

Boy Scouts Of America
Blackhawk Area Council



2004 Scout Leader Pow Wow



BOY SCOUTS OF AMERICA
BLACKHAWK AREA COUNCIL

1800 Seventh Avenue • P.O. Box 4085 • Rockford, IL 61110 • (815) 397-0210 • Fax (815) 397-7306

Dear Cub Scouter,

Thank you for giving of yourself to be a Cub Scouting Leader. That makes you a very special and important person to a lot of boys and their families.

Over the past 75 years now, young parents across our nation have used the Cub Scout program to help them teach enduring traditional values, attitudes, and life skills to their children in a fun and exciting way that will benefit the entire family. You are now an important component of that formula that has worked so well for generations of American families.

Your participation today, in this extraordinary event that we call a Pow Wow, will help to equip you in many ways, with many new skills, to deliver the promise of the Scouting program to those families!

This Pow Wow book, like all Scouting literature, is full of excitement and potential, and is limited only by one's imagination. This book should stoke the fires of your creativity rather than limit it with cookie cutter recipes. To be honest, anybody could use these ideas to create a program of sorts, for kids. What makes the difference in kid's lives though, is incorporating this really FUN stuff with Scouting Ideals and Methods, under the loving guidance of good Adult Role Models. In a Scouting environment where good is expected, and achievement is recognized, magic happens in boys' lives.

Use this book, and the skills you are sharpening here today, to help the parents in your Pack to train up this newest generation of American boys. On behalf of those thousands of parents and their Cubs, THANK YOU!

Special thanks also, to the dozens of fellow Scouters who have shared of their own time and energy and enthusiasm to make this Pow Wow a success.

Sincerely,

Don A. Kinney
Scout Executive

It's a Birthday Party!!!



And Your Pack Is Invited
to Celebrate Cub Scouting's

75th Anniversary!

BOY SCOUTS  OF AMERICA®

The party is about to start.
RSVP NOW!

The great products shown here are available at local Scouting retailers or by calling 800-323-0732. To find your closest Scouting retailer and to see the latest in official merchandise, log on to

www.scoutstuff.org

You Can Earn Cub Scout 75th Anniversary Award Emblems!



Each diamond-shaped award emblem features a different color border. See your council for more information.

8. Cub Scout Packs—Silver. For youth and adult members of qualifying packs.

9. Cub Scout Families—Yellow. For Tiger Cubs, Cub Scouts, Webelos Scouts, and family members.

10. Cub Scout Leaders—Blue. For any registered leader who works with Cub Scouts.

11. Cub Scouts—Red. For Tiger Cubs, Cub Scouts, and Webelos Scouts.

12. Cub Scout 75th Anniversary Bone Knife. Pocketknife with genuine bone handle includes a 2¼" cutting blade, flathead screwdriver, cap lifter, and punch blade. Proudly features the 75th Anniversary logo on the handle. Made in the U.S.A. **CA12068 59.00**

13. Cub Scout 75th Anniversary Utility Knife. Pocketknife drives screws and opens bottles and has a 2¼" stainless steel blade. Features brass liners and lock-on bottle opener to prevent accidental closing. Proudly features the 75th Anniversary logo on the handle. **CA12067 14.85**



1. Cub Scout 75th Anniversary Award Ribbons. Cub Scout Pack Award ribbon is custom-dyed and measures 2½" x 24". Package of 10. **CA17836 15.50/pkg.**

2. Cub Scout 75th Anniversary 1930–2005 Emblem. Embroidered emblem measures 2½" x 2½". **CA75005 2.95**

3. Fill-In Patch. Create a unique item by having your two-line message added to this 75th Anniversary embroidered patch. Measures 3¼" x 4" **CA8801BBD 2.10**

Call 800-323-0732 for ordering information.



4. Cub Scout 75th Anniversary Pen. Triangular-shaped, blue metal barrel with silver accents and a rubber grip. Imprinted with "75 years and still having fun." Gift boxed. **CA24003 5.25**

5. Cub Scout 75th Anniversary Coin. Brass coin depicts the Cub Scout mascots around a birthday cake on one side and the 75th Anniversary logo on the other. 1½" dia. **CA14204 4.35**

6. Cub Scout 75th Anniversary Pin. Round hat pin features the 75th Anniversary logo on Mylar with an epoxy finish. Clutch back. 1" dia. **CA24002 2.30**

7. Cub Scout 75th Anniversary Pinewood Derby Kit. Our official pinewood derby kit in special 75th Anniversary packaging. Please note: No change has been made to the instructions or any components. **CA17075 3.55**



75th ANNIVERSARY
CUB SCOUT PACK AWARD
1930 - 2005





16



16. Cub Scout 75th Anniversary Napkins. Two-ply napkins measure 13" when unfolded and 6½" x 6½" when folded. Package of 50. CA34491 3.50



17

17. Cub Scout 75th Anniversary Placemats. Special edition, food-safe placemats are ideal for Cub Scout banquets and ceremonies. Measure 14" x 10". Package of 25. CA34492 2.85



18

19

34487 • Cub Scouting 75th Anniversary
© 2004 Boy Scouts of America
2004 Printing



#34487



14

14. Cub Scout 75th Anniversary Balloons. Silver latex balloons feature the 75th Anniversary logo in blue. 9" dia. Inflate with air or helium. Package of 25. CA17875 6.55/pkg.

15. Cub Scout 75th Anniversary Flyer. Turn the switch on and toss this 10" plastic flyer to activate its flashing red lights and futuristic noises! CA24001 6.50

15



18. Cub Scout 75th Anniversary Domed Sticker. High-quality decal features the 75th Anniversary artwork in embossed chrome Mylar topped with a polyurethane dome to add dimension and protection. Measures 2½" x 2½". CA34488 1.95

19. Cub Scout 75th Anniversary Sticker Sheet. Sheet of 8 pressure-sensitive stickers. CA34487 35¢

20. Cub Scout 75th Anniversary Program Cover. Measures approximately 5½" x 8½" when folded. Shipped flat. Package of 50. CA32006A 7.95/pkg.

21. Cub Scout 75th Anniversary Clapper. White plastic noisemaker lets you clap with one hand! Measures 7½". CA24004 2.00

22. Cub Scout 75th Anniversary Afghan. 100 percent cotton tapestry, multilayered afghan measures 4' x 6'. CA14200 57.95

21

22



20





Eureka!

23

24

25

23. Cub Scout 75th Anniversary Akela Tent. Two-pole, rectangular dome tent is just the right size for Cub Scouts and features a 75th Anniversary logo patch. Floor: 7' x 5'. Area: 35 sq. ft. Wt.: 4 lb., 14 oz. Pack size: 5½" x 25". **CA12065 69.95**

24. Cub Scout 75th Anniversary Pack. This backpack for Cub Scouts measures 19½" x 13" x 7" and holds 2,382 cu. in. Includes multicompartiment design; angled adjustable compressions straps; organizer with zippered mesh pocket, pen pockets, and removable key fob; front zippered pocket with gussets; CD pocket with molded headphone port; padded shoulder straps with suspension system; thumb ring pulls; and a cell phone pocket. **CA12066 45.00**

25. Cub Scout 75th Anniversary Go-N-Grow Sleeping Bag. The expandable foot section in this sleeping bag means it can grow in length as your Cub Scout grows! Bag includes 190T polyester taffeta outer shell; polyester taffeta liner; Slumberloft HQ insulation; anti-snap zipper; adjustable hood; and a trapezoid foot box. Max. user height: 5'5". Measures 30" x 65". Weighs 3 lbs. Rated to 30°F. **CA12064 50.00**

26. Cub Scout 75th Anniversary Staff Medallion. Add this collectible staff medallion to your hiking staff! Pewter cast medallion features the 75th Anniversary logo and measures approximately 1¼" x 1½". **CA14202 4.25**



Chestnut Hiking Staff. (Not shown.) Beautifully handcrafted chestnut staff measures approximately 45" in length. **CA02232 26.50**

Hiking Staff. (Not shown.) A favorite for hiking. 60" long. 1⅝" dia. **CA01443 3.50**

27. Cub Scout 75th Anniversary Mug. Cobalt blue ceramic mug features the 75th Anniversary logo in silver. Holds 11 oz. **CA24005 6.50**



28. Cub Scout 75th Anniversary Desk Set Train Car. Beautiful pewter cast train car can be added to our BSA Pewter Train Desk Set, CA14098. This car measures 1½" x ¾" x 2". **CA14201 8.00**

BSA Pewter Train Desk Set. (Not shown.) Fun desk accessory features five pewter train cars: an engine, three cars spelling "BSA," and a caboose. Additional cars may be purchased separately. **CA14098 29.95**

BSA Pewter Train Car. (Not shown.) Measures 1½" x ¾" x 2" and features the fleur-de-lis. **CA14099 8.95**

Cub Scout Pewter Train Car. (Not shown.) Measures 1½" x ¾" x 2" and features the Cub Scout logo. **CA14100 8.95**

RSVP today! The great products shown here are available at local Scouting retailers or by calling **800-323-0732**.

To find your closest Scouting retailer and to see the latest in official merchandise, log on to www.scoutstuff.org

Name _____ Date _____ Telephone _____
 Address _____ City _____ State _____ Zip _____

PAYMENT METHOD:

- Check or money order
- American Express®
- Visa® MasterCard® Discover®

Card Number:

--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--

Expiration Date

--	--	--	--	--	--

Signature _____

Date _____

ITEM DESCRIPTION	ITEM NUMBER	PRICE EACH	QUANTITY	TOTAL

Prices subject to change without notice.

<p>*Sales Tax Information We are required by law to collect all state and local taxes, where applicable.</p> <p>General Sales Information</p> <ul style="list-style-type: none"> If not charged, all orders must be accompanied by a check or money order. All checks must be drawn on American banks and made payable to Boy Scouts of America. Orders of more than \$400 must be accompanied by a certified check or money order. Personal checks over the amount of \$400 cannot be accepted. 	<p>Packing/Delivery Charges APO deliveries can be made only to the name of the officially registered person at that APO address (first name of family members will not be accepted).</p> <p>Ground Shipments Add:</p> <p>Up to \$14.99\$4 From \$15 to \$29.99\$5.50 From \$30 to \$99.99\$7.50 \$100 or more8% of total order Foreign orders25% of total order</p>	<p>Express Shipments Note: Allow 24 hours from the time the order is placed for processing. Shipping will occur after processing is complete.</p> <p>For second-day air delivery after processing, add \$7.50 to the regular shipping charge.</p> <p>For next-day air delivery after processing, add \$10 to the regular shipping charge.</p> <p>Exact arrival date of express shipments to Alaska, Hawaii, or Puerto Rico cannot be guaranteed.</p>
---	---	---

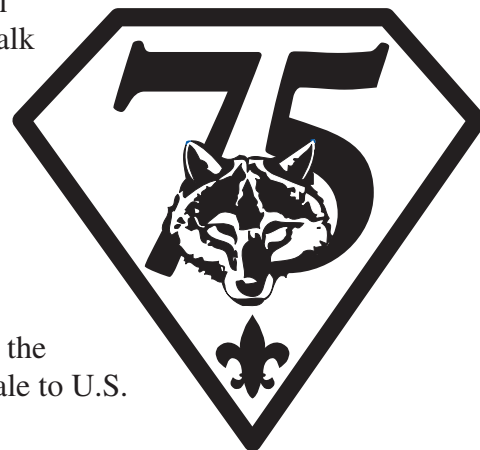
Total for Merchandise	
Regular Delivery Charges	
Second-Day Air Charge	
Next-Day Air Charge	
Applicable Sales Tax*	
Grand Total	

To purchase items in this brochure, stop by your local Scouting retailer, call 800-323-0732, or send this form to:
 Boy Scouts of America • National Distribution Center • P.O. Box 65989 • Charlotte, NC 28265-0989 • Phone: 800-323-0732 • Fax: 704-588-5822

75th Anniversary of Cub Scouting

The Events of 75 Years of Cub Scouting—A Chronology

- 1910** Boy Scouts of America incorporated on February 8. National Executive Board formed. Baden-Powell visited America to talk with leaders. President Taft became first honorary president of the BSA; Theodore Roosevelt first honorary vice-president.
- 1911** The National Executive Board recognized the need for a younger boy program.
- 1912** *Boys' Life* magazine became official publication.
- 1918** James E. West, Chief Scout Executive, secured the rights for the American printing of the British *Wolf Cub's Handbook* for sale to U.S. Wolf Cub packs.
- 1920** The first National Training Conference for Executives emphasized the need for a younger boy program.
- 1924** The National Executive Board proposed “adoption of a younger boy program at the earliest date, should be kept entirely distinct from Scouting, should prepare for graduation into the Scout movement.”
- 1927** A portion of a Laura Spelman Rockefeller grant of \$50,000 supported a research and development project on the younger boy program. Dr. Huber William Hurt named full-time executive for the committee, which was to “report to the National Executive Board at the earliest date.”
- 1929** The National Executive Board approved demonstration Cub units.
- 1930** The National Executive Board heard the Hurt committee report and approved the Cub program “controlled experiment” as of February 10. The board authorized Cub packs to register with the BSA starting April 1 for those packs qualifying under “special permit” requirements to assure adequate resources and leadership. Inaugural Cub books included those for Wolf, Bear, and Lion ranks; *Parents' Cub Book*; and *Cub Leader's Outline*. Uniforms for boys were issued (\$6.05 complete) and 5,102 boys and 1,433 pack leaders in 243 packs were registered during the first year.
- 1932** First *Cubmaster's Pack Book* and *Den Chief's Den Book*.
- 1933** “Experimental” restrictions removed as of May 25th; Cubbing to be “aggressively promoted as a part of the Boy Scout program.”
- 1936** Registration of den mothers made “optional”; before this year, den mothers not permitted to register. Smocks available for den mothers.



- 1937** First *Den Mother's Den Book*. Cubmobile racer introduced.
- 1938** Bobcat pin introduced for civilian wear only. Den mother's badge approved. New den chief's shoulder cord. *How Book of Cubbing* published.
- 1939** *Cubbing Guidebook* and new manual for den mother training were produced. Pow wows and roundtables began in many councils.
- 1940** Themes introduced into Cubbing. Den chief training course launched.
- 1941** Webelos rank created for 11½-year-old boys with the Lion badge. Accumulated badges could be worn on uniforms, rather than only the most recent badge.
- 1942** Boys allowed rank corresponding to age if late entry into the program (no need for catch-up).
- 1943** In program literature, first reference by name to blue and gold banquet. Packs sold War Bonds and War Stamps.
- 1944** Literature and uniform shortages due to wartime priorities. Packs collected grease, newspapers, and milkweed floss. Many packs had Victory Garden programs.
- 1945** "Cubbing" changed to "Cub Scouting." New bars for denners and assistant denners.
- 1947** Uniform revision: long trousers for boys.
- 1948** All den mothers must register with the BSA (registration optional previously).
- 1949** Age levels for Cub Scouting changed to 8, 9, and 10, with boys entering Boy Scouting at 11. At the end of the 20th year, for the first time Cub Scouting had more than a million boys registered at some time during the year, a 25 percent gain over the previous year.
- 1950** Cub Scout Promise changed to add the line "to do my duty to God and my country."
- 1951** Wolf book revised to the reading level of the 8-year-old boy.
- 1953** First pinewood derby held in California.
- 1954** Webelos den created for 10½-year-old boys. New Webelos den badge. Lion book changed to Lion-Webelos book. Pack numerals colors changed. Minimum age for den mothers and assistant Cubmasters changed from 18 to 21.
- 1955** Pinewood derby became part of Cub Scout program. New den mother's uniform skirt and blouse offered. More than two million Cub Scouts were registered during the year for the first time.
- 1956** Webelos day camp program introduced. Den Mother's Training Award introduced. First Cub Scouting books in Braille.
- 1957** Increased emphasis on Cub Scouting for boys with disabilities. Bike safety highlighted.
- 1958** New *Webelos Den Book* with meeting outline helps for Webelos den leaders.
- 1959** Bobcat pin introduced for the uniform.
- 1960** Golden Jubilee of Scouting and 30th Anniversary of Cub Scouting in the United States. Special coin and patches issued.
- 1963** Cub Scout Advisory Group recommended the den mother's tie as an alternate to the neckerchief.
- 1964** National Summertime Pack Award created to encourage year-round Cub Scouting. Cub Scout Swim Plan introduced.
- 1965** For the first time Cub Scouting broke through the three-million mark for boys registered during the year.

- 1967** Cub Scout advancement program overhauled. Lion rank discontinued in favor of new Webelos Scout program with its distinctive uniform and 15 activity badges. Den leader coach position created.
- 1968** National Executive Board approved Cub Scout day camps. Membership fees increased to \$2 for adults and \$1 for boys.
- 1970** National Summertime Pack Award stressed. Project SOAR (Save Our American Resources) launched throughout Scouting.
- 1971** Cub Scout Promise dropped “to be square”; added “to help other people.”
- 1972** New embroidered badges for Bobcat, Wolf, Bear, and Webelos ranks. School grade as well as age considered for joining requirement. Cub Scouts accounted for 51 percent of BSA youth membership.
- 1973** Achievements and electives updated. New Webelos den leader and Cubmaster neckerchiefs. Immediate Recognition Kit introduced. Cub Scout Leadership Development kit introduced.
- 1974** Cub Scout Bicycle Safety and Cub Scout Physical Fitness programs introduced.
- 1975** Webelos-to-Scout transition program launched. Learn-to-Swim program promoted. New literature for leaders of Cub Scouts with disabilities. Den chief’s cord repositioned on the uniform.
- 1976** Women could now serve as Cubmasters and assistant Cubmasters. *Cub Scout Family Book* prepared and Cub Scout Family Award designed.
- 1977** Cub Scout program year changed to coincide with the school year.
- 1978** Five ranks established in Cub Scouting: Bobcat, Wolf, Bear, Webelos, Arrow of Light Award. Training awards updated. Family camping encouraged.
- 1979** Wolf book rewritten. New Bear neckerchief. Arrow of Light Award square knot introduced.
- 1980** Golden Jubilee of Cub Scouting in the United States. The 30 millionth Cub Scout since 1930 was registered. New designer uniforms for boys and leaders. Cub Scout Family Award now standard. New *Den Chief Handbook* and the first Cub Scout Action Books for boys in low-income, rural, and Hispanic areas.
- 1982** The 75th Anniversary of World Scouting. Tiger Cubs BSA introduced at National Council meeting in Atlanta. *Cub Scout Leader Book* published, replacing five other books.
- 1984** Extended camping approved for Webelos Scouts. *Big Bear Cub Scout Book* introduced.
- 1985** The 75th Anniversary of the Boy Scouts of America. New Cub Scout Sports program introduced. *Cub Scout Leader How-To Book* published.
- 1986** Cub Scouting expanded to serve all elementary school grades. Five additional Webelos activity badges introduced, with a two-year Webelos program and a new *Webelos Scout Book*. Whittling Chip card introduced.
- 1987** BSA Family program developed. Fast Start training video for Tiger Cub organizers. Cub Scout Sports now numbered 20.
- 1988** Webelos Woods introduced to aid in Webelos-to-Scout transition. February (or March) graduation of Webelos Scouts into troops encouraged. Tiger Tracks introduced. Webelos colors discontinued.
- 1989** Webelos colors brought back. World Crest emblem approved for wear by all Scouts and Scouters.
- 1990** Badge created for Tiger Cub coach.

- 1991** Cub Scout Academics introduced. Ethics in Action program launched. *It Happened to Me* Youth Protection video introduced. *Guide to Safe Scouting* created.
- 1992** Tiger Cub coaches included in basic training. Tiger Cub Group Coach Award added to training awards.
- 1993** New addition to Bobcat requirements. Pack charters extended to include Tiger Cubs. Continuum-of-training concept launched.
- 1994** New four-hour basic training introduced. Quarterly Leadership Updates and Unit Leadership Enhancements added to supplemental training. National Den Award introduced.
- 1995** Tiger Mania. Tiger Cub groups became dens. Fast Start training revised. *Boys' Life* created Cub Scout edition.
- 1996** Tiger Cub emblem created to wear on Cub Scout uniform. Belt totem for Tiger Cubs introduced.
- 1997** Cub Scout Academics and Sports program opened to Tiger Cubs. Female leaders allowed to wear either blue and gold uniform or khaki and tan uniform.
- 1998** Cub Scout family camping redefined. Training 2000 Award introduced. Revised Wolf and Bear books introduced.
- 1999** *Cub Scout Ceremonies for Dens and Packs* published. The letter "C" replaced the "A" and "S" for Cub Scout Academics and Sports; program underwent major revision.
- 2000** Pack family camping approved. BALOO training introduced. Pack trainer position introduced and den leader coach position eliminated. *BSA Family Activity Book* and requirements to earn BSA Family Award revised. "Climb on Safely" introduced to allow Cub Scouts to climb and rappel in a controlled environment.
- 2001** Character Connections and core values introduced; Ethics in Action program ended. Purposes of Cub Scouting revised. Training continuum revised to include New Leader Essentials for all leaders, Cub Scout Leader Specific Training, and Wood Badge for the 21st Century for all leaders in Scouting. *Tiger Cub Handbook*, Tiger Cub rank, and achievements and electives for Tiger Cubs introduced. Optional oval Webelos badge created. Tiger Cub den leader replaced Tiger Cub coach position; Tiger Cub Den Leader Award created. *Cub Scout Program Helps* included Tiger Cub den meeting plans. Major revision of *Cub Scout Leader Book*; *Cub Scout Leader How-To Book* rewritten. Cub Scout training award requirements revised, including changes in tenure and adding Youth Protection training.
- 2002** Age-appropriate guidelines adopted. Leave No Trace Frontcountry Guidelines and Leave No Trace Award introduced. All Cub Scouts could now earn the Whittling Chip. New caps for all ranks. "Power Pack Pals" comics introduced.
- 2003** Wolf, Bear, and Webelos handbooks revised. All handbooks had Character Connections activities included as part of advancement requirements. Bobcat requirements changed to include core value of honesty as part of learning Cub Scout Promise. New Fast Start training video created.
- 2004** National "Good Turn for America" launched. Updated Outdoor Skills for Webelos Den Leader training introduced. 75th Anniversary Award and Cub Scout Outdoor Activity Award introduced. Official Tiger Cub uniform changed to the blue shirt with orange neckerchief and appropriate insignia. A new Cub Scout Hispanic outreach initiative known as Soccer and Scouting was launched.
- 2005** Cub Scouting celebrates 75th Anniversary, "75 Years of Fun, Family, and Friends."

75th Anniversary of Cub Scouting

75 Ways to Celebrate the 75th

From September 2004 through December 2005, Cub Scouting celebrates its 75th Anniversary—75 years of doing our best and still having fun! The Cub Scouts, families, and leaders in your dens and pack will want to be a part of this once-in-a-lifetime celebration. Here is a list of ideas to help celebrate the 75th!

- 1** Promote the 75th Anniversary Award by ensuring that all members of your pack, including Tiger Cubs, Cub Scouts, Webelos Scouts, families, and leaders, have copies of the requirements (available in this envelope of materials, on the CD).
- 2** Plan a celebration commemorating the 75th Anniversary of Cub Scouting by making the anniversary the theme for your blue and gold banquet.
- 3** Plan a membership event using the 75th Anniversary as your theme.
- 4** Conduct a service project for your chartered organization or the community. If possible, post a sign telling the public about your project.
- 5** Find out about typical games of the 1930s and play one or more at pack or den meetings during the year.
- 6** Have your pack historian (appoint one if you don't have one) start or update your den or pack scrapbook.
- 7** Look for former leaders in your pack and invite them to a special event, possibly your blue and gold banquet. You might place notices in your chartered organization's newsletter, local newspapers, and school newsletters and with local radio and television stations asking former leaders to contact someone in your pack. (Be sure to provide contact information—e-mail, phone, or address.)
- 8** Encourage Cub Scouts to research the Internet (with adult assistance) to find out about the history of Cub Scouting. Dens can use the information they learn to write a skit or puppet show to perform at the monthly pack meeting.
- 9** Designate a special Uniform Day on which all boys wear the Cub Scout uniform to school. Arrange for a special flag ceremony or other commemoration.
- 10** Make a time capsule. Have each boy contribute an item that represents him. Set a date for when the capsule will be opened.



- 11** Start a collection. Keep adding to your collection until you have at least 75 items.
- 12** Conduct a space derby with a 75th Anniversary theme. Have boys decorate their spaceships as they would expect them to look 75 years in the future.
- 13** Conduct a raingutter regatta with a 75th Anniversary theme. Have boys decorate the boats and sails with a “75th” motif.
- 14** Take a picture of each boy. Make a collage with the pictures.
- 15** Encourage boys to submit a joke to *Boys’ Life*.
- 16** Encourage Cub Scouts to enter the *Boys’ Life* reading contest.
- 17** Make a neckerchief slide that goes with the theme of the month.
- 18** Have each boy write a thank-you letter to someone who has helped him in Cub Scouting.
- 19** Promote the new Cub Scout Outdoor Activity Award.
- 20** Hold a pack overnight campout. As part of your activities, play games or make a craft from the 1930s.
- 21** Conduct a kite derby with kites decorated to commemorate the 75th Anniversary of Cub Scouting. Hold the event at a local park or other area that will stimulate public interest in Scouting.
- 22** Conduct a special campfire program centered on *Jungle Book* tales or stories about the history of Cub Scouting.
- 23** Take part in a parade or other community event through which your pack can promote the 75th Anniversary of Cub Scouting.
- 24** Make a 75th Anniversary banner for your pack to carry in a parade or to display at other community events.
- 25** Work with your chartered organization to promote recognition of Cub Scouting’s 75th Anniversary in the organization’s correspondence, newsletters, or other media.
- 26** Prepare a photo display that highlights activities of your pack today and in years past for use in your chartered organization or other community location. The display may include photos from other family members who also were in Scouting.
- 27** Conduct a pack photo contest for pictures of your pack in action during the 75th Anniversary year. Have categories for youth and adult entries. Display entries in a visible community location.

- 28** If your chartered organization is a religious institution, work with the organization on special plans for Scout Sunday or Scout Sabbath.
- 29** At your chartered organization, local park, or other community site, plant a tree to commemorate the 75th Anniversary of Cub Scouting.
- 30** Place 75 luminarias to light the path to any or all of your pack's events—pack meeting, pinewood derby, blue and gold banquet, etc. Luminarias could be crafted from floating candles in tin cake plates, white paper lunch bags with sand in the bottom and a tea light, or cutout plastic milk jugs with sand in the bottom and tea lights.
- 31** Have each boy in each den make a 75-link paper chain using blue and gold colors. Cub Scouts write messages on the links about summer camp fun, outdoor adventure, or den and pack activities. On “Linkup Day” have the dens gather, link their chains, and see how long the combined chain is. Use a local park or playground, or line up along Main Street for a sidewalk event. Have local authorities there to help and keep everyone safe. Or make the linkup a districtwide event, with packs from your district linking together, den to den, pack to pack, town to town. At the end of the linkup, have a round-robin of Cub Scout fun. Make this event a recruitment day and invite all boys to join in linking to Cub Scouting.
- 32** In 1953, American Cub Scouts collected 2,889 pennies for Korean Scouts. Have each boy of each den earn and collect 75 pennies (from chores, recycling, etc.). Combine the earnings and make a donation to the World Friendship Fund.
- 33** As a den or pack, do a 0.75-mile hike through a local park or other area of your community. Make this a recruitment event, distributing informational fliers to Cub Scout-age boys you meet along the way.
- 34** Encourage every boy in your pack to swim laps over the anniversary celebration time, logging a total of 75 laps per Cub Scout and adult. Award a special patch, ribbon, or certificate.
- 35** Have a “Keeping Fit—Try for 75” pack meeting night. Set up a round-robin of fitness stations and aim to do 75 push-ups, 75 sit-ups, 75 basketball shots, 75 jumping jacks, broad jump of 7.5 feet, and best time in 75-yard dash. Keep a wall chart of achievements.
- 36** Arrange with your chartered organization, local school, or council camp to conduct a “*Boys' Life* Camp-In” during which the boys of your pack (collectively) log 75 hours of reading *Boys' Life* magazine. Have an assortment of *Boys' Life* magazines for the boys to read during the evening. They may read on their own or together; have adults ready to read to the group. After reaching 75 hours of reading (collectively; 38 boys would read for two hours each) and before lights-out, have an “indoor campfire” on what the boys just read. Examples: they could perform skits based on “Scouts in Action,” Dink and Duff, or Webelos Woody, do some of the run-ons, tell the jokes, or solve the Codemaster. Have plenty of pencils for the Cub Corner. At breakfast the next morning, award recognitions (certificates or patches) to the boys.
- 37** Conduct a 75th Anniversary of Cub Scouting Sidewalk Chalk Art Show. Get permission and arrange for the boys of your pack to illustrate Cub Scout fun and the 75th Anniversary by drawing on a sidewalk using washable sidewalk chalk. Invite local government to help celebrate, award recognitions, and include neighborhood boys to make this a recruitment event.
- 38** Arrange for a pack blood drive, with the goal to collect 75 or more pints of blood for a local blood center.

- 39** Over a predetermined length of time, have the boys of your pack each collect 75 nonperishable food items for a local food pantry.
- 40** Have each den record each boy's Good Turn hours. Upon reaching 75 hours, boys become members of the "75 Good Turns Club." Have each Cub Scout put his Good Turn for each week on a small piece of colored paper (unsigned) and collect the papers at den meetings. Decoupage/glue 75 Good Turn papers on a small papier-mâché ball so that each Good Turn is visible. Display the ball(s) by hanging or on stands, or pass around at a pack meeting.
- 41** Have each den design an anniversary edition of its den flag. Have the pack leaders and the Cubmaster design an anniversary edition of the pack flag.
- 42** Conduct a "Joke-a-Thon 75" at a pack campout. Assign each den a certain number of jokes (totaling 75 for the pack) to tell at your campfire. *Boys' Life* magazine is a great resource!
- 43** Make a 75-year collage to display in your chartered organization, school, or other community location. Have the boys gather pictures from their adventures in Cub Scouting. Cut a large 7 and a large 5 from heavy cardboard, foam core, or similar sturdy backing; have the Scouts make a collage with the pictures to cover the boards. Cover front and back if you have enough pictures. Mount the numbers on the wall, place on easels, or hang from the ceiling so that both sides show.
- 44** Have Cub Scouts bring a small photo (school-sized, head shot only). Find old photos/illustrations of Cub Scouts through the decades; copy and enlarge to size so that when the faces are cut out, you can insert the Cub Scouts' photos in the openings. Mount these on stiff cardboard; with easel backs they can stand alone and you will have the entire den in vintage uniforms.
- 45** Have Cub Scouts gather on a given date and say the Cub Scout Promise together at a community location or event. You might join with other packs in your district to make a great impact on your community.
- 46** Have a Cub Scout circus parade. Entries could be anything that is Cub Scout-powered—wagons, bikes, etc.
- 47** Begin a collection of patches. Have someone come and display the patches he or she collected in years past. Have the collector share some personal Scouting stories.
- 48** In the 1950s, there was a scrapbooking achievement. Help boys start a Cub Scout scrapbook.
- 49** Make special 75th Anniversary bookmarks for the boys to use in their handbooks.
- 50** If your pack publishes a newsletter, have special articles about the history of Cub Scouting.
- 51** At a pinewood derby, have someone bring a car they built in the past, and race it.
- 52** On Scout Sunday or Sabbath, offer to do a special opening ceremony related to the 75th Anniversary of Cub Scouting.

- 53** Offer to do a special flag ceremony at the school your boys attend.
- 54** Offer to do a flag ceremony for a district or council event.
- 55** Make special 75th Anniversary cards and send to leaders and committee members.
- 56** Make up a special pack yell for the 75th Anniversary.
- 57** Compose a special 75th Anniversary song for the pack.
- 58** Make special 75th Anniversary den flags to display at each pack meeting.
- 59** Find out the history of your pack and present it at your blue and gold banquet.
- 60** Invite 75-year-olds (or thereabouts) to your blue and gold banquet and celebrate their birthdays with Cub Scouting's birthday.
- 61** Hold a birthday party in a retirement home or senior citizens center and focus your celebration on what life was like 75 years ago.
- 62** Invite anyone who was in Boy Scouting or Girl Scouting 75 years ago to make a presentation on what Scouting was like then.
- 63** Plant a garden in commemoration of 75 years of Cub Scouting and agree to care for it in the growing season. If the organization or government will allow a sign, place a sign to tell others what the garden represents. Strive to make the garden a community focal point.
- 64** Have a 75th birthday party at your local sports team's game and announce it over the speaker and on the scoreboard. Have Cub Scouts in uniform handle flag-raising, pledge to the flag, and other ceremonial duties. Have all Scouts march in to their seats before the game starts.
- 65** Organize a special community service project to commemorate 75 years of service. Enlist all companies and organizations in the community to participate (similar to United Way's "Day of Service").
- 66** Locate Scouts of yesteryear. Each boy finds one or more former Scouts who were Cub Scouts in the 1930s and '40s. Interview them with questions like "What did you do as a Cub Scout? Which activities were your favorites? What were your most memorable accomplishments?"
- 67** Make a birdhouse or pet house using tools common in the 1930s.
- 68** Visit the library to research newspapers from the 1930s to learn the cost of everyday foods. Research the "foods" section to locate old, favorite after-school snacks and dessert recipes.

- 69** Organize a family game night playing games (board games or sports) that were popular in the 1930s.
- 70** Design a T-shirt to commemorate the 75th Anniversary of Cub Scouting.
- 71** Set a goal to collect 75 gently worn coats (or gloves or mittens) and donate them to a homeless shelter at the beginning of winter.
- 72** Collect back-to-school materials in the fall and give them to an urban school or a homeless shelter, or send them to a school in another country where the need is great.
- 73** Gather packs together and have boys share signatures in autograph books, with a goal for each boy to collect 75 signatures. Invite a “celebrity” to participate—a sports figure, local radio or television personality, government official, school principal, or other local luminary.
- 74** Have two packs hold a joint pack meeting and begin with each boy shaking the hands of 75 people.
- 75** Watch your council newsletter or your council Web site for other events in which your pack may choose to participate.

75th Anniversary of Cub Scouting

Action Plan for Den and Pack Leaders

From September 2004 through December 2005, Cub Scouting celebrates its 75th Anniversary—75 years of doing our best and still having fun! The Cub Scouts, families, and leaders in your dens and pack will want to be a part of this once-in-a-lifetime celebration.

Here are some things you may want to do in the next 16 months:

- ▼ Ensure that all members of your pack, including Tiger Cubs, Cub Scouts, Webelos Scouts, families, and leaders, know about this event.
- ▼ Promote the 75th Anniversary awards by ensuring that all members of your pack, including Tiger Cubs, Cub Scouts, Webelos Scouts, families, and leaders, have copies of the requirements (available in this packet and on the national BSA Web site: www.scouting.org).
- ▼ Plan a celebration commemorating the 75th Anniversary of Cub Scouting by making the anniversary the theme for your blue and gold banquet.
- ▼ Conduct a service project for your chartered organization or the community. If possible, post a sign telling the public about your project.
- ▼ Find out about typical games of the 1930s and play one or more at pack or den meetings during the year.
- ▼ Have your pack historian (appoint one if you don't have one) start or update your den or pack scrapbook.
- ▼ Look for former leaders in your pack and invite them to a special event, possibly your blue and gold banquet. You might place notices in



your chartered organization's newsletter, local newspapers, and school newsletters and with local radio and television stations asking former leaders to contact someone in your pack. (Be sure to provide contact information—e-mail, phone, or address.)

- ▼ Promote the Cub Scout Outdoor Program Award.
- ▼ Promote day camp and resident camp attendance by your pack and dens.
- ▼ Hold a pack overnight campout. You might play games or make a craft from the 1930s as part of your activities.
- ▼ Check out *Program Helps* for other ideas to celebrate this event. Also watch your council newsletter and/or your council Web site for additional suggestions.

Working With the Monthly Cub Scout Theme

The themes of 2004–2005 present plenty of opportunities to spotlight the 75th Anniversary celebration.

SEPTEMBER 2004—Time in a Capsule

- The focus for pack meetings will be to create a time capsule capturing the spirit, the times, and those things that are special to Cub Scout–age boys.
- Individual time capsules also would be appropriate—a good time to plan and save for each boy’s Eagle Scout court of honor.
- Set up a display at your local library of the year of Cub Scouting celebrations.

OCTOBER 2004—It's a Circus of Stars

- Include in your circus preparations some acts from earlier circus performers.
- Have older boys demonstrate Scout skills during recess at school.
- A fall service project could serve to introduce the community at large to the specific events planned to celebrate the 75th Anniversary of Cub Scouting.

NOVEMBER 2004—Cub Scout Collectors

- Collections brought to share will highlight things from the present and from the past. Consider inviting people from collectors’ clubs to show their wares and interests at your meetings. Highlight the historical aspects of such collections and reference the 1930s period.
- Be sure boys wear their uniforms to school this month.
- Check with your local council service center to inquire about an individual who might collect vintage uniforms and other paraphernalia to display.

DECEMBER 2004—Holiday Food Fare

- Years ago, pizza and fast food were not the norm. For a fun historical adventure, look at an older cookbook and see the different types of things that were cooked as staple foods.
- Encourage Cub Scouts to use only cooking utensils that would have been available in 1930—no electric can openers, microwave ovens, or food processors.
- Do a food drive in uniform. Learn about modern food processing methods that are different from those used when Cub Scouting began.

JANUARY 2005—Cub Scouts Spread the News

- Reach out to the community and share Cub Scouting news in articles written by Cub Scouts about their activities. Don’t forget pictures of Cub Scouts actively involved in their activities—always in uniform.
- Some local cable companies and public stations allow outside organizations to make announcements and, in some cases, host programming. This would be a memorable activity for the pack to explore.
- Arrange with a local mall to host a table where Cub Scouts can demonstrate some of their skills in first aid, knot tying, and leather working.

FEBRUARY 2005—It's a Scouting Celebration

- February’s Scouting celebration is for all to participate in. Invite local news reporters, your district and state legislators, school board members; strive to make this blue and gold banquet fulfill its potential as the biggest bash ever.
- How about adding a different twist to the banquet? This meal could set records (a quantity

of food items such as pancakes to be served, an oversize sandwich for all pack members to help in preparing, or whatever you can imagine).

- The entertainment at this month's blue and gold banquet can present the history of Cub Scouting with projects, songs, skits, and puppet shows performed by the dens.

MARCH 2005—Invention Convention

- For this special pack meeting, inventions can be produced with an eye to history.
- Boys can design inventions of the future that predict what the future of Cub Scouting might include. An invention could be a new type of pack meeting activity, an idea for a new Webelos activity badge, or a new outdoor adventure to do at a day camp.
- Boys can look at sports of the past and predict an invented sport that might be part of the future.

APRIL 2005—Waterways of the USA

- What will water travel be in the future? What was it in the past? Have the boys look at America's rivers and how travel on the waterways has evolved.
- Find out the history of your local waterways and identify whether the banks and shorelines of local lakes and rivers were different in 1930.
- Preserving our waterways sometimes involves planting vegetation. The pack can assist with plantings of all kinds to "anchor" Cub Scouting's past and "put down roots" for the future.

MAY 2005—Cub Pet Pals

- What kinds of pets did Cub Scouts have in the past? Do we have the same pets today?
- Boys could find out about the pets of famous personalities such as past presidents.
- Some pets live longer than others. Boys can find out the life span of certain pets and how they correspond to the life spans of human beings.

JUNE 2005—Destination Parks

- Public parks have been an important part of city life. How have your parks developed? Boys can learn about activities that were popular with park visitors in the 1930s. Perhaps they can form a band and give an outdoor concert in a park.
- To promote bicycle skills, organize a bike rodeo for the community.
- Hold a "Cub Scout Fun Day in the Park." Coordinate a pack activity with games and invite the community to join in.

JULY 2005—Play Ball!

- Are our pastimes from the 1930s and today similar? Boys can find the history of their favorite ball game. Trace it to the decade when Cub Scouting began and see how many players are found on trading cards.
- Have a Cub Scout pack ball game at a local park and invite boys who might want to join Cub Scouting to join in the fun.
- Boys can see that uniforms of ball players change over the years as uniforms of Cub Scouts have changed. They might want to predict what the uniforms of the future would look like.

AUGUST 2005—Campfire Tales and Traditions

- This theme calls for a campfire songfest based on the songs of the 1930s. Find out what songs were popular and who the most famous singers were.
- Invite a storyteller to your campfire to tell stories based on events of the 1930s.
- Stargazing is always fun at a campfire. The stars haven't changed since 1930, but our interpretation of the constellations may change. Boys can plot their own constellations that may be identified based on the configurations of stars. Try to design with a slant toward how "modern" items of 1930 versus "modern" items of today would fit the star groupings.

Cub Scouting's 75th Anniversary Awards



75th Anniversary Award for Cub Scouts

For Tiger Cubs, Cub Scouts, and Webelos Scouts

- Date** _____ **Complete requirement 1 and five other activities.**
- _____ 1. Participate in a pack, district, or council celebration commemorating the 75th Anniversary of Cub Scouting. (This could be a blue and gold banquet.)
 - _____ 2. With an adult family member, talk to someone who was living in 1930 when Cub Scouting was founded. Find out what life was like for that person as a child—games played, subjects studied in school, family pastimes, and such. Draw a picture illustrating one of these activities.
 - _____ 3. With your den or family members, take part in a skit, song, or ceremony or tell a story about the history of Cub Scouting or the values it represents.
 - _____ 4. Make a puppet showing one of the characters from Rudyard Kipling's *The Jungle Book*. You can learn about these characters in the Cub Scout handbooks. Use your puppet in a puppet show.
 - _____ 5. Draw an illustration of the United States flag as it looked in 1930. Explain what changes have been made in the flag since then and why. Tell how you can show respect for the flag.
 - _____ 6. Participate in a pack, district, or council derby. Decorate your entry to celebrate the 75th Anniversary of Cub Scouting.
 - _____ 7. Choose a sport from the Cub Scout Academics and Sports program. Learn about someone who has played this sport during the past 75 years. Play the sport with your den, pack, friends, or family.
 - _____ 8. Learn how some methods of transportation have changed in the past 75 years. Create a model or sculpture of one means of transportation that was used in 1930.
 - _____ 9. List five methods of communication commonly used today. Tell how many of these existed in 1930. Use one method of communication to invite a non-Scouting friend to a 75th Anniversary activity and invite him to join.
 - _____ 10. Design a greeting card for the 75th Anniversary of Cub Scouting. Send the card to a friend or relative, with a note telling them about your favorite Cub Scout activities and why Cub Scouting is important to you.

Date completed _____

Approved by _____
Adult Family Member



75th Anniversary Award for Cub Scout Leaders

For any registered leader who works with Cub Scouts

- Date** _____ **Complete requirement 1 and five other activities.**
- _____ 1. Participate in a pack, district, or council celebration commemorating the 75th Anniversary of Cub Scouting. (This could be a blue and gold banquet.)
 - _____ 2. Create posters, fliers, or other media to promote 75th Anniversary celebration events and/or awards at three den, pack, district, or council events.
 - _____ 3. Serve on a committee in your pack, district, or council to plan an event to commemorate the 75th Anniversary of Cub Scouting (different from activity 1).
 - _____ 4. Learn about a game that boys played in 1930. Teach the game to Cub Scouts at a den meeting, pack meeting, camp, or district activity, or to a group of leaders at a training event or roundtable.
 - _____ 5. Using materials that would have been available in 1930, teach a craft to Cub Scouts at a den meeting, pack meeting, camp, or district activity, or to a group of leaders at a training event or roundtable.
 - _____ 6. Learn a song that was popular in 1930. Teach the song to Cub Scouts at a den meeting, pack meeting, camp, or district activity, or to a group of leaders at a training event or roundtable.
 - _____ 7. Take photographs or write an article about how your den, pack, district, or council is celebrating the 75th Anniversary of Cub Scouting. Submit to a local newspaper for publication.
 - _____ 8. Create a costume and wear it to tell a story about the history of Cub Scouting to Cub Scouts at a den meeting, pack meeting, camp, or district activity, or to a group of leaders at a training event or roundtable. (Resources include youth handbooks and *Cub Scout Leader Book*.)
 - _____ 9. Invite a career professional (firefighter, police officer, banker, retail professional, etc.) to speak at a Cub Scout activity or training event, highlighting how his/her profession has changed in the past 75 years.
 - _____ 10. Read Rudyard Kipling's *The Jungle Book* to familiarize yourself with the characters Baden-Powell incorporated into Cub Scouting.

Date completed _____

Approved by _____
Pack or District Committee Chair/District Commissioner



75th Anniversary Award for Cub Scout Families

For all Tiger Cubs, Cub Scouts,
Webelos Scouts, and family members

Date Complete requirement 1 and five other activities.

- _____ 1. Participate in a pack, district, or council celebration commemorating the 75th Anniversary of Cub Scouting. (This could be a blue and gold banquet.)
- _____ 2. Invite another family to attend a 75th Anniversary event or activity to learn more about Cub Scouting and how to join.
- _____ 3. Visit a business, landmark, or other site or structure in your community that is at least 75 years old. Talk to a representative about how the location has changed in the past 75 years.
- _____ 4. As a family, make a list of household items that would not have existed 75 years ago. Discuss what might have been used instead and how life was different without these items.
- _____ 5. Bake a cake, pie, cookies, or other dessert using ingredients that would have been available 75 years ago. Decorate the dessert with a Cub Scout theme.
- _____ 6. Start a family scrapbook, or add to an existing one. Include photographs or memorabilia from at least six different Scouting activities.
- _____ 7. Make a family time capsule with each family member including items that represent what is important to him or her. Decide on a future date on which to open the capsule together.
- _____ 8. As a family, read an article together from *Boys' Life* magazine (accessible via the Internet at www.boyslife.org). Talk about how this article would have been different had it been written 75 years ago.
- _____ 9. Draw a family time line going back at least 75 years. Include significant dates such as birthdays, weddings, and when family members joined Scouting. Mark 1930 as the year Cub Scouting began.
- _____ 10. Find a picture or photograph of the Cub Scout uniform in 1930. Discuss how the uniform has changed. Have each family member draw a picture of what they think the Cub Scout uniform might look like 75 years in the future.

Date completed _____

Approved by _____

Pack or District Committee Chair/District Commissioner



75th Anniversary Award for Cub Scout Packs

For each youth and adult member of qualifying packs

Date Complete requirement 1 and five other activities.

- _____ 1. Hold a blue and gold banquet celebrating the 75th Anniversary of Cub Scouting.
- _____ 2. Conduct an open house or recruiting event (an indoor event or held outdoors at a local park or other facility) to introduce new families to Cub Scouting and emphasize how Scouting's values have remained constant throughout Cub Scouting's 75-year history.
- _____ 3. Take part in a parade or other community event through which your pack can promote the 75th Anniversary of Cub Scouting.
- _____ 4. Conduct a pack derby in which boys are encouraged to decorate entries with a 75th Anniversary of Cub Scouting theme.
- _____ 5. Using the history of Cub Scouting as the theme, conduct an outdoor campfire program.
- _____ 6. Conduct a pack service project, such as Good Turn for America, that promotes and reinforces the concept of 75 years of Cub Scouts helping others. As a pack, contribute at least 75 hours of service.
- _____ 7. Work with your chartered organization to recognize Cub Scouting's 75th Anniversary in the organization's correspondence, newsletters, or other media.
- _____ 8. Prepare a photo display for your chartered organization or other community location, highlighting activities of your pack today and in years past. This may also include photos from other family members who were in Scouting.
- _____ 9. Appoint a pack historian to document pack events during the 75th Anniversary celebration. The historian may add to an existing scrapbook or history or may begin a scrapbook or other record that the pack can build on in the future.
- _____ 10. At your chartered organization, local park, or other community site, plant a tree to commemorate the 75th Anniversary of Cub Scouting.

A ribbon streamer is awarded to qualifying packs. A silver-trimmed patch may be awarded to each registered youth and adult member of qualifying packs.

Date completed _____

Approved by _____

Pack Committee Chair



Cub Scouting's 75th Anniversary

Awards Request

You can earn Cub Scout 75th Anniversary Award emblems! Each award emblem border features a different color. To receive your awards, please submit this form with appropriate fees to your local council service center. Contact your council for more information.

Item Number	Description	Price	Quantity	Total
75001	Youth Award —Patch with red border. For Tiger Cubs, Cub Scouts, and Webelos Scouts.	\$3.95		
75002	Leader Award —Patch with blue border. For any registered leader who works with Cub Scouts.	\$3.95		
75003	Family Award —Patch with yellow border. For all Tiger Cubs, Cub Scouts, Webelos Scouts, and family members.	\$3.95		
75004	Pack Award —Patch with silver border. For each youth and adult member of qualifying packs.	\$3.95		
17836	Pack Award —Ribbon streamer for pack flag.	\$15.50 (pkg 10)		

Name _____

Pack Number _____

Date _____



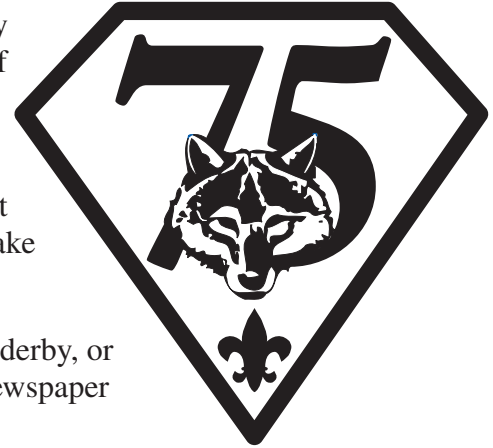
75th Anniversary of Cub Scouting

News Releases for Packs

For pack publicity, consider not only the local/regional newspaper, but also check out smaller community/neighborhood newspapers. Frequently the smaller papers are more likely to carry “good news” and news of coming events.

We often hear that “they” never print anything. But they can’t print what they don’t know. You never know when a slow news day might make your story the best thing on an editor’s desk. So take heart, make friends with reporters, and keep sending your stories in.

For events such as a pinewood derby, raingutter regatta, Cubmobile derby, or space derby, you might also suggest that a photographer from the newspaper may want to cover the event.



Here are sample news releases that packs could use to promote their 75th Anniversary events.

Pack _____ Seeks New Cub Scouts

Pack _____, operated by _____ [organization] _____ in _____ [town] _____, will hold a rally to recruit and welcome new members on _____ [day and date] _____ at _____ [location] _____ at _____ [time] _____.

All boys in first through fifth grades are invited to bring a parent or guardian to this special event. There will be games and activities for the boys while the adults are completing new-member applications.

Pack _____ will hold a special “fun day” [or other event—describe] for all of its members on Saturday, _____. This all-day [half-day] event will feature games, crafts, songs, and other activities. To celebrate the 75th Anniversary of Cub Scouting, the theme will center around activities that boys participated in during Cub Scouting’s early years.

Boys and parents or guardians who want to know more about Cub Scouting can log on to the Boy Scouts of America national Web site for information: www.joincubscouting.org.

Pack _____ Is Looking for Former Leaders

During all of 2005, Cub Scouting will celebrate its 75th Anniversary. The Boy Scouts of America organized Cub Scouting for younger boys in 1930.

Pack _____, operated by _____ [organization] _____ in _____ [town] _____, will celebrate with a special banquet to honor all former leaders of the pack. The annual blue and gold banquet [or picnic or whatever your event is] will be held on _____ [day and date] _____ at _____ [location] _____ at _____ [time] _____. All former leaders are encouraged to attend.

If you were a leader at any time during the _____-year history of Pack _____, please contact _____ at _____ [phone or e-mail] _____ for complete details.

Highlights of the evening will include _____ [list] _____ and _____.

[List award recipients, Arrow of Light Award recipients, any special awards. You might also recognize the Cubmaster, committee chair, den leaders, and other special folks.]

(The following release could be used for a raingutter regatta, Cubmobile derby, or space derby. Just describe the derby and the type of vehicle used in it.)

Pack _____ to Hold Pinewood Derby

The first pinewood derby was held in California in 1953. Since then, tens of millions of Cub Scouts have worked with their parents or guardians to make small wooden cars to race in a pinewood derby.

The _____ [number] _____ Cub Scouts in Pack _____, operated by _____ [organization] _____ in _____ [town] _____, will race their handmade cars at _____ [location] _____ at _____ [time] _____.

All kindergarten-age boys in _____ [name of town/city/school/church] _____ are invited to attend this special running of the pinewood derby. This event will show them some of the fun they will have when they can join Cub Scouting at the end of this school year as Tiger Cubs.

During all of 2005, Cub Scouting will celebrate its 75th Anniversary. The Boy Scouts of America organized Cub Scouting for younger boys in 1930.

For more information, please contact _____ [name, phone or e-mail address] _____.

Pack _____ to Celebrate at Annual Blue and Gold Banquet

During all of 2005, Cub Scouting will celebrate its 75th Anniversary. The Boy Scouts of America organized Cub Scouting for younger boys in 1930.

Pack _____, operated by _____ [organization] _____ in _____ [town] _____, will celebrate at the annual blue and gold banquet [or picnic or whatever your event is] to be held on _____ [day and date] _____ at _____ [location] _____ at _____ [time] _____. All former leaders are invited to attend.

For Pack _____, the banquet will be a celebration of its own _____-year history. Former leaders will receive special recognition. _____ [Number] _____ Webelos Scouts will be recognized with the Arrow of Light Award, the highest award in Cub Scouting. At the conclusion of the banquet, these Webelos Scouts will “cross the bridge” to join Troop _____. Other awards will include _____ [list] _____.

For more information, please contact _____ [name, phone or e-mail address] _____.

Pack _____ Cub Scouts to Receive 75th Anniversary Awards

During the past year, Pack _____, operated by _____ [organization] _____ in _____ [town] _____, has celebrated the 75th Anniversary of Cub Scouting by participating in a variety of activities.

Individual Cub Scouts, leaders, and families in Pack _____ have been working on the special 75th Anniversary Award by looking at the past and learning about games and crafts Cub Scouts enjoyed in the 1930s. Many families also made scrapbooks of their own history. Some people even looked at the next 75 years to imagine what Cub Scouts might be doing in the future.

At the monthly pack meeting on _____ [day and date] _____ at _____ [location] _____ at _____ [time] _____ these Cub Scouts, leaders, and families will receive their 75th Anniversary Award.

In addition, Tiger Cubs, Cub Scouts, and Webelos Scouts will be recognized with other awards they have earned during the past month.

For more information about Pack _____, please contact _____ [name, phone or e-mail address] _____. For information on joining the pack, please contact _____ [name, phone or e-mail address] _____.





Cub Scout Outdoor Activity Award

Tiger Cubs, Wolf and Bear Cub Scouts, and Webelos Scouts have the opportunity to earn the Cub Scout Outdoor Activity Award. Boys may earn the award in each of the program years as long as the requirements are completed each year. The first time the award is earned, the boy will receive the pocket flap award, which is to be worn on the right pocket flap of the uniform shirt. Each successive time the award is earned, a wolf track pin may be added to the flap. Leaders should encourage boys to build on skills and experiences from previous years when working on the award for a successive year.

Requirements

All Ranks

Attend Cub Scout day camp or Cub Scout/ Webelos Scout resident camp.

Rank-Specific

Tiger Cubs. Complete one requirement in Achievement 5, “Let’s Go Outdoors” (*Tiger Cub Handbook*) and complete three of the outdoor activities listed below.

Wolf Cub Scouts. Assemble the “Six Essentials for Going Outdoors” (*Wolf Handbook*, Elective 23b) and discuss their purpose, and complete four of the outdoor activities listed below.

Bear Cub Scouts. Earn the Cub Scout Leave No Trace Award (*Bear Handbook*, Elective 25h) and complete five of the outdoor activities listed below.

Webelos Scouts. Earn the Outdoorsman Activity Badge (*Webelos Handbook*); and complete six of the outdoor activities listed below.

Outdoor Activities



With your den, pack, or family:

1. Participate in a nature hike in your local area. This can be on an organized, marked trail, or just a hike to observe nature in your area.
2. Participate in an outdoor activity such as a picnic or park fun day.
3. Explain the buddy system and tell what to do if lost. Explain the importance of cooperation.
4. Attend a pack overnighter. Be responsible by being prepared for the event.
5. Complete an outdoor service project in your community.
6. Complete a nature/conservation project in your area. This project should involve improving, beautifying, or supporting natural habitats. Discuss how this project helped you to respect nature.
7. Earn the Summertime Pack Award.
8. Participate in a nature observation activity. Describe or illustrate and display your observations at a den or pack meeting.
9. Participate in an outdoor aquatic activity. This can be an organized swim meet or just a den or pack swim.
10. Participate in an outdoor campfire program. Perform in a skit, sing a song, or take part in a ceremony.
11. Participate in an outdoor sporting event.
12. Participate in an outdoor Scout’s Own or other worship service.
13. Explore a local city, county, state, or national park. Discuss with your den how a good citizen obeys the park rules.



Selecting Cub Scout Leadership

The Chartered Organization's Most Important Scouting Responsibility



Boy Scouts of America Mission Statement

The mission of the Boy Scouts of America is to prepare young people to make ethical choices over their lifetimes by instilling in them the values of the Scout Oath and Law.

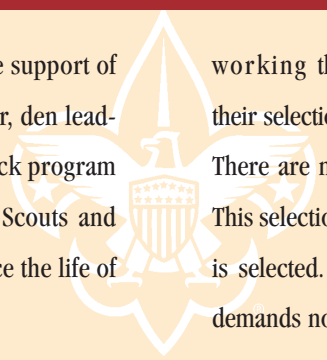
Your organization's values and the mission of the Boy Scouts of America are

reflected through your pack's leadership. With the support of your organization, the pack committee, Cubmaster, den leaders, and other volunteer Scouters carry out the pack program dealing directly with other adults and with Cub Scouts and Webelos Scouts. The adult leadership will influence the life of every boy and family in your pack.

working through the pack committee, has a prominent role in their selection.

There are many qualified prospects for Cub Scout leadership. This selection process will assure that the most qualified person is selected. The important role of shaping the lives of youth demands nothing less!

Since the leaders play a vital role in the success of the pack, the chartered organization,



The Steps for Success

New leaders must be selected when a new pack is organized, when new dens are formed, or when there is a leadership change in an existing den or pack. Following the steps below will help the chartered organization and pack committee select the best leaders for the boys of their pack. In some cases, a representative of the council or district may be on hand to guide the chartered organization and pack committee through the selection process. This representative could be a unit organizer, a unit commissioner, a member of the district committee, or a Scouting professional.

Step 1. Appoint the Leadership Selection Team.

The organization head or chartered organization representative appoints a team to select the new leaders. The team may include at least one representative from the chartered organization, members of the pack committee, parents, or others interested in the success of the pack. Selection team members are recruited and a meeting is scheduled.



Step 2. List and Appraise Prospects.

It is preferred that the head of the chartered organization chair the meeting of the leadership selection team. If not, the chartered organization representative should do so.

1. Develop a prospect list. Have on hand a membership roll of the chartered organization and the names of the parents of pack or den members or prospective members. Ask each person to suggest additional names. Enter the names in the spaces provided under "Guide for Selecting a Leader" in this folder.
2. Rate each prospect by placing a check mark in the appropriate box ("Yes," "No," or "Don't Know") for each quality of leadership. Don't omit people assumed to be "too busy." That decision belongs to the candidate.



3. If there are several "Don't Knows" for any prospect, it is imperative that some discreet inquiry be made.
4. In the overall evaluation, rank the prospects in order of preference as soon as all information is obtained.
5. Secure approval from the organization head to contact the preferred candidates.
6. Appoint three or four people to call on the first prospect. At least one member of the team must be from the chartered organization.

Step 3. Make an Appointment with the Prospect.

The chairman of the selection team calls the first prospect for an appointment. If a member of the task force knows the prospect well, the chairman may ask this person to make the call.

The appointment usually can be made by phone. If the prospect questions the purpose of the meeting, frankly state that it is to discuss a matter of importance to the youth of the community.

Set the time and date of the meeting, preferably at the prospect's home in a family setting. Be sure it is a date convenient to the members of the visitation team.



Step 4. Call on the Prospect.

Members of the visitation team should meet at a convenient spot and arrive at the prospect's home as a group.

Explain the purpose of the visit and make every effort to convince the prospect to accept the position because of the opportunity for service. Honestly review the steps that have been taken, how the qualifications were reviewed, and the endorsement of all involved. The member of the chartered organization extends the invitation to serve the organization as a Cub Scout leader and pledges the organization's full support.

If the prospect cannot give a reply during the visit, a follow-up contact should be made within 24 hours. If the prospect declines, the process is repeated with the next candidate.

Step 5. Welcome the New Leader.

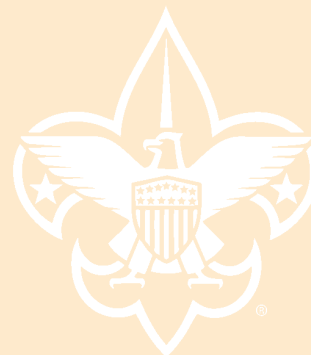
The new leader is formally registered and the application approved by the head of the chartered organization or the chartered organization representative. The leadership selection team members, Cubmaster, pack committee, key members of the chartered organization, den leaders, and others involved in the pack attend a "get acquainted" meeting with the new leader.

The new leader is briefed on the general organization of the pack, its procedures, meeting place and meeting patterns, and program plans. The leader is introduced to the other adults involved in the pack. Handbooks, records, and materials are turned over. Arrangements are made for a press release, letter to parents, an introduction of the new leader at a meeting of the chartered organization, and an introduction of the new leader to the parents at the pack meeting. Another leader accompanies the new leader to the first den or pack meeting.

Step 6. Fast Start Training.

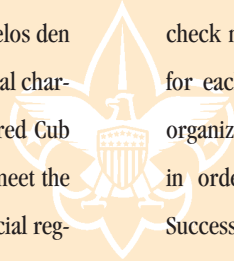
As soon as the new leader agrees to serve and completes the Adult Registration application, a member of the pack provides to the new leader the Cub Scout Fast Start Viewer's Guide and the appropriate Fast Start videotape for the position.

An experienced Scouter follows up to make certain the new leader has a clear understanding of the job and knows that resources are available. For a new den leader, this is usually done by the den leader coach; for a new Webelos den leader, the Webelos den leader coach. The leader is invited to the next Cub Scout leader roundtable, and arrangements are made for basic training.



Guide for Selecting a Leader

All Cub Scout leaders must be adults 21 years of age or older (except assistant Cubmasters, assistant den leaders, and assistant Webelos den leaders, who must be at least 18 years of age) and of good moral character. Men and women may serve in any position. All registered Cub Scouters shall subscribe to the declaration of principle and meet the citizenship or alternate requirements as prescribed on the official registration forms.



List the names of prospects in the vertical spaces on the right. Place a check mark in the appropriate box ("Yes," "No," or "Don't Know") for each leadership quality. Include any special qualifications your organization may require. In the overall evaluation, rank the prospects in order of preference as soon as all information is obtained. Successful leaders have been found to have many of the following characteristics.

Qualities of Unit Leadership

1. Accepts the ideals and principles of the Boy Scouts of America and its chartered organization.
2. Sets a positive example as a role model through appearance and consistent ethical behavior (fairness, honesty, trust, and respect for others).
3. Has the ability to delegate tasks that permit use of adult and youth resources.
4. Advocates and enjoys seeing youth development and growth.
5. Appreciates the outdoors and enjoys the natural environment.
6. Has some experience in group activity leadership in club, lodge, or religious organizations.
7. Wins the confidence of parents, youth, and the community.
8. Listens and builds rapport with others in a counseling role.
9. Is willing to invest a definite amount of time for training and unit leadership.
10. Is an active member of the chartered organization or its affiliates.

	Name	Name	Name	Name
Yes				
No				
Don't Know				
Yes				
No				
Don't Know				
Yes				
No				
Don't Know				
Yes				
No				
Don't Know				
Yes				
No				
Don't Know				
Yes				
No				
Don't Know				
Yes				
No				
Don't Know				
Yes				
No				
Don't Know				
Overall Evaluation				



Webelos Arrow of Light and
Graduation Ceremonies

Webelos Arrow of Light and Graduation Ceremonies



The Arrow of Light Ceremony

The Arrow of Light ceremony is an effective way to recognize those Webelos earning the Arrow of Light award, while at the same time motivating them to continue on the Scouting Trail to Eagle by joining a Boy Scout Troop. They also inspire Tigers, Wolves, and Bears who witness them to stick with the Scouting program.

Webelos Scouts that aspire to this achievement have worked very hard to get here. They deserve pomp and circumstance in an Arrow of Light ceremony. This is probably the most significant ceremony that a Cubmaster and/or Webelos Den Leader will perform in their Scouting work. Such ceremonies can be painstakingly planned, elaborately staged, and enriched by years of tradition, innovation, and hard work; or, they may follow a simpler, more casual format.

Either way, an Arrow of Light ceremony, like all ceremonies in Scouting, from Bobcat induction to an Eagle Scout court of honor, are serious business. Properly done, such time-tested rituals help make rank advancements and attainment of other goals truly memorable events, both for participants and observers. Even adult leaders who have organized dozens of previous ceremonies are touched by a well-planned event.

