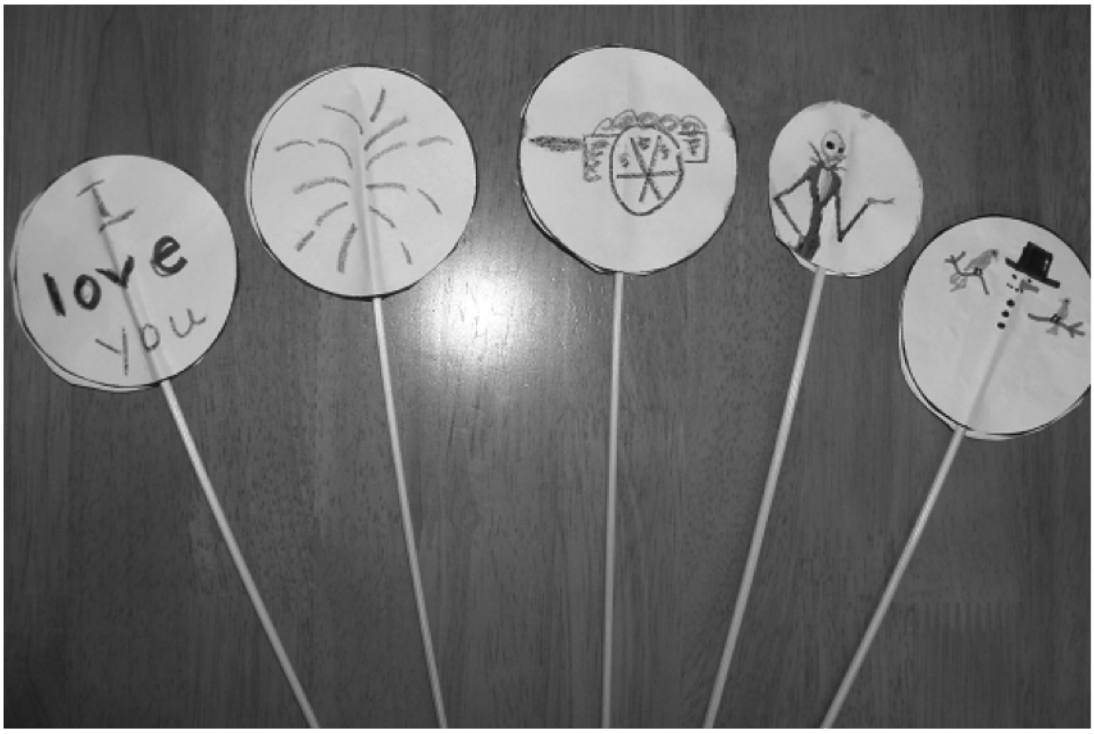
Fully wash all clay pots before painting. Allow to fully dry for a day or too.

Have the scouts paint flowers all over the pot, either just the flowers themselves or the flowers on stems with leaves. Let the scouts personalize the flowers as much as they want to. Let dry.

Spray the outside and the inside with several layers of polyurethane sealer so the paint with stick and not chip off.

Copier Paper

Thaumatrope



This is a simple craft and toy, but in its simplicity is the fun. This can be used for so many holidays. A bunch of six expressing a child's love for Mom, tied up as a bouquet. A simple pioneer craft made for Pioneer Day. It can be decorated out with witches and ghosts for Halloween or with snowmen for winter. While trying out samples of the craft in my household, it pleased a range of people from age 9 to 49.

A Thaumatrope is basically an optical illusion, a forerunner to animated cartoons. It is a disk with pictures on either side is twirled quickly, so quickly, that the two images blend into one. Much like a cartoon does nowadays. A cartoon is merely a bunch in pictures played at about 12 frames per second which is fast enough to trick the eye into believing its one continuously flowing scene. The Thaumatrope lives up to the meaning of its name, which is Greek for "wonder turner."

Materials:

Two Round disks copied from template on to ordinary copier paper
Bamboo skewer, one for each Thaumatrope
Glue sticks – purple tinted ones work best for this
Scissors
Magic markers for best affect, canyons work too

Hand each scout a blank set of two round circles from the template. Do not cut them out yet.

Have the scout draw two pictures and having it side-by-side really helps get better results. The pictures should be so that one part of the drawing is on one disk and the rest of on the other disk.

Using scissors have the scouts cut out the round circles.

Using a glue stick, generously apply a good layer of glue on both wrong sides of the disks.

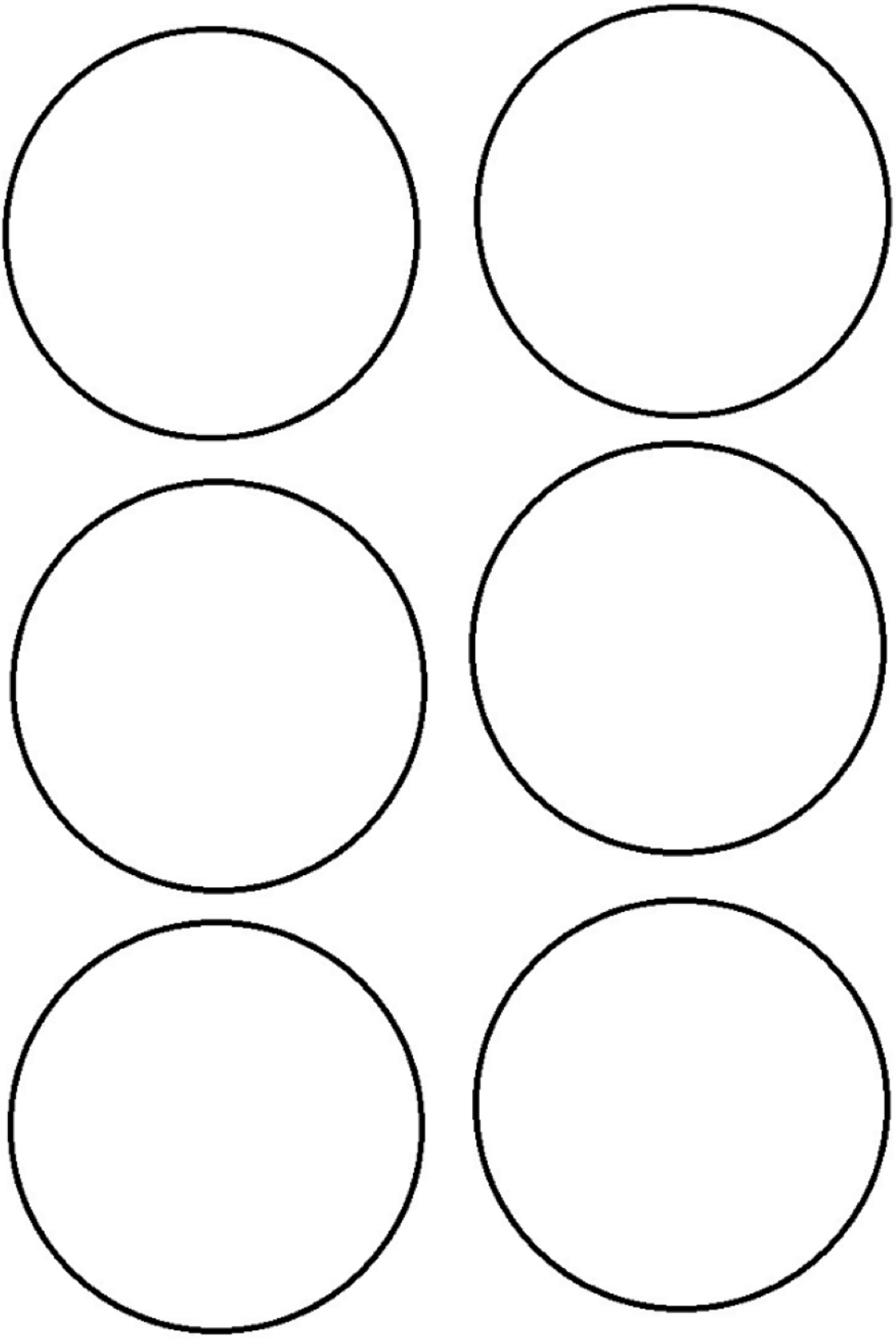
Take the pointed end of the bamboo skewer in the middle of one disk then have them carefully apply the second circle to first one. They need to line up just about right so the optical illusion works when the Thaumatrope is twirled.

To make it work, have the scout hold the skewer between their hands then move the hands independently back and forth.

For Pioneer Day, have the scout draw Utah themed things like a person pulling a hand car or a sea gull over water.

For Mother's Day, have the scouts make 5-6 Thaumatropes with a mother theme then tie them together with a ribbon, looking much like a bouquet.

template for Thaumatropes on CD



Copier or Construction Paper

Any holiday gift

Materials:

- Any copier/printer paper in any color
- Construction Paper

Cut paper into a square as precise as possible.

Gift box

The directions to make the box can be found online. This site has excellent step by step instructions with pictures.

http://www.origami-instructions.com/origami-box-with-cover.html

Paper photo frame

The directions to make the box can be found online. This site has excellent step by step instructions with pictures.

http://origami.about.com/od/Origami-Cards-And-Envelopes/tp/Origami-Picture-Frames.htm

Duct Tape

Duct tape is a fun material that boys love to work with. It's good for making stuff for both Father's and Mother's Day

Father's Day – Duct tape wallet

Since there are too many steps to list, this is a good website to check for step-by-step instructions with photos

http://www.wikihow.com/Make-a-Duct-Tape-Wallet

For Mother's Day – Duct Tape Rose Pen

Since there are too many steps to list, this is a good website to check for step-by-step instructions with photos

http://www.instructables.com/id/Duct-Tape-Rose-Pen/?ALLSTEPS

Other Resources for Holiday Crafts

Local General art and hobby shops:

Michael's Arts and Crafts
Roberts Arts &Crafts
Hobby Lobby
Jo-Ann Fabric and Crafts

Places like these have good moderately priced crafts available year round and around the holidays themselves.

For example, this mug was bought at a local arts and crafts store for $1 and it came with the markers necessary for each scout to personalize a mug for Mother's Day. Other great items that could be found are wooden models for under $3 which will meet several requirements for Cub Scout Advancement.

Online Resources for Holiday Crafts

http://www.michaels.com/Projects/projects,default,sc.html – you can sort the projects by the amount of time and the age range

http://hobbylobby.com/project_inspiration/projects/projects_by_season_landing.cfm?menu=3

http://www.joann.com/crafts/

http://crafts.kaboose.com/cub-scout/cub-scout-christmas-crafts-and-presents.html

http://holidays.kaboose.com/ or http://crafts.kaboose.com/cub-scout/

http://www.enchantedlearning.com/crafts/ - the mother lode.

http://www.makingfriends.com/scouts/scouts_boys.htm

http://www.artistshelpingchildren.org/artscraftsideaskids/ this covers so much, even how to do origami and how to draw

http://insanescouter.org/p/1630/55/Winter_Holiday_Crafts.html

http://www.oriental.com/index.html, this is Oriental Trading, a teacher's or leader's cheap source for craft items and craft kits

http://www.e-scoutcraft.com/toc_fnail.html - Has a picture table of contents sorted by craft materials. It also have a whole section about neckerchief slides

http://www.recipegoldmine.com/childcraft/childcrafts.html - Not as many holiday crafts but a good assort of general crafts

Leather Craft

1. HOW TO OBTAIN YOUR PROJECTS AND STRETCH THE BUDGET

A. Ask for donations - Free is always good!

Leather outlets are NOT always plentiful.
But most are willing to help.
Find the nearest one and then -- ASK!

B. Cut your own shapes and projects.

This DOES require a few tools and safety tips.
Shears and/or an x-acto knife.
Take your time and do it early.
Be aware of your fingers around sharp tools.
A bad cut is never worth the savings.
In the long run - this will save money vs. individual kits.
A personal visit to your outlet will wet your imagination.
Save scraps to cut for bead dividers.
Remember! -- Keep It Simple, Make It Fun.

C. Make it and take it workshops.

This type of class are offered by most outlets -- ASK!
They are fairly low-cost.
Tools, paints, finishes and instruction are included.

D. Buy in quantity for the greatest savings.

Pre-cut shapes are various and available.
The more you buy at one time -
the more you will save per piece.
This will save preparation time (your time).

E. Special group discounts are available for Scout leaders.

Again, if you are a leader -- ASK!

2. What to make -- Cut your own projects

A. Neckerchief slide - a 3” oval, round, hex or shield shape with 1 or 2 rivets.
B. Key chain - almost any shape and a large ring.
C. Book Mark - 5-6 x 1-1/2” strip of leather.
D. Zipper Pull - a small shape and a small ring.
E. Christmas Ornament - almost any shape.
F. Hair barrette - a medium to large shape and a 5-6” x 1/4” dowel.
G. Treasure Pouch - cut 2 pieces of the same sized leather. Punch 4 matched holes at the top edge of the 2 pieces. Punch nylon cord thru every other hole around lower edges, then thread a lanyard piece thru the top edges to allow the pouch to be opened or cinched closed.
H. Wristband - a 1 to 2” wide strip of leather to wrap a around a wrist with a short lanyard.
I. Headband - a 1-1/2 to 2” wide strip of leather long enough to wrap around a head with a short lanyard.
J. Choker - a 1 to 1-1/2 wide strip of leather long enough to wrap around the throat with a short lanyard.
K. Coasters - any 3” shape.

Required tools

A. Hard board to stamp on.
B. Wooden mallet.
C. At least 1 simple stamp per boy. These can be shared between 2 or 3 boys for alternate designs.
D. A hole punch (a drill can also be used by the leader).
E. Stain, dye or paint.
F. Daubers or sponges to apply the finish/paint with.

Accessories

A. Beads.
B. Waxed nylon cord or lacing.
C. Feathers.

3. BEADS MOTIVATE PARTICIPATIONAND RECOGNIZE ACHIEVEMENT

A. Make a medallion/lanyard.

1. Draw a shape or use a template for a pattern on the leather.
2. Cut the shape from a piece of leather using shears or an X-acto knife.
3. Design the piece by decorating the shape using leather stamps.
4. With a leather punch tool or a drill, punch a hole at the top of your shape.
5. Cut some wax cord, round ribbon or a leather lanyard (round ribbon or cord can have the ends dipped in varnish or shellac to keep from fraying).
6. Thread the lanyard thru the hole in your medallion.
7. Decorate the lanyard by stringing beads on each side in a creative pattern or in order as received.

B. Wear the medallion/lanyard to scout activities.

1. Beads can be awarded for:
   a. Arriving on-time for scouting activities.
   b. Wearing one' uniform to scouting activities.
   c. Participation at the scouting activities.
   d. Bringing one's scout handbook to scouting activities.

C. Beads can be varied and from any material.

1. Many types of plastic and wooden beads are available from your leather outlet.
2. Some department stores and most craft stores carry an assortment of plastic and wooden beads.
3. Scraps of leather can be cut and punched to make unique beads.
4. Scraps of wood can also be fashioned into unique and dividing beads.

Have Fun and be Creative!

Nature Crafts and Activities

Flower Pounding

Flower pounding is just what it sounds like. The boys get to use a hammer or some other instrument to pound the color in nature into a piece of cloth.

Items needed

A piece of waxed paper
Some flowers or leave
A piece of cotton fabric: about the size of the flowers or leaves
A mallet or hammer
A flat surface like cement or concrete
Masking tape

Put a piece of waxed paper down onto the hard surface. Arrange the flowers and leaves onto the waxed paper. You can do each piece separately or the whole arrangement.

Lay the fabric over the arrangement and use the tape to keep it in place

Gently pound the area above the arrangement. Continue until the desired effect.

You can also use this technique with paper. Not all foliage works with the paper, so do some experiments.

The finished fabric can be washed with cold water in the washing machine or you can hand wash the project.

The fabric can be used to:

Make a framed picture
Make a pillow case
Pound the picture onto a T-shirt
Use the picture to decorate just about anything use your imagination

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Crystal Rock Garden

This is a fun and easy activity. An adult will need to do one part so be prepared.

What you will need

Several rocks cleaned well

Alum (a spice you can find at the grocery store

A glass container large enough to arrange the rocks in

Water

An adult needs to boil about ½ cup of water for each boy or enough to fill each container. Add 2 ounces of alum for each ½ cup of water and stir until alum is dissolved. Arrange the rocks in the container so they are easily seen from the outside. Pour the alum mixture over the rocks.

In a few hours you will be able see crystals starting to form. Take the garden home and allow it to sit without moving it for a few days. In that time you will be able to see crystals.

Try adding food coloring to the water before you pour it into the container with the rocks and see what happens.

There are more recipes online so they can grow different colors and shapes

Nature Treasure Hunt

For an activity during a hike, print out a list of things to look for. For fun you can print the list on a bingo grid. Webelos can be used as the headings. You can customize the list to the area where you will be hiking The following is just an example so use your imagination by adding a blank square that the boy has to fill in with a description. Or…

1. 3 different types of leaves
2. 2 different types of grass
3. Large rock
4. Moss
5. 3 different smooth colored rocks
6. a Berry
7. a pinecone
8. Something plastic tell them how it doesn't belong
9. Water plant
10. Animal tracks
11. nut or acorn
12. flower
13. something red
14. animal home
15. feather
16. seeds
17. sticks
18. wood
19. something that makes noise
20. something faster than a snail
21. something that fell from a tree
22. something than begins with the first letter of your name
23. something shiny
24. something white
25. something soft

Make sure the boys do not take things from the hike area unless they are things that should not be there. This is a great time to teach Leave no Trace.

Pop Bottle Terrarium

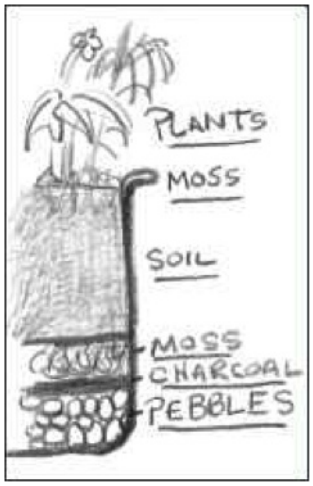
List of things needed

- Two liter pop bottle with cap for each boy
- Potting soil
- A handful of small stones or pebbles
- A marker
- Scissors
- Seeds or seedling plants
- Activated charcoal
- Spaghnum moss
- Small figures or rocks to make the area interesting

Cut the pop bottle about 3 to 4 inches from the bottom all the way around. Arrange the items in the following order.

- Pebbles
- Activated charcoal
- Spaghnum moss
- Soil
- More moss
- Plants and decorations

For complete instructions and explanations go to
www.stormthecastle.com/terrarium/soda-bottle-terrarium



Flower Press

Needed supplies

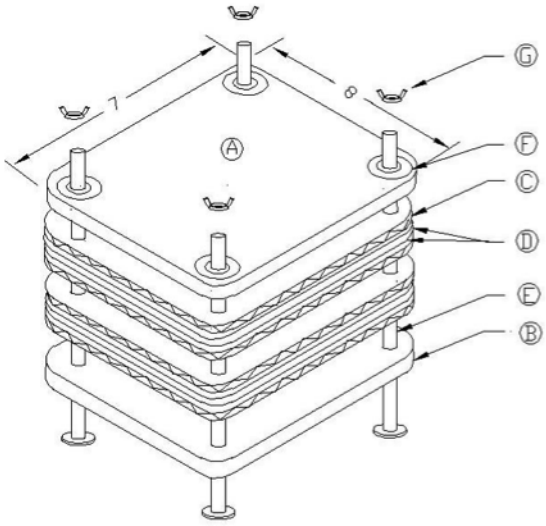
1 top board cut to 7” x 8” x1/2”
1 Bottom board the same dimensions
4 pieces of cardboard cut 7”x8”
4 pieces of blotter paper 7”x8”
4 carriage bolts 5/16 x 4
4 flat washers 3/8”
4 Wing nuts

Cut the wood, cardboard and blotter paper before the meeting.

Assemble as follows

Insert the bolt through the bottom board
Place one corrugated board onto the bottom board
Place a piece of blotter paper on top of the cardboard
Place some flowers and leaves etc. onto the blotter paper
Place another piece of blotter paper onto top of the items to be pressed
Place another cardboard piece on top of the blotter paper
Place the top board on top of the cardboard
Place a flat washer over each carriage bolt
Screw a wing nut onto each carriage bolt and hand tighten to exert pressure.

Allow the flowers to dry for two to three weeks.
Complete plans can be found at www.leeswoodprojects



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Ideas for Nature crafts

Lash a picture frame
Scavenged wind chimes
Collage of outdoor items
Paint rocks
Change the color of flowers
Make a weather station
Tree treasure hunt
Make an easel from branches
Make a flower vase with twigs
Make nature jewelry
Make a bug box
Make candles with sand molds
Maker hair grow on a sock grass seed inside
Leaf collection
Learn to make natural dyes and dye a small piece of cloth for a neckerchief
Make paper with botanical inserts
Lash a table out of twigs
Make pinecone candles
Make scented pinecones
Make baskets with outdoor materials
Make a sling shot and practice hitting a target
Make your own fishing pole
Do bark rubbings
Do some outdoor chemistry
Identify bugs from your area
Sun catcher with plastic wrap and twigs
Paint rocks
Build a bird house

All these ideas can be found online. Use your imagination and ask the boys.

NECKERCHIEF SLIDES

The only part of a Scout uniform that is not standardized is the neckerchief slide, or woggle. The slide is only regulated by its maker's imagination. The neckerchief slide is one of the most useful parts of any Scout's uniform. A neckerchief can be used to wipe sweat from your eyes, to protect your nose and mouth from smoke in the air, to create a makeshift sling and much more. Keeping your neckerchief on is much easier to do with a slide.

Before making a neckerchief slide, there are other items needed such as a base material, adhesive, and a ring. These items are listed below:

Base Material
Beads
Clay
Plaster
Leather
Wood carving
Film canisters
Pipe cleaners
String or rope
Ceramic tile
Bones
Jewelry
Patches
Toys

Adhesives
Glue/E6000
Mounting tape
Hot glue
Duct or packaging tape
String
Wire
Screws
Tie wraps
Velcro
Pipe cleaner
Super glue
Tacky glue

Rings
PVC pipe
Pipe cleaner
Leather
Wire
Tubing/Hose
Plastic bottle
Wood

As you can see, practically anything can be used for a neckerchief slide. You can make slides to meet certain Achievements and Electives in the Cub Scout books, or they can be just for fun, or made for a certain event, such as: camp-outs, jamborees, pinewood derbies, etc. A slide might even be made for specific locations as a souvenir or commemorate a location or date of the event.

TOYS

Neckerchief slides can be made from TOYS!! This is a great way to recycle old toys that are not being used anymore….and an inexpensive way to re-use them.

The spider slide is made from a Halloween spider ring. The ring hole was not big enough for the neckerchief to slide thru, so pipe cleaner was used to enlarge the hole for easy use.

The rubber ducky (in this motive) can also be used at the Pinewood Derby! This can be used as a slide without a ring. Just cut a hole in the middle of ducky's back and slide thru.

The Matchbox car is made using the car and using hot glue to adhere pipe cleaner. This slide is a great use for a pinewood derby favor to get into the spirit of things!

TEACHING AIDES

Neckerchief slides can be - made to emphasize a concept!! This is a great way to re-teach and to create a take home reminder of all things discussed during Den or Pack Meetings.

The blue compartment slide has multiple uses. It can be used to emphasize a First Aide lesson by filling it with first aide items such as pills, Band-Aids, etc. It can also be used for fun… adding small candies, gum, etc. can act as a tag-along treat dispenser. For the ring, just punch a few small holes in back and string some wire thru making a circle to act as a slide….can also use PVC or pipe cleaners.

The beaded rope slide was used to help teach Leave No Trace. Each bead represents a pledge to follow from the Leave No Trace patch, and the others were added for decoration. Just add beads and tie knots around until big enough to work as a slide.

READY TO USE

These slides are easy to make and use.

PVC can be used as a slide ring…but it can also be used as the actual slide! This is a great way to use up all of your PVC scraps from your sprinkler projects. All you need is a PVC piece and your scout can decorate it up with stickers, markers, etc.

The carabineer compass clip is really easy as it is already done! Just slide your neckerchief thru the clip and you have a slide. This compass clip can be found at any sporting goods, or in camping supplies at Wal-Mart.

PLASTER / CERAMIC

Plaster slides can be fun and easy to make. To make these slides, you will need Plaster of Paris, water, and some candy molds – any kind.

Follow the directions on the Plaster of Paris to find the consistency you like, and then add to candy molds, and place your neckerchief ring into the mold as it dries to get a firm hold. You can use a number of different rings for these plaster molds; however, remember that they are heavier than any of the other slides mentioned.

The best part of this slide is that you get to color them! And have even more fun with them; you can color them with acrylic paints, spray paints, or even markers.

CRAFT FUN FOAM

These are easy and "FUN." Fun foam can be found at any craft store and at Wal-Mart. Some fun foams come with their own adhesive – to make connecting them even easier.

Once you've found the fun foam that you'd like, just have fun making them. These fun foams were all made to go along with a fun theme. The themes are as follows:

Airplane: Take Flight!

Bee: Introducing the Core Values

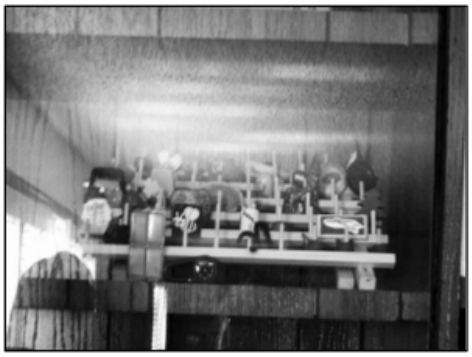
Frog: Spring into action

NATURAL ITEMS

Using natural items for a neckerchief slide are cheap, creative, and "green". You can use just about anything. The first item is a small tree branch cut into a small flat circle and burned "Wolf Den" into it and varnished, and finished off by adding a PVC pipe ring.
Another was made by taking a Turkey neck gluing it to a PVC ring, and painted to look like an animal. Many other kinds of bones can also be used. The last slide is a leather strap curled and stapled together. The leather could also be stamped or decorated in a variety of ways.

Now that we know what is needed to make our own, and our collection has grown. What do we do will all of them? We make ourselves a slide holder!

There are several different ways to display your slides. A pegboard with hooks can be used to hold the slides on the board. Other slide holders can be in a glass display or cabinet as shown.



You can also use thread holders (found at JoAnn's) or you can make one by taking a piece of wood with wooden dowel and then stacking them on top of each other. Another similar holder is also a thread holder but displays them separately (as shown below).

Neckerchief slides can be used to teach a topic, to run with a theme, or just for fun. But no matter what Neckerchief slide you decide to use or make, HAVE FUN!!

Balloon Tying

Balloon Twisting/ Airigami / Latex Veterinarian

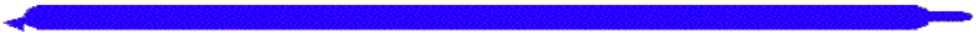
Balloon twisting ca be great fun. With a few balloons, and a little bit of patience, you can find yourself making many new and exciting pieces of art. The first balloon sculptures people usually learn is the basic balloon dog or animal, created from a single balloon.

Materials

Many types of balloons can be used to create balloon art. The most common balloon for twisting is called a 260. This is probably what you'll find in your local party store under the names of 'animal', 'sculpting', or 'twisty' balloons. When inflated jully, a 260 is approximately 2 inches in diameter and 60 inches long. Likewise, if you find a 160 or 350 those balloons will be 1 inch x 60 inches or 3 inches x 50 inches, respectively.

Inflate a 260 balloon. Leave about 4 inches un-inflated in the tail end. As you twist the balloon.

Tips and Tricks



Inflation These balloons are very hard to blow up with your mouth in the correct way. Just like blowing a trumpet, you have to be careful to hold in your cheeks (you shouldn't let them fill up and become overly round). It's much easier, and safer, to use a hand pump. Some pumps are made just for inflating balloons. Beginners often use bicycle pumps or basketball pumps to get started.

Before tying off, let a small gust of air out of the balloon, doing this will soften the balloon so that it is less likely to pop while you are twisting.

Pinch the balloon 1" - 2" down from the nozzle and let all of the air out of the front part for ease in tying off. This will give you more balloon to tie.

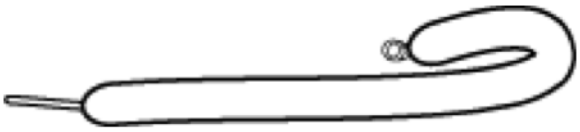
Some air will get squeezed into this un-inflated part of the balloon.

More tips and tricks

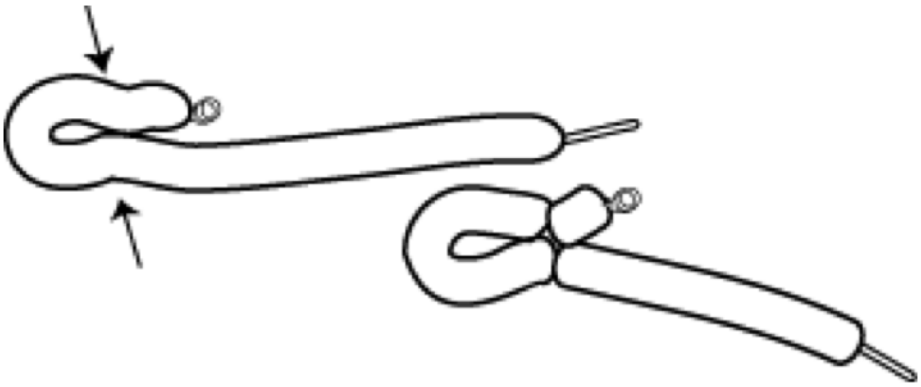
- use an inexpensive balloon pump from a toy store. Some people can inflate a #260 by mouth, but not many. Hand pumps are more sanitary.
- If balloon pops, laugh, make a joke about “blowing up” some balloons for fun and start over. Children will back up a step but they won’t leave.
- Carry a permanent marker and make a smiley face on your animal.
- Learn to make snakes, swords, hearts, turtles, funny hats and other balloon shapes.
- Experiment with other sizes and shapes of balloons to make apples and bumblebees.
- Store balloons in an airtight container as latex deteriorates when exposed to air.
- A little cornstarch in storage container will prevent latex from adhering to itself.
- Entertain children with some amazing balloon creations. Follow these simple instructions to become latex veterinarian.

Step by step instructions for creating a basic balloon sword

Fold the balloon about six inches from the nozzle end. Now part of the balloon will be sitting alongside itself.



Squeeze both portions of the folded balloon about 2 inches from the fold (where the arrows are in the picture shown below). Then twist the balloon in a circular motion where you squeezed it. The twist will hold together once you rotate the twist 2 or 3 times.



Pull the main part of the balloon through the twisted loop and WALLA! You have a sword!

http://www.wikihow.com/Make-Balloon-Animals
http://www.balloondesigns.net/tipsandtricks1.html
Other good sites:
http://www.balloon-animals.com/instructions/
http://magic.about.com/od/balloontwisting/tp/balloonanimal.htm

HOUSE OF CHUCKLES

Phone (801) 532-1741
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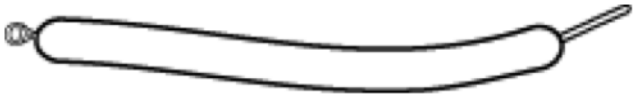
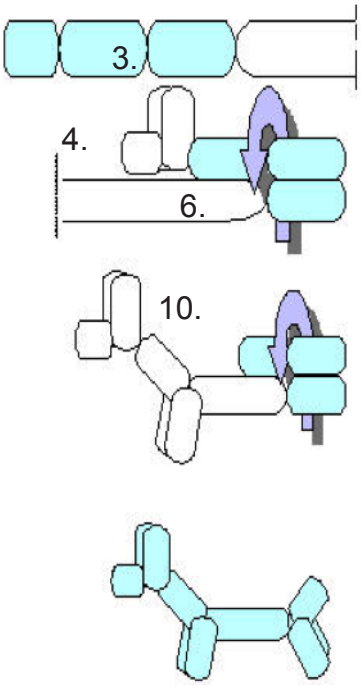
Salt Lake City, Utah

How to Twist a Balloon Dog, the Basic Animal

1. Inflate most of the balloon, leaving a few inches uninflated, and tie off. It helps to inflate the entire balloon until air is spread throughout, then to deflate it slightly, leaving about 3 inches at the end.

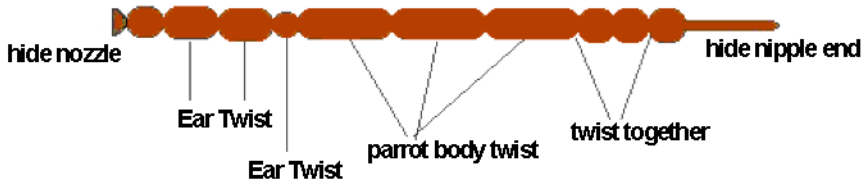


1. Inflate most of the balloon, leaving a few inches uninflated, and tie off. It helps to inflate the entire balloon until air is spread throughout, then to deflate it slightly, leaving about 3 inches at the end.
2. Starting at the knot, grab about 3 inches of balloon and twist 2 or 3 times to create the nose bubble. Hold this bubble to keep from untwisting.
3. Create 2 more two-inch sections of balloon to make ear bubbles. Continue to hold all of the bubbles to prevent untwisting. The balloon should look like three bubbles and a long section.
4. Fold between ears and twist 3 times at nose joint. This twist should hold itself. The balloon should look like a nose, two ears and a long body.
5. Grab enough balloon to make a neck. Twist and hold this.
6. Create 2 more three-inch bubbles of balloon to make front legs. Continue to hold it all.
7. Fold between legs and twist 3 times at neck joint. The balloon should look like a head, neck, front legs and a long body.
8. Grab enough balloon to make a body; twist and hold.
9. Create 2 more legs using the same idea as before.
10. Fold and twist 3 times at hip joint. You are done! The balloon should look like a dog, giraffe, horse, or dinosaur.



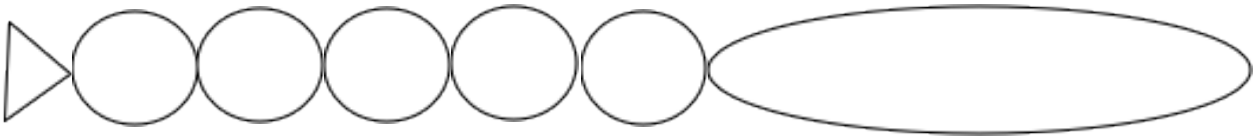
Now that you've completed your first attempt, try again with another balloon. Your sculptures will get better with practice. You can try variations like adding individual twists between the ears and legs, or varying the lengths of bubbles. Can you make a short dog? How about a giraffe?

Balloon Owl Instructions

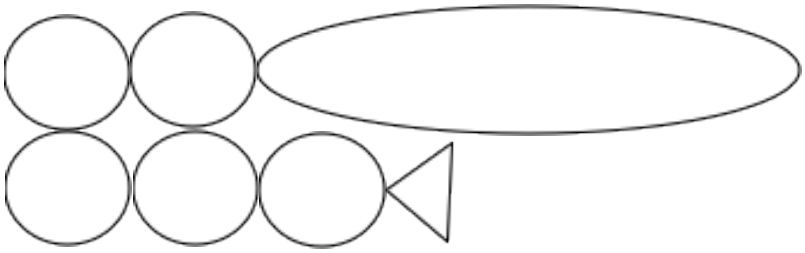


LADY BUG or TURTLE

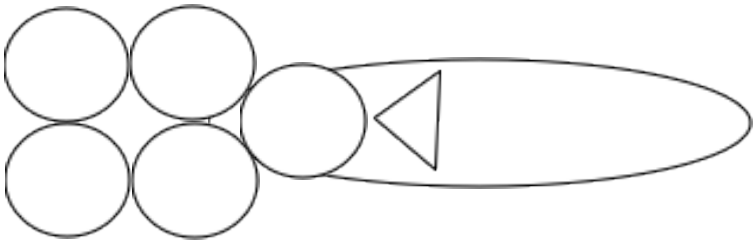
From the “knotty” end, make 5 – one inch balls.



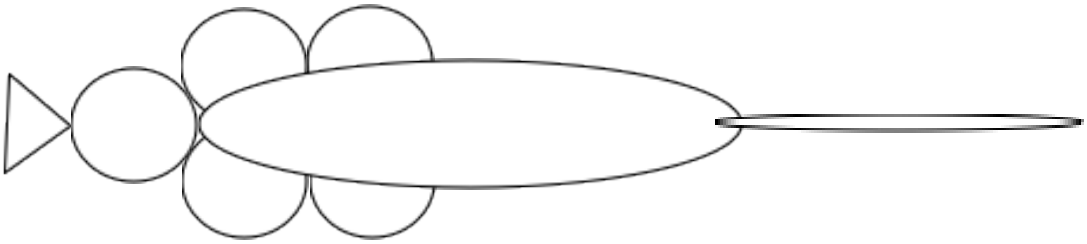
Fold in half after the 3rd ball.



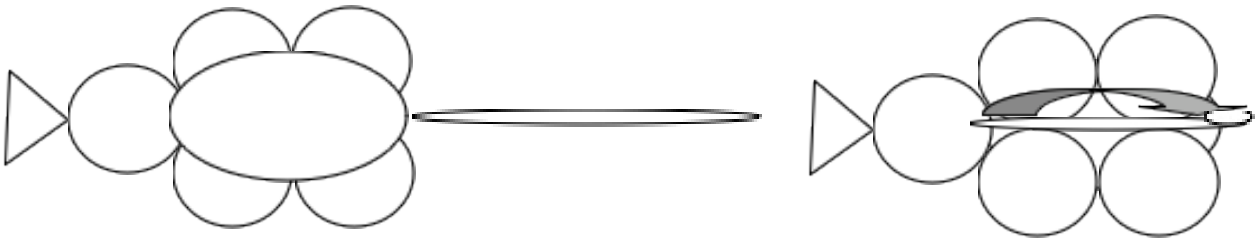
Twist with 4 balls together



Pinch and twist Here



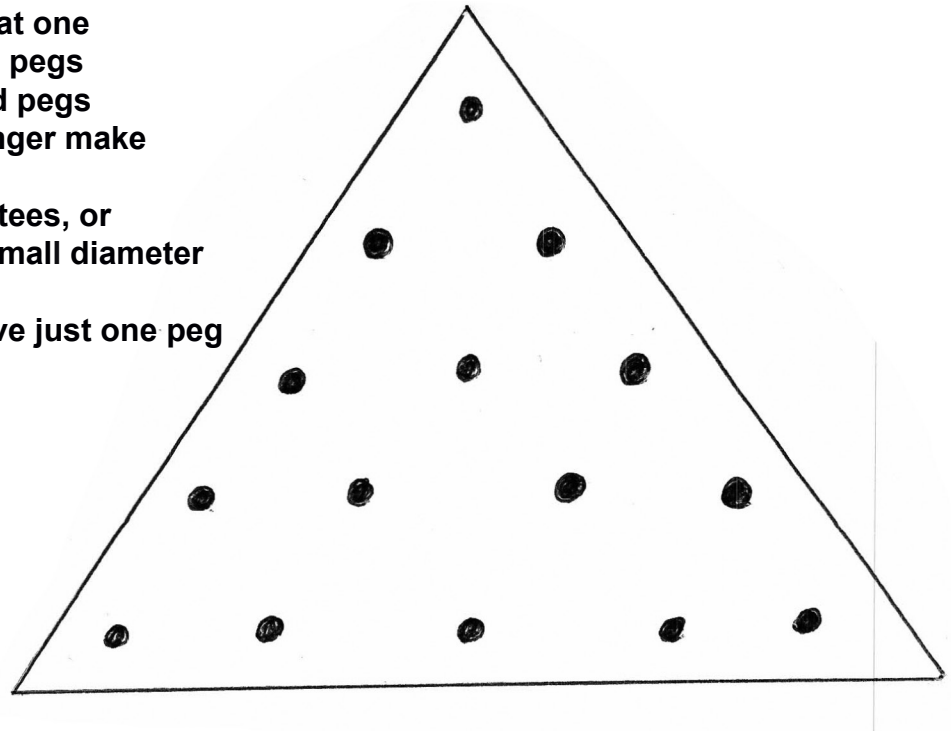
Bite or cut a hole and tie a knot next to the body.



Turn the Lady Bug over. Pull the deflated balloon tightly through the legs and wrap around the neck twice. Leaving most of the deflated balloon, tie the end of the deflated balloon between the back two legs leaving a small tail.

Jump it till there is 1

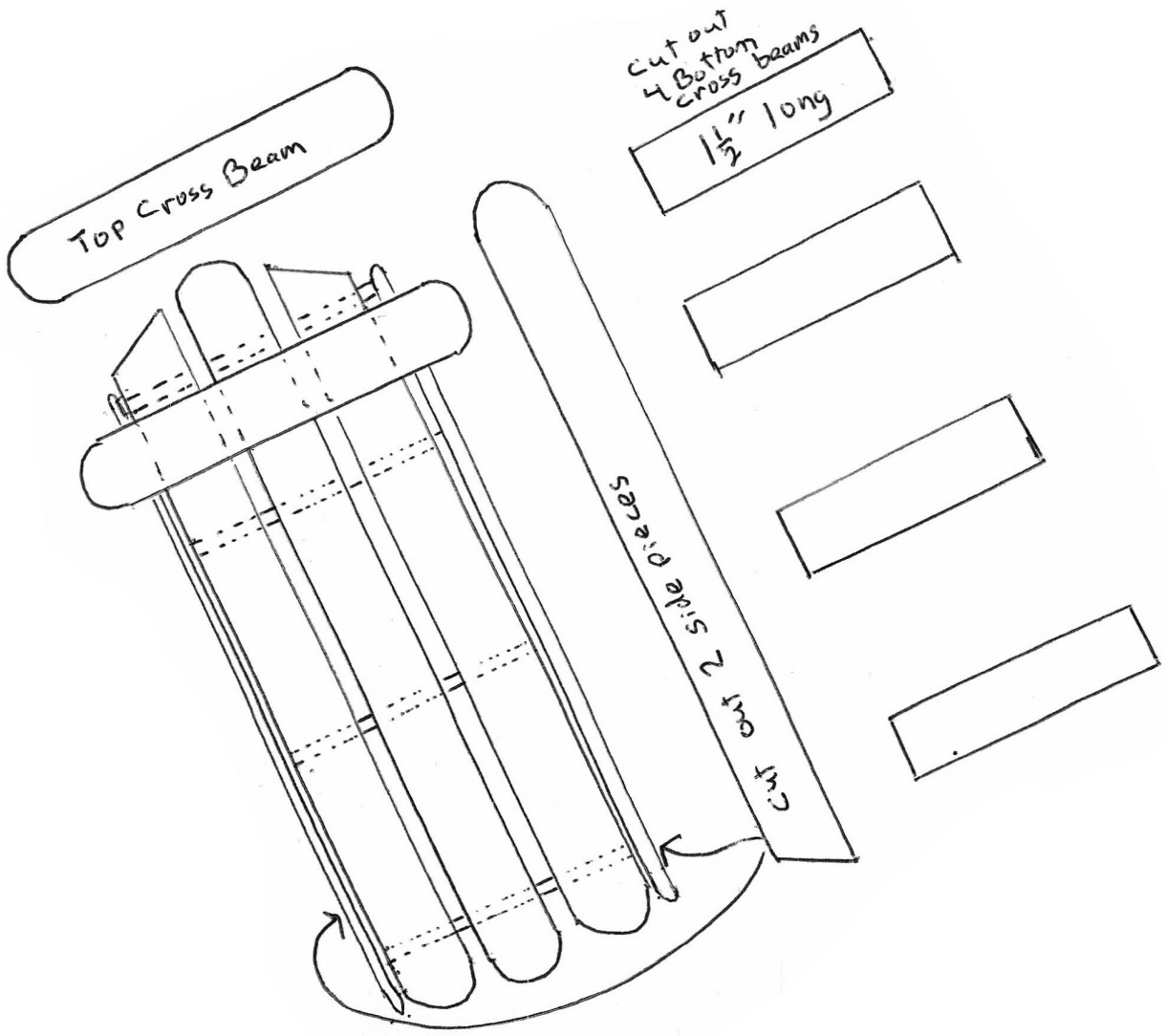
Arrange pegs so that one hole is empty, jump pegs Remove the jumped pegs until you can no longer make a jump.
Pegs could be golf tees, or Pegs made out of small diameter Round wood sticks
It is possible to leave just one peg



Actual size
Cut triangle shape out of ½ in thick wood
Make holes about 1/4 in deep, Have an Adult drill holes with a drill press
Sand wood, paint or stain wood

Popsicle Stick Christmas Sleds

1- Cut 4 sticks to be used as bottom cross beams 11/2 in long
2- Glue the 2 side pieces to the 4 bottom pieces
3- Glue the 3 top long boards to the bottom cross beams
4- Glue the top cross beam to the 3 top long boards
5- Paint sleds Christmas colors
6- Glue gold/silver glitter onto the sticks
7- Hang onto Christmas trees



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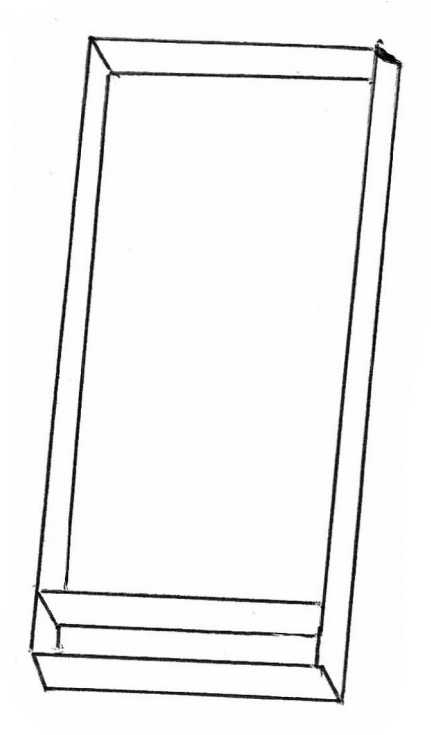
Calendar Frame



With Small Curio Shelf

12 1/4 in x 27 in

Supplies Needed

3 pieces of 3/8 or 1/4 wood 12 1/4 in length

2 pieces of 3/8 or 1/4 wood 27 in length

1 backboard 12 3/4 x 27 x 1/4

Approximately 36 finish nails 1/2 0 r 3/4 in

Instructions

1 sand wood

2 stain or paint wood

3 nail the 12 1/4 boards to the 27 in boards

4 Do the bottom 2 boards 2 inches apart

5 Nail the backer board to the frame

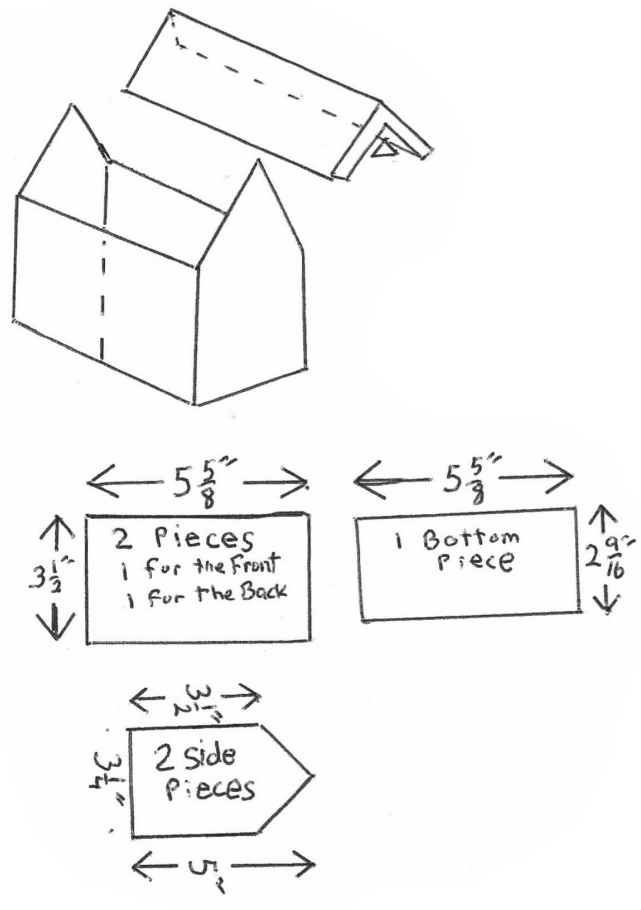
6 Put calendar in the frame

7 Put small knick knacks or pencils in lower shelf

Options

1 instead of a wood backboard you could use a corkboard or a white board and use it as a family message center

2 on the long 27 in wood you could make the Wood scalloped/ wavy

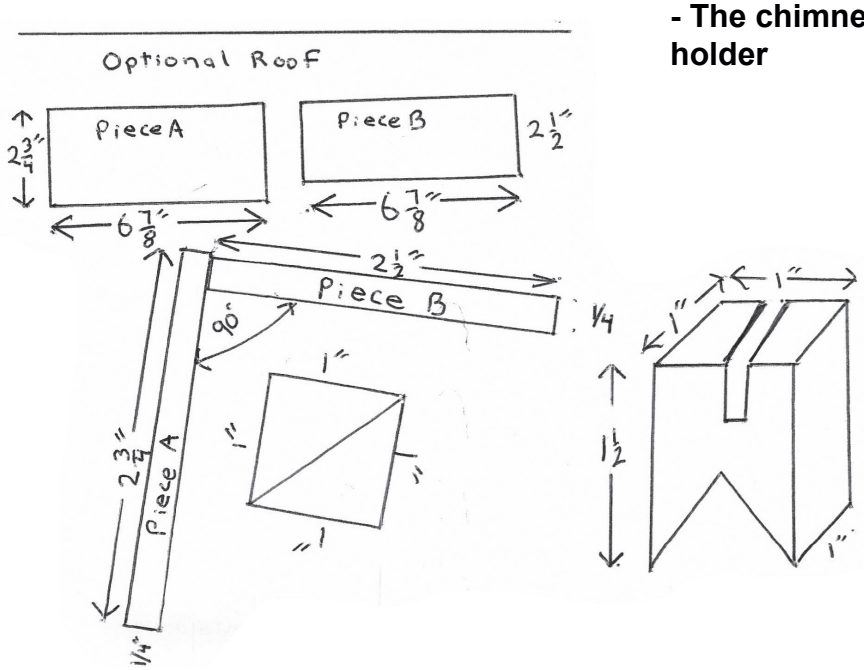


Basic Recipe House

Use 1/4 inch thick wood
Need 5 pieces for house
& 2 pieces for optional roof
After cutting wood, lightly sand
Before you glue the pieces together, place house pieces in position to make sure they all fit
Then glue the pieces together

Optional Roof & Chimney

Do not glue the roof onto the house
One piece of wood is 2 3/4 in x 6 7/8 in, the other is 2 1/2 in x 6 7/8 in
Glue the 2 roof pieces together at a 90 degree angle
- To help hold roof together cut out 2 braces
- Cut out a 1 in square then cut into 2 triangles and then glue onto each end of the roof
Chimney
- Use a 1 x 1 inch of wood and cut it 1 1/2 long
- The chimney serves as a recipe holder



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Wood Bears

1 Find 2 logs, with 2 different diameters
2 Cut the logs into about 1 1/2 or 2 in slices
3 Cut an edge of the larger and smaller slices, so that they will fit flat onto each other, and then sand the wood
4 glue the 2 flat edges together. If you want to make it so the 2 pieces don't come unglued use small finish nail between the 2 pieces
5 Find smaller branches that you can cut for feet and ears about % or 1 inch thick and then glue them on.
6 You could paint on eyes and nose
7 you can make the bear as small or as big as you want

Advanced Woodcraft for Webelos

Leaning Desktop Book Shelf

This is a GREAT project for Webelos scouts working on their Craftsman Activity Badge. All that is needed is a 24" inch piece of 1"x 6" pine or other kind of wood.

