

“Pirate Waters”



Viking Council
Pow Wow 1992

Welcome to the 1992 Pow Wow !

On behalf of the many volunteer people who have worked many hours to bring this 1992 Pow Wow to you - we welcome you and hope you found it beneficial.

Our thanks to Kim Smith who has produced and did all the layout work for this year's book!

Our format this year is similar to the past years and is designed to fit in your notebook and be a part of your total resources.

The B Craft Company has been a Friend of Scouting in helping units with fund raising programs. This is the 5th year they have helped with the major portion of the printing costs of this book. Please refer to their services as listed on the back cover. Our thanks to them in this sponsorship.

We hope you enjoyed the Pow Wow and we remind you of the monthly district roundtables.

*Ginny Kagol
Training Chair*

This Pow Wow book is for You!

I'm not a Cub Scout leader for the easy hours, high pay, parent's gratitude, power or prestige.

I'm a leader because I want the world for your son and mine. I want it be a world he can help shape; a world of love and laughter, where he can show compassion.

I want him to be able to look at he stars, a sunrise, a sunset, the work and the world of man and God—and feel the beauty inside himself.

I want to help him learn to finish anything he starts and do it well. I want to guide him to know his worth, a deeper understanding of himself.

I want the young Cub Scouts to be the best they can be.

I want to help shape men who have strength of character and are sensitive to the needs of others.

I'm giving of myself and my time. For this, I reap rewards far beyond what I give. I receive, for my children and future generations, a better world.

I am a Cub Scout leader because I care.



This 1992 Pow Wow Book was compiled and desktop published by Kim Smith.

Special thanks to all the Scouters around the country who willingly share their great program ideas in Pow Wow books everywhere!

Seven Parts of a Cub Scout Den Meeting

1. Before the meeting
2. Gathering
3. Opening
4. Business Items
5. Activities
6. Closing
7. After the Meeting

If you plan for these seven basic parts of a Cub Scout Den Meeting you will have a balance, accomplish a purpose, and provide fun for the boys.

The basic meeting activities can be planned at the pack leader or den leader coach monthly meeting. There are so many resources available! Plan ahead and use the Cub Scout reference books, district Roundtable ideas, Pow Wow books, library resources, and of course, ideas from other experienced den leaders.

Weekly Den Meeting Planning Sheets are available which show this seven part basic outline. Fill in the details with the help of the assistant leader and the den chief. This will relieve the stress of last minute planning for activities and searching for supplies. A written plan of exciting things to do will also cut down boy behavior problems.

- 1. Before the Meeting:** At this time the den leader, assistant, and the den chief should review program and make any final preparations.
- 2. Gathering:** All the boys don't arrive at the same time, so it is good to have an activity to keep them busy until the meeting begins. Some ideas include tricks, puzzles, and games. Games should be able to be played alone or in pairs, or be of the type that other boys can join in as they arrive.
Some den leaders take attendance, collect dues, and mark off achievements now.
- 3. Opening:** A simple opening ceremony announces that the meeting has begun, and can provide opportunity for the leader to reinforce Scouting ideals. Typically, there is a flag ceremony, songs or applause stunts, theme-related roll call, and repetition of the Cub Scout Promise.
- 4. Business Items:** This is a brief time of announcements about den and pack activities, discussion of the pack meeting assignment for the den or the introduction of a new theme. Snacks can be served during this time.

5. Activities: Include games and songs, easy crafts, tricks and puzzles and theme-related activities. During some meetings you will want to take hikes or go on field trips. This time also includes getting ready for the den's part in the next pack meeting. Whatever you do, remember to Keep It Simple, Make It Fun (KISMIF).

Often den meeting activities result in the boys completing some of the advancement requirements.

6. Closing: This ceremony is usually a quiet, thoughtful time where the aims of Scouting (citizenship training, character building, and personal fitness) can be emphasized and tied with the month's theme.

7. After the Meeting: After the closing ceremony the boys should go directly home, not hang around to talk or play. The denner should help clean up the meeting room, if needed. The den leader, assistant, and the den chief review the meeting and note assignments for the next time.

Why Use Themes?

Each year, *Cub Scout Program Helps* suggests 12 monthly themes for Cub Scouts, and provides program ideas to use. The themes are selected and planned to appeal to boys his age, and to offer opportunities to achieve the purposes of Cub Scouting.

The recommended themes are the subjects which will have the most program support available to you: *Boys Life* magazine features each theme idea, your district roundtable meeting will provide you hands-on experience with program ideas, and the yearly Pow Wow provides training on theme use.

Pack do not have to use the recommended themes; however, you can see there are many benefits to be gained by doing so.

The themes provide a framework for den activities and make program planning simpler. Themes open the door to fun and adventure, and provide opportunities for the boys to express personal abilities and to learn new interests.

During the month all the den activities focus on this theme. The pack meeting is culmination of the focus, as boys show off what they have done with the theme by exhibiting crafts, performing skits with costumes, or other fun activities.

The Webelos dens do not use the pack's monthly theme for their activities, but rather, work on the related activity badge. For example, during the month of the Cub Scout Bird Watcher theme, the Webelos are working on the Naturalist or Forester Activity badges.

At the pack meeting, separate time will be given to the Webelos for performance or demonstrations.

Cub Scout Themes and Related Webelos Activity Badges

1992-93 Month	Cub Scout theme	Recommended activity badges	
		Fourth-graders	Fifth-graders
November	Turkey Day	Craftsman	Citizen
December	To Help Other People	Draftsman	Citizen
January	Pirate Waters	Fitness	Readyman
February	Old Glory	Scholar	Engineer
March	Weather Observations	Handyman	Engineer
April	Life on Other Planets	Sportsman	Athlete
May	Show Biz	Outdoorsman	Family Member
June	Cub Scout Bird Watchers	Naturalist	Forester
July	Wild and Woolly West	Aquanaut	Geologist
August	Campfire Yarns	Traveler	Artist

The Cub Scout themes in this Pow Wow book are arranged in the above monthly order. Webelos activity badges are arranged alphabetically in a separate section.

This Pow Wow book is unique in that its arrangement is based on the "Seven Parts of a Cub Scout Den Meeting." This pattern has been developed through long experience, and is promoted in all Cub Scout leader training courses. It works!

It is hoped that you will use these ideas as a springboard to plan fun activities for your den. Browse through the book and adapt *anything* to your specific needs. Feel free to take a bingo game idea found in one theme and adapt the rules to fit a different theme idea. Be creative! You *and* the boys will have more fun.

In this book, each of the monthly themes contains the following sections for den leader resources:

Pre Opening

A wide variety of activities are given, ranging from word searches which Cub do by themselves, to paired learning with flash cards. Pre-openings are the easiest to adapt from one theme to another.

Openings

Two types are given: those suitable for den meeting openings and others suitable for your den to perform at a pack meeting.

Games

You will find many unique games to play which are actually "hands-on" use of the monthly theme. Notice that the emphasis on "winning/losing" is underplayed. Some games only emphasize completion of the instructions by the whole team. Others provide reward in the form of new opportunities: being first in line for snack, or the challenge to make up a new cheer.

Crafts

The emphasis on this section is on *simple* crafts, most of which can be completed during the den meeting time. (Simple, but not "baby" crafts.) You don't have to be an expert to teach these crafts.

If you need help with techniques, making templates, etc., invite some den parents to work with you on specific projects.

Tie slide

Easy tie slide directions are included with the themes. Make a new slide every month!

There are a variety of ways to make the slide loop part, so read different directions and experiment with materials you have available.

Skits

Two types of skits are provided: skits with only a few boys, which can be performed during a den meeting, and also skits which can be used for pack meeting entertainment.

Since each den will have a different number of boys, combine parts if needed, or add more! Use the skit for a puppet show instead of with real boys. Skits are easy to adapt to your situation.

Yells

Yells and applause stunts are a great way for the boys to let off steam and build den spirit at the same time. Theme-related cheers are easy for the boys to make up.

Songs

Singing can add a feeling of togetherness, or create a patriotic mood. The songs in this Pow Wow book are part of the long-standing Cub Scout tradition of singing new words to "old" songs.

Snacks

Everyone loves to eat, but the importance of snacks will vary depending on the time of day you hold your den meeting. This book contains creative food ideas related to each month's theme.

Try different methods of food preparation: have one boy bring snack each week, invite a parent to prepare the snack during the meeting, let boys work together to make the snack as part of the activity time, or collect dues to cover the cost and then you to prepare or buy the food ahead of time.

Closings

The closing ceremony will inspire and motivate the Cubs during the week to come. Involve boys reading parts or asking them to stand in a circle. Start your own den tradition - maybe sing Taps, or join in the Living Circle.

Ideas in this book are suitable for den use and for pack meeting presentation. Adapt as needed.

Advancement Ceremony

Recognition of the Cubs' work is a very important part of the pack meeting. Theme-related ceremonies reinforce the Cub Scout program, and involve the boys and their parents. Never underestimate the power of a simple, but impressive ceremony!

Winning Attitudes

Be Enthusiastic! Your enthusiasm will go a long way toward getting others excited about Cub Scouting, as well as toward overcoming obstacles in the pack.

Think Positively! Use the "Can Do" approach to achieve more than you ever thought was possible.

Take the Initiative! Go the extra mile to finish the job or to assist another leader who needs help.

Take Pride in Your Work! No matter what your job in Scouting, take pride in the fact that whatever you do you are helping boys and their leaders.

Cooperate with Others! Teamwork is essential to getting things done in a volunteer organization such as Scouting. Use the team approach to prevent burnout through doing everything yourself.

Be Open to Change! Be flexible, in other words. Accept changes in the national Scout policies and programs, as well as changes in local pack and den plans.

Learn from Others! Be open to new ideas and suggestions. "It's what you learn after you know everything, that really counts."

Be Tolerant! Work on accepting and appreciating the differences among volunteers. Everyone has a different experience in Scouting, and different talents to use.

Have a Sense of Humor! This can lighten the day and make everyone's job seem a little easier. Remember KISMIF...Keep it simple, make it fun!

Do Your Best! Efficiently, knowledgeably, courteously and enthusiastically.

Thank you
for
Volunteering!

Pre Opening

Riddles and Jokes

This is an easy way to get your Den Chief or denner involved with the boys as they arrive. Everyone like jokes and riddles. For more ideas, look in the current issue of *Boys Life* magazine.

- * A Pilgrim had nine ears of corn in his barn. Each day a squirrel came to the barn and went away with three ears. It took nine days to remove all the corn. Why?
(The squirrel went away with three ears, but only one was corn. The other two were his own!)
- * An Indian had 2 1/2 piles of corn in one field. He had 1 1/2 piles of corn in another field. Then he put them together. How many piles did he have? (One.)
- * What kind of music did the Pilgrims dance to?
(The Plymouth Rock)
- * How is a turkey like a ghost?
It's always a gobblin'.
- * What is Dracula's favorite holiday?
Fangs-giving.
- * Where did the first corn come from?
The stalk brought it!
- * How did the Mayflower show that it liked America?
It hugged the shore.
- * If the Pilgrims came over on the Mayflower, how did the barbers arrive?
On clipper ships.
- * What do you get when you cross a turkey with an ostrich?
A Thanksgiving bird that buries its head in the mashed potatoes.
- * What do you get when you cross a turkey with a hippopotamus?
A Thanksgiving dinner that needs 600 pounds of stuffing and a big table!

Openings

Roll Call

Write all the names of the boys in your den on a long sheet of paper. Roll up and tie a ribbon around it. Give to the denner to use.

Denner opens the meeting: "Hear ye, hear ye. Den # of Pack XX is now in session. I will now call the roll. Please answer by saying "I, your name, am present. I am thankful for Xthis year."

Denner proceeds to unroll the paper and call names, pausing for each answer.

We're Thankful

(Write these short sayings on notecards and give to Cubs as they arrive so they can practice.)

Den Chief: We have a lot to be thankful for at this time of the year. We work hard, and we see the good things that result from this. Let us listen to these wise sayings which have been passed down through the ages.

- #1. Do the very best you can and leave the rest to God.
- #2. Life is hard by the yard; but by the inch life is a cinch.
- #3. A clean conscience is a soft pillow.
- #4. We can do anything we want if we stick to it long enough.
- #5. There is no failure except to give up.

Den Chief: We, too, can put these sayings to work every day and make a difference in the world around us. The Pilgrims arrived on our shores searching for this freedom, and look what America has become!

At Thanksgiving time, 1992, let us remember how fortunate we are to live in America, land of the free.

Pilgrims

This is a simple den ceremony. Before the meeting, make eight cardboard squares and write one letter on each to spell "Pilgrim." Mix up the cards and give to Cubs as you prepare for the opening.

On signal, tell them to line up to spell the word properly. When everyone is lined up, ask each to step forward and call his letter out before you read the corresponding sentence.

- P - The Pilgrim forefathers started our great land.
- I - In 1620 they landed to take their first stand.
- L - Let's pause for a moment to pay them tribute tonight.
- G - Grim hardships and setbacks they had to fight.
- R - Remembering how they were put to the test.
- I - In the history books 'tis said they always did their best.
- M - May we ever be thankful for their courage so grand.
- S - So we today may proudly salute the flag of our great land.

Now will you join together in saying the Pledge of Allegiance.



Songs

Where's Tom Turkey?

(Tune: Are you Sleeping?)

Where's Tom Turkey?
Where's Tom Turkey?
Here, he is. Here, he is.
Who will get the drumstick?
Who will get the drumstick?
Yum, yum, yum! Yum, yum, yum!

Cornbread stuffing,
Cornbread stuffing,
Gravy, too. Gravy, too.
I am getting fatter,
But it doesn't matter
You will, too! You will, too!

The Turkey's Plight

(Tune: Deep in the Heart of Texas)

The turkey's plight,
Is just a fright,
Back in the farmer's barnyard.
One sad-eyed croon,
Would make you swoon,
Back in the farmer's barnyard.

The big fat hens,
Were once our friends,
Back in the farmer's barnyard.
We skinny birds,
Now sing sad words,
Back in the farmer's barnyard.

Some fine day,
We'll fly away,
And leave the farmer's barnyard.
We'll find a table,
With a Thanksgiving label,
Far from the farmer's barnyard!

Turkey

(Tune: America)

My turkey, 'tis of thee,
Sweet bird with gra - vy,
Of thee I sing.
I love thy breast and wings,
Back, legs and other things,
I love thy good stuf - fing,
All but the neck!

I'm a Very Fine Turkey

(Tune: Turkey in the Straw)

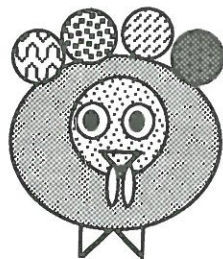
I'm a very fine turkey, and I sing a fine song,
Gobble, gobble, gobble, gobble, gobble, gobble, gobble,
gobble.

I strut my stuff around the barnyard every day,
And my head goes bobble, bobble, bobble, bobble,
bobble.

And when Thanksgiving Day finally comes around,
Gobble, gobble, gobble, gobble, gobble, gobble, gobble,
gobble.

I will go and hide so I can't be found.
Then my head will still bobble as I gobble, gobble,
gobble!

Tie slide



Materials needed: one curtain ring, two wiggly eyes, tacky glue, scraps of felt (red for the wattle, yellow for the beak, and orange for the feet), pom-poms (one large brown, one small brown, one each small red, yellow, green, orange, and blue).

Instructions: Before the meeting sew the curtain ring onto the back of the large brown pom-pom. Cubs then glue on the small brown pompon for the head, and four pompons for the tail feathers. Cut other parts out of appropriate colors of felt, then glue on.

Yells

Turkey Applauses

Flap your wings pretending you are a turkey - say "Boy, am I stuffed!"

Divide group in half. Upon raising right hand, one group says "Gobble, gobble." When left hand is raised, the other group says, "Gobble, gobble." When both hands are raised, both groups say it very loudly. Alternate hands and have fun with the turkeys!

Skits

Turkey or no Turkey?

Characters: five country boys and one turkey.
 Costumes: the turkey is a boy dressed with construction paper feathers and beak, crepe paper wattle and wearing yellow leggings. Boys wear jeans or overalls with plaid shirts.

Scene I

Setting: The country boy has raised the Thanksgiving turkey. It has come time for the bird to be readied for dinner. The boy and the turkey are sitting on the ground by a tree stump looking sad. The boy holds a blue ribbon.

- #1: (Walks across stage behind the boy and turkey.) Well, it's almost time. (He sits down and looks at them sadly.)
- #2: (Walks in and sits down.) Boy, a drumstick will sure taste good. I can hardly wait! He looks at the other boys and the turkey, and says, "Oops, sorry!" (He stands and pets the bird on the head, then sits back down looking sad.)
- #3: (Walks over to join others.) We're really going to have to get (Whispers and points) *him* ready soon. (Notices that everyone is sad, so he sits down with the others.)
- #4: (Comes in carrying an axe. The other boys begin to cry and pet the bird.) "It's time!"

As the curtain closes, the turkey is leaning over the tree stump with the last boy holding a cardboard axe over his neck.

Scene II

Setting: All boys and the turkey are seated at the table. All have heads bowed.

- #5: Thank you Lord, for this *corn* which we are about to eat. (The turkey looks at the audience and gives an exaggerated wink.)

Turkey Day

Costumes: same as in the above skit.
 Characters: three boys and a turkey.

Scene I

- #1: We have been raising a turkey for Thanksgiving dinner. Would you like to come over and eat with us?
- #2: Hey, thanks. That would be really nice. Was it hard to raise a turkey?
- #1: Not really, but we did have to do things like feed it, and make a special bed. We even named him.
- #2: You named your turkey!? What's his name?
- #1: His name is Plymouth. Well, it's time for me to go now. I'll see you on Thanksgiving.

- #3: Hi, big brother. What's the matter?
- #1: I've been thinking about having Plymouth for Thanksgiving dinner.
- #3: Oh, don't worry about it. I've taken care of it.
- #1: You have? Oh, it must have been awful.
- #3: Yes, it was hard, but I got him dressed and he is all ready to eat.

Scene II

- #2: I sure appreciate you inviting me to dinner. I can hardly wait to see that home-grown turkey.
- #3: Okay, I'll go get it. I'm sure he is done by now. (He leaves room and returns with the boy dressed as a turkey, who now has on a tie, hat and shoes, too.)
- #1: So that's what you meant when you said you dressed the turkey!?
- #3: Yes, but the hardest part was getting the shoes on! (Turkey is gobbling around the table, then finds a place to sit.) I told you he was ready to eat!

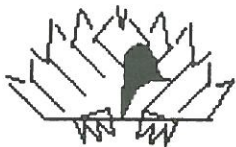
Ships that Pass in the Night

- #1: If Pilgrims came over on the Mayflower, how did Cub Scouts get here?
- #2: (Enters holding a sign reading, "Handicrafts.") On handy crafts!
- #1: If Pilgrims came on the Mayflower, and Cub Scouts came on handy crafts, how did the doctors get here?
- #3: (Enters dressed like a doctor.) On blood vessels!
- #1: Well, then, how did students get here?
- #4: (Cub is dressed in cap and gown.) On scholarships!
- #1: OK, how did ordinary people get here?
- #5: (Carries a "Vote" sign.) I know that—on citizenships!
- #1: So, how did the barbers get here?
- #6: (Enters dressed as a barber.) On clipper ships!
- #1: How did the movie stars get here?
- #7: (Cub dressed in top hat and cane dances by.) On show boats. Of course, some were on dream boats.

- #1: OK, this is it! How did all the hotheads get here?
- All: On steamships! (All bow and run off stage.)



Crafts



Turkey Decorations

Cut the Sunday comics into strips 4"x12." Cut out turkey feet and a turkey head from construction paper. Fanfold the comics, then open up into the shape of a fan.

Staple the feet to the bottom edges of the fan, and glue the head in between one of the fanfolds in the center.

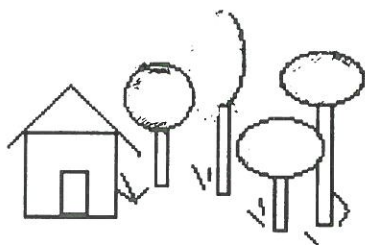
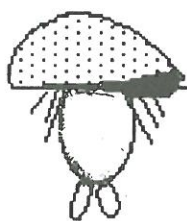
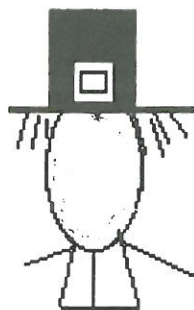
Thumbprint Story

Materials needed: Ink stamp pads in a variety of colors, pencils, construction paper, many thumbs and fingers!

Instructions: Have each Cub make up a Thanksgiving story to illustrate with fingerprints.

After boys make the prints, let them use pencils to add details.

(These pictures could be used for a fun display at the pack meeting.)



Start Flowers Now

Get a head start on your Christmas gifts for the families. Buy some "forced" narcissus bulbs at the garden shop. The shop can tell you the particulars about soil and watering. Have the boys plant the bulbs in small pots now, so they will be blooming by Christmas.

Handprint Turkeys

Materials needed: newspaper, small box of instant chocolate pudding mix, ziploc baggies, water, construction paper or long paper for a mural.

Instructions: before the meeting, make up four ziploc baggies from each small box of pudding. Measure 1 Tablespoon plus 1 teaspoon of dry pudding mix, and 4 Tablespoons of powdered milk into each bag.

Cover working area with newspapers and lay out the construction paper. Distribute baggies to the boys and pour 1/3 cup cold water into each bag. The boys zip top closed and squish until mixed well.

Dip hand into the pudding bag, and make handprints around the paper (Keep thumb out from hand for the turkey's head).

Clean up by licking hand and slurping remainder of the pudding in the bag. Let handprints dry before using markers to add details and names.

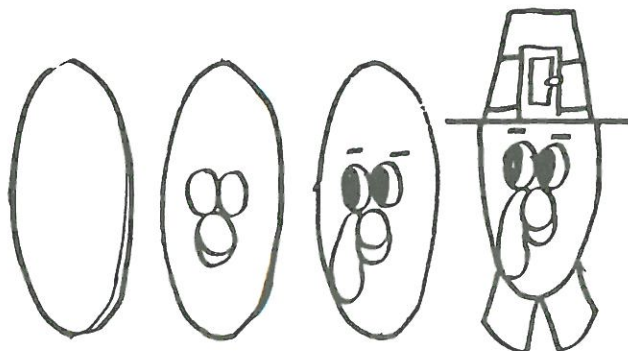
Thankful Turkeys

Boys lay a plastic butter tub lid down on colored construction paper to make the turkey body. Trace around it, then cut out. Draw the turkey's face. Write in large letters around the top edge, "I am Thankful For..."

Have them use several colors of paper to cut out tail feathers. (It's easiest if you make several cardboard templates for them to trace around.) Glue the feathers behind the body.

Gather in a circle and talk about the meaning of Thanksgiving. Have some quiet time when the boys can think about their lives. Ask them write word/s on each tail feather naming things they are thankful for.

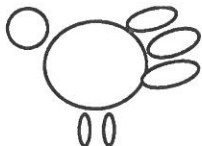
Draw Tom Turkey



Snacks

Turkey Cookies

Make up your favorite cookie dough recipe or use refrigerated dough. Roll heaping teaspoons of dough into a ball—five for each turkey cookie.



Flatten one slightly for the body and place on a cookie sheet. Use three balls flattened, for the tail feathers, placing about 1/4" apart. Next, divide one ball into pieces and use a large piece for the head and smaller pieces for the feet. Decorate with raisins, colored sugar or candies before baking, or frost with colored frosting after.

Cranberries?

Did you know that the Pilgrims gave the cranberry its name? They thought the pink cranberry blossoms resembled the heads of cranes, so they called them "crane berries." This was later changed slightly to "cranberries."

Look up pictures of cranes and the cranberry bogs of New England. During your den meeting, make fresh cranberry bread for your den snack.

The First Menu

Based on written reports by Pilgrims William Bradford and Edward Winslow, the first Thanksgiving feast included: cod, sea bass, ducks, geese, swans, turkey cornmeal, and five deer which were brought by the Indians.

Games

Let's Talk Turkey

Copy these questions onto paper to give to each Cub. Set a time limit and have them race to answer each question with the name of a part of the turkey.

1. Which part of the turkey does your mom carry in her purse? (Comb)
2. What part of the turkey do parents dread at the end of the month? (Bill)
3. What part of the turkey does a musician use? (Drumstick)
4. How do small children sometimes eat? (Gobble)
5. What part of the turkey is a carpenter's measure? (Feet)
6. What part of the turkey sounds like a type of a story? (Tail/Tale)

Corny Bingo

Make up nine-square bingo cards before the meeting. Ask the boys call out Thanksgiving words to write on their cards in any square they choose. Leader also writes the word on a strip of paper.

To play, leader draws strips out of a bowl and reads them. Cubs use real corn kernels or candy corn as the markers. Play several types of bingo - diagonal, square, cover all.

The Turkey Trot

Divide den into two teams. Players must walk from the starting line to the turn around line and back, tagging the next boy....all the time balancing a book on their head, and carrying a potato squeezed between their knees! No hands, please!

Thanksgiving Dinner

Gather chairs into a large circle. Use one less than there are boys. Count off by threes. All ones are "cranberries," all twos are "stuffing," all threes are "pumpkin pies." One boy is "in the kitchen" and all the others sit down.

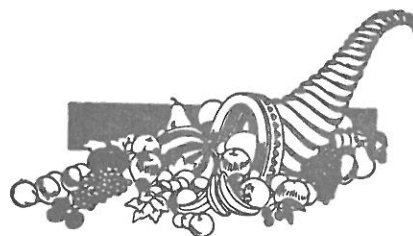
The boy "in the kitchen" calls out one of the foods (not his own), and everyone with that name has to change places. The boy "in the kitchen" tries to take a chair. The one left without a chair is now "in the kitchen." Repeat. If the boy in the middle calls out "Turkey Trot" that means *everyone* has to change chairs.

Share the Feast

Ask the Cubs to help make two beanbag throw boxes for your den to use this month. For each one, paint a turkey on the side of a large box. Cut a hole in the center of the bird, just slightly larger than a beanbag. Try this game, or make up other games to play.

To play: divide den into two teams, the "Pilgrims" and the "Indians." On signal the first boys throw the bean bags toward their box. If the bag goes through the hole, they have shot a turkey for Thanksgiving dinner. Keep score for both teams. At the end, count up who has the most turkeys. Then, ask if the Indians are willing to share their turkeys with the Pilgrims, and visa versa.

Talk about how the Pilgrims and the Indians shared their foods at the first feast, and about how much they learned from each others by listening and watching.



Closings

Thanksgiving Thank You

Give each Cub a piece of lined notebook paper. Have them write "Thanksgiving" down the left side of the page, one letter on each line. Give them time to write words (starting with each letter) for things which they give thanks at this time of year.

Form a circle and ask each Cub in turn to read *one* word, going around the circle again in order to spell out Thanksgiving

T toys trees teddy bear Tommy
H hair hightop sneakers ham
A animals air Arkansas
N Ninja turtles na na
K karots kings Mrs. King
S snow sleds swallows Sarah

Closing Thoughts

George Washington first proclaimed a national day of thanks in 1789. The national holiday, Thanksgiving Day, was established by a joint resolution of Congress in 1941 to be celebrated on the fourth Thursday each November.

I don't know if you realize it or not, but one of the greatest blessings we each have is living in a free country. We can speak the truth, worship as we please, move from place to place, and read accurate news printed in a free press. We also have the privilege of electing our government officials. Many countries do not have these freedoms.

Today, let's remember to thank God for our religious and political freedom.

Thanks to the Pilgrims

At this Thanksgiving time of the year,
Let's all show that we care.
What we have to be thankful for,
Is really beyond compare.

Once again it's time for our meeting to end,
Now we want to remind you - be thankful, dear friend.
Kindness toward others the Pilgrims did teach,
So let's make our kindness to all mankind reach.

Advancement Ceremony

Corn Ceremony

Cubmaster: Tonight we are remembering the Pilgrims and the native American Indians. The pilgrims came to this country for religious freedom. When they got here they found new friends, the American Indians. The Pilgrims and the Indians shared many things to survive.

Advancement Chair: Would these boys please come forward. (Wolf) You boys have shared with each other the gift of working together in your dens and homes. For this, we give you your badge, and also a kernel of corn, as the Indians gave to the Pilgrims.

Cubmaster: Would these boys please come forward. (Bears) Work was one of the things respected by the Pilgrims and Indians alike. The Pilgrims even made rule that if a person did not work, they would not eat.

For your work we give you your Bear badge and also a kernels of corn, as the Indians gave to the Pilgrims.

Advancement Chair: Would these boys please come forward. (Webelos) You boys have been working for a long time and you have learned many new skills in your den. You have worked with wood and leather and metal, using the same skills that the Pilgrims had to learn in order to survive. They helped build this great country where we live today. For these skills we give you your badges and a kernel of corn, as the Indians gave to the Pilgrims.

Cubmaster: Good work, Cub Scouts. Continue to work together to help build an even better America. Use the skills you have learned here in Pack XX. And remember, always do your best!

The Legend of the Five Kernels

The first winter the Pilgrims spent in their new home was very cold. Food was in very short supply, and on some days each person only had five kernels of corn to eat. In the spring the Pilgrims planted crops, and they survived on the harvest. From then on the Pilgrims put five kernels of corn on each plate to remind themselves of their blessings. Let us also remember, too. (Hold up one kernel at a time.)

- * The first kernel reminds us of the autumn beauty around us.
- * The second kernel reminds us of our love for each other.
- * The third kernel reminds us of God's love and care for us.
- * The fourth kernel remind us of our friends, especially our Indian brothers.
- * The fifth kernel reminds us that we are a free people.

(This could be a snack-time ceremony, in lieu of food.)

Pre Opening

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 L S Y

Christmas Word Search

bell	candle	candy	carolers
holly	goodwill	lights	mistletoe
nativity	present	reindeer	ribbon
Santa	sleigh	star	stocking
wreath	tinsel	tree	yule log

Word Scramble

Unscramble the following words which relate to Christmas presents: 1. ntair 2. figts 3. ceradoitnso 4. clibyec 5. parlnae 6. kerotc
 (Answers: train, gifts, decorations, bicycle, airplane, rocket)

Mad Lib

The Golden Rule says, "Do unto (plural noun) as (pronoun) would have (plural noun) do unto (pronoun.)" This is especially appropriate around (a holiday) time. This is when all (adjective) Cub Scout Packs (verb) their (adjective) projects.

There are many types of (plural noun) that can make (adjective) service projects. Some good examples are: collecting (plural noun) for (adjective) people, collecting (plural noun) for the World (adjective) Fund, or baking (plural noun) for shut-ins.

Some packs do clean-up projects in the (noun), or help their sponsoring (noun). Whether you do one of the (adjective) projects mentioned or think up one of your own, I'm sure you will be doing a (adjective) turn for (plural noun)!

Christmas Carol Quiz

- Nocturnal hours whose stillness is unbroken.
- Listen, the celestial harbingers produce harmonious sounds.
- Adorn the buildings.
- Small municipality in Judea, southwest of Jerusalem.
- A diminutive homo sapien who palpitates a musical instrument consisting of a hollow cylinder with ends covered by tightly drawn skins.
- White, metallic instruments, usually hollow and cup shaped.

- Answers:
- Silent Night
 - Hark, the Herald Angels Sing
 - Deck the Halls
 - O Little Town of Bethlehem
 - Little Drummer Boy
 - Silver Bells

Pass It On

Cubs bring gift items for the needy. Place the gifts on a pile, and line the boys up in one long row. The boy on the end picks up a present and passes it over the next boy's head, telling him "Pass this on to help others." He passes it under the legs of the next Cub (saying the same thing) and so on until it reaches the front of the line. The first Cub then puts it into a sack or box.

This is not a race, but rather, a meaningful activity for the den, as each Cub proudly passes on the package he brought.

Collecting Postmarks

This will get the boys started with the Wolf achievement or Bear arrow on collections. Ask each boy to bring a self addressed, stamped Christmas card to the meeting. Put all their cards into a large envelope. Write "Postmark Request" in the lower left corner.

Mail the envelope to: Postmaster, C/O the town listed below. Your letters will then be mailed from that town and the boys will have "Christmas" postmarks for their collection.

- | | |
|-----------------------|-----------------------|
| Bethlehem, GA 30620 | Christmas, FL 32709 |
| Mistletoe, KY 41351 | Nazereth, PA 18064 |
| Noel, MO 64854 | North Pole, AK 99706 |
| Rudolph, WI 54475 | Santa Claus, IN 47579 |
| Silver Bell, AZ 85270 | Wiseman, AR 72587 |



To Help Other People

Openings

Goodwill

Eight Cubs line up holding large cards, each with a letter of the word "Goodwill." Cubs step forward at the proper time and read the following words (taped on the back side of the card).

- G - Greetings we bring now to everyone,
- O - On this special night of Christmas fun.
- O - Once again it's that special time of year,
- D - Doing our best to spread holiday cheer.
- W - Welcome to our meeting which will start in just a while.
- I - Now, if you'll all give to one another a great big smile,
- L - Let the feeling of goodwill spread all around here.
- L - Let's all stand now as we sing a song of holiday cheer.
Announce song for all to sing.

What Cub Scouts Do

- C is for Cubbers, cheerful and bright
- H is for helpful, healthy and right.
- R is for resources they try to save.
- I is for ideals they like to wave.
- S is for scarf of yellow and blue.
- T is for tying they learn to do.
- M is for magic, of which we all shout.
- A is for Akela, the leader of Scouts.
- S is for something that we always do...
- Cubs help other people...like me and like you!

Stretch with Santa

(Audience participation)

Santa Claus stood up, stretching his arms out wide.
First he looked to his left and then to his right.
Then he bent down and wiped off his boots so shiny.
Then he turned around to see behind him,
But he couldn't see anything, alas and alack!
So he turned in a circle, then feeling relaxed,
He stomped his feet,
and sat down in his seat.



Skits

Kids' Letters to Santa

- Setting: Elves are seated around a table in Santa's mailroom. Letters are strewn all over.
- Elf 1: (Enters, carrying a big mailbag.) Here's another sack of letters we need to look at. This batch came from a Cub Scout group, Pack XX in (town.)
(Elves open letters and take turn reading them.)
- Dear Santa: Please bring our Cubmaster some marbles for Christmas. We heard someone say he has definitely lost his. Love, Den 1.
- Dear Santa: This tis the last letter I can write to you. Next year I will be eight, and won't believe in you anymore. Our pack sure could use an experienced Den Leader Coach. Our baseball team didn't do so good. Love, Michael.
- Dear Santa: Thank you for the pinewood derby car. My dad plays with it all the time. Your pal, Steve.
- Dear Santa: Could you bring my den leader something called "Patience." She said at our last meeting that she was just about to run out of it. Love, Ronald.
- Dear Santa: I think my den leader needs a hearing aid. Last week when I told her I had brought my pet spider to the den meeting, she he just looked at me kind of funny. I don't think she could hear me. Thanks, Allen.
- Elf 1: (Shaking his head) Santa sure has his work cut out for him this year. That Pack XX is something else!

To Help One Another

Characters: 3 or more boys. Boy 1 is sitting on a chair, deep in thought as his friends enter. There are toys and clothes are scattered around.

All: Hi, Joey, what are you doing?

#1: Just thinking.

#2: Thinking about what?

#1: My invention.

#3: You're really inventing something?

#1: Sure, I want to be famous.

#4: What are you going to make? Maybe we can help you.

#1: Really? Will you help me?

All: Sure, we're Cub Scouts, remember.

#1: (Gets up) OK, first of all, I need a big box. There's one in my closet. (One of the boys goes off stage to get a box.)

#1: Then I need two airplanes. (Another boy picks them up off the floor.) Then I need some string. (Another boy picks it up. Continue to name items until everything on the floor is picked up.) "Well, I guess that about takes care of it."

#4: Takes care of what? I thought you wanted us to help you with your invention?

#1: But you already did. I just invented a way to get my room clean before my mom gets home from work!

Santa's Noisy Christmas Eve

Sound effects:

1. Beat on drum.
2. Blow a whistle.
3. Ring bells.
4. Rub sandpaper blocks together.
5. Clap blocks of wood together.
6. Sing through a kazoo.
7. Strike two heavy metal lids .

Narrator reads story and pauses for the proper sound effects.

It was a snowy, blowy Christmas Eve (#1 and #2) and Santa was just about finished with his rounds. His reindeer landed on the last roof with a great jingling of bells (#3). Santa jumped from his sleigh and squeezed down the chimney (#4), landing softly on the floor (#5). Reaching into the bottom of his almost empty pack, Santa hummed (#6) a tune as he decorated the tree and filled the stockings.

The clock on the mantel struck two (#7) as he put the last ornament in place. Then Santa began stacking presents under the tree (#6). As he finished and stood back to survey his work proudly, he noticed that an ornament was slipping from a branch (#4). He lunged frantically for it, but he missed. It crashed to the floor (#7). In his hurry, Santa knocked over the beautifully wrapped presents that he had just arranged so carefully (All, very loudly).

Then horrors! A brightly painted Jack-in-the-box popped out with a grin (#2), and a toy airplane started zooming around the room (#6). Just then a bowling ball bumped over some small things that had fallen (#1). A baby doll, still smiling sweetly, tumbled to the floor, calling out "Mama." (#6).

Reaching quickly for her, Santa stumbled across a rocking horse, which started to rock frantically with its bells jingling (#2). A large rubber ball, carefully balanced on the horse's saddle slid off and began bouncing around the room (#1). It struck a pile of blocks, crashing them loudly to the floor (All sounds). A toy engine began to whistle (#2) as a block hit its switch, and it raced around and around on its track.

Just then, the wind outside got louder and louder (#6). The shutters began to bang (#1), and the windows rattled (#5), and the rafters creaked (#2). What bedlam! Santa groaned (6), as he could hear his reindeer up on the roof prancing (#5) and jingling their bells (#3).

"Oh, dear," sighed Santa scratching his head (#4). "Why does everything happen to me all at once?" He scurried around picking things up and putting them back again. Just as the clock struck three (#7), he heard many pairs of feet running down the stairs (#5). Santa hastily squeezed up the chimney (#4), jumped in his sleigh, and away he flew.

Above the noise of the jingling bells (#3) and the crashing storm (#1), and the whistling wind (#2), you could hear him exclaim as he drove out of sight, "Christmas is fun, but oh! What a night!" (All sounds at once.)

The Animal's Christmas Story

(Shadow puppet skit)

Cut the animal figures from poster board. Tape to popsicle sticks. Hold up these shadow puppets behind a shadow screen as the story is read.

Narrator: Everyone has Christmas wishes. We hope and dream about things we may find under the Christmas tree? Do you know that animals dream, too? We will show you what some animals are dreaming about for presents under their Christmas tree:

I want a cantaloupe said the antelope.
I want a valentine said the porcupine.
I want a wagon said the dragon.
Underneath the Christmas tree.

I want an overcoat said the billy goat.
I want a pinafore said the dinosaur.
I want a noodle said the poodle.
Oh, how happy I would be.

I want a Bar-B-Q said the kangaroo.
I want a phonograph said the big giraffe.
I want a rocking chair said the grizzly bear
to rock all winter long.

I want a derby hat said the kitty cat.
I want some mistletoe said the buffalo
I want a happy tune said the big baboon
to sing all winter long.

As you can see, each animal has his own special wish just like every girl and boy.
Be good, be kind and thoughtful, and then the animals *and* you will have a Merry Christmas!



To Help Other People

Games

Do a Good Turn Relay

Divide den into two teams. Give each team a list of things the team must do in order to complete the game. Make your own list with things such as: carry a pail of Legos from point A to B, sweep a circle around the team, read one joke from *Boy's Life*, fold paper airplanes, recite the Cub Scout promise, etc. Emphasize the ideas are ways to help other people.

Gift Wrapping

Divide the den into two teams. Choose one boy on each team to be the "gift." He stands out in front about 10 feet. The others line up. On signal, the first Cub runs forward and begins to wrap the "gift." Use colored toilet paper for wrapping. When the tissue breaks, the next Cub runs forward for his turn. Continue until one of the "gifts" is completely wrapped with a roll of toilet paper.

Postman

Write the names of towns on cardboard, and hang on string. Loop these around the necks of the boys as they stand in a large circle. One player is the postman and carries a letter in his hand. He walks around the outside of the circle and says, "I have a Christmas card from (New York.)" That person must chase the postman around the circle and tag him to get the letter. If the postman does not get tagged, the other boy becomes the postman.

Jingle Bell Chow Mein

Materials needed: two shallow bowls, five jingle bells about the size of a marble, two pencils.

Instructions: put the bells into one bowl. Boys must use the eraser end of the pencils as chopsticks to transfer the bells to the other bowl. Time how long it takes to move all of them over.

Songs

Giving Gifts

(Tune: Jingle Bells chorus)

Giving time, sharing time, fun for everyone.
Scouters know that Christmas is,
The time for deeds well done.

Giving time, sharing time, let us all take part.
Join with Cub Scouts all around,
And give gifts from the heart.

Christmas Song

(Tune: Rudolph the Red-nosed Reindeer)

Here's to the Cubs in our den,
As they follow, help, and give.
All of the boys in our den,
Know just how a Cub should live.

Saved our pennies every meeting,
Bought a lovely Christmas tree.
Trimmed it up to take to our,
Den-adopted family.

Bright and early Christmas morning,
When they see our shiny toys,
We'll be happy we could share,
Christmas joy with other boys.

Snacks

Santa Pizza

Your den will love this easy snack! Buy a plain cheese frozen pizza, and use the following ingredients to decorate it before baking.

Hair and beard - shredded white cheese and sliced onion
Eyes - black olive halves
Eyebrows - green pepper strips
Nose - cherry tomato half
Cheeks - pepperoni slices



Red and Green Fizz

Food coloring is useful for adding novelty to clear drinks, such as 7-Up. Just a few drops of red will color the drink. Make colorful ice cubes by mixing a few drops of green into the water you use in the tray. (Or use 7-Up in the tray, so the ice doesn't dilute the drink.)

Dreidels

In Jewish tradition, the "Festival of Lights, or Hanukkah" is an eight day celebration. It commemorates the victory of the Jews over the Assyrians and the rededication of the temple of Jerusalem. Families gather, special foods are cooked, and gifts are given each day. The children love to play games with dreidels. Find out more about this holiday from your Jewish friends.

Dreidels to eat: push a toothpick all the way through a miniature marshmallow. Then stick the point into the base of a chocolate Hershey Kiss.

Crafts

“Handy” Wreath or Tree

Materials needed: green construction paper, scissors, glue, green poster board, ribbon, “wreaths” made from green poster board (use a dinner plate for a pattern).

Have Cubs trace their handprints onto the pieces of green construction paper, then cut them out. Cubs work together to glue their hands onto the poster board in the shape of a wreath. Have fingers pointing out. Attach ribbons, bows, or other decorations. To make the tree, use a large piece of paper. Attach hands with fingers pointing down.

Give as presents to nursing home residents, to the school principal or minister of the church where your den meets, to the Cubmaster, and to other dens.



Gift Bags

Super easy! Cut rectangles out of bright Christmas fabrics. Fold in half, and sew up two sides about 1/2" in from edge. (The fold is the bottom of the bag.) Use pinking shears to trim sides and top. Stuff with candy, or small toys, and tie with a ribbon. EASY!

Note: With adult supervision, the Cubs could learn to run a sewing machine.

Den Gift Exchange

It’s always fun to have your own den gift exchange. Set limits, though—and be creative. How about only red or green gifts, or find out how many little things can you get that total \$1.00. Maybe pick a theme like baseball/collector cards or hot wheel cars.

Gather everyone in a circle, holding the gift they brought.

Read the following story slowly enough for the gifts to be passed in the direction indicated. The gift each person is holding when the story ends is the gift he opens.

It was December 24th, and Mother RIGHT was finishing the Christmas baking. Father RIGHT, Sue RIGHT, and Billy RIGHT had just returned from their last minute shopping.

“There’s not much LEFT to be done,” said Father RIGHT as he came into the kitchen.

“I’m glad my shopping is done,” said Billy, “because RIGHT now I don’t have any money LEFT!”

The telephone rang and Susan LEFT the kitchen to answer it. She rushed RIGHT back and said, “Aunt Mary LEFT a package for us on the porch. I’ll go get it RIGHT now,” and she hurried out the door to the LEFT.

“It’s time to start trimming the RIGHT family Christmas tree,” said Father RIGHT. He LEFT the kitchen, picked up the tree on the porch, and carried it RIGHT into the middle of the living room. They decorated the RIGHT side of the tree first, then the LEFT side.

The entire RIGHT family LEFT Christmas presents under the tree and went to bed. They hoped they had selected just the RIGHT gifts for their family.

RIGHT now I hope you have the RIGHT present for yourself, because that’s all that’s LEFT in this story.

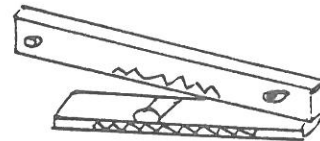
Except to say “Merry Christmas!” Isn’t that RIGHT?

Giant Can Crusher

Help your family and help your world at the same time! This “monster” is used like a nutcracker to flatten beverage cans to recycle.

Materials needed: Two boards - one 2" x 4" x 20" and the other one 2" x 4" x 26", a large T-hinge, wood screws.

Instructions: Sand the ends of the boards until smooth. Paint, if desired. Add monster teeth, eyes, and a tongue with different colors of paint.



For the top jaw, set the 26" board on its 2" side. For the bottom jaw set the 20" board on its side next to the other. Fasten them together on the end with the T-hinge

Greeting Cards

Joseph Cundall of London is said to have published the first Christmas cards in 1846. Less than 1000 were sold that year, but nearly a decade later, it had become a tradition. It’s not Christmas without Christmas cards, is it?

Let the boys design some special greeting cards from your den. Send them to the Cubmaster, pack leaders, school principal or minister where your den meets, mayor of your town, or to the newspaper.

