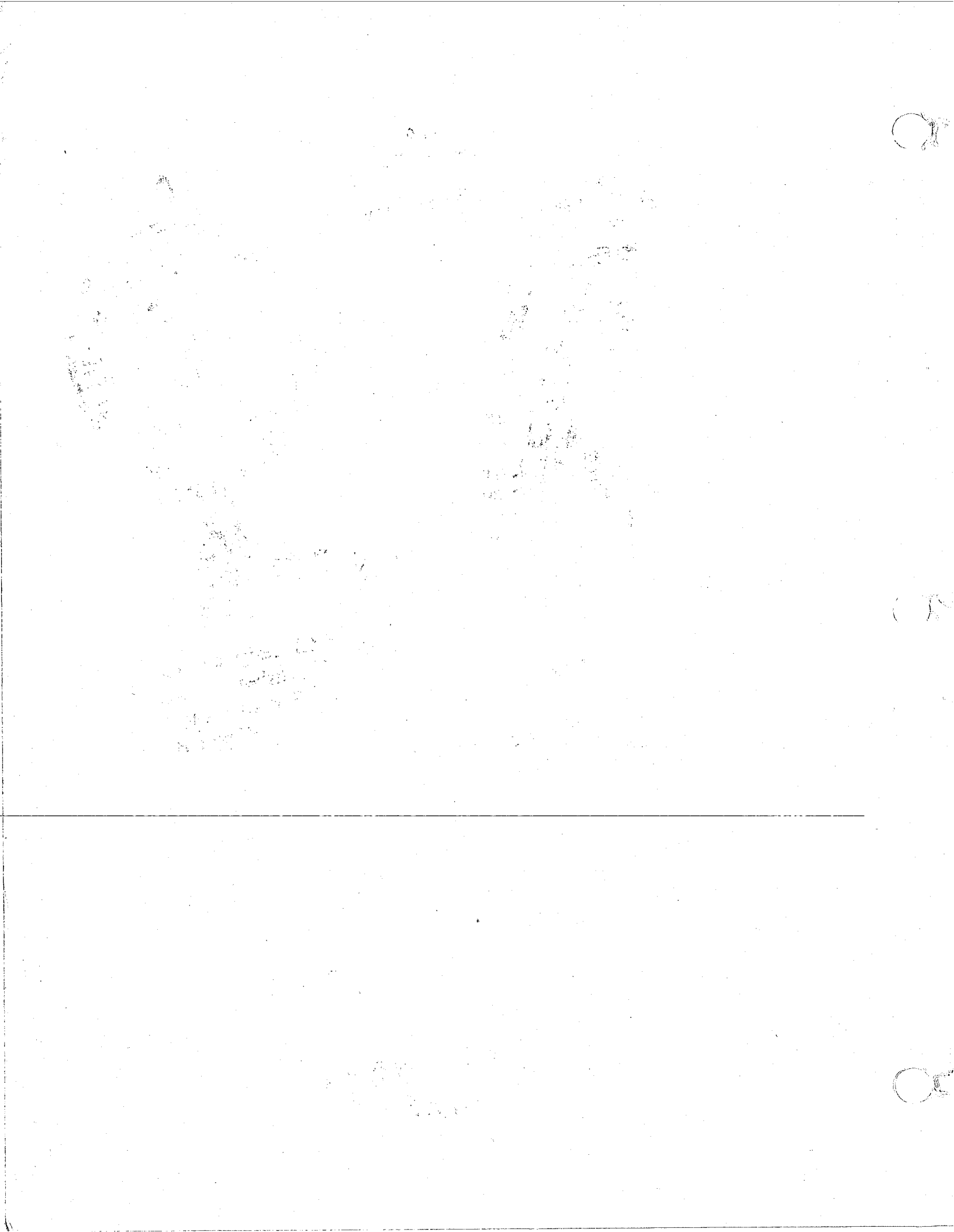
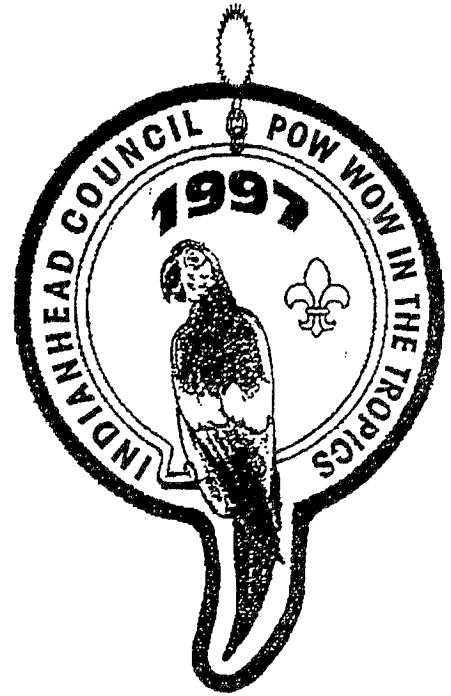
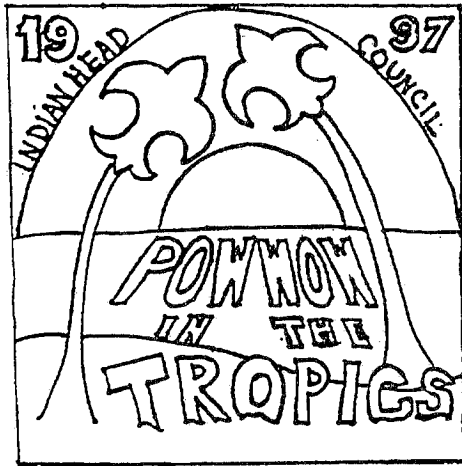


Serving Cub Scout Families and Leaders in  
Western Wisconsin and Eastern Minnesota

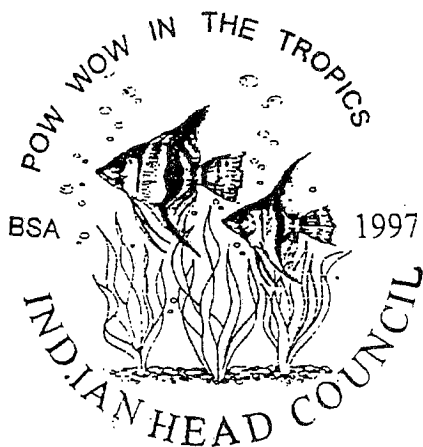
Indianhead Council, BSA  
St. Paul, MN



PowWow **Book Cover** design concept by  
Bob Johnson, Cubmaster  
Cottage Grove, MN  
Kaposia District



PowWow **Patch** design concept by  
Matt Bisbee, Cubmaster  
Glenwood City, WI  
LaCrox District



PowWow **Mug** design concept by  
Anna Korbett, Scoutmaster  
St. Paul, MN  
Skyline District

**1997 PowWow in the Tropics**  
**Indianhead Council, BSA**  
**393 Marshall Ave.**  
**St. Paul, Minnesota 55102**

# 1997 PowWow in the Tropics

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**Boy Scouts of America**  
Indianhead Council

393 Marshall Avenue  
St. Paul, Minnesota 55102-1795  
612-224-1891 Fax: 612-224-7239



"Remember Scouting in your Will"

October 25, 1997

Aloha! Cub Scout Leaders:

Thank you for participating in the Indianhead Council's 1997 ***Pow Wow in the Tropics***. We hope that the time you have spent today in our *tropical isle* has been a delightful experience. Our goal is to give each of you your own treasure chest of ideas and information.

Please share what you have learned with others to enhance your Cub Scout program and leave a positive impression on the minds of our youth.

We want to say **THANK YOU** to the talented volunteers who have given their time to make ***Pow Wow in the Tropics*** possible. Without you, we would not be sharing this successful day.

Whichever path you choose, riding the waves or clearing the jungle, remember KISMIF - Keep It Simple, Make It Fun!

Yours in Scouting,

A handwritten signature in cursive that reads "Pam Waterman".

**Pam Waterman**  
Pow Wow Chair

A handwritten signature in cursive that reads "Rose Masanz".

**Rose Masanz**  
Pow Wow Vice-Chair

**Traditional programs** of Tiger Cubs, Cub Scouts, Webelos Scouts, Boy Scouts, Varsity Scouts, and Explorers.  
**Learning for Life** in-school programs.

**Serving youth** in **Minnesota** counties of Ramsey, Washington, Chisago, Rice, Scott, Dakota, LeSueur, and Anoka;  
**Wisconsin** counties of Pierce, St. Croix, Polk, and Burnett.

**Supported by** the "Friends of Scouting" and the general public through the **UNITED WAY**.

[Faint, illegible text covering the majority of the page, possibly bleed-through from the reverse side.]



October 25, 1997

**Tropical Scouters:**

You, as an Indianhead Council volunteer are a valued and important person. This book is designed as a practical help for you as you provide quality Cub Scouting to the boys in your dens and packs.

The goal of this book is to supplement the many fine BSA resources available to you. With some noted exceptions, we have tried not to reproduce material already available to you. Please note the listing of available resources on the next page of this book.

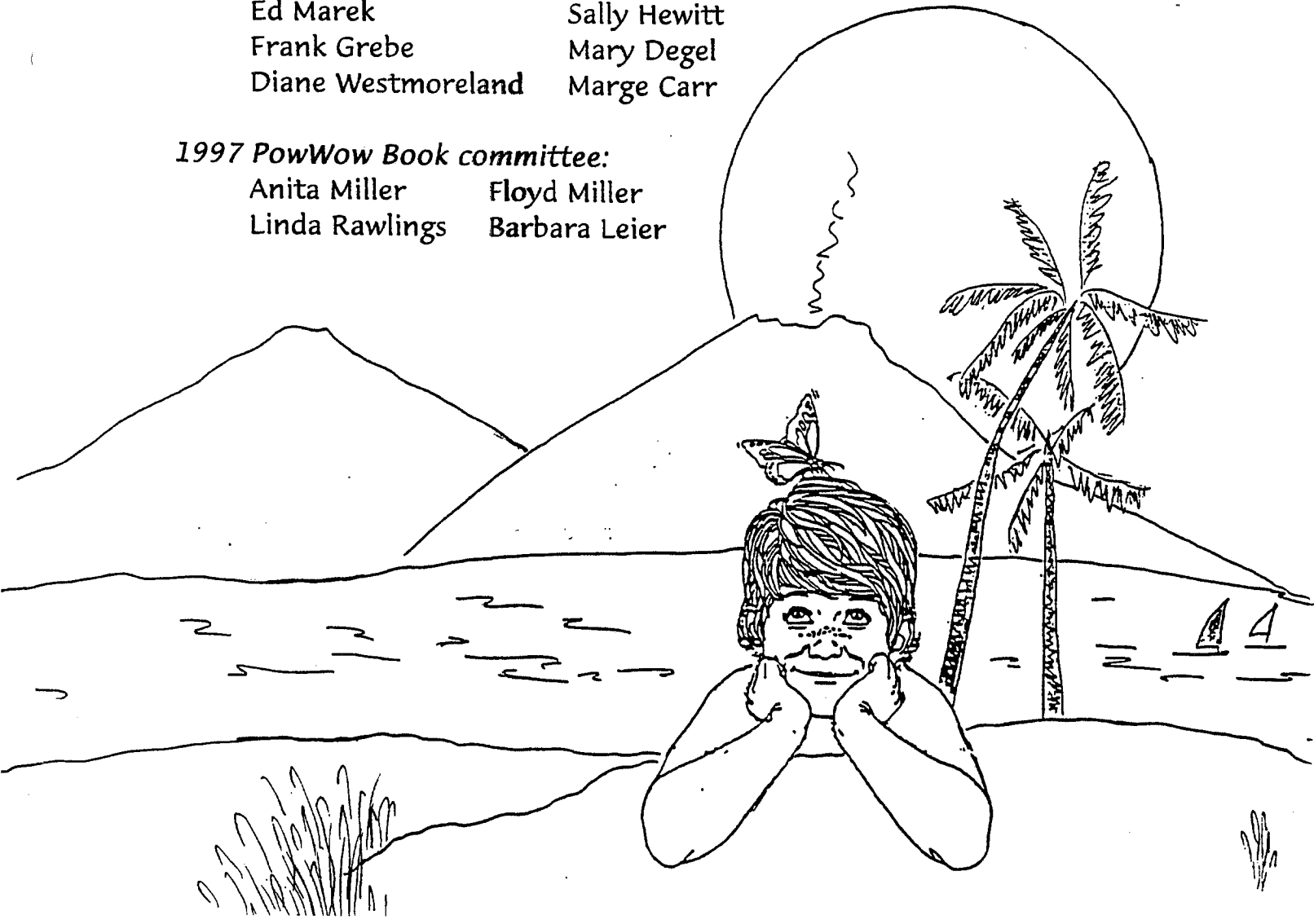
Special thanks goes to the following people for helping put the 1997 PowWow in the Tropics book together.

*Material submitted:*      *Technical assistance:*

Sue Carlson	Todd Tingblad
Larry Denson	Sue Carlson
Maureen Espelien	Ed Marek
Ed Marek	Sally Hewitt
Frank Grebe	Mary Degel
Diane Westmoreland	Marge Carr

*1997 PowWow Book committee:*

Anita Miller	Floyd Miller
Linda Rawlings	Barbara Leier



## BSA Resources Available to Cub Scout Leaders

Basic resources that all leaders should have:

*Cub Scout & Webelos Scout Program Helps*  
*Cub Scout Leader Book \**  
*Cub Scout Leader How-To Book*  
 Indianhead Council planning calendar

\* The 1997 printing of the *Cub Scout Leader Book* has been extensively updated and reorganized. Outdoor Activities, Webelos camping preparation and Pack Committee informational segments are some of the new sections.

In addition these resources are especially good for pack administration:

*Guide to Safe Scouting*  
*Group Meeting Sparklers*  
*Staging Den and Pack Ceremonies*  
*Yearly Indianhead Council Camping Guidebook*  
*Insignia Control Guide*

Additional resources for leaders working directly with the boys:

Tiger Cub Scouts	Wolf and Bear	Webelos
<i>Tiger Family Packet</i> <i>Tiger Cub Resource Book</i>	<i>Cub Scout Songbook</i> <i>Cub Scout Magic</i> <i>Den Chief Handbook</i> <i>Cub Scout Fun Book</i> <i>Help to Save the World</i>	
	<i>Wolf Book</i> <i>Bear Book</i>	<i>Webelos Book</i> <i>Webelos Activity Book</i> <i>Boy Scout Handbook</i>

### District Cub Scout Leader Training Chairs 1997-98

A source of help to all Cub Scout Leaders

<b>Chief Black Dog</b>	Mike Ramirez	612/432-9141
<b>Dakota</b>	Cathy Cook	612/437-4343
<b>Greater East Side</b>	Dave Jungkunz	612/777-1162
<b>Kaposia</b>	Julie Lencowski	612/450-7766
<b>LaCroix</b>	Kurt Leichtle	715/425-8541
<b>Lake Wanochi</b>	Steve Puetz	715/653-2215
<b>North Lakes</b>	Pete Rosene	612/426-9369
<b>Northwest</b>	Janice Bjonfald	612/636-8679
<b>Skyline</b>	Bob Butterbrodt	612/690-2789
<b>Wacouta</b>	Carol Magnuson	507/263-4333



# You are Invited to Roundtable!



## What is Roundtable?

Roundtables provide all Cub Scout leaders the opportunity to exchange experiences and knowledge in a fun and enjoyable setting. At each monthly Roundtable a staff of experienced, enthusiastic volunteers share ideas to help plan den and pack meetings, information on upcoming district and council activities, ideas on crafts and projects, policy information, games and ceremonies, and more.

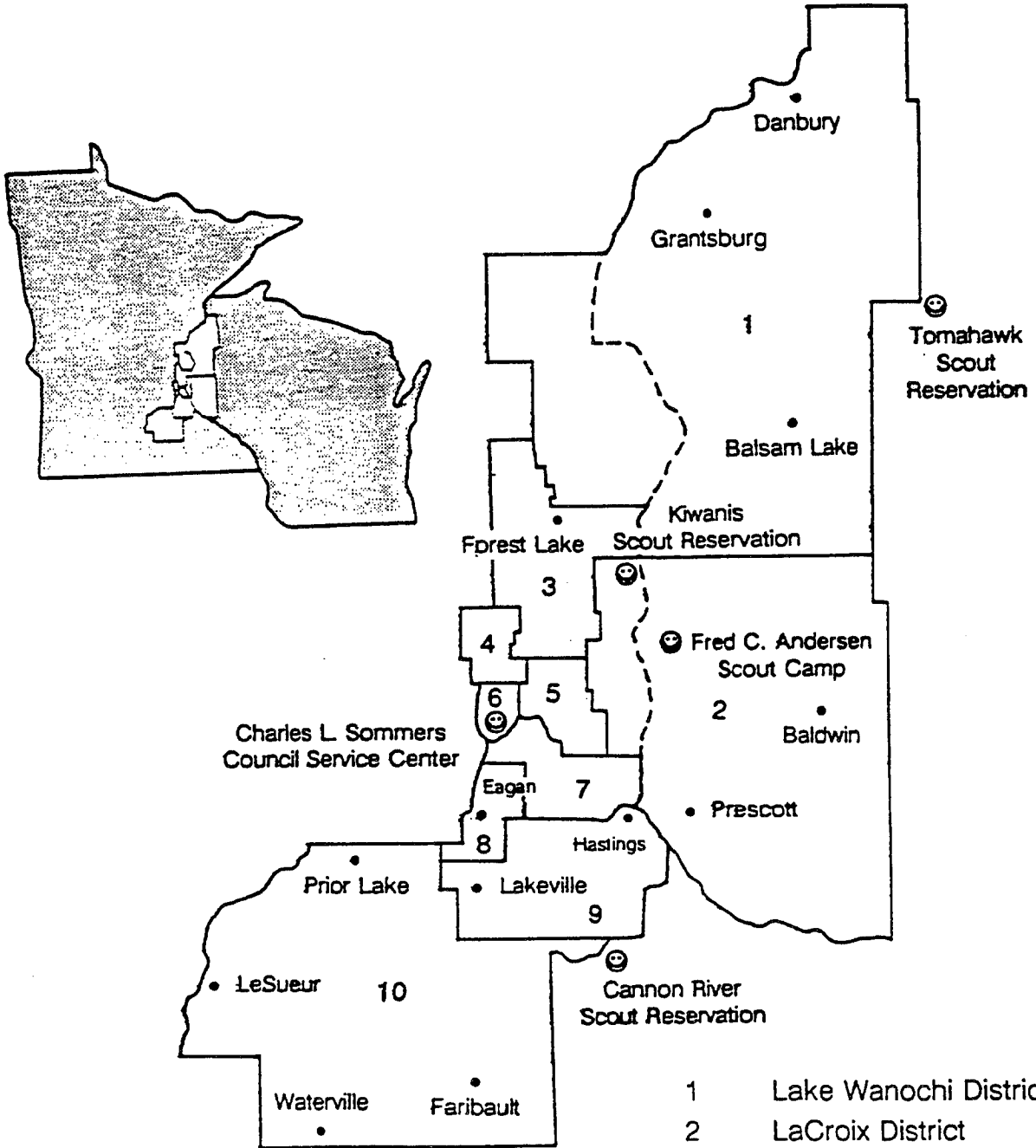
## When and Where do Roundtables Meet?

Roundtables meet monthly September through May. Listed below are the monthly Roundtables for the 10 districts of Indianhead Council. (For Roundtables held in June and July, please refer to the *Council Close-Ups* for dates and locations.) This information is current as of 9/1/97.

- Chief Black Dog** 2nd Thursday, 7pm  
Sts. Martha & Mary Church, 4180 Lexington (and Diffley)
- Dakota** 2nd Tuesday, 7pm  
United Methodist Church, Rosemont
- Greater East Side** 1st Thursday, 7pm  
Gethsemane Lutheran Church, Stillwater & McKnight Rd, Maplewood
- Kaposia** 2nd Wednesday, 7pm  
Kaposia Education Center, South St. Paul
- LaCroix** 1st Thursday, 7pm  
Hudson High School
- Lake Wanochi** 1st Thursday, 7pm  
First Baptist Church, Taylors Falls, MN
- North Lakes** 1st Thursday, 7:30pm  
Hugo Elementary School, Hugo, MN
- Northwest** 2nd Thursday, 7pm  
Centennial Methodist Church, Snelling & C-2, Roseville
- Skyline** 1st Thursday, 7pm  
Nativity School, Stanford & Prior Aves., St. Paul
- Wacouta** 2nd Thursday, 7:30pm  
Location varies monthly, check the *Council Close-Ups* for each month's location.

# INDIANHEAD COUNCIL

Serving Western Wisconsin &  
Eastern Minnesota



— = Council & District Boundaries  
 - - - - = Minnesota-Wisconsin Border

- 1 Lake Wanochi District
- 2 LaCroix District
- 3 North Lakes District
- 4 Northwest District
- 5 Greater East Side District
- 6 Skyline District
- 7 Kaposia District
- 8 Chief Black Dog District
- 9 Dakota District
- 10 Wacouta District

# Tiger Cubs



Patch designs by  
Carol Mueller  
Northwest District

# **Tiger Cubs**

## **Page**

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- 13 Songs**
- 14 Games to Make**
- 15 Tiger Treats**
- 16 Craft Ideas**
- 17 Outdoor Fun**
- 18 Blue and Gold Preparations**
- 19 Graduation Ceremonies**

## Tiger Cubs, BSA

Tiger Cub dens introduce first grade boys (or those who are 7 years old) and their adult partner to the fun of Cub Scouting. New groups organized at the beginning of the school year should be included in all pack meetings and special activities.

Tiger groups that organize at the end of their kindergarten year are encouraged to attend summer day camp with their pack and participate in all pack summer time activities.



**Tiger Cubs, BSA**

### Leadership

Tiger Cub /adult pairs share the leadership of the Tiger Cub den. Each Tiger /adult pair hosts a month's activity that may include a craft or activity day. Most Tiger Cub dens meet twice a month with the Pack Meeting as the second get together.

One of the adults from the Tiger Cub den should be selected to act as a den coordinator to be the point of contact with the Tiger Cub coach who is a member of the Pack Committee and will help the den get started.

### Resources

Best resource for the Tiger Cub group is the *Family Activity packet* with its 17 Big Ideas. Use Big Idea 1 "Getting to Know You" for your first meeting and Big Idea 17 "Cub Scouting Here We Come" in April or May in preparation for your graduation.

The *Tiger Cub Resource Book* has activities, songs, games and puzzle suggestions for each of the 17 Big Ideas. The following PowWow pages have some additional choices.

### Recognition

Tiger Cub recognition is simple and immediate. The *Instant Recognition Kit* contains leather tiger paw totems to be worn by the Tiger Cubs on their belts. They may be presented at either a den meeting or the pack meeting. A white bead is presented for each five family activities completed, and an orange bead is presented for each den activity completed.

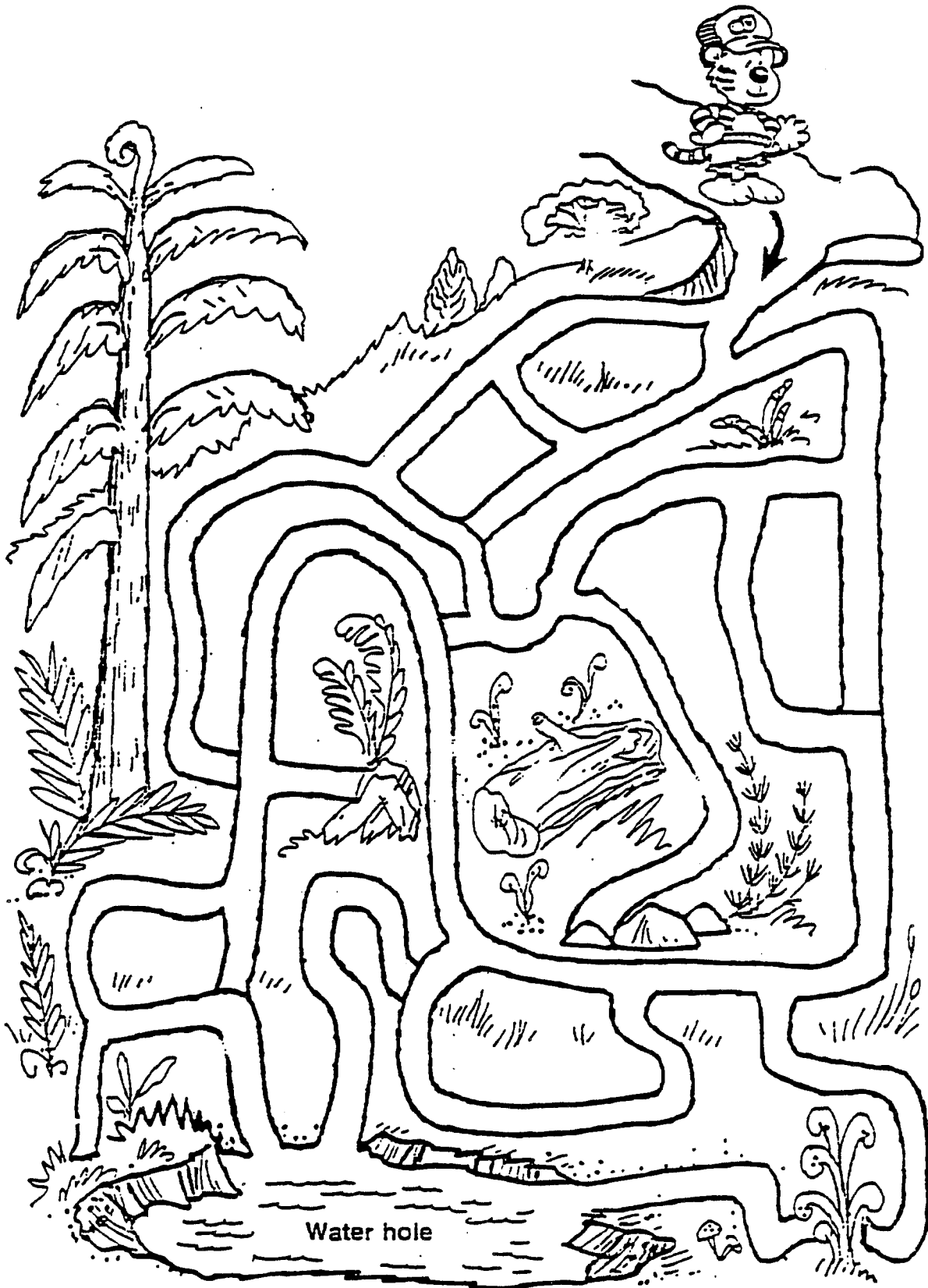
Stickers from the *Family Activity packet* are placed by the Tiger Cub on his wall chart at home for each family activity he does. For each big idea completed by the den, an iron-on Tiger Track from the *Family Activity packet* may be added to the front of the Tiger Cub's orange uniform T-shirt.

### Graduation

Tiger Cubs graduate into Cub Scouting in April or May and naturally form their own Wolf den with parents taking on the roles of Den Leaders and pack committee members.

### Gathering Activity Maze

Help our Tiger Cub find the path to the water hole.



## Songs for Tiger Cubs

### T-I-G-E-R-S

*Tune: Mickey Mouse Club Song*



Come along and sing a song  
And join our family,  
T-I-G-E-R-S  
Tigers! They're for me!  
Tiger Cubs! Tiger Cubs!  
Forever let us hold our banner high  
High! High! High!

We're the ones who start it all  
We're where the Scouts begin,  
T-I-G (gee, we're having fun)  
E-R-S (yes, we're in Scouting)  
Tigers we're number one!

### Tiger With Me

*Tune: This Old Man*



My old Dad  
Can't you see  
Wants to be a Tiger with me  
With an orange shirt and a book in his hand  
We are searching all the land.

My old Mom  
Can't you see  
Wants to be a Tiger with me  
With an orange shirt and a book in her  
purse  
We are discovering this earth.

Sister and brothers  
Can't you see  
Want to be Tiger Cubs with me  
With our go and see it  
We are on the run  
Tiger families have so much fun.



### Search, Discover Share

*Tune: Row, Row, Row Your Boat*



Flap, flap, flap your wings  
Sitting on a perch  
Merrily, merrily, merrily, merrily,  
Tiger Cubs will **Search**.

Wave, wave, wave your arms  
Pretending you can hover  
Merrily, merrily, merrily, merrily,  
Tiger Cubs **Discover**.

Clap, clap, clap your hands  
Show us you are there  
Merrily, merrily, merrily, merrily  
Tiger Cubs can **Share**.

Stomp, stomp, stomp your feet  
Make the rafters ring.  
Merrily, merrily, merrily, merrily  
Cubbing's not a dream.



### The Tiger

*Tune: Alice the Camel*

*Boys stand in a circle with arms over each other's shoulders, move hips to right at end of 1st line, to left on 2nd, to right on 3rd and left-right-left with the Grrs.*

(Name), the Tiger will be a . . . Great Cub  
\_\_\_\_\_, the Tiger will be a . . . Great Cub  
\_\_\_\_\_, the Tiger will be a . . . Great Cub  
We want him in our pack. Grrr, Grrr, Grrr  
(repeat inserting names of each Tiger Cub)

Final verse:

All the Tigers will be . . . Great Cubs  
All the Tigers will be . . . Great Cubs  
All the Tigers will be . . . Great Cubs  
We want them in our pack!

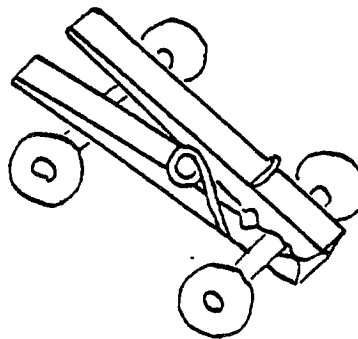


## Crafts to Make at Tiger Cub Gatherings

### Gumball Racer

Tiger Cubs make these racers and hold a mini derby by sliding them down wax paper covered cookie sheets propped up on books.

Materials: 4 small gumballs  
1 plastic straw  
2 round toothpicks  
1 spring clothespin  
2 small gumballs (for chew glue)

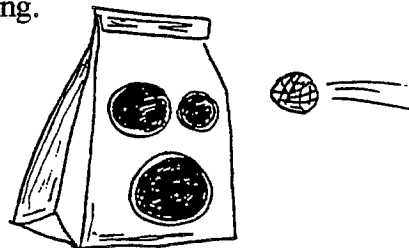


- First, pop the two “chew glue” gumballs into your mouth and start chewing.
- Cut two pieces of straw about 1” long. Using a toothpick, poke a hole all the way through the center of each small gumball. Press slowly and carefully.
- To make an axle, poke a toothpick through one of the straw pieces. Poke each end through the hole in one of the gumballs and out the other side.
- Clamp one axle into the front end of the clothespin. Tape the other axle under the clothespin near the back.
- Wet your fingers and break off small balls of the chewed gum. Mold them to the ends of the axles to keep the wheels on.
- Have Tigers race their cars down wax paper covered cookie sheets.

### Bagman Toss

Have the Tiger Cubs each make one of these so they can take it home to play with the rest of the family after the group meeting.

Materials: 2 grocery sacks per boy  
tape  
paint or markers  
ruler  
stapler  
scissors



On one side of one bag, paint two small circles for eyes and larger circle for mouth. Put a number 10 above each eye and a 5 above the mouth. Carefully cut out the insides of each circle, being careful not to cut through both sides of the bag. Fold the top of the bag down about 1” from the top, then fold again. Staple along the fold.

Cut the other bag into strips about 1/2” wide and roll into loose balls. Round off the balls by wrapping with tape. Be sure balls are small enough to get through the holes. Have each Tiger make at least 5 balls. Have the Tigers take turns trying to pitch their paper balls into each other’s bags.

To play, gently poke the sides of the bag so that it will sit up squarely on a table or the floor. Stand about 2 to 3 feet away and toss the paper balls into the holes.



## Tiger Graduation Ceremonies

### Wolf Scarf Presentation

**Props:** Wolf scarves for all graduating Tiger Cubs

**Personnel:** Cubmaster

**Setting:** April or May pack meeting with all Cub Scouts and their families present.

**Cubmaster:** Shhh, listen carefully for the sound of Tiger paws. Be very quiet. Cub Scouts, could you please take off your neckerchiefs and without saying a word, put your slides in your pockets. With as little noise as possible, make two lines leading from the back of the room to the front. Now hold your neckerchief in one hand and turn to face the other line. Hold the other end of the neckerchief of the Cub Scout who is across from you. Remember, we're being very quiet to listen for the Tiger paws. Let's make a tunnel for the tigers to enter by holding our neckerchiefs high. All you Tigers and your parents, come join the pack by traveling through our tunnel of neckerchiefs.



*As the Tiger Cubs and parents emerge from the tunnel they are greeted by the Cubmaster who puts a yellow neckerchief around their neck.*

**Cubmaster:** Now remember, you Tiger Cubs have spent the year on a journey to Search, Discover and Share and now are at the next level of Cub Scouting and will continue to have fun and learn as you "Do Your Best."

### Outdoor Graduation

**Props:** Campfire, twigs, Wolf book for each Tiger Cub

**Personnel:** Cubmaster, Tiger Cub Organizer

**Setting:** Outdoors where a small campfire can be made



**Tiger Cub Organizer:** O mighty Akela, we have some Tiger Cubs and their parents requesting to join our pack.

**Akela (Cubmaster):** Bring them to our council fire. (*Boys and parents are escorted to the campfire.*) Please join me in the Cub Scout sign.

**Tiger Cubs:** (*All raise their hands in the sign.*)

**Akela:** Please give the Cub Scout Motto.

**Tiger Cubs:** Do Your Best.

**Akela:** I know you will all Do Your Best in Cub Scouting. To help you continue on the Cub Scout Trail, we will give you your Wolf book. (*Give book to parents who in turn present it to sons.*) Before you is the fire of friendship which means that every Cub Scout and parent in the pack is a friend to all. (*Hand each Tiger Cub and adult a twig.*) As each new Cub Scout family joins our pack, they place a stick of wood upon the fire showing that each wishes to Do His Best and be a friend to all. Now you shall place your token on the fire. (*New families place twigs on fire.*) Welcome to Pack \_\_\_\_.

## **Tigers Cross the Bridge to Cub Scouts**

**Props:** Four candles in log candle holder, ceremonial bridge, one year service stars with orange backing, graduation certificates, Tiger Cubs BSA strip.

**Personnel:** Cubmaster, Tiger Cub Organizer

**Setting:** April or May pack meeting

**Tiger Organizer:** *(Calls all Tiger Cubs by name forward with their parents)*

**Cubmaster:** For the past few months you and your family have explored all sorts of new and exciting things and places. You have taken each part of the Tiger Cub motto "Search, Discover, Share" and used it in your home, school and neighborhood.

**Tiger Organizer:** *(Lights first candle)*

**Cubmaster:** You and your adult partner have **searched** out in your home and community new activities which have shown you how people work together and have fun together.

**Tiger Organizer:** *(Lights second candle)*

**Cubmaster:** You and your adult partner have **discovered** that by doing things together with friends and family you feel a sense of being a part of a great family, community and country.

**Tiger Organizer:** *(Lights third candle)*

**Cubmaster:** Things you have searched out and discovered have been **shared** with your family, friends and fellow Tiger Cubs, which let them learn about you and the things you saw and did. Now it is time to move along the Scouting trail to the next part of the program.

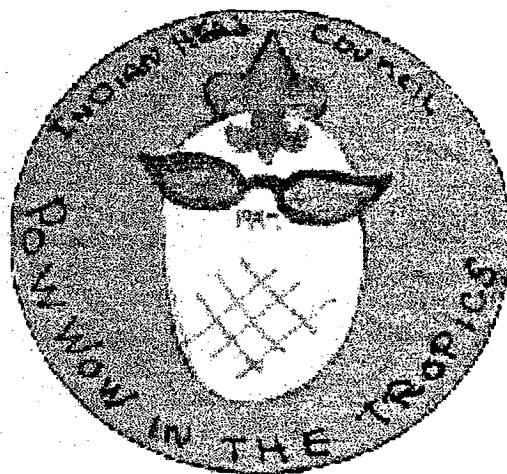
**Tiger Organizer:** *(Lights fourth candle)*

**Cubmaster:** In Cub Scouting your family is still important, as it is throughout your whole Scouting experience. Support in earning each badge comes from your family as well as from your den leader. Your family will help you each step of the way.

**Tiger Organizer:** *(Escorts Tiger Cubs to far end of bridge while parents stay at near end with Cubmaster. Boys cross bridge one at a time as Cubmaster calls their name.)*

**Cubmaster:** [Boy's name], on behalf of Pack \_\_\_, we welcome you as Cub Scouts to our Pack. *(Present service stars and Tiger Cub BSA strip.)* Wear these on your Cub Scout uniform to show that you have been a Tiger Cub. Congratulations to our new Cub Scouts. *(Present graduation certificates.)*

# Monthly Themes



Patch designs by  
Bev Easton, Cub RT  
Kaposia District

## Monthly Themes

<b>Pages</b>		
<b>21 - 32</b>	<b>November 1997</b>	<b>Family Circus</b>
<b>33 - 44</b>	<b>December 1997</b>	<b>The Golden Rule</b>
<b>45 - 56</b>	<b>January 1998</b>	<b>Genius Night</b>
<b>57 - 68</b>	<b>February 1998</b>	<b>Let's Celebrate Scouting</b>
<b>69 - 80</b>	<b>March 1998</b>	<b>Cub Scout Safari</b>
<b>81 - 92</b>	<b>April 1998</b>	<b>Cliff Dwellers of the Southwest</b>
<b>93 - 104</b>	<b>May 1998</b>	<b>Kitchen Chemistry</b>
<b>105 - 108</b>	<b>June 1998</b>	<b>Adventures in the Sky</b>
<b>109 - 112</b>	<b>July 1998</b>	<b>Sea What You Can See</b>
<b>113 - 116</b>	<b>August 1998</b>	<b>Rodeo Trail</b>
<b>117 - 128</b>	<b>September 1998</b>	<b>Be A Detective</b>
<b>129 - 140</b>	<b>October 1998</b>	<b>Imagine That</b>

Each of the monthly themes for the school year program contain:  
resource suggestions for leaders  
theme ideas for pack and den activities  
games, crafts, skits, and songs  
pack gathering activity and/or audience participation stunt  
ceremonies for pack opening, advancement and closing

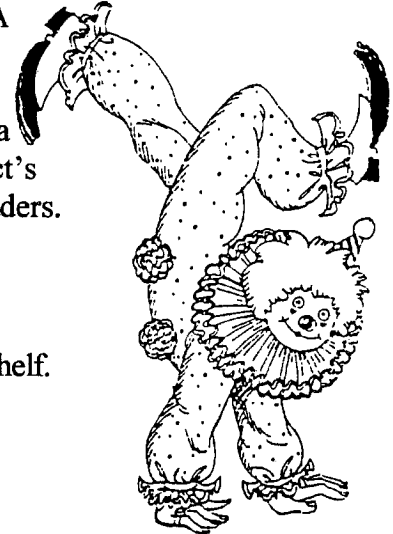
The summertime monthly theme pages contain:  
resource suggestions  
theme ideas for den and pack activities  
songs and craft ideas  
ceremonies for pack opening, advancement and closing

## Family Circus, November 1997

Having the Cub Scouts plan and present a circus with their families would be an exciting way to use this theme.

By using the Family Circus theme, the pack is reinforcing the BSA values of family involvement and character development.

The *Cub Scout How-To Book*, Chapter 4, Skits and Costumes, is a valuable resource for clown make-up and costuming. Each district's roundtable provides monthly program ideas for all Cub Scout Leaders.



### Theme Ideas for Pack Activities

Invite a volunteer Clown Club to give a clown demonstration.  
Bring canned goods to the pack meeting to donate to local food shelf.  
Adopt a family and provide a Thanksgiving meal for them.

### Theme Ideas for Den Activities

Make popcorn balls and eat them.  
Prepare clown make-up.  
Plan circus act for pack meeting.

### Great and Spectacular Den Circus Acts

A circus is as good as its clowns. There can be policeman clowns, tramp clowns, comic strip character clowns and many others. The fun is in the planning and rehearsing. Keep the actual performances very short, two minutes or less.

The High Diving Act. A clown is going to jump from a high place, such as a chair or large block of wood, into a glass or bucket of water. He looks over the edge many times, wiping his forehead, and finally throws up his hands and walks away.

Jugglers. Any jugglers in your group? Juggling is lots of fun and worth lots of laughs, particularly if the jugglers aren't too hot. Boys pick a partner and try to toss three objects between them, use tennis balls, plastic jugs, plastic plates or bean bags.

Clown with a Plant. Clown walks across stage several times with a plant, each time with a different, larger plant.

William Tell. Two clowns act out the famous shoot-the-apple-off-the-head trick. First makes elaborate gestures to fit pretend arrow to bow, delaying the actual shooting. Second gets disgusted, removes apple, takes a bite and walks off stage, first clown chases after him.

Cycling. Bike riding is a favorite and popular circus activity. Have several boys work up some fancy maneuvers. Attach animal heads (like ponies) cut from cardboard and call it a pony act.

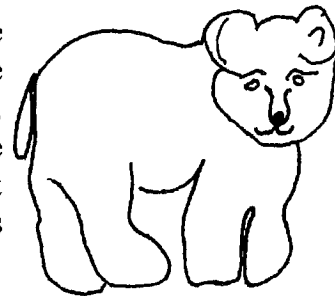
## Games for Den and Pack

### Mirror Image

Divide the group into teams of two. Have each team face each other, almost toe to toe. One boy acts as the initiator and the other becomes his mirror image. This is not a competitive activity, and the intention is to make movements that are both interesting and slow enough to mime by the boy attempting to mirror the facial and physical actions of the initiator. The basic rules are that partners cannot touch each other, all movements must be in slow motion; one foot must remain on the ground at all times. Have the boys switch roles after a while. Note: this could be developed into a circus skit for the pack meeting.

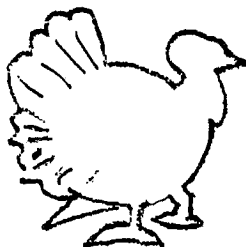
### Animal Cracker Word Game

Give each boy three animal crackers. In turn, each boy chooses one of the crackers to describe, using an adjective that starts with the same letter as the animal, (black bear, lazy lion, eager elephant). After naming his cracker he may eat that one and the play continue to the next boy. The same animal may appear but a different adjective must be used. Continue through the group until all boys have described an eaten their three circus animal crackers.



### Ring The Clown Face

Cut out the shape of a clown's face from cardboard or wood. Paint and decorate the cutout. Hammer nails onto the cut out at different places. This is the target. Place it 8 to 10 feet away. Have each boy throw rings at the clown. The winner is determined by the number of rings which catch on the target. To make the game more interesting, mark each nail to be worth a certain number of points.



### Tail Feathers

The "tail feathers" are neckerchiefs tucked under the belt, with at least two-thirds left hanging. The idea is to snatch the tail from the other boys' belt. Play in a large circle or area with designated boundaries, disqualify any boy who steps out. Winners are the ones who save their tail feathers and the ones who collect the most from others.

### Gravy Brigade

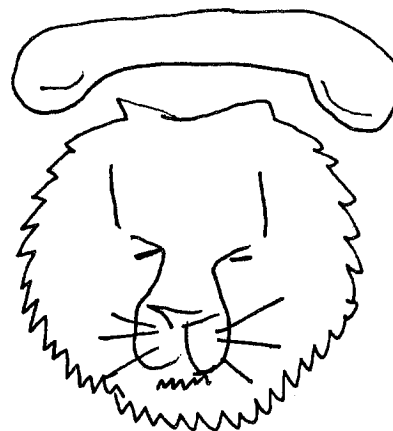
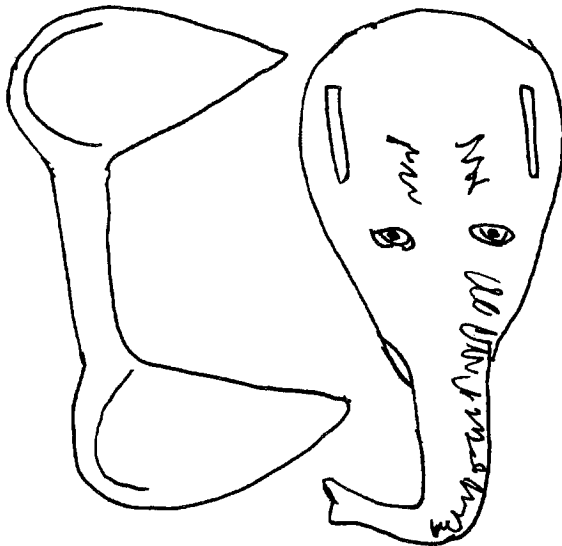
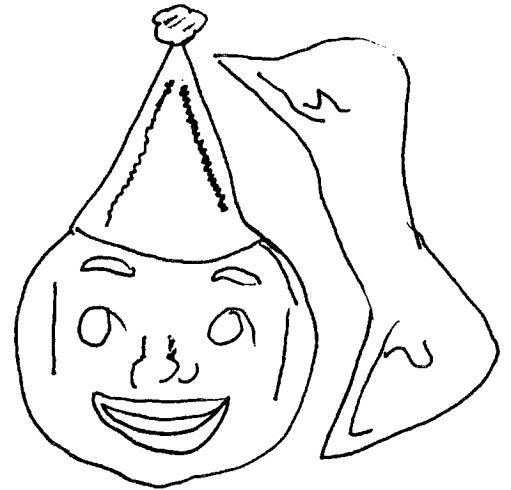
Materials needed for this game are two soup ladles and four buckets, two of them partially filled with water (gravy). Divided group into two teams and have them form parallel lines beside each other, with the boys at arms length distance from each other. Put the buckets of gravy in front of each group and give the lead person a soup ladle. Put the empty buckets at the end of each team. On "go" the first boy on each team fills the ladle with water, and passes it to the second team member, who passes it on down the line to the last member who pours the "gravy" into the bucket and passes the ladle back. The first team to fill the empty bucket to the designated line wins.