Wood may be gathered from scrap wood from businesses or neighborhood clean-up.

Items Needed:

- 24" inches of 1' x 6' wood for each Webelos Scout
- 8" or larger bar clamps (Numbers of clamps is based on number of scouts)
- 6 – 2" Wood Screws (Recommend #8 wood screws)
- Sand Paper 150 grit or higher and sanding blocks
- Bottle of Wood Glue
- Stain or Paint with brushes or cloth and gloves (Several different colors work best)
- Hand saws (Crosscut Saw)
- Hand Drills with small bits and a countersink bit. Drill bit should be smaller in diameter than the wood screw. (See true Value stores for hand drills)
- Goggles for each scout

1. Measure and Cut the wood into (1) - 2" length (foot), (1)-6" length (Panel) and that should leave you with a (1) – 16" length (base).

2. Sand all surfaces smooth. (Usually 150 grit or higher)

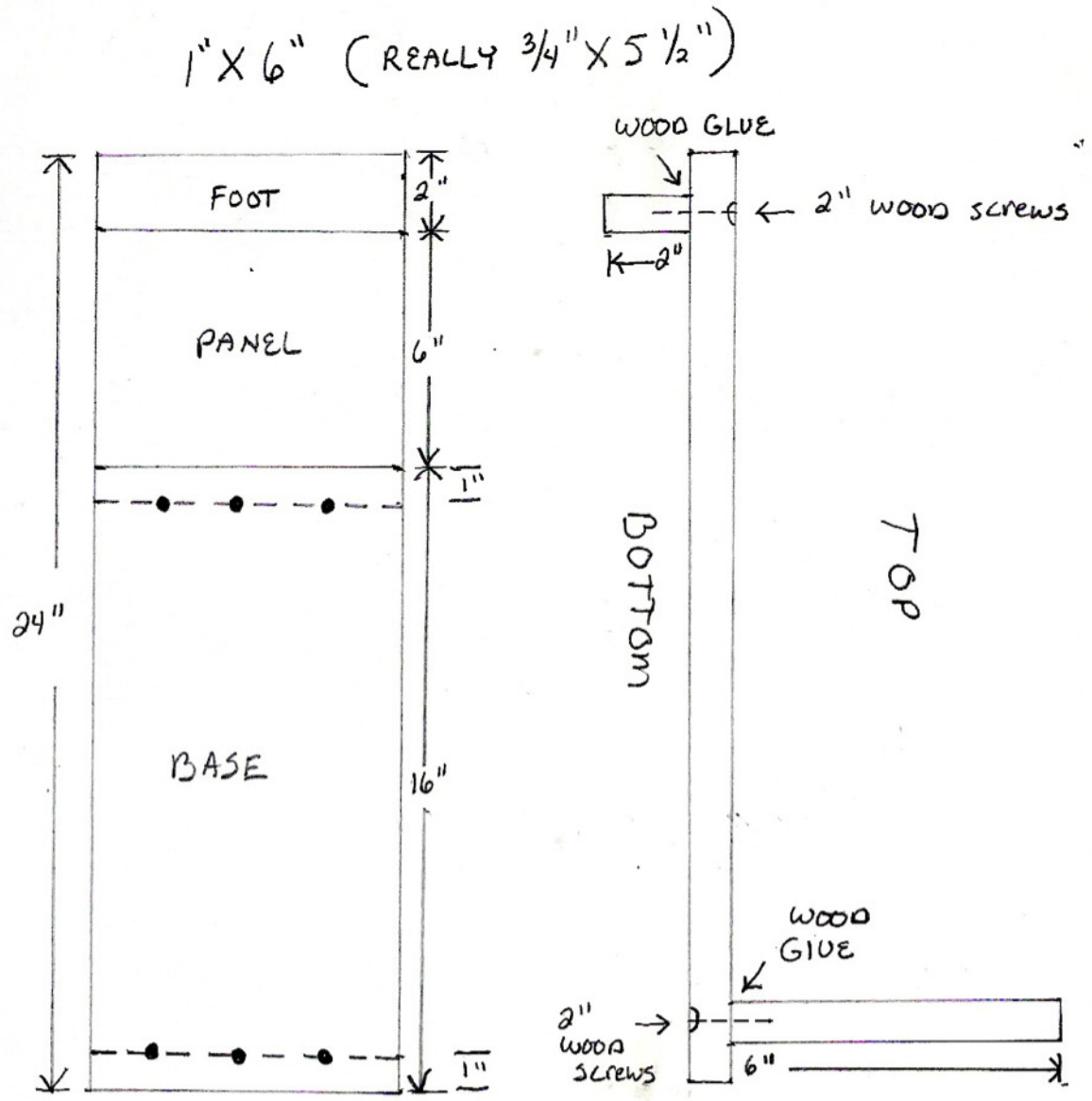
3. Measure and draw a line in 1" on one side flip it over and measure and draw a line in 1" as well. This will be the center line for drilling the holes.

4. Apply some glue to the edge of the 6" panel you are attaching to the base. Clamp it centered on one of the lines you drew. On the underside you will drill three pilot holes through the base into the center of the panel. Make sure ht drill bit you use is smaller in diameter than the screws you use. (For best results, use a countersink bit.)

5. Install 3 ea 2" drywall screws through the base and in to the panel.

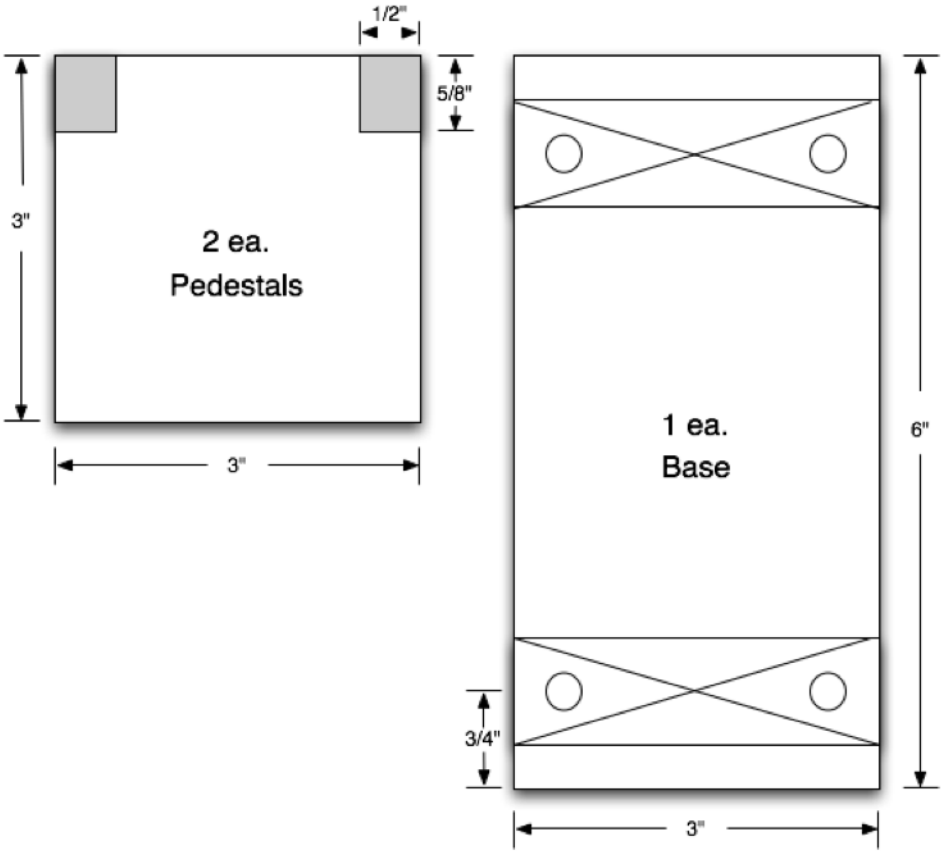
6. Repeat steps 4-5 for the 2" piece called the foot.

7. After drying, stain or paint whatever colors and designs fits your mood or personality.



Leaning Desktop Bookshelf

Webelos Multi-purpose Pinewood Derby Pedestal Stand



This is a GREAT project for Webelos scouts working on their Craftsman Activity Badge.

Items needed are:

- 12 inch piece of 1”x 3” pine for each Webelos Scout (See also alternative wood size)
- 4 - 2” drywall/wood screws.
- Bottle of Wood Glue
- Sanding paper 150 grit or higher and sanding blocks
- Paint or Stain with brushes and gloves (several colors give variety)
- Hand saw (Crosscut Saw) and coping saws
- Hand Drills with small bits and a countersink bit. Drill bit should be smaller in diameter than the wood screw. (See true Value stores for hand drills)
- Goggles for each scout

Wood may also be gathered from scrap wood from businesses or neighborhood clean-up. (Alternative wood size – 1” x 4” may be used as well. Increase each notch cut from 1/2” to 3/4” inch.)

Quick steps to build:

1. You can give the boys a 12” 1×3 and let them do ALL the cuts, or you can quickly use your chop saw and turn it in to a kit. If a “kit” is desired, simply take the 12» 1×3 and make 2ea cuts of 3» each. You should then have 1ea 6” piece (to be used as the base) and 2ea 3” pieces (to be used as pedestals).
2. Have the boy’s measure 1/2” x 5/8” notches in the 3” pedestals. Using a coping saw, have them cut out the notches. Do this for both pedestal pieces.
3. Sand all pieces smooth to remove splintered edges and cut marks.
4. Measure 3/4” from each end of the base piece and draw a line across the width of the base piece — or — measure from the end of the base in 3/4” to establish the center line from which you can center your drill holes on.
5. Apply some wood glue to the bottom of the pedestals and/or apply to base.
6. With a clamp to hold the pedestal in place to the base, turn stand over and drill a pilot hole through the base and in to the pedestal. (For best results, use a bit that provides a counter-sinking capability.)
7. Install 2 ea 2” drywall screws through the base and in to the pedestals. Do this again for the 2nd pedestal.
8. Now, just do some light touch up sanding and paint!

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Sources and permission for Webelos Multi-purpose Pinewood Derby Pedestal Stand

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11782 N 91st Avenue Ste 3
Peoria AZ 85345-5682
623-587-9261
Website: http://www.maximum-velocity.com/multistand.htm
Also Berg Wood Products.

Rubber Band Paddle Boat

This is another GREAT project for Webelos scouts working on their Craftsman Activity Badge. All that is needed is a 6" inch piece of 1"x 4" pine or other kind of wood. Wood may be gathered from scrap wood from businesses or neighborhood clean-up. It is always good to have individual pieces cut for each scout. Then allow the Webelos to cut the basic design out and notches. Then attach the rubber band and find a puddle.

Items needed:

- 6" inches of 1" x 4" wood for each Webelos Scout
- Hand Saws (Cross Cut, Rip and coping saws)
- Sand paper 150 grit or higher and sanding blocks
- Rubber bands to fit around a 1" X 4"
- Wood file
- Paint and brushes (Variety of colors and rubber gloves)
- Goggles for each scout

1. To cut out the paddle wheel, have the Webelos measure at one end, hereafter referred to as the back of the boat, 1" inches from the outer edge of the board on both sides. Measure the depth about 2" inches. Cut out the wood as neatly as possible. That should give you about a 1" x 2" paddle.

2. Now take the paddle piece and staple the rubber band across the middle, right where the dotted line is on the diagram.

3. With the paddle cut out, we will increase the width of the notch a little bit wider. From inside the paddle area measure and cut the notch out wider by a 1/2" on each side. You should have a notch that is about 2" x 2" inches.

4. On the two arms coming out from the back of the boat you will gently carve or file two small notches about 1/2 inch from the back on the outside edge of the arms. This is so the rubber band will have a notch to ride in.

5. At the front of the boat measure and mark the center of the wood. Measure and mark down each side about 2" inches. Now cut in a V shape from the center mark down to the side mark. (Boys are welcome to vary this for design purposes. I have observed some that have rounded fronts)

6. Sand the boat and the paddles smooth and paint.

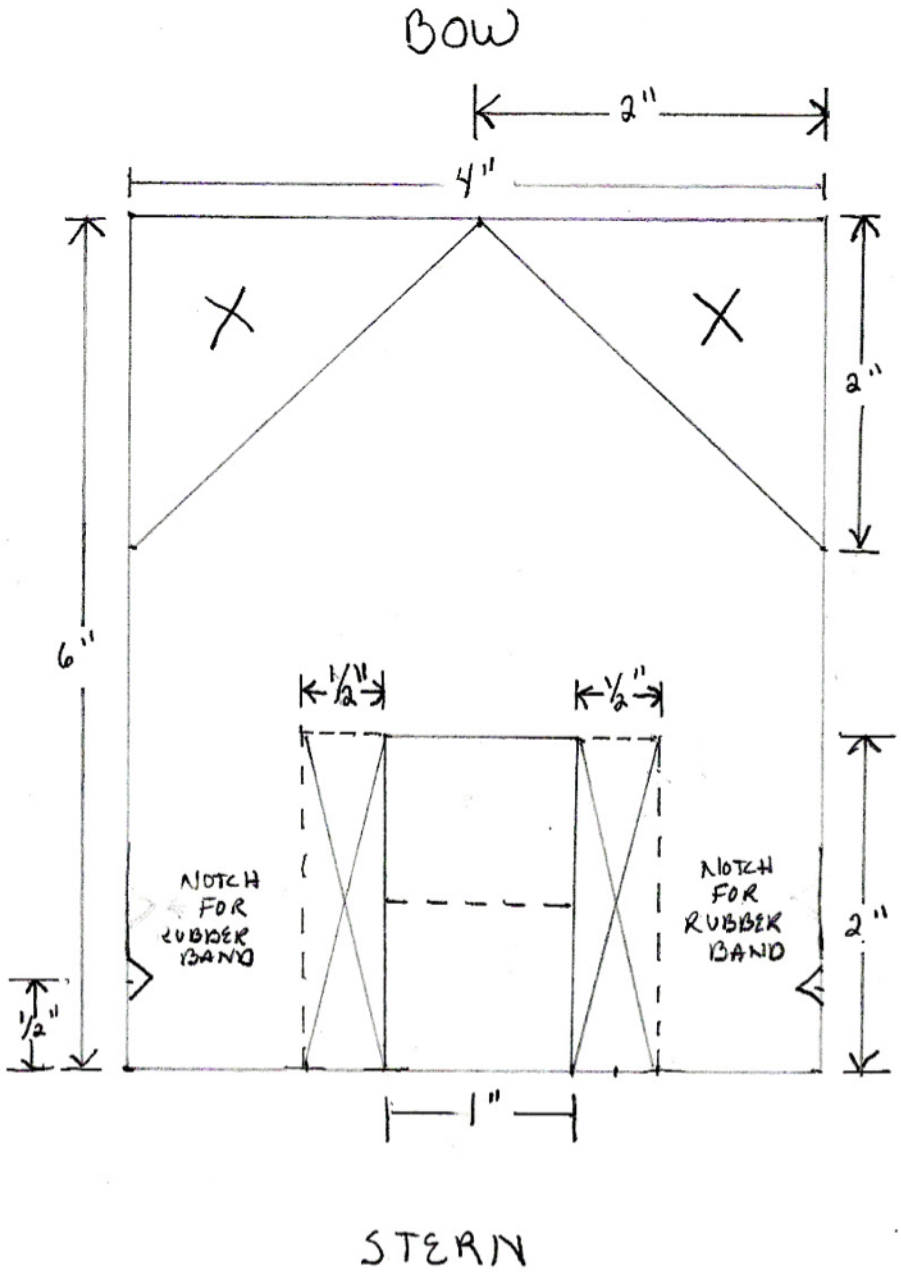
7. After drying, take a rubber band that fits from notch to notch on the back of the boat snugly. Show the boys how to insert the paddle between the rubber band strands and wind up. If the rubber band is wound backwards, the boat will paddle backwards. (Suggestion- Staple one side of the rubber band to the paddle to get it to stay attached)

Using the internet you can find all kinds of designs for rubber band paddle boats. They even have

a design for a 4 paddle wheel. Using whatever search engine (Google, or Yahoo) type in Rubber Band Paddle Boat images. Have fun.

(Option for a larger paddle may be to increase the depth you cut out the paddle. Increase to 3 inches)

Rubber Band Paddle Boat



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Cub Scouting with Core Values and Themes 1

Character is a term that describes a set of qualities, or values, that shape our thoughts, actions, reactions and feelings. People with strong character are honest, fair, and compassionate, show courage, have respect for others, are good citizens, are responsible, and have self respect. Character Development is an integral part of the scouting program. It is important for cub scouts to develop good character so they are better able to know what to do when faced with moral or ethical decisions.

Cub Scouting has 12 Core Values to help develop character:

1. **Citizenship**- Contributing service and showing responsibility to local, state, and national communities.

2. **Compassion**- Being kind and considerate, and showing concern for the well being of others.

3. **Cooperation**- Being helpful and working together with others towards a common goal.

4. **Courage**- Being brave and doing what is right regardless of our fears, the difficulties, or the consequences.

5. **Faith**- Having inner strength or confidence based on our trust in God.

6. **Health and Fitness**- Being personally committed to keeping our minds and bodies clean and fit.

7. **Honesty**- Telling the truth and being worthy of trust.

8. **Perseverance**- Sticking with something and not giving up, even if it is difficult.

9. **Positive Attitude**- Being cheerful and setting our minds to look for and find the best in all situations.

10. **Resourcefulness**- Using human resources and other resources to the fullest.

11. **Respect**- Showing regard for the worth of someone or something.

12. **Responsibility**- Fulfilling our duty to God, country, other people and ourselves.

Character Connections

In Cub Scouting, we refer to using the critical areas of: Knowledge à Commitment à Practiceà in making a Character Connection.

Know- Character development includes both moral knowledge and reasoning. Children must understand what values mean and how to interpret and apply values. Character Connections ask these questions: What do I know about the core value? How does the context of this situation affect this core value?

Commit- Character development involves attention to moral motivation. Children must be committed to doing what they feel is right. Character Connections ask these questions: Why is this core value important? What will it take to live out this core value and why might it be difficult?

Practice- Character development includes the development of moral habits through practice. Children need opportunities to practice doing what is good and right even though it may be difficult. Character Connections ask these questions: How can I act according to this value? How can I practice and live this value at school, at home, or with my friends?

Making a Character Connection

Plan it- Before you begin any activity, gather your group together and have a short discussion to plan the Character Connection. Discuss one or two core values that can be learned by doing this activity.

Do it- During the activity discuss both positive and negative experiences. Some teachable moments must be captured as they happen or the impact of the moment will be lost.

Review it- After the activity; gather the group together to discuss examples of the positive examples of the core values and also areas that might need improvement.

Planning activities and making a Character Connection

When planning pack meetings the bottom line is you only need three or four successful ideas for each core value. By focusing on making these ideas **Great** and then putting them into a rotation, no boy would have the same activity during his time in scouts. This involves good record keeping and evaluation of each activity. Make the wheel better rather than reinvent it!

Many resources are available to assist in planning ideas for each core value. The Cub Scout Character Development flier (available from local councils), the Cub Scout Leader Book, the Cub Scout Leader How-to Book, the Den & Pack Meeting Resource Guide, the den handbooks, Round Table, and many internet sites.

It might be helpful to make a chart similar to the following while brainstorming ideas. This will help you to recognize what core values might apply to each activity. This can be used for den or pack meetings. After deciding on ideas continue with making a Character Connection. Plan it → Do it → Review it →. Know → Commit → Practice →.

Activity Descriptions

Cub-anapolis- Have each scout design a car at home from a box. They must be able to wear the box. Each scout needs a set of goggles or glasses and a pair of lace up shoes with socks. The scout's family will serve as his pit crew. Lay out a racecourse. Pit stops will be made during each lap of the course. During the first lap the windshield (glasses) will need to be washed with a squirt bottle. During the second lap the scouts must stop for fuel which would be any drink through a straw (all scouts should drink the same amount). For the third lap the tires will need to be changed. The scout's family will remove his shoes and socks and put them back on with the socks inside out. No stopping on the fourth lap. It's a race to the finish!

Pet show- Do this activity outside. Have scouts with pets bring them to pack meeting. Pets must be in on a leash, in a cage or container, and an adult **must** accompany any scout with a pet. Have each scout tell the group about their pet such as what kind, what it eats, how to care for their pet, etc.

Bike Rodeo- This is best done by contacting your local law enforcement. Most provide an officer who will come and set up a course and go through bicycle safety. Some even provide the bikes and helmets for the scouts. If this service is not available have the scouts bring their own bikes and helmets, review bike safety and set up a course to practice on.

Service Project- An idea for this is to assemble kits for organizations that distribute them. Supplies can be obtained affordably through many online sites, or on sale at different locations at the beginning of the school year. Asking for donations is also helpful as most items needed are house hold items. This activity takes planning to make it affordable but the payoff is well worth your time. Also, the pack can deliver these items to the facility where they can learn where the kits go and how they help people. Many organizations will give the scouts a project to do while they are at the facility.

Visit a museum- There are many small, local museums in the valley. Arrange ahead of time for a tour and be prepared to learn some amazing things about your city, town, and state. If this is done as a pack meeting, just have the families meet at the museum.

Where's Waldo? - Have people who are known to the scouts dress up so they are hard to identify. Have scout families meet at a mall or another public place. Give each group a list of names of people they need to find. When they identify someone on the list have them approach the person and get a signature from them. Do this until everyone has been found.

Cubstruction- Give each scout a sack of the same things the month before you will be doing this activity. Have each scout create something out of what is in the bag. Glue and tape can be used but not included in the sack. Have the scouts bring their creation to pack meeting and tell the group what they have done.

Other activities may include: Passing off belt loops and pins, summer activity night where each den has a planed activity for the group to rotate through, a talent show, or a game night.

When planning pack meetings try to plan activities that will help the scout's pass off achievements towards advancement.

	Cubanapolis	Pet Show	Bike Rodeo	Service Project	Visit a Museum	Where's Waldo	Cubstruction
Health & Fitness							
Faith							
Courage							
Cooperation							
Compassion							
Citizenship							

Core Values and Character Connections II

Character development should extend into every aspect of Cub Scouting. Cub Scout leaders should strive to use Cub Scouting's **12 core values** throughout all elements of the program—service projects, ceremonies, games, skits, songs, crafts, and all the other activities enjoyed at den and pack meetings.

As leaders it is our job to help build our boys into the men that they will become. To do that we are asked to give them the building blocks needed to make good decisions by the values that we instill in them. The core values are those building blocks that we teach to build their character.

In Cub Scouting we use three critical areas to develop character:

1. Know (thought)
2. Commit (feeling)
3. Practice (behavior)

In Cub Scouting, addressing these three critical areas and relating them to values is referred to as **Character Connections.**

Character Connections asks the Cub Scout to:

Know

Character development includes moral knowledge—both awareness and reasoning. For example, children must understand what honesty means and they must be able to reason about and interpret each situation, and then decide how to apply the principles of honesty.

What do I think or know about the core value? How does the context of this situation affect this core value? What are some historical, literary, or religious examples representing the core value?

Commit

Character development includes attention to moral motivation. Children must be committed to doing what they know is right. They must be able to understand the perspectives of others, to consider how others feel, and to develop an active moral conscience.

Why is this core value important? What makes living out this core value different? What will it take to live out this core value?

Practice

Character development includes the development of moral habits through guided practice. Children need opportunities to practice the social and

emotional skills necessary for doing what is right but difficult, and to experience the core values in their lives.

How can I act according to this core value? How do I live out this core value? How can I practice this value at school, at home, and with my friends?

To make Character Connections an integral part of Cub Scouting, the 12 core values are being integrated throughout the boys' handbooks and advancement program. Program support for character development can be found in *Cub Scout Program Helps*, in the *Cub Scout Leader Book,* and at your monthly roundtable meetings.

Remember:

Core values are the basis of good character development.

Character must be broadly defined to include thinking, feeling, and behavior.

Core values should be promoted throughout all phases of life.

****<u>Honesty</u>:**

Definition: Telling the truth and being **worthy of trust**.

Know: What does Honesty mean to you? How does it make you feel if someone is not honest with you?
What does it mean to keep your word?

Commit: Why is a promise important? Why is it important to have people trust you? How would other people feel about you if you were not honest? How would you feel if someone was not honest with you?

Practice: Why is it important to be honest and trustworthy in scouting and everyday life?

Tiger- Page 152 **Bear- Page140**
Wolf – Page 18 **Webelos Page 42 and 46**

Activities- Honesty Game and Tell a story of Honesty.

****Perseverance:**

Definition: Sticking with something and not giving up, even if it is difficult.

Know: Give examples of famous persons in history that have shown perseverance. Has anyone accomplished something that was difficult and took a long time?
Pick a harder requirement and let the boys plan it.

Commit: What are some activities that take perseverance?

Practice: Complete one of the harder requirements and talk about it afterwards.

Webelos Page 142

Activity- Set a goal, interview a person to guide you, and complete your goal at a set time.

****Positive Attitude:**

Definition: Being **cheerful** and setting our minds to look for and find the best in all situations.

Know: Who do you know that has a positive attitude? What does that look like?
Tell me a time when you had a positive attitude. Give examples of characters that show a positive attitude.

Commit: How will having a positive attitude help you complete projects or chores around the house?
How will having a positive attitude help you in starting a collection and keep looking for more items?

Practice: Practice having a positive attitude while doing the requirements for "Starting a Collection."

Wolf- Page 70
Webelos Page 392

Activities- Tell something positive about your neighbor, wake up in the morning and write down something positive about the day, and tell your den what is positive in your life that you like to do or experience.

<u>Resourcefulness</u>:

Definition: Using human and other resources to their fullest.

Know: What does it mean to be resourceful? Show examples of resourcefulness. How can you be resourceful in different situations?

Commit: Pick a requirement that incorporates resourcefulness. What will you need to complete?

Practice: Review the requirement and what could you have done different? What worked well?

Bear- Page 156

Activities- Make a collage, recycling, and re-gifting (donate or consignment).

<u>Respect</u>:

Definition: Showing regard for the worth of something or someone.

Know: How do you show respect? What does it mean to you? Has respect changed today from 50 years ago?

Commit: Can you tell me ways that others are disrespectful? How would you feel if you were disrespected? How can you show respect in the future?

Practice: Show how you can show respect in the future.

Tiger- Page 57 **Bear Page 72**
Wolf Page 74 **Webelos Page 318**

Activities- Make a collage and pick one way to show respect for the week.

<u>Responsibility</u>:

Definition: Fulfilling our duty to God, country, other people, and ourselves.

Know: What does responsibility mean to you? How do you show it? How does responsibility keep us safe?

Commit: What happens when people are not responsible? What things can help you be more responsible?

Practice: Practice being responsible while completing the requirement for "being safe at home and on the street."

Tiger- Page 30 **Webelos- 300**
Wolf- Page 82

Activities- Role playing situations with responsibility and safety, and draw a picture or make a collage on responsibility.

Core Value Monthly Themes for 2013

January- Positive Attitude
February- Resourcefulness
March- Compassion
April- Faith
May- Health and Fitness
June- Perseverance
July- Courage
August- Honesty
September- Cooperation
October- Responsibility
November- Citizenship
December- Respect

Resources for Lessons and Activities

**Roundtable
**Scout Shop
**Other Leaders
**Internet Site

Cub Scouting, Now What?

-A Few Fun Ideas about Cub Scout Den Meetings-

Here's a template we find successful:

1. Opening Ceremony

Make an opening ceremony bulletin board:

This can include

Law of the Pack, Oath, Motto, Handshake, Outdoor code etc.
A Flag ceremony, I try to include information about the flag to mention as we begin.
Sing the Articles of Faith, or songs of your faith.
Tell a story…in our den we tell a scripture story every week.
The power of stories cannot be overemphasized. A young boy hearing the story of how George Washington could not be shot. etc. will be affected forever.
It's fun to include a good clean joke and a boy scout skit as part of the opener.

The last event on our bulletin board is Announcements: We like to sing:
"Announcements, announcements, announcements! A horrible way to die, a horrible way to die, a horrible way to be bored to death, a horrible way to die.

It is fun to have traditions to welcome a new boy. In our den everyone is allowed to ask a question to get to know him better, then he shows his muscles, just something fun.

Perhaps the most important and effective thing I can advise is that while one leader runs the opening ceremony, the other is calling the boys who aren't there to remind and invite. So often they just forget, or are not watching the time, this is so important.

2. Curriculum:

The scout curriculum is fantastic. I also think it is so helpful to have something for the boys to be doing. This advice was actually given by one of my scouts. He said "We behave better if we have something in our hands". Here are some ideas to make a lesson more active:

Take notes, draw pictures, fill in the blanks, tie knots, build a catapult out of marshmallows and toothpicks, make one part of a diorama, decorate a mask, answer in sign language, write down important words, freeze every few minutes for fun, listen for mystery clues, trade places every few minutes, have them close their eyes or sit upsidedown, recitation and repeat important concepts, , answer questions only in charades, whittle, design a trebuchet, and my favorite ACT EVERYTHING OUT.

The old maxim, tell me and I forget, show me I will remember for a short time, have me experience it and it's with me forever could not be more applicable. All of the safety scenarios especially can be tried and acted out instead of just talked about. Chapter 9 in the Bear book is such a fun den meeting when someone is suddenly drounding on the rug.

3. Save the last ten minutes for a game and a treat!

Games are the best! I'm including a page of ideas, but if you can get your hands on an old red and blue Cub Scout Handbook, it is full of fantastic games, skits and ideas.

4. Record Keeping and Parent Communication

It is vital to keep records above and beyond signing off the boys' books, because they LOSE THEM! Keep your own impeccable record of achievements, advancements and attendance.

5. Planning for Successful Advancement

Publishing a three-month schedule is incredibly helpful, and dividing the boys into groups where they are advancing is great. They can spend some time helping the others' along, but most of the time they need to be advancing. This takes a little doing because if you just go straight through the book, some boys miss days and then miss advancing, so planning is best done with tender loving care and attention to detail.

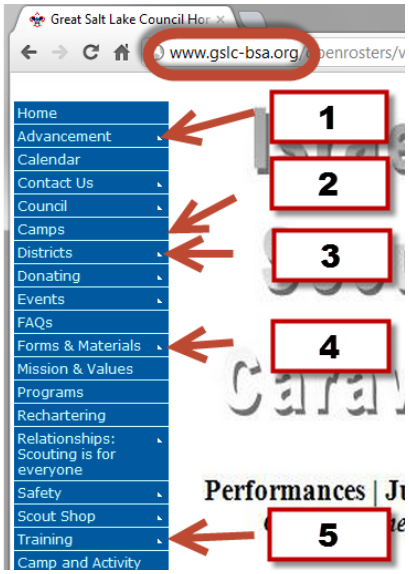
Games Ideas:

Tiger tails: Stick a sock out of the back of the pants, save yours while stealing others.
Do you love your neighbor? : No, but I love anyone who is wearing blue, anyone wearing blue trades places.
Elbow tag: stand in a large circle in pairs locked at the elbow
Arm wrestles, leg wrestles, staring contests, finger swords, thumb wrestling
Stick pull: sit across from a partner with the bottom of your feet against each other, wrap your hands around a stick and try to pull each other up first.
Sumo wrestling: tape or rope an area out and stuff pillows in an old t-shirt, they bump tummies only until someone is out of the ring.
Human knot: Stand in a circle, close your eyes come together and grab a hand then untie the knot without letting go.
Applause: Each boy sits in a chair and everyone says something nice about him.
Magic tricks: In the back of the book, everyone can try one.
Charades: a goal, something they are looking forward to, what they are going to do for fun in the

summer, etc.
Push up or sit up contest.
Kick the can, run sheepie run, capture the flag, Ghost in the Graveyard, etc.
Go out on the lawn and run your fire escape plan from the room in the house the leader calls out.
Eat a treat without your arms.
Ninja: Pose like ninjas, one moves at a time, only one movement, and the one being attacked may only make one movement to respond, if they slap their hand they are out, go in a circle.
Mine are: someone leaves the room and everyone decides something they have in common, like teeth, and they describe theirs in one word as "it" comes back, being as misleading as possible while still describing the item.
Make a jeapordy board from the scout curriculum, divide into teams and play it often, a fantastic review.
Put a sticker on everyone's back, they can ask only one question to each person to try to discover what is written on the sticker. Also funny on the forehead.
Put a thigh high nylon on the boys head with a tennis ball in the end. They swing it round and try to loop the opponents nylon and pull it off his head while keeping theirs.
Put in a jar a lot of activites from the scout books, like what to do when someone is drounding, and have them pull them out and act them out.
Water baseball: The bases are sprinklers or kiddie pools, or barrels of water.
Telephone: send a message through all the boys, whispering, see what happens.
Skit bags: have a weird combination of things the boys must make a commercial for and sell in three minutes or less.
Snort: a scout goes in the center of a circle of all of the other scouts, then turns around and around with his eyes closed and points. The boy he is pointing at snorts, and if he guesses who it is the next boy is it.
Baseball Dizzy Fit: Put a bat on the floor and the boy's head on the top of the bat, then spin around ten times and try to run in a straight line.
Chocolate Fit: Try to open a large candy bar with large awkward utinsels, ski gloves, glasses, wig hat and scarf all put on while someone else is trying to role a six. The can eat as much as they can get in their mouth until the six is rolled then they stop immediately.
In the Manner of the Adverb: Two people go out and decide on an adverb while the group left behind creates a situation. When the two come back they are given the situation and must act it out " in the manner of the adverb", and the group tries to guess what the adverb is.
What Really Happened: Someone walks across the street, but when the camera slows you see what really happened. Each scout adds something funny to the scene as it slows down more and more, all done in slow motion and in response to what is already happening. For example, a scout may slip on a banana peel, and scout #3 pretends to be an old lady who beats him up with her handbag when he bumps into her, all while scout #1 is walking across the street in very slow motion.
Animal Pairs: Drop two of a kind of names of animals, everyone picks up one and starts making that sound and must find their partner in a litany of zoo noises.
Video, service, sound, or item scavenger hunts.
Role play: Chapter 11, etc., saying no to drugs, standing up to bullies, can be used as a game.
Add on stories or popcorn stories.
Take your pulse, do jumping jacks, situps, pushups, and take it again.

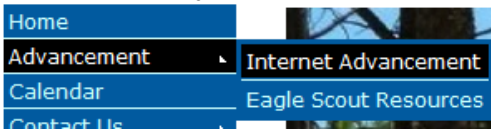
Everyone laugh as hard as you can for 30 seconds, then 30 seconds of silence.
Pass oranges from neck to neck without using hands
It is so fun to make a camp song book for the boy scouts, they don't usually get one like the girls do and music is such a great tool on so many levels.
Fruit Game: Cover your teeth with your lips and choose a fruit to "be". Say your own fruit and someone else's to pass it without showing your teeth.
Spin the Bottle and compliment the person it points to.

Cub Scouts Compute



The Great Salt Lake Council Website

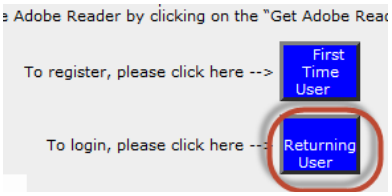
The Great Salt Lake Council Website will give you access to a lot of information that will help you as a Cub Scouter. To access the website go to www.gslc-bsa.org. In the first part of this class we will discuss 5 of the sections; Advancement, Camps, Districts, Forms & Materials, Training. Note a computer with an internet connection will be required. Also the Advancement Section will only work on Internet Explorer.



1) Advancement

Advancements are usually taken care of by the Advancement Chair or the Cub Master. Please be aware that anyone picking up the boys' awards from the Scout Shop will be required to turn in their unit advancement report printed from the Internet Advancement program.

I.



To access the Advancement page go to the GSLC website. Click Advancement in the left hand menu, then click Internet Advancement.

II. If you or anyone in your unit has not accessed the internet advancment website before click "First Time User". Once there you will need your Council Unit ID number (call your local Council office for this number), Unit type (Pack, Troop, Crew, ect.), and your Unit Number(Pack number, Troop number ect.). Follow the instructions given to set up your password.

III. If you or anyone in your unit has accessed the site before click "Returning User". You will

need Unit ID and Password.

IV.

Ranks	Activity Badges	Awards	Belt Loops	Name	Street Address	Program	Sex
Ranks	Activity Badges	Awards	Belt Loops	Ashton Anderson	15212 S 2990 W	LDS Cub Scouts	M
Ranks	Activity Badges	Awards	Belt Loops	Kyler Bonino	15114 S 2700 W	LDS Cub Scouts	M
Ranks	Activity Badges	Awards	Belt Loops	Markas Childs	15152 Pastoral	LDS Cub	M

This page will prompt you to load your troop roster or upload your unit advancement records, if you have an advancement program from PackMaster/TroopMaster, Rank N' File, Scoutmate, orScoutSoft.

V. The second page will have all of the available ranks, merit badges, awards or belt loops that a boy can earn.

VI. To add ranks, merit badges, and awards to a boy, click the appropriate button to the left of the boys' name. Prompts will guide you if you enter incorrect information.

VII.

Cancel Reset Save

Youth Ranks for Ashton Anderson

Rank	Date Earned mm/dd/yyyy
Bobcat	01/25/2012
Wolf	

The Next page will give you a list of possible items. Simply enter the date that the item was earned in the box to the right of the item. Next click "Save". **Important:** if you do not click save all of your changes will be lost. It will then bring you back to the main page where you can make more changes.

VIII. Once you have made all the desired changes click "Next" in the bottom right hand corner of the page with the list of scouts.

IX. We strongly recommend that before you submit your report to the council that you click on the review advancement report to make sure you have entered all the correct information. Once you have done this click on the "Submit to Council" button. Click ok and follow the prompts. Make sure you print 2 copies of your report. One for you and one to take to the scout shop when you pick up your awards.

Important items:

- You cannot pick up any awards without your Advancement Report.
- Before a boy can get anything (badges, ranks, etc) he must earn his bobcat first.
- Beads are not recorded on the scout website
- A boy can work on a later rank even if he didn't earn an earlier rank
- Boys must earn all of their beads before they can be awarded their arrow points

2) Camps

I. Using www.gslc-bsa.org you can access the local organized Cub Scout camps. Click on Camps in the left hand menu. Next, click Cub Scout Camps.

II. To make reservations go to the bottom middle section and choose the camp experience you would like.

III. The next page will have a long list of the possible dates and times that are available. Choose the date that you desire.

IV. On the next page click register. Follow the prompts for either option 1, 2 or 3 depending on your current situation. Continue to enter information until you get to a page that has 4 blue boxes giving you different options.

V. Once here click on the first box that says “Enter the number of boys attending camp”

VI. Under “Space Reserved” enter the number of boys that will be attending. **NOTE**: **Only enter the number of boys, do not include leaders!** After you have entered in the amount of boys going click on continue.

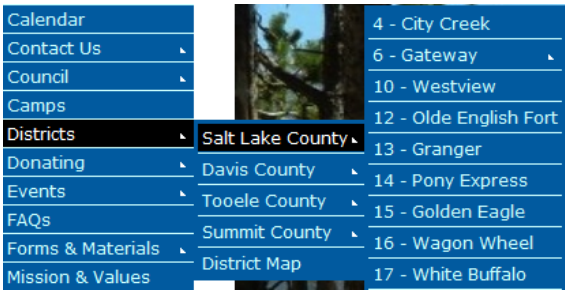
VII. Next click the checkout button. At this point you will need to enter in your payment information. You can either pay in full or pay partially depending on how early you sign up. When you are finished click on make payment at the bottom of the page. **Important:** If you do not checkout and make the requested payments then your request is not accepted and your boys are not signed up for the activity.

VIII. You are now all signed up and should receive an email to confirm and also to let you know what you need to bring for the camp.

IX. Important: Webelos need to be signed up under separate registrations for their activities. Sign up early on in the year to get the location and dates you would like.

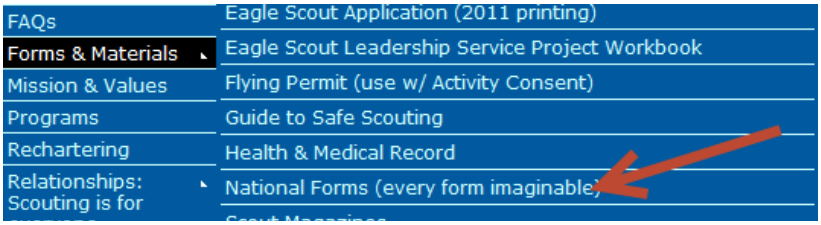
3) District Sites

I.



Using www.gslc-bsa.org you can access any District website. Go to Districts → Your County → and pick the District you are in.

II. Often important information such as upcoming events, District Leader Information, forms and handouts can be found on a district website.



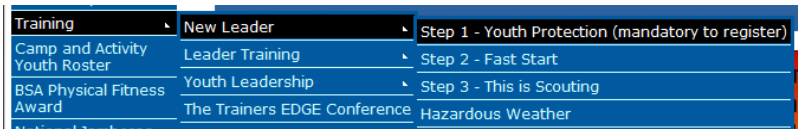
4) Forms & Material

I. Using www.gslc-bsa.org you can access these forms by clicking on “Forms & Materials” in the left hand menu and clicking “National Forms (every form imaginable)”.

II. For Cub leaders the most beneficial section is probably the “Cub Scout Forms” due to the abundance of free information and forms to help you organize and run your unit. **Important:** Some items do require a small fee in the purchase section.

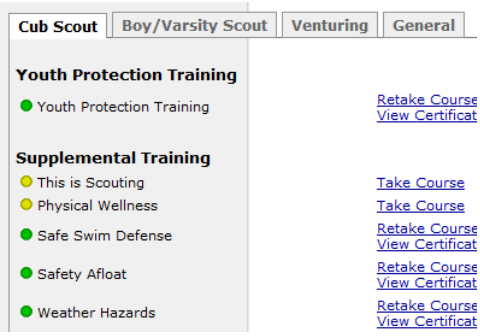
III. Some Suggested Materials:

- Progress Record for the Cub Scouter
- Cub Scout Individual Record
- So You’re a New Cub master
- So You’re a New Den Leader
- So You’re a New Pack Committee Member
- So You’re a New Tiger Cub Den Leader
- So You’re a New Webelos Den Leader



5) Training

I.



Using www.gslc-bsa.org you can access online training by going to Training (on the left had menu) → New Leader (if you are new to the Cub Scout program) → Step 1 Youth Protection (mandatory to register). This will direct you to a page where you can create an account that will keep track of all your online training. Once you are registered with the BSA, you will be assigned a membership number that you will need to have when you take any future training online. You can call your local Council office and request your membership number.

II. If you already created an account and taken Youth Protection Training and need to take the recommended additional training, on the left hand menu click on Training → Leader Training→ Online Training Courses. This will direct you to the myscouting.org page where you will need your user name and password.

III. Once you have logged in with your username and password click on Training under E-Learning on the left hand menu (you will then see a page similar to the one on the last page on the bottom right hand corner) choose the “Cub Scout” tab.

IV. The first thing you will want to take after Youth Protection is This is Scouting and Fast Start.

V. Next take the training that is specific to your position; this will help you get better acquainted with your position.

VI. And last, if you are planning on doing any sort of swimming or outdoor activity, you will need to take Safe Swim Defense, Safety Afloat, and Weather hazards.

If you need any assistance with Advancements, Training or anything else on the scouting web page please feel free to contact the Great Salt Lake Council.

Great Salt Lake Council office at Foothill:	801-582-3663
South Valley Camp and Events in Sandy:	801-571-6015
North Valley Camp and Events in Centerville:	801-951-0687

Helpful websites for Cub Scout den leaders

- http://www.theideadoorfiles.com/
  This website has a lot of information about everything you need to be a successful den leader. It has leader information, den meeting ideas, blue and gold banquet information, skits and songs, how patches are to be placed on the scout uniform, tracking your boys progress sheets, ideas on how to make a calendar for your troop and so much more.

Click on the Cub Scout link on the left hand side.

- http://www.boyscouttrail.com/ - Den information, skits and songs, awards, rank requirements, ceremonies, jokes, recipes.
  At the top of the page they have options for Bobcat, Tiger, Wolf, Bear and Webelos. You can click on which ever one you are interested in and it will take you to a page that has all the information you need about that group, and on the very bottom of the page there are links you can go to for that specific scout group.
  Back on the main page on the left hand side you can also browse by certain categories that you are looking for.
- http://www.scoutermom.com/ - Den group helps, new leader helps, progress tracking pages. Click on Cub Scouts at the top of the page. This website has help and requirements for the Tigers, Wolves and Bear Dens. As well as a page for belt loops and other sporting activities. There is a new den leader section for all new den leaders to get information from.
- http://spaceplace.nasa.gov – Lots of fun space achievements and ideas. Also has ideas for academic pins and belt loops. In the search box on the right hand side type in: Cub Scouts. Then click on the: help for cub scouts link.
- http://cubmaster.org – Another great website for lots of good ideas. You will find lesson helps, activity ideas, skits, songs, games and much more.

Activities, Games and Crafts

- http://www.cometogetherkids.com - Plastic cup marshmallow shooter, make your own lava lamp, really big bubble maker, glow in the dark drinks, and more.
  - Scroll down a little ways and on the right hand side in the “Search This Blog” spot type in: 10 craft and activities for boys. Click on the top link that says: 10 crafts and activities for boys.
- http://myhomespunthreads.blogspot.com – Homemade marble race game made out of a swimming pool noodle.
  - Scroll down the page and on the left hand side there will be a search this blog box. Type in: marble race track and then click the first link.
- http://www.parties4me.com – fun outdoor activities and games.
  - On the right hand side in the search box type in: outdoor picnic games. There are also a lot of other fun activity ideas on this site.
- http://www.sugardoodle.net – Lots of really fun things to do with your boys! There is also a lot of help stuff for leaders such as rank tracking sheets, blue and gold planning, lesson planning, pack meeting helps and loads more!
  - Scroll down the page about half way until you see the scouting link.

Science experiments and activities

- http://scribbit.blogspot.com – Make a hovercraft.
  - Scroll down until you see the search box on the left side and type in: make a hovercraft. Then click on the link that says “Summer Kid Crafts: make a hovercraft” it has a picture of a CD with a balloon attached.
- http://www.housingaforest.com – Dancing Oobleck, Oobleck is a mixture of cornstarch and water when you play with it, it is a solid and then settles back into a liquid when it is left alone. It is fun to do and the kids love it!
  - Scroll down until you see the search bar on the left hand side. Type in: dancing

oobleck and press enter. On the next page click on the bold dancing oobleck to find the instructions. There are also some fun and amazing activities on this site so check them out.