Webelos Graduation Ceremony

Every Webelos Scout should be recognized with a crossover or bridging ceremony before leaving the pack and entering a troop. Crossover ceremonies are the high point toward which each Webelos Scout works and feature a symbolic bridge which the boy crosses as he leaves Cub Scouting and becomes a Boy Scout. This should be a great affair with lots of pomp and circumstance. After five years of hiking the Cub Scout trail, the Webelos Scouts consider their graduation to be every bit as significant as a college commencement.

Work with the Cubmaster in planning a meaningful crossover ceremony at the pack's blue and gold banquet. Scoutmasters, assistant Scoutmaster, unit commissioners, and den chiefs should all be encouraged to attend and participate in the ceremony. The local Order of the Arrow lodge can often be a valuable resource in conducting ceremonies.

It is very important to have this ceremony for the boys to mark the transition to Boy Scouts, but it is also very important for the rest of the boys to see them graduate. This helps them prepare for the day that they will crossover, and hopefully will encourage them to stick with Scouting, so that they too may join Boy Scouts.

Note that the Arrow of Light ceremony is not a graduation ceremony. It is an advancement ceremony and should be given great thought and planning to make it meaningful. Don't attempt to lump the Arrow of Light ceremony with a graduation ceremony.

Sample Ceremonies

The included Arrow of Light and graduation ceremonies are merely suggestions. Use them as they are, revise them to suit the needs of your pack, or write your own.

Resources

Publications:

BSA publication, *Cub Scout Ceremonies for Dens and Pack* (BSA Supply No. 33212C)

Arrow of Light Ceremonies:

<http://www.geocities.com/Yosemite/9152/aol-cere.html> - Cub Leader's Meeting Dazzlers, AOL
<http://www.geocities.com/Yosemite/Gorge/9365/p365aol.html> - Pack 365, AOL Ceremony
http://www.insanescouter.com/t276/files/ceremonies/aol/ceremonies_aol.htm - InsaneScouter
<http://www.macscouter.com/Ceremony/AOL.html> - The MacScouter – AOL Ceremonies
<http://www.mindspring.com/~gilpages/Cubmaster/arrowlight.htm> - AOL Ceremonies
<http://www.pclaunch.com/~kayton/BoyScouts/ArrowofLight.htm>
<http://www.polarcub.com/bsa13/aol.htm> - Pack 13, Bridgeview, IL, AOL Ceremony
http://www.scoutway.net/unit/pack6/arrow_of_light99.html - Arrow of Light ceremony 1999
http://www.scoutway.net/unit/pack6/arrow_of_light95.html - Arrow of Light ceremony 1995
http://www.scoutxing.com/ceremonies/other/ceremonies_aol.htm - ScoutXing
<http://www.usscouts.org/bbugle/bb9806/bb9806wac.html> - USSSP – Baloo's Bugle
<http://www.usscouts.org/bbugle/bb9901/bbad.html> - USSSP – Baloo's Bugle
<http://www.usscouts.org/bbugle/bb0201/bbad.html> - USSSP – Baloo's Bugle
<http://www.usscouts.org/bbugle/bb0312/bbad.html> - USSSP – Baloo's Bugle
<http://www.usscouts.org/bbugle/bb0401/bbad.html> - USSSP – Baloo's Bugle

Webelos Graduation Ceremonies:

<http://www.usscouts.org/cubscouts/Bridgcer.html> - Bridging Ceremonies
<http://www.geocities.com/~pack215/graduation-cere.html> - Virtual Cub Handbook
<http://www.insanescouter.com/t276/files/ceremonies.html> - InsaneScouter
<http://www.macscouter.com/Ceremony/Bridging.html> - The MacScouter – Bridging Ceremonies
http://www.scoutxing.com/ceremonies/other/ceremonies_crossover.htm - ScoutXing
<http://www.usscouts.org/bbugle/bb9906/bbwrdy.html> - USSSP – Baloo's Bugle

Other AOL and Webelos Graduation Ceremonies:

<http://my.dmci.net/~dmanchester/Ceremonies/CeremonyMenu.htm> - The Ceremony Table
<http://wapiti.0a-442.org/ceremonies.html> - OA Arrow of Light & Bridging Ceremonies
<http://www.gatewaybsa.org/htmldocs/sccer.htm> – AOL and Bridging Ceremonies
<http://www.geocities.com/pack189> - Pack 189, AOL and Bridging Ceremonies & Career Arrows
http://www.geocities.com/troop764/aol_ceremony.html - Pack 764, AOL Award & Crossover Ceremony
<http://www.geocities.com/Yosemite/9152/ceremonies.html> - Webelos Graduation and AOL
<http://www.homestead.com/webelospack562/> - Several Ceremonies in Webelos PDFS
<http://www.netwoods.com/d-ceremony.html> - AOL and Crossover Ceremonies
<http://www.pack1421.org/aol/> - AOL and Bridging Ceremonies & Career Arrows
<http://www.scoutingbear.com/Ceremony/cerecub.htm#webelos> - Scouting Bear's Cave
<http://www.troop849.org/ceremoniesGeneral.html> - AOL & Bridging Ceremony
<http://www.usscouts.org/ceremony/aol.html> - USSP - AOL & Webelos Graduation Ceremonies
<http://www.webofroses.com/scouting/ceremonies.phtml> - Rosegarden's BSA Scouting

Resource

http://www.wix.com/troop67/WebPages/Recruitment_and_New_Scouts/gradceremony.htm - AOL and Webelos Graduation Ceremonies
<http://www.wtsmith.com/rt/ceremonies.html#WEBELOS> - Webelos Ceremonies
<http://www.wtrfrd.com/pack339/339cere.htm> - Suffolk County Council Pow Wow - Ceremonies Section

Arrow of Light Candle-Lighting Ceremony

Personnel: Akela, Arrow of Light candidates and parents, 2 Webelos Scouts

Equipment: Large Arrow of Light sign, 4 red candles, 3 white candles, Arrow of Light Awards and certificates, straight pins

Arrangement: Akela and two Webelos Scouts stand at left of candles. Candidates and parents stand at the right.

1st Webelos Scout: (*lights the red candles*) The four red candles represent Bobcat, Wolf, Bear, and Webelos. The Arrow of Light means progress along the trail from Bobcat Cub Scout to Boy Scout—the trail to good citizenship. That is why the Arrow of Light was chosen as the award for the highest rank in Cub Scouting.

2nd Webelos Scout: (*lights the white candles*) Webelos means We'll be loyal Scouts. Loyalty is one of the important things a Cub Scout stands for. He is loyal to his God, his country, and his home.

Akela: (*to Arrow of Light candidates*) Will you give me the Cub Scout sign and repeat the Cub Scout Promise. (*He does so.*) To you parents, I give the Arrow of Light Award and Certificate to present to your son. The badge is worn on his Cub Scout uniform—centered on the left shirt pocket flap. He may also wear it on his Boy Scout uniform when he joins the troop. (*Parents pin badge on uniform.*)

I salute you. May you soon know the adventures of a Boy Scout. (*Gives Cub Scout handshake to Scouts, shakes hands with parents.*)

Arrow of Light Ceremony – Career Arrow

Preparation: Ceremony Table with AOL awards: with 3 candles:

Blue candle -- Spirit of Cub Scouting

Yellow candle -- Arrow of Light Award

White candle -- Spirit of Scouting

Tom-tom, poster paints: blue, yellow and white

Participants: Cubmaster, Assistant Cubmaster, Webelos Leader, Den Chief, AOL recipients, and parents.

Arrangement: At the opening of the ceremony, only the white candle is lit; Cubmaster and Assistant Cubmaster are at the front of room; Webelos Den Chief is at back of room with recipients; Webelos leader is on one side of room. Throughout the ceremony, a tom-tom drum is beaten, slowly. When the tom-tom starts, the Webelos leader leads the recipients from the back of the room to the other Den Leader, who then leads them to their parents.

Cubmaster: (*while the Scouts are being guided to the table*) As a Cub Scout, you have been guided through the Cub Scout Trail with the help of many Akelas. Soon, when you become a Boy Scout, you will find that, while there are still many people willing to help, you take on more and more responsibility for blazing your own trail to Eagle. (*Names of AOL recipients*), you have been called before the Pack because you have satisfied the requirements for Cub Scouting's highest rank: The Arrow of Light.

(*Asst. Cubmaster lights Blue Candle, as the Cubmaster reads*)

Cubmaster: The first band of color is to remind you of the lessons you learned as a Cub Scout. The white candle represents the ideals of Scouting, as embodied by the 12 points of the Scout Law. Blue represents the spirit of Cub Scouting -- the spirit of giving goodwill and doing your best. Do you promise to fulfill the Cub Scout Promise and the Cub Scout motto, Do Your Best, when you receive the Arrow of Light badge?

(**Webelos** Scouts answer, "We do"; **Webelos Leader** *applies Blue Paint to each recipient's face*).

Cubmaster: Webelos Scouts have faithfully promised always to keep the spirit of Cub Scouting. As their parents, do you also promise to continue to help your boy in his Scouting adventures?

(**Parents** answer, "We do").

(**Asst. Cubmaster** *lights White Candle, as the Cubmaster reads*)

Cubmaster: The second band of color, white, represents the Scout Law. Even though youth and adult leaders will cheerfully show you the skills you need, it will be up to you to live up to the 12 points of the Scout Law. Daily you will be faced with decisions and, at times, the trail will seem most difficult to follow. Make your choices by always remembering the Scout Law. In all you do, do you promise to be forever Trustworthy, Loyal, Helpful, Friendly, Courteous, Kind, Obedient, Cheerful, Thrifty, Brave, Clean and Reverent?

(**Webelos** answer, "We do"; **Webelos Leader** *applies white paint*)

(**Asst. Cubmaster** *lights Yellow Candle, as the Cubmaster reads*)

Cubmaster: The third band of color, and the yellow candle, stand for the Arrow of Light. Within the tepees of many braves, the Arrow of Light has an honored place. Its shaft is straight and narrow -- just as is the path that you Scouts should follow throughout your life. Its tip points the way -- the way to success in all that you do. It is pointing to the right -- a symbol that nothing should be left undone; if it is within your power to do it, see that it is done. And lastly, this is the symbol of the seven rays of the sun, one for each day of the week; this is to remind you that every day is a new day -- a day to Do Your Best in everything. Do you promise to let its light shine forth from you, to set an example for others to follow in your footsteps, to set your eye on the Eagle and never waiver?

(**Webelos** reply, "We promise"; **Webelos Leader** *applies yellow paint*).

Assistant Cubmaster: Just as each boy has blazed his own trail toward the Arrow of Light award, their parents have crafted their Arrow of Light to help them remember their promise to keep the Spirit of Cub Scouting alive. It is an honor for me to recognize your achievement by presenting you with these arrows. Each arrow has been marked with colored rings that show your accomplishments since you began Cub Scouting. You may hang your arrow in your room to remind you of the good times we have had together.

(**Cubmaster** *hands the parents the Arrow of Light awards and asks them to pin them upon the boys*).

Webelos Leader: You may wear the awards on your Scout uniforms, centered below the left shirt pocket. It is a great honor for me to greet you as winners of the Arrow of Light award.

(**All leaders** *shake hands of recipients*).

Arrow of Light Ceremony

You will need: Akela (Cubmaster) and Asst. Cubmaster in indian costume

Council fire in center- light inside

Ceremonial board with candles for all ranks

Indian tom-tom

Magic arrow with flash paper stapled to it

Special gift to recipients (eagle feather with leather tab with Arrow of Light stamp on it)

Arrow

Flash cotton hand held igniters

Archery target with Arrow of Light in center (flash paper stapled to AOL), small hole below AOL to put lighter through, large enough for someone to stand behind.

Nerf bow and arrow

Eagle Scout banner

Call all Arrow of Light recipients forward to sit in a semi-circle (Indian style) around the Council Fire. Dim lights. Tom-Tom starts to beat

Akela: Light Council fire... wave hand over fire and flash using igniter... Helper plug in light

Asst. CM: Tonight we have the special privilege of witnessing the presentation of the highest rank in Cub Scouts, the Arrow of Light. Akela, I have heard the drums speak. I have called to the Council Fire, the braves from the Pack ____ Webelos Tribe. Webelos Scouts from the ____ and ____ Patrols, are gathered around the council fire, ready to receive their Arrow of Light.

Akela: I, Akela, have heard of your great achievements and have brought for you the reward of your deeds. Many moons ago, you braves joined the Webelos tribe to enjoy the fun and advancement activities of the Cub Scout Trail. You started on the trail by earning the Bobcat Rank. You learned the Cub Scout Promise, and the Law of the Pack. You know the Cub Scout sign, handshake, motto and salute. (*Light Bobcat candle*)

Asst. CM: As 2nd graders you earned the rank of the Wolf. You learned many things from the wolf, and earned many arrow points. (*Light Wolf candle.*)

Akela: In 3rd grade, you learned much from the Bear. Many arrow points were added to your achievements. (*Light Bear candle*)

Asst. CM: In 4th grade you wore the tri-colors of the Webelos tribe on your sleeves. You earned many activity pins and learned the true meaning of the Webelos tribe. "We'll be Loyal Scouts". (*Light Webelos candle*)

Akela: Tonight you come before the Council Fire. You have completed all the requirements for the Arrow of Light. This is your last step in Cub Scouting. (*Light A of L candle*) Before you, are the burning candles that represent the Ranks of Cub Scouts. May it always be said of you, brave of the Webelos Tribe, that you reach the top of any ladder set before you. You now go on to new adventures in Boy Scouts. May you ever be successful... May you always Do Your Best. And now, our best archer of the tribe will shoot from a strong bow an Arrow of Light, signifying the highest honor that this tribe can bestow on its worthy braves.

Asst. CM: Shoot arrow at target. Helper will light arrow of light on target from behind.

Drummer: Drum roll..... Stop Drum

Akela: Oh, Great Spirit of Akela, be with us as we honor these young braves with the highest honor in Cub Scouts, the Arrow of Light. (*Light magic arrow.*)

Asst. CM: Tonight we present to your parents your rank, for without them, you could not have come so far. They will then present it to you. As you hear your name called, come forward with your parents.

Drummer: Start Tom-Tom again.

Asst. CM: Call all boys by name.

Akela: Tap shoulders with magic arrow, present eagle feather.

Asst. CM: Present award to parents and give Scout handshake.

Akela: Now that you have received the Arrow of light, let its light shine forth from you.

Asst. CM: Promise now to set an example for others to follow in your footsteps, set your eye on the Eagle and never waiver. (**Helper**... *shine light on the Eagle banner.*)

Akela: Congratulations Scouts!

Crossover Graduation

Cubmaster: Tonight is a special night because we honor our 2nd year Webelos and their parents. As I call your name would you and your parents please come forward. (*Read names*) When you boys joined our pack you stood before us and agreed to live up to the Cub Scout promise. Since you made that promise a lot has happened. You have grown, you have helped the pack go, you have followed Akela, and have given good will. You entered Scouting as a child, so to speak. You have learned a lot, had a lot of fun, and have grown into fine young boys. You started as a Cub Scout and have worked your way into a Webelos Scout.....You and your leaders and your parents have brought honor to our pack.

Just as you continued to grow and moved from cubbing to Webelos so you are continuing into scouting. Our charge to all of you is that you do continue to grow, to learn more, and to enjoy the challenge of scouting. That you will take on the ways of young manhood and prepare yourselves to become the kind of citizens our country needs. Along with your parents and friends, scouting will continue to help you grow along the way..... As a symbol of your growth I will remove your Webelos neckerchiefs and present them to your parents.

At this time I ask if anyone has anything to offer these boys before I send them over the bridge into new adventures.

Helper 1: I do...So all of you will be filled with Joy on your new adventure; here are some Joy Candy Bars.

Helper 2: And I have Band-Aids for you to ease some of life's hurts along the way.

Helper 3: I have compasses to always point you in the right direction and to help keep you from getting lost along the way.

Helper 4: I have something for you incase you ever start to fall behind. Here is some ketchup.

Helper 5: I have something very important for each of you. A roll of toilet paper so you won't have any regrets on your first camping trip.

Cubmaster: Oh yeah.....I've camped with most of these boys, so I have a bar of soap for each one so that their new leaders won't have any regrets on that first camping trip.

Before these boys go we would like their leaders to know how much we appreciate them. Our pack has been blessed with these leaders. They have guided these boys week after week for the last four years. You will all be missed here, but we wish you happy Boy Scouting.

I believe you boys now have everything you need plus some.....

Boys are you ready to cross over into Boy Scouting...(Webelos answer: Yes)

Parents are you ready to cross over into Boy Scouting...(Webelos answer: Yes)

Troop _____ are you prepared to take these boys and to continue to guide them through scouting? (Webelos answer: We are prepared)

Boys it is now time to cross the bridge.....have a safe journey.

Webelos Graduation Ceremony

Personnel: Cubmaster, Webelos den leader, troop representative.

Equipment: Webelos bridge, advancement hoard with Arrow of Light. 7 candles. Troop neckerchief. *Boy Scout Handbook*.

Cubmaster: The meeting tonight is very important to these Webelos Scouts because they will be joining other Scouts in Troop ___ who were once members of this pack. We know that you will become good Scouts because of all that you have learned and experienced so far.

From the Wolf, you have learned the language of the ground, the tracks and how to stay safe. Then from the kindly Bear you have learned the secret names of the trees, and the call of the birds. Then you earned you Webelos badge where you learned about the outdoors. You have earned your Arrow of Light and have met the requirements to join a troop.

Will (*call names of graduating Scouts*) please come forward with your parents.

Before you we see the Arrow of Light which stands for the seven virtues of life. (*Light candles in turn.*) Wisdom, courage, self-control, justice, faith, hope, and love. Will you now proceed to _____ (*Webelos den leader*) who will remove your Webelos hat and neckerchief. Then walk over the bridge to _____ (*Scout master or troop representative*) who will present you with the troop neckerchief and your new *Boy Scout Handbook*.

Scoutmaster: (*Give any words of welcome you may want to.*)

Bridge Building Crossover Ceremony

Needed: four 4"x4"x5' posts and five 12"x2"x5' planks. Paint one plank blue, one gold, one red, and one BSA green. Leave one unpainted. Paint the posts brown.

Ask the Webelos Den Leaders to place one of the posts on the ground in a N-S direction. Then ask the Scoutmaster to place a second post on the ground about four feet away and parallel in a N-S direction. Announce that this is symbolic of the foundations of Scouting that these leaders have laid through outings represented by the natural brown color. Then ask each set of leaders to place an E-W post over the N-S posts about three to four feet apart, pointing out that by building on Scouting's foundations these leaders have set the stage for bridging the boys from Cub Scouting to Boy Scouting.

Have Webelos #1 and his parents bring the unpainted plank forward and place it across the E-W posts. State that this represents the boys as the arrived in Cub Scouting full of potential but unfinished.

(If they were in Tigers use a plank painted orange and make a statement about how they were on fire to learn about Scouting).

Ask Webelos #2 and parents to bring the blue plank forward and place it snugly against the unfinished plank. State that this represents the Wolf and Bear years where with the help of their parents the Scouts became true blue and loyal friends.

Next Webelos #3 comes forward with his parents and places the gold plank next to the blue to represent their golden years in Cubing as Webelos learning important skills through activity badges culminating in the Arrow of Light.

Webelos # 4 comes forward with his parents and the green plank. Announce that this represents their new beginning as Boy Scouts who will soon be green Tenderfoot Scouts, anxious to begin the Boy Scout trail to Eagle.

Finally, Webelos #5 and parents put down the red plank. Comment that this plank is red like the predominant color in the Eagle badge and represents the beginning of their journey to become Eagles.

Webelos are assembled at the unfinished board side of the now completed bridge and presented graduation certificates and awards

When these presentations are over, the Scoutmaster invites each boy in turn to cross the bridge. Once over, he is welcomed into the Troop. His Webelos neckerchief is replaced by the Troop neckerchief in a presentation. Same thing for each boy. Say some personal words about how proud you are of their accomplishments and how you know they will work hard and succeed in whatever they try in Boy Scouting.

End of ceremony. Go home and cry tears of pride and joy at seeing them grow up so fast and well.

Career Arrows

The career arrow is a ceremonial arrow given as a memento and record of a boy's time in Cub Scouting. On the arrow are colored bands, to honor the Scout's ranks and achievements. It can also be decorated with other items to depict special events in the cub's career such as a favorite campout or outing. Career arrows are a great tradition and the boys really like them.

Generally the parents of the cub make the arrow. It is supposed to be a gift of recognition of a job well done. Start the arrows well in advance to make sure they are done in time for the ceremony.

The bands on the arrow can be painted on or wrapped with colored thread. Generally the color scheme is as follows, but you can customize it as you see fit: Orange is for Tiger; Light Blue for Bobcat; Red for Wolf; Green for Bear; Dark Blue for Webelos; Silver and Gold for Arrow Points; White is for Webelos Achievements and a band of yellow represents the Arrow of Light.

Included in this section are two examples of how to make career arrows. One example explains how to paint the arrows (Pack 44 Career Arrows) and the other example shows how to use thread to make the arrow (Arrow of Light Career Arrow and Plaque by Diana Sullivan). Below is a list of other web sites to get more ideas on career arrows and other arrow of light awards.

Resources

Career Arrows & Awards:

http://www.cubpack870.org/Webelos Arrow of Light/cub_career_arrow.jpg

<http://www.dacbsa.org/Resources-DACWorkshop/Career%20Arrows.pdf>

<http://users.ev1.net/~mwatson/unit/cub/aolarrow.html>

<http://www.tsicontrolsinc.com/pack1332/> - *Click on Career Arrows*

<http://cspack440.org/Documents/arrow of light plaque.pdf> - *Arrow of Light Plaque*

<http://www.arkie.net/~pow-wow/arrow.htm> - *Arrow of Light Plaque*

<http://www.scoutxing.com/ceremonies/other/aolplaque.htm> - *Arrow of Light Plaque*

<http://www.usscouts.org/bbugle/bb0002/bbwebhan.html> - *Webelos Graduation Award*

Career Arrow Kits & Related Products:

<http://members.aol.com/Cubititems/>

<http://members.aol.com/TatankaScouts/page0002.html> - *AOL Honor Arrows*

<http://members.aol.com/vincesarrows/Page1.htm>

<http://www.acornawards.com/> - *Career Arrows and see EXTRAS for Ceremonies*

<http://www.arrow-of-light-awards.com/>

<http://www.gilanet.com/amerabo/light.htm> - *Career Arrows*

http://www.oldbow.com/arrow_of_light.htm

<http://users.rcn.com/pack507/> - *Click on Awards*

<http://www.scoutarrows.com/>

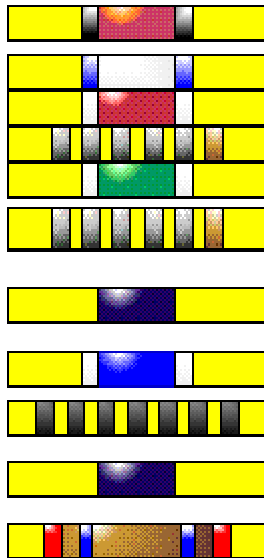


Career Arrows

What are Career Arrows? Career Arrows are marked to show the major achievements in a boy's Cub Scout career. The arrows are then presented during the Arrow of Light/Webelos Graduation ceremony.

What do the markings mean? There are many packs that prepare career arrows and probably just as many different methods for marking. Some use a sparse system while others have markings for every event. Arrows are marked to show rank advancements, arrow points, activity pins, and religious awards. This mix makes for an attractive arrow that is not cluttered.

The arrow shown at the top of this page is our "Challenge Arrow". This arrow shows the maximum possible markings. Let's just look through it and see what the markings mean. The career marks start at the feathers and move towards the point.



The orange bar with black ends indicates that the Scout was a **Tiger Cub**.

A white bar with blue ends is for the **Bobcat** badge.

The red bar with white ends marks the **Wolf** badge.

The gold and silver bands indicate gold and silver **Arrow Points**.

The **Bear** badge is shown by a green band with white ends.

The next set of gold and silver bands are for the **Arrow Points** earned for the Wolf badge.

A purple band indicates a **religious award**. Many Scouts earn a religious award during their second year, as shown here, but it can be earned in any year. Some Scouts earn more than one religious award.

The blue band with white ends is for the **Webelos** rank badge.

The black bands indicate the number of **Activity Pins** the scout has earned while a Webelos Scout.

The Webelos badge has a formal religious requirement. Many Scouts earn a **Religious Award** at this time.

The last award shown is the **Arrow of Light**. This band mixes the blue and gold of Cub Scouting with the red of Boy Scouting.

The Scouts also receive a laminated card explaining the markings.

PACK 44 WEBELOS CAREER ARROW	
COLOR BAND	MEANING
Orange and Black	Tiger Cub
White and Blue	Bobcat Rank
Red and White	Wolf Rank
Green and White	Bear Rank
Blue and White	Webelos Rank
Gold, Red, and Blue	Arrow of Light
Gold	Gold Arrow Point
Silver	Silver Arrow Point
Black	Webelos Activity Pin
Purple	Religious Award

How to make the Career Arrows

Before you start to make your arrows there are three decisions you need to make...

First... Where are you going to get the shafts? Check with your local archery outfitter. You don't need the best shafts. In fact, they don't even have to be perfectly straight. You can make good looking arrows from slightly warped shafts and might even get them free. Start looking for arrows well in advance and be sure to get extras.

Second... What are the shafts going to look like? We have ours painted yellow with two blue and one yellow feathers. If possible we use a blue plastic nock. At the other end of the arrow we use a rounded target point. You can buy plastic arrowheads that look like knapped flint. They look nice but add to the cost. Don't use a sharp hunting point. Those things are just too dangerous and they make it hard to prepare the arrows.

Last... How are you going to make the bands? In the past we have use various colors and widths of chart tape. The tape is easy to use and looks good but has a big disadvantage. After time the tape can come unstuck and peel off. Paint is more durable but using a brush takes a real steady hand and a better eye than I've got. But there is a happy medium.

We use paint sticks. These are like magic markers but contain enamel paint instead of ink. You can find a variety of colors at your local discount store. Look in the model car and airplane section, the handicraft area, paint supplies, and the automotive area. You can also find them in hobby shops and so forth. The most useful ones have a chisel tip instead of a point. With the chisel tip you can turn it one way for a narrow line or turn it the other for a wider line.

OK, how do we put the paint on the arrow? The easiest way is to rotate the arrow. I took some scrap wood and threw together a holder for a variable speed drill. The tip is chucked into the drill and there's a felt covered sliding support for the other end. With the drill set on slow speed it is easy to make the bands.

First paint on the basic colors for rank badges, arrow points, and activity pins. I start with the Tiger Cub colors near the feathers and working up to the Arrow of Light near the tip. Then I set the arrow aside to dry while work on the others. After the paint has dried I set it up again and add the end colors to the rank badge markings.

Two additional hints. One, it really helps to have a list of boys and awards in order. Two, write the boy's name on a piece of tape and put it on the nock so the arrows don't get mixed up.

Career arrows are a great tradition and the boys really like them. If you have a career arrow tradition then keep it going. If not, why not start?

March 08, 1996 George Hutcheson, Pack 44

Arrow of Light Career Arrow and Plaque

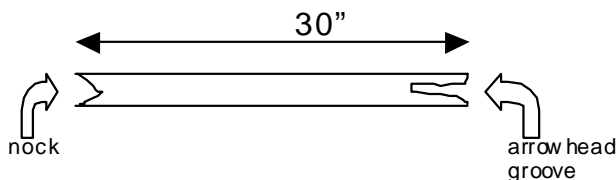
By Diana Sullivan

Pack 1332-Polaris District-Houston, Texas

Supplies for arrow:

3/4" dowel rod	varnish	clear polyurethane spray
fine sandpaper	feathers for fletching	glue stick
saw	arrowhead	100% rayon thread
clamp	sinew or fake sinew	pencil
scissors	exacto knife + new blades	pins
fabri-tac glue	paint brush	

Career arrows are not difficult to make, they just take a lot of planning and some time. Begin by purchasing the 3/8" dowel rods at the local craft store. Be sure they are as straight as the eye can see. You will then need to cut them down to a workable length. I have found that 30" works well. You will need to mark how far you will need to cut on one end for the arrowhead (1 1/2" is usually enough). On the opposite end, you will need to align the self-nock to the arrowhead groove.



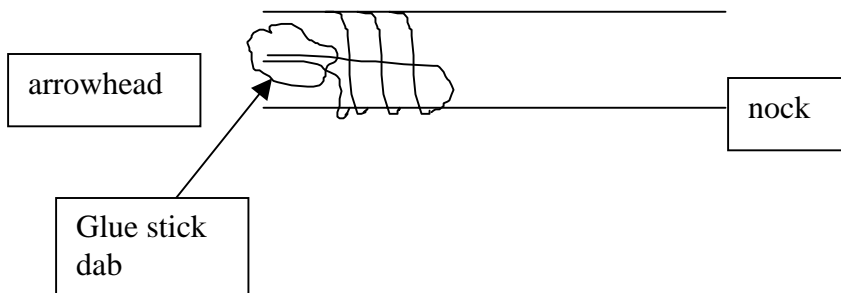
I use a regular clamp and wrap the dowel in batting and then cardboard to protect it from the grooves on the clamp. I then saw a small triangular piece off the self-nock end, then a 1 1/2" groove for the arrowhead. Once you have cut these out with your saw, you will need to sand the arrow shaft down nice and smoothly with a fine sandpaper. You may now varnish it if you would like. I usually use a natural pine with a high gloss, so that the colors of the threads show up best. While your arrows are drying, you will need to decide on what awards you would like to represent on your arrow(s). Once that is decided, you will need to figure out how much room on the arrow you have to work with. The fletching (or feathers) usually takes about 6". Your arrowhead will take about 2". Subtract your feather measurements and your arrowhead measurements from your total arrow shaft length. Then subtract 1" from one end, and 1" from the other end. That will give you how much room you have to work with. Lightly mark this with a pencil. For example: if my arrow shaft with a self-nock is 30", I will subtract the fletching length of approx 6" and the arrowhead length of approx. 2" plus 2" for border, and that gives me 20" of arrow that will be covered in thread. Now you need to decide how large each award will be. Say you just want to do his ranks, his gold and silver arrow points, and Webelos activity pins.

Example: boys' awards: tiger, bobcat, wolf, 1g, 2s, bear, 1g, 4s, Webelos, 20 activity badges, AOL. I like to do the arrow points a little smaller than the ranks and the AOL a lot bigger than the rest. So, we have a total of 6 ranks, 20 activity badges, 2 gold ap, and 6 silver aps. You can do 1" for each rank excluding the AOL here = 5"; then do 1/2" for the activity badges = 10"; gold ap @ 1/4" ea = 1/2"; silver ap @ 1/4" ea = 1 1/2"; AOL = 3"; for a grand total of 20"!

They will not always work out that nicely, but mapping this out will make things so much easier! You can now designate what colors you will use on each award. Once you do this, you will be ready to begin wrapping! I use only 100% Rayon thread as it wears best and doesn't fade as fast as poly/cotton. It is nice and shiny, not to mention the dust doesn't settle as easily on the rayon. Be sure to have scissors, and a glue stick handy. I will begin at the nock end with the first rank earned. I like to distinguish between each

award with several wraps of black thread except the Webelos activity badges. Mix colors as well, it looks great when you do AOL with red, blue, white, and yellow. The blue, yellow, and white stand for cub scouts, and the red stands for their future in boy scouts. Be creative, you will need to mix and match colors; choose your son's favorite colors if you wish. The key is that the arrow will represent your son and his personality. You want the AOL award on the end of the arrowhead to signify their future direction in scouting.

Take your glue stick and put a dab at your starting mark. Take your black thread and place the end facing the arrowhead. Loop your thread around the glued piece. Example:



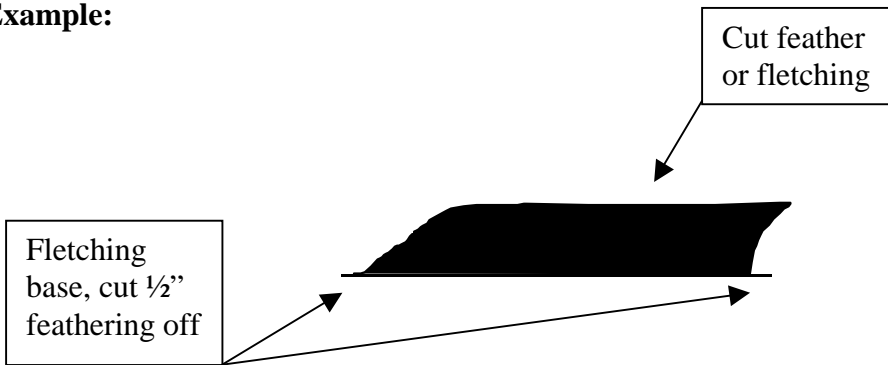
Before you cut the end after having wrapped, push the wound thread down with your nail so that it is nice and compact. You want the threads where they are tight and you cannot see the wood of the arrow shaft through the wrapping. Once you have done this, dab some more glue, attach your thread and cut with exacto knife. Begin the new thread in the same manner with the same dab of glue, and continue on down the arrow until you have reached the last inch. You will whip the last inch (illustration included). After wrapping, you will coat the arrow with a light polyurethane spray to protect the ends and the threads. Let dry.

Once dry, you will attach your fletching and your arrowhead. Place your arrowhead in the groove for the arrowhead. Center it where you want it to be, then take your sinew and begin to whip around the base until you reach the arrowhead. You will then wrap the grooves of the arrowhead with the sinew until it is well in place.

Designate the exact placement of your fletching. You may use super glue on base of the cut fletching to place on the arrow shaft. Hold in place with pins if you feel you are having difficulty with the feathers. You can have as many as 3 feathers, however, a true Indian arrow only had 2 feathers or fletching. To prepare your feathers, you need a feather preferably a wing or tail feather of a fairly large bird. Barred turkey feathers are the best or you can use the imitation eagle feathers too. Take your feather and an exacto-knife and cut down the center. Be sure that you get as close to the base of the feather as possible. The thinner the base of the feather, the better. Be sure you cut at least 5" of feather for your fletching. You will need to cut a little bit of the feather to give a lip to the base on both ends.



Example:



Once you have glued the feathers into place, take your sinew and whip around the base and the arrow shaft to keep the feather in place. Repeat this on the opposite end. Your arrow is now complete!

Plaque:

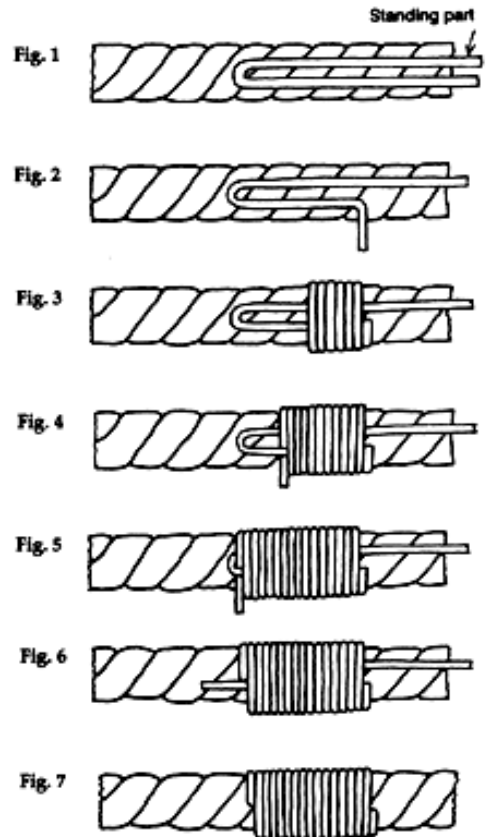
You will need a piece of wood that has been stained and finished. Be sure you have the hanging device in place before you begin to mount your awards to your plaque. You will want to work with your awards and arrow to accommodate everything in a balanced manner. I attached the belt loops at the base of the plaque running underneath the arrow. The sports and academic pins were on either end of this row of belt loops. I used quick drying epoxy to attach anything metal to the wood. You will need to scrape the back of the belt loop and scrape the wood just a tad before you add the glue. The Fabri-tac glue may warp the plastic on the service stars, so be careful not to use too much. The patches were attached with Fabri-tac glue. You can find it at Hobby Lobby or Walmart stores. We use imitation bear claws to hold the arrow onto the plaque. You will have to cut or sand the bear claws so they will go flush to the plaque. I also used epoxy with these, and glued rabbit fur around the base of the bear claws to give it a realistic look. The Webelos Colors was stuck into the wood and glued into place. I then stuck the pins into place, and put a dab of glue on the back of each to keep them from rotating.



COMMON WHIPPING

Also called plain or ordinary whipping, this is the easiest of all whippings to tie.

1. Lie a loop along the rope as in Fig.1
2. Hold the loop tight, wrap the bindings backwards along the loop, but *with* the lay of the rope, as in Figs. 2 & 3
3. When the lay has been wrapped for a distance about equal to the width of the rope, tuck the working end through the loop, as in Fig.4
4. Pull taut the standing part so that the loop tightens down on the working end, as in Fig.5
5. Pull the working end through with the standing end, so that the half hitch is in the center of the wrapping, then pull both ends against each other, as in Fig.6
6. Trim the ends, as in Fig.7





Neckerchief Slides

Neckerchief Slides

Ghost Slide – Use cotton batting and glue it to a flexible PVC pipe. It looked great at Halloween. This is how it looks a year later after being worn and frequently rescued from the laundry basket.



Band Aid Slide – Materials: Thin piece of wood or tongue depressor, Pipe cleaner, Band-Aid, Clear contact paper

1. Cut a thin piece of wood or tongue depressor the shape of a Band-Aid.
2. Make 2 holes in the middle and make a pipe cleaner ring.
3. Then stick on a real Band-Aid and cover.

Blue And Gold Tie Slide – Materials: 1/2 blue chenille, 6 blue pony beads, 6 yellow pony beads. Directions: Thread chenille stem through pony beads, alternating blue and yellow. Bend into circle and twist chenille stem tightly. Trim ends of chenille stem and shape into circle.

Purchased Items – You can purchase a variety of items at your local craft store that can easily be adapted to become a tie slide. Here is a sample of a tie slide that was made from a wooden bucket. Basically, the person who made the slide cut a hole in the



bottom for the neckerchief to go through. Another version is this toy turtle. You can use just about any plastic toy to make a cute slide.



Candy Mold Slides – Use plaster of Paris and candy molds. Pour the plaster of Paris into the mold and used a heavy wire shaped in a "U" shape to make the backing. This was inserted after the mixture began to harden a little. The next meeting the boys can paint them.

Barbell Slide Version 1 – Materials: 2 small 1" styrene balls, 1/2 of a black pipe cleaner, black paint, white paint, paint marker, or vinyl stick-on letters

Directions: Paint the two balls black. Cut the pipe cleaner into 2 equal pieces. Push the pieces into the ball about 1/4" apart. Pull the pieces apart slightly, curving them outward. With the white paint put the lbs. on the two balls. You can use 5 lbs., the Pack number, or some outrageous amount of weight.

Barbell Slide Version 2 – Materials: Two 20mm wooden beads, 5/16" dowel (or size to fit inside the beads), hot glue, black silver, and white paint, thin strip of vinyl for the slide itself.

Directions: Measure and cut the dowel rod about 2 1/4" long. Paint it silver. Paint beads black. Put a dab of glue in the bead and insert the dowel. Paint the ends to match the bead. Paint a weight number on each barbell with white paint. Hot glue a narrow strip of vinyl to the back of each barbell to make the loop.

Fun Foam Slide – The cupcake slide was made with fun foam and secured with a pipe cleaner hot glued to the back. Fun foam is great stuff. It comes in many colors and can be cut into any shape.



Dog Biscuit Rudolph Neckerchief Slide – Materials One dog biscuit, Clear sealer, Brown paper, Red pompom, Wiggle eyes, Aluminum foil, Scissors, Glue, A section of 1/2" PVC pipe or neck piece from a plastic bottle. Place biscuit on foil to prevent sticking. Spray with several coats of clear sealer. Do this ahead of time and let dry between coats. Cut antlers from brown paper, glue to back of biscuit. Glue wiggle eyes to brown felt circles, glue to face. Glue on pompom nose. Glue PVC piece or plastic bottle neck piece to the back.

Neckerchief Slides

Flag Heart Slide – This slide might be a nice gift to give to your Cubs. The wooden hearts and paint can be found at craft stores. The pictured wooden heart is 2 inches at the widest point. Directions: Base coat the heart with

white paint. Then paint red stripes approximately 1/4 inch wide. Paint the left upper corner of the heart blue. Use the rounded tip of a paint brush to make the *stars* in the field of blue. This slide has a red piece of heavy suede as the backing. Although PVC pipe can be used as the backing for this slide.

Campfire Neckerchief Slide – Materials: Coffee can lids, twist ties, red or orange felt, small twigs, glue. Cut out campfire shape from lid, cut flame from felt. Cut slits for tie to slip through. Glue on felt and twigs to make campfire.

Display Of Knots Slide – This slide was as easy as tying a square knot! Simply cut yourself a piece



of 1/8" bass wood, about 2 1/2" x 3 1/2". Sand and round the edges. Stain with shoe polish or wood stain. Using thin hemp rope or thin strand rope, tie each of the basic scout knots in miniature. Use a 1/8" dowel cut into short 1/2" pieces for tying the Clove Hitch, Timber Hitch, Two Half-hitch, and Tautline. The Bowline, Sheet Bend, and the Square Knot can all be tied without dowels. Trim ends for more presentable looking knots. Using wood glue, dab each knot with glue and hold in position until it sets up, then set aside and let dry. Whittle a wood loop, attach a leather strip, or glue a slide ring to the back of your board. You can also drill two small holes on each side and use the same knot material to form a loop in the back.

After all knots are affixed to the board, varnish the entire slide.

Sculpty Modeling Clay Slide –



Two of the many slides that have been made using Sculpty modeling clay. The stuff comes in a ton of colors and bakes quickly in the oven. The snakes can be made from assorted leftover clay, baked, then painted with standard hobby paint. Spray on 2 coats of craft varnish to protect the finish.

First Aid Kit (Great for Webelos Readyman) – Paint a film canister white with a red cross on the front. (or use white film cans and colored tape) Attach a curtain ring to the back side of the canister, or poke 2 holes in the back and use a chenille stem for the loop. Fill the canister with useful first aid items:

- 1 adhesive bandage
- 1 alcohol wipe
- 1 tube antiseptic ointment
- 2 safety pins
- coins for telephone call
- emergency phone numbers

Basic First Aid instructions reduced to small laminated card, rolled up inside

Question Mark Slide – Cut out a question mark from cardboard. Don't cut out the dot. Glue puzzle pieces to the cardboard. Cut a short piece of craft wire and twist. Glue to the bottom of the mark and then glue a puzzle piece for the dot at the end of the wire. Attach a slide backing.



Oscar the Grouch – Take a film canister, hot glue a green fuzzy ball into the open end, hot glue the cap to the top of the ball a la Oscar the Grouch. A couple of small craft shop eyes. Add a loop on the back.

Neckerchief Slides

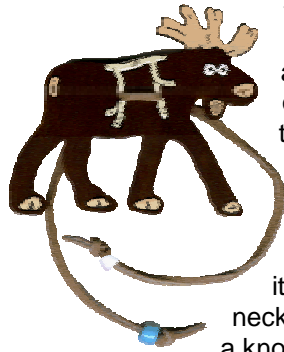
Octopus Slide Version 1 – On plywood circle, draw eyes and mouth. Also drill holes for legs. Tie colored pipe cleaners (2 colors) or strings for legs. Glue PVC pipe to the back and let dry.

Octopus Slide Version 2 – Materials: green yarn, matching color thread, wobble eyes, hot glue, plastic curtain ring for the slide.

Cut twelve 6" long strands of yarn for each slide. Fold in half and tie at the neck area, leaving about two inches for the tentacles. Next divide the strands into sections of three. (There will be eight sections) Braid each section, and tie off with thread. Hot glue on the wobble eyes. Put octopus down over the curtain ring with a few tentacles inside the ring and rest over the front to cover it. Hot glue in place.

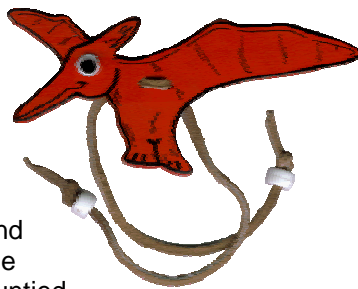


Precut Simple Slides – Precut figures can be found at a local craft store.



Cut two holes in the front and insert a 12 inch piece of leather rope to secure the slide to they neckerchief. The beads keep the rope from slipping out of the slide. To secure the slide, hold it in place against the neckerchief tails and tie 1/2 of a knot behind the tails. The

tighter the better for this first 1/2 of the knot. The pinching of the tails and the grip of the leather rope keep the slide in place. Tie the second 1/2 of the knot a little looser so it can be untied later.



Square Knot Slide – Simply dye cotton rope in appropriate colors, tie the knot, and use a little glue to hold it together. Attach a loop and you're set! If you're using nylon rope, you'll need to melt the rope ends a bit to prevent fraying.



We used clothesline cut into 4 inch strips. We had to melt the ends to keep from fraying. Since most cheap clothesline is made from nylon, this step should be done by the adults so that the scouts do not get burnt by the melted nylon. We then painted one strip blue and one strip yellow. After the paint dried, we assembled a square knot and fused a strip of clothesline on the back for the "slider part".

Stress Indicator Neckerchief Slide – Materials: several 12-inch pieces of telephone wire, various colors.

Put two or more pieces of wire next to each other. Make a 1-inch loop near the center by twisting them together. (It's like putting a twist tie on a bread wrapper.) Or tie a square knot. Wrap each piece of wire around a pencil until you get to the end of the wire. Remove the pencil. The loop is now the part that goes around your neckerchief; you can adjust it by twisting tighter or loosening it up a bit. The coils can be scrunched together to tell people you're really wound up or stretched out to indicate that you're relaxed.

Wooden Shoe Slide –

Here's a picture of the official woggle (tie slide) of the 1995 World Scout Jamboree. This is a great idea, and can be easily reproduced if you can find a little wooden shoe. Try that Scandinavian shop on the corner, the one that sells that tasty pickled herring. Drill a hole in the heel and one in the ball of the foot. Decorate as desired!



Neckerchief Slides

Wooden Nickel Slide – Take a wooden nickel, a little leather lace, and voila! Instant neckerchief slide. The same could be done with just about any wood disk.



Computer PC Board Slide –

Materials: Use pieces from an old computer. Hot glue a PVC pipe onto the back for the ring.



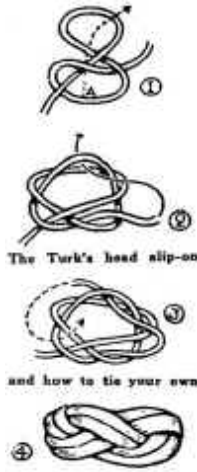
Watermelon Slide – Take a Brazil nut and paint to look like a watermelon. After the paint has dried, hot glue a PVC pipe to the back of the nut.

Beaded Neckerchief Slides – Choose blue and yellow for Cubs or khaki and red for Webelos and weave and neckerchief slide to match your uniform. Materials: 30 Pony Beads, 24" 1mm Black Round Elastic, White Glue.

Cut elastic cord into 24" lengths. Stiffen ends with white glue. String the first row of three beads onto cord and push to the center of the cord. Lace the 2nd row of beads onto one cord. Lace the other cord through the same beads in reverse order. Pull both cords snugly. Continue with the next row of beads until you have laced rows. Loop beads around and string one cord through first row of beads. Tie cords together pulling tight. Put a dab of white glue on knot. Let dry. Trim.



Three Stranded Turk's Head – Take two round turns around the rope on which you intend working the knot, or around the index finger of your left hand. Pass the upper bight down through the lower, and reeve the upper end down through it; then pass the bight up again, and reeve the end over the lower bight and up between it and the upper one; dip the upper down through the lower bight again, reeve the end down over what is now the upper bight, and between it and the lower; and so proceed, working round to your right until you meet the other end, when you pass through the same bight, and follow the other end round and round until you have completed a plait of two, three or more lays, along the *three strands* of the Turk's head.



Christmas Stamp Slide – Materials: Christmas Postage Stamp, 1-inch square masonite or ¼ plywood, Paints, ¾ inch PVC slide ring, Paintbrushes, Hot glue. Paint the wooden square, allow to dry. Center the stamp onto the painted square. Mount the slide ring to the back of the wooden square.



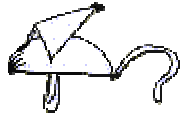
Instrument Slide - Materials: Plastic musical instrument, approximately 1-1/2 inches, 1 ¼ inch wooden square, sheet music, ¾ PVC ring, Craft glue, Hot glue/gun.



Using a good copier machine, copy some music sheets down to "really small size." (If you can copy the sheets cleanly so that the whole sheet is about 1/8th normal size that would be good.) Cut the sheet music to cover the top of the wooden square, glue with craft glue in place. Using Hot glue, mount the instrument onto the sheet music. Mount the PVC ring to the back of the wooden square.

Neckerchief Slides

Christmas Mouse Slide – Using walnut halves, paint gray, fill with plaster. Insert plastic ring when plaster begins to set. Add wiggle eyes, black thread whiskers, gray felt tail and ears and red Santa hat.

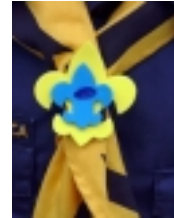


Uncle Sam Slide – Materials: Round head wooden clothespin, Paints, red white and blue, White 'wonderfoam' or posterboard, White paper, Cotton ball. 3/4-inch PVC slide ring, Hot glue, Paintbrushes, Small craft saw, paperclip.
Cut the points off the clothespin. Paint the lower half of legs white, allow to dry. Paint the upper half, up to neck a dark blue. Make a small roll of paper, glue into shape and paint same color blue as upper half. Glue arms onto upper part of the clothespin. Cut out a hat brim to fit the head of the clothespin. Paint white paper with red stripes, or use a permanent marker

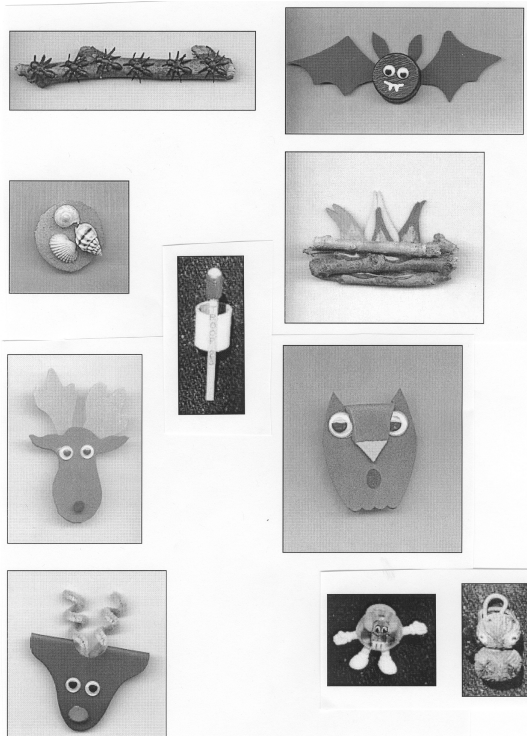


to do such. Paint red stripes on the white pants. Paint the head of the clothespin, make flesh color by adding a small amount of red to white paint. Roll the striped paper to fit inside the hat brim and glue in place. Glue hat to head of the clothespin, adjusting angle to fit, Straighten out paperclip, dip one end into blue paint and dot eyes onto face. Using a pinch of cotton ball, form a beard and glue onto lower face. Roll another piece of cotton, glue hair around head under the hat. Mount the slide ring to back of your finished Uncle Sam using hot glue.

Fleur-de-Lis Tie Slides for Cub Scouts – Punch two holes in the yellow fleur-de-lis shape. Punch two holes to line up with the yellow shape on the blue fleur-de-lis. Cut a chenille stem in 1/2. (Note: You will not use the other piece in this craft.) Lay the blue shape on top of the yellow shape, matching holes up. Bend the chenille stem in half and insert through the holes. (See photo)



Other Ideas –





Tin & Metal Crafts

TIN PUNCHING

The art of putting holes into a piece of tin or a tin can to make a decoration.

Nothing was thrown away in pioneer days. Every-thing was recycled in some fashion or other.

People then, like us today, liked to have decorative things to look at and enjoy. We are no different. But, the pioneers took everything they used and used it until it no longer had any use at all.

Tin punching was used to decorate cabinet doors (or fronts). The holes enabled air to circulate into the cabinet and keep things fresher and away from flies and other bugs. Remember, there was no RAID back in those days.

Today, tin fronts on pie safes and antique furniture add beauty and charm in a rustic, primitive way.

FIRST AID

As with any activity, injuries can (and will) happen. First aid is - the first aid, the first help, or the immediate care and help given to someone who is hurt or suddenly ill. First aid - the help given before a victim can receive professional medical care - could prevent infection and serious loss of blood. It could save a limb or even a life.

BRUISES

Black and blue marks are easy to recognize and treat. Some bruises, however, can be serious, especially if there are possible fractures. A finger badly smashed by a hammer could be a serious injury.

The black and blue mark that is typical of a bruise is caused by blood leaking into skin tissues, often as a result of a blow from a blunt object – like a hammer. The skin is not broken.

Serious bruises require the attention of a physician. But for those not serious, keep a cold, wet towel over the bruise for 30-60 minutes. This helps prevent more blood from leaking into the tissues. Resting the injured area also slows bleeding into the bruise. To help make the black and blue mark fade, apply a warm, wet cloth the next day.

LACERATIONS AND CUTS

Sharp cuts through the skin, such as those caused by knives or other sharp objects, are known as incisions. Lacerations are rough, jagged cuts made by tearing and breaking skin and flesh.

An incision or clean-edged cut might bleed freely and heavily. Deep cuts can injure muscles, tendons, and nerves. A laceration, with its jagged tearing of skin, may damage a larger area than a cut. Bleeding may be rapid and heavy. Deep contamination of the wound increases the chances of infection.

For cuts and lacerations with minor bleeding or where bleeding readily stops, follow these steps.

1. Wash your hands, then get some sterile gauze or a few clean scraps of cotton cloth, and plenty of clean water. For best results, wash the wound under running water or put the water into a container from which you can squirt a steady stream. You can modify a plastic bag for this purpose by filling the bag with water, twisting the top closed, pricking a small hole in one corner, and then applying enough pressure to force a jet of water from the hole.
2. Gently pull apart the sides of the wound and clean away dirt and dead tissue by flushing the area with a stream of water and swabbing it with gauze. Use plenty of water. If cleaning the wound restarts the bleeding, stop the bleeding by placing a sterile gauze pad over the cut and applying direct pressure.
3. Allow the wound to dry.
4. To keep the edges of a cut from pulling apart, close the wound with tape. Draw the sides of the cut together and secure with butterfly bandages or sterile wound-closure strips.

Tin and Metal Crafts

SUPPLY LIST

- Roll of roofing tin (6"x70')
- Masking tape (3/4"-1") several rolls depending upon size of group
- Duct tape (3/4" - 2") one roll
- Newspaper (approximately 1/2" thick) It should be thick enough to prevent accidental nail punches in the surface under the work being done. A couple sections of newspaper folded in half works well to protect surfaces.
- Waxes string
- Yarn, perhaps a skein or more, various colors
- Sharpie or permanent markers, various colors, ten or so
- Work area. Could be table top, work bench, sidewalk or garage/basement floor
- Pre-selected designs for individuals to "punch"

TOOLS

- Tin snips
- Ruler
- Scissors (adult size, large, long cutting edge—tailor or seamstress type)
- Portable paper cutter
- Hammers (large enough to get the job done, small enough for the age group doing the project. No sledge hammer, professional roofing hammer or EXTRA LARGE hammer is necessary.)
- Nails. Not too small as they won't penetrate the tin and are hard to hold. Not too large as the bigger holes ruin the design.

EMBELLISHMENTS

- Beads (multiple colors and sizes)
- Feathers
- Paint pencils/pens

SET UP

You will need one or more sturdy tables to be determined by the size of your group.

Lay out materials in an orderly fashion:

1. Newspaper pad
2. Tin
3. Masking tape
4. Duct tape
5. Designs
6. Nail
7. Hammer

After you have completed punching out your design, you may embellish your tin with:

8. Yarn
9. Waxed string
10. Beads, feathers, etc.

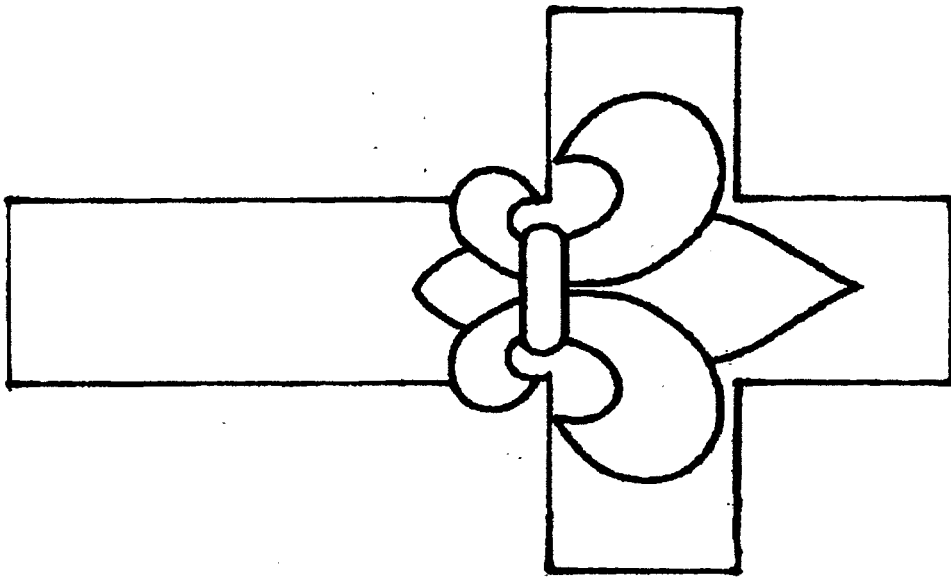
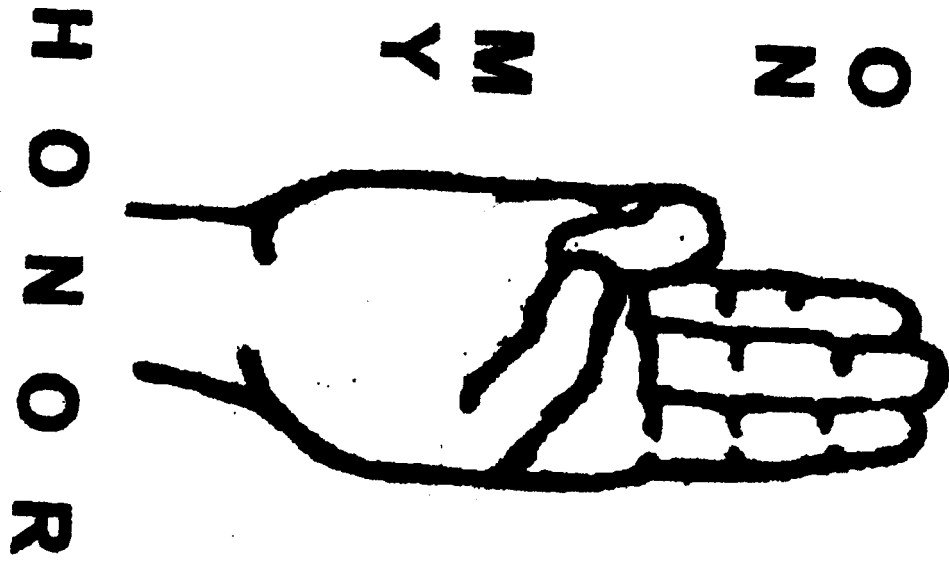
TO BEGIN

Have participants gather together the initial items they are going to need. Cut the piece of tin the size you want. Using the masking tape, tape the cut edges as they are rough. Select a design (or pattern) and using the masking tape, tape it to the piece of tin so it doesn't move. With hammer and nail, place nail on the lines and literally "trace" the pattern on the tin using light, even taps of the hammer.

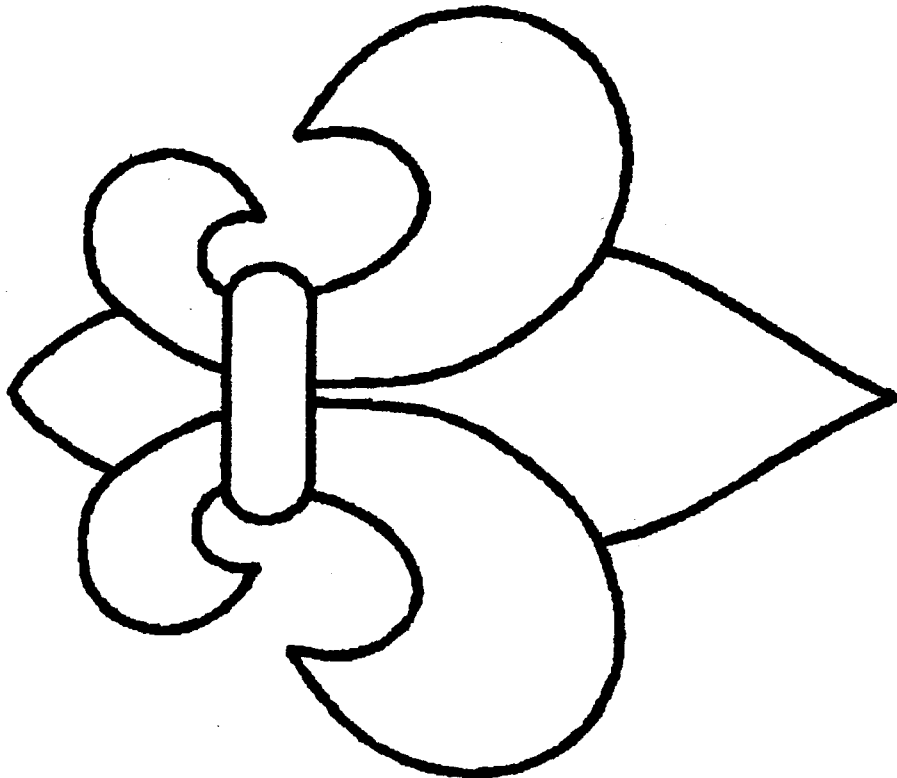
Upon completion of the "tracing" remove pattern piece and throw away. Now it's time to embellish! This can be done any way you wish. Using waxed string or yarn, you can punch a hole in the top of the tin and hang it. Punching holes along the sides of the tin allow you to tie it to something else. Whatever you decide is your choice. Remember, embellishing your tin makes it personal. Use beads, color markers, paints, etc., to create your own, personal design.

Enjoy and most of all...have FUN!