To Help Other People

Closings

Gifts

Why not pick something from this list of Christmas gifts which are NOT advertised on television?

- Give your parents the words, "I love you."
- Give your children a full day of your time.
- Give an ear to someone who needs a listener.
- Give a hand to someone less strong.
- Give an old friend a surprise visit or letter.
- Give a former neighbor a phone call.
- Give *yourself* time to reflect on this holy season.

Merry Christmas Scramble

Characters: 14 boys. Two dens should work together.

Props: Christmas trees or snowy scenery. Large poster board letters spelling out "Merry Christmas."

Boys enter the stage carrying the letters, but the order is all mixed up.

The Den leader enters and looks at the boys. Shakes head in disbelief and then tries to re-arrange the boys. Makes several mistakes before finally throwing up hands in failure.

The boys all huddle and discuss the situation loudly, trying to figure out the word they spell. Huddle breaks and one boy goes over and whispers in the leader's ear. They both smile and say, "Oh!"

Leader proceeds to properly arrange the boys to spell "Merry Christmas. When all letters are in place, lead the audience in singing, "We Wish You a Merry Christmas."

Insight

It's not what we have,
but what we use.
It's not what we see,
But what we choose.
These are the things,
That mar or bless,
The sum of human happiness.

To Help Others

G stands for giving. It's always good to give.
I stands for intentions. May mine always be right.
V stands for valiant, a trait of great might.
E stands for earnest, from beginning to end.
S stands for sharing, this makes me a friend.

Advancement Ceremony

Christmas Tree Ceremony

Wrap each advancement award in Christmas paper. Place inside a baggie along with a tree light bulb. Use different colors of bulbs for Bobcat, Wolf, Bear, Webelos, and Arrow points. Write the boys names on the outside of the baggie, and then hang by twist tie on the tree.

Boys who are receiving awards at the pack meeting are called forward with their parents. They unwrap the award and the boy screws the lightbulb into the line on the tree.

When all awards have been given, plug in the electric cord to make the tree shine bright with colors.

Surprise Package

Boys dressed as elves push a large gift-wrapped box to the middle of the stage. One elf says to the Cubmaster, "This is a special delivery to Pack X from the North Pole. Will you accept it?" He does.

At this point, begin to play Christmas music softly in the background. As the elves leave, the Cubmaster inspects the box and asks the audience if it's OK to open it. (Guess what they say?)

Inside there are smaller bags or boxes with the den numbers marked on each one. (Contents could be something small for each boy and his family; candy, stickers, etc.)

The den leader comes forward to get the box and distributes the surprises to the den boys. They pass on items to their families.

The Cubmaster finds one more box in the bottom, but it does not have a den number on it. Asks the audience if it's OK to open it. (Guess what they say?)

After opening, the Cubmaster says, "I know now why there wasn't a gift tag on this box. These aren't gifts! These are badges that boys in our Pack have *earned*."

(Calls the boys and parents forward to receive the badges.)

"Congratulations to all of you. I know you have worked hard to earn these badges. And I know you have helped a lot of other people through your work!"

Yells

Christmas Bell Applause

Pretend you are holding a rope bell pull in your hand. Have the left side of the group say "Ding" on the downstroke, and the right side say "Dong" on the upstroke.

Santa

Leader asks, "What does Santa do in his garden?" Everyone answers, "Ho, ho, ho!"

Pre Opening

Word search

Words to find: pirates, treasure, ship, parrot, gold, hull, deck, captain, ahoy.

N	I	A	T	P	A	C	A	Y
L	B	A	R	O	S	E	K	T
O	L	U	K	P	O	K	Y	A
H	A	S	A	I	A	H	O	Y
U	M	O	P	R	W	L	T	O
L	T	R	E	A	S	U	R	E
L	O	K	J	T	P	D	M	W
S	R	O	S	E	T	E	R	D
T	R	A	L	S	Q	C	T	L
R	A	N	S	Q	U	K	E	O
A	P	I	H	S	E	Y	L	G

Underwater Words

How many words can you make from the letters in the word "Underwater?" (Hint: at least 80 are possible! Probably even more.)

Down the Nile

(Find the Nile on a world map.)

As I was sailing down the Nile,
I met with my Captain and chatted a while.
Captain Al had a ship with seven barges on this trip.
Every barge had seven dens.
Every den had seven Bears.
Every Bear den had seven Wolves as guests.
How many were sailing up the Nile?

Answer: None. Captain Al was sailing *down* the Nile.

Scrambled Water

Unscramble the following names and you will know eight kinds of bodies of water.

KEAL	(Lake)
NECOA	(Ocean)
YOUBA	(Bayou)
DROJF	(Fjord)
FULG	(Gulf)
GOANOL	(Lagoon)
DOPD	(Pond)
VERIR	(River)

Something's Fishy

Denner's job for one meeting might be to tell jokes during the Gathering Time. Use *Boy's Life* for ideas.

- * Why do fish have schools? So the buoys and gulls can get an education.
- * What do buoy scouts do? Make sure the coast is clear.
- * What is the first thing the fisherman caught after running to the river? His breath.
- * What do sea monsters eat? Submarine sandwiches.

Openings

Line 'em Up!

For extra fun at your den meeting, call each boy by the name "Pirate Joe," etc. for the whole evening. Do the following line 'em up to get the meeting started.

1. All pirates over eight years old, stand on one leg.
2. Will the bravest pirates close their eyes?
3. Pirates, line up in order of height.
4. Stand up on this chair if you are the tallest pirate.
5. The pirate who is now third from the left lead us in the Pledge of Allegiance.

Walk the Plank

For the first den meeting using the Pirate Waters theme, invite the Cubs to come to the meeting dressed as pirates. Gather them in a circle and ask the denner to lead the Pledge of Allegiance.

Then lay out a long 2'x10' board on the floor, leading into another room where you have the next activity set up. Stand at the far end and explain what "walking the plank" meant in pirate days. Then say, "Cubs have another plank to walk. They walk up the Cub Scout trail then jump off into working on the next rank, with many new and different activities."

Invite the boys to walk the plank, one at a time, and jump off into the exciting adventures of the Pirate Waters theme.

Colors

Station the color guard at the back of the room. Two Cub Scouts come in at the front dressed in pirate costumes. One carries a spyglass and the other carries the Jolly Roger pirate flag. The one with the spyglass scans the audience and suddenly spies the color guard. He excitedly show the other boy, who look in the spyglass. "Wow, what a beautiful flag!" He throws down the Jolly Rogers and they walk off in disgust. Another Cub dressed in uniform comes forward and says, "Color guard, proudly present the flag of our country."

Skits

New Pirate on the Block

Characters: two pirates and the ship's captain

Scene: the deck of a ship. Pirate #1 is huddled down beside a large crate of jewels, looking rather seasick. He looks one way, then the other.

Pirate #2: Ahoy, matey. How are you this fine mornin'?

Pirate #1: Oh, I just don't know.

Pirate #2: Did you sleep well your first night at sea?

Pirate #1: No, not a wink!

Pirate #2: Were you seasick?

Pirate #1: No, I wasn't seasick!

Pirate #2: So what's your problem then?

Pirate #1: Well, I guess I was afraid. (Whispers loudly.)

Pirate #2: Afraid! A pirate afraid! Afraid of what?

Pirate #1: I'm afraid this ship will sink.

Pirate #2: Oh, come now, matey. This is the finest pirate ship to sail the seas!

Pirate #1: Well, I've heard stories about ships that sank.

Pirate #2: Say, here comes the captain. Let's ask him.

Pardon my boldness, Captain, but we have a question for you. Maybe you know the answer, bein' you're the captain of our mighty ship.

Captain: What is it? I don't have all day!

Pirate #1: Does a ship like this sink very often?

Captain: (Looking horrified). No!!! A ship like this only sinks once! (Stomps away.)

Tough Pirates

Setting: Half the boys are dressed up like pirates, the other half like sailors. The pirates have just boarded a merchant ship and are battling the crew. Everyone has pretend guns or long cutlasses, except for one pirate (the shortest boy). He has a very small plastic bat, and seems to be downing everyone he fights.

As the battle rages, one of the sailors stops to ask him, "What makes you so tough?" The pirate says, "Oh, that's easy. I'm a Pittsburgh Pirate!"

Good News, Bad News

Characters: four Cubs dressed as pirates, rowing a boat.

Head Pirate: Men, today I have good news and bad news for you. First, the good news. Today is the day we change underwear. (Everyone cheers.) X, you change with X, and X and X change with X and X. (All boo!)

Now for the bad news...The captain wants to water ski today! (All groan and begin to paddle faster!)

The Pirates' Big Decision

As the scene opens, a group of pirates are standing on a beach. Hidden behind the group is a Cub Scout in uniform.

Narrator, at the side of the stage, reads the lines while the boys pantomime the actions.

Narrator: Here are some pirates, big, strong, and bold. You have heard many times their story told. They sail the seas on their handmade ships. Listen now and you'll hear them laugh. (Pirates laugh heartily.)

Now we sneak closer and what do we see? They seem to be happy, listen to the glee. (Pirates say, "Yo, ho, ho.")

(Now a Cub Scout appears in the midst of the group.)

Narrator: Oh dear, a Cub Scout. I can't see his rank. What if those pirates make him walk the plank? (A pirate takes off the Cub's neckerchief and holds it as if debating whether to blindfold him.)

Wait a just a minute, something's not right. Look at that Cub Scout, there's no sign of fright! (Cub looks happy and smiles. He gives the Cub Scout handshake to the pirates and pantomimes talking enthusiastically with them.)

Narrator: What we see here leaves us no doubts, he's asking them to join the pack. (Cub Scout takes out a piece of paper and pretends to write down their names.)

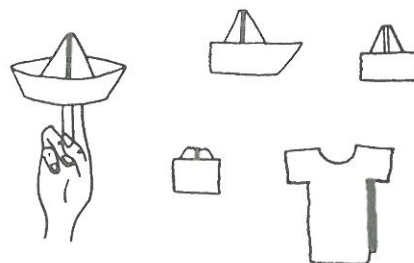
So with this happy ending, we'll drift out of sight. For our brave Cub Scout 'twas such a fine night. (Cub leaves and pirates practice handshake and saluting.)

The Captain's Shirt

First make a paper boat as shown in the drawing. Then do the actions as you tell this tall tale.

One day a ship (show it) left to go fishing on the Grand Banks of Newfoundland. The weather was fine and everything went well...at first. But soon black clouds filled the sky and a terrible storm hit the ship. In the darkness it hit a large rock (tear off the front of the boat.) Crash, the bow was gone!

The storm grew worse and the sailors crowed to the stern but, Crack! Another rock, (tear off the back of the boat.) and another problem! Now the stern had disappeared under the waves. A great blast of wind and the bridge of the boat disappeared (tear off the top of the ship.) Poor ship! There was nothing left except the captain's shirt. (Unfold the paper you have left, and it's a captain's shirt!)



Games

Bailing out the ship

Divide den into two teams. Each team has a container of water at the starting line, one spoon, and an empty glass. The glass has a line marked about 1" from the bottom. Place it about 20 feet away. Each player takes turns carrying a spoonful of water from the team's container to its glass. The first team that can fill the container to the line marked on it is the winner.

Pirate Four in a Row

Make up 16-square bingo cards before the meeting. Fill in the squares with names of famous pirates and other descriptive words. Write the words on small slips of paper and put them in a foil-covered box.

Have the denner draw the slips to play Bingo. Cubs use creative markers: colored-foil kisses, small jewels, or other fun treasures you can find. Play several variations of bingo, and send the boys home with their "loot."

Blackbeard	Jean Laffite	Captain Kidd	skull
crossbones	buccaneers	gold	bandana
maps	swords	Sir Henry Morgan	Treasure Island
Sir Francis Drake	Yo, ho, ho	silver	jewels

Shipwrecked!

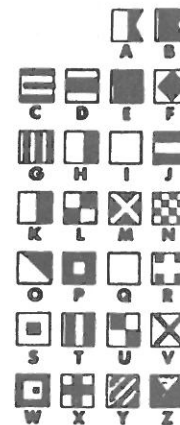
(Form two teams of den members.) Imagine you have been sailing an old-time schooner in the Pacific Ocean. You have been hit by an unexpected storm and are shipwrecked without radio or radar. Your only hope is to pull away in the ship's dinghies for the shores of a nearby deserted island. It has plenty of trees, water, wildlife, and fruit.

Each team can take 20 items with them on the boat, but must avoid overcrowding. Have each team list items they would take from the schooner and why. After 10 minutes, pull the teams together and compare lists. How many items are the same? How many are different? Are the explanations good?

Crafts

Nautical Names

Look in an encyclopedia for a color photo of these nautical flags. For your meeting have plenty of colored construction paper, or markers, and let each Cub draw the flags of the letters of his name. Hang on a string around your meeting place, then take to the pack meeting for decoration.

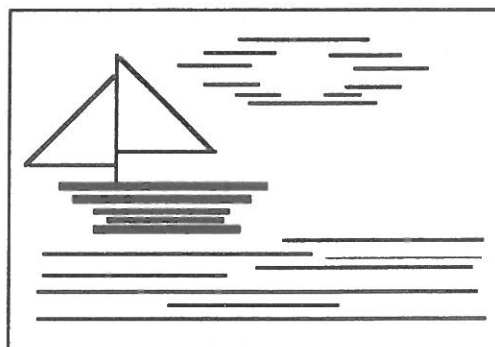


There are also flags of storm warnings which you could make up. Have a "forecast" for each den meeting, and let the boys look up what the flag means.

Stringing Up

Materials needed: various sizes of string, twine and yarn, glue, posterboard squares, scissors.

Instructions: Let Cubs each design a seafaring picture by cutting lengths of string to lay down on the posterboard square. Once they like the arrangement, they can glue the strings down one at a time.



The Pirate's Best Friend

Materials needed: Sheets of thin cardboard, colored markers, scissors, tacky glue, pennies, tape, pattern.

Boys trace around the pattern of the parrot, and cut out two. Tape two pennies along the inside of one of the tail pieces. Glue sections together, hiding the pennies. Use marker to draw in bird features. Balance on your finger for fun.



Pirate Waters

Wooden Raft

Materials needed: ten ice cream sticks, glue, thin dowel rod, paper, markers.

Instructions: for each boat, glue pairs of sticks together. Once joined, lay three sets down to form the base of the raft. Lay the two other pairs crosswise, one toward the front and one toward the back. Move the three sets to space them evenly before gluing on the cross pieces.

Make a hole for the mast using a small screw about the size of the dowel rod. Drill the hole, then remove the screw and insert the mast. Cut a paper square for the mast and decorate it with markers. Punch the mast through the paper, then glue upright into the screw hole.

Color the raft with waterproof paint or permanent markers.

Corks Float

Make several tiny cork boats and race them in the sink or in a shallow kid's pool during the den meeting.

Use small bottle corks and attach two thumbtacks to the bottom to help stabilize them. Press toothpicks in for the mast and use a piece of kleenex for the sail.

For team races, use different colors of tissue for the sails.

Boat Collages

Materials needed: scrap wood pieces, any size, paint, colors of felt, wire and a multitude of scrap items (snaps, brads, wire, pop tops, hair pin, hooks, eyes, paper clips, staples, O rings, thumb tacks, pins, nuts, bolts, etc.)

Instructions: sand the wood and then paint it. Let dry. Have the boys design any kind of ships they want using the materials. Glue the pieces down. Use hot glue for larger screws, etc. Use felt or wires for the basic outline of the ship.

Soap Sculpture

Bears can work on their Whittling Chip by carving boats out of soap this month. Make fancy display stands out of foil-covered boxes. Boys can name their boats, just like people name real boats.

Obtain some brochures from a boat shop and look at some of the specifications for boats. Ask boys to make sale signs for their boats, listing some of the same specifications as the brochures use. Name a price!

Take the boats to the pack meeting to show off.

Tie slide

Octopus

Materials needed: green yarn, matching color thread, wobble eyes, hot glue, plastic curtain ring for the slide.

Instructions: Cut twelve 6" long strands of yarn for each slide. Fold in half and tie at the neck area, leaving about two inches for the tentacles. Next divide the strands into sections of three. (There will be eight sections) Braid each section, and tie off with thread.

Hot glue on the wobble eyes. Put octopus down over the curtain ring with a few tentacles inside the ring and the rest over the front to cover it. Hot glue in place.

Pirate's Face Magnet

Pour a small amount of plaster into the bowls of plastic spoons. When hardened, pop out. Brush all surfaces with a mixture of glue and water to seal the plaster.

Draw a pirate's face on the smooth bowl side. Attach a felt eyepiece. Make a felt pirate hat by cutting two hat shapes from black felt. Glue them together, leaving the bottom open to slide down over the plaster head. Glue it to the head. Glue a magnet strip on the back.

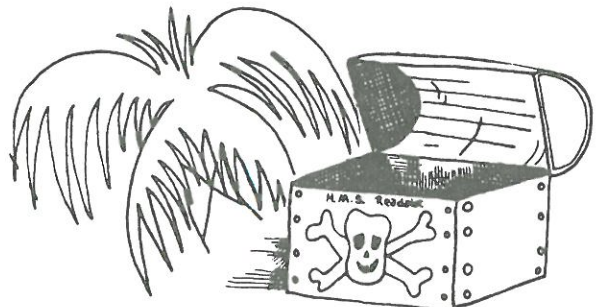
Yells

Seasick Sailor

Hold your stomach, while rocking slowly back and forth and saying, "Ohhhhhh."

Motorboat Applause:

Knife your hands out in a swishing manner, while fluttering your tongue on the roof of your mouth.



Songs

Raingutter Regatta

(Tune: My Bonnie Lies Over the Ocean)

We're having a Cub Scout Regatta,
I've sanded and painted our boats.
I've put on so much decoration,
I sure hope that my boat still floats!

Chorus:
Sail on, Sail on,
Sail on, little sailboat, sail on, sail on.
Sail on, Sail on,
Sail on little boat 'til you've won!

Tongue Twister

(Tune: The Bear Went over the Mountain)

The seamen sailed out to the sea,
The seamen sailed out to the sea,
The seamen sailed out to the sea,
To see what they could see.

Chorus:
The sea was all they saw,
The sea was all they saw,
The seamen sailed out to the seas,
And sea was all they saw.

There were three seasick seamen,
There were three seasick seamen,
There were three seasick seamen,
See-sawing on the sea!

Chorus:
See-sawing on the sea!
See-sawing on the sea!
There were three seasick seamen,
And now it's seasick me!

Oh, I Went into the Water

(Tune: Battle Hymn)

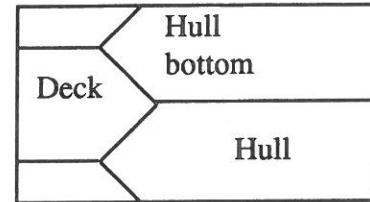
Oh, I went into the water,
And I got my feet all wet.
Oh, I went into the water,
And I got my feet all wet.
Oh, I went into the water,
And I got my feet all wet.
But I didn't get my (clap, clap) wet...yet!

Repeat with ankles, knees, legs and then the final verse ends with "I didn't get my camera wet!" (clap)

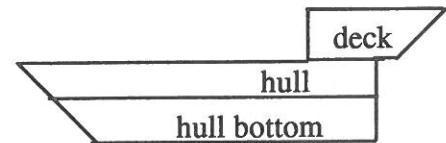
Snacks

Pirate Ship Cake

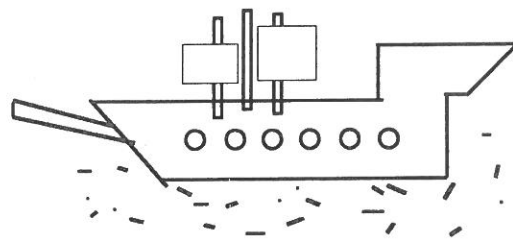
Bake a 9"x13" cake. After it has cooled, cut cake as shown.



Assemble the cake on a foil-covered tray. Use plenty of frosting. You may need toothpicks to hold parts.



Frost the outside with chocolate frosting. Use another color for details such as anchor or bulwark. Stick on lifesavers for portholes and insert peppermint sticks for the masts. Sprinkle silver dragees on the top of the hull for jewels. Dye some coconut a light blue, and sprinkle around the boat to resemble water. EAT!



Pirate Necklace

Make these necklaces on pirate dress-up night. The boys can eat them when they go home.

Ingredients: 30" shoestring licorice in a bright color, boxes of Cheerios and Fruit Loops, several Lifesaver mixed flavor packs.

To make: Knot one end of the licorice and thread on the cereal and Lifesavers. Make your own color combinations or patterns. Remove the original knot, and then tie the two ends of licorice together.

Closings

Rules of the Road

Cubs form a circle around the "Admiral." Dim the lights and light a single candle.

The Admiral says, "Cub Scouts, this candle represents the spirit of Cub Scouting. We talk about that spirit a lot in the Promise and the Law of the Pack. All sailors, even pirates, had their rules of the road for sailing. We have the Promise and the Law as our rules of the road for living. Let us remind ourselves of those rules right now by repeating the Law of the Pack."

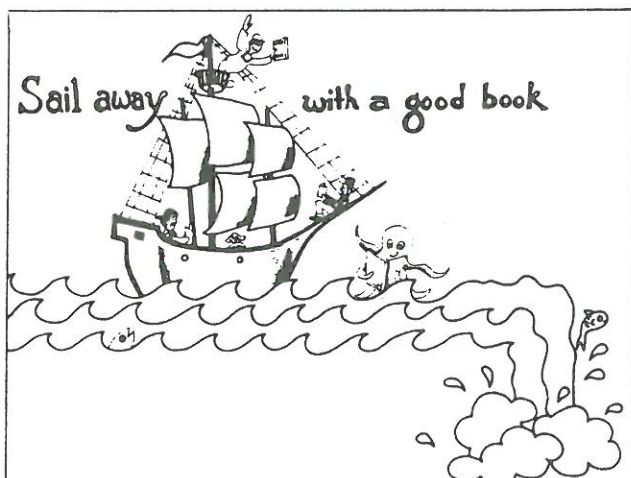
On Course!

Just as boats need to follow a course to get to their destination, so do we as people. We need to have a course for our lives. We don't want to just sail around aimlessly, getting nowhere! We need to know where we are going. Think of yourself as "Captain" of your own ship. Plan your course by setting goals. Look at the final destination and try to keep it in sight even when the seas around you are rough, and the gales try to blow you off course. Work hard. Work together with your family and friends. Best wishes and smoooooth sailing.

Closing Thoughts

Life never stands still. If you don't advance, you recede. In Cub Scouting you may have many opportunities to learn and to advance as you do achievements and electives. Do them well so that you can be proud of the badge you wear.

Work while you work, play while you play. One thing at a time, that is the way. All that you do, do with all your might. Things done halfway are things not done right.



Advancement Ceremony

Ships! Ships! Ships!

The Cubmaster has eight large cut outs of different kinds of ships. As the following words are read, hang up a ship and say the name. (Battleship, rowboat, canoe, frigate, submarine, etc.)

Workman-ship: This ship is neat and clean. When you do your best with the arts and crafts you make in den meetings, your workmanship shows.

Friend-ship: One of the best ships of Cub Scouting. You meet new boys and learn to get along with those in your den. Would the following boys please come forward. They are the new Bobcats in our pack. (Present the badges.)

Sportsman-ship: This ship is fair and square. At den meetings you put this into practice when you play games. Congratulate each other often.

Flag-ship: This ship proudly carries our country's flag. In Cub Scouts we proudly fly our American flag at den meetings and at pack meetings. Would the following boys please come forward. They are the new Wolves in our pack. (Present the badges.)

Scholar-ship: A very important ship in the sea of education. In Cubs you learn many new things when working on achievements.

Fellow-ship: Cub Scouts come to den meetings every week to work together, to play together and to have fun! Would the following boys please come forward. They are the new Bears in our pack. (Present the badges.)

Leader-ship: Everyone wants to board this ship. As Cub Scouts you take turns acting as denner. This helps you practice leadership with your friends.

Town-ship: This ship is named for (city) and (city), our hometowns. We are happy to live here with our families. I hope you will always remember this is where you started in Cub Scouts. Remember your leader and your friends here. Would the following boys please come forward. They are the new Webelos in our pack. (Present the badges.)

There are many ships in Cub Scouting, just as there are many ships that sail the seas. Keep your fleet sturdy and strong. The ships you launch here in Pack XX will sail many seas and weather many storms, and they will last for your whole lifetime!

Pre Opening

Flag Fun

Do your eyes trick you?

Outline the United States flag on a piece of paper. Color the first stripe green. Color the next one black. Continue until the 13 stripes are all colored this way. Next color the field orange. Make five rows of black stars (10 stars in each row).

Hang the flag on a white wall and stare intently at it for two minutes - try not to blink much. Then look at the white wall and....there is the US flag in its correct colors!

Use this chart below to create reverse copies of state or country flags.

draw this color

green = red
orange = blue
purple = yellow
black = white

to see this color

I Love America Chain

Materials needed: strips of red, white, and blue construction paper about 2" wide, colored markers.

This is a month-long project which can be taken to the Blue and Gold banquet to use as your centerpiece, or to hang as a decoration on the wall nearby.

Each week when the Cubs arrive, give them five or more strips of paper. They are to write what they like about America - a short word or two on each paper. Then fold them over and staple them together, intertwining them to make a long chain. The chain grows each week as the boys become more aware of the things they like about our country.

Flag Quiz

Cubs will probably need resource books or pamphlets to find these answers.

1. Why is the flag always folded into a triangle?
2. How many stars and stripes did the U.S. flag have when Francis Scott Key wrote the "Star Spangled Banner?"
3. How many stripes does the current U.S. flag have?
4. In what year did the flag get its 50th star?
5. What is the date of Flag Day?
6. When the U.S. flag is properly folded, what part shows?
7. What does a flag displayed upside down mean?
8. Is it correct (in this country) that no other flag may be flown on the same level or above the U.S. flag?
9. Is the actual flag that Francis Scott Key saw still in existence?
10. True or False? The flag should fly at half-staff for 30 days after the death of a president or former president.



Answers:

1. It symbolizes the three cornered hats that the soldiers of the American Revolution wore.
2. Fifteen of each, one for each state in the Union at that time.
3. 13, one for each original state.
4. 1960, with admission of Hawaii to the Union.
5. June 14th.
6. The stars and blue union.
7. Severe distress
8. It is correct, except for at the United Nations Headquarters in New York. The UN flag may be placed above all the nations, and all the nations fly equally.
9. Yes, it hangs in the Smithsonian Institution in Washington D.C. It is 30 feet tall and 43 feet wide.
10. True.

Word Count

How many words of two or more letters can you find in "Stars and Stripes?" Count up the words and see which Cub made the most. He can lead the den in the Pledge of Allegiance to start the meeting.

Cub Scout Dice

Cubs can work on making these dice during the pre-opening time, since the paint needs time to dry. Start one week and finish the next. Use the dice to play games during the pre-opening time this month and take them to the Blue and Gold with you.

Materials needed: two small cubes of wood for each boy - about 1" wide, sandpaper, yellow paint, blue markers.
Directions: sand wood until smooth and then paint the blocks yellow. When paint has dried dry, use markers to write one word on each of the six sides: Bobcat, Wolf, Bear, Arrows, Webelos, Akela.

To play: each Cub takes turns rolling the dice to find a matching pair. Count how many rolls it takes to find a pair. Make up other easy game rules to play in pairs or as teams.

Openings

Den Flag

Do you know it is possible for individuals and groups to purchase American flags which have flown over the nations' capitol? To order flags, contact your Congressman for an order form.

Along with your flag you will receive a certificate which authenticates the date your flag flew. You do not have to request a specific date in order to get a flag. However, if you do want to request, set a date set one at least two months ahead.

Den Drums

Nothing compare to the beat of a drum for effectiveness in a small den ceremony. The Den Leader holds the flag, while the Den Chief beats a drum. Cubs follow the denner single file into the meeting room and form a line facing the flag. The drum stops while the first Cub steps forward and gives a salute. The drum sounds again, while he steps back to the line.

Repeat for each Cub. When all have saluted, say the Pledge of Allegiance as a group.

What It Means To Be An American

Equipment needed: U.S. Flag, appropriate props such as a megaphone, Letters to the Editor section of the newspaper, handcuffs, photo of a church, a star.

Cub 1: (Holding megaphone) You can say anything you want to say, whoever you may be. Some things cost a lot of money, but free speech is free.

All: That's what it means to be an American.

Cub 2: (Holding the Letters to the Editor section) You can write anything you want and dare to disagree. You can go to sleep without being afraid...you're free!

All: That's what it means to be an American.

Cub 3: (Handcuffs and photo of a church) You can't be put in prison unless you have been fairly tried. You can choose your place of worship with your family at your side.

All: That's what it means to be an American.

Cub 4: (Holding a star) You can dream any dream and reach for a star. We live in the land of liberty.

All: That's what it means to be an American.

The Cubs then lead the group in the Pledge of Allegiance.

Happy Birthday!

Do you know that millions of boys have been part of the Boy Scout movement since its beginning in 1910. Many of your dads were Scouts, and some of your grandfathers,

too. What a vast force to be crusading each day, at work or play, for all those things America holds dear! I will light three candles on our cake—one for Cub Scouts, one for Boy Scouts, and one for Explorers. Let us resolve that we, too, will help get boys involved in Scouting in future years. Repeat with me the Cub Scout motto: We'll do our best!

Sing Happy Birthday and have your den snack *first* tonight!

Our Flag

We all love our flag—the red, white and blue;
So proudly hold it high, just like soldiers do!
See how it waves,
Never let it fall!
The Stars and Stripes, the best flag of all!

Let's all face the flag—the red, white and blue;
And stand at attention just like soldiers do.
Hand on your heart, we can pledge allegiance to
The Stars and Stripes—the red, white and blue.

Reach for the Flag

Line the den up facing the flag, about arm's length distance apart. Denner leads the actions, while leader reads.

Salute the flag.
Touch the floor.
Stand up again.
Salute once more.
Touch your head,
Then touch your knees,
Touch your shoulders,
Stars you'll see.
Salute the flag.
Touch the floor.
That's all now.
There isn't any more.



"Flag Waving" Scouters

Some of the men who have been involved in Scouting during their youth have gone on to become famous citizens, upholding the flag for our country. Did you know these Presidents were all Scouts? Franklin D. Roosevelt, Gerald Ford, John Kennedy, and Jimmy Carter.

Many governors and Congressmen have also been involved in Scouting. Also judges, lawyers and astronauts. The lessons of good citizenship they learned in Scouting stayed with them in later years. They are *still* helping other people by working for our country.

Let's practice *our* good citizenship by saying the Pledge of Allegiance, because I see in our audience many future judges and lawyers and Congressmen, and astronauts, and maybe a couple presidents! Wave the flag high!

Skits

Old Glory

Setting: Cubs form a semi-circle around a large pot. An American flag is folded and hidden down in the pot. Each Cub is holding the ingredients which he adds.

- Cub 1: We are going to fix for you,
A treat that is really grand.
And make for you a recipe,
The greatest in the land.
- Cub 2: First, we'll put in a heaping cup of red for courage true.
(Throws in red paper confetti.)
- Cub 3: And then we will add for loyalty, a dash of heavenly blue. (Throws in blue paper confetti.)
- Cub 4: For purity, we will now sift in a layer of snowy white.
(Throws in white paper confetti.)
- Cub 5: We will sprinkle in a pinch of stars, to make it come out right. (Adds glitter.)
- Cub 6: (Using a large spoon to stir pot.) We will stir and stir and then you will see that what we have made is...
(Two boys reach in and pull out the flag, holding it high.)
- All Cubs: Old Glory!
- Cub 1: Our flag is the most beautiful flag in the world. Let us always be loyal to it.



Washington at Valley Forge

(Pantomime skit)

Characters: George Washington, several soldiers, a dispatch rider, and a bugler.

Since there is no narration to this skit, the actors should be dressed appropriately and their actions need to be exaggerated. Pantomime the following:

1. Cold and tattered soldiers are sitting and laying on the ground, shaking from the cold.
2. Other soldiers try to feed and bandage several men.
3. Washington enters and looks around with great concern.
4. A few of the healthier soldiers struggle to get to their feet to salute him.
5. Washington passes from soldier to soldier, patting shoulders and (silently) speaking words of comfort.
6. A dispatch rider races in and hands an urgent message to Washington.
7. Washington becomes alert and signals to the bugler who steps forward.

9. As the bugle sounds (silently) the soldiers struggle to their feet and grab their rifles.
10. Soldiers line up in a marching columns with the flag at the rear.
11. All turn and watch as the flag is brought to the front.
12. Washington gestures outward to indicate they will march forward into victory.
13. The whole group marches (silently) off stage.

Flags of the States

In coordination with the den table decorations on state theme (see Crafts) the boys could do this short skit for the pack. Each boy makes a poster about his choosen state, showing the flag, flower, etc. He can wear a representative costume for that state, too. On the reverse side of the poster, write one letter of a word (depends on how many boys you have. Some examples could be flags, patriotic, stars, United States, etc.)

One boy at a time lines up on stage and tells three things about his state from his poster. When all are lined up, they flip the posters over to spell the word.

Make up some short lines for a conclusion, and have the Den Leader bring out the U.S. flag. Lead the audience in singing the first verse of the "Star Spangled Banner."

The Spirit of Scouting

Narrator: I represent the spirit of Lord Baden-Powell, the founder of Scouting. I am also the spirit of Scouting past and present. Here is our future (sweeping hand across audience), the Cub Scouts of America.

(Boy 1 enters dressed in full uniform.) The two colors of the Cub Scout uniform have a special meaning. The blue stands for truth and loyalty, and the gold stands for good cheer and happiness.

(Boy 2 enters carrying a Wolf Book and Kipling's *Jungle Book*.) Many Cub Scouting words are taken from Rudyard Kipling's *Jungle Tales*. Akela, Mowgli...

(Boy 3 enters carrying a craft project.) Cub Scouting means fun. We have lots of fun making craft projects - things we can play with that go along with the monthly theme.

(Boy 4 enters carrying a picnic basket.) You can't take the outing out of Scouting, they say. Cub Scouts sure like to go on picnics and visit parks with their den. Field trips are really fun!

(Boy 5 enters carrying the U.S. flag.) Cub Scouts are proud to be Americans. They are proud of the flag. They are also proud of the pack flag because it reminds them they are a part of the X years of Scouting history.

Narrator: Yes, I am the spirit of the past and present. These boys, the Cub Scouts you see...these are the men of tomorrow. They will be the preservers of our American heritage and the leaders of Scouting in the future.



Your Flag and Mine (Choral reading)

Make copies of this poem for everyone at the banquet. The den stands up front taking turns as the narrators. Divide the audience into sections by number and have them read their parts in unison.

Narrator: Your flag and my flag, oh, how it flies today,

#1: In you land and my land and half a world away!

Narrator: Rose red and blood red the stripes forever gleam.

#2: Snow white and soul white, the good forefathers' dream.

Narrator: Sky blue and true blue with stars to gleam bright.

#3: The glorified guidon of the day, a shelter thru the night.

Narrator: Your flag and my flag, to every star and stripe

#4: The drums beat as hearts beat and fifers shrilly pipe!

Narrator: Your flag and my flag, a blessing in the sky.

#5: Your hope and my hope, it never hid a lie!

Narrator: Homeland and far land, yes half the world around

#6: Old Glory hears our glad salute and ripples to the sound.

Narrator: Your flag and my flag, and, oh, how well it holds,

#1 and #2: Your land and my land secure in its fold.

Narrator: Your heart and my heart beat quicker at the sight.

#3 and #4: Sun kissed and wind tossed, red, blue, and white.

ALL: The one flag, the great flag. The flag for me and you,
glorified all else beside, the red, white, and blue!

The Flag

Have the den line up across the front of the room holding posters with letters spelling out the word "flag." Write the lines on the back side so they can read them out loud. All boys say the last line together.

F stands for freedom, on land and on sea. This is why America is special for me.

L stands for liberty, for love and for care. Look at America, you'll find it there!

A stands for achievement, America, too. American achievement is the best thing for you.

G stands for greatness, and glory and good. If you don't love the flag, well, you certainly should!

The flag is America's symbol, land of the free. This is what our flag really means to me.

Snacks

Freedom Fizz

Place a scoop of vanilla ice cream in the bottom of a large glass. Pour cherry soda over top. Serve with blue plastic spoons or straws.

No Bake Patriotic Bars

Ingredients: 3 cups miniature marshmallows, 1/4 cup margarine, red and blue food coloring, 4 cups dry cereal (Rice Krispies, Cheerios, etc.)

In a large pan, melt the margarine and miniature marshmallows. Stir well. Remove from heat and divide into three bowls. Add red food coloring to one bowl, blue to another and leave the third one plain white. Stir well to tint. Stir in 1 1/3 cups dry cereal in each bowl, coating well. Shape into balls with greased hands. (You may need to let the mix cool slightly first.)

Place on waxed paper in red, white, and blue rows.

Popcorn Fireworks

Materials needed: air popcorn popper without the lid! A large, clean sheet, popcorn.

This is something everyone wants to do, but is afraid to do it... make popcorn without the lid to see how far it flies!

Why not celebrate Old Glory theme with some den fireworks? Spread the sheet out on the floor, and let boys sit at the edge to watch. An adult fills the popcorn and turns the machine on. Make sure all the boys stay back until you turn off the machine, then let them enjoy popcorn!

Stars and Stripes

Bake a 9x13 cake and frost it with white icing or cool whip. Use strawberries to make the red stripes and blueberries to make the field.

Listen to patriotic music while you are eating your den snack.

Blue and Gold Mints

6 Tablespoons butter
2 teaspoons of peppermint or spearmint flavoring
Dash of salt
7 Tablespoons of water (colored with blue or yellow food coloring)
3 pounds confectioner's sugar
patriotic molds

To make: Cream the butter, flavoring, salt, water, and food coloring in a large bowl. Add two pounds of confectioner's sugar and blend with a mixer. Knead in the other pound of confectioner's sugar. Press into the molds to shape. Refrigerate until eaten.

Games

The Red and Blue Pass

This game is played with two teams. One team has 12 clothespins painted red and the other team has 12 pins painted blue. The clothespins are all mixed together in one in a shoebox at the front of the lines. Place an empty shoebox at the end of each line.

Cubs line up in their teams, and then hold hands with the boys on either side of them. On signal, the first boy of each team reaches down into the box and picks up a pin (the color of his team) and begins to pass it down the line. No one can let go holding hands, so if the pin is dropped, everyone must lean so that boy can reach down to pick it up again.

The last player puts the pin in the box and yells, "Red/Blue Pass Complete." The first boy then reaches down to get another clothespin. Repeat until all the pins of one color are in the box at the end of that line.

The fastest team receives flag stickers to put on the inside cover of their handbook.

Flag Relay

Materials needed: two small flags on sticks, mound of modeling clay large enough to hold up the flag.

First, show your den a picture of the men working together to raise the flag on Iwo Jima. Talk about why that picture is so meaningful.

Divide den into two teams. Place the clay about 20 feet away from the starting line. Give a flag to the first boy in each team. On signal, they must run up, place the flag in the clay, then return to their team and tag the next boy. He then runs up and removes the flag and brings it back to his team. Repeat until all boys have had a chance to raise the flag. (End with the flag in the clay.)

The first team to finish can "serve" snacks later in the meeting.

Pour It Out

Divide den into two teams and give each team one small lunch sack (containing the same number of red, white, and blue jelly beans) and one paper cup (just large enough to hold all the jelly beans). The bag and the cup are passed down the line during the game. Dropped jelly beans cannot be picked up.

On signal, the first boy pours jelly beans from the bag into the cup held by the next boy. That boy then pours them into the paper bag held by the next boy. Continue to the end of the line. Count the number of jelly beans remaining to decide which team leads the closing of the meeting.

Concentration

Write flag terms on index cards. (Make two cards of each.) Mix them well and place face down on the table. One boy at a time turns two cards face up. If they match, he has to say the definition *before* he can remove the pair. If he cannot, he must turn them over again.

When all cards are taken, count how many pairs each boy has. The Cub who has the most gets to lead the closing flag ceremony for your den that day.

Examples:

Unfurl: To allow the flag to fly freely.

Grommet: The large metal eyelet for the halyard.

Halyard: The rope for hoisting and lowering a flag.

Color Guard: The group which escorts the flag.

Field: The background color of a division on the flag.

The U.S. flag has a red and white striped field, and a blue field with white stars.

Blue and Gold Relay

Materials needed for each team: a lemon and a blue pencil.

To play: divide the den into teams and have them line up at the starting line. On signal, the first player uses the blue (pencil) to push the gold (lemon) across the room. He then picks up the lemon and carries it back to the next boy. Repeat until all have pushed the "gold."

Bingo

Make up bingo cards and decorate for the Old Glory theme. Use M&M's or pennies for markers when you play.

Akela Bingo				
1-15	16-30	31-45	46-60	61-75
3	17	45	49	67
13	20	42	52	62
6	23	FLAG	51	69
8	19	31	58	74
5	26	44	60	70

Crafts

Warm Fuzzies

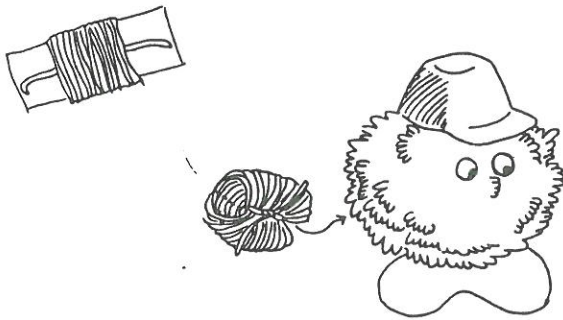
Make a red, white, and blue "family," or mix the colors together in each pom-pom. Add tiny construction paper hats, if desired.

Materials: red, white and blue yarn, plastic wiggly eyes, construction paper, and glue.

Instructions: wrap yarn around a folded piece of cardboard. (The size is determined by how large or small you want the fuzzy to be.) Before you wrap, lay one piece of yarn crosswise. Use this piece to gather the yarn then tie it in a knot.

Slid the yarn off the cardboard holding the knotted end and cut the loops in half. Fluff.

Glue on two wiggly eyes. To make the feet, cut out heart shapes from the construction paper. Glue on.



Yarn and Nail Flag

Make this permanent den flag over several weeks time. Let each boy do a section.

Materials needed: red, white and blue yarn, a piece of thin plywood 13 1/4"x18", a box of 1/2" headless nails or brads, 50 half inch gummed silver stars.

Instructions: sand the edges of the plywood until smooth.

Along the short side, draw a line in about 1/4" from the edge as a guide for the nails. In the upper left corner, mark off an area 7"x8" for the blue field.

Pound 52 nails along each short side, about 1/4" apart. Pound 28 nails along the right side of the field of stars.

Tie red yarn to the first nail on the bottom. and wind the yarn back and forth across the board. Tie it off on the fourth nail up. Repeat with white yarn, then red. Alternate the colors every four nails. When you reach the field, use the nails along its right side.

For the field, tie blue yarn on at the upper left corner, and wind it continuously to the bottom row. Space the gummed stars evenly on the blue field.

Finish off by gluing metallic braid around edge of the board.

Blue and Gold

Much of your den craft time this month will be making items for the Blue and Gold banquet. Here are some ideas that go along with the Old Glory patriotic theme.

Each Cub chooses one state as his "theme." He should find out about the date of admission, the state flower, flag, and the location on a map. Boys can make posters for wall decorations or to use in a skit (see Skit section).

Invitations

Draw a silhouette of the USA on light cardboard and cut it out. (Make it the size to fit on half a piece of 8 1/2"x11" paper.) Boys will use this for their pattern.

Cubs fold a piece of construction paper in half, then lay down the pattern to trace around. Cut out three sides - not the top where the fold is. Boys outline where their theme state is located.

Paste typed Blue and Gold invitations inside.

Placemats

Make a larger silhouette of the USA from white paper. Cut out and paste onto red or blue background (the size of a placemat). In the middle, have the boy draw a large outline of his state. Around the edges, write the information about flower, flag, etc.

Buy a set of state flag stamps and give each boy his state. These can be put onto the placemat, or onto a napkin ring (rolled and stapled construction paper).

State Flowers

Boys can outline their state flower on similar color construction paper, then cut out to use as name tags for his whole family. OR make kleenex flowers in similar color and attach onto pipe cleaners. Put in a vase on the table.

Centerpieces

Cut several large styrofoam balls in half and cover with foil. Pin ruffled edging around the base and stick gummed stars on the foil. Press a hole for a candle, if desired, with the handle of a spoon. Insert candle.

Have the boys make flags on toothpicks with the remaining state flag stamps. Cut squares of paper the same size as the flags. Lay the paper down, lay a toothpick in about 1/4" from the side, and long enough to hold the flag up. Then lick the stamp and cover the toothpick and paper. When dry, insert several into each ball.



Tie slide

Plaster Molds

There are many candy molds available in patriotic themes.

Mix up small amounts of plaster and pour into each mold. Gently tap the edges to move air bubbles to the top. When plaster is starting to set, insert loop for the neckerchief. (Use pop top rings, plastic curtain rings, stretched paper clip, etc. Experiment!)

When the plaster is completely set, pop the tie slides out of the molds. Paint the front and back first with a mixture of glue thinned with water. This keeps the white plaster from brushing off. Wait until dried, then paint as desired.

Instead of tie slides, you could make pocket pieces, table decorations, chocolates, mints, or any number of other things with these molds. (Only use plaster *after making food items.*)

Songs

The Star Spangled Banner

(Verse 4!)

Oh, thus be it ever, when freemen shall stand,
Between their loved home and the war's desolation!
Blest with victory and peace, may the heav'n rescued
land,

Praise the Power that hath made and preserved us a
nation.

Then conquer we must, when our cause it is just,
And this be our motto: "In God is our Trust."
And the star-spangled banner in triumph shall wave
O'er the land of the free and the home of the brave!

The original handwritten copy of the "Star Spangled Banner" was sold to the Maryland Historical Society in 1953 for the price of \$26,400.