Banners and poster making

- http://www.quality-kids-crafts.com – really good for making any kind of banner. Use already created banners. Or customize your own saying.
- https://www.artskills.com – Good website for making any kind of flyer or poster that you would need. On the left hand side click on the link that says The Poster Maker. After that click on the green go button in the middle of the page. You do have to create a free account to get started. It has lots of different already made posters to choose from that you can customize to fit your needs or you can start completely from scratch and make your very own poster.
- http://www.dare.com – This website is ok for posters it is very limited with your border and picture options. Check it out to see if it has something for you.
- **Microsoft word** – You can also use Microsoft word to make flyers hand outs and banners. For flyers and handouts it's as easy as just typing up the information, and then changing your word size and font to make it fun! To make a banner go to file → new → in the templates section on the right hand side type in "banners" in the search box. A list of different pre made banners will come up. Just click on the one you want and press download and it will open up on your page. You can also click on Clip art and Media under other places to look and a lot of different clip art banner pages and boarders will come up. Just click on it and it will pop up on your page. You can then move it around and resize it to fit your needs.

Cub Scouts with Special Needs

By Krisann Lewis and Janet Neilson

Assisting in special needs scouting is an opportunity worth taking. It will help you more than anything you could ever do for them. It is a wonderful experience to be with the boys through den meetings, pack meetings and day camps. If you ever have this special opportunity, don't hesitate to accept it, you will be enriched abundantly for your contribution in this child's life.

Krisann Lewis has a degree in Occupational Therapy and has provided below some very helpful information in regards to working with and caring for special needs children.

1. Respect/etiquette

    a. People first language

        i. "child with _____" vs. "autistic child" or "he is Down's Syndrome"

        ii. The child is a child first…they are not their disability

    b. Do not talk about the child in front of him

        i. Do not assume he does not understand, just because he doesn't respond or speak in a "typical" manner

        ii. Speak directly to the child, not to a caregiver or aid

        iii. Ask the child about his preferences, goals, etc. when possible

    c. Be informed

        i. Maintain a positive relationship with the child's family. Ask them questions. Communicate any concerns, difficulties, and successes. Respect the family's input, and do not judge them or make assumptions. They are doing the best they can with the situation they are in.

        ii. Research the disability. Learn what types of behaviors, characteristics, or challenges can be expected. (i.e., many children with autism are very literal and may not understand sarcasm or jokes)

d. Maintain confidentiality
e. Acknowledge the disability, but do not dwell on it. By ignoring the child or the disability, you are communicating that it is something to be ashamed of.

f. Keep the child involved. With proper planning, ANY activity can be adapted for ANY child.

i. Get to know the child. It's easier to involve them when you know what they like, what their strengths are, etc.

2. Sensory processing issues

a. Child may be over-sensitive or under-sensitive to any type of sensory information, including with body awareness

b. Difficult behaviors may be a result of sensory processing difficulties

i. Difficulty sitting still

ii. Difficulty tolerating multiple sensory inputs at a time

iii. Tantrums or difficult behaviors

iv. Clumsiness or lack of coordination

3. Behavior issues

a. Behavior is communication with 2 primary functions

i. To get something (attention, a treat, a toy, etc.)

ii. To get out of something (to escape overwhelming sensory input, a non-preferred/difficult task, attention, etc.)

b. Precision commands

i. "John, please sit down" (wait 10 seconds)

ii. "John, you need to sit down now" (wait 10 seconds)

iii. Consequence

c. Ignore negative behaviors, when possible, and focus on positive behaviors

i. Provide 8 positive comments for every 1 negative

d. Directly teach expectations, then be consistent with reinforcing those expectations

e. ALWAYS have 2 deep leadership

f. DO NOT argue with or threaten a child

g. Provide choices whenever possible to provide the child with a sense of control (i.e. would you like to sit next to Joey or next to me?)

4. Adaptations

a. Speak directly to the child

i. Give one request at a time, using clear language ("Please sit down here", vs. "Can you please come right over her and take a seat next to the rest of the boys?"). less is more.

ii. Tell the child what TO do, rather than what NOT to do ("sit down, please", vs. "stop jumping on the chairs")

iii. Use a normal tone of voice and volume

iv. Allow for processing time when a response is expected

v. Do not require eye contact

b. When giving directions:

i. Allow processing time

ii. Keep directions/requests concise

iii. Use visual cues to help the child remember the sequence of the activity

1. Write the steps on the board

2. Use pictures

c. Consider calling a special assistant for the child

d. Teach skills in a variety of ways. Not all children learn the same way.

e. Keep them engaged through movement
f. Pre-assemble parts of craft projects, models, etc., or put the pieces in order to simplify a project

g. Plan a variety of activities (athletic/physical games, crafts, problem solving activities, etc.) so that all children feel respected and involved. Do not assume that every child wants to play basketball when the activity is finished.

h. Let the child know what is coming next

    i. Consider posting a visual schedule at the beginning of each meeting

    ii. "first, then" language (first, we need to _____. Then you can have your snack.)

    iii. Prepare the child ("prime" them to give the correct answer)

        1. "I'm going to read the directions for this activity. Be ready to tell me the first 3 steps."

        2. "I'm going to show you how to tie this knot. Be ready to show me the first two steps."

Scouting provides opportunity for everyone no matter their ability. Everyone has some sort of special need, some are just more visible that others. It is a wonderful program to help these boys build self esteem and a sense of accomplishment. It also gives the other boys in the den a chance to buddy up and help by giving one on one when needed. It is a great experience all around.

Creating Ceremonies

Why do we use advancement in scouting?

Advancement: One of the methods of scouting.

What role does advancement play in scouting?
-Recognition for accomplishment encourages more accomplishment.

Cub awards: Belt Loops, beads, pins. All are easy to achieve and the boys build momentum and excitement as they receive their awards.

Boy Scouts: Merit badges take more effort, but the momentum continues.

At the end of a Cub Scout's time in the pack, he earns his Arrow of Light, his first major award, and the highest award available in Cub Scouting. To build enthusiasm and keep the momentum, the Arrow of Light ceremony should be a BIG DEAL, not an afterthought at the end of a normal pack meeting.

This class will focus on the Arrow of Light, but the concept of making an advancement ceremony a BIG DEAL applies at all levels of scouting.

PLANNING OUT A 'BIG DEAL' CEREMONY

Involve as many levels of scouting as possible in the planning of the ceremony.
-Cubmaster

-All Den Leaders

-11 year old/ Boy Scout leader

-Den Chief (if available)

-An Eagle Scout

-Cub Committee Chair

-Everyone but the candidates (usually there are several at the same time)

The more help you have for brainstorming and prop gathering, the more fun it will be.

Basic Format

Choose a theme that will be interesting to the kids. Here's a list of some the ones I've used:

-Star Wars Jedi Academy

-Indiana Jones Crusaders Bootcamp

-Pirates of the Caribbean: Capt. Jack Sp'arrow of Light Award (get it?)

-Ninja Training Test

-You can even use this idea to enhance a standard Akela Arrow of Light Ceremony.

The 'main character' that will be taking the boys through the challenges needs to be someone that can ham it up and have some fun with it.

Devise four challenges that are related to the theme. These can be very loosely related, even silly. Try to use as many of the other cubs and siblings as possible in the challenges. The props used for the challenges should be set up before anyone arrives and 'cub-proofed'. We all know how much cubs like to play with anything they can find!

Come up with four theme-related tokens that are available in white, blue, yellow, and green (in that order). One color will be awarded after each challenge is completed. These correspond to the colors of feathers or face paint used in the Akela ceremony.

Each color has something it represents, and you can recite something or commit them to living particular values with each color presented.

After completing all challenges, proceed with the awarding of the Arrow of Light, and present them to the Boy Scout troop for advancement.

USE MUSIC!! The use of familiar soundtrack music from the movie your theme is based on makes for a very fun environment during the challenges.

People needed:

- Host- the main character, lots of fun, (frequently the Cub-Master).
- Someone to run the music.
- Two Leaders to help with challenge prep and instructions to any helpers being used. If the Host has to do this, it ends up feeling awkward, like 'dead air' while everyone waits for the helpers to be told what to do.

Great Ceremony Checklist

1) The parents are aware their scout is getting an award and will be there.
2) Current Cub leaders will be there.
3) Someone has picked up the award (some packs will award a yellow arrow as well)
4) The leader of the Boy Scout troop they'll be entering will be there to welcome him to the troop, preferably with the rest of the troop.
5) All props are ready and in place before everyone arrives.
6) Refreshments

Indiana Jones Explorers- Arrow of Light Ceremony

Props: whip, hats, rope for swinging, pvc "blow guns", Nerf darts, idol, medicine ball, pipes for rails, bandanas,

Indiana Jones: (Call out each AofL recipient by name) "You have been called before the Pack because you have satisfied the requirements for Cub Scouting's highest rank: The Arrow of Light. Like a true scout, an Indiana Jones explorer must show courage in the face of extreme danger. He must be calm and cool and use the skills developed in Cub Scouts to get him thru the many challenges he will face. Tonight, our Indiana Jones explorers in training will go thru many challenges in an attempt to test their knowledge and abilities."

First, an Indiana Jones explorer starts with the proper explorer attire (hat, whip & pistol for each candidate).

CHALLENGE # 1: Whip Cracking Skills (scout must successfully crack a whip, then use the whip to knock pop cans off of a nearby table).

Good job explorers!
(Indiana Jones puts on the **White Bandana)**

The first bandana rank the Indiana Jones explorer receives is White. This color is to remind you of the lessons you learned as a Cub Scout (ask each candidate to tell a lesson he has learned from Cub Scouting).

CHALLENGE # 2: Cross over the balance beam while the jungle vines (colorful foam pool noodles) attack (6-8 volunteer scouts lay on the floor and bop the scout with the noodles trying to make them fall off the balance beam).

Whew!!! Well done young explorer! You have proved yourself worthy of advancing your rank to that of a Blue Bandana explorer.
(Indiana Jones puts on the **Blue Bandana)**

Blue represents the spirit of Cub Scouting: the spirit of giving goodwill and doing your best. Do you promise to fulfill the Cub Scout promise and the Cub Scout motto, Do Your Best, when you receive the Arrow of Light badge?

CHALLENGE # 3: Rope Swing over the Pit of Snakes (use a very large tug-o-war type rope, hang from a basketball standard if available. Set up a table about 10-15 feet apart. Scout will swing over the pit, which is filled with rubber snakes and other humorous dangers [toy dinosaurs, Megatron, Darth Vader, broccoli, etc]).

The next thing an Explorer needs to know is how to escape a dangerous situation by swinging on your whip to the other side of an unfortunately placed bottomless pit--because that happens a lot (pause for mild amused laughter).
Nice work explorers! That was a close one!
(Indiana Jones puts on the **Yellow Bandana)**

The third color of bandana, yellow, stands for the Arrow of Light. The arrows shaft is straight and narrow, just as is the path that you Scouts should follow throughout your life. Its tip points the way; the way to success in all that you do. It is pointing to the right, a symbol that nothing should be left undone. If it is within your power to do it, see that
it is done. And lastly, this is the symbol of the seven rays of the sun, one for each day of the week; this is to remind you that every day is a new day: a day to Do Your Best in everything.

Candidates: Do you promise to set an example for others to follow in your footsteps, and to set your eye on the Eagle Scout award and never waiver?

We are now ready to move into the final stage of the Indiana Jones explorer training.

CHALLENGE # 4: Temple Run
(Set up a path using chairs on either side toward the idol, which is sitting on a chair below the medicine ball. The medicine ball will roll down two pvc pipes that are taped to the floor and some thing about 3-4 feet high (stage?). A helper holds the ball and lets go as the scout grabs the idol. 8-10 helper scouts are placed about ten feet away and are given ½" pvc pipes, about 12" long and a handful of Nerf air darts. The candidate wears protective glasses for safety, and crab walks backwards to the idol, grabs it, then run out fast as the giant boulder chases after him. Air darts are shot at the candidates as they run thru obstacle course and obtain the idol)
Congratulations!!

(Indiana Jones puts on the **Green Bandana)**

The last bandana is Green; it symbolizes the beginning of your path toward Eagle as a Boy Scout. As you put on your green bandana, prepare yourselves to no longer be known as Webelos Scouts, but now as Boy Scouts.

The Cub Master then proceeds with the presentation of the Arrow of Light to each candidate, together with his parents. Den Leader leads them to the bridge that connects Cub Scouting with Boy Scouting.

The Webelos leader shakes their hands, and sends them over the bridge to be greeted by the Boy Scout leaders and troop. Boy Scout leaders remove the Cub Scout neckerchief and replace it with the troop neckerchief.

Pack Meetings That Dazzle!

Come join us, and share in the fun and challenging story of John, the new Cubmaster of Pack 4500.

Will he be able to organize a successful and FUN Pack Meeting?
Will he be able to add enough dazzle and meaning to keep all his Cub Scouts interested?
Let's find out…

Chapter 1 – HELP!

With everything that Cubmaster John has to do this year, where is he going to get the help he needs?

THE PACK COMMITTEE

He can't do it all, so John decides to speak to the families in his Pack, and explain the importance of parental involvement. John realizes that as the Cubmaster, he is only one part of an organization that helps drive the yearly pack program.

CHARTER ORGANIZATION REPRESENTATIVE:

-Helps maintains close relations between the units and the sponsor.

COMMITTEE CHAIR:

-Oversees pack committee and helps to coordinate with cubmaster the needs of the pack and understands all BSA and pack rules and policies.

PACK COMMITTEE MEMBERS and SUB COMMITTEES

-Parents
-Special events chair
-Communications (webmaster)
-Membership
-Pack Trainer
-Advancement
-Treasurer
-Secretary
-Tiger den leader
-Wolf den leader
-Bear den leader
-Webelos leaders
-Assistant Cubmaster(s)
-Blue and Gold chair
-Derby chair
-Family camp
-Day camp chair

When looking for the right people ask yourself if they meet certain leadership qualities.

-Can they help with making the unit better?

-Can they make it happen, do they follow thru?

-Do they set goals with practical ideas?

-Do they respect others and their ideas?

-Are they in it for the youth or for themselves?

USING THE COMMITTEE

-Let go!!!!! Let them help you.

-Allow the committee members to work and help in areas of strengths and comfort ability.

-Ask people to help (sometimes people are waiting for someone to ask them, it makes them feel important).

Once John meets with the Pack Committee and knows that he has some support getting the resources he needs, he's ready to start planning.

Chapter 2 – Who, What, Where, When, Why & How

One of the things that John knows is important for the success of his Pack Meetings is communication. He's heard from the parents that they would like to see some sort of yearly calendar, and the Den Leaders have mentioned that they would like to plan their programs around the Pack Calendar. John decides that it's time for the Annual Planning Meeting.

Pack activities like the ones listed below take time and effort to prepare. Getting them on the calendar allows the Pack Committee and family volunteers to start pulling all of the needed resources together.

Standard Pack Activities:

Blue and Gold Banquet
Field Trips and Hikes
Pinewood Derby
Raingutter Regatta
Space Derby
Service Projects
District and Council Activities

John reminded himself, “If you fail to plan, you plan to fail.”

“If plan A does not work, there is still 25 more letters in the alphabet.”

Chapter 3 – The Devil is in the Details

With all of the key dates scheduled on the calendar, everyone can now start working on the detailed planning of their meetings. Going through Cubmaster Position-Specific Training, John learned that when planning the Cub Scout Pack Meetings, he should use nine elements:

1. Objective: Program activities should meet the purposes of Cub Scouting and provide opportunities for physical, spiritual, mental/emotional, and social growth.
2. Fun: Cub Scouting must be fun, not only for the boys, but for the whole family. If the program is fun, boys will continue to attend.
3. Variety: A variety of activities is used to achieve the purposes of Cub Scouting. Include games, crafts, skits, songs, stunts, ceremonies, trips, and outdoor activities for a well-rounded program.
4. Action: Activities that require action and participation help boys enjoy the experience. Boys need to do, not just watch. Action does not necessarily mean running around (although boys love to do that). It means being engaged in an activity versus passively receiving information.
5. Boy Appeal: Plan activities that are appropriate for Cub Scout-age boys, such as those that include action, experimenting, mystery, and excitement.

6. Family Appeal: Cub Scouting is a family program, with families working and playing together. Activities should help strengthen and enrich families.
7. Achievement. Boys need recognition so that they will feel a sense of achievement while they are having fun.
8. Resources: Make good use of all people, facilities, materials, and equipment available. Use the talents and skills of leaders, families, boys, and neighborhood friends.
9. Flexibility: Have a backup plan for unexpected changes or surprises. Be prepared to change the program for special circumstances that affect the local community or area.

Above All… K.I.S.M.I.F.
(Keep It Simple, Make It Fun)

Now comes the scariest part for the new Cubmaster: Mapping out his first meeting!

Where do I start?

What part of the program goes where?

What supplies do I need?

Who's going to do what?

These were only some of the questions running through John's head. Then he remembered something he learned at District Roundtable, the Den and Pack Meeting Resource Guide. John ran to the Scout Store and purchased the guide. He couldn't

even wait until he got home. He broke open the wrapping, and flipped to the Pack Meeting section. There he found the six parts of a successful meeting:

1. **BEFORE THE MEETING:**
   Always plan enough time to set up the meeting environment, ensure all the materials you need are available, guide leaders and scouts assigned as greeters to the appropriate area, and prepare your gathering activity. This preparation is critical, because it is very important that you begin the meeting on-time.
2. **GATHERING:**
   Greeters should be at the door welcoming Cub Scouts, guests, and families to the pack meeting. They can hand-out the pack newsletter and direct participants to the gathering activity. Gathering activities are meant to engage the scouts and families until you are ready to begin.
3. **OPENING:**
   This is the time to bring everyone together Pray and present the colors. God before Country, have the pre selected leader or scout pray. Then present the colors, say the Pledge of Allegiance. Welcome everyone to the meeting, the Cubmaster will then begin the program.
4. **PROGRAM:**
   In this part of the meeting, the Cubmaster or other assigned leader leads the group in activities specific to that month's theme. Given that boys don't like to sit around for long periods of time, this is a great opportunity to introduce a physical activity, if the weather is good do have your meeting outside. Don't forget the skits, songs, cheers, and yells, early bird awards, hot shot challenges. Keep it lively!
5. **RECOGNITION:**
   Boys are motivated by frequent recognition and reinforcement. For that reason, this part of the meeting is crucial. Cubmasters should find ways to make this a meaningful experience. Simply calling the boys up and handing them a bag of patches defeats the purpose of the badges, awards, pins, loops and beads. Every boy should be made to feel like they have accomplished something great. That's what keeps them engaged and working hard. It is also important to recognize the parents for their efforts. Call them up with the boys and present the item to both of them. This is also a great time to award any special awards or recognize your leaders.
6. **CLOSING:**
   Make sure to keep your meeting to no longer than 1.5 hours. When closing your meeting, take a moment to highlight the date, time and location of the next month's pack meeting, make any important announcements, and reemphasize the theme of the meeting through a Cubmaster's Minute. Then, retire the colors. clean-up duties to be done by the assigned Den. And whatever you do, don't forget the snack! A pack meeting isn't complete without refreshments.

Chapter 4 – DAZZLE!

Cubmaster John is now feeling better about putting together the meeting, but something is missing. Oh, yeah! He doesn't just want to put on a good meeting, he wants the boys and families to have such a good time, they can't wait for the next pack meeting. What could he do that would add some dazzle to his program?

- **Use props:**
  Remember to use visual as well as auditory elements in your program. The Cub Scout How-To Guide is an excellent resource for props and activities. A fake campfire, rubber snake and cardboard cut-outs go a long way towards keeping the boy's attention.
- **Wear costume elements to add excitement:**
  Talking to the Scouts about citizenship and the flag are important, but it could be boring. Talking to them dressed as Abraham Lincoln and using a character voice has a much higher chance of being positively received. It also helps to spark their imagination.
- **Plan to include skits, songs, cheers and yells:**
  Everyone loves them, and they keep everyone involved. If you need help, the Scout Store has the Cub Scout Song Book, and Group Meeting Sparklers guide, POW WOW book, and websites are full of fun examples to get you started.
- **Utilize all of the leaders in your program:**
  Pack meetings are not a one-person show. Some Cubmasters use their assistants to act as comic relief, leading run-ons and cheers. Others use the Den Leaders and Pack Committee members to keep the program fresh. Don't forget Den Cheifs
- **Give yourself license to be silly and have fun:**
  Lord Baden-Powell said, "A boy is naturally full of humor." This is a way for you to bond with the boys, and have fun with a purpose.
- **Organize and conduct advancement ceremonies worthy of the boys:**
  The best way to ensure that the boys lose interest in scouting and put forth as little effort as possible is to conduct an impersonal, matter of fact advancement ceremony. Cubmasters should treat each award that they present as if it is the highest and only award they are ever going to present that day. Make it personal, and involve the family; they had a huge part in helping the boy earn the award, so it's only fair they share in the recognition. Very often, the awards are given to the parents or adult leaders, and then they can turn and present it to the Cub Scout.

- **Recognize your leaders:**
  Volunteers work hard, and also deserve recognition. Make sure to thank the den leader that organized a special activity, or a parent who helped with transportation. It's a nice touch for the adults, and fosters continued support of the Pack.

Chapter 5 – Bringing It All Together

Whew! Cubmaster John has done a lot of work so far, but he's not done yet. He needs something to bring the program all together. "How about a Cubmaster's Minute?" says John. Cubmaster's Minutes are short stories that emphasize the theme or lesson of the day. Below is one of John's favorites.

FILLING MY JAR

Required props: Glass jar, donut holes, M&M's, sugar and milk.
Preparation: Before doing this, make sure that you have enough items to completely fill the container. Store items in separate containers, so that they cannot be seen.

There is only so much one person can do. You have to go to school (put donut hole in jar). You have Cub Scout activities (add a donut hole). You go to karate or sports (add a donut hole). You do chores around the house (add a donut hole) ... continue listing other main things that they do.

So, there, you're full. You can't do anything else, even if someone asked. I expect everyone is the same way. You are so busy; you can't possibly take on anything else.

But, maybe if it's not too big, you might be able to find time to do it. Like go for a weekend campout, or help Mom around the house, or help at church one week, or help with a service project. (Add M&M's to the jar as you list the activities. Shake the jar to settle them until it is full.)

Wow, I guess you could do a little more than you thought. But now, that's it, really. You couldn't possibly do more. Well, maybe if it's just a small thing, you could. Like shoveling your neighbor's sidewalk, or leading an activity at your den meeting, or helping a sibling with schoolwork, or cleaning the church for an hour. (Pour the sugar in as you list the items. Shake to settle.)

Huh! Well, what do you know? Looks like you could do a bit more than you thought. As you can see, the jar is definitely full. You did more than you thought you could and you're really able to accomplish a lot. No way could you fit anything else in.

But, now you don't have time for just relaxing. How can you just have fun? There's no room left. (Pour milk in as you list things.) You want to watch TV, play video games, see a movie, play football, ...

So, what does this mean? It seems you can do much more than you thought and you still have a little time to play. The point is that you need to get the big things – the important things – scheduled into your life first. Decide what is most important to you and make time for it. Then, fill in your time with other worthwhile, meaningful activities. That time left over is your relaxing time.

Be careful not to fill your life with the little things first or there won't be room for the big, important things.

Chapter 6 – Making it Happen

John has done a great job pulling together his needed resources, planning out his program year and helping the den leaders plan theirs, creating a good meeting agenda, adding some dazzle to his meeting plan, and coming up with a great Cubmaster's Minute. Now, he needs to actually lead and conduct the meeting.

Some tips for having a great Pack Meeting:

- Practice every activity prior to trying it at your meeting; work out the bugs.
- Have a Leader Meeting two weeks prior to the Pack Meeting; make sure everyone is ready to do their part.
- Make sure the leaders know to be there 45-minutes prior to the start of the meeting, so they can help set-up the area and gathering activity.
- Double-check your award packets, so there are no surprises during the awards ceremony.
- Make sure you and the other leaders are in the proper uniform.
- Remember, K.I.S.M.I.F.

The day finally comes for his first meeting. John's planning pays off, and things go very well. Everyone has fun, and the boys are excited to come back next month. The parents seem to have had fun too, and start talking to the Cubmaster about helping out with the next activity. It seems that they really appreciated how well organized the Pack had become, and wanted to be a part of it. Just to make sure everyone knows what is going on next month, after he closes the meeting, he hands out a newsletter reminding everyone of when and where the next meeting will be held. As the last item is cleaned up, and the lights are being turned off, John is reminded of a saying from Lord Baden-Powell.

"The most worth-while thing is to try and put happiness in the lives of others."

Our wish is that your story reads like this one. Please use what you have read, and the resources listed on the following pages, to help write a story of your own.

Finding Success in the Webelos Program

"Teach Scouts not how to get a living, but how to live."

Sir Robert Baden-Powell

The Webelos Scouting program is a preparation for later participation in Boy Scouts. This program will "provide a variety of new experiences that will help boys to assume responsibilities and gain maturity, knowledge and skills". Webelos Scout Parents Guide

As each boy enters Webelos he will begin working on the requirements for his Webelos badge. Creative ways to help the boys learn the Scout Law, Scout Oath, Scout motto, and Scout slogan can be a team building experience. Working together with puzzle pieces, word searches, charades, just to name a few, will make learning fun.

Great Webelos den meetings happen one week at a time. One way to accomplish the objective is by combining learning and fun through game playing. The following are five activity websites for your reference.

www.macscouter.com	The Great Games Resource
www.familyfun.go.com	Playtime
www.wired.com/geekdad	30 Classic Games for Simple Outdoor Play
www.funattic.com/game	Fun games and activities
www.activityvillage.co.uk	Kids games and activities

Previously published Pow Wow books are great reference books. There are a number of them available to view on line.

Record keeping is essential for positive progress in Webelos. The following two pages were created by Marcia Newbold for your use.

Date	Attendance	Activity #'s	Activity

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WEBELOS - SCOUT RECORD

Name _____ Address _____

Parents _____ Birthday _____ Phone _____

Emergency contact _____ phone _____

Activity Badge	To Do	Activities	Earned	Received
Aquanaut	1-3 + any 3	1 2 3 4 5 6 7 8		
Artist	1,2 + any 5	1 2 3 4 5 6 7 8 9 10 11		
Athlete	1-5 + any 2	1 2 3 4 5 6 7 8 9 10		
Citizen *	1-8 + any 2	1 2 3 4 5 6 7 8 9 10 11 12 13 14 15 16 17		
Communicator	any 7	1 2 3 4 5 6 7 8 9 10 11 12 13 14 15 16		
Craftsman	all	1 2 3 4 a b c d		
Engineer	1,2 + any 4	1 2 3 4 5 6 7 8 9 10		
Family Member	1-6 + any 2	1 2 3 4 5 6 7 8 9 10 11 12 13		
Fitness *	1 + any 6	1 2 3 4 5 6 7 8		
Forester	any 5	1 2 3 4 5 6 7 8 9 10		
Geologist	any 5	1 2 3 4 5 6 7 8 9		
Handyman	1 + any 6	1 2 3 4 5 6 7 8 9 10 11 12 13 14 15 16 17		
Naturalist	1 + any 5	1 2 3 4 5 6 7 8 9 10 11 12 13		
Outdoorsman	2 (1-4) + any 5	1 2 3 4 5 6 7 8 9 10 11 12		
Readyman *	1-8 + any 2	1 2 3 4 5 6 7 8 9 10 11 12 13 14 15		
Scholar	1 + any 3 of 2-8 & 3 of 9-13	1 2 3 4 5 6 7 8 9 10 11 12 13		
Scientist	1-4 + any 6	1 2 3 4 5 6 7 8 9 10 11 12 13		
Showman	any 6	Puppetry 1 2 3 4 5 6 7 Music 8 9 10 11 12 13 14 15 Drama 16 17 18 19 20 21 22 23		
Sportsman	all	1 2 3 4		
Traveler	any 5	1 2 3 4 5 6 7 8 9 10 11 12 13		

RECEIVED: Religious Award _____

Webelos Badge _____ Arrow of Light _____

Compass Patch _____ Compass Pts. 1. _____ 2. _____ 3. _____

PASSED OFF Boy Scout requirements: Scout Oath ____ Law ____ Motto ____ Sign ____

Salute ____ Handclasp ____ Outdoor code ____ Scout Badge ____ Webelos Uniform ____

Boy Scout Uniform ____ Citizen Belt Loop 2 ____ 3 ____ Leave No trace 1 ____

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Cub Grub Inside and Out

Cake Mix Cookies

Oatmeal Chocolate Chip

1 yellow cake mix (any flavor)
1 cup oats
2 eggs
½ cup oil
1 pkg or cup chocolate chips
½ cup nuts (optional)

Mix together cake mix and oats. Add eggs, oil and mix.

Add chips and nuts, mix well. Using a teaspoon, place 2 inches apart on ungreased cookie sheet. Bake 350 for 8 – 10 minutes

Pumpkin Chocolate Chip

1 sm can pumpkin
1 box spice cake mix
1 pkg chocolate chips (may use nuts or raisins)

Mix can pumpkin and cake mix together. Add chocolate chips, nuts or raisins. Drop on greased cookie sheet and bake 350 for 15 minutes. If large can of pumpkin is used, need 2 cake mixes.

Confetti Cookies

1 box confetti cake mix
1/3 cup oil
2 eggs

Combine cake mix, oil and eggs. Stir by hand until thoroughly moistened. Stir in sprinkles from cake mix. Shape dough into 1-inch balls. Place 2 inches apart on ungreased cookie sheet.

Flatten with bottom of glass dipped in flour. Bake 375 for 6-8 min or until edges are golden brown. Cool 1 minute, remove from cookie sheet. Can frost with 1 tub confetti frosting.

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No Bake Cookies

- Chocolate Peanut Butter
- 2 cups sugar
- 4 tablespoons cocoa
- 1 stick butter
- 1/2 cup milk
- 1 cup peanut butter
- 1 tablespoon vanilla
- 3 cups oatmeal

In a heavy saucepan bring to a boil, the sugar, cocoa, butter and milk. Let boil for 1 minute then add peanut butter, vanilla and oatmeal. On a sheet of waxed paper, drop mixture by the teaspoonfuls, until cooled and hardened.

Waxed paper

Haystacks (Yankee Doodlers)

2 cups semisweet chocolate chips
2 cups butterscotch chips
1 12-ounce can of cocktail peanuts
5 ounces chow mein noodles

Melt chocolate and butterscotch chips in the top of a double boiler over hot (not boiling) water. Stir in nuts and noodles. Drop by teaspoonfuls onto waxed paper-lined cookie sheet. Cool. Store covered in the refrigerator.

Cracker Jack Style Carmel Corn

1 brown paper grocery bag
Non-stick Vegetable Spray
6 quarts popped corn

Spray bottom 2/3 of brown bag with Vegetable Spray.

Place 6 quarts popped corn in the bag.

1 cube butter (margarine)
1 cup brown sugar packed
¼ cup Kayro syrup

Melt butter over medium heat/low heat. Coat ¼ cup with melted butter then add Kayro syrup, brown sugar and cook until mixture starts to boil, stirring occasionally. This can be done while popping corn in air popper. Remove from heat.

½ tsp baking soda

Stir in baking soda. Mixture will froth up and be lighter in color.

Pour evenly over popped corn, stir if needed to eliminate large globs of caramel and to coat all popped corn.
Fold down top of brown paper bag and Micro on high for 45 seconds. Remove and shake the bag holding folded top and bottom of bag for support. Micro for 30 seconds. Remove bag and shake as before. Micro for 45 seconds and remove the bag. Pour onto cookie sheet or in large bowl to cool. Crumble large clusters for Cracker Jack Style Carmel Corn. (Total time from start to finish can be 10 -12 minutes)

Cinnamon-Roasted Almonds

1 egg white
1 tsp cold water
4 cups whole almonds
¼ - ½ tsp salt
2 tsp ground cinnamon

Preheat oven to 250. Lightly grease a 10x15 inch cookie sheet.

Lightly beat the egg white, add water, and beat until frothy but not stiff. Add the nuts, stir until well coated. Mix sugar, salt and cinnamon then sprinkle over the nuts. Toss to coat, then spread evenly on greased cookie sheet. Bake for 1 hour, stirring occasionally, until golden. Allow to cool, store in airtight container.

Christmas Pretzel Treats

1 pkg Snyder's of Hanover Snaps Pretzel
1 pkg Hershey's Hugs
1 pkg plain M&M's

Place square pretzels on cookie sheet. Top with 1 unwrapped Hershey Hug (Candy Kiss). Place in 200 degree oven for 3 minutes. Carefully remove from oven. Top with 1 M&M, gently press down if needed. Cool completely before removing from cookie sheet. Enjoy a tasty, colorful salty/sweet treat.

Marshmallow Caramel Popcorn

2 cubes butter or margarine
1 cup packed dark brown sugar
1 to 1 ½ bags marshmallows

Microwave butter, sugar and marshmallows till melted and sugar is dissolved. Stir to make creamy.

You can use microwave popcorn, 4 to 5 bags or use 2 cups un-cooked popcorn (when popped, equals the bags of popcorn). Add popcorn to mixture above, coating the popped corn. Enjoy

Easy Meat Dishes

Chicken Chili

1 Tbsp Oil
½ cup chopped onion
½ red bell pepper diced
1 cup water
1 can chicken broth
1 can cream of chicken soup
2 13 oz. Cans chicken breast
2 15 oz. Cans white beans, drained/rinsed
(great northern or cannelloni beans)
1 can (4 oz) un-drained green chilies
½ tsp cumin
½ tsp dried oregano

1- Heat oil in a 4 quart pot and add chopped onion, red pepper. Sautee for 2 – 3 minutes or until tender.

2- Stir in water, chicken broth and cream of chicken soup. Mix and stir for 2 minutes or until smooth.

3- Add chicken, beans, chilies, cumin and oregano. Mix, bring to boil, then reduce heat to medium-low and simmer for 10 – 15 minutes.

Optional items: ½ tsp chili powder, salt to taste, ¼ cup sour cream, Grated cheese. In place of canned chicken breast, recipe calls for 2 cups shredded rotisserie chicken

Note: This dish can be cooked in a crock pot, using high temp till it is time to simmer.

Spaghetti Dogs

Just stick dry spaghetti noodles through 1 -2 inch cut hot dogs and boil till spaghetti is cooked. Can be served
with bottled spaghetti sauce on the side or over the Spaghetti Dogs.

Zebra Print Cake

1 box white cake mix
1 box chocolate fudge cake mix
3 cans of white icing
small jar of "rose" colored {hot pink} gel icing to dye the icing

2 or 3 – 8" round baking pans-can make cupcake with extra batter

Mix the cake batters in separate bowls as directed on box.
Once the batters are done, take ¼ cup scoop of white batter and place it in the center of one of the pans.

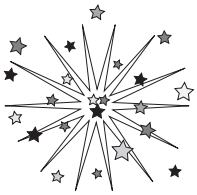
Then place a ¼ cup scoop of the chocolate batter in the center of the white batter. Repeat the steps over until the pan is about 2/3 full: for each of the pans. Each time you place a scoop in the pan, gently shake it to spread the batter. Don't worry if the batter starts to spread to one side of the pan instead of staying in the middle of the pan . . . it'll all work out.

If you use fairly new pans, grease your pans with shortening and lightly dust some flour in your pans: Can use Pam spray but recommend purchasing spray SPECIFICALLY made for baking!

Note: can use parchment paper in the bottom of the pans.

Pizzazz for Any Meeting

Find fun with songs, sparklers, cheers and puzzles



Make it a game:

Bingo – For example: rules of bike safety. Give the cubs a blank bingo board. As you talk about each rule of bike safety, have them draw a picture in one of the blank squares. When you have gone over all the rules, play a game of Bingo.

Hop, Skip, Jump with Character Connections: Example – Responsibility. Give the cubs a die to roll. Whatever number it lands on, they have to hop, skip, or jump that many times and tell how they would be responsible each time they hop, skip or jump.

Hot Potato with Character Connections: Have a jar of baby food and the boys play hot potato while the music is playing. When the music stops, the boy holding the jar of baby food has to name something different than the people before him or he has to take a bite of the baby food.

Hot Potato can also work with the Food Pyramid (or anything else you choose). Have the boys go through naming different foods that are in the pyramid. The first one who can't come up with a different food has to have some baby food.

Learning Cub Scout promise:

Couple with physical fitness. Have the words to the Cub Scout Promise on different pieces of paper. Put the papers on one end of the room and the boys at the other end of the room. Have them do different walks to get to the papers, i.e. crab walk, bear crawl, etc, bring the papers back and put them in order. You can either do this as a relay or a competition.

Draw "hopscotch" boxes with the words to the Law of the Pack and have the boys hopscotch their way through the words.

Tie a balloon around each boy's leg. Have them go in order (one word per boy) and recite the Cub Scout promise. If someone misses, the boy before him gets to stomp on his balloon, and then he's out. Whoever is left at the end get to try to stomp on each other's balloons without getting his own popped.

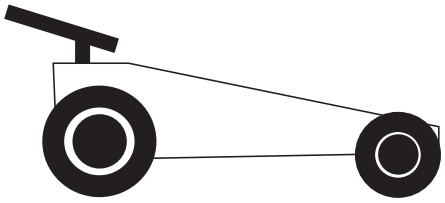
Concentration Play concentration/matching games with various requirements.

Song Resources
Tune: Take Me Out to the Ballgame
Lyrics:
Take me out to the pinewood, take me out to the crowd.
Buy me some graphite and a sanding block, I don't care if I ever get back.

We will root root root for my racer,
If I don't win you can say
That I cut, sanded and designed it myself
In the Cub Scout Way!

B'gosh their starting the race now, I see my friend's in the heat.
He's standing there biting his fingernails, but I am sure that he'll never be beat!

For, we'll root root root for my den-mate,
If he doesn't win we can say
That he cut, sanded, and designed it himself
In the Cub Scout Way!



The Scouts have declared a winner,
And I am proud to say,
My racer, it got to the end of the track,
And my den leader let me bring it back

For a second heat in consolation,
Was my decision today.
But I cut, sanded, and designed it myself
In the Cub Scout Way!

http://www.boyscouttrail.com/cub-scouts/wolf-scout-songs.asp

Bring Back My Neighbours To Me
(Tune: "My Bonnie Lies Over the Ocean")

Last night as I lay on my pillow
Last night as I lay on my bed
I stuck my feet out the window
Next morning my neighbors were dead!
Bring back, bring back,
Oh bring back my neighbors to me to me
Bring back, bring back,
Oh bring back my neighbors to me.
http://www.macscouter.com/cubscouts/PowWow04/sparkl04.pdf

Lyrics Tune: On Top of Old Smoky

On top of Ole Baldy,
There's nary a hair,
But only the memory
Of the hair that was there.

Hair parts in the middle,
Hair parts on the side.
But parting is sor-r-row,
When the part gets too wide.

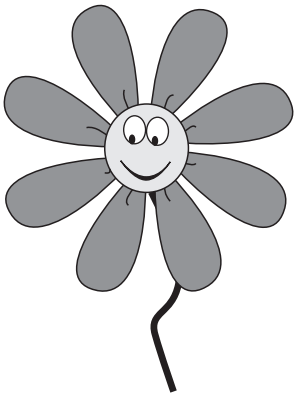
On top of Ole Baldy,
So barren and neat,
There's no trace of dandruff,
'Cuz WHAT could it EAT???

Comment
This is a favorite at the Webelos Weekends held every summer at Camp Napowan, Wild Rose, WI (North West Suburban Council #751). Youngsters are invited to "contribute" their bald headed daddy (or mom) to the Song Leader who invites the parents to kneel down and bow their shiny heads toward the audience. The Song Leader sings a line and invites all campfire attendees to repeat it.

http://www.scoutorama.com/song/ -- This website even has a place where you can listen to the song over the internet.

Cub Scout songs, skits, and cheers (lots of cheers) -- (Try googling Cub pizzazz cheers, skits, songs Discovery Pow Wow 2011) https://docs.google.com/

viewer?a=v&pid=sites&srcid=ZGVmYXVsdGRvbWFpbnx3cGNic2EyMDExdW5pdmVyc2l0eW9mc2NvdXRpbmd8Z3g6MjUzMzQwNWYwZTMxMGRmNA



Puzzles and Games http://cspack224.scoutlander.com/publicsite/unitcustom.aspx?UID=5077&CUSTOMID=27039

http://www.boyscouttrail.com/webelos/w2/games.htm -- This site has TONS of games!!!

Team Building Games – For example

Birthday Line-up

Have the Scouts line up in order of their birthdays (month and day, year isn't necessary). The trick is, they CAN NOT TALK AT ALL. You'll find they resort to sign language, nudges, someone might try to start directing, etc.

http://usscouts.org/games/game_t.asp

Want to Play?

GAMES FOR POW WOW 2012

MAKE EARNING BADGES FUN
REMEMBER ANY GAME CAN BE ALTERED
TO HELP EARN A CUB SCOUT BADGE. IN-
FORMATION ENCLOSED TAKEN FROM 1977
POW WOW BOOK AND FROM PERSONAL
EXPERIENCES. BOARD GAMES, CARD GAMES
INSIDE OR OUTSIDE GAMES, AND CONTACT
SPORTS!!

BY

MATTIE E. MIX AND CHRISTINA HANSON

GAME LEADERS
MATTIE & CHRISTINA

THINGS TO KNOW ABOUT THE GAMES

1. KNOW THE RULES OF THE GAME AND HAVE THE NECESSARY EQUIPMENT ON HAND.
2. Wait until you have the full attention of those taking part before explaining the rules of the game.
3. Explain the rules simply, briefly and in proper order. Point out The starting and finishing lines.
4. A new game should be played by a small group following your instructions.
5. After explaining and demonstrating the game ask for questions.
6. While the game is going on, allow as much noise and fun as possible.
7. Be sure the rules are followed.
8. If the game is not going right, stop it and explain again.
9. Play the game a couple of times if it is well liked.
10. ALWAYS MAKE THE GAME FUN.

As we all know there are so many games out there we just picked a few examples to help you out.

Summer Games
RACES: Foot Races, 3 Legged Race, Wheel Barrow Race, Gunnysack Race Relay races where you pass a specified item to the next player. Not only Are these old well known games but they are good to get them outdoors in the sunshine and give them exercise.

TOSS GAMES using water balloons, Crunched up paper into a ball, Velcro darts or balls for a home made dart board that the cubs can help make makes it even more fun for them. Use buckets, boxes, or hula hoops for targets also.

Obstacle course timed, place boxes, old tires etc. in a line and time them one at a time going through it. Use your imagination, even 2 by 4's for balance beams. Let them decide what to use.

Swimming, teach them the art of swimming (have lots of help with this one). Include boy scouts or family members. Play basketball in the pool. Pools usually have basketballs to use, or you could also bring a ball of your own. Play baseball with them and always teach them to have good sportsmanship. Use squirt guns as a game and also as a cooling off system on a hot summer day. Assign one boy each week to tell about a favorite summer day they had and what they did. Celebrate your game day with a pitcher of lemonade and a peanut butter and jam sandwich.

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Winter Games:
Make a backyard snow fort. They can have war games with either soft snow balls or marshmallows can be substituted so no one will get hurt. Have your denner help teach them about survival in bad weather. Also if lost in the mountains or getting caught in an avalanche explain what to do. Cubs love snow. Take them sledding or ice skating on a cold winter day. Also you can show them how to make an ice rink in your back yard. Works best in the northern states where they have colder winters other states have indoor rinks to skate in. Make hot chocolate and bologna sandwiches for a treat. As always have lots of help standing by.

Inside Games:
You can also do an obstacle course inside where you blindfold a cub and place boxes and bags and anything they won't get hurt by if they happen to trip and Fall, have another cub direct him verbally through the maze.

There are games like Monopoly where they learn to manage their money. They will learn not to overspend so when they have a fine or have to go to jail they will still have money left to get out of jail. Dice games like Yahtzee are also fun and teach them arithmetic too. There are a lot of games that teach cubs the names and capitols of the states. Games that teach them to use their brain to figure out who done it in mystery games. There are games that help teach them how to spell like scrabble. There are animal games that teach them about different animals and their habitats. Don't forget that all these games teach them strategy, fair play, honesty, perseverance, history, and best of all to get along with each other.

Also inside games may include memory games like placing 10 items or more on a tray and pass it among them then take it away and have them write down on a piece of paper what they think they saw. Have a small prize like a piece of candy or a candy bar for the most remembered. 2 or 3 minutes, no longer.

If you are trying to get a few minutes for yourself and all the cubs aren't there yet. Give the boys a piece of bubble gum and have them see who can blow the biggest bubble without breaking it. They'll have a lot of fun with it.

Fall and Spring Games:
Take them to the park, with plenty of helpers and play dodge ball with a soft plush ball that will be harder to throw because of its lightness. This way they won't get hurt either. Also this is a good time to teach them what kind of trees grow there. Make a guessing game of it. What nuts or seeds that feed the birds and what kinds of birds live in your area.

Make a treasure map and hide a treat for each cub scout in his own treasure map. This makes for a fun time for everyone draw a small map of the area. Try to include each house in the neighborhood so the cub can figure out where his house is. Then give them their map and let them go and find their treat.

At Easter time make an Easter Basket out of a brown paper bag cutting out the ears and head and stapling the ears together at the top for a handle for the basket, draw eyes and nose and use a cotton ball for the tail. Fill with candy treats and hide make each cub find his own basket.

Games to play while going on a field trip:

When riding in a car the cubs can always play baseball with the oncoming cars. Pick one cub to start. 1st car coming up is batter up and chooses the make of the car. 2nd car if not the same make as the first is the 1st strike. 3rd car if not the same make as the first car is the 2nd strike. 4th car if not the same make as the first car is the 3rd strike and batter is out. However; if any of the cars are the same as the make of the 1st car you have a man on 1st and continue until he either strikes out or runs all the bases. Which ever comes 1st runs or strikes you abide by the rules.

You can also play for the highest number on the license plate or pairs or 3 of a kind. Each boy gets to have his own car and tries to win the highest group or number.

You can also play the alphabet game by watching billboards or signs along the way. Starting with the letter A you can either require that the word starts with the letter A or that it is in the spelling of the word; either way you go to the next letter and look for that one the first one who gets all the way through the alphabet wins the game.

Whatever game you choose, make it fun.

Relay Games:

Mark off a 10 to 15 foot area for the boys to run or walk to and return to pass the item used to the next boy. There are many items to use.

1. Use a tsp filled with water carry the tsp down to a glass to fill it and return take as many turns with the boys as it takes to fill the glass the last boy must bring the tsp and the glass back full without spilling it to win.

2. Another way to play this game is with a plastic Easter egg in a tsp depositing it in a box without dropping it. and returning to give tsp to the next boy to try the same, when all boys have tried it the 1st team done wins.

3. Another way to play this game is to take a potato and balance it on their foot and get it down and back to the next boy without it falling

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off. If it does fall off they can put it back on their foot and keep going.

4. Another way is to take a lemon and balance it on their foot and get it down and back to the next boy without it falling off; if it does they can also put it back on and continue back to the next boy.

5. You could take a hunting jacket and hat and gloves and put them in a bag. Each boy in their turn has to put them on and take them off and put them back in the bag trying to be faster than the team they're trying to beat.

6. You could use a basket ball or a balloon and make each boy put the balloon or ball between their knees and go down to the box and back giving the ball or balloon to the next boy to carry down to the box and back.

Enjoy the time you have with these boys they will never forget you and you

will never forget them.

IN OUR GAMES CLASS IN NOVEMBER AT POW WOW WE WILL DISPLAY SEVERAL GAMES BUT THE MAIN TWO GAMES WILL BE:

1. CUB SCOUT RANK BASKETBALL

USE 5 COAT HANGERS BENT IN A DIAMOND SHAPE HANGING EACH ONE UNTO THE OTHER. THEY WILL BE ARROW OF LIGHT, WEBELOS, BEAR, WOLF, AND TIGER CUB BASKETS.

THE COAT HANGERS WILL BE DECORATED WITH YELLOW AND BLUE CREPE PAPER IN THE CUB COLORS. CREPE PAPER WILL HAVE ALTERNATELY YELLOW, THAN BLUE, THAN YELLOW THAN YOU WILL NEED A SMALL SOFT STUFFED BALL OR FOOTBALL WHICH WILL BE AIMED AT THE OPEN AREA OF THE COATHANGER OF THEIR CHOICE AND IF THEY GET IT THROUGH THE OPENING THERE WILL BE A POINT OF 5-10 OR 15 GIVEN FOR THE BASKET.

2. BALLOON SOCCER GAME

MADE OUT OF 1 LARGE LOOSELY BLOWN UP BALOON. THERE WILL BE TWO BROOMS THAT WILL BAT THE BALOON TO THE GOAL POSTS, WHERE THEY WILL RECEIVE A POINT.

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Skits and Storytelling

QUALITY STANDARDS FOR CUB SCOUTING

(Using Appropriate Cheers, Songs, Skits, Stunts, Games, and Ceremonies)
The Boy Scouts of America emphasizes a positive place in Cub Scouting. Any Cub Scouting activity should take place in a positive atmosphere where boys can feel emotionally secure and find support, not ridicule. Activities should be positive and meaningful and should help support the purpose of the BSA. When making decisions, resolve to follow the high road—"If in doubt, take it out."