### Craft Ideas

#### Circus Tie Slides

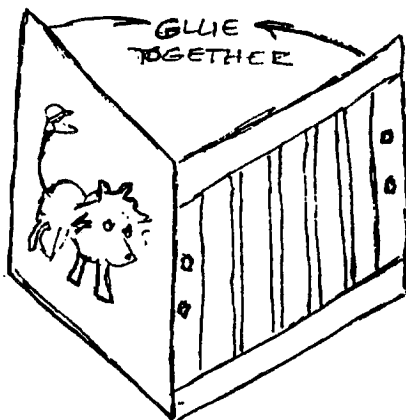
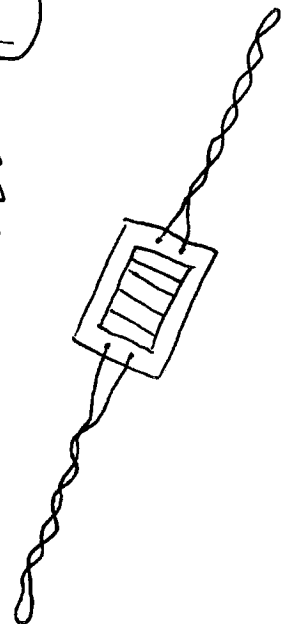
- white plastic lids
- fine line permanent marker
- scissors
- sandpaper

Enlarge chosen pattern, cut out head and appropriate loop attachment. Sand facial surface before drawing on features. Cut slits, thread loop attachment through face part.



#### Lion Cage Spinner

- 6" x 2 1/4" posterboard
- felt tip pen
- animal sticker (optional)
- glue
- string



Fold posterboard on half as shown and glue together. On one side draw a cage, on the other draw a lion or use animal sticker. Punch two holes 1" apart on each side. Cut two 26" strings. Put one string through the holes on one side, tie ends to form a loop. Repeat with other string on other set of holes. Hold the string by the loops and spin to wind up. As the string unwinds the lion or animal sticker will appear in the cage.

### Readers' Digest Clown for Your Den

Readers' Digest Magazine

spray paint

felt

cardboard

glue

3" round or oval Styrofoam ball

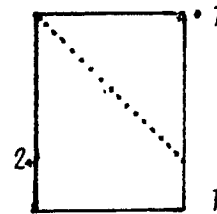
pencil

pipe cleaners

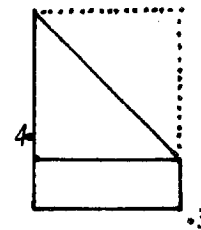
pompoms

Use this as a den activity, boys taking turns folding several pages while everyone works on various parts. It is a good idea for the den leader to pre-fold a few pages as examples.

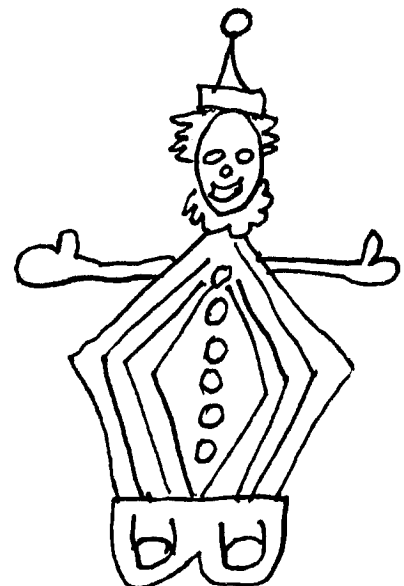
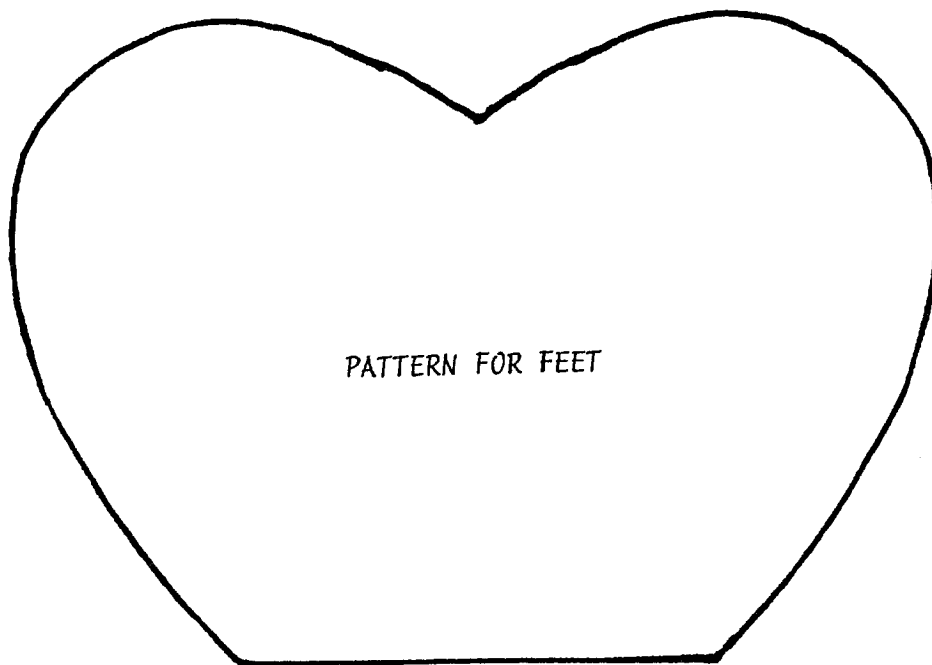
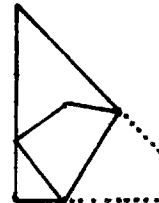
- To make body fold each page of the Readers' Digest as shown. (Top corner to inner seam of page, bottom corner to inner seam of page where top corner stopped.)
- Spray paint folded pages any color desired.
- Cut cardboard and felt for feet, glue together. Glue to bottom of body.
- Add pompoms as buttons.
- Insert pencil in Styrofoam ball, stick free end of pencil into spine of book.
- Decorate face as desired.
- Add pipe cleaner arms, felt hands, felt collar.



Fold point 1 to point 2



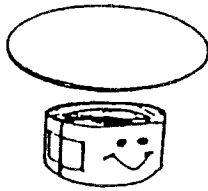
Fold point 3 to point 4





## Tight Rope Walker

matchbox  
straws  
posterboard  
tape  
thread  
small ball of clay



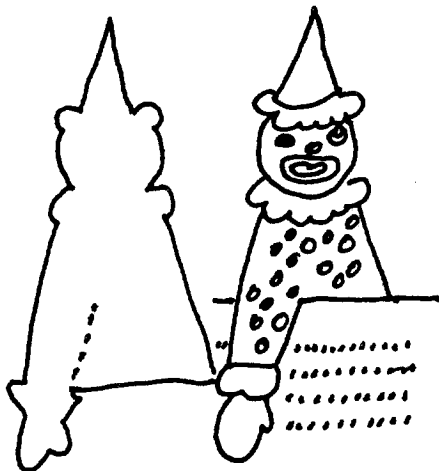
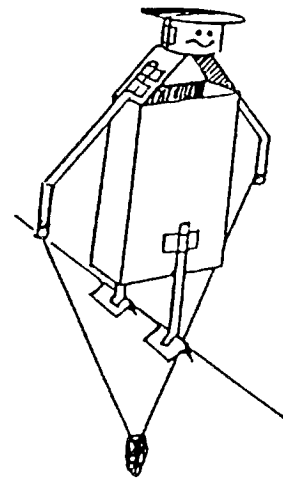
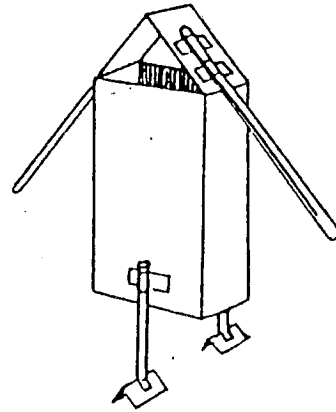
For legs, cut quarter lengths of straws. Slit ends and tape on pieces of posterboard for feet. Tape to body.

For neck/shoulders, cut piece of posterboard twice as long as top of box, fold in half, tape to body.

Arms are half straws, tape to shoulders, bend bottom portion of straws for hands.

Head is a rectangle of posterboard, rolled and taped. Hat is circle of posterboard. Tape length of thread to hands, add ball of clay midway to act as plumb weight.

Set two chairs a small distance apart, tie a length of thread or monofilament line to one chair, lace through figure, tie other end to second chair. Move chairs so line is taut. Set Walker on line, swing the clay ball gently and it should make the figure walk along the line



## Clown Bookmark

posterboard  
fine line markers

Draw outline of clown on posterboard. Add features with markers. Cut arm along dotted line so it will fit over book page.

## Circus Characters on Balloons

Inflate the balloons and tie them to wood dowels or cardboard rolls from coat hangers. Draw features with felt markers; use white glue for all gluing.

**Lion:** For the mane, cut strips of colored paper, 5" wide, taping the strips together until you have a continuous strip 4 feet long. Fanfold into 1" pleats, cutting one edge into points. Tape the mane to the head, add paper ears.

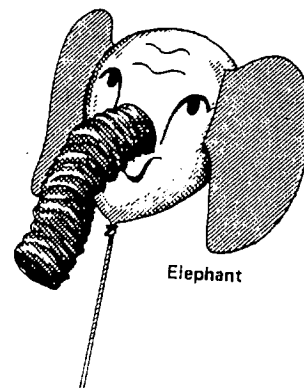
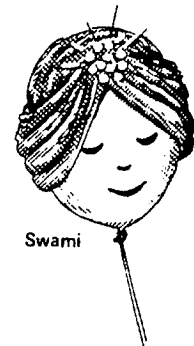
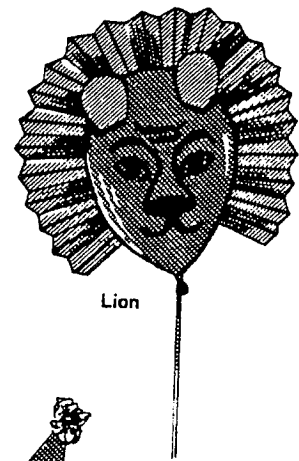
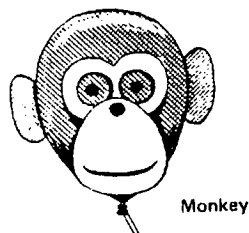
**Clown:** Make a collar like the manne, using a strip of paper about 36" long. Tape the collar around the knotted end of the balloon. Make paper cone hat, adding yarn or tissue paper pompons. Glue to the head.

**Swami:** Crush a half sheet of tissue paper; glue to the top of the head for his chic turban. For the draped effect, gather a full sheet of tissue paper lengthwise into soft folds. Glue one short end to the front center of the head, wrapping the other end clockwise to the back; tape in place. Repeat with a second sheet of tissue paper, counter-clockwise. Cover front seam with sequins.

**Elephant:** For the trunk, cut a piece of crepe paper, the width of the paper and 14" long. Overlap and glue the 20" edges to make a tube. Ease the tube down over a can, 4" in diameter, to make crushed pleats; remove from the can. Glue on trunk and paper ears.

**Monkey:** Cut a 5" heart from colored paper for the top of his face, and two 1 3/4" circles for eyes. Draw a circle the size of a penny in the center of each eye and glue the eyes to the heart. Apply glue across the center back of heart and press to the balloon until dry. Draw the mouth and nose on a paper oval, about 5" x 6". Center and glue the oval under the eyes. Glue on paper ears.

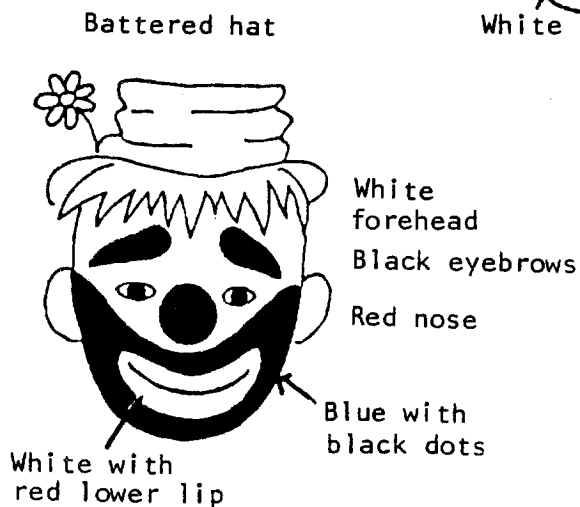
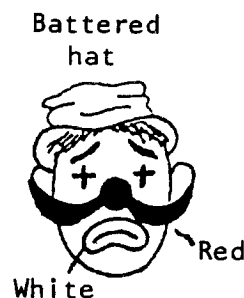
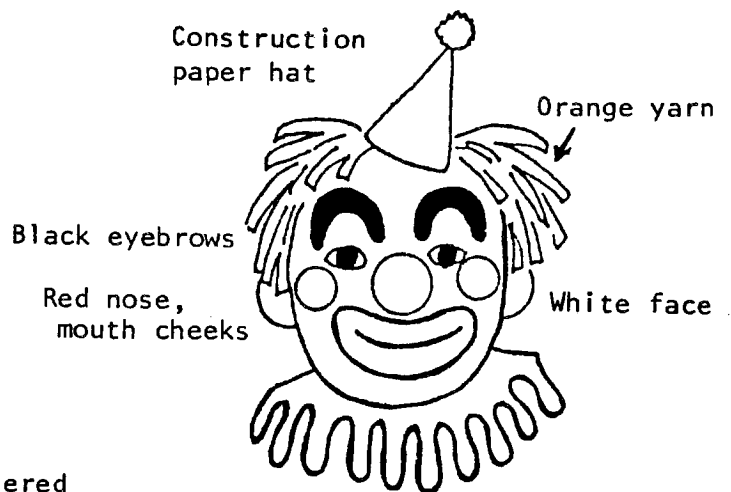
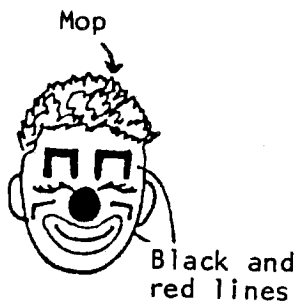
These characters will add atmosphere to your pack meeting.



## Clown Make-Up

Eyebrow pencil, lipstick and eye shadow may be used to enhance the features of any character. Before applying any make-up, rub a small amount of cleansing cream on the skin to aid in subsequent removal.

- Eyebrow pencil darkens or changes the shape of the eyebrows. Use under the eyes for a "hollow" look or on the bridge of the nose to change its shape.
- Lipstick makes the cheeks very red, lips very bright. Bright red lipstick may be used on the body to indicate a new, fresh wound. Darker, brown lipstick powdered over can indicate an older wound.
- Cornstarch powdered into the hair helps make a character look older.
- Black crayons may be used to simulate a missing tooth.



## Silly Circus Skit

Characters: Ringmaster  
 Stanley, strongest man in the world  
 Walter Wimple, Stanley's assistant  
 Razzle and Dazzle, tight rope walkers  
 Bruce, the bareback rider  
 Lyonal, the lion tamer  
 Luke, the lion



Setting: Play circus music in background. Turn it up for each performer, down when Ringmaster is speaking.

**Ringmaster:** Ladies and gentlemen! Boys and girls! Welcome to Den \_\_\_'s amazing Silly Circus. Please turn your attention to the center ring and watch the incredible strength of Stanley, the Strongest Man in the World, and his assistant Walter Wimple.

*Stanley brings out a barbell made of foam or cardboard with 500 lbs. written on both ends. He struggles to lift it over his head. Walter encourages audience to clap when Stanley puts down the barbell. Stanley bows and walks away. Walter picks up barbells as though they were as light as a feather and exits.*

**Ringmaster:** Incredible! And now, ladies and gentlemen for your pleasure, the most amazing tight rope walkers ever seen, Razzle and Dazzle!

*Razzle and Dazzle enter with a long rope. They lay it out straight and take turns walking across it as though they are in the air, hop on one foot, jump rope, etc., bowing after each "trick".*

**Ringmaster:** Now for your viewing enjoyment, please focus your attention again on the middle ring as we present Bruce, the brave bareback rider on his horse, Smoky!

*Bruce rides in on a stick horse. He rides foreword and backward, side ways, stops and has Smoky count by hitting stick on the floor. Bruce and Smoky bow and ride off.*

**Ringmaster:** And finally, ladies and gentlemen, boys and girls! The most super stupendous Lyonal, the lionhearted lion tamer in ring number one. Please, everyone, it is so important that you remain quiet during the performance. Sudden noises will startle the lion, making it dangerous for Lyonal to be in the cage. And now Lyonal, the lion-hearted lion tamer and his lion Luke!

*Lyonal and Luke enter, Luke has brown paper bag cut into strips around his neck for a mane. Lyonal has Luke stand on a stool, jump through a hula hoop, tries to put his head in the lion's mouth. Lyonal and Luke take a final bow.*

**Ringmaster:** Thank you one and all for joining us tonight at Den \_\_\_'s amazing, incredible, stupendous, silly circus. We hope you enjoyed the show.

## Nifty November Songs

### Turkey Song

*Tune: Bring Back my Bonnie*

My turkey went walking one morning,  
The November weather to see.  
A man with a hatchet approached her,  
Oh, bring back my turkey to me.

Chorus:

Bring back, bring back,  
Oh, bring back my turkey to me, to me.  
Bring back, bring back,  
Oh bring back my turkey to me.

I went down the sidewalk a shoppin',  
The signs in shop windows to see.  
And everywhere hung Great Fat Gobblers,  
Oh, bring back my turkey to me.  
(Chorus)

I went out to dinner and ordered  
The best things they had I could see.  
They brought it all roasted and sizzlin'  
They brought back my turkey to me.  
(Chorus)

Brought back, brought back,  
They brought back my turkey to me, to me,  
Brought back, brought back,  
They brought back my turkey to me, to me.



### Circus Fun

*Tune: Clementine*

Chorus:

Oh the circus, yes the circus,  
Lots of fun for young and old.  
Peanuts, popcorn, cotton candy,  
'Til your mouth no more can hold.

At the circus, there are lions  
And they roar so very loud;  
They send shivers sharp as slivers  
Through the anxious waiting crowd.  
(Chorus)

At the circus there are elephants,  
That parade, and swing and sway,  
As they work, and never shirk,  
With more peanuts for their pay.  
(Chorus)

At the circus there's excitement,  
With many acts of daring skill,  
There's a clown who has a frown  
And a smiling one called Will.  
(Chorus)

Oh see the circus when it's in town  
For a day that's filled with fun.  
You'll have thrills and lots of chills  
That will last 'til day is done.



### Circus Days

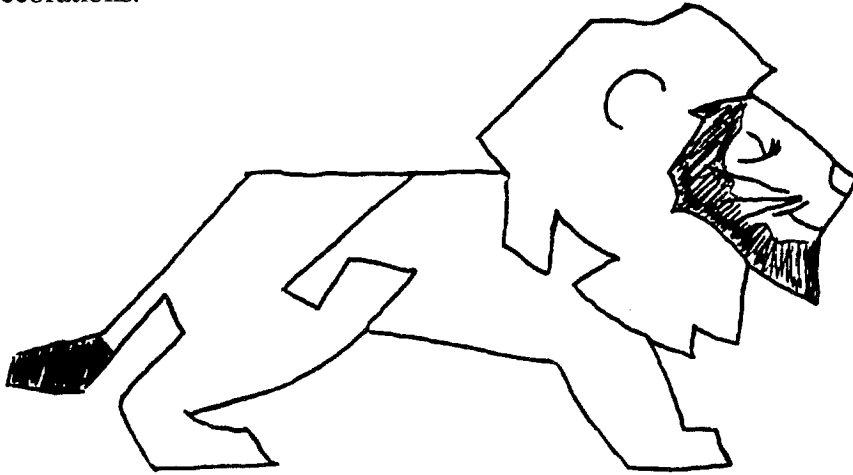
*Tune: When Johnny comes Marching Home*

The circus parade has come to town  
Hurrah, hurrah,  
With lions and tigers and bears and clowns,  
Hurrah, hurrah,  
The acrobats will do some tricks,  
The juggler performs with balls and sticks,  
And we'll all be glad  
When the circus comes to town.

The African lions growl so loud  
They make me quake.  
The tightrope walker walks so high  
He makes me shake.  
I laugh at the clowns as they perform,  
Eat peanuts, candy and hot popcorn.  
Oh join in the fun,  
When the circus comes to town.

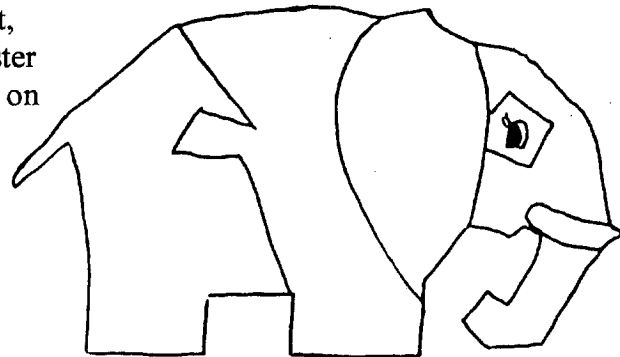
### Pack Gathering Activity

Draw circus animal shapes on several pieces of colored tag board. Cut each shape into three or four pieces. As families arrive, give each family a piece of one of the cut out circus animals and instruct them to find the other two or three pieces that make it a whole. When animals are reassembled, boys could tape them to the walls or lay them on the floor in front for decorations.



### Pack Meeting Opening

Cubmaster dresses as Ringmaster with top hat, coat with tails, black high top boots. Cubmaster leads group in singing one of the circus songs on the previous page in this theme section.



### Circus Daze Audience Participation

Divide audience into four groups to respond to the following words with actions and sounds.

Den Leader: give Cub Scout sign with saying "signs up"

Lions: Use hands to paw the air and say "Roar-r-r-r"

Calliope: Move arms up and down above head like a piston, say "um-pah-pah, um-pah-pah"

Cotton Candy: Rub stomach and say "yum-yum"

Everyone makes their sound when "Circus" is read.

Once there was a DEN LEADER who was getting weary of working to keep the Cub Scouts quiet. The DEN LEADER decided they needed something different to do. After thinking for a long time, an answer finally formed. The CIRCUS was coming to town. Here was a chance for the DEN LEADER to spend a nice quiet, relaxing day at the CIRCUS with the den of Cub Scouts. They would enjoy watching the LIONS perform, and listening to the CALLIOPE music while eating COTTON CANDY. The DEN LEADER was sure there would be no problem in keeping the boys quiet. So off they went for a relaxing day at the CIRCUS. The boys had a wonderful time watching the LIONS, and they really enjoyed eating COTTON CANDY, but the CALLIOPE music left the DEN LEADER in a daze. It was then that the DEN LEADER began to appreciate the Cub Scouts, and realized listening to their shouts and laughter, was better than the CIRCUS noises with the LIONS and CALLIOPE music. They went home tired but happy. The Cub Scouts had enjoyed the LION acts and all the COTTON CANDY. The DEN LEADER was happy that the CALLIOPE music was done and that the CIRCUS would not be back for at least another year.

### Cheers and Applauses

Elephant Cheer: Hold arms down in front of you like a trunk putting hands flat together, lean over slightly and swing arms slowly back and forth and say "I work for peanuts!"

Turkey Applause: "Gobble, gobble, gobble" then rub stomach and say "Yum, yum" and smack lips.

Standing "O"vation: From a sitting position, stand up, form arms in a circle above head and say "OOOOOOHHHHH."

### Run Ons

Q: What did the grape do when the elephant sat on it?

A: It let out a little wine!

Q: Why aren't elephants allowed on the beach?

A: Because they can't keep their trunks up!

Q: Why do elephants have so many wrinkles?

A: Have you ever tried to iron one?



## Circus Ring Advancement Ceremony

Form up to four large circus rings on floor using rope or colored paper. The number of rings you use will depend on how many different ranks are being awarded. The largest number should be Bobcats, and as the newest Cub Scouts advancing, their ceremony should be super hyped.

Before actual ceremony begins, committee chair calls the boys who will be receiving awards forward and directs them to stand or sit in the circus rings by rank: bobcats, wolf, bears, and Webelos. Optionally Tiger Cubs may have another ring, or they may be asked to come down and sit in front of the rings.

Cubmaster is dressed as Ringmaster.

**Cubmaster:** Welcome Ladies and Gentlemen, boys and girls, to our Grande finale. In Ring Number One we have our newest most magnificent Cub Scouts who will be awarded the Bobcat rank. Will the proud parents of these boys please come forward and stand with their sons. *Awards are given to parents who give them to sons*

**Cubmaster:** Let me now direct your attention to Ring Number Two where we have the candidates for Wolf rank who have completed their 12 achievements. Will their parents please come forward and stand with their sons. *Awards are given to parents who give them to sons.*

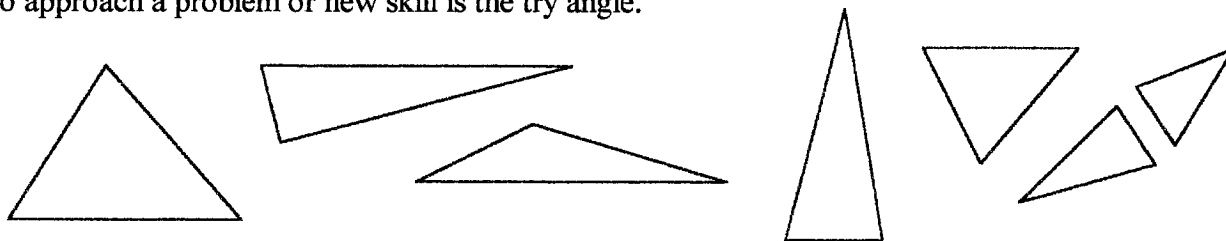
**Cubmaster:** Now presenting the candidates for Bear rank in Ring Number Three will their parents join them please. These Cub Scouts have completed 12 achievements in the categories of God, Self, Family, and Community. *Awards are given to parents who give them to sons.*

**Cubmaster:** And finally there are the Webelos Scouts in Ring Number Four who have been working on their activity badges. *Awards are presented.*

**Cubmaster:** Our circus is ending but what you have learned in Cub Scouting can be used every day. Your performances were terrific and we will continue to cheer for you as you advance along the Cub Scout path.

### Closing Thought

An important lesson can be learned from the circus performers who constantly work on their skills. In order to succeed in anything, the most important thing to do is to try. The best angle to approach a problem or new skill is the try angle.





## The Golden Rule, December 1997

Having the Cub Scouts participate in a pack good turn for your Chartered Partner or other community organization teaches the Golden Rule.

By using The Golden Rule theme, the pack is highlighting the importance of good citizenship and giving goodwill.

*Cub Scout & Webelos Scout Program Helps* is a valuable resource for ideas for good turns and boy made family gifts.



### Theme Ideas for Pack Activities

- Collect toys for a local charity.
- Have a holiday caroling party.
- Have a pack Christmas party with ornaments made at den meetings.
- Have an old fashioned cookie swap at the pack meeting.
- Collect money for the World Friendship Fund of the BSA.
- Collect books or magazines for a community day care center.
- Have a pack fun day during vacation

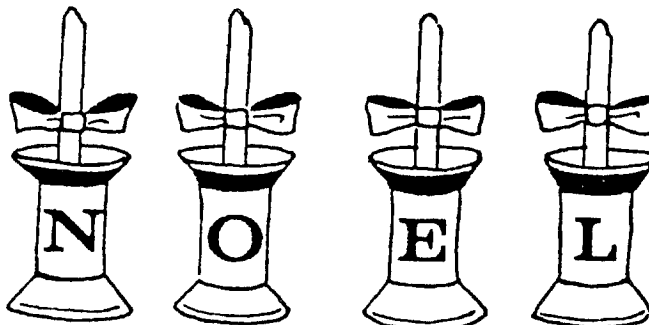
### Theme Ideas for Den Activities

- Make presents for family members.
- Bake cookies.
- Have a den party for the parents in the den.
- Participate in some handicap awareness games.
- Make and set out bird feeders.
- Make tray favors for an assisted living center.
- Make a cartoon scrap book for a pre-school center.



### Hints for the busy Den Leader

- Attend your district's monthly Roundtables to get practical helps for next month's program.
- Plan your den meetings a month at a time.
- Ask den members' parents for help with special projects (every project is special).



## Games for Den and Pack

### Paper Pat-A-Cake

Divide the group into sets of two. The object of the game is to have the two boys attempt to support a sheet of paper between their two hands as they go through the clapping actions. Each pair faces each other and extends their right hand and the sheet of paper is slipped between them. They then try to separate their hands and connect them again without dropping the sheet of paper. If successful, they can switch hands.

### Partner Pull-Ups

Partners sit on the ground facing each other with knees bent and toes touching, keeping the soles of their feet on the ground. They reach forward, grasp hands and pull each other up to a standing position before lowering themselves back to a sitting position. A broomstick version also works well with the partners grasping a broomstick rather than their hands.

### Leaning Ring

Cub Scouts stand in a circle, joining hands and count off by twos all around the circle. Keeping their bodies as straight as possible, all the ones lean forward toward the center of the circle, and all the twos lean backward away from the center. Each group is kept in balance by the counterbalancing action of the others. Once the leaning ring has been formed, the ones can alternate with the twos by slowly reversing the direction of their lean, the in-leaners becoming the out-leaners and vice versa. Normally, everyone's feet are kept stationary on the floor throughout the activity, but for added fun and challenge, the entire leaning ring can try to move in a circle.

### Santa's Reindeer

Boys stand side by side on a line called the North Pole and each selects the name of one of the reindeer for himself. One boy is designated as Santa Claus and goes to the middle of the play area, facing the reindeer, between the North Pole line and Santa's House behind him. It is Santa's job to call the name of one of the reindeer, and all reindeer with that name try to run past Santa (galloping style) to the line designated as Santa's House before they are tagged by Santa. All those tagged go to the center and help him tag the others. When all have been called, Santa counts the number caught and then designates one not caught to become the next Santa. All go back to the North Pole line and the game starts again, with each boy selecting a new reindeer name. This is a good Pack Meeting game if you have the space.

### Jingle Bell Chow Mien

You'll need four shallow bowls, several jingle bells and four full length pencils with erasers or chopsticks. Divide the boys into two relay teams. Divide the bells between two bowls on the table in front of the teams with the empty bowls placed beside the full bowls. The object is for each team to transfer the bells from one bowl to the other using the pencils like chop sticks, the erasers pointed down. On "go" the first boy of each team picks up the chopsticks, transfers a bell to the empty bowl and then passes the chopsticks to his next team member. The winning team is the first to complete the transfer of the bells, or whoever has the most transferred after time is called.



### An Opening Skit

Den Leader or Den Chief can introduce this skit by telling audience to respond by doing what the boys say. The boys hold cards which spell the word GREETINGS. Each shows his card as he speaks his line.

- G Glad to see you here tonight.  
 R Reach out your hand to a friend left or right.  
 E Everyone smile and shake his hand.  
 E Everyone smile and nod at another friend.  
 T Together now, stand up on your feet.  
 I I'd like for you all to take your seat.  
 N Now that we're all friends, we'll start the show.  
 G Goodwill is a feeling we all like to know.  
 S So now we say greetings to everyone. We've tried to spread goodwill, and that we have done. So Cubmaster, our program's begun.



### Do a Good Turn Skit

- Cub 1: (comes on stage turning around)  
 Cub 2: (comes on stage doing forward rolls)  
 Cub 3: (comes on stage rolling over and over,  
 Cub 4 (comes on stage doing cartwheels)  
 Cub 5: "What are you guys doing?"  
 Cubs 1-4: "Don't you know a good turn when you see one?"



### A Closing Skit: Gifts

A den of Cub Scouts line up across the front of the room with their leader on their right. Each holds a gift wrapped box with a card with their lines on it taped to the box. As each boy speaks his part he places his gift under the pack Christmas tree or presents it to the Cubmaster.

Leader: These are the gifts Cub Scouts give.

- Cub 1: Happiness  
 Cub 2: Cheerfulness  
 Cub 3: Honesty  
 Cub 4: Sincerity  
 Cub 5: Courtesy  
 Cub 6: Reverence  
 Cub 7: Thoughtfulness  
 Cub 8: Friendliness  
 All: Happy Holidays to all.



## Songs to Warm Your Heart

### Tommy The Cub Scout

*Tune: Frosty the Snowman*

Tommy, the Cub Scout  
Was a very happy boy  
With a uniform of blue and gold  
And a den that gave him joy.

Tommy the Cub Scout  
Earned his badges one by one,  
He did his best and he met the test;  
A good citizen he's become.

He helps out other people  
When he sees they need a lot.  
He does his chores around the house  
And he feeds his dog named Spot.

Tommy, the Cub Scout  
Does his duty willingly.  
Someday he'll join a Boy Scout troop  
And a fine man he will be.

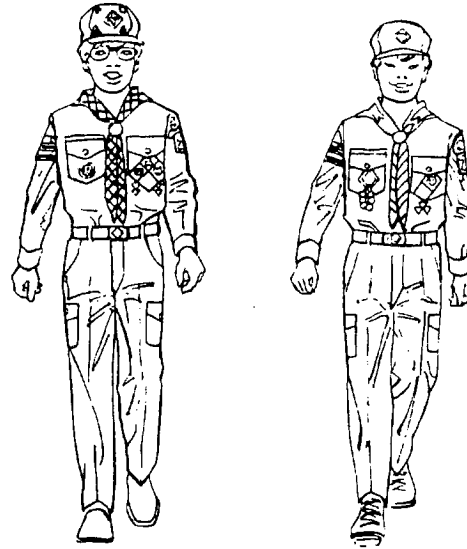
### Joy To The Cubs

*Tune; Joy to the World*

Joy to the world, our Cubs are here.  
Let all the pack rejoice.  
Their badges they have earned today,  
Award them now without delay.  
Let all the pack now cheer.  
Let all the pack now cheer.  
For those Cub Scouts who advanced today.

### We Wish You . .

We wish you a festive holiday,  
We wish you a festive holiday,  
We wish you a festive holiday,  
And a joyous New Year!



### Cub Scout Harmony

*Tune: I'd Like To Teach The World To Sing*

I'd like to teach the world to sing,  
In Cub Scout harmony,  
The Blue and Gold would be the thing,  
That everyone would see.

I'd like to give the world a gift,  
That all men will be free.  
And though I'm just a growing boy,  
There's things that I can see.

I see that Scouting is the way  
To start to understand,  
That caring, helping, smiling, learning,  
Help me be a man.

And so at Christmas there's a gift  
That you can give to me.  
Please help me grow in mind and soul  
To be what I can be.

Each Wolf and Bear and Webelos  
Is doing all he can,  
To do his best, like all the rest,  
The Cub Scouts in the land.

### Pack Gathering Activity

Enlarge the Holiday Word Search or the Trim it Right ornament puzzle onto several large posters and place them on tables or tape them to the wall. Have everyone try their hand at solving them. They could be done by den or rank, but encourage everyone including adults to participate.

### Holiday Word Search

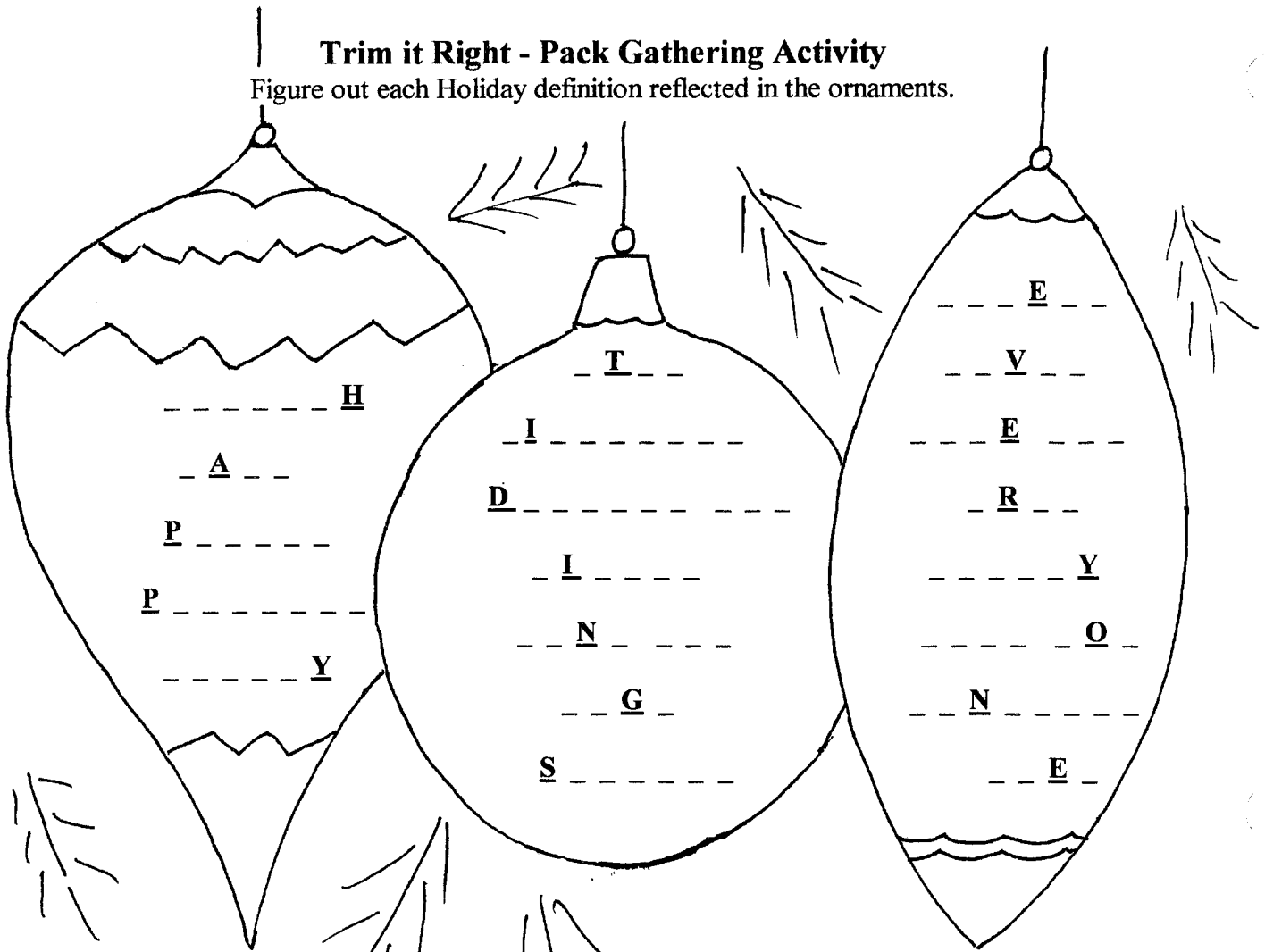
Y  
 T L S  
 A O E  
 T G N  
 M N O O C  
 I A O B A  
 S S D B R  
 W H G T W I O V P  
 H O N V I R L I R  
 S L G L I Y L E E Y E T S  
 C E I L K T L E R U S I H  
 A I E Y C I M D S L E N O  
 C A N D L E O V I N W E N S L E S  
 S L E I G H T I S I U L T E E R T  
 C A N D Y U M I S T L E T O E L I P A R T  
 B E L L G O O D W A I R Y G H T A E R W E  
 N G O  
 D H L  
 A T T  
 L S Y

Find these words horizontally or vertically.

bell	holly	reindeer	stocking
candle	lights	ribbon	tinsel
candy	mistletoe	Santa	tree
carolers	nativity	sleigh	wreath
goodwill	present	star	Yule log

### Trim it Right - Pack Gathering Activity

Figure out each Holiday definition reflected in the ornaments.



Santa's unusual reindeer  
 The mother of Baby Jesus  
 Mexican children break them  
 Santa brings these  
 Eat it with stuffing

The Wise Men saw it  
 A plant to kiss under  
 He played "rum pum pum pum."  
 Thin silvery threads for tree  
 He said "God bless us everyone."  
 The Wise Men  
 A mean, stingy old man

Spoke to the shepherds  
 Santa's helpers  
 Who were the Magi?  
 O Tannenbaum  
 A live snowman  
 This is burnt in the fireplace  
 A glass ball for a tree  
 "The First \_\_\_\_\_"

### **Pack Opening**

This is the season of lights. It is a time when the days are shorter and the nights are long, but somehow things seem brighter. Shopping centers are bright with Christmas lights. Thousands of homes have single candles to light the way for the Christ Child. Other thousands have candles burning to commemorate the miracle of the oils for Hanukkah, even the stars in the winter sky seem brighter. The most brilliant glow comes from the spirit of goodwill that you live all year around in the Cub Scout Promise and the Law of the Pack. Let us stand and repeat them together.

### **Pack Opening**

Cubmaster stands by Christmas tree and asks all the Cub Scouts who have made ornaments in their den meetings to bring them forward and hang them on the tree. Cubmaster then lights the tree. "Cub Scouts, isn't this a beautiful tree? It's bright and colorful, like the joyous seasons of Christmas and Hanukkah. And we all had a part in making it so beautiful. When all Cub Scouts work together and do their best, the result is always something fine like this tree. Let's remember that as we repeat the Cub Scout Promise."

### **Relaxing With Santa - Audience Participation**

In the following stretcher type audience participation stunt, the leader leads the verse as the audience acts accordingly. A second leader up front assists the one reading the narration by doing each action as it is called for.

Santa Claus **STOOD UP STRETCHING HIS ARMS OUT WIDE.**  
First he **LOOKED TO HIS LEFT** and then to **HIS RIGHT SIDE.**

He then **BENT DOWN** and **WIPED OFF HIS BOOTS** so shinny.  
But then **TURNED AROUND** to see his behinny.

But he couldn't see it, **ALAS AND ALACK,**  
So he then **TURNED RIGHT BACK.**

Then wanting to **SPREAD THE GOODWILL AROUND,**  
He **SMILED AND SHOOK HANDS WITH A FRIEND HE FOUND.**

Then feeling relaxed **HE STOMPED HIS FEET,**  
And then **SAT DOWN AGAIN IN HIS SEAT.**



### Suggestions for Holiday Advancement Ceremonies

- An adult, dressed as Santa, could arrive with his pack on his back which contains the awards to be presented. It is a special treat to receive an award from Santa himself.
- Use a large snowperson to hold the awards. Awards could either be put in snowman and removed from an opening cut in the back, or they could be fastened to a long scarf around the neck.
- Awards could be taped to large cardboard cut-out ornaments which decorate a Christmas tree. When a boy's name is called, he goes to the tree and finds his ornament.
- A large Christmas stocking could set on front table to hold awards, or a large felt stocking hung from a cardboard fireplace. Santa makes some presentations.

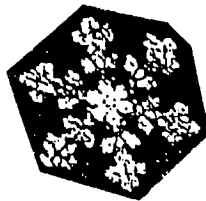
### Snowflake Advancement Ceremony

Attach each award to a small snowflake, and have larger snowflakes for each Cub and parent.

Cubmaster: Snowflakes always appear as six-sided crystals. Imagine each point of the snowflake as part of our Cub Scout program, one for Tiger Cubs, Bobcats, Wolves, Bears, Webelos, and parents. We need all six-sides to make Cub Scouting work. Will the Bobcats please come forward with their parents.

*Awards chair presents the award and gives each a snowflake. Repeat for Wolf, Wolf Arrow Points; Bear, Bear Arrow Points; Webelos badge and Webelos Activity Badges All boys remain at the front of the room until all awards are presented. After all awards are presented everyone waves their snowflakes.*

Cubmaster: Here we have made a snowstorm out of a lot of small snowflakes. Just as the wind blows snow into a storm, parents provide a force that shapes a Cub Scout in all facets of his life. Congratulations to all our Cub Scouting families.



### Closing Thought

A smile costs nothing, but creates much. It happens in a flash, but the memory sometimes lasts forever. It cannot be bought, begged, borrowed or stolen, but it is something that is of no earthly good to anyone unless it is given away. So, if in your hurry and rush you meet someone who is too weary to give you a smile, leave one of yours. No one needs a smile quite as much as a person who has none left to give. What better way to spread goodwill.

### Closing Thought

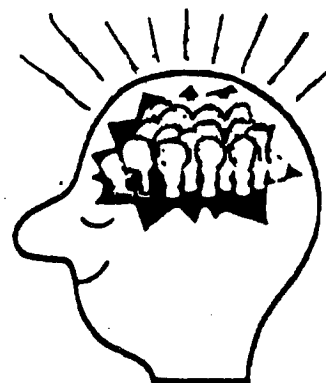
This is our last meeting before the New Year, we have had some fine times together so far and look forward to many more in the new year. We have a lot to be thankful for, Cub Scouting, our friends, our homes, our families and especially for this fine land in which we live. May God keep our faith in what America stands for strong so that we can appreciate our many precious freedoms. Let's stand and sing "God Bless America."



## Genius Night, January 1998

Having the Cub Scouts and their families build genius kits can strengthen family ties.

Using the theme of Genius Night, the pack is fostering a sense of personal achievement in the boys and encouraging them to develop new interests and skills. Encourage sportsmanship and creativity in holding a pinewood derby race.



The *Cub Scout Leader How-To Book* is a valuable resource in planning your pack derby.

*Cub Scout Magic* contains many boy friendly tricks.

The *Cub Scout Leader Book* gives good background on the history of Scouting.

### Theme Ideas for Pack Activities

Hold a Pinewood Derby, Raingutter Regatta, or Space Derby.

Have a Genius Night Fair.

Organize a family day at the St. Paul Science Museum.

Invite an inventor or 3M Wizard to the pack meeting.

### Theme Ideas for Den Activities

Go sledding or snowman building

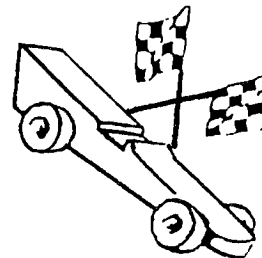
Visit a pizza shop, see how the crust is made

Have a patrol officer demonstrate their radar operation.