Cub Scout Pack

(Tune: You're a Grand Old Flag)

We're a Cub Scout pack.
We're a high-flying pack,
Down the trail of Akela we go,
From Wolf to Bear...
Bear to Webelos,
As into Boy Scouters we grow.

Every Cub is true,
To the Gold and the Blue,
And he never forgets the fact,

That all the fun,
A boy could want,
Can be found in a Cub Scout pack!

Fly Your Flag

(Tune: Row, Row, Row)

Fly, fly, fly your flag,
On our holidays.
Be a loyal citizen,
In this and other ways.

Finest Pack of Cub Scouts

(Tune: Yellow Rose of Texas)

We're the finest pack of Cub Scouts,
That you have ever seen.
We're loyal and we're honest,
We're never rude or mean.
We're proud to wear our uniform,
We like the gold and blue.
You know that you can count on us,
To live our Promise true.

We follow our Akela.
We always do our best.
We work on our advancement,
We rarely stop to rest.
We learn while earning badges,
Cub Scouts know more than most.
We learn to be good citizens
About that we can boast!

I've Been Workin'

(Tune: I've Been Workin' on the Railroad.)

I've been workin' on my (Wolf) patch,
All the live long day.
I've been workin' on my (Wolf) patch
Just to pass the time away.
Don't you hear the Cub Scouts shouting,
A (Bear) I soon will be?
Can't you hear Akela shouting,
Come on follow me?

Repeat for Bear/Webelos and Webelos/Boy Scout, Boy Scout

Yells

Flagpole Cheer

Pretend to be raising a flag on a pole, watching it as it rises.
Tie it up, and salute.

Frances Scott Key Cheer

Oohhh, Aahhhhh. It's still there!!!

Closings

My Flag

Materials needed: three flashlights with colored tissue paper (red, white, or blue) rubberbanded over the light, one US flag. Shine the appropriate flashlight on the flag as the words are read.

- #1: The red of my flag is the lifeblood of brave men and women ready to fight for this, our wonderful country.
- #2: The white of my flag is for purity and cleanliness of purpose, thought, word, and deed.
- #3: The blue of my flag is for truth and justice, like the eternal blue of the star-filled heavens above.
- #4: My flag...the flag of America...the land of liberty and opportunity.
- #5: As you go home tonight, remember that each of us represents the freedom of America. Its one-ness is unique in all the world, just as each of us is unique. Use and enjoy the freedoms you have. Do your best to help other people enjoy this wonderful land of ours, too!

I AM...

Turn out the room lights and shine a spotlight on the flag.

I am not the flag—not at all. I am but its shadow. I am whatever *you* make me, nothing more.
I saw this country at its beginning. I have seen it grow and prosper. I saw the pioneers fight to preserve its freedom. Now, it is *your* duty to carry on. I am your belief in yourself, your dreams of what a people may become. Sometimes I am strong with pride when people do honest work. Sometimes I droop, for purpose has gone from me, because always, I am all that *you* hope to be, and have the courage to try for.
I am no more than what you *believe* me to be. I am all that you believe I *can* be. I am what *you* make me. I am your flag.

The Value of the Flag

The flag you wear on your uniform is a piece of embroidered cloth. If you were to try to sell it, it wouldn't bring very much money. The real value of the flag is what it represents.
It represents the dedication and desire of our ancestors, the blood of many Americans, the hopes of your parents for your future.
As you dress in your uniform to come to our den meetings, think about the flag, and what other people have given so that you can wear it proudly on your uniform.



Minnesota Flag Ceremony

- Cub 1: This is the Minnesota Flag. The picture on the seal shows a pioneer farmer plowing on the banks of the Mississippi River. His gun and powder horn are within reach on a nearby stump. He is looking back at an Indian on horseback who is galloping away toward the setting sun. Minnesota was founded by the hard work and strength of its pioneers. I am proud to be a Minnesotan.
- Cub 2: At the top of the picture is the French motto, "The Star of the North." The seal is surrounded by a wreath of white Lady Slippers, the state flower. The beauty of Minnesota can be seen all around us in her autumn day, snow-covered hills, green pastures and her grain-ripened fields. I am proud to be a Minnesotan.
- Cub 3: Three dates are woven into the flower wreath. At the top is 1858, the date Minnesota became a state. At the left is 1819, the date Fort Snelling was established. At the right is 1893, the year the state the flag was adopted. These important dates tell us that the pioneers united in thought, word, and deed to make Minnesota into a state. I am proud to be a Minnesotan.
- Cub 4: Around the flower wreath are nineteen gold stars arranged in groups to suggest the five points of a star. A star at the top, larger than the rest, stands for the North Star and symbolizes Minnesota, the North Star State. There are nineteen stars because Minnesota was the nineteenth state admitted to the Union after the original thirteen (or, number 32 of 50).
- Cub 5: We are proud Cub Scouts living in the state of Minnesota. There are proud Cub Scouts just like us in the other 49 states, too. We fly our separate flags in our states, yet we fly one flag above all. As you go home tonight, remember that the United States flag is a symbol of a great country, one nation, under God, and indivisible!

Lincoln's Words

Abraham Lincoln affected people in the 1860's, as well as those in later years. President Howard Taft (term of office 1909-1913) kept this quote from Lincoln on his desk:
"I do the very best I know how, the very best I can: and I mean to keep on doing so until the end!"

Advancement Ceremony

Red, White, and Blue

Equipment: U.S. flag on a stand. Cubmaster points to it as the ceremony is performed.

White is a color found in our flag. It is new and pure, reminding us of the new Bobcats which we will honor tonight. (Read names of boys to come forward for their badges.)

Red is also found in our flag. It is a lively, active color. It reminds us of the new Wolves which we will honor tonight. (Read names of boys to come forward for their badges.)

Our flag also has a field of blue. It is an older, wiser color. It reminds us of the new Bears which we will honor tonight. (Read names of boys to come forward for their badges.)

You have to have something to fly the flag from, too. The pole or staff reaches toward the sky. This reminds us of the activity badges that the Webelos have earned in their upward trail. (Read names of boys to come forward for their badges.)

Now, I really didn't forget the stars on our flag. "Star" also means someone important and successful. These stars remind us of the new Webelos which we will honor tonight. (Read names of boys to come forward for their badges.)

Red, white, blue, stars, pole, what am I missing? We have all the parts of the flag, and a pole to fly it from. But we are never going to see our flag flying proudly in the breeze without a rope to tie it all together! To make the Cub Scouting program go, we need Den Leaders and parents to help. Would all the Den Leaders and parents please stand? Let's give them a big hand for all the help they give us!

I Am Your Flag

Lay out all the awards on a table covered with a patriotic plastic tablecloth. Cubmaster stands in front and performs the ceremony. Standing behind the table are two den leaders holding a U.S. flag stretched between them.

The sight of our flag brings patriotic images to our mind. If we could hear the flag talk, these are the words we might hear: "I am your flag. And I have a special meaning to the Boy Scouts of America. In your Cub Scout Promise you emphasize duty to God and country. In your actions you *show* your duty to God and your country." Would the following new Wolves please come forward? (Make badge presentation.)

Imagine the flag saying, "I am a symbol of America. You might say I *am* America. I'm the great cornfields of the

Midwest, the throbbing industries in the big cities, the orchards and vineyards in the West. I am mountains, rivers, and lakes." Would the following new Bears please come forward? (Make badge presentation.)

If the flag could talk, it might also say, "I am the stronghold of democracy and the watchman of freedom in the world. I try to promote fair and just treatment for all." Would the following new Webelos please come forward? (Make badge presentations.)

You have seen all these Cub Scouts receive their awards tonight. They have worked hard to advance. Concentrate for a minute and hear what the flag is whispering to us tonight! "I am opportunity for *any* boy to become *anything* if he has the skill and the will to do it. I am most things to everyone, and everything to most people. As a matter of fact that's what I am most: people..free people. You and I united together to make a great country."

Tonight let's all re-dedicate ourselves to our duty to keep America great and free. Please stand and say the Pledge of Allegiance.



Good Hunting

(Quote by Lord Baden-Powell)

You have wandered through the Jungle and your eyes have been opened to see many wonderful things. Now you go forward on your journey into the greater land of Scouting, and Akela and the pack speed you on your way with the cheery call of "Good Hunting."

You will never forget your days with the pack. One day, it may be that you will return to it and help other Cubs to open their eyes in the jungle. Good Hunting!

Read this quote to start the ceremony. Call boys forward by groups (all the Wolves, etc.). Present their badges and then read the quote to them specifically. Repeat for Bears, and Webelos.

Pack meeting

Heritage Lost

(Audience participation)

We have all heard of Paul Revere and his heroic ride to warn the people of Lexington and Concord about the approach of the British army. Paul Revere was able to ride because he was signaled by a sentry in the tower. They had worked out a set of signals - one if by land, and two if by sea. Paul Revere then mounted his horse and watched for the signals, and rode to warn the people.

Have you ever thought what a hard time they would have setting up signals today? How many ways could the British travel today? Let's re-write American history a little, and you can help me.

Take your spoon and tap your glass to pretend you are sending the signal to Paul Revere. When I say LAND, tap once; SEA, tap twice; AIRPLANE, tap three times; TRAIN, tap four times; SUBMARINE, tap five times; ROCKET, tap six times. Are you ready?

In a steeple of the Old North Church in Boston, a lonely sentry looked anxiously out to SEA. His eyes strained as he looked back across the LAND again. He pulled the piece of paper out of his pocket which had the signals on it.

It read: Blink your flashlight when you see the British coming. Once if by LAND; twice if by SEA; three times if by AIRPLANE; four times if by TRAIN; five times if by SUBMARINE; and six times if by ROCKET.

As he was putting the paper back into his pocket, a big wind came up and blew it right out of his hands. It flew out across the LAND and up into the path of an AIRPLANE.

The sentry cried, "Oh, no, I hope I remember the code!" Just then he saw a SUBMARINE surface out in the SEA.

He grabbed his flashlight to blink it four times. "Oh no," he thought, "four means ROCKETS, or was that the signal for AIRPLANE? He raised the flashlight and then remembered that two was for SEA, and four was for TRAINS.

While he was trying to remember the correct order for the signals, the British submarines had surfaced and hundreds of British soldiers were now on LAND.

"Oh, my," he thought. "They're not on SUBMARINES any more, they're on LAND. I'll have to signal that instead.

And so, the sentry sat there, hopelessly confused. He could not unscramble the signals for ROCKET, AIRPLANE, LAND, SUBMARINE, SEA, or TRAIN.

As he sat there pondering, the British army marched up to Lexington to capture the town. All the people were sound asleep in their beds, except for the one confused man sitting on a horse, staring at Old North Church.

And so...our American heritage would have been lost. But

lucky for us, the sentry only had to remember two signals - one if by LAND, and two if by SEA. Paul Revere made his famous ride and we are now living in the United States of America, from SEA to shining SEA!

Den Heritage

Start a tradition for your den heritage. Purchase a table length of muslin and finish the edges, or buy a light yellow or blue flat sheet. Use it for a tablecloth at your Blue and Gold. Use permanent markers in a variety of colors to list the names of all the Cubs and guests presents.

Use the tablecloth again for graduation, and then the next year's Blue and Gold. Keep track of it and give it to the first boy who attains Eagle Rank as a Boy Scout.

Happy Birthday!

If other Cubs around the world could tell you Happy Birthday this month, this is what they would say:

Bon Anniversaire!
Feliz Cumpleanos!
Geburtstagswunsche!
Buon Compleanno!



When we celebrate the 83rd birthday of Scouting in 1993, we also celebrate the 63rd anniversary of Cub Scouting. A birthday usually means receiving gifts, but you may want to think about *giving* a gift instead. Take up a collection for the World Friendship Fund during your Blue and Gold dinner. This fund has helped Scouting associations in underdeveloped countries since World War II.

Tiger Cub Welcome

(Tune: Be Kind to Your Web Footed Friends)

Oh, be kind to striped Tiger friends,
For they are your young Scouting brothers.
They've come with their dads and their moms,
To join in our Blue and Gold songs.
You may think that they are quite small,
But they'll GROW!!

Philmont Grace

For food,
For Raiment,
For Life,
For opportunity,
For friendship,
And fellowship,
We thank thee, Oh Lord.
Amen.



Pre Opening

Jokes

- *Why do the birds fly south in the winter?
It's too far to walk.
- *What kind of animals live at the North Pole?
Cold ones.
- *What is the best advantage of a hot summer sun?
You don't have to shovel it.
- *Who is the oldest settler in the west?
The sun.

Sundown

Early sailors used this technique to estimate how long it would be until sunset. Hold your hand out at arm's length so that your palm is facing you and your fingers are parallel to the horizon.

Keeping your fingers close together, let the sun rest on your index finger. Each finger between the sun and the horizon equals approximately 15 minutes. Add up to find how long until sunset.

Check the weather page in the newspaper for an accurate time and see how close you are.

Weather Flashes

Make up flash cards with weather symbols on the front, and the answers on the back. Boys can work in pairs testing each other on the names of the symbols. (Fronts, high, low, thunderstorms, snow, sunny, etc.)

Cricket Thermometer

The cricket is a reasonably accurate thermometer. Find a cricket before the den meeting. Use a watch and count the chirps of a cricket for 15 seconds. Then add 40 to that number. This is the temperature in Fahrenheit degrees!

Word Grid

Make a grid with a weather word on top, and topics on the side. Give a copy to each Cub as he arrives, and ask him fill in the answers.

The boys who fill in every square can look up temperatures in other cities in the newspaper and give their weather report during the opening ceremony.

W	E	A	T	H	E	R	
							a name
							state or city
							item in your room
							something outside

Openings

Weather Words

- W stands for the wind.
- E stands for energy we receive from weather elements.
- A stands for the air pressure.
- T stands for the temperature.
- H stands for the humidity.
- E stands for the environment affected by the weather.
- R stands for the rain.

All together, what's it spell? Weather, our theme for this month.

How Does Weather Affect You?

More than you would ever imagine, weather affects *everything* you do and see. Flowers grow with the rains, wintertime temperatures make you wear different clothes, and what animals you see also depends on the weather!

Gather your den into a circle, sitting on the floor. Ask them to stand up for each question that is true for them.

In the last year did you...

1. Swim in a lake?
2. See a leaf fall from a tree?
3. Find a wood tick on you?
4. Go ice fishing?
5. Pick a flower?
6. Hear a cricket?
7. Make up some more...Cubs will soon realize that weather affects *everything*!

Weather or Not

Cub Scouting we will go,
To a den where we can play
In bright sunshine, the rain, or snow;
Happy on our way.

As buddies we will meet,
With faces gleaming bright.
What fun it is when we can meet,
And do the things we like!

This poem tell us that Cub Scouting is for all seasons, and for all weather - sunshine, rain, or snow. It should be fun anytime.

Please join me now in repeating the Law of the Pack and the Cub Scout Promise.

Weather Observations

Weather on Other Planets

Don't expect blue skies and sunshine on Mars. In the daytime, the sky is rather a peach color, beaming down a lot of ultraviolet rays. Martians probably would have great tans, except that the temperature ranges from 86 degrees for the high to minus 125 degrees for the low.

Mars is balmy compared to Triton, Neptune's largest moon. Triton is like an icy slurpee! Scientists believe it is the coldest place in the solar system.

You want warmth, you say? How about having a picnic lunch on Venus—it's only 837 degrees there!

You might complain about the weather on earth, but it doesn't take much to see there's no place like home!

Please stand and join me in singing the first verse of "Home on the Range."



Skits

Game Show

Characters: A game show host and two contestants, one dressed in a Cub Scout uniform, and one dressed in regular clothes.

Scene: This is a good ad-libbing skit on the game show theme. Let the boys really ham it up. Make up appropriate banter with the host and contestants, and use the following questions for the game.

Of course, the Cub Scout always gets the answers right because he has learned a lot from the den theme, Weather Observations. He wins the game show.

- The science of weather is called:
A. Astrology B. Meteorology C. Climatology
- The main influences on the weather are the atmosphere, the earth's surface features and the:
A. Planets B. Stars C. Sun
- The first thermometer was invented by:
A. Edison B. Galileo C. Newton
- The "eye" of a hurricane is:
A. Violent C. Calm D. A myth
- The air we breathe contains about 20 percent oxygen. The rest of it consists mostly of:
A. Hydrogen B. Nitrogen C. Pollution

The grand prize of the game show could be something weather related, like a trip to the rainiest spot on earth. The Cub

is overjoyed.

(Answers: 1. B 2. C 3. B 4. C 5. B)

Have You Heard the One About...

Characters: Have the boys in the den dress appropriately to demonstrate their weather saying.

Narrator: In olden days, before computers and weather satellites people had to rely on *themselves* to forecast the weather. How would you do if you lived back then? Any better than your television weatherman today?

Boy 1: You now, much of our American tradition of weather folklore came from the Indians. Our early settlers were from across the seas in Europe. The weather was very different there! Over time, many folklore sayings emerged. Have you heard the one about... (walks offstage mumbling.)

Boy 2: Have you hear the one...When the bees stay near the hive, rain is close by. (He has antennae on his head.)

Boy 3: Have you heard the one...Sea gulls sitting in sand mean that rain is surely at hand. (Flaps his wings upon entering and leaving.)

Boy 4: Halos around the moon or sun mean that rain will surely come. (Holds a giant halo in front of his head.)

Boy 5: When horses are restless and paw with their hoof, you'll soon hear the patter of rain on your roof. (Two boys under a sheet to make the horse.)

Boy 6: Now here's an easy one to remember. Easter in snow, Christmas in mud; Christmas in snow, Easter in mud! (Holds up an Easter basket or Christmas tree on cue.)

Narrator: Well, that gives you some of the scientific basis for our modern day weather forecasting. When all these fail, though, just remember the words of Mark Twain, "If you don't like the weather, just wait a minute!"

Weather Sound Effects

Use these special effects for your skits or puppet shows. The effects will be more effective if you have a microphone close by.

Thunder: A long piece of tin. Shake it to produce rolling thunder. For single crashes, hit the center with a rubber mallet.

Lightning: Flash a camera strobe light

Rain: Pour dried peas or rice into a cake pan. Rotate the pan slowly for soft rain. For harder rains, use two cans to pour the "rain" back and forth.

Snow: Put confetti on a flat box top. Hold a small fan close to blow it off like snow.

Hail: Pour dried beans onto a cookie sheet.

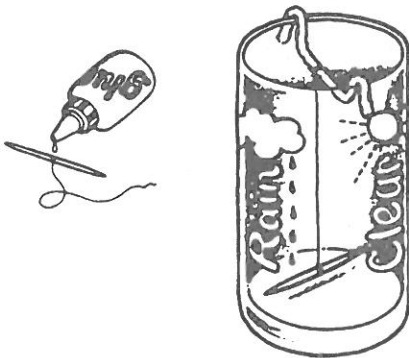
Crafts

Human Hair Hygrometer

Materials needed: one strand of human hair (blonde works best), toothpick, glue, pipe cleaner, clear wide-mouth drinking glass.

Instructions: Pluck a hair several inches longer than the glass is tall. Wrap one end of the hair around the center of the toothpick a few times. Add a drop of glue.

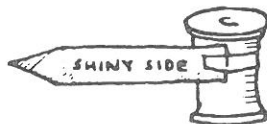
Bend the pipe cleaner to form a yoke across the top of the glass. Hold the toothpick by the hair and hang it down inside the glass, just above the bottom, and not touching the sides. Hold the hair in that position and wrap the free end around the pipe cleaner. Add a drop of glue.



Watch the direction of the pointer over a period of time and mark lines on the outside of the jar for the direction the toothpick points during rain or clear weather. You should be able to predict change of weather then by the direction the toothpick hangs.

Thermometer

Materials needed: metal-foil paper (metallic on one side and paper on the other), empty spool, tape, cardboard. Cut out a piece of the paper in this shape and fasten it to the empty spool with tape. Wrap the strip around the spool to make it coil. Fasten the spool to the piece of cardboard with tape. That's it!



The foil will curl or uncurl depending on the temperature. Take it to a cool place and wait a few minutes. Mark a "C" on the cardboard under the pointer. Repeat in a warm place and mark a "W."

Smog in a Jar
(Science activity)

Materials needed: a small jar, water, foil, ice cubes, a spoon of salt, a strip of paper the width and length as a pencil, matches.

Instructions: Pour water into the jar and whirl it around, then dump the it out. Tear off a piece of aluminum foil and cover the mouth of the jar, fitting it smoothly to the sides. Remove the foil and put two ice cubes in the center of it. Carefully sprinkle the salt over the ice on the foil.

Fold the paper in half, twist it and put it into the jar. Have an adult light the paper with a match, then quickly re-place the foil with the ice and salt on top of it. Seal the foil tightly.

Watch the smog form in the jar. DO NOT BREATHE IT! It is a combination of smoke and fog...smog.

Games

Pass the Weather Report

Divide the den into teams. Give one member of each team a written weather report. Allow him to read the report, then put it in his pocket. The first team member comes forward and listens to the first whisper the weather report from the paper. This person passes it on to the next member, and so on until the end of the line. The last boy tells the weather report out loud. The first boy then reads the correct report from the paper. The team that gets the closest wins the (Name of your local weatherman) Award.

Snowball Pass

To form a snowball, wrap a ball of cotton in white tissue paper and tie it with white thread. To play the game, one person holds the snowball, and the others form in a circle around him. He throws it to someone saying, "Pass the snowball." They must start passing it around the circle. When he says, "Winter's over, spring is here!" the person who is holding the snowball is now in the center.

Cloud Relay

Divide the boys into teams. Place four pie pans on a table (two empty, and two with cotton balls.) Blindfold the first boy and hand him a spoon. Give him 30 seconds to transfer clouds from the full dish to the empty dish. Subtract one for each cloud dropped. (It rained!)

Repeat until all boys have had a turn. The team with the highest cloud count at the end gets to make up a new weather cheer.

Weather Observations

Weather Baseball

Make up easy questions about various weather terms, types of clouds, weather instruments, forms of precipitation, etc. The questions could be true/false, multiple choice, or definitions. Assign a score value to each question: one base, home run, etc.

To play: Divide den into two baseball teams. Give them time to come up with their own weather-related team name and mascot. If you have enough space, set up three bases around the room.

Each player comes up to "bat" and advances according to the score of the question. Give a real baseball card to each player who cross home base. Team can have three outs before the other team "bats."

Snacks

Fruit Kabobs

Prepare the following fresh fruit and place in separate dishes: banana slices, strawberries, grapes, cantaloupe, orange sections, and watermelon. Boys use wooden kabob skewers to stick the fruit. For dip, open a carton of strawberry yogurt.

To tie this with the weather theme (yes, tell me!)...weather (climate) affects *where* in the world various foods can be grown, also *when* it can grow. During the winter many of our vegetables and fruits come from countries south of the equator where the seasons are opposite.

Ask the boys where the fruits they are eating are grown. (Save the stickers or labels with the country names, like on bananas.) What kind of weather is needed? Bananas grow in the tropical forests of Central America. Grapes and other fruit are usually from California or southern states where the climate is milder. Strawberries can grow in Minnesota.

Tie slide

Design Your Own Unique Slide!

Cut squares about 2 1/2" wide from a vinyl slat of an old vertical blind. Use markers to draw your own weather picture—a tree bending in the rain, boys flying kites on a windy day, a beautiful sunset, etc.

When picture is complete, hot glue a short piece of PVC pipe on the back for the slide.

Songs

Weather Signs

(Tune: Caissons Go Rolling Along)

In the sky,
On the ground,
Weather signs are all around,
As we study and measure them all.

Will it rain?
Will it snow?
Use your charts and you will know.
Now get going, and you'll have a ball.

For it's hi, hi, hee,
A weather forecast spree.
Write down your totals, one and all.
And when the pressure's low,
You will always know,
That those storm clouds go rolling along.

The Little Caterpillar

(Tune: Itsy, Bitsy Spider)

The itsy, bitsy caterpillar crawled up into a tree,
Spun up his cocoon and slept so quietly.
All through the winter he didn't make a sound.
He just dreamed about his new life, when he'd be flyin'
round.

While he was sleeping, the snow did gently fall,
Winter came and went, then he heard the robin's call,
"Come on Mr. Butterfly, out of your cocoon...
Spread your wings and fly for me, while I sing my tune."

In the Good Old Wintertime

(Tune: In the Good Old Summertime)

In the good old wintertime,
In the good old wintertime,
I love the snow, the rain, the sleet,
This season you cannot beat.

I'm frozen in, I'm frozen out,
It is without a doubt,
The coldest time of all the year,
In the good old wintertime!



Singing in the Rain

Chorus:

I'm singing in the rain, just singing in the rain.
What a glorious feeling, I'm happy again!

Thumbs up...elbows back..." A too ti ta ti, too ti ta ti, too ti ta ta." (Repeat)

Chorus:

Thumbs up...elbows back...toes out...knees together...
Repeat " A too ti ta ti..."

Chorus:

Thumbs up...elbows back...toes out...knees together...
chest out...buns back. Repeat " A too ti ta ti..."

Chorus:

Thumbs up...elbows back...toes out...knees together...
chin down...tongue out. Repeat " A too ti ta ti..."

It Ain't Gonna Rain No More

It ain't gonna rain no more, no more.
It ain't gonna rain no more.
How in the heck will we wash our neck
If it ain't gonna rain no more?

Home on the Range

(Verse 2)

Yes, give me the gleam of a swift mountain stream,
And a place where no hurricanes blow.
Oh, give me the park where the prairie dogs bark,
And the mountain's all covered with snow.

Closings

Indian Prayer

Morning Star awake us, filled with joy,
To new days of growing to man from boy.
Sun, with your power, give us light,
That we can tell wrong and do what's right.

South Wind, we ask, in your gentle way,
Blow us the willingness to obey.
North Wind, we ask, live up to thy name,
Send us the strength to always be game.

East Wind, we ask, with your breath so snappy,
Fill us with the knowledge of how to be happy.
West Wind, we ask, blow all that is fair,
To us, that we may always be square.

Moon, that fills the night with red light,
Guard us well while we sleep in the night.
Akela, please guide us in every way,
We'll follow your trail in work or in play.



Yells

Melting Icicles:

Drip, drip, drip
(Holding hands out with fingers dripping down.)

Minnesota Applause:

Brrr! Brrr!
(Wrap arms around yourself and shiver.)

Tornado Applause:

Whirl your finger like a tornado and yell, "Toto!"

The Moon

Before the days of calendars and digital watches, the moon provided the means by which people from all cultures kept track of the days. With the waxing and waning of each month's moon came the anticipation of changes each season held. Depending upon geographic location and religious beliefs, different cultures named each moon according to an event which was significant to them.

Even though man has walked on the moon, this has not erased any of the mystery of it. Instead scientific research is now being conducted on all the *new* mysteries which were found.

Tonight as you leave, look up at the moon and know that it is always there, and people everywhere are looking up at it with amazement, just like you do.

Pre Opening

Astronaut Training

Have beanbags, jump ropes and rubber balls available for Cub astronauts to "train" as they gather.

Set up stations for the boys to use with short direction cards (Such as jump rope five times, toss beanbag over head and catch, etc.) OR have the denner or Den Chief supervise the events.

Jokes

*What is perfect vision for a space alien?

20/20/20

*What keeps the moon in place?

Its beams.

Moon Rock Toss

Each Cub will need five small stones, each with the same color marked on them. Use several colors of markers. It's all right to have duplications in the colors.

Distribute the moon rocks to Cubs as they arrive. Cubs challenge each other only if they have different colors on their stones. To play, they throw stones toward an empty can (moon crater).

The Cub who has the most stones landing in the crater now can challenge someone else.

Refueling

Buy a bottle of soft drink for each boy in your den. Open them and pour contents into a large metal pitcher. Rinse out the bottles and let dry.

Set up a "re-fueling" station in your kitchen, complete with goggles, plastic apron, rubber gloves, and other "scientific looking" things. Make warning signs about radiation, etc.

As the boys arrive, outfit them up and instruct them to "refuel" one soft drink bottle by pouring the mystery fuel through a funnel.

Astronaut Eggs

Scientists spend a lot of time making an astronaut's journey safe. For the pre-opening activity have the Cubs pack an egg so that it can survive a ten foot drop onto a hard surface.

Materials needed: eggs, ziploc bags, tape, styrofoam sandwich box, packing materials such as cotton, newspaper, peanuts, grass, leaves, etc.

Put the egg inside the ziploc bag, then pack it any way you want inside the box. Tape the box well and write name on it. Drop the boxes from a balcony, or high place, then check to see whose egg survived.

Openings

On the Moon

Props: Cut out large black footprints and lay them on the floor leading up to the flag stand. Cubs follow the footprints to carry in the flag.

The United States has much to be proud of. One of the really great things is that United States was the first country to land on the moon. Each evening when the moon shines, we know that "Old Glory" is still flying on the moon, ever since that wondrous day it was placed there in 1969.

As we join together in the Pledge of Allegiance, let us be thankful for the courageous astronauts and for the ingenuity and technology that made it all possible.

Perhaps you know there were many former Scouts among the pioneers in space. Maybe some of our own Cub Scouts right here tonight will leave footprints on the moon, too. Think of that! Please rise and join in the Pledge.

Twinkling Stars

Put a flashlight under a colander, and turn out the room lights.

As the flag is brought in, move the flashlight around to make the stars swirl on the ceiling. Den stands at attention for the Pledge, then sings the "Star Spangled Banner." Keep the stars swirling until the end.

Touchdown

Decorate a large refrigerator or stove cardboard box as a rocket ship. For this ceremony, two Cubs are inside along with the U.S. flag.

Pilot: (Talking loudly.) Prepare for landing. Fasten your seat belts. Ten seconds until touchdown. (Bang around on the box to make it sound like landing, then open the hatch and step out carrying the flag. The passenger follows.)

As the flag is put into the stand the pilot says, "I declare this planet to belong to the United States of America." Will you join us in the Pledge of Allegiance?

Star Wars

Write each letter on a piece of cardboard.

S - seek the mysteries of the future.

T - top the obstacles of youth.

A - advance in the Cub Scouting program.

R - reap the fruits of your labor.

W - watch for imperfections.

A - attack your faults.

R - reach for the sky!

S - shoot for the stars!

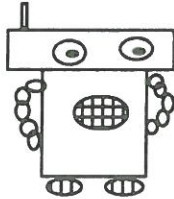
Crafts

R2 D2

Materials needed: 35mm film canister with lid, silver paint, epoxy glue, nuts and bolts, electrical wiring, and other things.

Instructions: Epoxy two nuts to the bottom of the canister to create robot feet. Epoxy other items around the canister, being creative. Paint with silver paint either afterwards, or before attaching items.

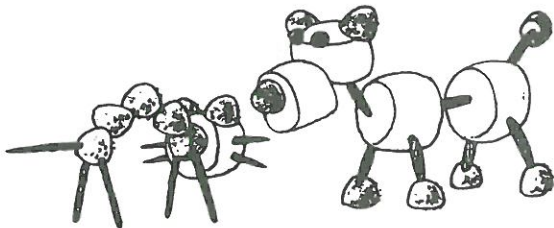
Make larger versions of R2 D2 using various sizes of tin cans. Take your robot "family" to the pack meeting with you.



Toothpick Construction

Materials needed: miniature marshmallows in white and colors, gumdrops, round cocktail toothpicks.

Use toothpicks to spear the marshmallows and use gumdrops as connectors. Make weird animals, spaceships, planets, and buildings. For sturdier buildings construct triangles first, then connect them together.



Space Monsters by the Handful

Materials needed: wiggly eyes, pipe cleaners, cotton balls, small beads to fit on the pipe cleaners, one size fits all stretch gloves in bright colors.

Directions: each boy can make one space monster by stuffing cotton balls into the ends of the fingers of a glove. Cut pipe cleaners in half and twist around under the ball to form a head. Make loops and push small beads on the end for antennae.

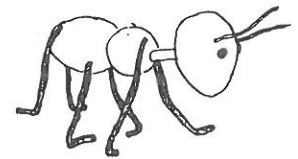
Work in small groups and make up a puppet skit using these space monsters.

Who's That?

Materials needed: a variety of interesting materials to let the boys' imaginations run wild: styrofoam eggs, balls, chenille, fake fur, thumbtacks, wire pieces, pipe cleaners, pom-poms, wiggly eyes, screws, toothpicks, +++++

Instructions: place all the materials in the middle of the table and let them go to it, creating their own outer space creatures.

When all are finished, sit in a circle and let each one name their creature and tell about it.



Snacks

Space Dinner

This is a fun treat for den meetings! Sort a bag of M&M's by color into small dishes. Toward the beginning of the meeting, tell a story about your "trip" while the Cubs each prepare their own meal:

Two brown M&M's are the meat.

One yellow M&M is corn.

One green M&M is the salad.

One orange M&M is an orange.

One more brown M&M is a piece of bread.

Cubs place all their "space food" into a plastic ziploc bag, and put it into their pocket for later on the trip.

At snack time, Cubs eat slowly and enjoy their wonderful feast. Put 1/4 cup of water into their bag when it's empty. Cubs have to bite a hole in the corner to drink it.

Songs

Star Wars Round

(Tune: Three Blind Mice)

R2 D2, R2 D2,
3PO, 3PO.
Obi-Wan Kenobi, Obi-Wan Kenobi.
Han Solo, Han Solo.

The Astronaut's Plea

(Tune: My Bonnie Lies Over the Ocean)

I went for a ride in a spaceship,
The moon and the planets to see.
I went for a ride in a spaceship,
And listen what happened to me!

Chorus:

Bring back, bring back,
Oh, bring back my spaceship to me, to me.
Bring back, bring back,
Oh, bring back my spaceship to me.

I went for a ride in a spaceship.
The capsule was crowded and I,
Developed a cramp in my muscles,
So I took a long walk in the sky.
(Repeat chorus)

I went for a walk in my spacesuit.
The ship was controlled from the ground.
But someone in charge down at NASA,
Forgot I was walking around!
(Repeat chorus)

Three Myopic Rodents

(Tune: Three Blind Mice)

Perhaps we will come upon some super-intelligent
beings on another planet! Listen to how they might sing
the same song... but with different words!

Three myopic rodents,
Three myopic rodents,
Observe how they perambulate.
Observe how they perambulate.
They circumnavigated the agriculturalist's spouse,
She excised their extremity with a carving utensil,
Did you ever regard such an occurrence in your
whole existence,
As three myopic rodents?

Skits

Dippers

A Cub runs on stage with a large ladle in his hand. "What do you have there?" asks Boy 1.
"The big dipper."
Another Cub runs on stage with a spoon in his hand. "And what do *you* have?" asks Boy 1.
"The little dipper!"



Spaceship on the Moon

(Narrator instructs others to follow the motions demonstrated as he tells the story.)

One hot summer day my spaceship had just landed on the moon and needed some repair. I took a pair of pliers and I worked, and I worked, and I worked. (Use left hand to pantomime using pliers.)
By then I was so hot that I found a piece of moon paper and I fanned, and I fanned, and I fanned. (Continue left hand pliers and use right hand to pantomime the use of a fan.)
I stepped out of the rocked ship and spied a meteor going up and down, up and down. (Continue both hand motions and had an up-and-down motion with the body.)
All at once there appeared in front of me a group of moon people saying, "Cuckoo, Cuckoo, Cuckoo!" (Continue all motions while saying cuckoo.)

Tour Guide

Scene: GrayLine of Androcles space bus is parked on stage. (Large cardboard box with windows cut in the side.)
Cubs are all inside, looking out the windows.
Tour guide is dressed like an outer space being and the Cubs have on their usual uniforms.

The tour guide steps out first, then the Cubs begin to file out. Each says thank you for the tour, or exclaims how wonderful Androcles is, and other "touristy" things.
Last Cub to exit stops and says. "Boy, you sure know your way around this galaxy. Have you lived here all your life?"
Tour guide: No, not yet!

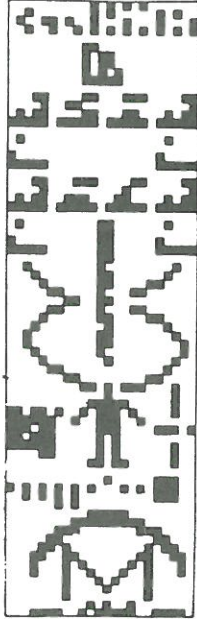
Is Anyone There?

This is the message which was sent out by the world's largest radio antenna on the Arecibo Observatory in Puerto Rico in 1975. The actual radio message was created by Professor Frank Drake and his staff at Cornell University.

The message, which took three minutes to broadcast, was the first attempt by humans to communicate with another planet by radio.

No one connected with the experiment will ever know, though, if the message is received and a reply sent. It will take 24,000 years for the signal to reach the Messier 13 star cluster.

Let's listen in on an imaginary conversation on that planet...



"Ark," said Zark, sitting in an observatory on a planet of Messier 13, a cluster of 300,000 stars near the edge of the Milky Way. "I think I'm getting a message from outer space."

His colleague ran to see what the antenna was picking up. "It's binary code, a signal system used by primitive computers. It must be from an early intelligent civilization. Look, the top section is a binary code for a number system based on 10."

The head of the observatory, Ark, exclaimed, "Look, down below. It must be a representation of the creature sending the message! And next is the diagram of a nine planet solar system. This message is coming from the star's third planet. My goodness, it looks like there is a picture of a primitive radio antenna. Those were used to transmit signals about 24,000 years ago!"

Zark, busily copying the message replied, "We must answer this message immediately. I hope people there on earth have a long life span! It will take another 24,000 years for our message to return to them."

There have also been messages engraved onto rockets sent up to explore outer space, just in case they land on a civilized planet somewhere. Check at the library to find out more about these messages.

Rollicking Robots

Announcer: We're the very latest triumph of engineering skill. We can walk, we can talk, we can raise an arm at will. We're really rather handsome, all gleaming steel and chrome. Oh, everyone should have a little robot in their home!

You'll never have to feed us, our wants are very few. A sip of battery juice and a nut or bolt or two. Our actions are dependable, just like a metronome. Oh, everyone should have a little robot in their home!

Robot 1: When Junior has some homework that no one can explain, we're just the ones to help him, with our electronic brain.

Robot 2: And on those nights when father moans and groans about his income tax, we'll do the calculations, if he'll just feed us the facts.

Robot 3: If sister fears she'll over sleep, 'cause she stayed out late at night. Just set us for the proper time, we'll wake her up all right!

Robot 4: We'll be glad to mind the baby when he's crawling on the floor, and shock him, oh so gently, if he's heading out the door.

Robot 5: To cheer you up, we'll bring you music, straight from our transistors, and even go into a dance while rattling our resistors.

Announcer: We hope we have convinced you of our many splendid uses, and we faithfully promise no to blow out any fuses. We'll be always at your service with our every volt and ohm. *Now* don't you think that you should have a little robot in your home?

Pluto Pack One

Cubs dress in clothing characteristic of the country and are lined up outside a rocket ship.

Today is the day for adventures in space,
Cub Scouts around the world are entering the race.
To Pluto we go on this special outing,
To tell of the fun that we have in Cub Scouting.

I am a boy from the U.S. of A.
Give me a ball and I'm ready to play!

I am from France where we're known for eating,
The best place to do this is at a den meeting.

I have a brother, a nice little tyke,
But I left him at home with his finger in the dike.

Enthusiasm is the call of the day,
In sunny Spain, we shout, "Ole!"

The jungles of Africa provide every boy,
A place to study wildlife and make lots of noise.

This sounds so exciting. We'll start right away,
To form Pack One, Pluto. Up, up away!

Games

Countdown

Have astronauts remove their shoes and lay in a close circle in the center of the floor...feet toward the center with shoes all piled up. When everyone is ready, leader covers bodies with sheets or blanket to prepare for blast off.

Countdown from ten and at zero, turn out the lights.

Bewildered astronauts have to search for their shoes and put them on in the dark.

Rocket Race

Line the den up in a straight line on the "launch pad." Give each Cub a small balloon. On countdown, Cubs inflate their balloon and then release it. They run to where their rocket drops, and inflate it again. Let go, and repeat procedure until one rocket crosses the finish line. This is the first rocket in "orbit."

If the balloon breaks at any time, the rocket has crashed and is no longer good.

Meteor Shower

Divide den into two groups, each on separate sides of a volleyball net. Give each group six meteor balls. On signal, both sides begin a meteor shower of the other side, throwing back all balls that land, too.

After a pre-set time, the leader blows a whistle to stop the meteor shower. Count the balls left on each side to determine what damage the meteor shower did.

Six-Legged Relay

Make fantastic six-legged space monsters using three boys.

Stand in a small circle with backs facing in and link arms at the elbows. Name your monster.

Two monsters race each other from the start to the finish line.

Extra-Terrestrial Chase

Materials needed: Checkers game board, one red checker and four black ones.

To play: the red checker is the extra-terrestrial being. It starts out on any of the black squares in the back row. The black checkers are the UFO hunters. They begin on the black squares on their back row. All play is on black squares.

The extra-terrestrial can move forward, backwards or sideways one square during each turn. One UFO hunter can move forward or sideways one square each turn. No jumping is allowed.

UFO hunters try to block the extra-terrestrial being before they reach the other side of the board.

Closings

Scout Spirit

Materials needed: One large candle, and plus a small candle for each Cub. Lights are turned out as the leader lights the large candle. All Cubs pass by, lighting their candle from the large one (keep the large one straight up) and form a circle.

"This is the spirit of Scouting burning brightly here tonight. As each of you took light from this spirit, the light became brighter all around. Now, let's all take the Scouting spirit home with us and pass it on to as many people as there are stars in the sky."

Moon Prayer

Let us close our meeting this evening with the prayer broadcast to earth by Frank Borman on his historic mission orbiting the moon in December, 1968.

"Give us, O God, the vision which can see Thy love in the world in spite of human failure. Give us the faith to trust Thy goodness in spite of our ignorance and weakness.

"Give us the knowledge that we may continue to pray with understanding hearts, and show us what each of us can do to set forward the coming of universal peace."

Astronauts Away

(May be read by two or more Cubs)

Many a Cub Scout has dreamed of becoming an astronaut, And we should always remember that these dreams are not hopeless.

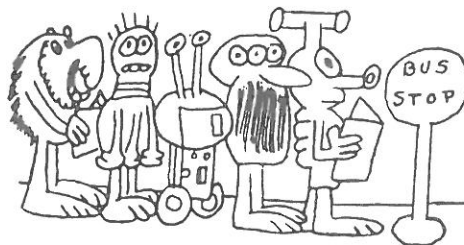
Most of our present and past astronauts were Scouts when they were young.

Just as the astronauts in space exploration handle their jobs with a courageous, firm hand,

We should tackle our earthly problems to make this a better land.

We need to preserve our environment by increasing our knowledge each day,

And practice using courage and imagination every day, too. Astronauts away!



Life on Other Planets

Yells

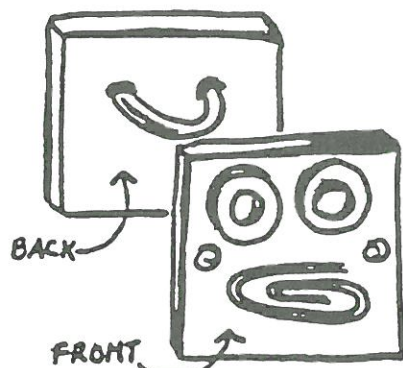
Apollo Applause:

Countdown, 10, 9, 8, 7, 6, 5, 4, 3, 2, 1, Blast Off! (Blast off your hand) Gain orbit and then say, "Beep, beep, beep."

Heavenly Hows

How, How, How- lelujah! (Raising Hands high)

Tie slide



Robot Face

Materials needed: small block of wood, a cable staple about 5/8" x 1/8", bag of o's and other small metal parts, glue, paint.

Instructions: Hammer the cable staple into the center back of the block of wood. You may paint the block now, or wait until the end and paint everything silver.

Glue on parts to create a robot face. Use your imagination!

Advancement Ceremony

Awards are Out of This World!

Characters and props: three Den Leader "aliens" in costume (one for each rank), strobe light, "space" music.

Flight Control (Cubmaster): (Turn lights off.) Please prepare for blast off into the unknown reaches of our universe. Begin countdown now. 10,9,8,7,6,5,4,3,2,1. And we have a lift off! (Strobe light flashes across the audience, then lights come on.)

As we orbit our first planet, Bobcat, we must remember this is only the first step into the world of Scouting for all the Cub-nauts. Would the following Cubs and their families please join me in the transporter area to prepare to land?

(Flash strobe light again while the first alien walks in carrying the badges. Play music in the background.)

Alien 1: Welcome to my planet, Bobcat. I'm so glad you have arrived on time. Would you please wear these badges so that we will know who you are? (Passes out badges.)

Repeat this scenario with the lights and music. Use a different alien to pass out the badges for each rank.

Rocket Ships

Draw a large chart of the sun and the planets. The awards will be taped to the chart as rocket ships. Cut out small rocket ships and write the boys names on the front. Tape each rocket onto the front of his award. Then tape this package onto the chart with a loop of tape, keeping all Wolves in the same general area, etc. The Cubmaster conducts this ceremony, presenting awards in reverse order (Webelos first.)

This chart represents the solar system where we live. Earth is the third planet from the sun and is well suited for us to live here. But there is a vast frontier out there which we are just beginning to explore. Some day maybe you boys will be in the rockets going out to explore the vast reaches of space. (Points to all the rockets on the chart.)

Would the following Webelos please come forward at this time? (When they are all lined up say...) Webelos, you are the oldest boys here in our pack, so perhaps you will be the first in space. Remember the knowledge you have gained from working on these activity badges, and use it as you look for life on other planets. (Present badges.)

Would the following new Bears please come forward at this time? (When they are all lined up say...) Bears, you are the next in line to become astronauts. Work hard and remember the knowledge you have gained from working on the Bear badge. Use it as you look for life on other planets. (Present badges.)

Would the following new Wolves please come forward at this time? (When they are all lined up say...) Wolves, you are going to benefit from the experiences of all these boys ahead of you, as technology changes and new discoveries are made by them. But you can always remember the knowledge you have gained from working on the Wolf badge, and use it as you look for life on other planets. (Present badges.)