Some guidelines for determining appropriate activities include:

- Name-calling, put-downs, hazing, ridiculing, physical harm, or references to such, are not appropriate.
- References to undergarments, nudity, or bodily functions are not acceptable.
- Derogatory references to ethnic or cultural backgrounds, economic situations, and disabilities are not acceptable.
- Alcohol, drugs, gangs, guns, suicide and other sensitive social issues are not appropriate subjects.
- Wasteful, ill-mannered, or improper use of food, water, or other resources is not appropriate.
- Refrain from "inside jokes" that are exclusionary and have meaning to only part of the audience.
- To encourage citizenship and respect for patriotic ideals, the lyrics to the following patriotic songs should not be changed: "America," America the Beautiful," "God Bless America," and "The Star-Spangled Banner."
- Lyrics to songs should be positive, build self-confidence and self-esteem, and be age appropriate.
- Ceremonies should be impressive. This will motivate the boys to accomplish even more.
- All Cub Scouting activities should reflect the values and ideals of Cub Scouting as outlined by the Cub Scout Promise and Law of the Pack.

Resources: Cub Scout Leader Book, 2006, p. 3-1
Guide to Safe Scouting, 2006, Ch.1 p.2
Cub Scout Songbook, 2005, p. 1, 2
Group Meeting Sparklers, 2004 p. 2, 3

Skits

Smart Astronaut

Three astronauts discussing their upcoming space missions.

Scout 1: I just got my mission orders. I'm going to Mars.
Scout 2: I got my mission, too. I'm going to Neptune.
Scout 3: I'm going to the Sun.
Scouts 1 and 2: That's ridiculous. It's too hot. You'll burn up.
Scout 3: No way! I'm going at night!

Smoke Signals Skit

Required: 1 scout, optional binoculars

#1: Wow, it's great to be out here in the wild.
#1: Hey, what's that over there? Looks like smoke signals.
#1: Fortunately, I learned smoke signaling at camp last summer. Let me see if I can read them.
#1: (Looking through binoculars and sounding out each word.) Help . . . my . . . blanket . . . is . . . on . . . fire.

Invisible Bench

Required: 4 to 8 scouts

Scout #1 *(Walks onstage and squats down as if he is sitting on a bench that is invisible.)*
Scout #2 *(Walks up to #1.)* Whatcha doin'?
Scout #1: Just sitting on this invisible bench.
Scout #2: Can I join you?
Scout #1: Sure.
Scout #2: *(Sits down next to #1.)*
Scout #3: *(repeats the dialog.*
Each scout comes on and repeats, making a long line of scouts sitting on the bench.
Last scout walks up to line of scouts.)
Last Scout : What are you guys doing?
All Scouts: Just sitting here on this invisible bench.
Last Scout : No you aren't. I moved the bench over there. *(Points.)*

All the sitting scouts fall down.

Add-On #1:
Last Scout : No you aren't. I moved the bench over there yesterday. *(Points.)*
Scout #1: But, I moved it back here this morning!
Last Scout : Oh, ok! *(Sits down with the rest.)*

Add-On #2:
Last Scout : Oh, ok! *(Sits down with the rest.)*
One more Scout : What are you guys doing?
All Scouts: Sitting on this invisible bench.
One more Scout : Oh no! I just got done painting that bench!
All Scouts: AAAAGH! *(Stand up and wipe paint off back sides.)*

Add-On #3:
One more Scout : Oh no! I just got done painting that bench!
Scout #1: Oh, that's ok. We all have our invisible paint suits on. *(All stand up, unzip front of suits and step out.)*

Emergency Alert System

Required: 6 to 10 scouts
Notes: Make sure you practice so the Beeeeeps start and stop when they should and the punch line does not drag on too long.

All scouts but one stand in line. Lead scout is in front or to one side.

Leader: For the next ten seconds we will conduct a test of the emergency broadcast system.
(Line of scouts all make Beeeeeeeeeeep sound until the leader raises his hand.)

Leader: Thank you. This concludes the test of the emergency broadcast system. Had this been an actual emergency, you would have heard... *(line of scouts scream in panic and run around.)*

Lost Quarter

Required: 4 or more scouts, a flashlight (optional)
Notes: (One scout stands onstage holding the flashlight over his head pointing towards the ground. He is a lamppost and just stands there the whole time.)

(Scout #1 is searching the ground where the light is shining.)

Scout #2: Hey, what are you looking for?
Scout #1: I lost a quarter.
Scout #2: Here, I'll help you find it. *(Starts searching in same area.)*
Scout #3: Hey, what are you looking for?
Scout #1: I lost a quarter.
Scout #3: Here, I'll help you find it. *(Starts searching in same area.)*
(Continue for as many scouts as you have. After searching awhile, a scout finally asks.)
Scout #2: Man, I just don't see it. Are you sure you lost that quarter here?
Scout #1: No, I didn't lose it here. I lost it over there.
Scout #2: What? Then, why are we searching over here?
Scout #1: Because the light is better over here!

We Have No Skit

Required: 4 to 12 scouts

First scout walks to center stage, stops, slaps his forehead and shouts, "Oh No!"
Next scout runs up to him and asks "What's Wrong?"
First scout whispers in his ear, and scout #2 says "Oh No!"
Repeat this for each scout running to the group until only the last one is left. He runs up and asks 'What's Wrong?'
All Scouts: We have no Skit!!!

(Used by permission – www.scoutorama.com)

You Don't Say

Required: 2 scouts

(Scout #1 pretends to have his cellphone ring and answers it.)
Scout #1: Hello?
Scout #1: You don't say.
Scout #1: You don't say!
Scout #1: You don't say?
Scout #1: You don't say!
(Hangs up)
Scout #2:What was that about?
Scout #1: I don't know, he didn't say.

Good News

Characters: Sergeant, Officer, Men in the Army

Sergeant lines up his men, then reports to an officer to get the day's orders. He salutes the officer, returns to the men and says: "Orders of the day. Men, we have some good news and some bad news. First the good news. Today we all get a change of underwear." The men cheer. "Next, the bad news. John, you change with Mark. Joe, you change with Frank . . ."

Panning for Gold

Cub #1 *(Is panning for gold in a pretend river. He has several gold pans next to him.)*
Cub #2 *(Enters.)* What are you doing?
Cub #1: Panning for gold.
Cub #2: Can I join you?
Cub #1: Yup. *(Hands Cub #2 a pan. They pan gold for awhile. In comes Cub #3.)*
Cub #3: What are you guys doing?
Cub #1: Panning for gold.
Cub #3: Can I help?
Cub #1: Yup. *(Hands Cub #3 a pan. They pan gold for awhile. In comes another Cub. This continues until all the Cub Scouts are on stage.)*
Cub #1: *(Jumps up and down excitedly.)* Eureka! I found it! I struck gold!
Other Cubs: What is it? Show us!

(Cub #1 pulls a large paper gold arrow point from his pa. He shows it to the group and the audience. The other boys cheer and chase him off the stage.)

The Echo

Setting: A resort hotel in the mountains.
Characters: Hotel manager, hotel guests (as many as needed to involve the whole den,) the echo.

(Manager is on stage at a desk as the curtain opens. Guests begin to arrive and assemble in front of the desk.)

Manager: *(Shakes a few of the guests' hands.)* Welcome, welcome to our lovely resort hotel in the mountains.
Guest #1: I understand you have a good hotel.
Manager: Absolutely!
Guest #2: With excellent food.
Manager: Absolutely!
Guest #3: And a fine view.
Manager: Absolutely!
Guest #4: But what do you do for entertainment?
Manager: We have the most extraordinary echo in the whole world!
Guest #1: Let me try. *(Yells.)* HEY THERE!
Echo: *(Boy hidden off stage.)* Hey there!
Guest #2: Wow! Let me try. *(Yells something, Echo repeats.)*
(Other guests try in turn, with Echo answering.)
Last Guest: *(Yells.)* HOW ABOUT A DRINK?
Echo: I'll be right down!

Musical Genius

The announcer makes a flowery introduction about how fortunate the audience is to have the opportunity to hear the splendid vocal group that is about to perform. After the introduction, the group marches onstage and lines up across the front. The announcer states that their first number will be that appealing ballad, "The Lost Sheep."

Following a short musical introduction, the singers open their mouths and produce a long, loud, "Baa –a-a-a."

The Chewing Gum Incident

Props: One chair on stage
Cast: A tree *(a boy with "tree" sign pinned on him stands with his arms up like the branches of a tree,)* five scouts

Cub #1 *(Stands at center stage to portray the tree. Close by is the chair.)*
Cub #2 *(Walks on stage, chewing gum very obviously. He pretends to remove it from his mouth and stick it to the tree. He walks off stage.)*
Cub #3 *(Walks on stage, leans against tree and pretends the chewing gum is stuck to his elbow. He pulls it off and sticks it to the chair. He walks off stage.)*
Cub #4 *(Enters and sits on chair. He stands up and pretends to pull gum off the seat of his pants. He throws it on the ground and walks off the stage.)*
Cub #5 *(Walks on stage and steps on the gum. Pretends to remove it from his shoe and sticks it on tree. He walks off the stage.)*
Cub #6 (*Enters, sees the gum on the tree, removes it, and puts it in his mouth.*
He chews briskly as he walks off the stage.)

Stories

Vinder Viper Story

Notes: The punch line should be delivered as a little old German man with such an accent.

Years ago, a man inherited a house from his great uncle who died in the war. The house sat on a hill outside of town in the next state and rumors were told that it was haunted. The man traveled to the town to inspect the house and found that it was a wonderful old mansion in great condition, but very, very old. So, he decided to move in and enjoy his inheritance.

A couple weeks after he moved in, late at night, the phone rang. When he answered it, a voice said, "I am the Vinder Viper. I will be there in 2 weeks!" and then it hung up before he could say anything. This really shook the man. The next day, he searched the Internet under 'snakes' for 'vinder viper' but found nothing.

A week past with no concerns and again, late one night, the phone rang. "I am the Vinder Viper. I will be there in 1 week!" and hung up. This made the man quite nervous, not knowing what a vinder viper was. He asked around the town, and no one had ever heard of any such viper.

Four days later, late at night, the phone rang. "I am the Vinder Viper. I will be there in 2 days!" The man is getting much more concerned now.

The next night, the phone rang. "I am the Vinder Viper. I will be there tomorrow!" Needless to say, the man is just plain scared now.

The next evening, the phone rang. "I am the Vinder Viper. I will be there in 1 hour!" The man tries to leave, but his car battery is dead.

Nearly an hour later, the phone rang. "I am the Vinder Viper. I will be there in 2 minutes!" The man runs around

locking all the windows and doors and calls 911. The police are on their way.

Soon, there was a knock at the door. The man opened the door a crack and asked, "Is that the police?"

"No, I am the vinder viper. I come every month to vipe your vindows."
(Used by permission – boyscouttrail.com)

Scary Story Tips by Jeff Sass

MAD PROPS! One of my "tricks of the trade" is to use props to bring a story to life. A simple squirt bottle filled with water and a laundry bag or pillowcase can all go a long way toward making your scary story memorable.

In the hallowed spirit of Halloween I shall now share with you the ingredients of one of my favorite scary stories, as originally told to Cub Scout Troop 160 in Davie, Florida. Please feel free to take these tips as a recipe for the makings of your own killer scary story. Embellish and elaborate at will…

Required Props:: 1 Large Pillow Case or Laundry Bag, 1 Plastic Bottle (filled with water) that squirts when you squeeze it.

Preparation: Before your audience arrives, place the water filled squirt bottle inside the laundry bag/pillow case, and loosely tie the bag shut. Â Have the bag in your hand when you begin. Â As you tell the story, without drawing too much attention to it, occasionally shake the bag, and grab it, as if there is something "alive" inside…

SCARY TIP #1: I have always found it quite effective to localize a scary story and make sure the horrifying tale you are about to tell took place in exactly the location you are situated in when telling the story… many years ago…

The Premise: *(I am giving you the basics – it is up to you to spin a long and winding yarn, for as long as you think your audience can stand it!)*

"Many years ago, in this very spot, there lived an odd old man who had a strange hobby of collecting all varieties of vicious, venomous, deadly snakes. His wife and family were none too happy about his odd preference for the slimy and slithery, but they eventually got used to it. In fact, everyone in the town was familiar with the terrariums full of snakes, and the old man even had to have them registered as "deadly weapons" with the local police. His prized possession was the rare, and highly poisonous "spitting python." This rare, rabid, reptile could spit its venom across a room with uncanny accuracy… and if just a few drops of the deadly dew landed on you, it was over. You had about 30 seconds to live…

One day, nobody had heard from the old snake man and his family for about a week. Â Concerned, some distant family members called the Sheriff and begged him to come to the house — Â right here where we are tonight — Â to check things out for himself. Â When the Sheriff arrived, he found a gruesome scene. Â The old man and his entire family… were dead! Â Poisoned. Â The Sheriff looked around, but it appeared that all the snakes were in their proper terrariums and cages… Â all but one, that is. Â The Sheriff checked the inventory of the registered deadly snakes, and found that indeed there was one snake missing — the infamous Spitting Python! Â The bodies of the poor family were removed and the remaining snakes were sent to the zoo…. but they never found the culprit. Â They never found the deadly Spitting Python… Until TONIGHT!"

STAGE DIRECTIONS: At this point you should hold up the laundry bag and shake it and struggle with it as you explain that you found the snake tonight, just before the kids arrived… and if they don't believe you, you will prove it! With as much stage presence and drama as you can muster, swinging and shaking it all the while, slowly untie the bag and CAREFULLY reach inside "grabbing" the snake (a.k.a. water bottle) by the "throat." Slowly start to withdraw your hand, as if you are going to bring the snake out of the bag. Walk toward your audience, at the same

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time making sure you are gripping the unseen bottle with the spout toward the opening of the bag…

"You wanna see the snake???"

With a sharp yell, point the opening of the laundry bag toward your audience and ***SQUIRT A FEW KIDS RIGHT IN THE FACE!!***

As screams, laughter and Halloween mayhem ensue, smile, and show them the water bottle!Â (At this point, you will either love me or hate me!

My Story Mystery Game

The My Story Mystery Game is a great way to get to know some "history" about a group of individuals. It makes a great icebreaker. It can also serve as an introduction to a discussion about oral history and storytelling.

Materials: Small slips of paper or index cards (one per player,) pencils (one per player,) container

Instructions:

1. Give each player a pencil and a piece of paper.
2. Have them write a few sentences about something which actually happened to them recently. Explain that the others will have to guess who wrote it, so they should not use their name or write something the others already know about in the story.
3. They must also write their name on the paper, so the leader will know whose story it is.
4. Put all of the stories in the container and mix.
5. The leader selects three of the stories from the container and those three people go to the front of the group.
6. The leader tells the three stories which were selected.
7. Each of the people in the front of the room tells two more stories (limit the length), so they audience can hear their story telling style.
8. The members of the audience get together and try to decide which story belongs to which person.

Notes: This game will be more fun if played multiple times. That way your Scouts will understand the game better.
Make sure each Scout gets at least one turn to be one of the three people standing in front.

(Used by permission – www.scoutermom.com)

Run-Ons

Scout 1: Runs out screaming, "They're on me! They're on me!"
Scout 2: "What's on you?"
Scout 1: "My clothes"

Scout 1: Walks out on stage holding a stick in the air.
Scout 2: "What are you doing?"
Scout 1: "This is a stick-up!"

Scout 1: Walks out poking a stick in the ground randomly.
Scout 2: "What are you doing?"
Scout 1: "I'm sticking around."

Scout 1: Runs out yelling, "They're after me! They're after me!"
Scout 2: "What's after you?"
Scout 1: "The squirrels are after me"
Scout 2: "Why do you say that?"
Scout 1: "They think I'm nuts!"

Scout 1: Runs out yelling, "The aliens are after me. Scotty, beam me aboard!"
Scout 2: Throws a board out onto the stage

(Used by permission – www.usscouts.org)

Audience Participation Stories

The Story of Paul Bunyan and Babe the Blue Ox

Divide the audience into four sections and give them these instructions:

Group 1: When you hear the word "cold" say "BRRRRRRRR!" and shake like you are shivering.
Group 2: When you hear the name "Paul Bunyan" say "Mighty!" and make strong man arms.
Group 3: When you hear the name "Babe the Blue Ox" say "Swish swish" and move your arm like it is a swishing tail.
Group 4: When you hear the word "ton" say "Heavy!" and pretend you are lifting something heavy.

Now read the following story. When you get to a _____, pause so the group can do their sound and action.

One winter it was so **cold** _____ that the snow was blue. It was so **cold** _____ that if you talked, the words came out of your mouth frozen. To hear what somebody else said, you had to pick up the words and take them over to the fire so they would thaw.

During that **cold** _____ winter **Paul Bunyan** _____ went out walking. He heard a sound coming from the blue snow. He dug around a little and found a tiny ox. It was completely blue. So **Paul Bunyan** _____ took the little ox home with him and he named it **Babe the Blue Ox** _____ .

Just like everything else that **Paul Bunyan** _____ was with, the creature grew and grew and grew. If you watched him you could see him growing. **Babe the Blue Ox** _____ ate a **ton** _____ of hay for breakfast. He ate another **ton** _____ for lunch. And then he ate another **ton** _____ for dinner.

Paul Bunyan _____ used **Babe the Blue Ox** _____ to haul a load of logs. **Babe the Blue Ox** _____ loved the **cold** _____ winter because logs would slide easier on the icy road. The giant beast did not like summer as much. So **Paul Bunyan** _____ took a **ton** _____ of butter and smeared it all over the road. So then **Babe the Blue Ox** _____ like the summer as much as the **cold** _____ winter.

(Used by permission – www.scoutermom.com)

Jokes

Leader: Go look in that tent over there. You'll see a ten-foot snake.
Scout: Don't try to kid me. I know snakes don't have feet.

Leader: What kind of scout can jump higher than a house?
Scout: All kinds - houses can't jump!

Leader: What did the cowboy yell to the scout who was stuck out on the lake?
Scout: I don't have the foggiest idea.
Leader: Hey, pardner! Whoa, whoa, whoa your boat.

Scout: I hate these one week camp outs. You comb your hair, you brush your teeth, you put a clean set of clothes on, and at the end of the week you have to do it all over again.

What should an astronaut do when he gets dirty?
Take a meteor shower!

Thoughts and Ideas

1) HAVE FUN!

2) Short is best.

3) Keep it simple.

4) Involve all your boys.

5) Use scenery, props, costumes, and sound effects for fun and to fill requirements. Again, keep it simple.

6) Ham it up! The bigger, the better.

7) Practice. And practice being loud!

8) Don't look for perfection.

9) Keep a file/binder of jokes, skits, and run-ons that can be used at a moment's notice – something the boys can do with little preparation.

LET'S MAKE UP A SKIT

Month:
Theme:

I. Plot:

II. Title:

III. Type of Characters: (puppets or boys in costume)

IV. Length of time:

V. Staging: (lighting, special effects, scenery)

VI. Characters:

VII. Location or setting of skit:

VIII. Problems to overcome:

IX. Obstacles:

X. Crisis:

XI. Ending:

XII. Does skit fit audience?

(**Used by permission -- www.usscouts.org**)

Internet Sites

www.boyscouttrail.com
Has skits, jokes, activities, stories.
www.scoutorama.com
Has over 300 skits, as well as, songs and activities.
www.squidoo.com/cubscoutskits
Skits and videos.
www.usscouts.org
Contains an entire anthology of skits that can be downloaded as a book, many other skits, and run-ons. Also includes Baloo's Bugle with tons of ideas.
www.scoutermom.com
Contains lots of ideas for scouts, including skits.
www.insanescouter.org
Lots of ideas, also a major resource list for $15/year.
www.thetrainerscorner.wordpress.com
A blog of great ideas.
www.depotdan.com/cub/jokes/cub_jokes.htm
Clean jokes.
www.macscouter.com
Lots of ideas in all areas.
http://dadomatic.com/how-to-tell-a-killer-scary-story/
How to tell a scary story.
www.cubscoutpack.com
Tons of skits, run-ons, stories, etc.
www.cubscoutpack.com/Run_On_Skits
Goes directly to the run-ons page which was hard to find from the main page.
www.buckeye**scouts**.org
(Couldn't get the file to open up with this address so google -- "cub scouts pockets audience participation" and a pdf file will open.) Has audience participation stories and other activities.

Look for old PowWow books at D.I. and other secondhand stores – they only cost $1!

see disk for more Skits and Storytelling ideas

Creative Costumes and Props on Any Budget

General Instructions for Pillowcase Costumes
(and Auxiliary costumes)

There are 2 basic costumes:

1. Armholes that are cut out
2. Armholes where the seam of the pillowcase is taken out only where the armhole would be.

   Use the hem in the bottom of the pillowcase to make the costume bigger or smaller

   If necessary use the hem of pillowcase for extra material for headbands, tie belts, etc.

There are many ways to deal with the seam. Here are 2 ways

1. Sew the cut edge to the inside of the pillowcase
2. Use a non sew tape or stop fray to protect from unraveling (this works best for flapper fringe and for the jester)

Suggested decorating materials
Fabric paint
Glitter, tinsel, buttons, work gloves, ties

Auxiliary Costume

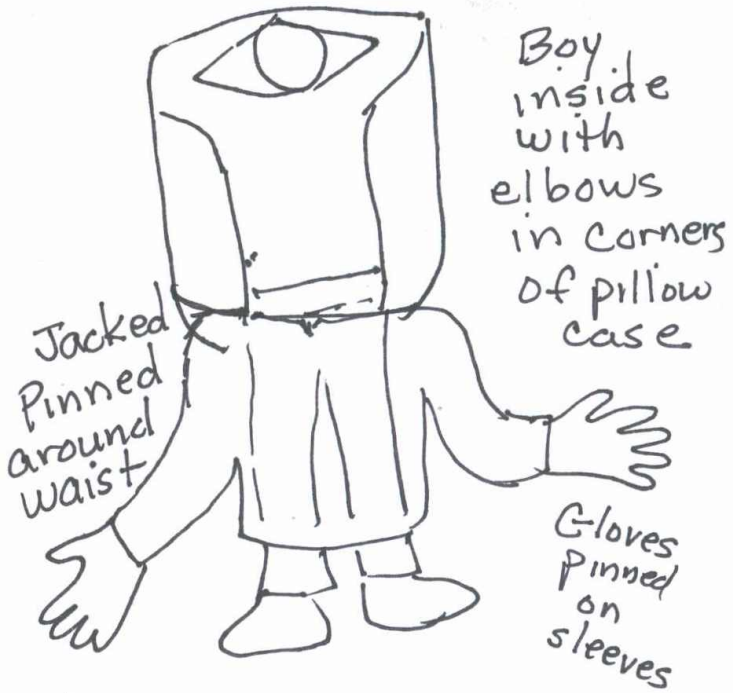
Can be long or short with long sleeves or short sleeves.
Can be worn alone or under the pillowcase costume

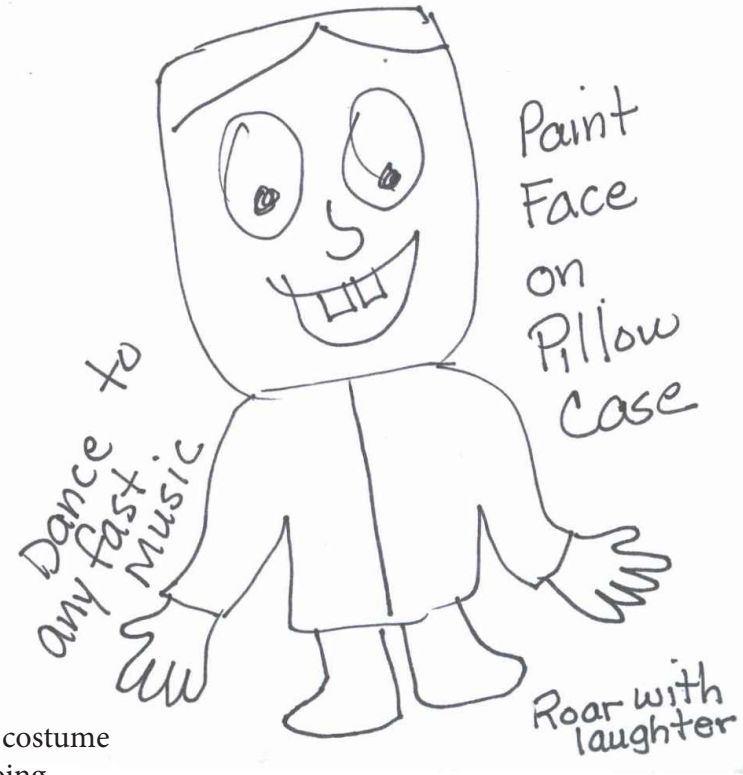
Measure person from the shoulder down to where the costume should stop.

Example: for a shirt—measure from shoulder to below waist or for a longer costume, measure to the floor, etc.

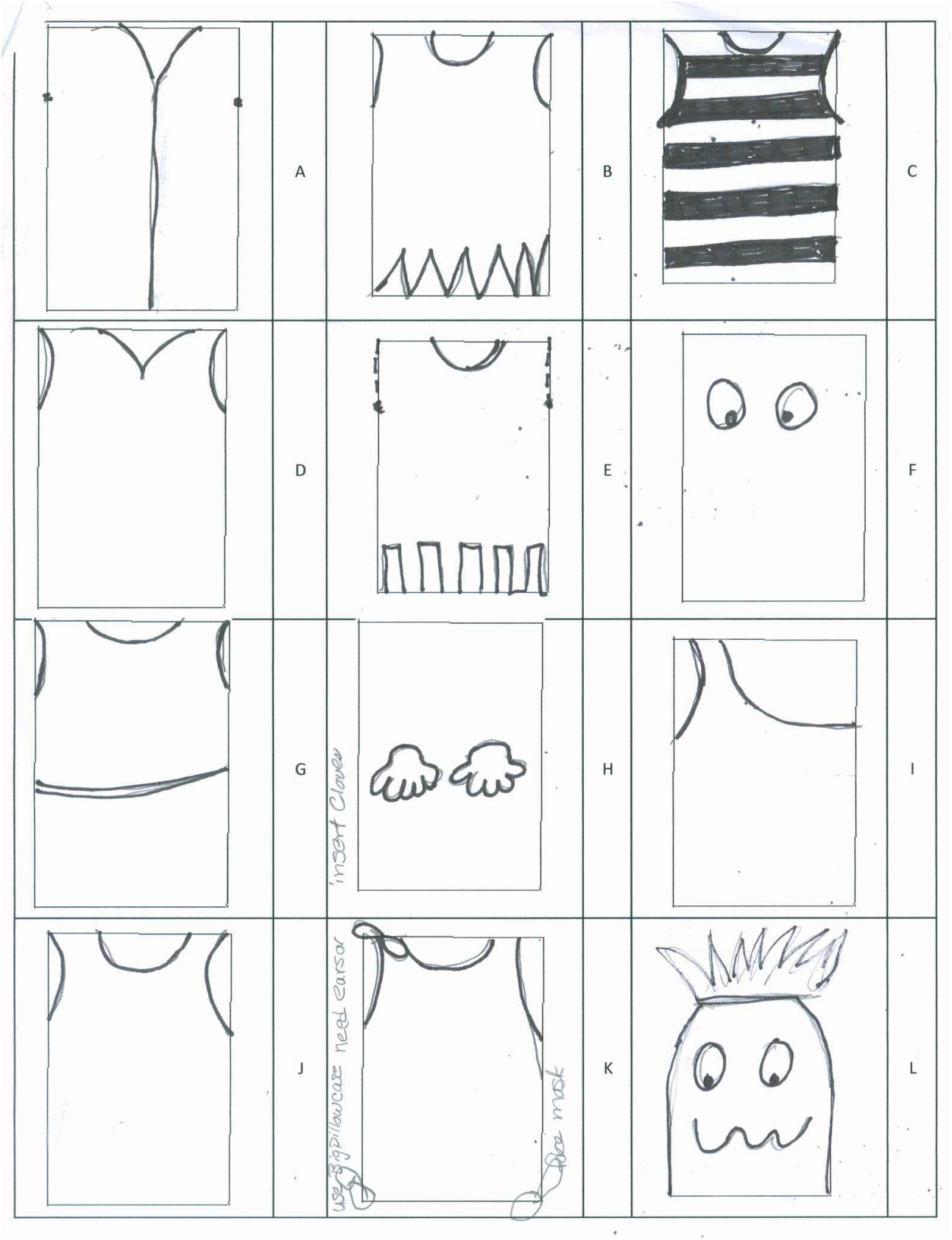
See pattern

angle	J
animal	C
bee	C
bread sack	LJ
clown	B
Dobby HOUSE ELF from Harry potter	K
elf	B
flapper	J
ghosts	F
ghoul	C
goddess	
Indian	A
Jedi	
Jester	B
king	E
knight	E
nurse/Dr	A
pirate	A
princess Leia	
prisoner	C
red riding hood	
robin hood	B
shepherd	A
superman cape	





Please remember to add holes to the costume so the boys can see where they are going.



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Scouting Science

Clouds

Clouds are fascinating objects in the sky. They are actually made up of small particles, such as water, dust, and salt.

How many of us have laid down on the grass and looked up at the sky and imagined animals or other shapes in the clouds?
How many have passed through the clouds in an airplane and then looked at them from above?
How many have stood and looked out the window and seen dark, ominous storm clouds and trembled at the majestic power of thunder and lightning?
What is the largest hail stone you have ever seen? Was it as big as a golf ball or a baseball?
How many have had to flee their homes to avoid an approaching hurricane or tornado?
How many marvel at the bravery of storm chasers racing in their vehicles after a tornado?
How many of us have danced and sang in the rain?

Cloud Types

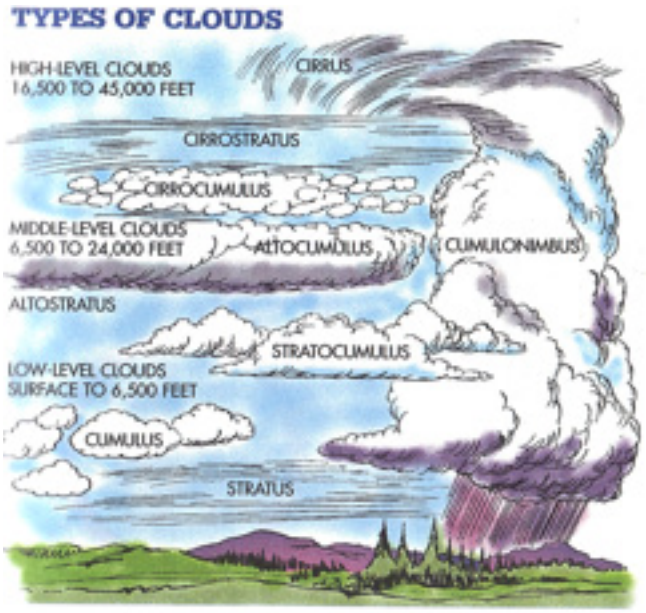
Luke Howard, a British chemist and amateur meteorologist created a system, using Latin, to name different cloud types. They are as follows (from Bear Book Page 187):

High Clouds (16,500 to 60,000 feet)
- Cirrus
- Cirrostratus
- Cirrocumulus

Middle Clouds (6,500 to 24,000 feet)
- Altocumulus
- Altostratus

Low Clouds (below 6,500 feet)
- Stratocumulus
- Cumulus
- Nimbostratus
- Stratus

Low, Medium, and High
- Cumulonimbus



Cloud Matching Game

Match the following Cloud Terms with Their Definitions

1	Cirrus	
2	Lightning	
3	Stratus	
4	Altostratus	
5	Hail	
6	Florida	
7	Luke Howard	
8	Cumulonimbus	
9	Waialeale, Hawaii	
10	Nimbus	
11	Blue Canyon, California	
12	Cumulus	
13	Thunder	
14	Contrail	
15	Snow Crystal	

A	The thunderstorm cloud. It is the most dangerous and can span from low altitude to high altitude. It produces wind, rain, flooding, tornadoes, lightning, and thunder.
B	A Latin term meaning “heap” or “pile”. It is a low altitude, puffy white cloud.
C	A London apothecary who devised the cloud classifications using Latin words.
D	The sound emitted as lightning strikes.
E	A Latin term meaning a “lock of hair” and is one of the high-altitude clouds.
F	Location of the most rainfall (460” / year) in the United States.
G	A middle-altitude cloud that is grayish, never white, and fibrous.
H	Location of the most snowfall (241” / year) in the United States.
I	A Latin term meaning “layer” and is one of the low-altitude clouds.
J	Spherical ball of ice that grows larger as it goes through multiple up and down drafts.
K	Formed from water vapor content in a cloud that deposits onto a speck of ice or mineral dust in the solid form.
L	Condensed water vapor in the exhaust behind high flying jet aircraft.
M	A Latin term meaning “shower”.
N	A visible electric discharge.
O	State with the most lightning.

Answers: 1-E, 2-N, 3-I, 4-G, 5-J, 6-O, 7-C, 8-A, 9-F, 10-M, 11-H, 12-B, 13-D, 14-L, 15-K

The following are some Cub Scout requirements that have connection to clouds and what they produce.

Bear Elective 2e: Learn to identify three different kinds of clouds. Estimate their heights.
Weather Belt Loop #2: Make a poster that shows and explains the water cycle.
Weather Pin #2: Explain how clouds are made. Describe the different kinds of clouds – stratus, cumulus, cumulonimbus, and cirrus – and what kind of weather can be associated with these cloud types.
Weather Pin #5: Tell what is meant by *acid rain*. Explain the greenhouse effect.
Weather Pin #8: Explain the differences between tornadoes and hurricanes.
Weather Pin #12: Explain how rainbows are formed and then draw and color a rainbow.
Webelos Scientist #9: Explain what causes fog. Show how this works.

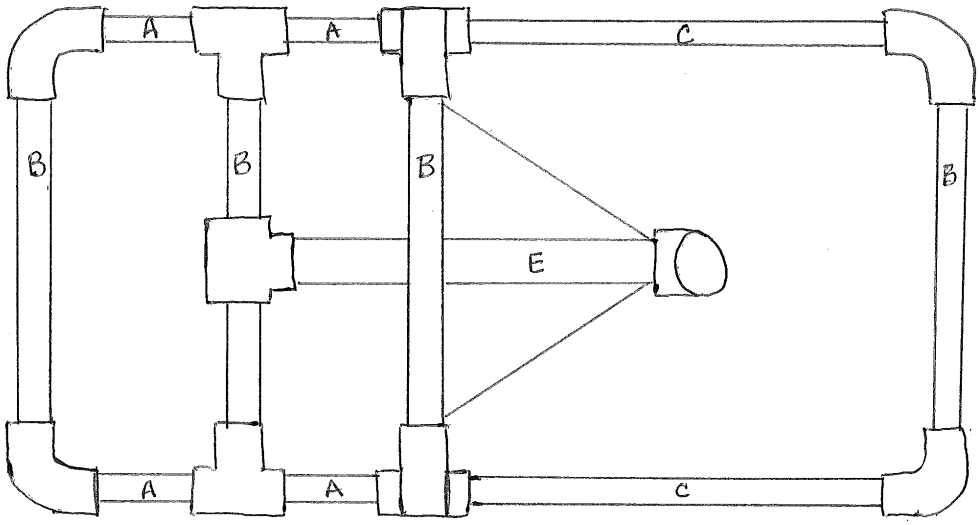
Technology Building & Binding

Webelos “Engineer” requirement #9:

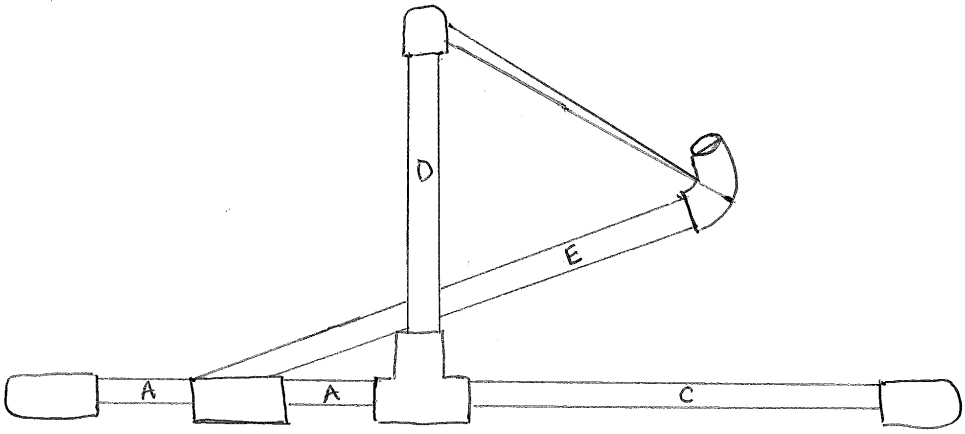
“Build a catapult and show how it works.”

Here is a fun and easy PVC pipe catapult your Webelos den can make. Our den divided into teams and made several of these during the den meeting, and afterwards had a marshmallow war in the garage. We added some colored tape to help the bungee cords stay in the drilled holes, plus added some tape at some stress points where the PVC pieces tended to come apart. The tape also adds color and distinguishes the “blue team” from the “gold team,” etc. A drawing of the parts and the directions to build the catapult are located on the next pages.

PVC Pipe Catapult



TOP VIEW



FRONT VIEW (REALLY OF THE SIDE OF THE CATAPULT)

PVC Pipe Catapult – Materials List

Obtain at least 76 inches of ½ inch PVC pipe, plus 9 inches of 1inch PVC pipe per catapult. Have the boys cut the 76 inches of ½ inch pipe into the following pieces:

A – 3 inches long (you need 4 of these)

B – 8 inches long (you need 4 of these)

C – 9 inches long (you need 2 of these)

D – 7 inches long (you need 2 of these)

Have the boys mark the pieces ("A" "B" "C" "D") with a sharpie as they cut them, so it is easy for the boys to know which piece is which when it comes time for assembly. You could have the boys use a hack saw to cut the ½ inch pipe into those pieces, but a much quicker and cleaner method would be to use a basic ratcheting PVC cutter available at hardware stores for about $15. Our den used the ratcheting PVC cutter and the teams were able to measure and mark the PVC pipe lengths and share the ratcheting cutter between three teams. The cutter cuts cleanly and quickly. You will want to show them how to use the cutter safely and have an adult supervise the cutting.

After each team cuts their ½ inch pieces, each team should also receive the following:

E – 9 inches long of one-inch PVC pipe

Six ½ inch elbow connectors (these connectors are cheaper if you buy them in a bag of 10 or so)

Four ½ inch T connectors

One 1-inch elbow connector

One 1-inch T connector

One bungee cord (between nine and twelve inches long). An adult will need to drill two holes (in one of the B pipes) just large enough to attach the ends of the bungee cord.

Once each team has all their parts to the catapult, give them a copy of the top and front views of the catapult, and sit back and let them figure out how to assemble it. You may be surprised to find it does not take them long, and they will enjoy working as a team to figure it out. Then provide an arsenal of marshmallows to each team and watch the marshmallows fly (and the boys have a blast)! Encourage them to make minor adjustments to their catapults to improve distance, arc, etc of their launches. They will learn and have a great time.

Tied Up in Knots

IT'S KNOT HARD

(TO TEACH KNOTS)

BY RICHARD WINTER

- ✓ Have the availability of two different colored strings or rope when teaching for convenience.
- ✓ Begin in a side by side stance for ease; do not try to teach face to face.
- ✓ Whenever possible use a color reference, nature reference, or a catchy phrase for instruction.
- ✓ Be aware of the scout's dominant side. You may need to learn these knots the way they would tie them.
- ✓ Cubs need supervision when doing knots. There is possibility of danger.
- ✓ Know how to tie the knots well, before you try to teach.

Knots by Example

Use Color

SQUARE KNOT- When tying this knot you will have two different colors of strings / rope, orange and white. Holding one color of string in each hand orange in the left and white in the right, then instruct by using the phrase; *orange over white, orange over white, then pull it tight.*

Use a Story

BOWLINE- This knot is tied with just one color of rope. You begin by making a loop (hole) with the tag line with the short end (rabbit) on top of the loop, bring around below the hole and come up through the hole and around the supply line (tree) then back into the hole and pull the knot tight by holding the rabbit and pulling on the tree away from you.

Use a phrase

BOWLINE AROUND YOU- Wrap the rope around your waist, holding the short end of the rope in your dominant hand, and the long (or supply) in the other. Take the short end "**over**" the top and around the supply bring the short end back through the loop on your waist "**under**" then back up (towards your chin), "**around**" your supply line and pull it "**through**" the loop made around your wrist. Then, holding the short end secure, pull the supply line away from your body, causing the knot to tighten. Hence the phrase; ***"Over, Under, Around and Through."***

Videos of Magic Knot Tricks http://www.activitytv.com/828-magic-knots
http://www.activitytv.com/471-knot-impossible

Boy's Life Magazine Video http://boyslife.org/video-audio/644/learn-to-tie-knots/
(You can choose which knot you need shown, change the speed, and read written descriptions of how each knot is used. Very Cool!)

Pow Wow 2001 National Capital Area Council Pgs., Knots by Christopher Conrad
http://www.cubpack2.org/forms/leaders/TeachingandHavingFunwithKnots.pdf

Look for Knots in Crafts:

- Overhand knots used to make the fringe on a fleece scarf or a fleece blanket
- Overhand or Square Knots can connect the front & back flannel covers for a pillow http://familyfun.go.com/crafts/no-sew-fleece-pillow-669763/
- Holiday Cracker Craft http://familyfun.go.com/crafts/holiday-crackers-661384/
- Yarn Pop Pom Balls, and then they can be used in toss games
- Mobiles
- Leather Crafts
- Things that Hang

BSA Scout Shop Knot Helps:
Knot Tying Kit ($6.99), Knots and How to Tie Them ($1.49),
Forty Knots Bandana ($7.49), Quick Reference Cards ($9.99)

Practice Knots While Completing Cub Requirements
A=Achievement, E= Elective

WOLF	BEAR
A 6b Start a Collection (Knot Board) E 7b Make Puddle Jumpers E 7c Make Foot Racers E 8d Make a Windlass E 9b-c Make a Gift E 10b Make American Indian Instrument E 10c Make American Indian Clothing E 10d Make an American Indian item E 17a Overhand Knot & Square Knot E 17b Tie Shoes with Square Bow Knot E 17c Wrap & Tie a Package E 17d Tie a Stack of Newspapers E 17e Tie 2 Cords with Overhand Knot E 17f Tie a Necktie E 17g Wrap ends of Rope with Tape E 19b Rig Pole, Attach bobber/sinker, Fish	A 15b Play 2 Games with Den A 22a Whip Ends of Rope A 22b Square Knot, Bowline, Sheet bend, Two Half Hitches, Slip Knots, Tell Uses A 22c Keep Rope From Tangling A 22d Coil Rope, Hit 2ft. Marker 20ft. Away A 22e Rope Trick A 22f Make a Rope E 8a Homemade musical Instrument E9a Art Project (mobile) E13d Three Rope Tricks E18a Build Outdoor Gym E18b Three Outdoor toss Games E22b Mount/Display Collection (Knot Board) E24b Make/Play 2 American Indian Games

TIGER	WEBELOS
E 18 Sew a button E 5 Family Mobile E 19 Magic Fun	(A. of Light part of #2) Tie Square Knot Artist 8 Make a Mobile Aquanaut 5 Throw Rescues Craftsman 2 (possible in completing Crafts) Engineer 8 Block & Tackle Outdoorsman 8 Whip & Fuse Rope Ends Outdoorsman 11 Two Half Hitches & Taut-line Hitch to set up Tent/Dining Fly, Show Square Knot & Tell its Use Readyman 5 Cravat Bandages (Square Knots) Stop Severe Bleeding Scientist 10 Make Crystals Showman 3 Make Marionettes

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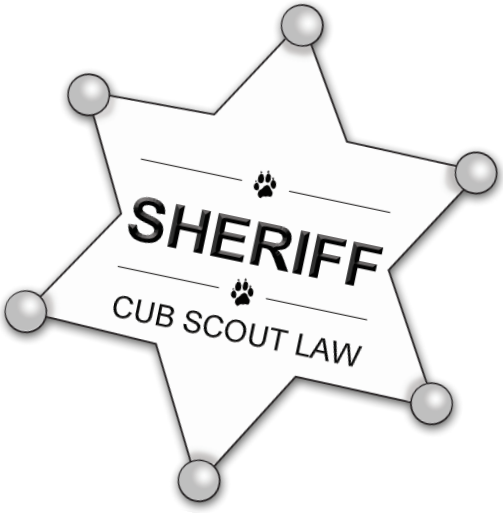

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Beyond the Badge

The Great Salt Lake Council offers many activity and trail patches that can be earned in conjunction with working on rank advancements from Tiger Cubs through Webelos. They provide opportunities to learn and grow, all while having FUN.

Where to Look, you ask?

The Council prints a booklet that lists National Cub Scout Awards and Great Salt Lake Council Activity and Trail Patch information. This is updated yearly and can be purchased at the Council Service Center. Patch information is also available by visiting the Council website at www.saltlakescouts.org. Once on the home page select **programs**. Click on the link for Cub Scouting. From there select the link for Rank Advancements and then click the link for Activity and Trail Patches. Each patch has information on the requirements and can be printed for use in planning and executing your activity.

The Council Activity and Trail patches offer field trip opportunities for Cub Scouts to learn about history, science, nature and animals. They can also learn about their communities and the world around them. Note that some patches, such as Wheeler Farm or Hogle Zoo, have additional costs but most do not. Earning the patch is a bonus to the experience and gives the boys recognition as well.
Utah National Parks Council offers two patches for Cub Scouts: Utah National Monuments patch and the Utah National Parks patch. Information is available from the Utah National Parks Council store located in Orem, UT.

Belt Loops and Pins

Belt Loops are awarded to Cub Scouts completing the three belt loop requirements in either an academic subject or a variety of sports. Academic belt loops are gold, Sports belt loops are silver, except for Archery and BB Gun Shooting belt loops, which are bronze. Belt loops are worn on the Cub Scout belt.

Pins are awarded to Cub Scouts who put forth extra effort and continue participating in an academic or sports area meeting the requirements specific for each pin. Pins typically require completion of the corresponding belt loop plus 5 or 6 additional, more challenging requirements.

The Academic and Sports letter can be used to display pins on a sweater, jacket or a patch vest. Academic and Sport pins are not attached to the uniform.

Webelos, Belt Loops and Pins

When it comes to Cub Scouts earning belt loops and pins, there are some that should not be earned until the boys are actually in Webelos. The belt loops and pins work in conjunction with certain Activity Badge requirements in the Webelos handbook. Pictures of the belt loop are shown at the end of the information section.

Page 72 of the Webelos manual:

"If your work on an activity badge requires you to earn an Academic or Sports belt loop or pin, previous work done as a Tiger Cub or Cub Scout won't count. You must earn the belt loop or pin again while you are a Webelos Scout for it to count toward the activity badge."

The following activity badges give you the choice of earning a belt loop or pin as part of the badge requirements:

Aquanaut: Swimming; **Athlete:** Physical Fitness; **Artist:** Art; **Communicator**: Computers, Communicating; **Engineer:** Math; **Family Member:** Heritages; **Geologist:** Geology; **Natrualist:** Wildlife Conservation; **Scholar:** Language, Math, Chess; **Scientist:** Weather, Astronomy; **Showman**: Music; **Traveler:** Geography, Map and Compass

Activity Badges that require belt loops to be earned as part of the requirements for completion of the badge:

Citizen: Citizenship; **Sportsman**: 2 individual sports and 2 team sports

New belt loops have been added providing additional opportunities to learn new skills and knowledge. Information on all belt loops and pins can be found on the Council website at saltlakescout.org. Go to the website, click the link for programs, then click Cub Scouts and then click on rank advancements. Once in rank advancements you will see the link for Sports and Academics.

Archery and BB Gun Shooting belt loops can only be earned at Council Cub Scout Day camps. You the leader, must arrange ahead of time for your boys to attend these activities.

Note: some of these belt loops can be earned at Council events like Scout-o- Rama. Call your local council to find out which booths at the Scout-o-Rama will be offering belt loop activities.

Field Trips and Going Beyond the Badge

Rhodes Dough	Hill Air Force Base	Clark Planetarium
Energy Solutions Center	LDS Family History Library	Children's Museum
Miller Motor Sports Park	LDS Church History Museum	Local publishing companies
REAL Soccer	Salt Lake Arts Center	Coca-Cola Bottling Co.
Utah Food Bank	Local candy makers	Libraries
Local Radio stations	Brick companies	Flight Park in Draper
Local TV stations	Cabinet companies	Local Historical Society
Humane Society of Utah	Rocky Mountain Power	UTA
SL County Animal Shelter	Questar Gas	Hale Center Theater
Cream of Weber	Tracy Aviary	Home Depot
Local Fire Department	Utah Pioneer Museums	Lowes
Trans-Jordan Landfill	Young Electric Sign Co.	Deseret News
Salt Lake Valley Landfill	Local grocery stores	Salt Lake Tribune

Field trips can be a fun way to expose the Cub Scouts to many different places and offer exciting things to learn. Some have fees but most are free. Listed below are suggestions, but the sky is the limit when it comes to ideas and the boys might have some of their own that will provide a great experience.

Lowes and Home Depot offer craft projects for Cub Scouts. Contact your local store for information on dates and times.
Information for the Flight Park can be found at www.uhgpga.org. Also check out www.utah.com.