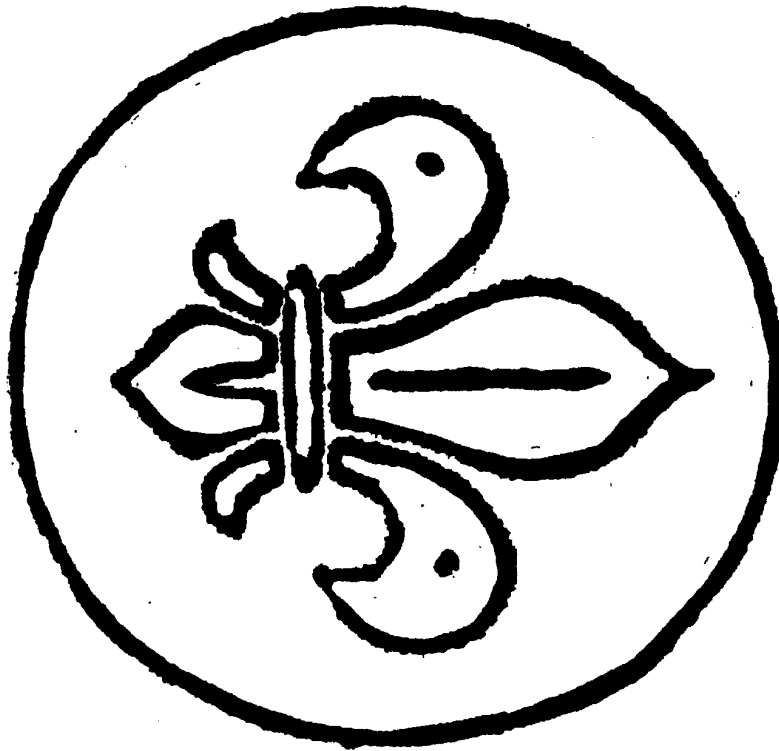
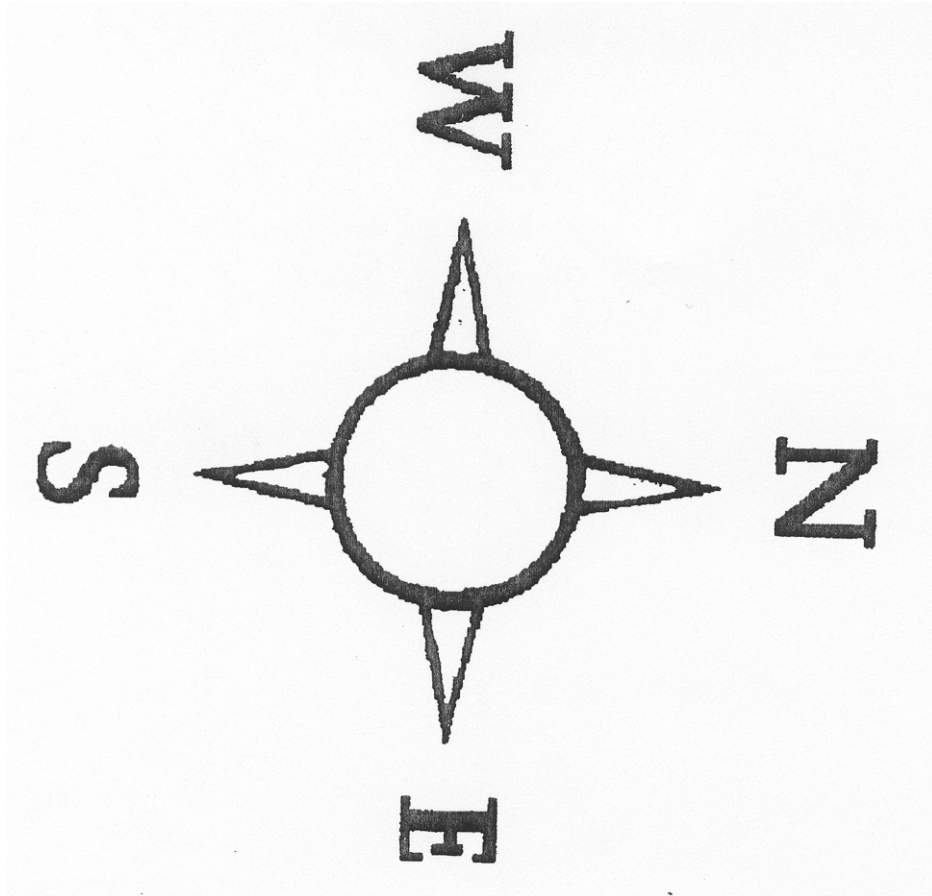
Tin and Metal Crafts



Tin and Metal Crafts

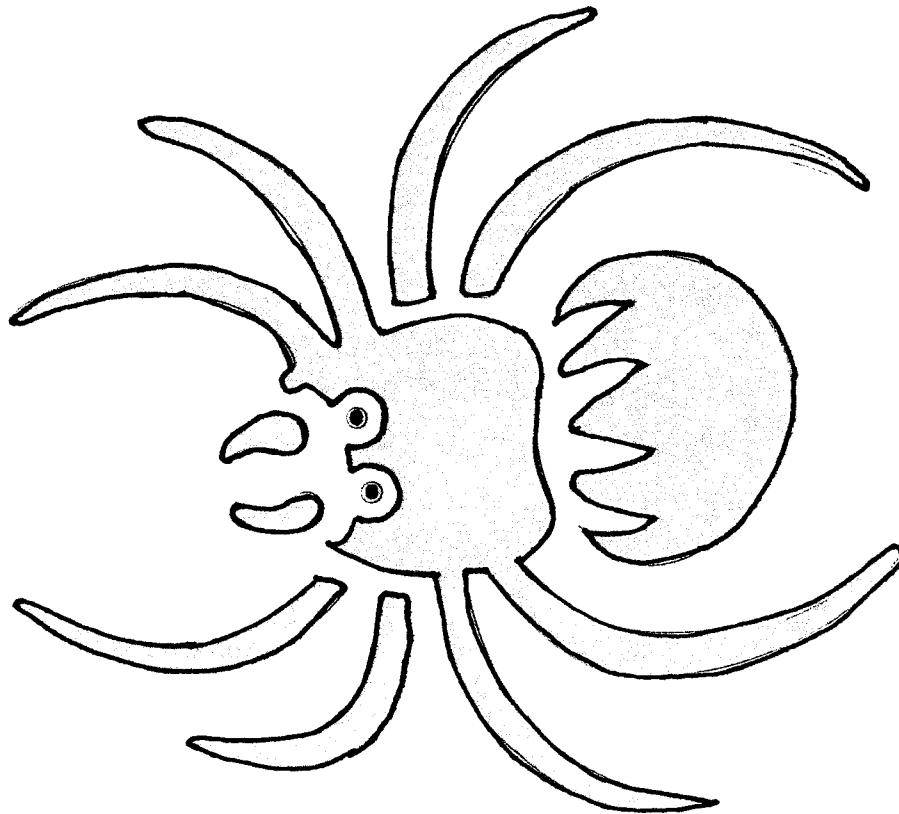
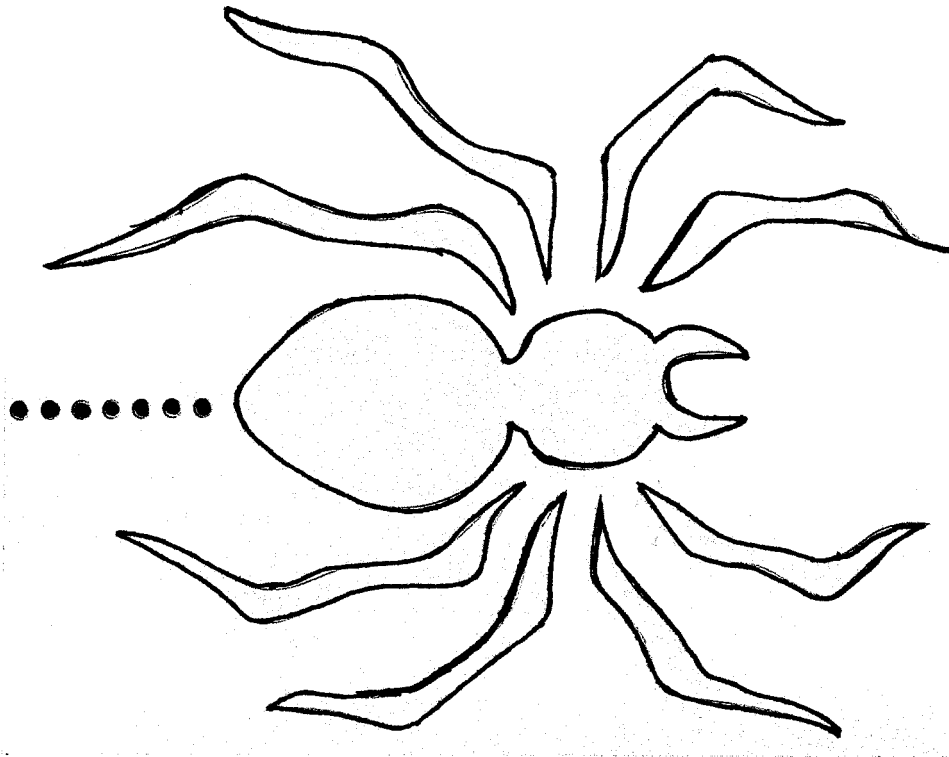


Tin and Metal Crafts



Blackhawk Area Council Pow Wow 2004
Got The Bug For Scouting!

Tin and Metal Crafts



Tin and Metal Crafts





Academics and Sports Program



AN INTRODUCTION

The Cub Scout Academics and Sports program is a supplemental enrichment program that complements the existing Cub Scout program. The Academics subjects and Sports activities allow boys to learn new techniques, increase scholarship skills, develop sportsmanship-and have fun. Boys participating in the program will be recognized for enjoying teamwork, developing physical fitness, and discovering and building new talents. The Academics and Sports program encourages a boy to do his best!

Concepts and Guidelines

The Cub Scout Academics and Sports program is based on the following concepts and guidelines:

- The program supplements the existing advancement and recognition program for Tiger Cubs, Cub Scouts, and Webelos Scouts; it does not replace it. The program is one element of Cub Scouting, as are den and pack meetings, day camp, and other activities.
- All registered Tiger Cubs, Cub Scouts, and Webelos Scouts have an opportunity to participate in the Academics and Sports program.
- Participation may take place at home, with the family, or within a den, a pack, or the community.
- Adult participation by a parent or adult relative, if possible, is strongly recommended for Cub Scouts and Webelos Scouts and is required for Tiger Cubs.
- Emphasis is placed on introducing a boy to a sport or academic subject, allowing him to participate in it and encouraging him to do his best. The Academics and Sports program focuses on learning and skill development, not winning.
- The primary focus of the program is on scholarship and sportsmanship.
- Each Tiger Cub, Cub Scout, and Webelos Scout will be presented with the appropriate recognition item for completing the requirements, whether he does so as an individual Scout, with his family, with his den or pack, or in his school or community.
- The Academics portion of the program covers a variety of subjects, including art, chess, citizenship, communicating, computers, geography, heritages, mathematics, music, science, weather, and wildlife conservation.
- The Sports portion of the program includes summer and winter sports, indoor and outdoor sports, active and less active sports, and team and individual sports.
- Cub Scouts who have disabilities may select their own activities and design their own fitness or academic program with the help of a physician, teacher, or parent.

The Purposes of Cub Scouting

The Cub Scout Academics and Sports program relates directly to the nine purposes of Cub Scouting:

- Positively influencing a boy's character development and encouraging spiritual growth
- Helping boys develop habits and attitudes of good citizenship
- Encouraging good sportsmanship and pride in growing strong in mind and body
- Improving understanding within the family
- Strengthening the ability to get along with other boys and to respect other people
- Fostering a sense of personal achievement by helping boys develop new interests and skills
- Showing how to be helpful and do one's best
- Providing fun and exciting new things to do
- Preparing boys to become Boy Scouts

Implementing the Program

One member of the pack committee should be responsible for coordinating the Academics and Sports program and overseeing the integration of the Academics and Sports activities into the pack program. This person can also ensure that requirements for the different activities are available to boys, families, and dens so that all boys have opportunities to earn awards.

Pack leaders should encourage involvement by dens and families and make sure they have opportunities to participate. Many of these academic subjects or sports may become activities a Cub Scout will enjoy for the rest of his life.

The pack leaders should also define how costs of the program are budgeted, how requirements will be verified, when and how recognition takes place, and what constitutes a den or pack tournament.

The pack leadership can begin incorporating the Academics and Sports activities into the pack program during the annual pack-planning meeting. Using a list of Cub Scout Academics and Sports activities, the committee reviews the annual program plan and decides where the academic subjects and sports activities might fit. Remember that these activities should complement the pack's program.

1. As you consider which activities to use, ask,
 - Do the Academics and Sports activities fit into the pack's current program?
 - Which ones is a natural part of the pack program?
 - Which ones will help the boys to grow?
 - Which activities reinforce one or more of the purposes of Cub Scouting?
2. Pack leaders should consider the boys in the pack and ask these questions:
 - What is the natural inclination of the boys?
 - Which activities seem to interest them?
 - How can we best use this program in conjunction with our current plans?
 - What is an avid interest of an inactive Cub Scout in the den or pack?

Remember The object of the program is to help boys learn a new skill or improve those they already possess - not simply to provide an opportunity for boys to earn additional recognition.

3. As you review the Academics and Sports activities, keep the school year in mind. Check with school leaders for guidance.
 - Which of the academic subjects fit with the school's education plans?
 - When does the school offer instruction in certain sports or academic areas?
4. Consider other community programs that affect a Cub Scouts involvement.
 - Are the boys playing organized sports that complement one of the sports in the Cub Scout Sports program?
 - Do they take part in music or art activities that complement one of the Academics subjects?
 - Do they participate in other activities covered by Cub Scout Academics and Sports areas?

Decisions about which academic subjects and sports to include in the pack's plan will be easier if you know the specific requirements for the activities you are considering. The "Academics and Sports Program Guide" book lists all requirements, with academic requirements beginning on page 26, and sports requirements beginning on page 51. You are sure to find several Academics and Sports activities that will interest the boys. Try to introduce several new ones each year.

Carrying Out the Program

Each activity has *two levels* of involvement: first, the belt loop; and second, the pin.

The Belt Loop:

Belt loops are awarded to boys who complete the three belt loop requirements in an academic subject or sport. Participation can take place individually or with the family, in the den or pack, or in the school or community. Academics belt loops are gold, and Sports belt loops are silver. As Tiger Cubs participate in these activities, their adult partners must accompany them.

Belt loops may be worn with the Cub Scout uniform on the Cub Scout belt. Webelos Scouts who have chosen to wear the khaki uniform may still wear the blue Cub Scout belt so as to display the belt loops they have earned.

The Pin: Once the boy has earned the belt loop, he may choose to stop; however, some boys will want to continue with the activity. A Tiger Cub, Cub Scout, or Webelos Scout may complete additional requirements to earn a pin.

Each boy should be recognized for participating in the program. Once a boy has completed the requirements for recognition, a pack leader completes the Den Recognition Report. He or she secures the appropriate recognition items, and the boy is presented with the recognition in a meaningful setting, such as a pack meeting.



Working with Cub Scout-Age Boys

You might often find yourself acting as teacher or coach as you work with boys in the Academics and Sports program. Keep these tips in mind.

1. Keep instruction fun. The use of games and stunts will enhance learning and keep the experience enjoyable for everyone.
2. When teaching skills, use words and ideas that children can easily relate to and enjoy. For instance, in swimming, you might tell boys they are going to "learn to float like a log" rather than learning "the prone float" Knowing the technical names of skills isn't as important as the skills themselves.
3. Keep the boys busy and active. Be ready to change to a new activity or to another skill before boys become restless and bored.
4. Don't tease, ridicule or threaten!
5. Always provide for the overall protection and supervision of all the boys.

And remember: Actions speak louder than words! Discussions you have with youth may be meaningless if your own behavior is inconsistent with what you say.

Adaptations for Individuals With Disabilities

Flexibility and individuality are key words to remember when adapting Cub Scout Academics and Sports for boys with disabilities. For instance, a fast-moving sport may be difficult for some Cub Scouts with disabilities to participate in. The pace may be too quick, and they may not have enough time to make decisions. *Scouting for Youth with Learning Disabilities* (No. 33065), *Scouting for Youth with Emotional Disabilities* (No. 32998A), and *Understanding Cub Scouts with Disabilities* (No. 33839) are important resources for packs and dens using the Cub Scouts Academics and Sports program. Here are some general ideas for adapting the program for boys with disabilities.

1. *Adapt the activity*, or use mentors, to help a Cub Scout to participate. The boy should be involved to the best of his ability and so that he feels good about his participation.
2. *Involve the boy in a needed, unique role* that enhances the activity. For instance, he may be the team manager, the timekeeper, or the person responsible for equipment.
3. *Determine alternatives*. For instance, miniature golf could be used instead of a full golf course; wheelchair races could be used instead of cycling.
4. *Incorporate special helps* into the activity. For instance, during bowling, use ramps with wheelchairs and guide rails for visually impaired youth. During basketball, youth can use a scooter board. During swimming, let youth use artificial aids to help them move across the pool.
5. *Shorten time limits* as needed for the mental or physical ability of the Cub Scout.
6. *Include family members when planning* a boy's participation in your activity. A knowledgeable parent or guardian is the best resource to help you adapt an Academics or Sports activity.
7. Pack leaders, with the boy's parent or guardian, may *determine different requirements* in a specific academic subject or sport to better suit the Cub Scout's ability.

Here are some other helpful hints:

- Soccer, basketball, and volleyball are easy to adapt for wheelchair-bound youth.
- Computers can often be adapted to deal with specific disabilities.
- If baseball is too fast use tee ball or softball.
- In basketball games, adaptations could be minor changes in the rules; for example, don't use the three-second rule, let players cross the centerline, and permit double dribbling.
- Most youth with disabilities participate in physical fitness activities, and special-Olympics games are held in the summer and winter. Common sports for youth with disabilities include fishing, horseshoes, gymnastics, aerobics, hiking, and walking.
- Cycling may be possible, but pay attention to potential added dangers on the road to some youth with disabilities.
- Sports rating the highest in acceptability for youth with mental disabilities are swimming, softball, soccer, basketball, and physical fitness.

CUB SCOUT SHOOTING SPORTS

Gun-shooting sports are not an approved part of the Cub Scout program, except at Cub Scout day or resident camp. At camp, boys might have an opportunity to take part in a BB gun (rifle) safety and marksmanship program under the direction of a trained BB-gun range officer. These range officers must attend a three-hour training program conducted by a National Camping School-certified field sports director or National Rifle Association (NRA) instructor.

In the year 2000, archery, like BB gun shooting, becomes a camp program. Boys can earn archery recognition items only at council/district day camp, resident camp, or council-managed family camping programs.

To be a qualified and trained archery range supervisor, adults must take part in an archery supervisor training program conducted by the local council with the help of a National Camping School-certified field sports director or a National Archery Association (NAA) instructor.

WHO PAYS FOR THE BELTLOOPS AND PINS

A variety of recognition items are available for the boys who participate in the Cub Scout Academics and Sports program. (Adults are not awarded with belt loops or pins.) Packs are encouraged to include the cost of these recognition items in their annual budgets. Packs may consider charging a fee to each participating Cub Scout and adult partner to cover the cost of the awards.

Many Webelos Scouts may earn belt loops and pins a second time to qualify for Webelos activity badges. All boys may earn belt loops more than once; however, leaders should encourage boys to try different requirements and earn the pin. Packs should have a clear policy in place to determine whether the pack or the boy's family will be responsible for the cost of awards that are earned more than once.

It is up to each individual pack how they handle the cost of the belt loops and pins. It is important that you come up with the rules before the scouts start earning them and give each family a copy of the decision spelled out clearly and talk about it with the den leaders.

Useful Web Sites

<http://usscouts.org/advancementTOC.asp> Click on Sports and Academic Program.

This site has all of the requirements for each belt loop and pin

<http://www.geocities.com/cybercubber/home.html> Click on Sports and Academic Program,

This site has spread sheets for keeping track of the belt loops and pins.



Blue & Gold Program

What is a Blue and Gold Banquet?

A blue and gold banquet is a birthday dinner for the Cub Scouting program, held during February. The anniversary month of the Boy Scouts of America, which was organized in February 1910. The Cub Scouts was organized 20 years later in 1930.

An Overview

For many packs, the Blue and Gold Banquet is one of the highlights of the program year. It is a family affair that brings your entire group together in a way that regular pack meetings don't. It is an evening of fun, which involves more planning than the regular pack meeting. The dinner may be held in a restaurant, catered, potluck, as an indoor picnic, or buffet style. The meal is important, but even more important is the friendly atmosphere as your Cub Scouts and their families mingle together in fun.

For the banquet to be successful, planning must begin early; at least two to three months in advance. Your attendance will be greater than your usual meetings so you may need to locate a different place to hold your banquet. A planning committee made up of parents and even some of the older boys will be able to coordinate and plan a memorable activity. Reservations are made, meal arrangements are taken care of, invitations are sent out and the program is developed to involve as many of the boys as possible -- all by the planning committee. Involve as many people as possible on various committees to make the work easier.

Important Things to Remember

Be sure that the boys, leaders, and parents know that the banquet is Cub Scouting's birthday celebration.

KI SMIF - Keep it Simple, Make it Fun

Involve leaders and parents. Sharing responsibilities makes it easier and fun for everyone. Let the boys help plan and make the decorations, but keep the cutting and pasting to a minimum. Do let them help make each item. (Then watch their eyes glow with pride the night of the banquet.)

Make sure all of your den leaders know what their responsibility is in the den!

Suggested Timetable

Time Prior to B&G	Activity
4 months	Select Blue & Gold Committee; Set/reserve date, time, place; Select theme
3 months	Dens work on decorations; Plan the program; Committee meeting report
2 months	Make guest list; Committee meeting report
1 month	Mail invitations; Re-check facilities; Print program; Committee meeting report
2 weeks	Turn in award orders; Complete decorations; Verify RSVP counts; Check on food preparation
Banquet day	Set up room; Enjoy Banquet; Clean up facilities

Steps to Planning a Blue and Gold Banquet

1. Select date, time, and place:

- The banquet often takes the place of February pack meeting, although it is not necessarily held on the regular meeting night.
- In selecting the place, consider the following:
 1. Adequate space for seating and displays.
 2. Availability of parking space, rest rooms, coat racks.
 3. Program needs, such as microphones, stage, etc.
 4. Convenience for food preparation and/or serving.
 5. Reserving the meeting place well in advance.
 6. When RSVP's are due

2. Dinner

- Select meal plan - catered, potluck, etc.
- Determine serving needs - kitchen and utensils.
- Select menu and estimate cost.
- Assign serving and cleanup jobs.
- How are you paying for it?

3. Program

- Entertainment
- Props for skits and ceremonies.
- Recognition for boys and leader.
- How are you paying for it?
- Make assignments for various parts of the program:
 1. Invocation
 2. Welcome and introduction of guests
 3. Ceremonies
 4. Recognitions
 5. Entertainment

4. Decorations

- Room decorations
- Table decorations
- Displays
- How are you paying for it?

5. Publicity

- Inform all pack families of date, time, place, and cost.
- Invitations - consider inviting guests such as the head of the Chartering Organization, school principal, Chartered Organization representative, Scoutmaster, District Executive and District Commissioner.

Committee Sub-Chairmen

Physical Arrangements Committee:

1. Make arrangements for banquet location approximately 6 weeks in advance.
2. Checks seating capacity - number of tables available.
3. Estimates attendance.
4. Checks lighting, stage, heating, public address systems.
5. Locate rest rooms - makes sure they will be open.
6. Checks availability of coatroom or coat racks.
7. Makes floor plan of tables, plans seating, head table (if desired).
8. Checks to be sure that garbage cans are available.
9. Makes sure extra power strips are available if needed.
10. Makes arrangements to get into building early the day of the banquet.
11. Sets up tables and chairs for the dinner.
12. Informs dens what time they can decorate. (Be sure to allow time for people to get home and change for dinner.)
13. Arranges for clean-up committee.

Invitations Committee:

- Sends written invitations to honored guests.
- Follow up to see how many guests plan to attend and notify the physical arrangements committee so seating can be planned.
- On banquet night, meet guests at the door, furnish them with a nametag, and help them find their seats.
- Be sure it is made clear to all Dens who is to be invited and if limits have to be made on attendance of family members and explain why.

Program Committee:

- Determine whether guests will be seated at the head table or with dens. Notify physical arrangements committee so seating can be planned.
- Selects Master of Ceremonies.
- Makes assignments for various parts of the program:
 1. Invocation.
 2. Welcome and introduction of guests.
 3. Ceremonies (Opening, closing, recognition)
 4. Recognition of leaders.
 5. Entertainment (den entertainment preferred).
- Plans room decorations - exhibits, displays (table decorations can be handled by dens).
- Makes copies of program for people participating or you may wish to have a printed program for everyone attending.
- The Cubmaster should be a member of this committee.
- Avoid speeches on the program.
- Include a planned activity for small children so they don't run wild. The Den Chiefs could be asked to help.

The program committee needs to decide on decorations for the guest table and the rest of the banquet room. For the guest table, a den or dens could be asked to make extra decorations or else the program committee can decorate the

guest table. Keep in mind who the guests are; some people would probably appreciate the effort put in by the boys but on the other hand, the committee may decide that a more "professional" hand is desired in decorating.

The Cubmaster is often asked to be Master of Ceremonies, but you may want to consider asking the committee chairman, a parent or a special guest to preside over the banquet. The Master of Ceremonies person should have a dynamic personality without being overwhelming. He/she should have a loud speaking voice and should be expected to follow the program format without straying from it. Most importantly, the Master of Ceremonies should be someone who Cub Scouts relate to.

Dinner Committee:

- Decides serving method: catered, potluck, etc.
- If catered:
Contact caterer - agree on menu and cost.
Take reservations and estimate cost. Check on price difference for different ages.
Check with caterer on time of delivery;
Find out if he provides plates, silverware, drinks and dessert.
Plan two serving lines, if more than 150 people attend.
Collect money prior to banquet.
- If potluck:
Decide if dens will plan their own menus - or if each den family contribute to an overall menu.
If dens plan their own menus, each Den Leader should provide a coordinator.
- If committee prepared:
Select menu and recruit committee to prepare food.
Take reservations and estimate attendance.
A few days before banquet, purchase food and deliver it to members of the committee who will be preparing it. It is easier to purchase food from the pack funds then replace it when money is collected from everyone.
- Decide if the pack will provide such things as salt, pepper, sugar, napkins, drinks, etc. If so, make arrangements to buy or have things donated. Inform the dens of your decision.
- Each family can bring their own plates and silverware.
- Plan to have cake or cupcakes. This is Scouting's Birthday!!!!
- Be sure to have drinks available.

Invitations

What is a Blue and Gold invitation? It is just about everyone's first notice that something special is coming in Cub Scouting. Put your best face forward. What should an invitation look like? It can take almost any shape but it should reflect the ideals of Cub Scouting and the type of celebration you are planning. What information should be on the invitation?

1. Who's doing the inviting including the pack number?
 2. What they're invited to.... a banquet, celebration, birthday party, ice cream social, etc.
 3. When the celebration is to take place.... the date.
 4. What time the celebration starts.... the time.
 5. Where the celebration is being held.... the name and address of the facility.
 6. R.S.V.P...the name and phone number of the den leader.
- Who makes the invitations? The Cub Scouts. Keep it simple, make it fun.
 - Who do they invite? Every Cub Scout family, Clergy, Scouting coordinator or sponsor Unit Commissioner, District Executive, District Commissioner, Scoutmaster of area Boy Scout troops, Past Cubmasters, The "owner" of the banquet facility, Guest speaker, Entertainer....
 - When should the invitations be delivered?

The Program

Typical program:

- List of pack leaders List of den leaders
- List of Den Chiefs
- Scouting coordinator
- Sponsoring coordinator
- Sponsoring organization
- Principal of school
- Pastor of church
- Poems
- Prayers

Typical banquet agenda:

- Opening ceremony
- Invocation
- Dinner
- Friends of Scouting
- Songs
- Welcome & introductions
- Greeting from head of chartered organization
- Induction ceremony (if any)
- Entertainment
- Advancement awards ceremony
- Recognition of leaders
- Graduation ceremony (if any)
- Announcements and thanks
- Closing ceremony
- Feller's cake bake judging and cake walk.

OTHER IDEAS TO HELP YOU GET GOING

Fellers' Cake Bake

Contest Announcement & Rules

Purpose: The purpose of the Fellers' Cake Bake Contest is threefold:

1. To provide all Cub Scouts and their male friends and associates (like brothers, dads, grandpas, uncles, etc.) an opportunity and excuse to wreak havoc on their kitchens
2. To attempt to create a gourmet dessert that rivals anything the Waldorf-Astoria can dish out
3. To win a ribbon for having tried your dangdest to make a cake that looks, sounds, smells, feels, and tastes edible.

Prizes: To winners in each of six categories, ribbons for first, second, and third places. And, to all, a chance to share some delicious dessert with everyone else. The judging categories are:

Best Cub Scout Theme Yummiest Looking
Flattest Tallest
Biggest Most Original

Rules: All rules *must* be followed. Judges *will* use rules as the basis for qualification.

1. **Only male cooks, advisors, and cleanup crews are allowed to participate.** No advice, instructions, or help of any sort is allowed from the "girls."
2. **The cake and all decorations must be completely edible.** No plastic, wax, wood, or any other inedible materials are allowed as part of the cake.
3. Cake and icing mixes are allowed; however, it has been past contestants' experience that the more from scratch you make it the messier it can get. And the messier it gets, the more fun you have doing it.
4. Members of the "fairer sex" (moms, sisters, grandmas, aunts, etc.) are encouraged to watch, enjoy, and laugh about the experience. Photo opportunities abound!
5. Entries will be placed on tables in the back of the hall. The judges will determine against which category(ies) each cake will be judged.

Themes & Ideas

Bugs Bug Boxes, Large Bugs, Mosquito Nets, Antenna Hats, Fly Swatters,

Circus Tent/canopy, balloons, cotton candy, popcorn, three rings, parade, aerial wire, clowns, juggling, wagons

Monopoly Chance cards, jail, play money, houses/hotels, properties, pawns

Baseball Positions, ball/bats, bases, diamond, stadium, scoreboard, pennants

Football Goalposts, pom-poms, yard markers, helmets, balls

Olympics Medals, trophies, 5-ring symbol, theme music, 3x5' flags, award stands, torch, events, countries

Tools/Building Tools, construction, saw horses, wheelbarrows, tape measure, hard hats, wood, metal, trucks, and toolboxes

Indian Lore Teepees, bows/arrows, artifacts, buffaloes, dream catchers, animal hides, drums, totem poles, horses, peace pipes, campfires, tomahawks

Trains Station, models, luggage, tickets, conductor, sound effects, tracks

Patriotic Flags, eagles, bunting, campaigns, town crier, 1776, scroll

US Presidents Silhouettes, flags, buttons, slogans, band music, donkeys, elephants, constitution, quill pens

Country Store Dry goods, barrels, candy jars, sacks, counter, prices, crates, lanterns, checkers

Military Ranks, symbols, medals, uniforms, camouflage, targets

Medieval Banners, armor, knights, castles, jousting, dragons

Pirates Ships, treasure chests, Jolly Roger, skull/crossbones, eye patch, gold doubloons, maps, parrots, water, cannons

Highways Road maps, cars, traffic signs, billboards, gas station, roads made of black paper with adding machine white tape in center, Burma signs

Computers Function keys, stylized letters, continuous paper, disks, terms, monitors, zeros and ones

Noah's Ark, animals, rainbow, dove, water, raindrops

Birdhouses Birds, branches, nests, sound effects, twigs, birdseed, birdbaths, bird feeders

Western Cattle, brands, irons, campfires, chuck wagons, rail fence, hay bales, wood wheel

Farms Barns, tractors, implements, hay bales, silos, fences, animals, pies

Jungle Animals, trees, bushes, ferns, sound effects, hanging vines, Tarzan

Luau Palm trees, mats, low tables, pig roast, Mu Mus, leis, Hawaiian music, pineapples, coconuts, volcanoes, tikis, hula skirts, canoes, surfboards

Southwest Pueblos, Indian symbols, music, desert, cactus, rocks/canyons, sunsets

Occupations Teaching, preaching, healing, transmitting, building, flying, growing

Oriental Origami, chopsticks, silk, characters, artifacts, videos, kimonos, hats

Fish Tissue fish, water/waves, streamers, underwater, reefs, corals, fishnets, lures, poles/hooks, bobbers, and boats

Send the Light Lighthouses, rocks, waves, blinking lights, signal flags, Morse code

Anytime Create life-size cutouts of your Cubs. Roll out craft paper on floor, trace around each, cut out and have them decorate it. Try action poses for added interest.

Boys Club Clubhouses, "boys only" signs, the international "no" sign over a girl silhouette, male baking contest

Outer Space Rockets, stars, planets, aliens, spacesuits, moon rocks, mission control panel

Around the World Countries, Cub promise in other languages, flags, traditional costumes, artifacts, songs

Disney Characters from movies, videos, movie posters, pictures from color books, tiny toys from fast food restaurants

Blue & Gold Nut and Candy Glass Cups

Recycled baby food jars, ribbon, and a sticker from the Boy Scout store make up this very easy cup for your nuts and candy.

This project is rated VERY EASY to do.

What You Need

- Baby food jars, clean and dry
- 1/4" wide Yellow Ribbon
- 1/4" or 1/8" wide Blue Ribbon
- Small Cub Scout stickers (check your local Scout store or catalog)
- Scissors
- Ruler
- Nuts or small candies

How to Make It

1. Cut a piece of ribbon about 20" in length out of both the blue and the yellow.
2. Tie a knot around the threads of the jar using both ribbons (at the same time).
3. Tie a bow using both of the ribbons. If desired, separate the ribbons to show the colors better.
4. Apply one Cub Scout sticker to the jar.
5. Fill with nuts or candy.
6. Create as many jars as needed to complete your table setting.
7. Place on the Blue and Gold Banquet table at each of the place settings.



Blue & Gold Ribbon Place Mats

This place mat gives a nice presentation on your Blue & Gold Banquet table. Alternate the colors on the layout, if desired.

This project is rated VERY EASY to do.

What You Need

- Blue construction paper
- Yellow construction paper
- Ruler
- Pencil
- Scissors

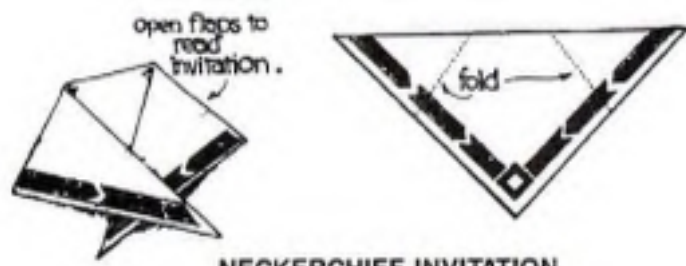
How To Make It

Refer to the photo to help with cutting lines.

1. On the right side of the blue construction paper, about 1" from the short side, make a mark about 1 1/2" from the top (long side) of the paper.
2. Measure down about 1 1/2" and make another mark.
3. Repeat until you have 5 marks.
4. Cut a slit on each of the 5 marks about 1" from the right (short) side), going towards the middle about 1 3/4" long.
5. Cut a strip of yellow construction paper 1 1/2" wide by the length of the paper.
6. Cut a V shape in one short end of the yellow strip. This is the ribbon.

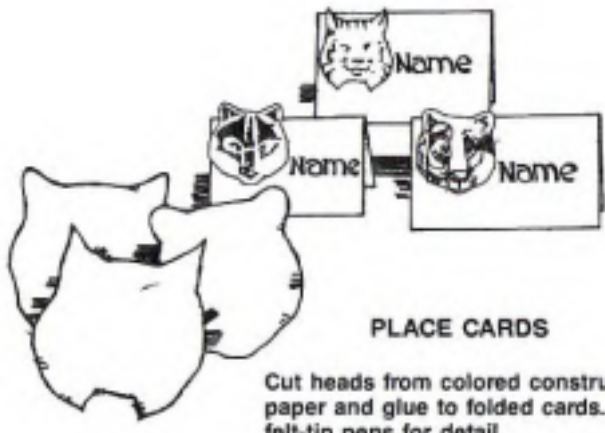


7. Weave the ribbon through the place mat.



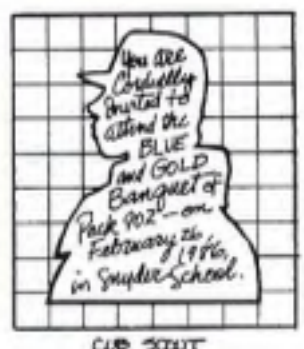
NECKERCHIEF INVITATION

Cut triangle from yellow construction paper. Outline with blue marking pen and write date, time, and place of banquet. Fold as shown.



PLACE CARDS

Cut heads from colored construction paper and glue to folded cards. Use felt-tip pens for detail.



INVITATIONS

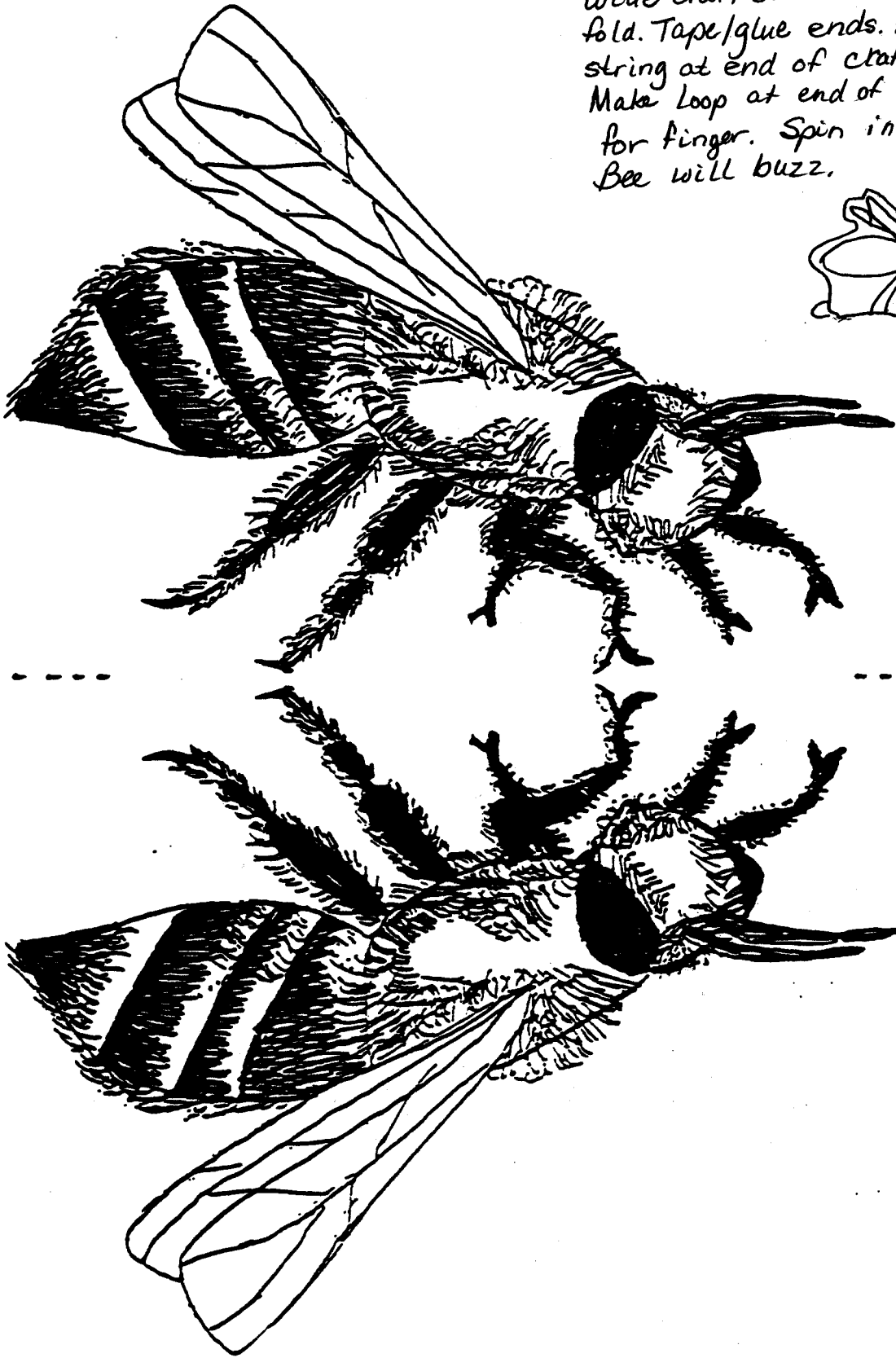
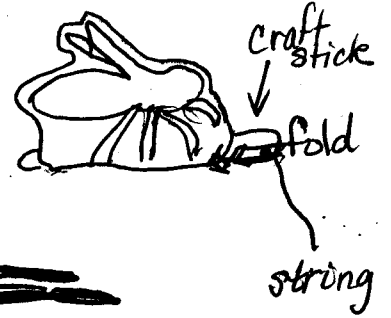
Use grid method to enlarge to desired size. Cut from colored construction paper. Have Cub Scouts write their own family invitations.



DEN FAMILY TREE CENTERPIECE

Fill coffee can with plaster of paris and insert branch. Tape on animal heads silhouettes with family names.

Cut out outline. Do not separate. Fold. Place wide craft stick in the fold. Tape/glue ends. Attach string at end of craft stick. Make loop at end of string for finger. Spin in circle. Bee will buzz.

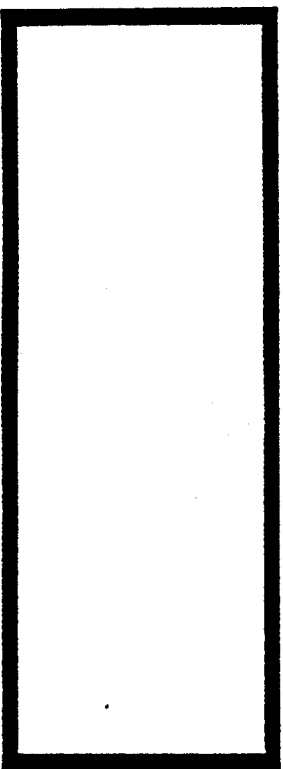
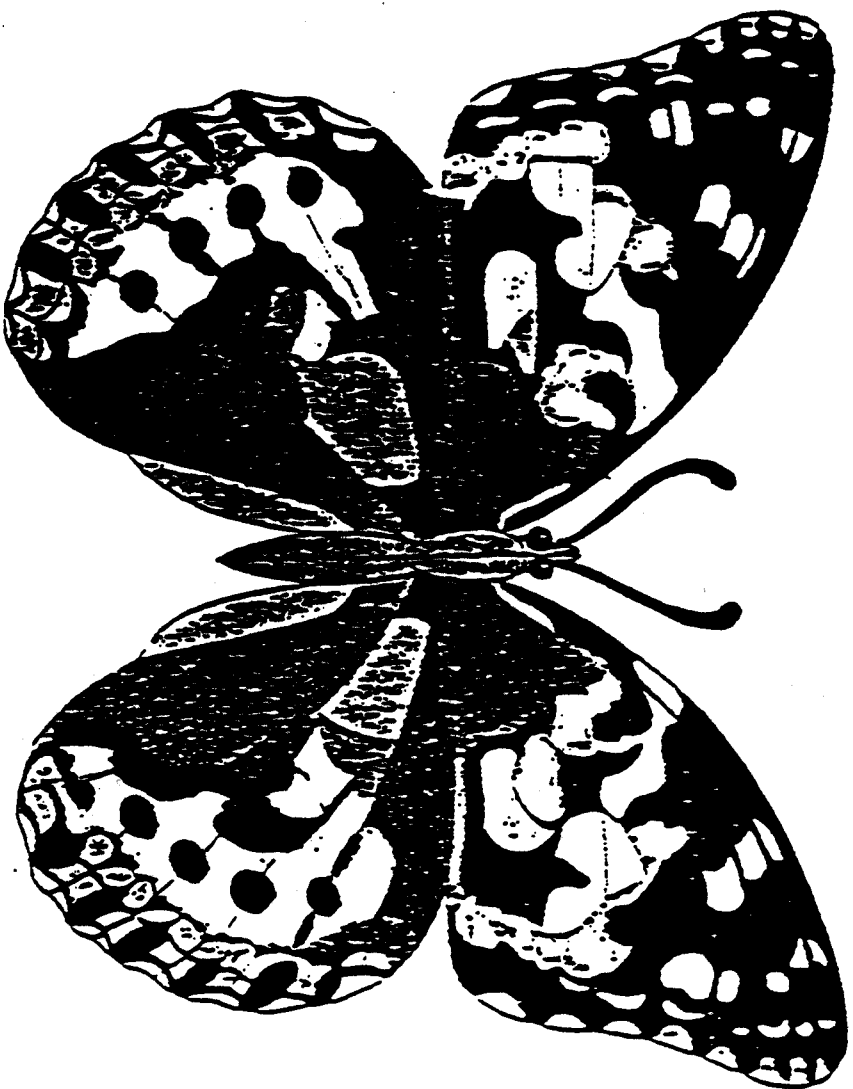


**Finger Puppet
Painted Lady Butterfly**

1. Color parts *
2. Cut out parts
3. Roll rectangle around finger and tape to fit
4. Flip over butterfly and glue rolled rectangle to the body of the butterfly
5. Let dry
6. Put on a butterfly play.

***Use orange, yellow and brown**

Grades 3-5

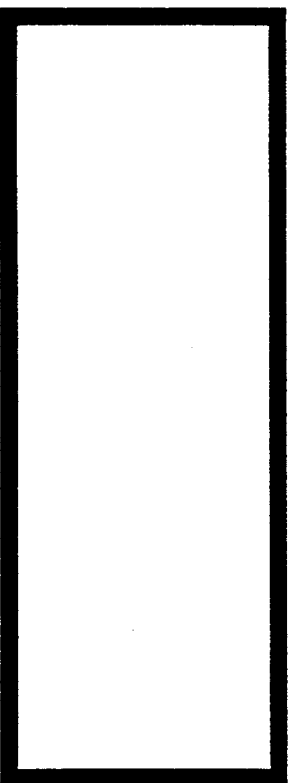
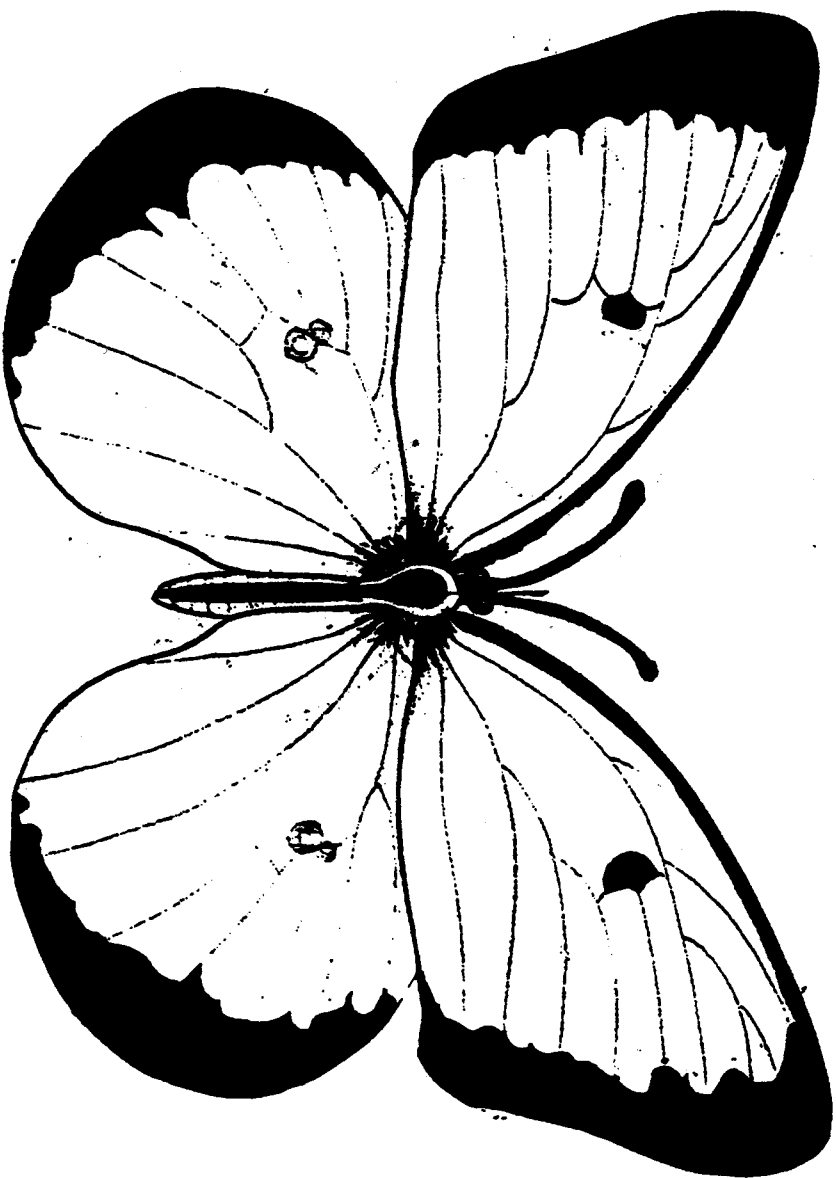


**Finger Puppet
Common Sulphur Butterfly**

- 1. Color parts ***
- 2. Cut out parts**
- 3. Roll rectangle around finger and tape to fit**
- 4. Flip over butterfly and glue rolled rectangle to the body of the butterfly**
- 5. Let dry**
- 6. Put on a butterfly play.**

***Use yellow**

Grades K-2

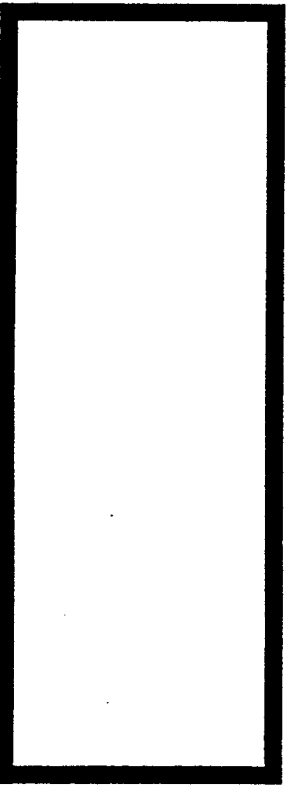
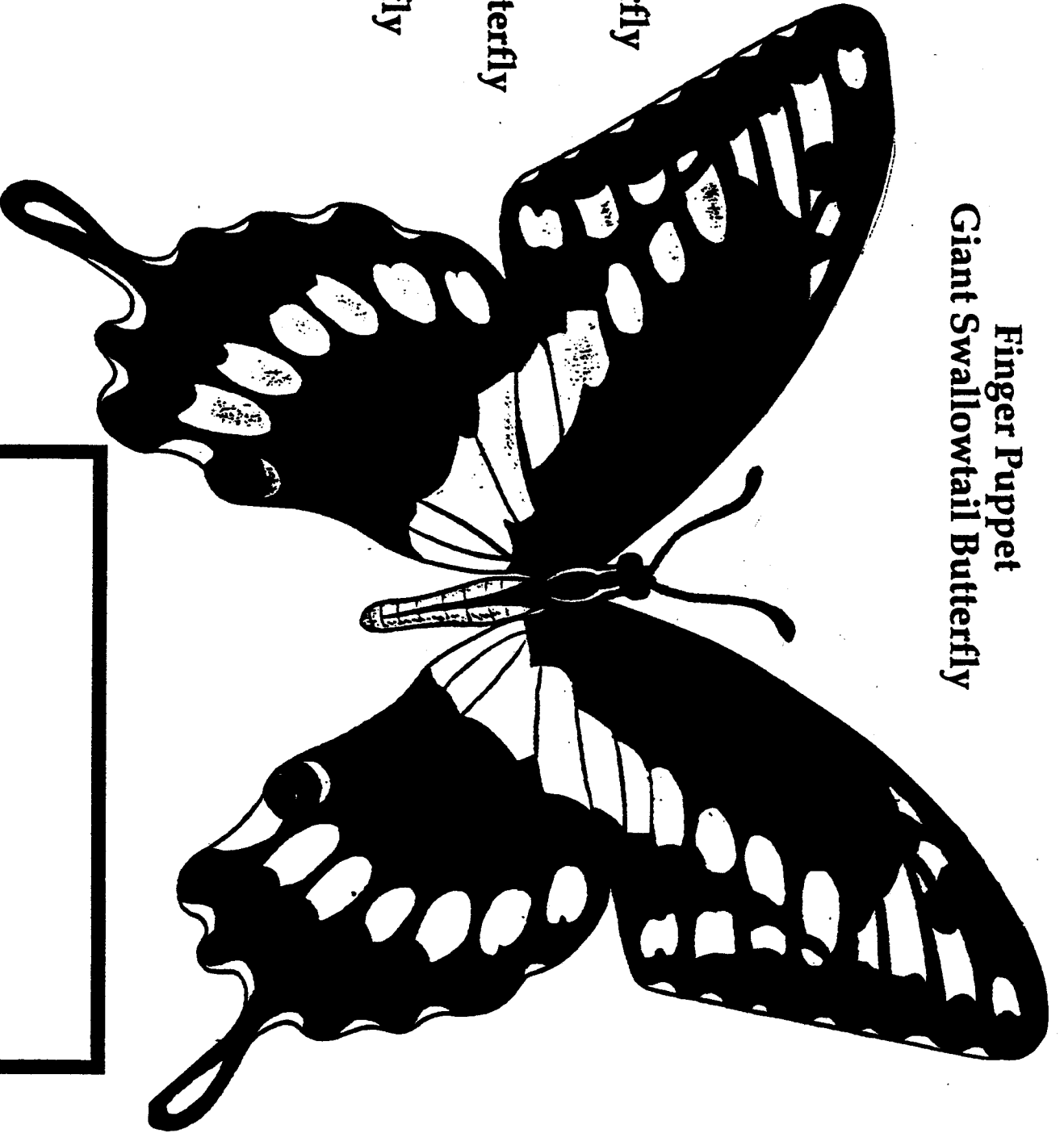


Finger Puppet Giant Swallowtail Butterfly

1. Color parts *
2. Cut out parts
3. Roll rectangle around finger and tape to fit
4. Flip over butterfly and glue rolled rectangle to the body of the butterfly
5. Let dry
6. Put on a butterfly play.

*Use yellow

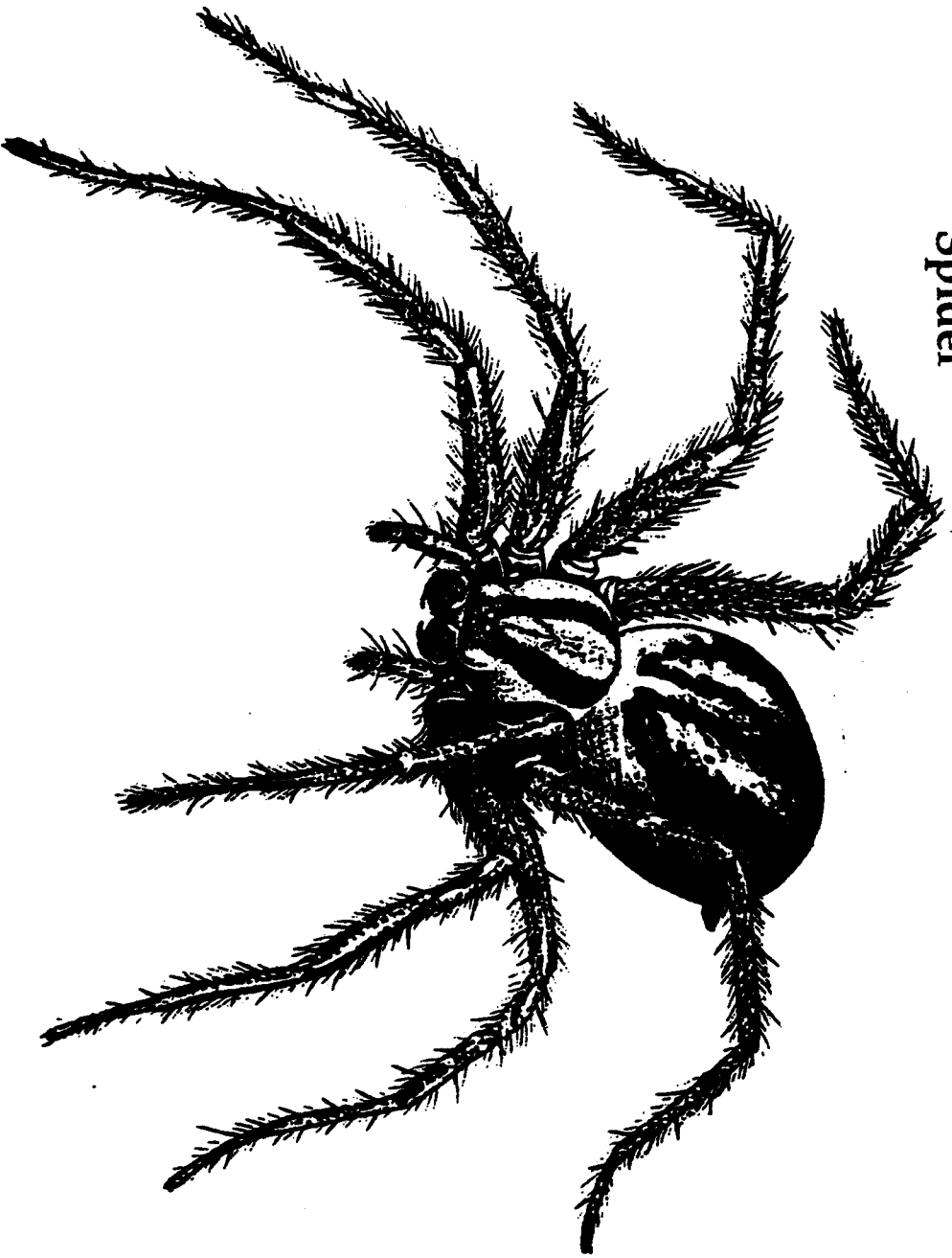
Grades 3-5



Finger Puppet Spider

1. Cut out parts
2. Roll rectangle around finger and tape to fit
3. Flip over spider and glue rolled rectangle to the center of the body
4. Let dry
5. Put on an insect play

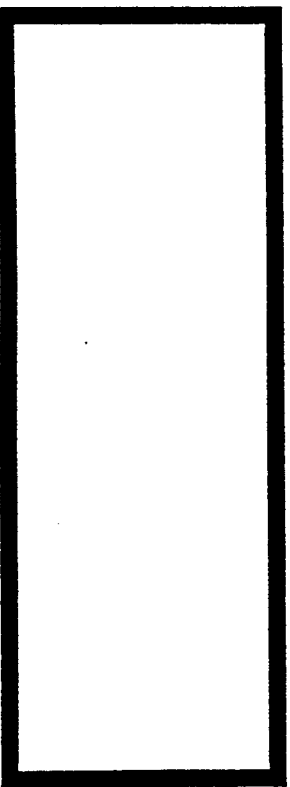
Grades 2-4



Finger Puppet Tarantula

1. Cut out parts
2. Roll rectangle around finger and tape to fit
3. Flip over tarantula and glue rolled rectangle to the center of the body
4. Let dry
5. Put on an insect play

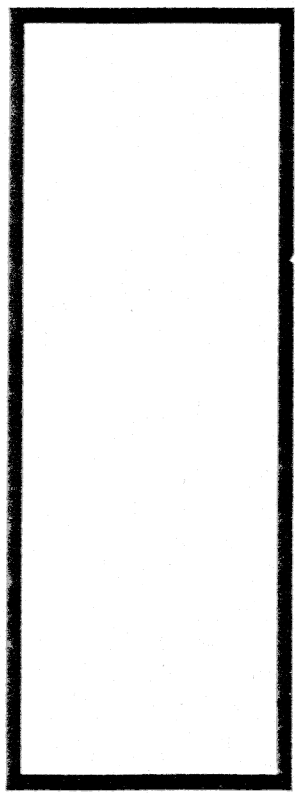
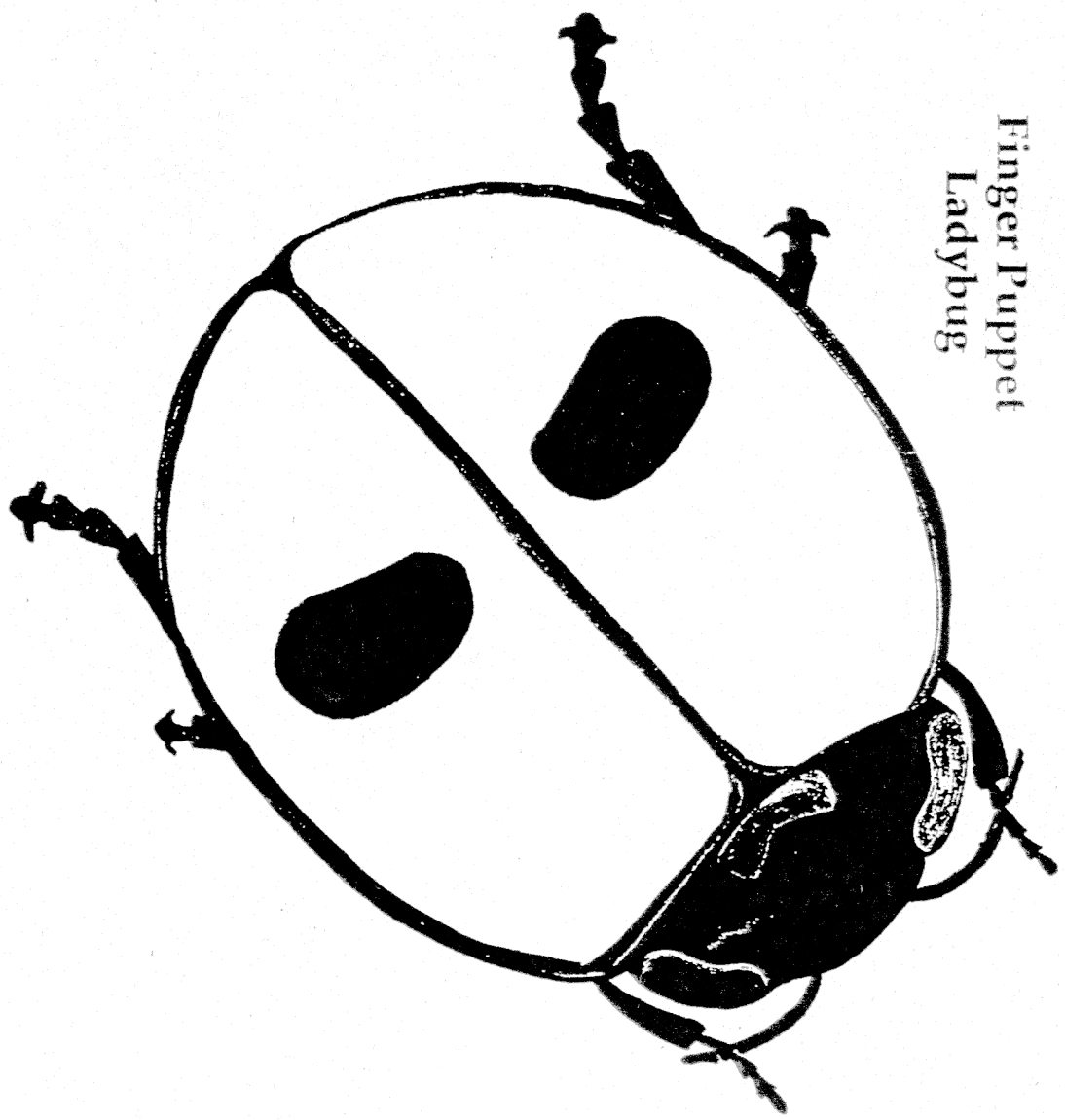
Grades 2-4

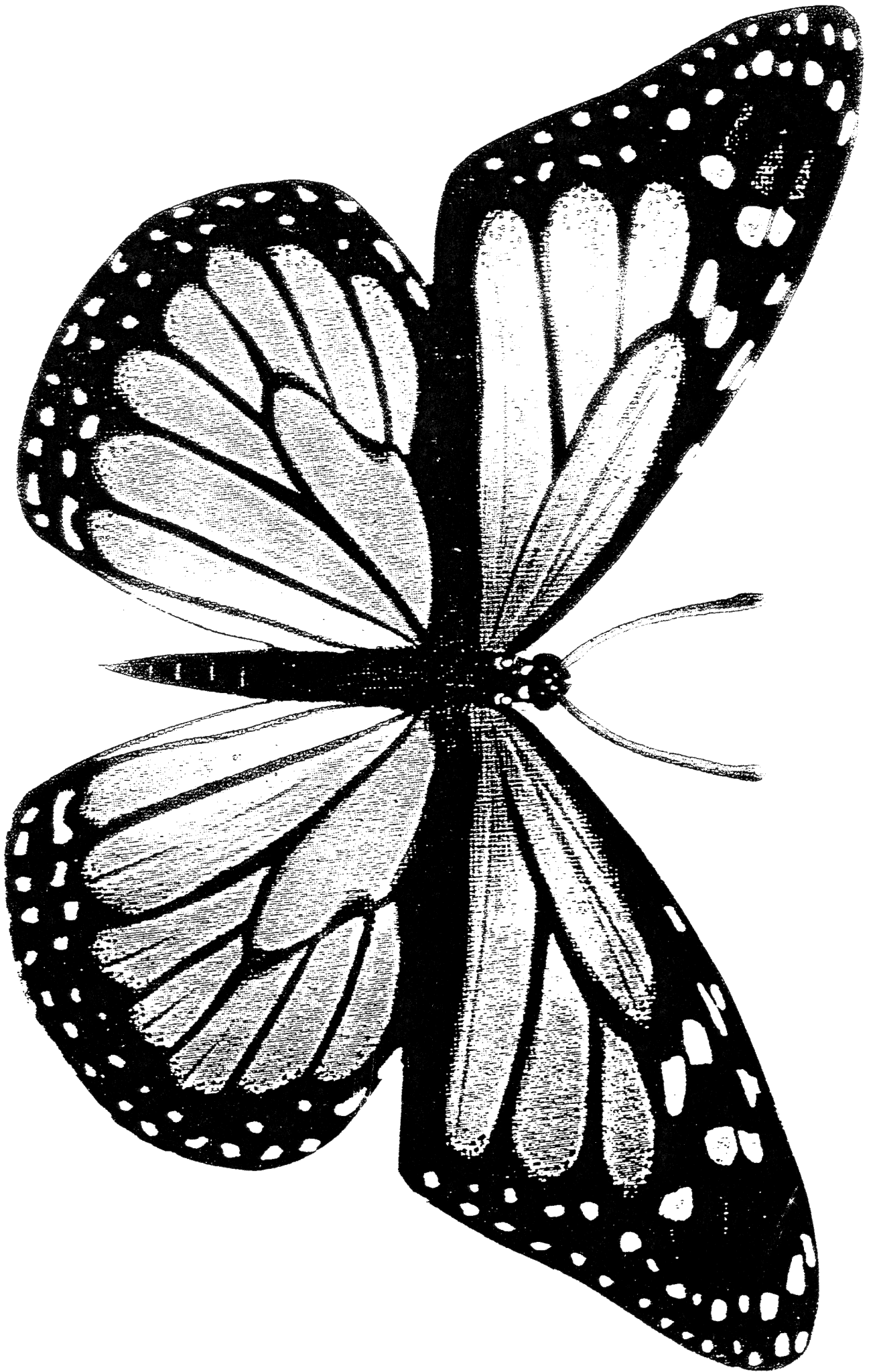


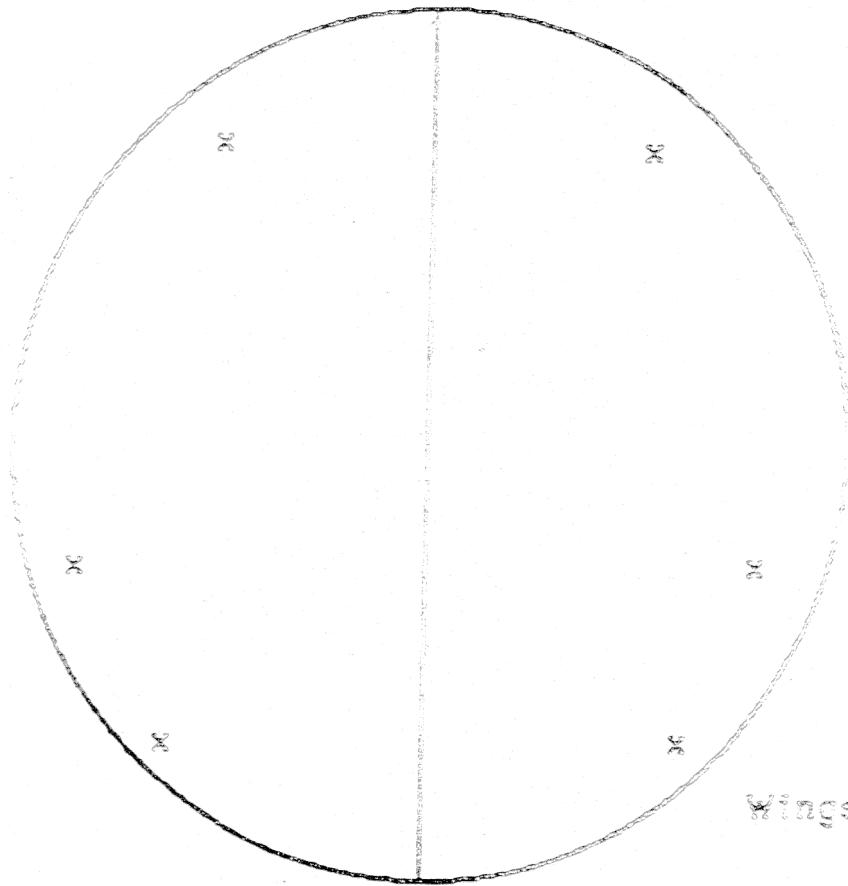
Finger Puppet
Ladybug

1. Cut out parts
2. Roll rectangle around finger and tape to fit
3. Flip over ladybug and glue rolled rectangle to the center of the body
4. Let dry
5. Put on an insect play