Make puzzles.

Learn a magic trick.

Practice stunts for pack meeting.



### Genius Night with a Shut-in Friend

Plan a special night with an adopted shut-in and other residents in a care center. Have the boys collect things for a gigantic genius kit. You will not need multiples of each item, just a large variety of "things". Try to include yarn, buttons, material scraps, seeds, scrap wood, straws, old wheels from broken toys, macaroni, paper bags, lids, twigs, paper clips, etc. The more stuff the more fun you'll have. Don't forget to take along hammers, nails, glue, scissors, needles, thread and large pieces of cardboard. Now take your "genius kit" and Cub Scouts for a visit to the care center. Divide the boys into groups of two to work with each group of adults. Each group then creates something from all the items you have brought. After all the groups are done with their projects, take a picture of the project and the genius makers. If possible, have a Polaroid, if not, be sure to go back with the developed pictures. Take a lot of pictures, enough so the boys can each have one and the adults can each have one.

## Den and Pack Games

### Tower Building

Have an assortment of "blocks" made from scrap lumber, all sizes and shapes. Boys take turns stacking blocks of wood, forming a tower, one at a time. How tall can the tower grow before it tumbles? The object is to not be the one that causes the stack to fall.

### Genius Sculptor

Each boy selects a partner. One boy becomes a blob of clay, the other becomes the sculptor. The sculptor molds and forms the human clay into any shape possible without hurting the clay. Arms can be turned, legs bent, heads tipped and faces pushed into strange expressions. The clay may resist any unreasonable positions. When the sculptor is finished, the creation may be put on exhibit. After the exhibit, sculptor and sculpture should change places. Take photos for the pack meeting.

### Out-Of-Sight Shapes

Have all the boys stand in a circle. This game is a pantomime in which an invisible piece of space can be squeezed, squashed, twisted or rolled into any imaginable object. To begin, the leader quietly pulls a chunk of invisible space out of his/her pocket and begins to shape it into a large pretend object, such as a fishing pole, baseball bat, or dog, etc. The leader then passes the object to a neighboring boy, who transforms it into another form and passes it along. Each boy should take about 30 seconds to transform the shape. When the final transformed object returns to the leader, gently squeeze it back to its original shape and put back in the pocket.

### Memory Test

Collect 20 articles and place them on a tray. Pass the tray around so all the boys have a good look. Then cover or remove the tray and have boys take turns naming something that was on the tray.



### Triangle Tag

Divide the boys into groups of four. One of the boys from each group volunteers to be it. The other three boys join hands in a triangle. One of the three in the triangle volunteers to be the target. The fourth player (it) stands outside the triangle. The object of the game is for the chaser (it) to tag the target. The three boys in the triangle all cooperate to protect the target by moving and shifting, the target must be tagged somewhere other than the hands or arms, and cannot be tagged from across the triangle. When the target is legally tagged, he becomes the next chaser and another target is selected. To make this game easier on the chaser you may have the boys in the triangle put their hands on each other's shoulders instead of holding hands.

## Tricks And Stunts For Genius Night Demonstrations

### Galileo's Dilemma

If you hold a small sheet of paper and a big book at arm's length and then drop them at the same time which will land first? Answer: If both are dropped from each hand the book will land first, but if the paper is placed on top of the book and they are dropped together, they will fall together.

### Dime On Nose

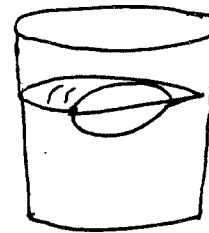
Have the Cub Scouts lie flat on their backs with a dime on their noses. Who can dislodge the dime first by only moving their nose?

### Brush It Off

Place a coin in the palm of the open hand and challenge anyone to brush it out with a whisk broom or shoe brush. It is practically impossible.

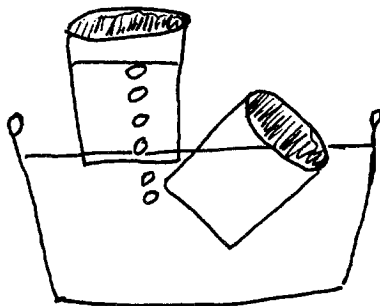
### Floating Egg

Measure 1/4 cup salt into a dish and set it aside. Tell the audience that it's inner-tube-powder which will make an egg float. Half fill a glass with water. Place an egg in it. It sinks. Take out the egg and stir the inner-tube-powder into the glass of water. Place the egg in it again and it will float.



### Slippery Trickery

The audience may think it's impossible to lift an ice cube from a glass of water with a thread. They can try it, but of course it won't work. You have magic powder that will do the trick. Rest a loop of thread on the ice, sprinkle salt on it and lift the thread, cube and all, as soon as the ice you melted with the salt re-freezes and traps the thread in a thin layer of ice.



### Pouring Air

Submerge a glass in the sink, tub or dishpan. by lifting it carefully, upside down, until its mouth is just under the surface, you will have a full glass of water with its bottom up. Challenge the Cubs to slowly pour some air into the glass. They'll try all sorts of silly things, but chances are that none can meet your challenge. Now with a magician's flourish show them how it's done. Pick up a glass that has been sitting nearby. Push it straight down next to the first glass. Tip it slowly so that the escaping air bubbles arise into the first glass and push the water out.

## Den Gathering Activities

### Genius Test

Have a copy of this test to hand out to each boy. Tell them they must follow directions closely. Tell them to concentrate, but that they have only two minutes.

1. Read everything before doing anything.
2. Put your name in the upper right hand corner of this paper.
3. Circle the word "name" in sentence number 2.
4. Draw five small squares in the upper left hand corner of this paper.
5. Put an X in each square.
6. Put a circle around each square.
7. Put a circle around each word in sentence number 5.
8. Put an X in the lower left hand corner of this paper.
9. Draw a triangle around the X you just put down.
10. On the reverse side of this paper add 25, 30, and 37.
11. Now that you have finished reading carefully do only number 1 and number 2.
12. You have finished. How did you do?

Your Name
-----------

### Nature's Geniuses

Match the invention with the animal that did it first.

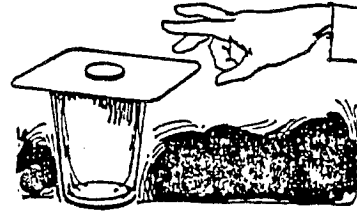
*Answers*

- |                    |                    |    |
|--------------------|--------------------|----|
| 1. Abalone         | ___ Anesthetic     | 9  |
| 2. Armadillo       | ___ Camouflage     | 5  |
| 3. Bat             | ___ Electricity    | 11 |
| 4. Caribou         | ___ Helicopter     | 7  |
| 5. Chameleon       | ___ Hypodermic     | 8  |
| 6. Flying Squirrel | ___ Jet Propulsion | 10 |
| 7. Hummingbird     | ___ Parachute      | 6  |
| 8. Scorpion        | ___ Radar          | 3  |
| 9. Snake           | ___ Snowshoes      | 4  |
| 10. Squid          | ___ Suction Cup    | 1  |
| 11. Sting Ray      | ___ Tank           | 2  |

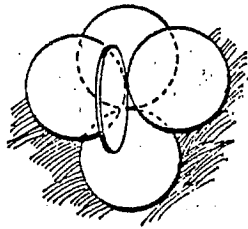
## Genius Den Activities

### Card and Coin Puzzle

Ask the cub Scouts if they can put the coin in the glass without picking up the card.



It's easy. Snap your finger against the card's edge, sending it flying. The coin will fall into the glass.



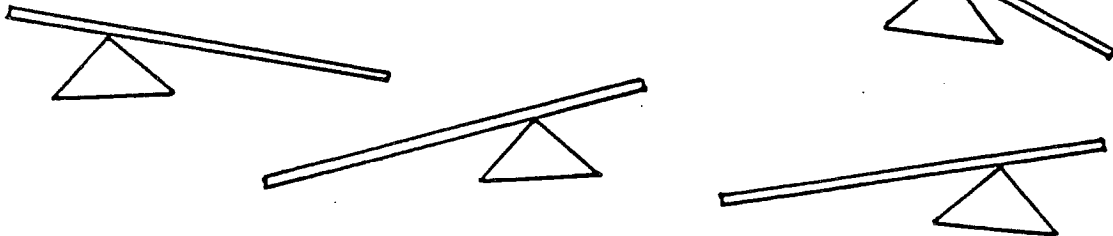
### Five Touching Coins Trick

5 quarters or nickels

Ask Cub Scouts whether they can arrange five coins so that each one touches every other one. Solution: Lay two coins touching each other, lay two more coins across where the first two coins meet in a perpendicular fashion, set last coin on edge in the intersection of the of the second set of two.

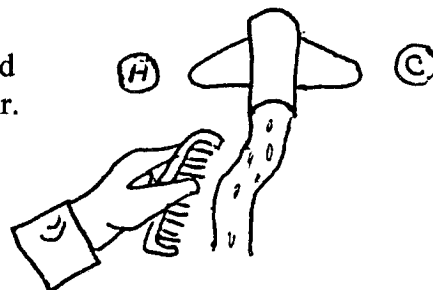
### He Saw the See-Saw

Which see-saw could not rest the way it is pictured?



### Electric Hair

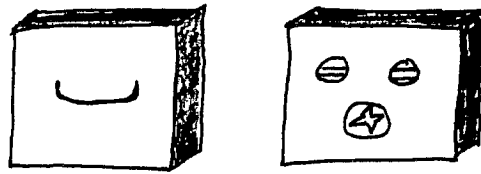
Let a slow stream of water flow from a faucet.  
Comb your hair several times with a plastic comb.  
Hold the comb vertically near the water.  
The water will bend toward the comb that was charged with static electricity as it passed through your dry hair.



### Craft Ideas

#### Genius Kit Tie Slide

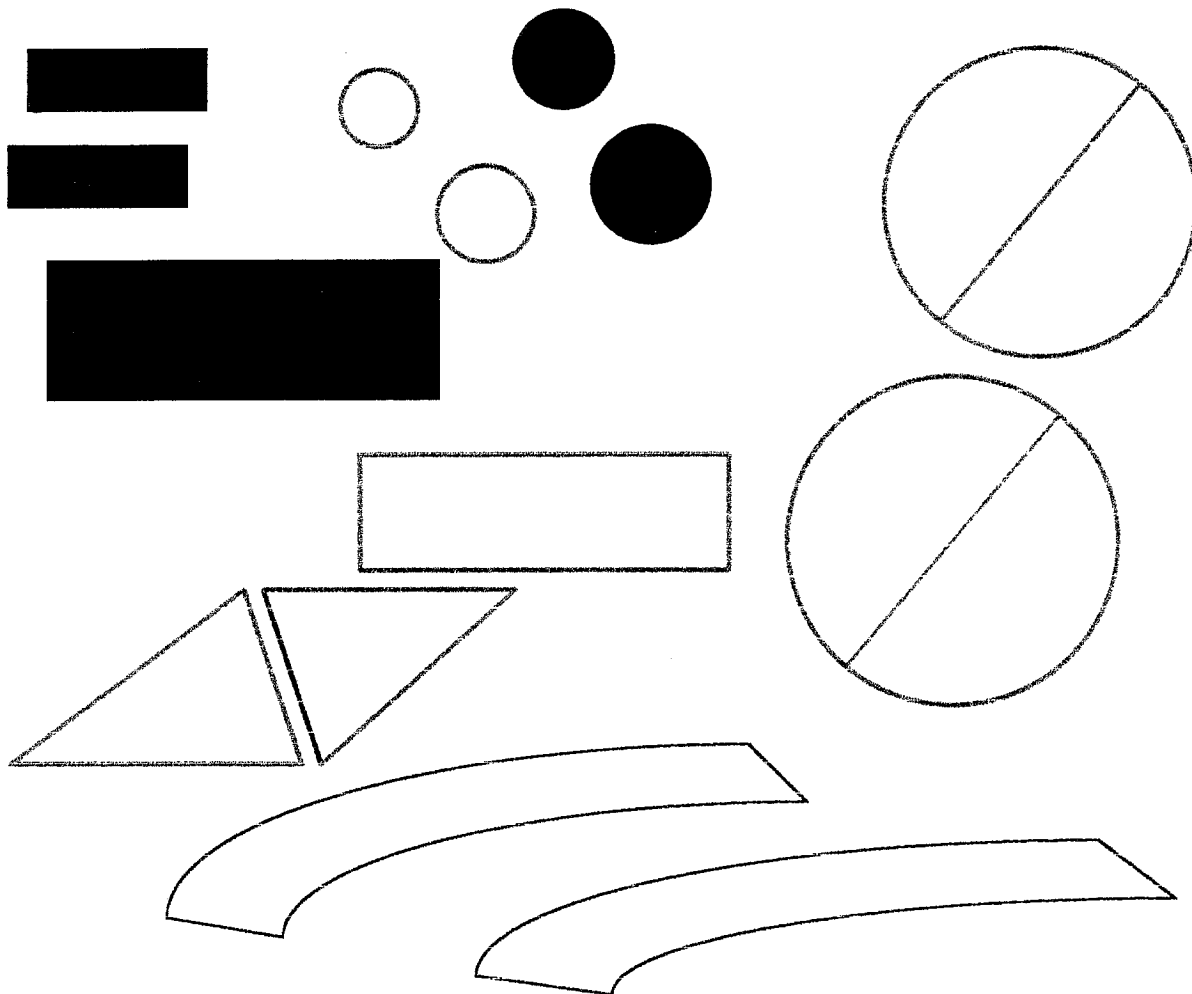
Assortment of small items  
 Small block of wood  
 5/8" x 1/8" cable staple  
 glue



Give each boy a bag of small items: screws, pipe cleaners, nails, felt, construction paper, washers, paper clips etc. Hammer the staple in the back of the block of wood. Glue the small items to the front of the block.

#### Scissorettes

Using the shapes below, see how many interesting things the Cubs can make. Cut shapes like these from black and white paper,. For the circular pieces use a compass or draw around objects such as a quarter or paper cup. Make a set for each boy and keep the sets in separate envelops. These are the only shapes they will use. They need not use all the pieces but can use each piece only once in any one creation. Have the boys name their favorite creation and glue it onto colored paper to share at the pack meeting.



## Certificate of Merit

Presented to

-----  
 For unexcelled nonsense, unequaled  
 imagination and creative genius in making  
 "Something out of Nothing"

Cub Scout Genius Night

Date: \_\_\_\_\_

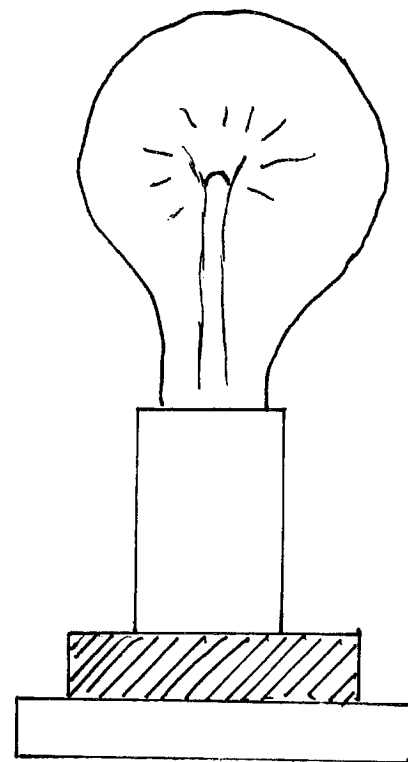
Witnessed: I.M. Clever

U. R. Smart

### Genius Night Trophy

5" length of 2x2 board  
 3" square of 3/4" board  
 4" square of 3/4" board  
 two 2 1/2" headless nails  
 one discarded light bulb  
 carpenter's glue  
 permanent markers  
 gloss paint

Drill hole in one end of 2x2 large enough for base of bulb.  
 Glue small square on top of larger square.  
 Glue 5" length of 2x2 upright onto smaller square.  
 Let dry 24 hours. Then nail through all pieces  
 from the bottom.  
 Paint desired color. Let dry.  
 Add pack and den numbers.  
 Install light bulb, using glue in hole if necessary.



## The Robot Inventors Skit

*Characters:* 6 scientists in lab jackets (shirts, collars turned inside, put on backwards)  
7th scientist dressed in same manner but with a top hat  
Robot

*Setting:* Table covered with old sheet reaching to floor in front. Fishbowl or other glass bowl, test tubes, flasks etc. are on table. The six scientist stand behind and at sides of table. One is reading a book plainly marked "How to Invent a Robot" while another looks over his shoulder. Another is stirring a large bowl with a large wooden spoon.

Scientist 1: It doesn't seem to be working.

Scientist 2: I can't understand it.

Scientist 3: We'll have to change the formula.

Scientist 7 enters carrying top hat: I've got it! I've got it! A friend of mine told be just how to do it. (places hat on table) You just say "abra-ca-dab-ra 1-2-3" reach in and. . .

Scientist 4: Wait a minute. What did you say your friend's name was?

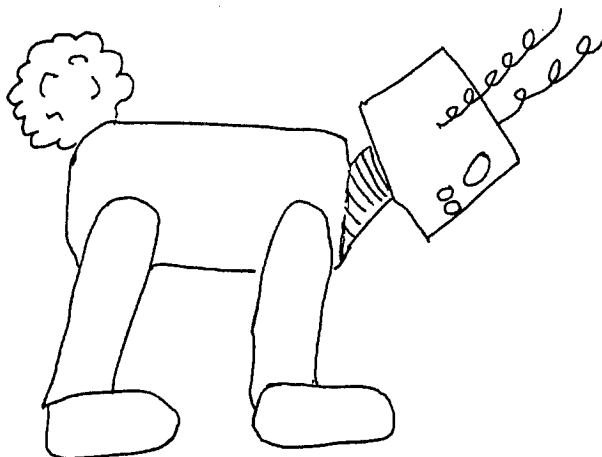
Scientist 7: Magisto the Magician. He says he's pulled a robot out of a hat lots of times.

Scientist 5: That's RABBIT, not robot!

(They chase Scientist 7 offstage waving book, spoon, etc. Scientist 6 starts to join them, but stops and looks at hat on table)

Scientist 6: (shrugging shoulders) It might work! Abra-ca-dab-ra 1-2-3! (He takes hold of hat with left hand, tips it toward himself at edge of table, reaches "in", really reaches behind table and pulls out "robot" who has been hidden behind table)

Scientist 6: Hey, it worked! Now I'll just push this button (pushes robot's button, robot drops to all fours, hops offstage, showing a bunny tail bobbing at back.)





## Songs for Young Geniuses

### Bright Ideas

*Tune: The More We Get Together*  
(Verses are spoken, chorus is sung)

**Chorus:** He has lots of bright ideas,  
Creations, inventions.  
He has lots of stories,  
He'll tell you some now.

I'll build a rocket in a minute  
Ten thousand people will fit in it;  
We'll circle the moon on a two-hour cruise  
But first I'll have to clean my shoes.  
(chorus)

I'll build a giant TV set  
To show the monster I will get  
When I safari up in space,  
But first I have to wash my face.  
(chorus)

I will cure the common cold,  
And fix you so you won't grow old,  
Each virus I will kill quite dead,  
But first I have to make my bed.  
(chorus)

I'll dive down to the bottom of the sea,  
In a special boat designed by me,  
All the sunken treasures I'll discover,  
But first I have to ask my mother.  
(chorus)

I'll make a very special glue  
for all the atoms they split in two,  
I'll glue them back together again,  
I'm late for school, so I can't say when.  
(chorus)

I'll draw designs for unbreakable eggs,  
For biteless dogs and unscratchable legs,  
For unspillable milk and fire without smoke,  
But I can't get going 'cause my pencil is broke.  
(chorus)

### Old Inventions

*Tune: Auld Lang Syne*

Should old inventions be forgot,  
And never brought to mind,  
Just look in any antique shop  
Old inventions you will find.

A victrola, a wind up toy,  
An old telegraph key,  
Inventions that brought hope and joy,  
Don't last eternally.

An automatic nose picker,  
A top coat made of flies,  
A dried up envelop licker,  
And jellies made from mice.

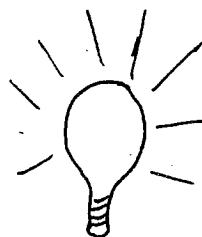
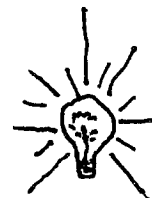
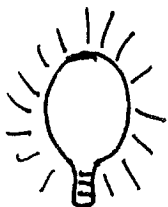
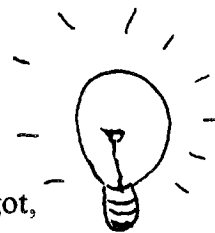
Inventions may be old and strange,  
But we need new ones too.  
Who'll find the cure for fleas and mange,  
That inventor may be you.

### Whoops, You're A Genius

*Tune: All Around the Mulberry Bush*

A block of wood, a piece of wire,  
Or junk that seems the seediest,  
Just put it all together now,  
Whoops, you're a genius.

You never know the size or shape  
From biggest to the teeniest,  
But put it all together now,  
Whoops, you're a genius!



### Pack Gathering Activity

Set up display tables for boys' genius kit designs. A committee of parents could be recruited to place colorful stickers on every display. Make sure every boy is recognized for their efforts by presenting Genius Night Certificates of Merit or other suitable memento.

### Pack Opening

Can be prepared by a den of seven boys. Posters with the specified pictures on front, sayings on the back.

- Cub 1 (helicopter) I am Ivan Sikorsky, whenever you fly, remember me, I invented the helicopter and other aviation related inventions.
- Cub 2 (computer) I am Robert Noyce. My inventions in electronics led to the computers we use every day.
- Cub 3 (light bulb) I am Thomas Edison. My genius led to motion pictures, sound recordings, and the light bulb.
- Cub 4 (telephone) I am Alexander Graham Bell. My genius gave you the world of communications.
- Cub 5 (parachute) I am Leonardo da Vinci. I invented many things that were not built until many years after my death.
- Cub 6 (wheel) I am the unknown genius of men and women of science in the past. I invented all those things that make your lives easier day by day.
- Cub 7 (? poster) I am the genius of the future. You cannot begin to imagine what I will develop.

Cubmaster: We welcome our famous geniuses, their friends and families to our Genius Night. We have many young designers and inventors with us tonight who will share some of their accomplishments during the course of our meeting.

### Two Boy Run Ons

Q: Why does a chicken lay an egg?

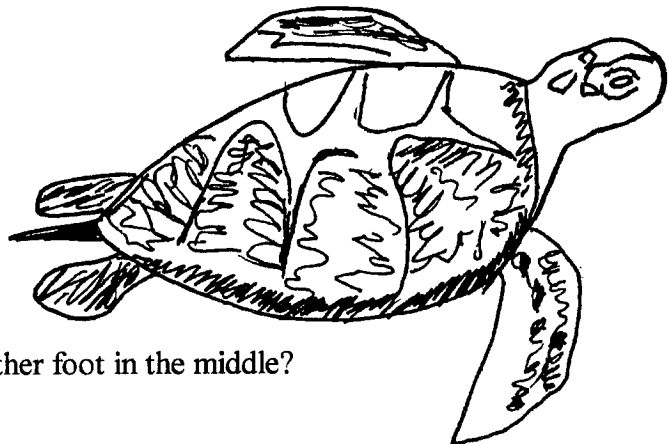
A: If she dropped it, it would break.

Q: Why are playing cards like wolves?

A: They both come in packs.

Q: What has one foot on each side and another foot in the middle?

A: A yard stick.



### A Genius is a This and That - Audience Participation

Storyteller divides the audience into five groups and assigns each a word from the story and an action to do when they hear that word. Storyteller should pause after the given words so audience can do their thing.

NORMAN:	“oh, my” raise both hands	THIS:	“right” raise right hand
RIGHT:	“this” raise right hand	THAT:	“left” raise left hand
LEFT:	“that” raise left hand	GENIUS:	All clap and cheer

THIS is the story of NORMAN, a boy who wanted very much to be a GENIUS. But no matter how hard he tried, it just didn't work out. You see, NORMAN had a problem, he couldn't tell RIGHT from LEFT.

At school, the teacher would say “When you know the answer, raise your RIGHT hand.” By the time NORMAN figured which hand was which, it was too late! At home, it was the same thing. It was “NORMAN, you have your LEFT shoe on your RIGHT foot!”

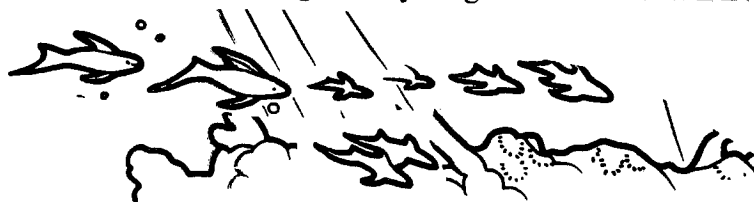
Things weren't any better outside. In football, they'd send him in at LEFT end and he'd be RIGHT. In baseball, they'd yell “NORMAN move to your LEFT” and he would move to his RIGHT.

Poor NORMAN! No matter what he did, it wasn't RIGHT! Or LEFT! But NORMAN was determined. Finally, he figured out what to do. He would call it THIS and THAT. THIS for RIGHT and THAT for LEFT. Somehow, it all seemed easier. And in no time, he had it down pat.

One day, while NORMAN was home alone, a burglar forced his way in! NORMAN was frightened. The burglar asked where his mother's jewels and furs were. NORMAN said “In the closet.” But when the burglar said “Which one is THAT?” NORMAN of course answered LEFT. The burglar followed these instructions and found himself in the kitchen. Being a smart burglar, he said “THIS isn't RIGHT” and NORMAN said, “Oh, but you asked for THAT.”

The burglar became angry and said, “Now listen, I asked where the closet is, do you understand THAT?” NORMAN answered, “Oh yes, THAT is LEFT” The burglar said, “THIS is enough” And NORMAN said, “Oh no, THIS is RIGHT” Exasperated, the burglar said, “Oh forget it. Just tell me where the closet is.” NORMAN said, “Turn THIS” But naturally the burglar misunderstood and turned the knob on the door in front of him and plunged headlong down the basement stairs.

Just then NORMAN's parents came home and when he told them what had happened his father said the words he'd been waiting so very long to hear. “NORMAN you're a GENIUS.”



## Advancement Ceremony

*Props:* artificial campfire  
shallow dish with wick and oil  
candle in self contained holder

kerosene lantern  
regular electric lamp

*Setting:* Items on separate small tables in front of room, place awards at each station.

**Cubmaster:** Cubbing is a way of life. Let's compare Cub Scouting with "artificial light" a good representation of the product of many geniuses.

(Lights out. Turn on artificial campfire.)

**Cubmaster:** When man discovered fire, he also discovered lighting. His campfire and burning knots were his first artificial light. In Cub Scouting the first light is BOBCAT.

(Light wick in dish.)

**Cubmaster:** Light progresses and the boy progresses. Someone discovered that a rag in animal fat makes a better and more lasting light. Our boy becomes a WOLF and the lasting light compares with the ARROW POINTS he can earn.

(Light the candle.)

**Cubmaster:** Lights are getting bigger and better. Our boy is growing. We can mold animal fat around a string and get a better light. We can mold a boy and get a BEAR.

(Light the kerosene lantern)

**Cubmaster:** Petroleum was discovered in this country, and the kerosene lamp was developed. Now we have a better light and WEBELOS.

(Light the electric lamp)

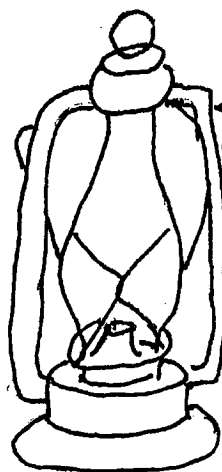
**Cubmaster:** Thomas Edison put two wires in a vacuum tube and watched them glow in light. Our boys are prepared to become SCOUTS.

At this point, turn on room lights and the actual awards are presented by calling each group of boys and their parents forward to the appropriate table. Boys and parents may remain standing behind each table until all awards are presented.

**Cubmaster:** Any genius will tell you that he is absolutely useless without a greater power. We, as Akela's for these boys, are a guiding light toward the great power that lies in darkness in their minds. We congratulate these Scouts for coming out of the darkness and growing brighter at each Scouting function. As they grow, so does the world.

## Closing Thought

Work while you work.  
Play while you play.  
One thing at a time, that is the way.  
All that you do,  
Do with all your might.  
Things done halfway are not done right.

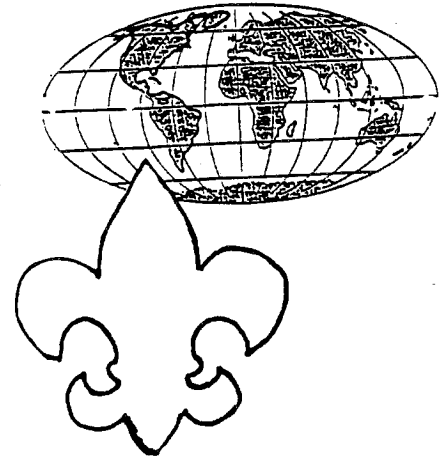


## Let's Celebrate Scouting, February 1998

The Blue and Gold Banquet is the highlight of the Scouting year.

By Celebrating Scouting this month the pack reinforces the value of setting goals and attaining them by Doing Your Best. It highlights the continuity of the Scouting program from Tiger Cubs through Boy Scouts.

*Cub Scout & Webelos Program Helps* as well as the *Cub Scout Leaders' How-To Book* are super resources for Blue and Gold Banquet ideas. The *Cub Scout Leader Book* contains historical information on the founding of Scouting.



### Theme Ideas for Pack Activities

Hold Blue and Gold Banquet.

Recognize leaders for their invaluable help.

Invite your Chartered Organizational Representative, Unit Commissioner and special community resource people to your Blue and Gold Banquet.

### Theme Ideas for Den Activities

Prepare for Blue and Gold Banquet by making decorations.

Write invitations to family members.

Prepare a song or skit for the Blue and Gold.



### Scouting Anniversary Week Ideas - February 8 - 14

Wear uniforms to school during Scout Week.

Attend religious services as a uniformed pack on Scout Sabbath or Scout Sunday.

Plan a Cub Scout display at school or in a community building during Scout Week.

Volunteer to do a flag ceremony at a school board meeting or other school function.

Prepare Scouting insert for worship bulletin.

Do a service project for your Chartered Partner.



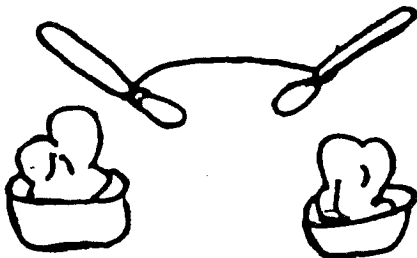
## Games for Den and Pack

### Blue And Gold Dinner

Players stand in circle and start passing a plastic cup and paper plate around the circle in the same direction. Begin with the objects spaced several persons apart. The point of the game is to try to make the cup catch up with the plate. Leader may reverse directions by calling "pass left" or "pass right." If a player gets both objects at the same time or drops one he is out. The last three boys left are winners.

### Blue And Gold Manners

A hat, napkin, man's tie, knife and fork are needed to play this game. Also a wrapped bar of chocolate and a pair of dice. The players take turns throwing the dice. When one gets a double, he immediately puts on the hat and tie, places the napkin in his lap and tries to open the chocolate bar using only the knife and fork. In the meantime, the other players continue to throw the dice. If another player throws a double, then the player working on the chocolate bar removes the hat and tie and gives them to the new player, who puts them on and tries his luck with the knife and fork. The game goes on until all of the candy is eaten with the knife and fork.



### After You Relay

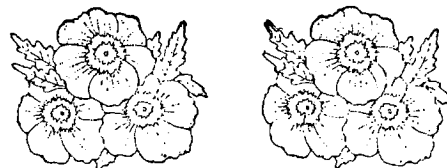
Divide boys into pairs. Give each pair two spoons tied together with a length of string so that the spoons are only six inches apart. Place a large slice of cake or dish of ice cream in front of each boy. On signal, everyone starts to eat. Each boy must eat only from his own dish and must not lift it from the table.

### Baden-Powell

How many words of three or more letters can be made from "Baden-Powell"? Set a time limit of 3 to 5 minutes.

### Feed The Guest

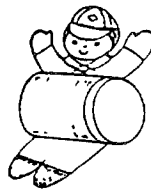
This game may be played at a Blue and Gold Banquet while the guests are sitting at their tables. Each side of the table plays against the other. Place a large cloth napkin, bowl of gum drops and package of tooth picks at the end of the table for each team. At a given signal, the first person on each side ties the napkin around the neck of the person sitting next to him, picks up a tooth pick, spears a gum drop and feeds the person next to him. This person then unties the napkin from around his neck and repeats the procedure with the next person. This continues on down the table. The first side to finish wins.



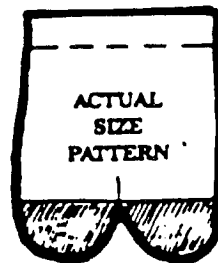
### Somersaulting Scout

film roll can or pill bottle  
two marbles  
paper

markers  
scissors  
glue



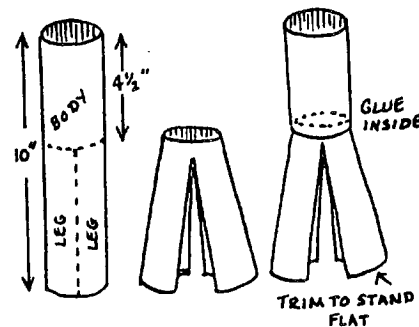
Put the marbles in the container and replace lid. Trace and cut the patterns of the Cub Scout. Color with markers. Glue head and arms to container. Leave a 3/4" space and glue the legs on. Roll the scout along the table and watch him somersault! Great for name cards at the Blue and Gold.



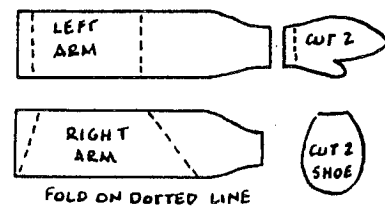
### Lend a Helping Hand Centerpiece

**Hand:** Use a **rubber glove** for the mold. Turn the glove inside out and lightly grease or **oil** the inside. Turn right side out. Fill glove 2/3's full of **water** then empty water into **large bowl**. Add **plaster of Paris**, letting it sit undisturbed for a few minutes to absorb the water, then stir gently until smooth. Pour into glove to about 1" from top. Hang glove until plaster hardens.

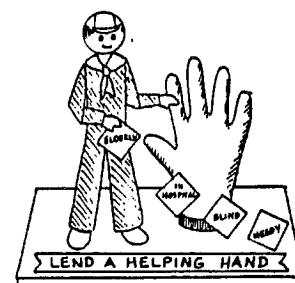
After glove no longer feels warm, peel or cut off the glove. To shape the palm, scrape away plaster with a **knife**. Smooth with **sandpaper**. **Spray paint** with metallic gold and wrap a cuff of **blue construction paper** around the wrist. Attach to **plywood base** with **florist clay**.



**Cub Scout:** Cub is made from a **10" cardboard roll**. Use 4 1/2" for his body. Cut remainder in half lengthwise for his legs. Apply **glue** around inside of the bottom of the body. Insert the legs about 1/2". Spread legs apart at the bottom. When dry, trim bottom of legs so figure stands. **Paint blue**. Glue on shoes cut from **black paper**. From **blue paper**, cut two arms 1 1/2" by 5", cut to taper sleeves. Cut two hands from **yellow paper**, glue to sleeves.

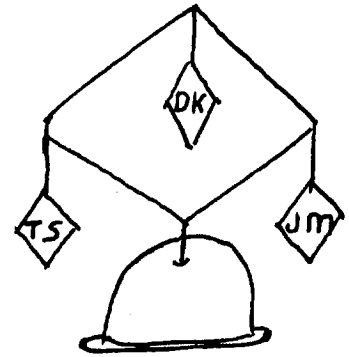
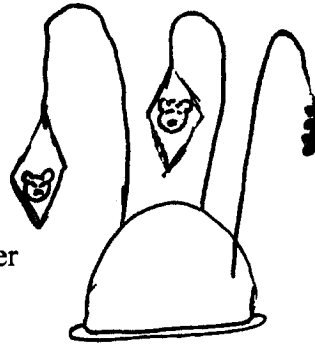


Add features to **Styrofoam ball** head. Glue to top of body. Add **yellow paper** diamonds with good deeds printed on them.



### Advancement Mobile

- jar lid
- Styrofoam ball
- paint
- floral wire or wire coat hanger
- construction paper
- rank stickers
- glue



For the base, invert a jar lid, about 3" in diameter and glue half of a 3" foam ball inside the lid. Paint or leave natural. Stick several lengths of floral wire into ball. Cut diamonds from construction paper and add desired rank stickers. Punch a small hole in diagonal corners of the diamond and weave the floral wire through them. Ends of floral wire without stickers can be wound around a pencil to form curly-queues.

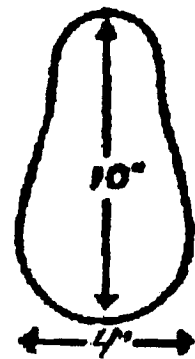
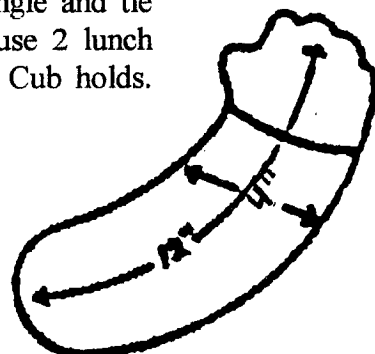
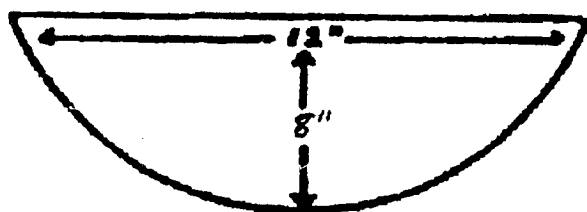
If using a coat hanger, stretch the hanger into a diamond shape, cut off and discard the hanger end and stick the remaining straight piece into Styrofoam ball. Hang construction paper diamonds by thread from coat hanger, add rank stickers as desired.

### Paper Bag Cub Centerpiece

- 2 grocery bags
- newspaper
- cardboard
- cord
- yellow crepe paper
- paint



With crushed newspaper, fill one bag full and the other half full. Slide the half filled bag over the filled one. Tie with cord to form head and body. Tape the bags together where they meet, this becomes the belt. Using patterns given cut hat brim, shoes and arms from cardboard. Glue in place. Cut a piece of cardboard 9"x12" for sign. Tape to hands. Paint Cub Scout. Cut crepe paper into a triangle and tie around Cub's neck. Note: for smaller Cubs use 2 lunch bags and put boy's name on the sign that the Cub holds.

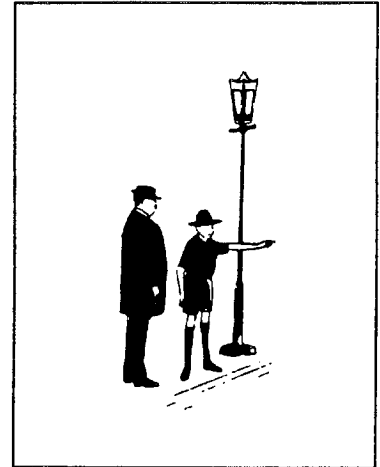




## The Stranger Skit

*Characters::* Narrator, two punk kids, The Stranger, The Scout

**Narrator:** In 1909 a Chicago businessman and publisher, William D Boyce was lost in a London fog. As he groped his way through the fog, a boy appeared and offered to take him to his destination. When they arrived the American reached in his pocket for a shilling tip. But the boy stopped him explaining he was a Scout and could not accept payment for a "Good Turn". Intrigued, the publisher questioned the boy and learned more about Scouting. The boy took him to Baden-Powell's office, and once there disappeared into the fog.



*Skit opens with the two punks just hanging out, the stranger dressed in an overcoat and a hat enters from off stage.*

**Punk 1:** Hey old man, whatcha doin' 'round here, good place for an old man to get hurt.

**Punk 2:** Yeah "old dude" a guy like you might have an accident or something.

*(Cub Scout enters speaking to the two punks)*

**Scout:** Hey why don't you guys lay off, can't you see he's lost? He can't do anything to you guys, why don't you give him a break?

**Punk 2:** If it isn't little goody two shoes, big shot Cub Scout.

**Punk 1:** Whatcha gonna do hold his hand and walk him across the street?

**Scout:** Come on mister this isn't the best of neighborhoods, maybe I can help you find your way.

**Stranger:** Thanks son but I think I can find my way back from here. Let me give you something for your trouble.

**Scout:** No that won't be necessary, I'll just consider it my good turn for the day.

**Stranger:** Well son, it's good to see things haven't changed much over the years.  
*(stranger steps off stage)*

**Scout:** Hey mister, what's your name?

**Stranger (off stage)** It's Boyce, William D. Boyce.



INDIANHEAD  
SCOUTING/USA

## **An Opening Skit - Celebrating Cub Scouting**

*The narrator, the spirit of Lord Baden-Powell, is a Den Chief in full uniform wearing a campaign hat. He reads the script while Cub Scouts in uniform come on stage one by one.*

**Narrator:** I represent the spirit of Lord Baden-Powell, the founder of Boy Scouting. I am also the spirit of Boy Scouting past and present. Here is our future . . . the Cub Scouts of America.

*(First boy enters in complete uniform)*

**Narrator:** The two colors of the Cub Scout uniform have a meaning. Blue stands for truth and loyalty; gold for good cheer and happiness.

*(Second boy enters carrying Wolf Book and Kipling's "Jungle Book.")*

**Narrator:** Early Cub Scout ceremonies were based on Kipling's Jungle Tales. When Cub Scouting was organized in America in 1930, Indian themes were used.

*(Third boy enters with a craft project of wood.)*

**Narrator:** Cub Scouting means fun. We have lots of fun and most boys like making things, real boy projects, things they can play with or that follow the monthly theme.

*(Fourth boy enters carrying a nature collection.)*

**Narrator:** Cub Scouts like to go on hikes and collect things for their nature collection or den museum. They like the outdoors.

*(Fifth boy enters carrying a buddy burner.)*

**Narrator:** Most boys like to go on picnics. All boys like to eat. It is even more fun when they can cook their own food.

*(Sixth boy enters, the smallest Cub Scout, holding the American Flag.)*

**Narrator:** Cub Scouts are proud to be Americans. They are proud of their Flag. They are also proud of their pack flag (*points to it*) because it reminds them they are part of 88 years of Scouting. They belong!

Yes, I represent the past and the present. These boys, Cub Scouts now, are the men of tomorrow. They will be the preservers of our American heritage. Please stand and join us in singing "God Bless America."



BOY SCOUTS  
OF AMERICA

## Songs to Celebrate Scouting

### Take Me Out To The Banquet

*Tune: Take Me out to the Ball Game*

Take me out to the banquet.  
Let's all join in the fun.  
Give me some food and drink to start.  
In our den skit I will do my part.  
So it's time to get our advancements,  
And to make our parents so proud.  
For it's Blue! and Gold!  
Our families are sold  
On the Cub Scout way!  
Hooray!



### Blue And Gold The Beautiful

*Tune: America*

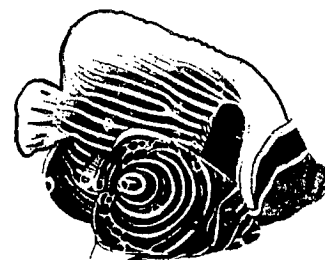
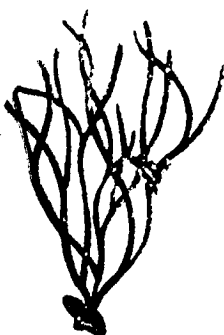
Oh, beautiful, for Blue and Gold,  
And what the colors mean.  
Standing for skies above we're told,  
And truth and spirituality.  
The Blue and Gold, the Blue and Gold,  
For loyalty steadfast.  
And sunlight warm and good cheer too  
Bringing happiness to last.

### The Banquet

*Tune: On Top of Ole Smoky*

Our Blue and Gold Banquet's  
The best one in town,  
We celebrate Scouting  
While gulping food down.

Cub Scouting's a pleasure  
And eating is too!  
So pass the fried chicken,  
Yea, Gold and the Blue!



### Scouters' Prayer

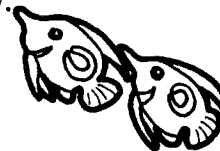
*Tune: O Tannenbaum*

Lord Baden-Powell this hour I pray,  
To Do My Best each and every day.  
To help my fellow man to see,  
That Scouting Spirit's given free.

Let me not in service lag,  
Let me be loyal to my flag.  
So I might grow and learn to be,  
A person of true quality.

### Think Blue

*Tune: My Bonnie*



Think blue and you're thinking of Cub  
Scouts,  
Think blue and you're thinking of Boys.  
Think blue and you're thinking of Families,  
Of outings and picnics and joys.

Chorus:

Think blue, think blue,  
Think blue of our Bobcats and Wolves and  
Bears.  
Think blue, think blue,  
First Webelos, then Scout badge we'll  
wear.

Think blue and you're thinking of  
friendship,  
Think blue and you're thinking of fun.  
Think blue and you're thinking of good  
times,  
For Cub families and their sons.  
(Chorus)



## Blue and Gold Gathering Activity - Meet a Friend Bingo

As they arrive, give each person a sheet of paper marked off in twenty squares, at the same time have them sign their name on a 3x5 card. Instruct them to get 20 people to write his or her name in the squares on their paper. When ready to begin the program, have every one sit and play 'bingo.' Have stickers, 15 per person at the tables, to cover names on their paper as they are read from the cards that were signed as people arrived. As the name is read from the card, that person responds with a lusty "here" and raises their right hand. This serves as an introduction to the group. Each person who has that name on their paper puts a sticker in the square where it appears. When any player gets four stickers in a row, either across, down or diagonally, he shouts "four in a row." Some small award may be given. Depending on your time and size of group you may want to play until several "four in a row's" have been called.