Remember to call ahead and schedule an appointment, check for fees charged and note the contact information. Just as in den meetings, boys and leaders should always be in uniform when on a field trip or outing. Field trips can be fun but we also want everyone to be safe. Remember to always have the proper field trip permission slips and medical forms for each person with you. Two deep leadership is a must for all field trips and don't forget that at least one adult must have completed Youth Protection Training. If you are traveling outside the Great Salt Lake Council boundaries you must file a Tour Permit with the Camp desk.

Fun With Den and Pack Meetings

Sometimes coming up with creative ideas for the meetings is really difficult. There are many websites that offer numerous creative ideas and activities.

For example: Crazy and Unique Holidays:

June 2nd is National Donut Day, Bubba Day, and Rocky Road Day

July 10th is Teddy Bear Picnic Day

September 21st Miniature Golf Day

There are also week and month long observances. If you can incorporate these into activities for belt loops or patches, you will have the boys excited to come for more.

Here are a few websites that you can use

thinkfinity.org

holidayinsights.com

pinterest.com

There are also many scout related websites if you use keywords in your search engine. If you have your own ideas, GREAT! It is all about going above and

BEYOND THE BADGE!

Citizenship and Service Activities

Citizenship

Contributing Service & showing responsibility to local, state, & national communities. Cub Scouts will express good citizenship when they learn and honor their heritage and emblems of our country, showing their patriotism by singing songs, respecting our flag, and giving selfless service in the community.

Activity suggestions:

- ✓ Learn more about the constitution and about the **lives of the founding fathers**. Obtain books from your local library about the constitution and about some of the men who helped write it, such as George Washington, Benjamin Franklin, etc. Review their character and hold these men as revered role models. They will inspire the boys to adopt their moral character. *Bear 3 A,B*
- ✓ Participate in community and national Constitution celebrations
- ✓ Have the boys learn about and appreciate their roots and heritage.
- ✓ Make arrangements to see government in action by visiting: *Tiger E49,*
    - A. A courthouse and watch a trial
    - B. A town or city government meeting
    - C. A school board meeting
    - D. A school county government meeting
    - E. A session of your state legislature
    - F. A session of one of the houses of Congress

- ✓ Learn patriotic songs and sing them as a den. Discuss the meaning of the songs. *Wolf E 11 A, B*
- ✓ Write down your den rules and make a "Den Constitution". Have all members sign it and display it for a reminder.
- ✓ Learn the names, phone numbers and email addresses of the elected official who represents you in Congress, at your state legislature, and in your community.
- ✓ Visit historical sites in your community. *Bear A 3C,D*
- ✓ Exercise you citizen ship by encouraging the boys to:
    - A. Vote in elections

B. Run for office
C. Serve on community boards or committees
D. Staying informed on important local, state, and national issues
E. Expressing your opinions to your government leaders
F. Writing a letter or email to the editor of a local newspaper
G. Help prevent and report crime in your neighborhood

Note Many of these activities will earn the boys the **American My Home and Hometown Discovery Patches.**

Service Activity suggestions:

"*Volunteerism—freely-given service to others—is a powerful aid in our struggle to forge and* ***maintain strong communities****. The answer, I believe, is found in this simple truth:* ***Service drives out selfishness, which is the eternal enemy of good.***" -Alexander B. Morrison

"The good turn will educate the boy out of the groove of selfishness."

-Lord Baden-Powell

- ✓ If meeting in a community or church building have the boys clean and beautify your meeting place. They can polish benches, vacuum floors, empty trashcans, pick up trash, clean windows, etc.
- ✓ Going around the neighborhood and pick up trash
- ✓ Visit the old in your neighborhood: help with household chores or weed the garden, etc.
- ✓ Visit the Bishop's store house and help stock the shelves. (Downtown shows a video first)
- ✓ Take a field trip to the Humanitarian center and take a guided tour.

  1665 Bennet Road, Salt Lake City,UT 84104 –must see! (801) 240-1597

  Need to be 12+ to participate in a service project, service projects require an appointment and are usually booked up months in advance.

- ✓ Volunteer at local food pantry ex. Bountiful food pantry Address:480 East 150 North Bountiful, UT 84010-3501
  Phone: (801) 299-8464
- ✓ Volunteer at Red Butte Gardens. The younger boys can help out with the horticulture department. They have staff there that will guide and demonstrate. Contact: Meghan Eames, Volunteer Coordinator, volunteers@redbuttegarden.org, 801-585-5688

- ✓ Look around your community. What needs or challenges do you see or hear about? Ask friends in other churches about the service projects in which they are involved. In most metropolitan areas of the United States, you can **dial 211** for ideas on how you can serve in your own community.

INTERESTING FACTS:

Declaration of Independence

"We must all hang together, or, assuredly, we shall all hang separately." Benjamin Franklin at the signing of the Declaration of Independence, July 4, 1776

Have you ever wondered what happened to the 56 men who signed the Declaration of Independence?

Five signers were captured by the British as traitors, and tortured before they died. Twelve had their homes ransacked and burned. Two lost their sons serving in the Revolutionary Army; another had two sons captured. Nine of the 56 fought and died from wounds or hardships of the Revolutionary War. They signed and they pledged their lives, their fortunes, and their sacred honor. What kind of men were they?

Twenty-four were lawyers and jurists. Eleven were merchants, nine were farmers and large plantation owners; men of means, well educated. But they signed the Declaration of Independence knowing full well that the penalty would be death if they were captured.

Carter Braxton of Virginia, a wealthy planter and trader, saw his ships swept from the seas by the British Navy. He sold his home and properties to pay his debts, and died in rags. Thomas McKeam was so hounded by the British that he was forced to move his family almost constantly. He served in the Congress without pay, and
his family was kept in hiding. His possessions were taken from him, and poverty was his reward. Vandals or soldiers looted the properties of Dillery, Hall, Clymer, Walton, Gwinnett, Heyward, Ruttledge, and Middleton. At the battle of Yorktown, Thomas Nelson, Jr. noted that the British General Cornwallis had taken over the Nelson home for his headquarters. He quietly urged General George Washington to open fire. The home was destroyed, and Nelson died bankrupt. Francis Lewis had his home and properties destroyed. The enemy jailed his wife, and she died within a few months. John Hart was driven from his wife's bedside as she was dying. Their 13 children fled for their lives. His fields and his gristmill were laid to waste. For more than a year he lived in forests and caves, returning home to find his wife dead and his children vanished. A few weeks later, he died from exhaustion and a broken heart. Norris and Livingston suffered similar fates. Such were the stories and sacrifices of the American Revolution. These were not wild-eyed, rabble-rousing ruffians. They were soft-spoken men of means and education. They had security, but they valued liberty more.

Did you know ...

Not everyone wanted the bald eagle as the national bird? Benjamin Franklin stated, "He is a bad moral character. He does not get his living honestly."

Franklin thought the wild turkey was the perfect illustration of American values with it's productive habits and mild disposition, virtually no one agreed with him.

Closing Ceremonies

Lady Liberty:

Divide audience into three parts. Assign each group a part to perform when designated word is read in the story.

America, American: "Freedom"

France, French: "Friendship"

Statue: "Lady Liberty"

Years ago. The people of ***France*** wanted to show that they were friends with the ***American*** people. It was decided a ***statue*** would be built and put on Bedloe Island in New York harbor, Mr. Bartholdi a ***French*** sculptor, was asked to design the ***statue***. The school children and people of ***France*** gave hundreds of centimes and francs (like our pennies and dollars) to help pay for the ***statue***. It was finished in ***France*** in May 1884. The ***statue*** was packed in 214 crates and set on a ship sailing toward the ***America*** from ***France***. But her home was not ready for her. The people in ***America*** did not understand that it was a gift to all the ***American*** people. There was nothing for the ***statue*** to stand on. Mr. Pulitzer, a newspaper editor, wrote in the newspaper and asked for donations. This time, the schoolchildren and people of ***America*** sent in their dimes, nickels and pennies. After what seemed a long time, there was enough money to build a pedestal for the ***statue*** to stand on. Mr. Richard Morris Hunt designed the pedestal. On October 28 1886, the last rivet was driven and the ***statue*** was seen in New York harbor shining through rain and mist.

During the 1970's, a campaign was started by the ***American*** people to raise funds to restore the ***statue.*** With the money given by the children, teens, parents, and senior citizens, the restoration work started in 1984 and it took two years to finish. The newly restored ***statue*** opened to the public on July 5, 1986, during Liberty Week, which celebrated her centennial. The ***American*** president presided over the rededication with the ***French*** president in attendance.

Still fastened on the pedestals inside wall is a small bronze plaque; it has on it a poem written by Emma Lazarus telling how the ***American*** people truly feel; the love they have for freedom and liberty. Part of the poem reads

Give me your tired, your poor

Your huddled masses yearning to breathe free,

The wretched refuse of you teeming shore,

Send these, the homeless, tempest-tost to me,

I lift my lamp beside the golden door.

Note History correction see http://urbanlegends.about.com

Dr. Jim Haskins… says that what stimulated the idea for the creation of the statue initially was the part that Black soldiers played in the ending of Black African Bondage in the United States. It was created in the mind of the French historian Edourd de Laboulaye, chairman of the French Anti-Slavery Society, who, together with sculptor Frederic Auguste Bartholdi, proposed to the French government that the people of France present to the people of the United States through the American Abolitionist Society, the gift of a Statue of Liberty in recognition of the fact that Black soldiers won the Civil War in the United States.

American's Creed

Personnel: Color guard, Webelos Scouts

Arrangement: The colors are retired silently as the creed is repeated.

WEBELOS SCOUT 1: In 1917, William Tyler Page created the American Creed. It was adopted as the official creed of the United States in 1918.

WEBELOS SCOUT 2: As we retire the colors tonight, please repeat after me:

As an American,

I believe it is my duty to my country,

To love it

To support its Constitution

To obey its laws

To respect its flag

And defend it against all enemies.

(color guard retires the colors silently as the creed is read**.)**

Holiday Pledge of Allegiance

Arrangement: A cub scout, den chief, or adult reads the lines for the narrator and the audience reads the other lines together, or has a cub scout read. Distribute the ceremony beforehand.

NARRATOR: I pledge allegiance
AUDIENCE OR SCOUT: At this joyous time of year
NARRATOR: to the flag
AUDIENCE OR SCOUT: A symbol of unity
NARRATOR: Of the United States of America
AUDIENCE OR SCOUT: Where we join together in peace
NARRATOR: And to the Republic for which it stands
AUDIENCE OR SCOUT: Where people do the best to help each other
NARRATOR: One nation under God
AUDIENCE OR SCOUT: Where we have freedom to worship in our own way
NARRATOR: Indivisible
AUDIENCE OR SCOUT: We will stand strong, giving respect to others
NARRATOR: With liberty and justice for all
AUDIENCE OR SCOUT: Where people of all races and faiths can experience true fairness
NARRATOR: Lets remember all our blessings as we pledge our allegiance to the flag.

Yankee Doodle/Patriotic Poetry
I Am The Flag

I am the flag of the United States of America. I was born on June 14, 1777, in Philadelphia. There the Continental Congress adopted my stars and stripes as the national flag.
My thirteen stripes alternating red and white, with a union of thirteen white stars in a field of blue, represented a new constellation, a new nation dedicated to the personal and religious liberty of mankind.
Today fifty stars signal from my union, one for each of the fifty sovereign states in the greatest constitutional republic the world has ever known.
My colors symbolize the patriotic ideals and spiritual qualities of the citizens of my country.
My red stripes proclaim the fearless courage and integrity of American men and boys and the self-sacrifice and devotion of American mothers and daughters.
My white stripes stand for liberty and equality for all.
My blue is the blue of heaven, loyalty, and faith.
I represent these eternal principles: liberty, justice, and humanity.
I embody American freedom: freedom of speech, religion, assembly, the press, and the sanctity of the home.
I typify that indomitable spirit of determination brought to my land by Christopher Columbus and by all my forefathers - the Pilgrims, Puritans, settlers at Jamestown and Plymouth.
I am as old as my nation.
I am a living symbol of my nation's law: the Constitution of the United States and the Bill of Rights.
I voice Abraham Lincoln's philosophy: "A government of the people, by the people, for the people."
I stand guard over my nation's schools, the seedbed of good citizenship and true patriotism.
I am displayed in every schoolroom throughout my nation; every schoolyard has a flag pole for my display.
Daily thousands upon thousands of boys and girls pledge their allegiance to me and my country.
I have my own law—Public Law 829, "The Flag Code" - which definitely states my correct use and display for all occasions and situations.
I have my special day, Flag Day. June 14th is set aside to honor my birth.
Americans, I am the sacred emblem of your country. I symbolize your birthright, your heritage of liberty purchased with blood and sorrow.
I am your title deed of freedom, which is yours to enjoy and hold in trust for posterity.
If you fail to keep this sacred trust inviolate, if I am nullified and destroyed, you and your children will become slaves to dictators and despots.
Eternal vigilance is your price of freedom.
As you see me silhouetted against the peaceful skies of my country, remind yourself that I am the flag of your country, that I stand for what you are - no more, no less.
Guard me well, lest your freedom perish from the earth.
Dedicate your lives to those principles for which I stand: "One nation under God, indivisible, with liberty and justice for all."
I was created in freedom. I made my first appearance in a battle for human liberty.
God grant that I may spend eternity in my "land of the free and the home of the brave" and that I shall ever be known as "Old Glory," the flag of the United States of America.
- **Ruth Apperson Rous**

see disk for more Citizen & Service ideas

Fun for the Family

Developing Character In Your Family through Adventure Learning

The BSA Fun for the Family Program is broken down in 5 different categories that work with the Scouting Program to help the families and scouts learn the 12 Core Values, become more familiar with the program and help the families be more involved with scouting program and the advancement of the scout.

The 5 categories are:

1- Shaping Your Family Identity:

The family is the basic unit for nurturing physical, social, intellectual, emotional, spiritual, and ethical development of an individual. Family members should know which values are encouraged and practiced by the family. Knowing these values is essential if the nurturing is going to be healthy and adaptive. In achieving this objective, the first step in family development is shaping who the family is and learning what the family represents.

2- Developing Personal Skills:

A family is only as strong or successful as the people in it, so the second step in family development is to identify and strengthen the skills of its members. Of course, family members will have room for improvement in some areas; paying special attention and care to addressing these areas will encourage personal growth. Focusing on what one does well is a positive way to acknowledge what areas need work. Talents and skills can be showcased and practiced.

3- Building A Family Team:

The family should work together to achieve common goals and objectives. Members must learn, lead, follow, and contribute to the family welfare. This cooperation creates a sense of belonging and empowerment for members to participate in both challenges and rewards. The objectives are to learn respect for leaders and followers to take responsibility for one's self and others, and to adopt appropriate values while rejecting inappropriate behaviors.

4- Connecting With Your Community:

Leaning to share one's personal and family success with others in an affirming

way to discover one's purpose in life. Therefore, putting the family's beliefs into actions that benefit others will solidify learned values. Activity in the community will teach humility, as well as pride, in helping others. Family members will learn that serving others can be rewarding, fun, and worthwhile.

5- Facing Family Challenges:

At one time or another, every family will face challenges. These trials may be minor or considerable, depending on the circumstances that surround the family. Individual and family strengths of character may be tested numerous times. How one learns to cope and solve problems will become the basis for facing future life challenges, and practice can occur with a supporting family. Experience is a wonderful teacher of what tools are needed, and how they can be used effectively in facing future challenges.

In order to help families and scout leaders I have listed below the different core values along with activities in the Fun for Family program with possible requirement, achievements or patches that the boys can earn along the way.

	FAMILY FUN Area & Activity #	WOLVES	BEARS	WEBELOS
JANUARY POSITIVE ATTITUDE	1K 2J 2L 3M 4M 5C 5I	Ach. #6 Ach. #8	Elec. #8 Elec. #21	Family Member, Scholar
FEBRUARY RESOURSEFULNESS	1I 2H 2O 3F 3N 4O 4P 5B	Ach #4 Elec. #3 Elec. #5 Elec. #8 Elec. #17	Ach. #11 Ach. #21 Ach. #22 Elec. #3 Elec. #4 Elec. #7 Elec. #10 Elec. #11	Showman, Forester, Craftsman Engineer, Scientist, Traveler
MARCH COMPASSION	1L 2E 3Q 4C 4K 4N 5R 5S	Ach. #10 Elec. #22 Donor Awareness Patch	Ach. #24 Elec. #16	Family Member, Communicator
APRIL FAITH	1C 1D 1M 2P 3B 3O 4S 5G	Ach. #11	Ach. #1 Ach. #2	Faith in God
MAY HEALTH & FITNESS	1H 2C 2I 3H 3D 4A 5K	Ach. #1 Ach #3 Ach #7 Ach. #8 Elec. #7 Elec. #16 Elec. #20	Ach. #15 Ach. #16 Ach. #23 Elec. #19 Elec. #20 Elec. #25	Naturalist, Sportsman, Aquanaut, Athlete, Fitness
JUNE PERSERVERANCE	1C 1Q 2M 2R 3L 3P 4H 5L	Ach. #6 Elec. #3 Elec. #12 Elec. #15 Elec. #21	Ach. #20 Ach. #21 Elec. #9 Elec. #12 Elec. #13 Elec. #22	Scholar, Athlete, Aquanaut Engineer, Fitness, Scientist

JULY COURAGE	1C 1F 1N 2Q 3I 4I 5M 5Q	Ach. #12 Elec. #2 Elec. #11 Elec. #16 Elec. #20	Ach. #12 Ach. #15 Elec. #5 Elec. #8 Elec. #21	Readyman, Artist, Showman
AUGUST HONESTY	1E 2F 2G 3A 4D 4R 5Q	Ach. #9 Ach. #11 Ach. #12	Ach. #7 Ach. #18	Citizen, Family Member
SEPTEMBER COOPORATION	1A 1J 2B 3D 3R 3S 4F 5D	Ach. #10 Elec. #2 Elec. #4 Elec. #9 Elec. #18 Elec. #20	Ach. #10 Ach. #12 Ach. #13 Ach. #15 Ach. #23 Elec. #18	Sportsman, Citizen
OCTOBER RESPONSIBILITY	1P 2D 2K 3E 3G 4L 5E	Ach #4 Ach #5 Ach #8 Ach #7 Ach #9 Elec. #13 Elec. #14 Elec. #23	Ach. #6 Ach. #9 Ach. #11 Ach. #13 Ach. #14 Ach. #17 Ach. #24 Elec. #6	Family Member, Handyman Craftsman Outdoorsman
NOVEMBER CITIZENSHIP	1B 2A 3C 4G 4J 4Q 5H 5P	Ach. #2 Elec. #11	Ach. #3 Ach. #7 Elec. #15 Elec. #23	Citizen, Forester, Traveler
DECEMBER RESPECT	1G 1O 2N 3I 4B 4E 5A 5F 5J 5N	Ach #2 Ach #4 Ach #7 Elec. #1 Elec. #6 Elec. #9 Elec. #10 Elec. #14 Elec. #18 Elec. #19	Ach. #4 Ach. #5 Ach. #6 Ach. #8 Ach. #14 Ach. #19 Ach. #20 Elec. #1 Elec. #2 Elec. #14 Elec. #17 Elec. #24	Naturalist, Communicator, Readyman, Naturalist, Forester Geologist, Outdoorsman

Find the Fun for Family booklet at your local BSA Scout Shop. It will have all the steps, requirements and forms needed for your family to receive the Family Award.

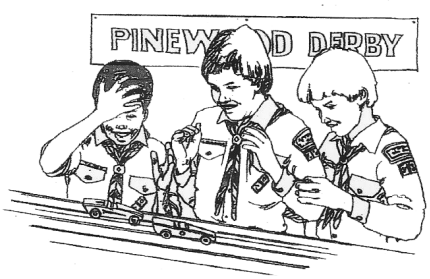
Fun With Derbies

"Gentlemen! Start your engines!"

With that famous invitation to race from the Indianapolis Speedway, the starter of a local Cub Scout Pinewood Derby could generate in the young car builders and owners the same excitement as found in that more famous race.

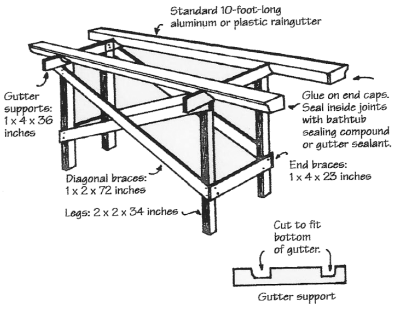
Pinewood Derbies are only one of the exciting race challenges found in the life of an active Cub Scout. Building your own race car, space vehicle, or regatta boat opens the way for Cub Scouts to exhibit their creativity while having fun.

The first Pinewood Derby was held over 60 years ago in 1953 by Cub Scout Pack 280 of Manhattan Beach, California. Don Murphy was the Cubmaster of that pack and he came up with the concept and rules for the father-son project. He said "I wanted to devise a wholesome constructive activity that would forge a closer father-son relationship and promote craftsmanship and good sportsmanship through competition.



When the race began, Pack 280 ha seven dens and totaled 55 Cub Scouts. In October, 1954 *Boys' Life* publicized the event and offered plans for the track and car which featured "four wheels, four nails, and three blocks of wood." Little has changed in the Pinewood Derby since that time. Since then an estimated 48 million sons and fathers (mostly) have participated. Every year more than a million boys and parents team up to carve, decorate, weigh, adjust, fret over, and finally race a Pinewood Derby car. Cub Scout Pinewood Derby racing has been adopted by the Girl Scouts, Awana Grand Prix, Royal Rangers, Kub Kar Rally, Shape'n Race Derby and even the WIRL or Wood Car Independent Racing League.

So what then is the purpose of all this racin' fun in Cub Scouts. Well that is easy; its having FUN! Actually the purpose of the Pinewood Derby is to help the Cub Scout build a team relationship with their parent or helper, experience the sense of accomplishment and the excitement of competition, learn good sportsmanship, and to have FUN!



But how does all this excitement work and come together for an exciting event for the boys. It comes from the leadership and the experience and knowledge of the leaders. Well, you say, I have never done anything like this before. Relax, someone has and y9u can get plenty of help from accomplished and knowledgeable Pinewood Derby event planners. But to get you revved up here are some great ideas useful for a satisfying racing event.

PINEWOOD DERBIES

When planning a Pinewood Derby, be sure to start in advance and consider using a committee. They can help make the event a success and take a lot of weight off the Cubmaster and the Cub Committee Chair. Additionally, getting more parents involved helps get the boys excited as well. Here then are some committee ideas useful in past situations:

Chairman – Every successful event has a chairman to direct planning, check times and dates, and generally be a go-to type if problems arise. This person is responsible for the committee, needs to be organized and motivated for success. Two or three meetings is probably not a bad idea.

MC – Master of Ceremonies or Announcer at the event. This could be the Cubmaster or someone with a flair for on stage work.

Rules Team – This gang creates, approves, and distributes the rules of car construction and race procedures. A Sponsor Committee could find sponsors in the community for each car and donate prizes for the winners, possibly raffle goodies or even take care of decorations.

Equipment Team – This group could be one team or divided as manpower allows. A Construction Clinic team could offer a night or afternoon prior to the race to give scouts a chance to get ideas on building their cars. A Track set-up team helps relieve some of the pressure on the Cubmaster concerning the set-up of the track and other necessary physical needs.. A Registration Team could be designated to weigh in the cars, give them a number, record this information and, if necessary, hold on to the cars until the race. A Decorations Team might be useful in adding a spark to the evening and an official Starter helps maintain consistency in the races. A designated group of official leaders could be finishers

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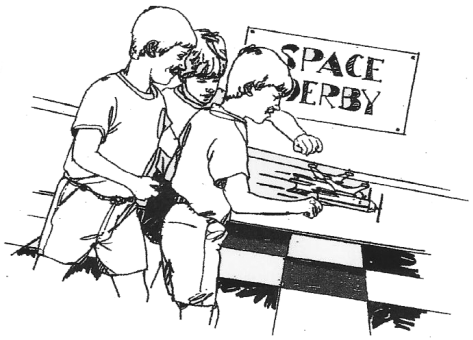

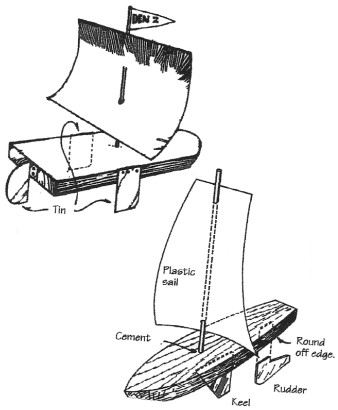

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Memorable Blue & Golds

Blue & gold Theme Ideas from insanescouter.org

Snoopy
Dog houses, Peanuts' characters, stuffed dogs, dog biscuits/bowls

Circus
Tent/canopy, balloons, cotton candy, popcorn, three rings, parade, aerial wire, clowns, juggling, wagons

Monopoly
Chance cards, jail, play money, houses/hotels, properties, pawns

Dalmatians
Dogs, leashes, fire hydrant, classic car, spots

Baseball
Positions, ball/bats, bases, diamond, stadium, scoreboard, pennants

Football
Goalposts, pom-poms, yard markers, helmets, balls

Olympics
Medals, trophies, 5-ring symbol, theme music, 3x5' flags, award stands, torch, events, countries

Music
Instruments, notes, albums, staff, music stands

Tools/Building
Tools, construction, saw horses, wheelbarrows, tape measure, hard hats, wood, metal, trucks, tool boxes

Gardening
Tools, wheelbarrows, plants, flowers, hoses, gloves

Indian Lore
Teepees, bows/arrows, artifacts, buffaloes, dream catchers, animal hides, drums, totem poles, horses, peace pipes, campfires, tomahawks

Trains
Station, models, luggage, tickets, conductor, sound effects, tracks

Patriotic
Flags, eagles, bunting, campaigns, town crier, 1776, scroll

US Presidents
Silhouettes, flags, buttons, slogans, band music, donkeys, elephants, constitution, quill pens

Country Store
Dry goods, barrels, candy jars, sacks, counter, prices, crates, lanterns, checkers

Military
Ranks, symbols, medals, uniforms, camouflage, targets

Medieval
Banners, armor, knights, castles, jousting, dragons

Pirates
Ships, treasure chests, Jolly Roger, skull/crossbones, eye patch, gold doubloons, maps, parrots, water, cannons

Kites/Balloons
Baskets, sandbags, clouds, trees, scenery, various shaped kites

School
Chalkboards, report cards, apples, rulers, dunce cap, letter charts, globes, houses, playground, bell

Bees
Hives, honey, clover, flowers, cloches, honeycomb

Highways
Road maps, cars, traffic signs, billboards, gas station, roads made of black paper with adding machine white tape in center, Burma signs

Computers
Function keys, stylized letters, continuous paper, disks, terms, monitors, zeros and ones

Noah's Ark
Ark, animals, rainbow, dove, water, raindrops

Birdhouses
Birds, branches, nests, sound effects, twigs, birdseed, birdbaths, bird feeders

Library
Books, stands, shelves, carts, titles, magazines, card catalogue, Dewey Decimals

Western
Cattle, brands, irons, campfires, chuck wagons, rail fence, hay bales, wood wheel

Farms
Barns, tractors, implements, hay bales, silos, fences, animals, pies

Jungle
Animals, trees, bushes, ferns, sound effects, hanging vines, Tarzan

Luau
Palm trees, mats, low tables, pig roast, Mu Mus, leis, Hawaiian music, pineapples, coconuts, volcanoes, tikis, hula skirts, canoes, surfboards

Southwest
Pueblos, Indian symbols, music, desert, cactus, rocks/canyons, sunsets

Occupations
Teaching, preaching, healing, transmitting, building, flying, growing

Oriental
Origami, chopsticks, silk, characters, artifacts, videos, kimonos, hats

Fish
Tissue fish, water/waves, streamers, underwater, reefs, corals, fishnets, lures, poles/hooks, bobbers, boats

Send the Light
Lighthouses, rocks, waves, blinking lights, signal flags, Morse code

Valentine
Hearts, candy, ribbons/bows, valentines, flowers, cupids

Christmas
Trees, angels, snowflakes, snowmen, Wiseman, gifts, ornaments, carols, candles, stables/mangers, gingerbread men, colonial pineapple, advent wreaths, bells

Anytime
Create life-size cut-outs of your Cubs. Roll out craft paper on floor, trace around each, cut out and have them decorate it. Try action poses for added interest.

Boys Club
Clubhouses, "boys only" signs, the international "no" sign over a girl silhouette, male baking contest

Outer Space
Rockets, stars, planets, aliens, spacesuits, moon rocks, mission control panel

Around the World
Countries, Cub promise in other languages, flags, traditional costumes, artifacts, songs

Disney
Characters from movies, videos, movie posters, pictures from color books, tiny toys from fast food restaurants

Innovative ideas for a Cub Scout pack's blue and gold banquet. Readers offered an assortment of ideas on location for the banquet, methods of serving, and ceremonies.
scoutingmagazine.org

D.P. should answer the questions: What is a blue and gold banquet to you? What do you want it to be?

The committee should select a fun theme. The theme helps focus thinking and keeps each year's banquet fresh and creative. Plan the food and entertainment around the theme.

Should the meal be catered or potluck? Does the theme support one or the other? We have had our best luck with self-catering in which a small team of parents cooks or buys everything within a budget, and the team shares the profits for their efforts. Another pack in our area makes box lunches and swaps them.

What about location? I urge going outside the usual meeting place. It makes the occasion feel much more special.

For the program, you can usually fit in an awards ceremony or a Webelos graduation but generally not both. Select one and plan a separate and special time for the other. Put strict time limits on speeches and announcements and be selective in entertainment. Leave them wanting more!

M.A.
Omaha, Neb.

In 10 years of Scouting with my three sons, I have been to my share of blue and gold banquets.

As with all Cub Scouting events, remember it's for the Cubs, not the leaders. Decorations made by the Cub Scouts have meaning; those made by adults do not, no matter how good they look.

The evening's program should be kept short and sweet. Too often, even the best programs seem to drag on for what seems like forever.

The most memorable banquet I've attended was when we invited former Cub Scouts who had gone on to become Eagle Scouts. One Eagle Scout was asked to represent each decade since the 1950s, when our pack was chartered. The Eagles were asked to speak briefly about what Scouting has meant to them. Their responses were different, but, from the lawyer to the high school student, they all made us proud of the organization we were representing.

KISMIF: Keep It Simple, Make It Fun.

P.S.
Lexington, Mo.

We spice up our blue and gold banquet with a computerized slide show of the pack's activities. We borrow equipment to project the presentation onto a large movie screen in the school cafeteria where we hold the banquet.

The keys to our success are 1) we use good photos, with cropping that emphasizes the action, 2) we select music to complement the action, and 3) we try to make sure everyone in the pack is included and recognized.

We end the slide show on an upbeat note, then follow through with our Friends of Scouting (FOS) presentation. This year, we almost tripled our donation total and became the highest FOS donor unit in our district.

M.D.D.
Midwest City, Okla.

Blue and gold banquets are supposed to be one of the highlights of the year for Cub Scouts, but I cannot tell you how many times I have seen a boy's long face because he got to the buffet table too late to get his favorite food.

That is, until we started having an ice cream social instead of a full-course dinner for the blue and gold banquet. The pack provides the ice cream, and the dens are assigned to bring the toppings. Now there are miles of smiles for blue and gold banquets because each boy gets his favorite treat.

B.T.
Mount Pleasant, Iowa

One of the most exciting things at our blue and gold banquets has been the table decorations. Each year I collect empty cans—small juice cans for Tiger Cubs, soup cans for the Wolf and Bear Cub Scout dens, and larger spaghetti sauce cans for Webelos Scouts. I fill them with dirt, then top them off with an inch or two of plaster of paris, with a paper clip sticking up in the center.

Each den decorates its can as a table centerpiece and holder for blue and gold balloons. We have had everything from drums and tepees to Stanley Cups. Each den also makes an extra centerpiece for the guest table.

Pack Committee Chairman D.P.
Dearborn, Mich. Arrow of Light ceremony with Webelos Scouts graduating into Boy Scouting at the

blue and gold banquet is indeed special for boys and parents. The Cub Scout Leader How-To Book describes several great ideas for Arrow of Light ceremonies.
We cut an Arrow of Light from a cardboard box and paint the box blue. We make a yellow paper background for the box, put a camping lantern inside it, and turn out the lights. There are always plenty of "Oooohs" and "Ahhhhs."

Once, as a special treat, we asked the chemistry department at St. Cloud State University to give the boys a show they wouldn't forget. Highlights included hammering nails with bananas, exploding grapes, and neon blue and gold liquids flowing through tubes.

I recommend catering the banquet. We had pizza. Catering allows more people to come and just enjoy the festivities. Save the potluck for the end of the school year.

Cubmaster S.H.
St. Cloud, Minn.

We updated our blue and gold banquet this year, using simple table coverings and a few balloon bouquets for decorations. Each den made its own centerpiece with a "Scouting Into the Millennium" theme.

We had a father-son cake bake and auction, which raised $200. The high bid was $14.75 (by my son) for a cake with $10 worth of candy baked in. All cakes were judged for originality, most frosting, best Scouting theme, etc. The boys who took part received patches.

Each den performed a skit, song, or cheer. The banquet was catered, and we charged about $4.50 per person.

We always honor our leaders at the blue and gold banquet. Everyone had fun, and it was the best blue and gold we have ever had.

Committee Chair D.D.
Poplar, Wis.

I was a Cubmaster for three years and have attended a number of blue and gold banquets since then as a Boy Scout leader. The most memorable banquets were those that had a ceremony or special event performed by people in our local council.

I advise checking with the local council's Order of the Arrow lodge to see if they have a ceremonial dance team that might perform at the banquet. Also, older Scout leaders might be invited to share ceremonies and stories they have collected over the years.

If Webelos Scouts are ready to graduate, we always have the ceremony at the banquet. What better time for Webelos Scouts to show off their accomplishments?

I think the meal works best if the pack orders the main dish (fried chicken, ham, or roast beef) and each family brings a side dish.

T.K.
Menomonee Falls, Wis.

Our blue and gold banquet is held on a Saturday afternoon, after a small group of parents and leaders stay up until midnight Friday decorating for the big event. We make a keepsake table decoration for boys and leaders and place cards for family members.

The meal consists of baked chicken (catered), chicken strips, baked potatoes, corn, green beans, and rolls (prepared by the late-night crew), and each family brings its favorite dessert. We charge $2 per adult and $1 per Scout or other child. Our banquet is dedicated to our graduating Webelos Scouts and their families. We invite our brother Boy Scout troop, too.

The Webelos Scouts receive their Arrow of Light awards, graduation certificates, years-of-service pins, and any other awards they qualify for. They then cross over the bridge to join the Boy Scout troop. We recognize our Webelos den leaders with a certificate and show our appreciation with a bouquet of silk flowers. Our blue and gold banquet is not the end of Cub Scouting but the beginning of the trail to Eagle.

Cubmaster T.W.
Redwater, Tex.

We go all out! The blue and gold banquet is our ultimate annual celebration, and we try to make it as memorable as possible.

We have a theme-based banquet, with the Webelos Scouts crossing over into Boy Scouting. One year, for example, we decorated a cardboard pirate ship and had the Webelos Scouts "walk the plank" into Boy Scouting.

With an outer space theme, we had Webelos Scouts cross over to Boy Scouts by putting them inside a "transporter" and "beaming them up" to their new troops. Last year, we had a medieval knights theme and inducted a new Cubmaster by having him pull his sword from a stone.

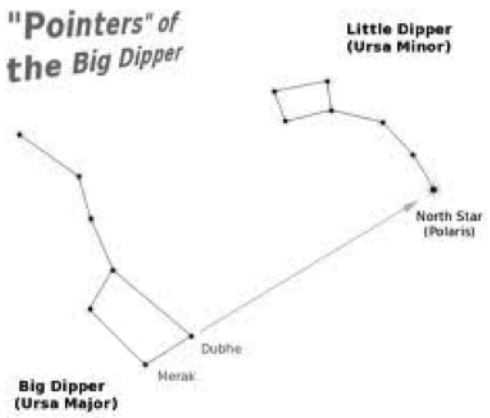
Our banquet is a full meal. Meat and paper goods are provided by the pack, and the dens bring the other goodies. Dens do their own table decorations. Because of various donations, we only spend about $100.

K.H.
New Braunfels, Tex.

Where were You when the Stars Came Out?

Take your den or pack into the outdoors and learn about the stars.

The stars are fabulous. They are a natural source of wonder for children of all ages. Awakening curiosity about the stars can lead you and your cubs on an adventure not only in science, but in mythology, legends, and lore. Children who are exposed to the wonders of the night sky will often develop a life-long love and curiosity for the wonders of nature, the mysteries of science, and the adventures of days gone by.



The Big Dipper

Anytime you talk with kids about the stars, they're sure to mention the Big Dipper. What a great place to begin! Easily the most recognizable grouping in our night sky, the Big Dipper holds a wealth of astronomical goodies.

1. The NAME: Scientific name: Ursa Major means "great bear". Ursa is the Latin word for bear. How awesome that spotting this bear is a requirement for our bear cubs! Different cultures around the world have used different words and descriptions for this shape in the sky. Can you see why we Americans call it a dipper? I wonder what made someone decide to call it a bear. What would you call it if you were seeing it for the first time, and didn't know what its name was?

2. Navigation: for thousands of years people used the sky to find their way. The dipper was one of their most useful tools. Native Americans and pirate captains alike knew the dipper well. The two stars at the end of the dipper are called the pointers, following their line will lead you to *Polaris*, the north star, the only star in the sky that never moves. Depending on the time of year and even time of night, the dipper might be sideways or even upside down in the sky, but the pointers will ALWAYS lead you to the North Star.

3. The Little Dipper: Ursa Minor, the Little Bear is very close to his big brother in the sky, but a lot harder to see. Teach kids its location in the sky by putting the two constellations together on one slide of your pinhole planetarium. The last star in the handle of the little dipper is *Polaris*, the North Star.

4. Visual Acuity: The Big Dipper also features an awesome *binary grouping* of two stars referred to as the "horse and rider". These are the middle star you see in the handle of the dipper. If you look very

closely, you can see a tiny little star (called Alcor) riding on the bigger star (called Mizar-- mee-zahr). Ancient legend says that in order to be selected as an archer for the king, one had to be able to see both of these stars. Can you?

5. Science: Mizar and Alcor may appear to be very close together, but Alcor is actually 3 light years further from Earth than its binary partner. That means it takes 3 years longer for the light from the little star to get here than from the big star. Stars are so far away from us, that by the time their light reaches us, thousands of years may have passed! What a strange and wonderful thought!

Planets

Some of the brightest stars in the sky are actually planets! Ancient navigators knew that the positions of these "stars" would change in the sky the word *planet* comes from Greek and means *wandering star.* The easiest planet to identify is Venus. Because Venus is closer to the sun than the Earth, it is visible either just before the sun comes up, as the *morning star*, or just after the sun goes down, as the evening star. Venus is clearly the brightest star in the sky.

Teach kids the names of all the planets in our solar system, set up a telescope and look at Jupiter-- you can see its moons. Or look at Saturn-- you can make out its rings!

The Moon

Our nearest celestial neighbor is also fun to look at. Try exploring these questions:

1. Why does the moon change during the month? It's simple to demonstrate the moon's phases using a flashlight for the sun, a large ball to represent the Earth, and a small ball to represent the moon. Show your cubs how the orbit of the moon around the Earth changes the way the light shines on it.

2. How would it feel to walk on the moon? Spread the floor of a room with pillows and cover the pillows with a blanket. Attach thick sponges to the bottom of the cubs' feet with rubber bands and let them try a "moon walk". You can also discuss the moon's gravity. A person on the moon will weigh one sixth what he weighs on the Earth. A sixty pound cub will weigh only 10 pounds on the moon. That's about as much as a house cat!

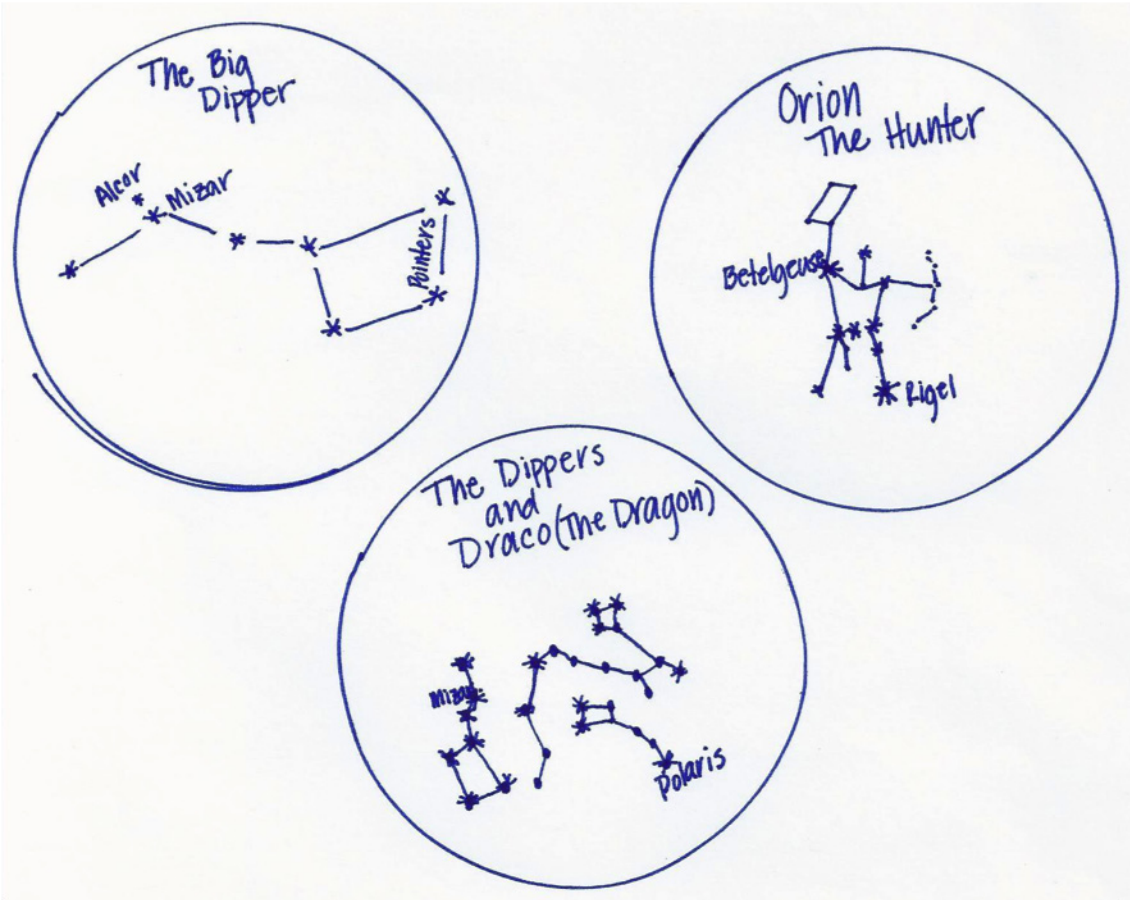
3. What does it take to be an Astronaut? The astronauts have one of the strongest training programs around! It's very important they have strong bodies that can handle the stresses of being in space. Talk with your cubs about the importance of being physically fit. It also takes a keen mind. Astronauts need to be able to think on their feet and solve many problems. Neil Armstrong, the first man to ever walk on the moon, was an Eagle Scout. He embodied all three points of the scout law, he was physically fit, mentally awake, and morally straight!

The Pinhole Planetarium

Materials needed:

Per cub:
1 Potato chip can -with a lid
1 copy of the constellations below
1 sheet of black construction paper
Scissors

For sharing:
A pushpin
Glue Stick
A hammer and one nail



Directions:

1. Each cub glues the white copy of the stars to his sheet of black construction paper.

2. Cut out the circles. It's better for the circles to be too big than too small.

3. Use the pushpin on a carpeted surface to poke holes where the stars are. Make bigger holes for the bigger stars as indicated on the diagrams.

4. Use the hammer and nail to create a viewing hole in the bottom of the can.

5. View the constellations by fitting the circles inside the lid of the can with the white picture toward you. View different constellations by switching the circles. Store your constellations inside the can.

Using technology and a planetarium software package

Slideshow: Bob created his using a free download of powerpoint and google images. Show your boys our galaxy from inside to out. Sun, planets, moon, our solar system including the asteroid belt and comets. Progress to galaxies, nebulae, and the universe. Billions upon billions of stars! Remember to keep things appropriate to the interest level of your cubs. By the way you don't need a projector if your laptop can hook to your television, use that!

Planetarium software: Stellarium is the one we used. Simply google stellarium 11.2 and you can download it free! Look for version 11.2 or higher.

Features:

Location-- window can be set to any city you want, Murray, Stainsbury, West Jordan, or wherever you live. The program will automatically set elevation from sea level….

Time-- can be advanced to any date or time you wish. Try centering on Polaris and show the kids how the stars rotate through the night.

View--Here's where you can set light pollution levels and make the moon look just like it will on any date, including the lunar phase. Change the likeness of the moon. It will show detail and phases. Every night the moon begins its march further to the east.

Bottom Menu:

Labels: Planets, constellations and stars

Atmosphere filter: See what the sky would look like if the atmosphere were not turning our sky blue during the daylight

Constellation art: Turn on artist renditions of the constellations

Zoom: Cool for nebulae (Orion) or Galaxies (pinwheel above the big dipper m101)

Resources and references:

Book:
The Stars: A New Way to See Them H. A, Rey ISBN:0-395-24830-2
Internet:
lunarepublic.com (Maps of the moon)
Spaceplace.nasa.gov
Scijinks.NASA.gov
http://www.kidsastronomy.com/astroskymap/constellation_hunt.htm
Skyandtelescope.com

Cub Scouts go Geocaching

Geocaching is a fun and entertaining activity for many people. If you're interested in taking a group of cubs caching you can probably find a neighbor nearby who knows enough to get you started, and you might even find an expert! This is one activity that you want to practice before you take the kids out. It can be tricky and will almost certainly go better if you know what you're doing (at least a little bit).

What is Geocaching?

Simply put, it's a high-tech game of hide and seek.

Geocaching is an outdoor sporting activity in which the participants use a Global Positioning System (GPS) receiver or mobile device and other navigational techniques to hide and seek containers, called "geocaches" or "caches", anywhere in the world.

A typical cache is a small waterproof container containing a logbook where the geocacher enters the date they found it and signs it with their established code name. Larger containers such as plastic storage containers (Tupperware or similar) or ammunition boxes can also contain items for trading, usually toys or trinkets of little value.

Geocaches are currently placed in over 200 countries around the world and on all seven continents, including Antarctica, and the International Space Station. After more than 12 years of activity there are over 1.7 million active geocaches published on various websites. There are over 5 million geocachers worldwide .

How do you do it?

An integral part of Geocaching is sharing the experience on line. In fact, without the internet, the game would never have started. Cachers around the world post the locations of where their treasures are hidden, and people who find them post their finds and their adventures.

To get started you will need to visit the www.geocaching.com website. This is where you will register yourself as a "geocacher " and find maps and GPS coordinates for caches in your area.

Tools needed: GPS unit or app for your smart phone, pencil, sense of adventure.

Tips for helping Cubs enjoy geocaching

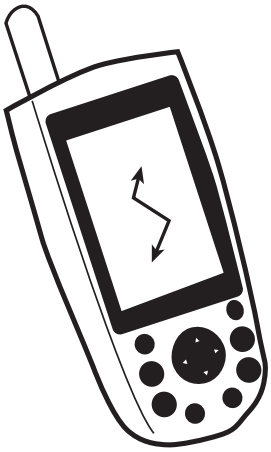
Help them understand the rules. Geocaching is like a secret world they are being given a glimpse of. Teach them to be respectful, always put a cache back where they found it, trades should always be fair and don't show geocaches to kids who don't understand the rules. The cacher who hid it would be disappointed if it were not treated with respect.

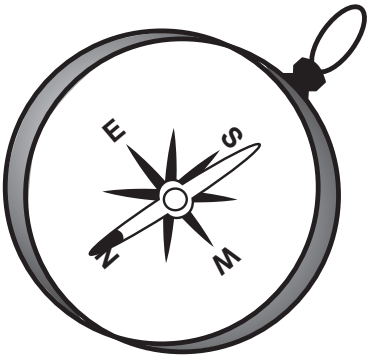
Set up a localized event for the cubs. Use a local park or building where you can hide a few caches of your own without registration--just for the day. Having a variety of treasures to find in a small place is contrived. Geocaching.com requires caches to be at least half a mile apart. But you can plant 5 or 6 in the same location at a den or pack meeting in order to make the hunt fun and not need to hike long distances. For beginners, this is a good idea.

Let the cubs touch. Kids this age are curious and love to explore with their hands. Let them take turns holding the GPS units and make sure everyone gets a chance to examine the treasures they find.

Trade good "swag". "Swag" is what cachers trade in caches they find. It can be tons of fun to have a signature "swag" item that the boys can leave. Some fun examples are small erasers, toy ninjas or aliens, polished stones, foreign coins, etc. Whatever the boys can think up.

Make a travel bug. Travel bugs can be just about anything that has a trackable tag on it so that you can leave it in a cache and when other cachers move it you can track it online with the boys and see how far it has moved. Another option is to make a trackable item and take it with you to track how many caches it has visited with you and how many miles it's traveled.





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Den Leader Specific

Glossary of Terms:

Pack Meeting: held once a month led by the Cub Master usually in the evening, where awards are given and achievements displayed. Boys usually do skits, run on's and cheers.