Pre Opening

It's Magic

Cubs can make up an impromptu magic show with this gel!

Materials needed: cornstarch and water.

Instructions: Measure five parts of cornstarch and mix with four parts of water in a bowl. Mix together with your hands until the cornstarch is totally dissolved.

The resulting gel is a substance which is both liquid and solid at the same time. It can do many magical things. If you place your hand on top of the mixture your hand will sink like in quicksand. Yet, a chunk can be broken off just like a hard material.

If you put some on your outstretched palm, it begins to drip off like a liquid. It can be poured like liquid, and as it is pouring, you can crack off a drip...like a stick!

Guess Who?

This is an easy trivia game which can be made with the help of the Cubs themselves. Ask each boy to write two/three questions regarding "Show Biz" and then put them into a big top hat or other "movie-related" hat.

Each boy draws one question and tries to answer. There are no teams or competition, just having fun with the questions until the meeting is ready to begin.

Ideas:

1. Who was Luke Skywalker's father? (Darth Vader)
2. Who is the Friendly Ghost? (Casper)
3. What profession does Doogie Howser play? (Physician)
4. What is your favorite TV show?
5. What show is on Channel 5 Tuesday at 8:30 pm? (Coach)

Jokes

For those boys who are the stand-up comedians in your den...

*What did the robot say when it saw a garbage can fall out of a passing truck?

Hey, lady, you dropped your baby.

*Where does a sick boat go?

Straight to the dock.

*What is the difference between a weed and a flower?

When you pull them all the ones that grow back are the weeds.

* Why does a lawn mower have such a hard life?

Because it's always getting pushed around.

*Where was the Declaration of Independence signed?

At the bottom.

*What keeps a forest from being silent?

The bark of the trees.

Openings

County Fair

Cubs are dressed in uniform, and enter stage one by one, carrying various County Fair props - balloons, cotton candy, popcorn, tickets, ice cream etc.

Cub 1: I went to the County Fair. I saw exhibits there.

Cub 2: The grandest prize was won by some guys who raised horses, the biggest pair.

Cub 3: I rode the ferris wheel and heard the piglets squeal.

Cub 4: I ate hot dogs, and patted the hogs, and got a blister on my heel.

Cub 5: I went to the County Fair. I had great fun while I was there.

Cub 6: I advise, that if you're wise, next time *you'll* come to the fair.

Showtime!

Have the Den Chief wear white gloves and pantomime the following opening. No talking! Denner carries in the flag.

1. Please sit in a circle.
2. All rise.
3. Post the colors.
4. Salute the flag.
5. Join in the Pledge. (silently!)
6. Please be seated.
7. "Thank You." (silently!)

Action!

Make up small cards with names of movie personnel (Director, Producer, Lighting Technician, Stuntman, Lead Actor, Actor One, Actor Two, Cameraman, etc.) Hang on a string. As boys arrive, place one on their neck to assign their job for the meeting.

*Producer decides what opening ceremony to use. He assigns jobs to Actors One and Two (like lead the Promise or lead a song).

The Director lines up the den members for the ceremony.

Lead Actor calls for the flag.

Lighting technician spotlights the flag with a flashlight during the ceremony.

Stuntman carries the flag forward and places it in the holder.

Cameraman "films" the den saying the Pledge of Allegiance.



Skits

The Growing Machine

Find a carton large enough to hold a boy. Decorate the box with dials and levers to make it look like a machine. The wild inventor is dressed in a big wig, glasses, and a lab coat. The boy inside the box is dressed in baby clothes.

Action: The inventor explains he has made this fantastic growing machine, and will demonstrate it. First he drops in a baseball. The hidden boy throws out a basketball. Next he drops in a string. The boy throws out a large rope. (Make up more things to try.) The last thing the inventor drops in is a baby doll. Out pops the hidden boy himself, who runs toward the inventor shouting, "Daddy!"

Famous Americans

Narrator: American history is full of great people. No one here can remember them all, or what they said exactly...so let us help you. Tonight a few of these famous people have consented to be with us to tell the *whole* story.

First there was Paul Revere. Do you remember what he said the night of that famous ride?

Paul: The British are coming, and they're being led by that limey Lord Baden Powell!

Narrator: Then there was George Washington. When he crossed the Potomac in his row boat, what he *really* said was...

George: Take heed and make haste, gentlemen. On yonder banks of this water will soon be the site of the future Cub Scout Pack (your number).

Narrator: Next, let's listen in on Betsy Ross. Remember she sewed something?

Betsy: General Washington, shall I sew on an Eagle badge for (one of the leaders) or just let him make his own mark in history?

Narrator: Abraham Lincoln's immortal speech is often misquoted...

Abraham: Four score and seven years from now, we shall set forth in this nation a small band which shall be called Cub Scouts.

Narrator: Someone more up-to-date is here with us tonight to set the record straight.

John Kennedy: Ask not what Cub Scouts can do for you, but ask what *you* can do for Cub Scouts!

Narrator: And last, but not least, we have a famous American right here in this very room! (The Cubmaster steps forward, accompanied by a drum roll.) Very solemnly,



he/she says, " If I have but one life to give, let it be for Cub Scouting. For if I help one boy in this life, then it has all been worthwhile."

Sound Effects

Assign each boy (or group) these sounds to make when the word is said: squeak, cluck, bark, meow, rock, blow, hammer, snore, moo, (footsteps on the) stairs.

Farmer Jones had a SQUEAKY gate that creaked every time the wind BLEW. When it SQUEAKED it made the cows in the barn go MOO and that caused the chickens to CLUCK. Then the dog began to BARK and the cat MEOWED.



The farmer's wife sat on the porch and ROCKED in her chair each morning. One day she said to her husband: "My dear, I've noticed that every time the wind BLOWS, the gate SQUEAKS and the cow in the barn goes MOO. Then the chickens start to CLUCK and the dog BARKS at them and then the cat MEOWS! Please fix that gate! I can't stand all the noise!" (All sounds at once.)

So the next morning when the wind began to BLOW and the gate began to SQUEAK, and the cows in the barn began to MOO, and the chickens started to CLUCK, and the dog began to BARK, and the cat began to MEOW while the farmer's wife was ROCKING in her chair on the porch, the farmer went up the STAIRS to find his oil can and HAMMER.

He came back down the STAIRS, walked past his ROCKING wife, past the cats MEOWING and the dog BARKING. He walked past the barnyard with the chickens CLUCKING and the cows MOOING and headed out into the field to the SQUEAKING fence.

He put two drops of oil on the rusty hinge, and HAMMERED on it for a bit. The WIND was still blowing, but the hinge was not SQUEAKY anymore!

Now all was peaceful on his farm! (Everyone snores.)

Showtime

The theme this month gives the Cub Scouts opportunity to explore many areas of performance:

Theater, circus, magic, puppets, scenery props, makeup, costumes, sound effects, dancing, mime, one-act plays, stand up comedy, singing, pantomime, Barbershop quartets, or re-enactments of legends or stories.

Snacks

Tickets

(Carnival theme)

Ask den parents to make appetizer-size snacks for this meeting. Include healthful snacks along with the sugary snacks. Set different ticket prices for the snacks.

Examples:

- 1 ticket for a cookie, two carrot sticks, or a bag of popcorn.
- 2 tickets for a mini candy bar, a small glass of milk, or four jelly beans.
- 3 tickets for a slice of bologna, three pieces of celery in dip, or a quarter of a peanut butter sandwich.

Several parents can come to the meeting dressed up as a carnival workers to "sell" snacks. As Cubs arrive, hand them a strip of tickets to "spend" during the meeting. (Everyone gets the same number.) Take food breaks during the meeting to sample the food.

Pack Meeting Contest

Show off the talents of Cub Scouts in a cake decorating contest. Ask each den to bring two 9x13 unfrosted cakes to the meeting. Provide frosting, decorating jellies, sugars, etc. Dens choose two boys to compete in the contest. They wear aprons and chef hats. Create a panel of judges from the audience - young and old.

The Cubmaster interviews the boys just like in a real newscast, hyping up the contest. Interview some of the judges about their qualifications. Talk to some of the audience members about why they are interested in this contest. Some of the Cubs can do the "sponsors" advertisement, and other product promotions.

Set the timer for five minutes and begin the contest.. The Cubmaster can walk around providing the "color," describing the cake decorating progress. Judges select the prize cake. Serve the cakes for refreshments at the end of the pack meeting.

Closings

Musical Heritage

Narrator: Our great land has given us a rich musical heritage over the years. Tonight let us close our meeting remembering some of the great themes.

First, the musical adventure from the Wild West. The songs of American cowboys are familiar to all of us. (Sing one verse of "Home on the Range.")

The folk songs of our country have become very dear to us. The hillbilly songs echo down from the mountain regions of our southeastern states. (Sing "Down In the Valley.")

One of the favorite musical forms in our country is the jazz band - straight from New Orleans. They're so charged up with rhythm that their batteries are beginning to spark! (Sing "When the Saints Go Marching In")

Now to close our meeting with a thrilling climax, lets sing a stirring patriotic rendition of "Anchors Aweigh"

Magic

Cubmaster: As Cub Scout Leaders and parents, we want to show the wonders of the world to our boys. In a child's eyes, there are not eight wonders of the world, but rather eight million.

We want the boys to see a world of love, laughter and compassion. We want them to build strength within themselves. Strong characters. We want them to be the best they can be.

Unfortunately, none of us can wave a magic wand over the Cub Scouts in our pack and command that they receive all these things.

We as leaders and parents, must set the example. They need to see the way to accomplish all of the things we so desperately want for them.

As we leave this meeting tonight, let us all be aware of our actions, so that we may set the proper example for *all* children we have contact with.

The Big Bang

Give each Cub a balloon which is already blown up. Once the closing ceremony is complete, say, "Let's end our meeting tonight with a *big bang!*" Everyone breaks his balloon.

Tie slide

Magic Hat



Materials needed: black film canister, black paper, wire, tiny dowel rod about 3" long, silver paint, glue.

Instructions: Have an adult pierce two holes in the can to thread the wire

through. Make a loop to hold the neckerchief.

Make a hat rim by drawing a large circle around the base of the can. Mark the edge of the can, too. Cut out, making one slit into the center section for cutting. Glue the hat brim onto the canister.

Dip the dowel rod in the silver paint and place it in the can. Let it dry, stuck to the bottom.

Voila! A Magician's Hat to wear!



Crafts

The Oscars

Materials needed: empty ketchup bottles with lids (the kind with long, skinny necks), gold spray paint, blue ribbon, yellow poster board.

Instructions: Make your own "Oscar" by spray painting the bottle gold. Make a diamond shape award to hang on the blue ribbon. Write in gold pen or use foil stickers to decorate. Staple the award to the ribbon, then wrap the ribbon around the bottle. Add a dab of glue to hold it in place.

Line the bottles up on the mantle and shine a spotlight on them for the closing ceremony.

Fun idea: Have each Cub make up his own category for his own award. Lead into the craft by talking about things they are good at, encouraging each boy to recognize that there are a variety of talents. Maybe ask boys to comment on each other - something they have noticed that someone else does well.

OR use categories like Did his best, Did his duty to God, Helped other people, etc. from the Cub Scout Promise and Law of the Pack. Have the Den leader "award" them at the end of the meeting, citing the example they noticed.

Puppet Show Curtain

Materials needed: one spring tension curtain rod for each boy, muslin or old sheet, markers, puffy paint or stencils.

Since door frame widths vary, it is not necessary to be exact with the curtain measurements. Any excess width will be gathered on the curtain rod, and length can be adjusted by moving the rod up or down the frame.

Before the meeting, cut the muslin into rectangles approximately 32"x 36." (Pinking shears make nice edging.) Fold over about 1" on top and sew a tunnel about 3/4" from the edge.

Cubs can design and decorate their own puppet curtain with markers, puffy paints, stencils, spatter paint, or any other technique you wish to have available for them.

When dry, thread the curtain rod through the tunnel and hang the curtain on a door frame.

Other Crafts

If your den chooses to have a theme for the Show Biz pack meeting (like Western or Circus) you can find many craft ideas, costumes and puppets in the *Cub Scout Leader How-To Book*. Use this fantastic resource!



Songs

Do a Good Turn

(Tune: Are You Sleeping?)

Add a few homemade instruments to this tune for pizzaz!

Do a good turn,
Do a good turn,
Do your best,
Do your best.
Do a kindly favor,
Friendly to your neighbors,
Cheerful Cubs,
Cheerful Cubs.

Twelve Days of Camping

(Tune: Twelve Days of Christmas)

Each Cub carries in the example he sings about. When finished, kneel down beside it. He stands up again when his part comes up again. Have fun by dressing like campers. Set up a tent on the stage.

On the first day of camping,
The Cub Scouts brought to me

- A scrub brush to clean the latrines
- 2 dirty skilletts
- 3 logs to chop
- 4 cans of OFF
- 5 stinky socks
- 6 leaky buckets
- 7 slimy snakes
- 8 rusty saws
- 9 muddy boots
- 10 bandaged fingers
- 11 charred s'mores
- 12 bees a-swarving

Contra Songs

Divide group in half. Contra singing means each side is singing a different song, but blended they make beautiful harmony. To start, have each group sing one verse alone. Then join the two groups singing together and listen!

Are You Sleeping Three Blind Mice
Rocka My Soul Ten Little Indians
Row, Row, Row Your Boat Little Tommy Tinker

Games

Star Spelling



Before the meeting, cut out 16 small triangles for every *two* Cubs who will be coming. Glue the triangles together to form stars. Pick an eight letter show biz word, actor, or cartoon character.

Write one letter on each star to spell the word.

Mix all the letters together and give each two boys eight stars to work with. They must trade one for one, with other groups until they have gathered the letters to spell the movie star's name.

The first ones finished are the den "stars" for the meeting.



Name That Tune

Advance preparation needed: Tape parts of easily recognized theme songs from television shows.

To play: Give each Cub a pencil and paper. Play each song only once, and boys must write down their guess. At the end, count up the number of correct guesses.

The winner is the new "movie star" for the den meeting, and chooses a new name to be called for the rest of the meeting (one of his favorite stars or cartoon characters).

Autographs

Make up sheets before the den meeting with Show-Biz performer questions such as below. Try to personalize them if you can - maybe a Cub plays the drums in the school band, etc.

To play, Cubs go around getting autographs of the "famous actors" in his den. Set a time limit.

1. Sign here if you ever sang a solo.
2. Sign here if you know how to do a magic trick.
3. Sign here if you like to sing hymns at church.
4. Sign here as the future President of the United States.
5. Sign here after you tell a knock-knock joke.
6. Sign here if you play a musical instrument.
7. Sign here if you can name a play at the Children's Theatre.
8. Sign here if you know the words to "Alice the Camel."
9. Sign here if you saw elephants at a circus.
10. Sign here if you made sound effects for a skit.
11. Sign here after you pretend to be a lion tamer.
12. Sign here because you would like to be famous some day.
13. Sign here if you have ever been in a parade.

Show Biz Traveler

Just to get the Cubs thinking about types of transportation, ask them to call out some examples: helicopter, dogsled, chariot, jet, rickshaw, train, camel, horse, car, boat, etc. Next have Cubs sit in a circle on the floor. The first cub says, "I'm going to Hollywood to become a star. I think I'll travel there by (pantomimes a form of transportation). The other players try to guess how he will travel. The first one to guess correctly goes next. Try not to repeat any forms already used.

Three Digit Miracle

Take any three digit number. Do not use a number that is the same backwards and forwards. 197

Write it backwards	791
Subtract the smaller number.	<u>-197</u>
	594
Now write that number backwards.	<u>495</u>
Add them together	1089

Now what's so magical about that number? Ask several people to tell you what their answer is. Everyone should always come up with 1089! It's magic!

Yells

Standing Ovation

Everyone stands up and cheers loudly for 35 seconds. (Use a watch to time it - it seems to last forever!)

The Seal of Approval

Put elbows together and open and close forearms and hands, barking like a seal. "Arf, arf..."

Congratulations

Turn to your neighbors and give them a big handshake and say, "Congratulations, great job!"



Advancement Ceremony

Rodeo

Designate your pack meeting as a Cub Scout Rodeo. For the advancement ceremony the Cubmaster could pretend to be announcing a rodeo.

“And now, here are the greatest ropers in pack X. (Call names.) This is their first competition and they’ve done a fine job as new Wolves.”

“Here comes (names) straight out of the Bear chute, roaring around the barrels. Look at that teamwork and coordination!”

Radio Show

Introduce the Cubs to radio soaps, mystery theater, music, and microphones.

For the advancement ceremony, the Cubmaster can announce the ranks if selling some product during commercial time. Example:

“And now a word from our sponsor, Dial Soap. Cub Scouts (Names) have really cleaned up this month. They are just bubbling over to receive their Bear badges.”

The Oscars

Make up envelopes that contain the cards and badges and write each boy’s name on the front. Use a special gold seal on the back.

The Cubmaster hosts and the Assistant Cubmaster hands over the envelopes.

Welcome to our first Pack X Oscar Night. Our show tonight is brought to you in living color and is sponsored by (Charter Organization.) I’m your talented host for this evening, Cubmaster X. We have quite a few categories to cover tonight, so on with the show!

The first category of achievement is Bobcat. We have several Cub Scouts who are eligible and have been nominated for this award. The nominees are: (list all boys who will receive their badge.) The envelope please.

And the winner is, X. Congratulations! If there is more than one boy, say, “We have a tie.”

Repeat this scenario with each rank. Perhaps tell a little about why the boy is nominated - describing some of the requirements. “For such a fine demonstration of soap carving and money management...”

Cubmaster: As Bob Hope would say, “Well, maybe next year.” You must agree that the Oscar winners tonight were well deserving. And the pack entertainment was outstanding. We will meet here again next month for (theme announcement.) Until then, “Here’s one for the Gipper.”



Circus Advancement

Cubmaster is dressed as a ringmaster.

Ladies and gentlemen, you are about to see a parade of achievements, the likes of which you have never seen before!

For our first act tonight, we have trained Bobcats and their trainers (parents). They will perform for us in the center ring. (The boys and parents step into the ring to receive their badge.)

And now for our second colossal act...we have a trained Wolf act. The Wolves in this act are (names). Here come those Wolf cubs now, with their trainers. (The boys and parents step into the ring to receive their badge.)

And now, ladies and gentlemen, we have a stupendous act which required hard work and patience. These young men climbed to great heights. I introduce to you now, the trained Bears (names). The boys and parents step into the ring to receive their badge.)

And now for the stars of our show. The young men who have climbed to the very top of the Cub Scout achievements. As these stars step into our center ring, let’s give them a roaring round of applause. (The boys and parents step into the ring to receive their badge.)

And now, on with the show, ladies and gentlemen!

Magic Show

Equipment needed: Magician’s top hat sitting on the table
Hidden inside is a coffee can containing a pound of dry ice. In front of the can is a plastic bag containing all the awards. On the table are two small bottles of water, tinted gold and blue with food coloring.

Cubmaster: There’s really nothing magical about Cub Scout advancement. It requires a boy to team up with his parents to achieve the next step on the Cub Scout trail. (At this point the Cubmaster pours some of the water into the top hat with flourish. “Smoke” appears to rise from the hat. Pull out the bag of awards and proceed with the presentation of badges.

Pre Opening

Riddles

- *What bird is at every meal?
A swallow.
- *Why did the eagle fly over the mountain?
It couldn't fly under it!
- *What are six ducks in a crate?
A box of quackers.

Bird Puzzle

Find color photographs of birds. Cut into several pieces and put in an envelope. As Cubs arrive, give them one of the puzzles to put together. Ask them to identify the bird before trading for another puzzle.

Word Hunt

Find the names of 15 different birds from the endangered species list. Find the part of the name shown in capital letters. The words are hidden across, down, diagonally, or backwards. Learn more about these endangered birds.

- | | |
|-----------------------|----------------------------|
| Masked BOBWHITE | Mississippi Sandhill CRANE |
| Florida KITE | Santa Barbara Song SPARROW |
| Trumpeter SWAN | Hawaiian GOOSE |
| California CONDOR | Peregrine FALCON |
| California Least TERN | Whooping CRANE |
| Kirtland's WARBLER | Thick-billed PARROT |
| Mexican DUCK | Red Cockaded WOODPECKER |
| Bald EAGLE | |



Bird Match

Lay out photo of birds. Write the names on index cards. Then shuffle the cards together and ask Cub to place the right name under each picture.

Openings

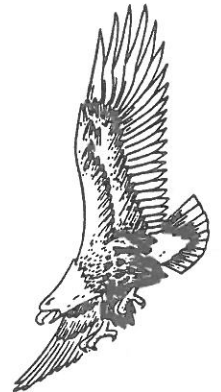
The Secret

Cocks crow in the morn'
To tell us to rise,
And he who lies late,
Will never be wise;
For early to bed,
And early to rise,
Is the way to be healthy,
And wealthy, and wise!

The Eagle

Cubs can hold poster or pictures showing different varieties of eagles. Tape these words onto the back of the posters.

- #1: The eagle is one of the largest and most powerful birds in the world. It has a wing span of up to seven feet.
- #2: Eagles look fierce and proud as they gracefully soar high in the air in search of prey. Because of this, eagles have long been symbols of freedom and power.
- #3: The United States chose the Bald Eagle as it national bird in 1782. Our country's insignia and many of our coins have the eagle on them.
- #4: Eagles weigh from 8 to 13 pounds and are about 35" long. They are very strong. Golden Eagles have been known to carry prey weighing as much as they do back to their nest to eat it.
- #5: Eagles have very keen eyes. Most birds have better eyes than man, but eagles and hawks have the keenest eyes of all. They sight their prey while flying high above the ground.
- #6: The Bald Eagle is on many of our historical documents. It is also usually perched upon the top of the flagpole, so let us rise as the color guard brings in the flag, and join in the Pledge of Allegiance.



Owls

A Great Horned Owl has it special place in the world of wildlife. Flying silently through the darkness, guided by powerful eyes and super ears, the Owl helps maintain the balance between the wild predators and the prey. This is the job that God has given the mighty Great Horned Owl. We have much to learn from the owls!

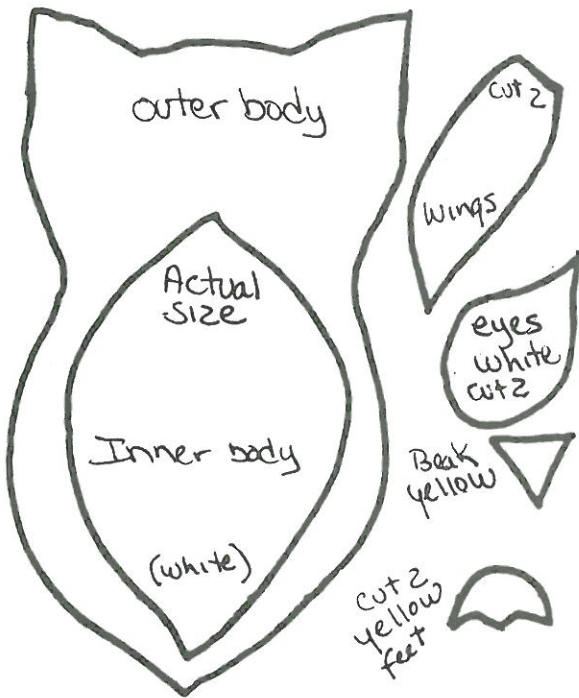
Crafts

Refrigerator Owl Magnet

Materials needed: light cardboard, scissors, felt or paper, glue, magnetic strip, wiggly eyes.

Instructions: before the meeting, trace this pattern onto light cardboard and cut out for the Cubs to use as templates. Cubs trace around the pieces onto appropriate colors of felt or construction paper.

Cut out all pieces, then glue together. (Tacky glue works well for felt, glue stick for paper). Glue on two wiggly eyes, then attach the magnet strip to the back.



Suet-Seed Cups

Materials needed: Two pounds of suet, birdseed, oranges, yarn, needles, double boiler, newspaper, cookie tray.

Instructions: leader melts the suet in the top of a double boiler, and cuts oranges in half. Boys can clean out the fruit (eating it), then add the yarn hangers.

Cut three pieces of yarn one foot long and tie a knot in one end of each. Thread one yarn through the needle and pierce the orange skin about 1/2" from the top. Pull through until the knot is firmly holding the fruit. Attach two more pieces of yarn at equal distances to form a

triangle. Tie the ends together.

Lay out the newspapers on cookie trays and put the orange halves on them, open side up. When suet has melted and just started boiling, pour birdseed into it to make the consistency of oatmeal. Cool slightly, then melt again, stirring occasionally.

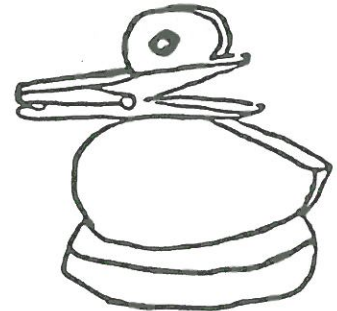
Pour into the orange halves, and place trays into the freezer until cooled and hardened. (Or just leave at room temperature.)

Cubs can tie them in their trees at home to feed the birds.

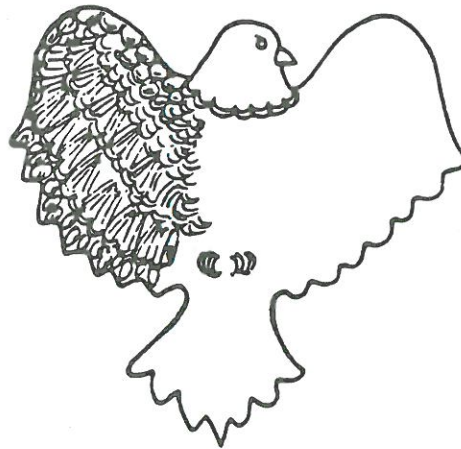
Duck Note Holders

Material needed: scrap pieces of thin wood, wooden clothespins, hot glue, yellow and black paint.

Directions: cut shapes and sand edges until smooth. Use a circle or square piece to form the base. Glue the duck body to it. Glue the clothespin on next, and then the head.



Paint body yellow, and add black spots for the eyes. Your duck is ready now to "snap to it."



Eagle

Materials needed: heavy cardboard, macaroni and dried pasta, glue, silver spray paint.

Draw the outline of an eagle on the cardboard. Glue on pasta: the head is bare except for shell macaroni beak and eye. The upper wings and body are elbow macaroni. For wings, alternate rows of spaghetti in fan shapes, then add a row of shell macaroni. Cover the tail with spaghetti. Use shell macaroni for the talons. Spray paint silver.

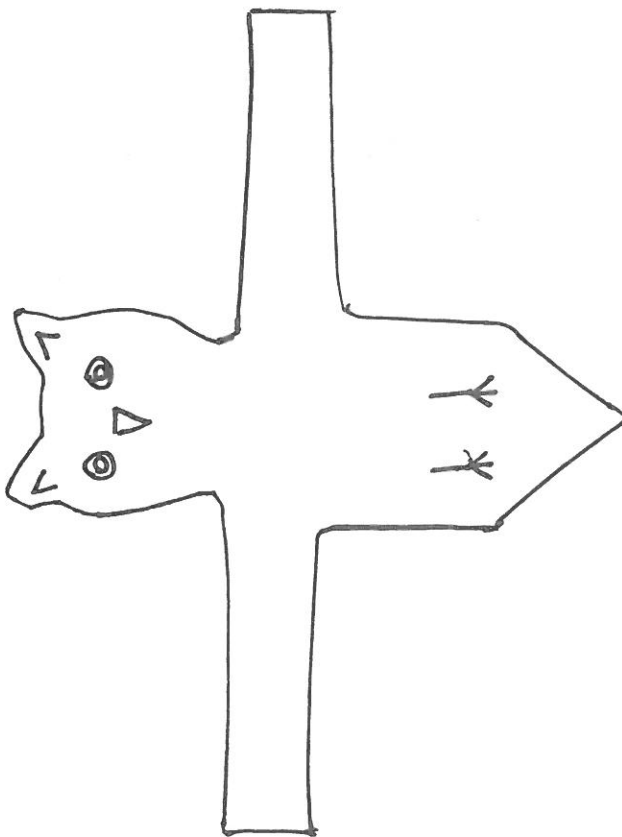
Tie slide

Wise Owl

Materials needed: imitation leather, wiggly eyes, glue.

Directions: trace design and make templates out of light cardboard. Boys then can trace around the cardboard onto the leather.

Cut out around the edges, and make two slits in the wings as indicated. Insert body "arms" into the holes on the wings and pull through to the back. Staple to form the tie slide. Glue on wiggly eyes and draw a beak, ears, and feet with a marker.



- #3: I'm a ROBIN. (Pulls out a squirt gun.) Hand over the worms!
 - #4: I'm a CUCKOO. (Pulls out a nut tied on a string.) I'm the nut!
 - #5: I'm a DUCK. (Boy ducks from something flying overhead.)
 - #6: I'm a SWALLOW. (Boy gulps deeply.)
 - #7: I'm a CATbird. Boy, am I confused! Tweet-tweet. Meow-meow. Tweet-tweet.
- Denner: Well folks, that's all. See you later, alligator! (All boys exit flapping arms.)

Bird Seed

- Cub: Do you have bird seed?
- Clerk: What kind of birds do you have?
- Cub: I don't have any, I just want to grow some.

Birdwatchers, BSA

(Audience participation)

- Cub Scouts: We'll do our best.
- Bird(s): Tweet, tweet.

"Let's go watch some BIRDS," said the Den Leader one day.
 "Hurrah," said all the Cub Scouts. "Let's be on our way."

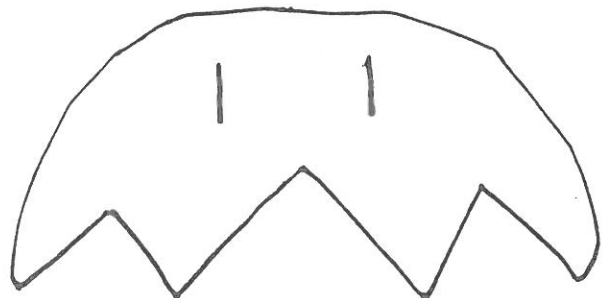
So all the Cub Scouts hurried to see all the BIRDS they could.
 Hoping to identify many, to be able to, they should.

The first BIRD they saw, the CUB SCOUTS knew on sight.
 For it was none other than a pretty BOBWHITE.

Then a WOODPECKER was heard way up high in a tree,
 They looked way up high, and his tapping they could see.

Then a ROBIN came close and the SCOUTS watched in awe.
 They could not believe how many BIRDS that they saw.

When the CUB SCOUTS looked overhead, and saw BIRDS in the sky,
 They were extremely thankful that big cows don't fly!



Skits

Bird Watchers

Denner: Ladies and gentlemen, you all know that a pun is considered the lowest form of wit, but we're young to know what that means. So...let's have "pun" with birds!

- #1: I'm a PENguin. (Holds up a pen) Ball point, that is!
- #2: I'm a MOCKINGbird. Ha, Ha, Ha, Ha.

Cub Scout Bird Watchers

Songs

Bird Watchers

(Tune: My Bonnie Lies Over the Ocean)

I went out one Saturday morning,
To count all the birds I could see,
I used my dad's heavy binoculars,
And counted one hundred and three.

Chorus:

Counting, counting,
Counting the birdies, that day, that day.
Counting, counting,
Counting the birdies one day.

My cat snuck up right there behind me,
And scared all the birdies away,
Which put me in deepest depression,
And ended my birdwatching day.

Just Chirp Like a Bird

(Tune: Just Whistle While You Work)

Just chirp, chirp like a bird.
Chirpie, chirp, chirp, chirp, chirp, chirp.
Put on that grin and start right in,
To chirp just like a bird.

Now flap your arms like wings.
Flappie, flap, flap, flap, flap, flap.
Just do your best, then take a rest,
And sit down on your nest.

When there's too much to do.
Don't let it bother you.
Forget your trouble.
Try to be just like a birdie in the tree.

And chirp, chirp like a bird.
Chirpie, chirp, chirp, chirp, chirp, chirp.
Come on, get smart, tune up and start,
To chirp just like a bird.
Chirp, Chirp!

The Woodpecker

(Tune: Turkey in the Straw)

The woodpecker pecked out a big round hole,
And made him a house in the telephone pole.
One day when I watched,
He stuck out his head,
And he had on a hood of cherry red.

When the streams of rain pour out of the sky,
And the sparkles of lightning go flashing by,
And the big, big wheels of thunder roll,
He can snuggle back in the telephone pole.

Games

Bird Bingo

Materials needed: Bingo cards with the names or picture of various birds. Slips of paper with the matching names of the birds.

To play: use jelly bean "eggs" for markers and play several types of bingo games.

Bird's Nest

Instructions: Count off the group by threes. Ones are Eagles, twos are Robins, and threes are ducks. One person is selected to be the Bird Caller. The rest of the group forms a circle around him, sitting in chairs. Use one less chair than there are boys.

The Bird Caller chooses a bird and says, "Eagles fly." All the Eagles must jump up and fly to new chairs. The Bird Caller tries to claim a seat, too. The person left without a chair is the new Bird Caller.

If the Bird Caller says, "Birds fly," everyone must change seats.

Bird Baseball

Form two teams of Cubs to compete. As each player is "up to bat," ask questions relating to birds. Score runs as in a regular baseball game.

Rate the questions, easy (1 base), medium (2 bases), hard (home run). Boys choose which type they want to answer.

Puzzle Relay

Materials needed: three tables, eight or more different pictures of birds. Glue them onto cardboard, then cut each bird into three sections - head, body, feet.

Lay the heads on one table, the bodies on another table and the feet on another table.

To play: divide the den into two teams. On signal, the first player of each team runs to one of the tables and picks one card. He runs back to his team and gives the card to the second boy. That boy then runs to another table, and chooses the correct part to match, then returns both pieces to the third boy. He runs up and chooses the third correct part.

Continue until all the birds are matched. Make up a fun job for the team who has the most "birds in hand."

Scrambled Birds

Unscramble the following common bird names.

- | | |
|-------------|--------------|
| 1. binro | 5. landirac |
| 2. britcad | 6. dibbrackl |
| 3. conju | 7. newr |
| 4. huttnach | 8. lorei |

Answers: 1. robin 2. catbird 3. junco 4. nuthatch 5. cardinal
6. blackbird 7. wren 8. oriole

Migration

Stand in a large circle. On signal, all boys should flap their wings and fly directly across the circle and reform. They will be standing by the same people, only facing in the opposite direction on the circle. Go slowly!

Now ask them to do the same thing keeping their hands at their side, not bumping into anyone as they walk.

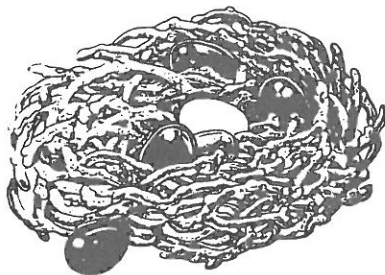
Now ask them to close their eyes and move across the circle to the same spot.

Snacks

Bird Seed

Mix the following ingredients together in a large bowl, then divide into small bowls. Eat like birds, without any hands or spoons!

- | | |
|----------------|-------------------|
| Chocolate bits | M&M's |
| Raisins | Unsalted nuts |
| Dried fruit | Breakfast cereals |



Butterscotch Bird Nests

Ingredients: 12 ounce bag of butterscotch bits, 5 ounce can chow mein noodles, 1 cup salted chopped peanuts, 1 small bag of jelly beans.

Melt the butterscotch bits in a pan over low heat. Add the noodles and peanuts and stir well to coat. Drop large spoonfuls of the mixture onto cookie sheets lined with wax paper. Shape each nest with your fingers. Put several jelly bean "eggs" into each nest.

Chill. Makes about 15 nests.

Yells

Birdwatcher Applause

Make your fingers into pretend binoculars and put them up to your eyes. Say, "I see one, over there."

Crow Applause

Flap your arms and say, "Caw, caw, caw."

Penguin Applause

Hold arms stiff to sides, slapping your legs as you turn in a circle.

Birds of America

Fly 'em on their heads.
Fly 'em on their feet.
Birds of America,
Can't be beat!

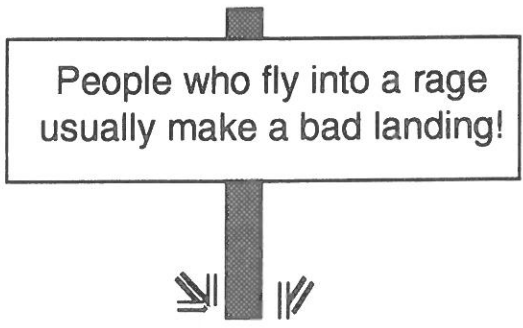
Closings

Wise Old Owl

A wise old owl sat in an oak,
The more he heard the less he spoke.
The less he spoke, the more he heard.
Why aren't we all like that wise old bird?

Closing Thought

There's an old saying: Birds of a feather flock together. It is more true for you Cub Scouts in grade school than for any other age. Why? Because you are developing your character now. Your friends *will* rub off on you. Have you chosen to flock with ducks...or turkeys...or eagles?



Cub Scout Bird Watchers

Advancement Ceremony

Flying High

Props: a poster with a ladder outlined on it, one rung for each of the Cub Scout ranks. As the badge presentations are made, attach a picture of a bird on each rung.

Cubmaster imitates a penguin's waddling walk then says, "Cub Scouts what kind of bird am I imitating?...That's right a penguin.

Who can tell me something unusual about a penguin?...Right, a penguin is one of the few birds that can't fly. There's nothing wrong with that because the penguins seem to get along just fine without flying. So do ostriches.

Usually when we think of birds, almost everybody thinks of flight, but now you know that's not always the case. For example, we've got some high fliers in this pack tonight. They're pretty smart birds. I'm talking about our Cub Scouts and Webelos who are flying up the advancement ladder.

Proceed with rank presentations.

Cubmaster: Congratulations to all the high fliers in our pack. You're doing great. But when you look at our ladder you notice the top rung is empty. It *will* be for a long time, but I'm sure there are a lot of you boys who will fill it some day. (Attach a picture of an Eagle.)

This Eagle stands for the highest rank that a Boy Scout can attain. When you graduate from Cub Scouts into Boy Scouts there are more rungs on this ladder. There is a lot of fun waiting for you in camping, earning merit badges, and moving through the ranks of Boy Scouting.

The top rung is very special, as denoted by the Eagle. Work hard and stay involved...how many of you want to be Eagle Scouts?

Just like Birds Graduation

Cub Scouts remove their neckerchiefs for this ceremony,, since they will be given new ones for the next rank.

This month we have been watching birds perched, singing and flying. Like the new birds just hatching, we have new Cub Scouts. (Calls Bobcats and their Den Leader to come up). Your Den Leader will put this golden neckerchief around your neck to remind you of the good cheer and warm sunlight enjoyed by the new birds.

(Call up the new Wolves.) These new birds have grown and are ready to leave the nest. These Cub have earned their Wolf badges and will soon be ready to fly as Bears. The blue neckerchief you Den Leader will put on your neck reminds you that you will soon master the sky.

(Call up the new Webelos.) These birds have been flying up the Bear trail this year and are now ready to land in the

Webelos program. The neckerchief your Den Leader will put on your neck will remind you that Webelos is where the gold and blue of Cub Scouting join the red and green of Boy Scouting.

(Scoutmaster now call up the Webelos who have graduated into his Boy Scout troop.) These birds have matured into wise birds. They are ready to fly beyond the hills to far off lands in migration. The neckerchief which I will place on your neck is our official troop neckerchief. It will remind you of all the new horizons yet to be seen as you continue your adventure of Scouting.



That's for the Birds

Cubmaster show appropriate props during the ceremony.

Tonight we have heard a lot about Cub Scout Bird Watchers.

Now it, is time to honor some of our own birds.

(Shows a feeding station.) This feeding station reminds me of the Bobcats in our pack. They are eager to eat the seed of more Cub Scouting. (Present the badges.)

(Shows a bird bath.) This bird bath reminds me of the Wolves, because they are thirsty for fun and growth in Cub Scouting. (Present the badges.)

(Shows a bird house.) Note how strong and well built this house it. The Bears come to mind when I look at this. The Scouting ideals are very strong in their den. (Present the badges.)

(Shows a picture of a tree.) This tree holds the nest of the young birds. At some point in their lives, they must leave their nest and seek more adventure. They must learn how to fly. This reminds me of the Webelos. Their strong wings will carry them to many high adventures while working on the activity badges. (Present the awards and badges.)

The pack committee would like to congratulate all the Cubs and their leaders for a job well done.

May you continue to find many high adventures on your Scouting trail.

Pre Opening

Western Word Scramble

- | | |
|-----------|-------------|
| 1. surps | 7. dranb |
| 2. sdedla | 8. neox |
| 3. lacror | 9. erlif |
| 4. lafc | 10. sinnadi |
| 5. erhos | 11. doore |
| 6. bocywo | 12. sloa |

Answers: spurs, saddle, corral, calf, horse, cowboy, brand, oxen, rifle, indians, rodeo, lasso.

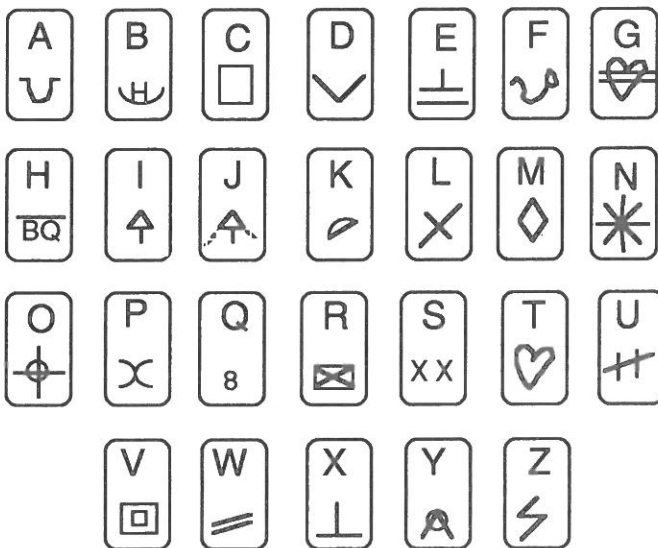
Covered Wagon Inventory List

Work in groups of three boys. Tell them they are getting ready for a trip across the Plains and need to equip their covered wagons. Give them a piece of paper and have them list items they think the pioneers would have taken. An alternative: they might make two lists - one for 1800's time frame, and one with current day items which would have been nice to have. (Radio, road maps?)

Cattle Brand Codes

Each cattle ranch usually had its own brand in order to show ownership of the cattle. Many of these examples are actual cattle brands used by cowboys and ranchers in the West.

Write your own message using the brands, then trade with someone else to decipher it.



Openings

Everyday Work

Rodeos started with cowboys competing in their every day work to see who was the best at a particular job. Later, the prize purses were gathered to make it more interesting to win money. Rodeos have now grown into a national sport.

Some of the contestants are still working cowboys. They work together and help one another grow, getting better in their every day jobs. It is the same with Cub Scouting. We must help each other cheerfully, if we expect to have fun with our den.

Will you please stand and repeat with me the Cub Scout Promise?

Recognition Ceremony

Start your meeting off with this impressive ceremony to recognize all the work your Cubs have done this month. You could use your den doodle, the achievement chart, or a "cowboy" award. Have the Den Chief escort each Cub forward when his name is called.

Cowboys must practice and work hard to become the best in the rodeo world. Cub Scouts must work hard and learn, too, advancing up the Cub Scout trail.

First we have the Cowboys who have just started riding with us. (Name any Bobcats). They have earned X and can earn their spurs by working harder still.

The following cowboys have ridden well and have lassoed X achievements. Congratulations on your quick moves, always keeping your eyes on the goal.

These cowboys went on the long cattle drive and rounded up X more achievements. Congratulations! They may be dusty, and tired, but the fun is just beginning.

Yes, cowboys work hard and this den has sure worked hard too. Let's show how well we help each other by shaking hands to congratulate one another. (Shake hands.)

Buckskin and Homespun

They were clothed in buckskin and homespun. They had lots of strength, courage and patience. Mile after mile they pressed westward. They crossed rivers, prairies and mountain, carrying only rifles, kettles and faith.

Many left family and comfort far behind them for a future they thought would be good. They took little money, but lots of faith along with their vision. These were the things that really mattered. Then...and now!

Wild and Wooly West

Crafts

Burlap Bag Placemat or Sit-Upon

Materials needed: burlap bags (14" x 10"), large darning needles, yarn for thread, paints, stencils.

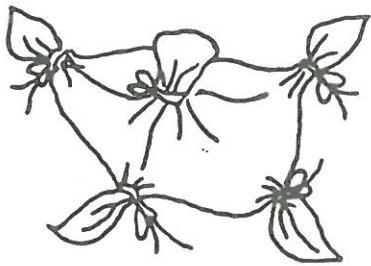
Instructions: Cut burlap to size. Demonstrate how to turn under the edge and sew a whip stitch over it. This will keep the burlap from unravelling too much.

Cubs stencil in the center with paint. Allow paint to dry for a few days before using.

Tie-Dyed Bandanas

Materials needed: Cut a 23" square of cotton muslin for each Cub. Make up several pans of different colors of RIT dye before the meeting.

Have the Cubs gather up pieces of material and wrap a rubber band tightly around the base of the gather. Do this several places on the bandana. Let them dip the bandanas in the dye and allow them to dry.



After the bandanas are dry, use them at your den meetings—wear as a neckerchief, carry lunch on a hike, use as a sit-upon, or an emergency sling to practice first aid.

Clothespin Cowboy

Materials needed: wooden knob clothespins, clay, imitation leather fabric, fringe, pipe cleaners.

Instructions: glue on the fringe around the legs for the cowboy's chaps. Paint on facial features and shirt. Make a hat out of a piece of leather for the brim and clay for the top part. Twist a pipe cleaner around the neck for the arms.