## Pack Opening Ceremonies

### Cub Scout Spirit

White, Blue, and Gold candles

1st Cub: Our candle stands tall, straight and white. It burns and gives forth inspiring light. This candle represents the Spirit of Cub Scouting which we follow.

2nd Cub: As we light the blue candle, think of truth and loyalty, the sky so blue, steadfastness and spirituality. These are all ideals that we try to follow on our Cub Scout trail.

3rd Cub: When the gold shines forth, be of good cheer and think of happiness and sunlight so clear. The gold light is where our encouragement is found along our Cub Scout trail.

Cubmaster: As our candle flames reach toward the sky of blue, let us ask the Lord to give us wisdom to lead each boy straight and true. Mold each of us to be like our candles, straight and tall, and be inspired to give God and our country our all.

### Honoring the Blue and Gold

Six boys from a den read these lines. Remaining boys carry flags, act as honor guards.

We're gathered here tonight to honor the Blue and Gold  
 And pay tribute to Scouting which is eighty-eight years old.  
 Now as we look all about you, Scouting in action we see,  
 Bringing fun and adventure, as Baden-Powell meant it to be.  
 Let us all join together, as our program we start,  
 By pledging allegiance to our flag with our hand over our heart.

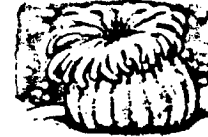


(Recite the Pledge of Allegiance.)

## Audience Participation

Tonight I'm going to read a little story about a couple who go shopping for a new car. But the story is really rather dull. I'd like you to help me make the story livelier by joining in when I read certain words. Whenever I say these key words, please follow these instructions, it'll help the story a lot!

- If you have blue eyes, whenever you hear the word BLUE pat the top of your head.
- If you have brown eyes, whenever you hear the word BROWN pat the top of your head.
- If you hear the word LEFT and you're left-handed, clap your hands.
- If you're right-handed, clap when you hear RIGHT.
- If you're under 20, stomp your feet when you hear the word NEW.
- If you're over 20, stomp your feet when you hear the word OLD.
- If you're a male, stand up when you hear MAN.
- If you're a female, stand up when you hear WOMAN.



*At this point the Narrator should practice with the audience, calling out the cue words having them respond with the appropriate action. The Narrator begins the story slowly and picks up speed. Narrator pauses after each key word.*

One day a MAN and a WOMAN went looking for a NEW car. Their OLD one, which was a muddy BROWN was not running well. It LEFT much to be desired in the way of speed and safety, and they wanted another one RIGHT away. They wanted a bright BLUE one.

As they walked into the dealership, the WOMAN noticed a BLUE sports car on the showroom floor. "Darling" she said, "Look at that lovely NEW car RIGHT over there. Wouldn't it be perfect for us?"

"You may be RIGHT. It's a lot better looking than our OLD BROWN buggy. Unfortunately there's one problem. I've LEFT all my money at home," said the MAN.

"You LEFT it at home?" asked the WOMAN.

"Yes, it's RIGHT in the pocket of my NEW BROWN suit." said the MAN.

"Your NEW BROWN suit? Why I took that suit to the cleaners just this morning and I didn't notice any money in any of the pockets," said the WOMAN.

"But I'm certain I LEFT my money in the inside RIGHT pocket of my NEW BROWN suit," the MAN said as he scratched his head in wonder.

"Now wait a minute. Are you saying I'm not RIGHT? Are you saying I'm lying about this? MAN, oh MAN, oh MAN! You have a lot of nerve!" shrieked the WOMAN.

"Let's not argue. We're here to look at cars, and that BLUE one in the corner is a RIGHT nice model. And just think, if we buy the NEW BLUE car, we'll never have to worry about our OLD BROWN one again!"

After looking at the price of the NEW BLUE car, and figuring out what they could get as a trade on their OLD BROWN one, the MAN and the WOMAN decide buying a NEW car would be the RIGHT move for them. But before they LEFT the dealer, they started questioning their decision. Would they be better off with their OLD BROWN car if the NEW BLUE one didn't run RIGHT? Or what about a NEW BROWN one? How long before they thought of the NEW car as an OLD car? and would they ever feel BLUE about trading in their BROWN auto? BLUE or BROWN, OLD or NEW, what was RIGHT and which car did they want to be LEFT with? The MAN and the WOMAN were so confused that they decided to sell their car and buy themselves bicycles. And that's just what they did. And they knew it was RIGHT...LEFT...RIGHT... LEFT *(The narrator continues alternating between right and left until the audience realizes they are applauding the end of the story.)*

## Cub Scout Spirit Advancement Ceremony

*Props:* Globe on the head table.  
Candles placed around the globe, one for each rank to be presented.

*Personnel:* Cubmaster, Assistant Cubmaster

*Setting:* Room dark except for one candle held by Assistant Cubmaster.



### Cubmaster:

We read in the newspaper everyday about wars, country against country, in all parts of our world. Television shows us daily pictures of bombings, buildings destroyed, people killed; a dark and not very pleasant picture, certainly not what each of us wants for ourselves and our children.

Scouting is one thing that helps to bring people together, because its ideals and goals are the same everywhere. We tend to think of Cub Scouting as just our pack, our dens and our friends. But there are Cub Scouts like us in almost every country in the world, we are just a small part of this wonderful worldwide organization of Scouting.

Our Assistant Cubmaster, (*name*) holds a candle representing the Spirit of Cub Scouting. As we present our advancement awards tonight, he will light a candle next to the globe for each rank.

First we have (#) boys who have passed the requirements for the rank of Bobcat. Will Cub Scouts (*names*) and their parents please come forward? *The rank patches are presented to the parents who give them to their sons. A candle on the table is lit. This is repeated for each rank to be presented.*

Notice how the darkness the world was in has gone away as the light of the Cub Scout Spirit is spread around the globe. If we all continue to work on our achievements and continue to advance in rank, we can keep the light bright and help our world to be a better place to live for everyone.

## Happy Birthday Closing

*Everyone is given a birthday candle or cupcake with a candle.*

**Cubmaster:** Did you know that millions of boys and men have been a part of the Boy Scout movement since its beginning in 1910? Many of you dads were Scouts and today your sons are Cub Scouts! What a vast force to be crusading each day, at work and play for those things Americans hold dear. As we light the candles on our birthday cake, over all is the Spirit of Scouting. Let us resolve that as someone, somewhere helped us get started in Cub Scouting, we will together and as individuals, help more boys and institutions have Cub Scouting. Repeat with me the response to our Cub Scout motto "We'll Do Our Best". Now let's sing "Happy Birthday."

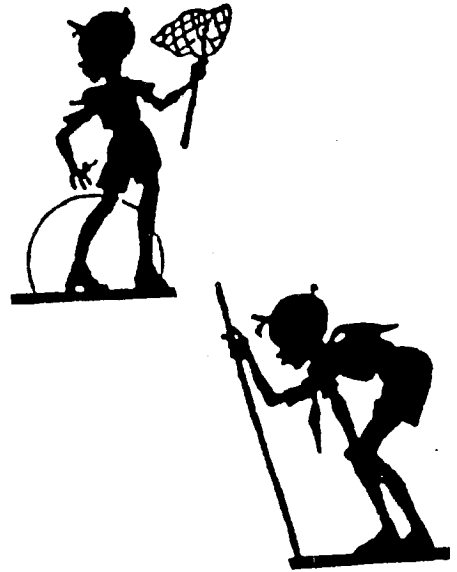


## Cub Scout Safari, March 1998

Hands on activities help Cub Scout age boys learn that conservation, recycling and growing things is important all year round, not just in the spring and summer.

This Cub Scout Safari theme helps develop good citizenship.

*Help Save the World* is a program resource book published jointly by the World Organization of Scouting and the World Wildlife Fund, International. This book contains over 150 pages of youth oriented environmental projects and demonstrations.



### Theme Ideas for Pack Activities

Have a paper drive to emphasize conservation practices.

Invite a naturalist to the pack meeting.

Have your pack meeting without any modern conveniences, no electric lights, only a few chairs etc.

### Theme Ideas for Den Activities

Tour a water treatment plant.

Visit the Como Park Zoo, St. Paul to see the animal habitats.

Track nature changes on a calendar.

Make conservation/recycling posters, hang them in community buildings.

Grow seeds.

Build bird houses.

Take a hike, look for tracks.

### World Conservation Award

Review the requirements in the most recent Wolf, Bear and Webelos books for this award. Boys may earn it only once in the Cub Scout program but the requirements differ depending on the rank book they are currently working in.



A pack or den conservation project is required no matter at which age the boy works on this award. The project does not need to be huge, just meaningful. Here a few ideas you might adapt.

- Pick up litter in a neighborhood park.
- Make recycling information posters and have boys help their families sort their recyclables.
- Hold a pack paper drive.
- Ask a local hardware store if they participate in a battery recycling program, make posters to publicize it.

## Games

### Crossing The Quick Sand

Place small pieces of masking tape on the floor to form a twisty line of stepping stones, some close together, others far apart. Each Cub in turn tries the course, while balancing a tennis ball on a flat board.

### Into The Jungle

Arrange the players in a circle around you just outside a chalk line or length of string. If you order "into the jungle" all are to jump into the circle. When you call "out on the plains" all should jump back outside of the circle. If the order, "into the jungle" is given and all are in, no one should move. Such orders as "out of the jungle" and "into the plains" should be ignored. Anyone making a mistake is out of the game. The last player left is the winner.

### Fishing In The Tropics

Here's a chance for your Cubs to do a little tropical fishing (emphasis on little) Place a dishpan with many colored rubber bands in the bottom on the floor in the middle of the room. Provide a fishing pole consisting of a stick about two feet long, with a string with a hook fastened on one end. Give each cub three minutes to snag as many "fish" as he can and award a small prize to the winner.

### Going On Safari

The leader says, "I am (name) and I am going on a safari and I will take a \_\_\_\_\_ and a \_\_\_\_\_." Everyone then repeats the phrase filling in their own names and objects. They are told they may or may not go on the safari. The secret is the object you chose must have the same first letters as your initials. For example, Bill Smith might take a balloon and a sack; Fred Jones might take a firecracker and jam. But if Mike Thomas took a ball and bat, he could not go. Try playing it through once before telling the boys the rules.

### Spot The Leopard

Cut the shape of a leopard from a large piece of foam or cloth. Attach Velcro strips to five ping pong balls. Use Velcro for target spots so the balls stick when thrown at the leopard. The object of the game is to score points by throwing the ping pong balls at the spots on the leopard and making them stick.



### Lion Stalking

Two players are blindfolded and placed at either end of a long table. At the signal they begin to move around the table. The stalker tries to catch the lion. Each player must stay within touching distance of the table. Absolute silence on the part of the audience and stalker are essential.



## Our Feathered Friends

Use as many birds as you have boys in the den. Boys could construct paper bag masks in a den meeting or simply dress in clothing that mimics the bird's colors. Birds enter one by one and flit around stage, they may speak their part or just pantomime actions while a narrator reads script. The audience can be asked to identify birds or boys can hold sign with their names to be revealed at the appropriate time.

Robin: Before the spring has time to wake, and daffodils are yellow,  
My black and russet red appears, I'm quite a cheerful fellow. Who am I?

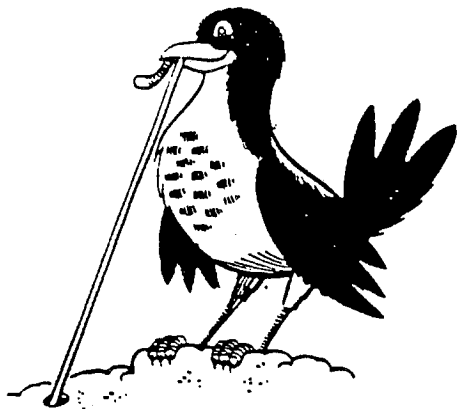
Blue Jay: I make a sound like tinkling bells or raise my crest and scold;  
My blue coat's trimmed with black and white, I'm a handsome robber bold.  
Who am I?

Mocking Bird: Demurely dressed in gray and white, my nature's one of fun;  
I love to tease my feathered friends, and mimic them one by one. Who am I?

Sparrow: My cousins chirp in city streets, but I dislike the town;  
In spring you hear me sing, and see my dark breast streaked with brown.  
Who am I?

Woodpecker: Rat-tat-tat. Rat-tat-tat, I beat a loud tattoo:  
My back is black, my front is white, my red cap's in full view. Who am I?

Goldfinch: For me, no cage inside the house, as I  
dart there and back;  
I wear the tint of precious ore, smartly  
trimmed in black. Who am I?



Thrush: I hide among the shrubbery, with spice  
brown colored coat;  
And poets praise my evening song, that  
springs from spotted throat.  
Who am I?

Cardinal: My name suggests great dignity, my  
colors the brightest hue,  
In summer or in winter, I bring Christmas  
red to you. Who am I?

## Songs to Cheer Cub Explorers

### The Big Black Bear

*Tune: Sippin' Cider*

(Leader chants line, audience repeats it)

The other day  
I saw a bear  
A big black bear  
I had to stare.

He stared right back  
And seemed to grin.  
His long white fangs  
Hung to his chin.

He moved toward me  
Upon four paws,  
And those four paws  
Held six-inch claws.

I couldn't move.  
My feet were froze,  
As I saw steam  
Shoot from his nose.

But I was safe  
Because I knew,  
This big black bear  
Was at the zoo.



### Take Me Out To The Savanna

*Tune: Take me out to the Ball Game*

Take me out to the savanna,  
Let me hike in the wild.  
Show me a wolf and a few bear tracks,  
I don't care if I ever get back.  
But it's look, look, at your compass,  
If it rains, then it pours.  
And it's ouch, slap, sting and you're bit  
In the great outdoors!

### On Safari We Will Go

*Tune: A Hunting We Will Go*

On safari we will go,  
Moving to and fro,  
And when we're done,  
We've had some fun,  
And relaxed our muscles too.

Come on folks, let us stand,  
And raise up high each hand.  
Then spread them wide,  
Now to your side,  
As your muscles you relax.

Now let us stomp our feet,  
But please don't take your seat.  
Before you're down  
Please turn around,  
And then you'll take your seat.

### Doorway To Adventure

*Tune: My Bonnie*

Let's follow the trail to adventure.  
The trail every good Cub Scout tried.  
With all of God's beauty around us,  
The trees, and the streams, and the skies.

**Chorus:** Cub Scouts, Cub Scouts,  
Adventure is part of Cub Scouting fun.  
Cub Scouts, Cub Scouts,  
Oh, won't you come have fun with us?

Let's open the door to adventure,  
With achievements, electives, and fun.  
Cub Scouting is such an adventure,  
It's exciting for everyone. (*Chorus*)

And after we've the fun of Cub Scouting,  
Another door lies straight ahead,  
We're prepared for the Scouting adventure,  
And so we have nothing to dread. (*Chorus*)

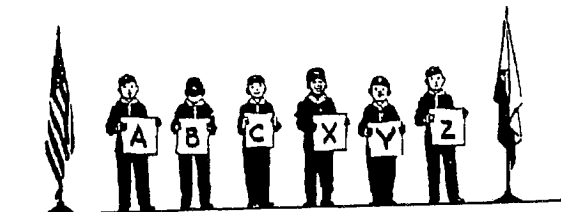


### Pack Gathering: Call of the Wild

List several jungle animals on separate slips of paper, having at least 6 copies of each animal and enough slips of paper as participants. As participants arrive, have them draw a slip with an animal. The object is to make the sound that animal makes in the wild and find all the other animals making the same sound. At the opening ask each group to stand and give a demonstration of their "call of the wild."

### Pack Meeting Opening

This ceremony will require 7 participants: one narrator and 6 Cub Scouts. Each Cub Scout will need a large card with the appropriate letter on the front in super-large lettering. Print the words on the back of each card for the boy to read.

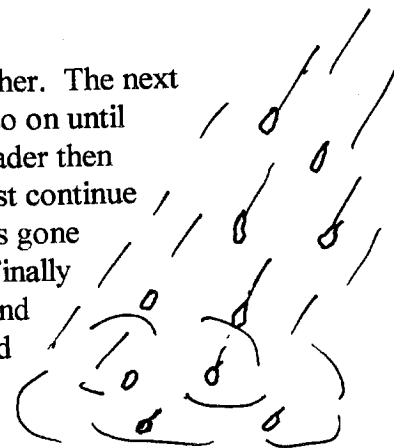


Narrator: To go on a Cub Scout Safari is to learn about our environment and how we can protect and preserve it now and for the future.

- A** Action. Take action to keep the world around you at its best. Take no action that will destroy it.
- B** Beauty. We are blessed with the beauty of nature all around us.
- C** Citizenship. Practice good citizenship by caring about the appearance of your neighborhood and home town.
- X** "X" is the unknown factor. What will happen if we don't all work together to preserve our environment.
- Y** YOU!! It's up to you to set the example for others.
- Z** "Z" is for ZEST. Go about your projects with zest and enthusiasm. Walk hand in hand with Mother Nature. She will always be your friend.

### Audience Participation: Safari In The Rain

Everyone stands in a circle. The leader starts by rubbing his/her hands together. The next person to the right of the leader joins in, then the next one to the right, and so on until everyone is doing it. This sounds is much like the soft spray of rain. The leader then starts a new sound, finger snapping. The rain is intensifying. Every one must continue to rub hands until it is his turn to snap fingers. When the finger snapping has gone around the circle, the leader begins the next sound, hands slapping thighs. Finally the center of the rain storm, hands slapping thighs plus foot stomping. To end the rain storm, completely reverse the activities. The last sound to be passed is the silence as each person, one by one stops rubbing hands.



## Advancement Ceremony

*Props:* A three foot high tree limb with several branches, set as if it were a tree, in a can of plaster. Or you may draw a tree on a large sheet of cardboard. Prepare enough green paper leaves for each boy receiving an award. Leaves have a thin wire stem for hanging them on the tree and each one has the name of a boy on it and his awards attached.

Cubmaster: This little tree is a symbol of the beauty of our land, just waiting for the warmth of spring. It also represents Cub Scouting.

It takes a long time for a beautiful tree to grow. In the same way, a Cub Scout spends a lot of time and effort in advancement from rank to rank. Today we will see how much prettier this Cub Scouting tree will be when we put some leaves on it. Each of these leaves represents the time and effort put into their advancement work by our Cub Scouts and parents.

*(Call forward boys and parents who are receiving Wolf badges and arrow points, give them awards and have them put one leaf for each award on the tree. Follow with Bears, Webelos, and Arrow of Light Awards if any are to be presented. After all awards are presented and leaves added to the tree the Cubmaster concludes.)*

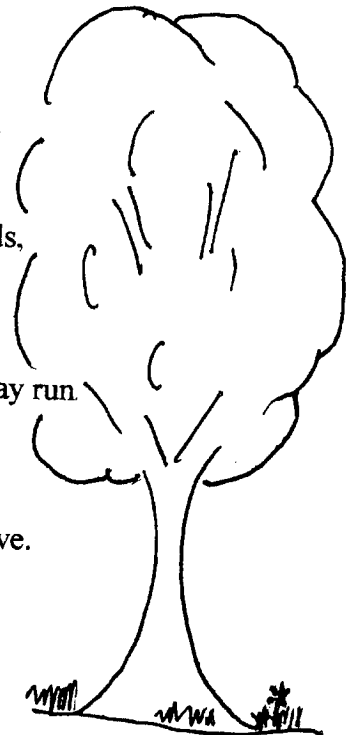
Cubmaster: Each of you have helped to nurture this tree so that it can come to full foliage as spring approaches. Just as tree endure for many years, so the values gained from working on achievements, electives and badges will last a lifetime. May you always stand strong and tall like a tree and be a beautiful resources for our land.

## Closing Ceremony

Preserving our nation's natural resources is an important job of each of us. By practicing good conservation we set a good example for others to follow.

I'd rather see a sermon than hear one any day  
 I'd rather one would walk with me, than merely tell the way.  
 The eye's a better pupil and more willing than the ear;  
 It sees what you are doing and you make things very clear.  
 The best of all the preachers are the men who live their creeds,  
 For to see good put in action is what everybody needs.

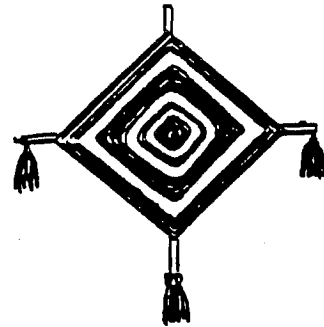
I soon can learn to do it, if you'll let me see it done.  
 I can watch your hands in action, but your tongue too fast may run.  
 The lectures you deliver may be wise and true,  
 But I'd rather get my lessons by observing what you do.  
 I may not understand the high advice you give,  
 But there's no misunderstanding how you act and how you live.



## Craft Ideas

### Ojos de Dios (Eye of God) Weaving

two 6" long dowels or thin sticks  
various colored yarns  
scissors  
glue



Lay dowels over each other forming an X. Mark the crossing point with a pencil and scrape an indentation in one dowel to lay the other in. Place the second dowel in the depression made and begin to wrap the yarn around, over, and under the crossed dowels. Use any number of rows. Reverse the winding occasionally, or go over instead of under to change the design as you go along.

Different colored yarns have their own special meanings.

white = unknown life before birth

yellow = sun, moon, stars

green = vegetation

red = life of everything

blue = sky, water

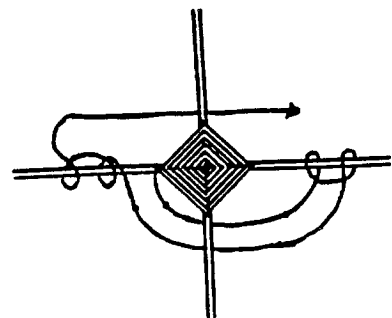
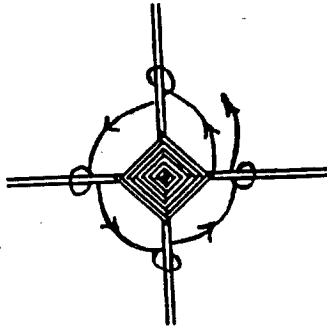
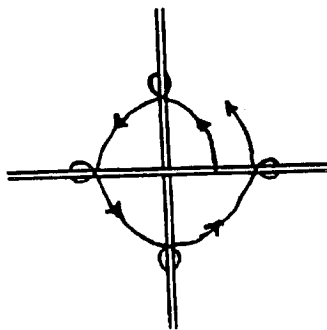
brown = soil

black = death

To change colors, simply clove hitch and cut the yarn, leaving about 1/2" to be concealed and held by following wraps. Always start a new color on a different arm from the one you just wrapped. You can glue the end to secure it. When your weaving is complete, go back and snip off any loose ends of yarn.

Make tassels by winding yarn eight times around three fingers of your hand. Slip off fingers and place over end of dowel. Tie in place with a small piece of yarn and clip ends to make tassel. You may place a drop of glue on the tassel so it won't slide off.

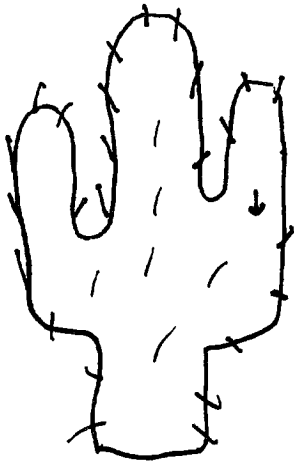
Boys could make up a story to go with the colors they have used in their weaving.



**Barrel Tie Slide**

barrel beads 1/2" inside diameter  
 12 - 16" leather lace  
 several pony beads and feathers  
 fine line permanent marker  
 glue

Thread leather lace through barrel bead as shown. The loop formed on the outside will hold the neckerchief, the ends of the lace can be pulled to form a tight loop. String 2 or 3 pony beads on each end of lace. Knot ends of lace to secure beads. Attach feather to one or both ends secure with a drop of glue. Pack or den number can be written on barrel bead with fine line permanent marker.

**Cactus Tie Slide**

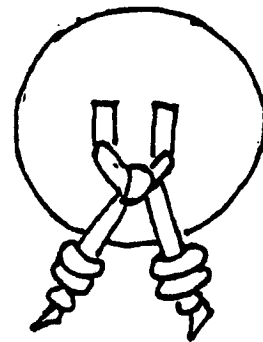
light weight wood or pre-cut cactus shape  
 acrylic paint  
 rice grains  
 white glue  
 leather loop  
 warm melt glue gun

Paint cactus shape desired shade of green. Let dry. Use white glue to attach several pieces of rice to arms of cactus to resemble cactus spines. Adult should use warm melt glue gun to attach cactus to leather loop.

**Concho Tie Slide**

metal concho from hobby store  
 leather lacing  
 specialty beads or pony beads

Lace leather through holes in concho, leaving a loop at the back. Tie a knot in the front. Thread two or three beads on each end of leather lace and tie a knot in each end.



### The Next Chief - Skit

**Characters:** Narrator, old Chief, son Falling Rocks, son Falling Stars, two council members, sign carrier.

**Props:** sign saying "time passes"

**Setting:** Tribe members sitting around the council fire.

**Narrator:** This is the story of how a new chief was chosen between the two sons of the old and dying Chief Thunder Cloud. Both of the sons are young warriors, strong, brave and wise in the ways of their people.



**Chief:** I have called a meeting of the tribe so we may decide which of my two sons, young Falling Stars or young Falling Rocks, will lead you as chief, for I am old and must soon go the happy hunting grounds.

**1st Council Member:** Young Falling Stars, young Falling Stars, he is wise and brave. Let us choose Falling Stars.

**2nd Council Member:** Young Falling Rocks, young Falling Rocks, he is brave and strong. Let us choose Falling Rocks that he may lead us bravely in battle against our enemies.

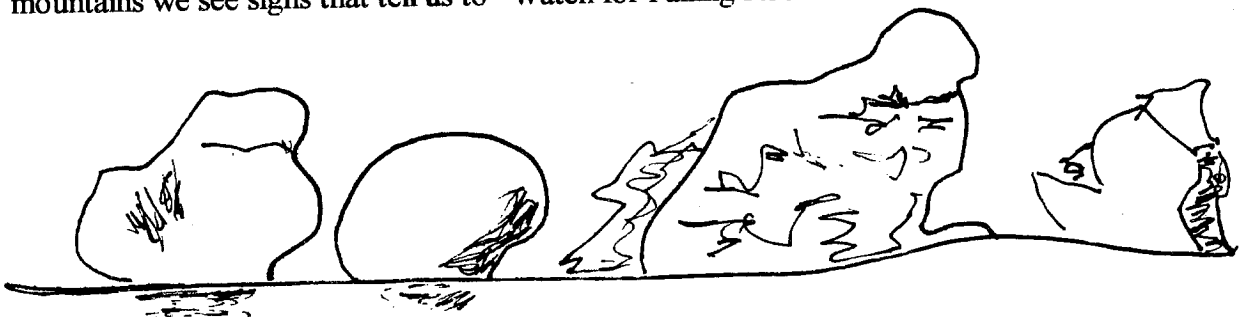
**Chief:** We must choose wisely. My sons, go forth alone, armed only with your hunting knives, one toward the rising sun and one toward the setting sun. Return with the full moon. Then we shall decide.

*Sons leave in opposite directions. Boy crosses stage with sign "time passes."*

**1st Council Member:** It is time of the full moon and Falling Stars has returned with many stories of his achievements. But Falling Rocks has not returned.

**Chief:** We must be fair. We will wait seven suns for young Falling Rocks. Then we will choose.

**Narrator:** Seven suns pass. Falling Rocks did not return so Falling Stars was made the new Chief. Falling Rocks never did return, and even though this happened many, many years ago, the Indian tribe is still looking for him. That is why today, as we ride along the roads in the mountains we see signs that tell us to "Watch for Falling Rocks."



## Songs for Akela's Council

### We're A Cub Scout Pack

*Tune: You're a Grand old Flag*

We're a Cub Scout Pack,  
We're a high-flying pack,  
Down the trail of Akela we go.  
From Wolf to Bear to Webelos  
As in to good Cub Scouts we grow.  
Every Cub is true to the gold and blue.  
And he never forgets the fact.  
That all the fun a boy could want,  
He can find a Cub Scout Pack.

### Akela's Council

*Tune: Clementine*

When Akela holds his council,  
And the campfire's all a-glow,  
We'll form a friendship circle,  
As we sing so sweet and low.

O Akela, brave Akela,  
True and fair Cub Scouts we'll be.  
To our promise and the Pack Law,  
We will pledge our loyalty.

# AKELA

### Akela's Pack

*Tune: I've Been Working on the Railroad*

We're a Pack of happy Cub Scouts,  
"Webelos" is our tribe.  
We are waiting to be Boy Scouts,  
When we become of age.  
Don't you want to come and join us,  
Join our happy Pack?  
Don't you want to be a Cub Scout?  
Come, and DO YOUR BEST

### The Pack Meet

*Tune: Take Me Out to the Ball Game*

Let's go out to the pack meet,  
Let's all join in the fun,  
Songs and games, and lots of joys,  
We'll have fun with all of the boys,  
So, come on, let's work together  
And make Cub Scouting a treat. .  
for it's Wolves, Bears, Webelos Scouts  
At our old pack meet.

### Old Akela Had A Pack

*Tune: Old MacDonald Had a Farm*

Old Akela had a pack A-K-E-L-A  
And in this pack he had some dens A-K-E-L-A  
With a Den 1 here, and a Den 2 there;  
Here a den, there a den,  
Everywhere a happy den.  
Old Akela had a pack A-K-E-L-A

*For the 2nd, 3rd and 4th verses substitute the following people in lines 2-5 for the den of the first verse. Then sing each previous verse's lines 2-5, working back through all the verses. Verse 6 includes den dads, den moms, Cub Scouts, den chiefs, and dens.*

**2nd verse:** And for these dens he had some chiefs, A-K-E-L-A  
With a den chief here and a den chief there;  
etc.....

**3rd verse:** And for these dens he had Cub Scouts, A-K-E-L-A etc ....

**4th verse:** And for these dens he had some moms, etc

**5th verse:** And for these dens he had some dads, etc.



**Gathering Activity**

Reproduce on several large posters the following story leaving out the Native American symbols. Key for the symbols could be handed out to families by dens or posted around the pack meeting area. The object is for each den to read the story and fill in the symbols.

The Hopi people live on high tablelands near \_\_\_\_\_ in Arizona. They are no longer at \_\_\_\_\_ with other tribes but live at \_\_\_\_\_. The eagle or \_\_\_\_\_ is the bearer of good luck and good health to all Native Americans. In the warm \_\_\_\_\_ of Arizona, the Hopi grow \_\_\_\_\_ and melons. Their need for rain is great. When the \_\_\_\_\_ is green, the medicine men study the \_\_\_\_\_ and the \_\_\_\_\_. Then the Hopi capture many snakes. They use the \_\_\_\_\_ of the \_\_\_\_\_ to charm the snakes in a dance that lasts for eight \_\_\_\_\_. The snakes are then freed to go ask the gods of the underworld to send \_\_\_\_\_ to the Hopi. Often as soon as the snakes are freed, the \_\_\_\_\_ and \_\_\_\_\_ come over the \_\_\_\_\_ bringing \_\_\_\_\_. After their prayers for rain, the Hopi people are assured of a good \_\_\_\_\_ crop.

**Pictographs**

thunderbird



mountains



feathers



corn



peace



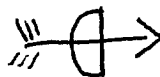
star



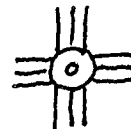
clouds



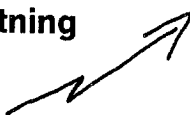
war



sun



lightning



bird



water





## Akela's Scale Advancement Ceremony

**Props:** Ceremonial board consisting of arrow with three candles on a balance, advancement awards.

**Personnel:** Cubmaster, Den Chief, Den Leader

**Setting:** This would be appropriate for inducting Tiger Cubs but can easily be expanded to include presentation of all the rank awards.

**Cubmaster:** Will the candidates and their parents please come forward and face the pack. *(They do so)* You boys and your parents have come to be inducted into our Cub Scout family as members of Pack \_\_\_\_\_. You are ready to start your adventure along Akela's trail, together with your friends and their parents.

Here is the arrow *(points to ceremonial board)* that points the way along the trail. The awards you can earn along the trail are Bobcat, Wolf, Bear, Webelos, and Arrow of Light. The parts of the Cub Scout program that cannot be seen are the value of things you will learn and the good times you will have. *(Lights candle in the middle)* This is the Scale of Akela. Both the parents and the Cub Scouts are important to keep the scale in balance.

Cubmaster to Den Chief: *(Name)* will you light the candle representing the Cub Scouts. *(Lights candle on feather.)*

Cubmaster to Den Leader: *(Name)* will you light the candle for the parents. *(Lights candle on arrow point.)*

Cubmaster: If the boy does not do his part, the scale is out of balance and the program goes downhill *(Removes candle representing boys, then replaces it.)* On the other hand, if the parents' part is taken away, the scale is out of balance in the other direction and the Cub Scout loses his way along Akela's trail. *(Removes candle representing parents, then replaces it.)* So, you see, to keep the Cub Scout program in balance, both Cub Scouts and parents must take part in the activities by coming to all the meetings, following the leaders, and advancing from point to point along Akela's trail.

Now, boys and parents please repeat the Cub Scout promise with me. *(Repeat promise)*

*(If these same boys have completed the requirements for the Bobcat Award, it is presented at this time.)*

*(Advancement person can call each group of awards recipients forward with their parents to be present their badges by the Cubmaster.)*

Cubmaster: Congratulations to all our Cub Scouts as they advance along Akela's trail and thank you to our parents and leaders who make the program come alive for the boys.



## We Thank Thee Closing

This skit can be performed by a Wolf den

*Props* Artificial campfire

*Personnel:* Den Chief and Cub Scouts

*Setting:* All are sitting around the campfire, add additional things to be thankful for so each Cub Scout gets to speak.

Den Chief: (*Raising arms outstretched toward sky*) Oh Great Spirit in the sky, listen to your people.

1st Cub: (*Raises arms to sky*) We thank Thee, Great Creator for the lights of the sun each new day.

2nd Cub: (*Raises arms to sky*) We thank Thee for the beauty of the world and the plants and the animals we enjoy.

3rd Cub: (*Raises arms to sky*) We thank Thee for our family and friends and the times we are together.

4th Cub: (*Raises arms to sky*) We thank Thee for the night and the rest it brings.

Den Chief: Goodnight to all our Cub Scout families.

## Take Time Closing

1st Cub: Take time to think. Thoughts are the source of power.

2nd Cub: Take time to play. Play is the secret of perpetual youth.

3rd Cub: Take time to read. Reading is the foundation of wisdom.

4th Cub: Take time to pray. Prayer can be a rock of strength in time of trouble.

5th Cub: Take time to love. Loving is what makes living worthwhile.

6th Cub: Take time to be friendly. Friendship gives life a delicious flavor.

7th Cub: Take time to laugh. Laughter is the music of the soul.

8th Cub: Take time to give. Any day of the year is too short for selfishness.

9th Cub: Take time to do your work. Pride in your work, no matter what it is, nourishes the ego and the spirit.

10th Cub: Take time to show appreciation. Thanks is the frosting on the cake of life.

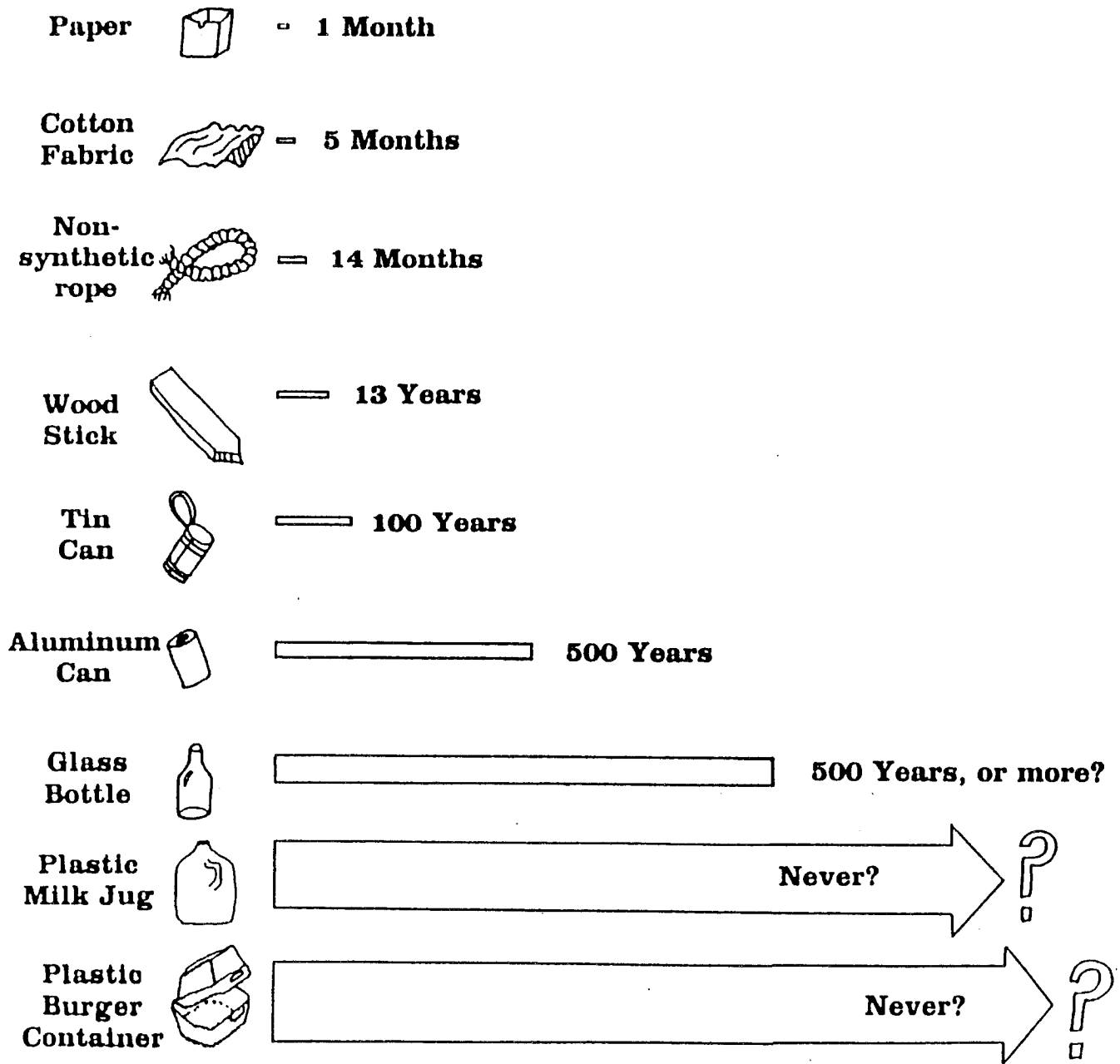
All: Goodnight and take time going home.



### Decomposition Exercise

Have the Cub Scouts select several common items to expose to the outside elements for the month. They might chose things like tablet paper, pop cans, non-foam egg carton, newspaper, foil, glass bottle. Attach several items to a board and set it outside where it will get the full force of the sun and any rain or wind during the month. At the end of the month look at each item and compare their relative decomposition.

The following chart shows some common items and how long they may take to decompose.



## SKITS

### Safari Trophies on Display

The following is strictly for laughs, the Cub Scouts will have fun putting it on and the audience will enjoy the humor. More parts can be added if needed or some left out without spoiling the skit. As the curtain opens, the announcer is seated in a chair beside a table which has posted on it a sign saying "Safari Trophies".

Announcer: *(Stands up while speaking, then sits and remains seated through the rest of the skit)* We are Cub Scouts just returning from a safari, we've been busy everyday collecting samples of nature to put on display here.

*(Boys can be lined up beside table and each in turn pulls out his sample from a small bag or box and after speaking places it on the table then steps back; or the boys could come onto stage one at a time and then exit after their part.)*

1st Cub: Well , I was going to bring termites in a log,  
but Mom said to bring this stupid frog.  
*(Pulls out a florist frog.)*

2nd Cub: I collected some sea shells from the shore *(peaks into sack)*  
Oh no! This is mom's groceries from the store.  
*(Takes broken egg shells from bag.)*

3rd Cub: A bird watcher I am you see,  
but the only one I could catch was this birdie.  
*(Puts badminton birdie on table.)*

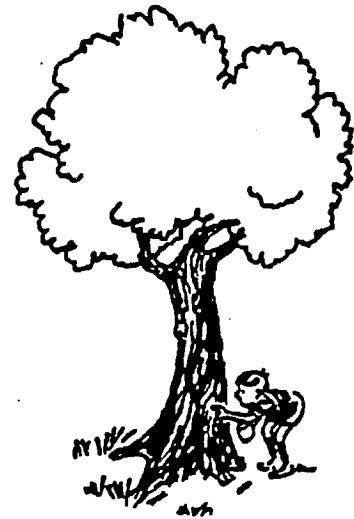
4th Cub: Samples of soil I collect in spring,  
Mom said this was the best sample to bring.  
*(Pulls out soiled socks, shirt, jeans, etc.)*

5th Cub: I study each kind of tree  
but this kind did you ever see?  
*(Puts a shoe tree on the table.)*

6th Cub: I collect samples of bark,  
and here's one we call spark!  
*(Pulls out stuffed dog while somebody backstage barks.)*

7th Cub: Flowers I study so a bud I brought with me,  
yes, his name is Bud and we're friends you see.  
*(Motions off-stage to boy who comes to stand beside him.)*

Announcer: You can see this collection is quite unique,  
but so is our den of Cubs who have lots of fun each week.

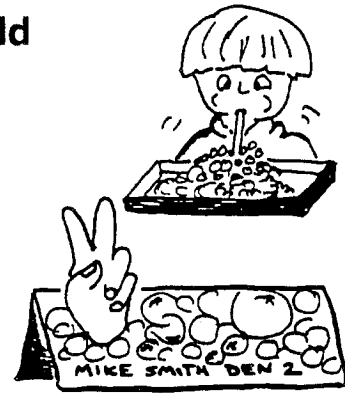


## Craft Ideas for Blue and Gold

### Bubble Print Place Mats and Place Cards

#### Material:

tempera paint powder	white construction paper
liquid detergent	marking pens
water	scissors
straws	contact paper (optional)
cake pan	
old newspaper	



- Mix equal parts of tempera paint, water and liquid detergent. Stir and allow to sit for 2 -3 hours before you use it.
- Cover work area with old newspaper. Pour the paint and soap mixture into the cake pan.
- Show the boys how to use the straws to gently blow bubbles in the pan.
- Boys may draw designs on the paper to be used for place mats before dipping in bubble.
- Carefully place a sheet of paper on the bubbles. Remove it and allow to dry. The boys will need to make one of these sheets for each person in their families and one for each two persons for place cards.
- While the papers dry, help the boys choose designs to cut out for the place cards. Try Boys' Life Magazines for ideas.
- When the paper for the place cards is dry, cut in half and fold that in half. Then unfold it and draw design so that part of it is above top half of fold. Then cut out around the edge of the design above the fold. Now fold in half and design will stand out and boys can write names on each place card.
- Place mats may be laminated after they are dry. Use clear contact paper cut slightly larger than the place mats.

### Party Popper Nut Cups

5" - 6" cardboard rolls  
 blue crepe paper  
 yarn  
 candy  
 Cub Scout stickers, optional  
 yellow construction paper  
 glue  
 scissors

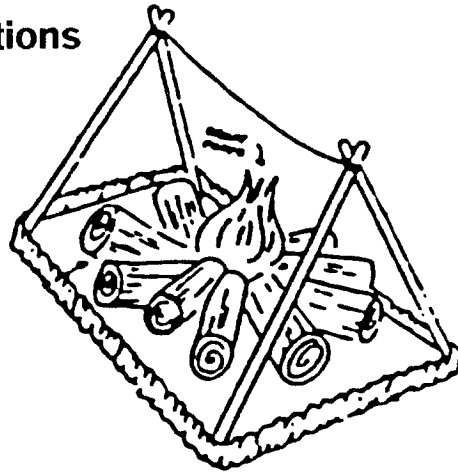


Ask the boys ahead of time to save and bring empty toilet tissue rolls from home. Fill the cardboard roll with wrapped candy. Cover with piece of royal blue crepe paper approximately 8" long and 6" wide. Tape or glue crepe paper around roll. Tie ends with yellow yarn. Add Cub Scout sticker or construction paper diamond with den number.

## Table Decorations

### Campfire Centerpiece

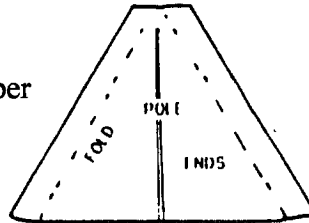
cardboard rolls  
brown paper  
tape  
fine line marker  
scissors  
chicken wire  
red and yellow crepe paper  
box lid  
small dowels  
string



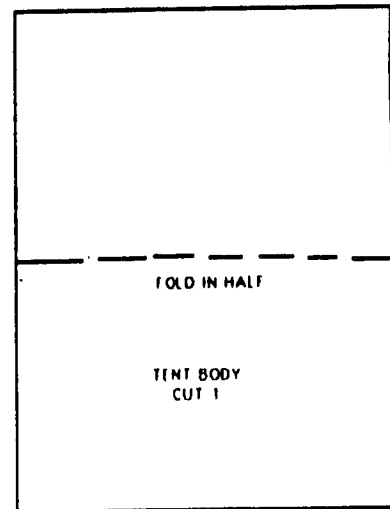
1. Tape brown paper to seal ends of cardboard rolls. Cover the rolls with crumpled brown paper, use a fine line marking pen to make markings resembling bark.
2. Make a small cone of the chicken wire and cover with red and yellow crepe paper for the flame.
3. Campfire is assembled in a decorated box lid. Dowels, lashed together at the top are used for supports. You may wish to hang a miniature pot over the fire.
4. Napkin rings can be made from cardboard tubes cut into sections, covered with brown paper and decorated with markers to look like logs. Use tents as place cards.