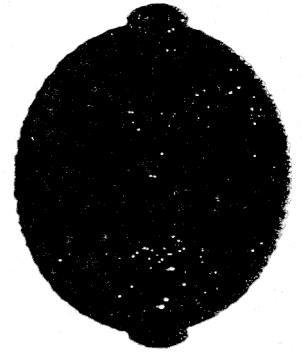
Grades 2-4



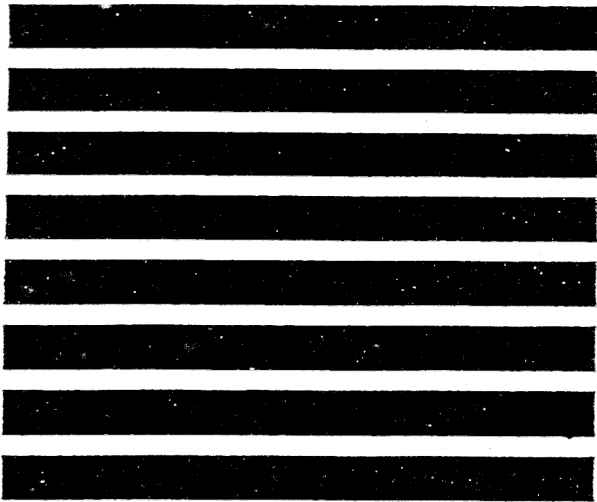




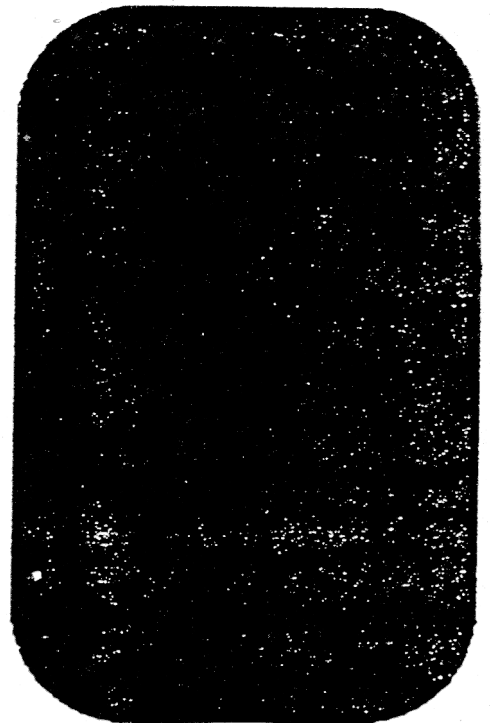
Wings



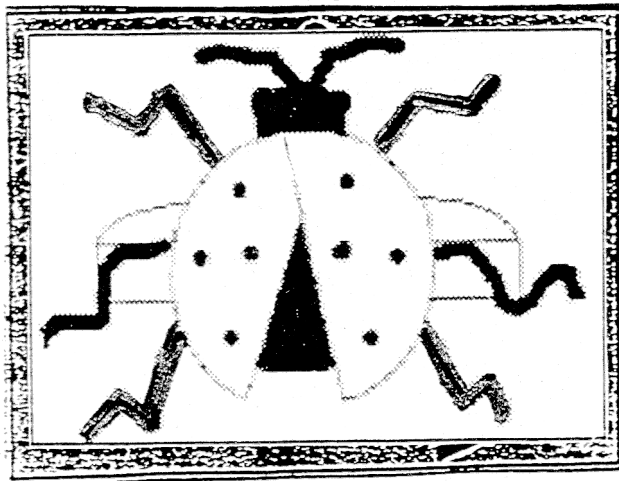
Head



Legs &
Antennae

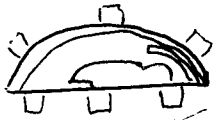


Abdomen

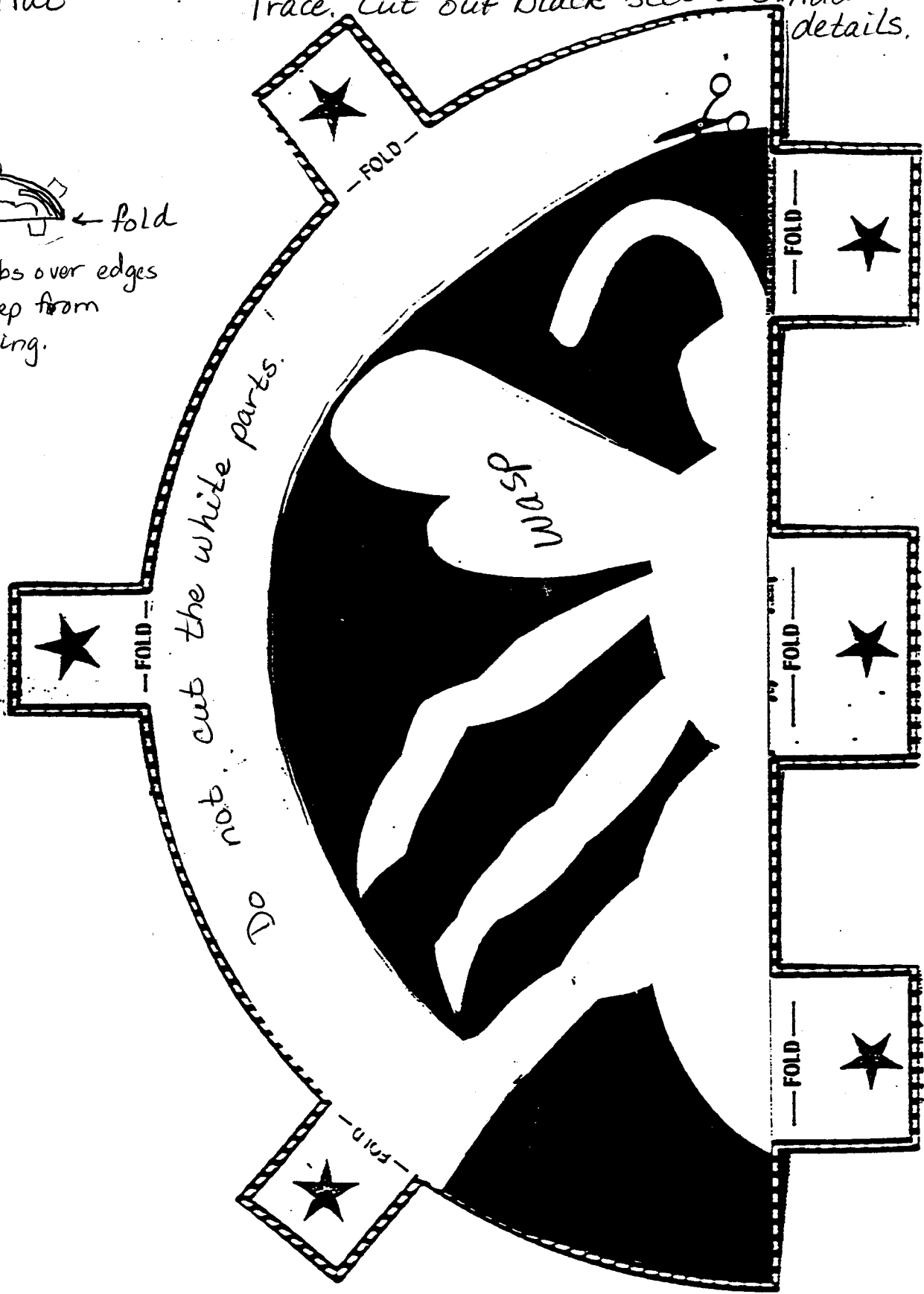


Wasp Hat

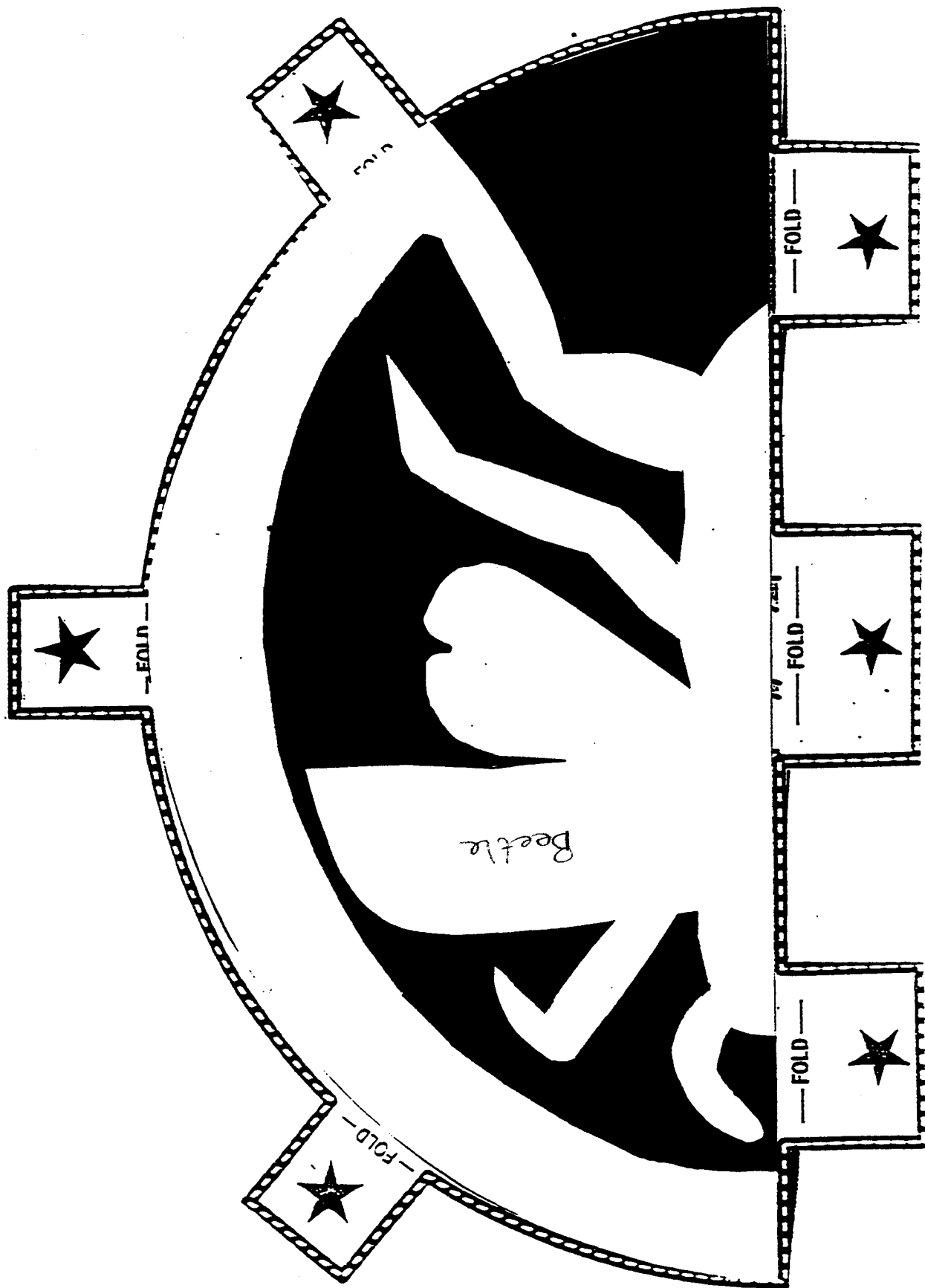
Fold paper plate. Lay on fold. Trace. Cut out black sections. Add details.



← fold
fold tabs over edges
to keep from
slipping.

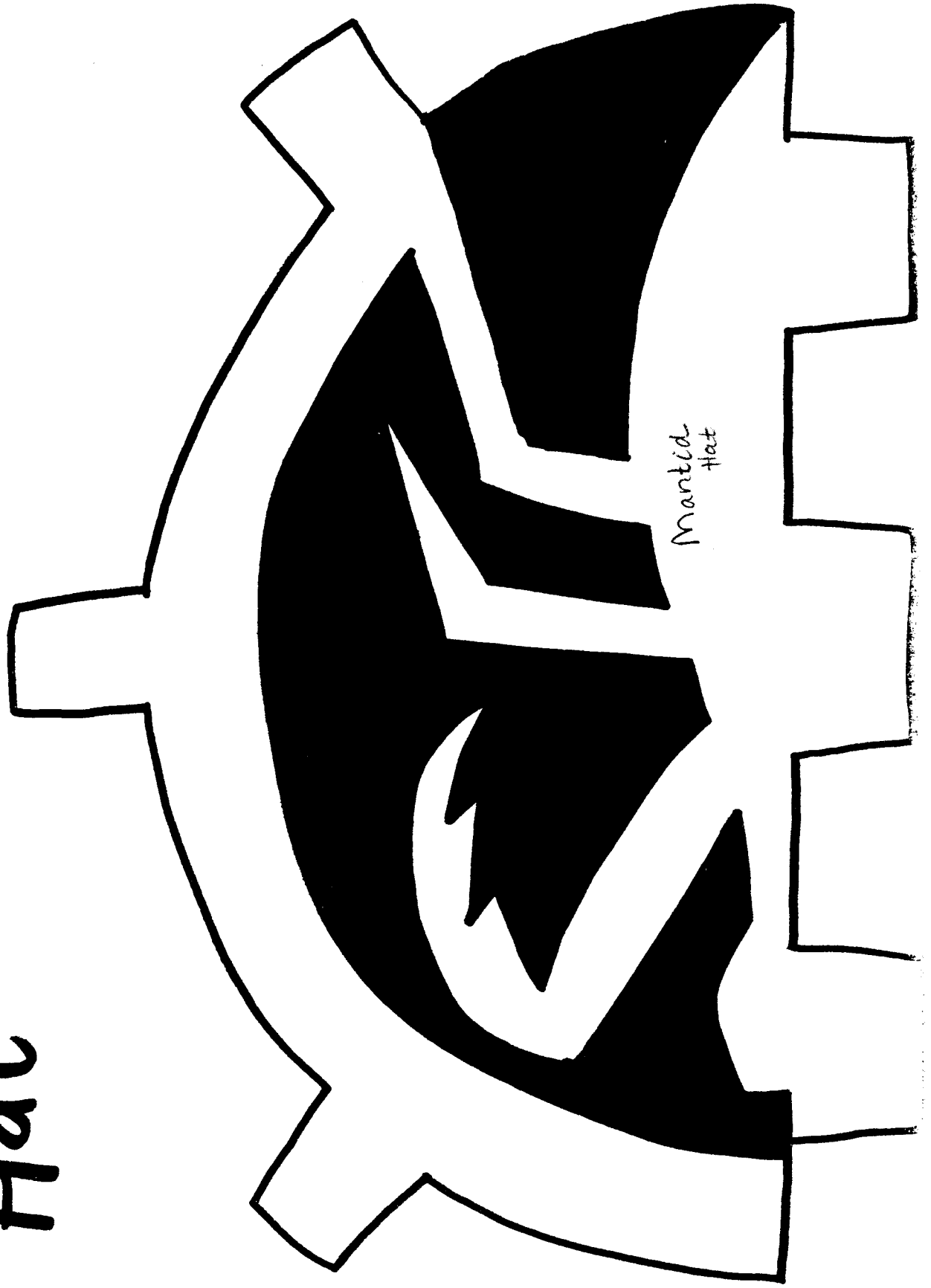


BEETLE
Hat



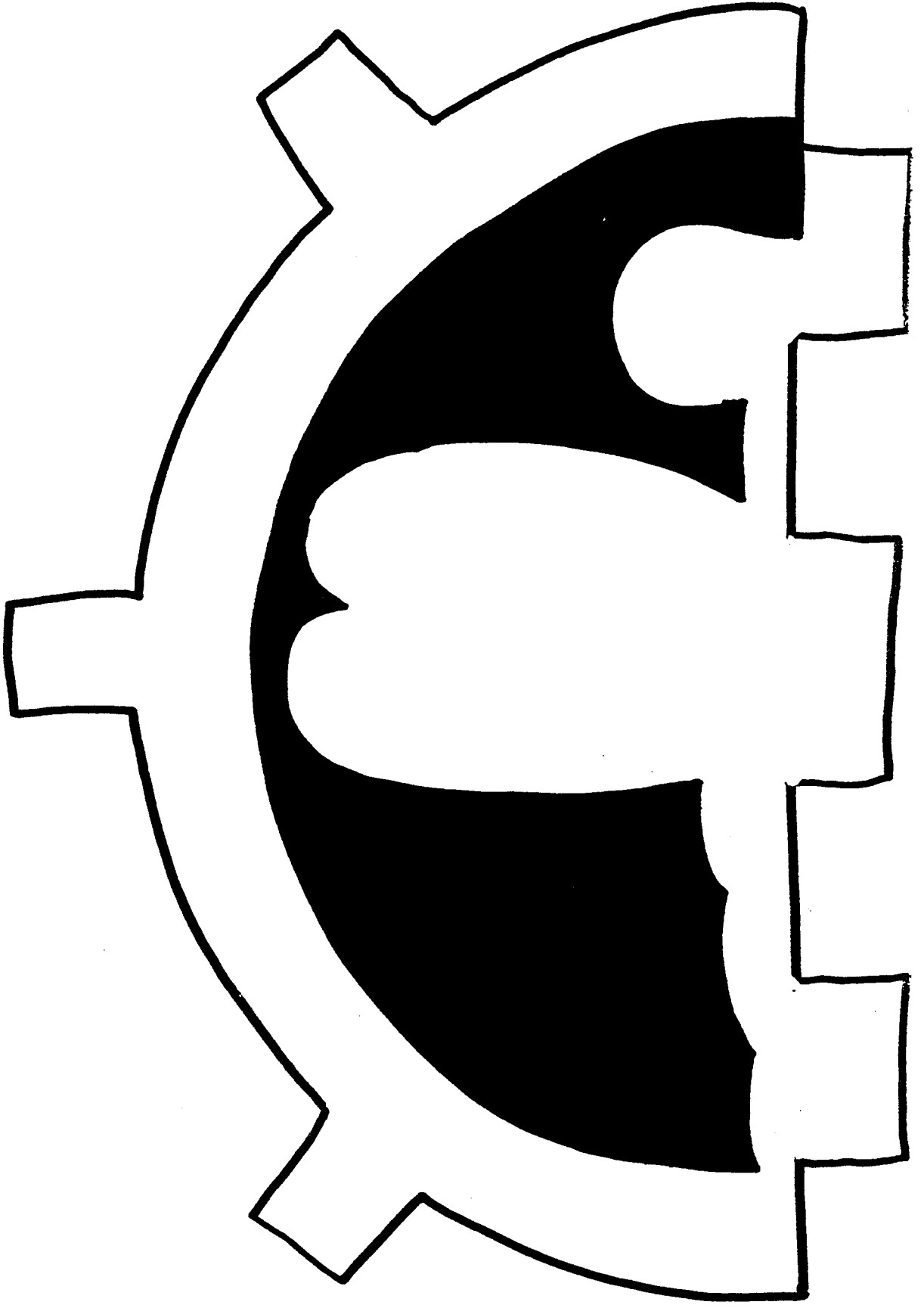
Mantid

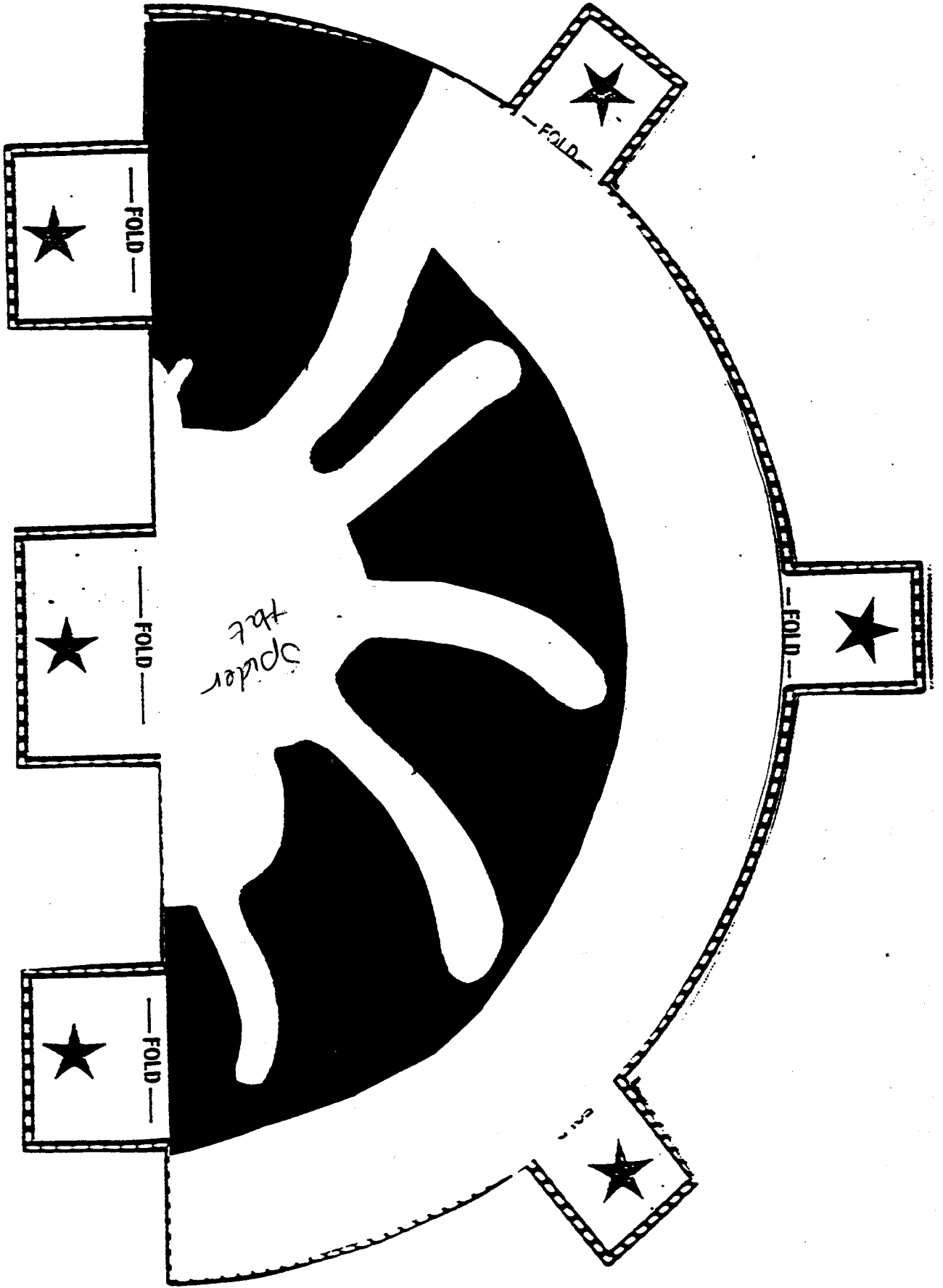
Hat



DRAGON FLY

HAT





FOLD



FOLD



FOLD

Spider hat



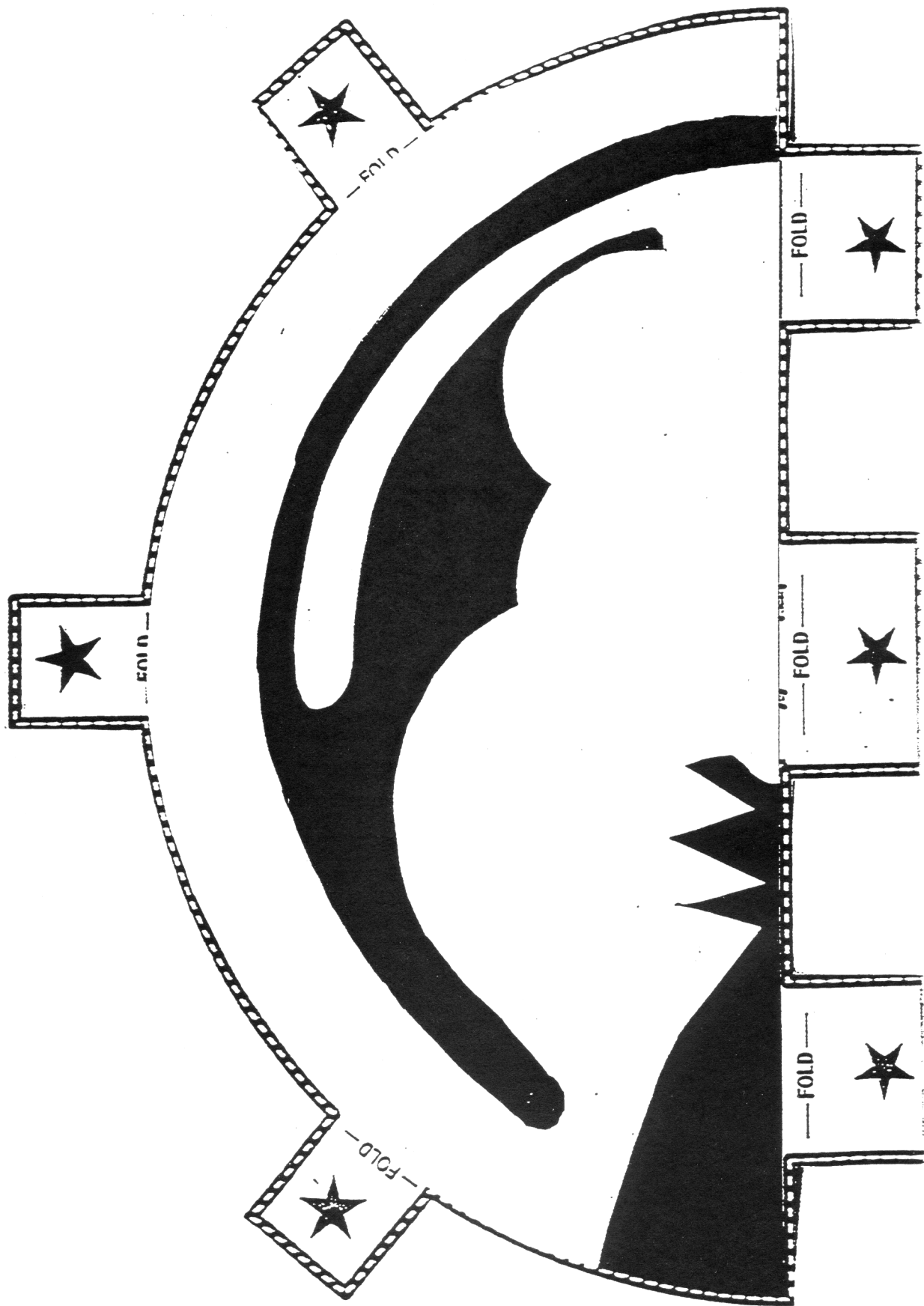
FOLD



FOLD



Grasshopper Hat





Cub Grub

Cub Grub

These recipes are easy to fit onto 3 inch by 5 inch or 4 inches by 6 inches index cards for easy access at campfires and cookouts!

Breakfast in an Orange

1 Orange
1 Egg
Muffin Batter
Aluminum Foil

Cut an orange in half, and carefully remove meat of orange without tearing the cup-shaped peels. If the orange has thick skin, slide your finger between the meat of the orange and it's skin and slowly work down the peel until the orange can be removed. Break egg into one orange peel "cup," and fill the other one two-thirds full of a favorite muffin batter mixed in a self sealing bag.

Place each "cup" on its own 8 to 10 inch square of foil; then bring four corners of foil to the top above the filled orange peel "cups" and twist securely to seal. (Leave room for muffin batter to rise). Set foil-enclosed "cups" on hot coals for 10-15 minutes. Enjoy a scrumptious breakfast of eggs and muffins and orange slices.

Butterfly Bites

2 Stalks of Celery
12 Large Twist Pretzels
6 T. Peanut Butter or Cream Cheese
8 Raisins or Currants
12 Slivered Almonds

Wash the celery and cut into thirds. Fill each celery stalk with 1 tablespoon of either peanut butter or cream cheese.

For the wings, gently push 2 pretzels into the filling, next to each side and connecting in the middle, running parallel to the length of the celery stick.

Arrange the raisins or currants as eyes, nose, and mouth. For antennae, push the slivered almonds into filling.

Candy Train Engines

24 packages chewing gum (5 sticks in each package)
96 round peppermint candies
24 rolls ring-shaped hard candies
24 foil-wrapped milk chocolate "kisses"
24 assorted square or round foil wrapped candies (such as Rolo's)
Glue Gun & Glue sticks

For each train engine, glue 4 peppermint candies for wheels onto the sides of a gum package. Glue one roll of ring-shaped candies onto the gum package. Glue chocolate "kiss" and foil-wrapped candy onto each of the top of the engine.

Repeat to make remaining trains.

Carmel Apples

$\frac{3}{4}$ C Brown Sugar
1 8 ounce softened cream cheese
1 tsp. Vanilla
 $\frac{1}{2}$ C nuts (optional)
Apples

Mix brown sugar, cream cheese, and vanilla. Mix well. Add nuts if you want. De-core apples. Cut into pieces. Eat.

Dirt Cups

8 (6 ounce) clear plastic cups
1 (4 serving size) package vanilla instant pudding and pie filling
1 (4 serving size) package chocolate instant pudding and pie filling
1 qt. (4 C.) cold milk, divided
1 C. whipped topping, divided
20 Chocolate sandwich cookies, finely crushed
16 gummy worms

Prepare vanilla and chocolate pudding mixes separately with milk as directed on packages. Let stand 5 minutes. Gently stir $\frac{1}{2}$ cup of the whipped topping into each bowl of pudding.

Sprinkle 1 tablespoon of the cookie crumbs into bottom of each of the 8 clear plastic cups; top with $\frac{1}{4}$ cup of the vanilla pudding, 1 tablespoon of the cookie crumbs, and $\frac{1}{4}$ cup of the chocolate pudding. Sprinkle evenly with remaining cookie crumbs. Refrigerate at least one hour or until ready to serve.

Garnish each serving with gummy worms just before serving.

Cub Grub

Chef's Hat

A strip of light cardboard 4" x 26"
Stapler
1 full-sized sheet of newspaper

Have each boy wrap the cardboard strip around his head. Staple ends together at correct size position.

Stuff edges of paper inside card rim, and staple in place. Fluff paper to look like a chef's hat.

Edible Spiders

Makes 24 servings
1 C. semi-sweet chocolate chips
1 tsp. Butter or margerine
24 large marshmallows
1 (6 ounce) package chow mein noodles
1 (12 ounce) package mini M&M's

Line a cookie sheet with wax paper. Stick 4 chow mein noodles into each side of marshmallow for legs and arrange on wax paper.

In a microwave-safe bowl, combine chocolate chips and butter. Microwave until melted. Stir occasionally until chocolate is smooth. Pour chocolate into a re-sealable plastic bag.

Using scissors, cut one tiny corner off the bag of melted chocolate. Drizzle over the marshmallow spiders. Attach 2 candies to each marshmallow for eyes. Chill until chocolate hardens.

Foil Dinners

¼ pound hamburger patty
1 medium potato, thinly sliced
1 carrot-cut into small pieces
Thin slices of onion or onion soup mix
Seasonings – salt, pepper, butter
10" square heavy-duty aluminum foil
soup

On the foil square, layer potato, carrot, and onions. Season each layer lightly. Place the hamburger patty in the middle; and continue with layers of potato, carrot, and onion. Season with butter, salt, pepper, and 2 Tbls. Soup.

Wrap up with drugstore wrap so that all edges are turned-under twice. Cook for 20-30 minutes over hot coals, turning twice during cooking. Be careful not to puncture the foil during cooking.

Halloween Popcorn Hands

Clear plastic kitchen gloves
Candy Corn
Popped popcorn
Orange yarn
Plastic spider rings

Place a piece of candy corn in each glove finger to resemble fingernails. Fill the rest of the glove with popcorn and then tie glove off at the wrist with orange yarn. Put spider ring on a glove finger.

Ice Cream

1 quart-sized zip-lock bag
2 gallon sized zip lock freezer bags
Ice
4 tablespoons of rock salt
1 pair of gloves
1 C. whole milk
1 tsp vanilla
2 tablespoons sugar

Pour milk, vanilla, and sugar into quart-sized zip-lock bag. (Can flavor with chocolate syrup, strawberry syrup, chocolate chips, sprinkles, etc.) Close zip-lock bag with the least amount of air possible in the bag.

N gallon ziplock bag, fill ½ with ice, add rock salt. Place closed quart-sized bag inside this gallon bag. Then place into the second zip-lock bag and close. Then shake for 10-15 minutes until thick (use gloves, as the bags will become very cold).

Pretzel Sparklers

Makes 24 servings

24 long pretzel rods
2 C. white chocolate, melted
1 C. sprinkles (red, white, blue), star decorations, or mini M&M's

Dip the pretzel into the melted white chocolate the sprinkle the sprinkles, cake decorations, or mini M&M's over the wet chocolate-coated pretzel. Lay the pretzel on wax paper or place into a cup to dry until chocolate hardens.

Puppy Chow

Melt the following in a 4quart pitcher:
1 stick of margarine
2 C. Milk Chocolate Bits
1 C. Peanut Butter

Pour the above over 1 box of rice Chex cereal (use a roaster pan). The put into a grocery bag and shake with 2 C. powdered sugar.

Store in an air-tight container.

Cub Grub

Sand Cups

Makes 8 to 10 servings

1 (12 ounce) package vanilla wafers
2 C. Cold milk
1 (4 serving size) vanilla instant pudding and pie filling
1 (8 ounce) tub whipped topping
8 to 10 (7 ounce) paper or plastic cups

Suggested garnishes:

Gummy worms (or other gummy candy), candy flowers, "rocks," chopped peanuts, granola

Cocktail umbrellas are optional

Crush cookies in resealable plastic bag with rolling pin or in food processor container. Pour cold milk into a large bowl. Add pudding mix. Beat with a wire whisk for 2 minutes or until well blended. Let stand 5 minutes. Gently stir in the whipped topping and ½ of the crushed wafers.

Place about 1 tablespoon of crushed wafers in each cup. Fill cups about ¾ full with the pudding mixture. Top with remaining crushed wafers. Refrigerate for about one hour or until ready to serve. Garnish just before serving.

Snow Ice Cream

1 ½ C sugar
2 eggs
1 tsp. Vanilla
4 C. Milk
Add snow until it is thick.

Tootsie Roll in a Bag

1 C White corn syrup
2 C powdered Sugar
2 C powdered milk
4 Tbls. Margarine – soft
12 ounces of chocolate chips (soft)

Put all ingredients into a heavy zip-lock bag. Knead until well mixed. Roll out on waxed paper. Cut into pieces.

Turkey Treats

Makes 24 servings

24 Chocolate sandwich cookies
24 Hershey's Kisses
120 pieces of candy corn
red or orange mini M&M's
1 (16 ounce) tub of chocolate frosting

Using frosting, attach kisses' base to the striped side of each cookie, close to the edge.

Use frosting to attach 5 candy-corn pieces, tips down, to each cookie above the kiss in a fan-shape to resemble feathers. Use frosting to attach 1 mini M&M to the top of the kiss for the comb and 2 at the bottom for the wattle.

Walking Taco

1 lb. Hamburger
1 package taco seasoning
sour cream
tomatoes (diced)
lettuce (chopped)
cheddar cheese (shredded)
small packages corn chips
onion (chopped)

brown the hamburger, pour off the grease. Mix in the taco seasoning package and follow the directions on the package to cook the meat. Open the corn chips and crush them in their bag. Place some cooked hamburger in the bag. Have each boy put whatever fixings that they want into the bag. Then eat.



RECIPES USING INSECTS

Can be used as survival food!

BASIC BUG QUICHE

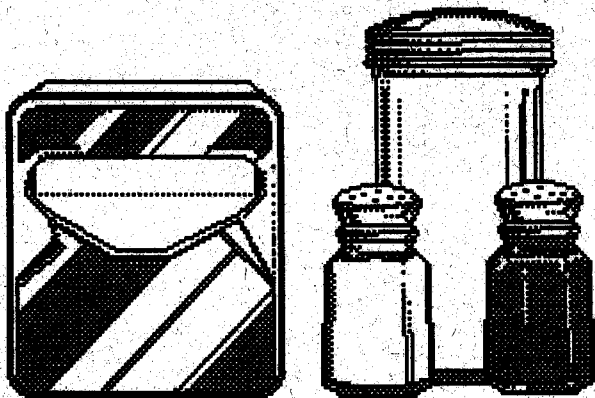
4 eggs
2 C. light cream
1/2 tsp. salt
1/8 tsp. nutmeg
1-1/4 C. grated Swiss cheese
Unbaked pie shell or phyllo dough
Sautéed bee larvae or crickets
Additional filling chopped onions, spinach, mushrooms, etc.

Combine cream eggs, cheese and spice and beat well. Preheat oven 425°. Sauté the onions and fold the egg mixture into the sautéed ingredients. Add the prepared insects. Bake 15 minutes at 425 and then lower temperature to 350° and bake another 30 minutes until set.

CHEDDAR CHUTNEY BITES

3 C. grated sharp Cheddar Cheese
1/4 C. mango chutney (pieces finely chopped)
1/4 C. finely chopped pecans
Roasted mealworms, crickets or fried waxworms

Combine the cheese, prepared insects and chutney in a mixing bowl and blend well. Shape the mixture into round teaspoon-size balls, about 3/4 inch in diameter. Roll the balls in the chopped pecans. Cover and chill 2 to 3 hours before serving. Makes 24 hors d'oeuvres. (adapted from Silver Palette cookbooks)



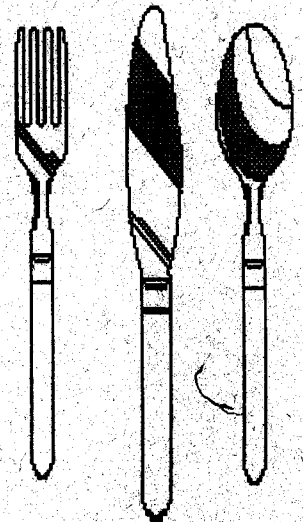
COOKIES

Add 1 cup of roasted mealworms to a batch of your favorite cookies that make 4 dozen.

CATERPILLAR CRUNCH

1/2 tsp. ground cumin
1/2 tsp. chili powder
1/2 tsp. curry powder
1/2 tsp. garlic salt
1/4 tsp. cayenne pepper
1/4 tsp. ground ginger
1/4 tsp. ground cinnamon
2 Tbs. olive oil
2 C. shelled whole almonds or pecan halves
1 Tbs. coarse (kosher) salt (optional)
Garlic salt (optional)
Fried waxworms, roasted mealworms or crickets

1. Preheat the oven to 325°F.
2. Mix the spices in a bowl. Set aside.
3. Heat the oil in a nonstick skillet over low heat. Add the spice mixture and stir well. Simmer to mellow the flavors, 3 to 4 minutes.
4. Place the nuts in a mixing bowl, add the spice mixture and toss well. Spread the nuts in a single layer on a baking sheet. Bake for 15 minutes, shaking the pan once or twice.
5. Remove the baking sheet from the oven, and using a rubber spatula, toss the nuts with any spice and oil that have accumulated on the bottom of the pan. Add desired insects. Sprinkle with the coarse salt, and a bit more garlic salt if desired. Let rest for 2 hours in a cool place. Store in airtight jars.
Makes two cups. (adapted from Silver Palette cookbooks)



Prepared by Robin Roche, 1992
Program Presentation for Sonoran Arthropod Studies, Inc.

Jumping Melon Salad

2 cups cooked crickets, finely chopped
1/2 cup celery, diced
1/2 cup green pepper, chopped
1/4 cup green onion, minced
1 tsp. salt
1/3 cup mayonnaise
Salad greens
2 tomatoes, cut in quarters
8 melon wedges
Black olives (optional)

1. Combine crickets, celery, green pepper, green onion, salt and mayonnaise. Mix well.
2. Arrange salad greens on large platter.
3. Alternate melon wedges and tomato quarters.
4. Spoon in cricket mixture. Garnish with Black olives if desired. Chill and serve.

Popcorn Crunch

1/2 cup butter, melted
1/2 cup honey
3 quarts popcorn, popped
1 cup Dry Roasted Insects, chopped

1. Blend butter and honey together in a saucepan and heat gently.
2. Mix the popcorn with the insects and pour the butter-honey mixture over it and mix well.
3. Spread on a cookie sheet in a thin layer.
4. Bake at 350° 10-15 minutes or until crisp.
5. Break into bite-sized pieces.

Insect Divan

1/4 cup chives, chopped
4 Tbs. butter
1/4 cup flour
2 cups milk
1/4 cup water chestnuts, chopped
3 egg yolks
1/2 cup sherry
1 pkg. frozen chopped broccoli
1 cup cooked Basic Insects, chopped
Salt to taste

1. Saute chives in butter.
2. Strain melted butter into another pan and stir in flour.
3. Add milk, water chestnuts, egg yolks, sherry, broccoli and chives.
4. Stir vigorously over heat until sauce is thickened and smooth.
5. Add insects, salt to taste, and serve over rice.

Cricket Pot Pie

Pastry: your favorite 8" pie dough recipe

Filling:

1-1/2 cups Insect Broth
3 cups potatoes, diced
1 carrot, diced
1 large onion, finely chopped
2 Tbs. celery, finely chopped
1 cup cleaned crickets, finely chopped
1/8 tsp. black pepper, freshly ground
1/4 cup flour
1/2 cup light cream

1. Place insect broth, potatoes, carrot, onion, and celery in a saucepan and bring mixture to a boil.
2. Cover and simmer until vegetables are barely tender, about 10-12 minutes.
3. Add crickets and pepper.
4. Mix the flour with the cream and stir into cricket mixture.
5. Bring to a boil, stirring until mixture thickens.
6. Cool.
7. Divide pastry dough in half and roll out one half between sheets of wax paper to fit a deep 8" pie plate or casserole.
8. Pour in cooked cricket mixture.
9. Roll out remaining dough between sheets of wax paper and use to cover pie.
10. Seal edges. Prick top of pie with a fork.
11. Bake at 400° for 10 minutes, reduce heat to 350° and bake until pastry is done, about 30 minutes.

Chocolate Chirpie Chips

2 cups sugar
2/3 cup cream
2 ounces unsweetened chocolate
1/8 tsp. salt
1 Tbs. butter
1 tsp. vanilla
1/2 cup dry roasted crickets, chopped

1. In saucepan mix sugar, cream, chocolate, and salt.
2. Cook over medium heat, stirring constantly until chocolate is melted and sugar is dissolved. Continue cooking, stirring occasionally, until candy thermometer reads 234° or until a small amount of mixture forms a ball when dropped into ice water.
3. Remove mixture from heat and add butter.
4. Cool mixture to 120° without stirring.
5. Add vanilla and beat vigorously with a wooden spoon until candy is thick and no longer glossy-about 7 to 10 minutes.
6. Stir in insects.
7. Spread evenly in a buttered loaf pan.
8. Cool until firm.
9. Cut into 2" squares.

Beetle Bars

- 1 cup granulated sugar
- 1 cup brown sugar, packed
- 2/3 cup milk
- 2 Tbs. corn syrup
- 1/8 tsp. salt
- 2 Tbs. butter
- 1 tsp. vanilla flavoring
- 1/2 cup dry roasted mealworms, finely chopped



1. In saucepan mix sugars, milk, corn syrup, and salt.
2. Cook over medium heat, stirring constantly until sugars are dissolved.
3. Cook, stirring occasionally, until candy thermometer reads 234° or until a small amount of mixture forms a ball when dropped into ice water.
4. Remove from heat and add butter. Do not stir.
5. Cool mixture to 120°.
6. Add vanilla and beat vigorously with a wooden spoon until candy is thick and no longer glossy-about 7 to 10 minutes.
7. Shape candy into 12" roll.
8. Roll in 1/2 cup finely chopped mealworms.
9. Wrap in waxed paper.
10. Chill until firm.
11. Cut into 1/4 inch slices.

Mealworm Stirfry

- 1 cup green onion, chopped
- 2 Tbs. Oyster flavored paste
- 1 cup Soy sauce
- 1/4 - 1/2 tsp. Chef Choi's Hot Bean Paste
- 2 Tbs. Ginger, freshly minced
- 1 cup Rice vinegar
- 2 Tbs. corn starch
- 1/2 tsp. garlic, freshly minced.
- 1 cup mealworms, live
- 1 tsp. oil

1. Mix Soy sauce, Ginger, Corn Starch, Garlic, and Mealworms and let marinate at least one hour.
2. Put oil in hot pan, add marinated mixture stir rapidly about 2 minutes.
3. Mix Oyster sauce with a few teaspoons of water and add to mixture.
4. Add Rice vinegar and hot bean paste, stir about 20 seconds.
5. Add green onions and stir about 20 seconds.
6. Serve over rice.

Arthropod Supreme

- 1/4 cup Mayonnaise
- 2-3 oz. Cream Cheese
- 1/4 cup Half&Half
- 1/4 tsp. Worcestershire sauce
- 3-4 oz. Crab meat, canned is fine
- 3-4 oz. Waxworms
- 1/2 tsp Onion, finely chopped (white)
- 1/2 tsp. Chives, finely chopped

- Garlic-1 clove chopped or 1/2 tsp. powdered
- 3 Tbs. Lemon Juice
- 2-4 drops Tabasco
- 1/8 tsp. Salt

1. Pour lemon juice over crab meat, stir and set aside.
2. Mix all other ingredients in a saucepan and cook on low heat, stirring until smooth.
3. Just before sauce reaches the boiling point add the Crab meat, stir and remove from heat.
4. For best results serve on a butter cracker such as Keebler Club House or Nabisco Waverly crackers.

How to Clean and Prepare Insects

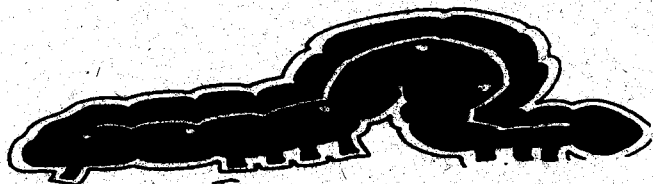
In this section, we pass on to you some helpful hints on how to clean and prepare insects for cooking. Once you begin working with the insects, you will develop your own procedures, some perhaps superior to those described here. We assume that most of our readers will purchase live insects through the mail, so we approach this discussion from that point of view. If, however, you either collect or rear your own insects, it will be a simple matter to adapt these instructions to your particular situation.

Insects, like lobster, are best if cooked while alive or fresh frozen. In contrast to beef, lamb, and poultry, postmortem changes rapidly render insects unpalatable. To facilitate meal planning, many species of insects may be kept alive for several days in the refrigerator. In fact, refrigeration before cooking is advised for the more active forms because it slows down their movements and facilitates handling. The experienced cook always tries to prevent the food from jumping out of the frying pan before it is properly cooked!

We generally use fresh frozen insects in our cooking. We prefer to order a sizable quantity of an insect, spend the necessary time to clean, package, and freeze them, and then always have them available for cooking at a moment's notice.

To those of you who are uninitiated in the procedures of cleaning and preparing insects for cooking, certain elements of the following discussion may seem unappetizing. We want to emphasize, however, that if you were to read instructions on how to kill and clean a steer or hog for cooking, you would surely find that discussion equally unappetizing. Unfortunately, you cannot purchase insects already prepared for cooking as is the case with beef, pork, chicken, or lamb, for example. And it's worth noting that in dealing with insects the procedures in cleaning and preparation are on a much smaller scale than with larger animals. We certainly recognize that much of what follows will seem foreign to some, but in practice you'll find the procedures for cleaning and preparing insects simple and generally inoffensive. We present this discussion in considerable detail in order to give you as much assistance

as possible and to give you the benefit of our experience. By all means, forge ahead. The result, a tasty meal, will be ample reward.



MEALWORMS

Depending on your dealer, mealworms will be packaged in either bran or crumpled newspaper. They will be active unless they have been kept under refrigeration. Their movements, however, are quite slow, and there is no risk of any of them getting away from you. Don't shy away from handling them directly.

Many people are more comfortable knowing that the intestinal tract of the mealworm they are about to eat is purged of all its contents or that it contains wholesome food. Well, in the first place, bran meal is a wholesome food, and we see little value in purging it from the mealworms or replacing it with any other food material. However, if your mealworms arrive in newspaper, they have probably already emptied their gut of bran meal and replaced it with the only food available to them—newspaper—and you can easily eliminate the newspaper. This can be done by adding slices of apple, potato, or pear to the container and setting it aside for twenty-four hours. Given the choice between the newspaper and the fresh fruit or vegetable, the mealworms will choose the latter. The other alternative is to separate the mealworms completely from all food items for twenty-four hours, which gives them time to completely empty their gut. In the absence of anything to eat, however, the mealworms turn cannibalistic, and you run the risk of your prospective meal consuming itself.

As a first step in separating the mealworms from any attached food, waste material, or other debris, place a handful of them in a colander and gently toss. This process allows the smaller debris to pass through. By blowing on the mealworms as you toss them, the larger debris will blow out the top of the colander (just don't inhale the debris). You may find a blow dryer useful in this process. Now pour the mealworms onto wax paper; the smooth surface prevents them from crawling too far.

The next step is to remove the dead mealworms. Death will occur during shipment due to cannibalism, rough handling, and, if packed in newspaper, perhaps starvation. The dead are easy to identify since they are generally darker in color and they are the ones that aren't moving. If you are in doubt as to whether a particular mealworm is alive or dead, simply touch it. You will know by its movements or lack of them.

Any remaining cast skins or other debris that didn't pass through the colander are easily removed at this time by blowing on the insects.

The live mealworms are now placed in a colander and washed under cool water. We prefer to use a metal colander since the plastic ones do not drain as well. The mealworms are now placed on paper towels and patted dry. They are now ready for cooking or packaging and freezing for later use. We recommend packaging them in plastic sandwich bags in either one-half or one-cup quantities. One cup of mealworms weighs approximately one-third of a pound.

CRICKETS

Your crickets will arrive packaged in a box containing newspaper or other material designed to provide as much surface area as possible for the crickets to cling to. They will not have been provided any food, so they will have begun to eat away at the packaging material. They will be famished and, depending on the length of time in transit, some will have died due to starvation. You should begin processing them immediately. Any delay now will mean more dead crickets, and you will simply complicate the cleaning process later and have fewer crickets to eat.

The crickets can be cleaned and processed immediately for consumption or purged as already described for mealworms. Use either slice of apple, potato, pear, or leafy vegetables, and set them aside at room temperature for approximately twenty-four hours.

Handling live crickets is very different from handling live mealworms. They jump, and unless you are careful, you'll have crickets all over your house. For this reason, we recommend that you leave them in the container they arrived in, and place them in your refrigerator for several hours until their movements are sluggish and they are easily handled. They cannot bite or sting you, so feel free to handle them directly. A word of caution, however: people with tender skin sometimes discover that the tiny spines on the legs of crickets prick their fingers—perhaps not enough to draw blood, but enough to be uncomfortable. Such people should handle them more carefully.

Once the crickets' movements are sluggish, place a handful in a colander, and toss them while blowing vigorously into the colander, but again, don't inhale the debris. The small debris will pass through the colander, and the light, larger debris will blow out the top. As we mentioned above when discussing the mealworms, you may find a blow dryer useful here. We find that lung power works better, but is also tiring if the shipment being cleaned is a large one.

Pour the crickets out on waxed paper and remove the dead ones. They will be darker than the live ones, and often their abdomens are shriveled. They may be difficult to recognize at first, but after a few minutes they will be easy to identify. Any remaining debris should be removed at this time.

Return the crickets to a clean colander and rinse in cool water, drain, place on paper towels, and pat dry. If the crickets are not to be prepared immediately for food,

package them in plastic sandwich bags in either one-half or one cup quantities, and freeze them for later use.

If at any time during the preceding cleaning procedures the crickets become too active, simply return them to the refrigerator and slow them down again. To save time, they can be placed in the freezer.

Before the crickets are used in recipes, their legs and wings should be removed. We also remove the antennae and ovipositor. Removal of heads is optional.

Removal of these various appendages is performed most easily after the crickets have been frozen solid or dry roasted. You decide which is better for you depending on the recipe you are preparing. The legs, ovipositor, and antennae are simply peeled off, the wings are pulled off, and the head is plucked off. Before removal of the appendages, one cup of crickets weighs approximately one-fifth of a pound.

HONEY BEES

Adults. Bees are one of the easiest of all insects to clean, regardless of whether you keep your own hives, capture your own wild swarms, or purchase your bees either by mail, directly from a beekeeper, or from someone who specializes in removing wild swarms from areas where they aren't wanted.

There is always the possibility of being stung while handling bees, so be sure you get and follow professional instructions from your supplier or local beekeeper in order to avoid this uncomfortable and, if you are allergic, dangerous event. Following directions from your supplier, freeze the bees to kill them, then place a cupful in a colander. There will be virtually no foreign material unless the bees were taken from the wild, and then there may be only a few bits of honeycomb and some foliage. These are usually large enough to be picked out.

Wash the bees in cold water. *Do not use warm or hot water.* We learned the hard way that fresh frozen bees - even though dead - can sting while being washed in hot water. Keep your hands out of direct contact with the bees, and avoid being stung.

Allow the bees to drain, and pour out on paper towels. The bees hold a great deal of water and must be thoroughly patted dry.

The bees are now ready for cooking or packaging and freezing. We package them in one-cup quantities in plastic sandwich bags. One cup of bees weighs approximately one-fifth of a pound.

Brood. The larvae and pupae of bees are collectively referred to as bee brood. The simplest way to get the brood out of the honeycomb is to put the comb in a kettle of water and heat on the stove until the wax completely melts. If you let the kettle cool, the wax will solidify on the surface and can be easily removed. The cooked brood will be found on the bottom of the kettle. You can eat them directly, incorporate them in various recipes, or freeze them for later use. One cup weighs approximately one-third of a pound.

Additional Notes by Robin Roche

WAXWORMS

Waxworms are the larvae of the wax moth which feeds on the wax honeycomb of our famous honey bees. These larvae are usually shipped in wood shavings which they don't eat but nonetheless need to be separated from for cooking. I suggest dumping each container onto a cookie sheet with a rim on all sides or in a large baking pan and then removing each larva one by one into a bowl. Once separated from chips they can be washed, patted dry and frozen.

Other caterpillars such as Rainbow Mealworms' butterworms can be prepared in a similar way.

NATIVE INSECTS

If you wish to collect native insects in your area keep in mind that insects near homes or agricultural fields could be contaminated with pesticides. If you are fortunate enough to live in an area where you can get away from civilization, insects should be abundant and safe to eat. Grasshoppers are common and easy to cook. Beetle grubs or termites in a dead log would also be good. Beware of any insects that are colored orange, yellow or red with black. They won't taste good and could make you ill. This is nature's warning coloration (aposematic coloration).

Where to order insects

Rainbow Mealworm
126 East Spruce St.
P.O. Box 4907
Compton, CA 90224
1-800-777-9676
Fax: 310-635-1004

Crickets - all sizes
Mealworms - regular
and giant Superworms -
Zophobus morio
Waxworms, Butterworms,
butterfly larvae

Fluker Farms
P.O. Box 378
Baton Rouge, LA 70821
1-800-735-8537

Crickets, Mealworms-
regular and giant
Superworms - *Zophobus*
morio

Waxworms, Inc.
P.O. Box 333
Cameron, WI 54822
715-924-2777

Waxworms

Hot Lix
1779 Pomeroy
Prismo Beach, CA 93449
1-800-Eat Worm

Sugar-free suckers with
worm-several flavors

Gardens Alive
Lawrenceburg, IN
812-537-8651



Adult Recognition

Adult Leadership Recognition

Cub Scout Leader Awards

Cubmaster Award



Training

- Complete 'The New Cubmaster' Fast Start training.
- Complete Basic Training for Cubmasters.
- Complete Youth Protection Training.
- During each year of tenure for this award, participate in a Cub Scout leader Pow Wow or University of Scouting, or attend at least four Roundtables.

Tenure

- Serve as a registered assistant Cubmaster for one year and a Cubmaster for one year, or serve as a registered Cubmaster for two years.

Performance

-
- As a Cubmaster or assistant Cubmaster in a pack, earn the National Quality Unit Award of least twice.
 - Earn the National Summertime Pack Award at least once.
-

Cub Scout Den Leader Award



Training

- Complete 'The New Den Leader' Fast Start training.
- Complete Basic Training for Cub Scout Den Leaders.
- Complete Youth Protection Training.
- During your tenure for this award, participate in a Cub Scout leader Pow Wow or University of Scouting, or attend at least four Roundtables.

Tenure

- Complete one year as a registered Cub Scout den leader.

Performance

Do five of the following:

- During at least one program year, have a minimum of 50 percent of the Cub Scouts in your den earn the rank for their grade or age (Wolf or Bear).
- At least once, reregister a minimum of 75 percent of the eligible members of your den as a part of pack rechartering.
- Graduate a minimum of 60 percent of the eligible members of your den into Webelos Scouting.
- Have an assistant den leader who meets regularly with your den.
- Have a den chief who meets regularly with your den.
- Take leadership in planning and conducting a den service project.
- Conduct at least three den meetings per month, nine months

per year, or follow an optional meeting plan approved by the pack.

- Participate with your den in a Cub Scout day camp or Cub Scout resident camp experience.
 - Explore three "character connection" activities with your den members in one year.
 - Hold regular den meeting and den activity planning sessions with your assistant den leader.
-

Webelos Den Leader Award



Training

- Complete 'The New Webelos Den Leader Fast Start training.
- Complete basic training for Webelos den leaders.
- Complete Youth Protection Training.
- Complete Outdoor Training for Webelos Leaders.
- During your tenure for this award, participate in a Cub Scout leader Pow Wow or University of Scouting, or attend at least four Roundtables.

Tenure

- Complete one year as a registered Webelos den leader

Performance

Do seven of the following:

- During one program year, have a minimum of 50 percent of the Webelos Scouts in your den advance in rank (Webelos badge or Arrow of Light Award).
 - At least once, reregister a minimum of 75 percent of the eligible members of your den as a part of pack rechartering.
 - Graduate a minimum of 60 percent of the eligible members of your Webelos den into Boy Scouting.
-
- **Have an assistant Webelos den leader who meets regularly with your Webelos den.**
 - **Have a Webelos den chief who meets regularly with your den.**
 - **Take leadership in planning and conducting two Webelos overnight campouts or other outdoor den activities.**
 - **Assist in planning and conducting a Webelos den/Boy Scout troop joint activity.**
 - **Take leadership in planning and conducting a Webelos den service project.**
 - **Conduct at least three Webelos den meetings per month, nine months per year, or follow an optional meeting plan approved by the pack.**
 - **Participate with your den in a Webelos day camp or resident camp experience.**
 - **Explore three "character connection" activities with your den members in one year.**
 - **Hold regular den meeting and den activity planning sessions with your assistant den leader.**
-

Cub Scouter Award



Training

- Complete Fast Start training, if available for your position.
- Complete basic training for any Cub Scouting position.
- Complete Youth Protection Training.
- During each year of tenure for this award, participate in a Cub Scout leader Pow Wow or University of Scouting, or attend at least four Roundtables.

Tenure

- Complete two years as a registered adult leader in Cub Scouting in a pack.

Performance

Do five of the following:

- Assist in planning a pack program that results in advancement in rank by a minimum of 50 percent of pack members each year.
 - Serve as an adult leader related to a pack that earns the National Quality Unit Award.
 - Serve as leader of a blue and gold dinner, pinewood derby, space derby, raingutter regatta, field day, picnic, or other Cub Scout activity.
 - Give leadership to a promotional effort that results in at least 60 percent of pack members subscribing to Boys' Life magazine.
 - Develop or update a Tiger Cub or Cub Scout den activity book listing places to go, things to do, costs, distances, etc., locally for the five Tiger Cub areas, or at least 12 Cub Scout themes.
 - Give leadership to planning and conducting a pack service project.
 - Organize participation of a pack in the Cub Scout Academics and Sports program.
 - Help with two annual unit Friends of Scouting campaigns.
 - Serve as a leader for members of your pack attending a Cub Scout day camp or resident camp.
 - Serve one year as a pack trainer during which 75 percent of registered pack and den leaders complete basic training for their positions.
-

Tiger Cub Den Leader Award



Training

- Complete "The New Tiger Cub Den Leader" Fast Start training.
- Complete basic training for Tiger Cub den leaders.
- Complete Youth Protection Training.
- During your tenure for this award, participate in a Cub Scout

leader Pow Wow or University of Scouting, or attend at least four Roundtables.

Tenure

- Complete one year as a registered Tiger Cub coach (or den leader).

Performance

Do all of the following:

- Conduct a Tiger Cub roundup for your pack with at least five new Tiger Cub boy/adult teams recruited.
 - Contact the host team each month and provide support as needed for one year,
 - Coordinate Tiger Cub den participation in three Cub Scout pack activities.
 - Graduate a Tiger Cub den into Cub Scouting with at least 60 percent of the Tiger Cubs becoming Cub Scouts.
-

Awards From The Heart

Our eyes are on you

- For the leader who sets the example. (button eyes on a large felt U).

Order of the spare marble

- For the person who's lost 'em. (a marble glued to a small piece of wood or to a string).

Spark plug award

- For the person who is the spark of a project. (a spark plug mounted to a piece of wood).

Berry good job

- For the person who did a "Berry good Job". (a wax or plastic berry (any kind) mounted to a piece of wood).

Heads up award

- For the person who is heads above the rest. (a plastic head mounted above a piece of wood using a piece of wire to keep the head above the wood).

Measure up award

- Your performance sets the standard. (a ruler mounted to a piece of wood).

Bonafide award

- for the person who needs an award! (a dog bone mounted to a piece of wood).

Nuts about the job award

- for the person who had to be nuts. (2 or 3 peanuts glued to a piece of wood).

Order of the bear

- For those that bear up under pressure. (a plastic bear with a tire gauge).

Kiss award

- for those who deserve a kiss. (a Hersey's kiss - silver foil).

Gold Kiss award

- for those who REALLY deserve a kiss. (a Hersey's pecan kiss - gold foil).

Life saver award

- for that person who saved you. (a Lifesaver on a string).

Banana Award

- for the person with great appeal. (a wax or plastic banana mounted on a piece of wood).
-

Bright Idea award

- For those who had a bright idea. (a light bulb mounted to a piece of wood).

Helping hand award

- For those who was willing to help. (trace a hand on construction paper mounted to a piece of cardboard.

Order of the nut

- For one who has to be a little nuts. (a walnut on a string or ribbon).

Hat's off award

- For someone we take our hats off to. (an old hat mounted on a piece of wood).

Right foot award

- For those who got us off on the right foot. (Trace a RIGHT foot-use caution some may not know left from right).