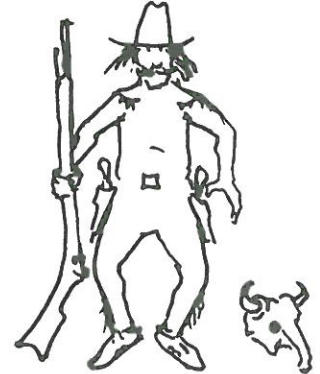


Songs

Wild and Wooly West

(Tune: On Top of Old Smokey)

Way out in the wild west,
Where I'd like to go,
The cowboys herd cattle,
With horse and lasso.
The Indians are peaceful,
They love to roam free,
Our great western brothers,
Who live in teepees.
So put on your outfit,
And travel with me.
It's wild western living
I want you to see.



Mules

(Tune: Auld Lang Syne)

On mules we find two legs behind,
And two we find before.
We stand behind before we find,
What the two behind be for.

When we're behind the two behind,
We find what these be for,
So stand before the two behind,
And behind the two before.

Cowboys Sweet Bye and Bye

(Tune: My Bonnie Lies Over the Ocean)

Last night as I lay on the prairie,
And gazed at the stars in the skies,
I wondered if ever a cowboy
Could drift to that sweet bye and bye.

Chorus:

Roll on, roll on,
Roll on little dogies,
Roll on, roll on,
Roll on, roll on,
Roll on little dogies, roll on.

The road to that bright heavenly region
Is a dim, narrow trail, so they say,
But the road that leads down to perdition,
Is posted and blazed all the way.

Chorus:

Skits

Three Rivers

Characters: two prospectors, a dog, narrator, a mule
 Setting: first prospector has camp set up and is cooking food.
 His dog is sitting beside him. Second prospector comes
 in pushing a mule named Sunshine.

Narrator: (Seriously) In the early days of our country, gold
 was discovered in California. The news travelled rapidly
 and soon people from all around were hurrying west to
 "strike it rich." They shouldered picks and shovels and
 searched for bits of precious gold dust. Tonight we'd like
 to show you two of these brave men.

#1: Howdy!
 #2: Howdy!
 #1: Any luck?
 #2: Nope.
 #1: Come fur?
 #2: Quite a jog.
 #1: Et lately?
 #2: This mornin'.
 #1: Join me for dinner?
 #2: Don't mind iffen I do.
 #1 hands #2 a plate, but #2 looks intently at it.
 #2: Ain't this plate a mite dirty?
 #1: Well, that depends on how you look at it. I'll tell you
 one thing fer shur..it's as clean as Three Rivers can get
 it!
 (Mule brays a hee-haw as #1 serves up stew.)
 #2: (Eating) Mighty good vittles.
 #1: Thanks pardner. Hand me yur plate now so's we can
 clean up.
 Lays the plates on the ground and calls loudly, "Here,
 Three Rivers." The dog comes over and starts licking the
 plates clean.



Old Settlers

Characters: main cowboy and four or more others, dressed in
 cowboy vests and hats, sitting around a campfire.

Main cowboy: Who's the oldest settler in the West?
 #1: Death Valley Scotty?
 Main cowboy: Nope.
 #2: Buffalo Bill?
 Main cowboy: Nope.
 #3: Daniel Boone?
 Main cowboy: Nope.
 #4: OK, I give up. Who is it?
 Main cowboy: The sun!

Some Fishin'

Characters: city Dude and any number of cowboys. Cowboys
 are wearing chaps and neckerchiefs. Dude is dressed in
 a suit.

Props: fence, branding irons (unfolded coat hangers), coil of
 rope.

Setting: Back in time at a corral. Cowboys are sitting or
 leaning on a fence. City Dude enters looking around with
 great interest.

City Dude: Good afternoon, gentlemen!

Cowboys: Howdy!

City Dude: This is my first trip to this marvelous West of
 yours. I do find everything so unusual. I'm so interested
 in everything. Do you suppose you fellows could explain
 a few things to me?

1st Cowboy: Whach ya wana know?

City dude: What do you keep inside this fence?

2nd Cowboy: Sometimes we keep steers and sometimes we
 keep broncs.

City Dude: (Pointing to the branding iron) Now what on earth
 is that?

3rd Cowboy: That's for brandin' 'em so everybody'll know
 whose belong to who.

City Dude: I have another question, now. I've noticed all the
 boys wearing handkerchiefs around their necks. Why?

4th Cowboy: That's what we call a neckerchief. In a dust
 storm or when we're movin' the herds, we put it up over
 our nose and mouth to keep out the dust. (Demonstrates.)

City Dude: Hmmmm. Well, now what is that coil of rope
 for?

1st Cowboy: That's what we use to catch steers and broncs.

City Dude: That's very interesting. There's just one thing I
 don't understand, though. What kind of bait do you use?

(Cowboys look at each other shaking their heads and rolling
 with laughter.)



Games

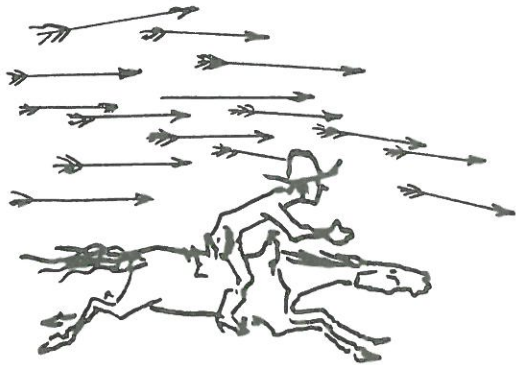
Cup and Bottle Relay

This is a very wet relay, so play it outside. Form two teams. Place a bucket of water and a cup at the head of each line. At the end of each line is a bottle. On signal, the first player dips his cup in the water and passes the cup down the line. The last player pours the water carefully into the bottle. Then he runs to the head of the line. Repeat until the bottle is filled to the line marked.

Western Hospitality

One of the boys is chosen to be the Stranger. The rest of the boys form a circle. The Stranger runs around the outside of the circle, tags one of the players, and continues on his way. The tagged player runs around the circle in the opposite direction.

When the boys meet, they must stop, shake hands, and say "Howdy," before continuing on their way. The first player back to the spot takes it. The one left outside now is the Stranger.



Pony Express

Set up this obstacle course in the yard. The obstacles are typical hazards which were encountered by the Pony Express in the year 1860.

Divide the group into two teams, one starting in St. Joseph, Missouri and the other starting in Sacramento, California. Write the directions on index cards, color coded for east or west travel direction. (These instructions are run in reverse for riders leaving from California.) The riders wear a bandana and a vest, carry a satchel, and ride a stick.

1. At the starting line, blow up a paper bag then break it to

- announce departure of the mail. Trot to Rock Creek.
- At Rock Creek, dismount your horse and remove shoes and socks. Hold them high while you wade the river (Pans of water). Dry feet, put shoes back on. Gallop on.
- At Ft. Kearney, you are attacked by Indians and must circle around to avoid them. Proceed to the next station turning circles the whole way.
- At Julesburg you must follow a narrow mountain pass. Walk on a twisting rope course laid out all the way to the next station.
- At Fort Bridger dismount for a break. Sit down and eat a cracker. Whistle for your horse, then ride ahead.
- At Carson City dismount, take your vest off, and hang it in a tree while you lay down flat. Put it back on. There is very rough terrain ahead. Take two steps forward and one step back the whole way to the next station.
- At Salt Lake City pick up a new saddle (pillow). Trot on.
- You've arrived. Blow up a paper bag and break it to signal the mail has arrived!

Tablecloth Tiddly Winks

Put a red checkered tablecloth on the table. Cubs take turns with six tiddly winks. The object is to see how many land on the red squares. Remove only the ones on the red squares and repeat. Keep going in this manner until none land on the red.

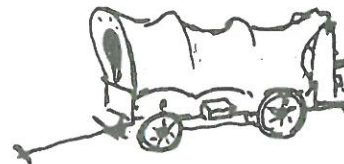
Cowboy Obstacle Race

The cowboys were always coming upon hazards as they rode the ranges. Make up a short obstacle course with the following stations. Write the directions on a card for each station. Boys must read the card, then follow the directions. Make up more!

- Cowboys had to climb around tight places in the mountains. (A long board placed across three bricks.)
- Cowboys had to be careful when roping their steers. (Tie up a rope for the Cubs to jump over.)
- At night it was very chilly out on the range. (Stack pieces of firewood for a teepee fire.)
- Cowboys usually tied up their horses on a fence post or a branch. (Throw a lasso around a post.)
- Branding cattle required a steady hand. (Balance a potato on a spoon and carry it a certain distance.)

Word Find

How many words of two or more letters can you make from the words, "Cowboys rode in the wild and woolly West?"



Snacks

Atmosphere

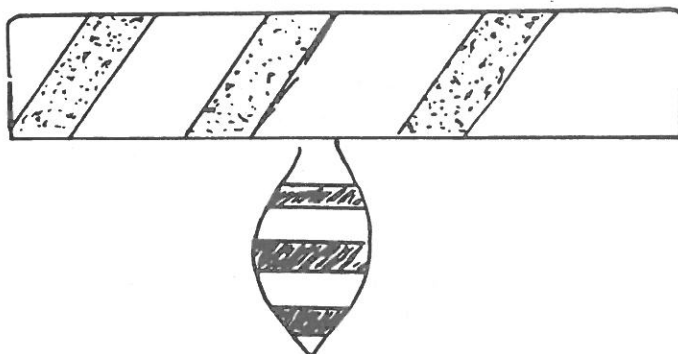
Decorate your garage for the "cowboys" in your den. Spread straw on the floor, and put checkered tablecloths on several card tables. Make placecards from yellow paper, cut in the shape of a sheriff's badge. Cut cactus from green poster board and play country music on the radio.

Tie slide

Coon Skin Hat

Materials needed: scraps of tan fake fur, black marker, stapler.

Instructions: cut fake fur into a 1 1/2" x 4" strip for each boy. Cubs draw an outline of the slide with the tail in the center. Cut it out. Staple the two "arms" together to form the slide. Make coon stripes on the tail and on the band with the black marker.



Yells

Rawhide Yell

Say, "Head 'em up! Move 'em out!" while circling your arm.

Trail Cook

"Come and Get it!!"

Hay and Straw

Divide group in half. When you call out "Hay" or "Straw" that group responds with the opposite word.

Closings

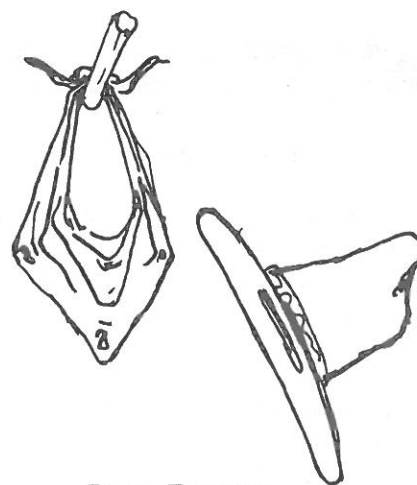
Friendship Circle

Cubs line up in a circle around a simulated campfire (a pile of wood). They can wear their Cowboy hats for atmosphere.

At the end of a long day on the trail, cowboys really enjoyed the fellowship around the campfire. The food was warm and filling. Songs were sung, and maybe a harmonica was played. New friends were made, and old friends treasured. And everyone sure enjoyed the beauty of the stars above.

The Scouting experience is much like this. Cubs and leaders work together to get the job done. They play games and sing songs, but one of the lasting benefits of our time together is the friendships we form.

Think about that tonight as you look up to the stars above. Think about all the fun we've had together. Remember it always!



Pony Express

In 1860 the Pony Express carried the mail by horseback from St. Joseph, Missouri to Sacramento, California. The riders were young men who promised to do their best to see that the mail was delivered safely.

These riders faced many dangers, such as fierce Indians, bandits, thunderstorms and bad weather. But still, the mail went through. We remember the Pony Express because of these fearless men.

Scouts are well known, too, for doing their best to be helpful no matter what the circumstance. Let's all rise and remember those heroes of long ago as we say the Cub Scout Promise...Goodnight, young riders.

Wild and Woolly West

Cowboy Closing

The Cubs all sit on the floor around a pretend campfire. They sing a cowboy song from the *Cub Scout Song Book*. The first verses are very loud and gusty. Then the verses get softer and softer. At the end of the song they stretch out on the floor as if asleep, with their hats over their face, hands behind their head, and feet crossed.

Goodnight!

Do you know where cows sleep?
In cowabungalows!
Why did the cowboy slip and slide in his sleep?
Somebody buttered his bedroll.
What kind of horses do cowboys ride at night?
Nightmares.
What did the blanket tell Jesse James?
Don't move. I've got you covered.
In the Old West what did you find sleeping under the stars?
Sheriffs.

Advancement Ceremony

Pony Express Trail

In tonight's ceremony, all the Cubs receiving awards will become Pony Express riders. They line up along a long rope which is marked for the stations noted in order to receive their awards.

Saddle up, you riders, its time to gather at the trailhead. The Bobcat is starting the trail of Cub Scouting as he learns the Promise, Law of the Pack and other important things. It's a long trail ahead to the Eagle rank, and this is just the beginning. Will these boys please line up at the trailhead? (Read Bobcats.)

Our Cub Scout Pony Express Trail is where each achievement is a milepost. There are twelve mileposts between each station. Just as the Pony Express riders galloped along the trail, defying the danger and hazards of the wilderness, so a boy begins his gallop along the trail to Wolf Valley Station. The following boys have galloped these twelve mile and have arrived tonight. (Read names.)

We have other Pony Express riders who have galloped another twelve miles to Bear Ridge Station, accomplishing important feats along the way. The following boys meet for chow at Bear Ridge on the double!

The last group of Cubs had made the longest journey with the mailbags. They have been very brave as they worked on challenging activity badges. The time has come when they have arrived at Webelos Lodge Station. (Read names.)

The Lost Dutchman Mine

Props: A large appliance box made to look like the entrance to the Lost Dutchman Mine. Paint a sign over the entrance. Inside are the badges wrapped in gold foil (with nametags). Cubmaster wears an old prospector hat and costume.

Since our last pack meeting, several Cub Scout prospectors have been working hard. They have been following the (Bobcat) trail, and they've hit paydirt! Will the following Cubs and their parents come forward?

Go on into the mine and bring out your gold nugget. (One at a time they go in and return with their gold-foil "nugget." The parents unwrap it and put it on the boy's uniform. (Repeat this scenario with the Wolves, Bears, and Webelos.)

Cub Scout Corral

Cubmaster dresses like a cowboy and intersperses parts of this poem with the awards presentations.

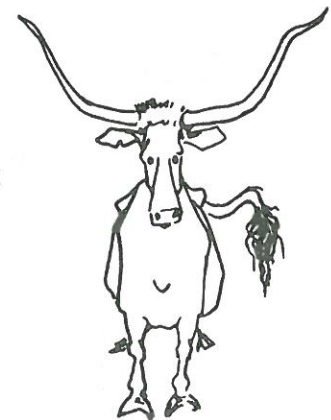
Oh, I am a Texas cowboy, just off the Texas plains,
My trade is cinching saddles and pulling the bridle rein.
It's I who can throw the lasso with the greatest of ease,
And mount my bronco pony and ride him where I please.

Oh, it's on the rolling prairies, where the dusty billows rise,
Fifty miles from water and the grass a-scorching dry.
The boss is mad and rangy, just as plain as you can see.
I'm bound to quit the trail, boy, and an honest farmer be.

Oh, it's when there comes a rain, boys, one of the general kind.
The lake is full a water and the grass a-waving fine.
The boss'll shed his frown,
boys, and fall into smiles you see,
I am bound to quit the homestead and a roving cowboy be.

Oh, it's when you get them bedded, and you'll think it's for the night,
Some horse'll shake a saddle and give the herd a fright.

The boss'll say, "Stay with 'em boys, your pay you'll get in gold."
I am bound to follow with the steers until I am too old.



Campfire Yarns

Songs

Doorway to Adventure

(Tune: My Bonnie Lies over the Ocean)

Let's follow the trail to adventure,
The trail every good Cub Scout will try,
With all of God's beauty around us,
The trees and the streams and the skies.

Chorus:

Cub Scouts, Cub Scouts,
Adventure is part of Cub Scouting fun.
Cub Scouts, Cub Scouts,
Oh, won't you come have fun with us?

Let's open the door to adventure,
With achievements, electives and fun.
Cub Scouting is such an adventure,
It's exciting for everyone.

Chorus:

Cub Scouts, Cub Scouts,
Adventure is part of Cub Scouting fun.
Cub Scouts, Cub Scouts,
Oh, won't you come have fun with us?



Taps for Cubs

Meeting's done, gone the sun,
Now it's time to go home and get rest.
Til next time we all pledge,
To do our best.

Sun of gold, sky of blue,
Both are gone from our sight, day is through.
Do your best, then just rest.
Peace to you.

Akela's Council

(Tune: Clementine)

When Akela holds his council,
And the campfire's all aglow.
We will form a friendship circle,
As we sing so sweet and low.

Oh, Akela, brave Akela,
True and loyal, Cubs we'll be,
To our Promise and the Pack Law,
We will pledge our loyalty.

Campfire Yarns

(Tune: Camptown Races)

Campfire yarns are five miles long,
Doo da, doo dah,
Last until the break of dawn.
Oh, doo dah day.
Goin' to talk all night,
Til the morning light.
Tales so long you'll never yawn.
Oh, such delight.

Games

Signatures

This is a fun pack meeting get-acquainted game. Gather one signature for each line. Make up more questions based on the location where you will have your pack picnic and campfire.

1. Had poison ivy this summer.
2. Went to day camp.
3. Can lay a log cabin fire.
4. Knows the name of the Cubmaster.
5. Was a Cub Scout when young.
6. Can tell the recipe for s'mores.
7. Knows the words to Taps.
8. Can identify one tree nearby.

Bridge Building

Form two teams. Everyone stands in a row with legs astride. On signal, the last Cub crawls through the tunnel of legs to the front. As soon as he starts, the next Cub starts to follow through the tunnel. The first team to be in the original order has successfully built a Cub Scout bridge.

Build the Campfire

Form two teams for this relay. Each Cub holds a plastic spoon. At the front end of the line is a small pile of charcoal briquets. On signal, first boy picks up a briquet with his spoon (NO HELPING FINGERS) and passes it on. As soon as he passes it, he can pick up another briquette. If at any point the charcoal is dropped, that person must take it to the beginning pile. The first team to re-build their fire make s'mores first!

Pre Opening

Riddles

The answers to these riddles are found in part of the names of our states.

1. What state is always sick?
2. What state is surprised?
3. What state can count above nine?
4. What state is in the laundry business?
5. What state goes to church?

Answers: 1. ILLinois 2. OHio 3. TENnessee
4. WASHINGTON 5. MASSachussetts

Jokes

Have your denner read jokes from Boy's Life for more pre-opening fun!

- *Which Revolutionary War hero slept with his shoes on?
Paul Revere's horse.
- *When Betsy Ross washed the flag, why did she add starch?
She wanted a permanent wave.
- *How did Benjamin Franklin feel when he discovered electricity?
Shocked.
- *Why did the Pilgrims bring two drums and a saxophone on the Mayflower?
They wanted to see Plymouth rock.

Word Search

Find these words in the letters below.
The words describe fun things to do on a pack picnic or campfire night.

watermelon, pool, lemonade, picnic,
volleyball, games, friends, sports



Openings

Are You Here?

Ask everyone to bring a flashlight to the pack campfire. Do this opening, then light the campfire with a flourish. All lights are out to start. The Cubmaster walks to the center with his flashlight pointing towards his face. "The Cubmaster is here. Is anyone else here?" Den 1 boys and families turn on their flashlights and illuminate their faces. "Den One is here." Repeat with the dens in numerical order, until all flashlights are on. "Well, it looks like we're all here! Let's light the fire and begin!"



Trails

The mountain trail is a steep trail, and rocky, rough and bare; but most of the trails *are* steep trails that get you anywhere.
The mountain trail is a hard trail with pitfalls left and right; but most of the trails *are* hard trails that reach a beckoning height.
So over the rocks we scramble with never a mind to stop!
Do you even care if it's a steep, steep trail for the thought of the mountain top?
Onward and upward, Cubs, Hooray!

Greetings

(Audience participation)

Glad to see you here tonight!
Reach out your hand to a friend, left and right.
Everybody smile and shake the hands,
Everybody smile and nod to another friend.
Together now, stand up on your feet.
I'd like for you all to take your seat.

Now that we're all friends, we'll start the show.
Goodwill is a feeling we all like to know!
So now we say greetings to everyone.
We've tried to spread goodwill, and that we have done.
Now Cubmaster X, our campfire has begun!

Snacks

Jello Apples

Ingredients: a 3 oz. package of jello (any flavor), five apples.

Directions: pour the dry Jello into a medium size plastic bowl. Slice the apples in a food processor, then dump into the bowl. Cover with a tight lid, and shake until apples are evenly coated. Yummy!

Try different flavors of Jello and see what you like best.

Bundt Worm

Ingredients: bundt cake (any flavor), string licorice, white icing, green food color.

Bake the cake and cool. Cut the cake across the middle and re-arrange the two pieces to form an "S" shaped worm. Work on a large cardboard covered with foil, or on a large platter.

Frost with green tinted icing. Lay pieces of licorice across the top curve of the cake to form the sections. Cut smaller pieces of licorice and stick into the front end for the feelers.

Cookie Cups

Bake slices of refrigerated cookie dough pressed into muffin cups. To serve fill with ice cream, pudding, fruit, etc.

Closings

Another Chapter

Leader walks across to the fire, holding a large open book.

"Let us close this evening by placing a bookmark in another chapter of our Scouting Tales." (Puts the bookmark inside and closes the book.)

But let us come together again next month, and re-open our book to proceed with the next chapter. Good Scouting to all of you."

Evening Prayer

For the wood smoke in the air,
Nature's wonders everywhere,
For the friendship and the fun,
For peace when day is done,
For all the things I'd do without,
If I couldn't be a Scout,
We give you thanks, O Lord.

Outdoor Code

Since the pack campfire is held outside, this would be a good time to review the Scout Outdoor Code. You can make your own flip chart, or purchase a large poster or individual wallet cards with the words.

Cub 1: Please stand as we say the Outdoor Code together, pausing after each line for explanation.

All: "As an American, I will do my best to be clean in my outdoor manners."

Cub 2: I will treat the outdoors as a heritage to be improved for our greater enjoyment. I will keep trash and garbage out of America's water, fields, woods, and roadways.

All: "As an American, I will do my best to be considerate in the outdoors."

Cub 3: I will treat public and private property with respect. I will remember that use of the outdoors is a privilege I can lose by abuse.

All: "As an American I will do my best to be conservation-minded."

Cub 4: I will learn how to practice good conservation of soil, water, forests, minerals, grasslands, and wildlife. I will urge others to do the same. I will be a good sportsman in all my outdoor activities.

Happy Trails

Leader: The native Americans explored the mountains first. Then our pioneer forefathers blazed new mountain trails. Then the European immigrants followed. With each new person came new experiences and new challenges in the mountains.

Cub 1: Our trail is the Cub Scouting Trail, an our experience is the fun and adventure of Scouting.

Cub 2: Our challenge is to be good Scouts, good friends, and good neighbors. Our future is to explore the world around us, moving down the trail from Cubs to Boy Scouts.



Skits

Watch Out for Critters

Setting: an old mountain guide is leading two pioneers up into the mountains. The three walk in place, pretending to climb uphill and down.

Pioneer 1: Are there wild animals here?

Guide: Yep, bobcats. They're bad.

Pioneer 2: Is there anything else?

Guide: Yep, there's wolves. Mean critters!

Pioneer 1: Is that all?

Guide: You wouldn't ask that question if you had come to rehearsal. Yep, there's bears, too.

(Suddenly, three Cubs appear, with brown paper sacks over their heads. Animal faces are drawn on them.)

Cub 1: I'm a Bobcat.

Cub 2: I'm a Wolf.

Cub 3: I'm a Bear.

Pioneers: (Together) We're chicken! (And they run away.)



The Compass

(Audience participation)

Leader first uses a compass and points out the directions. As the story is read, the audience has to turn and face the appropriate direction.

It was a bitter cold night and the NORTH wind whistled shrilly through the windows of a WESTERN Minnesota cabin. Joe, who grew up in SOUTHERN Florida, was not used to these NORTHERN winters. He longed for the SOUTHERN sunshine and wondered why he didn't go WEST instead of NORTH to find a new home.

In his hands he held a letter from a friend on the EAST coast. The stamp showed a beautiful sunset in the WESTERN sky. This was a letter from a friend who grew up with him in SOUTHERN Florida where they were both Cub Scouts. This friend had travelled AROUND the world (all turn around), and finally settled in EASTERN New

Jersey. What fun it was to open the letter and read of the adventures on the EAST coast.

Joe thought to himself, "I think I'll leave my WESTERN Minnesota cabin and travel AROUND (All turn around.) the world. It would be lots of fun."

And so he did!

The Happy Hikers

(Audience participation)

Narrator: I think you Cub Scouts are tough enough to go on a loooooonnnngggg hike! Listen carefully, and do everything that I do. What do you say, five miles? Maybe ten?

OK, let's head out! (Begin walking in place.)

Here we go, hiking through the woods and over the mountains. (Smile and wave good-bye to your friends.)

Here's our first big mountain. (Bend over as if climbing.)

Wow! Look at this view. (Stop and put hands on hips and swivel to look.)

You all know if you go up a mountain you have to go down the other side! (Slip and slide down.)

Wheee! That's hard work! (Hold hands to chest, panting.)

Now, we'll head west across this meadow. (Hike in place.)

Wait! What's that I see? (Stop and peer to one side.)

It's a rabbit. (Bob your head, following the rabbit hopping.)

And there goes a meadowlark. (Follow its flight up.)

Oh no, there's a bumblebee, too! (Wave arms to fight it off.)

Boy, that was close. Now, turn around and look at that big mountain we just crossed. (Turn around, shade eyes with hand and look up.) Yes, we made it!

We'll take a rest break pretty soon. I'm getting tired. How about you? (Hiking pace slows dramatically.)

Here's a cool stream. Let's stop here. (All sit down, and pretend to drink from their canteens.)

I bet wading in the stream would help cool our feet! (Take off shoes, and tiptoe into the stream. Pretend it's too cold, and run back out.)

Time to get going again. (Put on shoes and start walking.)

Look, what's up ahead? A fork in the road. I hope we choose the right way. We forgot the map! (Hike to the left, then to the right.) This is it...I think!

What a day for a hike! (Wipe brow with hand.)

Look, here's a big lake. Let's swim across and cut some miles off the hiking! (Pretend to be swimming.)

Great! Now we have to be careful because this part of the trail really twists and turns. (Hike in place, twisting and turning a lot.)

Well, it looks like we've come to the end of the trail. We're right back where we started! (Stop hiking.)

That was fun! Do you want to do it again tomorrow? (Sit down and slump in exhaustion.)

Wild West

Scene: tough cowboys sitting around a campfire, bragging about how great they are. Several boys dressed as horses hiding behind the bushes.

Cub 1: I have 20 notches in my gun!

Cub 2: Oh yeh! Well, I have fought and knocked out 30 men.

Cub 3: That's nothin' ...I have tamed 100 of the toughest broncs!

Cub 4: Well, I have tamed dozens of tough towns.
(Continue for as many boys as you have.)

Meanwhile, the horses are quietly creeping toward the men. They stick their noses into the men's backs and they all throw their hands in the air and shout, "Don't shoot!!!"

Pioneer Trip

Cubmaster tells the story and at the blank spots, throws a piece of wrapped candy into the audience. The person who catches it must fill in a word of an item the pioneers would have with them.

Nowadays if your family moves, you put your things in one large truck, and are settled in your new home within days. But do you ever wonder about the pioneers?

This is a story about a pioneer family who moved from ____ in the East to a new ____ out West.

In order to carry all their things, Father Dan bought a ____ to pull a ____ with the family belongings in it. Mother Sue needed to take her ____, and her ____, and the ____ which she would need to cook their meals.

They would need a ____ to cut wood as they blazed the trail to their new home. It was also very important that the family take a ____ to go hunting with.

Tommy could help by ____ the goats along the way. At the new farm, Sally would help her mother plant ____ in the garden. But first she needed a ____ to dig the ground and prepare it for the seeds.

Mother Sue probably used a ____ to cook their meals along the trail. At night the family enjoyed sitting around a ____, telling stories. Sometimes they saw ____ up in the sky.

When they arrived out West after a long ____, they met ____, who helped them build a new _____. This was where they lived their first winter. Spring arrived and ____ grew wild in the fields, and the family prospered.

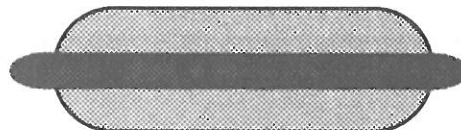
They did not mind ____ because they were happy, and knew the West had plenty of ____ for everyone.

The End.

Tie slide

Hot Dog on a Bun

Materials needed: homemade craft dough (or other light-colored modeling clay), a piece of dowel 1/8" x 1 1/2," brown, yellow and red paint, glue, small piece of plastic plumbers pipe.



Instructions: round the ends of the dowel stick with sandpaper to make it look like a hot dog. Paint the dowel brown and let dry. Do not use water-based paint.

Soften a piece of craft dough and wrap around the stick to form the bun. Paint the bun if desired, add a little yellow for mustard, or red for ketchup. Hot glue the piece of pipe onto the back for the neckerchief slide.

Crafts

Book Markers

Materials needed: clear contact paper, scissors, and a collection of small flowers and petals, ferns, or grasses.

Directions: cut strips of contact paper about 2"x4" to make the bookmarkers. Lay out your arrangement of flowers on the table before removing the paper backing. Carefully transfer flowers onto the sticky side of the paper. Cover with a larger piece of contact paper, then trim with pinking shears to make a nice edging.

Adult Recognitions

Let the Cubs decide on the special recognitions to give pack leaders at the all-pack campfire. Start with these ideas, and see how many more unique ideas the boys can think up. They can make the items from poster board and other materials.

Watering Can - for the leader who helps the pack grow.

Bingo card - for the leader who takes chances.

Bag of crumbs - for the leader who likes to hike.

Candy bar - for leaders who need replacement energy.

Puzzles - for the leader who knows how to solve problems.

Yells

Picnic Applause

Rub stomach and say, "Yummy in the tummy!"

The Skunk

Hold your nose with your fingers and say, "P U!"

Advancement Ceremony

Indian Advancement

Akela: Will all Cub Scouts in good standing with this tribe come forward with your families and be seated around the council fire? It is time for us to take council. Mighty Medicine Man, you have signaled us that some of the braves of this tribe have traveled along the Trail of the Golden Arrow far enough to earn the names of the hunting stations. Who are those braves?

Medicine Man reads the names of all who will receive awards.

Akela: Might warrior, how far along this trail did these braves travel?

Medicine man: There were X boys who passed 12 achievements in order to arrive in Wolf Valley. They did a fine job hunting, and have earned the Wolf badge. Their names are...

There are also X boys who crossed Bear Ridge, using their hunting skills to the fullest. They are..

Our tribe also has X boys who have worked their way up to the top of Webelos Peak. These boys are...

Akela: This is indeed a fine job of Scouting. Will these braves come forward now and stand before the council fire so we can see all the good hunters?

Medicine Man: Can you truthfully say that you have followed the Cub Scout promise and have tried to Do Your Best?

Akela: As you await your badge presentation, do you want to tell us on one accomplishment you have made along the trail? (Boys describe one achievement or elective they really liked.)

I am satisfied that you have done your best. It is indeed a proud moment for our tribe when we can advance our young braves. It symbolizes good cooperation in your tepees - with your family. Without their help, hunting along the Trail of the Golden Arrow would have been more difficult. Would these family members please come forward at this time?

Medicine Man and Akela present awards to the parents who in turn give them to the boys.

Sporting Theme

Just as all sports played in the great outdoors are a challenge to each individual competitor, so the Cub Scout Trail is a challenge to each individual Scout. Professional athletes and Olympic competitors don't just become great overnight. It takes years of practice and dedication to achieve success.

This is also true in Cub Scouting. A boy does not join a pack and then immediately receive the Arrow of Light. A boy joins a pack and begins to grow. First he must learn the Cub Scout promise, and other things to earn the rank of Bobcat.

As he continues his growth, the challenges become more difficult, but the Cubs overcome these and reaches toward Wolf, then Bear, then Webelos rank. If he is able to maintain his dedication and hard work, he will reach the top, Eagle Scout, just like the Olympic champion.

Today, our pack has many boys who are maintaining that dedication and Cub Scout spirit and are ready to advance. Will the following boys and their parents please come forward?

Scouting Light

Materials needed: three flashlights. Put blue cellophane over the end of one, yellow on one, and red on the other. Hold cellophane on with rubber bands.

Here we have the blue light of Cub Scouting on my right, and the gold of Cub Scouting on my left. These two lights symbolize the light of Cub Scouting which can shine brightly in the lives of our boys. It can only shine, though with the help of parents.

There are some Cubs in our pack this month who have had these Cub Scouting lights shining in their lives, and they've worked hard to pass off achievements for badges.

Would the following boys and their parents come forward and stand in the Blue and Gold limelight with me? (Present badges.)

(*After the presentations, turn off the blue and yellow lights and turn on the red light.) We all know that red means stoop, so let's stop for a moment and ask ourselves if we are *really* doing the best we can as a parent, a leader, as family members, or as Cub Scouts.

Let's *all* do our best to keep these blue and gold lights shining! (Turn out the red light and turn on the blue and gold again.)

Pre Opening

Silhouettes of famous men...Can you guess who they are?



Answers: Sherlock Holmes, Davey Crockett, Santa Claus, Abraham Lincoln.

Who Am I?

Write these names of American folklore heroes on index cards and give one to each Cub as he arrives. Have a set of encyclopedias and other reference books available for them to look up the answers to these three questions.

1. Where did the person live?
2. Why were they famous?
3. What was the person's occupation?

Wyatt Earp	Jesse James
Buffalo Bill	Geronimo
Roy Rogers	Mat Dillon
Jim Bowie	Kit Carson

For your opening ceremony ask two boys to report their answers. Divide up the others and ask for reports at various times during the meeting. Be sure you hear all boys before the end of the meeting.

Match Up

Write the names of famous stories or books about American heroes on index cards. (Make two cards for each.) Look in Bear Achievement 4A for a list of people. Try to find out the name of the original story or poem. Examples: *Song of Hiawatha*, "The Legend of Sleepy Hollow," etc.

To play: Shuffle cards and place in rows face down on the table. Play like a concentration game. Cubs take turns trying to find pairs of matching cards.

Openings

The American Thing

American folklore is more than just heroes, real and make-believe. It is how the early settlers made clothing; how they trapped for food; how they worked; how they played.

Folklore is about America. So, lets do the American thing... Please stand and join in the Pledge of Allegiance.

The Land of the Story Book

by Robert Louis Stevenson

At evening when the lamp is lit,
 Around the fire my parents sit;
 They sit at home and talk and sing,
 And do not play at anything.

Now, with my little gun I crawl,
 All in the dark along the wall,
 And follow 'round the forest track
 Away behind the sofa back.

There, in the night, where none can spy,
 All in my hunter's camp I lie,
 And play at books that I have read,
 Till it is time to go to bed.

As we begin our month long study of American Folklore, it is good to remember the words of this poem. When you take time to read stories of great adventures, your imagination will be filled with exciting thoughts and things to do. You aren't bored after reading a book!

Real Strength

America's history is dotted with famous people—men and women and even children. We gain inspiration from their stories. America's strength has always been in her people. It took character to survive that first winter in Plymouth, and another bad winter at Valley Forge.

It took character to put belongings into a rickety old wagon and push off into a land of vague promise. It took character to tell a nation that slavery was wrong.

Because character is needed today more than ever before, the Boy Scouts of America is concerned about building strong character in boys. This theme, American Folklore, is a good way to hear examples of great character.

The BSA wants to help guarantee that America is as strong in the space age as it was at its birth. Please join in singing, "God Bless America."

Skits

The Unknown Legend

Group of Cubs are standing around when one says, "I hear the unknown legend is coming."

#2 Have you seen him?

#3 No.

#4 Couldn't be as strong as Paul Bunyan.

#5 Couldn't be as courageous as Casey Jones.

#6 He couldn't be as good a shot as Davey Crockett.

#1 Oh, yeh! He's more than all those folk heroes put together!

All: Uh-oh! I think I hear him coming!!!

In walks a Cub Scout, flexing his muscles and grinning.

Johnny Appleseed

Characters: four Cubs plus a narrator. Cubs carry posters showing the appropriate size tree as they come forward.

Narrator: Many years ago a man nicknamed Johnny Appleseed had a vision of people all over America enjoying apples. He went to work and planted thousands of seeds wherever he travelled during his whole life.

Cub 1: The seeds Johnny Appleseed planted would have to survive the elements and animals in the wilderness in order to grow into a tiny tree. So it is with the Bobcats in our pack. They need help and guidance from leaders and parents in order to grow into Wolves.

Cub 2: The sapling trees grow into strong trees which could live through harsh winds and cold winters. So it is with the Wolves in our pack, as they grow they learn new skills and survive new adventures.

Cub 3: When the strong trees are mature enough, they started to produce blossoms to bear the fruit. So it is with the Bears in our pack. With the help of leaders and parents they mature into fine young men, ready to go out of their way to help others.

Cub 4: Finally the apples appear on the tree, almost ready to pick. So it is with the Webelos in our pack. They are earning activity badges and are exploring the world. They are almost ready to pick their Boy Scout troop.

Cub 5: After an apple is picked it is usually washed and polished before it is eaten. Would all the pack leaders and the parents please stand? By doing your part to help the boys in our pack grow, you have acted as fine apple polishers! Thank you for caring for trees and for Cubs.

Pecos Bill

(Audience participation)

Pecos Bill - Yipy-yi-yay!

Horse/Widowmaker - Whinney

Gun - Bang-bang

Coyotes/Varmits - Howl

Indians - War whoop

Toad - Rivet-rivet

Painted Desert - Swish-swish

PECOS BILL fell out of a wagon while going West with his family. He was found and raised by a bunch of COYOTES. But it wasn't long before PECOS BILL became boss of those VARMITTS.

One day a cowboy came by and told PECOS BILL that since he didn't have a tail like a COYOTE, he figured he was human. He should have a HORSE to ride. But, PECOS BILL had no ideas how to get a HORSE.

A few days later a strange little HORSE wandered into the valley and PECOS BILL was able to save it. From that day on, PECOS BILL and WIDOWMAKER stuck together like warts on a TOAD. After just a few years, PECOS BILL and WIDOWMAKER became known as the toughest VARMITTS west of the Alamo.

Now once a tribe of painted INDIANS did a war dance. PECOS BILL took out his GUN and started shooting up their game. PECOS BILL gave those INDIANS such a scare that they jumped out of their make-up and that's how the PAINTED DESERT got its name.

Run On Jokes

These jokes could be used all during the pack meeting as interruptions. Different boys perform each joke.

*How were George Washington's wigs delivered?
Hair mail.

*How long did Benjamin Franklin's candles burn?
About a wick.

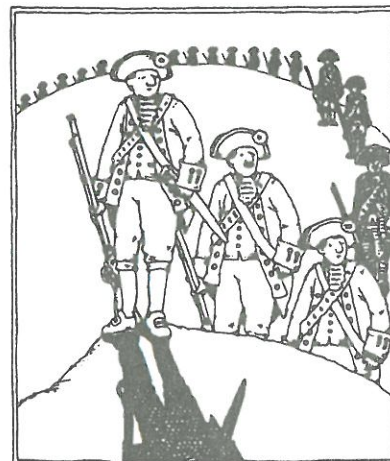
*What did the flag say to Thomas Jefferson?
Nothing, it just waved.

*What did Paul Revere say at the end of his famous ride? Whoa!

*What was Benjamin Franklin's kite made up?
Fly-paper.

*Why was Paul Revere sent home from school?
For horsing around.

*What do sixty minutemen make?
An hour, man!



Games

My Hero!

Copy these sets of words and tape each one onto an index card. Mark the number on the back in large type. Pass out two consecutive cards to each boy. (Some may end up with more than others.) Have them checkmark one word which they will use during the story.

Boys sit in a circle with the cards in numerical order. They hold the cards up, with the numbers facing you so you can point to the correct person when needed.

#1 Davey Crockett John Henry Paul Bunyan Casey Jones	#2 tall and thin short and fat tall and strong tall and fat	#3 schoolmaster planter cowboy sailor
#4 straight messy curly no	#5 green swollen puffy two black	#6 shaggy pointed thin long
#7 crooked red short hooked	#8 smiling crooked yelling pouting	#9 smelly ripped holey small
#10 orange polka dot denim high necked	#11 tight torn dingy greasy	#12 wool black no bright red
#13 slippers hiking black cowboy	#14 sombbrero stocking cap Stetson 3 cornered hat	#15 hammer oar Bible whip
#16 frisky lame tired fat	#17 ox train bear girl	#18 stared danced sang whistled

Read the following story, pointing to the boys to say the words as needed. This is a folklore story about a *new* breed of hero!

Once upon a time there lived an American Folklore hero who was named (1). He was a (2), (3) with (4) hair, (5) eyes, (6) beard, and a (7) nose. His mouth was (8) all the time.

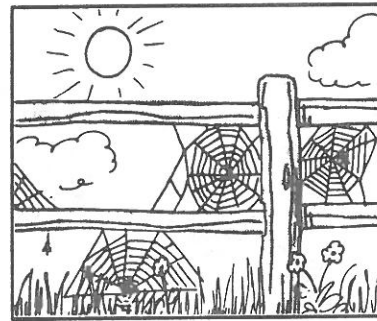
You could easily recognize him because he always wore a (9), (10), shirt, (11) trousers and (12) socks. On his feet he wore (13) boots. Perhaps he was best known for his hat which was a (14). And he *never* went into the wilderness without his trusty (15) by his side.

One day he rode his (16) horse into town. On the way he met a (17). (1) was so frightened that he (18) to make it move out of his way.

The whole town cheered. After all, he was their hero!

Spinning Yarns

Boys sit in a circle. First player starts to tell any story about an American hero. At some point, the leader says, "Stop," and the next boy picks up the same story to continue. Go around the circle once in this manner. The last boy finishes with "The End."



Planting Seeds

Materials needed: ten empty baby food jars and dried beans. Divide den into two teams. Line up half the jars about three feet apart between the starting line and the finish line. Repeat for other team.

Each boy takes a small handful of beans and puts them in his pocket. On signal, the first boy begins to walk heel to toe, one foot in front of the other. At each jar, he stops, gets one "seed" from his pocket, deposits it into the jar, then moves ahead. At the finish line he turns around and does the same thing back to the starting line.

The first team to finish planting their seeds will be first in the snack line tonight.

Surveying

George Washington's early career was in surveying the countryside. You need to do some advance preparation for this game - measuring the exact distance between the starting line and the finish.

For this game, divide den into teams of three boys. Give each team a measuring stick, a pencil and paper. On signal, each team must measure the exact distance from the starting line to the finish.

The team who is closest to the correct number can make up a new measuring game.

Crafts

Big Foot Tracks

Materials needed: large area of sand, cardboard strips, plaster of paris.

Directions: Have each Cub make a giant footprint in the sand. (Note: It is easier to make big footprints when the sand is wet.) Encircle the footprint with the cardboard strip paper clipped together. Mix the plaster and pour quickly into the mold.

While waiting for the plaster to dry, read a story about the Bigfoot sightings in the mountains of California, Oregon and Washington. OR Have the Cubs tell or write a short story about the time *they* ran into Bigfoot.

When plaster is set, lift gently and remove paper collar. Brush off sand. Take to the pack meeting with your written stories!



Leather Sack

Materials needed: round piece of thin leather 11" diameter, two strips of lacing 18" long, leather punch.

Prepare the rounds ahead of time by punching 24 holes around the edge, about 1" apart. The holes should be at least 1/2" from the edge.

Instructions: Cubs lace the leather strips through the holes. Each lace goes through half of the holes. Pull the remainder of the lacing even. Place items inside and pull strings to close the sack. Tie lacing around your belt, etc.

Some of our American heroes probably carried money, food, or bullets in bags like these.

Seed Pictures

Materials needed: tacky glue, large styrofoam meat trays, markers, and a variety of seeds.

Instructions: Cubs draw an outline picture of their favorite American hero on the meat tray. Pour glue into small sections at a time and lay down the seeds. Do not tilt the tray until the glue is dry.

Colors of seeds:

corn = orange or yellow

wheat = yellow

rice = brown or white

lima beans = brown

split peas = green

pinto beans = brown

Songs

Jaws

(Modern day folklore to the tune of Do Re Mi)

Jaws - a mouth, a great big mouth.

Teeth - the things that kind of crunch.

Bite - the friendly shark's hello.

Us - his favorite tasty lunch.

Blood - that turns the ocean red.

Chomp - that makes the swimmers pause.

Gulp - means that the shark's been fed.

That will bring us back to

Jaws, Jaws, Jaws, Jaws.

Lincoln

(Tune: Found a Peanut)

Found a poor boy,

Found an honest boy,

And Abe Lincoln was his name.

He worked hard and was a lawyer;

How he earned his claim to fame.

Went to Washington,

To be President.

Honest Abe so strong and tall,

Freed the slaves, and won the battle,

Won the peace once and for all.

Tom the Toad

(Tune: O Christmas Tree)

O, Tom the Toad. O, Tom the Toad.

Why are you lying in the road? (Repeat two lines.)

You did not see the car ahead,

And now there's tire tracks on your head.

O, Tom the Toad. O, Tom the Toad.

Why are you lying in the road?

O, Matt the Rat. O, Matt the Rat.

Why did you chase my pussy cat? (Repeat two lines.)

You used to be so brown and trim.

But now you are inside of him.

O, Matt the Rat. O, Matt the Rat.

Why did you chase my pussy cat?

O, Doug the bug. O, Doug the bug.