### Tent Place Cards

tan, green or brown construction paper  
flat tooth picks  
glue  
scissors



Using patterns, cut one tent body and two tent ends per place card. Fold tent body in half. Write name on each side of tent. Fold side edges of tent ends back 3/8". Glue flat toothpick down center of ends to represent poles. Cut a flap at one end of the tent. Glue ends to tent body along the 3/8" fold back.



### Chenille Bump Cub Scouts

For each Cub you will need:  
wooden bead  
fine line permanent marker  
3 blue chenille bumps



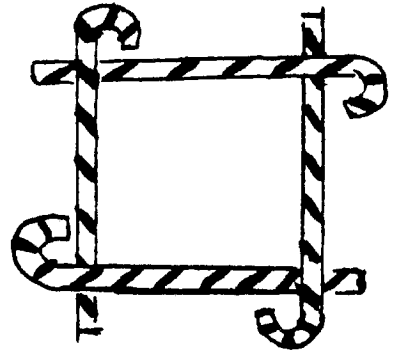
Use the bead for head, draw on hat, add facial features. For the body use 2 bumps still hooked together, bend at the narrowest point between them and stick bend into head. Use one bump for the arms, bend once around the body under the head. These figures may be used around campfire centerpiece or as napkin rings.



### Candy Cane Picture Frame

wrapped candy canes  
photos of Cub Scouts  
cardboard  
pop can tab  
glue

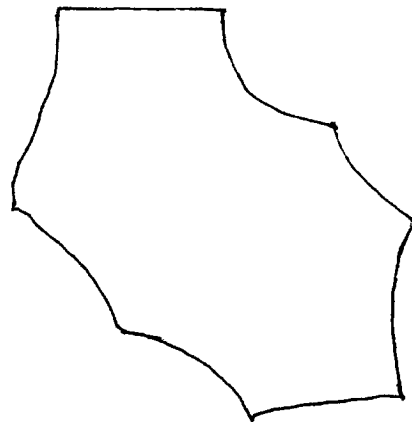
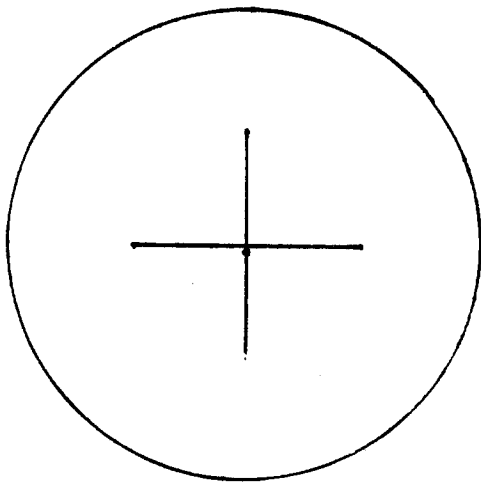
At den meeting take picture of each Cub Scout in uniform. Glue photo to cardboard and glue the candy canes around the edge of the photo. Glue pop can tab back for hanger.



### Holiday Door Knob Wreath

red felt  
light green and dark green felt  
ribbon  
jingle bells  
glue  
glitter paint

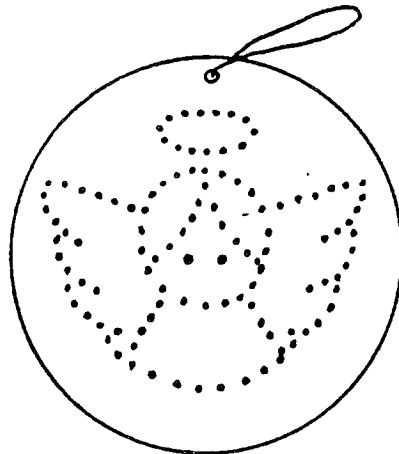
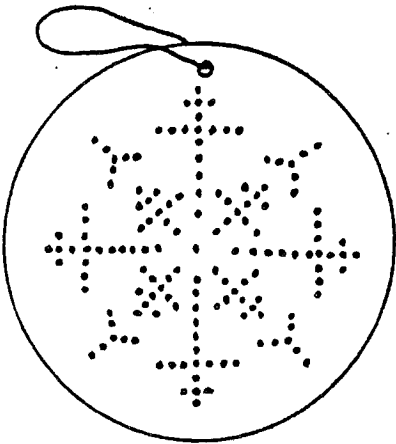
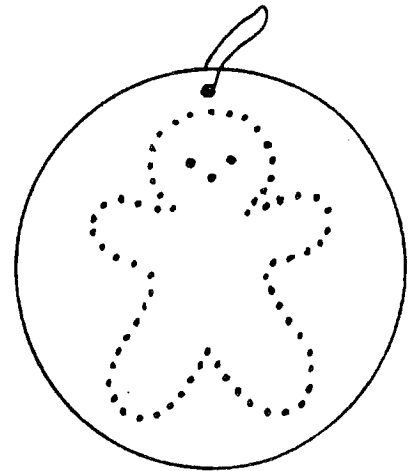
Cut 4" circle of red felt and make a cross cut in the center that will fit over a door knob. Glue green felt holly leaves around circle. Tie a jingle bell at each end of ribbon and attach ribbon to wreath by tying loosely through the center cut.



**Tin Punch Ornaments**

frozen juice can lids  
hammer and small nail  
tape and yarn

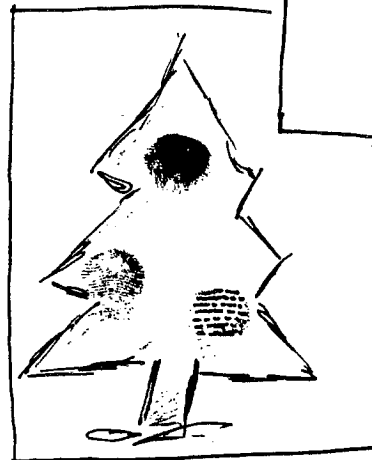
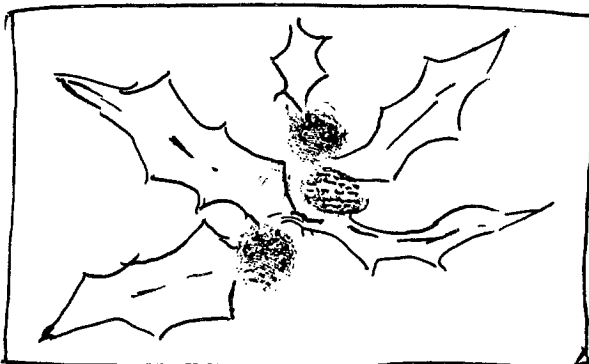
Use the patterns shown and tape to juice can lids. Using a hammer and small nail, punch through each dot on the paper onto the lid. Remove paper when done. Punch a hole through the center top and tie on yarn for hanging.



**Thumb Print Greeting Cards**

Stamp pad  
typing paper  
fine line marking pens or pencils

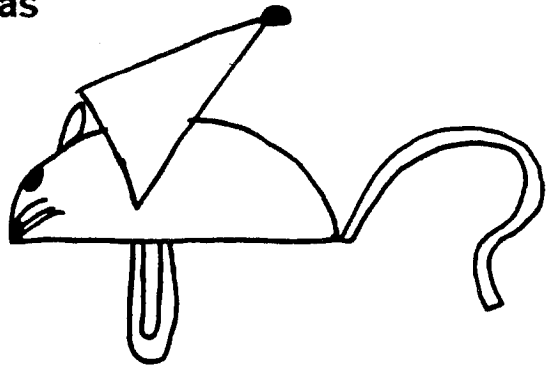
Fold typing paper in desired card format. Have boys press thumb onto an inked stamp pad and then make thumb prints on their cards. Suggest that just a few prints be made per card. Add features with pen or pencil and a holiday greeting.



## Craft Ideas

### Christmas Mouse Tie Slide

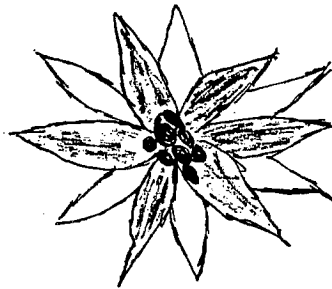
walnut shell halves  
gray paint  
glue  
wiggle eyes  
black thread  
gray and red felt  
plaster  
neck ring from plastic bottle



Paint walnut shell half. Glue on eyes, thread whiskers, felt ears and felt tail. Mix small amount of plaster in throw away container. Fill shell cavity with plaster, set plastic ring in soft set plaster. Let dry completely.

### Poinsettia Tie Slide or Lapel Pin

red and green felt  
pipe cleaner or safety pin  
tiny yellow pompoms  
glue

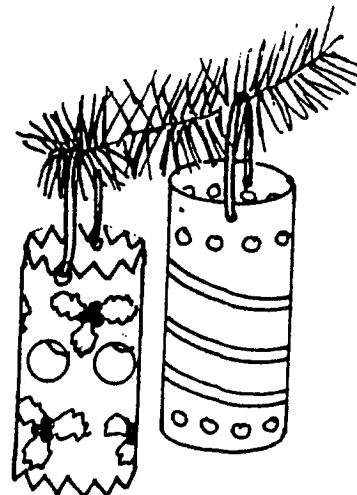


Use pattern to make red and green leaves. Layer red on top of green, use awl or ice pick to make two small holes in the middle of the poinsettia. Thread pipe cleaner through holes, twist ends together behind leaves forming slide loop. Omit the pipe cleaner and use a small safety pin on the back for a lapel pin. Glue pompoms in center of red felt to finish off the poinsettia look.

### Cardboard Roll Cutouts

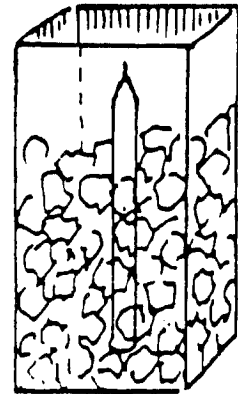
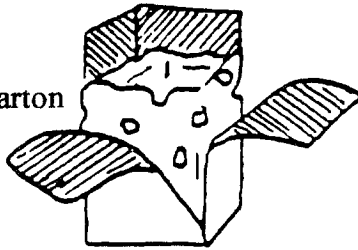
toilet tissue rolls  
paper punch and pinking shears  
craft knife  
paint and decorative trim  
glue  
yarn

To decorate the ends of the rolls, use pinking shears to make small points. Or use a paper punch to make small holes around each end. Use a craft knife to carefully cut out circles going around the ornament. Paint a bright color. For added trim, glue on paper holly leaves and berries or yarn stripes. For a hanger, tie yarn through holes in the top.

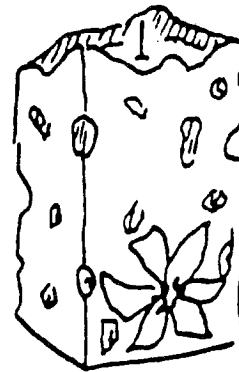


### Cracked Ice Candle

quart or half gallon milk or juice carton  
10" candle  
1 1/2 lbs. paraffin  
3 trays of ice cubes



Cut top from carton and rinse thoroughly. Crack ice cubes, drain off any water and return to freezer. Melt paraffin in double boiler under adult supervision. Bits of crayon may be added for color. While paraffin is melting, center candle in carton and surround with cracked ice. Quickly pour melted paraffin over the ice to within half inch of top of carton. Let cool for half an hour then cut and peel off carton and drain melted ice.



### Ice Globe Luminary

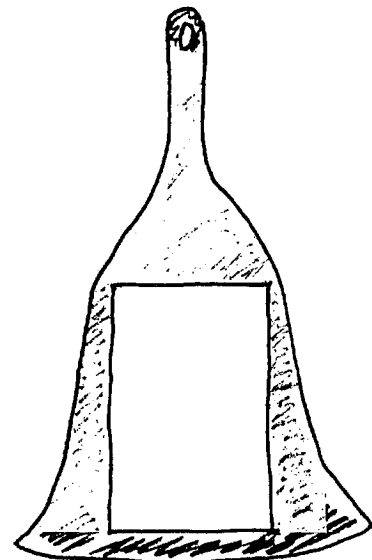
large balloon  
plastic ice cream bucket  
freezer  
votive candle

Fill large balloon with water from the tap. Tie balloon closed. Set balloon in empty ice cream bucket and place in freezer over night. The object is to freeze nearly all the water in the balloon but not all, so the time in the freezer may need to be adjusted. Remove balloon from frozen globe and poke a hole through the top thin ice, pour out any water. Place votive candle in hollowed space of this ice globe and set globe outside. Depending on the winter conditions this ice luminary may last several day. Take care with the candle and do not leave it burning when you are not near by. Several could be used to light the walk way to your pack meeting place.

### Picture Ornament

photo  
felt  
thread  
glue  
glitter paint

Cut two felt bells. Cut out square in middle of one piece. Slip picture between the two pieces and glue the felt edges together. Use glitter paint to add detail. Add loop of thread to top for hanging.



### Nature Trail Pack Activity

This is a den competition, not a race, to test nature skills. The trail should have 5 to 10 stations at which each den is asked to find something, identify something or otherwise have knowledge of nature lore.

Dens start at intervals of about 5 minutes. At each checkpoint, they find a message under a rock which tells them what they must do. They have a scorecard on which they write their findings; then they go on to the next station. At each station, a mom or dad acts as judge to provide minimum help and to make sure the message is replaced under the rock.



The following is a sample nature trail that might be suitable for a small park.

Station 1 Look for the biggest tree you can see from here. What direction is it. Write the direction on your scorecard. Go northeast to a picnic table and look under it.

Station 2 Within 15 paces of this spot, there are five different kinds of trees. Write the names of two of them. Go south 50 paces and find a small mound of pebbles.

Station 3 Within 20 feet of here, there is a clump of wildflowers. Write down its name. Go east until you come to a tree with a split trunk. Look around its base.

Station 4 Somewhere in this tree there is a nest with young birds. Spot it but do not disturb the nest or birds. Watch for adult birds feeding the young or guess the name of the birds from the shape of the nest. Write down what kind of birds you think they are. Go north toward the highway entrance to the park. Near the road, look for two rocks, one on top of the other.



Station 5 Within 5 paces of this spot there is an insect's home. Find it and write down the name of the insect. Go southeast until you come to a seesaw. Look under one of the seats.

Station 6 Ten paces due east of this spot is an animal track. What is the animal? Go due east until you come to a weedy patch. Look along its edge.



Return to Station 1 and turn in your scorecard.

Have judges ready at Station 1 to check scorecards and post each den's ranking. Give an inexpensive prize such as a pennant for the winning den's den flag.

### Exploring Fields and Lots

Just beyond the door is a world of living things. A field, a vacant lot or even a small grassy spot is home to many kinds of plants and animals. Even the smallest field or lot has many kinds of animals and plants. How do these plants and animals live and survive in their surroundings? Have your boys become explorers and scientist. Spend time to find what is out there.

### Tree Tracks

Other places to look for tracks are on leaves and tree trunks. Have you ever wondered about those lace-like trails on leaves or fancy carvings on the surface of wood? they're footprints! Leaf miners are the larvae of insects that live within leaves and feed on the leaf's internal tissues.

Bark beetles also leave tunnel tracks. Adult beetles carve out a tunnel under the bark of trees then they lay their eggs.

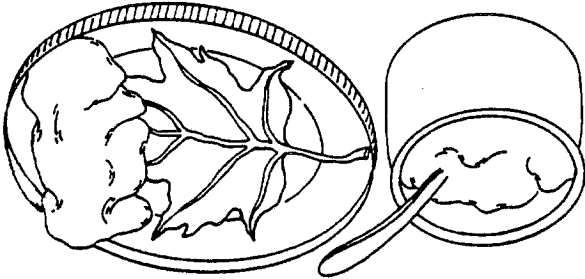
If you find bark in the area, look for tiny holes. this is where the beetle emerges when it becomes an adult. It bores a hole to get out of the tree where it hatches and flies to a new tree.

### Leaf Casts

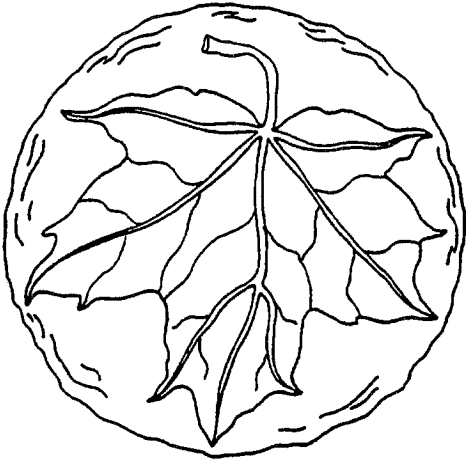
You can make permanent copies of your favorite leaves using plaster of Paris.

Materials:

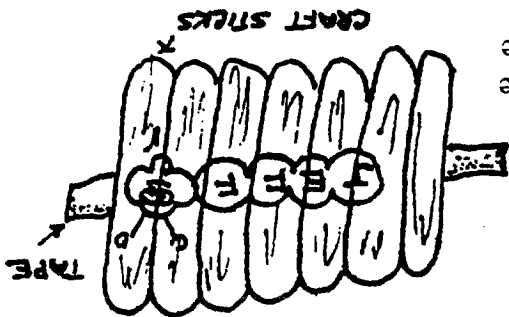
- a leaf
- plaster of Paris
- shallow dish that is bigger than the leaf
- Vaseline
- water
- a jar
- an old spoon



Lay the leaf on the dish with the underside (*the veined side*) facing upwards. Rub a little Vaseline on the leaf. Put a little water in the jar. Carefully spoon plaster into the jar. Stir the mixture with a spoon. Keep adding plaster little by little until the mixture is like toothpaste. Carefully spread the plaster over the leaf so that it is evenly covered. Then fill the dish with the rest of the plaster. Work quickly. Leave plaster to dry. This will take about half an hour. When dried, you can lift it out of the dish. Carefully peel off the leaf. There in the plaster is a cast of your leaf.

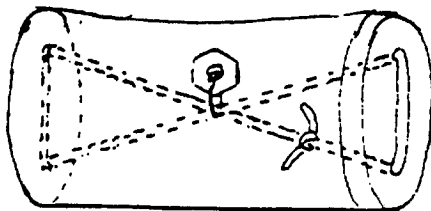


**Stick-Puzzle Pal**  
 jumbo craft sticks  
 tape  
 crayons or markers



Place craft sticks side by side so they touch. You may use as many as you like. Line sticks up evenly and put a piece of tape across them. Turn sticks over and use crayons or markers to draw a picture. When you are done with the picture, turn sticks over and take off the tape. Now mix up the sticks and put the puzzle back together again.

**Film Can Wonder**  
 empty 35mm film can  
 thick rubber band  
 small, heavy hex nut  
 string



Adult makes two holes in the lid and two in the bottom of the film can as shown in the illustration. (Use a drill or hot ice pick.) Cut the rubber band, push it through the four holes and tie the two ends of the rubber band together. Tie the hex nut to the point where the rubber band crosses itself in the can. Replace the lid. When you roll the can away from you, the rubber band will become twisted and cause the can to roll back to you when it reaches its maximum twist.

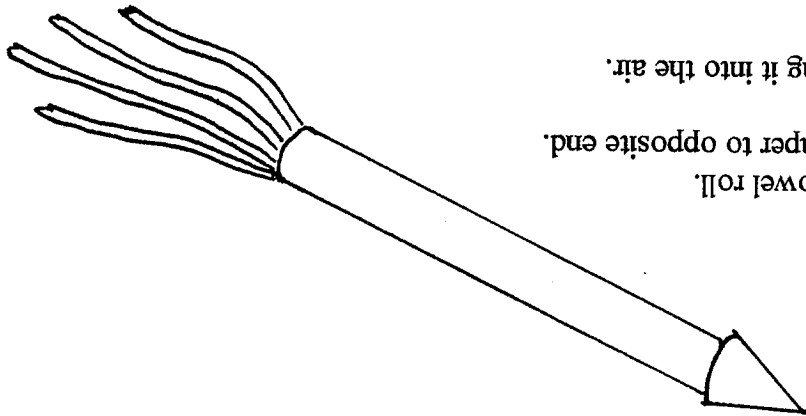
**Creepy Willy**

Cut a piece of paper about 5" x 1" and draw a face on one end. Pull the paper over the table to make it curl. With your tongue, wet Willy's end where his face is, don't make it TOO wet! Put him on a table and blow on his tail. Have a Creepy Willy race.



**Rockets Away!**

paper towel roll  
 paper cone water cup  
 colored paper  
 glue, markers, scissors



Glue cup to one end of paper towel roll.  
 Glue cut up strips of colored paper to opposite end.  
 Decorate rocket as desired.  
 Fly your rocket by gently tossing it into the air.

# Tiger Cub Treats

## Ants on a Log

celery sticks  
peanut butter  
raisins

Tiger Cubs spread peanut butter on celery with plastic knives. Then add the ants (raisins).

## Graham Cracker Stoplights

graham crackers  
frosting

red, yellow and green M&M

Buy graham crackers that break into rectangles. Break into sections and attach red, yellow and green M&Ms with frosting.

## Tootsie Rolls

2 Tbs margarine (room temperature)  
1/2 cup corn syrup  
2 squares chocolate (melted)

1 tsp vanilla  
3 cups powdered sugar  
3/4 cup dry powdered milk

Put all ingredients in zip lock baggie and knead until well mixed. Roll into balls or log shapes.

## Pudding Cones

2 boxes instant pudding  
4 cups cold milk  
8 ice cream cones

Prepare pudding as instructed on box. Serve in ice cream cones. Makes 8 servings.

## Purple Cloud

1/4 cup grape juice  
1/4 cup pineapple juice  
1/4 cup plain yogurt  
1/2 cup vanilla ice cream

Place all ingredients in blender container. Blend briefly. Pour into serving glasses. Makes 2 servings.





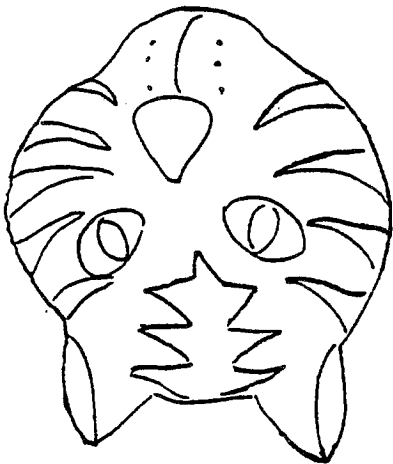
## Blue & Gold Banquet Preparations

February 8 - 13, 1998 is the 88th anniversary of the founding of the Boy Scouts of America and most packs have a special pack meeting to celebrate. Often a dinner is planned and it can range from a pot luck meal to simply birthday cake and punch. The Tiger Cubs will want to make something to add to the festivities of the occasion.

### Tiger Cub Place Mat and Napkin Ring

black and orange construction paper  
glue

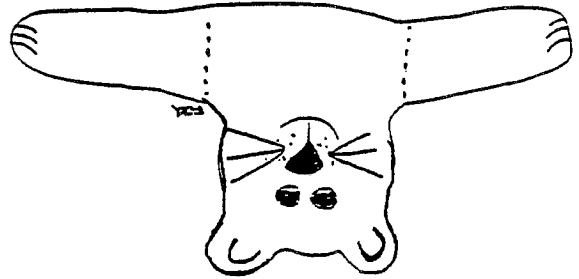
For the place mat, use an orange sheet of construction paper for the base. Glue torn strips of black construction paper on as stripes. Do the same for the napkin ring, using a strip of orange paper 1/2" x 6". Or you may want to pre-cut the place mat in the shape of a tiger skin and add the black stripes.



### Tiger Nut Cup

orange construction paper  
black marker  
paper nut cup  
glue

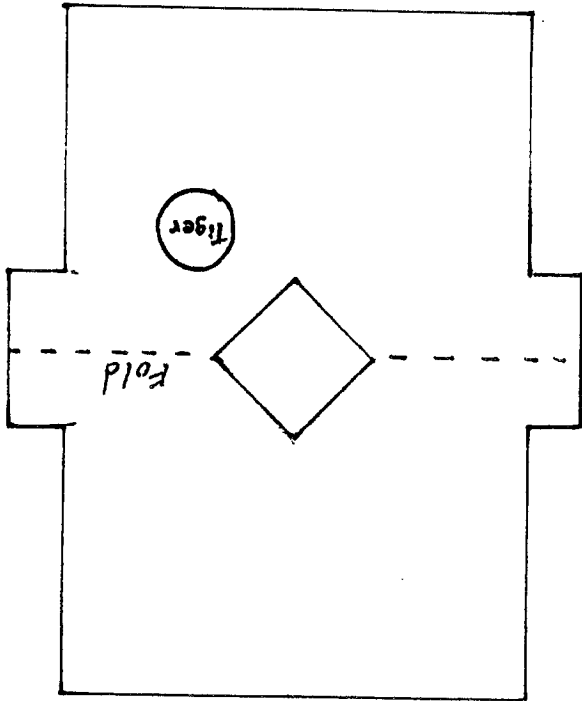
Draw the head and front paws of a tiger and cut out of orange paper. Use a marker to draw features on head. Glue around a small drinking cup or nut cup.



### Tiger Cub Shirt Name Card

orange construction paper  
tiger sticker  
scissors  
marker

Cut out T-shirt pattern, fold tent fashion at shoulder seam. Cut V for neck of shirt. Add tiger sticker available from the Scout Shop and print boys name on front.



## Outdoor Fun for Tiger Cubs

**Spider Hunt**  
 This is done when it's dark outside. The boys take flashlights and put them on the center of their foreheads. This helps to focus when first getting started. Spiders have shining eyes, and the boys will be delighted when they see just how many spiders they can find.

**Leaf Hunt**  
 Have each Tiger Cub gather as many different leaves as they can find. Have them sit in a circle and show their leaves one at a time with each boy trying to match the leaf being shown. Everyone gets to show a leaf to be matched by the others, continue until all the different leaves are shown.



**Leaf Rubbings**  
 Place a leaf, vein side up on a smooth surface and cover it with a piece of thin writing paper. Hold the paper firmly in position and rub a crayon over it gently. Crayon strokes should be parallel and only enough pressure applied to bring out the details of the leaf.

### Scavenger Hunt

The Cubmaster is ill and the following is needed within 15 minutes to prepare him a get well potion: 4 acorns, 13 pine needles, 4 live ants, etc. Give the Tigers and their partners a bag and a list of 15-20 items to bring back in the allotted time.

### Bubble Blowing

You could use commercial bubble solutions with the wand in the bottle but the Tiger Cubs might enjoy making their own bubble solution. Let the whole family get involve in this outdoor activity.

#### Recipe for Bubble Solution

Mix in a 5 gallon pail: 4 gallons of water

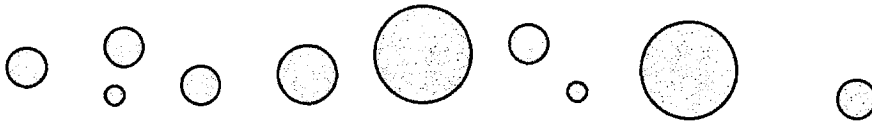
4 cups of Dawn or Joy dish-washing liquid

1/2 cup glycerin (purchase at local pharmacy)

Divide the solution into shallow pans. Dip wands into solution, pulling up and forming

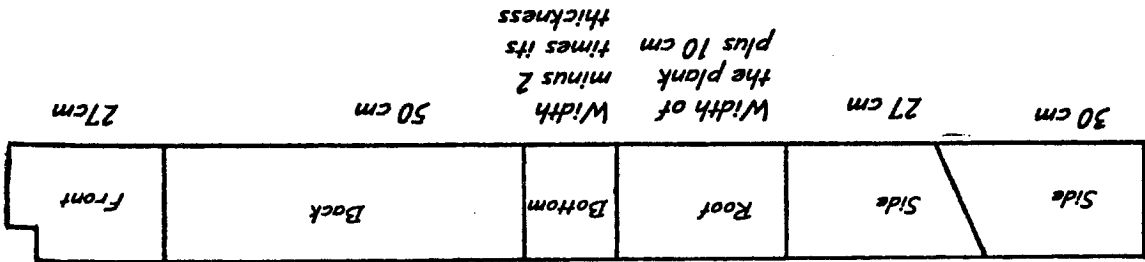
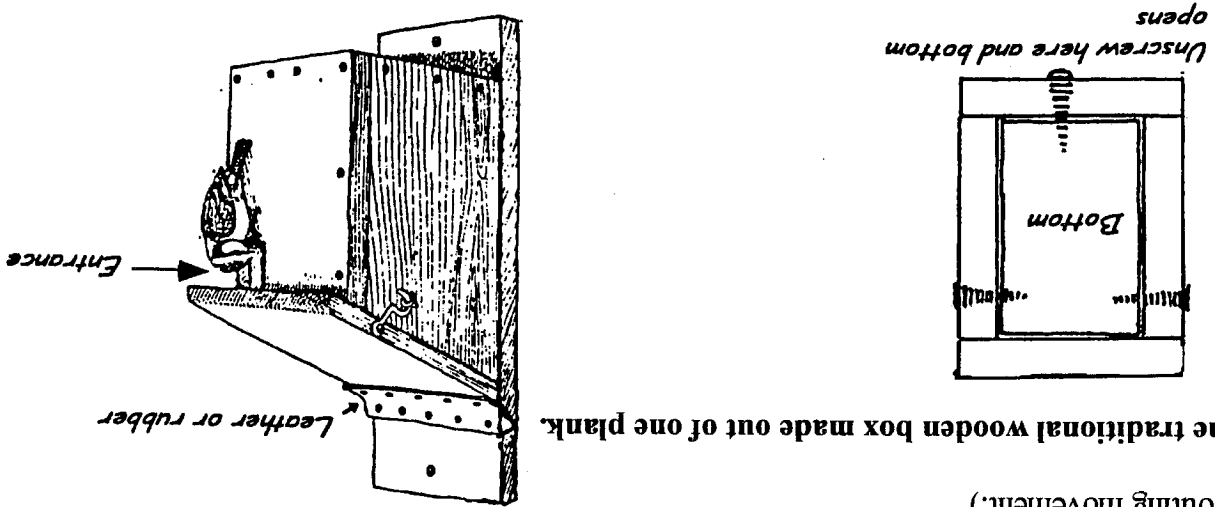
bubble.

Large bubble wands can be made from plastic drinking straws. Using thin string connect 4 straws by threading string through the straws, tie ends of string together. This makes a flexible square wand that can be laid in the shallow dish containing bubble solution and pulled up forming large bubbles.

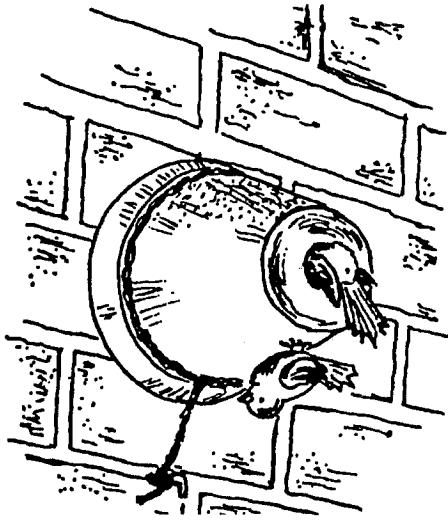
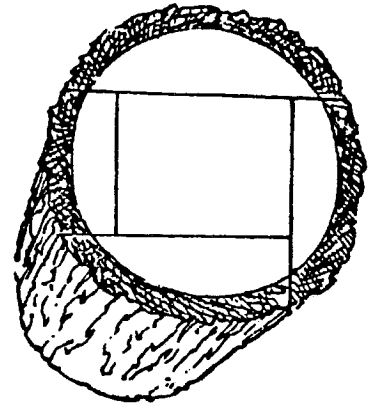


**Build and Hang Nesting Boxes**  
 (From *Help to Save the World*, published by World Wildlife Federation and the International Scouting movement.)

The traditional wooden box made out of one plank.



A box made from a tree trunk.



Nesting box made from a flower pot.

### Den Activities

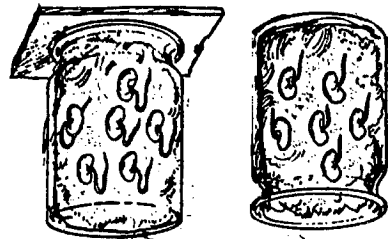
#### Tracking Nature on the Calendar

1	2	3	4	5	6	7
8	9	10	11	12	13	14
15	16	17	18	19	20	21
22	23	24	25	26	27	28
29	30	31				

Nature Observations, March 1998

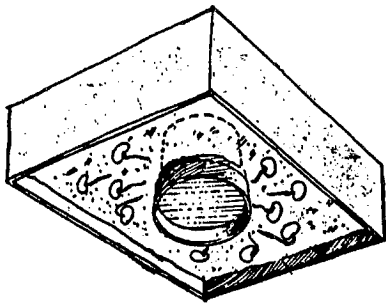
#### Plant Experiments

These three activities will let the Cubs see first hand how plants are influenced by gravity and how they seek water and light.

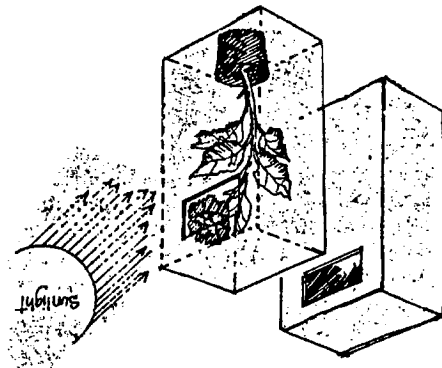


1. Soak dried beans or unpopped popcorn overnight. Then line a water glass or jar with a moist blotter or cotton. Slip the seeds between the blotter and glass. In a few days the seeds will begin to sprout, and their roots will grow downward. Keep blotter moist. At your next den meeting, turn the jar over, the roots will then begin to turn and grow downward again.

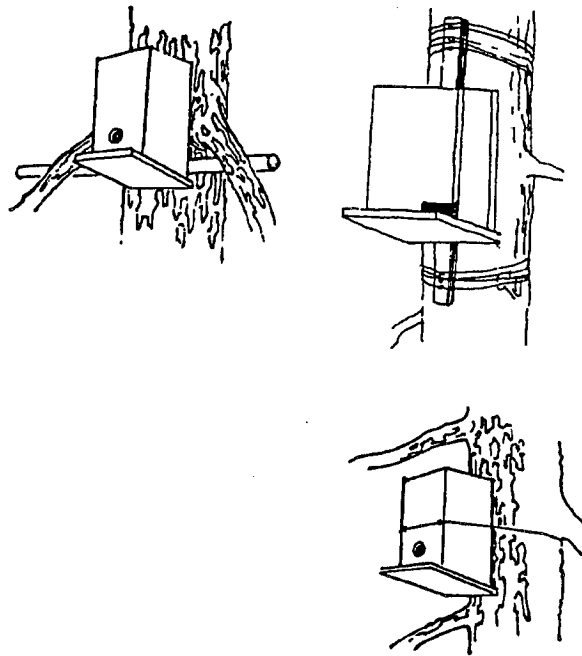
2. This experiment will show that the plants' need for water is stronger than gravity. Fill a large container with sawdust or loose dry earth. Push a porous (clay, not plastic) flowerpot, with bottom hole plugged, into the center and fill it with water. Take bean seeds from experiment #1 and plant the roots in the sawdust, leaving the beans on the surface. At your next den meeting, carefully brush away the sawdust. The roots will be growing toward the water.



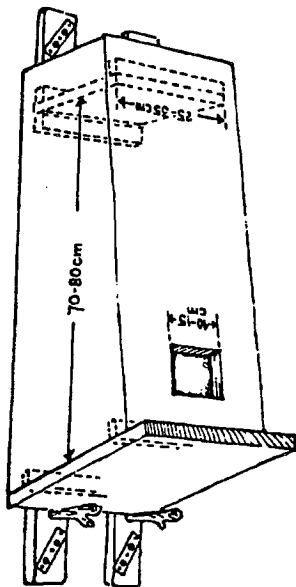
3. This will show how plants are attracted toward the sun. Use a houseplant such as potted geranium. Choose a cardboard carton that will fit over the plant. Cut a hole near the top to let light in. Now place the box were the sun's light will come through the hole. By your next den meeting the plant will have begun to lean in the direction of the light. Next, turn the plant and replace the box. By the following den meeting the plant will have changed position so that it leans toward the light.



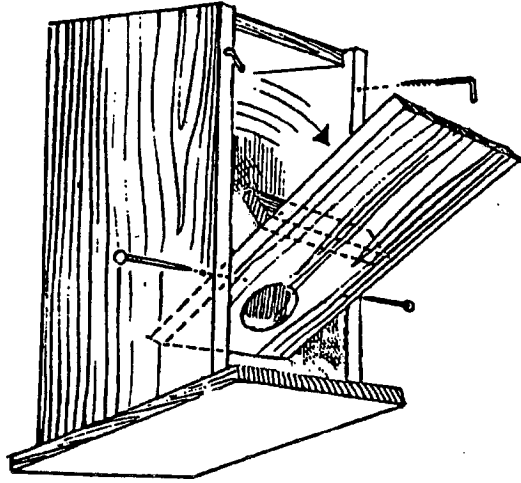
Ways of fastening boxes without damaging trees.



A box for big birds.



An easy opening device.



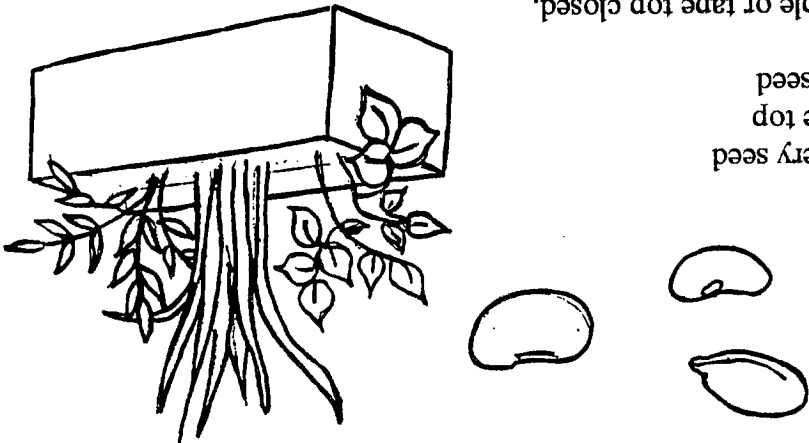
A few points to remember.

- Make sure boxes are firmly attached.
- Do not put nails in valuable trees, the nails can seriously damage the tree.
- Tilt the box slightly forward to prevent rain from getting into it.
- No perches outside the entrance hole. They are only of use to those animals who want to eat the bird and its young.
- Clean the boxes once a year, but at the right time, when you are sure that the bird has abandoned the box. If you are in doubt, don't clean the box.

Ask permission from landowner before putting up nesting boxes.

### Window Sill Gardens

half gallon or quart milk cartons  
 small pebbles or aquarium gravel  
 potting soil  
 Try assorted pantry items such as:  
 dried beans  
 mustard seeds, fennel, dill seed, celery seed  
 potato, onion, garlic bulb, pineapple top  
 birdseed, pumpkin seed, sunflower seed

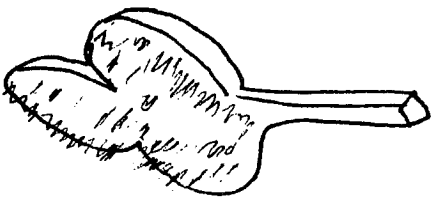


Cut off one side of milk carton, staple or tape top closed.  
 Lay carton on its side and put a layer of pebbles or gravel on the bottom, add potting soil almost to the top. Plant a variety of items. Push dried beans gently into soil to just barely cover them. Plant a piece of potato that contains an eye about an inch below the top of the soil. Onions or garlic can just be pushed into the soil about halfway. Look on the spice shelf for seeds to plant. Even the smallest seeds can be tried.

Water container just to moisten soil. Set on window sill or table near a window. Depending on the humidity in your home, you may want to place a sheet of plastic wrap over the container for a few days until the plants sprout then remove plastic.

### Shamrock Sponge

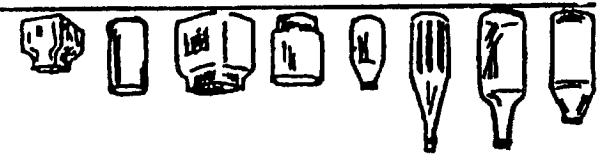
sponge  
 grass seed  
 shallow dish  
 glass bowl



Cut sponge in the shape of a shamrock. Soak sponge in water, set in a shallow dish, sprinkle grass seed on top. Keep water in bottom of saucer. After seed is sprinkled on the sponge, cover with a glass bowl or dish and set in a sunny window. When you see the tiny blades of grass you may remove the bowl.

### No Return Display

(From *Help to Save the World*, published by World Wildlife Federation and International Scouting movement.)  
 Have the boys collect and make a display of no-return bottles of various kinds. Indicate those bottles which could be substituted by other more conservation minded types of containers. Set up your display at your Pack Meeting.

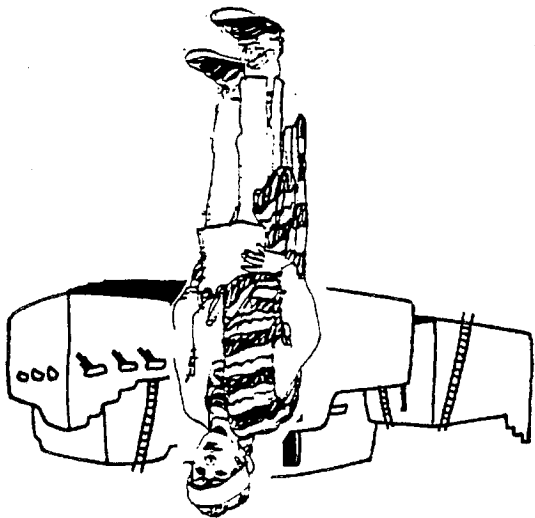


## Cliff Dwellers of the Southwest, April 1998

By playing games and making crafts Cub Scouts can further understand the history and culture of Native Americans.

The use of this theme can help increase an appreciation for the variety of cultures that make up America.

The *Cub Scout Wolf Book* and *Cub Scout Bear Book* contain Native American projects. *Staging Den and Pack Ceremonies* has many Native American ceremonies.



### Theme Ideas for Pack Activities

Fashion pack meeting after a Cliff Dwellers' council. Have an opening or closing in sign language.

Have a big PowWow with games, display crafts and Native American ceremonies. Invite someone from the history department of a local university to speak on Native American culture.

### Theme Ideas for Den Activities

Make authentic Native American dress and equipment. Play games that Native American may have played. Demonstrate a local Native American craft.

Visit your local library and look up books about Cliff Dwellers of the Southwest.

### Preparations for Tiger Cubs' Graduation

- Tiger Organizer meets with Tiger den coordinator to be sure group is doing Big Idea 17 "Cub Scouts Here We Come" and Tiger Cubs are set to graduate at the April or May pack meeting.
- Committee Chair may informally poll Tiger parents to determine who will share the Den Leadership of their group as Wolf Cub Scouts.
- Cubmaster meets with Tiger den to encourage enthusiasm for Cub Scouting.

- Summertime Activities committee makes sure Tiger Cubs are signed up for summer camp opportunities.
- Advancement committee member is advised on how many Tiger Cubs will graduate and secures all ceremonial presentations such as certificates, service stars, Tiger Cubs USA patches, and Wolf scarves if this is a pack tradition.

- Tiger Organizer reviews *Tiger Cub Resource Book* and Tiger Cub section of this PowWow book to select graduation ceremony.



Tiger Cubs, BSA

## Games

### Scorpion Race

Divide group into sets of two boys each. Tie each set of boys together at belt loops. With four arms and legs, they are now scorpions. Have the boys compete in a race across the playing area. They must travel with just their hands and feet touching the ground. This format can also be used in a tag game setting.

### Desert Winds

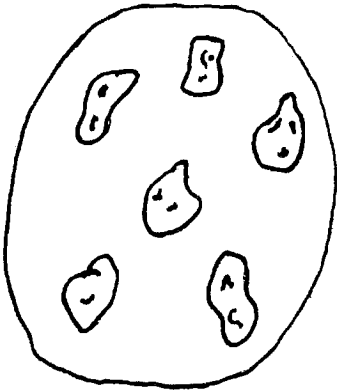
Seat the boys around a table small enough so they will be close together. Put a ping pong ball in the center of the table. On signal, boys with their chins on the table and their hands behind them, try to blow the "sand" off the table between two of the other players. A boy scores a point every time he manages to blow the ball off the table. This could be done as a team competition with one team at each end of the table.

### Jack Straws

You will need 25-30 six inch long drinking straws and a wire hook. The hook may be made by straightening a paper clip into a J-shape. Dump all the straws in a pile on the ground or table. Players take turns. Each tries to lift out as many straws as he can without disturbing any of the others. When any straw moves except the one he is trying for, his turn is over and the next boy plays. Winner is the one who get the most straws.

### Poor Spud

Draw a large circle on the ground and place potatoes (or yams, or turnips) in the center, one fewer than there are players. Tell the players to march around the circle, blow a whistle and the players grab a potato. The one without a potato sits out the next round, you now remove another potato and play again, and so on. The last player is the winner.



### Coyote And Sheep

One boy is the shepherd, one the coyote, and the rest are sheep. The shepherd and sheep form a line, hands clasped around waist of the boy ahead, with the shepherd in front. As the coyote approaches, the shepherd asks, "What do you want?" The coyote replies, "I want fat meat." The shepherd calls, "Then go to the end of the line where the fattest lambs are." The whole line of sheep still holding onto each other then begins to run away. The coyote gives chase, trying to tag the last sheep in line. When the coyote tags the last sheep, the shepherd becomes the coyote, the next boy in line becomes the shepherd, the coyote goes to the end of the line and becomes a sheep.