A note to start on

- For those who got us going. (a musical note mounted on a piece of wood).
-

I Can award, for the Scout/Scouter with the I can do it attitude: a large can with a capital "I" drawn on

Tea-riffic Scout/Scouter: Lipton (only because they are individually wrapped) tea bag mounted on posterboard

For You There Is No Equal: a packet of Sweet-n- Low on posterboard

De-pen-dable Award: a ballpoint glued to posterboard You're Stu-pen-dous!: (same as above)

You're Matchless! : an empty book of matches on posterboard

You Hung In There: mounted on posterboard, a piece of the string and some of the little "clothespins" from a greeting card hanging kit; or just use a couple of regular clothespins

You're a Real Cut-up: two plastic knives, mounted criss-crossed on board

Our Troop Just "Wooden" Be the Same Without You: thin piece of wood (I used a shim) mounted on cardboard

There are no words to describe you: unsolved crossword puzzle grid (grid only, no clues)

You're A-maze-ing: page from a kid's puzzle book (a maze, of course) mounted

You're re-mark-able: magic marker mounted on board

You're De-light-ful: night-light bulb mounted on board

Scout spirit award

- For those who show spirit. (Make a ghost from a ball & rag with the scout sign on it).

"Egg"cellent job / idea / etc award

- For those who did an excellent job. (Hard boiled egg mounted on a piece of wood).
- (FUN style-use a raw egg).

Big heart award

- For those who always seem to have one. (heart shaped craft material of any kind then decorated).

Self - Explanitory Awards

Use your crafting ability to mount or prepare the following awards for presentation.

Udderly Ridiculous award

- Blown up latex glove.

Well Done

- Burnt slice of toast.

Nuttiest

- A bag of nuts.

Added a spark

- 4th of July sparkler.

Enlightening Award

- A candle or small light on a piece of wood.

Corniest

- An ear or can of corn.

Expanded our knowledge

- Elastic band or large rubber band.

Best foot forward

- 12" ruler or a sock with the toe cut off.

Heartfelt thanks

- Large heart cut from felt.

Giving an eye-opening performance

- Box of tooth picks.

Most Noteworthy

- A notepad. use a match book and add paper to the inside (remove matches).

You stuck to it

- A roll of tape or glue stick.

"Egg" citing or "Egg" cellent

- Print words on hardboiled eggs like for Easter.

You banded us together

- A bunch of rubber bands.

Fan-tastic

- A fan (use your imagination) I've even seen raids on the garbage dump.

Thanks a million

- Million \$ in play money.

Covered the topic

- A plastic lid.

Windbag Award

- A blown up bag.

Right-on target

- A target pasted to cardboard with "writing" on it.

Kept us in stiches

- A needle and thread.

Really tacky award

- Mounted thumb tacks.

Shell of a good job

- Large mounted seashell.

Hung in there

- Anything hanging from something (try to get a picture of the pet)

Marbleous job

- A bunch of marbles.

Worked like a dog

- A mounted dog biscuit or bone.

Tee-rific

- A mounted golf tee or tea bag.

The coveted dime and pin award

- Glue a pin to a dime.

Plunged right in award

- Small sink plunger.

Give out a "rais-in" pay

- a pyramid of raisins glued to a backing.

Rose to the occasion

- an artificial or ribbon rose.

N'ice Job

- A box of N'ice cough drops.

Had a ball

- Mount a ball any size, any kind.

Its "bean" wonderful

- Mount up a lima or other large bean.

Bag of Trix award

- Trix cereal in a bag.

Record breaker of any kind

- a mounted broken record.

Welcome aboard

- A 2 x 4 with the word "welcome" printed on it.

Knocked yourself out award

- Mount a small hammer or mini bat.

A real card

- Mount a playing card.

A real cut up

- Mount a plastic knife or pair of scissors or a cookie cutter.

For those with a stake in the Scouts future

- A tent stake.
- (or if you really mean it a 2 inch thick T-Bone)

You charged us up

- A battery.

You tickled our funny bone

- A feather mounted to a bone.

Shining Example

- A small flashlight.

The right arm award

- Cardboard arm with the hand in the Scout sign.

Hornblower Award

- For those who never (or always) blow their own horn.
- Mount a plastic bicycle horn

Cheerleader award

- Mount a stiff wire through a box of Cheer laundry soap and add pom-poms to the wire.

Megaphone Award

- For those who are soft spoken but get the job done or never shout.

Do-re-me Award

- For your song leader Mount a note or cleft.

Ringy Dingy Award

- This is for those who are your phone call addicts.
 - Mount a plastic phone or two cans on a string.
-

The band-aid Award

- For those who can fix anything, or, For someone who got a boo-boo.

The Rock Award

- For those who are the rock of the group.

The Alka Seltzer or Fizzy Award

- For those who add fizz to the group or meeting.

The Rope Award

- For those who always tie up the loose ends.

The Crutch Award

- For those who you can lean on.

Key to Success

- For those who were key to making it happen.

Whale Award

- For those who did a whale of job.

Pig Award

- For the Big HAMS.

Football Award

- A small football to the person who always is willing to tackle a job.

Cone Award

- For the person who can lick any job.
- Mount an ice cream cone. I've even seen one of those street cones be used.

Order of The Level

- For the person who is one bubble short of plumb.
- Mount a small level.

Soggy Shoe Award

- For the new adult hiker who wore loafers on the 20 miler.
- Old scrungy shoe.

DEN LEADER RECOGNITION

Materials: Appreciation certificates or plaques for each Den Leader and Webelos Den Leader.

Cubmaster: There is something which parents sometimes overlook when they consider the possibility of serving as Den and Pack leaders. There are two very different types of homes. In one type, everything will always be just so. The furniture is not likely to be marred; there will be little shouting or noise except from the boy who lives in that house; and even shouting will be subdued and experimental. His mother will seldom be troubled by the shouts of other boys, because it is not likely that they will come there. And unless something unusual happens, that is the type of home it will always be. As the children who live in it become young men and women, the rug will never be rolled up for social occasions. They will take their noise and laughter where it is better understood and more welcome.

But there's another type of home. This type attracts the friends of the children who live in it. They would rather bring their friends there than join them elsewhere. It is a home where children are welcome, where they learn to take care of the furniture rather than preserve it through lack of use. It's a home which later will attract young people.

It's true- the first type of house will be peaceful, because it will be empty. Too empty...too peaceful...to quiet.

But there are more wonderful things to be sought after in life than peace and quiet. And besides, if you live in the second type of home, it does not mean that all of your own personal comforts and pleasures must be sacrificed. Lasting satisfaction comes from the knowledge that, as each day goes by, you are guaranteeing your children's future memories of their home will be happy ones.

Most Den leaders want the second type of home, and they have started to build now, because in a year or two it will be too late. That's why Cub Scouting is not all giving on their part. They'll receive a finer home life and stronger family because of it.

(Call forward all den leaders)

These people are making one of the finest possible contributions to our community by serving as Den Leaders. They not only deal with boys, but with parents, too. They are strengthening the life to our community by enriching the lives of the families who live in it. They are teaching boys to respect their homes and their parents, and they are helping parents understand their boys better by doing things with them. Few community services are more important than this.

Please accept these (certificates or plaques) as a small token of our gratitude for your help in Cub Scouting, and the thanks of all boys you are helping by your service. Thank You.

RECOGNITIONS

REMEMBER: Adult Scouters are volunteers. Ask, don't order. Their only payment is the personal satisfaction and recognition received for their efforts. Give them a job and let them do it. Recognize and reward results. How long would you work without a paycheck?

Everyone likes to be told that they are doing good job. In the Scouting program, it is important to remember that the adults, as well as the boys, need to be recognized for what they do. The Scouting program itself recognizes the boy through the Advancement Plan, and adult leaders through the Leader Recognition Plan. Remember that no one can ever be recognized too much, we all need encouragement and pats on the back. Being recognized for participation and involvement gives a sense of self-worth and also ownership. Recognition will keep adults and boys in the program longer and encourage "doing ones' best" with the result in having enough helpers for every project and a successful program.

There are several things to remember about recognition. Recognition should be sincere and appropriate. Using it otherwise will diminish it's meaning. Just as important is how the recognition is given. Recognition should be given by the appropriate person and in front of peers. If the award given is a serious one, then the presentation should show the importance of the award. A fun award should be presented in a humorous atmosphere. Thought should be given to the presentation, so as not to take away from the recognition. Using a variety of presentation techniques, as well as types of award, will keep interest levels high.

The chart below may help you get started.

WHO do we recognize?

Scouts	Leaders	Chartered Organization	Parents
Supporters	Community leaders		

WHY do we recognize?

Special achievement	Job well done	Service over and beyond duty
---------------------	---------------	------------------------------

WHERE do we recognize?

Pack/Troop meetings	Committee meeting	Chartered organization meeting	Telephone calls
News media	Community programs		

HOW do we recognize?

<u>Serious awards:</u>	<u>Not-so-serious awards</u>	<u>Puns and fun</u>
BSA supplies	Ribbons	Use materials on hand
Plaques	Stickers	Funny items
Medals	Homemade items	Play on words
Certificates		
Trophies, pins		

Types of awards

There are all types of awards, many of which can be either serious or fun. Be creative! And don't worry about being too corny---remember, this is the Scouting program!!! An example of most of these are in the back of this section.

PURCHASED AWARDS: There are numerous items that can be purchased and presented as a "thank you". Many of these can be purchased at the Council Scout Shop or from the Scout catalogue. Examples are: patches, neckerchiefs, tie slides, certificates, plaques, name tags, coffee mugs, trophies, pins and T-shirts.

CERTIFICATES: There are numerous BSA certificates. There are several computer programs that generate a variety of certificates. A variety of printed certificates can be bought at teacher supply stores or places like U.S. Toy. Adapt certificates or make up your own with paste-up and copier work. See the back of this section for a few borders and art work ideas to get you started. Clip art and border books can be purchased at most office supply stores.

PLAQUES: This is a neat way to display pictures, patches, certificates or molded items to name a few. Plaques can be made out of practically anything: lumber, paneling, hardboard, tree branch slices, sheet metal, plastic sheets, linoleum pieces, plaster of paris, leather. Plaques can be stained, decoupage (mod-podge), painted, varnished or left natural. Lettering can be done by carving, wood burning, painting, stenciling, using stickers, alphabet macaroni, lettering tapes, paint sticks or markers.

TROPHIES: BSA event-related trophies can be bought. Make your own by recycling old trophies and trophy parts. Most trophies are screwed or attached together. Most consist of a base, pedestal and decorative figure. Use whatever for the decorative figure; miniature cars painted gold, pinewood derby car, small action figures, carved items, etc. Bases can be made of the same materials listed for plaques. Just remember to glue securely and let them dry completely. Also, be sure that the glue you use is appropriate for the material you are using.

MEDALS: A medal is anything that can be hung on a string or ribbon and placed around a person's neck. Use such things as: party favors, small toys, wooden shapes, erasers, miniature items. Shrinking plastic is also ideal for this. It can be bought at most hobby stores. A design (depicting any item or event) can be drawn on it and colored in. After the design is traced onto the plastic and cut out, the material is placed into an oven at low heat. There it shrinks into an attractive small picture suitable for hanging on a string or ribbon.

LEATHER ROUNDS OR SHAPES: These are inexpensive and can be stamped with a variety of designs. They also can be written on with permanent markers or wood burned.

RIBBONS: These can be purchased or made. Variations can be made with different toppings using clip art, stickers or drawn. Use permanent markers or glitter glue. Try writing on the ribbon to make sure the marker or glitter will not run or wipe off. Felt can also be used with ribbon. Ribbons cut out of construction paper or cardboard can make impressive awards too.

BUTTONS: Badge-A-Minute button kits or buttons bought at hobby or craft stores can be used in a variety of ways for awards. You can also cut a disc out of posterboard or wood and hot glue a safety pin to the back. Use them just as they are with appropriate art work and lettering message. Attach ribbons at the bottom or use a rosette or lace glued around it. These are also a neat way to display pictures.

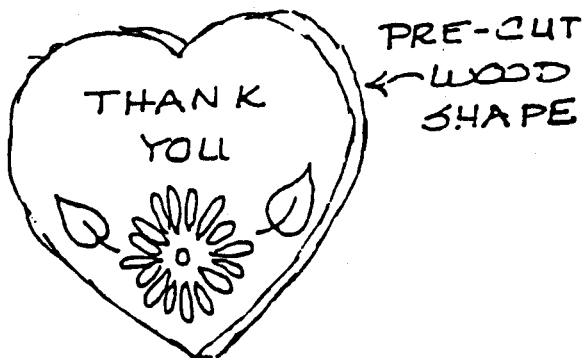
HOMEMADE RECOGNITIONS

BASKET AWARD- for the person who carried more than their share of the load (small basket glued to ribbon).
BLUE & GOLD- thanks for serving as Blue & Gold chairman, glue wooden spoon, and a Cub Scout sticker.
BONAFIDE AWARD- spray gold or cover with varnish a dog bone for the leader deserving an "Award".
BUG AWARD- for the person who "bugs" you to do your best (make with chenille sticks and movable eyes, or buy).
CANDLE AWARD- for the person who really lights up (mount small candle on base).
CONE AWARD- for the person who can lick any job (mount ice cream cone on base).
BROOM AWARD- for the person who sweeps all the mistakes away (small broom).
CRUTCH AWARD- for the person on whom you can always lean (mount small crutch on base).
DUSTER AWARD- for the person who always does the dirty work.
WHISK AWARD- for the person who is unbeatable at 'whisking' away our troubles (small whisk).
YDG AWARD- "Ya done good" (cut out letters from vinyl or letter).
HELPING HAND AWARD- picture of a hand tracing with your specific award written within the tracing.
LIFE SAVER AWARD- for the person who saved you (mount life saver on base).
MATCH AWARD- for the leader who may be getting burnout (2 matches, one lit, the other not covered so they stay together and mount saying "stick with it, don't get burned out of Scouting).
MEASURE UP- give a 6" ruler to the leader whose performance set the standard.
ORDER OF THE BEAR- any type of bear given to the leader who did a "Beary Good Job" made things "Bearable" or for the "Beary Best".
ORDER OF THE NUT- for the person who is a little nuts, (mount metal nuts on base, or use edible nuts).
ORDER OF THE SPARE MARBLE- for the person who may need it (marble in bag or mounted).
OUR EYES ARE ON YOU- wiggly eyes glued to ribbon for the leader who sets the example.
PEAR AWARD- for the great "pear" (mount a plastic pear on base and give to best husband and wife team).
RAISE IN PAY- for the person who deserves a "raisin" pay (mount a small box of raisins).
SILVER SPOON OR GOLD- for the person who really digs in to help (spray paint plastic spoon).
TOP BANANA- a plastic banana or a Dole Banana sticker for the person who is in charge.
FIRE HAT AWARD- mount a small fire hat on a base, for the person who came to your rescue.
SPARK PLUG AWARD- Paint a spark plug gold, hang it on a string, or mount it on a base, for the person who put spark into your program.

"Blooming" personality (flower).	"Sticking" with Scouting (stick of chewing gum)
"High Flying" ideas (airplane).	"Seal of Approval (seal).
"Stepping" in the right direction (shoe).	"Hot Dog ideas (plastic hot dog or picture).
No "fishing around- you're the best!" (fish)	"Totally involved" (total cereal)
"Rattling" out cage! (rattle)	"Good egg" (plastic egg)
"Brushing up on your skills" (paint brush).	"Safety minded" (safety pin).
"Picken & Grinin" (guitar pic with a smile on it).	"Keeping things bouncing" (a ping pong ball on a spring).
We're "Stuck" on you (bottle of glue).	"Note" of thanks! (musical note).

"Soaking up" knowledge with training (sponge).
 "Colorful ideas (crayons).
 "Feather" in our cap (feather).
 You are "hooked" on scouting (large hook).
 "Ducky" of a job! (duck).
 "Key" to our success (key).
 "Trapping" you was great (mouse trap).
 Sucker (candy sucker).
 "Hair" raising ideas (lock of hair or bunny).
 "Pistol of a unit" (squirt gun).

"Driving Efforts" (2 large nails).
 "Tied up in Scouting (rope tied in a knot).
 "Bright" ideas (light bulb).
 Scouting "Spirit" (ghost).
 "Chip" off the 'ol block (wood chip).
 "Kiss" of the day (Hershey chocolate kiss).
 Latrine duty (out house).
 Thanks for giving a "hoot" (owl or horn).
 You're always patching us up (bandaid).
 "Tieing" up loose ends (ball of string).

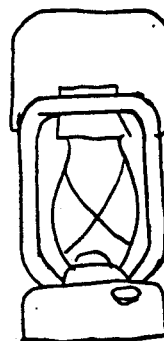
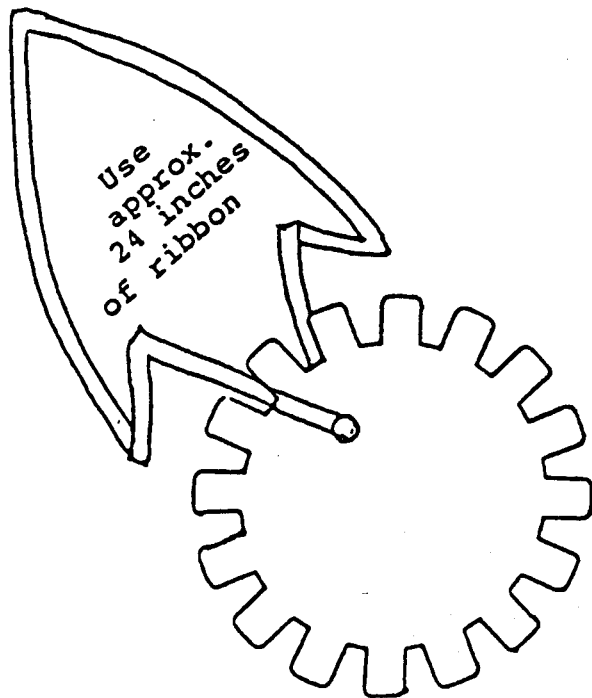


V.I.P AWARD

Have a VIP award ready for that Special Person. Cut 3/8"
 pieces from a 1-1/4" hardwood dowel. Paint and then glue gold sparkle
 to outer edge of front. Glue pin fastener and 6 to 8 bright
 streamers 1/4x4" long.
 Streamers are colored ribbon or cloth. Add title to center.

THE BIG GEAR AWARD
 (they kept things moving)

Place label on back with who, what and when.



Name _____

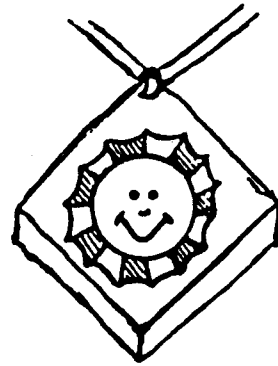
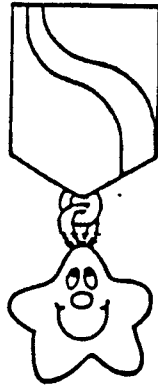
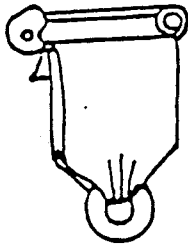
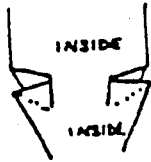
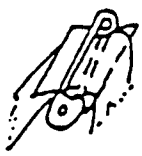
Date _____ Troop _____

The above name Scout has completed the "Care and feeding of a Kerosene Lamp" and is entitled to operate the troop lanterns.

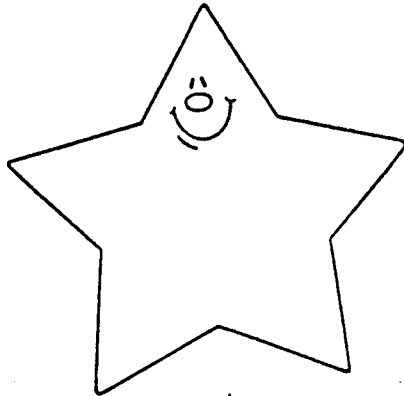
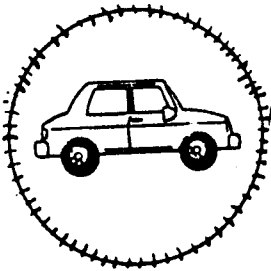
Signed _____

TROPHIES, MEDALS, LEATHER, RIBBONS

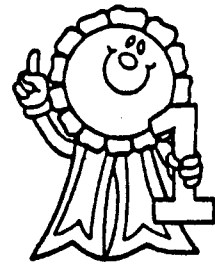
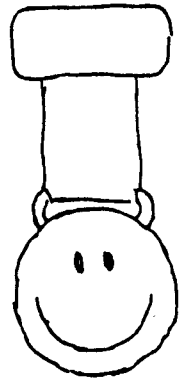
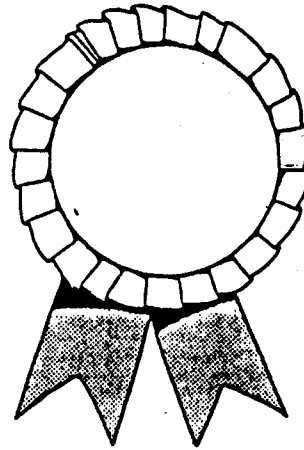
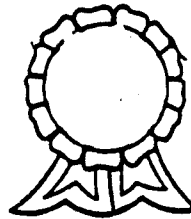
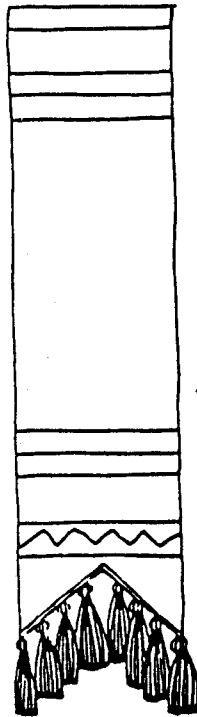
Wide cloth ribbon 3 1/2" or longer



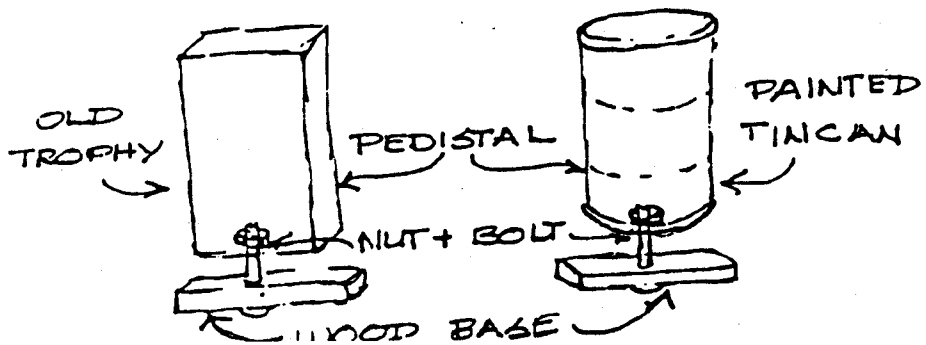
Leather Lacing



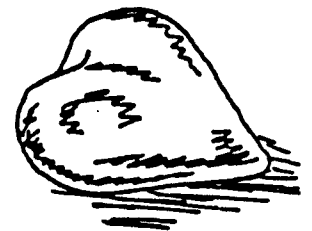
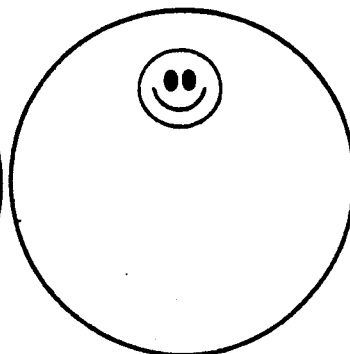
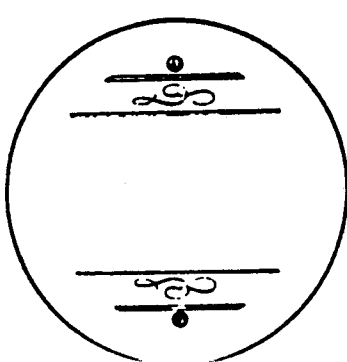
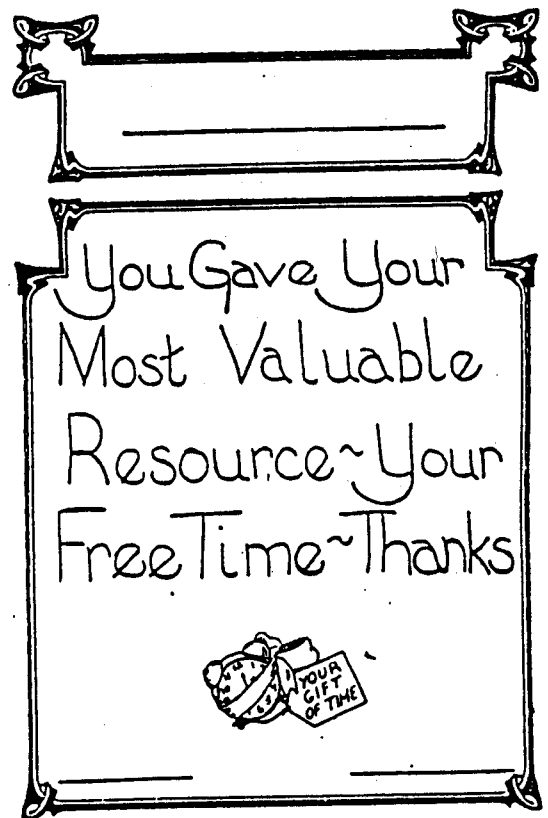
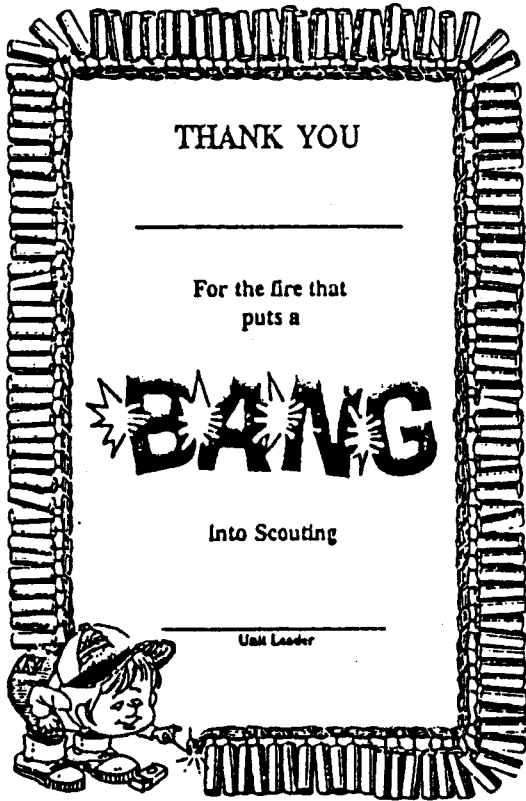
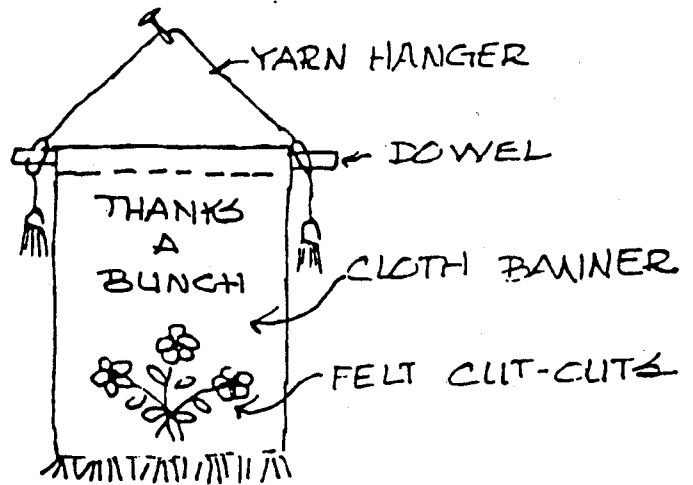
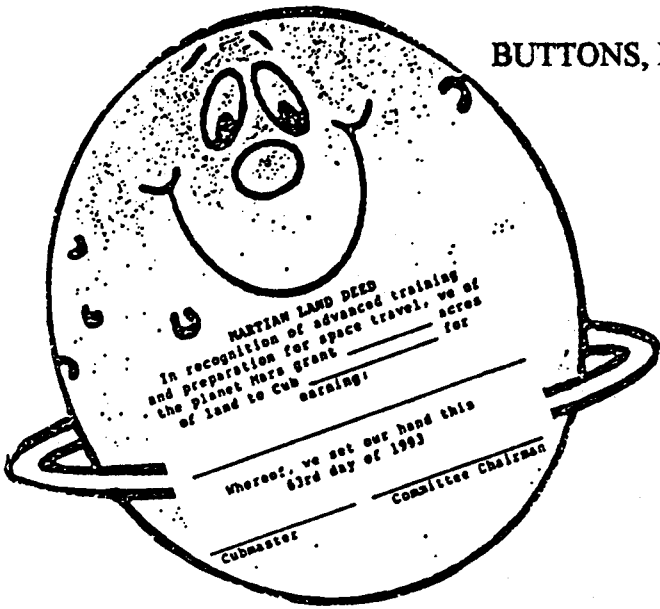
Leather Scrap Cut-out



MINIATURE

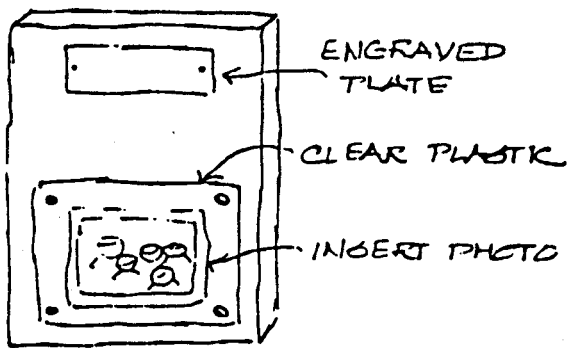


BUTTONS, BANNERS, PENNANTS, MAGNETS

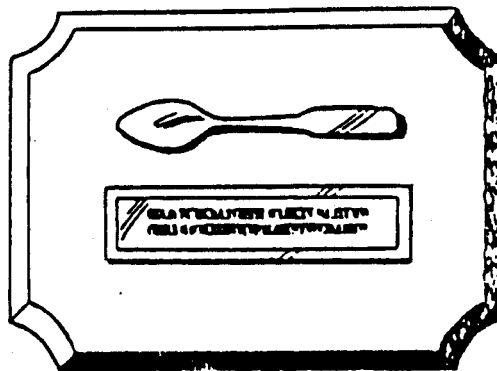


Candy Mold

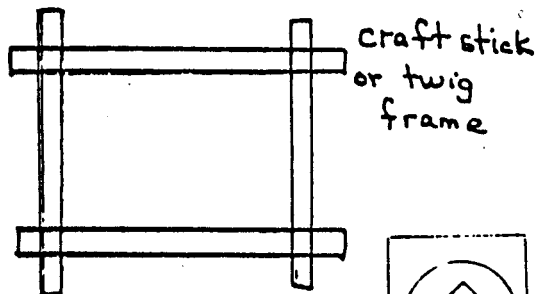
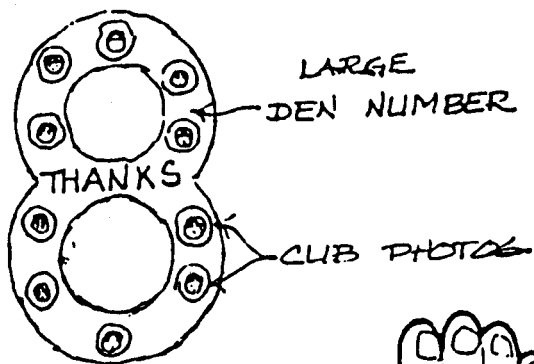
PLAQUES



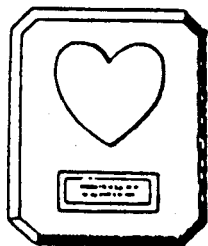
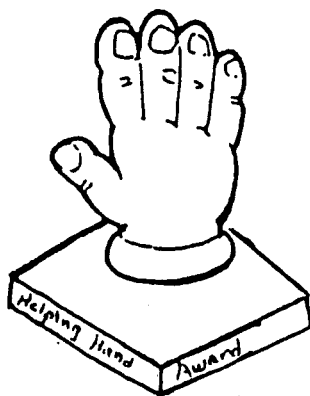
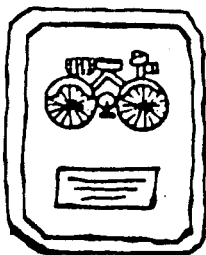
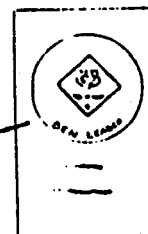
PRE-CUT WOOD PLAQUE



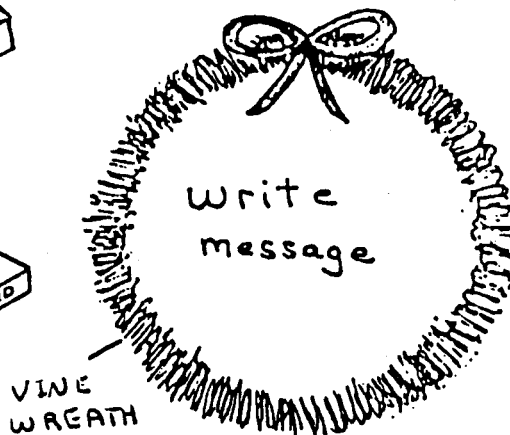
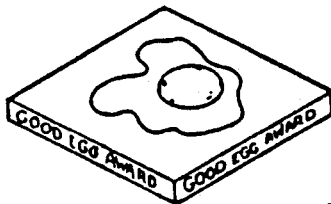
SILVER SPOON AWARD



position patch



BIG HEART AWARD



OR
Working
Hard!

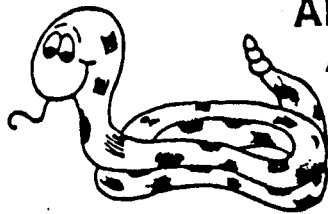
GOOD FOR
YOU!

**SUPER
WORK!**

WOW!

Great

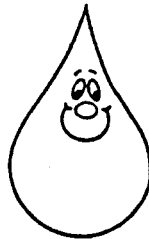
**NEAT
JOB!**



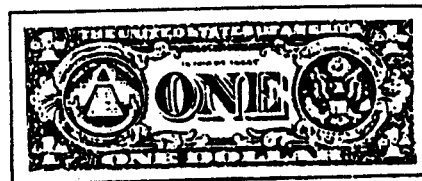
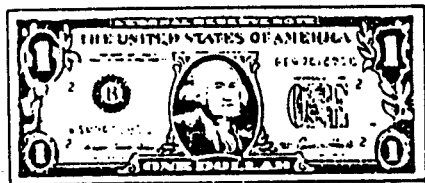
All Wound Up
And Ready
To Work

**1ST
Rate**

By George,
This Is
Priceless!

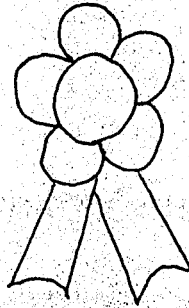


One In A
Million



RECOGNITION AWARDS:

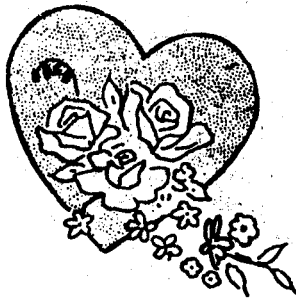
"REFLECTIONS OF A GREAT LEADER"



NEED: small mirror (compact size), six pipe cleaners, about 24 inches of ribbon (about 2 inches wide), felt fabric, permanent marker with narrow tip, craft glue.

TO MAKE: Bend the pipe cleaners into U-shape and glue ends to the back of the mirror;

SWEETHEART AWARD



Cut out a *large* heart from red or pink cardboard or construction paper or fabric. If you use construction paper or fabric, you will have to glue it to cardboard of the same shape.

Now frame the outside edge by gluing either white paper doilies or purchased gathered lace. On the front, sew or glue a big colorful sucker, lollipop, or Hershey's Kiss candy. Hang by a colored ribbon.

Suggestions for presentation:

1. Someone very cheerful and happy.
2. Someone who provided a lot of treats or especially good ones.
3. Or, someone who did more than expected--- like the leader who decided a den would make a real gingerbread house using real candy, frosting, and gingerbread!

Helpful hint: Get the boys involved in making special awards like this. They will be so proud to be asked. And Cub Scouts are so creative!

"CUP RUNNETH OVER" AWARD



A plastic champagne glass or clear, plastic cup filled with candy, wrapped in blue or gold netting, and tied with a ribbon. Glue on a B.S.A. symbol. Present it to the person who gave so much to the pack or den that their cup runneth over.

Adult Recognition Ceremony

Personnel: Committee Chairman.

Tonight we would like to recognize some adults who have given of their time, talents, and efforts so that our boys' program could be stronger.

[Call up those to be awarded and give certificates or other award. Ask them to line up on the stage or in front of the room and remain standing there until the following poem is read.]

I would like to read a poem which tells of their service to scouting.

THE SCOUTER

He hasn't much in worldly goods
Yet he's richer than you know,
For he's chosed to be a scouter
And his spirits are all aglow.

He's just a scouter, nothing more,
But he molds the lives of boys.
He teaches them how to do their best
And shares their many joys.

They work on badges, go on hikes,
Sharê campfires in the night;
They practice skills and follow laws
And learn to do things right.

He watches them grow from boys to men
And it makes it all worth while,
When they turn to him and say, "gee, thanks"
And their face wears a golden smile.

Let's all show our appreciation for their helping Pack _____ go! [Applause.]

The above poem was written by Bill Chiappi. This ceremony is adapted from one found in a Middle Tennessee Council pow wow book.

HELPFUL HINTS:

This ceremony could be used to recognize parents, leaders, and committee members for completing the basic training course, attending supplemental training courses, or earning training awards.

Within my Power

I am not a very important man, as importance is commonly related. I do not have great wealth, control a big business, or occupy a position of great honor or authority.

Yet, I may someday mold destiny. For it is within my power to become the most important man in the world in the life of a boy. And every boy is a potential atom bomb in human history.

A humble citizen like myself might have been the Scoutmaster of a troop in which an undersized, unhappy Austrian lad by the name of Adolph might have found joyous boyhood, full of the ideals of brotherhood, goodwill, and kindness. And the world would have been different.

A humble citizen like myself might have been the organizer of a Scout troop in which a Russian boy called Joe might have learned the lessons of democratic cooperation.

These men would never have known that they had averted world tragedy, yet actually they would have been among the most important men who ever lived.

All about me are boys. They are the makers of history, the builders of tomorrow. If I can have some part in guiding them up the trail of Scouting, on to the highroad of noble character and constructive citizenship, I may prove to be the most important man in their lives, the most important man in my community.

A hundred years from now it will not matter what my bank account was, the sort of house I lived in, or the kind of car I drove. But the world may be different because I was important in the life of a boy.

Author: Forest Witcraft, who was a long-time Scouter and served as managing editor of "Scouting Magazine". This was found in the 1989 Middle Tennessee Council Pow Wow Book.

INSTANT RECOGNITIONS:

These can be made at the last minute if you carry with you some of the following article. An appropriate message can then be written on it at the pack meeting.

1. Streamers can be made from wide ribbon with a cord hanger at the top. Using a pen, or marker write a message on the streamer at the pack meeting.
2. Patches can be made from vinyl upholstery material, or leather cut into a desired shape (circle, diamond, arrowhead) cut a slit into the material so it can be attached to a button on a shirt. Markers can be used to write a message.
3. Certificates can be purchased from the Boy Scout Service Center that say "Thanks" and can be signed at the last minute. You pack can design a certificate and have photocopies on hand for last minute recognitions.

RIBBONS:

You can attach cord, yarn or lacing to ribbon by three methods.

1. Use a paper punch to make a hole.
2. Insert a grommet.
3. Fold the top half inch over to make a flap.

Decorate with metallic markers, sharpie markers, stickers, or by using a stencil or a rubber stamp. Teachers' supply stores are great for stickers saying "Wow", "Super", and "Good Job".

PLAQUES:

Plaques can be made from several different items. Examples are:

Scrap wood	Lids from deli containers
Cardboard	Disposable plastic plates,
Fast food containers	Rounders of vinyl or leather

Mount your award on one of the above items, and present to the person who aided you with your program.

You can also pour one half inch of plaster into a container and insert a pull top or wire ring to make a plaque.

Decorate plaques with stickers, pictures, felt or wooden cut outs, miniature toys, party favors or food (Life Savers, nuts lollipops and candy kisses) Cover edible items with varnish, glue or Mod-Podge.

PLASTER:

There are several Cub Scout related plaster molds available from the Council Trading Post. Cake decorating departments of craft stores also offer a variety of candy molds that plaster can be poured into. Decorate these with paint, and they make great awards. Neckerchief slides can be made by inserting a wire ring into the plaster before it sets.

TROPHIES:

Recycle old sports trophies by removing the top and adding a pinewood derby car or appropriate item. You can also spray a pop can or inverted sardine can gold and place a pinewood car or other item on top of it.

AWARDS

HOW TO USE

Tiger Tail

Issue each Tiger Cub a necklace of lacing and award an orange bead for a group or pack activity.

Key to Successful Scouting

Cut out a key for the leaders who are the key to the success of a program.

Measure Up

Give a six inch ruler to the leader whose performance sets the standards.

Our eyes are on You

Wiggle eyes glued to a ribbon for the leader sets the example.

Pedro Salutes

Glue 3 clothes pins together, add twine for a tail and wiggle eyes for the outstanding job or leader who carries the heaviest load.

Class A or Flying A

Cut the letter "A" with wings out of heavy cardboard or wood. Spray paint gold for a first class effort.

Order of the Bear

Any type of bear, given to the leader who did a "Beary Good Job" made things "Bearable" or did his or her "Beary Best"

Helpful Paw

Use ink and make paw prints on a rounder to for the leader who lent a "hand" or "paw".

Good Egg Award	Spray a Leggs egg with gold paint, or make one from salt dough. For a leader who came through, or didn't crack under pressure.
Bonafide Award	Spray gold or cover with varnish a dog bone for the leader deserving an "Award"
Genuine Diamond Pen Set	Mount a dime and a pen on a base. This award could be presented to a Pack treasurer, or secretary.
Silver or Gold Spoon	Spray paint a plastic spoon gold or silver. For the person who really digs in to help.
Whisk Award	Small whisk. For the person who is un"Beat"able at whisking away our troubles.
Top Banana	A plastic banana or a Dole Banana sticker. For the person who is in charge.
Life Saver Award	Mount a Life Saver on a base For the person who "Saved You".
Kiss Award	Mount a Hershey kiss on a base for the person who deserves a big Kiss
Helping Hand Award	Mount a cut out of a hand on a base. For the person who was willing to lend a hand.
Write on Award	Present a pencil to the person who is on the "write" trail.
Lollipop Award	Mount a lollipop on a base. For the person who can't be licked.
Order of the Nut.	Mount small metal nuts on a base, or use edible nuts. For the person who is a little nuts.
Apple or Banana Award	Use a real or plastic apple. For the person with lots of appeal.
YDG Award	Cut the letters Y, D & G from vinyl or leather. Tell the person "Ya Done Good"

- Fire Hat Award
Mount a small fire hat on a base. For the person who came to your rescue.
- Wooly Mitten Award
Cut a mitten shape from fake fur. Attach a cord and hand around the neck. For those who participated in a winter event.
- Cone Award
Mount an ice cream cone on a base. For the person who can lick any job.
- Hop To It Award
Mount a plastic frog, or a frog sticker on a plaque. For the person who hopped to it and got the job done.
- Puzzle Award
Cut a puzzle shaped piece of cardboard, and write the name & date of the event. For the person who made everything fall into place.
- Spark Plug Award
Paint a spark plug gold, hang it on a string, or mount it on a base. For the person who put spark into your program.
- Live Wire Award
Form a wire into the words "Live Wire" and mount on a plaque. For person who is a "Live Wire" in your Pack.
- Footballer Award
Glue wiggle eyes on a small football. For the person who isn't afraid to tackle any job.
- Fire Cracker or Dynamite Award
Paint a cardboard tube red, place paper over the ends, and insert a string for a fuse. For the person who did a band up job.
- Duster Award
Present a feather duster to the person who always does the dirty work.
- Top Award
Present a small toy top to the person who is "Tops" in your Pack.

Pear Award

Mount a plastic pair on a base. For the Husband and Wife team who are a great pair.

Raise in Pay

Mount a small box of raisins on a plaque or base. For the person who deserves a raise.

First Aid Award

Mount or present a band-aid to person who aided you with the Pack.

Bug Award

Mount a bug made of chenille wire or present a plastic bug to the person who bugs you to do your best.

Heads Award

Mount a coin "heads" up. For the person "Heads above the rest"

Candle Award

Mount a candle on a base. For the person who really lights up your program.

Heart Award

Present a large heart of plastic, cardboard or wood. For the person who is all heart.

Broom Award

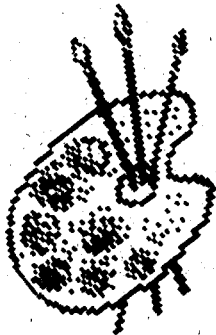
Present a small child's broom or whisk broom to the person who sweeps away all your problems.

Top Hat Award

Make a top hat out of heavy paper and present it to the person who you take your hat off.

Heart and Soul Award

Glue a small heart to a piece of wood or cardboard that is cut out in the shape of a sole of a shoe. For the person who put their heart and soul into the program.



HOMEMADE RECOGNITIONS

Why have recognitions anyway? There are many reasons why. One reason is that it is just part of the human nature to be recognized. Remember that from your Cub Scout basic training? Almost everyone, from a child to an adult, likes to be in the "limelight" once in a while. Besides that, it is just plain FUN to make and give awards.

You might say to yourself, "I can't make an award. I don't know what to do or where to start." Maybe you might say, "I can't do anything crafty like that. I'm all thumbs." Horsefeathers!

How do you get started on home-made recognitions? That's the easy and fun part. The next time that you are at the grocery store, discount store, etc., look for potential items to make recognitions with. Some items may be ribbons, pieces of wood (any size), construction paper, plaster, rub-off letters, stencils, etc. Garage sales and auctions are also good places to find items. Hot glue, white glue, and "Mod Podge" are good ways to keep your awards together.

You say -- I have all this stuff. Now what do I do with it? EASY!

1. Make ribbons -- use ribbon, macrame cord, or construction paper. Decorate them with Sharpie markers, stickers, or by using a stencil. Teacher supply stores are great places for stickers that say "WOW", "SUPER" and the like.
2. Make plaques -- you can mount many different items on some of the following: scrap wood, cardboard, vinyl, leather, fast food containers, and many more.

You can also pour plaster into a round (or whatever shape you want) container or lid. Before the plaster sets up, insert the pull tab (or a curtain ring) from a pop can in the back of it for a hanger. Finish it off with paint or a sealer. Glue your special items on it and you are done. If you put edible items on your plaque, make sure that you cover them with "Mod Podge", varnish or glue. This will protect them and keep the "critters" out.

3. Make certificates -- they can be made by drawing and hand lettering, by using ready-made ones (teacher supply stores), rub-off letters and clip art, and by using a computer.
4. Make tie slides -- they are a favorite type of recognition for many Cub Scouters. The possibilities for types and kinds of tie slides are endless. Almost anything can be used for a tie slide. Just let your imagination run wild. If you use strips of vinyl for loops on tie slides, make them about 3" x 3/4". Hot glue or staples are good for attaching vinyl loops onto wood.

On the following pages -- and at the bottom of many pages in this book -- are some ideas to help you with homemade recognitions.

Other Items Which Can Be
Used as Recognitions

<u>AWARD</u>	<u>HOW TO USE</u>
Saw	Present a miniature saw (or a picture of a saw). "We <u>saw</u> you do a good job."
Wheel	Present a wheel (could be a pinewood derby wheel). "You did a <u>wheel</u> good job."
Mint	Glue a mint onto a ribbon or small wood square (neckerchief slide). "You were <u>mint</u> to be here."
Small Mounds bar	"Mounds of thanks."
Thumb	Present a picture of a thumb "because thumbody thinks you're great." (Or you could use a thumbprint.)
A whale	For someone who had a "whale of a good idea."
Empty pudding box	Make a neckerchief slide from the box. Present to someone who "is pudding on a good program."
Bow tie	For someone "who tied it all together."
Matches	For someone "who gets everyone all fired up."
Piece of wood	Use a piece of wood of any size or shape. "What <u>wood</u> we do without you."
Plaster ghost	For someone "with the Cub Scout spirit."
Battery	For someone who "charges everyone up."

Other Awards

Key to Successful Scouting	Cut a key out of wood or spray paint a old key gold. For the person who is the key to your successful program.
Measure Up	Give a 6" ruler to the leader or staff member whose performance "set the standard."
Our Eyes Are On You	Glue wiggly eyes to a ribbon. Give to the leader or staff member who sets an example.
Class A Award	Cut out a letter "A" from wood or cardboard. Spray paint gold. Give to someone for first class effort.
Raise In Pay Award	Mount a small box of raisins. For the person who deserves a "raisin pay."

- Silver Spoon Award**
(or Gold Spoon) Spray paint a miniature spoon silver (or gold).
Present to the person who really digs in to help out.
- Stick "TUIT"** Paint a short length of dowel. Add lettering "TUIT".
Give to someone who was able to "stick to it."
- Round "TUIT"** Cast a round slide in a coffee measure or Kool Aid
scoop. Paint letters. Present to people who finally
"got around to it."
- Do-Re-Me Award** Present a musical note from wood, paper, or cardboard.
Present to the person who always helps lead songs.
- Good Egg Award** Spray a Leggs' Egg with gold paint. For a leader who
comes through or the person who doesn't crack under
pressure.

Also see Cub Scout Leader How-To Book
for more ideas

MAKING A BLUE RIBBON

(Or whatever color you want)

You will need a hot glue gun, construction paper (two 1"x6" pieces), a milk jug cap and ring, 1 cotton ball, a short piece of strip magnet or a small safety pin, cotton fabric (same color as paper)

1. With a pair of pinking shears, cut a 3 1/2" circle from the fabric. (The lid from a 1/2 lb. butter bowl is an ideal form.)
2. Put the cotton ball in the cap and center the fabric over the cap.
3. Push the ring down over the fabric and the cap (teeth side down).
4. Cut notches at one end of the paper strips, position them at a slight angle and glue them to the bottom of the cap.
5. Glue the magnet or the safety pin to the back of the cap.
6. Write your message on the paper strips when you are finished.

...Do you still have odds and ends left and you don't know what to do with them? Keep going, there are more ideas coming up...

NECKERCHIEF SLIDES

The Cub Scout Leader How-To Book, pages 3-62 through 3-64 has many suggestions for neckerchief slides and instructions on how to make them. Here are a few additions to that collection:

Pipe Cleaners

Form to desired shape. It could be a snake or candy cane. Twist two 6" pipe cleaners together, then form the snake or candy cane. Use a 4" length of pipe cleaner to form a loop.

Sports

Football helmets can be cut from wood. Let each boy paint his helmet in the colors of his favorite team.

A circle can be painted to look like a baseball, a basketball, or a soccer ball.

Cut shape of ice skates or roller skates from wood or leather. Use string to resemble lacing.

Hobbies

Music -- cut a note from black leather or from wood and paint. Cut shape of musical instrument like guitar or drum from wood and paint it.

Model building -- cut from wood the shape of a sailboat, car, truck, airplane, rocket, electric train engine, etc. Paint as desired.

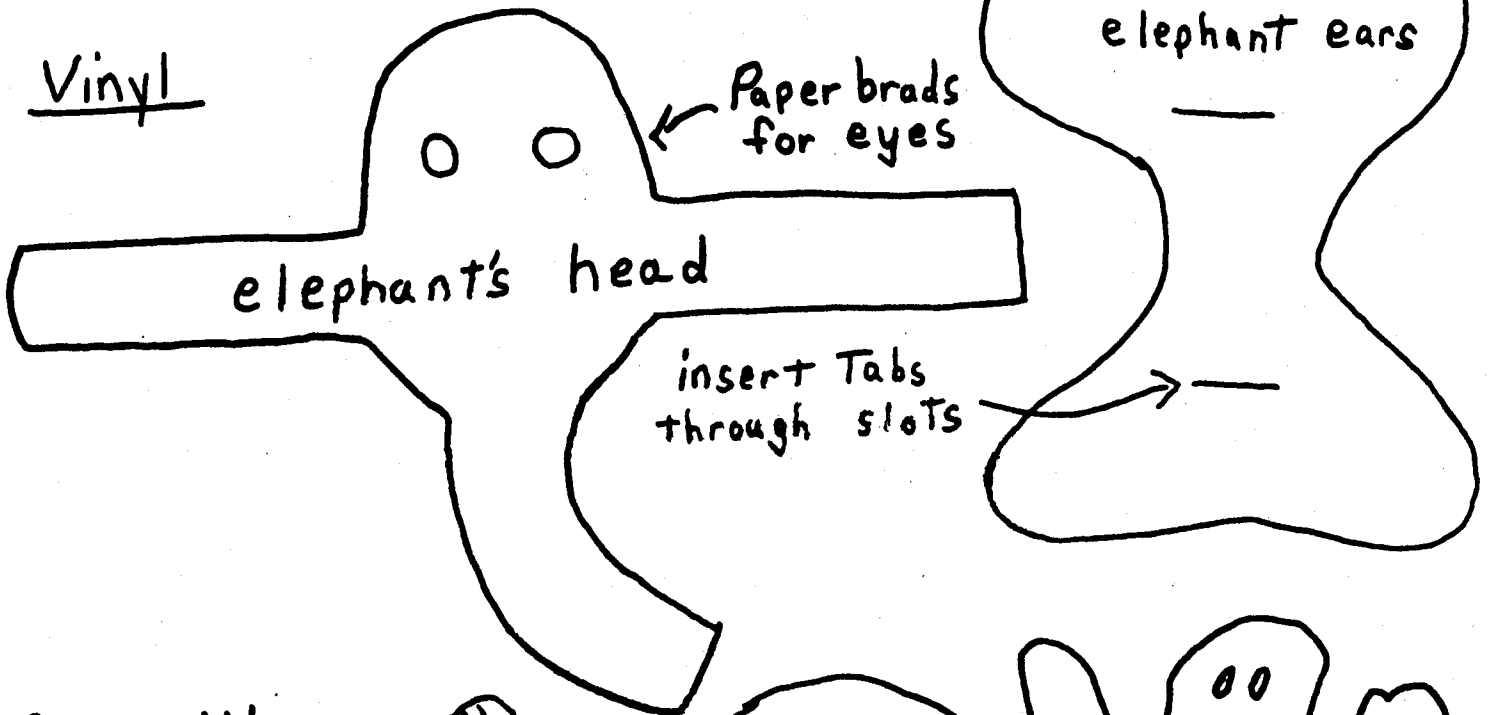
Photography -- cut wood shape of a camera. Paint as desired.

Helpful Hints

1. Small safety pins attached to the back of slide help keep tie slides that fit loosely from sliding off.
2. Suggest that the boys keep their slides in an empty egg carton. This will aid in keeping them organized and help to prevent breakage of fragile slides.
3. Some packs give extra points at inspection time for Cub Scout wearing tie slides they have made.
4. Look for "slide-of-the-month" in Boys' Life magazine.

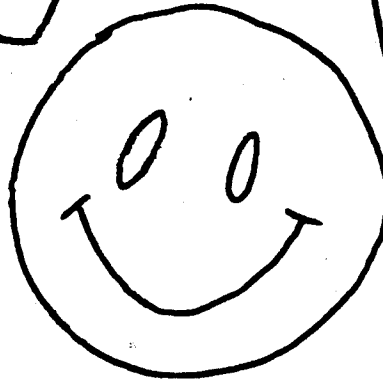
Neckerchief Slides

Vinyl

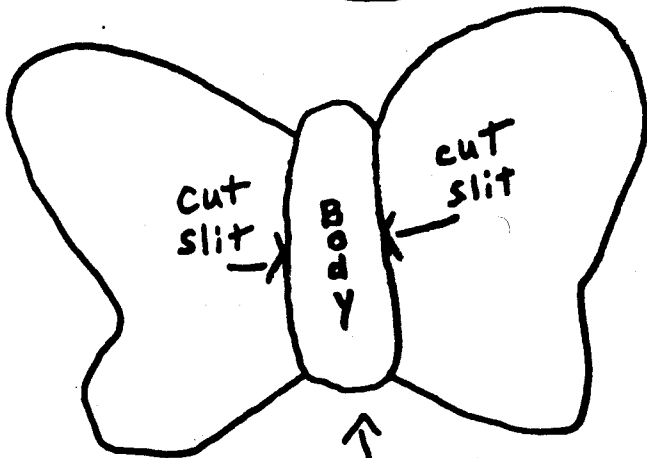
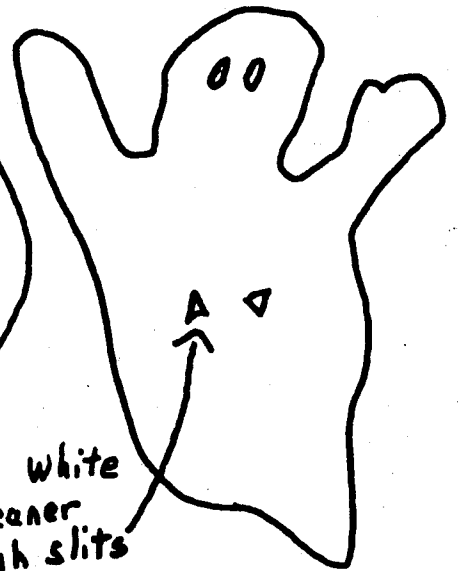


Plastic lids

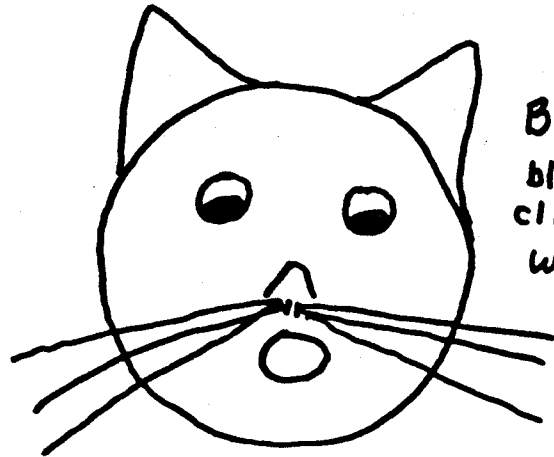
cut 2 slits
insert pipe-
cleaner hoop
glue felt
on for design



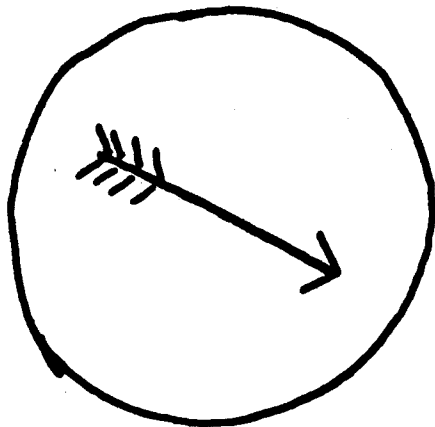
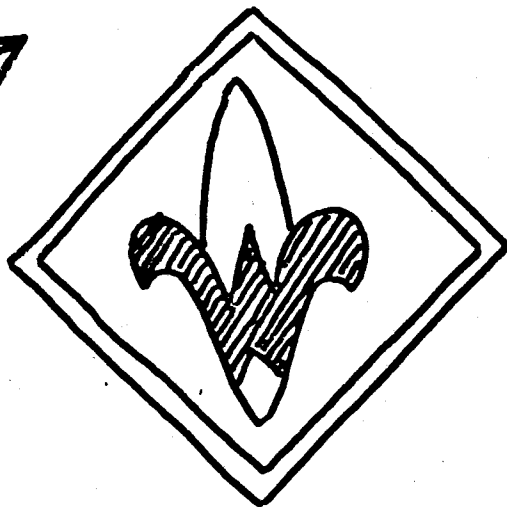
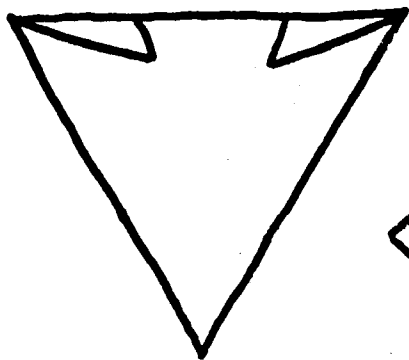
insert white
pipe cleaner
through slits
for hoop



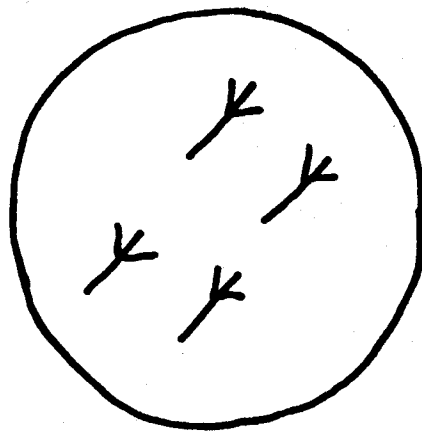
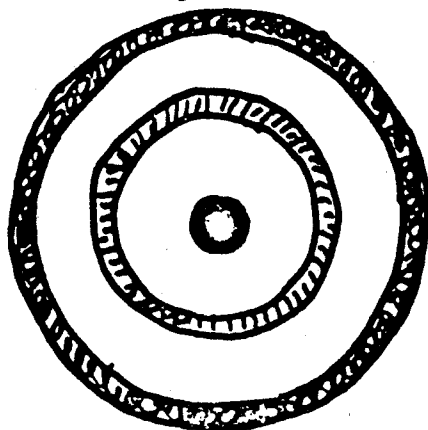
Pipe Cleaner hoop
Paint body black and
use black pipe cleaner



Black cat
black pipe-
cleaners for
whiskers.
felt
features



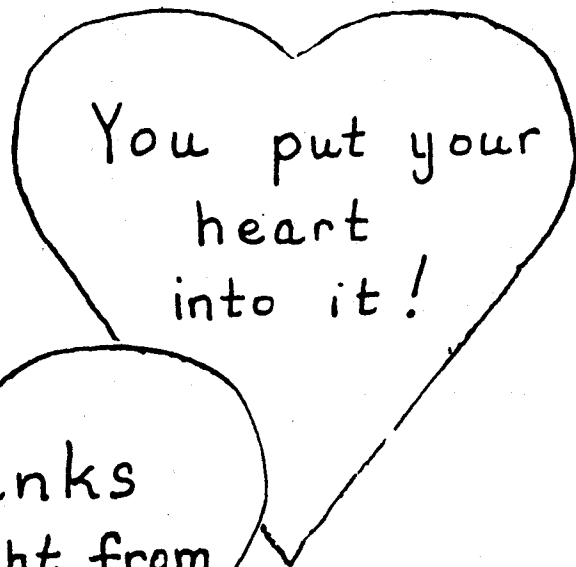
Target



Paint many rings
many colors

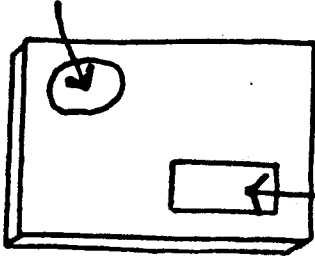
Cut a large
star:

Recognitions



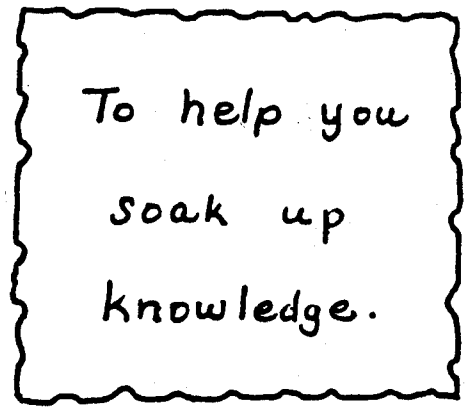
Cut out
BIG red
hearts:

Glue wiggly eyes to a nut (walnut, peanut, almond, etc.).
Add mouth with marker. Glue to wood base.

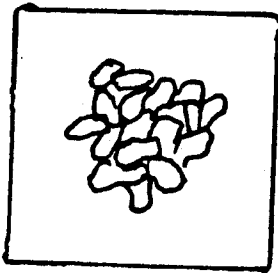


"I'm a Cub Scout nut"
OR
"I'm nuts about
Cub Scouting"

(piece of sponge)

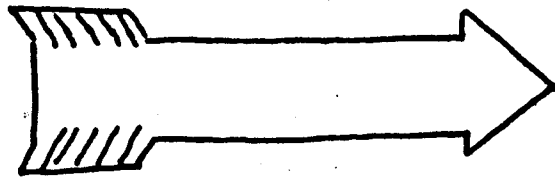



Snap, Crackle, Pop Award



Use Mod Podge to "glue"
Rice Krispies to wood
square. Add vinyl loop
to the back for a
neckerchief slide.