Den Meeting: held weekly usually at a leaders home or in a public building such as a church, or a recreation center. Boys work on achievements for rank advancement.

Cub Master: Person in charge of pack meetings, gives the awards, announces the upcoming events, and program for the evening.

Den Leader: Two leaders who meet weekly with the boys to work on achievements, do field trips, teach about the flag and help the boys have a fun time.

Cub Scout: boys 7 thru 9 earning the ranks of Tiger, Wolf and Bear.

Webelos Scout: boys who are 10 learning to become Boy Scouts. They earn pins toward their Webelos badge and Arrow of Light.

Committee Chairman: In charge of planning meetings, calling other committee members for rides or help at pack meetings. Coordinates with sponsoring units.

Committee member: Someone who is willing to help: IE pictures, treats, rides, help decorate.

Advancement Chairman: is responsible for picking up the awards and putting them in order, they also keep track of where the boys are at regarding awards.

Training Chair: Helps new leaders to get trained and keeps them up to date on changes.

Youth Protection: On line training for every leader required every two years

Basic Training: training to help leaders learn their job.

Ideas to help Den Leaders:

Use cub bucks to encourage the boys to wear their uniform and bring their books. One buck for each thing. When they have a certain amount reward them with a treat such as a trip to the dollar store or out for an Ice Cream.

Webelos Leader Specific

Things that I wish I had known when I became a Webelos leader:

1. There are 20 pins that the boys can earn and if you are in a one year program you need to plan on 2 a month to complete them all.

2. When you are working on one pin, some of the requirements overlap with another pins (i.e.: artist and craftsman: making something out of clay for artist, and making something useful out of something besides wood for craftsman.)

3. Webelos are beginning to learn the Boy Scout oath, law and sign. This is first step to becoming a Boy Scout. I would suggest you resite these every week in your den meetings instead of the Cub Scout Oath, Law and Sign.

4. There are lots of field trips that will help fill requirements.

5. The pins take a little more work than the badges for the other ranks. Having a plan for the year and for each pin will help you stay on track and get it all done.

6. Not all pins are required for the Webelos badge, Only Fitness, Citizen and one other activity badge from a different activity group. If you are unable to get all of them done in one year, make sure to focus on those pins before any of the others.

7. The Arrow of Light award requires a different set of pins. Most of these pins are out door pins, so you want to try to earn those during the summer.

8. The Arrow of Light also requires visiting the Boy Scout troop your pack feeds into 3 times. I try to scedule more than three throughout the year on a regular basis so everyone will get a chance to make it to 3. One of those meetings needs to be a meeting with the Scout Master and the parents, so instead of having the parents arrange that on their own, think about having a group meeting with all the boys and their parents. It will save everyone time.

Cub Master Leader Specific

What I wish I had known when I first started out in Cub Scouts

In 1987, I received my first assignment in the BSA to be the Cub Master. I was a legend in my own mind. I completed basic training and attended monthly Round Table meetings. I had a good Pack Committee Chairman who made my job easy by tracking the Cubs progress and picking up the awards each month for Pack Meeting.

I ran Pack Meeting like a three ring circus and I was the star of each ring. I had failed to realize that the purpose of Pack Meeting was to highlight the boys and showcase their accomplishments each month. The families came to see their boys be recognized rather than upstaged by the Cub Master. We did Cub Scout cheers for the Cubs receiving awards so I thought I was doing a good job.

Many years of service have helped me realize that every Cub Scout needs to be recognized at Pack Meeting. I accomplish that by incorporating the following activities in our Pack Meeting:

1. Give every boy a chance to perform during the meeting.
2. Cubs conduct opening Flag Ceremony.
3. Cubs present the monthly theme
4. A Cub Scout offers a prayer to open the meeting.
5. A Den may present a skit.
6. Several Cubs may do "run-ons." I even involve parents and siblings in run-ons.
7. Projects completed during the month in Den Meetings should be displayed.
8. One Cub or several may lead a song.
9. The Cubs select a "cheer" or "applause" for their performance.
10. Cubs retrieve the Colors.
11. A Cub Scout offers a prayer to end the meeting.
12. Recognize new boys and their families attending for the first time.
13. Create a memory for the Cub Scout crossing the bridge to Scouting.

I am grateful for being able to work with the Cub Scouts and the lessons I have learned from them. They are eager to please, eager to achieve, and deserve the opportunity to be recognized for their efforts.

Doug Patterson
July 1, 2012

Committee Leader Specific

Things I learned as a Committee Chair

1. Protect and Retain Den Leaders

The program runs on Den Leaders. You need to do everything you can to make them happy and productive. If the Cub Master needs extra help at pack meeting, get parent volunteers. The Den Leaders only job is to lead the den. When a den or a den leader fails, Scouting stops for those boys.

2. Recruit Every Parent

Parents can help make the pack go. Pass a sign up sheet around at Pack Meeting to get parents to help with games at pack meeting, fundraising projects, field trips or planning Blue and Gold.

3. Den Chiefs Are An Invaluable Asset

Den Chiefs can make the den leaders job much easier and it can make the Cub Scout experience better. The Cubs look up to the older Scouts and helps them want to be a Scout some day themselves.

4. Supply Resource Material

You can make your den leaders lives much easier when you supply them with the resources they need. Have a pack library that they know about and utilize if you don't have the budget to get them their own copies. Your library should include a variety of Pow Wow Books, Cub Scout Leader book, Leader How-To Book, Webelos Leader Guide, Academics and Sports Program Guide, Cub Scout Ceremonies for Den and Packs, and the Den and Pack Meeting Resource Guide. When you have the budget to add books to your library, think about adding books for outdoor cooking, songs and skits, sparklers, campfire stories or any number of other resources available at the Scout Store or on line.

5. Be Organized

My most favorite item in my bag is my award card box. I have a small recipe box, some stick on note tabs and some 3x5 cards. I turned this into a mini file box. I have a section for each kind of award divided by a 3x5 card with a tab on it: Bobcat, Wolf, Bear, Arrow Points, Webelos, Webelos Activity Pins and a miscellaneous tab. I then bought a

handful of each kind of award card and filed them into the box behind their tab. In the miscellaneous spot I have some blank 3x5 cards. I take the box to Committee Meeting each month and the den leaders pull out the cards for the awards they will need that month, fill them out, sign them, pass them to the Cub Master to sign and then put them in the front of the box. The Miscellaneous section is for requesting items or awards that do not have a card. This could include Webelos Colors, Summertime Pack Award, Fieldtrip patches or any other item needed by the pack. I then take the box home, pull out the cards and add the awards to the Online Advancement site. The best thing about this system is that I do not need to chase the Cub Master or Den Leaders down at Pack Meeting to get anything signed. It is already done.

6. Communication is the key

Communicating with your leaders on a regular basis will help you know what is happening at every level of your pack. Don't assume that den leaders will tell you what problems have. I like to ask each person how things are going and what plans they had for the next few months during our committee meeting so there were no surprises. Some times den leaders will plan an activity without checking to see what the BSA's rules or the Chartered organizations rules are. This way you can discuss it as a pack and stop any possible problems that may be coming up. It is good to know how each of the boys are doing as well so that you can help encourage boys to finish up projects or requirements whenever you see them.

Notes

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January- Positive Attitude

Lights, Camera, Action

Having a positive attitude can help children and adults alike during simple everyday tasks, by easing worry and diminishing negative thinking. Bringing optimism into one's life can certainly be challenging as you must adopt a new way of thinking and focus on the bright side leading to a more successful life. A positive attitude can manifest itself in positive, constructive, and creative thinking. It gives children motivation to accomplish goals while remaining optimistic, displaying confidence and creating higher self-esteem. This approach to life gives way to looking for solutions and finding the blessings in failures.

Craft Idea: Puppet Making
There are various way to make puppets that allow for creativity and imagination. Most simple puppets can be made using a paper bag, sock, or popsicle stick as a base. After starting with your base you can use everyday items to create the puppets, most of these items can be found around the house. Some examples include old magazines, buttons, fabric, construction paper, scrapbook paper or doll clothes. Using these items the boys can construct their puppets with supervision using tape or glue. Finishing touches can be added with markers, paint or craft accessories. Once completed its time for the show.

How can puppets create a positive attitude?
Puppet play gives children the ability to step outside of their comfort zone and become a someone new. A shy scout can become the center of attention building more confidence in himself and creating a positive attitude. It allows children to view the world from a different point of view. Additionally it encourages innovative thinking and fosters creativity.

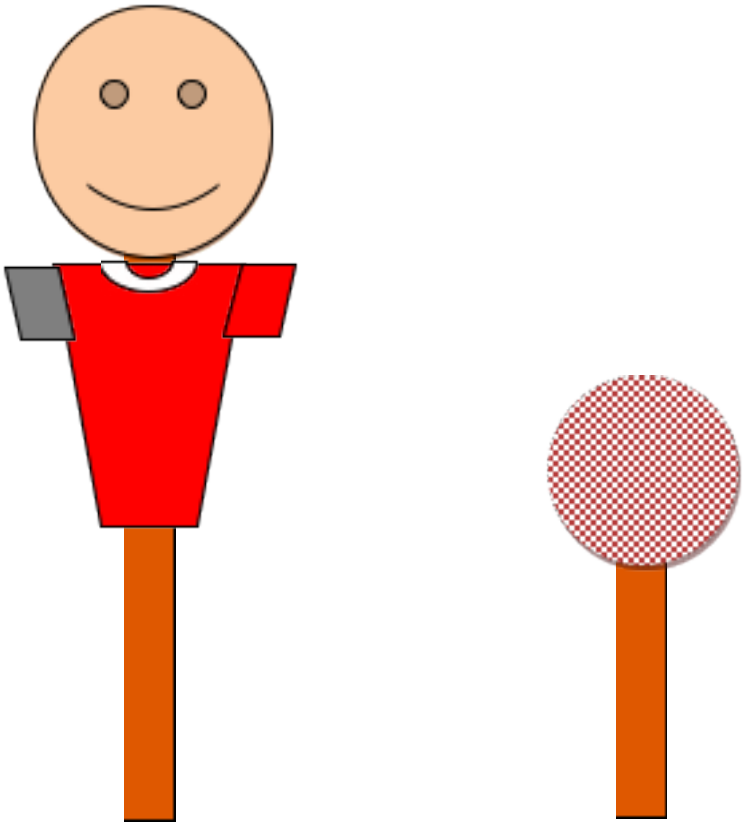
Making puppets can also fulfill requirements in each level of cub scouts.

Activity Idea: Puppet Show
Have the boys perform a skit or tell about a time they displayed a positive attitude using the puppets they created. A simple stage can be constructed by placing a blanket over two chairs giving the boys the ability to put on a show.

Some ideas could be a time they were playing a game with their friends, attending a school activity or spending time with their family.

Skit Example: Little Johnny

Johnny had been looking forward to the Friday kickball game all week long. Every day he spent all of recess practicing his kicks. As the big day approached Johnny became more excited, then Friday came finally it was his time to shine. He proudly approached the plate just certain his first kick would be perfect. Slowly the ball rolled towards him, Johnny kicked with all his might and completely missed the ball. He was so upset with himself how could he miss he had been practicing all week long. Feeling discouraged Johnny waited for ball number two, as it slowly rolled past the plate he kicked again and missed. By now he was very disappointed, he has planned all week to show his class how much he had been practicing. Then Johnny remember something that he has learned in pack meeting last month, it was about having a positive attitude. He thought to himself he could look at the first two misses as more practice and make the final ball his time to shine. As the third and final ball rolled towards him Johnny told himself he knew he could do it, he has confidence in himself. The ball approached the plate and Johnny kicked just like he had practiced, making perfect contact and sending the ball flying. He ran to first base, then second, then third, looking around he realized he could make it home. Johnny put his head up and ran with all his might making it to the home plate just before the ball was thrown to tag him out. He had made it, Johnny kicked his first home-run in kickball. He class was cheering and Johnny was so grateful that he kept a positive attitude, turning the negative experience of two misses ball into one outstanding home-run.



FEBRUARY – RESOURCEFULNESS

Ben's resourceful process
By Ben Oliphant

***Goal**

In resourcefulness, yes, the goal comes first. In other words, "Necessity is the mother of invention". The goal can be anything, we'll use the following examples: **a)** survival; **b)** building a car; **c)** eating your yogurt cup, even though you forgot the spoon; **d)** seeing an eclipse or sunspots; **e)** den meeting.

***Time**

How much time do I have for this project or how much time do I want to spend on this goal. **a)** If you need to survive it will probably occupy most of your time until you have succeeded. **b)** Building a car in time for the pinewood derby. **c)** I want to eat this yogurt cup here and now! **d)** The eclipse happens this evening. **e)** Den meeting is tomorrow. Yes, time is the framework for all the rest of the activity and is an important resource.

***Resources**

Strangely, in my process, this comes third. The most important resource you have is your mind, the things you already know, information you have access to, and your imagination. People you know can be a big help with a project but are not always available. Look around for stuff you already have, think of stuff you can get in time that would help. **a)** First, think about where you are and where your nearest help might be. Ask people you are with what they know and how they think you should get help. See what you have; a pocketknife, first aid kit, water, containers, food, etc. **b)** Do I have a pinewood derby kit and what tools do I have? What other stuff might help? What people could help and do they have time before the pinewood derby? **c)** I have my hands, tongue, and the lid after I carefully peel it off the yogurt cup. **d)** Things that might help - lenses, boxes, tape, paper, stuff around the house. **e)** The Pack & Den Resource Guide, Tiger, Wolf, Bear, & Webelos Books, Pow Wow books, Roundtable, other Cub Scout leaders, & stuff around the house.

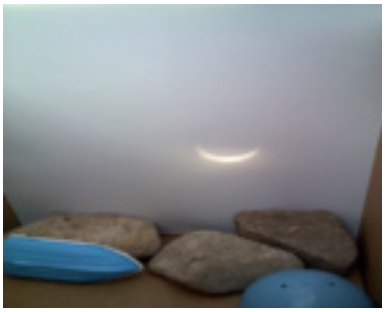
***Experiments**

Although this is the fun part of resourcefulness, it must be approached carefully. Never do an experiment that violates any safety rule! You need to know what is safe and what is not for the things you do. Try not to do experiments that are repeats of ones that have already failed or that you know will fail. This wastes one of your resources: TIME! I am afraid that most "safety rules" come from the experiments of others that have failed. This is another good reason not to violate safety rules. **a)** As long as you don't panic, you can work toward safety and security. The most important thing you can do is make sure you think it through before you try anything. You probably know more than you think. **b)** Build a car! Many methods have been used in the past. You can use one that fits the tools and things you have.

c) Eating a yogurt cup without a spoon: experiments I have tried: 1) crushed container and sucked out the yogurt; 2) tried to lick out the yogurt. Reasons not to repeat these experiments: both are very messy and they didn't get all of the yogurt out. Often destroyed the cup and could not mix hot cocoa in it later or use it to get a drink. 3) I tried to make a spoon out of lid, each time getting better until I came up with this: peel lid off carefully & lick clean; fold a little edge up opposite the tab; fold it the long way about in thirds; curve it in the center to make it stiff. This has worked very well for me. It's not very messy and you can get most of the yogurt in your mouth. It works almost as well as a spoon and leaves the yogurt cup undamaged. It is an easy experiment for you to try. Maybe you could try it with a pudding cup? ☺

d) Eclipse or viewing the sun: Safety is the most important part of any experiment in viewing the sun. Never violate the following safety rules: 1) Never look directly at the sun. 2) Never look through anything at the sun, like a telescope, binoculars, magnifying lens, camera, etc. Do try focusing the image of the sun with a telescope, binoculars, or some other kind of lens on white paper or cardstock. Try different distances & other things. But stay a little ways away from the lens so you don't light the paper on fire. Shade the cardstock from the sun light so just the image from the lens are seen on paper. (This picture is The Transit of Venus – see the dot)

A great piece of technology for this whole thing is "A Box". You can put a hole in the center of one end for the eye piece of the scope or binoculars (lens) and focus the image of the sun on a white piece of cardboard or cardstock on the other side. The box shades the image of the sun from the sun light and allows you to see it better.



This is a picture of the solar eclipse I took using a white box and an old pair of binoculars. The rocks were to hold the back of the box down and the boat and egg are my son's contributions. ☺

e) Den meetings: Learn the rules: they are essential to a good den meeting. Most are based on safety and are there to protect you and the boys! You don't have very much time with the boys to get it right. ☺

***Outcome = Success / Failure**

Either success or failure will be your outcome, but don't be afraid to try! Since your time with the boys in limited, plan ahead and know your outcome before you take it to a den meeting. Make sure you learn something from it, even if it is a new way to fail, you will succeed in becoming more resourceful. ☺

March - Compassion

Pet Pals

Games:

Serious business

Object of this game is not to smile or laugh. Players sit in a circle; one player is “it” and meows, barks, hisses like a snake, etc. at the other players to try to make them smile. If the seated player smiles or laughs, they become “it”. Continue until they are just about tired of the game, but leave them wanting to play more.

Pet Shelter

All players sit in a circle with “It” standing in the middle. Each player is assigned one of 3-4 pet categories (cat, dog, bird, fish, etc). “It” calls out one category, i.e. DOG, anyone assigned as a dog must stand up and trade places with another DOG player. “It” tries to get seated leaving another player to be “It”. “It” can call PET SHELTER and everyone must trade chairs. To make it even more difficult, trading chairs must be at least two chairs apart, not to just the next chair.

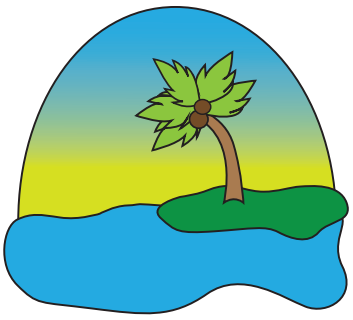
Relay Race Pet Style

Divide into teams. Race to the finish line as a pet would. First team member - cat or dog by crawling on hands and knees and making the sound of the animal - meow or bark. Second team member - hops like a bird, flap arms like wings and chirps all the way. Third team member slither like a snake while hissing. Forth team member - swim like a fish - walk with knees together, arms doing a swim stroke and making a “blub, blub, blub” sound. Fifth team member - gallop like a horse while making a neighing sound. Sixth team member - waddle like a duck, hand in arm pits and arms flapping, and quack, etc.

Sky, Land, or Ocean

Players stand or sit in a circle with “it” in the center. “IT” points to person and says sky, land or ocean. The player selected must name an animal or creature that lives on the land, in the sky or in the ocean. To make this a “level 2” game, don’t repeat answers.

Example: sky - eagle, mosquito, owl, hummingbird, butterfly, etc.
Land - gorilla, horse, cat, snake, tarantula, gecko, etc.
Ocean - shark, tuna, crab, eel, manatee, mackerel, etc.



March 2013 Pet Pals

Core Value Compassion

page 2

Until he extends his circle of compassion to include all living things, man will not himself find peace.
Albert Schweitzer

It is much easier to show compassion to animals. They are never wicked.
Haile Selassie

One-Of-A-Kind Pet
Materials:
* Craft odds and ends so that each Cub can create a pet that is one of a kind.
* For the body; a stuffed sock, block of wood, box, rock, empty tin can or even a berry basket.
* Additional materials may include construction paper, paper plates, plastic utensils, pipe cleaners, craft sticks, goggle eyes, pom poms, fun foam, etc. Glue guns manned by adults.

Directions:
Cubs make a pet from the materials provided. This can be a Den project that is displayed at Pack meeting (*Den leaders note: keep pets at your home or you won't see them at Pack meeting)* or a craft activity at Pack meeting.
Boys tell the names of the pet, highlight the kind of body they have, show how many legs they have, show the tail, etc. They can describe where the pets came from, what they eat, what they sound like, what they like to do, whether they live on land, in the water, or can fly, etc.

CS Program Helps - 2004-2005, page 6 May

Activities
Virtual Pet Show at Pack Meeting:
Instead of having a real pet show, boys bring drawings or photos of their pet. Each boy stands next to his pet's photo and talks about his pet. They can also bring one or two of their pet's favorite toys, food, or maybe a taping of the pet's voice.
Those boys who do not have pets may create imaginary ones (pet dinosaur? pet gorilla?) and have a showing with drawings and other paraphernalia.

Piedmont Council
Baloo's Bugle: http://usscouts.org/bbugle.asp

BALOO'S BUGLE - (March 2012 Ideas)

Character Connection: Compassion
- What do you think about the life of the animals at a shelter?
- When you give something to help, is it compassion? What does it mean to have compassion?
- Do you feel you have compassion for the animals at a shelter? How do you think the animals will react when they get these things?
- What else can you do to show compassion for these animals? Are there other animals we can feel compassion for (such as those in the rainforest, or endangered species)?

APRIL - FAITH

MY FAMILY TREE

Having inner strength and confidence based on our trust in God.

Family Ancestors – Find a family member that can tell a story about one of your ancestors. If they live far away have them send you the story and have someone read the story to the family. Find where in the story the ancestor practiced FAITH.

> After the family learns about the ancestor, discuss the value of FAITH. How did the ancestor practice this value? Was it difficult? Why? Why is this value important to you? How can you practice this same value?

Family FAITH – Discuss as a family the meaning of "FAITH in God". Talk about ways your family can show greater FAITH. Decide what your family will do together to act with greater FAITH, such as having personal and family prayer, living family values in the face of negative peer pressure, attending church together, reading you religious books, and showing service.

> After your discussion, practice what your family has chosen to do to strengthen your FAITH. In what ways does this activity strengthen your beliefs? How does FAITH strengthen your family?

Tree Planting – Find out from your community resources or forest service where your family can plant a tree. Discuss how planting trees is a service. Allow all family members to be part of the selection and the planting of the tree. Take pictures and visit the tree throughout the coming years to keep track of its progress.

> Many people believe that God or a higher power helps living things grow on the earth. This tree planting experience could be a good time to talk about which higher power your family puts their FAITH in. Discuss how you have FAITH that the tree will grow, just like you have FAITH in your growth – spiritually and physically.

Hopeful Lessons – Discuss your religious beliefs and the cultural traditions of your family that relate to death. What happens to the person who dies? What ceremonies or rituals are conducted? What customs does your family follow when there has been a death of a family member or friend?

> Use this discussion to help family members understand how their FAITH can help them during times of loss. Discuss how having FAITH can provide hope in difficult times.

CORE VALUE – APRIL - FAITH

MY FAMILY TREE

Having inner strength and confidence based on our trust in God.

Requirements for the Heritages Belt Loop and Pin

While you are speaking with your family members about shared ancestors, be sure to include questions that will help you pass off the Heritages belt loop and pin requirements. You may include questions about family traditions and how the culture of where your family originated has influenced these traditions. Use this as an opportunity to find out how you were given your name. Are you named after a Grandparent or distant relative?

Create a unique photo album or family history book by gathering pictures, recipes, and traditions into one book. You could make a cover to the book that shows the origins of your ancestors. This could include a map of the country, pictures of famous land marks, and a family tree so all could see how they are related within the heritage you have learned about. Share this book with family members at a family reunion or with your den at a pack heritage celebration. Have your parents help you cook one of these recipes to share with your pack at the celebration. Make a toy or tool that might have been used by your ancestor when they were your age. You can also learn more about your family heritage by visiting a genealogy library or website.

Another way to learn more about the country that your family came from is to find a pen pal who lives in that country. With the approval of your parent, you could contact the scouting organizations in that country to find a pack that might be willing to be pen pals with your pack. You can help each other learn the words for common objects in both of your native languages.

May - Health and Fitness

Being personally committed to keeping our minds and bodies clean and fit.

Patches: Wheeler Farm, Physical Fitness Award, Emergency Preparedness Award,

Belt Loops: Nutrition. There are currently 28 sports activity areas: Archery, BB Gun Shooting, Badminton, Baseball, Basketball, Bicycling, Bowling, Fishing, Flag Football, Fitness, Golf, Gymnastics, Hiking, Hockey, Horseback Riding, Ice Skating, Kickball, Marbles, Roller Skating, Skateboarding, Snow Ski and Board Sports, Soccer, Softball, Swimming, Table Tennis, Tennis, Ultimate, Volleyball

Wolves: Achievements and Electives

- **Feats of Skill Achievement 1 Required: 1a,1b,1c,1d,1e, one of the following(g, h, i, j, k, or l)**
- **Keep Your Body Healthy Achievement 3 Required a, (see Healthy Habit Chart on next page), b, c,**
- **Cooking and Eating Ach 8 Required a, b, c, d, and e.**
- **Elective 20 Sports a-o.**

Bears: Achievements and Electives

- **Ride Right Achievement 14 Required: a- g.**
- **Games, Games and Games Achievement. 15 Required. a, b, c,**
- **Building Muscles Achievement: 16 Required. a, b, c,**
- **What's Cooking Achievement: 9 Req. a-g**
- **Electives 18: Backyard Gym a-d., 19: Swimming a-e, 20: Sports a-e.**

Webelos: Physical Skills Activity Badge Group

- **Aquanaut**
- **Athlete**
- **Fitness**
- **Sportsman**

Destination Parks:

The **Utah's National Parks** patch can be earned by completing 10 requirements such as visiting a National Park describe what natures role was in creating the park, etc.

Utah's National Monuments patch can be earned by completing 10 requirements such as visiting a National Monument, signing the register, touring the area and other interesting items. This award can be earned by Cub scouts also.

see disk for more Health and Fitness ideas

June - Perseverance

Over the Horizon

`PERSEVERANCE IS:

- Finishing what you start.
- Never giving up.
- Remembering that sometimes your first attempt won't be successful.
- Practicing to get better at things.
- Setting small goals as well as larger goals
- Doing the best you can and being the best you can be.

PERSEVERANCE is defined as sticking with something and not giving up, even if it is difficult.

The following website is a list of people who demonstrated perseverance. They are categorized into the following sections:

- Business Gurus
- Scientists and Thinkers
- Inventors
- Public Figures
- Hollywood Types
- Writers and Artists
- Musicians
- Athletes

There are 50 total. Each has a brief description of his or her failure and achievement.

http://www.onlinecollege.org/2010/02/16/50-famously-successful-people-who-failed-at-first

ACTIVITY AND GAME IDEAS

Human Knot Game ~ Have the group stand in a circle. Everyone must reach in with both of their hands and grab somebody else's hand. They must be holding hands with two different people. This creates the "Human knot." Now everyone must work together to untie the knot without letting go of any hands. They will need to step over or duck under each other. In the end they will be untied into one large circle or two small circles.

Basketball ~ Any game you can make up using basketball hoops for shooting and lines for dribbling.

Popping Nickel ~ Materials: 1 wet nickel, 16 oz. bottle thoroughly chilled (Freezer works best), vinegar bottle with a narrow mouth (Heinz brand works well.) Directions: Put the wet nickel on the mouth of the completely chilled bottle. (The water on the nickel should form a seal on the bottle's mouth.) Put warm hands around the jar. As the air in the bottle warms, the nickel will "pop". You can compare the nickel "popping" performing to the degree of coldness of the bottle, so is the success in areas of talent. It takes practice and perseverance.

Toothpick Architecture ~ Toothpick architecture projects require focus, patience and concentration. For older children, create toothpick buildings, bridges or other structures by joining toothpicks together with white craft glue. Younger children can create toothpick structures by using miniature marshmallows or gum drops to join the toothpicks together. Such projects help children develop fine motor skills as they learn about perseverance.

Paper Crafts ~ Folding an origami project requires following directions and concentration. It usually takes trial and error. This leads to perseverance.
Long Term Crafts ~ A scrap book or a journal provides a hands-on opportunity to develop perseverance. Crafts that must take a time to complete also help boys understand the meaning of perseverance.

Puppet Shows ~ Take a script, puppets, a stage, and much practice. This is another great way to learn perseverance.

Croquet ~Takes practice, concentration, patience and the ability to plan the next moves.

GAMES ON PAPER

There are many websites that make one type or another of paper games. I found one website that makes them all (word searches, Criss-Cross, Double Puzzles, Fallen Phrases, Math Squares, Mazes, Letter Tiles, Cryptograms, Number Blocks, and Hidden Messages.) www.discoveryeducation.com/free-puzzlemaker

QUOTES:

- *"By perseverance the snail reached the ark."* Charles Haddon Sprugeon
- *"I think a hero is an ordinary individual who finds strength to persevere and endure in spite of overwhelming obstacles."* Christopher Reeve
- *"Courage and perseverance have a magical talisman, before which difficulties*
  "*Our greatest glory is not in never falling but in rising every time we fall."* Anonymous
- *"I say to you, Look Wide, beyond the immediate stones in your path. See what that path is leading to, and go ahead with good cheer. You will find others on the same path with yourselves, possibly not so well equipped – give them a helping hand as you go."* Baden-Powell

BOOKS ABOUT PERSEVERANCE:

Sadako and the Thousand Paper Cranes George Levenson
The Tortoise and the Hare Aesop's Fable
The Little Engine that Could Watty Piper
Dragonwings Laurence Yep
Leo the Lightening Bug Eric Drachman
Shhh! Jeanne Willis
Run for It Robert Hirschfeld

A SUPER GOOD WEBSITE: *http://www.k12.hi.us/~mkunimit/perseverance.htm*

July-Courage

Courage is doing what is right even if your friends will laugh at you or if the popular crowd ridicules you. Courage is keeping your standards high and always holding fast to them. Courage is stepping forward to help when no one else is willing to. Courage is saying no to things that you know are wrong. Courage sometimes takes planning and sometimes is a spur of the moment occurrence. Courage is staying safe and keeping others safe as well. Courage is an attitude, not a feeling.

Games and quotes from the internet
http://www.gamesheep.com/s/courage.html
http://www.quotegarden.com/courage.html

Visit a police or fire station.
Find a hometown hero to share their story at a den or pack meeting.
Look at the Tall tales activity in the bear book. Determine which are the most likely to be based on true stories and which heroes required courage, which required hard work and which required planning.
Sing patriotic songs and ask if these inspire courage and why?
Teach about standing up to others when they ask you to do things you don't feel comfortable with or are wrong.
Ask the boys to come up with scenarios that might require courage. Write a story about it, or prepare a skit for pack meeting based on the scenario.
Teach about the colors of the flag and their meanings. Teach about the meaning of the stars and the stripes on the flag. Why do the stars have a navy background and not a different color?
Do a search on the internet at a library about the flag or other symbols of our country.
Learn a code and determine when using that code would be appropriate and if anyone else would know it.
Ask if performing in public or in front of your friends requires courage. Are there different kinds of courage?
Does it take courage to participate in different sports? Why?
Does it take courage to go camping or swimming? What kinds of fears do we all want to overcome and are there individual fears and fears that are endemic to just being human?

Foods with a courage theme
Anything that your boys haven't tried before may take courage to try. Keeping in mind food allergies try to plan a snack that your Cubs might want to try. Sushi, taro, kimchi,

poi, cactus apples, rutabaga, rhubarb, some of them may be easy to find and make, others may not. For some boys trying a different kind of pizza may be as adventurous as they will get.

Inari Sushi
All ingredients can be found at a local oriental market. It is sweet and vinegary and is made of sugar, rice wine vinegar, soy sauce, fried tofu squares and rice. Google Inari Sushi to find recipes.

Taro
Sometimes called the potato of the tropics is a root plant used frequently in Polynesian cooking. It can also be eaten raw. It is fairly bland and similar in texture to a sweet potato. Taro can be found in most of the larger grocery stores in the area and also in oriental markets. They can be purchased in cans, also.

Poi
www.polynesia.com/hawaiian-poi.html has information about the food poi that is eaten mainly in Hawaii. It is made from the taro plant.

Kimchi
Is a spicy fermented cabbage condiment popular in Korea. Recipes can be found on line at www.maangchi.com/recipe/nappa-cabbage-kimchi or you can look for other recipes on the internet.

Rhubarb
Is found and grown locally but seems to be available in grocery stores only in the fall. It grows in large stalks and can be eaten raw or cooked and eaten in dishes such as strawberry rhubarb pie, rhubarb jams and syrups, compote and cobblers. It has a tart flavor and usually is cooked with large amounts of sugar.

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August - HONESTY
Heroes of History

HONESTY IS:

- Telling the truth despite consequences
- Straight forward conduct
- Accepting responsibility for your own actions
- Keeping promises
- Being sincere, truthful, trustworthy, honorable, fair, genuine, and loyal
- Having integrity

It takes two to lie. One to lie and one to listen. ~ *"Homer Simpson"*

HEROS OF HISTORY

- *John Fitzgerald Kennedy (35th President of the United States of America)*
  "Ask not what America can do for you, but what together we can do for the freedom of man"
- *Mahatma Gandhi (born in the state of Gujarat in India on October 2, 1869)*
  "To believe in something, and not to live it, is dishonest."
- *Nelson Mandela (born on July 18, 1918 in southern Transkei in South Africa)"*
  "For to be free is not merely to cast off one's chains, but to live in a way that respects and enhances the freedom of others."
- *Martin Luther King, Jr. (born in Atlanta, Georgia on January 15, 1929)*
  "In the end, we will remember not the words of our enemies, but the silence of our friends"
- *Winston Churchill (born on November 30, 1874 in Woodstock, Oxfordshire, England)* "It is not enough to do our best, sometimes we have to do what is right."

EVALUATION (Can be completed at the beginning of the month by each Cub)

Are You an Honest Person?

True	False	
O	O	Do I always tell the truth no matter what will happen?
O	O	Do I lie, cheat, or steal?
O	O	Do I intentionally mislead others?

I think I am / am not a completely honest person because _____

THOUGHT PROVOKING QUESTIONS:

- How many times can I tell a lie before I am considered a liar?
- How often do I say, “That what everyone else is doing. Why should I be any different?
- It is okay to tell a small lie.
- It is always okay to stretch the truth.
- Is cheating the same as lying?
- Is it important to you that your friends be honest with you.
- What are some other words that mean the same as honesty?
- Is it sometimes a risk to tell the truth? Why?
- Is it sometimes a risk to tell a lie? Why?
- What does honest have to do with character?

ACTIVITIES AND GAMES

- Tell Stories ~ *The Boy Who Cried Wolf*
- Invite a Law Enforcement Officer to speak.
- Take a field trip to the county jail.
- Play “*Who Stole the Cookie from the Cookie Jar.”*
  Assign someone ahead of time to be the cookie snatcher. It would be easy to lie to stay in the game. When the Cookie Snatcher is found, he could produce a plate of cookies to be shared as a treat.
- Play “*Button, Button, Who’s Got the Button*
  Use deductive reasoning to figure out who is hiding the button!
- Variation of Button, Button – A child who is it stands in the center of the circle. The button is then passed behind the backs of the boys in the circle, stopping at random. “It” tries to guess when the button is. Once the button is found, he takes the place in the circle and the button holder becomes “it”.
- Telephone __ Everyone sits in a circle. The leader then whispers a secret message in the ear of one person. That person then whispers it to the next person and so on until it has gone around the circle. The last person then stands and tells the secret message. Then the leader tells what the real secret message is. This illustrates how gossip works. The message meant for one person becomes distorted and completely false.
- During this month post a picture of a Cub Scout giving the Promise and add the phrase *“A Scout is Honest”*

HELPFUL WEBSITES:

www.valuesparenting.com/familynight/sample4.php
www.Education.com
www.macscouter.com/scoutmaster/SM_Minutes_P1.asp
www.scribd.com/doc/6877665/honesty-for-kids
www.Boyscouttrail.com
www.funandgames.org

September - Cooperation

What is Cooperation?

Working together with others toward a common goal.

- Be helpful to others and work together.
- Do your part in a project.
- Listen to and consider the ideas of others.
- Be unselfish.
- Be cheerful.
- Share things with others.
- Be happy for the good fortune of others on the team.
- Use everyone's special talents.
- Be friendly.
- Be willing to share the credit.

Catalina Council

Reminder: stop games before boys are tired of it – leave them wanting more

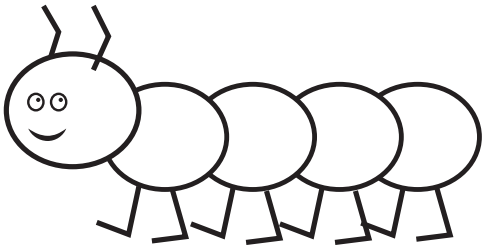
Caterpillar Race

Materials: none

Preparation: none

Instructions:

1. Divide the group into two teams. Have the first boy in the line bend down and place his hands on the ground. At least one hand must be touching the ground at all times during the race.
2. The rest of the players reach down and grab the ankles of the person in front of them.
3. Give them a signal to start.
4. They must move together to come to some pre-determined end point.
5. The first one of the teams to have all of the players pass the end point while still attached wins.



Human Knot Game

Materials: None

Directions

1. Have the group stand in the circle.
2. Everyone must reach in with both of their hands and grab somebody else's hand. They must be holding hands with two different people. This creates the "human knot".
3. Now, everyone must work together to untie the knot without letting go of any hands. They will need to step over or duck under each other.
4. In the end they will be untied forming a large circle or sometimes two small circles.

OUTDOOR ACTIVITIES

Plan a hike, which involves opportunities for problem solving by teams (set these up ahead of time). Discuss how following the leader can help the team.
Watch an anthill and point out cooperative behavior. Pair boys when doing an activity and have them work together.
Demonstrate cooperation in a ceremony. One boy cannot light a candle with a match if the wind is blowing, but two or more can when one shields the wick from the wind.
Do a skit showing cooperative behavior. Boys show cooperation by joining in with songs and other campfire elements.
Visit a grocery store (or other business) and talk about how the employees cooperate to make the whole enterprise work smoothly
Every boy brings one item for a special dessert or breakfast treat or craft project. Careful planning is necessary to ensure the project will not work if all the parts aren't there.

COOPERATION GAMES

Advantages:
No losers, only winners
Age, size, and strength do not matter so any one can play – whole dens, packs and families.
Rules can be changed to fit the abilities of the group, even mid-game.
True cooperative games have all players working together to achieve a goal.
Modifications:
Play against time – Try to complete a challenge before a given time expires.
Example:
Try to get a certain number of points, or actions done before time expires. Try to complete the task in the shortest time possible, improving the time with each repetition.
Play to earn maximum points in a certain number of turns
Everyone gets 1 turn
Examples:
Group takes turns jumping to get maximum distance;
Bat badminton bird between teams trying for maximum number of hits.
Game Modifications to make it easier for Boys
Use bean bags or soft squishy balls instead of regular balls – easier to catch.
Simplify the rules.
Play a practice game so everyone becomes familiar with the rules.
Write the directions down.
Tone down action and contact (for timid players) – practice skills as group, more stationary play. (Pass the basketball around circle of players)
To get more involvement, require a certain number of passes, or players to handle ball before scoring. Or, after catching ball/Frisbee, players must freeze in place and pass the ball/Frisbee.
Encouraging Good Sportsmanship
Teach boys to use rock, paper, scissors to solve disputes quickly so they get more time playing.

October - Responsibility

Down on the Farm

This is a great website. www.dltk-kids.com.
You can use any ideas there for free but cannot publish them in any books. It has lots of ideas for lots of things to do with farm animals and other fun stuff made with paper towel and toilet paper tubes and paper plates.

Purple Cow Shake:
3 cups vanilla ice cream of frozen yogurt
1 cup milk
1/3 c. frozen grape juice concentrate, (undiluted)
1 ½ teaspoons lemon juice
Place all ingredients in blender or food processor and process until smooth. Serve immediately.

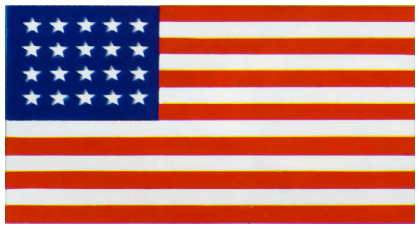
Places to visit. October is harvest time so the dens can visit local farms, a local dairy, the zoo, or pumpkin patch. They could also go on a hayride. You can have a "Harvest Fair or Halloween Carnival" for pack meeting and have contest booths which include a rubber glove cow milking contest, apples on a string, pumpkin decorating contest, Apple cider, farmer costume contest and other fun things.

Applauses:
Horse applause: Make the sound of a galloping horse by slapping your hands against your thighs.
Barn Cat applause: Say" Your PURRRR-FECT".
Rooster Applause: Stand up tall and crow. 'Cock-a-doodle-do!"

November - Citizenship

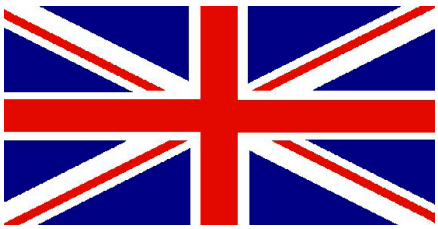
1. The _first official flag of the United States of America. It
was created by a resolution of the Continental Congress.
passes June 14, 1777. _____
2. It flew over the British Colonies in North America from the landing of the _first Colonists at Jamestown in 1607 and at Plymouth in 1620 until the Revolution.
_____
3. At the beginning of the American Revolution, the colonists hoped not so much to gain independence as to correct the wrongs done them under the rule of George III. They kept the British Jack out of the loyalty to
the crown, but added the 13 stripes to show their own unity. It was raised the first day of January, 1776, over George Washington's headquarters. _____
4. The 13 stripes remind us of the original colonies. The 50 stars represent the states that bound together into one country. _____
5. When two more states joined the original 13 stars and
stripes were increased to 15. This flag of 15 stars and stripes flew over Fort McHenry the night of its bombardment
in 1814, and inspired Francis Scott Key to write the verses of our National Anthem. _____
6. Although it has 13 stripes, the top and bottom stripes are white instead of red. The 13 stars have 6 points. They
are arranged to form a gothic arch over the '76' which commemorates the year American independence was proclaimed. _____
7. As more states joined the Union, the flag would become an awkward shape if more stripes were added. Therefore, on April 4, 1818. Congress passed a law that restored the design of the flag to 13 stripes and provided
that a star should be added for each new state.
_____
ANSWER KEY: 1. D 2. B. 3. E 4. G 5. C 6. G 7. A

A



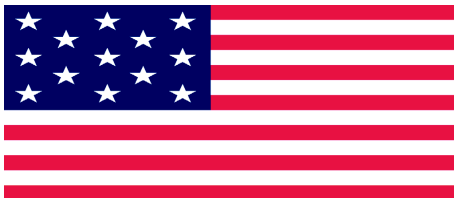
FLAG OF 1818

B



BRITISH UNION FLAG

C



STAR SPANGLED BANNER FLAG

D

OLD GLORY

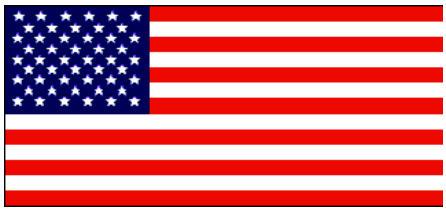
E

GRAND UNION FLAG

F

BENNINGTON FLAG

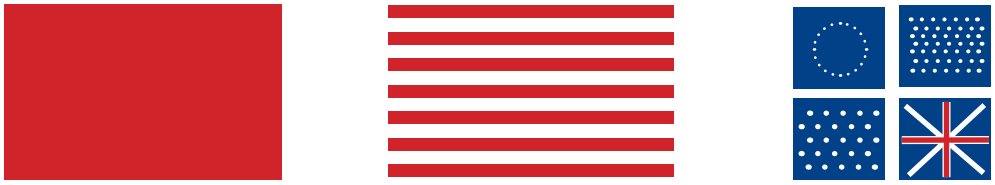
G



FLAG OF TODAY

Citizenship Means: The right to go where you want without government interference; the right to free speech; the right to choose your own religion, and most of all, taking part in our national, state, and local governments by using the power of the vote and keeping actively informed about current events.

Build a Flag:
Use a color copier or construction paper to make the following flag pieces: One solid red background, one red and white striped background, one Union Jack upper-left corner with 15 stars in rows, one upper-left corner with 5 stars in rows. Make a card with the name of each flag on it. Laminate each piece for durability. As you discuss each flag, use the pieces to assemble the flag and explain the meaning of each portion of the flag, place the name card below the flag. Variation: Place the flag pieces in front of the boys hold up a name card and have the boys assemble the correct flag.



"The Star-Spangled Banner"?
(Do you know the 1st & 2nd Verses?)

Oh say, can you ____, by the _____ early light,
What so _____ we hailed at the _____ last gleaming,
Who's broad _____ and bright stars, through the perilous _____,
O're the ramparts we _____, were so _____ streaming?
And the _____ red glare, the bombs _____ in air,
Gave _____ through the night that our _____ was still there.
Oh say, does that _____ spangled _____ yet wave
O're the _____ of the free and the _____ of the brave?

fight	flag	home	proudly	rockets'	dawn's	banner	watched
land	stripes	gallantly	bursting	see	star	twilight's	proof

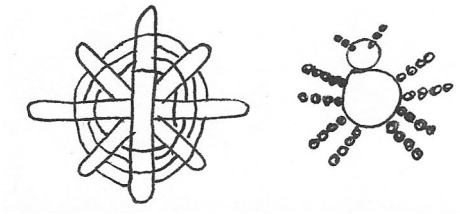
On the shore, dimly _____ thru the _____ of the deep,
Where the foe's haughty _____ in dread _____ reposes,
What is that _____ the breeze, o're the towering _____,
As it fitfully _____, half conceals, _____ discloses?
Now it _____ the gleam of the morning's _____ beam,
In full _____ reflected now shines on the _____;
'Tis the star spangled _____! Oh, long may it _____
O're the _____ of the _____ and the home of the brave!

steep-	seen	land	half	mists	stream	catches	blows
banner	first	wave	silence	free	which	host	glory

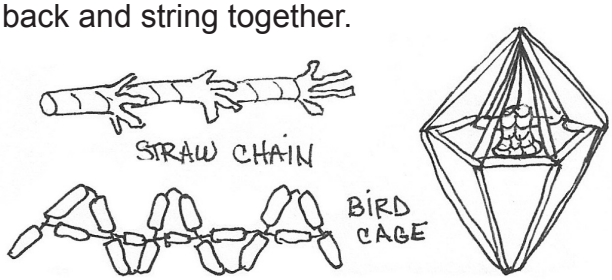
December - Respect

PASSPORT TO OTHER LANDS…

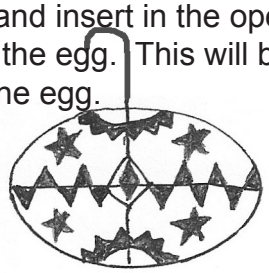
In the Ukraine, a spider web on a Christmas tree is a sign of good luck. Use half of a small foam ball for the spider's body and glue on a bead for the head. String beads on fine wire for legs and feelers then insert or glue in place. For the web, make a frame from four pipe cleaners and tie together with string. Weave a long piece of string around the frame. When done glue the spider to web.



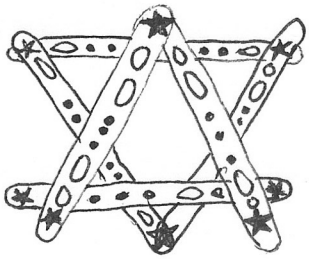
In Lithuanian trees are decorated with beautiful ornaments made from straw. For less mess you can use plastic soda straws. To make a bird cage cut six soda straws in half then thread them onto doubled thread or yarn arranging them as shown. Cut two more straws into four pieces each, using six of these pieces thread one at a time onto yard, placing pieces between loops as shown. Wrap yarn around each joint to hold the shorter pieces in place. Tie ends together. Join top loops together and tie. Join bottom loops together and tie. Hang a bell or bird ornament inside the cage. To make a straw chain, cut straws into 1 ¼ inch pieces. With scissors snip one end of each piece into narrow fringe, bend fringe back and string together.



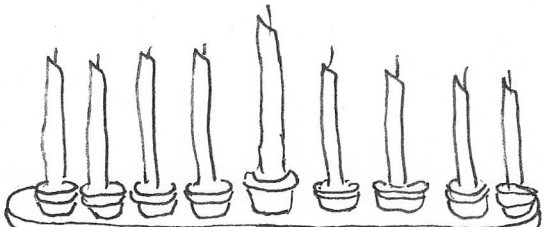
In Africa the children don't exchange gifts. Sometimes a few eggs or a little corn is given to a friend as a present. You can make a decorated egg using a plastic Easter egg. Decorate the outside by gluing on felt or paper designs, or paint or craft foam…in an African design. Cut a piece of yarn and insert in the opened egg, glue and shut the egg. This will be the loop to hang the egg.



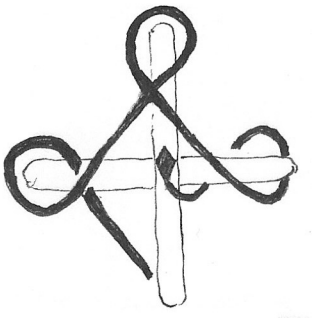
The Star of David is a symbol representing the Jewish people. To make a Star of David follow the directions as drawn.



Each night the candles in the Chanukah menorah are lit and blessings are said. It is put in the window for all to see the light. It has nine candles, eight for the days the oil burned and one to use to light the others. The candles are placed from right to left and lit from left to right so the newest candle is lit first each night.



Ojo de Dios is a common ornament or sign from Mexico. These can be made using craft sticks and various colors of yarn. Follow the drawn directions.