You fell into my bathroom rug. (Repeat two lines.)

You jumped right out and shouted, "Boo!"

And now you're on my tennis shoe.

O, Doug the bug. O, Doug the bug.

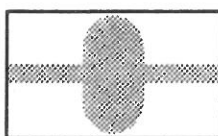
You fell into my bathroom rug.

Tie slide

Design Your Own

Materials needed: pieces of imitation fabric leather or oilcloth no wider than 4", scissors, tacky glue, wiggly eyes, markers.

Instructions: The completed slide will consist of one continuous piece of leather, with the design outline centered in the middle. (Design can be about 1 1/2" in width and any height.) The side strips fold around to the back and are stapled to form the slide itself.



layout sample

First, draw the outline of your slide on the material. Trace around it, adding "strips" about 1" wide at the sides to form the neckerchief slide loop. Cut out one continuous piece of fabric. Add details such as wiggly eyes, yarn hair, or colored marker.

Staple the strips together behind your slide.

Snacks

All-American Food

East: Boston Cream Pie, Pumpkin Pie, German Chocolate Cake, Waldorf Salad.

West: Sourdough Bread, Tortillas, Caesar Salad, Guacamole.

South: Cornmeal Biscuits, Pecan Pie, Key Lime Pie, Watermelon, Pralines.

"All-American;" Apple Pie, Corndogs, Banana Split, Chocolate Chip Cookies, Peanut Butter Cookies, Rice Pudding, Beef Stew, Hamburgers, Donuts, Twinkies.

Yells

Paul Revere Applause

Pretend to be riding a horse moving up and down. Say, "The British are coming, the British are coming."

Johnny Appleseed

Rattle on a tin hat,
Shinny up a tree,
Little Johnny Appleseed,
Planted trees for me!

Closings

Older and Better

There used to be a TV commercial which said, "You're not getting older, you're getting better."

That's the way it is with Scouting. It is getting better all the time. Scouting has improved and updated to keep pace with a changing world. It is relevant for *today's* boys.

So even though some of you may think that 83 years sounds pretty old, just remember: Scouting isn't getting older... it's just getting better. It's a legend in its own time!

In Days of Old

In days of old, the waters that led to knowledge, excitement, and rewards were also filled with pirates. If you were not prepared, the pirates would take whatever they wanted.

Life is somewhat like that today. We gain knowledge, excitement, and rewards along our way, but there are also dangers.

Cub Scouting can be like the strong ship, "Old Ironsides," which seemed to repel cannon balls easily. The ship still floats in Boston harbor over 100 years later!

Cub Scouting provides skills, and good advice in the Promise and the Law. These things help defeat the modern "pirates" that try to block your way.

These things will still be with you, too, for 100 years!

Folklore Heroes

All of our American folklore heroes were hard-working people. You won't find a shirker in the bunch. Campfire stories about them tell us so. Actually, all Americans were trying to improve this young country of ours.

As we leave here tonight, let us keep those hard-working Americans in our mind. Do the same as they did—do *more* than your share. Help your parents whenever they ask... and even when they don't.

Maybe some day there will be a legend that tells about *your* great deeds!



Advancement Ceremony

Seeds

Equipment needed: Cloth sack labelled "Johnny Cub Scout" with the awards and badges inside.

Most of the heroes of American Folklore were fictional people. They were born around the campfire in the 19th century when storytelling was the main entertainment, much as television is our entertainment today.

The stories were inspiring; however, few of the folklore characters were real. One who really lived was Johnny Appleseed. He wandered through Ohio and Indiana for 40 years after the American Revolution, planting hundreds of apple trees. For generations, these trees have helped feed people and animals.

The badges we're awarding tonight are like those seeds. They are symbols of growth for our Cub Scouts, who are themselves growing straight and tall like Johnny Appleseed's trees. And like those trees, our Cub Scouts will help other people for years to come.

Present badges for all the ranks.

America Yesterday, Today and Tomorrow

America of *yesterday* is an America we can all shout about! Shout of the brave men and women who settled her frontiers. Shout of those who gave their lives that we might have our freedom!

Shout of the heritage handed down to us by our forefathers. (Present Wolf badges at this point.)

America *today* is an America we can all be proud about! Proud of her beauty for all the world to see. Proud of all she does for others in the time of need. Proud to live in a country where we can live free from fears. (Present Bear badges at this point.)

America of *tomorrow* is an America we can all share in and care about. Share in the progress we make, as we work together to better mankind. Care enough to give of ourselves that others might live free. Share in the privilege of living in a country where we can worship God as we please. (Present Webelos badge at this point.)

Yes, America is an America we can all be proud about, shout about, share in and care about. Cubs, I hope you have been inspired this month by hearing American Folklore tales of days gone by.

As you go home tonight, try to guess what American Folklore tales will be told two hundred years from now about our lifetime, the 1990's!

Batter Up!

Cubmaster dresses us a baseball player. Use theme decorations such as pennants and flags. Play ball park music, serve popcorn and hot dogs for refreshments.

Lay out a small baseball diamond on the floor at the front of the audience. Use sandbags to mark the bases. A Den Leader acts as the umpire who keeps score of runs.

Sing "Take Me Out to the Ball Game" to start this ceremony. The Cubmaster names the Cub Scouts for one rank at a time. The Cubs and their parents join together in the on-deck-circle. They step into the batter's box to receive their award separately.

As each boy receives his award he advances to first base. As more boys are called, everyone advances one base until they have completed a "run." When each boy crosses home base, the umpire calls out, "He's safe. The score is now Cub Scouts X." (The total score will add up to be the number of boys who have received badges that night.)

Inspirational

Read this poem to start the ceremony, then call up Bobcats and parents.

Present badges, and ask them to stand in a line at the front. Re-read the poem to "personalize" it for them.

After they sit down, call up the Wolves. Do the same thing. Call up Bears and then Webelos.

(Closing) Each of these Cub Scouts has received a special challenge tonight. All of you in the audience have, too. Be the best of whatever you are, and you will become part of America's living folklore, for sure!



Folklore

Traditional sayings preserved among people.

Every litter bit hurts.
Have you hugged your kids today?
Give a hoot. Don't pollute.
Only you can prevent forest fires.
Brahms not bombs.
Don't follow me, I'm lost, too!
Help stamp out bumper stickers!



Activity Badge Groups

Physical Skills:

Aquanaut



Athlete



Fitness



Sportsman



Mental Skills:

Artist



Scholar



Showman



Traveler



Community:

Citizen



Communicator



Family Member



Readyman



Technology:

Craftsman



Engineer



Handyman



Scientist



Outdoor:

Forester



Geologist



Naturalist



Outdoorsman



Cub Scout Themes and Related Webelos Activity Badges

1992-93 Month	Cub Scout theme	Recommended activity badges	
		Fourth-graders	Fifth-graders
November	Turkey Day	Craftsman	Citizen
December	To Help Other People	Draftsman	Citizen
January	Pirate Waters	Fitness	Readyman
February	Old Glory	Scholar	Engineer
March	Weather Observations	Handyman	Engineer
April	Life on Other Planets	Sportsman	Athlete
May	Show Biz	Outdoorsman	Family Member
June	Cub Scout Bird Watchers	Naturalist	Forester
July	Wild and Woolly West	Aquanaut	Geologist
August	Campfire Yarns	Traveler	Artist



Five Parts of a Webelos Den Meeting

1. Gathering
2. Opening
3. Activity Badge Fun
4. Preparation
5. Closing

If you plan for the five basic parts of a Webelos Den Meeting, you will have a balance, accomplish a purpose, and provide fun for the Webelos.

1. **Gathering:** All the boys don't arrive at the same time, so it is good to have an activity to keep them busy until the meeting begins. Some ideas include tricks, puzzles, games, contests, or practice of Boy Scout requirements led the Webelos Den Chief.

Games should be able to be played alone or in pairs, or be of the type that other boys can join in as they arrive.

2. **Opening:** A simple opening ceremony announces that the meeting has begun, and can provide opportunity for the leader to teach important values.

Typically the Scout Oath and Law are repeated and these become more meaningful to the boys.

3. **Activity Badge Fun:** The bulk of the meeting will let the boys have fun as they learn by hands-on method. Include instruction, practice, games and contests.

Activity Badge Counselors can be very helpful in planning this part of your meeting.

4. **Preparation:** This time includes getting ready for the den's part in the next pack meeting. Perhaps the Webelos need to practice a skit, or decide what kind of display the den should exhibit. Props can be made, and ceremonies practiced.

This period can also include games, songs or other fun.

5. **Closing:** Since announcements made at the end of the meeting may be remembered more easily, this is a good time for short business.

The actual closing ceremony is a thoughtful time where the aims of Scouting are emphasized (citizenship training, character building, and personal fitness). Start your own den traditions - singing "Taps" or circling up.

Pow Wow Book Contents

Activity badges are listed in alphabetical order in this book. In order to help you plan creative den meetings for your Webelos the following sections have been included under each activity badge.

Careers/Speakers

The Webelos program is geared to the growing abilities and the changing interests of boys at this age. Introduction to 20 different activity badges will probably spark new interests at each turn. By inviting speakers to your den meeting, or taking field trips through places of work, the boys may enjoy beginning some basic career exploration.

Activities

Each activity badge chapter has a variety of fun ideas for you to choose from to plan an exciting den meeting. They include everything from field trips to resources, simple theme-related projects to gathering time jokes.

Games

You will find many unique games to play which are actually "hands-on" use of the activity badge material. Notice that the emphasis "winning/losing" is underplayed. Some games only emphasize completion of the instructions by the whole team. Others provide reward in the form of new opportunities: being first in line for snack, or the challenge to make up a new cheer.

Pack Meeting

This section provides ideas for skits, closings, presentations, and displays. Some involve educating the audience about the activity badge subject. This is where the boys really have a chance to show off what they have learned through the den meetings and field trips this month.

Award Ceremony

The Webelos Leader can take an active part in the activity badge presentations at the pack meetings each month. One active theme-related idea is given for each activity badge.

Tie slide

Simple tie slide directions are included with activity badges where space permits. Make a new slide every month!

NOTES



For many people, art is a recreational activity which may develop into a life-long hobby. For others it is a vocation, the way one makes a living.

The Artist activity badge will not make an artist out of every Webelos, but it should help each boy to better understand how an artist expresses himself in his works.

If you are not familiar with color charts, design, sculpture, mobiles and constructions, enlist the help of an experienced parent or an art teacher from the school. It is also helpful to have beginner books on art at your den meetings.

Careers/Speakers

Musician, painter, sculptor, photographer, actor, designer, magazine illustrator, piano tuner, television set designer, teacher, docent, commercial artist, gallery manager, curator, interior decorator.

Activities

Color Fun

If you have access to a computer with the painting software, give the boys a "show."

Museums

Take a field trip to see the famous "Cherry on the Spoon" at the Minneapolis Sculpture Garden.

Walker Art Center (375-7577)

University Art Museum (624-9876)

Minneapolis Institute of Arts (870-3200)

Arts Organizations

Invite people from these organizations to your meeting. Talk about how they got involved with the arts. What does the club do, etc.? Bach Society of Minnesota (377-6373), Children's Theatre Company (8740500), Minnesota Citizens for the Arts (338-2970), Minnesota Dance Alliance (340-1900).

Store and Shops

Visit an art shop at Ridgedale or other shopping centers. How about St. Paul Book and Stationery or an office supply store to see the variety of art supplies available.

Visit Schmitt Music or a piano store for a demonstration.

Primitive Painting

Make your own paintbrush by pounding the end of a twig, turning as you hammer. It will fray into many thin fibers like the bristles of a brush.

Use natural paint made from berries, etc. and draw on homemade paper.

Natural Wonders

Take your den for a hike in the woods. Look at textures, colors, and patterns in nature. What color is the sky or sunset? What shape are the leaves? How are flower petals arranged?

Stop along the way and allow time for each Scout to sketch with pencil. It can be anything from a flower to a landscape. Show each other and tell why you picked that particular item to sketch.

Home Tour

Ask for a den parent to volunteer to take the Scouts on a tour of their home, pointing out the styles of pictures, color combinations, and other decorating principles.

Library

Visit the library and browse through the Arts section (call numbers in the 700's.) Let each boy pick out a book that interests him.

At Ridgedale Library, you can check out framed art for six weeks. Let den members choose a painting to "decorate" their den meeting place this month.

Rainbows

Catch a rainbow in the backyard during your den meeting! Set the garden hose nozzle to a fine spray and stand with your back to the sun. Move the spray around until you find just the right angle with the sun to form a rainbow.

Living Mural

Sketch a scene on large mural-size paper. Plan some spots in the scene where you can use your own arms, legs, or head as part of the picture. Paint the scene, then cut out the holes you planned. Make up a short skit to go along with the picture.

Hang the mural on a frame, or on a 2x4 between two ladders. Stand behind it and put your head, etc., through the holes while the narrator is telling the story.

Settings could include a den leader standing beside several Scouts, a family portrait with mom and dad sitting on chairs and children standing behind, a wacky looking artist teaching a student, animals in a parade, +++

Games

Paper and Crayon

Divide den into teams. On signal, the first player runs up to the leader, who whispers the name of an object they must draw. They receive a paper and crayon, and run back to their team and begin to draw. The first team that correctly identifies the object scores two points. Continue until each player has drawn an object, then add up the points for the "most artistic" team.

Out of Sight!

Have Scouts sit up to a table. Give each a piece of construction paper. Blindfold everyone and give them each a crayon. Ask them to draw a picture of a clown. When all are finished, collect the papers *before* removing the blindfolds. Hang the picture up and ask boys to guess which is their own drawing. (You may want to write initials on the backside when you collect them. It's harder than you think!)

Kim's Game

Cut out ten different shapes from ten colors of construction paper. (Packages of origami paper have a multitude of colors.) Write the name of the color and the shape on the piece. Place them on a tray, out of sight. During the den meeting bring the tray out and let the boys look at it for one minute. Take the tray away and ask boys to list the colors and shapes (Together, if possible). Count up who has the most correct colors and who has the most correct shapes listed.

Match Up

Match the artist with his famous work.

- | | |
|-----------------------|-------------------------------|
| 1. Gutzon Borglum | A. George Washington portrait |
| 2. John James Audubon | B. Mona Lisa |
| 3. Michelangelo | C. Boys Life covers |
| 4. Edward Hicks | D. The Artist's Mother |
| 5. Leonardo da Vinci | E. Birds of America |
| 6. Norman Rockwell | F. Mt. Rushmore |
| 7. Gilbert Stuart | G. The Peaceable Kingdom |
| 8. James Whistler | H. Pieta |

Answers (1)F (2)E (3)H (4)G (5)B (6)C (7)A (8)D

Flash Cards

Have Scouts make up sets of flash cards with questions relating to art: materials, styles, supplies, etc. Put the answers on , too.
Work in pairs to test each other on the terms. Can also be done as team competition.

Crazy Artists

Form teams for a relay drawing contest. Provide each team with a crayon. The object is for the entire team to draw a house with each player drawing no more than two straight lines.

Each player runs up to the paper on the wall, draws his two lines, then runs back. The next person takes the crayon, and so on. (Depending on the number of boys on your team, they may need to take several turns in order to finish.)

The team with the best looking house wins a paintbrush (Or other small art tool) for each boy.

Pack Meeting

Snack Food Sculptures

Take these to the pack meeting for great fun!

Materials needed: bread sticks, pretzels, potato chips, cheese curls, crackers, popcorn and other interesting-shaped foods, carton of sour cream, package of cream cheese, package of dried onion soup.

Instructions: Soften cream cheese and blend in the soup mix and enough sour cream to make it into a thick paste. Use this to "glue" the snack food together in unique creations.



Art Show

Make a display of all the art the den has made this month.

Have a contest where audience can vote (on paper ballots) for their favorite picture. Count the ballots and award a blue ribbon at the end of the meeting.

Award Ceremony

Webelos leader is dressed in a painters smock and has the badges attached to the paint palette. With each name called, he/she says, "This boy is a masterpiece," and hands him the badge.



Webelos are bursting with energy and are eager to impress others with their physical prowess. The Athlete activity badge gives the leader a chance to stress the importance of keeping physically fit as the boys grow.

Whether playing games as a team or competing against your own record, boys are learning good sportsmanship. They learn tolerance of others—not everyone has the same athletic ability. Through this they gain a better understanding of their feelings about their own abilities.

Careers/Speakers

Professional ball player, gymnast, coach, umpire, community recreation director, swimmer, track and field runner, jockey, TV sports announcer, skater, manager of fitness center, sports trainer, sports injury doctor, orthopedist, physical therapist, referee, karate instructor.

Activities

Events to See

Take the whole den to see a high school athletic event, college event, or professional sporting event.

Watch the college gymnastic team practicing.

Visit with the local biking club as they gather for their weekend trip.

How Does Your Den Measure Up?

Have each Webelos remove shoes and stand on two pieces of paper. Use a pen to draw the outline of his feet, then cut out. Write names on them.

Lay out a trail of feet, heel to toe, in a straight line. Do this out in the yard, (If it's not windy) down the hallway, or leading into the kitchen. (For snacks!)

Now, see how the den measures up...in feet, of course! Use a 50 foot tape measure. Keep the footprints and each week, line them up again using only the boys present.

How do you measure up over the month?

Weightlifting

Contact the YMCA about having a tour of their facility and a personal demonstration in the weight room.

Jokes

*Did you know that spiders really invented bungee jumping?

*Why are you bringing a ladder to the football game?

Because the Giants are playing.

* Book never written: *How to Start a Race*, by Mark Set Goe.

Action Songs

The *Cub Scout Song Book* has a section of action songs which would be appropriate to use this month. These include, "Head, Shoulder, Knees and Toes," "I've Got That Cub Scout Spirit," and "If You're Happy and You Know It." It's always more fun to exercise to music. Why not experiment playing tapes of marches or "aerobics" music? You need a strong beat!

Hennepin Parks

Check the quarterly publication, "Seasons in the Park," which lists activities your den might like to attend this month. There are usually bike races, walks with the rangers, or something "athletic" going on. Invite parents to go along to get them involved casually.

Bucketball

This is actually basketball using buckets instead of hoops. Score points only if the ball stays in the bucket without tipping over.

Tie slide

Olympics

Olympic commemorative postage stamps are readily available at stamp shops. Buy one for each boy.

Materials needed: thin piece of wood or plastic the size of a postage stamp, hot glue, white glue, acrylic spray, leather for tie slide ring.

Instructions: Sand the wood if necessary then glue the stamp to it. Cover with several coats of clear acrylic spray. Hot glue the leather ring, pop top, etc. for the slide part.

Barbell

Materials needed: two 20mm wooden beads, 5/16" dowel (Or size to fit inside the beads), hot glue, black, silver, and white paint, thin strip of vinyl for the slide itself.

Directions: Measure and cut the dowel rod about 2 1/4" long. Paint it silver. Paint the beads black. Put a dab of glue in the bead and insert the dowel. Paint the ends to match the bead.

Paint a weight number on each barbell with white paint. Hot glue a narrow strip of vinyl to the back of each barbell to make the loop.

Games

Three Man Tug of War

Tie the ends of a long rope together. Three boys hold onto it in the form of a triangle. Place a neckerchief at an equal distance from each corner. On signal, boys try to pull so they can touch their neckerchief first.

High Jump

Make a bar with three straws. Cut straws at the ends to help hold them together. Put the legs into two egg carton sections. Use tiddly winks for the "athletes."

Make up your own rules for how many chances, etc. trying to get the athlete over the bar in tiddlywink style.

Mission Possible

(Obstacle Course ideas)

Ask the Webelos to help with this project. They will have fun picking out a theme to use and making up stories for each station. Mix and match these ideas, and add more of your own. Have lots of fun!

Maybe you could invite a Wolf or Bear Den to come try it out, too. Point out the stations which would fulfill some of their athletic achievements or electives.

1. Elephant Walk: you must step in four buckets in a row.
2. Climb over two sawhorses.
3. Swing across a stream: hang a rope on a tree limb and mark the banks of the stream with string.
4. Caves: crawl through several cardboard boxes in a row.
5. Crocodile River: lay a ladder flat on the ground. Boys must step on each rung to cross.
6. Under the falls: Spray a garden hose (On fine mist) from behind a bush.
7. Whirlpool: low garden edging stuck in the ground in a pattern.
8. Pretzel shot put: just what it says!
9. Carry a (chair) from one station to the next.
10. Fill up a small cup with water, using only a sponge to dip water out of a pail.
11. Ring toss: Clamp clothespins around the top of a can and throw jar rings at it.
12. Lift a small 5 pound barbell three times.

Award Ceremony

Have each Webelos do a standing long jump to catch the badge that the leader is holding out at arm's length.

Pack Meeting

Try This!

Place a wastebasket against the wall. Stand arm's length away from the wall and lean forward, resting your head against the wall. Now pick up the basket and try to stand up straight without lifting your heels from the floor. Have many men try it, then women!?!?!?

Fun Walking

Invite all the Cubs and the smaller children to form a giant circle around the room. Space the Webelos around so they can help demonstrate. The leader starts walking in a clockwise circle, watching until the whole group is moving before announcing the next type of "walk."

1. Hop along.
2. Make yourself as small as possible and still keep walking.
3. Bend your knees and grasp your ankles and keep walking.
4. Walk stiff-legged and stiff-armed.
5. Walk forward rapidly, but not running.
6. Lift your knees up high on each step.
7. Swing the same arm out as the foot, not opposite like usual.
8. Tiptoe quietly back to your seat.

Closing Skit

Four Webelos stand in a line and do the action as the narrator reads the poem.

Here's how we sleep. (Hands beside head.)

Here's how we trace. (Draw with your finger in the air.)

Here's how we peep. (Look through fingers.)

Here's how we race. (Wave good-bye and run in a circle around the room, then out the door.)

Shrinking Oil Skit

Two boys are talking about muscle building. One, proudly posing and flexing, is asked by the other how he developed such a great body. The first boy tells him that the secret is to rub down with oil every night. The second boy decides that is a good idea.

The next day both enter, with the second boy crawling on his knees.

"I shrank!" he exclaims. "I thought you said it would work!"

"Well, it *does* work for me. What kind of oil did you use?"

asks the first boy.

"Crisco."

"No wonder you shrank, that's shortening!"



Swimming and water sports provide the finest exercise a boy can get. The skills involved last a lifetime. The boy who is a swimmer has self-confidence. Learning to swim well is an opportunity for personal adventure as he proudly learns to be an achiever—to never stop trying. Webelos have an additional opportunity through the Aquanaut Activity badge: to take part in a character-building process, as well as to learn skills which could conceivably one day save his live or that of another person.

Careers/Speakers

Scuba diver, seaman, marine photographer, fish hatchery worker, oceanographer, boat repairman, community pool operator, lifeguard, employee for the Department of Natural Resources, Coast Guard, Marines, or Navy.

Activities

Scuba

Invite a member of a scuba diving team to come to your meeting and bring equipment to demonstrate.

Competition

Go to see a swim meet or diving competition at the high school or college. Talk to the coach.

CPR

Learn Cardio Pulmonary Resuscitation through the Red Cross.

Boy Scouts

Invite several Boy Scouts to come to your meeting and talk about earning water merit badges. Ask them to tell about the summer camp waterfront activities they have enjoyed.

Search and Rescue

Visit your local police station and talk to the water search and rescue team. How often are they called out? What are some of the circumstances? What equipment do they take along?

Water Pollution

Do a report on the water pollution in area lakes or rivers. How does this affect our water recreation and water consumption?

Family Splash

At the end of the month, why not invite the whole family to a pool party? Webelos can demonstrate their proficiency in swimming, snorkeling and water rescue. Include water games that the whole family will enjoy playing.

Paddleboat Ride

Arrange for the den to take a ride on the "Jonathon Paddleford" boat in Minneapolis. Ask the captain for a tour. Look at the safety devices on board.

Joke

What fish goes mice hunting in the river? A catfish.

Quiz

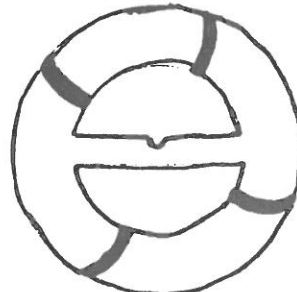
- 1. Water is made up of two parts hydrogen and one part __?
- 2. A cubic foot of water weighs about __ pounds?
- 3. An aquifer is an underground __?
- 4. The main users of water today are agriculture and __?
- 5. The world's total supply of water is increasing, decreasing, or unchanging?

Answers: (1.) oxygen (2.) 62 (3.) water deposit (4.) industry (5.) unchanging

Tie slide

Life Preserver

Materials needed: white 1 1/2" plastic buckle (From a fabric store notions department), red acrylic paint. Instructions: Use paint to make rope lines around the life preserver. Let dry before threading scarf through the buckle.



Aquanaut - Physical Skills Group

Games

Dog race

Divide den into two teams and line up at poolside. First racer barks like a dog three times, then jumps in and swims to the other side doing the doggy paddle. When he touches the other side, he barks again like a dog. The next racer answers (barking three times) and jumps in. Repeat until all the "dogs" on one team are on the other side.

Table Waiter Race

Divide den into teams and line up in the water at poolside. Each swimmer has to swim to a specified point and return with a paper plate containing a cork on it, held above the water. If the cork falls off, the swimmer may replace it. Repeat until the whole team goes.

Balancing Act

The egg and spoon race will test the swimmer's skill, balance, and patience. Boys jump into water. Hand them a spoon to hold in their teeth, then balance a hard-boiled egg on it. Practice treading water for one minute without dropping the egg.

Yacht Race

Line up your den at one end of the swimming pool, giving each racer a straw and a small sailboat. (Make the sailboat out of a flat piece of thin board, upright stick, and a paper sail.) Make the sailboats as much alike as possible so that everyone has the same chance of winning.

On signal, the swimmers must begin to blow their craft forward by puffing through the straw. No hands! Blow the boats across to the finish line.

Nuts and Bolts

A good way to get used to being underwater is to toss a large bolt with a nut on it into waist-deep water. Scouts bend down to find the bolt and unscrew the nut while underwater.

If he can't finish the job, he must drop the bolt and come up for air. Then he goes down again. Hold up the two pieces when finished.

Sing and Swim

Divide den into two teams. Assign an easy song to each team. On signal, the first boy dives in the water and begins to swim...while singing his song out loud and clear. He swims to the other side and gets out of the pool. Repeat with all team members.

Find the Numbers

Mark 20 large flat, rocks with numbers ranging from one to five. Write on both sides. Throw the rocks into water. On signal, all Scouts dunk and try to bring up as many rocks as possible to their station on shore. Only one rock may be carried at a time.

The player who collects the highest total when the numbers on his rocks are added up is the winner.

Pack Meeting

Exhibits

Mask, fins, snorkels, and wet suits.

Boat equipment and PFDs.

CPR dummy and instruction sheets.

Sea shells or pictures of fish.

Lifeline throw: Tie a beanbag onto a 25-foot rope. Mark a circle on the floor with chalk. Throw for accuracy.

Award Ceremony

#1

Webelos leader calls boys to come up one at a time to receive their badge, naming the stroke they are to demonstrate on the way up.

#2

"Fish swim in water to survive, for that is what they breathe. Man must also be able to swim in water to survive, for he *cannot* breathe in it. The knowledge gained as an Aquanaut is a preliminary and vital part of this life-long learning.

"These young men have accomplished this. At this time, would X come forward to be honored with the activity badge?"



The Citizen activity badge relates directly to developing responsible citizens, one of the prime purposes of the BSA. The appeal of this badge will be determined in a large part by the method used by the Webelos leader in presenting it. It can be fun and exciting, or it can just be some more reports to write. Do *your* best in planning the program.

Careers/Speakers

Police officer, fireman, mayor, mail carrier, social worker, building inspector, government employee, community services, census taker, history teacher, bus driver, garbage haulers, volunteer for the historical society.

Activities

Good Turns

- Plan a special Good Turn to do at the next pack meeting. Perhaps setting up chairs, cleaning up, bringing food or drinks...
- Offer to help the school or church with the overflowing Lost and Found. If items have not been recovered at the end of the school year, sort and wash them and take them to Goodwill or another organization. Arrange a tour for while you're there, to see how their organization helps other people. Get ideas for what else *you* can do...
- Go around your neighborhood and remind people to fly their flags on the next holiday ...
- Ask at city hall what a den of Webelos could to help the city with a job...

Scavenger hunt

Arrange a tour of a local government building. Make up a scavenger hunt based on the example below. Contact the public relations department if you need help, or visit the building yourself to make up the game.

Upon arrival at the building, divide the Cubs into teams. Set a time limit and place to meet to compare answers.

1. What is the town mayor's name?
2. Draw a fast picture of the state flag.
3. What is the name of the room where the city council meets?
4. What are the office hours of the Water Department?
5. Name an office of the third floor.
6. What is the phone number of the building?
7. Find out what job one person does in the building.

We All Scream for Ice Cream

Ice cream was invented in Italy in the 16th Century, but when Dolly Madison, wife of James Madison (the fourth President), served it at the White House it was still considered a delicacy. Since that time, ice cream has become America's favorite dessert, as evidenced by the 1989 average consumption of 16 pounds per person per year! One third of all ice cream sold is vanilla, followed closely by chocolate and strawberry.

For your pack meeting help plan a patriotic ice cream social. Arrange for ice cream machines, electric or hand cranks, and have the ingredients all ready to mix when the pack meeting begins.

Serve in small sundae cups. (Find a local business willing to donate them.)

Tell It Like It Is

Send a den letter to the President of the USA!

The President and Mrs. Bush
The White House
Washington, D.C. 20500

Telephone Book

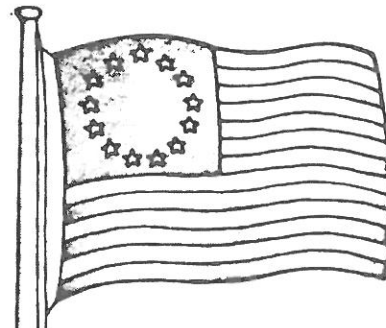
Boys work in small groups for this project. Give each group a Minneapolis telephone book and ask them to browse through the blue "Government" section. They need to list five unique agencies that interest them. Set a time limit.

When all groups have their lists made, have the first group read theirs out loud. If any of the others have the same agency listed, they must cross it out. Continue until all groups have read their lists. Then count how many items have not been crossed out. The group with the most left are the future mayors of Minnesota.

Flag Ceremony

Volunteer as a den to do the flag ceremony for a local organization's meeting: VFW, Chamber of Commerce, League of Women Voters, Council of Churches, etc.

Ask to sit in on the first part of the meeting to find out what items are on their agenda. How are they being good citizens?



Games

Newspaper hunt

Divide the Webelos into several teams. Give each team one complete newspaper (Different days are OK.) They have a time limit of 30 minutes to answer these questions based on the news they read:

1. Name three agencies which help people.
2. The name of the state governor.
3. A story about someone who broke a law.
4. The name of an American who is a good citizen.
5. The name of a person in another country who is a good citizen.
6. Two story headlines about natural disasters.
7. Three stories where our country helps other nations.
8. A story including police.
9. The temperature in Washington DC that day.
10. A cartoon that shows someone doing good deeds.

American Heritage

Find pictures of well-known buildings, symbols or people and tape each one onto construction paper. (Example: White House, Uncle Sam, President Bush, Eagle, plus some harder ones like the Presidential Seal or your state Governor). Number each picture and then hang on the wall.

Give each boy a paper and pencil and have them list numbers down the side. Set a time limit, and ask the boys to circulate, looking at the pictures and writing down the name. The den "historian" is the person who has the most written down correctly at the end of the time period. Be sure to review all the answers out loud so all can hear the correct answers.

Crossing the Delaware

Make a winding river about three feet wide with string. Have the Den Chief play patriotic music on a tape recorder, and tell the Webelos to move back and forth across the river. When the music stops suddenly, all those who are in the river are dunked. Continue until one person is left - he is George Washington for the night.

Citizen Test

Divide den into two teams. They line up facing each other with a wide space between them. The leaders asks each player a question from the list below. A correct answer entitles that whole team to take one step forward. An incorrect answer passes to the other team. The first team to cross the other's starting line are the Good Citizens of the Day.

1. Name one person who signed the Declaration of Independence.
2. Who was the first President of the United States?
3. What is the northernmost state?
4. Which state has DisneyWorld?
5. What state/s had famous Gold Rushes?
6. Name one state on the Mississippi River.
7. Name the Empire State.
8. What were the last two states admitted to the USA?
9. Who is the Vice-President of the USA?
10. What state did the Pilgrims land in?

Flying Flags

Buy a bulk quantity of small plastic flags. Divide them up to all the den members during the closing ceremony. Tell them to carry the flags around this week and give them to people who are being "Good Citizens," explaining why.

Pack Meeting

The Oath Opening

Just think, maybe we have the future president of the United States sitting right here in this room! Down through the years, the presidents have all taken the oath of office so let's practice tonight.

"I, (name) do solemnly swear that I will faithfully execute the office of President of the United States and will to the best of my ability preserve, protect and defend the Constitution of the United States."

You know, even if we aren't presidents we can still do our best to live up to this oath as good citizens!

Jokes

*Why is it useless to send a letter to Washington today?
Because he died in 1799.

*Why does the Statue of Liberty stand in New York Harbor?
Because it can't sit down.

Flying Flags

An alternative use for the small plastic flags (above): Arrive at your pack meeting place early and stick them in the ground lining the sidewalks to the door.

Award Ceremony

The Webelos leader dresses as a judge and pounds a gavel on the table saying, "Hear ye, hear ye. Today I present to you (boy's name), as the newest Citizen in our pack."



Communication is perhaps the most important skill for getting along with people. Every day the Webelos will be among people. Most of them will just pass by, but some may stop to talk; say a greeting, tell directions, ask a question or just visit. The better the boys can express themselves, the clearer the information they will give *and* receive.

Careers/Speakers

Public Relations agent, sales, retail jobs, lawyer, teacher, travel agent, telephone operator, television reporter, writer, 911 operator, radio disk jockey, preacher, newspaper reporter, editor, Scoutmaster or den leader.

Activities

Ham Radio

Arrange to visit a Ham Radio Club. Learn the requirements to be licensed. In October every year, the Boy Scouts hold a Jamboree on the Air (JOTA). Many local Ham Radio Clubs accommodate Scouts sending messages to other Scouts around the world for this special event.

Tours

Visit one of the branches of the Hennepin County Library. Arrange for an explanation of their computer operations. Visit a police department and talk to the radio dispatcher. Find out how they communicate effectively to help calm down people who are calling in an emergency. Tour a local television studio. If they are taping live programs, arrange to be in the audience. Visit the Courage Center in Golden Valley to learn more about the research and wonderful ways they can help speech or hearing-impaired people.

Cree Alphabet

In 1841 James Evans visited the Cree Indians in Canada. He learned their language and customs, and wanted to help them learn to read. At that point, the Cree language did not have an alphabet, so James Evans made one up. Find out more about this fascinating story by researching at the library. Find a sample of his alphabet, if you can. Show it to the den. If *you* had to make up a new alphabet for a language, how would you organize it?

Send a FAX

Have boys do a simple report on how a FAX machine works. Ask if one of the parents have access to machines. Take the boys there to see it in use, and then FAX a fun message to another machine. Send a baseball card or front page of a comic, or something that will interest the boys. Go to that office to "receive" the message.

KDEN 5

Make up your own radio station and write the scripts for a sampling of the day. The boys might include disc jockey announcing records, interview with the governor, a fake news report, weatherman, etc.

Practice the parts and then record the show on a cassette tape. If you have access to a duplicator, send a copy home with each boy that night.

Tie slide

Headphones

Materials needed: 20 gauge stem wire, small pieces of scrap wood about 1" x 1 1/4", two 10mm black pom-poms, paint, 3/4" wood staple for loop.

Instructions: Sand wood smooth. Paint the radio a solid color and use contrasting colors to make the details such as the knobs, dial, speaker, etc. Curve the wire over the top corners of the radio and glue the pom-poms over the wire ends along the side to form the headphones. Attach the wood staple firmly to the back.

Games

Directions

Have boys work in pairs. One looks at a simple drawing or geometric figure and gives instructions to the other boy on how to draw it. He cannot say the name of the picture or shape to draw, but must describe what direction the pencil should move, where to start, etc.

Compare the two pictures at the end and see how well the directions were "communicated."

Words = Letters

Each of the following words can be represented by a single letter in our alphabet. What are they?

- | | |
|---------------------------|----------------------|
| 1. an insect (B) | 2. a beverage (T) |
| 3. a question (Y) | 4. a blue bird (J) |
| 5. part of your head (I) | 6. a vegetable (P) |
| 7. it's deep and wide (C) | 8. a girl's name (K) |

Make A Face

Material needed: Write the words below on index cards for this game. You will need to make two cards for each word.

Instructions: Shuffle the cards and deal out five to each player. Place the remaining cards on a pile in the center. The player to the left of the dealer begins by laying down any matched pairs he has.

Next he asks any other player for a card he needs in order to make another pair. Instead of verbally asking, he must make the facial expression matching the word and then "freeze" for all to see.

If the other player thinks he has the card he must hand it over. If he is unsure, he may show the card privately to the first boy, who then says yes or no.

If the second boy does not have the card asked for, the first boy must draw a card from the center.

Play continues around the circle until all the cards are gone. The player with the most matches "has the best face."

Words to use:

Table with 4 columns of words: Happiness, boredom, anger, sickness, embarrassment, upset, hope, impatience, shock, hate, doubt, excitement, worry, restless, skeptical, sadness, love, fear, disgusted, disappointed.

Try This!

- 1. If you ever saw a cow jump over the moon, write V in spaces 2, 3, 18, and 19. If not, write L in these spaces instead.
2. If X comes before H in the alphabet, write Z in space 16. In it comes after, write a W in space 16.
3. If 3,467 is more than 12 dozen, write G in spaces 8 and 12.
4. If you like candy better than mosquitoes, indicate with an O in spaces 13 and 14. If not, better consult a psychiatrist!
5. Close one eye and without counting your fingers, write the fifth letter of the alphabet in space 11.
6. If Shakespeare wrote "Twinkle, Twinkle, Little Star," put an O in spaces 9 and 17. If not, write I there.
7. If white and black are opposites, write V in space 10. If not, do not write anything there.
8. If 16 quarts makes one pint, draw an elephant in space 7. If not write an S instead.
9. If summer is warmer than winter, put U in space 5, and A in space 1.
10. If you think this is foolish, write the third, second and fourth letters of the alphabet in spaces 4,6 and 15. What's it say?

1 2 3 4 5 6 7 8 9 10 11 12 13 14 15 16 17 18 19

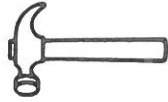
Pack Meeting

"Know to Whom You Are Speaking"

The captain of a ship saw what looked like the lights of another ship heading towards him. He ordered his signalman to contact the other ship with this message: Change your course 10 degrees to the south.
The reply was: Change YOUR course 10 degrees to the north. The captain said: I am a captain, so you change YOUR course 10 degrees to the south.
Reply: I am a seaman first class. Change YOUR course 10 degrees to the north.
This last exchange infuriated the captain so he signalled back: I am a battleship, Change YOUR course 10 degrees to the south.
Reply: I am a lighthouse. Change YOUR course 10 degrees to the north!

Miscommunication!

This skit consists of one Scout sitting beside a radio pretending to turn the dial, getting all these stations. The other Scouts are doing the voices from offstage.
Voice 1: "Pre-packaged pale purple pain pills will stop that ache in your big toe. A small bottle of ten pills costs only a little more than..."
Voice 2: "...a new Chevy Citation, which was the only car still running after 200 miles. All other cars in the race had run out of..."
Voice 3: "...elephants, which were the only source of power available to lift the giant logs. The elephant trainer would sit with his legs locked around..."
Voice 4: "...the rocket, which will be launched from Cape Kennedy next week. It will be the first rocket to carry..."
Voice 5: "...100 fat cattle and 200 hogs reported on the way to the stockyards. The animals will be fed..."
Voice 6: "...dynamite or TNT, which should open the passage to allow the boats to operate in the..."
Voice 7: "...bathtub when the water level is at least six inches deep and warm enough for..."
Voice 3: "...the giant logs, which will be used in the construction of..."
Voice 1: "...drugstores. Ask your friendly pharmacist for..."
Voice 2: "...a Thunderbird, which maintained a speed greater than any of the other..."
Voice 5: "...farmers and ranchers who will make a clear profit in sales of cattle this year..."
Voice 4: "...when they reach their destination of Mars. Scientist are still undecided about..."
Voice 7: "...lots of bubbles and a soothing, relaxing bath, which will make you feel like a ..."
Voice 6: "...barge. It will carry cargo to the nearest inland port a less cost."
Cub turns off radio and walks away shaking his head.



Webelos who have spent a year or two in a Cub Scout Den before coming into the Webelos Den will have had some craft experience. This year is a good opportunity for boys to gain knowledge of some new skills such as clay, leathercraft and tin craft.

Many of the projects will not be completed at the meeting, and will need to involve parents' help at home.

Careers/Speakers

Furniture repair, watchmaker, carpenter, homebuilder, automobile mechanic, sheet metal worker, TV repair, glazier, contractor, furniture refinisher.

Activities

Field Trips

Furniture factory, sawmill, cabinet maker, lumber yard, tannery, leather goods manufacturer, or hardware store. Ask to see the job-related tools, machines, clothing and various safety precautions in the workplace.

Tandy Leather Company will work with Scout groups to teach them leatherworking. (Fee for materials.)

Arrange to visit a home under construction. Talk to the workers at the beginning of the month, and look at blueprints. Visit again at the end of the month to see the progress made in that time.

Visit a bicycle shop. Learn about the different kinds of bikes. Ask about bike maintenance. At your den meeting, take apart an old bike, then put it back together.

Stilts

Make two sets of stilts at your den meeting, then race as teams. Be sure you have a large area to "walk" in.

Trip to the Moon

Cut out a moon shape from thin wood. Paint white or silver. Attach screw hooks in various places. Write a different point number beside each hook.

To play: Each player throws five jar rings at the board, then counts up his points. The one with the highest points is "the man in the moon."

(The wood can be cut into any number of shapes besides a moon. Make up your own game story.)

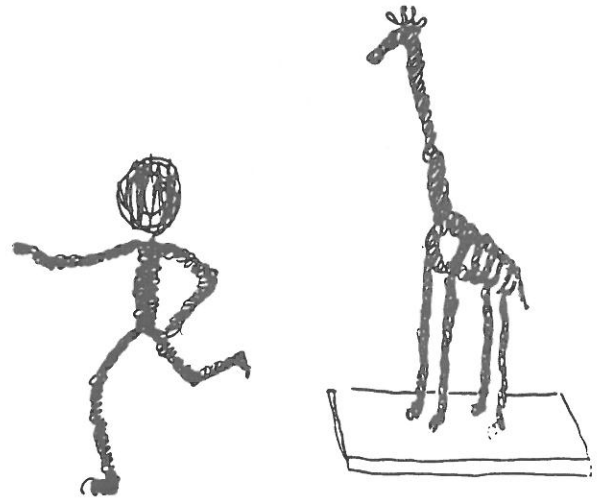
Safety

Include proper safety instruction for the tools used in a den meeting. Invite a safety inspector to talk to the den about the role of safety in factories.

Wire Sculptures

Materials needed: wire, copper, aluminum, colored telephone wire, wire cutters, wood block, hammer and nails.

Instructions: Twist the wire around a pencil to make coils. Plan a design for your sculpture. Shape the wire until it is just right. Nail the sculpture to the wood base.



Closing Thoughts

"I hold in my hand a pocketknife. This is a valuable tool because it can be used for many useful things. It is a dependable tool as long as the blade is kept sharp and free from rust, and the working parts are in good condition. If it is neglected and becomes dull and rusty, it will become dangerous.

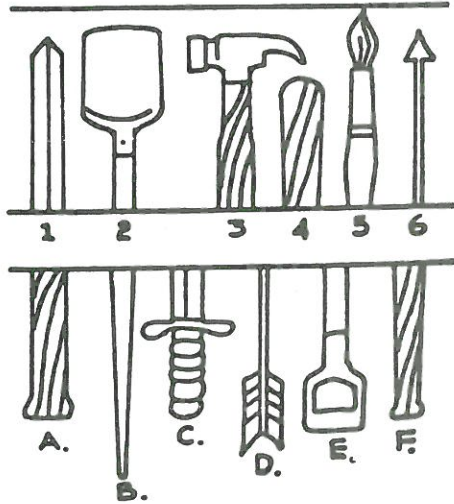
"The same principle applies to us, as well. We have a body, which must be kept in good condition in order to work well. If we fail to take care of ourselves, we become rusty and dull just like a neglected knife. Do your best to keep fit and healthy this week."

Building Tools

1. We are the future builders of America. This is how we will shape tomorrow.
2. We will hammer out justice. (Hammer)
3. We will help cut out crime. (Saw)
4. We will pinch out poverty. (Pliers)
5. We will wrench out discrimination. (Wrench)
6. We will live by the Golden Rule. (Ruler)
7. We will plunge out hatred. (Plunger)
8. We will drill love deep into our hearts. (Drill)

Games

MATCH THEM



Answers: 1.(C) 2.(E) 3.(A) 4.(F) 5.(B) 6.(D)

Word Search

Make your own word search using large grid paper. Write each word, trying to connect the letters in some way. When you have all the words written, fill in the extra spaces with more letters.

- | | | | |
|------------|--------|--------|----------|
| bolts | cars | caulk | ceiling |
| cement | floors | glue | handyman |
| light bulb | mend | nail | nuts |
| patch | pliers | rewire | sinks |
| solder | tape | tools | vacuum |
| walls | weld | work | wrench |

Toolbox Race

Egg carton "toolboxes" should be prepared before the meeting. Use an assortment of bolts, screws, etc. and mix them all together in the holes. To lay the game, give each Cub an egg carton. On signal, they must organize all the items into separate compartments. The first one to sort his "toolbox" gets to take it home with him. Talk about the necessity of organizing your work area at home. Look at someone's garage or shop to see ideas.