Present an arrow to
people who are
"pointed in the right
direction"



 Bake
mini loaves
of bread.

"Thanks for
rising to the
occasion."

Spark Plug Award

"To someone who
sparkles."

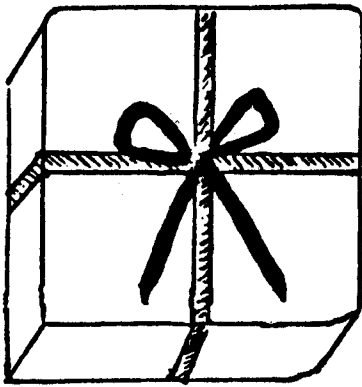


Spray paint a spark
plug blue or gold. Mount
on wood base or hang
from top with lacing.

THANKS

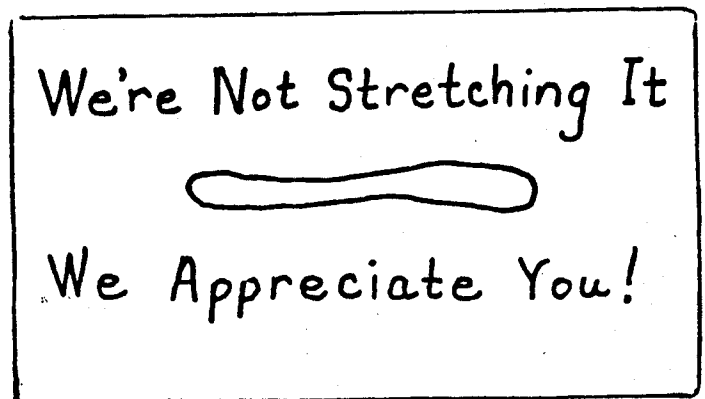
Cut from thin wood.

"BIG THANKS to (name) for -----."

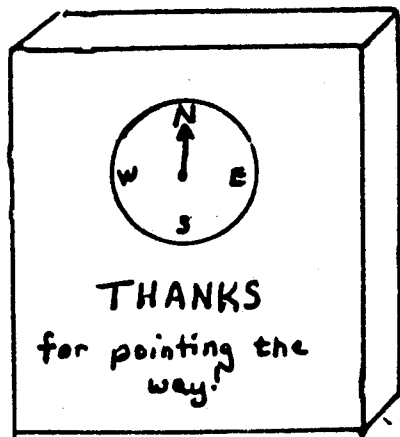


Wrap a small gift:

Glue a rubber band to a card:



"Thanks for being present"



Cut a huge hand -- use bright paper.

"Thanks for the helping hand."

Glue small compass to wood plaque.



Duty To God



Religious Emblems Programs

Available to Members of the Boy Scouts of America

A Scout is reverent. He is reverent toward God. He is faithful in his religious duties and respects the convictions of others in matters of custom and religion.

To encourage members to grow stronger in their faith, religious groups have developed the following religious emblems programs. The Boy Scouts of America has approved of these programs and allows the emblems to be worn on the official uniform. The various religious groups administer the programs. Check with your local council service center or contact the religious organization directly to obtain the curriculum booklets.

For more information about Religious Emblems Programs ...

- Review the [Frequently Asked Questions](#) about Religious Emblems Programs
- Learn [How to Get Started](#) on These Programs
- See our [chart of Religious Emblems Programs](#)
- Contact your [local council service center](#) or the appropriate religious organization (contact information is provided on the [chart](#).)





Religious Emblems Programs

Available to Members of the Boy Scouts of America

How Do We Get Started on These Programs?

1. Youth members must obtain the specific booklet for their religion.
 - Check with your council store or contact the religious organization directly (see the chart on this site).
 - Each youth member needs his or her own booklet to document progress.
 - Some religions offer adult manuals for counselors and mentors.
2. Parents must review the program guidelines.
 - Some programs require participants to be official "members" of the religious institution.
 - Age/grade requirements vary from program to program.
 - Each program sets its own guidelines as to who may serve as counselor. Some programs require clergy to serve as counselors; other programs allow parents or other family members to serve as counselors.
3. Families should talk to their religious leaders and show them the booklet before beginning any program.
 - Most programs require that they be completed under the auspices of that religious organization.
 - Many programs require the signature of the local religious leader.
4. The youth member needs to complete the requirements, obtain the proper signatures, and follow the instructions to order the emblem.
 - These emblems are not available from your local council store (follow the instructions in your booklet).
 - The emblem should be presented in a meaningful ceremony, preferably in the member's religious institution.

Religious Emblems Programs

The Boy Scouts of America



<http://www.scouting.org>

Contacts for information on how to get started or to get materials:

P.R.A.Y. (Programs of Religious Activities for Youth)

www.pravpub.org

8520 Mackenzie Road, St. Louis, MO 63123

Lutheran Association of Scouters:

Virginia Hammer 815-963-4508 or e-mail: satinsoft@netzero.net

Janice James 815-923-2484 or e-mail: majames@mc.net

Catholic Committee on Scouting:

Edward Rudnicki 815-399-0797 or e-mail: ejrudnicki@aol.com

Richard Wantuch 815-385-0759

DUTY TO GOD

African Methodist Episcopal (A.M.E.)

God and Me	God and Family	God and Church	God and Life	God and Service

Armenian

St. Gregory	Ararat

Baha'i

Unity of Mankind	Unity of Mankind

Buddhist

Metta	Sangha	Bodhi

Baptist

God and Me	God and Family	God Shepherd
God and Church	God and Life	

Christian Church (Disciples of Christ)

God and Me	God and Family	God and Church	God and Life	God and Service

Churches of Christ

Joyful Servant	Good Servant	Faithful Servant

Church of Christ, Scientist

God and Country	God and Country

Episcopal

God and Me	God and Family	God and Church
God and Life	Saint George	

Church of Jesus Christ of Latter-day Saints

Faith in God	On My Honor	On My Honor

Community of Christ

Light of the World	Liahona	Life and World	International Youth Service

Eastern Orthodox

Saint George	Chi Rho	Alpha Omega	Prophet Elias

General Church of the New Jerusalem

Open Word

Hindu

Dharma

Islamic

Bismillah	In the Name of God	Allaho Akber

Jewish

Maccabee	Aleph	Ner Tamid	Etz Chaim	Shofar

Lutheran

God and Me	God and Family	God and Church	God and Life	Lamb

Meher Baba

Love for God	Compassionate Father

Moravian

God and Country	The Order of David Zislerberger

Polish National Catholic Church

Love of God	God and Country	Bishop Thaddeus F. Zieliński

Presbyterian Church in America

God and Me	God and Family	God and Church	God and Life	God and Service

Presbyterian Church (U.S.A.)

God and Me	God and Family	God and Church	God and Life	God and Service

Protestant/United Church of Christ/Community Churches

God and Me	God and Family	God and Church	God and Life	God and Service

Religious Society of Friends (Quakers)

That of God	Spirit of Truth	Friends

Roman Catholic/Eastern Catholic

Light of Christ	Parvuli Dei	Ad Altare Dei	Light is Life	Pope Pius XII	Saint George

Salvation Army

God and Me	Silver Crest	God and Family	God and Church	God and Life	Scouter's Award

United Methodist

God and Me	God and Family	God and Church	God and Life	God and Service

United Pentecostal Church International

God and Me	God and Family	God and Church	God and Life	God and Service

Unity Churches

God in Me	Light of God	Distinguished Youth Service

Zoroastrian

Good Life

Religious Emblems Programs Available to Members of the Boy Scouts Of America

A Scout is reverent. He is reverent toward God. He is faithful in his religious duties and respects the convictions of others in matters of custom and religion.

To encourage members to grow stronger in their faith, religious groups have developed the following religious emblems programs. The Boy Scouts of America has approved of these programs and allows the emblems to be worn on the official uniform. The various religious groups administer the programs. Check with your local council service center or contact the religious organization directly to obtain the curriculum booklets.

	Cub Scout	Webelos Scout	Boy Scout and Varsity Scout	Venturer, Older Boy Scout, Varsity Scout	Adult Recognition
African Methodist Episcopal Church Local council service center or P.R.A.Y., 8520 Mackenzie Road, Suite 3, St. Louis, MO 63123-3413; 800-933-7729; e-mail: info@praypub.org; Web site: www.praypub.org	God and Me (grades 1-3) S, No. 33604A; C, No. 33603A; M, No. 33606A	God and Family S, No. 33597A; C, No. 33598A; M, No. 33595A	God and Church S, No. 33599; C, No. 33600; M, No. 33596	God and Life S, No. 33609; C, No. 33610; M, No. 33605	God and Service Nomination
African Methodist Episcopal Zion Church Local council service center or P.R.A.Y., 8520 Mackenzie Road, Suite 3, St. Louis, MO 63123-3413; 800-933-7729; e-mail: info@praypub.org; Web site: www.praypub.org	God and Me (grades 1-3) S, No. 33604A; C, No. 33603A; M, No. 33606A	God and Family S, No. 33597A; C, No. 33598A; M, No. 33595A	God and Church S, No. 33599; C, No. 33600; M, No. 33596	God and Life S, No. 33609; C, No. 33610; M, No. 33605	God and Service Nomination
Armenian Apostolic Church of America (Western Prelacy) 6252 Honolulu Ave., Suite 100, Los Angeles, CA 91214; 818-248-7737	None	None	Saint Mesrob	Saint Mesrob	None
Armenian Church of America (Eastern Diocese) D.R.E., Diocese of the Armenian Church of America, 630 Second Ave., New York, NY 10016; 212-686-0710	Saint Gregory	Saint Gregory	Ararat	Ararat	None
Baha'i Baha'i Committee on Scouting, Baha'i National Center, Education and Schools Office, 1233 Central Street, Evanston, IL 60201-1611; 847-733-3495; Web site: www.education.usbnc.org/child_spir_ed/scoutin.htm	Unity of Mankind	Unity of Mankind	Unity of Mankind	Unity of Mankind	None
Baptist Local council service center or P.R.A.Y., 8520 Mackenzie Road, Suite 3, St. Louis, MO 63123-3413; 800-933-7729; e-mail: info@praypub.org; Web sites: www.praypub.org or www.bsa.net/abs	God and Me (grades 1-3) S, No. 33604A; C, No. 33603A; M, No. 33606A	God and Family S, No. 33597A; C, No. 33598A; M, No. 33595A	God and Church S, No. 33599; C, No. 33600; M, No. 33596	God and Life S, No. 33609; C, No. 33610; M, No. 33605	Good Shepherd Nomination No. 77-062 ²
Buddhist National Buddhist Committee on Scouting, 701 East Thrift Ave., Kingsland, GA 31548-8213; 912-729-6323; fax: 912-729-1699; e-mail: bcascout@eagnet.com	Metta	Metta	Sangha	Sangha	Bodhi
Catholic, Eastern Local council service center, diocesan Scout office, or National Catholic Committee on Scouting, 1325 West Walnut Hill Lane, P.O. Box 152079, Irving, TX 75015-2079; 972-580-2114; Web site: www.nccs-bsa.org	Parvuli Dei S, No. 33085 First- and second-graders may earn Light of Christ, No. 33074	Parvuli Dei S, No. 33085	Light Is Life S, No. 16-3011; C, No. 16-106	Pope Pius XII S, No. 33076A; C, No. 34733A	Saint George Catholic Nomination No. 16-132 ²
Catholic, Roman Local council service center, diocesan Scout office, BSA Supply Division, 800-323-0732; or National Catholic Committee on Scouting, 1325 West Walnut Hill Lane, P.O. Box 152079, Irving, TX 75015-2079; 972-580-2114; Web site: www.nccs-bsa.org	Parvuli Dei S, No. 33085 First- and second-graders may earn Light of Christ S, No. 33074	Parvuli Dei S, No. 33085	Ad Altare Dei S, No. 33094; C, No. 33072	Pope Pius XII S, No. 33076A; C, No. 34733A	Saint George Roman Catholic Nomination No. 16-132 ²
Christian Church (Disciples of Christ) Local council service center or P.R.A.Y., 8520 Mackenzie Road, Suite 3, St. Louis, MO 63123-3413; 800-933-7729; e-mail: info@praypub.org; Web site: www.praypub.org	God and Me (grades 1-3) S, No. 33604A; C, No. 33603A; M, No. 33606A	God and Family S, No. 33597A; C, No. 33598A; M, No. 33595A	God and Church S, No. 33599; C, No. 33600; M, No. 33596	God and Life S, No. 33609; C, No. 33610; M, No. 33605	God and Service Nomination
Christian Methodist Episcopal Church Local council service center or P.R.A.Y., 8520 Mackenzie Road, Suite 3, St. Louis, MO 63123-3413; 800-933-7729; e-mail: info@praypub.org; Web site: www.praypub.org	God and Me (grades 1-3) S, No. 33604A; C, No. 33603A; M, No. 33606A	God and Family S, No. 33597A; C, No. 33598A; M, No. 33595A	God and Church S, No. 33599; C, No. 33600; M, No. 33596	God and Life S, No. 33609; C, No. 33610; M, No. 33605	God and Service Nomination
Church of Christ, Scientist P.R.A.Y., 8520 Mackenzie Road, Suite 3, St. Louis, MO 63123-3413; 800-933-7729; e-mail: info@praypub.org; Web site: www.praypub.org	God and Country No. 3CSFB	God and Country No. 3CSFB	God and Country No. 3CSCB	God and Country No. 3CSCB	God and Service Nomination
Church of Jesus Christ of Latter-day Saints (LDS) LDS Relationships, 36 South State Street, Suite 1175, Salt Lake City, UT 84111-1401; 801-530-0004	Faith in God	Faith in God	On My Honor	On My Honor	On My Honor
Churches of Christ Members of Churches of Christ for Scouting, ACU Box 27938, Abilene, TX 79699-7938; 325-674-3739; e-mail: mcs@acu.edu; Web site: www.acu.edu/mcs-scouting	Joyful Servant Grades 2-5	Joyful Servant Grades 2-5	Good Servant	Good Servant	Faithful Servant
Community of Christ (World Community Program Series) Scouting Liaison, Forefront Ministries, 1001 West Walnut, Independence, MO 64050; 816-833-1000 or 800-825-2806, ext. 1374; Web site: www.forefrontministries.org	None (Use of God and Me—S, No. 33604A; C, No. 33603A, M, No. 33606A—is approved. Contact P.R.A.Y.)	Light of the World	Path of the Disciple	Exploring Community Together	International Youth Service Award Nomination
Eastern Orthodox P.R.A.Y., 8520 Mackenzie Road, Suite 3, St. Louis, MO 63123-3413; 800-933-7729; Web sites: www.praypub.org or www.eocs.org	Saint George No. 3EOMB	Chi Rho No. 3EOFB	Alpha Omega No. 3EOCB	Alpha Omega No. 3EOCB	Prophet Elias Nomination ²
Episcopal Local council service center or P.R.A.Y., 8520 Mackenzie Road, Suite 3, St. Louis, MO 63123-3413; 800-933-7729; e-mail: info@praypub.org; Web site: www.praypub.org	God and Me (grades 1-3) S, No. 33604A; C, No. 33603A; M, No. 33606A	God and Family S, No. 33597A; C, No. 33598A; M, No. 33595A	God and Church S, No. 33599; C, No. 33600; M, No. 33596	God and Life S, No. 33609; C, No. 33610; M, No. 33605	Saint George Episcopal Nomination
General Church of the New Jerusalem (The New Church) Chairman, Boy Scout Relations Committee, General Church of the New Jerusalem, P.O. Box 277, Bryn Athyn, PA 19009; 215-938-2542; fax: 215-938-2617	Ten Commandments Award	Ten Commandments Award	Open Word Award	Open Word Award	Open Word Award

	Cub Scout	Webeles Scout	Boy Scout and Varsity Scout	Venturer, Older Boy Scout, Varsity Scout	Adult Recognition
Hindu North American Hindu Association, 847 East Angela Street, Pleasanton, CA 94566-7568; 925-846-3811 (voice/fax); e-mail: info@naha.us; Web site: www.naha.us	Dharma	Dharma	Dharma Karma	Karma	Dharma Saathi
Islamic Mr. Aunali Khalfan, P.O. Box 731516, Elmhurst, NY 11371; 732-777-1789, fax: 732-635-1240	Bismillah	Bismillah	In the Name of God	In the Name of God	Allaho Akber
Jewish Local council service center or P.R.A.Y., 8520 Mackenzie Road, Suite 3, St. Louis, MO 63123-3413; 800-933-7729; e-mail: info@praypub.org; Web sites: www.praypub.org or www.jewishscouting.org	Aleph S, No. 33185 Tiger Cubs may earn Maccabee S, No. 7165	Aleph S, No. 33185	Ner Tamid S, No. 33181	Etz Chaim S, No. 33186	Shofar Nomination No. 15-102 ²
Lutheran Local council service center or P.R.A.Y., 8520 Mackenzie Road, Suite 3, St. Louis, MO 63123-3413; 800-933-7729; e-mail: info@praypub.org; Web sites: www.praypub.org or www.tcmnet.com/~tcm/scouting/units/nlas/nlas.html	God and Me (grades 1-3) S, No. 33604A; C, No. 33603A; M, No. 33606A	God and Family S, No. 33597A; C, No. 33598A; M, No. 33595A	God and Church S, No. 33599; C, No. 33600; M, No. 33596	God and Life S, No. 33609; C, No. 33610; M, No. 33605	Lamb Nomination; Servant of Youth Nomination
Meher Baba Committee for Meher Baba and Scouting, 912 Ninth Ave. S, North Myrtle Beach, SC 29582; 843-272-3498	Love for God	Love for God	Compassionate Father	Compassionate Father	The Ancient One
Moravian The Moravian Church, Drawer Y, Winston-Salem, NC 27108; 336-722-8126	None	None	God and Country	God and Country	The Order of David Zeisberger
Polish National Catholic Church Mr. Arthur Wyglon, 115 Heather Hill Drive, Buffalo, NY 14224; 716-674-2394	Love of God (Milosc Boga)	Love of God (Milosc Boga)	God and Country (Bog i Ojczyzna)	God and Country (Bog i Ojczyzna)	Bishop Thaddeus F. Zielinski
Presbyterian Church in America Local council service center or P.R.A.Y., 8520 Mackenzie Road, Suite 3, St. Louis, MO 63123-3413; 800-933-7729; e-mail: info@praypub.org; Web site: www.praypub.org	God and Me (grades 1-3) S, No. 33604A; C, No. 33603A; M, No. 33606A	God and Family S, No. 33597A; C, No. 33598A; M, No. 33595A	God and Church S, No. 33599; C, No. 33600; M, No. 33596	God and Life S, No. 33609; C, No. 33610; M, No. 33605	God and Service Nomination
Presbyterian Church (U.S.A.) Local council service center or P.R.A.Y., 8520 Mackenzie Road, Suite 3, St. Louis, MO 63123-3413; 800-933-7729; e-mail: info@praypub.org; Web sites: www.praypub.org or www.presbyterianscouters.org	God and Me (grades 1-3) S, No. 33604A; C, No. 33603A; M, No. 33606A	God and Family S, No. 33597A; C, No. 33598A; M, No. 33595A	God and Church S, No. 33599; C, No. 33600; M, No. 33596	God and Life S, No. 33609; C, No. 33610; M, No. 33605	God and Service Nomination; Celtic Cross
Protestant and Independent Christian Churches Local council service center or P.R.A.Y., 8520 Mackenzie Road, Suite 3, St. Louis, MO 63123-3413; 800-933-7729; e-mail: info@praypub.org; Web site: www.praypub.org	God and Me (grades 1-3) S, No. 33604A; C, No. 33603A; M, No. 33606A	God and Family S, No. 33597A; C, No. 33598A; M, No. 33595A	God and Church S, No. 33599; C, No. 33600; M, No. 33596	God and Life S, No. 33609; C, No. 33610; M, No. 33605	God and Service Nomination
Religious Society of Friends (Quakers) P.R.A.Y., 8520 Mackenzie Road, Suite 3, St. Louis, MO 63123-3413; 800-933-7729; e-mail: info@praypub.org; Web sites: www.praypub.org or scouting.quaker.org	That of God No. 3QOQB	That of God No. 3QOQB	Spirit of Truth No. 3QOCB	Spirit of Truth No. 3QOCB	Friends Nomination
The Salvation Army P.O. Box 269, Alexandria, VA 22313; Eastern Territory, 914-620-7427; Central Territory, 847-294-2112; Southern Territory, 404-728-1363; Western Territory, 310-544-6434	God and Me S, No. 33604A; C, No. 33603A; M, No. 33606A	Silver Crest God and Family S, No. 33597A; C, No. 33598A; M, No. 33595A	God and Church S, No. 33599; C, No. 33600; M, No. 33596	God and Life S, No. 33609; C, No. 33610; M, No. 33605	Scouter's Award Nomination
United Church of Christ Local council service center or P.R.A.Y., 8520 Mackenzie Road, Suite 3, St. Louis, MO 63123-3413; 800-933-7729; e-mail: info@praypub.org; Web site: www.praypub.org	God and Me (grades 1-3) S, No. 33604A; C, No. 33603A; M, No. 33606A	God and Family S, No. 33597A; C, No. 33598A; M, No. 33595A	God and Church S, No. 33599; C, No. 33600; M, No. 33596	God and Life S, No. 33609; C, No. 33610; M, No. 33605	God and Service Nomination
United Methodist Local council service center or P.R.A.Y., 8520 Mackenzie Road, Suite 3, St. Louis, MO 63123-3413; 800-933-7729; e-mail: info@praypub.org; Web sites: www.praypub.org or www.umcsouting.org	God and Me (grades 1-3) S, No. 33604A; C, No. 33603A; M, No. 33606A	God and Family S, No. 33597A; C, No. 33598A; M, No. 33595A	God and Church S, No. 33599; C, No. 33600; M, No. 33596	God and Life S, No. 33609; C, No. 33610; M, No. 33605	God and Service Nomination; Cross and Flame Nomination; Torch Nomination
United Pentecostal Church International Local council service center or P.R.A.Y., 8520 Mackenzie Road, Suite 3, St. Louis, MO 63123-3413; 800-933-7729; e-mail: info@praypub.org; Web site: www.praypub.org	God and Me (grades 1-3) S, No. 33604A; C, No. 33603A; M, No. 33606A	God and Family S, No. 33597A; C, No. 33598A; M, No. 33595A	God and Church S, No. 33599; C, No. 33600; M, No. 33596	God and Life S, No. 33609; C, No. 33610; M, No. 33605	God and Service Nomination
Unity Churches P.O. Box 610, Lee's Summit, MO 64063; 816-524-7414	None	God in Me	Light of God Award Nomination	None	Distinguished Youth Service
Zoroastrian The Zoroastrian Association of Greater New York, c/o Ms. Temilyn Ghadialy, National Coordinator, The Good Life Program, 12 Rockwell Circle, Marlboro, NJ 07746; 732-972-6527; e-mail: tghad@hotmail.com	None	None	Good Life	Good Life (To age 21)	None

Materials with a Boy Scouts of America supply number are available from your local Scout council or from the BSA National Distribution Center toll-free at 800-323-0732.

S = student material. C = counselor material. M = adult mentor material.

¹The Venturing Religious Life Bronze Award is part of the Venturing advancement program. This youth award is not part of the BSA religious emblems programs. For additional information, refer to the *Venturer/Ranger Handbook*, No. 33494, available from local Scout councils or the BSA National Distribution Center.

²Also available from Boy Scouts of America, Religious Relationships, 5326, 1325 West Walnut Hill Lane, P.O. Box 152079, Irving, TX 75015-2079; telephone 972-580-2191.

How Do We Get Started on These Programs?

- Youth members must obtain the specific booklet for their religion.
- Parents must review the program guidelines.
- Families should talk to their religious leaders and show them the booklet before beginning any program.
- The youth member needs to complete the requirements, obtain the proper signatures, and order the emblem.

Interested in making a presentation on the religious emblems?

**Promotional resources (including a video and scripts) are available from the BSA and P.R.A.Y.
www.scouting.org/awards/religious/awards/index.html or www.praypub.org**

Frequently Asked Questions

What are the religious emblems programs?

The religious emblems programs are programs created by the various religious groups to encourage youth to grow stronger in their faith. The religious groups—not the Boy Scouts of America—have created the religious emblems programs themselves.

The Boy Scouts of America has approved of these programs and allows the recognition to be worn on the official uniform, but each religious organization develops and administers its own program.

I have a unit with children of all different faiths. How can I include the religious emblems programs for my unit?

The religious emblems programs should be presented to youth members and their families as an optional program for them to complete through their religious organization. Religious instruction should always come from the religious organization, not from the unit leader. Parents need to be informed of these programs and told where to get the information for their particular faith. Interested in making a presentation on the religious awards? Find sample scripts at www.praypub.org.

Do boys and girls participate in the same program?

It depends on the religion. Some religions have created programs that are used by both boys and girls. Other religions have created programs for members of separate youth agencies (i.e., Boy Scouts of America, Girl Scouts of the U.S.A., and Camp Fire Boys and Girls). Please check the specific eligibility requirements for each religious emblems program.

Do the youth have to belong to a religious institution?

It depends on the religion. Please check the eligibility requirements for your particular religious program.

Why doesn't my religious institution know about the religious emblems programs?

Although the religious bodies at the national level created the religious emblems programs, the local religious institution may not be aware of these programs. It may be helpful to write for more information or even obtain a copy of the curriculum to give to your religious leader.

If the religious emblems program for my faith has more than one level (for the different grade levels), may my child earn all of these recognitions?

Yes. Members can earn all levels of their religious emblems program. However, they must be in the appropriate program guidelines when they start and complete each level (they may not go backward and earn younger programs).

How is the emblem presented?

The emblem should be presented in a meaningful ceremony, preferably in the youth member's religious institution. Some emblems come with a sample presentation ceremony.

How long does it take to complete a program?

It depends on the program. Some programs may take three or four months, others longer.

Where is the emblem worn on the uniform?

The universal religious square knot is worn over the left shirt pocket of the Scout uniform. The medallion is pinned over the square knot for full uniform occasions.

How do we get started on these programs?

First, youth members must obtain the specific booklet for their religion. This booklet will contain information on all the lessons and service projects that they will need to complete. Each member needs to have his or her own booklet to document progress. Some religions also provide adult manuals for counselors and mentors. Check with your local council to see if it stocks these booklets in its store, or contact the religious organization directly (addresses and phone numbers are listed in this brochure).

Second, parents must review the specific guidelines for their particular program; age/grade requirements vary from program to program. Some programs require that the youth be an official "member" of the local religious institution, others may not. Each program determines who may serve as counselor (some require clergy, others allow parents or other family members). Be sure to look at specific eligibility guidelines!

Third, families should talk to their religious leaders and show them the booklet before beginning any program. Most of the religious emblems programs require that they be completed under the auspices of that religious organization, and many require the signature of the local religious leader. Again, check the specific eligibility requirements for your religious program.

Fourth, the member needs to complete the requirements, obtain the proper signatures, and follow the instructions to order the emblem/award. (These emblems are not available in your local council.) The emblem can be presented at any time of the year and should be presented in a meaningful ceremony, preferably in the member's religious institution.

Who may serve as counselor?

It depends on the program. Some programs require clergy to serve as counselor, others allow a parent or family member. Please check the specific guidelines for your religious program.

How do I order the recognition items?

Each religious program has its own emblem. Follow the instructions in your recognition guidelines because the emblems come from different places and require submission of different information. These emblems will not be available in your local council!

What is the adult religious recognition program?

An adult religious recognition award is presented by nomination only. The recognition is presented to worthy adults for their outstanding service to youth both through their religious institution and one of the national youth agencies. Recipients of these awards are unaware that they are being nominated. They are nominated to receive an award by submitting the required application, letters of recommendation, and resume. Please check eligibility requirements for specific awards.

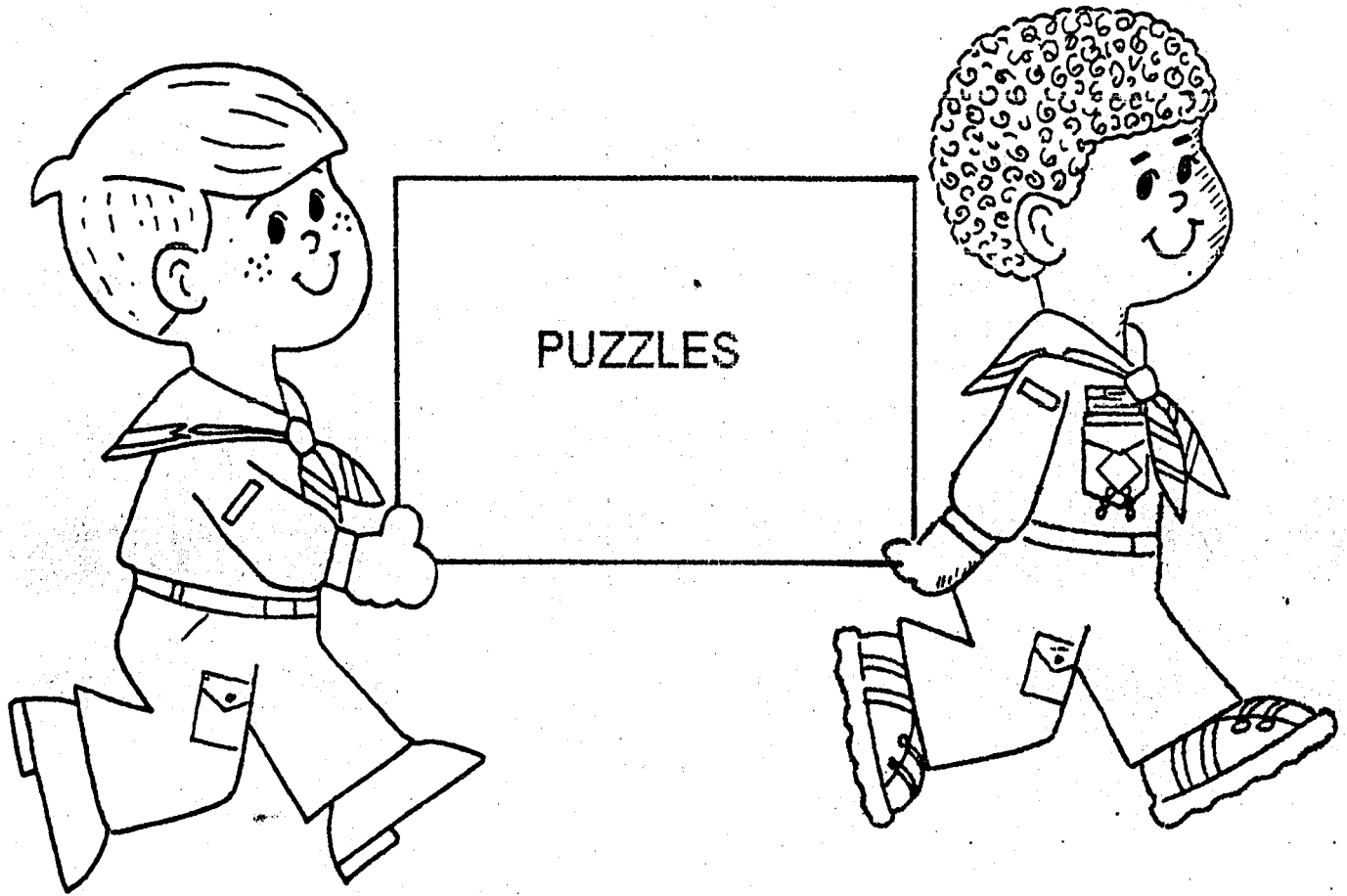
Which religious emblem square knot should I wear?

Cloth, silver knot on purple, No. 05007, may be worn by youth or adult members who earned the knot as a youth, above left pocket. Cloth, purple on silver, No. 05014, may be worn by adult members presented with the recognition, above left pocket. Adults may wear both knots if they satisfy qualifying criteria. (See the *Insignia Guide*, No. 33066D.)





Puzzles And Magic



Puzzles

Introduction

The Boy Scouts of America has many good resources for puzzles. Some of them are: the "Cub Scout Leader How-To Book", the "Den Chief Handbook", and the "Cub Scout Magic Book".

Some of the puzzles in this chapter are already in B. S. A. books; however, we want to give you some ideas on how they can be changed or made differently.

Making a puzzle is a craft. As always, choose craft projects to match the ages and abilities of the boys you work with. Of course, not all puzzles are crafts.

Solving the puzzle may be challenging for the boys and the adults around them. Leaders should know how to solve a puzzle before teaching it to the boys.

There are many reasons for making and using puzzles in the Cub Scout program. A cubmaster or other adult may make puzzles for use as a gathering time activity for family members at a pack meeting.

A den leader may make puzzles to keep in the game chest or to give as gifts. A den leader may have the boys make puzzles to take home for the family to solve.

Parents may help boys make and learn puzzles at home. Learning puzzles could help with an elective in the "Big BEAR Cub Scout Book".

Whatever your reasons are for making puzzles, we hope that you have fun!

Button and Strap Puzzle

The Button and Strap Puzzle shown in B.S.A. books is rectangle shaped. We suggest that this puzzle may be made in any shape to fit a monthly theme, season, holiday, or other occasion.

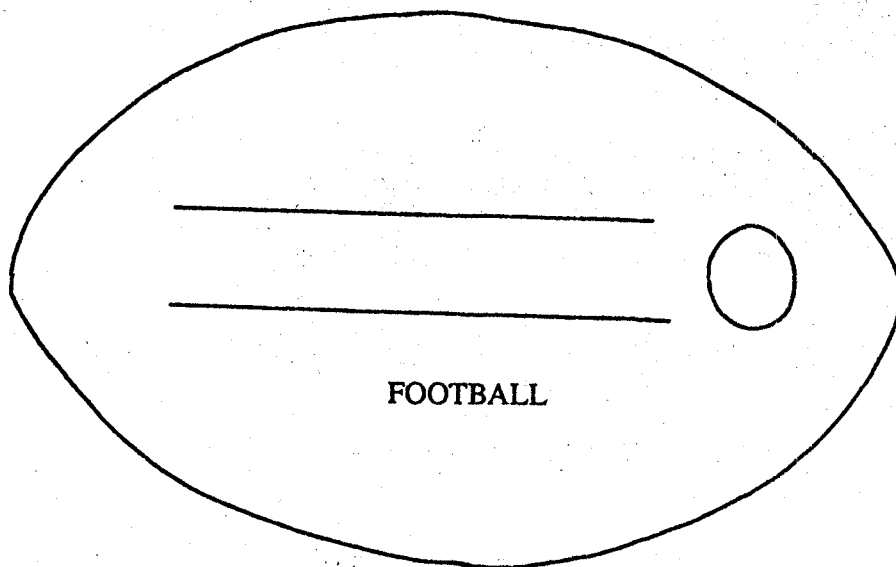
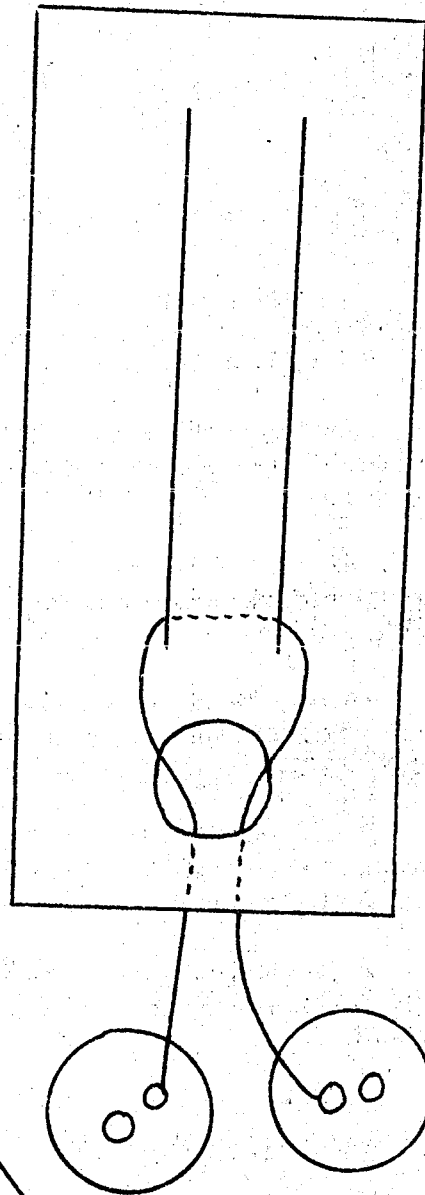
Use the patterns found on this page and the next, or use your own ideas.

Directions: Make two parallel cuts in the center of a strip of firm, pliable leather, as shown. Fabric-backed vinyl or a sturdy, non-fraying fabric may also be used.

Just below the two parallel cuts, cut a hole the same width. Pass a heavy string under the slit and through the hole, as shown. Fasten buttons or washers to the loose ends of the string. The buttons or washers do not have to be matched sets.

Puzzle: Remove string and buttons from the leather piece. Do not untie the string. Do not force the buttons through the hole even though they might fit. Do not cut anything.

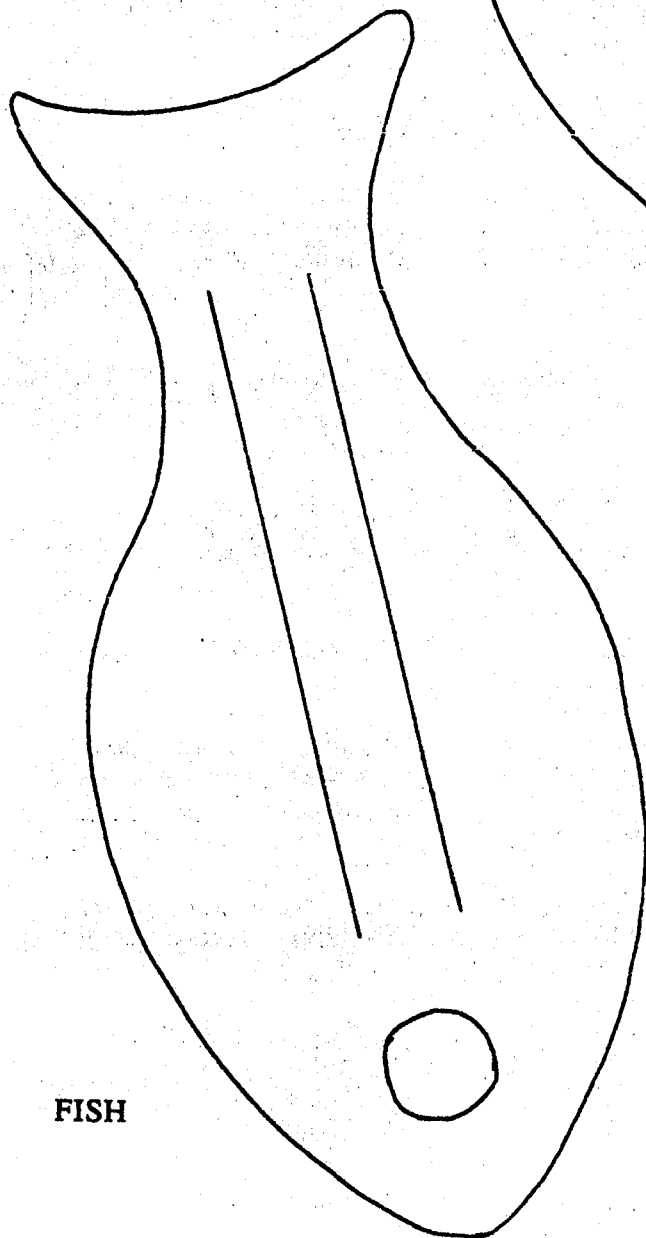
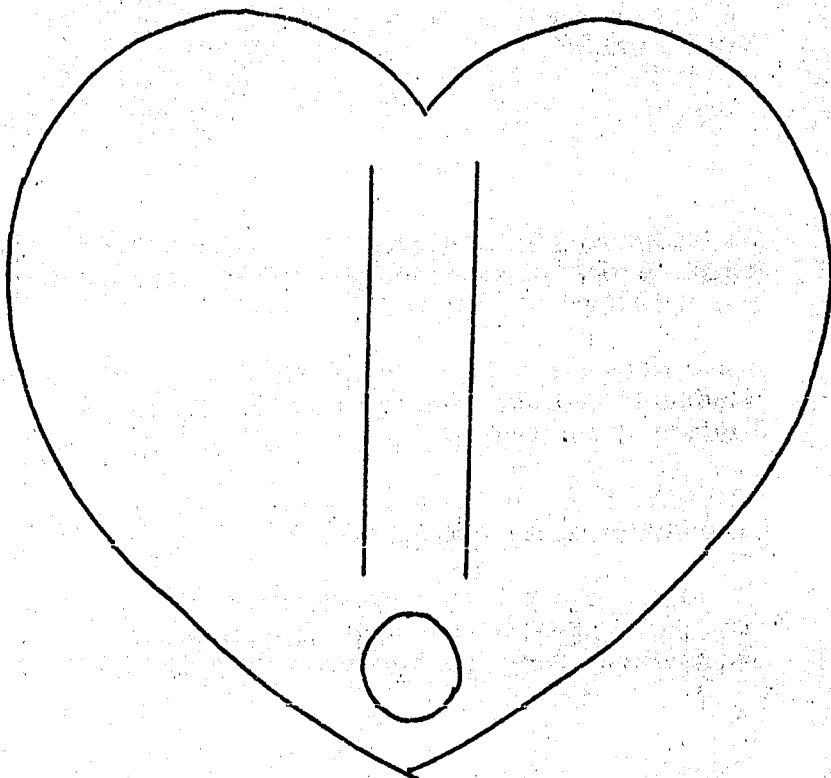
Solution: Bend the leather and draw the narrow strip through the hole. Slip buttons and string off. Put back on the same way.



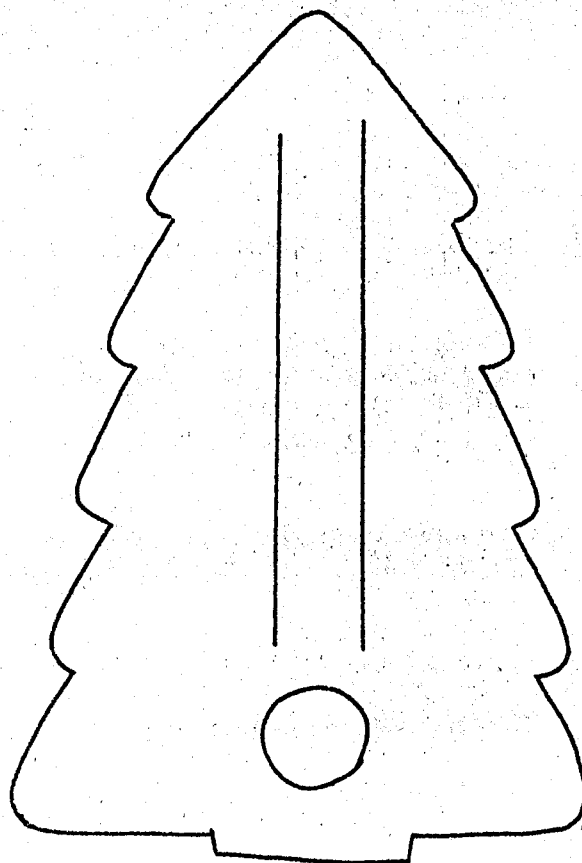
HEART - VALENTINE'S DAY

Patterns for the
Button and Strap Puzzle:

A CIRCLE could represent a
snowball, basketball, balloon,
or even a planet. Make the
circle about 4 inches in
diameter.

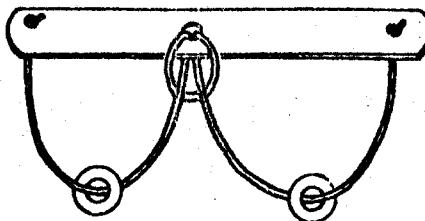


FISH



CHRISTMAS TREE

Yoke Puzzle



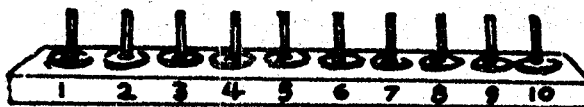
We recommend that this puzzle be made from a piece of wood that is six inches long or longer. A piece of wood the size of a paint stir stick is highly recommended; although, you may make the puzzle any size you wish.

Instructions for making and solving the Yoke Puzzle are shown in the "Den Chief's Handbook" and the "Cub Scout Leader's How-To Book". Instructions--including diagrams--for solving the puzzle are found on the next page.

A straight stick is sufficient for making this puzzle. You may want to use the curved Ox Yoke Puzzle pattern found on the next page. Enlarge that pattern if you wish.

Use supervision and caution when letting the boys cut the wood and drill the holes; you may want to have this done by an adult ahead of time. The boys could finish the wood by sanding and painting. Each person should put their name or initials on the puzzle.

Jump Two Puzzle



The Jump Two Puzzle is found in the "Den Chief's Handbook". The puzzle can be played with any stackable items such as ten coins, walnut shell halves, lids from containers, etc.

Making the puzzle from wood could serve as a beginner's wood working project--boys could learn how to use a hand saw and a hammer. The saw cut does not have to be perfectly straight and the nails do not have to be perfectly straight in order for the puzzle to be worked. Encourage the boys to "do their best".

Directions: Drive 10 nails into a strip of wood at one-inch (or more) intervals. Number each nail then place a washer over each nail. Stretch a rubber band along the tops of the washers to keep them from being lost when the puzzle is not being used.

Puzzle: Jump one washer over two others to form five piles of two washers each. Do this in five moves.

To solve: Move the washers as follows: 5 to 2, 7 to 10, 3 to 8, 1 to 4, and 9 to 6.

HELPFUL HINT: Write the solution to the puzzle on the bottom for future reference.

Ox Yoke Puzzle

This old favorite is very difficult if you don't know the secret but very easy if you do. The puzzle resembles an old-fashioned ox yoke, with a wooden frame and two cord loops hanging from the frame. On each loop is a ring. The object is to move one ring from the right loop to the left loop (so that both rings are on one loop) without untying the ends.

The center hole is the key to the solution. By pulling the center knot loops back through the center hole, then advancing the ring through the knot loops, and finally pulling the center knot loops back to the original side, you will find to your surprise that the ring has managed to pass over to the other loop. The ring can be returned by reversing all the steps.

MATERIALS:

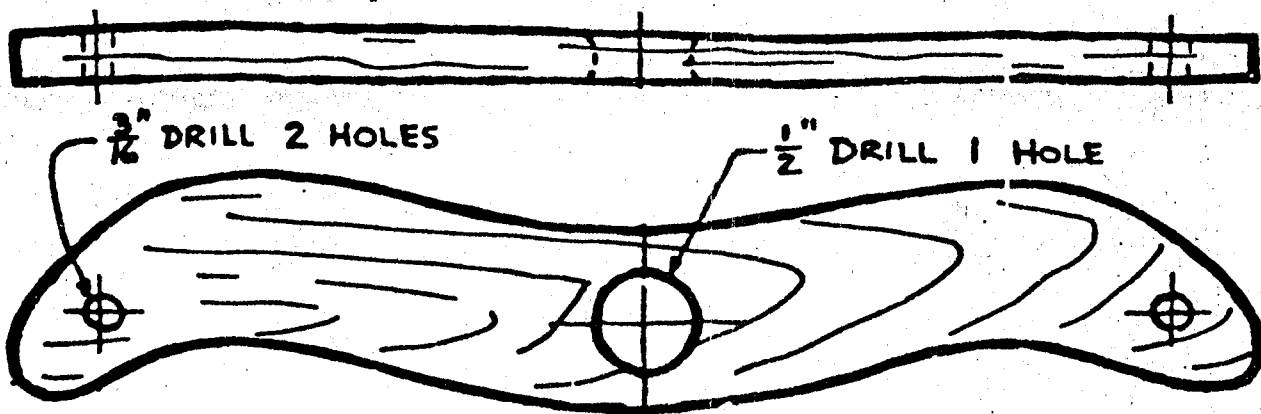
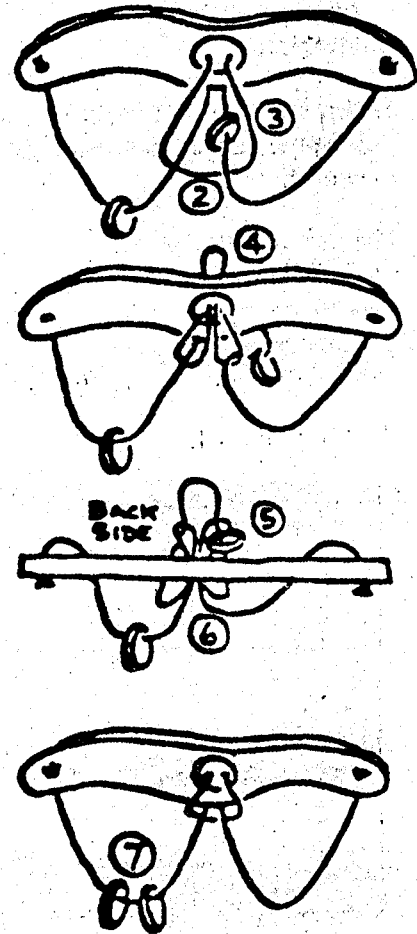
- 1 YOKE, hardwood 1/4" x 1 1/8" x 6 1/4"
(make larger if you wish).
- 1 HARNESS, cotton cord, 1/8" diameter x 25" long,
(if you enlarge the pattern, you will need a longer cord).
- 2 RINGS, drapery rings, 1" outside diameter (or larger
if you wish).

DIRECTIONS:

Cut out the wooden yoke, drill the one large hole and the two small holes, and sand smooth. Install the cord (using a larkshead knot) with the two rings as shown in the diagram securing the cord by tying an overhand knot at each end.

TO WORK PUZZLE:

1. Place yoke so center loop is below, not on top.
2. Pull down center loop a couple of inches.
3. Move right ring up through and back to position shown.
4. Feed entire center loop through center hole and pull all turns through.
5. Feed ring through TWO loops on BACK side of yoke.
6. Pull entire center loop back through center hole.
7. Straighten all loops, and right ring will be on left loop.
8. To return, reverse steps.



T-Square Puzzle

Arrange these shapes into a capital letter T or a square:

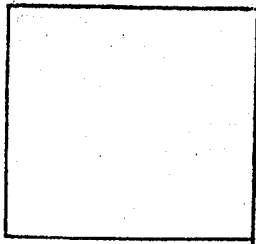
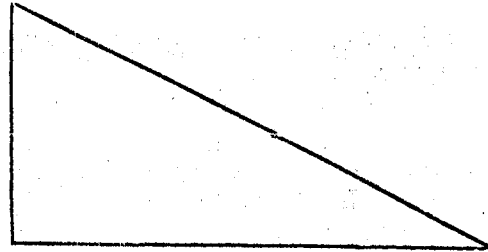
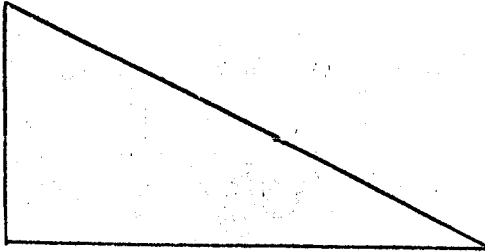
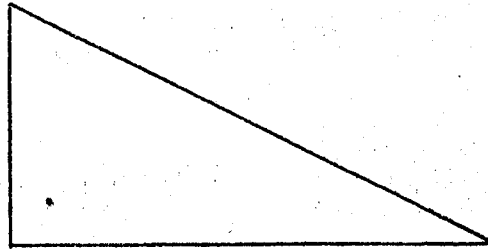
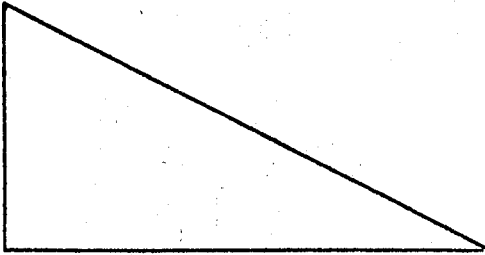


Cut these pattern pieces from cardboard or from thin wood. Tablet backs or poster board is a recommended cardboard. Scraps of panelling or wood up to 1/4 inch thick is recommended.

If the material is the same color/texture on both sides, we recommend that you paint or color one side of each piece before using the puzzle. To make the puzzle more challenging, do not do this.

Use these patterns; enlarge them if you wish.

Cut one of each:



The Magic Square

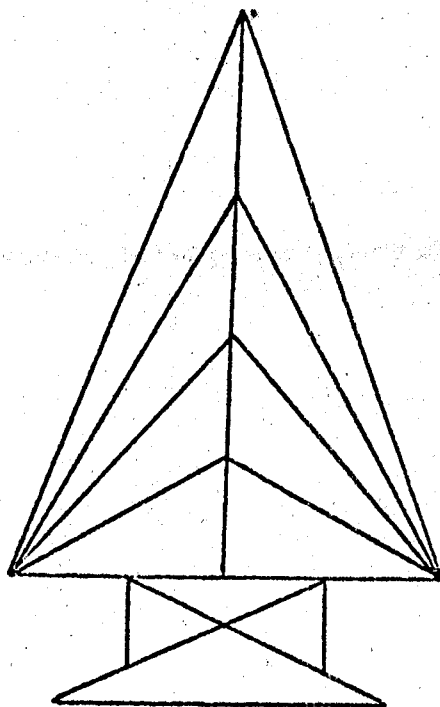
Using only numbers 1-9, fill in spaces so that the total adds up to 15 in every direction--top to bottom, side to side, and diagonally.

To help you start, three numbers are already in the spaces.

	1	
	5	
	9	

The Triangle Puzzle

Can you find 30 triangles in this Christmas tree?



From 1977-78 "Program Helps".

Pass the Cheese, Please

The following are clues for words that have to do with cheese:

1. _____ a small house
2. _____ what a knife should be
3. _____ a Texas steer
4. _____ a building block
5. _____ sugar's partner in a coffee cup
6. _____ famous for watches and banks, mountains and yodeling
7. _____ a color

Use this game as a gathering-time activity at a den meeting or a pack meeting.

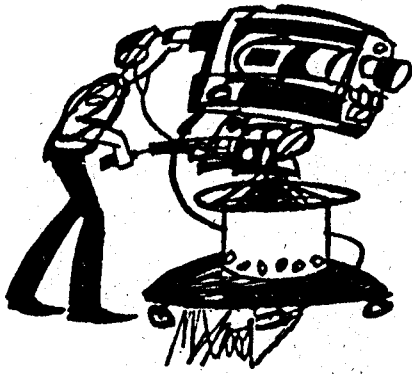
Use this one or make up your own to go with a season or theme. Be creative!

Remember to schedule time during the meeting to give the correct answers. You may want to give a prize or other special recognition to those who get the most answers right.

Cover the answers before photocopying the game. You may also type it over or print neatly.

ANSWERS TO "PASS THE CHEESE, PLEASE"

1. cottage, 2. sharp, 3. longhorn, 4. brick, 5. cream, 6. swiss, 7. blue.



Zooming In

ON SCOUTERS

Try to get an autograph for each of the following. You must have a different autograph for each item. Happy scouting!

1. Is or has been a Cubmaster _____
2. Is or has been a Webelos den leader _____
3. Is or has been a Cub Scout den leader _____
4. Is or has been a committee chairman or member of the committee

5. Has their pack meeting on the same night of the week as yours

6. Is wearing a Scout neckerchief _____
7. Is wearing official Scout socks _____
8. Was a Cub Scout as a child _____
9. Has a spouse who is also in Scouting _____
10. Has been in Scouting for more than two years _____
11. Has their Scout membership card in their wallet _____
12. Has three or more children active in Scouting _____
13. Has been to Camp Lowden or Canyon Camp _____
14. Has been to roundtable _____
15. Knows what "Webelos" means _____
16. Can say the Cub Scout promise _____
17. Can recite the Law of the Pack _____
18. Knows the name of our council _____
19. Knows the name of our district _____
20. Knows the name of our district Scout Executive _____

Brain Teasers

	a.	b.	c.	d.	e.	f.
1.	EGGS EASY	TRA FAL GAR	TOLD TOLD TALES	T T R I P E K C I T	LEAF MEN	SKY
2.	PRICE	L + O SS	SWEAR BIBLES BIBLES BIBLES BIBLES	league	BRIDGE WATERS	SCHOOL
3.	-Attitude	hoppin	CENT	ERC TNU	orseman	DUCK
4.	SET ONE'S TEETH	OR OR ○	Bet one's dollar	tmperhao	WHAT MUST	way yield
5.	T O 2 PAR N	dctnry	rifle rifle rifle rifle	PAINS	EVERYTHING PIZZA	L Y I N G JOB
6.	tr ial	PROSPERITY	monkey ○	busines	WRITER'S	moon sonata
7.	power	mesnackal	NOSTIM	pit	wheel wheel DRIVE wheel wheel	✓✓✓ COUNTER

black

Answers on next page...

ANSWERS to Brain Teaser Puzzle found on preceding page:

ROW 1:

- a. eggs over easy
- b. Trafalgar square
- c. twice told tales
- d. round trip ticket
- e. turn over a new leaf
- f. pie in the sky

ROW 2:

- a. the price is right
- b. total loss
- c. swear on a stack of bibles
- d. little league
- e. bridge over troubled water
- f. high school

ROW 3:

- a. negative attitude
- b. shopping center
- c. turn of the century
- d. counter clockwise
- e. headless horseman
- f. sitting duck

ROW 4:

- a. set one's teeth on edge
- b. double or nothing
- c. bet one's bottom dollar
- d. mixed metaphor
- e. what goes up, must come down
- f. yield right of way

ROW 5:

- a. not up to par
- b. abridge dictionary
- c. repeating rifle
- d. growing pains
- e. pizza with everything on it
- f. lying down on the job

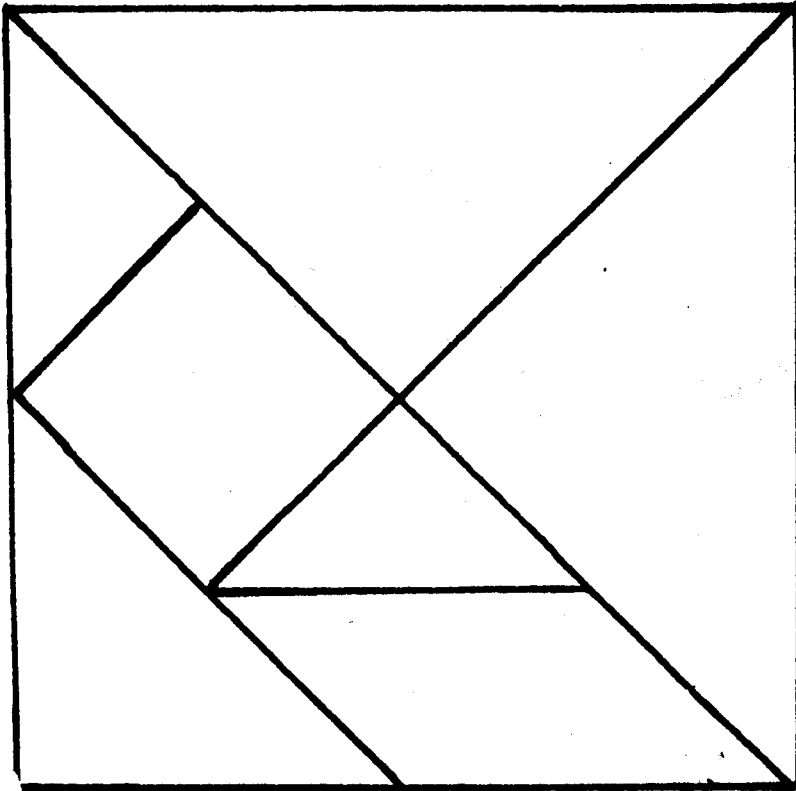
ROW 6:

- a. trial separation
- b. prosperity is just around the corner
- c. monkey around
- d. unfinished business
- e. writer's cramp
- f. moonlight sonata

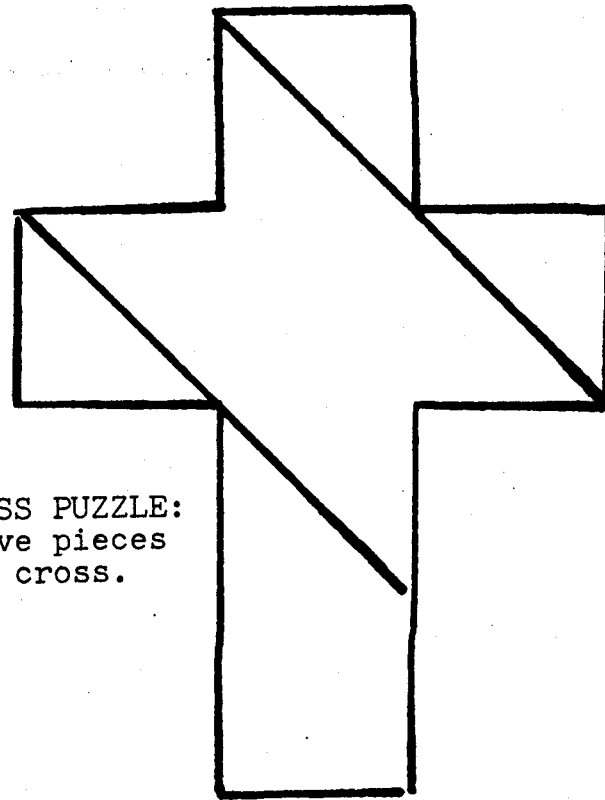
ROW 7:

- a. power black-out
- b. between meal snack
- c. flip wilson
- d. bottomless pit
- e. four wheel drive
- f. checkout counter

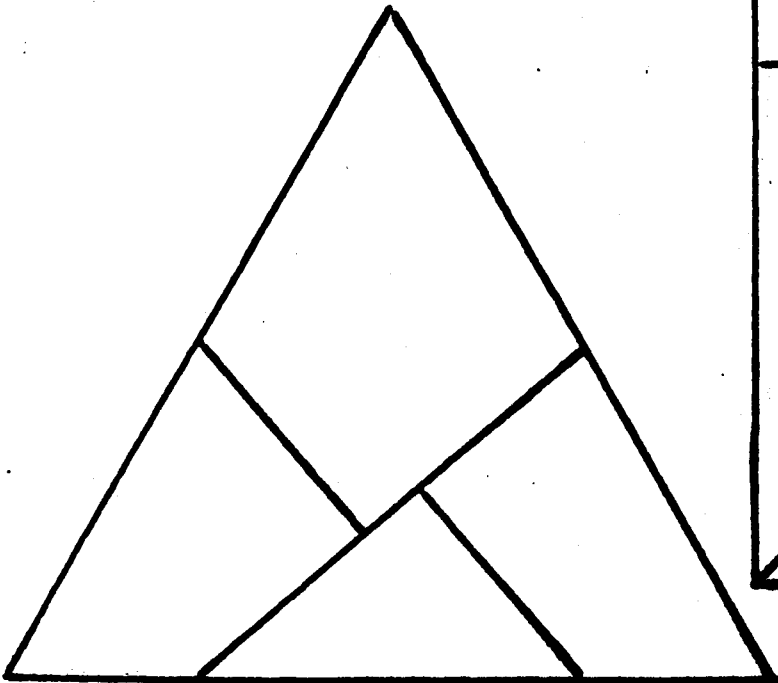
GEOMETRIC PUZZLES



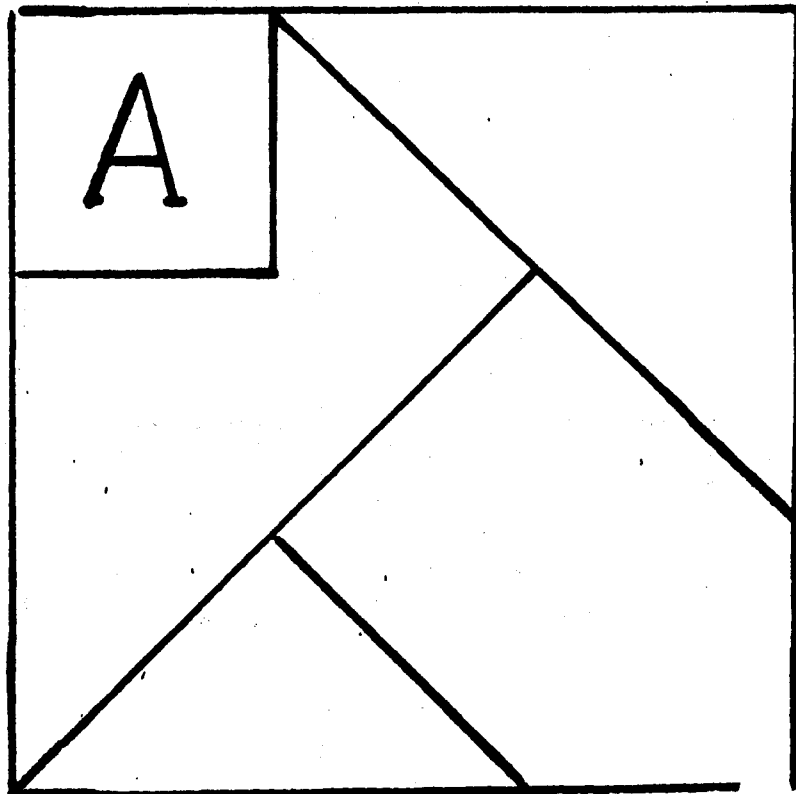
TANGRAM PUZZLE: An old Chinese puzzle. The seven pieces form a square and hundreds of other designs.