Edible Dreidel: large marshmallows, chocolate kisses, frosting, Pretzel sticks. Spread frosting on one end of a marshmallow, push a chocolate kiss into the frosting, insert Pretzel stick into opposite end and enjoy.

see disk for more December ideas

WEBELOS PHYSICAL SKILLS
AQUANAUT

Everyone, especially boys, love to play in water. But not all know how to swim. Be mindful of these boys, especially if they have had no swimming lessons. You can arrange for these boys to do the swimming belt loop. Group the boy in their ability levels (non-swimmer, beginner, and swimmer)

Rules for Safe Swimming

- Be physically fit
- Have qualified adult present whenever you swim
- Swim in areas that have been checked for safe swimming
- If you can't swim, don't go in water that is more than 3½ feet deep
- Swim with a buddy
- Obey the rules of the swimming area

IDEAS FOR ACTIVITIES

MARCO POLO:

Preparation: One person is it - Marco. Marco closes his eyes or is blindfolded. In the water, it's safest to just close their eyes, that way they can open them in an emergency situation. Set up boundaries - edges of the pool work well as boundaries. Be in water about 3.5 feet deep.

Play: Marco yells "Marco" and the rest of the boys yell "Polo". Marco goes towards the sound of their voices. When a boy is touched he becomes Marco and the game is played again. Marco can yell "Marco" as many times as he wants and the rest of the boys have to say "Polo".

WATER PISTOL FIREMAN: The object is to shoot out a candle flame with a water pistol. Make up your own rules. (Daniel R. Mott: Roundtable Staff District 23, West Jordan, Utah)

WATER NAILS DRIVING: Attempt to drive nails in a piece of wood submerged in a water-filled tub. (Daniel R. Mott: Roundtable Staff District 23, West Jordan, Utah)

WEBELOS PHYSICAL SKILLS
ATHLETE

It's important for young boys to learn while they are young to be physical fit.

If boys are physically fit, they will be able to:

- Fight off illness
- Have a sound heart
- Have healthy breathing system
- Have muscle strength.
- Able to move with speed and accuracy
- Body agility and balance
- Flexible muscles and joints
- Coordination of body movements.

(GSLC PowWow 1995, p. 341).

IDEAS FOR ACTIVITIES

OBSTACLE COURSES: Boys love obstacle courses. Use your imagination - you can include sit ups, push-ups, standing broad jump, crawl through tunnels made out of boxes, walk a plank (2 x 4), etc.

GOING THROUGH SCHOOL: This is a jump rope game that boys like. Two people turn the rope. The boys, one at a time, runs through - this represents kindergarten. The boys next run in and jump once and quickly run out - this represents 1st grade. Second grade is represented by running in and jumping twice and running out. This is repeated all the way through 12th grade (12 jumps). If they miss, they have to repeat the grade they missed.

JUST A FUN NOTE: When the people turning the rope bring it forward (the rope goes down as the jumper runs in) - this is called "front doors". "Back door" is turning the rope the opposite direction so the rope goes up and is at the top when the jumper runs in.

WEBELOS PHYSICAL SKILLS
FITNESS

This pin is required in order for the boys to get their Webelos badge. While helping the boys you may want to talk about the different kinds of fitness:

- Emotional Fitness - ability to control feelings of fear, anger, and to get along with others
- Mental Fitness - development of the mind
- Social Fitness - ability to work, plan, and live happily with others
- Spiritual Fitness - recognize one's obligation to God and fulfilling those obligations
- Physical Fitness - the body functioning at its best

IDEA FOR ACTIVITY

PLAN a MEAL: Boys seem to struggle planning meals for a week. At most elementary schools, the lunch ladies print out menus for breakfast and lunch for the month. Just ask for a copy and then the boys need to come up with breakfast and lunch for the weekend, plus their evening meal.

Evening Meal: Have them make the chart below to plan the evening meals. (Full size charts are available on the CD).

Step 1 - Make 2 copies of the chart (one could be B&W).

Step 2 - Laminate both copies.

Step 3 - Cut the squares from the black & white laminated copy.

Step 4 - Glue Velcro (or use the sticky Velcro) and apply to each square.

Step 5 - Use dry erase markers to plan the meals on the individual squares and attach to each day of the week.

WEBELOS PHYSICAL SKILLS SPORTSMAN

When physically fit boys are able to participate in sports. Boys learn teamwork and how to work together. They also learn to set goals to improve their skills to become better.

IDEA FOR ACTIVITY

MARBLE BASEBALL or POISON: This is a different game of marbles. The only difficulty is finding a patch of dirt to play on.

Preparation: Clear all rocks and debris making the surface as smooth as possible in a 4-ft square area. Make 4 holes one in each corner and one in the middle about 3½ inches deep (just deep enough so the marble will stay in).

Game Play:

1. The object of the game is to shoot the marble in each of the outside holes going in order from 1st hole to each sequential hole all the way around returning to the first hole. Players keep playing until they miss a hole. When a player misses a hole, he loses his turn and the next boy takes his turn, but his marble is left in play.

2. After a player completes the four holes, he then shoots for the middle hole (from Hole #1). When his marble lands in the middle hole he becomes “poison”. The poison marble now goes after the other players’ marble. If he doesn’t hit another player’s marble, he loses his turn until the next round. If a boy’s marble gets hit by the poison marble he is out of the game.

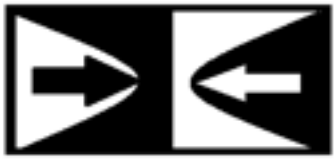
3. There may be more than one poison marble at any time in the game. Poison marbles can go after each other.

Artist

Requirement 5: Use a computer to make 6 original designs with straight lines and curved lines.

The 5 Elements of Shape are dots, circles, straight lines, curved lines and angles.

A fun and artistic twist for this requirement is to make a negative mirror image of the design. (See examples)



Requirement 7: Use clay to make a simple object.

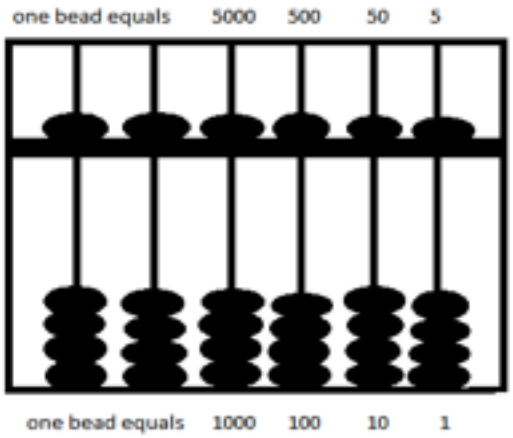
Make a Native American finger puppet.

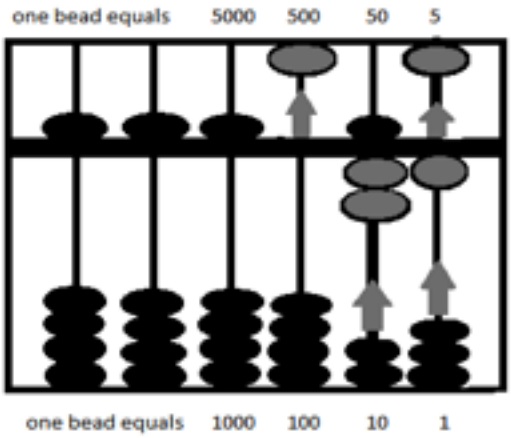
Take two small balls of clay and form them into rings large enough for fingers to fit through. Take another ball of clay, flatten it, and attach the two rings to the bottom (as shown in the diagram). Then carve an animal face into the clay. You can attach feathers or pipe cleaners to give it more texture.

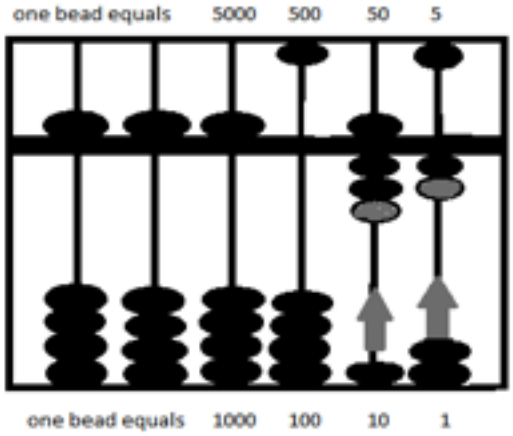
Requirement 10: Create a collage about you.
Collage combines a variety of forms, such as colored paper, wrapping paper, ribbons, or clippings from newspapers and magazines. These are generally glued on a paper. You can also have the cubs use water color paints to create a page with swatches of color, then after the paper dries they can draw a picture over the water colored background.

Scholar

Requirement 7: Academics belt loop for Mathematics.







A requirement for the Mathematics pin is to learn how an abacus works and teach it to a friend or to your den or pack.

Each rod of beads on an abacus equals a place value, such as the one's column, the ten's column, and so on. There are four beads on the bottom section and one on the top because that one bead is worth 5 of the beads below it.

The abacus diagram at top-left has a value of zero because all of the beads are down. To make a number, move the beads to the other side of their rod (see middle diagram, which equals 526, because the "500" bead, two "10" beads, the "5" bead and one "1" bead are moved over).

To add on the abacus, move over the number you need to add, and then count the value on each rod. The example at left adds 11 (one "10" and one "1"). So note that the total is 500 + 3(10) + 5 + 2(1) = 537.

If you need a clearer description, see the website:

http://www.wikihow.com/Use-an-Abacus

Showman

Requirement 23: Learn about Shakespeare and draw a picture of the Globe Theater.

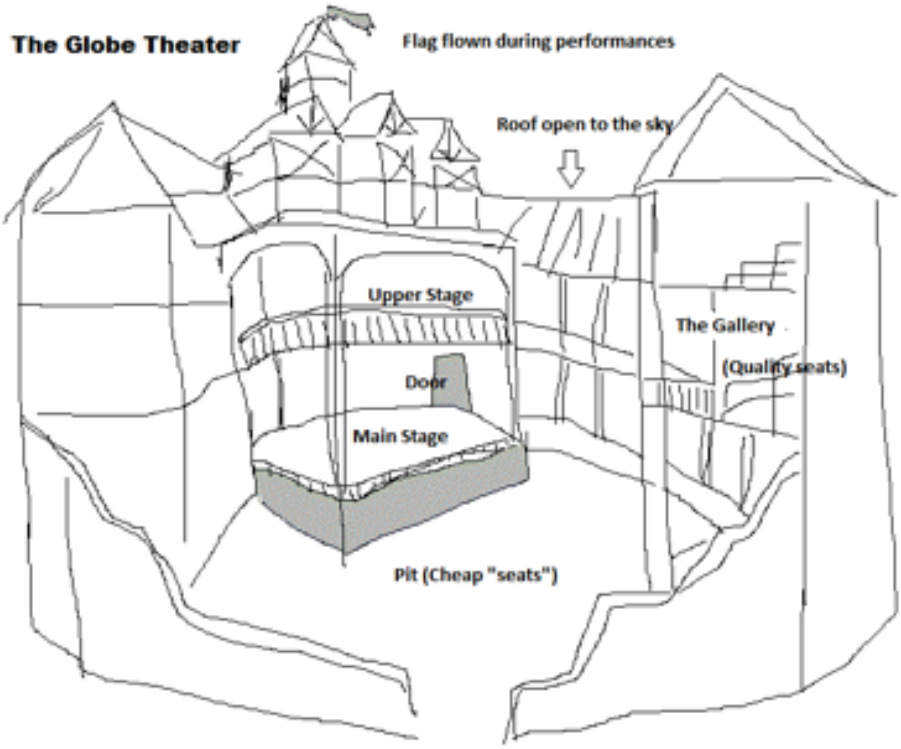
William Shakespeare is one of the world's greatest authors. He is most famous for writing plays that show how people treat each other when they are at war, in love, or playing practical jokes. He lived in England 400 years ago and his plays are still being performed all over the world.

Shakespeare's father was a merchant and many people wonder how someone with just an ordinary education could become one of the best authors ever. His two secrets to success were an amazing understanding of human nature and a gift for writing poetry.

Why is understanding human nature so important? Even though our world today is very different, with all our new technologies, people still react to situations very much the same as they did in Shakespeare's day. So we feel a powerful connection to the experiences his characters have on stage. Shakespeare shows the consequences of people's choices, good and bad. He shows us how virtue can fix bad habits and that people who understand this become great leaders.

Why is poetry so important? Shakespeare lived before the days of stage lights and soundtracks, so he used words, rhymes, and rhythms to help set the mood for his scenes. He used "imagery," such as comparing the tongue to a sword, drawing pictures with words so his audience could feel the emotions of the actors.

Shakespeare got his start in theater as an actor, and then he ran a theater company. At the peak of his career he was part-owner of the Globe Theater and he wrote the best plays that were performed there. He wrote Comedies that show how to overcome problems to have a happy ending, Histories that show how leaders deal with power, and Tragedies that show how one bad choice can lead to many bad choices and a tragic end. "All the world's a stage," he wrote, and we can learn from his plays the way to a better life: make good choices.



Traveler

Bus & Light Rail Schedules--Requirement 1: You can pick up bus schedules at most malls and libraries near their information booths. Gather enough schedules for each boy. Choose a location on the route and have them figure out what time they'd need to arrive at the stop nearest their home in order to reach their destination at a given time. If you have internet access, you could use an online map service to find some places along the route as seen by satellite.

Travel: Before the end of the school year, let the parents know to involve their son with their travel plans. Below is a simplified summary that may be helpful to the parent or guardian.

Webelos can earn the following requirements when they help:

- Plan for the trip (Requirement 2) if it involves leaving the state and traveling by railroad, bus or airline
- Take the trip (Requirement 4) if traveling by car, bus, boat, train or plane
- Figure the costs per mile for the round trip (Requirement 5)
- Pack for the trip (Requirement 7) if the trip is at least two days and if they get to help choose the trip
- Decide on four nearby trips to take with a parent or guardian, draw the route of each trip on a map, and navigate one of the trips for at least 25 miles, including 6 or more turns (Requirement 6)
- With Akela's help, use an online map service, such as Mapquest or Google Maps, to print the route and directions (Requirement 3)
- Check the first aid kit in the family vehicle and explain what is in it (Requirement 8)

Make it Fun: There are many classic games that work well for travel, such as "Rock, Paper, Scissors," "Thumb Wrestling," "The Alphabet Game" (finding all the letters, in order from A to Z), and "I'm Going on a Trip." You could teach a new travel game such as:

- Car Tag--Everyone chooses something you're likely to drive past occasionally, such as a specific business franchise or a bike rack on a car. One player is "it" until he spots his chosen symbol, then he can tag someone else and that person will be "it" until he sees his symbol, and so on.
- License Plate Acronyms--Pick a license plate and have each player come up with a phrase that the letters on the plate could stand for, like an acronym. For example, "OFL" could stand for "out for lunch," or "our fast limo." As soon as everyone has thought of an acronym for the first license plate, choose another license plate.

READYMAN

Bicycle Safety Quiz

1. When approaching a stop sign, I should:
   a) Look left and right and ride through the intersection without slowing down
   b) Slow down and then proceed through the intersection
   c) Come to a complete stop, check both directions and then proceed when it is safe.
2. When approaching an intersection with no stop sign or light, the best thing to do is:
   a) Ride through quickly
   b) Slow down, look to the left and right, and watch for turning vehicles before proceeding.
   c) Stop in the middle of the road to see what's coming.
3. When making a turn or stopping on the road, I should use hand signals:
   a) When a big steamroller is approaching.
   b) If Mom is watching.
   c) Every time I turn or stop.
4. On two-way city streets as well as country roads, I should ride on the ___ side of the street.
   a) Left – against traffic
   b) Right – with traffic
5. When is it okay to carry another person on my bicycle?
   a) Never
   b) If there's not much traffic.
   c) If I stay on the sidewalk.
6. If I am late starting home after dark and my light doesn't work, I should:
   a) Walk my bike home on the sidewalk.
   b) Ride on the left side of the street to see the cars coming.
   c) Ride on the right hand side of the street.
7. Good ways to be seen at night are by:
   a) Wearing light-colored clothing and reflective tape.
   b) Using bright reflectors, red to the rear, white or amber to the side and white to the front.
   c) Both A and B
8. The safest way to carry books or other gear on my bicycle is:
   a) In a pack on my back.
   b) In a special carrier rack or basket.
   c) In a bag in my hand.
9. When bicycling with friends, we should always ride:
   a) Half of us on one side of the road and half of us on the other side of the road.
   b) Ride a little to one side of the rider ahead and overlap wheels.
   c) Ride a safe distance behind the rider ahead in a single file.

Answers: 1c, 2b, 3c, 4b, 5a, 6a, 7c, 8b, 9c

FAMILY MEMBER

Home Inspector Test

With an adult, become your "Home Inspector." Locate unsafe conditions and eliminate hazards in your home. Always have an adult help you. These questions will help with your home inspection. Answer each question "yes" or "no". Talk with your family about how you can correct the problems with a "no" written beside it. After completing the inspection, make a list of any correction you and your adult family member made.

- Does your family have a strong, safe stepladder for reaching heights?
- Are halls and stairways safe and well lighted?
- Are precautions taken to prevent rugs from slipping, particularly on polished floors?
- Is a rubber mat provided for the bath tub to prevent slipping?
- Are metal boxes provided for storing matches out of reach of children?
- Does your family have a screen in front of any open fireplaces?
- Are your furnace and stovepipe clean?
- Are all gas pipes and fixtures tight, to prevent leaks?
- Is there a locking cabinet for storing poisons and medicines out of reach of children?
- Are emergency numbers for police, fire and poison control handy by the telephone?
- Are smoke alarm batteries checked on a regular basis?
- Are outside lights in working order?
- Do large glass doors have a decal on them as a safety reminder?

Next, discover and correct unsafe habits, which you and your family may have.

- Are toys, brooms, soap, and other articles kept off stairs and walks?
- Is ice, snow, grease or other slippery substances removed from stairs and walks promptly?
- Do you go out of doors to us flammable cleaning fluids?
- Have children in your home been taught the danger of playing with knives, scissors, bottles, matches, or near a stove or open fires?
- Do you always check twice to be sure appliances are off before leaving the house?
- Are there proper containers in the home for cigarettes? If anyone smokes in the home encourage them to quit, for their own and the family's health.
- Is the dryer lint filter cleaned after each load?
- Do you know how to use tools safely, and are they stored properly?
- Are firearms kept unloaded in a locked box? Is ammunition stored in a separate locked box?
- Are plastic bags and plastic materials kept out of the reach of young children?

CITIZEN

Rights and Duties of Citizens

The Citizen Activity badge relates directly to developing responsible citizens, one of the main purposes of the Boy Scouts of America. Good citizenship is emphasized throughout scouting. Being a good citizen means helping other people, knowing the history of our country, appreciating the sacrifices and contributions of others who have helped better our country, knowing our public officials, understanding how our government works, obeying laws, and doing things to benefit our community.

The Citizen badge is important since the work involved relates directly to developing responsible citizens. It is a requirement to earn the Webelos rank in Cub scouting, which is the first requirement for the Arrow of Light Award. The AOL is comparable to earning the Eagle in Boy Scouting.

With rights come responsibilities. As each scout learns and accepts these principles, his road to becoming an Eagle and a good citizen or even great citizen of this country becomes more defined.

Rights

- Right to equal protection under the law and equal justice in the courts.
- Right to own property.
- Right to be free from arbitrary search or arrest.
- Right to free speech, press, and assembly.
- Right to equal education and economic opportunity.
- Right to religious freedom.
- Right to choose public officials in free elections.
- Right to have legal counsel of your choice and prompt trial when accused of a crime.

Responsibilities

- Duty to obey the laws.
- Duty to respect the rights of others.
- Duty to be informed on the issues of government and community welfare.
- Duty to serve on a jury, if called.
- Duty to vote in elections.
- Duty to serve and defend our country.
- Duty to assist agencies of law enforcement.
- Duty to practice and teach principles of good citizenship in the home.

COMMUNICATOR

Scout Motto
Have the Webelos learn the Scout Motto in Sign Language.
Win-Lose-Or-Draw
Divide into two teams. The equipment needed for this activity includes a one-minute timer, drawing marker, a pad of newsprint on an easel and a box with object cards. One member of a team chooses an object card and tries to draw it on the newsprint. His team tries to guess what he is drawing within one minute. If the team guesses the object, they receive three points. If the team is unsuccessful, the drawing is passes to the other team to guess within 30 seconds. An accurate guess is worth two points. If they are not successful, guessing is opened up to both teams together for another 30 seconds, and an accurate guess is worth only 1 point. Play continues when the second team chooses an object card and draws it. The winner is the team with the most points after a designated period of time. Charades are not allowed for hints.

Ideas for Object Cards – Blue and Gold, U.S. Flag, Cub Scout, Neckerchief slide, Award, Table decorations, Parents, Den, Summer Activity Award, Bobcat, Campfire, Pack Flag, Council Patch, Bear, Pinewood Derby, Wolf, Tiger, Arrow of Light, Skit, Applause, Webelos Activity Badge, Uniform, Webelos

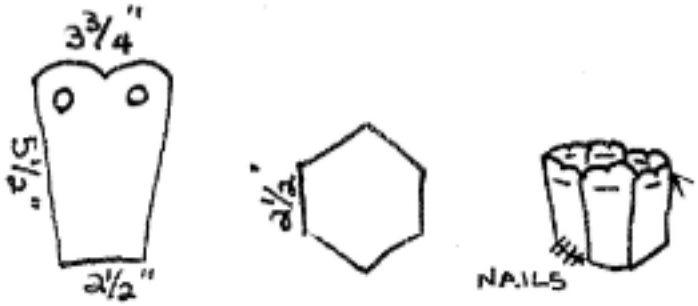
Pantomimes

This amusing way for expressing action and moods will cause boys and adults more fun than you can imagine. A fun way to start is to have boys in a circle. The leader makes an action and players exaggerate their version. Then make up your own mime and have fun!

1. Say with your hand, " Stop"
2. Say with your head, "Stop"
3. Say with your shoulder, " I bumped the door"
4. Say with your foot, "I'm waiting"
5. Say with your ear, "I hear something"
6. Say with your waist, "I'm dancing"
7. Say with your jaw, "I'm surprised"
8. Say with your tongue, "Yum, this tastes good"
9. Say with your finger, "Come here"
10. Say with your fingers, "This is hot"
11. Say with your nose, "I smell fresh pie"
12. Make up your own gestures.

Webelos Craftsman

WOODEN BASKET

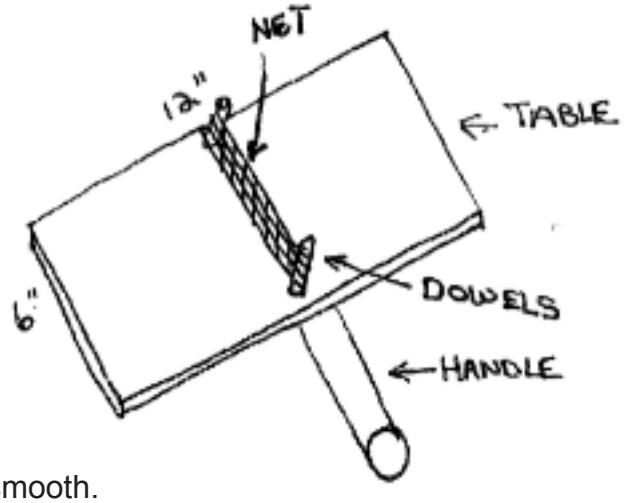


Materials Needed:

¾” Pine Board
¼” Pine Board
Small Nails
Twine, Ribbon or Yarn

Enlarge pattern onto boards. Cut bottom out of ¾” pine and the sides out of the ¼” pine. Drill holes in side pieces as shown.
Start the small nails in the bottom of each side piece and tack them to the bottom.
Thread the twine thru the holes and tie off. Paint or stain. Let dry.
Enjoy!

SOLO PING PONG



Materials Needed:

Ping Pong Ball
¼” fir plywood 6”x12”
Lace net
Dowels
Oak handle 1”x1”x11”

Cut each piece out and sand the rough edges smooth.

Glue dowel pieces to the middle of the plywood board. You can also nail them with small nails for added support. Glue the netting to the dowels by stretching it from one dowel to the other.

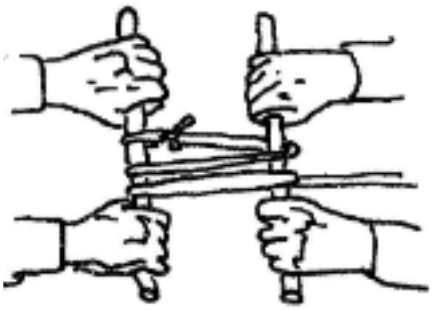
Glue the handle to the bottom of the board. Let dry.

Now enjoy a game with your friends.

To Play:

Bounce the ball back and forth over the net, counting the number of bounces – then challenge your friend to get half as many bounces as you can. Challenge your family.

Webelos
Engineer



BLOCK AND TACKLE TUG OF WAR

This simple apparatus shows how a block and tackle increases power. You need 2 lengths of broomstick and a length of rope. Fasten one end of the rope to one of the sticks. Wrap rope loosely around both sticks as shown. Have two of the biggest den members grasp the sticks and try to keep them apart while the smallest den member pulls on the rope. He should be able to pull the sticks together no matter how the others try to keep them apart.

BRIDGES

Wood Truss
This bridge is 2” wide. Four inches long with sides 1” high. Lay out the sides and bridge floor as one piece; then cut halfway through the cardboard where the parts join and fold up the sides, each side on a full bridge would be built up with four timbers and iron rods; so draw the joints of the bridge with a pencil. Glue up size layers of cardboard ½”x2 ¾” for abutments at each end of the bridge. This type of bridge was used in colonial days for single=lane roads. Some still exist today.

Stone Arch
This bridge is made from three pieces of cardboard. Sides are 1” high and 4” long. The arch is ½”x1 ¾”. The floor and ends are made in one piece, then scored and bent. The floor is 3 7/8” long and 1 ½” wide. Draw the outlines of stones with a pencil.

Through Plate-Grinder
This is typical of the reinforced steel-plate bridges we see used for roads and railroads. It is 3” wide and 9” long. The bridge floor and sides are laid out as one piece. The floor is 3” wide and 9” long. The sides are 1” high. Vertical lines are spaced on 1” centers. The steel angles used to reinforced the steel plates are simulated pencil lines. Abutments are made from six (6) layers of cardboard 5/8”x4” glued together. Pencil dots for rivets and pencil shadings along the sides give the bridge a 3-dimensional effect.

Webelos
Handyman

Handyman Scavenger Hunt

In a boy's home or in the meeting place, hunt for the following items or create your own list. Boys should be accompanied by a leader or parent. They should not gather the items but

Pruning shears	Edge trimmers
Lawn Mowers	Gasoline can
Oil can	File
Pliers	Hammer
Nails	Screwdriver
Air pump	Tire tube
Window cleaning solution	Old rags
Old newspapers	Aluminum cans
Tire pressure guage	Crescent wrench
Tire changing tool	Auto jack and stand

instead, have the boys write down the exact location of each.
After the boys have finished locating and recording, go over the list and see if any of the items are not properly stored. Are rags stored next to gas cans? Shears on floors? Tools sharp and clean?

BICYCLE HINTS
Secure copies of bicycle maintenance manuals for each boy in your den. Check with local bike shops.

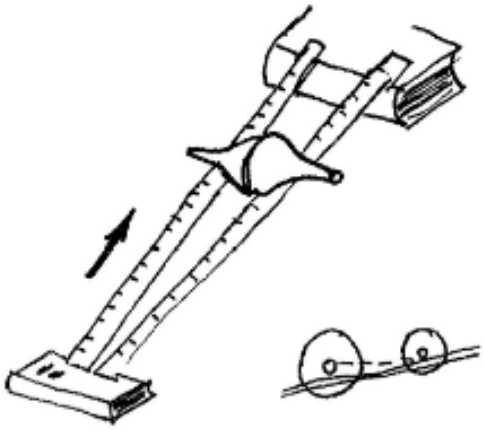
FRAME
Watch for cracking paint, which usually indicates a break in the metal frame. If it cracked, have it brazed or welded. Care for your bicycle as an adult does for his car.
CHAIN
Keep it clean by washing it occasionally and removing the grit. Oil and adjust properly to prevent it from coming off the sprockets. Light oil is best for lubing.
WHEEL BEARINGS
To clean, loosen the cones and wash carefully with cleaning solvent, rolling them in the liquid until clean. Dry, re-adjust the cones, and re-pack with bearing grease.
HANDLE GRIPS
Make sure they are fastened tightly to the handle bars. If necessary glue them.
HEADLIGHTS AND REFLECTORS
Keep them clean. If you ride at night, light them. Motorists depend on you to have and use these.

Have a Bicycle Rodeo for a Pack Meeting.
Ride the neighborhood as a Den.
Go to a bike shop. Check with the shop first to let them know you are bringing a group of boys in to look at their store and why.

Webelos Scientist

OPTICAL ILLUSIONS

Uphill Funnel



You can make this gravity-defying device out of 2 large funnels taped together as shown. Two yardsticks and books of different thicknesses. From a track that's lower and narrower at one end than the other. Adjust the space between the tow tracks (to accommodate the sides of the funnels), place the funnels at the lower end. They roll "uphill" toward the higher end.

Actually they don't roll upward at all. If you look at the system from the side, you'll see that the center of the funnels (looking directly into one of the spouts) actually goes down as they roll. The illusion works because the sides of the funnels slope upward, allowing the center of the funnels to go down while the track goes up.

Rock Candy

Materials:

Glass Jar or drinking glass	1 cup water	paper clip
Food coloring (optional)	2 cup sugar	additional sugar
Piece of cotton string	pencil or stick	

Tie a short piece of cotton string to the middle of the pencil or stick. Attach a paper clip to the end of the string for a weight. Moisten the string very lightly, and roll in a bit of sugar (this will "attract" the sugar crystals from the syrup to the string). Place the pencil or stick over the top of the glass or jar with the string hanging down inside.
Heat the water to boiling, and dissolve the 2 cups of sugar into it. For the biggest crystals FAST, heat the sugar water solution a second time; dissolve as much additional sugar as you can into it. Add a few drops of food coloring to the solution if desired.
Pour solution into the glass or jar and leave undisturbed for a couple of days. Depending on how much sugar you were able to dissolve into the water, you should start to see crystals growing in a few hours to a few days.

Above from the Greater St. Louis Area Council 2000 Pow Wow Book

Pascal's Law / Inertia

Place about ¼ cup baking soda in a soda bottle. Pour about ¼ cup vinegar into a balloon. Fit the top of the balloon over the top of the bottle and flip the balloon up and dump the vinegar into the bottle. The gas formed from the mixture will blow up the balloon. It is called CO_2. It expands it in all directions.

Webelos Outdoor Skills
Forester

Req 1 – Map of forests and types of trees
National Forest Service - http://www.fia.fs.fed.us/library/maps/
Create your own map(s) - http://www.nationalatlas.gov/articles/biology/a_forest.html

Req 2 – Draw and label forest layers
Givers diagrams and examples of care - http://onlinegeography.wikispaces.com/LW-Deciduous+Woodlands

Req 3 – Identify six trees and their uses
Game ideas to learn leaves/trees - http://www.scribd.com/doc/20177183/Tree-Leaf-Card-Game
Pictures of leaves common to our area - http://www.uen.org/Lessonplan/preview.cgi?LPid=25104
Pictures of leaves found in USA - http://www.arborday.org/trees/whattree/westerntrees.cfm

Req 6 – Explain how growth rings tell a tree's history
Examples and explaination of tree rings - http://ltrr.arizona.edu/about/treerings

Req 8 – Plant 20 forest tree seedlings
Arbor Day seedlings for sale - http://www.arborday.org/Shopping/BulkSeedlings/index.cfm

Req 9 – Describe benefit and harm of wild fires and how to prevent them
Arbor Day Foundation explains wild fires - http://www.arborday.org/join/tictim/fires.cfm

Geologist

Req 2 – Give examples of minerals used in everyday items
Ideas for introducing minerals - http://www.brooklynkids.org/attachments/RocksMinerals_31.pdf

Req 3 – Make and demonstrate how to use a hardness scale
Mohs hardness scale - http://geology.about.com/od/scales/a/mohsscale.htm

Req 5 – Draw cause of volcano, geyser, or earthquake
Volcano - http://www.scarborough.k12.me.us/Wentworth/Webquest/nature/volcanoes.htm
Geyser - http://www.nps.gov/yell/naturescience/geysers_work.htm
Earthquake - http://earthquake.usgs.gov/learn/glossary/?term=fault%20plane

Req 8 – Field trip to geological site, lab, or rock show
Kennecott Copper visitor center - http://www.kennecott.com/visitors-center

Naturalist

Req 5 – Watch and identify birds in your area
Utah Division of Wildlife Services - http://wildlife.utah.gov/wnv/bird_id.php
Utah bird watching site - http://www.utahbirds.com/

Req 6 – Learn about flyways and birds that use them
North American Migration Flyways - http://www.birdnature.com/flyways.html
Waterfowl hunting management in North America - http://www.flyways.us/

Req 7 – Identify poisonous plants and venomous reptiles
CDC Poisonous Plants - http://www.cdc.gov/niosh/topics/plants/
USU venomous snakes - http://extension.usu.edu/files/publications/publication/NR_WD_008.pdf

Req 9 – Give examples of food chain components and effects humans have
Food Chain - http://www.enchantedlearning.com/subjects/foodchain/completefoodchain/1/

Outdoorsman

Great Webelos Outdoor guide - http://www.scouting.org/filestore/training/pdf/511-336.pdf

Req 7 – Discuss outdoor fire safety
Nature Crafts - http://www.boyscouttrail.com/webelos/w2/otherresources/nature_activities.htm

Req 10 & 11 – Demonstrate how to whip and fuse rope and various knots
List of rope/knot resources - http://www.scoutermom.com/boyscout/tenderfoot-requirement-04/

Notes

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Hometown Heroes

Pre Opener

Doing it Write

Provide the following:

- Nice quality paper
- Envelopes
- Pens
- Pencils
- Markers
- Colored pencils
- Crayons

As participants arrive, have them write a Thank You Letter to—

- One of their Hometown Heroes
- Police Department
- Fire Department
- Ambulance service
- Medical Providers (Doctor, Nurse, hospital personnel)
- Teacher
- Principal
- Parent
- Sibling
- Neighbor
- Clergy
- Relative (Aunt, Uncle, Cousin, Grandparent, etc.)
- Others

Younger participants may wish to draw and color a picture as a way to say Thank You.

What Can You Make Out of It

- Prepare a paper with the words HOMETOWN HEROES at the top for each person.
- Provide pen or pencil.

How many words can you make from using the letters in “Hometown Heroes”?

Person with the most wins a medal or other prize as your budget allows.

Amazing Games

Pre Opener

Akela Says "Simon Says type"

This is a great game that is easy for anyone to join at any time.

Marbles

This is a popular game for kids.

Teach the basic rules and set up several place for kids to play.

Plan ahead, so you can look for them at the dollar stores that are in most cities and towns.

Inexpensive bleached cotton and some small nylon rope/twine make great marble bags.

BASIC TERMS FOR MARBLES

- Bowling occurs when a player rolls a shot on the ground.
- Edgers are marbles near the edge of the ring.
- For Fair means playing for fun. At the end of each game, marbles are returned to their owners.
- For Keeps means each player keeps the marbles that he shoots out of the ring.
- Histing occurs when a player raises his hand from the ground while shooting.
- A Hit occurs when a player raises his hand from the ground while shooting.
- A Hit occurs when a player shoots a marble out of the ring.
- Hunching occurs when a player moves his hand forward across the ring line when shooting from the ring line, or when he moves his hand forward from the spot where the shooter came to rest inside the ring.
- Knuckling Down is a position when at least one knuckle must touch the grounnd until the shooter has left the hand.
- Lofting when a player shoots in an arc through the air to hit a marble.
- Marbles are the target marbles only. They can also be called mibs, miggs, ducks, kimmies, or hoodles.
- A Miss occurs when a player fails to knock a marble from the ring of a shot.
- Roundsters is the act of selecting the best location outside the ring for knuckling down.
- A Shooter is the attacking marble.
- A Shot is the act of snapping the shooter at the marble by a quick extension of the thumb.

Under the Big Top

Pre Opener

Fun and Games

Prepare some simple carnival games based on the Cub Scout Oath, Law of the Pack, and Motto.

- Circus theme neckerchief slides (one for each boy)
- Inexpensive carnival type toys for each participant that completes the task.

Do Your Best Ball Throw

- 3 Ping Pong balls-write one word on each ball (Do Your Best)
- 12 glasses (Place them close together)
- Circus theme neckerchief slides (one for each boy)
- Inexpensive carnival type toys for each participant that completes the task.

Boys toss the balls and try to get them in the glasses. Success brings a neckerchief slide, others receive small carnival toy for doing their best.

What Belongs in the Big Top

This is based on the game Pin the Tail on the Donkey.

- Make a poster of a circus tent and laminate.
- Prepare pictures of things that belong in a Circus and a Core Value written on each one.
- Laminate.
- Put tape on the back of pictures.
- Blindfold

Participants are blindfolded and turned around. Each person does their best to put the item they have in the circus tent.

Jungle of Fun

Pre Opener

Name that Animal?

- Prepare a sheet for each participant
  - List as many animals from the Jungle as you can.
  - Have several age categories—
    - Adult
    - Teenager
    - Cub Scout/Webelos
    - Younger siblings
  - Provide jungle pictures for young siblings to color and hang on the wall (decorate meeting room)
    - Crayons, markers, colored pencils
- Prize could be a box of animal crackers

Tarzan Says "Simon Says" Game

Play Tarzan Says. It is a great game, that can be joined in at any time as participants arrive.

Catch the Lion by the Tail

This would be loosely based on Duck, Duck, Goose.

Use a bandana or other material and lightly tuck in the back waistband or back pants pocket. Participants stand in a circle. The Lion goes around the circle lightly tapping people on the head and says, "Lion". At a point of his choosing he taps and says "Hyena". This person chases the Lion around the circle if he catches the Lion's tail, then the Lion remains the Lion and starts again. If he does not catch the Lion's tail before the Lion gets to the Hyena's spot in the circle, then the Hyena becomes the Lion and the Lion takes the Hyena's place in the circle.

Down on the Farm

Pre Opener

Duck, Duck, Goose!

Duck, Duck, Goose would be a great game to play while waiting to start any meeting. Everyone sits in a circle facing inward. The person who is "IT" walks around the outside of the circle, lightly touching people on the head saying "Duck". When the choose someone to be "Goose", lightly tapping them on the head and say "Goose". This person chases you around the circle. If you get back to the empty place before the Goose touches you, the "Goose" becomes "It". If he touches the "IT" then "IT" has to sit in the middle of the circle until someone else gets touches and takes their place.

Egg Race

- Hard boiled eggs
- Spoons

Divide into teams. Participants take spoon pick up egg and make their way to the other side of the room and back without dropping the egg. If egg is dropped then participant must pick it up again and start from the beginning.
Team that finishes first wins.

Homemade Butter

Need the following:

- Baby food jars
- Marbles
- Heavy whipping cream

Amount needed for each jar—
2 Tablespoons of Heavy Cream, 1 marble
Put lid on tightly and shake as long as you can. When solid, open and pour off excess liquid. Spoon into small bowl and using spoon press butter to get remaining liquid out. Use on hot bread for your pack/den meeting treat.

Dollars and Sense

Pre Opener

Cub Bucks

This idea requires some definite pre planning.

Make some Cub bucks specific to your Pack.

Provide opportunities through the Cub Scout year for boys to earn the bucks. Such as—

- Wear Cub Scout shirt and neckerchief to pack/den meeting
- Bring Cub/Webelos handbook to den meeting
- Be on time to pack/den meetings
- Bring your parents and family to pack meeting

When the Cub Scout calendar has reached an end, provide a Cub Store before pack meeting for them to shop for various inexpensive and donated items.

Piggy Bank

- Empty gallon milk cartons with lid-rinsed and dry (tip carton on side with handle facing down and cut a slit wide enough to get money into it easily)
- Carton still on side, cut two small slits for the ears
- Paper towel and toilet paper rolls (pre cut into 2-3 inch cylinders)
- Goggle eyes, felt, fun foam, paint and brushes, pipe cleaners (for curly tail)
- Permanent markers
- Hot glue gun (adult supervision)
- Craft glue
- Large plastic garbage bags

Cut slot for head and arms in the garbage bags, these will help protect clothing.

Turn carton on side with handle down.

Place and glue onto four of the cylinders with adult assisting with the hot glue gun (these are your pig's legs) Paint your pig.

While your pig dries, prepare eyes, nose, ears, tail, and spots (if you want spots)

Glue eyes, ears, and tail spots if desired onto your pig.

Let pigs dry while you have your pack meeting.

50 GREAT STATES

N L T W G V U R E E S S E N N E T F L O R I D A
L Y P D M C N E W G H A M P S H I R E G K Q H A
O G N I S N O C S I W K R O Y W E N S O Z P A I
R J T U C I T C E N N O C O I N D I A N A Q W N
E J F V I R G I N I A W E S T V I R G I N I A R
G N E B R A S K A A I G R O E G M K M E I B I O
O T M A S S A C H U S E T T S H Q V A R L D I F
N H D Q D J M V I D R M O N T A N A R Y O N S I
F C J Y E K I J S M N Q S D L L Q Q Y B R E G L
Q K P L L A N A E O F K D O O U U Q L K A V G A
V X P E A N N X A A U V R P U W H J A E C A I C
N N A N W S E I T O M T O R I T Z A N N H D L A
E O N E A A S P O D I K H T S U H K D T T A L M
W T O W R S O E K A S F I C I Y T D R U R O I O
M G Z R E W T N A R S N O E A W A A A C O I N H
E N I J Q X A N D O O A W B N R O D H K N H O A
X I R E V E M S H L U G A E A F O H A Y O O I L
I H A R E C H Y T O R I A M A B A L A K X T S K
C S D S R Z G L R C I H T C K D W L I D S H A O
O A U E M M E V O S X C E R K U R P Q N I A Q C
D W M Y O D Q A N E T I X I X L Y F G I A P L R
C G J Y N F Y N Y V E M A X E N I A M N X C E A
A L U S T J M I S S I S S I P P I W Y O M I N G
I A R K A N S A S K X D N A L S I E D O H R S P

ALABAMA
ALASKA
ARIZONA
ARKANSAS
CALIFORNIA
COLORADO
CONNECTICUT
DELAWARE
FLORIDA
GEORGIA
HAWAII
IDAHO
ILLINOIS
INDIANA
IOWA
KANSAS
KENTUCKY
LOUISIANA
MAINE
MARYLAND
MASSACHUSETTS
MICHIGAN
MINNESOTA
MISSISSIPPI
MISSOURI
MONTANA
NEBRASKA
NEVADA
NEW HAMPSHIRE
NEW JERSEY
NEWMEXICO
NEWYORK
NORTHCAROLINA
NORTHDAKOTA
OHIO
OKLAHOMA
OREGON
PENNSYLVANIA
RHODEISLAND
SOUTHCAROLINA
SOUTHDAKOTA
TENNESSEE
TEXAS
UTAH
VERMONT
VIRGINIA
WASHINGTON
WESTVIRGINIA
WISCONSIN
WYOMING

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Your Vote Counts

j	z	a	y	c	u	d	g	n	l	l	i	b	n	o	f
z	e	t	a	n	e	s	a	f	y	m	z	z	o	y	a
h	n	r	e	p	r	e	s	e	n	t	a	t	i	v	e
n	o	v	o	d	m	o	n	u	m	e	n	t	t	x	g
v	i	c	e	p	r	e	s	i	d	e	n	t	u	g	r
d	t	t	v	q	m	i	l	i	t	a	r	y	t	a	i
l	a	t	c	e	p	s	e	r	w	x	s	r	i	d	g
r	n	w	c	y	a	d	s	e	u	t	f	k	t	x	h
e	t	o	v	j	w	h	i	t	e	h	o	u	s	e	t
b	m	p	b	k	k	r	o	t	a	n	e	s	n	h	s
m	n	h	t	n	e	d	i	s	e	r	p	z	o	q	a
e	r	d	n	e	f	e	d	i	g	i	f	n	c	v	n
v	c	a	p	i	t	a	l	h	i	l	l	n	q	u	a
o	e	k	i	c	o	n	g	r	e	s	s	g	a	l	f
n	s	x	d	n	q	w	a	s	h	i	n	g	t	o	n

bill	monument	senate
capitalhill	nation	senator
congress	november	tuesday
constitution	president	vicepresident
defend	representative	vote
flag	respect	washington
military	rights	whitehouse

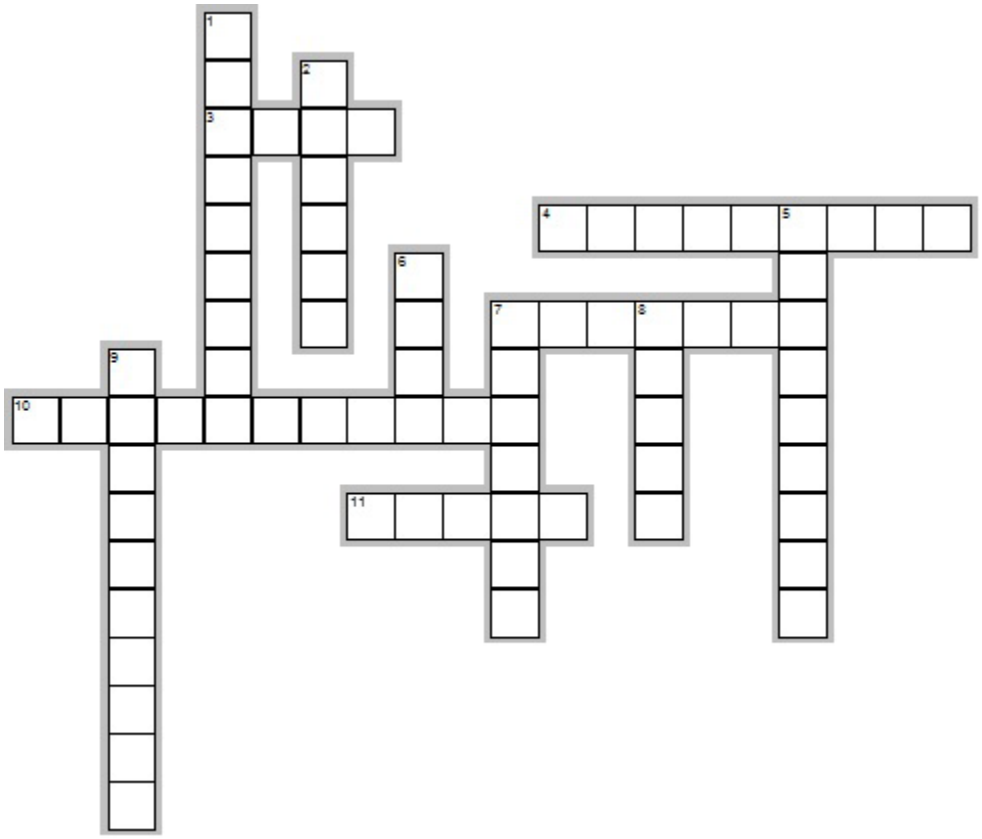
Give Good Will

Pre Opener

Make small cards. Place them in individual envelopes.
On all of the cards except one write—I GAVE IT!
On one card write—GIVE GOOD WILL!
Make a small clothespin Cub Scout doll named “Good Will”.

As participants arrive, hand out the envelopes. Participants are free to keep their envelope or trade as many times as they wish. When everyone has arrived and you are ready to start pack meeting, everyone opens the envelopes. The person with the GIVE GOOD WILL card, gets to give the small clothespin doll Cub Scout “Good Will” to someone that they feel is a good example of doing for others.

HOLIDAY LIGHTS



Across

3. In the night gleaming
4. A candy shepherd's hook
7. Speedy toy
10. A cookie made at Christmas time
11. Also a girl's name

Down

1. A military toe
2. Who do you wish to spend the holiday with?
5. Favorite December holiday
6. Spruce it up
7. Santa's brightest reindeer
8. Toy makers
9. Frosty needs these

Passport to Other Lands

Pre Opener

Map It

Acquire a map of the world. Laminate it. Provide small pieces of paper to write names on and tape. As participants arrive have them, put their name on the countries they have been to. If may surprise you how many places members of your pack have visited in the world.

Word Scramble

Unscramble the letters and see which country it turns out to be.

1. DMTNOARATASSFCEEIEUIT _____
2. AANACD _____
3. CMEOIX _____
4. MRYGEAN _____
5. UPRE _____
6. CLOIAUBM _____
7. LNGNDAE _____
8. ZNEDNEAAWL _____
9. SSIAUR _____
10. AILSER _____
11. RIAADSIABAU _____
12. REYTUK _____
13. PAONDL _____
14. YAPUAARG _____
15. LLDAHON _____
16. NPJAA _____

Answers: United States of America, Canada, Mexico, Germany, Peru, Columbia, England, New Zealand, Russia, Israel, Saudi Arabia, Turkey, Poland, Paraguay, Holland, Japan

Stars and Stripes

Abracadabra

Pre Opener

MAGIC Bingo Game

Bingo Game has five letters and so does the word “Magic”.
Make your own cards or use Bingo game that you already have and substitute the letters .