### Akela, Leader Of The Wolves

Make a four foot diameter circle on the ground or floor. Akela stands in the center and one by one the "wolves" (all the Cub Scouts) try to push or pull him completely out of the ring. The first wolf who succeeds becomes the new Akela.



## Ring and Pin Toy

stick

6 -8 rings, 2" to 4" in diameter

heavy string

pen knife

Some suggestions for rings are wooden curtain rings, rings cut from heavy paper tube or plastic drinking cup, or rings sliced 3/4" thick from a dried gourd or squash. Remember, rings cut from gourds or squash have to dry.

Next you need a stick about 10 to 12 inches long. Carve one end of it down to a dull point, using a pen knife.

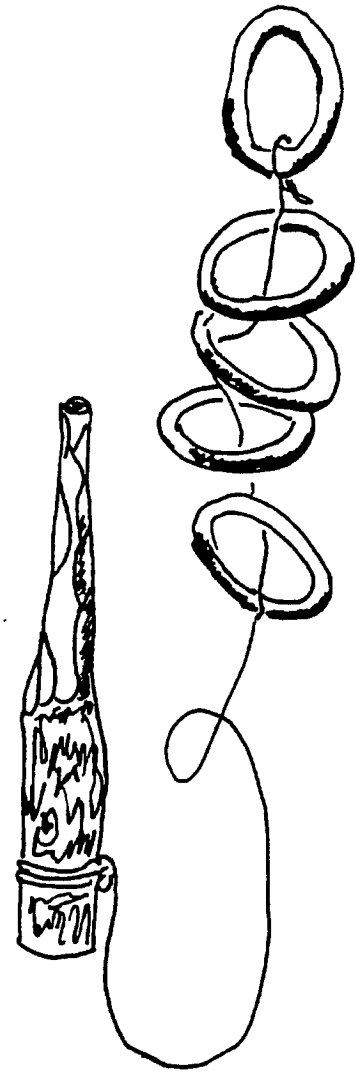
Boys may want to add Native American designs to the handle. *Cub Scout and Webelos Scout Program Helps* for April 1998 has several examples.

Cut a piece of heavy string or twine about 3 feet long or tie a couple of shoe laces together. Tie one end of the string to the fat end of the stick, a small whittled groove will keep the string from slipping off.

Thread all but one of the rings onto the string, and tie the remaining ring to the free end of the string. If all the rings are not the same size, the tied-on ring should be the largest.

To Play:

Hold the fat end of the stick in your hand, with the rings hanging down. Flip or swing the rings up, trying to catch as many as you can with the pointed end of the stick. Remember, you're doing this all with one hand, and it takes practice to get really good.



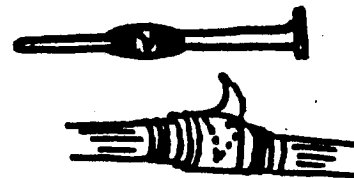
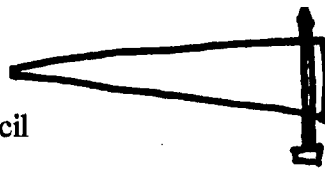
## Roll-up Paper Beads

white glue

nail, knitting needle or pencil

string or yarn

colored paper: turquoise, coral, white, black, silver



Divide paper into wedges about 1" x 11". Cut out wedges. Curl paper wedges around a big nail starting with the wide end of the paper next to the nail. Younger boys may need to use a knitting needle or pencil. Glue the furl flap down and slip bead off pencil. Coat the whole bead with glue and let it dry. Each boy should make several different colored beads then string them on yarn or string and tie the ends together to form a necklace.

## Sand Painting in a Jar

any type of clear glass container with a wide opening  
 colored sand available at hobby stores  
 long handled spoon  
 white glue  
 accessories such as seashells, rocks or cactus

Spoon the sand along the outer rim of the jar's inside, forming a series of peaks and valleys. Pour in a different colored sand above this. Repeat until entire design is constructed.

As the sand begins to climb upward, fill the hollow in the center with spare sand, any color will do as this part will not show. It will hold the outer sand firmly against the edge of the jar.

To correct a mistake, sweep unwanted sand into the center where it will not be seen.

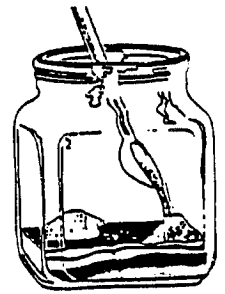
Try these special effects:

- **Birds:** Form a single, flat bottomed mound. Press a pointed object into the center forming a V. Then fill in around the bird with the same color as your background.
- **Waves:** Make a layer using green or blue sand, add a thin even layer of white sand on top. Quickly jab the sand several times with a pointed tool to create rolling ocean waves.
- **Mountains:** Form several large lumps about 1" high. Then with a different color make smaller bumps between the big peaks.

As the sand reaches the top, make sure the surface is level. Add a final layer, then top with seashells, rocks or even tiny cactus plants. To permanently seal jar, make a mixture of half white glue and half water, pour on top of sand. Let set until dry.

Remind boys that their designs are made of sand and if they shake the jars the designs will be messed up.

Note: If boys have friends or relatives that live in other parts of the country they might ask them to send some of their local sand. Natural sand can range from white to yellow to red to tan to brown and even black. Locally in Indianhead Council you should be able to find white, yellow, tan and brown sand along our many limestone and sandstone outcroppings.

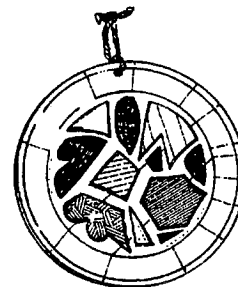


### Mother's Day Gift Ideas

#### Sun Catcher

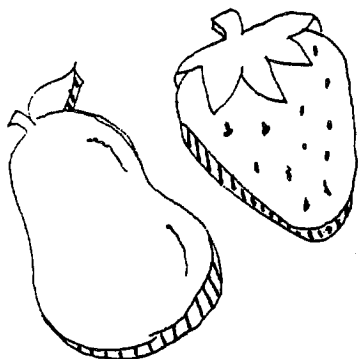
- paper plate
- colored markers
- white tissue paper
- pencil
- scissors
- glue
- paper punch
- string

Draw shapes on the underside of the plate and cut out. Cut a piece of tissue paper in a circle to cover the design and glue to the inside of the plate, being sure to glue along the edges of the plate around the cut out designs. Color the tissue paper with different colored markers. Make a hole near the top of the plate and hang with the string.



#### Table Savers - Hot Pads

- coping saw
- 1/4" plywood
- patterns
- sandpaper



Pre-cut 12"x12" squares of plywood and trace designs on them. Cub Scouts use coping saws to cut out designs for the hot pads. Smooth all edges with sandpaper.

#### Pantry Art

- various dried beans, macaroni, seeds
- corrugated cardboard
- glue

Draw an outline of a vase of flowers on the cardboard. Decorate it with the various seeds and beans. Shell macaroni makes an interesting boarder.



#### Still Life Painting

- cardboard
- colored construction paper
- dried flowers
- scissors
- markers
- paper paste
- white glue

Cut a piece of cardboard any size for the backing. Cut a piece of construction paper to fit on the cardboard allowing a cardboard boarder to show around the edges, attach with paper paste. Cut out a vase from a different color of construction paper and glue near the bottom. Glue a bouquet of dried flowers over the vase. Cut a paper sign to fit on the cardboard boarder and sign your name.

## Skits

### Cub Scout Cafe

Some Cubs dressed as parents seated at table with checkered table cloth  
One Cub dressed as waiter, wearing apron and towel over arm

- Narrator: The Cub Scouts of den \_\_\_ have decided to open a Cub Scout Cafe, but something is not quite right.
- Parent #1: Excuse me, Johnny, is this coffee or tea? It tastes like kerosene.
- Waiter: Then it's coffee, the tea tastes like gasoline.
- Parent #2: I hope you'll hurry and bring my food. I'm so hungry I could eat a horse.
- Waiter: Then you've come to the right place.
- Parent #3: Why do you have your fingers on top of my food?
- Waiter: *(serving plate with his hand all over it)* So it won't fall on the floor again.
- Parent #4: Why are you stomping on my steak?
- Waiter: *(stomping on something on the floor)* Because when you told me to bring you your food, you said to "step on it."
- Parent #5: I'm afraid there's a fly in my soup.
- Waiter: Don't worry, there's no extra charge.
- Parent #5: There really is a fly in my soup.
- Waiter: What did you expect, a humming bird?
- Narrator: Thank you den \_\_\_, a good luck in keeping your Cub Scout Cafe open.



### The Disappearing Potion

- Cub 2: Hey, what are you doing?
- Cub 1: I'm making a disappearing potion.
- Cub 3: Disappearing potion? How did you come up with that?
- Cub 1: I was looking through my grandma's cookbooks and found this really old book. It says right here, "recipe that will make things disappear in no time."
- Cub 4: You don't think that's really going to happen do you?
- Cub 1: I don't know, it's a pretty old cookbook, it may just work.
- Cub 2: Let's try it and see. What's in it?
- Cub 1: First you add a gallon of turnip juice, then a quart of sauerkraut.
- Cub 3: Nothing seems to be happening yet, what's next?
- Cub 1: Three tablespoons of hot sauce and an old sneaker.
- Cub 4: Still nothing, is that all there is?
- Cub 1: No, there are a few more ingredients to go, let's see one moldy onion, five cloves of garlic and one pair of socks left over from day camp. That's it.
- Cub 2: Well, I don't see any thing happening yet, but that stuff is starting to smell pretty gross.
- Cub 3: It sure is, it's starting to smell like something my sister made for dinner the other night.
- Cub 4: I don't know about you guys, but I've had enough, let's get out of here.  
*(all leave in a hurry)*
- Cub 1: Well, what do you know, it really works

## Gross but Edible Treats

### Green Grassy Cow Patties

1 (3oz.) box lime Jell-O	2 sticks butter (1/2 lb.) room temperature	1 3/4 cup flour
1 cup hot water	2/3 cup firmly packed brown sugar	1 tsp. baking soda
1 cup shredded coconut	1/4 cup granulated sugar	1/2 tsp. salt
	2 eggs	2 1/2 cup oatmeal
	2 Tbs. milk	1 cup chopped walnuts
	2 tsp. vanilla	1 cup currants or raisins

Pre-heat Oven: 375°F

Mix the Jell-O with the hot water in a small bowl. Stir until dissolved. Add the coconut, stir and set aside. Beat butter and both sugars together in large mixing bowl until creamy. Add eggs, milk and vanilla and beat again, set aside. Combine the flour, baking soda and salt in a small bowl, add this to the butter and sugar mixture, stir well. Mix in oats, nuts, currants.

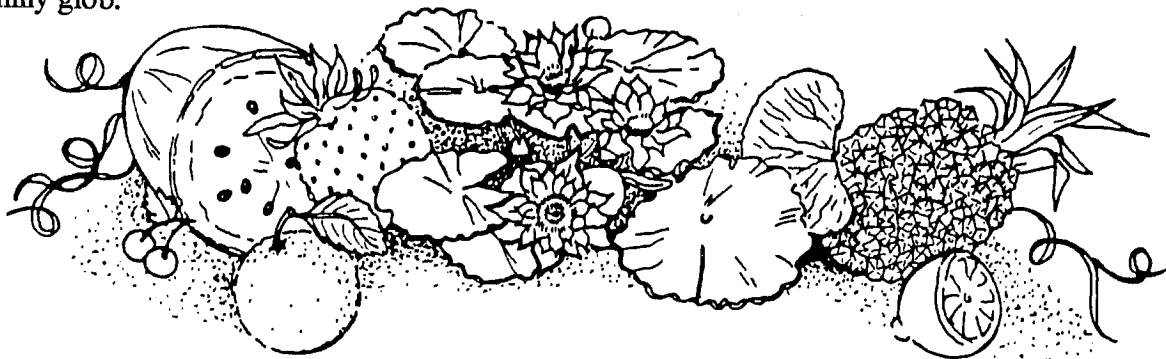
With a slotted spoon, separate the shredded coconut from the Jell-O, placing coconut on a paper towel to drain, place extra paper towels over coconut, press out extra moisture. (Left over Jell-O is not needed for the rest of this recipe. Add 1 cup cold water, place in refrigerator for use later. See next recipe.) Mix the now green coconut into the dough.

Place tablespoon size lumps of dough on cookie sheet, 1 to 2 inches apart. Bake at 375° for 9 - 11 minutes, until golden brown. Allow cookie to cool on cookie sheet for one minute, remove and cool completely. Enjoy these with Ralph's Retch.

### Ralph's Retch

- 1 (3oz) box lime Jell-O
- 40 ice cubes, ground up in a blender
- 2 (12 oz) cans 7-Up or Sprite

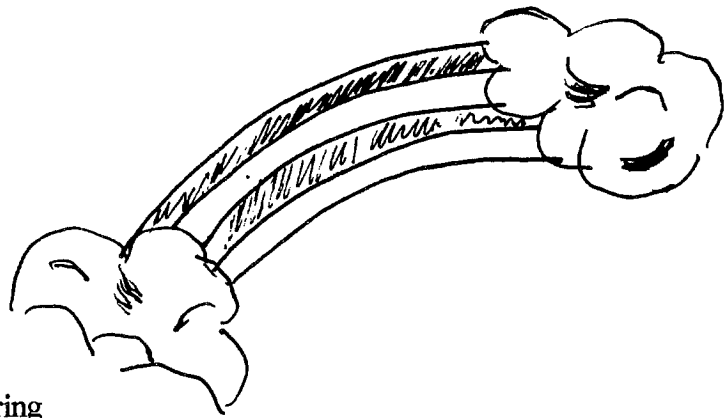
Prepare Jell-O according to directions on box or use leftover Jell-O from first recipe. Pour mixture in a baking pan and chill until firm, about 3 hours. Remove from refrigerator and using a dull knife, cut across the length and width of the pan forming tiny cubes. Spoon alternating thin layers of crushed ice and Jell-O cubes into a tall glass, filling to within 2 inches of the top. Slowly pour soda until glass is full, stir gently. Serve Retch with ice-tea spoons so you can enjoy every chilly glob.



### Bag Me a Rainbow

1 quart sealable plastic bag  
small pan  
spoon  
masking tape  
Rainbow Goop

3/4 cup water  
1 package unflavored gelatin  
3 custard cups  
red, blue, and yellow food coloring



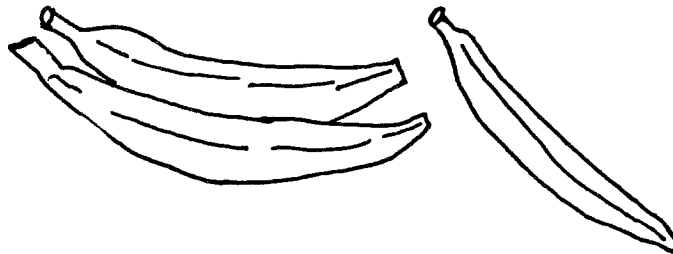
In small pan stir together water and gelatin. Let stand 5 minutes. Cook and stir over low heat for 3 minutes or until gelatin dissolves. Remove from heat. Divide the mixture into thirds in the cups and add 3 to 4 drops of food coloring. Stir well. Chill at least 5 minutes.

Open the plastic bag and spoon a row of all three colors. Close the bag and seal with masking tape. Squeeze to mix the colors.

### Bananarama

A fun treat to make and eat!

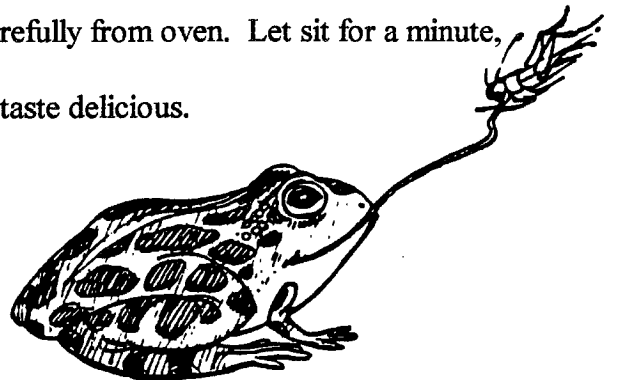
1 banana  
6 chocolate chips  
6 mini-marshmallows



1. Take an unpeeled banana and cut *the peel only* lengthwise along the inside curve.
2. In the exposed section, cut a V-shaped wedge from the banana (and eat it!)
3. Put the chocolate chips and marshmallows into the wedge and "recover" it with the banana peel strip.
4. Place the banana on a plate and run 2 toothpicks through the banana about 3 inches apart to keep it from tipping over.
5. Microwave on high for a minute or less. Remove carefully from oven. Let sit for a minute, then open peel and eat with a spoon.
6. The banana peel will turn brown but the banana will taste delicious.

### Frog Float

short paper cups (one per Cub)  
lime sherbet  
7-up or Sprite  
mini-marshmallows or M&M's

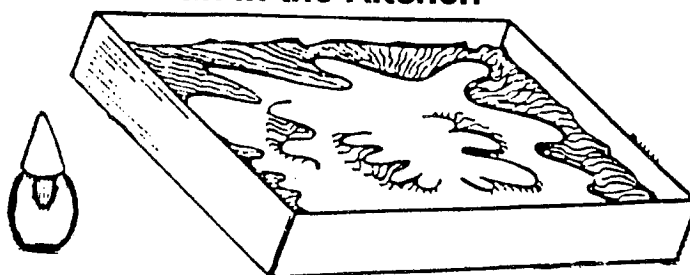


Put one scoop of lime sherbet into a cup. Pour in 7-up or Sprite, add marshmallow or M&M's eyes to make frog. Boys can eat it with their tongues, impersonating frogs!

## Hands-On Den Activities or Fun in the Kitchen

### Erupting Colors

clear baking dish or smaller custard cups  
milk (cannot be skim milk)  
food coloring  
liquid dish washing detergent

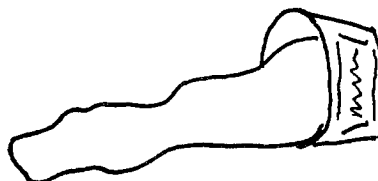


1. Pour milk into the baking dish or custard cups until bottom is covered.
2. Sprinkle several drops of food coloring on the milk.
3. Add a few drops of dish washing detergent in the centers of the largest drops of coloring.
4. Watch the resulting eruptions of colors.
5. If eruptions slow down, try adding more food coloring and then more detergent. If the experiment will not work after a while, begin again with clean milk and new drops of color and detergent.
6. When experiment is complete, dishes wash easily in warm water.

Explanation of what happened Milk contains water and fat. These two substances do not mix. Even though the milk looks like one substance, it is really separate fat and water. Detergent is a substance that will mix with water or fat. When the detergent is dropped into the milk it attracts both the fat and water causing the rolling effect of the colors through the milk.

### Slippery Slimy Slurch

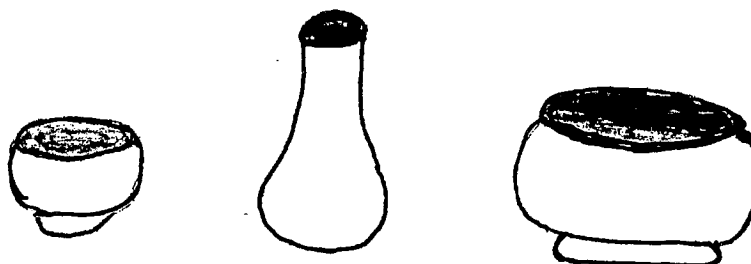
1/4 cup liquid laundry starch  
1/8 cup liquid white glue  
pinch of salt  
small covered plastic margarine tub



Have each Cub measure and mix a batch of these ingredients in a plastic margarine tub. The boys will love the slimy feel of this stuff. It can be pulled and rolled and squeezed. Have the boys take it home in their covered tubs.

### Modeling Dough

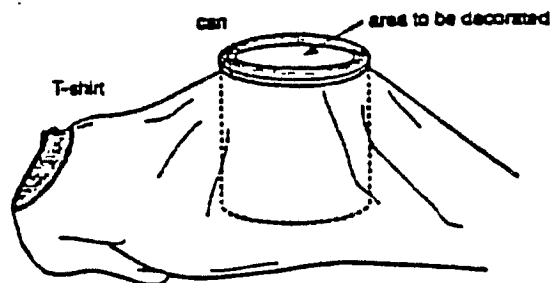
1 cup flour  
2 tsp. cream of tarter  
1/2 tsp. salt  
1 cup water  
1 Tbs oil  
1 tsp. vanilla  
food coloring (optional)



Cook over medium heat until it forms a ball while stirring constantly. Cool and knead. Boys can make and remake favorite shapes and play items. Keep in covered container between uses.

## T-shirt Chromatography

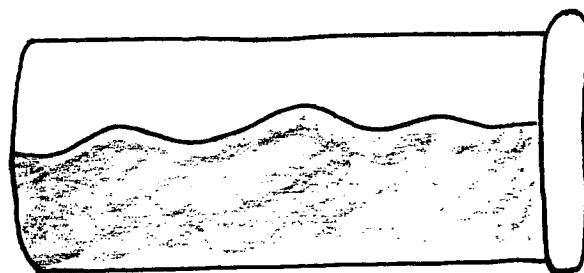
white T-shirt  
 several different colored permanent markers  
 empty coffee can with plastic lid  
 scissors  
 rubbing alcohol  
 small jar  
 medicine dropper  
 Rit© DESIGN-IT (dye stabilizer)



1. Cut out most of the center part of the plastic lid of the coffee can, leaving about 1/2" wide ring around outer edge. With the lid ring removed, place the coffee can inside the T-shirt. Position the part of the shirt to be decorated over the open end of the can and use the lid-ring to hold the T-shirt in place.
2. Using one of the permanent markers put several dots on the fabric around the circumference of an imaginary quarter-sized circle in the center of the mounted fabric. If desired, add dots of different colors between the dots already made.
3. Pour some of the rubbing alcohol into a small jar. Using a medicine dropper, slowly drop the rubbing alcohol into the center of the circle you made with the dots from the markers. Slowly apply the rubbing alcohol until the colors separate in a flower-like design.
4. Once the fabric has dried, you can repeat the procedure on other parts of the T-shirt.
5. To make the designs permanent, treat the colored region with Rit© DESIGN-IT. Follow the instructions on the bottle to do this.

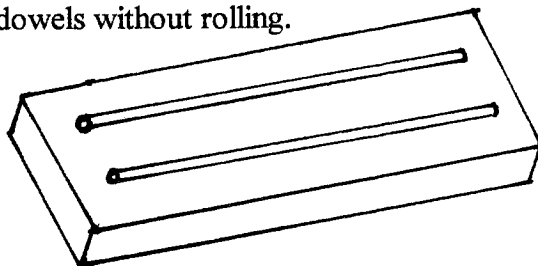
## Ocean in a Bottle

water  
 blue and green food coloring  
 mineral oil  
 tall, narrow jar (olive jar) which can be tightly capped  
 plywood  
 doweling



Fill the jar slightly less than half full with water. Add a drop of each blue and green food coloring. Fill to the top with mineral oil. Seal tightly, trying to keep air bubbles out by over filling the bottle slightly. Hold the jar sideways and tilt it up and down to see the ocean effect.

Make a stand for your Ocean in a Bottle by gluing two small dowels to a piece of plywood so that the jar can lay between the dowels without rolling.





## Kitchen Chemistry, May 1998

Encouraging boys to use their curiosity in a safe manner will provide a fun month.

By using the Kitchen Chemistry theme, leaders are encouraging exploration and experimentation with common household items.

Many modeling clay recipes can be found in the *Cub Scout Leaders How-To Book*. Check with the public library and local school for science related activities.



### Theme Ideas for Pack Activities

- Hold a Pack "Bake a Cake-a-thon" auctioning parent-son made cakes.
- Have dens serve "dinner" to their parents at the pack meeting.
- Invite a local chef or cake decorator to give a demonstration.
- Graduate your Tigers with a ceremony that includes them in the recipe of fun.

### Theme Ideas for Den Activities

- Visit a dairy farm or creamery.
- Make edible treats.
- Have fun with science.



### Safety Issues

- Always work with Two-Deep Leadership, invite extra parents to your meetings when you are using kitchen or workshop equipment.
- Have a first aid kit available at all meetings.
- Post emergency phone numbers next to telephone.
- Keep all sharp utensils and tools under adult supervision and control.
- Instruct boys on hazards involved with utensils and tools.
- All ingredients should be kept in original containers with labels intact.
- Provide simple instructions, list steps on large posters.
- Caution boys to know what they are handling and to keep their hands away from their eyes and mouth.
- Wash hands often: after "experimenting," before cooking and during the preparations, and before eating.
- Always clean up immediately after cooking or experimenting.
- Wear aprons or smocks to save your uniforms.



## Games

### Stir The Soup

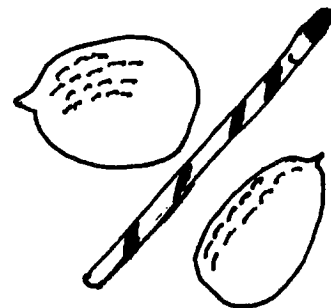
One boy is chosen to be *it*. *It* stands in the center of a large circle of boys sitting on chairs, one chair for each boy except *it*. *It* holds a cane (broomstick, yardstick, or oar) The boys leave their chairs and gather around *it*. They walk around him in a close circle saying, "Stir the soup, stir the soup." *It* goes through the motions of stirring a large pot with his cane. Suddenly, when no one expects it, he taps the floor three times, drops the cane, and runs for a seat. This is the signal for the other boys to find a seat. The boy without a chair is the new soup stirrer.

### Short Order Chef

In order to play this pack group game you will need 4 chef hats, a bucket with water, 4 pairs of scissors, construction paper, 4 sets of kitchen utensils such as plate, bowl, cup, knife, fork, spoon. The parents and boys are divided into four teams, with each team sitting one side of a square formation. Give each team player a number. A chef's hat is placed in front of each team. All other pieces of equipment are placed on a table in the center of the square. The leader calls out a menu item (like soup and sandwich) and then calls out a number. That person on each team must put on the chef's hat, run to the center of the square, take scissors and construction paper and cut out figures that resemble the food items named. He then fills the soup bowl with water from the bucket, puts the sandwich on a plate, picks up a spoon and runs around the outside of the square formed by the 4 teams. When he reaches his home spot, he sits down. If the player drops any item, he can pick it up and slap it back on the plate. The first player home scores a point for his team. Play continues for several rounds. Leader should name at least one wet item and one dry item each time.

### Pencil And Lemon Relay

At signal, first player in each team pushes a lemon across the room with a pencil until it touches the opposite wall or crosses a goal line. He then picks up the lemon and brings it back to the next player on the team. Don't try to push the lemon too fast, it will spin and slow player down.



### Jack Sprat

Have all players except "Jack Sprat" form pairs and stand in a circle. When Jack Sprat says, "Face to face," the partners face each other. When he says "back to back" or "side to side" his directions must be followed. If he says "Jack Sprat" everyone, including himself, tries for a new partner. The one left out becomes Jack Sprat, and the game continues.

### Stone Soup

Place a soup pot or kettle on the floor in the corner of the room. Give each boy five small objects, such as Ping-Pong balls, washers, or bean bags. From a predetermined distance, the boys toss their objects underhand into the soup pot. The one who gets most of his in is the winner.

## Songs to Gross Out Any Chef

### Bug Juice

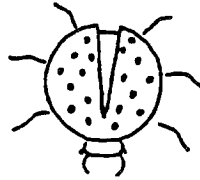
*Tune: On Top of Ole Smoky*

At camp with the Cub Scouts,  
They gave us a drink.  
We thought it was Kool-aid,  
Because it was pink.



But the thing that they told us,  
Would've grossed out a moose,  
For the great tasting pink drink,  
Was really bug juice!

It looks fresh and fruity,  
Like tasty Kool-aid,  
But the bugs that are in it,  
Were murdered with raid.



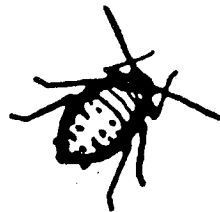
We drank it by gallons,  
We drank it by tons,  
But then the next morning,  
We all had the runs.

Next time you drink bug juice,  
And a fly drives you mad,  
He's just getting even,  
'Cause you swallowed his dad!

### All You Et-A

*Tune: Alouette*

All you et-a.  
Think of all you et-a,  
All you et-a,  
Think of all you et.  
Think of all the soup you et,  
Think of all the soup you et,  
Soup you et, soup you et,  
Oh. . . .  
(Repeat using chips, ice cream, etc.)



### Gopher Guts

*sing-song chant*



Great big globs of greasy, grimy gopher guts.  
Mutilated monkey meat, little dirty birdie feet.  
Great big globs of greasy, grimy gopher guts,  
And me without a spoon.  
But.. I. got.. a... straaaaaaaw....

### Mama's Soup Surprise

*Tune: Super-cal-i-fragilistic-expialidocious*



Oh, when I was a little kid,  
I never liked to eat,  
Mama'd put things on my plate,  
I'd dump them on her feet.  
But then one day she made this soup,  
I ate it all in bed.  
I asked her what she put in it,  
And this is what she said.

Chorus:  
Oh, chicken lips and lizard hips and  
alligator eyes,  
Monkey legs and buzzard eggs and  
salamander thighs,  
Rabbit ears and camel tears  
And tasty toenail pies,  
Stir them all together,  
You've got Mama's soup surprise.

I went into the bathroom  
And stood before the sink.  
I said, "I'm feeling slightly ill,  
I think I'd like a drink."  
Mama said, "I've just the thing,  
I'll get it in a wink,  
It's full of lots of protein and vitamins I  
think. (chorus)



### Pack Gathering Activity

Set up several stations so that families can make **Edible Fire**. Make several examples with labels to show what their fires should look like before they eat them.

- |                           |   |
|---------------------------|---|
| 1. Open napkin            | Ground cleared to bare earth.   |
| 2. Miniature marshmallows | Circle the area with rocks for the fire ring.   |
| 3. Cup                    | Pail of water ready for dousing.  |
| 4. Medium pretzel sticks  | Make triangular base or teepee to hold tinder; leave open air space underneath for draft. |
| 5. Shredded coconut       | Tinder to start fire.   |
| 6. Small pretzels         | Kindling to get fire going.   |
| 7. Candy corn             | Flames of fire.   |

### Soup Surprise Pack Opening

pair of socks  
pot  
spoon  
several bottles of spices



Cubmaster: *(Busily stirring soup pot.)*  
 Committee Chair: *(Walks up and asks Cubmaster) "Whatcha cookin'?"*  
 Cubmaster: *(Scowls and continues to stir pot.)*  
 Committee Chair: Can I have a taste?  
 Cubmaster: *(Shrugs shoulders and hands spoon over.)*  
 Committee Chair: Hmmmm, it needs a little something. *(Looks over spices and adds some then stands off to the side)*

*Several Pack leaders can continue in this manner, the last one proclaims "the soup is just right"*

Cubmaster: *(Scoops out socks and says) "Well, I guess my socks are done. Pack leaders gag and hold stomachs."*

### Some of our Chef's Favorite Cheers

Cookie Cheer: "Crummy, crummy, crummy" while brushing crumbs of your shirt front.  
 Ketchup bottle Cheer: Pat bottom of bottle, then the third time when the ketchup comes out all over yell "Blillgggg!"  
 Cork Cheer: Put bottle between legs, work cork with fingers, cork pops out surprising you, say "Pop! Shhhhhhhhh" and the liquid goes all over everything.  
 Lunch Bag Cheer: Blow up paper bag and pop it, :Kaabooooom!"  
 Flapjack Applause: Pry a spatula under a pancake, throw it up into the air, nod your head three times up and down watching the pancake flip and then catch it in the spatula saying "AHHHHHHHHHHHHHHH"

**Audience Participation: Mother's Day Dinner at Grandma's House**

Divide the audience into three groups: men, women and kids. Assign the words and the actions that they respond with.

MRS. DAVIS	All women wave hand in front of face and say "My goodness, no thank you."
MR. DAVIS	All men rub stomachs and say "No thanks, I'm stuffed."
DANNY DAVIS	All kids wipe chin and say "Yes ma'am please."

The Davis family is going to Grandpa and Grandma's house in the city for Mother's Day dinner. This has become a tradition which everyone looks forward to. Grandpa and Grandma have been taking cooking classes at the community college and are serving some of their projects. They live near the Farmer's Market where they can get all sorts of fresh organically grown produce and there's a specialty meat shop where they buy free range chickens.

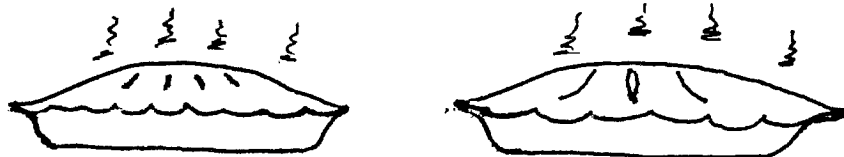
Today, the Davises are sitting down at the table covered with all kinds of good food. The roasted chicken is surrounded by dishes of lima bean salad, Brussels sprout soufflé, rutabaga pate and buckwheat finger rolls. For dessert Grandmas has planned a surprise.

After thanking God for all their blessings, everyone fills their plates and begins to eat. Grandma says "Would you like more chicken, DANNY?" He has a big appetite for a nine year old boy. Grandpa offers to pass the rutabagas to MRS. DAVIS. There is still a lot of food on the table, but everyone is getting full, that is almost everyone. "Would you like some sour cabbage, DANNY?" "I don't see how that by can eat so much" says his mother. "It's a wonder he doesn't get fat," says his grandfather. "He runs around so much he needs all that food for energy," says his father.

Finally it's time for dessert. Grandma brings in the two pies from the kitchen and cuts them into wedges. She gives a big piece of kidney bean pie to MR. DAVIS and a small piece of eggplant surprise to MRS. DAVIS. She offers a piece of each kind to DANNY, who eats them both very quickly.

When the Davis family gets ready to go home, Grandma says, "We have a lot of pie left over. Why don't you take some home?" But MRS. DAVIS is already in the car and MR. DAVIS is in the yard. Then she sees her favorite grandson and asks, "Would you like to take home some pie DANNY?" He gladly accepts several pieces and puts them in the car.

That night at home his mother says, "Do you want a piece of pie before you go to bed, DANNY?" He has a big piece of the eggplant surprise and goes off to bed. During the night his mother hears moaning and groaning coming form his room. She goes to his room to see what's the matter. At first she thinks he might be having nightmares, but then he awakens rubbing his stomach. "I'll bet you ate too much today," she says. "Would you like some Alka Seltzer, DANNY?"



## Happy Chef Advancement Ceremony

*Props:* Cubmaster in apron and chef's hat

Cookbook

Three glass jars, two that have a drop or two of food coloring that has dried over night

first one has no coloring

blue in second jar

yellow in the third

Large glass pitcher of water

Large cook pot with two smaller cans inside  
one with dry ice

Awards, paper saying "awards & advancements"

Gold glitter or confetti in shirt pocket



Cubmaster: *(Comes in reading cookbook)* I don't understand it! I've been trying this recipe for days and can't get it right. There must be a missing ingredient. *(pause)* Yes! Here it is, Scout Spirit! Now where am I to find some Scout Spirit? *(approaches audience)* Perhaps our Cub Scouts can share some of their Scout Spirit. *(Collects "spirit" from several boys' arms, heads, shoes etc. and places it in his shirt pocket.)*

Cubmaster: *(Returns to table which has pitcher, jars, containers)* Now let's try the recipe. The first ingredient is a well planned Cub Scout program. *(Pours water from pitcher into first jar and pour from jar into dry ice.)*

Cubmaster: The next ingredient is fun. *(Pours water from pitcher into second jar, it turns blue and pours some of that into the container holding the dry ice.)* Our third ingredient is happiness and good cheer. *(Pours from pitcher into third jar, it turns yellow, pours some of that into the dry ice which should be really frothing now.)*

Cubmaster: Now where is that Cub Scout Spirit I collected? *(Audience should help out by saying "in your pocket." Cubmaster reaches into pocket, sprinkles the glitter/confetti into container.)* Well let's see what we've cooked up. *(Pulls out sign saying "awards and advancements.")* Superb!

*Proceed with presenting awards and advancements by calling forward boys and their parents.*

## Pack Closing

When you give the Cub Scout Promise, the words "do my best" are often lost among all the other very important words. Let's stop for a minute and carefully consider these words. "Best" describes effort and action above our usual performance. You are the only person who can possibly know whether or not you have done your best. Every time you repeat the promise, you agree to do your best at whatever you are doing. Think about the Cub Scout Promise, and decide that you will always do your very best, no matter what the job facing you might be.

## Adventures in the Sky, June 1998

Cub Scouts and families spending an evening star gazing can be a fun summer activity.

Adventures in the Sky theme reinforces the "outing" in Cub Scouting.

The *Cub Scout Leader How-To Book* has several ideas for Pack outdoor activities as well as the Outdoor Cubbing section of this PowWow book.

### Theme Ideas for Pack Activities

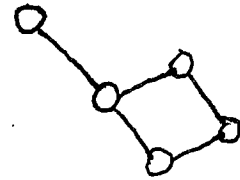
- Have a Space Derby.
- March in community parade.
- Decorate for Flag Day, June 14.
- Participate in a flag ceremony.
- Visit a weather station.
- Visit a planetarium.

### Theme Ideas for Den Activities

- Make kites and fly them.
- Have a backyard cookout.
- Have an evening den meeting to view the summer stars.
- Take a hike in a near by park.
- Play an observation game outdoors.
- Practice folding the US flag.

### Summertime Pack Award

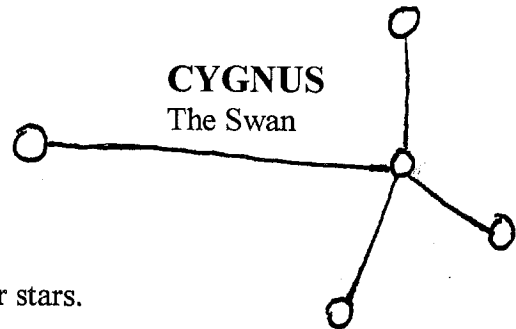
- Recruit a committee of parents to facilitate summer events.
- Host a conservation project as part of the World Conservation Award.
- Earn Summertime Pack Award by planning and conducting at least three pack activities during the summer months. By holding four events, it is more likely that at least 50% of the Cub Scouts will be able to attend three.
- Ideas for pack events:
  - Day Camp
  - Resident Camp
  - Community events
  - Joint pack and troop activity
  - Family picnic and/or game day



**DELPHINUS**  
The Dolphin



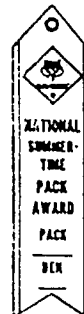
**SAGITTA**  
The Arrow



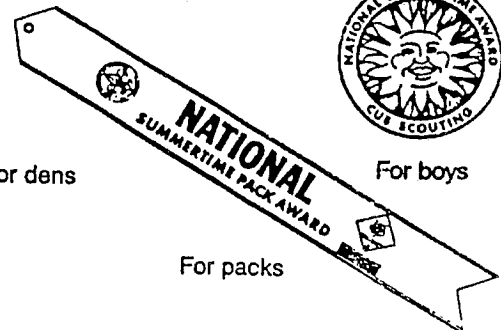
**CYGNUS**  
The Swan



**LYRA**  
The Lyre



For dens



For packs



For boys

## Songs for the Wild Blue Yonder

### Twinkle Twinkle Little Star

*Try singing this old favorite as a 3 part round.*

- Twinkle, twinkle little star  
How I wonder what you are!
- Up above the world so high,  
Like a diamond in the sky.
- Twinkle, twinkle, little star,  
How I wonder what you are!



### Baby Bumble Bee

*(Use motions to go with words)*

I'm bringing home a baby bumble bee,  
Won't my mommy be so proud of me?  
I'm bringing home a baby bumble bee...  
Ouch! He bit me!



I'm squishing up my baby bumble bee,  
Won't my mommy be so proud of me?  
I'm squishing up my baby bumble bee...  
Yuck! Messy hands!

I'm licking up my baby bumble bee,  
Won't my mommy be so proud of me?  
I'm licking up my baby bumble bee...  
Ooooooh! I feel sick!

I'm barfing up my baby bumble bee,  
Won't my mommy be so proud of me?  
I'm barfing up my baby bumble bee...  
Ooooooh! what a messy floor!

I'm mopping up my baby bumble bee,  
Won't my mommy be so proud of me?  
I'm mopping up my baby bumble bee..  
Yuck! Dirty water!



I'm flushing down my baby bumble bee,  
Won't my mommy be so proud of me?  
I'm flushing down my baby bumble bee..  
Oh look! there goes another one...

### You're A Grand Old Flag

(Flag Day is June 14th)

You're a grand old flag  
Though you're torn to a rag,  
And forever in peace may you wave.  
You're the emblem of  
The land I love,  
The home of the free and the brave.  
Every heart beats true  
Under the red, white, and blue,  
Where there's never a boast or a brag.  
But should auld acquaintances be forgot,  
Keep your eye on the grand old flag.



### Watch The Stars Shine

*Tune: Clementine*

After sunset, watch the stars shine,  
Nature's wonders you can see;  
Mother Nature's backyard's endless,  
Always there for you and me.

In the backyard, in the backyard,  
You will find your summer's fun;  
If you look at what's around you  
You'll have fun 'til day is done.



### Closing Family Vespers

*Tune: O Tannenbaum*

Quietly we join as one,  
Thanking God for family fun.  
May we now go on our way,  
Thankful for another day.  
May we always love and share,  
Live in peace beyond compare.  
As a family may we find  
Friendship true with all mankind.



## Telescope Souvenir

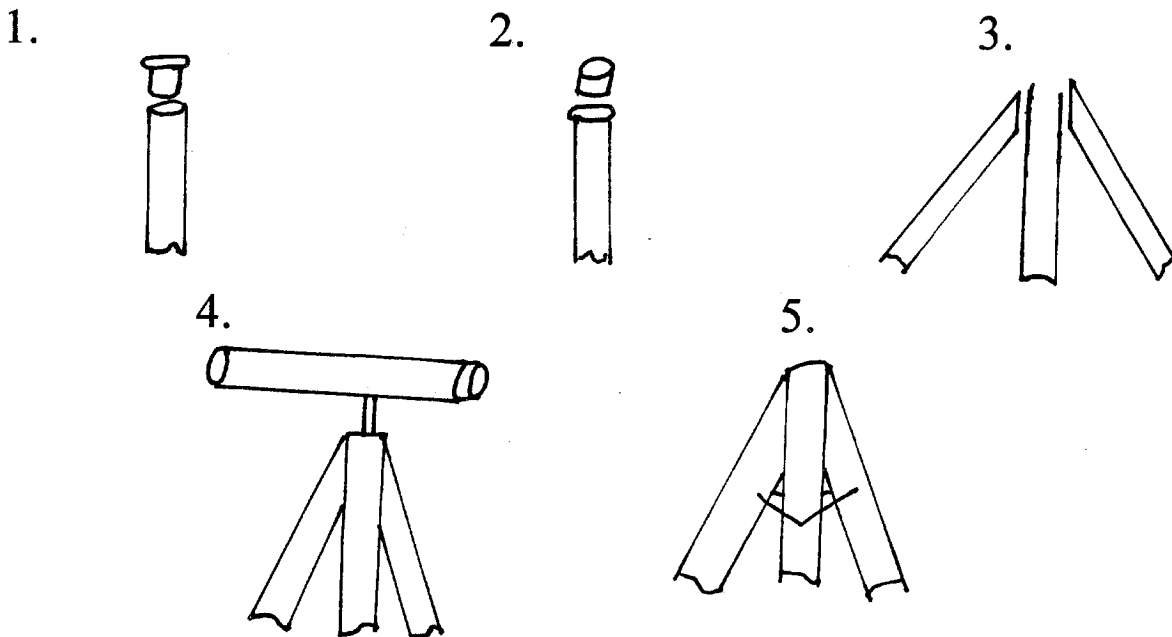
After viewing stars through a real telescope the Cubs may like to make a pretend one, or make it in anticipation of looking through an actual telescope.

- 4 long cardboard tubes (like those that holiday gift wrapping paper comes on)
- nut cup
- large plastic bottle cap
- needle and string
- small dowel
- tape
- black spray paint (optional)



1. For the body of the telescope, use a long cardboard tube. At one end of the tube make an eye piece from a nut cup and plastic bottle cap.
2. To make the eye piece, cut a hole the size of a nickel in the bottom of the nut cup; insert in end of cardboard tube. Punch a 1/8" hole in a large plastic bottle cap, about 1 1/2" high. Place the plastic cap in the nut cup.
3. For the tripod, use three long cardboard tubes for the legs. Cut one end of each at an angle. Place angled ends together and tape firmly together, wrapping several times with the tape.
4. Using a needle and string, go through all tubes about 7" down from the taped ends. Tie string ends together.
5. Insert and glue a small dowel in the top of the tripod, punching a hole if necessary. To attach the telescope, punch a hole the size of the dowel in the center of the tube and slip it onto the dowel, allowing the telescope to turn freely.

The telescope may be painted if desired.



## Pack Opening Ceremony

Before the invention of electricity, the eyes and minds of ancient people could easily wander through the night sky. Explorers, sailors and travelers saw stars as signposts in the sky. Ancient people told time by the sky. The moon told the time of the month and stars measured the year and its seasons. This month's theme, Adventures in the Sky, has helped our Cub Scouts learn about the stars and planets in our Solar System.

## North Star Advancement Ceremony

pin hole planetarium

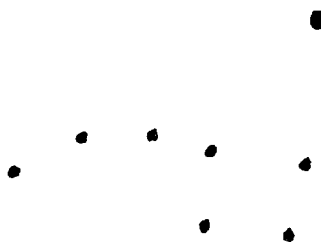
(holes punched in bottom of a soup can, reverse design of the Big dipper and North Star)

flashlight

awards



Lights are dimmed. Cubmaster beams the flashlight through the pin hole planetarium at the ceiling or a wall, showing the Big Dipper and North Star.