CROSS PUZZLE: Five pieces form a cross.

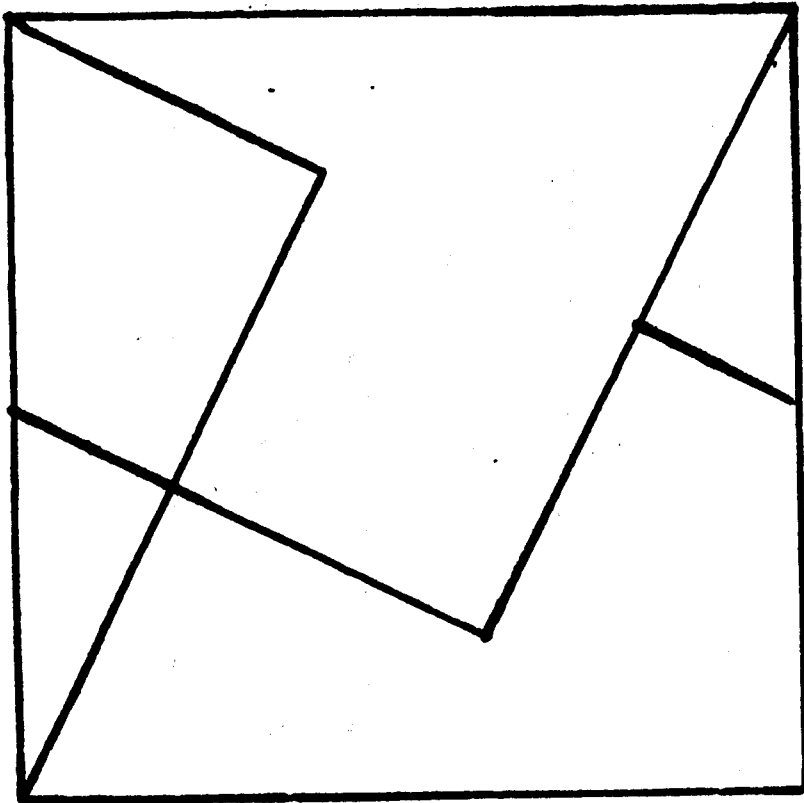


EQUILATERAL TRIANGLE & SQUARE: Four pieces will rearrange to form a square.

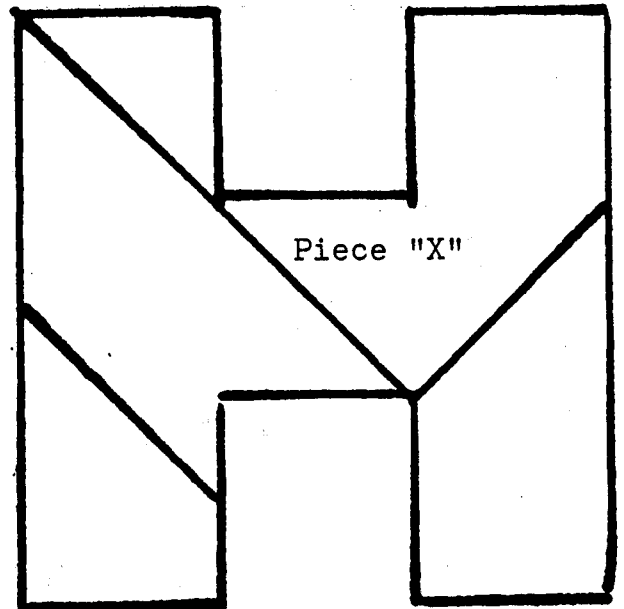


TWO-IN-ONE SQUARE PUZZLE: All five pieces form a square as shown. Leave out piece "A" and form a smaller square.

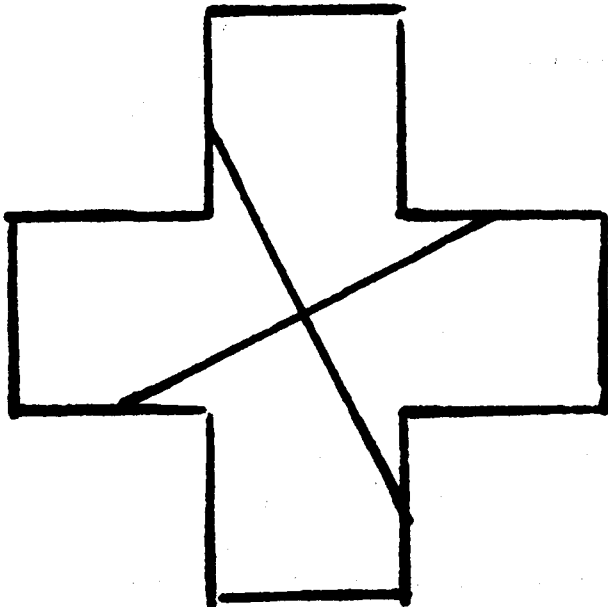
MORE GEOMETRIC PUZZLES



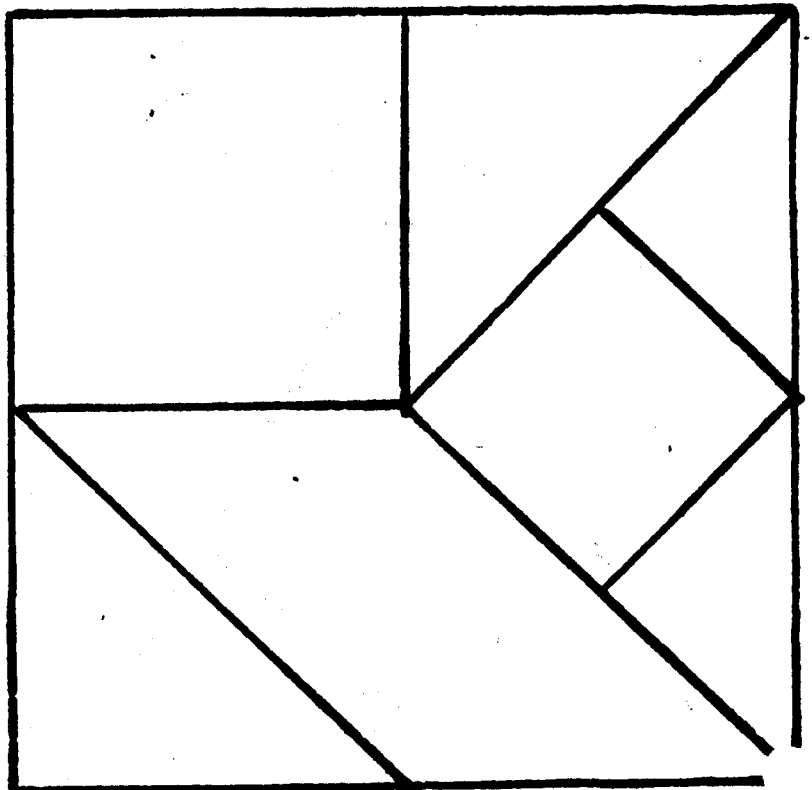
Five pieces form a "square" (as shown), also a "cross", or the letter "T".



H & T PUZZLE: All 5 pieces form the letter "H". Without piece "X", the others form the letter "T".

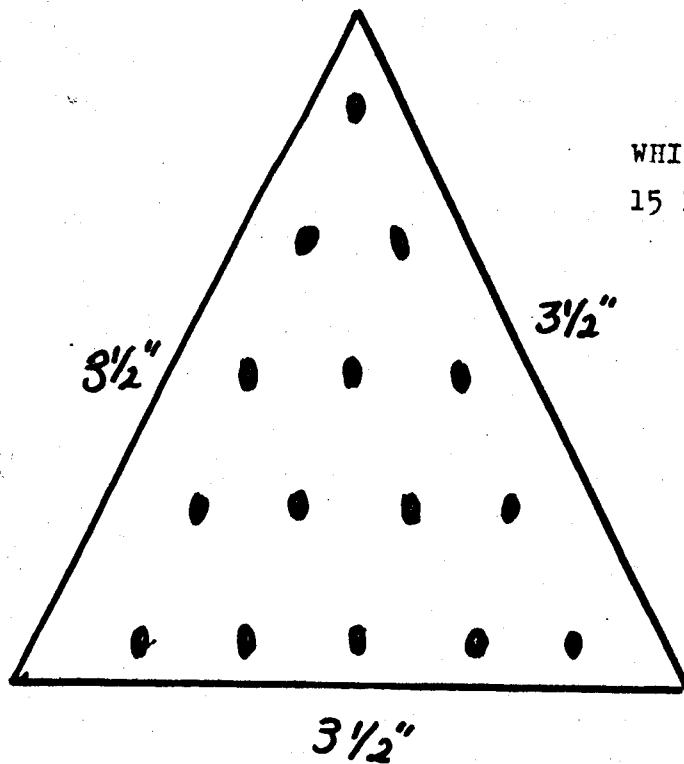


The four identical pieces of this "cross" rearrange to form a "square".



THE PYTHAGORUS PUZZLE: The seven form many designs and figures.

PUZZLE



MATERIALS

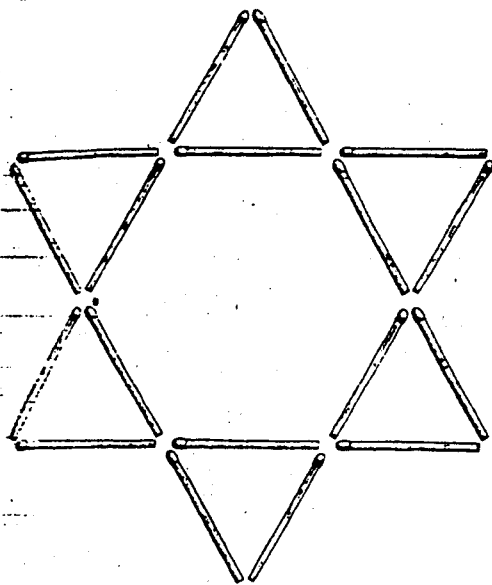
WHITE PINE, PAINT OR VARNISH
15 PICKS

CUT OUT TRIANGLE, MARK WITH PATTERN, START HOLES WITH DRILL, FINISH MAKING HOLES WITH GOUCHER, SAND & VARNISH OR PAINT.

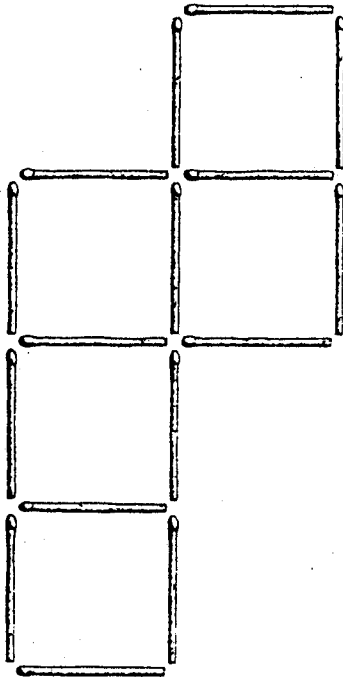
REMOVE ONE PICK (ANY PICK) AS A PICK IS JUMPER YOU REMOVE IT.
OBJECT IS TO HAVE ONE PICK LEFT.

MATCHSTICK PUZZLES

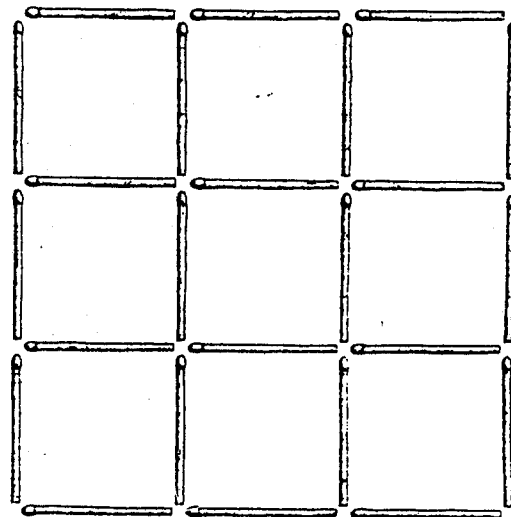
9. This Star of David, made from 18 matchsticks, contains six identical triangles and two larger ones. By removing two matches, change the figure so that it contains only six triangles.



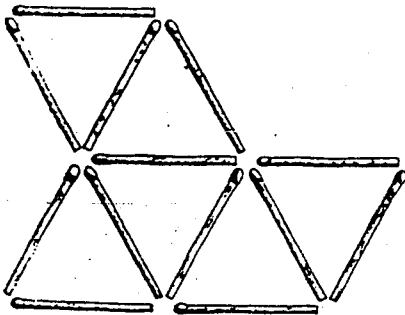
10. Sixteen matches go into the making of these five identical squares. By moving only two matches, turn it into an array of four identical squares.



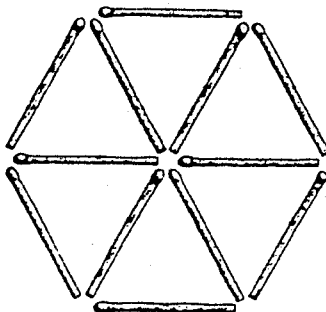
11. Transform this pattern as follows: a) remove four matches, leave five identical squares; b) remove six matches, leave five identical squares; c) remove six matches, leave three squares; d) remove eight matches, leave four identical squares; e) remove eight matches, leave three squares.



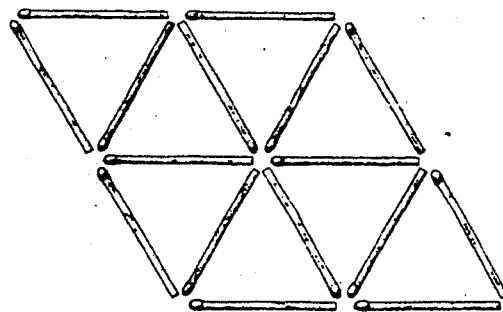
12. Use 13 matches to make this pattern of six identical triangles. Then remove three matches to leave three triangles.



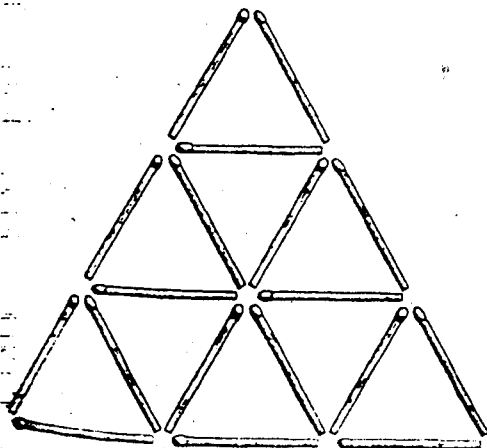
13. a) Move four matches to make three equilateral triangles; b) move four matches, make four identical diamonds.



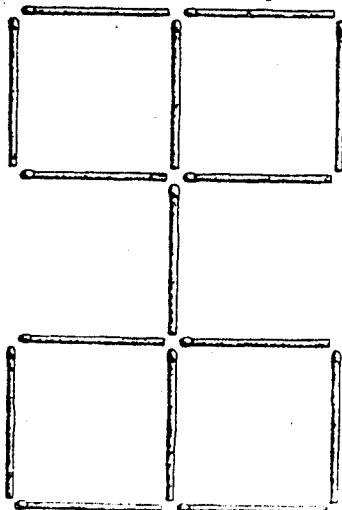
14. Remove four of the matchsticks in the pattern below so that just four identical triangles remain.



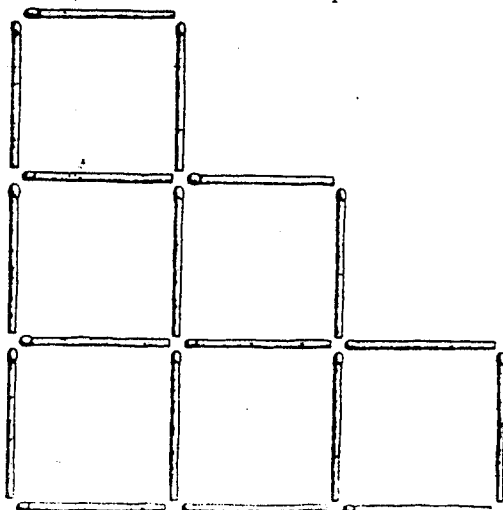
15. a) Remove five matches to leave five identical triangles; b) move six matches to form six identical diamonds making up a symmetrical star shape.



16. Take 15 matches and make this figure. Then move two matches to form an array of five identical squares.

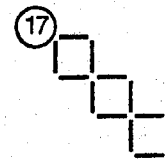
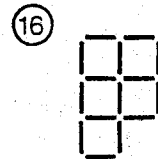
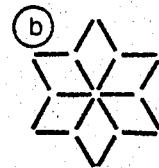
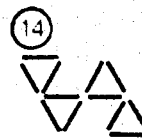
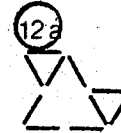
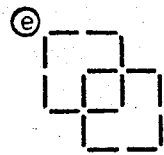
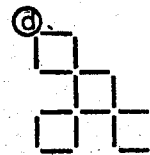
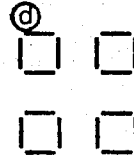
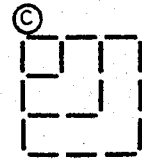
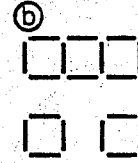
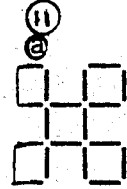
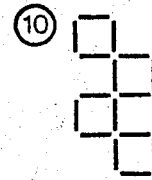
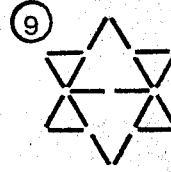
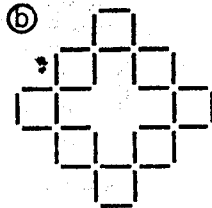
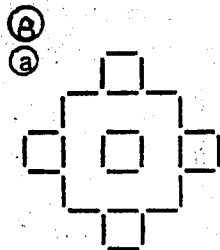
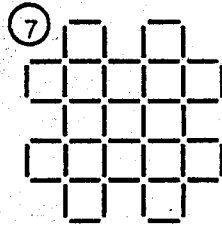
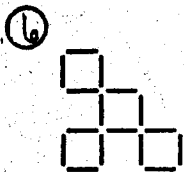
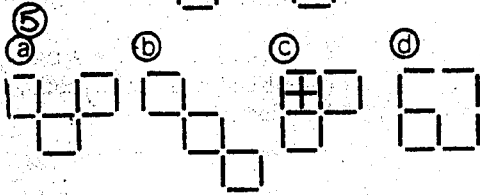
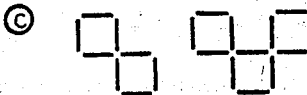
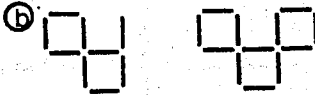
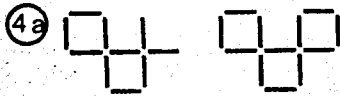
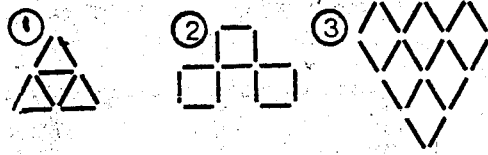


17. Eighteen matches make up the pattern below. Remove six of them so as to leave three identical squares.

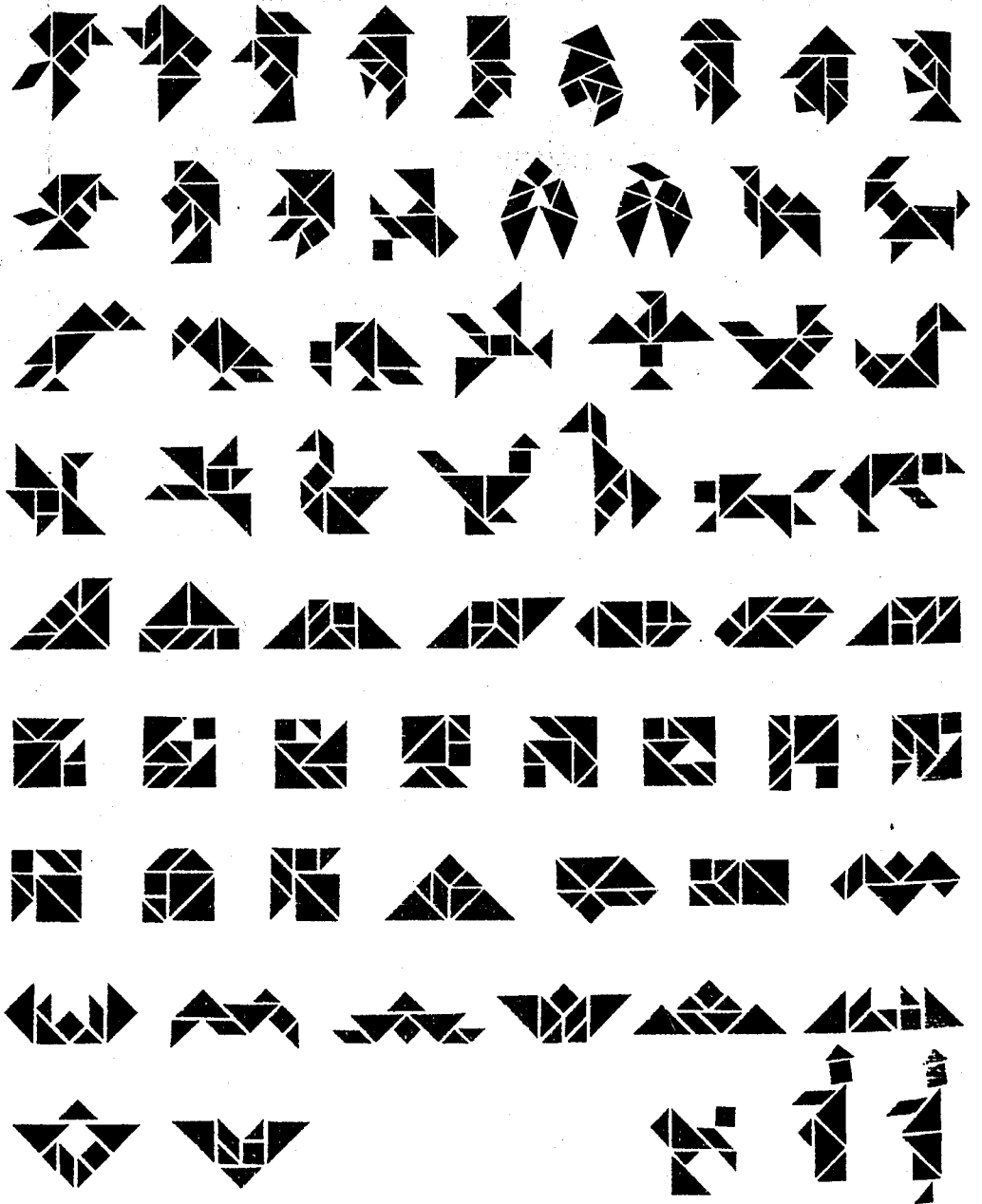
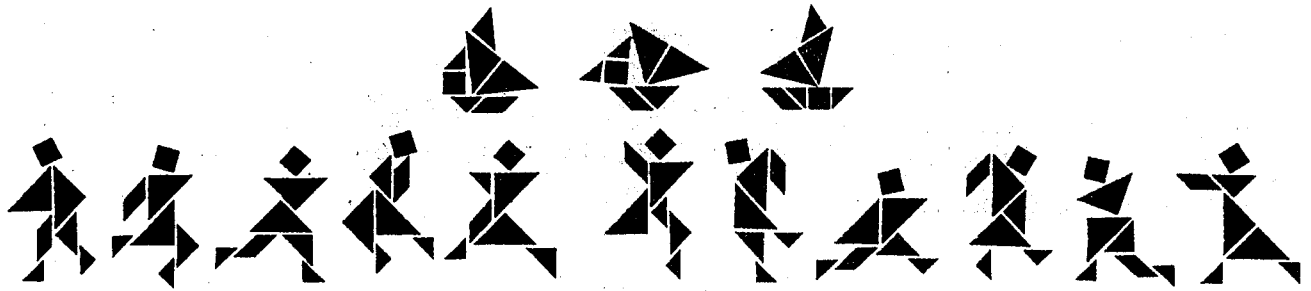


SOLUTIONS TO MATCHSTICK PUZZLES

A few MATCHSTICK PUZZLES and solutions are shown in the Cub Scout Leader How-To Book and the Cub Scout Magic Book. Here are more.



Solutions to the Puzzles



RIDDLES

There is a fine line between what is called a stunt or riddle or trick, but the purpose of all the material contained in this section is to add spice to meetings.

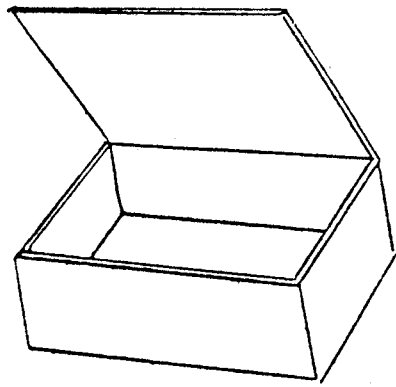
- 1 What is the best way to get something out from under an elephant?
(Wait for the elephant to go away.)
- 2 For what man should you always take off your hat?
(The barber)
- 3 Our hen can lay an egg four inches long. Can you beat that?
(Yes, with an egg beater)
- 4 When can three big women go out under one little umbrella and not get wet?
(When it is not raining)
- 5 When will a net hold water?
(When the water turns to ice)
- 6 What is the best way to keep a skunk from smelling?
(Hold his nose)
- 7 What is white, has just one horn and gives milk?
(A milk truck)
- 8 What is the best way to catch a fish?
(Have someone throw it to you)
- 9 What kind of animal eats with his tail?
(All kinds of animals. They can't get them off)
- 10 What is the hardest thing about learning to ride a bicycle?
(The thing you fall off on)
- 11 Why did the little boy put ice in his father's bed?
(Because he liked cold pop)
- 12 What sings, has four legs, is yellow, and weighs 1,000 pounds?
(Two 500-pound canaries)
- 13 What is the best thing to put into a pie?
(your teeth)
- 14 What comes all the way to a house, but never gets in?
(The front step)
- 15 When is a boy not a boy?
(When he turns into a store)
- 16 Why does a giraffe eat so little?
(Because a giraffe can make a little go a long way)

- 17 What horse can fly like a bird?
(A horsefly)
- 18 Why does a cook always put on a high white hat?
(To cover his head)
- 19 What has two legs like an Indian? Two hands like an Indian? Two eyes like an Indian? but is not an Indian?
(A picture of an Indian)
- 20 What should you do when you see a big lion?
(Hope he doesn't see you)
- 21 What looks just like half a loaf of bread?
(The other half)
- 22 Can you drop a full glass and spill no water?
(Yes, when the glass is full of milk)
- 23 When should you give elephant milk to a baby?
(When the baby is an elephant)
- 24 What can fall down and never get hurt?
(snow)
- 25 Which will burn longer: The candles on the birthday cake of a boy or the candles on the birthday cake of a girl?
(Neither. Candles don't burn longer - they burn shorter)
- 26 Where will the cat be when the lights go out?
(In the dark)
- 27 What kind of coat should be put on when it is wet?
(A coat of paint)
- 28 What bird can't fly as high as you can jump?
(A bird in a cage)
- 29 When should you put a saddle on a horse backwards?
(When you want to see where you have been)



Cigar Box Puzzle an intriguing challenge to puzzle lovers of all ages!

Paint a cigar box or cover the outside with contact paper. Cut a piece of paper the exact size of the inside bottom of the box. Divide it in half lengthwise; then divide lower section into 5 equal parts. Divide upper section as shown in illustration.



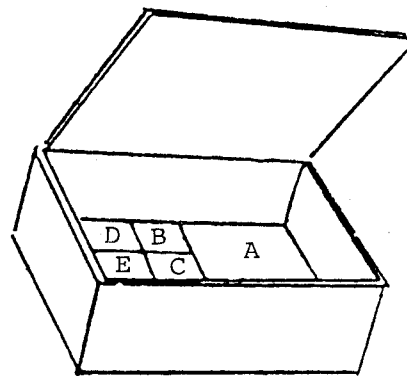
paint or cover with contact paper

Cut nine blocks from plywood, making each one about 1/8" smaller than the paper patterns, so they can slide easily. Mark each block with the proper letter. Glue the paper over the bottom of the box and place blocks on corresponding sections.

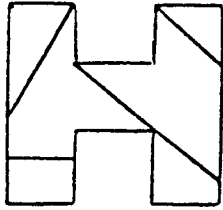
Now the fun begins! Slide the blocks around until block A is in the upper left hand corner. It isn't easy, but it can be done.

D		B	A	
E		C		
F	G	open	H	I

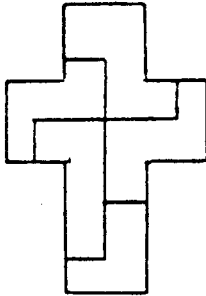
If desired, make a pocket size puzzle using small cardboard blocks fitted into a plastic pin box.



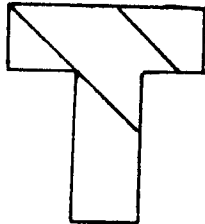
The H Puzzle



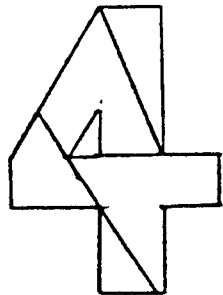
Roman Cross



Cut-up T



Cut-up 4



Guessing Ages

Ask each person to write down the number of the month in which he was born; multiply it by 2; add 5; multiply that by 50; add his age; subtract 365; add 115. Ask for the answer. The first digit in the answer will tell the month of birth and the last two digits will be his age. If the answer has 4 digits, the first two will be the month.

Example:

Month of birth (Feb.).....	2
Multiply by 2.....	4
Add 5.....	9
Multiply by 50.....	450
Add age (9).....	459
Subtract 365.....	94
Add 115.....	209

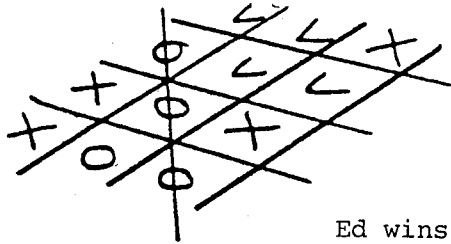
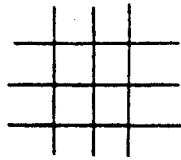
Answer: 209. He was born in Feb. and is 9 years old.



Three-Man Tick-Tack-Toe

Draw three horizontal and three diagonal lines

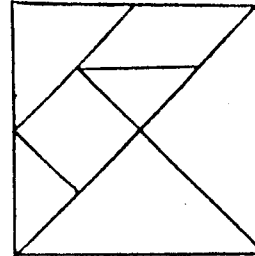
Ed makes circles
Jim makes checks
Bill makes Xs



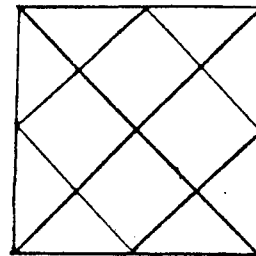
Ed wins this game

A Cut-Up Square

Draw a square on a piece of stiff paper or thin cardboard and divide it as shown below. Cut along the lines. The puzzle is to fit the pieces together again to form the given shape. (Keep these pieces in an envelope and use again.)

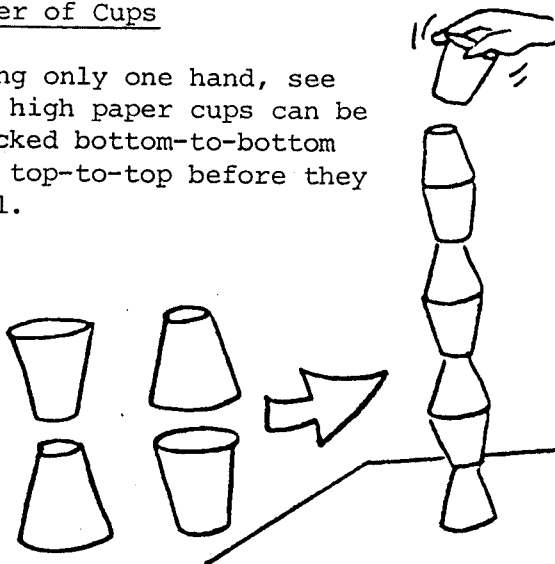


Another Cut-Up Square

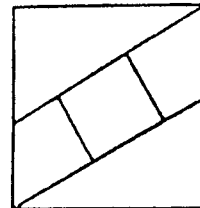


Tower of Cups

Using only one hand, see how high paper cups can be stacked bottom-to-bottom and top-to-top before they fall.

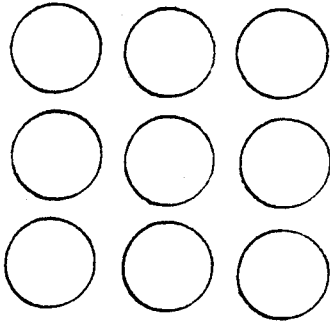


Five-Piece Square

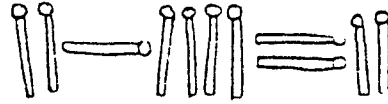


PUZZLES

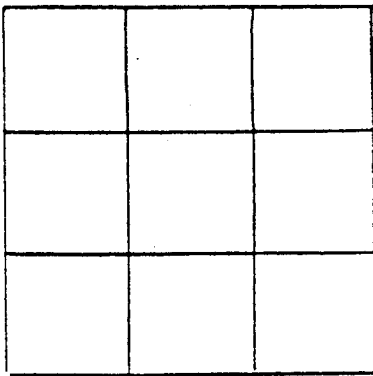
- 1 Rearrange these nine coins to form rows of four coins to the row.



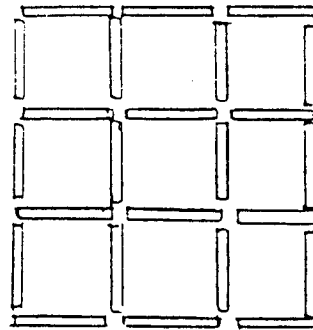
- 3 Move just one match and change this to an acceptable mathematical statement



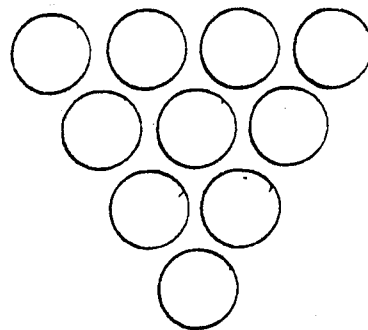
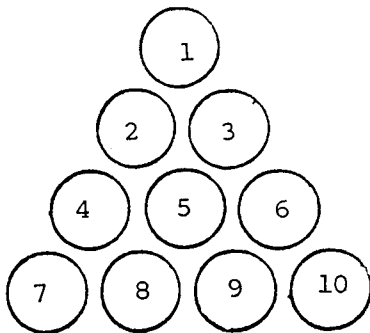
- 2 Place the numbers 1 through 9 in the squares below so that every row, column and diagonal gives the same sum.



- 4 Take away eight matches so there are only two squares left.

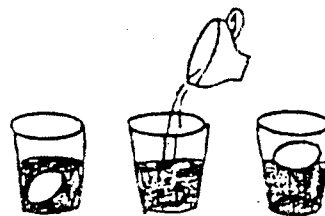


- 5 Move only three coins of the arrangement on the left to produce that on the right.



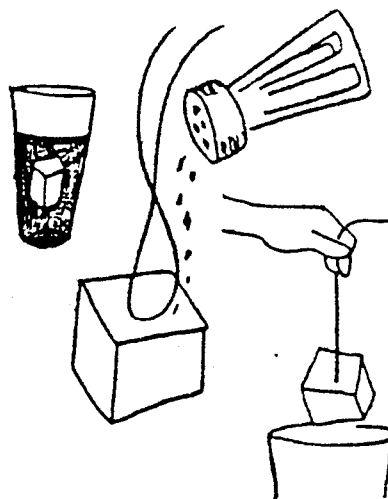
Floating Eggs

Measure 1/4 cup salt into a dish and set it aside. Tell the audience that it's 'inner-tube powder' which will make an egg float. Half fill a glass with water. Place an egg in it. It sinks. Take out the egg and stir the 'inner-tube powder' into the glass. Place the egg in it again and it will float.



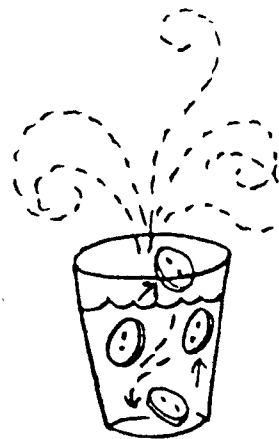
Slippery Trickery

The audience may think it's impossible to lift an ice cube from a glass of water with thread. They can try it, but of course it won't work. Magic powder will do the trick. Rest a loop of thread on the ice, sprinkle salt on it, and lift the thread, cube and all, as soon as the ice melted with the salt freezes again, freezing the thread to the cube.



Bouncing Buttons

Stir a teaspoon of soda into a glass of water. Drop in some buttons of different sizes. Pour in as much vinegar as it takes to make the buttons bounce to the top. The bubbles of carbon dioxide, which are lighter than water lift the buttons. When they reach the surface, the carbon dioxide keeps going and the buttons sink back to collect more. They will bounce up and down for quite a while. Add more vinegar when they slow down.



Life on Other Planets

Words can be found horizontally,
verticlaly, or diagonally.

V S D I O R E T S A M I L Z
N R A Y G U N S L R O G D U
M R A S T R D J O L N I Z P
M O O N L W E R O C S A H L
A A L B A L I E N I T N E A
R C R C O S B A N L E T L N
T O M S F T I T K M R S M E
I S E D L A E W N S C A E T
A M C L D G N M P C B N T S
N I M C R E A T U R E S S T
S C O A T J B E A S T S O L
M S T A R S O E U S P A C E
S O L A N G A L A X Y K O M
R Z J U P I T E R Y A A L O



- | | |
|---------------|----------|
| ALIEN | JUPITER |
| ASTEROIDS | MARS |
| BEASTS | MARTIANS |
| COSMIC | MONSTER |
| CREATURES | MOON |
| DISINTEGRATOR | PLANETS |
| FANTASY | RAY GUNS |
| GALAXY | ROBOT |
| GIANTS | SPACE |
| GREEN MEN | STARS |
| HELMETS | |

Wild & Woolly West

A L S H O S H O N E H C O P
C P H O N I R O Q U O I S C
L R A O U O P C A I P S B R
E I O C A U R L M W I E L E
R A B A H X L O U N O M A E
O Z J Y A E H B C A L I C K
K U A U C I O R P T U N K L
E N R G C Q F I N C Z O F O
E I L A A R A P A H O L O T
S T N A R T N O V E L E O T
M O H A W K E L A Z U O T A
A M I R T S L C H O C T A W
S E Q U O Y A H O S A G E A
S A C N F O X Y E L M R W K



- | | |
|-----------|-----------|
| APACHE | NATCHEZ |
| ARAPAHO | NAVAHO |
| BLACKFOOT | OSAGE |
| CAYUGA | OTTAWA |
| CHEROKEE | SAC N FOX |
| CHOCTAW | SEMINOLE |
| CREEK | SEQUOYAH |
| HOPI | SHOSHONE |
| IROQUOIS | SIOUX |
| KIOWA | ZACATEC |
| MOHAWK | ZUNI |
| MOHICAN | |

Words can be found horizontally,
verticlaly, or diagonally.

Giving Gifts

Christmas Words

Y
L
T L S
H O E
T G N
M N O O C
I A O B A
S S D B R
W H G T W I O V P
H O N V I R L I R
S L G L I Y L E E Y E T S
C E I L K T L E R U S I H
A I E Y C I M O S L E N O
C A N D L E O V I N W E N S L E S
A C D G S V T I S I U L T E E R T
A N N D Y U M I S T L E T O E L I P A R T
B E L L G O O D W A I R Y G H T A E R W E
N G O
D H L
L A T T A
L S Y

BELL	REINDEER
CANDLE	RIBBON
CANDY	SANTA
CAROLERS	SLEIGH
GOOD WILL	STAR
HOLLY	STOCKING
LIGHTS	WREATH
MISTLETOE	TINSEL
NATIVITY	TREE
PRESENT	YULE LOG

Words can be found horizontally,
vertically and diagonally.



TRICKS AND PUZZLES

Mysterious Gadget

This gadget is made from cardboard and decorated with arrows. It has six sides, with each side being about 1" in length.

Fig. 1

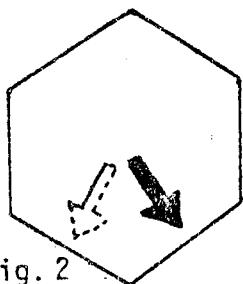
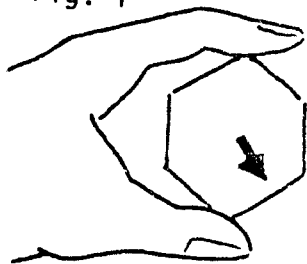


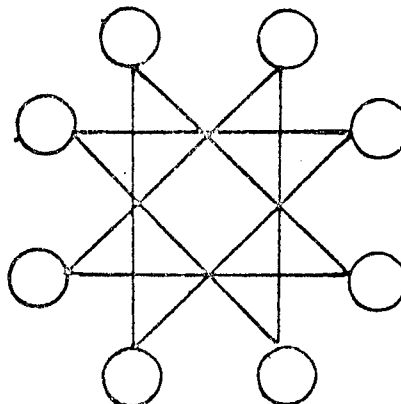
Fig. 2

Hold the cardboard with the thumb and finger of one hand at two directly opposite points. Now paint or make a small arrow pointing to one of the sides as shown in Fig. 1. Still holding the same points, pivot the cardboard around with the other hand so that the other side of the cardboard appears. Then make another arrow on that side. The funny thing is, although it is pointing in the same direction, the second arrow is actually pointing at a different edge. (fig. 2)

Pivot the cardboard around a few times and the two arrows continue to point in the same way. Now change and hold at two different points and again pivot. The arrows are not pointing the same way. In fact, one may point east while the other points west. This is the part that will mystify and amuse an audience.

Star Puzzle - Enlarge design on paper, doubling the size shown. Make eight markers of colored construction paper, about 1/2" in diameter.

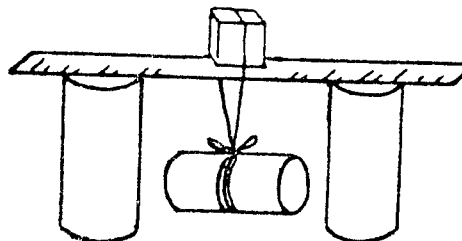
Start with a marker in any circle. Move across the field along a straight line and cover another circle. Continue these single moves with more markers from uncovered circles to other uncovered circles. Try to cover all but the last circle, which may be covered directly. All moves must be made from uncovered circles.



Mysterious Ice Cube

A woman cannot be sawed in half but a similar trick can be done with an ice cube. Balance a ruler between two tall cans. Put an ice cube on the ruler. Twist an end of a long piece of wire around an unopened soup can or other heavy object. Run the wire over the ice and fasten the other end to the can so that it's suspended.

Soon the wire will pass through the ice cube, but the ice cube won't be cut in two pieces. Has it been split in half? Is it still in one piece?

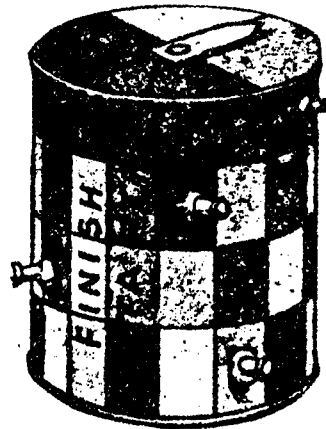
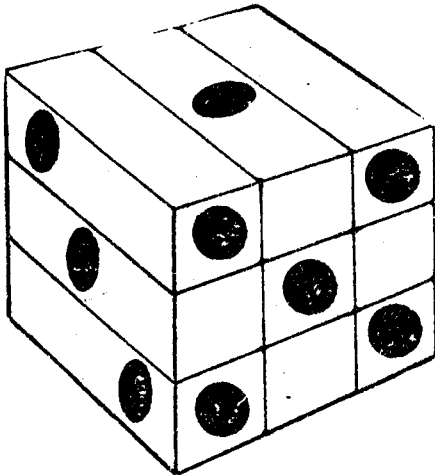


WOODEN DIE PUZZLE

January theme: Invention Convention

You'll need a piece of 1" x 1" wood, 27" long. From this cut nine 3" pieces. Set (don't glue) the pieces together to form a cube. The cube will be three pieces across and three high. Using a real die as a guide, paint circles on the wooden die, making it look like the real die.

To play with the puzzle, mix up the wooden pieces and try to reassemble them into the proper positions for a real die. Ask the Cub Scouts to take this puzzle home and try it on friends and relatives.



TUB RACE

January theme: Invention Convention

Draw lines dividing the bottom of the tub into four sections. Color each section a different color.

For a spinner, poke a hole in the center of the bottom. Cut a cardboard arrow. Using a paper fastener, attach arrow to tub through the hole.

For the playing surface, draw lines around the tub, forming a playing lane for each player. Using the same four colors as on the bottom, color squares all the way around each lane.

Mark one row across all lanes "start" and another row "finish".

Each player sets a push pin or tack in a lane on "start". Each player spins the arrow and moves down his lane to the color the arrow has stopped on. First player to reach "finish" wins the game.

Use ice cream tubs or large oatmeal containers.

GUESSING AGES

Ask each person to write down the number of the month in which he was born; multiply it by 2; add 5; multiply that by 50; add his age; subtract 365; add 115. Ask for the answer. The first digit in the answer will tell the month of birth and the last two digits will be his age. If the answer has 4 digits, the first two will be the month.

Example: Month of Birth (February.....2
 Multiply by 2.....4
 Add 5.....9
 Multiply by 50.....450
 Add Age (9).....459
 Subtract 365.....94
 Add 115.....209

Answer 209. He was born in February, and is 9 years old.

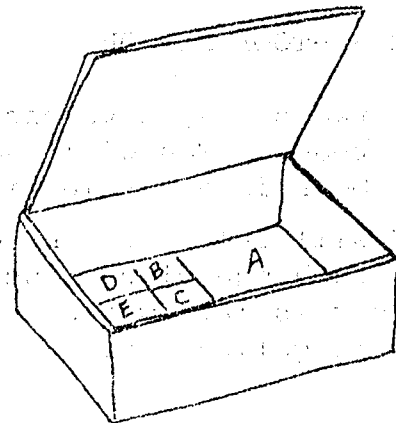
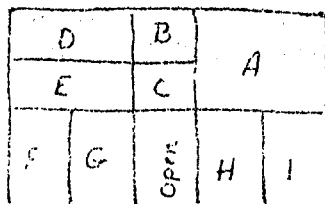
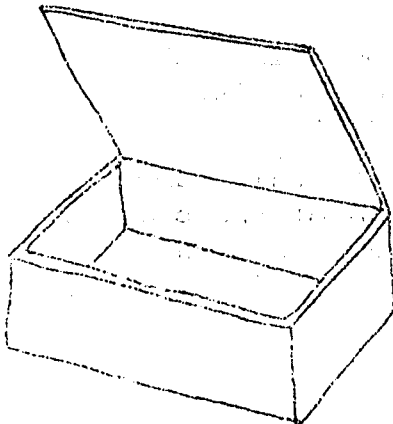
CIGAR BOX PUZZLE

Paint a cigar box or cover the outside with contact paper. Cut a piece of paper the exact size of the inside bottom of the box. Divide it in half lengthwise; then divide lower section into 5 equal parts. Divide upper section as shown in illustration.

Cut nine blocks from plywood, making each one about 1/8" smaller than the paper patterns, so they can slide easily. Mark each block with the proper letter. Glue the paper over the bottom of the box and place blocks on corresponding sections.

Now the fun begins! Slide the blocks around until you get block A in the upper left hand corner. It isn't easy, but you'll feel a real glow of triumph when you make it.

If you prefer, you can make a pocket size puzzle using small cardboard blocks fitted into a plastic pin box.



MIND READING

For this show of mental magic, you will need a helper. Tell the boys while you are gone, they can put a penny, nickel, dime or quarter under a cup (must have a handle) and when you come back you will tell them what coin they have placed under the cup. After you leave, your helper will make sure that the handle of the cup is in the proper position to give you a signal as to which coin is under the cup. When you return, simply "read the position of the handle and you will know what coin is under the cup. (For example, if handle is on left, the coin is a penny, if handle is to right the coin is a nickle and etc.)

EGG TRICK

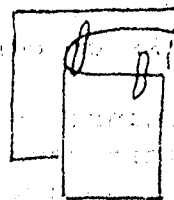
You will need three raw eggs and one that is hard boiled. Tell the audience that you will pick out the boiled egg without breaking them. Have four volunteers come forward and spin the eggs on the table all at the same time. Then pick out the boiled egg. Break it open to see if you are right.

The trick is that the boiled egg will spin faster and longer than the rest.

MAKING A CHAIN

This trick can be accomplished even by those Cubs who have a hard time doing things so they work.

Fold a piece of paper measuring 3 x 6½ in an (s) shape. Clip two paper clips to the ends and center. Now pull the two ends of the paper. The two paper clips will link together as if by magic. Continue making a chain.



GAME----TOOL MIX-UP

Have two teams, give each boy a name of a tool. (Do this with both teams) You will end up with two sets of various tools. Seat boys in a circle with a boy in the center as "IT".

"IT" will call out a name of a tool and two boys with this name will exchange places and "IT" will try to get in one of the places. Whoever is left without a place is "IT" and another name of a tool is called out.

LOST MARBLE

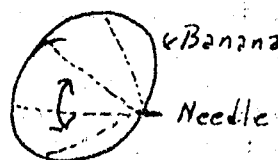
Hold a marble in your hand and cover with a handkerchief. Have the audience feel under the handkerchief, one-at-a-time, to prove that the marble is there. Say some magic words, Remove the handkerchief and the marble is gone. The trick to this is to have a secret assistant. He feels under the handkerchief last and takes the marble. To return the marble, cover your hand again and have your assistant reach under to see if the marble is there. He puts it back, and you remove the cover and the marble has returned.

SPLIT-A-BANANA

Hold up a whole banana. Tell the audience that you can cut the banana in half without cutting the peel. Say the magic words, "Splitty Witty". Peel the banana and it is split in half. The trick to this is to push a needle through the skin of the banana and move it in an arc.

Pull it out gently. This cuts the banana and not the peel.

(See diagram)



DOUBLE THE PENNIES

Put two pennies on the table. Push them off the table into your cupped hand. Say the magic words. Open your hand and there will be four pennies.

The trick is to stick two pennies under the edge of the table with soap or wax. As you slide the pennies off the table, work the ones under it off into your hand.

TELEGRAPHIC COIN

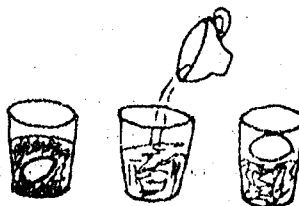
Borrow a coin from the audience. Have everyone look at it to see what the date is on the coin. Have one person hold the coin tightly in his hand for a short time and concentrate on the date. Put the coin in a hat with some other coins of different dates. Then you can immediately pick out the coin.

The trick to this is that the coin will be warm from the person's hand.

TRICKS

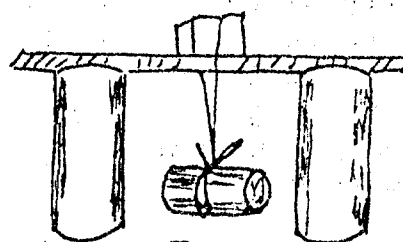
Floating Eggs

Measure 1/4 cup salt into a dish and set it aside. Tell the audience that it's 'inner-tube powder' which will make an egg flat. Half fill a glass with water. Place an egg in it. It sinks. Take out the egg and stir the 'inner-tube powder' into the glass. Place the egg in it again and it will float.



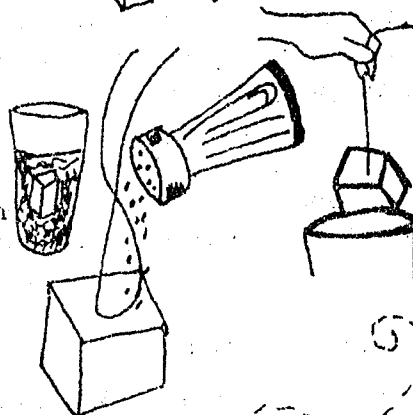
Mysterious Ice Cube

You can't see a woman in half, but you can do a similar trick with an ice cube. Balance a ruler between two tall cans. Put an ice cube on it. Twist an end of a long piece of wire around an unopened soup can or other heavy object. Run the wire over the ice and fasten the other end to the can so that it's suspended. Soon the wire will pass through the ice cube, but the cube won't be in two pieces. Has it been split in half? Is it still in one piece?



Slippery Trickery

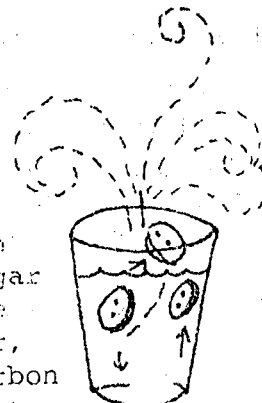
The audience may think it's impossible to lift an ice cube from a glass of water with a thread. They can try it, but of course it won't work. You have magic powder that will do the trick. Rest a loop of thread on the ice, sprinkle salt on it, and lift the thread, cube and all, as soon as the ice you melted with the salt freezes again, freezing the thread to the cube.



Bouncing Buttons

Stir a teaspoon of soap into a glass of water. Drop in some buttons of different sizes. Pour in as much vinegar as it takes to make the buttons bounce to the top. The bubbles of carbon dioxide, which are lighter than water, lift the buttons. When they reach the surface, the carbon dioxide keeps going and the buttons sink back to collect more.

They will bounce up and down for quite awhile. Add more vinegar when they slow down.



THE MAGIC LIGHT OF CUB SCOUTING

This poem was written for the opening ceremony at a blue and gold banquet. The Cub Scouts in Den 2 held magic candle while the poem was read, then the candles were placed on each banquet table so everyone could watch the blue and gold colors appear as they burned.

CUB SCOUTING'S MAGIC LIGHT

Our candle stands tall, straight, and white
It burns and gives forth inspiring light
As its light shines forth, you will see
Our colors blue and gold are regal as can be.

As the blue appears, think of truth and loyalty
The sky so blue, steadfastness, and spirituality
When the gold shines forth, be of good cheer
And think of happiness and the sunlight so clear.

As our candle's flame reaches toward the sky so blue
Let us ask the Lord to give us wisdom to lead each
boy straight and true.
Help each of us to be like our candles, straight and tall
And be inspired to give to God and our country our all.

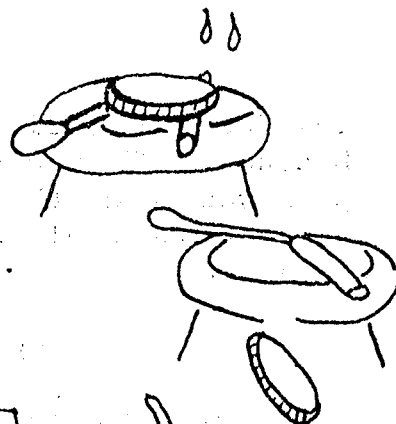
HOW TO MAKE MAGIC CANDLES

Take a white candle and drill 1/4 inch diameter holes every two inches down opposite sides of the candles. Place scrapings of blue and gold crayons in the holes. Melt paraffin and whip with egg beater. Cover candle with whipped paraffin using a fork to give the candle a rough decoration. As the white candle burns, it will drip blue and gold decoratively down the side of the candle.

MAGIC DIME

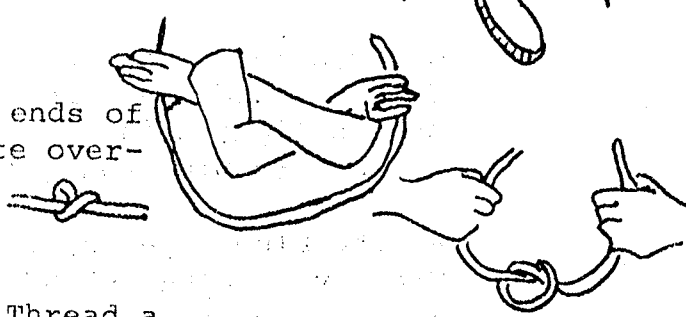
Partially break a wooden match. Lay the broken match over the mouth of a milk bottle. Place a dime on the match. Ask someone to make the dime fall into the bottle without touching coin.

(Solution: Place drops of water on broken part of match)



MAGIC KNOT

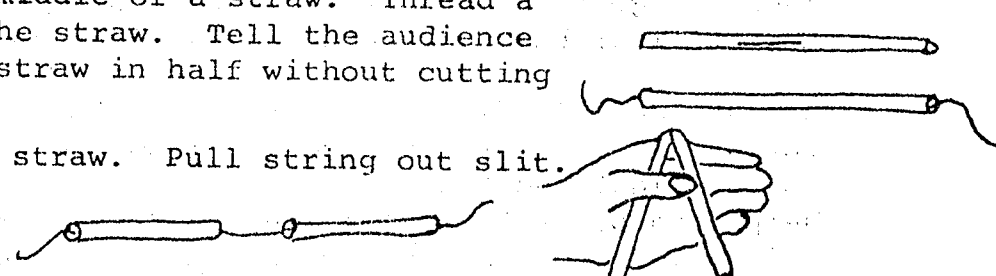
Cross arms as illustrated. Pick up ends of rope. Hold rope tightly and complete over-hand knot by uncrossing arms.



MAGIC STRAW

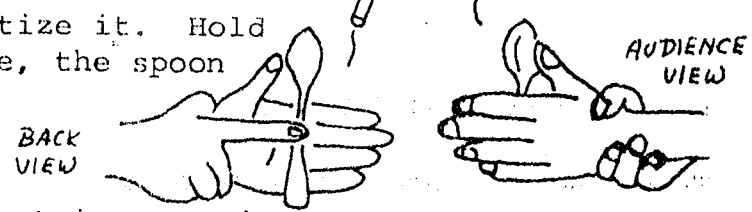
Cut slit in the middle of a straw. Thread a string through the straw. Tell the audience you can cut the straw in half without cutting the string.

(Solution: Bend straw. Pull string out slit. Cut straw)



MAGNETIC SPOON

Rub spoon pretending to magnetize it. Hold spoon as shown, so to audience, the spoon seems to stick to your hand.



BUTTONHOLE STRING TRICK

Tie the ends of a 2 foot long string together and, without twisting, run the string through your coat or shirt buttonhole. Place the right loop over the right thumb and the left loop over the left thumb, with the thumbs pointing upward and fingers extended. Without releasing it, remove the string from the buttonhole with the string still on each hand.

(Solution: Move the string through the hole so half will be on each side. Lower your hands, keeping them close together. With the little finger of the right hand, by bending the first joint, hook the under part of the string that passes around the left thumb; similarly, with the left little finger, hook the under part of the string around your right thumb. Without losing the string, draw your hands apart and near to your chest. Suddenly drop the left thumb out of the loop, releasing the string from the thumb and remove the right little finger from its loop. Instantly pull the hands as far apart as they will go.)

MAKING MAGIC

OPENING

Cubs will come out with large cards with M-A-G-I-C spelled out on them.

MYSTERIOUS MYSTICAL MAGICIANS WILL PERFORM

ARTISTIC FEATS OF SKILL

GREAT TRICKS OF MAGIC

INSTANTANEOUSLY PERFORMED BEFORE THE VERY EYES OF

CUBS AND PARENTS ALIKE.

CLOSING THOUGHT

The real magic in life is not the tricks or slight of hand performed by magicians but the changing of a boy into a man. Cub Scouting is one of the tools used in this mystical transformation. The Cub Scout leaders and parents are the real magicians.



MAKING MAGIC

All the pack will do the hand motions as someone reads or tells the story.

Down Comes the Fairy: Raise both hands over the head, fingers extended and lower them wiggling fingers as you do.

Scooped up field mouse: Bend down and pick up mouse.

Popped him on the head: Hit left hand with right hand.

Little Johnny Rabbit: Make ears with fingers behind head.

While fairy is talking: Shake your finger.

Little Johnny Rabbit___ came hopping by, scooped up a field mouse ___ and popped him on the head___.

Down comes the fairy___ and this is what she said___,

I'll give you three more chances to stop this or I'll turn you into a toad.

Little Johnny Rabbit___ came hopping by, scooped up a field mouse ___ and popped him on the head___.

Down comes the fairy___ and this is what she said___, "I'll give you two more chances to stop this or I'll turn you into a toad."

Little Johnny Rabbit___ came hopping by, scooped up a field mouse ___ and popped him on the head___.

Down came the fairy___ and this is what she said___, "I give you one more chance to stop this or I'll turn you into a toad."

Little Johnny Rabbit___ came hopping by, scooped up a field mouse ___ and popped him on the head___.

Down came the fairy___ and Poooff ---

Little Johnny Toad___ went hopping by.



THE MYSTERIOUS FRUIT SEED

Announce that you are going to "hypnotize" a fruit seed to follow your orders. Drop a seed in a glass of Ginger Ale and tell it to sink. Then tell the seed to rise. After the seed rises, tell it to sink again and it will go to the bottom.

THE TRICK: Drop an apple or a grape seed into a glass of Ginger Ale or soda water. The seed will first sink because of its weight and then rise again as the soda bubbles form around it. As the bubbles break loose at the top, it will again sink. Try out this trick ahead of time so you can find out how long it takes your seed to rise and to sink again.

PICK A PENNY

Tell the audience that you can pick a marked penny from a group of pennies in a hat without looking.

THE TRICK: Borrow a penny from someone and mark it with a pencil so everyone will recognize it. Then hand it to someone else and ask them to hold it tight in their hand to magnetize it. After they have held it for a few minutes or long enough to make it warm, drop it in the hat with four or five other pennies. You then reach into the hat and pull out the pennies one at a time without looking at them. You can readily tell the marked penny because of the heat it will retain.

MAGIC HAT

Put three small pieces of candy on a table, cover each with a hat. Lift the first hat, eat the candy and put the hat back where it was. Lift the second hat and the third hat in turn, eat the candy and replace the hats. Now say, "You have seen me eat the candy under all three hats. But I can use magic so that the candy is under one of the hats. Which hat do you choose?"

THE TRICK: Have someone select a hat. Pick it up and put it on your head. Announce, "You are right. The candy is under the hat, isn't it?"

DRINK OF WATER

Put a glass of water on a table and cover it with a napkin. Tell a friend that you can drink the water without touching the napkin.

THE TRICK: Walk around the table saying some magic words. Ask the friend to lift the napkin to see if the water is still there. When he lifts the napkin, quickly take the glass and drink the water. You didn't touch the napkin, did you.

RABBIT TRICK

No magician show is complete without a rabbit popping out of a hat. Here is an easy way to do this trick. Before the show starts, place rabbit flat on magician's table unseen by audience. On back of this rabbit will be a piece of metal. The magician's wand will have a magnet on the end of it. When show starts, put arm thru hat to show there is nothing in the hat. Place it on the table over the rabbit. Take wand and place to the side of the hat saying magic words. Draw wand up along side of hat. Rabbit will follow wand and come up out of the hat.

Materials:

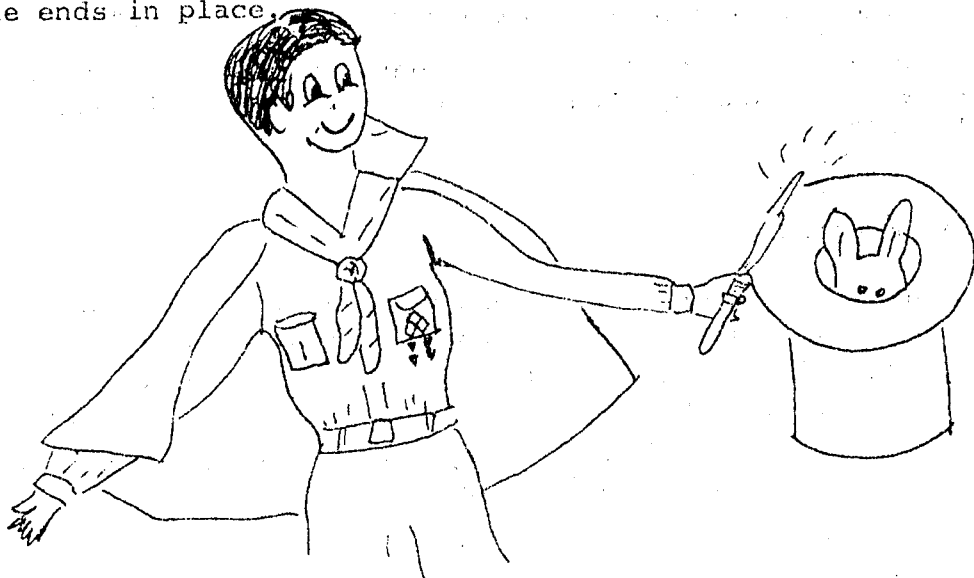
- Black construction paper - large sheet
- White construction paper
- Black crepe paper
- 14" long piece of dowel 1/4" thick
- Small magnet
- Glue
- Staple

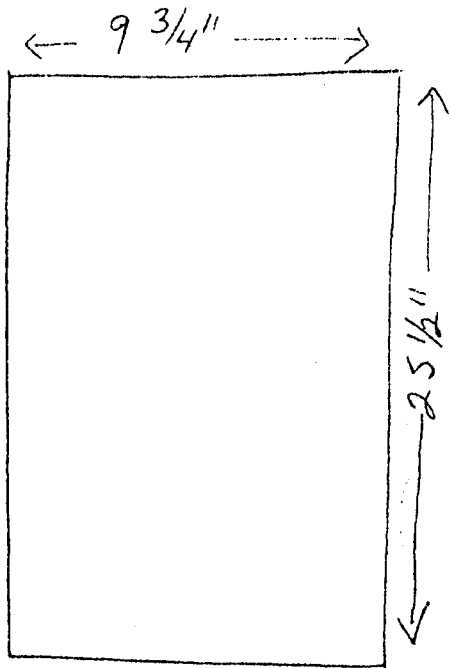
DIRECTIONS:

HAT: Cut crown and brim from one sheet of black construction paper. (FIG.1) next page. Cut 3/4" tabs along bottom edge of crown, overlap side and staple together. (FIG. 2) next page. Slip brim over tabs. Bend tabs back and paste to under side of brim.