Another great resource can be found online. At the link below you can print MAGIC Bingo Cards.

http://crafts.kaboose.com/magic-bingo.html
(This link was good at the time this book was put together)

Put the White Rabbit in the Hat

Provide the following:

- Large poster with a large black top hat with the open part at the top
    - Laminate the poster
- Individual Pictures of white rabbits with tape on the back
    - (write their name on the rabbit)
- Blindfold

This is based on Pin the Tail on the Donkey game.

The participant is blind folded and spun around.
The objective is to put the rabbit in the opening of the top hat.
    - The first place they touch is where they must leave the rabbit.

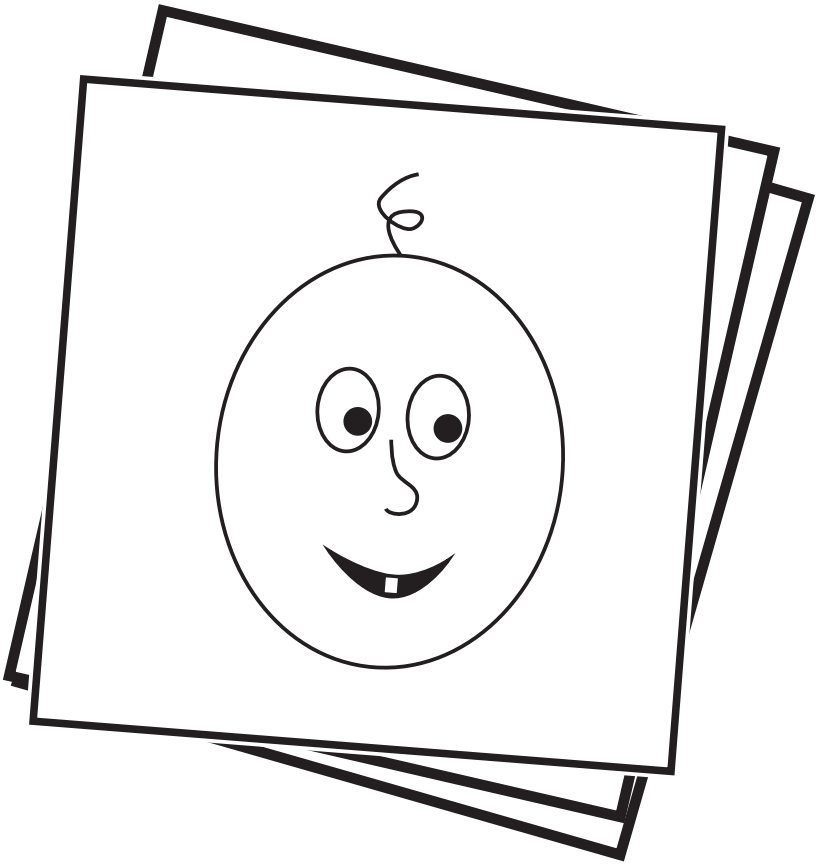
Closest person wins!

Lights, Camera, Action

Pre Opener

Collect baby pictures of adult leaders in your pack and parents.
Make copies and number and hang the copies of the pictures on the wall.
As participants arrive, they receive a pencil and paper. The idea is for everyone to guess who is in each picture.

The person with the most correct wins a disposable camera.



Yes I Can

Pre Opener

Yes I Can Can

- Empty vegetable size or larger can
- Old magazines and pictures that represent participant and goals
- Yes I Can! Print outs on paper
- Glue or Modge Podge
- Sponges
- Scissors

This is a great to remind the participant that sometimes things are hard, but continue to strive for your goals. This can be holder for many items (pencils, pens, small tools) “Yes I Can”.

Cut out pictures and/or words. Spread glue evenly onto can. Place pictures on glue at various angles and smooth out. Spread water thinned glue or Modge Podge lightly over the top of pictures/words.

Dry during pack meeting.

Turn Back the Clock

Pre Opener

Games from the Past

Help participants young and old learn or remember "Games from the Past" by having some planned for them to play while you are waiting for everyone to arrive.

- Button, Button, who's got the Button?
- Heads Up 7-Up
- Musical Chairs
- Mother May I
- Simon Says
- Red Light, Green Light

If you need to refresh your memory, information on all of these games can be found doing an internet search.

When was That?

Prepare a paper with a list of various inventions prior to the year 2000 on one side and years in a column on the opposite side of the paper.

Participants must match up the year with the invention. See how many people get them correct.

Example below.

When Was That?	
Crayons	1972
Color TV	1979
Xbox	1972
VCR	2001
Corn flakes	1903.
World Wide Web	1906
Windows program	1990
Pong (first video game)	1971
Hacky sack	1950
Cell phone	1985

Answers

Crayons	1903
Color TV	1950
Xbox	2001
VCR	1971
Corn flakes	1906
World Wide Web	1990
Windows Program	1985
Pong	1972
Hacky sack	1972
Cell phone	1979

Invention Convention

Pre Opener

Match up the inventor with the invention.

1. Richard Drew	cell phone
2. George Westinghouse	air conditioning
3. Willis Carrier	Band-aid
4. Wilbur and Orville Wright	blue jeans
5. Knights of St. John	ambulance
6. Willem Kolff	battery
7. Dee Horton and Lew Hewitt	Game Boy
8. Leo Hendrik Baekeland	scotch tape
9. Earle Dickson	artificial heart
10. Alessandro Volta	airplane
11. Levi Strauss	neck tie
12. Louis Braille	Braille language
13. Peter Durand	plastic
14. C.D. Fleet	automatic sliding door
15. Martin Cooper	air brakes
16. Edwin Perkins	Kool-aid
17. Jesse Langsdorf	chapstick
18. Gunpei Yokoi	tin can

(Answers)

1. Richard Drew	scotch tape
2. George Westinghouse	air brakes
3. Willis Carrier	air conditioning
4. Wilbur and Orville Wright	airplane
5. Knights of St. John	ambulance
6. Willem Kolff	artificial heart
7. Dee Horton and Lew Hewitt	automatic sliding doors
8. Leo Hendrik Baekeland	plastic
9. Earle Dickson	Band aids
10. Alessandro Volta	battery
11. Levi Strauss	blue jeans
12. Louis Braille	Braille
13. Peter Durand	tin can
14. C.D. Fleet	chapstick
15. Martin Cooper	cell phone
16. Edwin Perkins	kool-aid
17. Jesse Langsdorf	neck tie
18. Gunpei Yokoi	Game Boy

Litter to Glitter

Pre Opener

Litter to Glitter Neckerchief Slide

Most things can be made into a neckerchief slide.

Collect the following—

- milk jug lids
- milk jug handles/cut into ¾-1 inch rings
- any and all small items that were useful at one time (paper, beads, string, crayons, etc)
- hot glue (adult supervision is required)

With adult help glue various items on the milk jug lid. Cover it the best you can.

Glue milk handle ring on back.

Creature Races

Collect the following—

- Plastic egg shells (Easter type)
- Feathers
- Wiggly eyes
- Felt
- Pom poms
- Fun foam
- Marbles
- Use your imagination
- Hot glue gun (adult supervision)
- Banquet style table

Collapse leg at one end of table. (Table should now have a downward slope.) Using their imagination each participant constructs their creature. When the creature is complete, place it over a marble, put it on the upper end of the table and watch your creature go. Great fun for all ages!

Planting Seeds of Kindness

Pre Opener

Planting Fun

Collect the following--

- Potting soil
- Seeds
  (Items above can easily be found in the Spring at the Dollar Store)
- Empty small milk cartons
  (work with your local school lunchroom to acquire milk cartons)

Participants each have the opportunity to plant some seeds, take them home and care for them.

When seeds have sprouted and growing well encourage them to give it as a gift to another person. This may make a nice Mother's Day gift.

Seed Mosiac

Collect—

- seeds of all shapes and sizes (remember in/out shell nuts and sunflower seeds)
- pieces of cardboard
- cardstock with plant outlines on them
- Glue*

Glue cardstock onto cardboard ahead of time.

Participants fill in the plant outline with various seeds, making a unique seed picture.

Seeds dry in place during pack meeting.

*supervising glue is a good idea

Pet Pals

Pre Opener

Match My Pet Pals

- Print (2) exact pictures of (10) various types of pets.
- Place these pictures on a bulletin board or wall.
- Cover with individual pieces of construction paper with numbers 1-20.
- Participants take turns choosing two numbers and trying to match the pictures.
- A correct match earns another turn.
- An incorrect match gives someone else a turn.
- Most matches win dog biscuits or cat treats.

Pet Pal Collar

- Provide construction paper, glue, tape, glitter, stickers, markers
- Help the participants construct a pet collar for themselves.
    - Some may wish to make their collar match their pet's collar.
    - An adult should be available to help participants put on their collar by taping it.

Coloring My Pet Pal

- Using the internet, download some coloring pages of various pets.
- Provide crayons, markers, colored pencils
- Participants can color their favorite pet pal.
- Prizes can be given for the most realistic, most colorful, etc.

    - **Suggested websites**
        - http://www.coloring.ws/animals.html
        - http://www.first-school.ws/theme/animals/cp_pets.htm

Aware and Care

Pre Opener

First Aid Activity

Collect: (quantities you provide will be determined by your budget or resources)

- Quart size zip loc freezer bags
- Band-aids
- Cotton balls
- Q-tips
- 4x4 sterile pads
- Medical tape
- Alcohol swabs
- Popsicle sticks (for splinting)
- Permanent black marker

Participants follow a list of supplies and how many. Place it in zip loc bag and seal.

Then join the fun and participate in a simple first aid discussion and demonstration on a Cub Scout level of understanding.

You may wish to include a first aid relay race.

Cub Scouts Give Thanks

Pre Opener

C u b S c o u t s G i v e T h a n k s

Make as many words as possible from the letters above.

1	18	35
2	19	36
3	20	37
4	21	38
5	22	39
6	23	40
7	24	41
8	25	42
9	26	43
10	27	44
11	28	45
12	29	46
13	30	47
14	31	48
15	32	49
16	33	50
17	34	

My Family Tree

Pre Opener

Help each participant make a family tree.

Provide the following materials –

Green construction paper
Brown construction paper
Leaf patterns
Brown squares of foam
Toilet paper rolls
Markers
Glue
Scissors
Stapler
Small paper salad plates for template

Place the small salad plate on the green construction paper. Trace around the plate. Cut out circle.
Cut slit in green circle. Roll the green circle into a cone type shape and staple it.

Trace around leaf patterns. One leaf for each person in the family. They may wish to include grandparents, aunts, uncles, cousins, etc. depending on size of family.

Cut out leaves and write a name on each leaf. Glue leaves to green cone.

Cut out a rectangle big enough to wrap around the toilet paper roll and staple in place. This is the tree trunk.

Glue bottom of roll (trunk) to the brown fun foam

You now have a Family Tree.

Soaring the Skies

Pre Openers

Birds

Using your resources or the internet acquire pictures of various birds.
Number the pictures and hang on the wall.

Participants write down the names of each bird. The person with the most correct wins birdhouse kit.

Paper Airplane Contest

Supplies: paper, various airplane design directions

Participants fold paper airplanes.
Hold a contest to see who goes the farthest, shortest, most unique look, etc.

Cub Cafe

Pre Opener

Fudge Fun

Prepare the following-(per person)

- 1 Tablespoon Butter
- 2 teaspoons Cream cheese
- 2 teaspoons Cocoa
- ½ cup Powdered sugar
- Dash of vanilla (if desired)
- Small Ziploc bags

Put all ingredients in the bag, zip shut and mix away. This will take some time to do it right. You can write name of bag with permanent marker and put in refrigerator and you now had your Pre Opener and your refreshment for the end of the meeting.

Recipe Exchange

Each person brings multiple copies of their favorite recipe, cut into 3X5 size.

Each person gets a copy of everyone else's recipe. Stack them, put the cover and back on, punch a hole in the upper left corner and put a metal ring in it.

DESTINATION PARKS

S E P F O M V A R C H E S I M J P K
E V D X F A Y E L L O W S T O N E R
H E C W H M Q Q P N R S M H V O K G
Q R U G G M M C E U W N E P K W X H
H G R A R O V K T O P X S C E U S A
U L C R A T Z T R D T C A E M C G O
B A K C N H F B I C C B V R T G L Q
E D S A D C Y R F X A W E E R R A S
W E E D C A O Y I B N J R D A A C U
N S F I A V S C E C Y H D W I N I X
P K V A N E E E D X O T E O N D E M
L V C J Y X M C F U N W O O E T R H
J V W U O H I A O J L E P D R E N Y
E F J L N X T N R C A M Q P X T L H
P V T P C F E Y E B N L G J D O N N
D Y K Y P A W O S U D K X K R N B L
O K P Z I O N N T Y S I V Z X B O R
M P E A P F C G X G N H K P C F V K

ARCADIA
ARCHES
BRYCECANYON
CANYONLANDS
EVERGLADES
GLACIER
GRANDCANYON
GRANDTETON
MAMMOTHCAVE
MESAVERDE
MTRAINER
PETRIFIEDFOREST
REDWOOD
YELLOWSTONE
YOSEMITE
ZION

Backyard Fun

Pre Openers

Leaf Us to Backyard Fun

- Bring various leaves from plants around your neighborhood.
- Put together a list with names of the leaves you are using.
- Number the leaves.
- Participants will try to identify the leaves from choices on the leaf list.
- Participant with the most correct wins the “Infant Tree”.

Backyard Games

- Set up a Frisbee course inside or outside.
- Help the participants learn about Frisbees, and how they can have fun in their own backyards.
    - http://voices.yahoo.com/creating-frisbee-golf-course-backyard-4525047.html
    - http://familyfun.go.com/playtime/sports-athletic-games/more-sporty-fun/10-ways-to-have-fun-with-a-frisbee-706685/

Obstacle Fun

- Depending on your location, set up an obstacle course inside or outside.
- Check out the the Cub Scout How To Book for ideas on items to put in your obstacle course.
- Each different exercise could have a sign with a Core Value on it and another sign with the meaning.
- At the end of the course, boys match up the Core Value with it meaning. Each Core Value and each meaning should on a different card. (You could easily prepare a set of small cards for each boy to take home.

What is That?

- Gather things that can be found in a backyard.
- Place them in a brown paper sack.
- Number each sack.
- Participants feel the item through the sack and dry to figure what it is.
- Provide a numbered piece of paper.
- Most correct wins a small inexpensive prize.

Head West Young Man

Pre Opener

Branding Iron for the Modern Cowboy

- Small blocks of wood
- Fun foam
- Scissors
- Ink pads
- Paper
- Card stock
- Craft glue or hot glue (adult supervision)

Participants will design on card stock a brand to represent him/her.
Cut out the shape.
Trace the shape on to fun foam.
Cut out fun foam shape and glue to small block of wood.

After the glue dries, they will be able to stamp their brand on his/her own property.
If you use hot glue, they may start using their branding stamp immediately.
Provide some paper for them to use to try out their brand/stamp.

Maze/Word Search/Coloring Pages

Cowboys spend a lot of time on the trails.

If you don't have a program on your computer to do Mazes, Word, Search, or Crossword Puzzles, there are free ones available on the internet for download.
If you don't want to download a program, there are plenty already done and available on the internet. Do an internet search. Print and copy enough for your participants.

Some resources at time book was published—

- http://www.busybeekidsprintables.com/Cowboy-Mazes.html
- http://www.busybeekidsprintables.com/Cowboy-Word-Searches.html
- http://www.busybeekidsprintables.com/Cowboy-Coloring-Pages.html
- http://www.printactivities.com/Word_Search_Puzzles.html
- http://www.puzzles.ca/wordsearch.html
- http://krazydad.com/mazes/
- http://www.abcteach.com/directory/fun_activities/crossword_puzzles/

Over the Horizon

Pre Opener

Perseverance Activity

- Miniature marshmallows
- Dry spaghetti

The object of this activity is to construct a building that will stand alone and see how tall it can be made. The tallest building standing without assistance, at the start of the meeting is the winner and wins a free bag of spaghetti.

If you are using this for a Pack meeting Pre Opener or activity, families should work together on this activity.

Little Engine that Could

- Acquire the Little Engine that Could book
- Make/Get some pictures that go along with the story

Read the book to the participants.

Have them help display the pictures as you go along in the story.

When the story is complete, ask questions about the story, what they learned about Perseverance and NOT giving up when things are hard.

Download an activity kit from the following link:

http://www.teachervision.fen.com/tv/printables/penguin/LETC_activity_kit.pdf

(Link was active at the time of book printing)

Go for the Gold

Pre Opener

Olympic Coloring Pages

- Crayons, markers, colored pencils
- Coloring pages printed from the internet

  http://www.dltk-kids.com/sports/olympics_coloring.htm

  http://www.fantasyjr.com/summer-olympics-coloring-pages/

  http://www.morningkids.net/coloring-pages-691-en-olympic-games.html

My Olympic Medal

- Frozen Juice Lids
- Ribbon
- Circles from paper cut to fit on the lids
- Markers, crayons, colored pencils
- Glue
- Hot glue gun (adult use only)
- Stapler

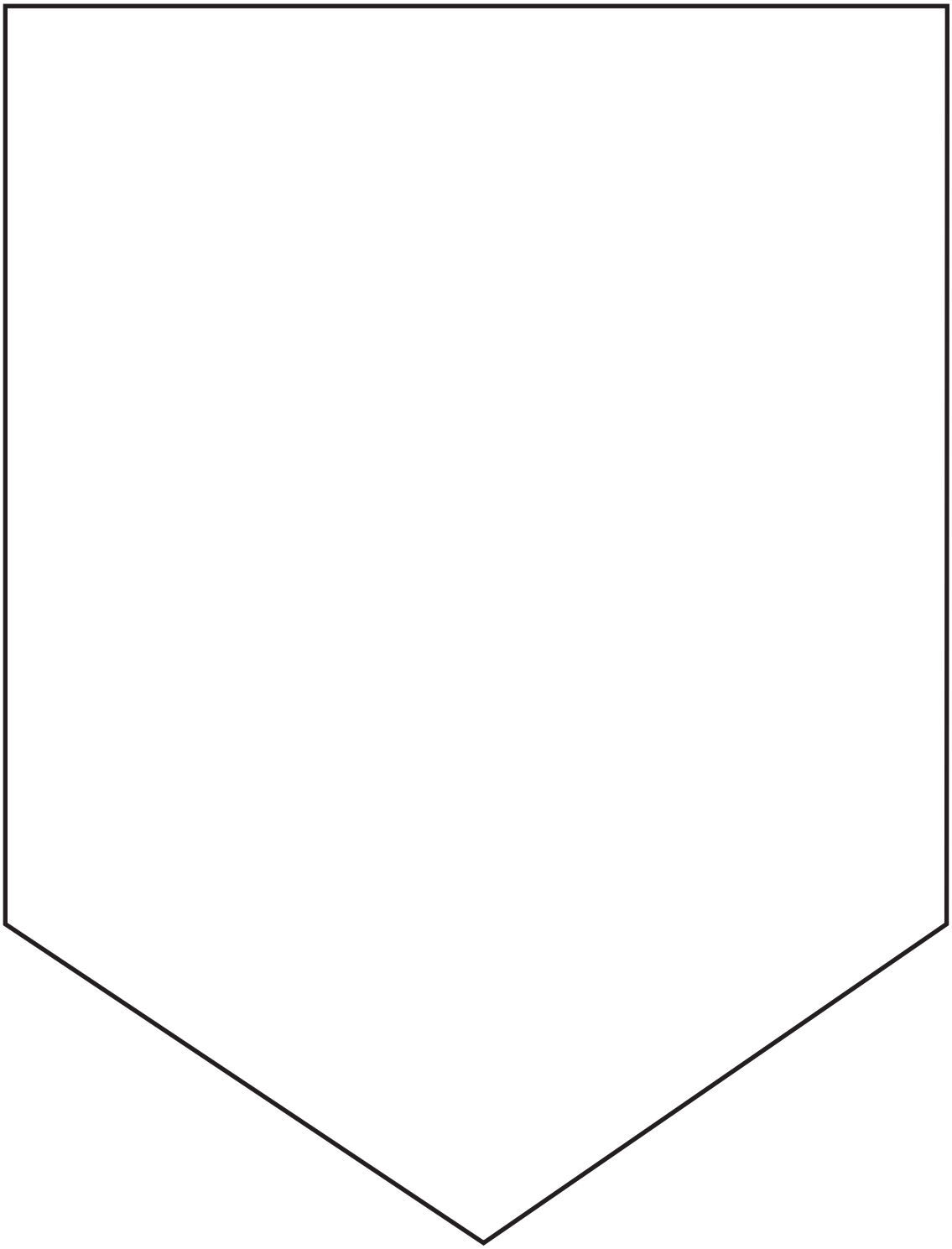
Participants will construct their own medal that represents something that they do well.

Cubs in Shining Armor

Pre Opener

Coat of Arms

Copy and provide to each participant. Instruct them to design a Coat of Arms to represent him/her. They could show their interests, goals, and interests.



The New Frontier

Pre Opener

Space Frontier

- Provide black construction paper, various sizes of circles cut from sturdy cardboard, colored chalk, star and spaceship stickers (optional)
- Place a round circle on the black paper.
- Choose a piece of colored chalk.
- Draw around the circle.
- Smudge the chalk with your finger pulling it outward.
- Remove round circle.
- Repeat as desired.
- For extra touch, you may wish to put sticker stars or a spaceship sticker among the various planets you have made.
- These can be placed around your pack meeting room to add to decorations.

Space (Alka Seltzer) Rockets

- Collect film containers (clear ones work best), alka seltzer or no name brand, fun foam, hot glue, markers, water
- Encourage participants to construct a rocket by turning the film container upside down and attaching fun foam fins and drawing windows, and rocket name, etc. on the side of the rocket.
- Place a piece of alka seltzer and some water in the container, place lid on it, shake and sit the rocket down and have everyone step back and watch the rockets go—Up, Up and Away!
- Keeps hands busy while you are waiting to start Pack meeting.

Under the Sea

Pre Opener

Animals of the Sea

- Acquire pictures of animals and fish that live in the sea.
- Number the pictures and hang on wall.
- Participants will try to identify each picture.
- Those completing the activity receive a small bag of Swedish fish.

Creatures of the Sea

- Provide old magazines, scissors, glue, paper
- Participants cut out pictures from the magazines and construct a Creature of the Sea.
    - Name the creature
    - Where it lives
    - What it eats

Kids Against Crime

Pre Opener

Bail out the Leaders

- Using various materials, construct a jail.
- Make word cards for the Cub Scout Oath, Law of the Pack, and Cub Scout Motto.

Place various pack and den leaders in the jail.
Participants will bail out the leaders by putting the Cub Scout Oath, Law of the Pack, and Motto cards in order.
Only one leader can be bailed out at a time. A participant can only bail out one leader.
The more participants that know the Oath, Law, and Motto; the faster leaders can be bailed out.

Wanted Posters

- Make wanted posters for all boys in the den/pack.
  - Use their baby pictures.
  - List some of their interests, favorite foods, etc.
- Participants try to identify the pictures and earn the bounty.

Have You Been Printed

- Arrange with a local law enforcement agency to attend and fingerprint children in your den/pack and provide the cards to parents for safe keeping. *(Make sure if you are doing this in a den setting that you have permission from parents)*

Red Light/Green Light

Law Enforcement Officers are not happy when someone runs a red light.
Teach the participants how to play Red Light Green Light. If you do not know or remember how to play, do a quick internet search for more instructions.

Heroes of History

Pre Opener

Time Machine

Use large sheets of cardboard or wood, construct a time machine

- Paint, bling (blinking lights, glitter, dials, etc.)
- Laptop and Projector (projector in time machine, hole cut so lense is showing and pointed towards a screen or solid light colored wall.
- Give each boy a paper with a secret code on it.

As each boy figures out his particular code, he puts it into the time machine.
Projector suddenly shows a picture of that person with several historical facts.
Repeat process with other boys and their codes.
(See Webelos Leader Guidebook, page 38-39 for ideas on codes)

Who is Who in History?

- Collect pictures of famous people in history
- Number each picture
- Place them around the room
- Provide numbered paper for them to write on

All who complete the activity will a small picture of the current President.

PLAY BALL!

W R N S P C A L D U Y B V W W S B T
T D B N E B I L O K L L D P L W T T
M P A L F C D A Z N R N V Z C E E F
L T S L L S O B E E N B P R N T K L
L S E A X O Z E Y P V P U N H U K L
A I B B P F V G E P B G I E L Z Z A
B L A T R T K D A Z B S R R L E L B
Y A L E R B Z O U Y B B H U A U D T
E C L U I A T D B A A A Y M B S M E
L R K Q H L A A L L D D M B O K I K
L O Z A X L L L L O V E M N L E J S
O S M R S L I T R G I B E Z O E Y A
V S T I C K B A L L L Z S P P B V B
I E A C I P O I W Y T Q J R R A N E
C B D S O C C E R B A L L L E L T V
N A L L A B S O O F Z C F V T L L G
B L B O W L I N G B A L L K A S I S
M L G Y M H K I C K B A L L W I D J

BASEBALL
BASKETBALL
BOWLINGBALL
DODGEBALL
FOOSBALL
KICKBALL
LACROSSEBALL
RAQUETBALL
RUGBYBALL
SKEEBALL
SOCCERBALL
SOFTBALL
STICKBALL
TENNISBALL
TETHERBALL
VOLLEYBALL
WATERPOLOBALL

Cub Scout Leader Training Awards

Recognition awards are available to Cub Scout leaders who complete training, tenure, and performance requirements. These awards are presented by the local council. All of the awards require the completion of Fast Start Training, Basic Leader Training for the position, Youth Protection training, and participation in roundtables or a Pow Wow or University of Scouting, including award requirements.

Training Awards for Adult Leaders in Units Update

In 2011 the National Council's awards committee conducted a review of the hundreds of awards presented to Scouts and adults in the BSA. Many recommendations were made to update procedures and the awards themselves. Among the recommendations was the update of the unit leader training awards requirements and a review of the Cub Scout Leader Recognition Awards.

These recommendations have been reviewed by the national volunteer training committee and a task force of unit-level leaders. Some awards have been eliminated and all of the requirements for the remaining awards have been updated.

The forms and requirements have been simplified, but the committees do not believe that means easier. They are along the same lines and a degree of difficulty as the previous requirements, but will be less complicated and consistent across the awards and the phases of the Scouting program.

The Cubmaster Award has been discontinued. Cubmasters may now earn the Scouter's Key Award and may wear the Scouter's Key knot with a Cub Scouting device.

The Cub Scouter and Pack Trainer Awards have been discontinued. Cub Scout pack leaders may earn the Scouter's Training Award and may wear the Scouter's Training Award knot with a Cub Scouting device.

The Tiger Cub and Webelos Den Leader's Awards have been discontinued. All den leaders may earn a new Den Leader's Training Award medal that is being created, and may wear the Den Leader's Training Award knot (identical to the previous Cub Scout Den Leader Award knot) with the appropriate device. A Tiger Cub den leader device is also being developed.

Scouters who have earned the discontinued awards will still be able to wear these awards and knots.

Scouters who have begun to work on the Cub Scout Leader Recognition Awards will still be able to earn them as long as they are completed by the following dates:

- Tiger Cub Den Leader Award - December 31, 2012
- Webelos Den Leader Award - December 31, 2012
- Cubmaster Award - December 31, 2013
- Pack Trainer Award - December 31, 2013
- Cub Scouter Award - December 31, 2013

Cub Scouters who have not started to work on an award may only earn the new awards and must use the new requirements.

Boy Scouting, Varsity Scouting, and Venturing awards, knots, and devices have not been changed. Only the requirements have been updated. Leaders who have started to earn these awards may use either set of requirements, but Scouters who have not started to work on an award may only use the new requirements.
The training awards and keys are designed to recognize unit Scouters for *tenure*, basic and continuing *training*, and successful *performance* in their leadership role.
Progress record forms with the new requirements for these awards can be found at www.Scouting.org/training.

Retrieved from "The Training Times" Summer 2012 – and is accurate as of the publication of this book.

Religious Emblems

To encourage members to grow stronger in their faith, many religious groups have instituted programs that enable adults that mentor youth to earn a religious emblem. The Boy Scouts of America has approved of these programs and allows the emblems to be worn on leaders' official uniforms. However, the emblems are awarded through the various religious organizations rather than the BSA.
For a complete list of approved emblems programs, including a list of awards that are provided by each faith, see the Religious Emblems Programs.

Retrieved from: http://www.scouting.org/Training/TrainingUpdates.aspx

Den Leader Training Award
Progress Record

Candidate's Personal Information

Name:_____

Address:_____
City State Zip

Email: _____

Pack No. _____ District: _____

Council Name: _____

Select One:

❏ Tiger Cub den leader
❏ Wolf Cub Scout den leader
❏ Bear Cub Scout den leader
❏ Webelos den leader

Note: This award can be earned in each position, but tenure may be used only for one award.

Tenure

Complete one year as a registered den leader in the position selected. Tiger Cub den leader's tenure can be the program year as long as it is greater than eight months.

From _____ to _____

Training

❏ Complete the basic training for the selected den leader position.
❏ Complete This Is Scouting training.
❏ Attend a pow wow or university of Scouting (or equivalent), or attend at least four roundtables (or equivalent) during the tenure used for this award.

Approved by:

_____ Cubmaster

_____ Date

Performance

Do five of the following during the tenure used for this award:

❏ Have an assistant den leader who meets regularly with your den.
❏ Have a den chief who meets regularly with your den.
❏ Graduate at least 70 percent of your den to the next level.
❏ Take leadership in planning and conducting a den service project.
❏ Have a published den meeting/activity schedule for the den's parents.
❏ Participate with your den in a Cub Scout day camp or resident camp.
❏ Complete Basic Adult Leader Outdoor Orientation (BALOO).
❏ Complete Outdoor Leader Skills for Webelos Leaders.
❏ Participate with your den in at least one family camp; if your den is a Webelos den, participate with your den in at least two overnight camps.
❏ Take leadership in planning two den outdoor activities.
❏ Hold monthly den meeting and den activity planning sessions with your assistant den leaders.

Approved by:

_____ Pack Committee Chair

_____ Date

Training Committee Action

The leadership training committee has reviewed this application and accepts the certification that the candidate meets the required standards. The Den Leader Training Award is approved.

Approved by:

_____ District or Council Training Committee Chair

_____ Date

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Cubmaster's Key
Progress Record

Candidate's Personal Information

Name: _____

Address: _____
City State Zip

Email: _____

Pack No. _____ District: _____

Council Name: _____

Tenure

Within a five-year period, complete at least three years of registered tenure as a Cubmaster or one year as a registered assistant Cubmaster plus two years as a registered Cubmaster. (This can include the tenure used to earn the Scouter's Training Award.)

From _____ to _____

From _____ to _____

From _____ to _____

Training

❏ Complete basic training for Cubmasters.

❏ Complete This Is Scouting training.

❏ Attend a pow wow or university of Scouting (or equivalent), or attend at least four roundtables (or equivalent) during each year of the tenure used for this award.

Approved by:

_____ _____
Pack Committee Chair Date

Performance

Do the following during the tenure used for this award:

❏ Achieve at least the Silver level of Journey to Excellence for at least two years. The Quality Unit Award is acceptable if the tenure used is prior to 2011.

❏ Earn the National Summertime Pack Award at least once.

❏ Conduct an annual pack planning session and have a published pack meeting/activity schedule for the pack's parents in each year.

❏ Participate in at least one additional supplemental or advanced training event at the council, area, region, or national level.

Approved by:

_____ _____
Pack Committee Chair Date

Training Committee Action

The leadership training committee has reviewed this application and accepts the certification that the candidate meets the required standards. The Cubmaster's Key is approved.

Approved by:

_____ _____
District or Council Training Committee Chair Date

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511-053
2012 Printing

Scouter's Training Award for Cub Scouting
Progress Record

Candidate's Personal Information

Name:_____

Address:_____
City State Zip

Email: _____

Pack No. _____ District: _____

Council Name: _____

Tenure

Complete at least two years of tenure as a registered adult leader in a Cub Scout pack.

From _____ to _____

From _____ to _____

Training

❏ Complete basic training for any Cub Scout leader position.

❏ Complete This Is Scouting training.

❏ Attend a pow wow or university of Scouting (or equivalent), or attend at least four roundtables (or equivalent) during each year of the tenure used for this award.

Approved by:

_____ _____
Pack Committee Chair Date

Performance

Do the following during the tenure used for this award:

❏ Participate in an annual pack planning meeting in each year.

❏ Serve as an adult leader in a pack that achieves at least the Bronze level of Journey to Excellence in each year. The Quality Unit Award is acceptable if the tenure used is prior to 2011.

❏ Give primary leadership in meeting at least one pack Journey to Excellence objective in each year.

❏ Participate in at least one additional supplemental or advanced training event at the council, area, region, or national level during the two years.

Approved by:

_____ _____
Pack Committee Chair Date

Training Committee Action

The leadership training committee has reviewed this application and accepts the certification that the candidate meets the required standards. The Scouter's Training Award is approved.

Approved by:

_____ _____
District or Council Training Committee Chair Date

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511-057
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Cub Scouting Insignia Guide Information

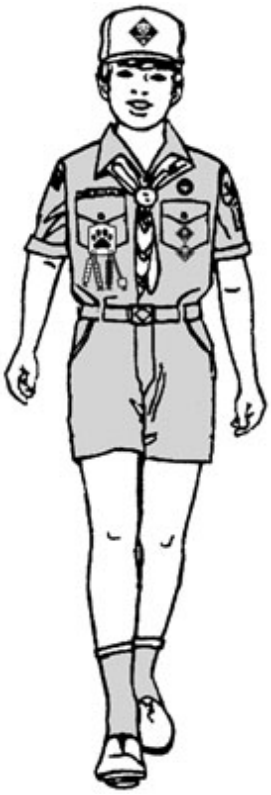
Medals and Embroidered Knots

Wearing medals and embroidered knots

Only five medals may be worn at a time pinned in a single row immediately above the seam of the left pocket. Knots are worn above the left pocket in rows of three. The order of wearing of medals and knots is at the discretion of the wearer. It is suggested that the medal or knot deemed most important by the wearer be worn on his or her own right. Embroidered knots are representative of pin-on medals or around-the-neck awards and are designed for the convenience of the wearer. In the case of the District Award of Merit and Professional Training Award, the knot is the only wearable insignia.

Tiger Cub

Tiger Cubs wear the blue Cub Scout uniform with appropriate neckerchief and Tiger Cub slide, cap, council shoulder emblem, World Crest, unit number, and den number. Tiger Cub den leaders also wear the shoulder loops.



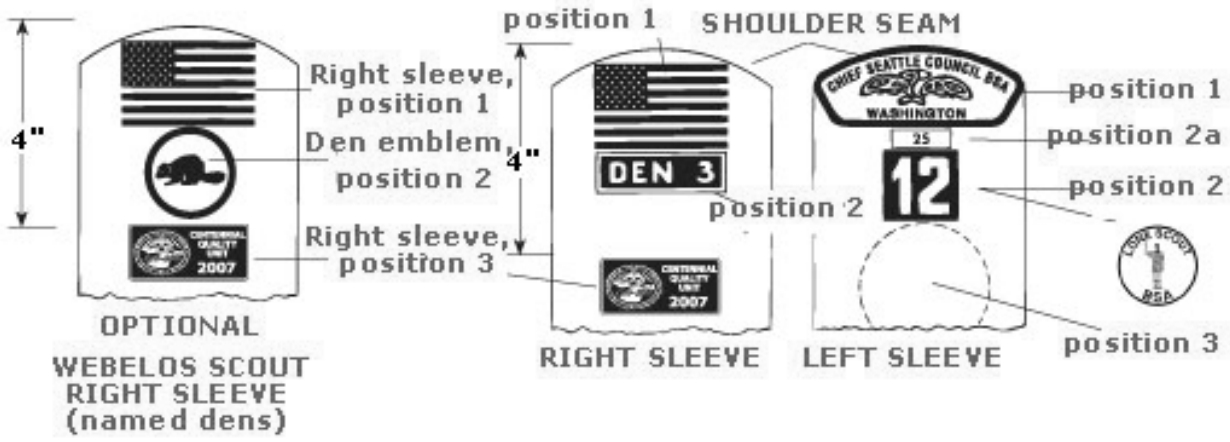
Tiger Cub Emblem

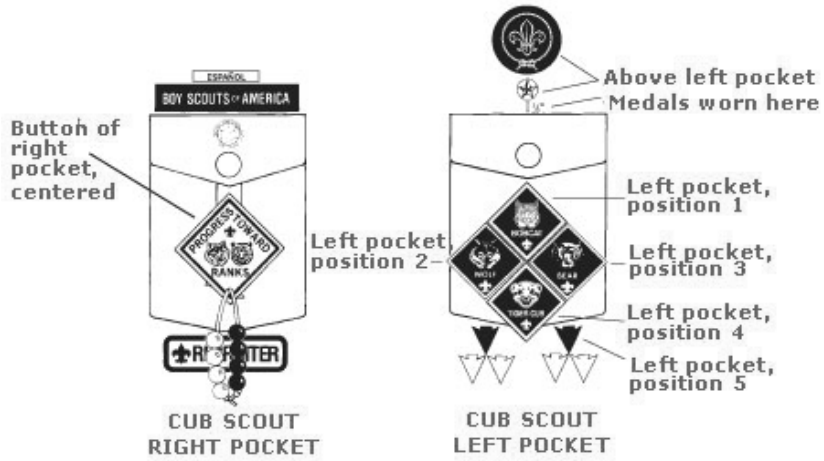
Immediate recognition kit

Totem with laces and beads, is worn on the right shirt pocket.

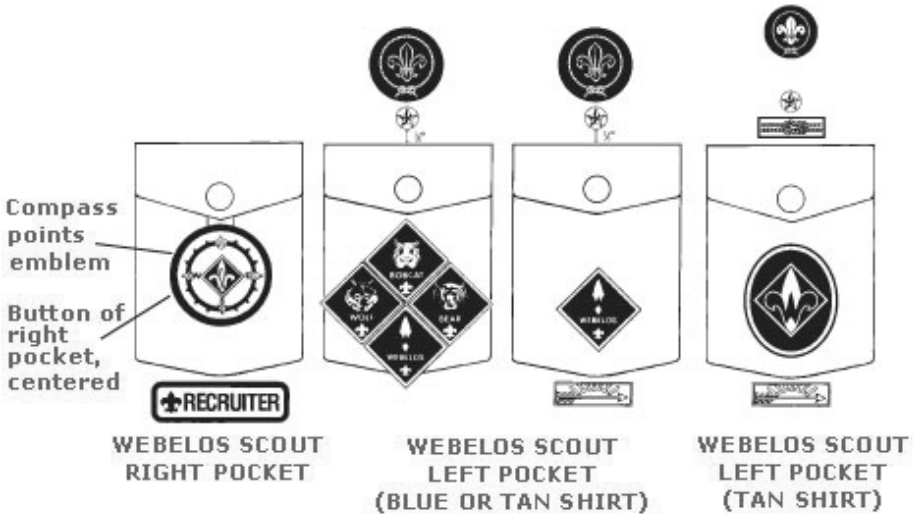
Tiger Cub Den Leader Emblem

Worn by Cub Scout leader, left sleeve, position 3.





Note: Only five medals may be worn at a time, pinned in a single row immediately above the seam of the left pocket.



Ways to Involve Parents In Their Pack

Volunteer Position	Description of Tasks to be Accomplished
Academics Coordinator	Coordinate the academic skills programs for youth in the den or unit.
Activities	Assist in leading activities; example, craft projects, games, etc.
Activity Badge Counselors	Help teach one of the Webelos activity badges.
Activity Record-keeper	Keep track of boys' participation in unit events.
Advancement Committee	Help keep award and recognition records for den or pack.
Assistant Leader	Provide support to the key leader for one of the dens.
Award Coordinator	Complete paperwork and pick up awards from Scout shop or council service center.
Back-up Parent	Help den leader as a second helper (two-deep leadership).
Birthday Coordinator	Keep track of birthdays and share with leader for recognition.
Calendar Planner	Help create and maintain the unit calendar.
Camping	Attend campouts with unit.
Campout Planner	Help in coordinating the planning for outdoor programs, especially campouts.
Car Pool	Coordinate transportation for field trips, campouts, or events.
Ceremonies Helper	Provide support during ceremonies and presentation of awards for youth and adults at unit meetings.
Chartered Organization Representative	Serve as the liaison to the chartering organization (an appointed position by the organization).
Child Sitter	If leader has a younger child, volunteer to help watch their child during meeting.
Commissioner	Support one or more units as a liaison with the district/council.
Construction Support	Provide support to unit in building derby tracks, props, etc.
Cubmaster or Assistant	Serve as the unit leader or assistant overseeing the pack in its program.
Day Camp	Attend camp with son and assist with den/pack.
Day Camp Staff/Helper	Serve on Day Camp staff as a den helper or an activity area helper.
Decorations Committee	Provide support in making of decorations at key meetings and events.
Delivery Person	Help with delivery of supplies, flyers, activity kits, etc. to youth who are absent.
Den Project Helper	Assist with pre-prep work for den meeting projects (cut out patterns, make stencils, etc.)
Den Leader or Assistant	Serve as the key leader or serve as an assistant for one of the dens -Tiger, Wolf, Bear, Webelos.
Den Record Keeper	Help keep the records of advancement for all boys in the den.
Derby Committee	Serve on the derby planning and execution committee - Pinewood, Space, Regatta Derbies.
District Committee Member	Provide support on the district level in support of program, membership, finance, or unit service.
Driver's Information Update	Make sure all information on drivers for tour permits is updated.
Equipment Coordinator	Maintain unit equipment - ceremonial props, game equipment, etc.
Facilities Coordinator	Locate meeting places and coordinate arrangements for special events.
Family Camp Committee	Assist in making arrangements for the pack's family campout.
Volunteer Position	**Description of Tasks to be Accomplished**
Field Trip Paperwork	Make sure permission slips and emergency contact forms are collected for all.
Field Trip Planner	Maintain a listing of potential field trips and help secure permission from organizations
Field Trips	Volunteer to drive, chaperone, or arrange for den field trips.
Firewood Supplier	Provide firewood as needed for campfires and outdoor ceremonies.
First Aid Coordinator	Be aware of health and safety issues at unit meetings and activities.
Flag Ceremony Coordinator	Provide support by working with boys in conducting the flag ceremony at den and unit meetings.
Friends of Scouting Coordinator	Help provide support to the unit's program with Friends of Scouting fund-raising with the district.

Fund-raiser Coordinator	Serve as chairperson for product sales within den or pack.
Fund-raiser Support	Help with some specific part of the unit fund-raiser.
Game Leader	Plan and provide materials for games at unit meetings.
Grocery Shopper	Coordinate purchase of food supplies for outings and meeting.
Guest Speaker Coordinator	Help secure guest speakers and presenters related to the theme of the month or event.
Historian	Keep track of events - current, past, and future.
Hobby Expert	Give a presentation to the den or pack on a hobby of interest to the boys.
Holiday Party Committee	Assist in preparation for the holiday party for your den and pack.
Judge at Events	Serve as a judge for unit competitive events; for example, debris, olympics, etc.
Leaders' Roundtable	Attend the district roundtable to bring ideas back to unit.
Librarian	Maintain updated literature and resources for unit.
Lifeguard/Lookout for Aquatics	Serve as a certified lifeguard for aquatic activities.
Mailing Coordinator	Coordinate the mailing of flyers and other items about unit events.
Newsletter Editor for Unit	Coordinate the regular unit newsletter (printed and/or electronic).
Pack Committee	Serve as a committee member in support of the pack and meet monthly to help with planning.
Pack Committee Chairperson	Serve as the chairperson for the pack committee to help with coordination of pack business.
Pack Parents Committee	Assist with keeping all parents in den and pack informed of upcoming activities.
Pack Meeting Arranger	Arrive early for set-up and stay afterward for take down.
Pack Meeting Program Helper	Help with program at monthly pack meeting - setup, registration, etc.
Pack Record-Keeper	Help keep the records of advancement for all the boys in the pack.
Pack Trainer/Mentor	Serve as the coordinator for training of adult leaders with the unit.
Parent Initiative Coordinator	Serve as the Parent Initiative coordinator working with all parents on their involvement.
Parent Talent Survey Recorder	Conduct annually a Parent Talent Survey with all parents and maintain a database of their interests.
Parent's Helper	Help parents who need assistance with their child in Scouting.
Photographer	Take pictures or videos of events and support showing at meetings.
Popcorn Chairperson (Kernel)	Serve as the coordinator for the den or unit in support of the annual popcorn sale.
Volunteer Position	**Description of Tasks to be Accomplished**
Poster Maker	Make posters as needed to promote events and activities of unit.
Printer	Lay out and print flyers and other promotional items for special events of unit.
Prop Builder	Make props for activities - ceremonies, costumes, presentations, decorations, etc.
Public Relations Expert	Coordinate the writing and submission of articles to local media.
Recruiter	Help at a recruitment event set-up, registration, share with new parents about program.
Recruitment Promoter	Help with making and distributing promotional items in community, neighborhoods, and schools.
Recycling Coordinator	Assist den or pack with recycling in community.
Refreshment Coordinator	Coordinate bringing of refreshments with the parents in your den.
Refreshment Provider	Bring refreshments to a den, pack, adult leader meetings.
Registration Coordinator	Coordinate the registration of those attending meetings or activities.
Religious Emblem Counselor	Provide support in instructing or guiding youth in the right direction for religious award for their age.
Resident Camp Supporter	Go with son to camp and assist with program.
Scout Show Exhibit Committee	Assist pack with coordination of exhibit for Scout show or other community exhibits.
Scout Show Ticket Committee	Assist pack with coordination of ticket sales for Scout show.
Scout Sunday Coordinator	Set up details for unit participation at religious organization in February.
Seamstress	Help sew uniform patches for those needing help.

Secretary		Take notes at meeting, help send out thank you notes for field trips and activities, etc.
Service Projects Supporter		Coordinate and help organize service projects; for example, clothing or food drives.
Skills Expert		Give a presentation to the den or pack on a skill of interest to the boys for their advancement.
Skit Leader		Lead skits at a den or unit meeting.
Song Leader		Lead songs at a den or unit meeting.
Special Award Coordinator		Keep track of special awards earned - Leave No Trace, World Conservation Award, etc.
Special Events Helper		Help coordinate blue and gold,banquet parties for holidays, pack outings.
Special Leader Recognition Helper		Provide support in helping to recognize leaders of unit.
Specialized Trainer		Provide training in special skills of interest to the adults in unit (example, swimming, first aid).
Sports Coordinator		Coordinate sports activities for pack or den - Secure equipment, referee, coach, etc.
Sports and Academics Recorder		Keep track of boys' participation in various activities for earning of belt loops and pins.
Summertime Pack Coordinator		Coordinate plans, program, and monitor participation in one of the monthly summertime pack activities.
Supply Coordinator		Coordinate purchase or collection of craft supplies and provide for meetings.
Survey Coordinator		Help collect from all families and tabulate the results from the Parent Talent Survey.
Telephone Tree Coordinator		Coordinate telephone tree for den/pack for promotion of meetings and events.
Theme Developer		Develop ideas for activities, crafts, and programs for monthly themes.
Transport Equipment Provider		Provide a trailer or transportation for equipment needed at an event.
Volunteer Position		**Description of Tasks to be Accomplished**
Transportation Driver		Transport youth to and from activities.
Treasurer		Help with budgeting, collection, and payment of funds for pack.
Trip Planner		Research places to go for field trips, campouts, etc. Provide details for planning.
Uniform Exchange Coordinator		Coordinate donation of "experienced" uniforms for unit and help with distribution.
Uniform Inspection Coordinator		Help the commissioner conduct a uniform inspection during the year.
Webelos Den leader or Assistant		Serve as the key leader or assistant for one of the Webelos dens.
Webelos Transition Coordinator		Provide for a seamless transition of Webelos into Boy Scouts when the boys earn the Arrow of Light Award.
Webmaster		Maintain a unit Web-site, send reminders of upcoming events, or review BSA Web sites for information.
Woodworking Helper		Help teach and support any woodworking projects in the den or pack.
Youth Proctection Coordinator		Coordinate the training of youth and adults in Youth Protection training.

* Note: This is not a total list of available tasks a parent or other adult can assist with but provides guidance in reviewing the unit's needs.

Sponsors

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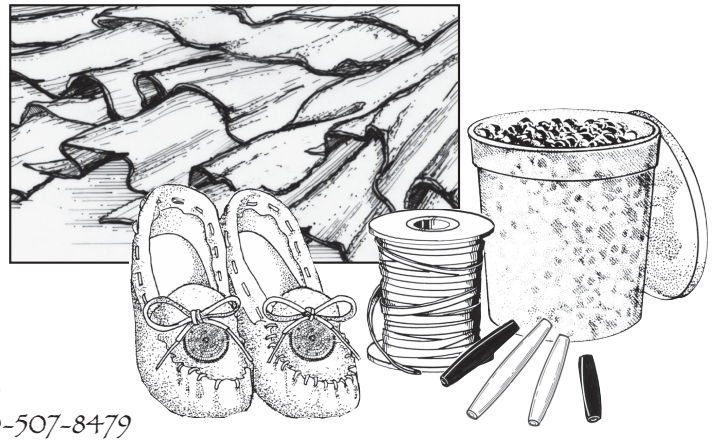

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