Cubmaster: For thousands of years, men have known that the North Star is fixed. Shepherds knew it before the time of Christ, and seamen have used the North Star and other heavenly bodies to guide their ships to port ever since they first dared leave the sight of land. Even today, the stars are important in navigation for ships, jet planes and spaceships.

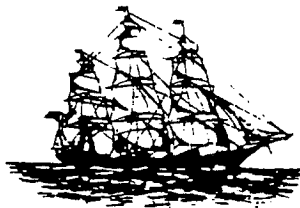
Cub Scouts don't need the stars to find their way. But even so, we do have our own guiding stars to help us through life. There is our church, our school and Cub Scouting. In Cub Scouting, our navigational aids are the Promise and the Law of the Pack. They tell us how we should act and what we should do for ourselves and for others.

Tonight we honor (read names of Cub Scouts receiving awards) who are navigating straight and true on the Cub Scout trail. With their parents' help, they have advanced in rank and have shown that they live by the Promise and the Law of the Pack. (Call boys and parents forward, give badges to parents who present them to their sons.)

## Closing Ceremony

boys stand with their parents in den groups

Cubmaster: Each of your dens represents a constellation just like those in the skies. The stars in the heavenly constellations are true and constant; you can depend on them. Let us all try to develop that kind of loyalty to our den, our pack, and Scouting. Let's sing "This Little Cubbing Light of Mine" from the *Cub Scout Songbook*.



## See What You Can Sea, July 1998

Summertime pack events keep Cub Families active.

Sportsmanship and physical fitness can be encouraged by promoting outdoor summer fun.

The Council Camps are your greatest resource for summer camping opportunities for Cub Scouts of all ages. See the *Cub Scout Leader How-To Book* for outdoor and derby ideas.



### Theme Ideas for Pack Activities

- Have a pack pot luck picnic at a local beach.
- Visit the Minnesota Zoo's aquarium.
- Have a water carnival.
- Host an ice cream social at a elderly care center.
- March in the 4th of July parade in your community
- Have a Rain Gutter Regatta.
- Have a pack fishing derby.

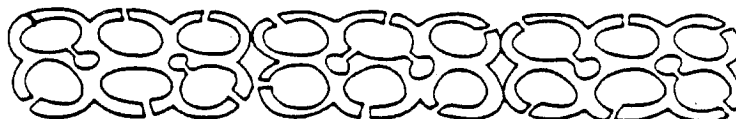
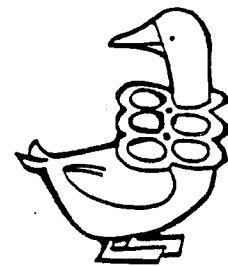
### Theme Ideas for Den Activities

- Have a water melon eating contest.
- Make ice cream.
- Celebrate National Hot Dog month.
- Build rain gutter boats.
- Practice for the pack fishing derby by having casting practice.
- Dig for worms, use them for bait at your fishing derby.



### Picnic Alert!

As your pack plans family picnic events be aware of the dangers that plastic rings can pose to our environment. The plastic rings used to package six-packs of soda are harmful in at least two ways. First, most of them are not biodegradable and as such they become permanent parts of our landfill problem. Second, many of them end up floating in our water ways. Because these rings are transparent, diving birds, mammals, and reptiles do not see them. These creatures unwittingly plunge their beaks or heads through the rings. Unable to free themselves, they may starve to death because they cannot open their mouths or suffocate because their throats become constricted by the plastic rings. Keep an eye out for the plastic rings, pick them up, cut them up and toss pieces in your recycling bins.



## Songs to Get Wet By

### Skin Diver's Song

*Tune: Sailing, sailing*

Diving, diving into the deep blue sea,  
And many a fish we've scared away  
On that you will agree.  
Diving, diving into the ocean blue,  
With flippers and mask and oxygen gas  
We'll have adventure true.

### Cub Scout Sailors

*Tune: My Bonnie*



The Cub Scouts sailed out on the ocean,  
One weekend with all of the pack.  
They didn't remember the compass.  
Oh, please bring that Cub Scout pack back.

Chorus:

Bring back, bring back,  
Bring back those Cub Scouts to me, to me,  
Bring back, bring back,  
Bring those Cub Scouts to me.

They sailed 'til they reached Honolulu.  
They landed with nobody hurt.  
They went to a Hawaiian luau.  
Dressed up in blue-gold flowered shirts.  
(chorus)

They headed back home one gray morning.  
Got caught in a bad hurricane.  
The last report that we had of them,  
They were sighted in waters off Spain.  
(chorus)

### Blow The Man Down

I'll sing you a song  
A good song of the sea;  
Way, hey, blow the man down.  
And trust that you'll join in the chorus with me,  
Give me some time to blow the man down.



### Our Pack Went Down To The Seashore

*Tune: The Bear Went Over The Mountain*

Our Pack went down to the seashore,  
Our Pack went down to the seashore,  
Our Pack went down to the seashore,  
To see what they could see.  
To see what they could see.  
To see what they could see.  
Our Pack went down to the seashore...  
To see what they could see.



Sea is all they saw, sea is all they saw,  
Sea is all they saw, see, all they saw was sea.

The sea surged over the Cub Scouts,  
The sea surged over the Cub Scouts,  
The sea surged over the Cub Scouts,  
So all they saw was sea.  
So all they saw was sea,  
So all they saw was sea,  
Since the sea surged over the Cub Scouts  
All they saw was sea.

Seesaw several sailors, seesaw several  
sailors,  
Seesaw several sailors, See-sawing on the  
sea.

See six seasick sea serpents,  
See six seasick sea serpents,  
See six seasick sea serpents,  
Seesawing on the sea,  
Seesawing on the sea,  
Seesawing on the sea,



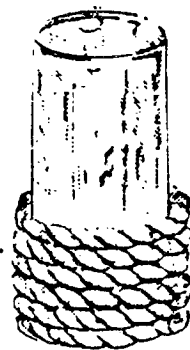
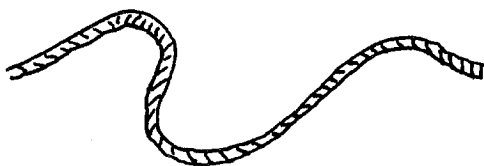
We saw six seasick sea serpents  
Seesawing on the sea.

Seasick sea serpents, Seasick sea serpents,  
Seasick sea serpents, so now I'm seasick  
too!

## Crafts

### Nautical Coasters

rope                      string  
tin can                  tape  
sandpaper              glue

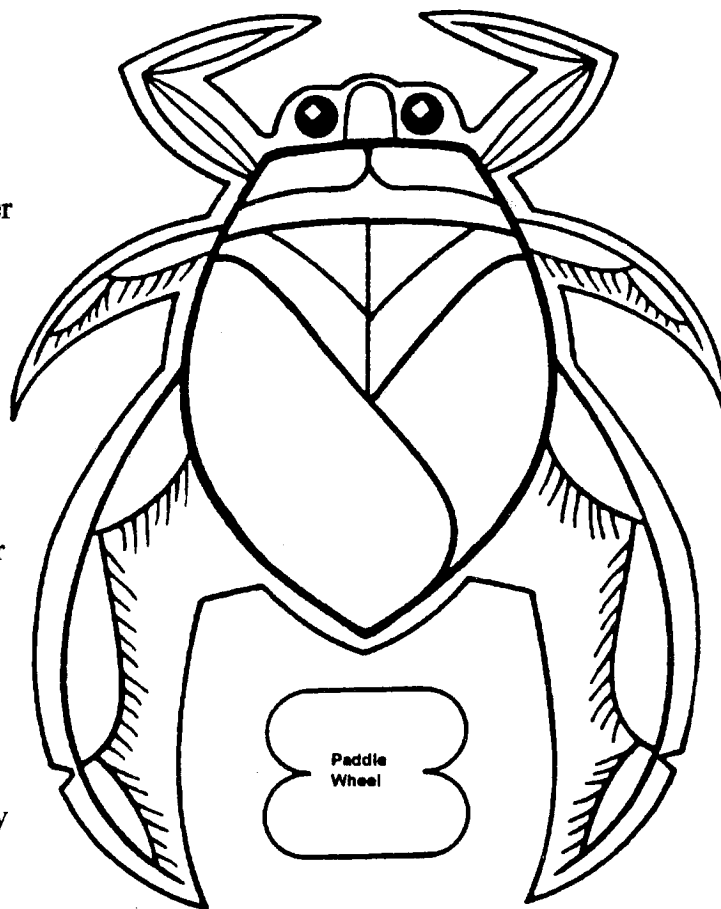


To fit a standard size glass, use a tin can about 2 1/2" across for a mold. Invert can and coil a small circle of rope on top. Tie with string to hold. Continue to coil rope to cover top. Wrap rope around sides of can for about 2 inches, taping to hold. Cover with glue. When glue is dry, remove can and tape, sand well.

### Wind-Up Water Bug

tracing paper  
Styrofoam meat tray  
rubber band  
scissors  
ball-point pen

1. On tracing paper trace the outline of the Water Bug and paddle wheel.
2. Put your copy on a Styrofoam meat tray. Pressing hard with a dull pencil, follow the outlines to transfer the pattern to the Styrofoam.
3. With scissors, rough-cut around the Water Bug and paddle wheel. Then carefully cut around the legs. Make sure to cut small notches on the sides of the rear legs for rubber bands.
4. Use a black ball-point pen to decorate the Water Bug. Copy the lines of the full-size pattern to make it look like a real water bug, or make up a design of your own.



Pick out a light weight rubber band that fits snugly around the notches on the rear legs without stretching too much. Slip the paddle wheel inside the loop formed by the rubber band. Turn the paddle wheel many times so that the rubber band is wound tightly around it. Set the bug in the water and let it skip!

## Skies Over the Sea Pack Opening

7 curved pieces of colored poster board representing the colors of the rainbow  
7 Cub Scouts to hold colored pieces and read short statements printed on back

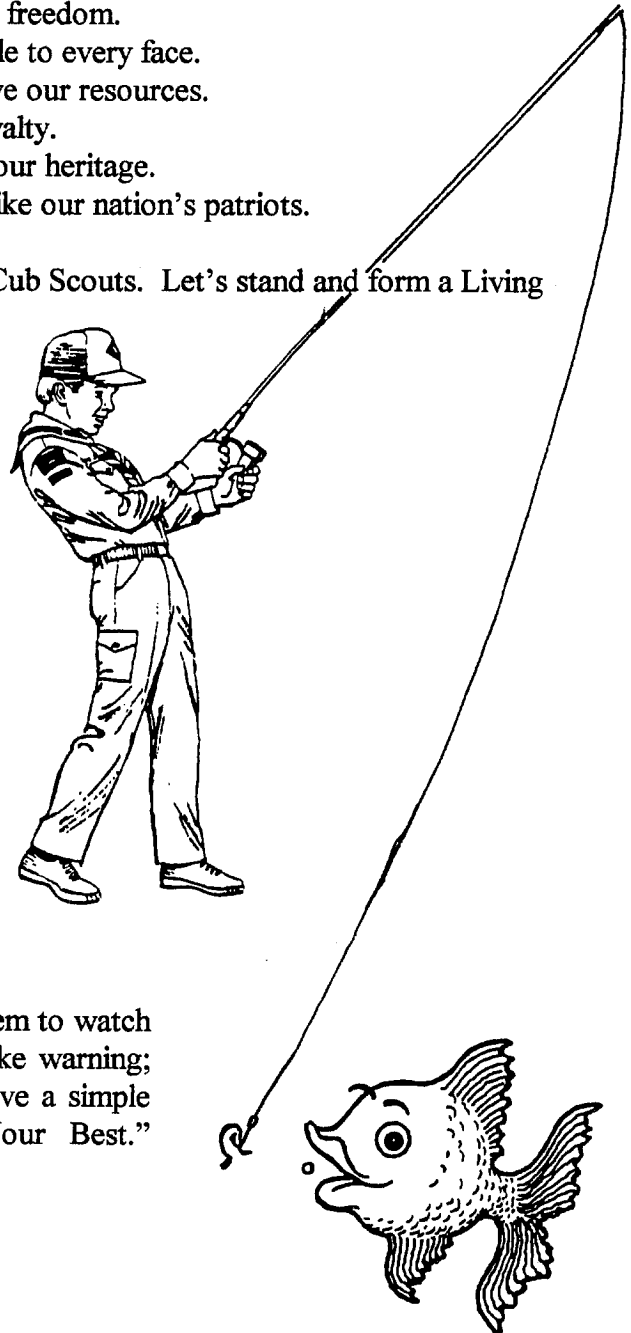
All sailors watch the skies to predict the day's weather to determine if the seas will be calm or rough. Here we have our Sailors holding a part of a rainbow that has appeared after a shower. *(Cubs come forward and read their parts. As each color is read, the Cubs stand side-by-side to form a rainbow.)*

red	Red is for courage to sail the seas of life.
orange	Orange honors our religious freedom.
yellow	Yellow brings a friendly smile to every face.
green	Green reminds us to conserve our resources.
blue	Blue stands for truth and loyalty.
indigo	Indigo reminds us to honor our heritage.
violet	Violet encourages us to be like our nation's patriots.

Look, there's a completed rainbow encircling our Cub Scouts. Let's stand and form a Living Circle and say the Cub Scout Promise.

## Goin' Fishin' Advancement Ceremony

This ceremony is a variation on the kid's carnival fish pond game. Pin the badges that are to be awarded to cardboard fish. Make several fishing poles of dowel, string and paper clip hooks. Put a paper clip bent into a circle into the mouth of each cardboard fish. Make the fish different colors according to the badge pinned to it and place them in an small empty wading pool. As the boys are called forward instruct them to go fishing for a *(colored)* fish that has their award. Make a statement about the boys' achievements and have the parents help the boy if needed.



## Pack Closing

Sailors of old had a simple saying that reminded them to watch for weather signs: "Red in the morning, sailors take warning; red at night, sailors delight." Our Cub Scouts have a simple saying too that can guide them, it's "Do Your Best." Remember it and apply it in all that you do.

# Rodeo Trail, August 1998

Hitting the trail of good summer Cubbing prepares your pack for a successful fall.

The Rodeo Trail theme can add a historical perspective to much of the play of young Cub Scouts.

Resources for pack activities can be found in the *Cub Scout Leader How-To Book*. An annual program planning chart is included in the *Cub Scout & Webelos Scout Program Helps*. Use the *Cub Scout Songbook* for your campfire planning.

## Theme Ideas for Pack Activities

- Have a campfire and songfest pack meeting.
- Visit the Minnesota Historical Museum in St. Paul.
- Schedule a hay ride.
- Attend Cub Scout Day Camp.

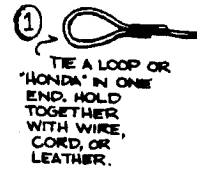
## Theme Ideas for Den Activities

- Visit a State Park or nature preserve.
- Have a wiener roast.
- Tour historic Fort Snelling or other local historic site.
- Go to a County Fair.

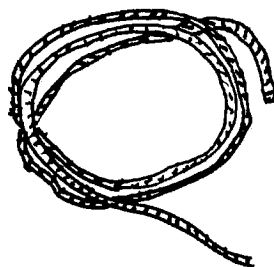
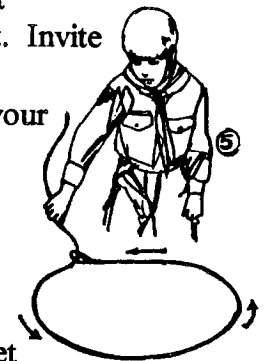
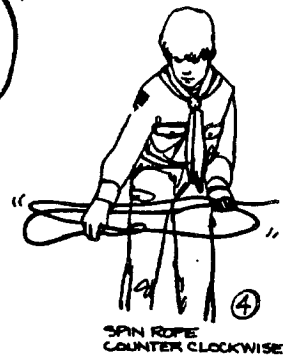
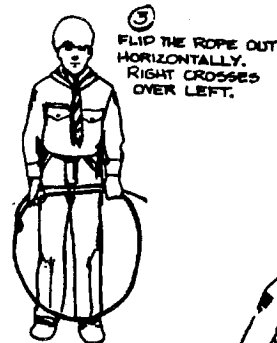
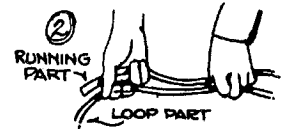
## Annual Pack Planning

This is the time to finalize your 1998-99 program plans and gear up for School Night recruiting. Hold an annual planning conference with all your pack leadership present. Invite parents to attend as well.

- Invite your Unit Commissioner and Chartered Organizational Representative to your planning meeting.
- Set pack calendar, distribute copies to all pack families.
- Conduct Fast Start training and encourage Basic Training for all pack leaders.
- School Night coordinator attends district training event.
- Secure recruitment fliers.
- Pack leadership attends district program kick-off. Often these are informal fun get togethers with ice cream or corn on the cob as the featured treat.



HOW TO SPIN A ROPE.



## Songs for In or Out of the Saddle

### Mules

*Tune: Auld Lang Syne*

On mules we find two legs behind  
And two we find before  
We stand behind before we find  
What the two behind be for.

When we're behind the two behind  
We find what these be for,  
So stand before the two behind  
And behind the two before.

### Home On The Range

Oh give me a home, where the buffalo  
roam,  
Where the deer and the antelope play.  
Where seldom is heard a discouraging  
word,  
And the skies are not cloudy all day.

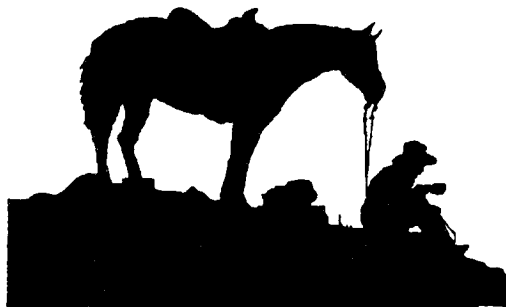
Home, home on the range  
Where the deer and the antelope play,  
Where seldom is heard a discouraging  
word,  
And the skies are not cloudy all day.

### Swattin' Skeeters

*Tune: Clementine*

I'm forever swattin' skeeters,  
Little beasts that buzz and bite,  
They are always in the dark sky  
And like dreams they come at night.

They are always on the look out  
For fresh skin and smelly hair,  
I'm forever swattin' skeeters  
Little demons of the air.



### A Cowboy's Sweet Bye And Bye

*Tune: My Bonnie*

Last night as I lay on the prairie  
And gazed at the stars in the skies,  
I wondered if ever a cowboy  
Could drift to that sweet bye and bye.

Chorus:

Roll on, roll on,  
Roll on little doggies,  
Roll on, roll on,  
Roll on little doggies roll on.

The road to that bright heavenly region  
Is a dim narrow trail, so they say,  
But the road that lead down to perdition  
Is posted and blazed all the way.  
(chorus)

### Cub Scout Vespers

*Tune: O Tannenbaum*

Softly falls the light of day  
As our campfire fades away,  
Silently each Cub should ask,  
Have I done my daily task,  
For my country done my best,  
Prayed to God before I rest,  
Helped a friend along the way,  
Have I done my best today.



## Pack Opening

Cubmaster: I'm the rootinest-tootinest-hombre you ever did see. And I'm here to tell you about the biggest event of our times. We're about to open one of the wildest-woolliest rodeos you tinhorns ever did see. Hang on to you're hats 'cause here they come, those ridin', roughin', ropin' cowboys from Pack \_\_\_\_\_. *Enter Cub Scout cowboys on broom sticks horses, circling the audience and ending up in front.*

Cubmaster: Let's give these boys a big cowboy cheer!

Everyone: Yip-ee-yie-yay!

## Rodeo Trail Applauses

Cowboy cheer: "yip-ee-yie- yay!" waving arm in a circle overhead as if to throw a lasso.

Rocky Mountain cheer: "Pebbles! Stones! Rocks! Look out below!" This cheer can also be done by three groups with everyone yelling the last phrase together.

Western Cheer: Divide audience in half, on signal from Cubmaster one side asks "What shall I do? What shall I do?" The other side responds "Go west young man, go west."

## One Liners

Q Why was the cowboy a lot of laughs?

A He was always horsing around.

Q Why did the cowboy get a hot seat?

A Because he rode the range.

Q Why was the photographer arrested?

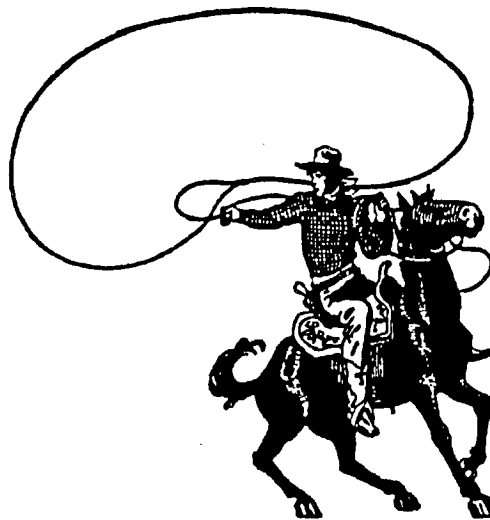
A Because he shot people and blew them up.

Q Why did the cowboy ride his horse?

A Because it was too big to carry.

Q What is a ghost's favorite rock?

A A tombstone.



## Old Settlers Skit

Old Pioneer: Who's the oldest settler in the West?

1st Cowboy: Death Valley Scotty?

Old Pioneer: Nope.

2nd Cowboy: Buffalo Bill?

Old Pioneer: Nope.

3rd Cowboy: Daniel Boone?

Old Pioneer: Nope.

4th Cowboy: We give up, who is it?

Old Pioneer: The sun.

## Campfire Advancement Ceremony

Cubmaster, Webelos Leader, Scoutmaster

All advancing Cub Scouts and Webelos Scouts and parents

fire making materials

awards to be presented

arrows for Arrow of Light recipients

Cubmaster: When the cowboys settled down at night they usually had a campfire for cooking and warmth. It takes several ingredients to make a campfire. To start, you have to find some small sticks or twigs. Will our Bobcat candidates please bring in their twigs? (Cubmaster calls forward boys and their parents; boys lay twigs down while CM discusses their accomplishments; presents bobcat badges to parents who pin them on boys' shirts.)

Cubmaster: The next ingredient is to add kindling to get the fire going. Will our Wolf candidates please put their kindling on the fire? (Call boys and parents forward, boys add to fire, awards presented to parents who give them to their boys.)

Cubmaster: The next step is to add the fuel to the fire. We do this by having our Bear candidates add wood to our fire. (Call boys and parents forward, boys add to fire, awards presented to parents who give them to their boys.)

Cubmaster: The Webelos Scout adds to his knowledge and Scouting experiences by completing activities. The fire will not continue to burn unless more wood is added by our Webelos Scouts. (Calls boys and parents forward, boys add to fire, awards presented to parents who give them to their boys.)

Cubmaster: (Picking up an arrow.) With our fire burning brightly we can consider the candidates for the Arrow of Light. (Calls boys and parents forward. Presents Arrow of Light Awards to parents who give them to sons.) This arrow and the light from our fire represents the highest honor a Cub Scout can achieve. The Arrow (hold up arrow) of Light (point arrow toward fire.)

Webelos Leader hands each Arrow of Light candidate an arrow after they have received their cloth badge and before they are introduced to waiting Scoutmaster.

## Closing

Sing *Home on the Range* followed by the *Cub Scout Vespers* from Rodeo Trail theme song page.



## Be A Detective, September 1998

Having the Cub Scouts make puzzles to share with others fulfills one part of the Cub Scout Promise.

By using the Be A Detective theme the pack is starting the school year program with fun and challenges and introducing the new Cub Scout families to the excitement and rewards that Cub Scouting brings them.

Useful resources for finding tricks and puzzles are the *Den Chief Handbook*, *Cub Scout Magic*, the *Cub Scout Leader How-to Book.*, and *Group Meeting Sparklers*.



### Theme Ideas for Pack Activities

- Hold a pack open house.
- Plan a display for School Night for Scouting.
- Invite someone who has lived in the community for many years to talk about changes they have seen.
- Have a special ceremony for the new parents.
- Be sure all last year's Tiger Cubs have leadership in the pack.
- Promote training and Roundtables to your leaders.

### Theme Ideas for Den Activities

- Have a back-to-school party.
- Celebrate fall, collect leaves, identify where they come from.
- Visit apple orchard or nature center.
- Make puzzles and bring them to the pack meeting so the other dens can try them.
- Have boys draw maps to familiar places and display them at the pack meeting.

### Hold a Successful School Night

- Recruit help for preparations for School Night from experienced leaders and parents.
- Distribute fliers within your school.
- Set up a boy friendly Cub Scout display for sign-up night.
- Have plenty of registration forms and ball point pens on hand.
- The BSA video "Cub Scouting, It's not just for boys" is a good adult recruiting aid.
- Be sure to turn in the paperwork and fees in a timely manner.



## Games

### Secret Orders

The leader should write a number of simple orders (such as shake hands with every boy, laugh for 15 seconds, untie you team's shoes, hop on one leg 20 times) on 3x5 cards and place them in two stacks on two chairs. Divide the boys into two teams. In turn, each boy runs from the starting point to a chair where he picks up a card with an order written on it and then fills the order. The second team member then runs and fills his order. The first team to fill all of its orders wins. A variation is to have just one team and play the game as a non-competitive event.

### Famous Pairs

This game would work great at a pack meeting involving the parents as well as the boys. You might want to have a different set for adults than for children. As each person enters the room, put a name tag on his or her back. The object of the game is to learn the identity of the name and find the partner of that name. Each player is allowed to ask one "yes" or "no" question of each other player. Once a person has learned his or her identity, try to find the partner. For example, Romeo looks for Juliet, Simon looks for Garfunkel, Cain looks for Abel, Jack looks for Jill, Mary looks for A Lamb.

### Transformations

Divide the group of boys into two teams. The object of the game is for the boys to form as quickly as possible into human representations of whatever you describe. Call out the name of an object. The team members then must arrange themselves into that shape. For example, if you say helicopter, boys decide how they will link together into propellers, cockpit, and landing gear. Other ideas for transformations are suspension bridge, ship, cathedral, tree, waterfall, truck, bus, scout emblem, arrow of light, hatchet, etc.

### Puzzle Hunt

Before the den meeting, cut out full-page pictures or the covers of Boys' Life magazine and paste them to a piece of poster board. Cut them out into three pieces, jigsaw fashion. Make three piles of the three sections of puzzles with a section from each puzzle in each pile. Pin or tape the pieces from one pile to the wall, hide the pieces from the second pile somewhere in the room, and when the boys arrive give each boy one of the pieces from the third pile. They try to match their piece to one on the wall and hunt for one of the hidden pieces and match that to one on the wall. They may end up at a different puzzle than what they started with.

### Newspaper Code

Use pencils or crayons of several different colors and a sheet of newspaper for each boy. Have each boy write a message with one of the colors by circling letters going from left to right and top to bottom. Then use the other colors and circle letters all over the page so the real message is hidden. Exchange papers and have someone else decode the message.



## Den Activities

### Deciphering A Code

Writing in code is a method of secret communications that has been used for centuries. Have the boys use the code shown below to decipher a message. Then make one of their own.

A @	H =	O >	V ^
B #	I !	P :	W ^^
C &	J ?	Q <	X %
D *	K /	R ;	Y {
E (	L ~	S \$	Z 8
F \	M “	T +	
G	N ‘	U )	

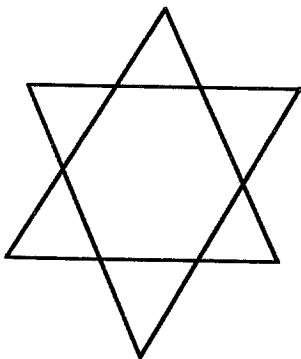
+ = ( < ) ! & / # ; > ^ ‘ \ > % ? ) “ : ( \* > ^ ( ; + = ( ~ @ 8 { \* > |

### Where Are We? Where Are We Going?

Divide the boys into teams of two or three. Each team makes a map guiding the other boys to some part of their neighborhood or house. The edges of the maps can be singed with a candle to yellow them. After maps are made, teams trade maps so that each team has a map made by another team. Teams then try to navigate to map site and back in shortest time.

### How Many Triangles?

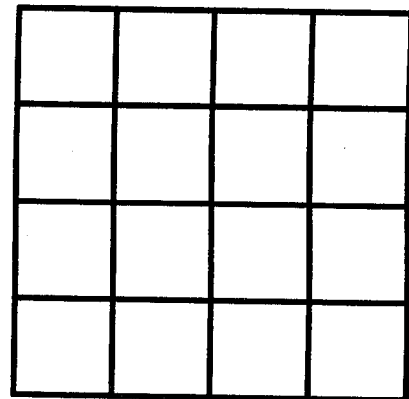
How many triangles are you able to total find in this star?



Answers: 8 triangles and at least 30 squares

### How Many Squares?

Here's a tricky one. Count the number of squares in the figure below.

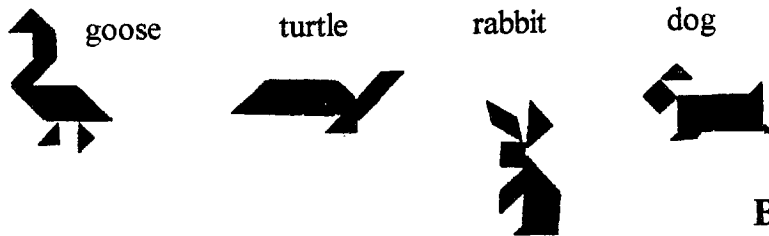
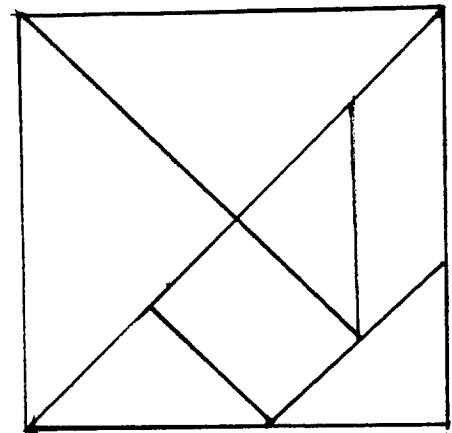


**Crafts**

**Tanagrams**

heavy poster board  
scissors

Cut a square into seven standard pieces as shown. The pieces are placed to form different shapes. Only the seven pieces may be used and all seven must be used. They may touch, but cannot overlap.



**Be a Den Detective**

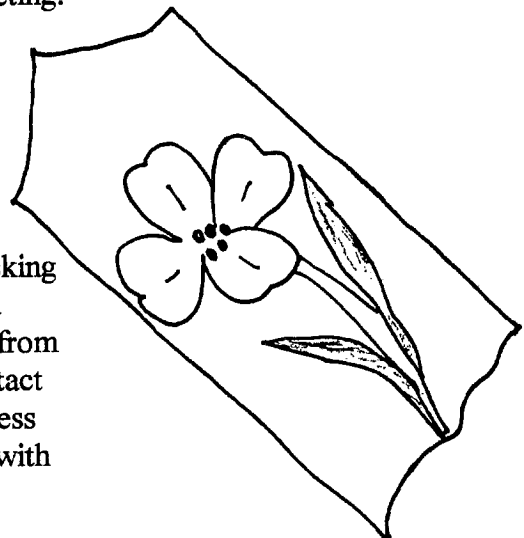
medium size cardboard box  
paint  
colored paper or old fabric  
magazines or photos  
pencil, paper  
crayons  
glue

Paint the outside of the box or cover it with fabric or paper. You may do each side differently if you wish. Collect things that tell about the people in your den. Attach them to all 6 sides of the box. Display the Den Box at your next pack meeting.

**Mystery Reader's Bookmark**

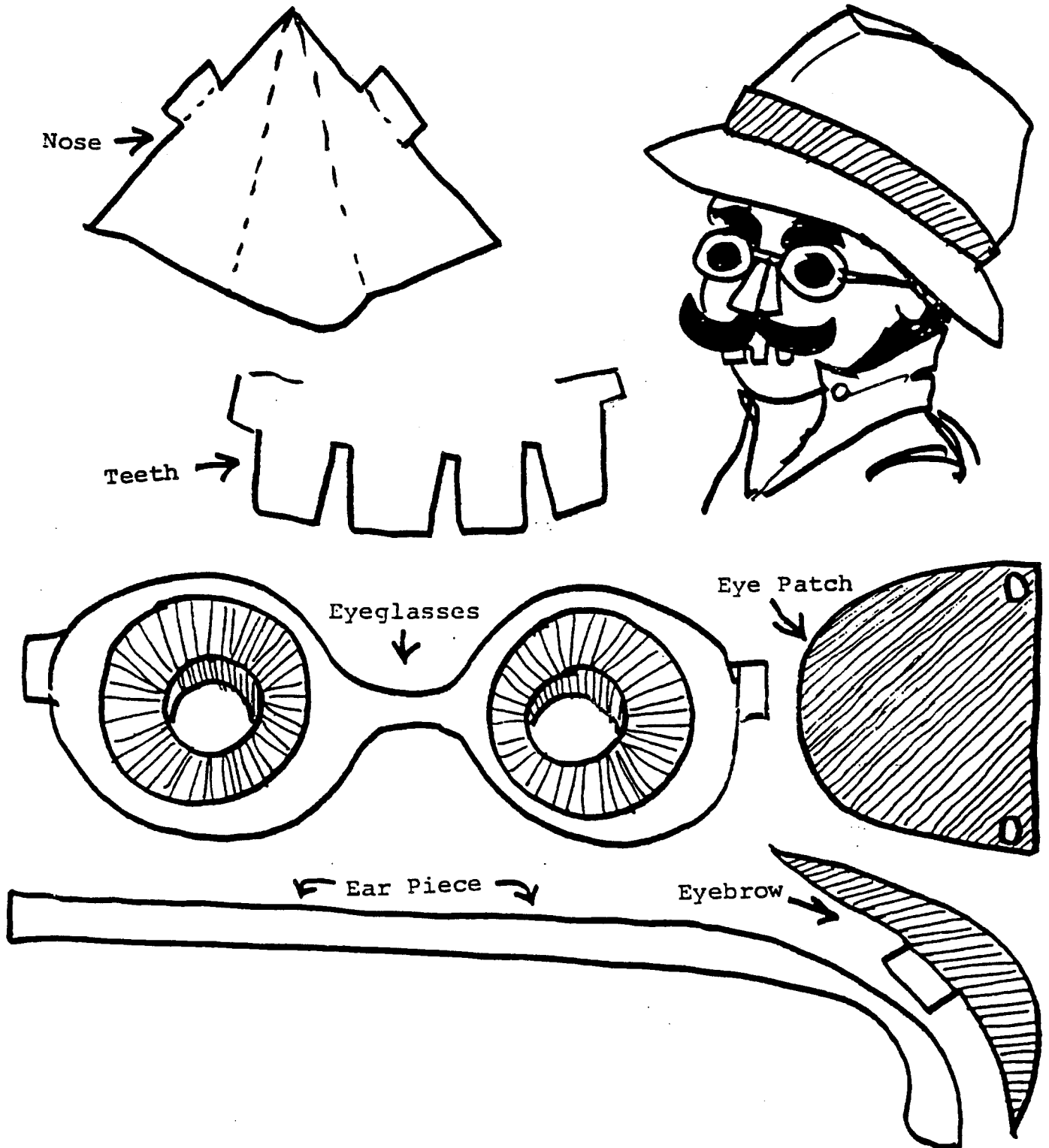
assorted dried flowers, ferns or leaves  
clear contact paper  
pinking scissors

Cut 2 pieces of contact paper 2" x 6". Remove the backing paper from one piece and arrange the dried flowers and leaves in a pleasing pattern, keeping them at least 1/4" from edges. Remove backing paper from other piece of contact paper. Carefully align pieces, sticky sides together. Press firmly with fingers to remove air pockets. Trim edges with pinking scissors.



### Disguise Kit

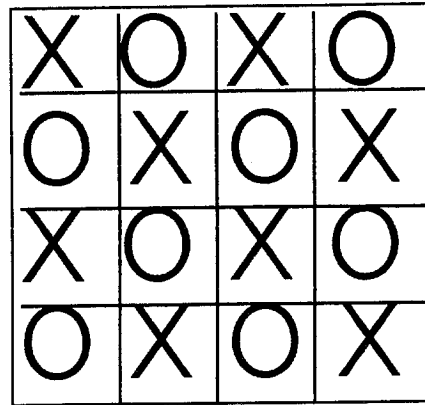
It's easy to change the flavor of any skit with simple props and costuming. Boys generally like to dress for their parts and to add any facial disguises is half the fun of putting on a skit. Here are some simple patterns the boys can use to add excitement to their characters.



### Tic-Tac-Toe Stunt

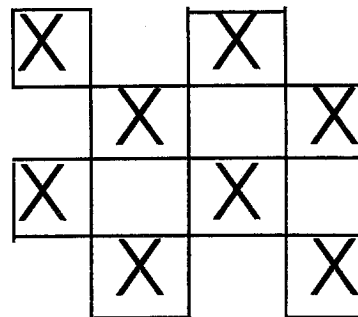
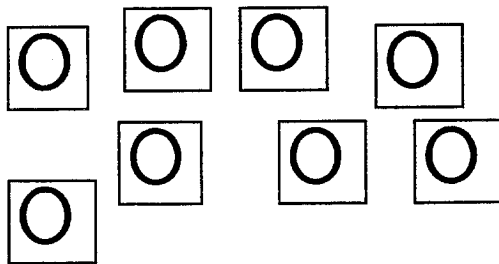
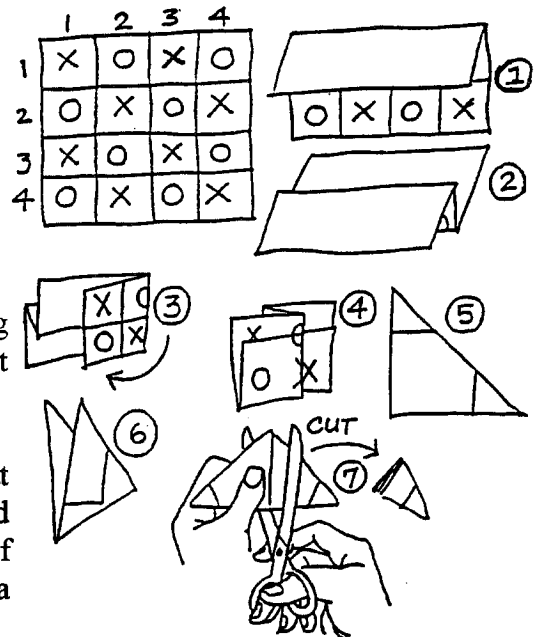
thin sheet of paper, 8" x 8"  
 dark marker  
 ruler, pencil, scissors

Using the ruler and pencil divide the paper into two-inch squares. Then with the dark marker insert an X and O in alternate arrangement, filling the squares as shown.



Show the marked sheet to the audience and fold in the following manner:

1. Fold the upper portion downward and forward, forming a crease through the center of the second cross row from the top.
2. Fold the lower portion backward and upward, forming a crease through the center of the second cross row from the bottom.
3. Now fold the right edge forward, over to the left, creasing the center of the second row from the right.
4. Then fold the left edge backward to the right, creasing the second row from the left. This gives you a perfect square.
5. Fold this square diagonally to form a triangle.
6. Fold triangle again to form a smaller triangle. Turn that triangle around bringing its short point upward. Hold the triangle in one hand and with a good stout pair of scissors in the other hand say, "Tic-tack-toe, all in a row. Which do you want? An X or and O?"
7. Whichever the spectator chooses, you clip the triangle straight upward from the base to apex. Whichever is chosen, X or O, clip a trifle toward that side (you should be able to see an X or O through the paper) and all the chosen squares will come out individually, while you spread the others joined together on the table. This illustrates choosing the "O" to cut out.





## Colossal Detective Agency Skit

**Characters:** Narrator, Mr. Colossal, Chief Detective, several assistants.

**Props:** Detective Agency sign, desk with phone, several sheets of fan-fold computer paper

**Narrator:** The scene opens in the office of the Colossal Detective Agency a local private detective company. Mr. Colossal, the owner, is on the phone talking to a client. He hangs up and calls in his chief detective.

**Mr. Colossal:** Chief, we've just been hired by Mr. Big Bucks to find out how the Great Pyramid of Egypt was built. He's going to make a replica for his rec. room and wants it accurate. This is the biggest assignment we've ever landed.

**Chief:** Wow! The Great Pyramid is one of the seven wonders of the ancient world. It's a mystery to this day how the Egyptians built it.

**Mr. Colossal:** With our computer the Colossal Detective Agency will find out how it was built.

**Chief:** This sound like a job for our most experienced computer detectives. I'll assemble them right away. *(Both leave the stage)*

**Narrator:** The Chief Detective has assembled his crew of computer detectives and has been working on this problem for several days. He puts in a call to Mr. Colossal with good news and he rushes back to their meeting.

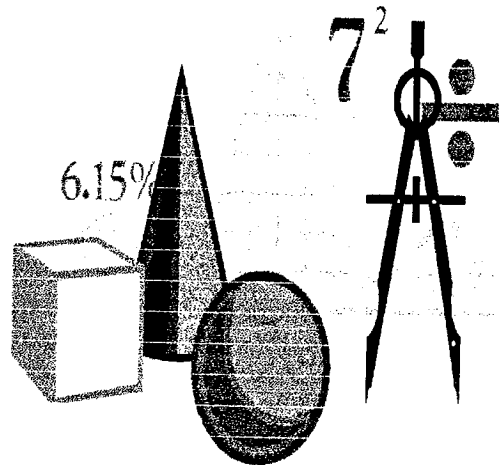
**Mr. Colossal:** Aha! I see you have it! This is an historic occasion. We're about to unlock the great mystery of the pyramids. Tell me, what does the computer say?

**Chief:** *(Taking the computer paper from an assistant and letting it unfold in a long strip)* Well sir, ahhh, ummm, errrr. . . .

**Mr. Colossal:** Quick, spit it out, I can hardly wait!

**Chief:** *(Conferring with assistants)* It says, "With right sides together and blocks facing each other, glue side A to side B."

*(Mr. Colossal throws up his hands and walks off stage leaving Chief and his assistants shaking their heads.)*



## Find Some Fun in Songs

### Cracking A Code

*Tune: Row, Row, Row Your Boat*

Use, use, use your brain,  
Put your mind in gear,  
Cracking codes can be a strain,  
But never shed a tear.

Think, think, think again,  
Crack a code for fun,  
Find the joys in mysteries  
Continue 'til your done.

Do, do, do your best,  
Do a good deed now  
It will make you happy and  
Cub Scouting shows you how.

### The Tree House

*Tune: Clementine*

In the backyard, in the back yard,  
In a great big tall oak tree,  
That is where we built our tree house,  
Hidden so no one can see.

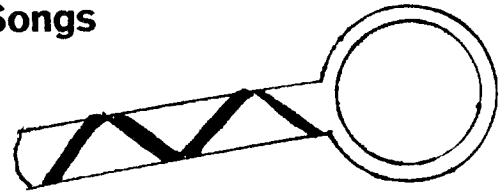
Secret codes and secret meetings,  
Just we young boys can belong,  
No one knew our secret password,  
Or our secret Cub Scout song.

If you're old enough, you can join us,  
In our tree house, with the rest.  
You can also be a Cub Scout  
If you always "Do Your Best."

### Uniform Song

*Tune: Gillette "Look Sharp" March*

To look sharp (clap) wear your uniform.  
To feel sharp (clap) wear your uniform,  
To be sharp (clap) be a uniformed leader,  
Look and be the very best you can! (clap, clap)



### There's No Business Like Cub Scouting

*Tune: There's No Business like Show Business*

There's no business like Cub Scouting,  
Like no business I know.  
Everything about it is appealing,  
Learning all about the great outdoors.  
Nowhere can you get that special feeling,  
When you're receiving Cub Scout awards!

There's no leader, like Cub leaders,  
They're always on the go!  
Leaders of all shapes and sizes, young and old,  
They wear the colors blue and gold.  
And wouldn't trade 'em for a sack of gold.  
We're proud to be in Scouts!  
We're proud to be in Scouts!

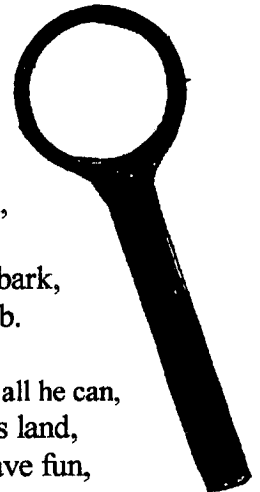
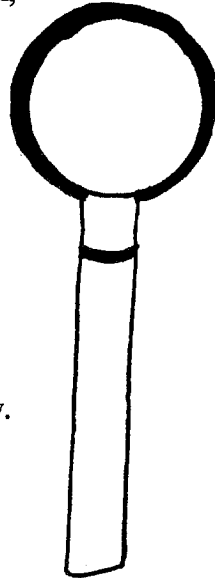
### You Ought To Be A Cub

*Tune: Swingin' On a Star*

Would you like to hike in a park,  
Sit at campfires way after dark,  
Name a tree from the feel of its bark,  
Well, then you ought to be a Cub.

A Cub is a boy who wants to learn all he can,  
To learn about himself, about his land,  
He's got curiosity, he likes to have fun,  
He feels good when he gets to help someone.  
He does his best, and he's always climbing up.  
You know you ought to be a Cub.