Tools

Lay out 15 tools on the floor, including some unusual ones. Number them with index cards. Give boys a paper and pencil. Allow them three minutes to circulate and write down the names of the tools. Review the correct answers and talk about the use of the tools. Send the lists home with the boys, and ask them to check off which tools they have at their house. Invite them to write down or bring in some unusual tools *they* have.

Pack Meeting

Singing Skit

Have boys dress up in working aprons and tool belts, safety goggles, gloves, etc. Each boy is demonstrating a different tool or craft while the group sings.

Cub Scouts whistle while they work,
(Whistle the tune for one line.)
They pitch right in, and laugh and grin,
And whistle while they work.

They hum a merry tune!
(Hum for one line.)
They hum all day at work and play,
They hum a merry tune.

Chorus:
Before they join the Boy Scouts,
They have to know the rule
Of being kind and courteous,
In both their home and school.

Cub Scouts whistle while they work.
They never, never shirk.
They do their bit, they never quit,
They whistle while they work.

Carpenter Skit

Two boys are taking nails out of a box. One keeps throwing nails away.
"Why are you throwing all those nails away? They're perfectly good."
"The heads are on the wrong end!"
"Silly, those nail are for the *other* side of the house!"

Award Ceremony

Webelos leader shows the Pack what crafts the den has been making as the Cubs come forward. "We've been working on these crafts, but we've made more than that - we've been making fine young men, too!"



Almost every Webelos Scout, not to mention fathers and leaders, can find an interesting area of engineering. It is one of the most exacting of the professions, and the Engineer activity badge gives insight into several types of engineering.

With careful planning, a den meeting can change a boy's whole concept of man-made objects from apathy to excitement.

Careers/Speakers

Electrician, ironworker, heavy equipment operator, bricklayer, plumber, telephone lineman, sanitation worker, railroad engineer, surveyor, city engineer, traffic planner, grain elevator manager, draftsman, TV producer, architect, college professor.

Activities

- Visit the municipal offices of the city engineer or surveyor. Look at a map of your town and try to find your house. Look at some of the surveying equipment and learn some of the simple math calculations.
- Tour the city water works, sanitary facility or recycling center. Ask about the current workload, and the kinds of daily activities that go on. How do they handle emergencies?
- Visit an operating draw bridge, grain elevator, ship or train loading operation, or other large industrial operation involving large cranes or other lifting equipment.
- Visit a jeweler and look at various gems under the microscope. How does the pattern affect the way a jewel is cut?
- Invite someone from the Orienteering Club to bring some topographical maps to your meeting. Learn how to read a map, picking out landmarks.
- Visit Stearnes Scout Reservation (Annandale, MN) or Rum River Scout Camp to try out their permanent orienteering courses.
- Ask your local Boy Scout troop give a demonstration of some of the skills needed for the Pioneering Merit Badge. One particular item of interest would be to see a rope monkey bridge being lashed together.
- Ask Webelos to look through books and magazines at home and bring in pictures of bridges. Note the differences in construction.

It's fun to water the grass! Gather a variety of watering devices and demonstrate them during the den meeting. Analyze how the water is distributed and what patterns are made. If a family has an underground sprinkling system, look at the layout of the heads and the connections needed to cover the whole yard.

Ask a parent in your den or pack who is an engineer to come and talk about their career. How did they get interested? Where did they go to school, what kinds of courses did they take? Have they moved up through several jobs to get where they are? What is their future?

Den Floor Plan

- Invite the high school drafting teacher to your meeting. Learn to use T-squares, triangles, straight edges, and other equipment needed to accurately draw a floor plan.
- Measure the dimensions of your den meeting place. Make a simple floor plan sketch, including location of doors and windows.

Survey Maps

- The U.S. Department of the Interior publishes geological surveys of the whole country. Quadrangle maps can be purchased at The Map Store in downtown Minneapolis. Look at a map which includes your town and try to find your house. What is the exact longitude and latitude of your home?
- Find your meeting place, nearby lakes, and other points of interest.

**It isn't the load
that breaks you down,
it's the way you
carry it!**

Tie slide

- Materials needed: 7/16" machine bolt about 1 1/2" long, a nut to fit, 20 gauge stem wire, pliers.
- Instructions: Thread nut onto the bolt a short way in from the end. Twist the stem wire around both ends of the bolt to form the slide loop. Use pliers to tighten the twists and cut off excess.

Games

How Does Your Den Measure Up?

Line the Webelos up in the following manner and then take measurements. Use a 50-foot tape measure. This would be fun to do as teams, too. See how they measure up!

1. Shoulder to shoulder.
2. One foot in a line, heel to toe with the next boy.
3. Arms out full length to sides, fingertips touching.
4. All boys laying down in a line, head to feet.
5. Palms only, one boy beside the other.
6. Add up the circumference of all heads.
7. Add up the hand to elbow distance of all boys.

Electric Current

Players form a circle holding hands while the "electrician" is out of the room. One player is designated to be the sender. He starts the current going around the circle by squeezing either the left or right hand of the next boy. The "electrician" returns and stands in the middle of the circle. He says, "Time to turn on the electric!" He then tries to locate the current being passed. If he can spot a squeeze, that person trades places with him. Repeat.

Word Lightning

Divide the den into two teams. The leader announces the category such as bridges, electric currents, engineer jobs. Each team must say one word in that category, then the other team says a different word. Continue back and forth until one team is stumped.

Map Symbols

Line up in two teams for this relay. The leader stands at a table with a "topo" map. Teams take turns. One player at a time comes forward and the leader points to a symbol to identify or asks a question. If the boy is correct, he runs back and tags the next person. If he is not correct, the other team begins its turn.

Estimation

Materials needed: objects of various sizes, weights or lengths.

Instructions: Often times people describe objects by large measures - feet, miles, tons, etc. Try your hand at describing these smaller objects which are used or seen every day. (Examples: a piece of rope, a kleenex box, a can of food with weight covered, five pound bag of flour, a belt, the leaders weight, a long board or pole)

This can be a team effort or done alone. Have boys write down their estimates. Measure or weigh to find who is the closest.

Pack Meeting

The Bottling Factory

Narrator: "Our Webelos Den has been working on the Engineer activity badge, so we've made arrangements to take you on a tour of a soft drink bottling factory with us. Look for engineering activities which are used."

Divide audience into eight groups and have a Webelos teach each group the sound and action they are to make.

1. Loading dock - "Swish, crash, swish, crash" while pivoting back and forth as if loading empty bottles onto a dock.
2. Conveyor belt - "Lag a lag a lag" while holding arms straight out in front, fluttering hands up and down.
3. Bottle washer - "Shh, shh, shh" while stooping down and turning, as if you were a brush being twisted into a bottle, then stand up and repeat.
4. Lower conveyor belt - "Tinkle, tinkle, tinkle" while doing the same as the conveyor belt #2, but making hand movements smaller.
5. Bottler - "Shh, ptt, shh, ptt" while turning around pounding one fist into the palm of the other hand.
6. Large conveyor belt - "Lag a lag a lag" very loudly and exaggerating movement of hands (see conveyor #2).
7. Shipping room - "Crash, boom crash, boom" while stooping to pick up loaded crates of soft drink then loading them onto a truck.
8. Tasting room - "Burp! Pardon me! Burp! Pardon me!" while covering mouth with hand.

Start up your factory with #1 alone, then #2 alone, and so on, then have #1 start, #2 join in, #3 join in, etc. until the factory is running at full production.

Raining Marshmallows

Take homemade catapults to the pack meeting. Demonstrate how they work by shooting marshmallows into the audience.

Award Ceremony

Have several sizes of boxes arranged on the floor. As each Webelos comes forward to receive his badge, he picks up one and builds on another one.

Boxes can be decorated with Scout logos or names of the Pack leadership.





Families are important. Every member is important. In some families there are only three people. Other families may have 12 people. It doesn't matter much who is in the family or where they live—being a member of family is what the Webelos will learn from the Family Member activity badge.

Careers/Speakers

Social worker, day care provider, family counselor, parent, human services agent, ombudsman, YMCA activities planner, family education specialist, dietitian, cleaning person, community education director, congressman.

Activities

Tour some of the historical homes in your town. Find out who lived there, when, and a little about the family. How did they help the community? Are the descendants still living in the area? Talk to them, too, if possible.

Set up a Webelos Den family cook-out. Let the boys decide on the menu and do all the cooking and preparation. Have games for the brothers and sisters to play, and after dinner do some family activities.

Zoo Babies

Visit a local zoo with your den families. While there, find out about the family structures of some of the animals. Observe how the monkeys socialize and care for their young. When are some of the other animal babies “on their own?”

Family Snack Surprise

Prepare a cake mix, then spoon batter into flat bottom wafer cones. Fill half way. Place six cones at a time on a tray and microwave 2-3 minutes on high or until a toothpick inserted comes out clean. Rotate during cooking period.

Trivia

For an evening of great family fun make up a trivia game to play. Each person writes a question on an index card. Example: What is your favorite book? What do you live about your bedroom? When is mom's birthday? What was your first home address?

Mix the cards together then each person draws a card to answer. You could also have every person answer every question. Learn more about each other and have fun, too!

Saturday Fun!

Have boys arrive early, like 6:30AM. Ask them to wear pajamas and bring sleeping bags. Enjoy a typical “family” Saturday morning.

Boys can watch cartoons, play board games or Leggos, or sleep. Have them help make a special breakfast like waffles or home-made yeast cinnamon rolls.

Talk about what their families do on a Saturday morning. Stress the importance of allowing each person to have freedom to do as they please to relax. Are there ways they can help by cooking or playing with their brothers and sisters?

Dirty Clothes

Announce that the next week the den will be meeting at the local laundromat. Each boy should bring a load of wash and coins for the washer and dryer. Leader can bring a box of detergent and measuring cup.

Meet and wash clothes! Look around at the kinds of washers and the safety instructions. Time how long you are there.

Bills!

Ask your parents to help you set up a chart of the electric and gas use in your home. Write down all the ways you can think of which use electricity or gas.

Look at the bills for the last few months and write down the actual usage and the cost. Is the usage up or down? Why? If your parents have the bills from last year at the same time, compare them.

For a one month time, practice turning out lights and conserving in other ways. See how much difference you can make on the next bill.

The utility companies can provide you with a list of appliance usage/hour. Figure out how much it costs to dry a load of laundry, or to run your hair dryer or toaster.

Tie slide

Nothing is more fun than sitting around with your family and watching a good movie! Make this tie slide during a den meeting and tell what movies you especially like.

Materials needed: 35mm film can, pipe cleaner, red or white adhesive vinyl, marker, cotton balls, plaster, popped corn, clear acrylic spray, glue.

Instructions: Have an adult drill two small holes in the back of the can to insert the pipe cleaner. Twist pipe cleaner to form tie slide. Cover the can with red vinyl. Print “Popcorn” on a small piece of red adhesive and attach. Put two cotton balls into the can and pour a small amount of plaster over the top. When plaster is dry, glue popped corn into the top of the can. When glue is dry, spray popcorn thoroughly with clear acrylic spray.

Games

Grocery "Blues"

Material needed: paper and pencil for each boy.
Instructions: Food is one of the major ongoing expenses that a family has, so good shopping habits will help curb the costs.
Boys sit in a circle. They write down the names of ten items their family buys at the grocery store...only scramble the letters of each word! On signal, each boy passes his grocery list to the boy on his right. Set a time limit, and have them unscramble the grocery list.
This game could be played as a team also.

House of Cards

Divide den into two teams. Give each team 20 playing cards. On signal, they must build a house of cards using all 20. The first team to complete a house that stands alone for five seconds are the "den contractors."

Word Search

How you feel affects other members of your family. The same is true of them. Talk about ways to recognize and respond to others. Find the following "feeling" words in the puzzle.

happy sad serious angry
silly jealous lonely bored
guilty grouchy scared proud

G U I L T Y N C B
Z K A N G R Y G On
P On H V D H On R R
S S C A R E D O E
G E S T P R O U D
S J R X Q P L C S
L Y S I L L Y H Y
P R N U O W M Y L
J E A L O U S B O
L O N E L Y S I P

Who Are We?

Ask boys to bring baby pictures and family pictures to the next meeting. Hold the pictures up one at a time and try to guess who it is.
Bring family vacation pictures in, and try to guess where the family went. (DisneyWorld, the White House, etc.) Think of other kinds of pictures the boys can bring to show off (first fish catch, riding a horse, talking to someone famous, etc.)
Take some den pictures and make up an album of your Webelos "family." OR take slides and play a music record while you are watching them.

Home Hazards

Before the den meeting, set up as many possible hazards around your house as possible. (Safely, that is!)
Examples: pan on the stove with handle sticking out over the front, metal pan in the microwave, bag of newspapers in the middle of the stairs, (empty) bottle of ammonia sitting in the corner, matches too close to the fireplace, gas can in the laundry room, pills (candy) laying on the counter.
When the boys arrive, give them a paper and pencil and ask them to write down any hazards they see.
During the opening period discuss the answers. Are there some that were not noticed? Ask them to take their lists home and check for similar things at their house.

Pack Meeting

The Family of Cubbing

Webelos can draw pictures on poster board to illustrate their paragraph. Tape the speech onto the back side.
You have joined the Cub Scouts and therefore, the World Brotherhood of Scouts around the world.
You are a brother to Cubs in Finland, Australia, Pakistan, and Chili...in fact, a brother to Cubs in over 120 countries! Regardless of size, color, or language Cubs have a happy grin and love to have FUN! Pack meetings may be slightly different, but most packs use The Jungle Book as background.
The Cub Scout cap is universal, and most countries have different styles of uniforms to go with it. In France, the Cubs wear navy blue shorts and sweaters in the winter. In the summer they dress with cross-over suspenders and blue shirts. They wear a navy blue beret.
The Dutch Cub Scouts have uniforms of green caps, sweaters and shorts, and green knee socks. The Wolf badge is red, white, and blue.
In Uganda, in the heart of Africa, it is hot the whole year. Cubs here have real excitement with the jungle animals! Their Akelas must sometimes carry guns when they go to the lake shore...to shoot crocodiles.
One of the most isolated Scout groups is on the Pacific Island of Pitcairn. The whole island is only three square miles, and only 20 children are involved in Scouting. There are no stores on the island. People grow their own vegetables and keep goats and poultry.
The Cub Scout Promise is the same around the world. Lord Baden-Powell once said, "When a fellow promises to do a thing, he means it would be a terrible disgrace to him, if afterwards he neglected or forgot to carry it out." In other words, when a Wolf, Bear, or Webelos promises to do something, you can be certain he will do it...anywhere in the world!



Health habits learned in childhood tend to last a lifetime. The Fitness activity badge is designed to make Webelos more aware of good physical fitness, and what proper food and rest can do for him. That's why this activity badge will help the Webelos learn about the benefits of taking care of his body.

Careers/Speakers

YMCA director, health class teacher, personal trainer, coach, CPR instructor, marathon director, Little League coach, instructor, camp staff, insurance company public relations.

Activities

Invite the grade school gym teacher to your meeting. Get to know them on a personal basis: Why did they become a teacher? What kind of background do they have? What sports are they currently active in? What do they like about teaching kids?

Arrange a visit to the YMCA or local health club. Tour the whole facility looking at all the machines. Meet briefly with various instructors to find out what they do. Look at a schedule of classes. Get some fitness tips from a personal trainer. Ask what they do for emergencies.

Find out if there is a nurse or doctor in your pack who would be willing to meet with your den to answer questions about health. (Have boys write the questions on cards so they are anonymous.)

Footprint Mural

Work in a large area like a garage. Roll out mural paper on the floor. Have pans of paint set up around the edges. Boys take off their shoes, step in the paint and start walking *slowly*! The only rule is they cannot walk on top of another footprint.

Have pans of water and towels available for clean up. Talk about proper foot care. Take the mural to the pack meeting as a backdrop for your skit, etc.

Applause Stunts

Starter: On your mark, get set, go! (Clap hands loudly on go.)

Umpire: Steeee-riiiiike!

Weightlifter: Pretend to lift a heavy weight then set it down. Wipe brow and say, "Whew!"

Fancy Writing

Give each boy two pieces of paper and pencil. Ask him to remove both shoes and write his name using the pencil in his toes. Try each foot on a different paper. Is one easier? Can you read it?

Jokes

Since the right side of the brain controls the left side of the body, then the left-handed people are the only ones in their right mind!

What two words in a dentist's office can make a toothache go away? You're next.

What's worse than a giraffe with a sore throat? A centipede with athlete's foot.

"Doctor, that ointment you gave me makes my arm smart."

"In that case, rub some on your head!"

What is social security? When a boy has the only football in the neighborhood.

Fitness Stations

Invite den parents to one of your meetings. Set up stations around the house and yard with one parent at each. Give boys an index card which the adults will sign upon completion of their activity. Stations could include: How many jumping jacks can you do in one minute? Push a balloon five feet with your head. Shot-put six beans into a can. Walk ten feet balancing an egg on a spoon. Think up some other fun ones to use.

Jump the Shot

This game is played outside. Tie a stuffed sock onto the end of a 12 foot rope. Boys standing in a circle just inside the length of the rope. The boy in the middle slowly starts to swing the rope around at ankle height. Player must jump as the rope goes past them. If they get hit, they must drop out of play. The center person gradually builds up speed. The last person not hit becomes the new person in the middle.

Indian Star Reach

Materials needed: Long piece of rope, six cardboard stars, six clothespins. Tie the rope overhead at an angle, starting just out of reach of the shortest person. Space the stars along the line with clothespin.

The first boy jumps to touch a star, starting at the lower end. He must tag one star before moving on to the next one. Count how many stars he can reach. Repeat with the next boy. This can be a team competition, or a personal quest.

Games

In the Garden

All Webelos stand in a circle. The leader calls out the name of a garden vegetable. If it grows below ground, boys sit down (beets, carrots, potatoes). If it grows above ground, boys remain standing (peas, tomatoes, beans).

If boys do the wrong action, they are eliminated. Toward the end of the game use less common vegetables such as okra, eggplant, peanuts, endive. Last boy left is the healthiest eater!

Balanced Diets?

Make up a grid with the food groups listed across the top, plus "junk." On the side make six lines and list breakfast, lunch, and dinner for yesterday and today.

As the Webelos arrive, ask them to complete the form by filling in the name of the foods they ate. (Boys do not put their name on the paper.) Collect the forms and hang them up. Ask boys to circulate reading them and then vote for the most balanced diet shown. The winner receives a gift certificate for ice cream at a local store.

Betcha Can't

1. Put a paper on your forehead and write your name on it.
2. Twirl one thumb clockwise and the other thumb counter-clockwise.
3. Write a sentence with one hand and at the same time use the other hand to put coins into a cup.
4. Write your name with the opposite hand than you use.
5. Pick up a piece of paper from the floor without bending your knees.

Thumbless

Give each boy two six-inch strips of adhesive tape. Ask them to help each other taping their thumb and forefinger together. (Both hands)

Next ask them to untie their shoelaces, unbutton a button, peel an orange, thread a needle, etc. Find out how essential the thumb is for manual dexterity!

Kim's Taste Test

Blindfold the Webelos and give them various foods to taste. Include nutritious food like fruits, vegetables, nuts, dairy products along with candy or chips. Cubs should not talk or comment on the food.

Remove blindfolds, and ask them to write down the names of the items they sampled. The one with the longest list can be the first taste-tester for the den snack.

Pack Meeting

Exercise!

Have your den make up an aerobic exercise routine to some Cub Scout music. (Boys can play a record, or tape themselves singing a song.) Include a variety of fitness exercises. Invite the Cubmaster or den leaders to join in.

Toughen Up Skit

Sing this song and illustrate the words by dressing in uniforms and pantomiming the actions.

(Tune: Clementine)

Do a push-up, do a pull-up,
Do a thirty-yard walk run.
We build muscles as we hustle,
All the time we're having fun.

Running broad jump, do a high jump,
Throw the ball way out of sight.
Vault a fence and do a chin-up,
Lift the weights with all your might.

Watch 'em flexing, watch 'em building,
Watch your muscles growing strong.
Building muscles in our backyard,
That will last a whole life long!



Opening Ceremony

Astronaut Edward White II was a father of a Cub Scout and himself a former Cub Scout and Boy Scout. He often stressed to young people the importance of training in physical fitness. He recognized that the challenges of our age call for top physical conditioning.

He asked all parents to help their boys acquire the best physical health. This can only be done by training, practice, and encouragement.

Shoes in a Row

Make up a list of the different kinds of shoes the boys have: tennies, clogs, flip flops, hiking boots, rain boots, etc.)

Have den members bring one shoe of each kind to the pack meeting and line them up across the front of the stage. Play "These Boots are Made for Walkin'" or other similar shoe song for the opening ceremony.

Award Ceremony

Have each Webelos do a several sit ups and reach out to get the badge held by his leader. Badge is attached to a colorful award ribbon.



A forester deals with the care and growing of trees. A Webelos working on the Forester activity badge will learn how to recognize different species of trees by their shape, foliage, bark and types of wood. He will learn how they live and grow.

America is a land of trees. Thousands of products come from trees, from rayon clothing to books. One very important value of trees is aesthetic. Think what beauty would be missing without trees!

Careers/Speakers

Forest ranger, greenhouse operator, forester, tree surgeon, forest fire fighter, lumberjack, Fish and Game warden, park ranger, Department of Natural Resources employee, Bonsai club member, Environmental Protection Agency employee.

Activities

Service Project

Ask the Hennepin County Parks Department if your den can plant trees. The parks will provide the trees and designate where to plant them.

Adopt a Tree

For a long-term project, adopt a tree in the back yard where you meet. Measure its girth, estimate its height if it cannot be measured, record its buds, what color it turns, when it loses its leaves, bird's nest, etc. Keep the information in a diary. Measure it every month.

Falling Leaves

If your den is working on this activity badge in the fall you can try this activity. Millions of trees end their growing season at this time by dropping their leaves to the ground in preparation for winter's rest.

1. Find a location under a tree where you can lay down. Choose a calm day when the leaves are falling.
2. Watch the way the leaves fall naturally. Describe how they fall—spiraling, quickly, etc. Shake the tree a little and see if new falling patterns emerge.

Jokes

What did the snake do after being run over by a car?
It kept a low profile.
What did the snake say to a passing Cub Scout?
Sssscuuuuuussee me!

BSA Outdoor Code

Close your meeting each week by reading the Outdoor Code. Give a short talk on the meaning of each sentence.

- As an American I will do my best to be clean in my outdoor manners.
- As an American I will do my best to be considerate in the outdoors.
- As an American I will do my best to be conservation-minded.

Directions

Can you walk a straight line? Nine out of ten people will veer sharply to the right if not focusing on a landmark. Now imagine what that means to a person who becomes lost in the woods.

Mark a line about 50 feet long with a flag at both ends. One at a time, blindfold the boys and have them start at the first flag, pointed in the direction of the second. After walking a given distance, tell them to stop and remove their blindfold.

Boys stand in place, moving slightly if a blindfolded boy is coming near. How many veered to the right? Who was the closest to the line?

Field Trip

Arrange a trip to a lumber yard. Talk to the salesman about the different woods available for use. How is wood treated for gardens, etc. What are the standard sizes of boards and plywood? How does a contractor know how much wood it takes to build a house?

Visit the Minnesota Arboretum near Chaska, MN, a local nursery or tree farm, or an orchard in production. Contact a local tree service and ask if you can watch their crew in action. Watch a tree felling or brush chipping operation. Find out about the safety features used.

The Earth Pledge:
No job is too big, no action too small, for the care of the Earth is a task of us all.

Heartbeat

A tree is a living creature, It eats, rests, breathes, and circulates it "blood" much as we do. The heartbeat of a tree is a wonderful, crackling, gurgling flow of life. The best time to hear it is in the spring when the trees send up the first surge of sap toward the branches. Choose a thin-barked deciduous tree at least six inches in diameter. Press a stethoscope firmly against the tree and be very quiet. Try several spots on the tree until you find the best listening spot.

Games

Arbor Day Treasures

Find the hidden tree names in the following sentences:

1. The ranger's map led us safely through the woods.
2. It's fun to tramp in every direction before enjoying a picnic in the woods.
3. Forest Rangers wear white helmets.
4. Will owls hoot in the daylight if they see someone in the forest?
5. Many forest fires are caused by human carelessness, according to Rangers.

(Answers: maple, pine, elm, willow, fir)

Tree Baseball

Divide den into two teams. Prepare a list of questions about forestry ahead of time. Write them on index cards. Rate them according to difficulty: single, double, triple, home run.

To play, the batter tries to answer the question. Advance according to the regular rules of baseball. Each team has three outs. Play until a pre-set score is reached.

Quiz Relay

Line up in den in two teams. The leader has about 15 tree leaves, color photos, samples of bark, etc. on the table. One Scout comes up at a time and is asked to identify one object of his choice. That article is removed if correctly identified. A Scout from the other team then comes forward.

Repeat until all items have been removed, or until both teams are stumped for identification.

Meet a Tree

Work in pairs. Blindfold your partner and lead him through the forest to any tree. Ask the blindfolded Scout to feel the tree so that he can identify it later without his blindfold.

After five minutes, walk him back to the starting place and remove the blindfold. Now the Scout must find the tree he explored.

Tongue Twisters

Six thick saplings of quaking aspen swayed in the thick of the forest.

Five frightfully frightened frogs frantically fled the forest fire.

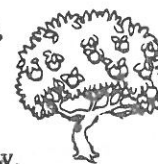
Ten timid titmice toiled in the tall, tall tree.

Pack Meeting

"Trees" by Harry Behn

Adapt this poem to the number of Webelos you have. Have each boy make pictures to hold up as he reads his part.

Trees are the kindest things I know,
They do no harm, they simply grow,
And spread a shade for sleepy cows,
And gather birds among their boughs.
They give us fruit in leaves above,
And wood to make our houses of,
And leaves to burn on Halloween,
And in the spring, new buds of green.
They are the first when day's begun,
To touch the beams of the morning sun.
They are the first to hold the light,
When evening changes into night,
And when a moon floats on the sky,
They hum a drowsy lullaby,
Of sleepy children long ago....
Trees are the kindest things I know.



Closings

The other day in Colorado a great tree fell. It was nearly 800 years old. It was amere sapling when Columbus lived. It had been struck by lightning 14 times. It had braved the storms of five centuries. It had defied earthquakes and hurricanes. It had laughed in scorn at the winter's blizzards.

But in the end, tiny beetles killed it. They bore under the bark, dug into its heart and finally, one day when the mighty king tree could stand no more, down it came.

We have a lesson to learn from this. It is the *little* things that make or break us in our homes, and our lives.

#2

No matter where you live, there is a whole world of secrets in the trees waiting to be explored. One who studies trees stands like Columbus on the prow of his ship, with the vast continent stretching out before him. Your world of trees to be investigated is as near as your own back yard, nearby park or the country roads.

Continue exploring the wonderful trees God has given to us to enjoy.

Award Ceremony

The Webelos leader has all the badges tied to a branch of a tree. For each Cub he says, "I am presenting this badge recognizing that it is but a seed of knowledge. A seed which will grow your whole lifetime."



At first thought, geology may seem too specialized a science for Webelos to study. But since Scouting is essentially an outdoor program, a knowledge of basic geology is valuable to the Scout.

Just about everything on earth, including living things, have a relationship to geology in one way or another. The Geologist activity badge is designed to increase the boys' awareness in the outdoors.

Careers/Speakers

Geologist, Soil and Water Conservation worker, water treatment plant operator, inspector for air and water purity, jeweler, oil driller, miner, rock collection sales, travel guide, assayer.

Activities

Building Materials

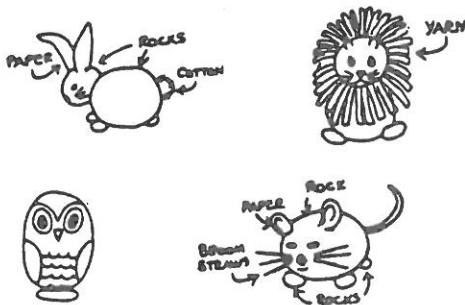
Invite a housing contractor to come to your den meeting. Ask them to bring building materials such as slate, brick, limestone, marble, cement, etc. Where do they purchase these supplies? Where do they come from originally?

Clubs

Visit a rock collectors club meeting. View the rocks on display. How did the people get interested in this hobby? Other sources of assistance for this activity badge could be the college science department, museum, large industry concerned with mining or oil production, high school science teacher, or local rock shops.

Rock Creatures

Gather smooth flat stones. Wash them in detergent and dry completely. Plan the creature you will make and paint the rocks before assembling. Use acrylic paints. Use contact cement to glue the rocks together. Saturate a small piece of cotton with glue and place it between the edges of the rocks; or use hot glue. Decorate with yarn, etc.



Genealogy of Your Rock Creature

Choose from the following classifications and print onto a fancy looking certificate to keep with your rock creature.

Genetic Background:	Texture:	Shape:	Color:
Igneous	Crystalline	Round	Dark
Sedimentary	Porphyritic	Flat	Light
Metamorphic	fine-grained	Roly-poly	Gaudy
Out of this world	crummy	Obese	Green
None	holey	Weird	Gunky

Origin and History	Occurrence	Hardness
Beach sand into sandstone	Common	Hard
Sandstone into quartzite	Rare	Soft
Meteorite from outer space	Medium Rare	In between
Ocean ooze into slate	Raw	Icky
Unknown		

Appraisal conducted by:	Appraisal comments:
State geologist	David slew Goliath with something like this.
Assayer	Most remarkable rock I've seen in the last ten minutes.
Secretary	Your rocks have a great future...in concrete.
Office manager	You and your rocks are well matched.
Night janitor	To avoid fading, turn daily.
Visitor	Dispose of immediately.
Salesman	Your rock needs a bath.
Me	Are you sure this is a girl? You got took!

Make Your Own Fossils

- The paleontologist uses this technique in reconstructing the shells of long-dead animals. Casts are especially useful in working with fossil footprints.
- Materials needed: small cardboard box, clay, plaster and water, small snail or clam shell.
1. Cover the bottom of the box with modeling clay to a depth of several inches. This represents the soft mud found on the ancient sea floor.
 2. Press the shell firmly into the clay. Lift out carefully so a clear imprint remains, making a mold.
 3. Mix a small amount of plaster with water in a paper cup. Stir with a spoon until thick, and then pour over the mold.
 4. After the plaster has dried, carefully remove it from the mold. This is now a cast of the original shell.
 5. Compare the original shell with the plaster cast. Notice that even some of the more delicate markings have been preserved. Compare your cast to some real fossilized stones.

Geologist - Outdoor Group

Games

Square Puzzle

By changing one letter on each line, change Rock and Lava into Core. Each time a letter is changed, the result must be a correctly spelled word.

R O C K	L A V A
— — — —	— — — —
— — — —	— — — —
C O R E	— — — —
	C O R E

Answers: ROCK LAVA
 COCK LAVE
 CORK CAVE
 CORE COVE or CARE
 CORE

Flash Cards

Cut out photographs of a variety of rocks and tape each one onto an index card. (You can buy "rock hound" magazines at Shinders, etc. and cut them up.) Write the correct identification on the back.

Play in pairs to help learn rock identification.

Concentration

Make up two cards of each of these words. Mix them up well and lay out on a table face down. To play, Webelos must find two matching words.

Obsidian	Feldspar	Pumice	Basalt
Sandstone	Quartzite	Coal	Topaz
Marcasite	Dolomite	Pyrope	Silver
Igneous	Sedimentary	Borax	Iron
Gold	Gypsum	Potash	Lead
Sand	Diamond	Zircon	Copper
Smelting	Refining	Metamorphic	Ore

Kim's Game

Use the list above and make up nine cards. Arrange in order on a table, three rows of three. Bring the Webelos over to the table and allow them to memorize the words for two minutes.

They return to their seats and try to write what they remember, in order as much as possible.

Award the boy with the most correct an inexpensive "gem."

Tie slide

California Gold Nugget

Materials needed: gold spray paint, small rocks, PVC pipe sections or garden hose sections.

Directions: Spray rock with gold paint and let dry. Hot glue it very carefully to the pipe. Make up a story how you found "the big one."

Pack Meeting

Audience Vote

Play this following quiz game, allowing the audience to vote on the correct answer. Emphasize that learning new information can be fun.

1. The most abundant metal element in the earth's crust is:
a. Aluminum b. Copper (a is correct)
2. Zinc is mined in the United States in:
a. Tennessee b. Alaska (both are correct)
3. Silver is mined in about how many countries?
a. 24 b. 56 (b is correct)
4. The leading producer of copper in the world is:
a. Canada c. Chili (b is correct)
5. The United States is the world's largest producer *and* consumer of what metal?
a. Nickel b. Lead (b is correct)

Weather Rocks

Collect a quantity of "weather" rocks to pass out to every family at the pack meeting. Photocopy the following directions and sandwich between layers of clear contact paper. Give one with each rock. Make a big deal out of this wonderful present your den is giving away.

For best results, place your weather rock outside.
If your rock is wet...it's raining.
If your rock is white...it's snowing.
If your rock is moving...its *really* windy.
If your rock is stiff...it's freezing.
If your rock is gone...sorry, you've been ripped off!

Award Ceremony

Webelos leader has several large rocks on the table, and pretends to hammer and chisel each one to remove the award.

Call each Webelos forward to receive it. Continue chiseling until all awards are presented.



The Handyman activity badge is designed to help teach the Webelos about home and automobile repairs and maintenance. This is a good opportunity to instill responsibility on how to take care of their most expensive future purchases.

Careers/Speakers

Auto mechanic, refrigerator repairman, any servicing or repair type job, factory worker, bike shop manager.

Activities

Den meeting Fun

Visit a service station. Ask an auto mechanic to show the different type of equipment they use. Watch a demonstration of preventative car maintenance.

Invite someone from the local bicycling club to tell about the upcoming trips. Learn about the kinds of bicycles that are used.

Tour a hardware store or garden store. Look for ideas on how to set up a storage area for garden tools and hand tools.

Visit a paint store and watch how colors are mixed. Look at the variety of brushes and the types of paint. Pick out a new color for your house and the trim.

Tool demonstration: Meeting to be held in someone's workshop observing the use of various power tools. Talk about the safety precautions in a shop.

Bike Rodeo

Invite the Webelos to bring their bicycles to the next den meeting. First, have a safety inspection. Then learn how to change tires. See the *Cub Scout How-To Book* for ideas on bike rodeo activities.

House Rules

If you drop it...then pick it up.
If you open it...then close it.
If it rings...then answer it.
If it barks...then feed it.
If you sleep in it...then make it.
If you empty it...then fill it.
If it cries...then love it.

Applauses

Hammer: Pretend to put a nail on the wall and hit it three time. Then yell "Oowww!" and shake your hand.

Hydraulics: Move hand up slowly with pumping action. Then let it go limp. Do again.

Repairman Opening

One Webelos stands in front of the group. His hair is messed up and his face is dirty. His shirttail is pulled out in a messy way. He has a pronounced frown on his face and stands all slouched over. The Den Chief comes and stands beside him and says the following: "This Webelos is in need of repair and I think I have just the tools to do the job."

He picks up a hammer to which a sign has been attached, "Do My Best," and pretends to hammer the boy. The Webelos tucks in his shirt and stands a little straighter.

Next the Den Chief picks up a screwdriver with the sign, "Do My Duty," and pretends to use it. The Webelos combs his hair and stands taller.

Next the Den Chief picks up the pliers which has a sign, "God and Country," and pretends to use it. The Webelos stands at attention and salutes the flag.

Next the Den Chief uses a saw which says, "Help Other People," and the Webelos washes his face.

Finally the Den Chief uses a plane labeled, "Law of the Pack," and the Webelos puts on his biggest smile.

Den Chief says, "Now this Cub Scout is really in good shape! Please join us in repeating the Cub Scout Promise."

Handyman

(Tune: Jingle Bells)

Handyman, handyman,
That's what we can be.
Clean it, fix it, paint it up.
So it's nice and clean.

Handyman, handyman,
Always on the move,
Taking all the broken things
To make them look brand new.

Hammer That Nail

(Tune: Rock-A-My-Soul)

Hammer that nail with my trusty old hammer,
(repeat twice more)
Oh, hammer that nail!

So strong you can't even bend it,
So big you can't even miss it.
So long you can't even reach it,
Oh hammer that nail!

Games

Household Items

Divide the den into two teams. Have two laundry bags full of household items at the front of the teams. Place an empty grocery sack at the end. Begin by having the first boy pull out one item and pass it on. When the item is deposited into the grocery sack, the end boy yells, "Next." Continue until all items are passed. Let the boys think that the object of the game is to be the first to empty their laundry bag and fill the grocery sack. Take the bags away and give each boy a piece of paper. They have two minutes to write down what objects they remember passing.

Tool Silhouettes

Trace silhouettes of small tools on construction paper. Some examples could be hammer, plane, brace, bit, wrench, or screw driver. Cut out the shapes and glue onto poster board. Number each one. Give Webelos a paper and pencil. They look at the posters and try to identify the tools. The boy with the most correct wins an inexpensive tool.

Twenty Questions

Divide into two teams. Each team writes down twenty things it takes to build a house. (Not what is in the house after it is built, but what it takes to build it.) The first team to complete the list of twenty wins small rulers.

Word Search

Tools that help us work are really simple machines.

hammer nail jack
crowbar saw chisel

R K T S A W C C
M N S W Y U S H
H A M M E R T I
R I Z E J N I S
K L H D A A L E
F V A W C C P L
O G M B K A C F
C R O W B A R T

"Did you hear about my pet dog?"
"No, what kind of dog is it?"
"A Handyman Dog."
"What's a Handyman Dog?
"It goes around the house doing odd jobs."

Pack Meeting

Poor Ralph!

(Audience participation)

Dad: Be careful, son. Wrench: Oh, nuts!
Johnny: I can fix it! Screwdriver: Straight or Phillips?
Bike: Drring, Drinnng Pliers: Hold me tight!
Ralph the dog: Rrrralph! Rrrralph!

JOHNNY had a problem. His BIKE was broken. Now JOHNNY and RALPH, his dog, could not ride the BIKE to the park to play with their friends. But JOHNNY, being a very smart Cub Scout, knew how to fix the BIKE. However, to do it he needed a box end WRENCH, a SCREWDRIVER, and a pair of PLIERS. So he asked his DAD if he could borrow the box end WRENCH, a SCREWDRIVER, and PLIERS. His DAD said, "Sure, but be sure you take good care of the WRENCH, SCREWDRIVER and the PLIERS and return them as soon as you are finished." "I will, DAD," said JOHNNY. So JOHNNY and RALPH went into the back yard to fix the BIKE. Since JOHNNY knew how to use a WRENCH and PLIERS and SCREWDRIVER, the BIKE was soon ready to ride. RALPH helped all that he could. JOHNNY took a quick spin on the BIKE to make sure everything worked, then called RALPH to go with him to the park. "Oh," thought JOHNNY, "I'd better return these tools to DAD before we go." But when he reached for the tools, the PLIERS and the SCREWDRIVER were there, but the WRENCH was missing! JOHNNY looked around the BIKE...no WRENCH. He looked in the bushes...no WRENCH. What would his DAD say? Johnny searched the whole yard and was about to give up and tell this DAD that the WRENCH was lost, when he noticed RALPH digging in the garden. JOHNNY went over and there was RALPH with the WRENCH in his bone hole! Thank goodness the WRENCH was found! JOHNNY was able to return the WRENCH, the PLIERS and the SCREWDRIVER to his DAD. Everyone was happy that the BIKE was fixed, except RALPH!

Award Ceremony

The Webelos leader rolls out an old tire. The activity badges are taped inside the tire. "We have in our midst several future mechanics." Call the boys up one at a time to receive their badge.



The naturalist's world is one to be discovered and investigated. It is as near as a boy's backyard, a nearby park or the woods and fields. It is inhabited by many kinds of insect, birds, plants, animals, trees and other form of life.

The Naturalist activity badge may lead a Webelos into a hobby or a vocation through all the exciting, new adventures you plan for your den.

Careers/Speakers

Zoo keeper, conservationist, taxidermist, pet store worker, gardener, museum curator, landscape artist, nature photographer, publisher or writer of nature books.

Activities

Den Activities

Invite a Fish and Game Department employee to your meeting. Ask about the major problems in the lakes around the Twin Cities.

Tour the Botanical Garden at Como Zoo or the Arboretum in Chaska. Find out how many employees are needed to keep the grounds in good shape.

Visit the Minnesota Zoo or the Como Zoo with your den families. Arrange a private session with one of the zoo docents.

Contact the Hennepin County Parks for bird banding information. You can arrange to be present to watch the licensed banders. Find out about the Mississippi Flyway and what birds are common here.

Bird Brush

Use a clean scrub brush for this easy feeder. Melt some bacon grease or lard in a pan, then dip the brush into it. Sprinkle the birdseed mix onto the bristles. As the fat congeals, the seeds will stick. Tie the brush to a tree in a safe spot.

Phenology Calendar

Buy blank calendar pages at St. Paul Book and have the boys write in this month's dates. Have them post it in the kitchen, so it's handy to jot down "things of nature." List one or two things each day: cardinals at the bird feeder, grass turning green, saw the full moon, etc.

If the boys enjoy this activity, encourage them to keep a phenology calendar for a whole year. Then they can look back and compare nature's cycles.

The Coming of the Frogs (Tune: Battle Hymn of the Republic)

Mine eyes have seen the horror of the coming of the frogs,
They are sneaking thru the swamps and they are lurking in the logs.
You can hear their mournful croaking through the early morning fog,
The frogs keep hopping on.

CHORUS: (repeat after each verse)

Ribet, ribet, ribet, croak, croak.
Ribet, ribet, ribet, croak, croak.
Ribet, ribet, ribet, croak, croak.
The frogs keep hopping on..

The frogs have grown in numbers and their croaking fills the air.
There's no place to escape because the frogs are everywhere.
They've eaten all the flies and now they're hungry as a bear.
The frogs keep hopping on. CHORUS

They've hopped into the living room and headed down the hall,
They have trapped me in the corner and my back's against the wall.
And when I opened up my mouth to give the warning call,
This was all I heard! CHORUS

Ice Water

A few days before your camping trip, fill some two liter bottles with water and freeze. Makes good ice *and* clean, cold drinking water.

Den Nature Trail

Set up a den nature trail behind your house or at a park. Decide on the station activities ahead of time. Examples: Identify this tree. What bird's are flying around? What are some effects of erosion? What is this flower?
Ask parents to come along to the meeting to help with one of the stations. (Give them the question *and* answers.)
Have the Webelos circulate to all the stations over a 30 minute time period.

Hikes

Flat on my back hike: Hike a ways into the field or woods then lay down flat on the ground. Boys can take turns be the secretary, writing what people are calling out. What clouds, birds, insects, flowers, airplanes, wind in the trees etc. do you see?

Games

Scrambled campsite

rdeolbll	treannl	odow
dof	shectm	sseihd
ckpa	fnirobe	nett

Answers: bedroll, lantern, wood
food, matches, dishes
pack, bonfire, tent

Grasshopper Relay

Divide den into two teams. The first player of each team is given a ball to put between his knees. On signal he hops to the turning point and back. If the ball is dropped, he picks it up, replaces it and continues to jump. The first team to finish wins artificial plastic grasshoppers.

True or False

1. The world's largest bird, the ostrich, can weigh as much as 300 pounds. (True)
2. The hummingbird is the smallest bird in the world. (True)
3. Swifts can fly faster than Peregrine falcons. (True)
4. Aviators have seen ducks flying at 30,000 feet altitude. (False, only about 8,000 feet.)
5. The number of species of birds is about 5,000. (False, about 800.)
6. All birds build nests. (False, cowbirds deposit their eggs in the nests of other birds.)
7. Widgeons can lay as many as 18 eggs at one time. (True)
8. Robins lay blue eggs. (True)
9. No bird can fly backwards. (False, the hummingbird can.)
10. The Trumpeter Swan is the heaviest of all flying fowl. (True, at 38 pounds.)

Fin, Fur, or Feather

Scouts stand in a circle with one boy in the middle. He holds a beanbag and tosses it toward one of the boys in the circle. While it's in the air he shouts either Fin, or Fur, or Feather. The boy who catches the beanbag must name an appropriate animal or bird in that category within ten seconds. (Scouts can help by counting out loud.) If the name is duplicated, or if the boy can't think of one he is out of the circle. Play until one person is left.

Nature Quiz

Divide den into two teams. Give each boy a paper and pencil. He must write one question about something your den has learned while working on the Naturalist activity badge. Collect the cards and mix them up. Play a baseball-type game with the questions.

Animal Tracks

Make up outlines of various animal footprints which are common in your area. Number the tracks. Write the animal name on a separate card. Lay out the footprints and give each boy a chance to match the correct animal name to the footprint number.

Practice this game several times before going out on a hike to look for footprints in the mud or sand. Take along casting materials and bring back "real" footprints. Take this game to the pack meeting and let adults try it.

Pack Meeting

Been Fishin'?

Scene: Boy 1 is standing on the street corner, and the other boys approach him one at a time.

Cub 1: Where did you go on vacation?

Cub 2: My family went fishing at the lake.

Cub 1: Can't catch nothin' there! *Everybody* knows that Minnesota lakes are very poor for fishing!
(These lines are repeated to Cubs 2 through 5.)

Cub 2: No sir, I caught this Sole. (hold up an old shoe on a line.)

Cub 3: No sir, I caught this Snapper. (Rubber band sling shot)

Cub 4: No sir, I caught these Shell fish. (Shell Oil cans in a net.)

Cub 5: No sir, I caught this Skat e (Roller skate.)

Cub 6: (Enters running and hands a pole to Cub 1.)

Cub 1: Wait a minute, what did *you* catch?

Cub 6: An old crab. Gotta go...(And runs off quickly.)

Cubmaster enters with a large foil hook attached to the seat of the pants.