RABBIT: Cut rabbit from pattern on next page, using white construction paper. Paint ears and face features on rabbit. On back of rabbit, tape a 1" square of metal cut from juice can top. (FIG. 3) next page.

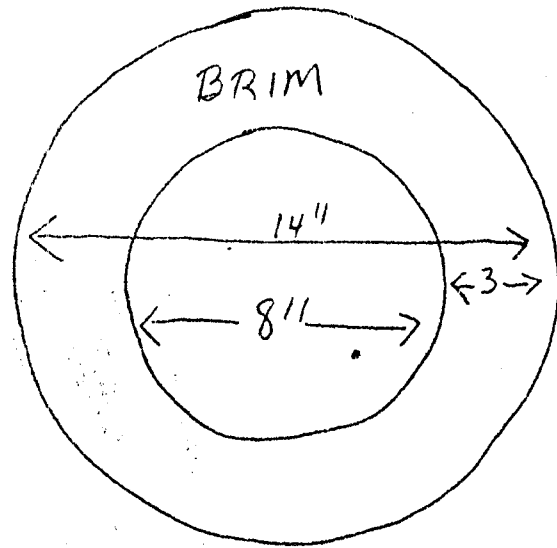
MAGIC WAND: Tape magnet on end of 14" piece of dowel. (FIG. 4) next page. Wrap dowel with 1/2" strip of black crepe paper, glue ends in place.



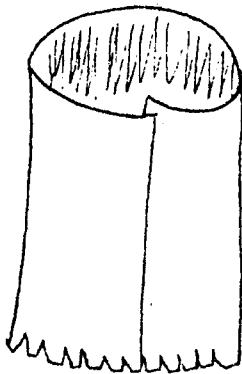


$\frac{1}{2}$ " LAP OVER

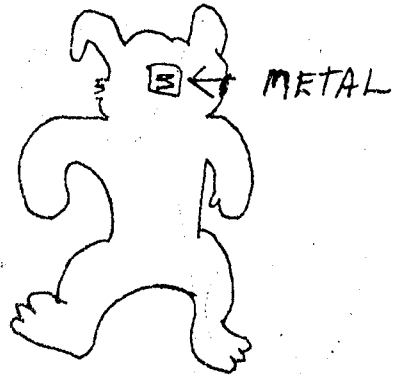
(FIG. 1)



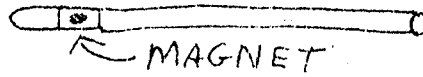
(FIG. 2)



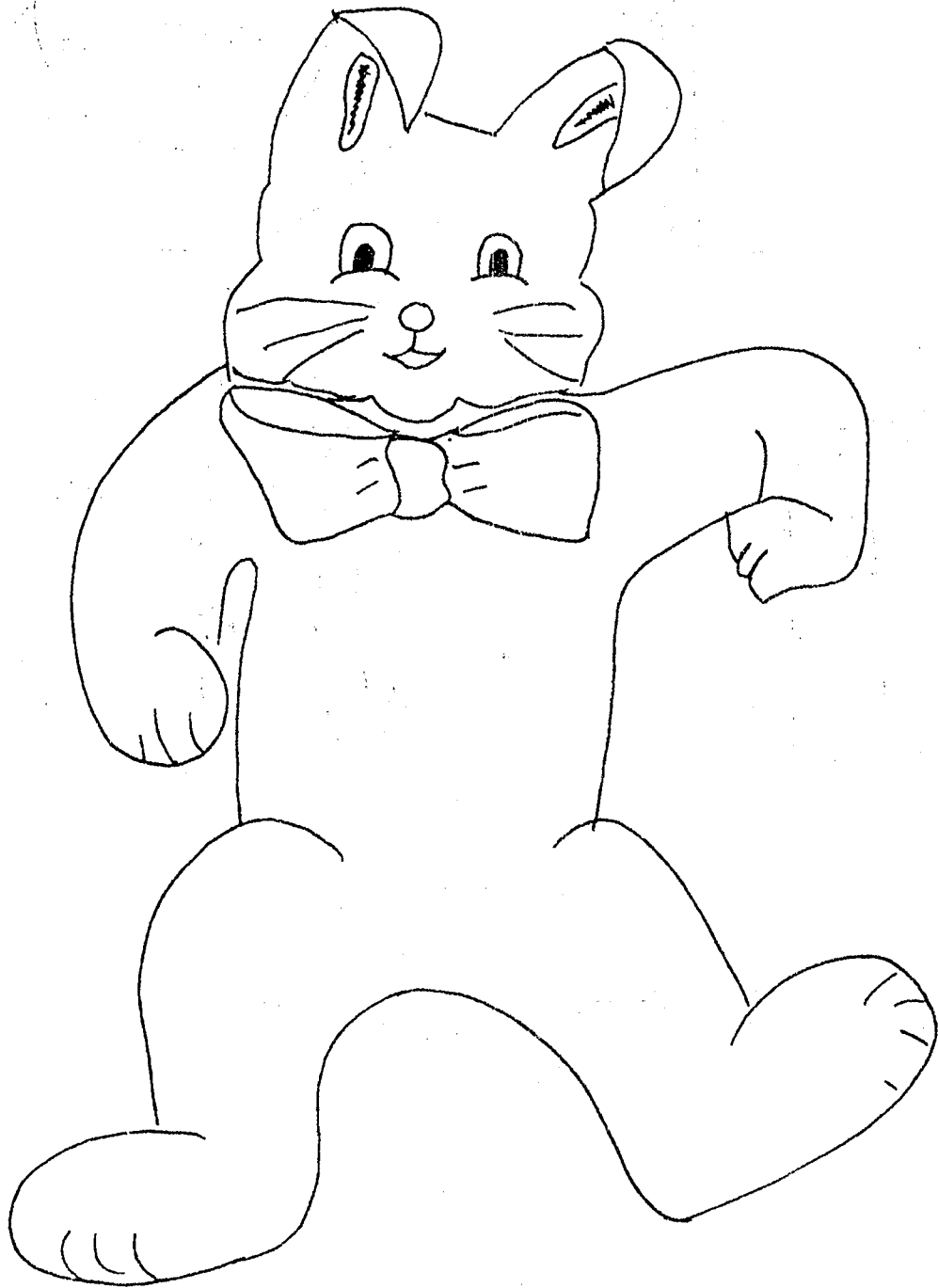
(FIG. 3)



(FIG. 4)



Actual Pattern Size For Tracing



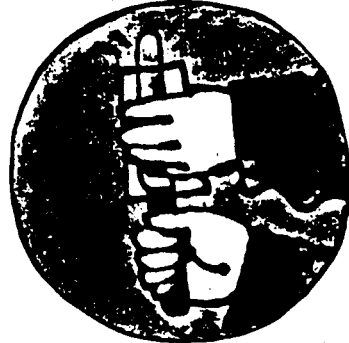
MAGIC

PUSH A KNIFE THROUGH THE GLASS

Now hold up the glass, upside down.
Take a table knife and push it up into the glass.
Pretend you want to make it go through the bottom.
You try. Click!!!!!!
The knife hits the bottom of the glass.
You push it up again.
The knife does not go through.
You make a face.
You try again.
There! the knife goes right up through the glass.

THE TRICK

The last time you push up the knife,
you slide it **behind** the glass.
It seems to go through the bottom.



BLOW UP A BALLOON BY MAGIC

Here is your first clown trick. You are looking for something. You look high and low. You look into a paper bag on the table. You turn the bag upside down. A red balloon falls out. There! You found what you wanted. You let the air out of the balloon and drop the empty balloon into the bag. Then you bend over the bag and **BLOW, BLOW, BLOW**. You look into the bag. You reach into it and pull out—the balloon, blown up big and round.

The Trick: Use two red balloons.
Drop the other balloon in on top.

Blow them up.

Stick one in the bag with sticky tape.

No one will know there are two balloons in the bag.

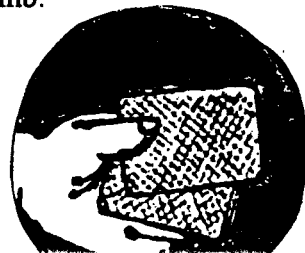
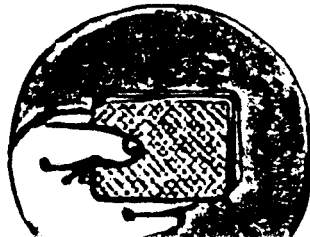
LIFT A CARD WITH A HAIR

Hold up the make-believe hair
between your finger and thumb.
With your other hand, hold up
a pack of cards. Now pretend
to stick the end of the make-
believe hair onto the card nearest you.
Slowly pull the hair up and- the card slowly rises.



The trick:

Your thumb is on the nearest card. You push the card up
with your thumb.



MAGIC MONEY GUESS

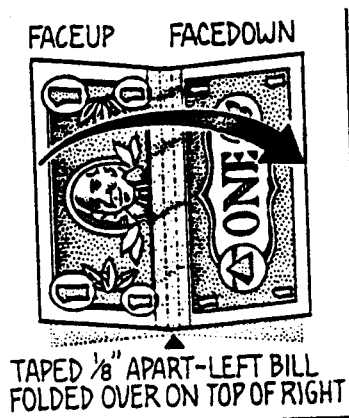
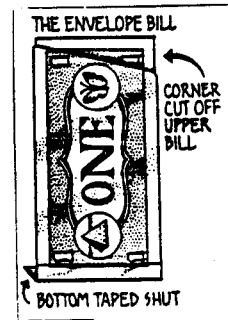
You take a stack of bills from a paper bag. "There is no way you could know how many I have," you say to a spectator, "But I want you to make a guess."

You ask him to think of any number from 10 to 20 and to call it out.

You have make a *magic guess*", you say. You count the bills aloud as you drop each one into the bag. The number called by the spectator is exactly the number of bills you have!

What you need: 21 play-money bills, a flat-bottom paper lunch bag, nonshiny transparent tape, scissors.

The Secret: A special envelope bill is made from two bills that are taped together to look like one. You hide 10 bills inside so you can count out as many as needed to match the called number. Start by crumpling, then straightening, all the bills to leave them slightly wrinkled for easier counting. Now make the envelope bill: Lay two bills side by side, 1/8" apart, one faceup, the other face-down. Tape them together down the center. Fold the left bill on top of the right one. Tape their bottom edges together. Cut the right top corner off the *of only the top bill*, cutting diagonally from the open right edge to the top left corner. Put 10 bills inside. Place the trick bill on top of the remaining nine bills and put the stack in the paper bag.

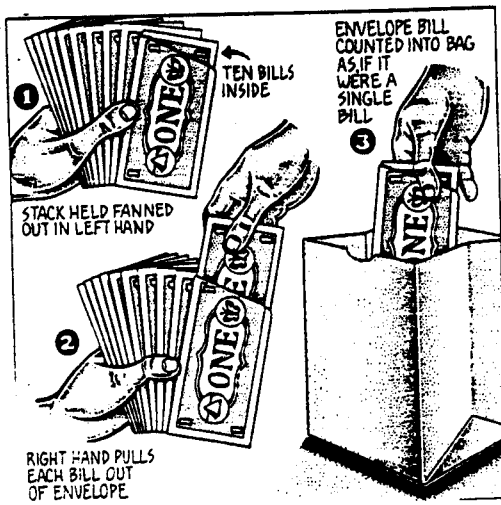


What you do: Open the bag, stand it upright on a table, and take out the bills. "My money bag," you say. "A bagful of bills." Hold the bills in your left hand, palm toward you. Spread them in a fan, with the trick bill on top to the right. Turn to a spectator. "There is no way you could know how many bills I have, but I want you to make a guess. Just think of any number between 10 and 20, the first number that comes to mind."

Ask him to call out that number. Repeat it, and say, "You have made a magic guess." Count slowly as you pull each bill out of your left hand and drop it into the bag. Do that by holding each bill at the top, between your right thumb at the back, four fingers over the top edge.

Start the count by taking (one at a time) as many bills from the envelope as the last digit of the number called. For example: If the spectator calls "12," take two; "14," take four; "16," take six. Next, count the envelope bill itself as a single bill, and drop it into the bag. Then count out the rest of the stack.

When you finish, snap the last bill between your hands, and say, "Exactly 17 (or whatever the total is). The number that was in both of our minds."



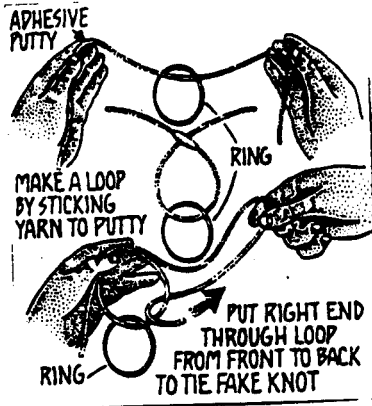
SWING A RING

You thread a large plastic ring onto a length of yarn and tie a big knot around it. "This has been called a Houdini ring," you say, "because, like the legendary escape artist Harry Houdini, it escapes from its knot." You twirl the ring, and suddenly the knot vanishes, leaving the ring sliding free on the yarn.

Then you slowly swing the ring back and forth, and it passes right through the yarn and falls away! "While swinging in midair, the Houdini ring escapes again," you say.

What you need: a lightweight, 3" plastic bracelet (sold as a party favor), one yard of white rug yarn, white "tack up" plastic adhesive putty. (This putty comes in different colors. If you can't find white putty, use blue or yellow putty with matching-color yarn.)

Work a pea-sized piece of putty in your fingers until it is soft and tacky. Stick it around the center of the length of yarn, and roll it flat to cover about 3/4".



What you do: Hold the sticky middle of the yarn between your left thumb and fingers. Thread the ring on the right end of the yarn and hold the yarn about 4" in from that end, using your right thumb and fingers.

Form a large loop by moving your right hand forward and to the left and sticking the part of yarn in your right fingers to the putty. (It is important to stick the right-hand yarn to the side of the left-hand yarn facing away from you.) Squeeze the yarn together with your left thumb and fingers.

Now, slide your right thumb and fingers to the end of the yarn. Take the end and put through the loop from the front, pointing toward you, as if tying a knot. (See drawing) The fake knot will hold its big loop with the ring hanging at the bottom.

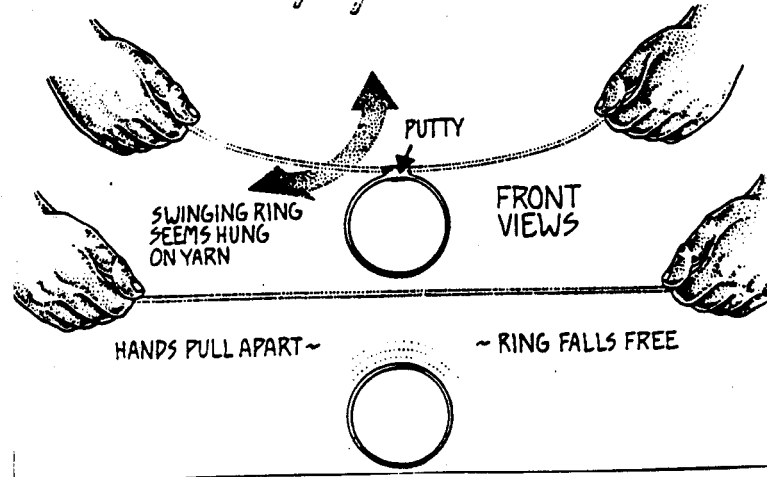
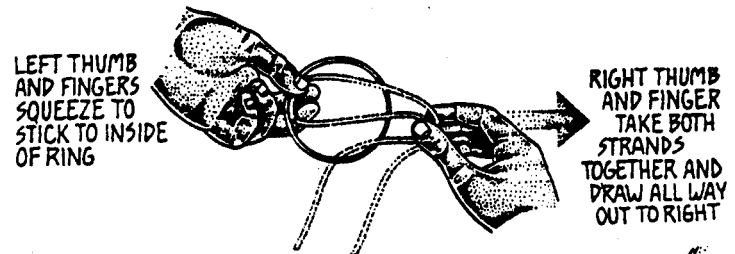
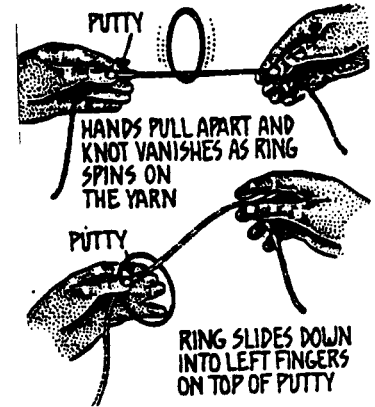
Spin the yarn between your hands, pull on it, and the knot will vanish instantly as the loop comes unstuck. Tilt the yarn to slide the ring back and forth. Slide the ring into your left fingers so the ring rests on the sticky part of the yarn.

Squeeze hard with thumb and fingers to stick the yarn to the inside of the ring. Hold both together tightly between your thumb and first two fingers.

Reach through the ring with your right thumb and first finger, and grab both strands of yarn together. Draw the strands all the way out to the right, and drop the ring from your left hand so it hangs from the bottom of the yarn. (Held by the putty, the ring seems to be threaded on the yarn.)

Gently swing the ring as you take one end of the yarn in each hand. Lower the ring over a table. Pull both ends of the yarn so the putty comes unstuck and the ring falls free.

"While swinging in midair," you say, "the Houdini ring escapes again!"



Easy Magic Tricks

Optical Illusion: Cut out a pig or other animal from a red piece of paper about 4" in size. Mount him on a piece of white paper. Hang the picture on the wall. Next to it, hang a large piece of white paper. With the light to your back look at the animal steadily in the eye and count to 20. Then look directly at the large sheet of white paper. There you will see a green animal. It will surprise everyone.

Handkerchief Trick

Use three handkerchiefs, two white and one of any color. Tie white ones together, then tie colored one to the whites. Ask someone to put colored one between the two whites without untying any knot.

Solution: Tie a third knot, making a circle of the handkerchiefs. No knot has been untied, but the colored handkerchief is between the white ones.

Dime on Nose: Lie flat on your back with a dime on the point of your nose and try to dislodge it by wiggling your nose.

Magic Number: Think of a number. Double it. Add 10 and divide by 2. Then subtract the first number. The answer will always be 5.

Brush it off: Put a coin in the palm of the hand and challenge anyone to brush it out with a whisk broom or shoe brush. It is practically impossible.

Leaping Salt or Thread: Put a small amount of table salt on the table. Run a comb through your hair. Then hold comb about 1" above the salt. The salt will leap up and stick to the comb. A piece of thread will move in circles when the comb moves or stands up.

It Can't be Done: Tell your friends that you can jump backwards farther than they can jump forward. If they do exactly as you do. Prove it by grasping your toes and hopping backwards a few inches. When assuming the same position, they find they cannot budge.

Dime Power: Ask a person in the audience to give you a dime. Place the dime on a table. Give the person a drinking straw. Tell the person to try to lift the dime with the straw. When he or she fails, you say,

"Your straw has no power to lift the dime,
But my magic straw will do it every time."

Take another straw from your pocket and place it over the dime. Suck on the straw. The dime will lift off the table.

SOLUTION: Put a drop of water on the dime. Place the straw over the drop of water on the dime. Suck up on the straw. As the water is sucked into the straw, a suction will be created, allowing you to lift the dime. Practice this trick to find the right amount of water to make it work.

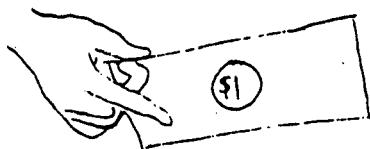
Slick Trick: Put a quarter and a dime in a wine glass. Now blow sharply down the inner side of the glass and see what happens!

ANSWER: The coins will flip over so the dime will be on the top.

Bernouli's Principle: TENT FLATTENING TRICK: Here's a simple demonstration of Bernouli's Principle. Fold a 5"X8" piece of paper into a pup tent shape and place it on a table. Now blow through the tent. Does it blow away? No? Why not? The moving air stream through the tent bring down the air pressure. The greater pressure above the tent pushes it down and prevents any horizontal movement.

Breaking a pencil with a Dollar Bill: After stating that you are able to break a pencil with a dollar bill, you prove that it can be done. A pencil is borrowed and someone is asked to hold it firmly as shown. The bill is folded in half lengthwise and held at one end by the finger and thumb. Using it as one would a knife, it is brought sharply down onto the center of the pencil. Immediately the pencil is seen to be snapped cleanly in two.

The secret is to extend your forefinger at the precise moment of impact with the bill. It is the finger which breaks the pencil and not of course, the bill. But you make a great play of carefully creasing the bill so as to give a knife edge, and make one or two feinting moves before you finally bring it briskly down onto the pencil. It is important to tell the spectator to hold the pencil absolutely firm between his two hands. Withdraw the finger as soon as the bill has passed through the two halves.



Lasso an Ice Cube: You will need:

Glass of water

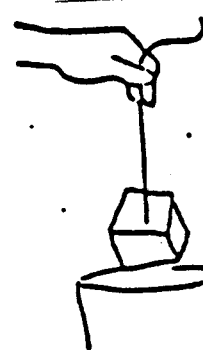
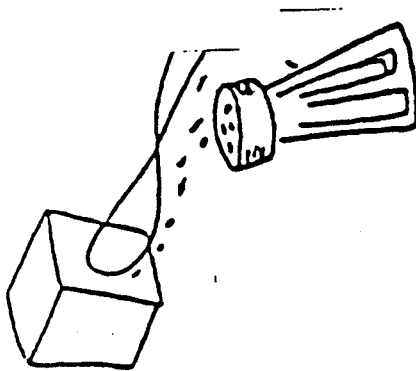
(picture of boy with cube)

Ice cubes

Cotton Thread

Salt shaker on table

1. Tie a 1 or 2" loop in the end of a piece of thread. Ask the boys if they can lasso an ice cube and remove it from the glass, without using any fingers. Let them try it for awhile. After they've all tried unsuccessfully, step in and show them how.
2. Simply lower the loop onto the exposed surface of an ice cube. Try to get it as flat as you can. Then sprinkle salt on top of the cube and string. Wait a few seconds.
3. The salt on the ice cube will freeze the string to the cube. All you do now is carefully pull the string up and the cube will come up with it.



Dancing Centerpiece: Your Scouts will enjoy this novelty. Fill a goldfish bowl with 2 parts water and 1 part vinegar. Slowly add 1/2 cup baking soda for each cup of solution. Drop in 5-6 mothballs. They will begin to bounce up and down mysteriously due to the formation of carbon dioxide on the outside of each ball. Try adding a small scene in the bottom of the bowl and/or adding food coloring.



Webelos Crafts



CUB SCOUT HANDYMAN

HANDYMAN FAMILY MEMBER

A CUB SCOUT'S PLEDGE TO HIMSELF (An opening or closing ceremony)

Arrangement: Pack flag is placed in center of stage. Ten Cub Scouts in uniform, in turn, come on stage, stand near the pack flag and recite one of the statements below. Upon finishing, each Cub Scout salutes the pack flag and retires to the rear of stage where a horseshoe is formed.

1ST CUB SCOUT: May I grow in character and ability as I grow in size.

2ND CUB SCOUT: May I be honest with myself and others in what I do and say.

3RD CUB SCOUT: May I learn and practice my religion.

4TH CUB SCOUT: May I always honor my parents, my elders and my leaders.

5TH CUB SCOUT: May I develop high moral principles and the courage to live by them.

6TH CUB SCOUT: May I strive for health in body, mind and spirit.

7TH CUB SCOUT: May I always respect the rights of others.

8TH CUB SCOUT: May I set a good example so that others may enjoy and profit from my company.

9TH CUB SCOUT: May I give honest effort to my work.

10TH CUB SCOUT: May I regard my education as preparation for the future.

(As the last Cub Scout finishes his lines and completes the horseshoe formation behind the pack flag, all 10 boys join hands for the Living Circle and repeat the Cub Scout Promise.)

Nail Pounding Applause

Start the nail, drive it in and hit the thumb with an "OUCH!"

A boy will inherit your world. All your work will be judged by him. Tomorrow he will represent you in government, own your company, serve the Church. The future is his, and through him, the future is yours. Doesn't he deserve more of your attention now?

HANDYMAN SKIT

Characters: 2 boys wearing carpenters aprons and carrying hammers.

Two carpenters walk up to a wall and pretend to drive nails. One takes out an imaginary nail, examines it, and throws it over his shoulder. He takes another and starts to drive it in. After two or three times of alternating throwing away nails and driving them in, his partner says:

CARPENTER #1: You're wasting nails! Why are you throwing them away?

CARPENTER #2: They're defective.

CARPENTER #1: Defective? What do you mean?

CARPENTER #2: The heads are on the wrong end.

CARPENTER #1: Dummy. Those are for the other side of the house!

TIE SLIDE RACK

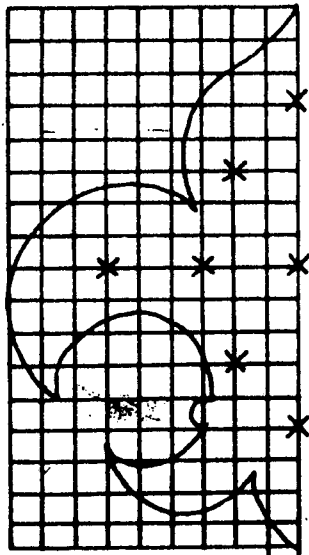
Materials:

1" x 12", 13" long or 1/2" plywood

1/4" dowel -- 33 1/2" long

Glue

Hanger: either 2 eye screws and wire or "sawtooth" hanger.



The basic shape of this tie slide rack is the fleur-de-lis.

Enlarge the pattern (see How-To-Book for instructions). Transfer design onto 1" x 12" wood or plywood, flipping pattern over for the other half. Use a saber saw or a jig saw to cut out the basic shape. Sand all rough edges and face until very smooth. Drill holes with a 1/4" bit at "x's" to sufficient depth to glue in 2 1/2" pieces of 1/4" dowel. Peg at the bottom center is 3 1/2" long to hang a neckerchief. Affix hanger to the back.

Recognition

"Good Egg Award" -- Spray a Leggs' Egg with gold paint. Present to the leader who comes through or the person who doesn't crack under pressure.

GLUE PRISMS

Materials:

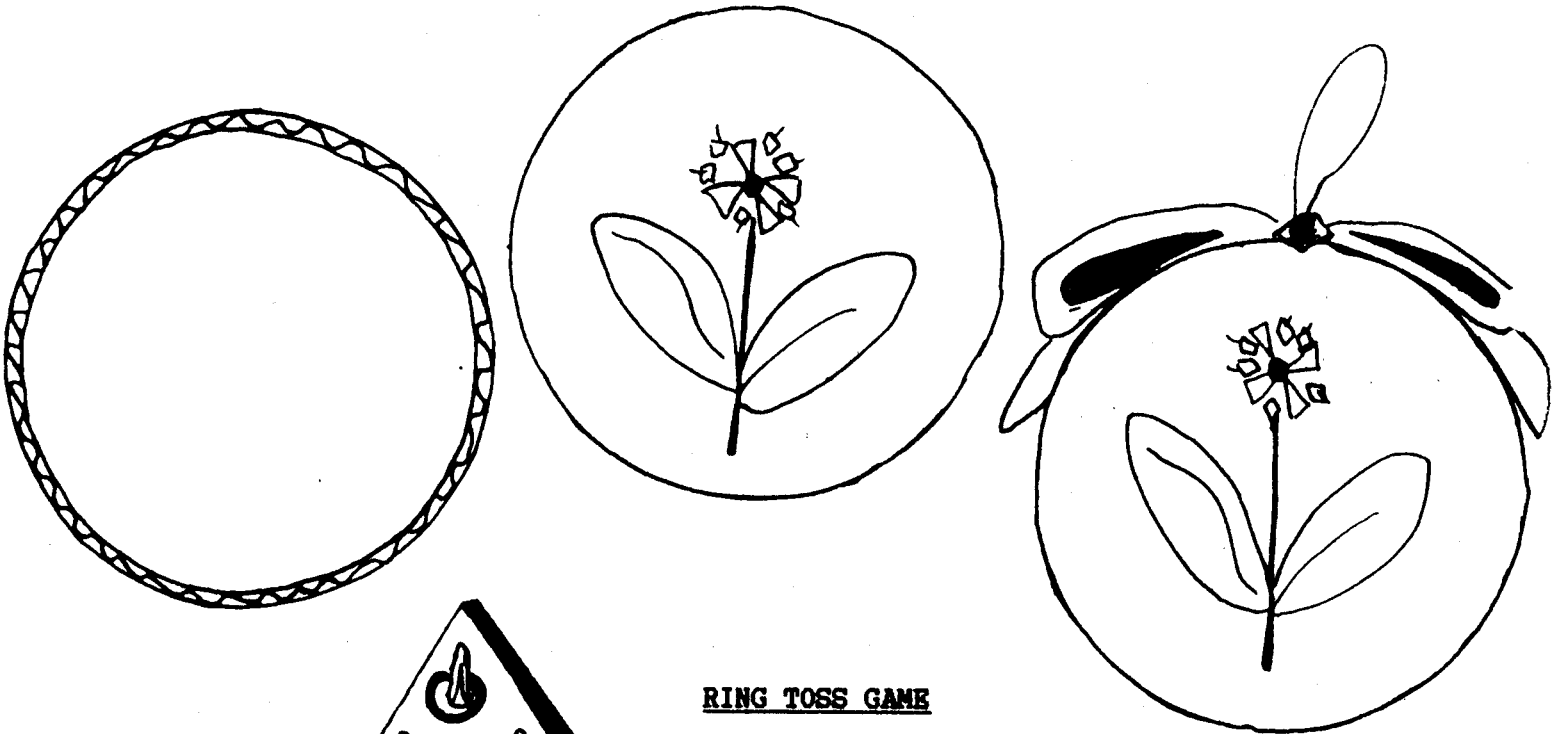
Cardboard strips
Ribbon or rick rack
Glue

Foil
"Stuff" for filling

Make a circle with the cardboard strip and tape or glue where it overlaps. Lay on foil. Fill circle with glue about 3/8" deep. Be sure glue touches all sides of the circle.

Now arrange the filling in the circle. "Stuff" you can use may be seeds, leaves, pins, needles, screws, washers.....

Now let dry no less than 36 hours. Peel off foil and turn over to dry. Trim around the outside of the circle with ribbon or rick rack. Hang in a window or on a Christmas tree.



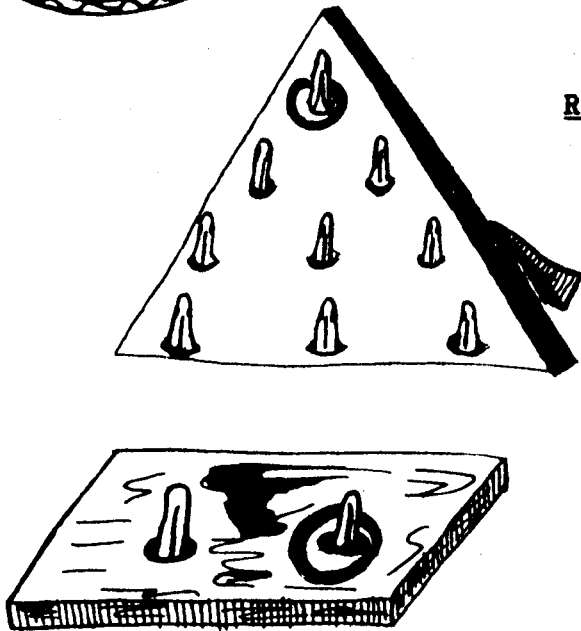
RING TOSS GAME

Materials:

Scrap wood
Clothespins
Wood glue
Rings (use canning rings or rope)
Paint

Procedure:

Cut wood to desired size and shape. Drill holes to hold clothespins upright. Cut off rounded bottom of the clothespin. Sand board to smooth rough edges. Glue clothespins into holes. Paint or stain.



BIRD AND WORM STRING HOLDER

Materials:

Baby food jar
3"x 3" piece of 1/8" plywood
Hammer and nail
Blue enamel or acrylic paint for bird
Brown paint for jar lid
Yellow paint or felt for feet, legs, and beak

Small ball of string
Wiggly eyes
Blue felt for wing

Procedure:

Trace bird pattern onto plywood and cut with coping saw or jig saw. Paint bird a bright blue (or other color you choose) and let dry. Paint legs and beak yellow, or glue on yellow felt. Paint jar lid brown. Use hammer and nail to punch hole in the top of the lid (near edge) for string to come through.

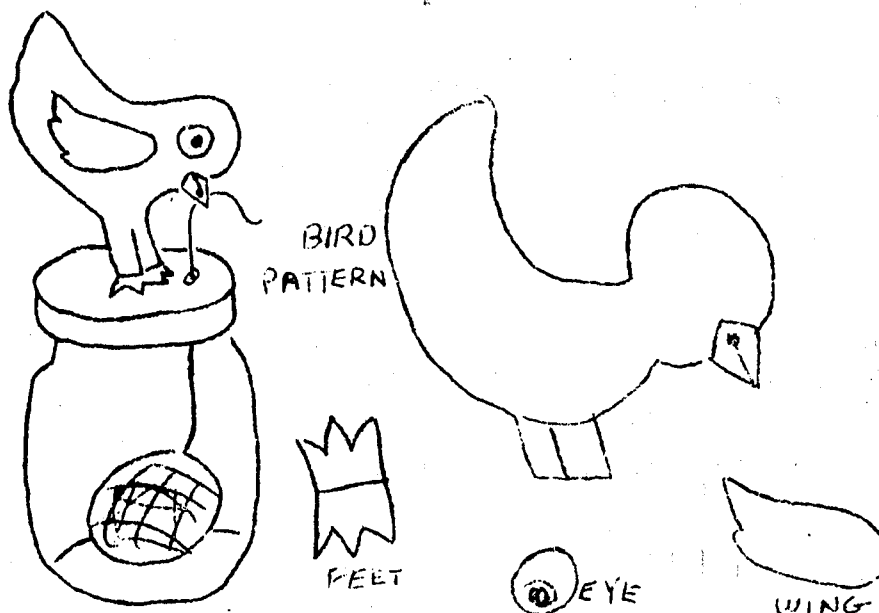
Cut eyes, wings, and feet from felt (or use wiggly eyes) and glue to bird. Drill small hole in beak -- as shown -- for string to feed through.

Glue feet to jar and glue bird to the feet.

When glue is dry, assemble as follows:

1. Put ball of string in jar
2. Thread end of string through hole in jar lid
3. Screw jar lid to jar
4. Thread end of string through hole in beak. This will make it look like the bird is pulling a worm out of the ground.

If desired, the jar can be painted so that the ball of string could not be seen.



If it's not for the boys, it's for the birds.

SAND CANDLES

BEFORE MAKING CANDLES, CAREFULLY READ SECTION ON CANDLE-MAKING IN THE "SEPTEMBER" SECTION OF THIS BOOK. FOLLOW THE SAFETY HINTS.

Prepare the sand: Fill a sturdy box with sand. Pound and flatten the sand until it is firmly packed and smooth. Sprinkle with water to prevent straying grains of sand. Dig out a shape that you want the candle to be, using a spoon, a small can, etc. Smooth and sprinkle the sand surrounding the hold again. Use a hollow metal or hardboard tube to grind out feet. Make as many feet as you like, but you'll need at least three. Smooth sand again and be sure all loose grains are removed. You can make any kind of decoration for your candle, such as a fluted edge or knobby hobnails around the sides.

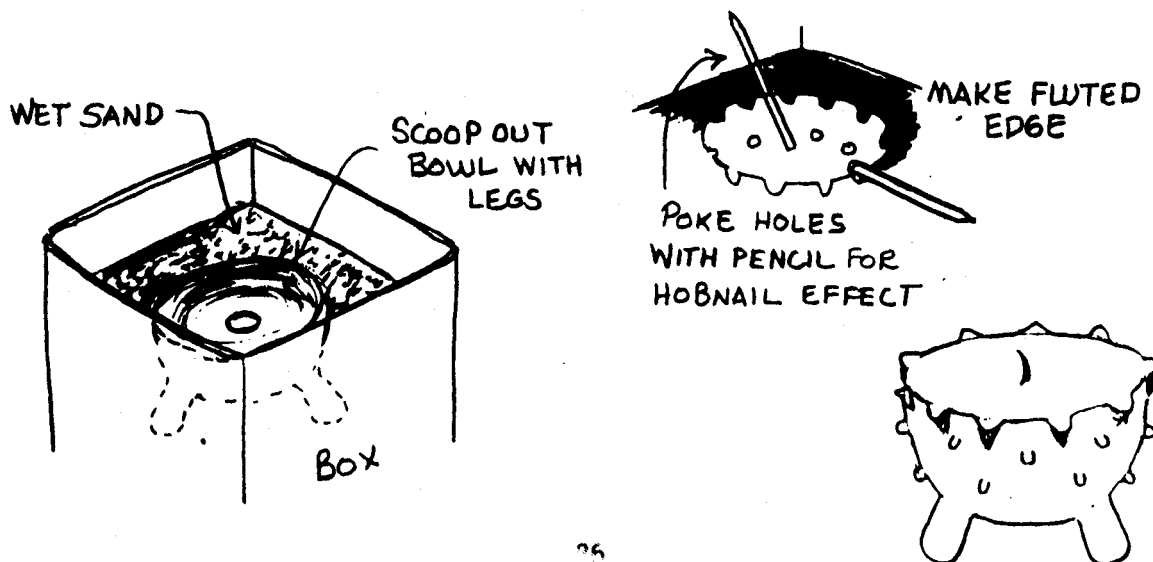
Inserting the wick and pouring wax: Tie wick to a wooden dowel or pencil and lay it across the top of the box. Lower the other end of the wick into the center of the hole in the sand.

For a large candle, you will need about 4 lbs. of paraffin. Melt it in a double boiler and add color. Heat until melted to about 300 degrees. This is the temperature range at which sand clings best to wax. Pour melted wax very carefully into sand hole until about 1 inch deep. Let this layer set.

Heat enough paraffin for second layer (a different color if you like) and pour over first layer. Continue this procedure with as many colors as you wish. Wait for candle to harden completely. There will probably be an indentation around the wick at the top as the hardening wax shrinks. You can fill this with additional melted paraffin.

Unearthing your creation: Dig carefully in the sand around the candle with the handle of a spoon until you can reach in and around it with your hands. Gently lift the candle from the sand. Plunge it into a bucket of water and scrub thoroughly with a wet vegetable brush. Some grains of sand will remain on the candle for texture.

Leveling the legs: Place candle in an electric skillet on aluminum foil. Set temperature at the lowest setting and watch the candle at eye level. Remove from the skillet the moment it settles level.



HANDYMAN RELAY

Material:

2 Board	2 Hammers	2 Nails
2 screwdriver	2 screws	

Divide the players into teams of five each. Give each player instructions and play the game in sequence:

- 1 -- Run to goal and saw the end off the board. Tag next player.
- 2 -- Run to goal and hammer a nail in half way. Tag next player.
- 3 -- Run to goal and remove the nail. Tag next player.
- 4 -- Run to goal and screw a screw into hole where the nail was. Tag next player.
- 5 -- Run to goal and remove the screw.

First team finished is the winner.

PEANUT BUTTER

Scene: Noontime at school with several boys eating lunches.

Scene 1

Our hero takes out his lunch kit, looks through it carefully, takes out a sandwich, unwraps the waxed paper, looks into it, scowls, growls "peanut butter" and throws away the sandwich violently. Other boys look on puzzled, as he stalks off.

Scene 2

Next day our hero smiles, goes through the same procedure exactly.

Scene 3

Procedure is the same, but one of his friends stops him as he begins to stalk away and says, "Don't want to butt into your business, buddy, but...why don't you tell your mother you don't like peanut butter sandwiches?"

Our hero replies, "You leave my mother out of this. I make my own sandwiches."

Recognition

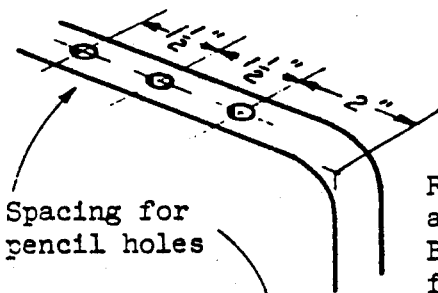
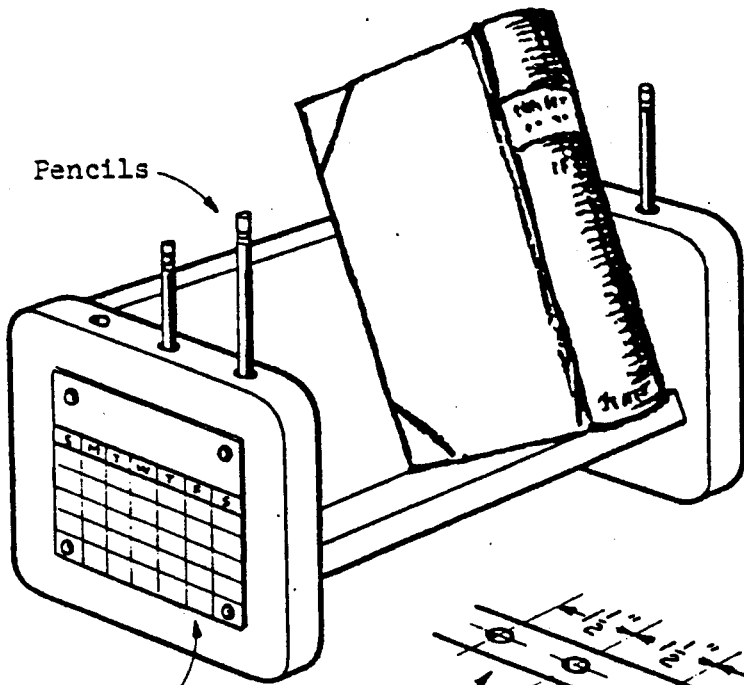
"Big Idea" or "Bright Idea Award" -- Present a cutout of a large light bulb to the leader who always has big ideas (or bright ideas).

"The Pathfinder Award" -- Mount a small toy compass on a wooden plaque, along with a small piece of road map. Present to the person who helps show the way.

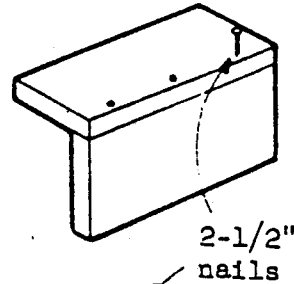
BOOK TROUGH

MATERIAL REQUIRED

- 2 - $3/4 \times 4-1/2 \times 7$ - Ends
- 2 - $3/4 \times 4-1/2 \times 12$ - Trough

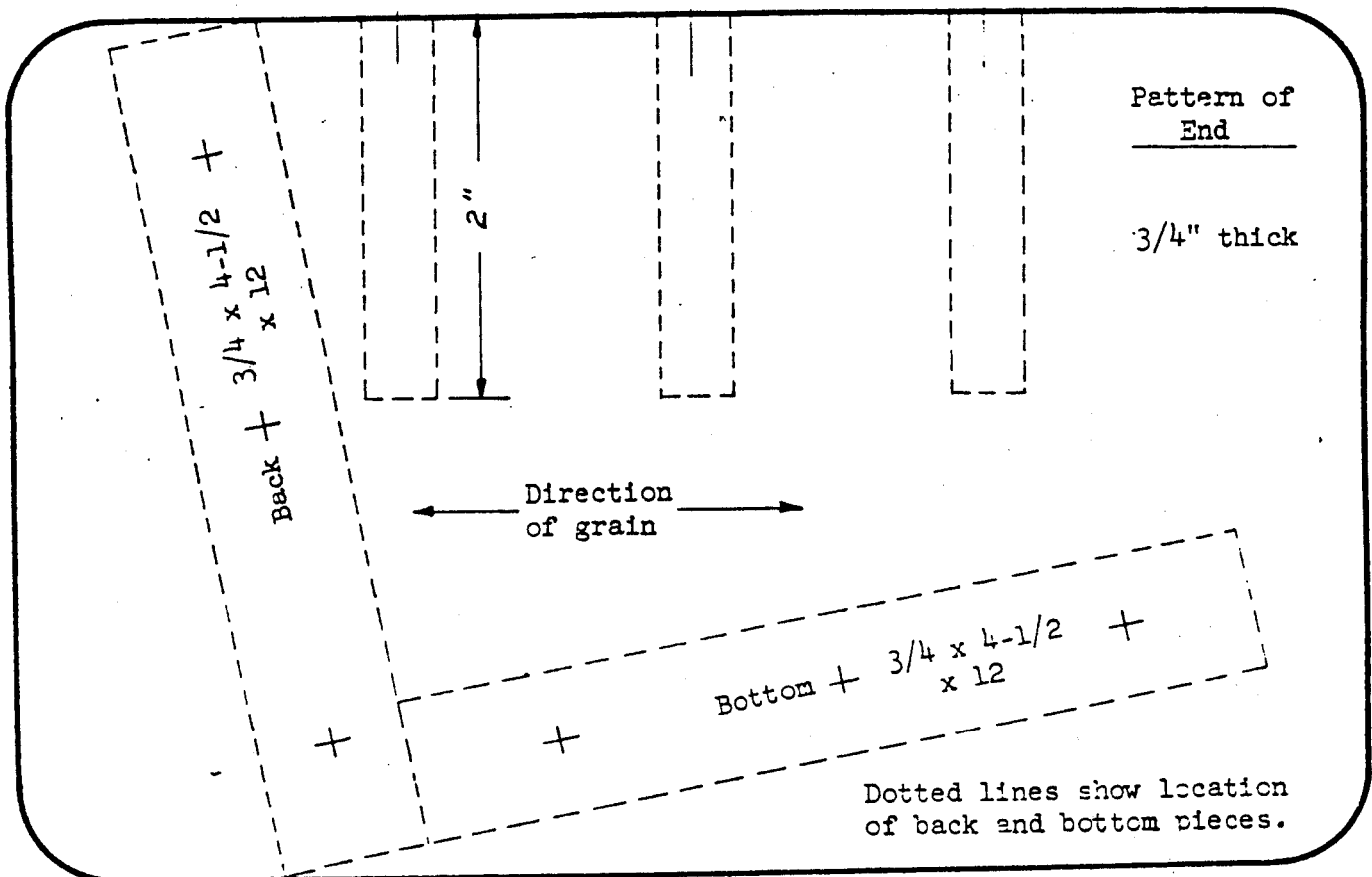
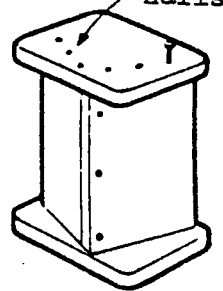


1. Nail trough pieces together.



2. Nail on ends.

Round edges with a file and sandpaper. Stain Book Trough brown and finish with wax.



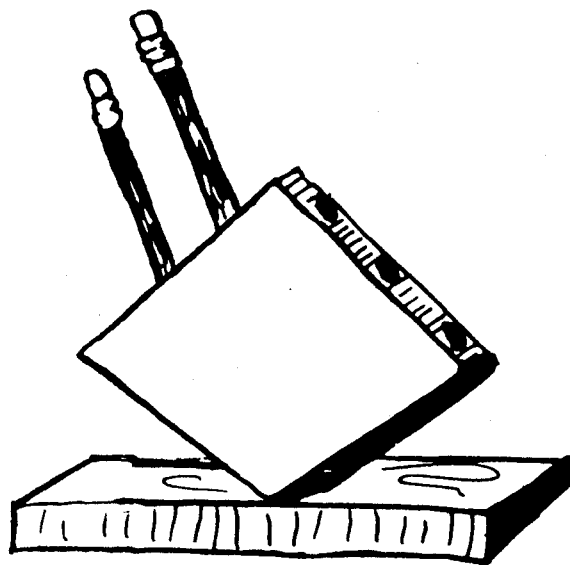
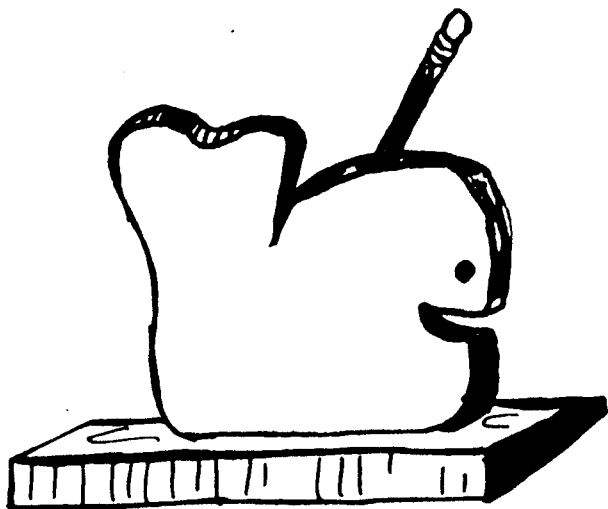
PENCIL HOLDERS

Materials:

2" x 4" wood for base
Glue and/or wood screws
Sandpaper

3/4" thick wood for holder, cut to shape
Paint or shellac
Drill, saw, screwdriver

Trace pattern onto wood. Cut out with saw. Drill holes 2" deep to fit pencils. Sand all wood. Glue to stand or use wood screws to hold. Paint or shellac as desired.

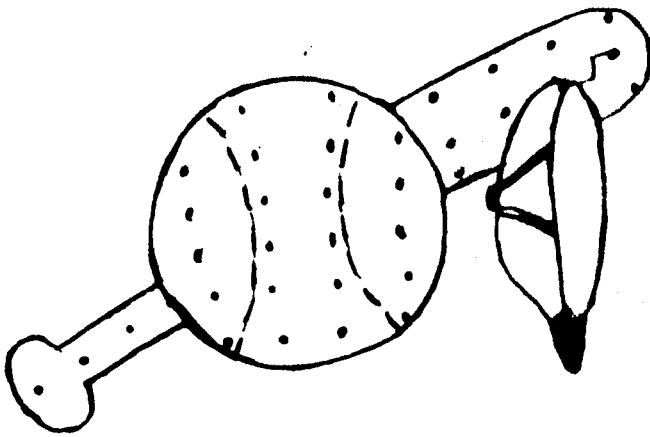


JIGSAW GIFTS

Pegboard:

No one can ever be too rich, or too thin, or have too many places to put things. These attractive pegboard hang-ups won't solve all the storage problems, but they will help to organize some of the clutter.

All the patterns are cut out of 1/4" pegboard with a jigsaw or coping saw. To keep the finished piece hanging away from the wall, nail a piece of 1"x2" board to the back of the pegboard with 5/8" wire brads. Attach wire, for hanging the finished piece, to the pegboard with two small screws.

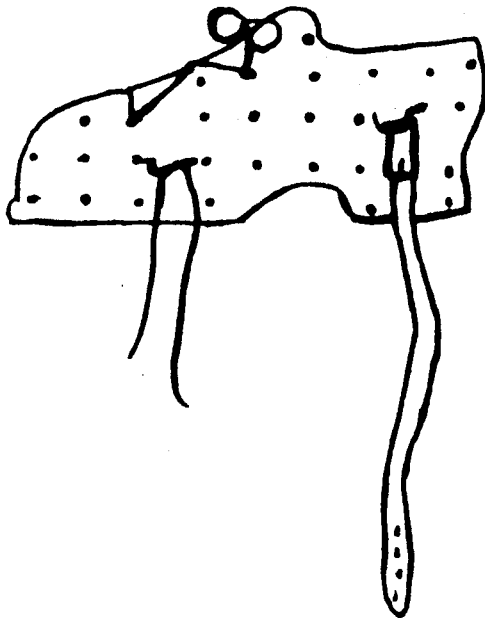
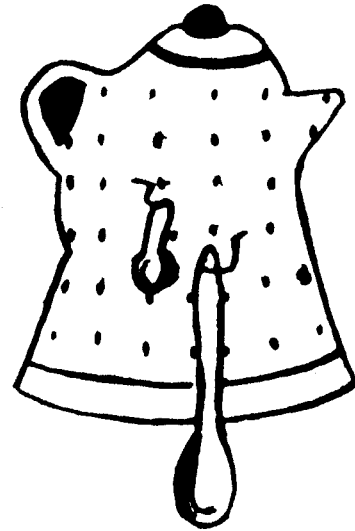


BAT AND BALL:

Cut pattern from a 5 1/2" x 14" board. Paint the bat brown and the ball white. Draw stitching on ball with black felt marker.

COFFEEPOT:

Cut the pattern from a 10" square board. Paint the coffee pot white. Add black trim to the inside of the handle, the knob and base of the lid and a 1" wide stripe along the bottom.

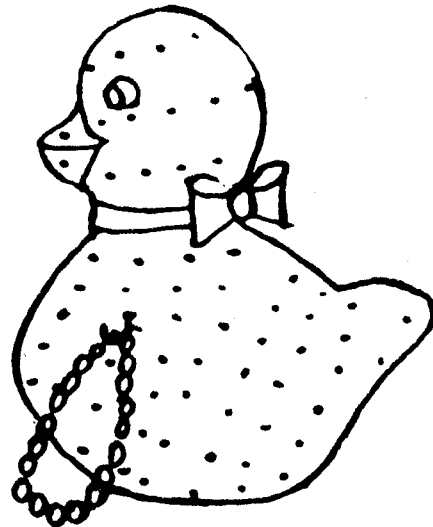


DAD'S SHOE:

Cut the pattern from a 5" x 11" board. Paint the shoe brown or black. Thread a shoelace through the pegboard holes and tie in a bow.

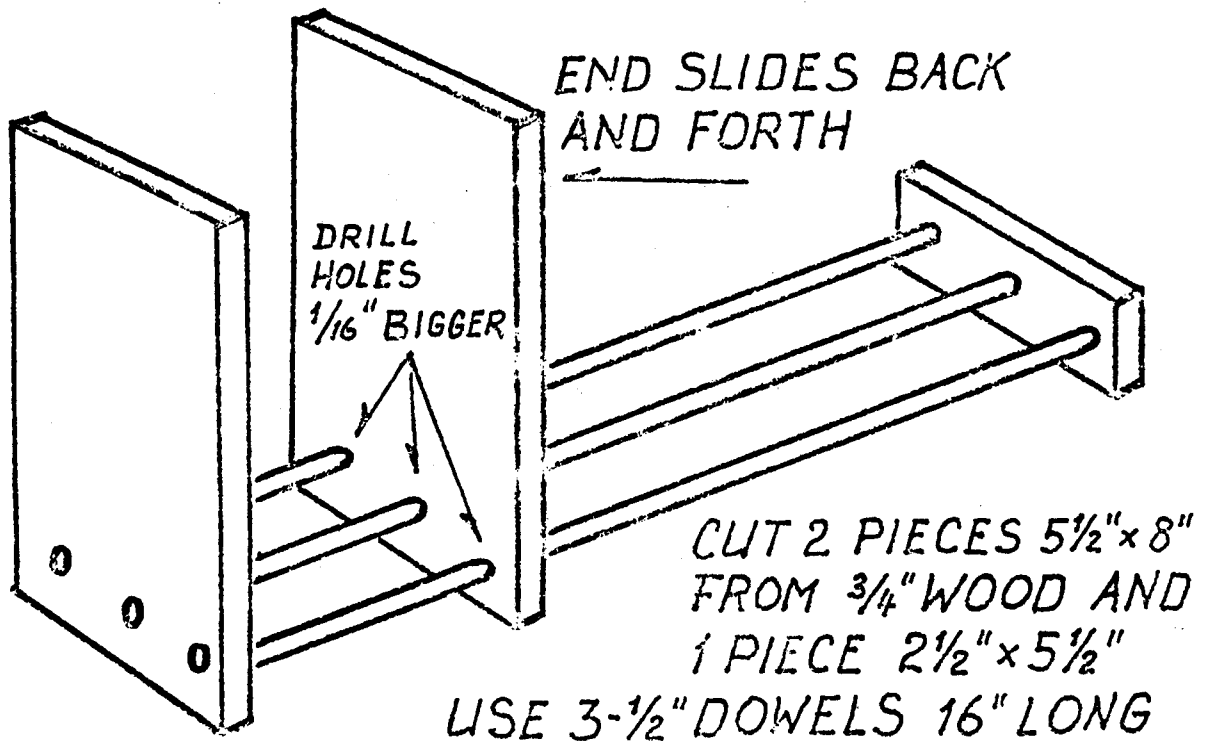
DUCK:

Draw the pattern as shown on a 10" x 11" board. Paint the duck's body yellow and his bill orange. Glue on a button for an eye and tie a bow around his neck.

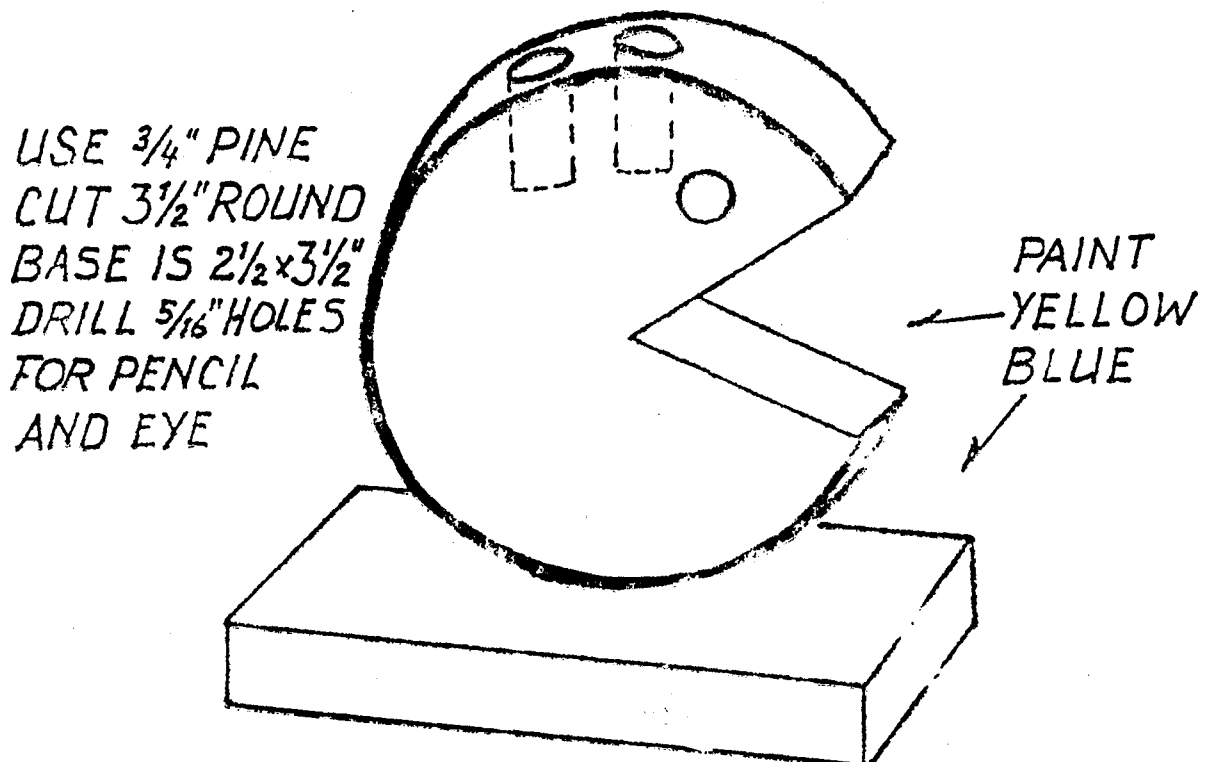


ADJUSTABLE BOOK AND RECORD

RACK

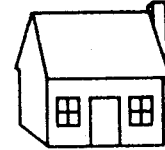


PAC-MAN PENCIL HOLDER





HANDYMAN ACTIVITY BADGE



Being handy around the house is a useful skill. This badge will give the boys a chance to learn how to do many important and useful things to keep things around the house and yard in good repair.

IDEAS FOR DEN MEETINGS:

1. Invite parents to bring the family car to den meetings so that the Webelos Scouts can practice checking the oil and tire pressure.
2. Visit a bicycle repair shop. Or invite a bicycle mechanic to a den meeting to demonstrate the proper way to adjust the seat and handlebars of a bike. Have him show how to lubricate a bicycle properly.
3. Have the boys draw up a plan for storing the family's lawn and garden equipment. Have some of this equipment on hand and demonstrate their uses.
4. Demonstrate how to repair a flat bicycle tire. Have the boys bring a flat tire from their own or a friend's bicycle so they can fix them.
5. Have the boys demonstrate the proper way to wash a car -- with your car!
6. Demonstrate how to replace a tail light in a car.
7. Discuss safe storage areas for cleaning supplies. Have the boys tell what they have done to store and label supplies at home.
8. Introduce the boys to some simple home repairs and have them help you with some of those projects around the house you have been putting off.
9. Arrange with your chartered organization or another public property for a service project involving moving the grass and disposing of the clippings. Stress safety.
10. Show several ways to mark tools (paint, wood burning, tape, etc.). Have the boys mark tools at home.
11. Build sawhorses.

IDEAS FOR PACK MEETINGS:

1. Have boys bring a bicycle (or two) to the pack meeting and show how to check out and adjust parts of a bicycle (tire pressure, chain play, seat height, handlebar adjustment, etc.). Have them show how to take care of a bike.
2. Explain how to prepare wood for stain or how to paint wood.
3. Have boys explain tool safety and how to properly store them.
4. Show posters illustrating lawn mower safety.

BURNT MATCH EAGLE

In a well-ventilated area, light the matches and blow out immediately, so just the tips are burnt. To cut the matches, use a kitchen shears or sharp knife. For gluing, use white glue.

EAGLE PLAQUE

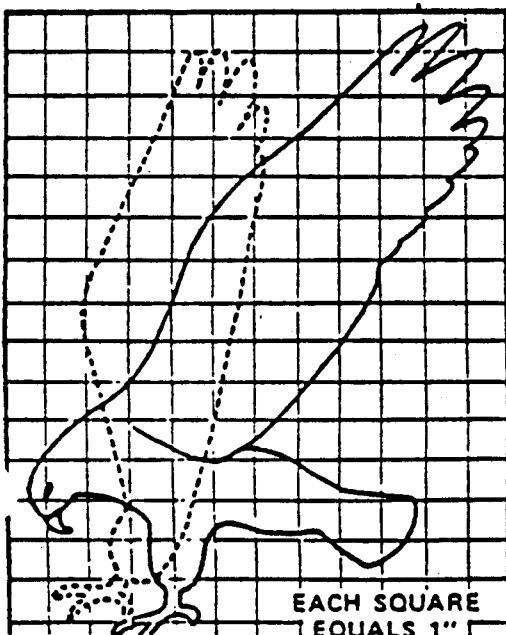
The graph for the eagle is below. To give dimension, the eagle is made in two layers--a second wing piece is made separately and taped behind the eagle. In addition to the two sizes of matches, you will need flat wooden toothpicks for the eagle.

Enlarge the graph and make a paper pattern. Trace the solid lines of the pattern onto corrugated cardboard and cut out the eagle. Then trace the pattern, following the dotted lines (indicating solid lines in that section, as area between solid lines remains uncovered) onto corrugated cardboard; cut out.

Beginning at the tail on the eagle, glue a row of matches with the tips extending about 1/4" beyond the edge of the cardboard. Working toward the head, cover the body and head with overlapping rows of flat wooden toothpicks. Trim the toothpicks to fit around the head. Dover the upper leg with toothpicks, beginning at the center and working out to the edge.

Cover the outside right edge of the wing with a row of kitchen matches, letting the tips extend slightly beyond the cardboard. Add two overlapping rows of kitchen matches to the upper part, and then one row of penny matches. Fill in wing with toothpicks.

Fill in the second wing piece. Cover the upper leg with toothpicks to the solid line, trimming to fit. Starting at the end of the wing, cover with six overlapping rows of penny matches to the solid line. Tape the second wing piece behind the eagle. Paint claws and beak; glue on a paper eye. Add a hanger.



Burnt Match Eagle