Jokes

What do you get if you cross an insect with a rabbit?
Bugs Bunny

What is black and white and red all over?
A sunburned zebra
A skunk with diaper rash
A blushing penguin

Award Ceremony

Webelos leader shows a large foam board with insects pinned to it. The bottom row is the activity badges pinned on. Leader describes some of the bugs, then says, "Look at this, these don't belong here! I'd better give them to Joe, Jerry, etc. for earning their activity badge."



The Outdoorsman activity badge requirements are fun, and give the Webelos a chance to learn new skills that will prepare him for Boy Scouting. Camping, outdoor cooking and fire safety are all part of enjoying living in the outdoors.

Careers/Speakers

Park Ranger, woodsman, hunter, forest ranger, sportsman, fisherman, tour guide, lodge manager, science teacher.

Activities

Field Trip

Arrange to visit a camping outfitter like REI or Midwest Mountaineering. Ask for a demonstration of camping equipment and handy gadgets that make camping easier. Look at outdoor clothing and hiking boots, too.

Fire Starters

An inexpensive, yet effective fire starter can be made from cardboard egg cartons. Fill the wells with lint from a clothes dryer. Use a small dry pine twig stuck into the middle as a wick. Pour melted paraffin over the entire carton, saturating the lint in each well. To start a fire, simply tear off one well and light the pine twig. Add kindling and soon you'll have a blazing fire. Since this fire starter is water-resistant, it is especially useful in wet weather.

Up and Down

Plan a whole den meeting on the camping theme. First demonstrate how to set up a tent properly, including precautions on handling to avoid damage. Then divide the den into two teams and give each a tent bag. On signal they must race to get the tents set up. The first team to finish receives a bag of mini candy bars. Once both tents are up, allow boys to climb inside to have a secret meeting. Take off shoes first. Inside, they have ten minutes to plan a song or a short skit to entertain the other boys at their campfire. Ring a bell to call the boys out to the campfire. Choose one team to lay the firewood. Talk about fire safety. Use sit-upons (which you have made as a craft earlier), and gather in a circle around the fire. Teams take turns entertaining each other. Leader gives closing and the other team puts out the campfire properly. Take down the tents, sing taps and go home.

Sealed Orders

Set up this game up to use on your den camping trip. Visit the location beforehand and make up a set of simple directions: Count 25 paces to your right and then go to the nearest oak tree. Find the hollow log at the edge of the clearing. Go to the water pump. Find a wildflower in the field to the east of our camp. (Try to include specific nature things for them to look for.)

At home, write the directions on index cards. Make several sets so the groups can work as teams. Mix the cards within each set and put them in an envelope. Label it "Top Secret."

To play: Divide the campers into teams with adults and boys on each. Pass out the bags and set a time limit. Everybody takes turns reaching into the bag to pull out the next direction.

Awareness Hike

The object is for the Webelos to discover objects which have the following characteristics. Make up a sheet for them to write the name of the object and category description. Stop periodically while hiking so they can work on the sheet.

Size: Heavy, thick, short, tall, small, large, narrow, big, little.
Shape: Oval, round, ridges, oblong, square, pointed, curved, triangular, odd-shaped.
Texture: Furry, hairy, ribbed, soft, hard, slimy, velvety, slick, goopy.
Density: Solid, lumpy, hollow, spongy, porous, non-porous.
Temperature: Cold, hot, moist, dry, lukewarm, damp.

Favorite Camping Recipe

Special order one medium-sized elephant from Byerly's delicatessen. Cut the elephant into bite size pieces. (This will take about two months, so plan ahead.) Add salt and pepper to taste, then brown the meat in your largest camping pot. Next, add enough water to cover it (not iodine flavored!) and place the pan over hot, hot coals. Simmer for about four weeks. Add more liquid if necessary. Add more coals, if necessary! This recipe will serve 200 Webelos. If adults are expected to be camping, add two rabbits, but only if *really* necessary. Most people don't like to find hare in their stew!

No-Pin Clothesline

Wrap the middle of a long rope around a tree. Holding the two ends together, twist the rope several times, then tie the ends around another tree. Hang clothes by slipping parts of them between the twisted rope coils.

Games

Nature Cribbage

Each Webelos gathers 21 small pebbles and puts them into a bag. All the boys work together to make up a list of things which they might see on the upcoming hike. One boy writes down fifteen items as they are called out. The leader then assigns points to each item, gauging a little on the probability of spotting them. Review the list out loud with the boys.

Take off on your hike. The first boy to spot an object on the list calls out the name and points to it. The leader allows that boy to throw away the "point" number of pebbles.

The first boy to get rid of all his pebbles wins a big plastic spider.

Pack Meeting

This activity badge is especially well-suited for displays at the pack meeting. Arrive early to set up, and then be ready to answer questions as families arrive.

Things to display: Tents, sleeping bags, cooking equipment, fire building patterns, poisonous plant identification charts, fire safety rules, state park maps, pictures from your campout.

Rules Skit

Characters: Webelos Den leader and all Webelos, sitting in a circle on the floor.

Leader: Before we go on our first den overnight, there are many things we need to talk about. First, there are some safety rules that are very important for us to remember. Let's go around the circle now, and each of you name one rule for me.

#1: Learn the rules of the park or area where we are camping. Be sure to obey them.

#2: Don't build your fire near overhanging trees.

#3: Keep a bucket of water handy for emergency use.

(Make up more rules according to how many Webelos you will have in the circle.)

Leader: Good. Let's try to remember all these rules so we can have a safe and enjoyable campout. Now, let's talk about the food. Any suggestions?

#1: Domino's pizza!

#2: Soft Drink!

#3: Ice Cream!

Leader, shaking head: Well, boys, I see we have a lot to learn about camping! It's a good thing we're working on this Outdoorsman activity badge!

Going In Style

Characters: Leader and all Webelos. Pack the items into the backpack in reverse order of when they are used.

Leader: There! I'm all packed. (Sets the backpack on the table, opens it and looks around in it.) Everything I need is here for our camping trip. I'd better go check if the boys are here yet. (Closes the pack and leaves the stage.)

Boy 1: Enters from left and peeks into the backpack. Removes a map and makes a paper airplane out of it. Throws it into audience.

Boy 2: Enters from right, bouncing a ball. Looks into the backpack and pulls out a "Boys Life." He rolls it up and puts a rubberband around it, then hits the ball with his new "bat" as he exits.

Boy 3: Enters from the left and carries a jar of bugs. Looks into the backpack and shakes his head. Exits to the right.

Boy 4: Looks into the pack and pulls out the sunglasses. Puts them on saying, "Oh, Cool!!!!" Exits.

Boy 5: Looks into the pack and removes the first aid kit. Puts a band aid on his finger. Exits.

Boy 6: Looks into the pack and removes the *Boy Scout Handbook*. Walks off balancing it on his head.

Boy 3: Boy with the jar of bugs enters and looks into the pack again. Shakes his head and exits the other direction.

Three boys enter together. They remove a jar of vitamins, a comb and a shampoo bottle from the pack. They form a rhythm band, shaking the vitamins, humming on the comb (with tissue), and removing bottle cap and blowing over the top. Exit dancing.

Boy 1: Removes shaving cream and towel. Applies cream to his face and pretends he is shaving. Wipes off on the towel and exits.

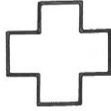
Boy 2: Removes the leader's Scout shorts and shirt. Puts them on and pretends to be the leader yelling at the boys. Exits.

Boy 3: Enters again with his jar of bugs. Looks into the pack. Shakes it upside down (It's empty now.) and decides to put his bug jar into it. He closes all the belts and sets it back on the table the way it was originally.

Leader: Enters from right and stands in front of the backpack facing the audience. "Well, they're all here. This is going to be a perfect camping weekend. It certainly pays to BE PREPARED! (Slings the pack onto his back, never looking into it. Whistles a happy tune while departing.)

Award Ceremony

A tent is set up on center stage with the entire Webelos den inside it. The Webelos leader emerges and tells some of the accomplishments in earning the Outdoorsman activity badge. As each boy's name is called, he emerges from the tent and receives his badge.



You never know when you will be called upon to help someone in an emergency—at the store, while hiking, babysitting, or elsewhere. The Readyman activity badge is designed to help the Webelos get ready for these emergencies. Youth and children are not too young to help others!

Careers/Speakers

Doctor, nurse, police, ambulance driver, fireman, Red Cross instructor, school or company nurse, Urgent Care facility manager, ski patrol, park ranger, hospital or emergency room worker, disaster planner, Minnegasco emergency crew.

Activities

Real Life Action

Borrow a portable telephone, or invite a parent with a car phone to park outside the meeting place.

Ask a medical professional to help in this way: Give a demonstration of simple first aid. Next describe how this action game will be played. They should have some emergency scenarios made up already, one for each boy. These should be real life events which the Webelos could easily encounter at home, school, den meeting, etc.

While the leader reads the scenario (only *once*), the professional goes to the car phone to answer the call. One Webelos goes to another room to use the phone, pretending he is dialling 911 for help, but really dialing the car phone. The professional asks for the facts, and his assessment of the situation, and what steps he feels he can safely take until help arrives.

The other boys can discuss the situation in a group with the leader. Allow time for each boy to make his phone call.

Safety Inspection

Arrange a behind-the-scenes tour of a parent's work to review the safety procedures and precautions used there. Do they have rules posted? Have fire drills? Have First Aid Kit?

Tour a hotel, restaurant, high rise apartment building, hospital, church or other public place and ask the same questions. Inspect your den or pack meeting place. Plan steps for use in an emergency during a den meeting.

Plan emergency procedures for five locations where your family usually goes, such as the church, theater, restaurant, the beach, relative's house, etc. How do you call for help? Where would you meet if separated by a fire? What health situations are in your family?

Disasters

Talk to the Red Cross Disaster team and find out what they do to help. What equipment do they have? Where are supplies stored? How are volunteers contacted?

Who is in charge of disaster coordination for a city or region? How many agencies are on the notification list, such as Minnegasco, hospitals, NSP?

First Aid in the News

Divide den into teams. Give each team several recent newspapers. Have them cut out the following types of stories and tape them onto construction paper.

Ask one team to look for stories where first aid was needed right away. Answer what kind, who helped?

Ask the other team to look for stories where preventative steps could have worked. Answer how this accident, etc. could have been avoided.

Be Prepared

Make a list of items which your family would need to be prepared for a storm, electricity out, tornado, or other significant event. Make specialized lists of items that are seasonal. Example: during winter time blizzards you would need extra blankets, but you wouldn't need them during a severe thunderstorm in the summer.

Prepare a shelter area in your house and store some of these items there all the time. Tape your lists on the wall. Each season review your specialized lists and add or remove items from your shelter. Be sure to check batteries and food supplies for freshness.

All-season items could include radio, candles, matches, flashlights, first aid kit, bottled water, canned food, manual can opener, rope, and eating utensils. Also consider pillows, deck of cards, pet leashes and food, life jackets, personal identification and emergency phone numbers, hammer and nails, emergency flares.

Tie slide

Mr. Yuk

Since most poisonings involve household chemicals in the kitchen, check your own home before making this slide.

Mr. Yuk stickers are available from hospitals, doctors or poison control centers. Glue one onto a plastic milk carton lid. Hot glue a leather strip to the back for the slide loop.

Red Cross

Make a cross shape from play dough, modeling clay, or cut from plastic. Insert a twist tie for the loop, or glue on another fastener.

When dough is dried, paint neon red.

Games

Rolling Race

This game is related to fire safety and how to put out a fire on yourself.

If you are outside, ask the Scouts to lay down end to end about two feet apart. Inside, you can divide into teams and allow two boys to race at a time. On starting signal, boys roll toward the finish line. The first one across has put out his fire.

Kim's Game

Place items on a tray which would be found in a typical family first aid kit. These could include: tweezers, scissors, band-aids, gauze square, cotton balls, Q-tips, ointment, Tylenol, etc. Cover the tray with a cloth.

Give each boy paper and pencil. Uncover the tray for one minute, asking the Cubs to memorize the items. Cover again and ask them to write down the items they remember.

The one with the longest correct list wins a miniature first aid kit.

Fire! Police! Ambulance!

Divide den into two or three teams. Three corners of the room are named "fire station," "police station," and "ambulance." The leader reads a situation and the Cubs have to run to the correct corner for help. The first person to the correct corner scores two points for his team. The last one there loses a point for his team, but does not drop out. Play to a specified number of points.

Sample situations:

1. You see smoke coming out from under the neighbor's front door.
2. Your window cleaner falls from a ladder while working at your house.
3. You are out fishing and spot a barn on fire.
4. You see some older boys cutting the wires behind a building.
5. Your friend falls off his bike when you are out together.
6. You find a wad of money on the street.
7. Your lawn chairs are missing.
8. An adult who has rescued a child from drowning asks you to call for help.
9. You see a suspicious car cruising your neighborhood.

Flash Cards

Make up your own flash cards on a topic for the Readyman activity badge. Work in pairs to study the answers. They can be true/false, multiple choice questions, or situations + what would you do?

Pack Meeting

To Help Other People

This activity badge gives an opportunity for the Webelos to help other people through education. Share what you have learned during the pre-opening time. Set up several tables or displays for families to visit and learn.

- * Rules of fire safety beside several kinds of fire extinguishers.
- * Safe bike riding pointers on a poster leaning against a bike.
- * Display empty bottles of hazardous household chemicals. Give away Mr. Yuk stickers and the hotline number.
- * Hand out home safety checklists to each family.
- * Play First Aid Kim's game, using articles from a typical home first aid kit.
- * List emergency situations you have heard about this month. Give people pointers on how to respond if they are not sure.
- * Arrange to have police squad car outside the meeting place before or after your pack meeting.

A Typical Day

When you visit your fire department, ask if you can make a poster for the pack meeting to show what a typical day is like at a fire station. Ideas could include:

How many phone calls do they receive? How many false alarms? How often do the trucks go out? List the types of fires that were checked on a busy day (brush fire, electrical circuit, suspicious smoke, gas furnace explosion) How many firefighters are there? And anything else that might be interesting.

Award Ceremony

The Webelos leader opens a large first aid kit. "For outstanding treatment of cuts and scratches, will Jerry come forward to receive the Readyman activity badge?" Continue reading requirement examples for each boy until all badges are presented.





The Scholar activity badge is an easy one for the boys to earn if they are doing acceptable work at school. However, the majority of Webelos-age boys say they do not really like school. They see it as a place of confinement rather than learning.

If the leader shows enthusiasm about learning and assures the boys that school is more than just homework, this badge should help change their attitudes.

Careers/Speakers

Teacher, college professor, school principal, librarian, author, playwright, den leader, community education instructor.

Activities

School Board

Visit a meeting of your local school board, if possible. Or invite a member of the board to come to your meeting and talk to the boys about the value of education; describe some of the exciting classes offered as the boy moves up through the grades; answer questions about the school system philosophy.

Tours

Take a tour of one of the branches of the Hennepin County Library. Talk to the reference librarian and find out how many books they have. How are old books stored? What types of reference materials are available? Learn how to use the microfiche to find book numbers. Learn about the Dewey Decimal system for cataloguing. Ask how far back they have microfilm of newspapers. Pick one of the boy's birthdays and ask to see that front page.

Visit the middle school or junior high school where your den boys will go next. Take a tour with the principal and look at the computers, the shop, gym locker rooms, and other interesting areas. Ask the principal what the boys can do to be prepared to come to this larger school.

Football Fans

Ask the boys to watch an upcoming professional football game and write down the players names, the school they attended, and major if mentioned. Bring the list to the next meeting and compare.

Calligraphy

In studying the history of education, did you ever wonder how long it took to make a book before the Gutenberg Press was invented? Monks in monasteries used to hand print *all* books. It would take them years.

Learn more about calligraphy writing. Ask around your pack to find someone who does calligraphy writing. Ask them to come to your den meeting with samples. Learn some of the strokes. Pick a saying to calligraphy yourself to give as a gift.

Old Books

Ask Webelos to bring a couple of their school books to the next meeting. Find some old school books (garage sales, retired teachers, library) for boys to look through and compare with their current books. Read a "science fiction" story from the early part of the 1900's. How much has come true?

**Anybody
can grab
a tiger by the tail.
You only
survive
by knowing
what to do next!**

The Good Old Days

Invite the den parents to come to a special "Parents Were Kids, Too" meeting. Ask them to bring school pictures, clothes, report cards, or mementos of their early days. Give each person time to reminisce about what they learned and how helpful it has been. Let the boys ask questions.

Merit Badge Fun

Borrow a selection of merit badge booklets from a troop. Show them at your den meeting, and explain how merit badges are really fun to do. Read some of the requirements. Let the boys browse through the books and look at the merit badge chart. What is the first badge they want to get as a Boy Scout?

Games

Stunts and Riddles

Money number: Write down the number of pennies in a dollar. Multiply this by the number of thirds in a circle. Divide by the number of inches in a foot of string. Subtract the number of nickels in a quarter. (Answer: 20)

Toes and Feet: Write down the number of toes on both feet. Multiply this by the number of pints in a quart. Add the number of months in a half a year. Subtract the number of thumbs on two hands. Divide by the number of oranges in a dozen. (Answer: 2)

- * How many birthdays does the average person have? (one)
- * A farmer had 17 sheep. All but nine died. How many did he have left? (nine)
- * If you take two apples from three apples, how many do you have? (two)

Metric Words

Boys work in pairs to figure out the "original" saying. Score points for correct answers.

1. Just 4.8061 milliliters of sugar helps the medicine go down.
2. 28.4 grams of prevention is worth .454 kilograms of cure.
3. Give them 2.54 centimeters and they will take 1.61 kilometers.
4. My .236 liters runneth over.
5. 2.54 centimeter worm.
6. Boy is it hot! It must be 37.7 Celsius in the shade!

(Answers: spoonful; ounce/pound; inch/mile; cup; inchworm; 100 degrees F)

Intelligence Test

This test is to see if you can follow directions. Just try to concentrate, and remember you only have two minutes to complete this test.

1. Read everything before doing anything.
2. Put your name in the upper right-hand corner of the paper.
3. Circle the word "name" in number 2.
4. Draw five squares in the upper left corner of the paper.
5. Put an "x" in each square you drew.
6. Turn this paper over and multiply 70 by 61. Write the answer here. _____
7. If you think you have followed the directions carefully so far, yell out loud, "I have followed the directions!"
8. Now that you have finished reading carefully, only do questions one and two.
9. You are finished. How did you do?

Pack Meeting

Counting Skit

Narrator: Ask how many in the audience can count to ten. Then tell them you are going to teach them a new way to do it, since you've been studying the Scholar activity badge this month, and you know *everything* now!

Narrator starts by introducing #1. Audience repeats the words. Then the narrator repeats #1, and adds #2. Audience responds the same way. Next the narrator repeats both of these plus #3, an so on, until the audience has learned to count to ten.

(Boys come on at their appropriate time, carrying an item or dressed up as their number.)

- 1 red hen
- a couple of ducks
- 3 brown beans
- 4 red hares
- 5 fat frauleins
- 6 simple simons
- 7 Siamese sailors sailing the seven seas
- 8 elongated elephants elevated on an escalator
- 9 nattering gnats nibbling on a nice nacho
- 10 twin troopers trooping through Tupelo, Texas at 2:10 on Tuesday



Genius Skit

The importance of scholarship cannot be portrayed any better than to name famous people and their inventions which have changed millions of lives forever.

- G: Gutenberg invented moveable type printing presses so that more people could have books to read.
- E: Edison gave us the light bulb, the phonograph, storage batteries and many other things which we regard as necessities today.
- N: Newton's studies of gravity and light paved the way for many other geniuses...all the way to the moon!!!
- I: Washington Irving's stories have enchanted young and old for years.
- U: Urey's discoveries in chemistry and nuclear power will be used for generations to come.
- S: Scouting's founder, Lord Baden-Powell, developed a plan for using the genius of every boy...The Boy Scouts!

Award Ceremony

Webelos leader walks in dressed in a graduation cap and gown. "Pomp and Circumstance" music plays in the background. Webelos process formally to receive their badge which is rolled up in a scroll and tied with ribbon.



We live in an exciting age of science that continues to bring new discoveries every day. The scientist tries to learn the laws of nature that govern the hows and whys of the world around him. He does this so these laws can be put to work to improve the environment.

The Scientist activity badge offers the Webelos opportunities for lots of fun, learning, and a touch of magic.

Careers/Speakers

Doctor, dentist, lab technician, nurse, zoologist, nuclear physicist, weather forecaster, X-ray technician, science teacher, zoo docent, researcher.

Activities

Field Trip

Visit the control tower of the Minneapolis International Airport. Learn about the principles of flight. Tour an airplane and look at all the control dials.

The Chemist

(Tune: I Have a Dog. His Name is Fido.)

Jason Cub Scout was a chemist,
Sad to say he is no more,
For his drink of H_2O was really,
tasty H_2SO_4

Chemical Test

Materials needed: a clean glass, 1/4 cup of water, a teaspoon of salt, red and green liquid food coloring, a strip of paper towel about one inch wide, a pencil.

Instructions: Mix together a few drops of the red and green food coloring. Make a spot on the paper towel with this mixture about one inch from the bottom. Let dry.

Pour the water into the glass and stir in the salt. Place the pencil across the top of the glass. Hang the paper strip over the pencil so that the end of the paper with the spot just dips into the water.

Wait a few minutes, and the water will slowly climb up the paper. The spot will separate into patches of red, yellow, light green and blue.

Why? The food coloring is a mixture of different colored chemicals. As the salt water climbs up the paper it dissolves the chemicals. Some chemicals rise higher than others.

Separating chemicals this way is called Chromatography.

When the chemicals are separated they can be identified more easily.

Jokes

- * When does water stop running?
When it gets to the bottom.
- * Where do geologists go to have a good time?
A rock concert.
- * If athletes get athlete's foot, what do astronauts get?
Missile-toe.

Bicycles

Bring your bicycles to the den meeting and talk about inertia, center of gravity and other scientific principles which are used to ride a bike. Have a slow-motion contest - how long can you take to ride to the finish line?

Nobel Prize

Look up information about the Nobel Prize. How many categories are there? Who was awarded the prize last year. What did they do or discover?

Immunizations

Ask each boy to research his immunization record and bring the dates to the next den meeting. Common childhood immunizations include: DTP (Diphtheria, tetanus, pertussis), MMR (Measles, mumps, rubella), Hib Conjugate, tetanus, TB tine.

Ask a nurse or doctor to visit with your den and tell some of the history of the diseases that these vaccinations protect against, and how the immunization is made. Find out how much the shots cost.

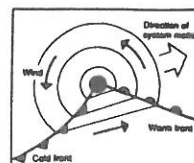
Right-Eyed?

Everyone knows whether they are left-handed or right-handed...but do you know whether you are left-eyed or right-eyed? Try this test to find out.

Hod a finger toward a distant object, keeping both eyes open. Then close your right eye. If your finger appears to jump this means you are right-eyed. If it does not, you are left-eyed.

Roll Call

For the opening of your meeting, ask the Den Chief do a roll call of all the boys. If one is present, he answers with the name of a famous scientist or a scientific principle.



Air flows in a counterclockwise direction around a low center of pressure.

Scientist - Technology Group

Food Science

Invite a dietitian to your den meeting to talk about how and why foods cook. Why do you add yeast, salt or soda to recipes? What happens if you forget part of the ingredients? How does a microwave oven cook foods? What other ways are there to prepare food?

Do some cooking in your kitchen and then sample the foods. (Microwave cupcakes, hot-air popped popcorn, cookies baked in the oven, grated cheese broiled on bread, steamed pudding... Yum!!)

Games

True or False?

Make copies of this quiz for all the Webelos to try.

1. Electric current was discovered in 1781, in Italy.
(True, by Luigi Galvani)
2. Vulcanized rubber was an accidental discovery by Charles Goodyear. (True, in 1839)
3. Madame Curie was the second woman to win the Nobel Prize for Chemistry for the discovery of radium.
(False, she was the first woman, in 1911)
4. Mark Twain was the first author to submit a typewritten manuscript to a publisher.
(True, *Life on the Mississippi* in about 1875.)
5. "Disks for the eyes" was the original name for contact lenses.
(False, the name for eyeglasses that were made in Italy in 1280.)

Scientist Concentration

Write each name on two cards. Mix them up and lay them face down on the table.

To play: Boys must find matching pairs of names AND tell why the scientist is famous before he can take the pair. If incorrect, he must replace the cards.

Asimov Burbank Carver Curie Einstein Galileo
Kepler Newton Fermi Volta Wiener

Atomic Chart

Make up flash cards with the symbols of the atomic table on one side and the element word on the other side. Mix them up, frontwards and backwards.

Play in pairs or compete as teams. Teams can be one person answering at a time, or a group effort. Who are the best "scientists?"

Pack Meeting

Special Awards

Honor your pack leaders by making up some of these "scientific awards." Cut them out of poster board.

- * Astronomers are far-sighted. (Glasses with big eyeballs)
- * Chemists really stir things up! (Beaker with bubbling mix)
- * Gravity is a heavy subject. (Shape of the Earth)
- * Stars are night lights that don't run up bills. (Stars)

Science Fair

Set up tables and hold a science fair during your pack meeting. Show some of the simple experiments you have been doing in your den meetings. Display items that you have made.

Make a display of items and write the date of invention or discovery on an index card and tuck it under the edge. If it is a large object, use a child's toy or model. It would be really interesting to line the items up in chronological order. You can find a longer list in *The World Almanac*.

Audio cassette: 1963	Electric razor: 1917
Pendulum clock: 1657	Stethoscope: 1819
Polaroid camera: 1948	Submarine: 1891
Aerosol spray: 1926	Telescope 1608
Video disk: 1972	Thermometer: 1593
Frozen food: 1924	Tupperware: 1945
Gyroscope: 1852	Typewriter: 1867
Kaleidoscope: 1817	Velcro: 1948
Bifocals: 1908	VHS: 1975
Ballpoint pen: 1838	Barbed wire: 1874
Piano: 1709	Zipper: 1891

Award Ceremony

Webelos den leader is dressed as a mad scientist in lab coat and wild hair and glasses, and walks in holding a beaker of bubbly mixture. (vinegar, soda or dry ice, etc.)

Leader explains some of the fun activities, and then announces the newest scientist of Pack X. They come forward to receive their badges. (Dressed in lab coats, if possible.)



When doors and windows start to stick,
it will probably rain.



The Showman activity badge has something for every Webelos. There is drama for the "ham" actor, puppetry for the shy boy, and music for all. Have fun!

Careers/Speakers

Radio disc jockey, TV anchorman, sound technician, music teacher, theater manager, actor, symphony director, puppet ministry, dinner theater performer, dancer.

Activities

Den Shows

Have the den work on writing, directing and casting a simple one act play. Keep it simple. Assign the parts, practice a little, then go for it! Borrow a video camera from a den family and use it to make a movie. Alter the script slightly and then do an audio cassette recording of you play. Use sound effects if necessary.

Invite the parents to a den talent show later in the month to show off your work!

Easy Skits

- * Two or three boys play easy tunes on their band instruments. One boy acts as the director.
- * Barbershop quartet singing. Dress in Gay 90's striped shirts and bow ties, and greased down hair. Add body movements to the songs.
- * A bugler plays "Reveille" then a group of angry, sleepy campers gang up on him. A second bugler then plays "Taps" as all look over the first bugler's body.
- * Divide den into teams and give each one a bag containing four simple household items (a sponge, book, sock, paper, etc.) The challenge is for each team to come up with a short play which uses all the props. You'll be amazed at how creative the boys are!

Fast Puppet Stages

A cardboard box lid makes a good stage for one or two puppets. Cut hole/s in the lid. The puppeteer sticks his hand/s through the holes to work the puppets on his hands. He can drape a sheet over his body if he wants. Instant stages include an open umbrella placed on the floor or a card table with a sheet draped over it, or set on its side.

Ships

Cut large cardboard pieces in the shape of the side view of a ship. (Rowboat, ocean liner, Viking boat, etc.) For standing support, nail three boards together in a triangle brace. Tape cardboard to the wood, or just lean it against the boards. Paint ship details on the cardboard.

Field Trips

Arrange a visit to your high school auditorium and meet with the drama teacher. Find out about the plays that the school presents. How are they chosen? Do they need permission to present them? How many hours do they practice before the show? Ask the teacher what qualities are noticed during auditioning for parts.

Look at the back stage area, sets, and curtains. Tour the lighting booth.

Visit a Costume Shop to see the variety of apparel available. Look at the wigs and accessories they have. What is the most unique costume they rent? What is the most popular rental style? Who all rents from them? (College troupes, theaters, individuals, etc.)

Visit a piano store and hear music played on the different brands of pianos. Look inside to see how the strings work to make the sound. Watch a player piano or CD piano. Compare costs of pianos. Where are they made?

Music Fun

Obtain a set of records that have a variety of types of music from the past and present...classical, harp, dulcimer, jazz, piano, brass band, etc. Play short selections and let the boys vote on their favorites.

Many movie themes are actually classical music, altered slightly. You can buy cassettes or CD's with movie themes. See if the boys can guess the movies.

Flip through the radio dial and listen to a variety of music stations for three minutes each. What kinds of music do you hear?

Rent Walt Disney's "Fantasia." Watch the whole movie if possible. It has incredible "images" of music. If you can't watch the whole movie, fast forward toward the end where the hippo is dancing. The boys will recognize many popular tunes at this point.

Charades

This is regular charades with a twist. Use the theme of safety rules. Den Leader writes up the rules on strips of paper. Examples: Look both ways before crossing the street. Buckle your seatbelt. Don't take candy from a stranger. Walk left, ride right.

Boys perform charades of the rule. The first one to guess it correctly goes next.

Showman - Mental Skills Group

Games

Clown Dress-Up Relay

Divide den into two teams. Each team is given an old suitcase which is filled with old, oversized clothing that a clown would wear. Include a necktie, hat /hair, large shoes or slippers, baggy pants, gaudy shirt, vest or scarf, and of course, a red rubber nose.

On signal the first two players open the case. Boy 1 pulls out the clothing and hands it to Boy 2 who dresses up. Boy 1 runs to the other side of the room, carrying the case with him. He removes the clothes, puts them back in the case, and then carries it back to his team. He now helps the next person get dressed.

Repeat actions until all boys have dressed up. The first team to finish can be awarded a circus-type prize.

Pack Meeting

To Tell the Truth

Characters: Two Webelos. Boy 1 is dressed in tattered clothing and is coated with dirt. His arm is in a sling. Boy 2 has on his uniform.

Scene: Boy 2 is standing in center stage. Boy 1 enters.

Boy 2: What happened to you!?!??

Boy 1: Me and (the names of two familiar people in the audience, Cubmaster, den leader, parents, etc.) were out on the town and we ran into a flying saucer. Little green men were everywhere!

Boy 2: Oh, no. What happened to (names)?

Boy 1: Well, (name) is still out in left field.

Boy 2: Oh, no! And, how about (other name)?

Boy 1: Oh, (other name) is out there with (name).

Boy 2: Well, how did you escape?

Boy 1: By lying the way I am now!

Circus Theme

This is a great theme to showcase all the talents of your den. There is something for the shy boy as well as for the talkative one.

Acts to try: acrobats, lion tamer, strong man, animal acts, clowns, sideshows, juggling, music.



Calliope Song

Start off with your den performing a calliope. Demonstrate first, then divide up the audience to help with the parts.

Group 1: um-pah-pah

Group 2: um-sss-sss

Group 3: um-peep-peep

Group 4: um-tweedle-tweedle

Group 5: Sing "Daisy, Daisy" or "Where Has My Little Dog Gone?"

Send in the Clowns

Scene: Boy 1 pretends he is cracking a whip.

Boy 2: (Walks in.) What are you doing?

Boy 1: Practicing.

Boy 2: Practicing what?

Boy 1: Practicing my lion tamer act.

Boy 2: Where's your lion?

Boy 1: He's not here yet.

Boy 2: I could pretend to be your lion.

Boy 1: That would be great!

The boys pretend to be practicing together, while another group of boys comes in. They watch quietly for a minute, then start laughing.

This must be the place! We've found the clowns!



Award Ceremony

#1

The room is darkened and spotlights or flashlights are whirled across the audience before the big ceremony. Webelos leader enters, dressed as the ringmaster and all spotlights shine on him. "The stars of tonight's show are..."

Each boy comes forward when called and steps into the spotlight to receive his award. Audience claps.

#2

The Webelos all play stage hands, actors, and director. They wear cardboard signs with their title.

Director: Places!

Casting: Will the actors please come forward?

Director: Quiet on the set! Where's Make-up?

Make-up: (Pantomimes putting it on.) Make-up Completed!

Clapboard: Scene 1, act three, take one!

Director: Roll 'em, aaaanndd action!

Den Leader: (Reading from the cue cards) I'm so glad you could make this historic presentation tonight. We're coming to you live from (your meeting place) in downtown (town).

It is my pleasure to introduce to you, the newest stars of pack XX, Jimmy, John, etc. I think you'll agree they are fine showmen!

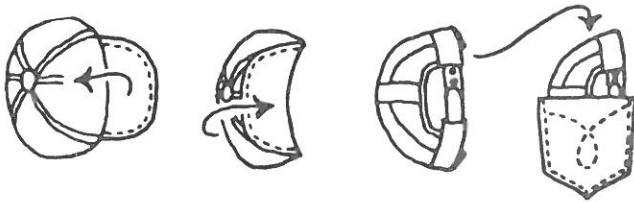


Most members of the den will show real interest in the Sportsman activity badge. Chances are the boys already spend much of their leisure time in organized sports and friendly neighborhood games. One of the prime purposes of Cub Scouting is encouraging good sportsmanship and pride in growing strong in mind and body. Learn the rules for the games and learn good sportsmanship as you play!

Careers/Speakers

Sports equipment sales, resort owner, bicyclist, jogger, tennis player, professional ball team member, boat captain, community education speaker, softball league coach, children's athletic coach, tour guide.

Activities



Practice folding your baseball cap this way so the visor doesn't get bent. First, fold the visor up against the cap, then turn the cap inside-out making a little package with the visor inside. This fits into your jeans pocket easily!

Field Trips

Visit a local golf course and get permission to hike around looking at the layout and par numbers for the holes. Ask for a tour of the shop. Look at the equipment and balls. Practice your swing.

Attend a local high school, college, or professional basketball game. Make arrangements to talk the referees afterwards. Ask about their training and their work schedule. How much travel is involved?

Visit with the high school football, track or basketball coach. Ask what training they have the boys do to get prepared for the games. What schools are on their schedule this year? Who are the key players on the team?

Fishing Fun

Plan a den outing to Trout Air fish farm, just north of the Twin Cities. (Phone 464-9953) They have indoor or outdoor fishing, guaranteed catches. Call for the variety of separate rates on fishing, cleaning, cooking for you, etc. Before you go, ask a den parent to show off their fishing tackle, clothing, and handy gadgets. Talk about some of their most exciting fishing trips. Have them bring along worms and hooks, and let the boys practice their skills. If possible, ask them to bring some live fish, too.

Sports Injuries

Over a million children (ages 5-14) are seen in hospital emergency rooms each year for sport-related injuries. The sports with the largest number of injuries are bicycling, followed by football, playgrounds, baseball and basketball. Be sure to include safety demonstrations and stress the use of proper protective equipment with all your den activities this month! Invite a sports trainer or orthopedic doctor to visit you den and talk about the kinds of injuries that are common in the various sports. How can they be prevented?

Den Meeting Sports

Invite boys to bring one adult to the next meeting. Plan a special treat like going bowling, a backyard volleyball game, or other active sporting event. Ask the adults to tell what sports they have enjoyed over the years.

The Olympics

Have the boys do some research on the history of the Olympics. Who started them and why? Who were some of the famous people who set records down through the years. Compare the medalist's records from early years to current years...have speeds changed much? Where have the games been held? Have events been changed or dropped? Stamp collectors can look for the commemorative stamps for the Olympics. Show them at the den meeting.

Tie slide

Ball Slide

Cut a ping pong ball in half and fill it with plaster. Insert a plastic curtain ring after the plaster starts to set. When dried, pop the "ball" out and paint the front and back surfaces with a mixture of glue and water to seal it. After that dries decorate the ball for tennis, basketball, baseball, soccer, etc.

Sportsman - Physical Skills Group

Games

Sporty Words

Listed below each sport are five words. Cross out the ONE word of the five that does not go with that sport.

Bowling:

strike, alley, tenpin, spare, helmet

Baseball:

bat, run, skate, outfield, catcher

Football:

touchdown, pigskin, safety, putter, punt

Basketball:

court, hoop, pitcher, foul, dunk

Hockey:

goalie, infield, stick, puck, ice

Tennis:

racquet, net, mask, set, match

Skiing

downhill, powder, wax, snorkel, slalom

Answers: helmet, skate, putter, pitcher, infield, mask, snorkel.

Lead Up Games

These are useful games when boys want to play sports but don't have enough players for a full team.

Touch Football

Have three boys on a side. A ball carrier must be tagged with both hands for a "tackle." Feet do not leave the ground.

Half-diamond Baseball

Balls hit to the right of second base are foul. (Or the left if batter is left-handed.) Fielders include the pitcher and three or four others who may play anywhere in fair territory. Batters run only to first base and back home. The runner is out if the ball is caught, or if the ball gets to the pitcher in his box before the boy touches first base or home.

Football Riddles

How many teams can you name by these descriptions?

1. Seven squared. (49ers)
2. American gauchos. (Cowboys)
3. A 747. (Jets)
4. Suntanned bodies. (Browns)
5. Lubricant. (Oilers)
6. Six rulers. (Vikings)
7. Rank of Boy Scouts. (Eagles)
8. Credit card users. (Chargers)
9. A dollar for corn. (Buccaneer)

Pack Meeting

Fencing

This is an intriguing sport which is not very well known.

Contact a high school or University of Minnesota Fencing Team and invite them to put on a demonstration at your pack meeting. Ask for a short overview of the history of fencing, clothing, and scoring.

Sports Closing

Just as all sports played in the great outdoors are a challenge to each individual competitor, so also the Cub Scout trail is a challenge to each individual Scout. Professional athletes and Olympic competitors don't just become great overnight. It takes years of practice and dedication to achieve success.

This is also true in Cub Scouting. A boy who joins the pack, does not immediately earn the Wolf, or Bear, or Webelos badge. He joins the pack to grow and be challenged. He must earn the ranks as he grows.

The challenges become more difficult as each boy grows older; but through dedication and hard work, he *will* reach the top, just like the Olympic champions.

Let us vow tonight as we leave this place to always do our best - in sports, in work, in school, in life! Goodnight!

Demonstrations

Ask the Webelos to pick one sport to demonstrate at the pack meeting. They should tell some of the history, what equipment is needed, basic rules, and safety precautions, and then play a little of the game.

Or they could provide a "fashion show" of the clothing and equipment for many sports. Examples: football, fishing, karate, soccer, croquet, golf, tennis, ice hockey, +++

Baseball Skit

Hang up a sheet between two poles, or design a wooden frame to hold it. One boy sits behind it with a flashlight. The batter, catcher and umpire stand in front on the right side, and the pitcher stands on the left side in front of the sheet.

The flashlight shining on the sheet from behind looks like a baseball. Play a comedy game of ball using sinkers, curves, boomerang, fastballs, and silly balls, hits, and foul tips. The umpire calls the game.

Award Ceremony

The Webelos and leader toss a softball back and forth. The leader tapes the badge on it the last time and throws it back to the boy.



The word "traveler" suggests faraway places and long trips. Some of the Webelos may have already enjoyed such travels in their short lifetime!

The Traveler activity badge will help the boys discover new things about traveling, and they will have a *great* time "navigating" for mom and dad on the required trips.

Careers/Speakers

Pilot, flight attendant, bus driver, trainman, taxi driver, luggage manufacturer, moving company, air traffic controller, travel agent, corporate transfer agent, travel guide, hotel operator.

Activities

Field Trips

Arrange a visit to the main office of the AAA in St. Louis Park. Find out what services they offer. Ask to see a TripTik being set up. Look at maps, currency information, and how to figure time zones.

Visit a bus or airline terminal and observe the operation. How do people know where to go to get on board? If you were never in this city before, what would you learn by looking around the terminal? What is the view? What if someone had an emergency or needed extra help?

Many boys this age have never ridden on a city bus. Pick a bus line near your home and ride as a group to the downtown area. Count how many people get on and off. Where do you think they are going? How do people occupy their time while riding?

Vacation Fun

Ask boys to bring in some vacation pictures for everyone to look at. Ask them to point out on the map where they went, tell how they travelled, and where they stayed.

Scheduling

Use an airline timetable to answer the following questions.

1. What is the earliest time you can depart from the Twin Cities to fly to Seattle?
2. What is the flight number?
3. What kind of airplane is being used on that route?
4. When will you arrive in Seattle?
5. How far is the trip in statute miles?
6. Does the time zone change as you travel?
7. How much time does your flight take?

Movies

Want to travel to a faraway land and learn all about the culture...for free? Browse around the local library to find travel movies, documentaries, or National Geographic-type shows that your den can watch. The library also has slide sets available with written descriptions or cassettes.

Ask around to see if there are any "Armchair Travelers" clubs in your area that you could visit. Sometimes the library sponsors travel shows, as well as senior citizen clubs or churches.

Smithtown, U.S.A.

Characters: Uncle Joe (dressed as an old man)
Little Joe (dressed as a Cub Scout)

Scene: Uncle Joe is standing at a bus stop in Smithtown, holding an old suitcase at his side. He looks lost. (Put up signs for the names of the buildings in the skit, a bench, and other hometown items for skit props.)

Little Joe: (Rushing in) Uncle Joe, there you are. I'm sorry I missed your bus. Did you have a nice trip?

Uncle Joe: Oh, yes! This was my first bus trip, and I learned so many new things! It's an amazing world out there, Little Joe.

Little Joe: Welcome to Smithtown. (Sweeping arms to show off the street.) It's not very much, but it's my home.

Uncle Joe: Well, well. (Looking around.) So it is!

Little Joe: You can practically see the whole town from right here at the bus stop. This is our town hall. (As he points to buildings Uncle Joe nods and smiles.) And down there is the Lairds Grocery Store. (Points other way.) And way down at the end is the old Smith Manufacturing Company. That's our main business here!

Uncle Joe: (Stops nodding and looks very puzzled.) Where I come from, I know a lot of folks named Smith, but I didn't know they were all manufactured here!

Ask Grandpa

How many cars have you ever had? What was the first one? Where did you like to go when you travelled? How has driving changed since you started? How many miles does your car have on it now?

Tie slide

Road Map

Materials needed: 2" square piece of 1/2" scrap wood, old road map, piece of plastic pipe, glue, small plastic car.

Directions: Sand wood smooth. Cut a piece of the map the same size as your wood, then glue it on. Hot glue the small plastic car on top the map. Hot glue the pipe to the back of the wood to form the slide loop.

Traveler - Mental Skills Group

Games

Fifty States

Materials needed: paper and pencil for each boy. Work alone or in pairs.

Instructions: Make a list of as many of the 50 states that you can think of. Score extra points if you also know the correct capital of the state.

Packing Light

Divide den into teams. For each team have a suitcase with a hat, coat, gloves, and an umbrella inside.

To play: On signal the first player on the team runs up to the suitcase, opens it, and puts on the clothes. Then he opens the umbrella (with gloves on!) and runs back to the line. He removes the clothes and the next player puts them on. This boy now opens the umbrella (with gloves on!) and runs forward to the suitcase. There, he removes the clothes, puts them back into the case, and closes it.

Players continue in this pattern until each member has dressed for the trip. The members of the team that finishes first all are awarded a state map.

Ways to Go

Divide den into two teams. In this relay the players are to travel from one end of the room to the other. Each team member must travel in a different way; however, the opposite team may use the same ideas.

Suggestions are: front rollovers, cartwheels, skipping, rolling.

Map Study

Divide den into small groups. Give each group a different state map. Ask them to complete the following questions in the next 15 minutes.

1. What is the state capital?
2. Name a town with population over 100,000 people.
3. Name a state park.
4. What is the name of the third town beginning with "H"?
5. What states are around the border of your map?
6. What is the mileage scale used on your map? One inch =?
7. Name two towns which have detailed city maps shown.
8. Name a town, park, or site of interest in area C - 4.
9. Are there any towns that start with the letters "X" or "Z"?

List one interesting fact you found on your map.

When time is up, post a United States map on the wall. Ask the groups to come forward and point to their state. Let them tell the answers to a few of the questions, depending on how much time you have.

Pack Meeting

Going Nowhere Fast!

The Den Leader and all the Webelos line up in front of the audience. The boys demonstrate the actions, while the leader reads.

The curious traveler stood up.

He looked to the north.

He looked to the south.

He turned and faced east.

Then he decided to look to the west.

He turned *all* the way around and faced the north.

The curious traveler stood on tiptoe to see over his neighbor's shoulder.

But he couldn't see anything. (Palms up)

So (big sigh) he sat down again.

Traveling Pack

Buy a large map of the United States and pin it onto a large foamboard. Set it up on a table or an easel to use for the the pack meeting pre-opening activity.

Have boxes of pins with five colors of heads nearby. Post a legend for the colors: red=car, blue=bus, green=plane, brown=train, yellow=a *very* unusual method like hot air balloon, dog sled, etc.

As families arrive, ask them to mark two places they travelled, using the colors of pins to represent how they got there.

For part of the opening ceremony comment on how extensive the travel has been. Name a few of the towns and ask who put the pin there. Ask about the yellow ones, for sure! How did they travel?

When You Travel

(Tune: Clementine)

When you travel, don't unravel.

Plan your trip ahead of time.

Those who go around in circles,

Never leave, but stay behind.

Award Ceremony

Webelos gather at the stage with items in hand to put into the suitcase which the leader is packing. They each describe one of the requirements for the Travelers activity badge as they hand over their item.

The leader closes the suitcase and proceeds to hand the boys "tickets" (badges) for their upcoming trip.

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If your group falls into this category, phone us at our numbers listed above (out of our Metro Area and Out of State TOLL FREE) and we will send a sample assortment of the brochures available, as well as full profit information. Representative brochures are enclosed in this packet of information.

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