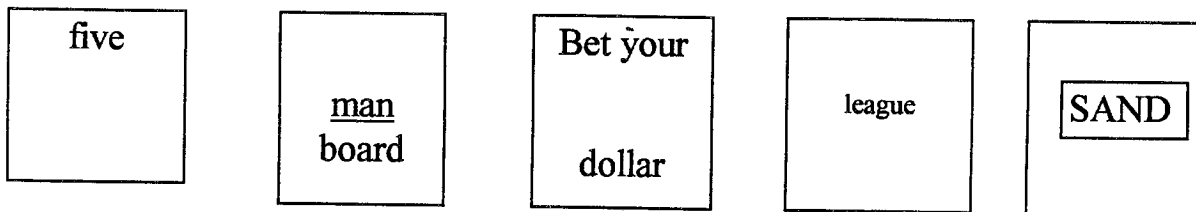
And do you like to swing through the air,  
On a rope you tied on with great care,  
Be a Wolf, and then maybe a Bear,  
Well, then you ought to be a Cub.



### Pack Gathering Activity

Have several tables with different kinds of puzzles set out for everyone to try their hand at. You could include sets of Tanagram pieces, reproductions of the triangle and square puzzles, and the deciphering code from the activity craft pages of this theme, or those found in *Cub Scout Magic*, *How-to Book* and the *Den Chief Handbook*.

#### Word Puzzles



### Pack Opening

*Props:* Candle holder with 6 candles, 3 blue and 3 yellow

*Personnel:* Six Cub Scout Parents, Cubmaster

*Setting:* Room lights are out and the 6 candles are on a table with the parents standing behind them. Each lights a candle and reads their part.

Parent 1: Some people think Cub Scouting is only for boys, but it isn't. Cub Scouting is for the Family.

Parent 2: Mothers and dads as they work in Cub Scouting with their boys come to see their boys in a new light. The Cub Scout advancement program ensures a closer boy-parent relationship.

Parent 3: Cub Scouts are considerate of others. They promise "to help other people" and to "do their best." When parents sign their boy's membership application, which is also a family contract, they take as their motto, "We will help our son do his best."

Parent 4: Cub Scouting is the foundation of the five-phased Scout program that reaches through Boy Scouts to the Exploring program for boys and girls of high school age. Each part is packed with challenges most appropriate to the age involved and leads to the next phase.

Parent 5: Cub Scouting operates to strengthen the home. You and your family will strengthen your home by living, playing, and growing in it together.

Parent 6: Your boy has only a few more years of boyhood left before he looks away from home for his principle interests. What you do together today is important.

Cubmaster: Will all parents pledge their support to Cub Scouting by standing with their Cub Scouts and give the Cub Scout sign and repeat the Cub Scout promise? I (name) promise to do my best . . . .

## Run-Ons

Q: Why did the crow look for a telephone?

A: Because he wanted to make a long distance caw.

Q: What do you get when you drop a piano down a coal mine?

A: A-flat minor.

Q: What goes "oom, oom, oom?"

A: A cow walking backwards.

Q: What word can be made shorter by adding two letters to it?

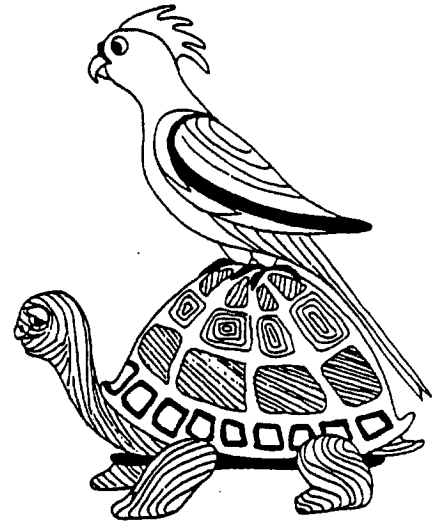
A: Short.

Q: What word is always pronounced wrong?

A: Wrong.

Q: What was the highest mountain before Mt. Everest was discovered?

A: Mt. Everest.



## Mind Benders

A boy driving some cows was asked how many cows he had. He said, "when they are in line there are two cows ahead of a cow, two cows behind a cow, and one cow in the middle." How many were there? (Three)

A man was asked, "How old are your boys John and Bill?" He replied, "John is 24 years old and Bill doesn't like to tell his age, but John is twice as old as Bill was when John was as old as Bill is now." What is Bill's age? (Bill is 18.)

Farmer Higgs owns 3 pink pigs, 4 brown pigs and 2 black pigs. How many of Higg's pigs can say that they are the same color as another pig on Higg's pig farm? (None, pigs can't talk.)

## Tongue Twisters

Slippery southern snakes slide swiftly down ski slopes.

This is my sister's zither.

The sun shines on shop sings.

Lucky Louie Lion likes licking lemon lollipops.

Double bubble gum bubbles double.

Selfish shellfish.

Thin sticks, thick bricks.

Some shun sunshine.

Especially suspicious spaghetti.

A noisy noise annoys an oyster.

Crisp Christmas cookies.

## Detectives' Advancement Ceremony

**Props** Super large magnifying glass made out of cardboard with awards attached.

**Personnel:** Cubmaster and Advancement committee member

Cubmaster: Tonight we are here to reward some super investigative work and make promotions in the ranks of our detectives. As Commissioner of Detectives I will ask our Promotions Officer to assist me.

*Advancement person calls forward all the Bobcat recipients by name with their parents.*

Cubmaster: I'd like to welcome all our Rookie Detectives and present them with their first promotion, that of the Bobcat Award. You have taken the first step along the Cub Scout trail by learning the identity of Akela. *(Hands awards to parents who give them to their sons.)* Congratulations and welcome to the ranks of our detectives. *(Boys and parents return to their seats.)* Now Promotions Officer, who is next?

*Advancement person calls forward all the Wolf recipients by name with their parents.*

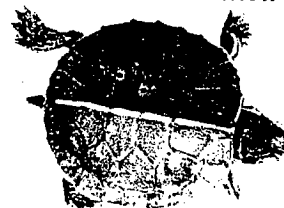
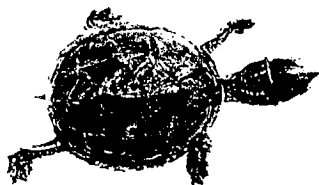
Cubmaster: What a fine looking group of Detective Sergeants we have. You have proven yourselves by investigating the twelve achievements in the Wolf book and we are proud to award you with your Wolf badge. *(Hands awards to parents who give them to their sons.)* Congratulations, keep up the good work. *(Boys and parents return to their seats.)* Are there other detectives we should recognize, Promotions Officer?

*Advancement person calls forward all the Bear recipients by name with their parents.*

Cubmaster: These Lieutenants have followed the tracks of a large bear named Baloo and have learned what it means to do your best. By continuing your detective work you have earned the rank of Bear. *(Hands awards to parents who give them to their sons.)* Congratulations, we expect more great investigations from all of you. *(Boys and parents return to their seats.)* I see there is still one group of detectives to be recognized.

*Advancement person calls forward all the parents and their Webelos Scouts who have earned activity badges.*

Cubmaster: We are pleased to honor our Captain Detectives who have risen through the Cub Scout ranks to this lofty position by thoroughly investigating several cases. We are here to present you with the Activity badges that you have successfully completed. *(Hands awards to parents who give them to their sons.)* Congratulations, our younger detectives look to you as shining examples of how to solve many mysteries. *(Boys and parents return to their seats.)*



### **Closing Skit**

*Props:* two large magnifying glasses and two flashlights

*Personnel:* 2 Cub Scouts, Cubmaster, person to turn off house lights

*Setting:* *The two Cub Scouts and Cubmaster are standing together in front of pack.*

Cub 1: We've shown you some of the great detective work that our dens have been doing.

Cub 2: We've investigated many new things in our homes and neighborhood.

Cub 1: But we still have a one great mystery to solve.

Cub 2: So can anyone help us out?

*House lights are shut off, Cubmaster runs off stage, Cubs swing flashlights around wildly, then the house lights come back on.*

Cub 1: It seems our Cubmaster has disappeared and we'll have to continue to be Cub Scout Detectives in order to assure his/her reappearance next month.

### **Closing Thoughts**

**Do Your Best** - One of the hardest things for anyone to do is to stick to what he knows is right while his friends are coaxing him or his enemies are threatening him to do just the opposite. A Cub Scout always does his best.

**Thank You** - Two simple words. Two important words that tell someone else that you are appreciative, courteous and thoughtful. We do many good turns for others, but do we always take time to thank others for a good turn done for us? Let's all remember that a sincere "thank you" is your way of expressing gratitude for a good turn received. Remember to say "thank you".

The best way to be happy yourself is to make someone else happy. If you are considerate of other's feelings, it will have an effect on your own feelings and how people treat you.



## Imagine That, October 1998

As each den demonstrates the use of their imagination the new Cub Scouts develop a sense of belonging to the pack.

By using the Imagine That theme, den leaders can put into practice ideas shared at the District Roundtable.

Valuable resources for all pack leaders are found in the *Cub Scout & Webelos Scout Program Helps*, at District Roundtables and at Cub Leader Basic Training.



### Theme Ideas for Pack Activities

- Have a Halloween party in costume or not.
- Go on a pack hayride and wiener roast.
- Volunteer to rake leaves for a disabled person.
- Have a spook house entrance to the pack meeting place planned by the Webelos.

### Theme Ideas for Den Activities

- Visit an apple orchard or pumpkin patch.
- Carve jack-o-lanterns.
- Go in costume to a care center for the elderly.
- Practice a skit or song for the pack meeting.



### Hints for Busy Pack Leaders

- Tiger Organizer attends pack committee meeting to finalize plans for welcoming Tiger Cubs into the Cub Scout pack at October's pack meeting.
- Tiger Organizer meets with Tiger Cub groups to kickoff their monthly get togethers.
- Tiger Organizer attends Cub Scout Leader Basic Training with other new pack leaders.
- New and experienced Cub Scout and Webelos Scout den leaders attend Cub Scout Leader Basic Training and District Roundtables.
- Cubmaster, assistant Cubmasters and Committee Chair attend basic training and District Roundtables.
- Webelos Leaders attend WOLF, Webelos Outdoor Leader Fundamentals.
- Be sure to register and attend POW WOW 98!



## Games to Play with Tops

Boys can make tops using the pattern on page 132 of this book or use a commercial top to play these games. If all the dens make tops, a pack tournament could be held at the October Pack meeting. Each den would be responsible for hosting a game site.

### Whip for Distance

Each contestant throws his top from a starting line. Three tries are allowed; scoring is in accordance with the distance from the starting line that the top travels and still spins.



### Top Scatter

Five concentric circles are made on the floor with masking tape or drawn on with chalk. The bull's eye is 12 inches in diameter and each ring is 6 inches wide, making the overall diameter 5 feet. The rings are numbered 0, 1, 2, 3, 4, 5, with 0 in the center. Six "dead" tops (not spinning) are arranged peg-up in the bull's eye. Each player is given three tosses of his spinning top at them, with no rearranging between tosses. The score is according to the circles into which the dead tops are scattered. The spinner's top must remain spinning after each toss. A top resting on a line between circles counts for the higher score ring.

### Endurance Spin

On signal, all Cub Scouts spin their tips. Player whose top spins longest is the winner.



### Hit and Run

Each player gets three tries to hit a live (spinning) target that is kept spinning by a waiting contestant. He gets three points if his top hits a glancing blow, 5 points if his strike causes the it to fall over. The contestant's top must remain spinning after hitting the target for the points to count.

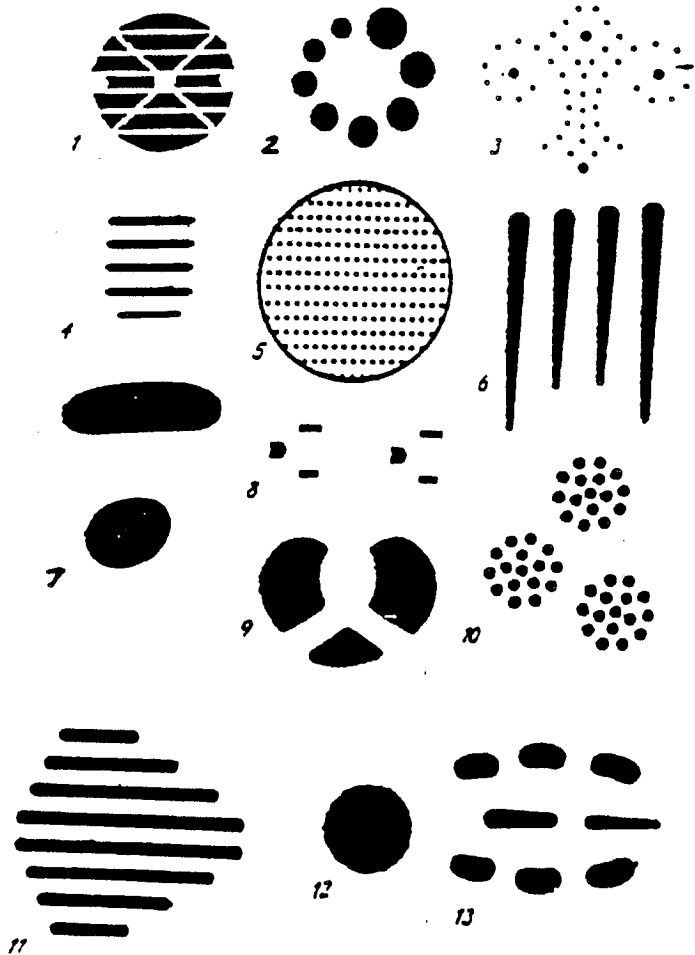


### Games

#### Imagine That!

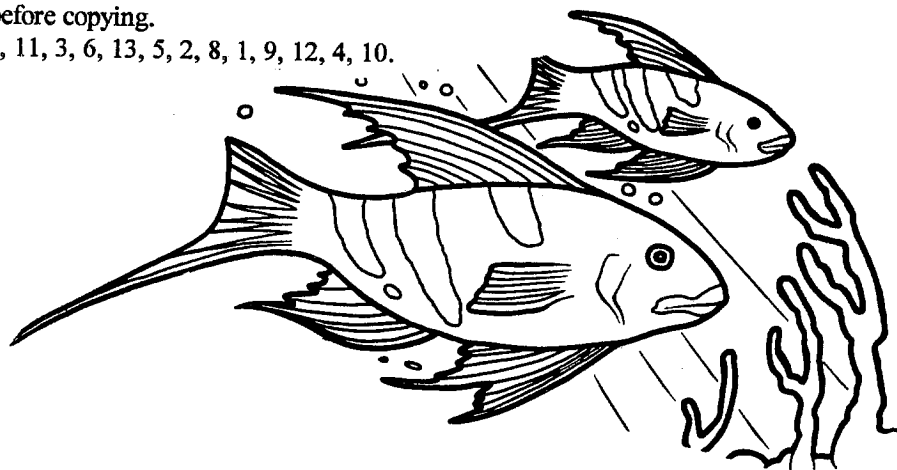
Each of the items listed below is associated with one of the numbered groups of holes shown. See if you can match them up. The holes are in relative scale. You'll have to image the rest of the object around the holes.

- \_\_\_ scissors
- \_\_\_ egg slicer
- \_\_\_ dress shoe
- \_\_\_ spatula
- \_\_\_ slotted spoon
- \_\_\_ radio speaker
- \_\_\_ pencil sharpener
- \_\_\_ electrical outlet
- \_\_\_ hair dryer
- \_\_\_ pretzel
- \_\_\_ pipe
- \_\_\_ coin operated washer
- \_\_\_ colander



Cover answer line before copying.

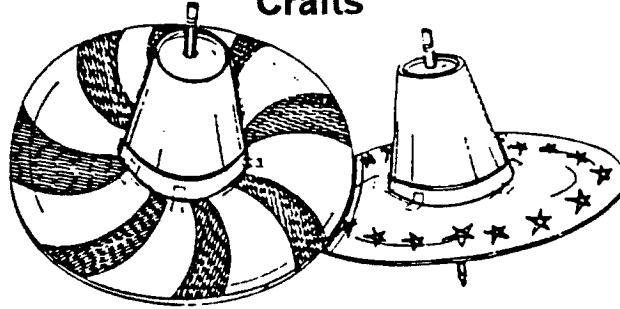
Answers in order: 7, 11, 3, 6, 13, 5, 2, 8, 1, 9, 12, 4, 10.



## Crafts

### Big Tops

poster board  
compass  
scissors  
foam cup  
white glue or tape  
pencil  
crayons or markers



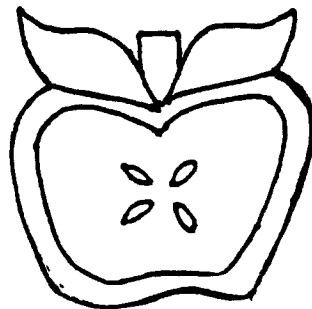
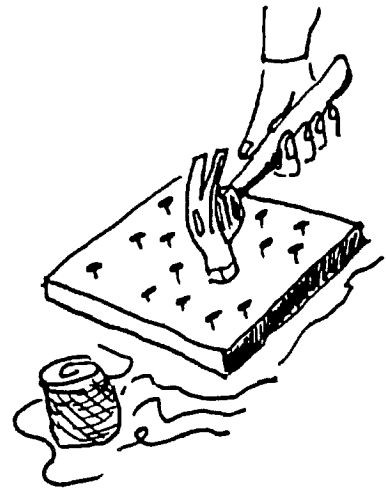
Draw a small X in the middle of a piece of poster board. Set the point of a compass on the X. Draw a circle about the size of a dinner plate. Cut out the circle. Draw a design on the circle with crayons or markers. Sharpen a new pencil, but do not make the lead too pointy. Carefully twist the point of the sharpened pencil through the bottom of a foam cup and through the X in the circle. The point should extend about as long as your thumb. Glue or tape the cup to the circle.

To spin, give the pencil a good twist and let the top spin on its pencil point on a flat surface.

### Design Board

scrap wood boards (about 10 or 12 inches square)  
nails (1 inch common nails are best)  
string or yarn or rubber bands  
hammer

Hunt up scrap wood boards about 1/2 to 3/4 inch thick is best if you have a choice, but nearly any size will do. Check to be sure there are no splinters or sharp edges. Have boys randomly hammer a bunch of nails into one side of the board, keeping them at least 1 inch apart. The nails should be hammered in far enough so they hold, leaving about 1/2 inch of the nail sticking out. Run yarn, string or rubber bands between the nails in different patterns.

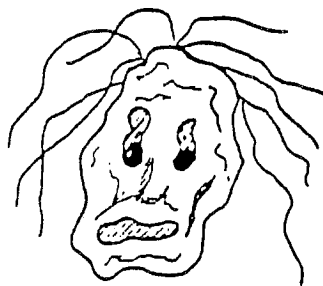


### Johnny Apple Seed Tie Slide

Have apples for a den snack and save the seeds. Cut an apple slice shape from thin wood or use pre-cut shape from hobby store. Paint like a cut apple. Glue seeds in the center of apple and add a ring of vinyl or leather scrap to the back.

## Shrunken Heads

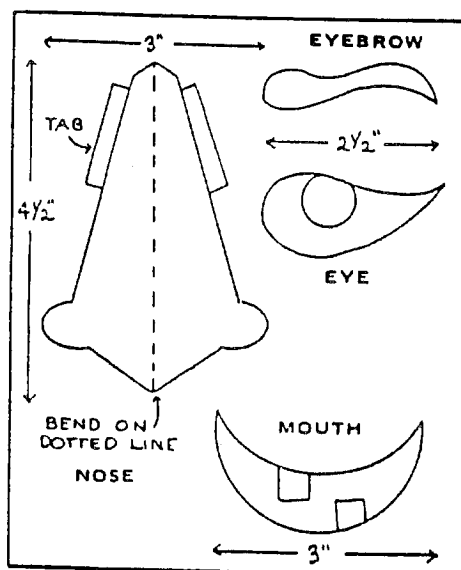
large potato  
two black beads  
potato peeler  
elbow macaroni  
paper clip  
string  
black yarn or fake fur



Peel the potato and carve face. The eye sockets and mouth should be cut rather deep, about one third of the way through. Push the black beads into the eyes; attach the noodle for teeth; push a paper clip into the top of the head. Now hang the potato by the string in a warm, dry place such as a closet or basement so that all the moisture evaporates from it. It will not rot as long as it is kept dry. The potato will shrink as it dries, the noodles will crack so they look like cavities. Let it hang 2 to 3 weeks and do not try to hasten the drying process by putting it in an oven. Do not hang outside either. When completely dry it will be half its original size and very hard, then add the hair. Be sure to take your shrunken heads to the October pack meeting

## Witch Piñata

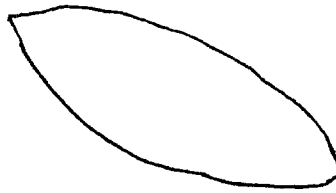
brown paper bag  
construction paper  
dried bean  
cardboard  
crepe paper  
paint  
glue  
string  
wrapped candy



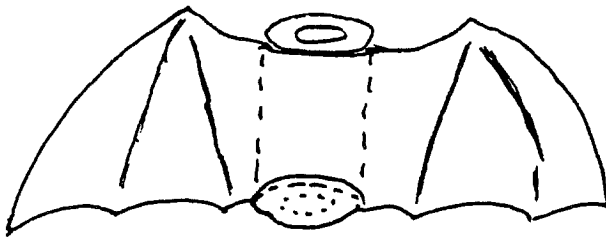
- For the head, use a paper bag about 16" high. Draw facial features on construction paper, paint as desired. Glue features to front of bag. Glue dried bean on end of nose to add an attractive wart.
- For hair, fringe a piece of crepe paper, 18" x 22", to within 1" of one long edge. Glue hair to bag about 3" from top.
- Fill the head with candy and tie tightly about 1 1/2" from top of head with a long piece of string, letting one end extend for a hanger.
- For the brim of the hat, cut an 18" circle from light weight cardboard. Remove 5" circle from the center. Paint brim and glue it to top of head. For the crown, roll half of an 18" circle, cut from crepe paper, into a cone. Slip the crown over the string and glue to brim.
- Suspend the piñata from the ceiling or doorway at a height just above the children's heads. Let them take turns trying to break it with a broomstick.

### Halloween Pumpkin

felt: orange, green and black  
glue  
1/2" wiggly eyes  
table knife  
3" foam ball



Cut the orange felt into 6 somewhat oval shape pieces long enough to reach from top to bottom of ball. With the table knife, press the orange strips into the foam ball. Cut the green felt into leaves and glue to the top. Glue on eyes and black felt pieces cut for nose and mouth. Cut a small orange circle to fit the bottom and glue on.



### Miniature Bat

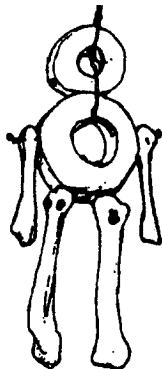
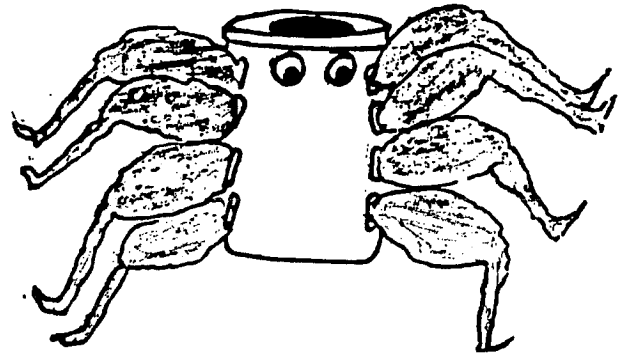
film canister  
black construction paper  
glue

Cut hole in top and bottom of can for neckerchief. Cut two wings from black paper, glue along midline of canister.

### Monster Spider Tie Slide

film canister  
4 black chenille pipe cleaners  
2 wiggly eyes  
orange acrylic paint

Cut hole in top and bottom of film can for neckerchief. Poke 4 holes down each side of can. Cut chenille pipe cleaners in half. Thread one through each set of holes. Bend pipe cleaners to form walking legs. Use paint to make markings on back of spider. Glue eyes on canister next to top.



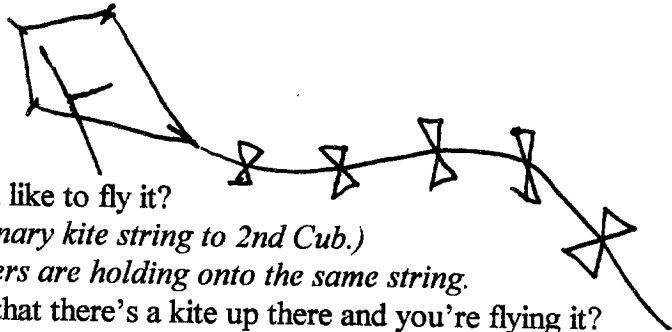
### Luminous Skeleton

Use steak, chicken and ham bones. Clean them in a bleach solution for three hours. Drill holes to connect bones with wires. Paint with luminous paint.

### Skits

#### The Invisible Kite

- 1st Cub: HI! *(holding imaginary string, pulling hands back and forth in a kite flying motion.)*
- 2nd Cub: What's that?
- 1st Cub: My kite.
- 2nd Cub: What kite?
- 1st Cub: That kite. *(points up)*
- 2nd Cub: I don't see a kite.
- 1st Cub: Well it's there. Would you like to fly it?
- 2nd Cub: Yes. *(1st Cub hands imaginary kite string to 2nd Cub.)*
- Continue same dialog until all den members are holding onto the same string.*
- 1st Cub: So you guys really believe that there's a kite up there and you're flying it?
- All Cubs: NO!
- 1st Cub: Then why are you pulling on the string?



#### One-Liners

- Q On what side of the pitcher is the handle?  
A The outside.
- Q What travels all over the country and still stays in one corner?  
A A postage stamp.
- Q What is the best way to make fire with two sticks/  
A Make sure one of the sticks is a match.
- Q What do they call small black cats in Florida?  
A Kittens.

#### Knock, Knocks

- Knock, knock.  
Who's there?  
Bea.  
Bea who?  
Bes-have or you stay after school.
- Knock, knock.  
Who's there?  
Oscar.  
Oscar who?  
Oscar silly question and you get a silly answer.

Knock, knock.  
Who's there?  
Hutch.  
Hutch who?  
Did you sneeze?



## Snow White and the Seven Cub Scouts

*This skit is also an audience participation. Have the den members practice their parts in the den meeting so that they can act it out as the story is read by the narrator at the pack meeting.*

*Characters: Narrator, Snow White, Prince, Seven Cub Scouts, Wicked Queen.*

**Narrator:** This is the story of Snow White and the seven Cub Scouts. Before I begin the story, I'd like to introduce the characters and have you respond with a phrase whenever you hear their names. *(Boys enter as their character is named.)*

First there is SNOW WHITE, whenever I say her name you say "Ah".  
Then there are the CUB SCOUTS, and you say "We'll Do Our Best."  
Also in our cast is a PRINCE, you say "Tah, dah" when you hear his name.  
And finally, there is the WICKED QUEEN, you respond by saying "Boo, Hiss."

Let's try your answers one time. *(Repeat characters and have audience practice response.)*  
Okay, I think we're ready to start.

**Narrator:** Once there was an old WICKED QUEEN who asked her looking glass who was the fairest Den Leader of them all. It said, "SNOW WHITE". This made the WICKED QUEEN so mad that she gave SNOW WHITE a poisoned pizza, and SNOW WHITE fell ill in the woods.

**Snow White:** Oh, Pizza, Poison! *(falls to ground.)*

**Narrator:** But she was rescued and cured by seven little CUB SCOUTS who were working on their Wolf badge.

**Cub Scouts:** *(Enter singing)* A Cubbing we will go, a Cubbing we will go. . . *(Boys find Snow white and mime curing her.)*

**Narrator:** SNOW WHITE took care of the CUB SCOUTS and also made them liver Jell-O and monkey soup on all their cookouts.

**Cub Scouts:** Boy do we like liver Jell-O and monkey soup!

**Narrator:** For the next two years SNOW WHITE took care of the CUB SCOUTS. Then a handsome PRINCE came riding along on his bike and saw SNOW WHITE. . .

**Prince:** What a doll!

**Narrator:** . . . and fell head over tongue. . .

**Prince:** Uh, uh.

**Narrator:** . . . in love with her. The PRINCE married SNOW WHITE at once and took her to live in his tall pole office: the Princetallpole's (principal's) office, you know. Any way, SNOW WHITE became his Princess, the PRINCE became the CUB SCOUTS' new Webelos Leader, and the WICKED QUEEN got so angry that she disappeared in a puff of Kleenex.

**Wicked Queen:** Ah, Choo!

**Narrator:** Well, just Imagine That!



### Songs to Stimulate Your Imagination

#### Pumpkin Bells

*Tune: Jingle Bells*

Dashing through the street,  
In our costumes bright and gay,  
To each house we go,  
Laughing all the way.  
Halloween is here,  
Making spirits bright.  
What fun it is to trick and treat,  
And sing Pumpkin carols tonight.

#### Commercial Mix Up

*Tune: Farmer in the Dell*

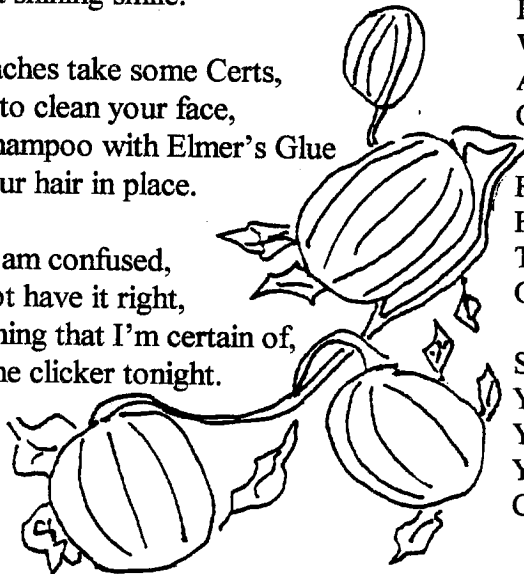
Last night I watched TV.  
I saw my favorite show,  
I heard this strange commercial  
I can't believe it's so.

Feed your dog Chiffon,  
Comet cures a cold,  
Use SOS pads on your face  
To keep from looking old.

Mop your floor with Crest,  
Use Crisco on your tile,  
Clean your teeth with Borateem,  
It leaves a shining smile.

For headaches take some Certs,  
Use Tide to clean your face,  
And do shampoo with Elmer's Glue  
It hold your hair in place.

Perhaps I am confused,  
I might not have it right,  
But one thing that I'm certain of,  
I'll hold the clicker tonight.



#### Oh My Monster Frankenstein

*Tune: Clementine*

In a castle, near a mountain,  
Near the dark and murky Rhine.  
Dwelt a doctor, the concoctor,  
Of the monster, Frankenstein.

Chorus:  
Oh my monster, oh my monster,  
Oh my monster, Frankenstein.  
You were built to last forever,  
Dreadful scary Frankenstein.

In a grave yard, near the castle,  
Where the sun refused to shine.  
He found noses and some toes  
For his monster Frankenstein.  
(chorus)

#### Great Pumpkin Is Coming To Town

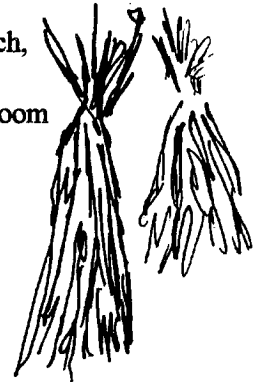
*Tune: Santa Claus is Coming to Town*

Oh, you'd better not shriek,  
You'd better not groan,  
You'd better not howl,  
You'd better not moan,  
Great Pumpkin is coming to town!

He's going to find out  
From folks that he meets,  
Who deserves ticks  
And who deserves treats.  
Great Pumpkin is coming to town!

He'll search in every pumpkin patch,  
Haunted houses far and near.  
To see if you've been spreading gloom  
Or bringing lots of cheer.

So, you'd better not shriek,  
You'd better not groan,  
You'd better not howl,  
You'd better not moan,  
Great Pumpkin is coming to town!



## Pack Gathering Activity

Choose and copy several nursery rhymes. Cut them apart line by line. You'll need one line for each person at the pack meeting. As they arrive have each person pick a line from a basket. The object is to meet with their den and assemble the various lines into one or more stories, the funnier the better. Tape lines onto a sheet of construction paper and choose someone to read one of the stories at the opening. Here are some nursery rhymes you might choose.

Peas porridge hot	Jack and Jill went up the hill
Peas porridge cold	To fetch a pail of water
Peas porridge in the pot	Jack fell down and broke his crown
Nine days old.	And Jill came tumbling after.

Hey, diddle, diddle  
The cat and the fiddle  
The cow jumped over the moon  
The little dog laughed to see such sport  
And the dish ran away with the spoon.

This little piggy went to market  
This little piggy stayed home  
This little piggy had roast beef  
This little piggy had none  
This little piggy cried wee, wee, wee,  
all the way home.

One combination might turn out:

This little piggy went to market  
Nine days old  
Jack and Jill went up the hill  
And the dish ran away with the spoon.



## Goblins Opening Ceremony

**Props:** Black kettle, colored spotlight, ladle, ingredients listed in poem for witch's brew.

**Characters:** Two or more costumed Den Leader witches, Cubmaster under a sheet.

**Arrangement:** Colored spotlight is on Den Leader witches as one stirs the pot and the others add ingredients to the brew. The witch attending the pot recites the poem.

**Witch:** Take one **dark night**, without a star; Add one **thin cat**, as black as tar,  
Turn on a **wind**, to shriek and groan, Stir in a **ghost**, with wail and moan.  
Stuff **three pumpkins** with witches' bane, Top with a **slice of moon** on the  
wane; Flavor with **bats** and things unseen; Boil and serve chilled.  
It's Halloween!

*(Cubmaster covered with sheet enters.)*

**Cubmaster:** There are strange things that you many meet on Halloween upon our street.  
Witches, goblins, spooks you dread, silent ghosts without a head. Don't be frightened, for you  
see, underneath are friends like me! *(Pulls off the sheet and welcomes the audience to the pack  
meeting.)*

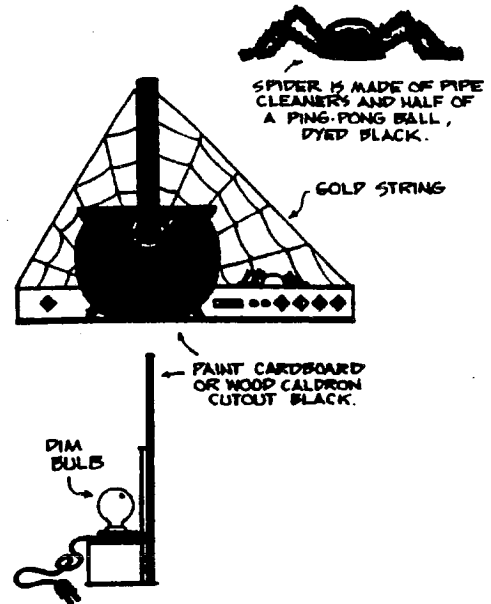
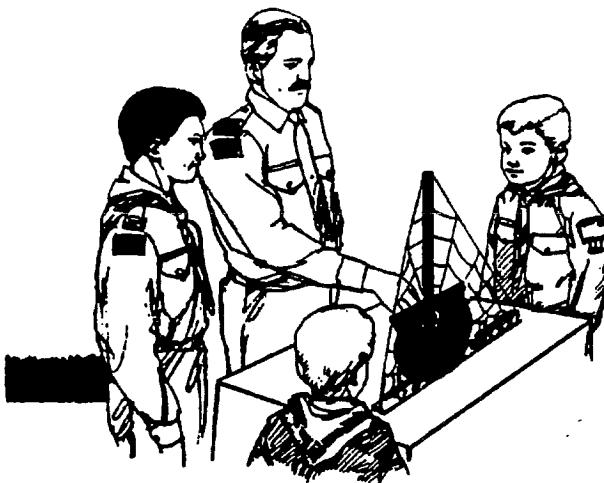




### Halloween Advancement Ceremony

Props: Cut a witch's caldron from cardboard or light wood and paint black. Use gold string for cobwebs. Put the badges and a dim light bulb behind the caldron. For the ceremony, turn off the room lights and present the badges from "out of the caldron."

Den Leader Witch calls out name of boy and award while a second Den Leader Witch pulls awards from the caldron and hands it to Cubmaster for presentation.



### Pack Meeting Closing

*Spotlights on the Den Leader Witches, back at their pots of brew. One of them recites:*

We've put a lot into this stew;  
 And we came out with a pretty good brew.  
 The parents have had a chance to learn  
 The ranks attained and badges earned.  
 Everyone will return a month from now  
 To attend our meeting and find out how  
 Each boy has fared, advancements made;  
 For on his merits, each Scout is weighed.

*Spotlight switches to Cubmaster.*

Cubmaster: I want to thank each of you for attending our pack meeting. Remember Scouts, our witches brewed up quite a few extra badges in their pot. So everyone work hard this month and earn a new badge for our next meeting.



## Den Leader Induction Ceremony

**Equipment:** Appropriate emblem and a copy of the *Cub Scout Leader Book* for each leader being inducted.

**Personnel:** Cubmaster, committee chair, den leader coach, new leaders.

**Cubmaster** Tonight we want to welcome our new den leaders. Would \_\_\_\_\_, our den leader coach, bring our new den leaders forward and introduce them?

**Den Leader Coach** It's a pleasure to introduce Cub Scout Den Leaders \_\_\_\_ and \_\_\_\_, and Webelos Den Leader \_\_\_\_\_. I know that you will do your best to be good leaders, and I promise to do my best to help.

**Committee Chair** Den Leaders are indispensable to our pack. Being a den leader is a rewarding responsibility and a lot of fun. Now I will ask our new den leaders to repeat after me:

As a den leader . . .  
I promise to do my best . . .  
to show interest and concern . . .  
for all the boys in my den . . .  
to help other people . . .  
and to obey the Law of the Pack. . .

**Cubmaster** Wearing the den leader's emblem not only identifies you as a very important member of the Boy Scouts of America, but wearing your uniform also sets a great example for the boys in your den. It's a privilege to present your den leader's emblem to wear on your uniform. And this *Cub Scout Leader Book* will be your guide.

Now Cub Scouts, let's welcome your new den leaders with three big cheers.  
Hip, hip, hooray,  
Hip, hip, hooray  
Hip, hip, hooray.



# Webelos



Patch design by  
Nora Puetz, Explorer Scout  
Lake Wanochi



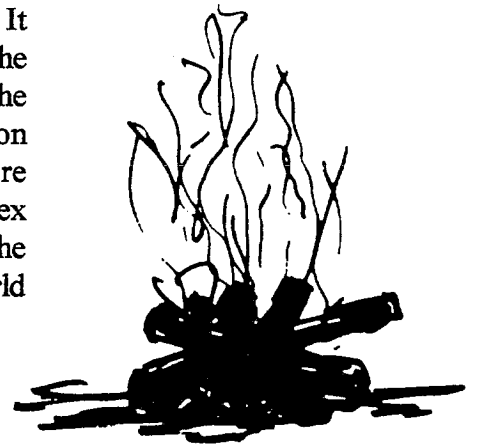
Patch designs by  
Sharon Henry, Cubmaster  
Wacouta District

## Webelos Scouts

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145	Outdoor Program
146	Outdoor policies
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160	Forester
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## Webelos Scouts

Although Webelos Scouts are still an integral part of Cub Scouting with the same purposes, it is a transitional program. It is moving the boys from a family based program in which the parents approve work, to a unit leader led program where the Webelos den leader must approve advancement. It is a transition from the simpler Cub Scouting program and ideals, to the more challenging program of Boy Scouting and the more complex ideals of the Scout Oath and Law. It is a transition from the home and neighborhood based Cub Scouting to the wider world of Boy Scout camping, hiking and the wilderness.



### Resources for Webelos Den Leaders

*Cub Scout & Webelos Scout Program Helps*  
*Webelos Activity Book*  
*Cub Scout Leaders' How-To Book*  
*Boy Scout Handbook*

### Training Available

Webelos den leaders and assistants should complete the district Cub Scout Leader Basic Training. WOLF is a practical Webelos leader outdoor experience conducted at one of Indianhead Council's camps. It is held twice a year, in October and April.



Webelos Leaders should also attend their district's monthly roundtable and council pow wow.

Fifth grade Webelos leaders and assistants are encouraged to attend the Boy Scout Basic Training before they start the second year. In this way, the leaders will better understand the Boy Scout program and will be able to adapt their meeting and activities in the final stages of this transitional period.

### Webelos Den Leaders have two objectives:

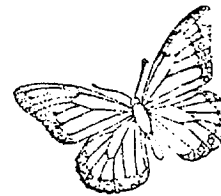
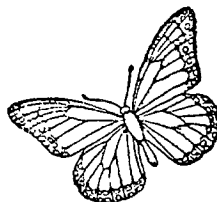
- Provide every Webelos Scout the opportunity to earn his Arrow of Light.
- Lead and successfully coach the boys to the threshold of a positive Boy Scouting experience.

The mission of the Webelos program is to provide activities which are fun for boys and meet their needs, interests, desires and contribute to their growth. The goal of the Webelos den is to hold a boy in the Cub Scout pack and graduate him into a troop. That's why a quality program is of such importance.

## Critical Elements For A Successful Den

Many elements go into having a successful den, but a few stand out as critical.

- Quality program
- Trained leadership
- Enthusiasm
- Fun



## Family Involvement

There is no magic formula for success. It takes work. It must be a cooperative effort on the part of your pack, the Boy Scout troop and the boy's family. This transitional program involves the **knowledge, communication and cooperation** of all parties.

## Webelos Advancement

The advancement program in the Webelos den is different from that in the Wolf and Bear dens. It has 3 parts; 20 activity badges, the Webelos Badge, and the Arrow of Light. The Webelos leader or activity badge counselor is responsible for signing the completion of each advancement for Webelos.



## Program Planning

The Webelos uses a monthly activity badge focus, which includes something to do at the pack meeting. The Webelos den should remain an integral part of the pack, and should have a part in each pack meeting.

- Annual Planning - A Webelos/Troop annual planning meeting should be held during the summer before the pack's annual planning meeting. A tentative calendar of activities is set, including joint quarterly activities with the troop. Resources are identified and activity badge counselors are recruited. This plan is incorporated in the pack's annual plan.
- Monthly Planning - At least once each month the Webelos Den Leader, Assistant Webelos Leader, Webelos Den Chief and troop Webelos resource person meet to work out details of activities for the next month's activity badge.



## THE "TWO YEAR" WEBELOS PROGRAM

The Webelos program is structured as a program for 4th and 5th grade boys with graduation to a Boy Scout troop in February or March of the 5th grade year. There will be two main ways of running the program. The first is having separate first and second year dens. The second is to run one den with a mixture of first and second year boys.

Separate Dens - This scheme works well for packs with a fairly large number of first and second year Webelos. In general, the dens' programs should be planned so that the first year den(s) concentrate on the Webelos rank, while the second year den(s) concentrate on the Arrow of Light and moving into Boy Scouting.



Combined Dens - For small packs with limited memberships and leadership, the above program may be undesirable or impossible. In this case, there are a couple of ways of dealing with the two year program. One way, is to run a combined first and second year program, alternating working on first and second year badges.

Another option is to use a modified patrol method. During activity badge time, the groups could split, with the first year patrol working on Webelos rank and first year activity badges, and the second year patrol working on the Arrow of Light and second year badges.

**POSSIBLE ACTIVITY BADGE ARRANGEMENT**

FIRST YEAR

- Aquanaut
- Fitness
- Showman
- Traveler
- Communicator
- Family Member
- Craftsman
- Handyman
- Forester
- Naturalist

SECOND YEAR

- Artist
- Athlete
- Citizen
- Engineer
- Geologist
- Outdoorsman
- Readyman
- Scholar
- Scientist
- Sportsman

**Webelos To Scout Transition**

**THINGS TO REMEMBER**

- Webelos are Cub Scouts. They are registered with the Pack, their leaders are Cub Scout leaders, their approved activities are primarily governed by Cub Scout aims and objectives.
- The Webelos program is age tailored to an appropriate set of activities and goals. Webelos are on a journey.
- Your goal as Webelos leader is to develop the skills necessary for the boys to be able to function as members of a Boy Scout troop without constant adult input. You are transitioning between two different programs. Cub Scouting is a program run by adults with boys participating. Boy Scouting is a program run by the Scouts with adults participating.
- The transition starts the minute that your boys put on the plaid-scarf and needs a plan to be successful.
- Educating the parents of Webelos Scouts about your program is a challenge. While the boys are at an age where they will willingly take on more responsibility, the parents need to understand this is part of the program.

## Your Role as a Webelos Leader

**First** and foremost, make sure that you are going to have **FUN**. Make sure that the Scouts are going to have **FUN**. Make sure that their parents are going to have **FUN** whenever they are involved.

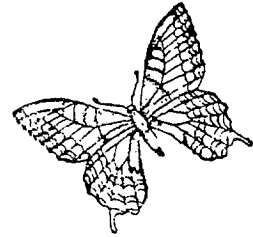
**Second**, establish an environment from day one in your Webelos den that creates:

Self reliance

Self direction

Self motivation

Good quality choices for behavior, attitude, activities, personal appearance, and personal perception



### Ways to do this include:

1. Listening to the Webelos and talking with them. (No preaching.)
2. Let the Webelos participate in establishing the code of conduct of the den.
3. Let the Webelos know your exceptions right up front.
4. Establish the fact that you will be communicating about the affairs of the den with the Webelos, and that they are expected to communicate the information to the parents.
5. To help this happen, give each of your boys a loose-leaf notebook, and have them do three things with it at the very first meeting.
  - A. Write their name, address, and phone number in the book.
  - B. Write the place where they are going to keep the book when at home so that they can find it when it is time to go to the den meeting.
  - C. Write a note to themselves to explain to their parents that the Webelos will have all the necessary information about the activities of the den in their notebook.
6. When you have information that you want to disseminate to the Webelos plan ahead, write it down, put in on pre-punched paper so it easily will fit into the notebook.
7. Have the boys start a telephone tree so that last minute changes can be easily communicated. Make sure they have the phone numbers of every boy in the den.
8. Make them responsible for each other. When one boy misses a meeting, make it the responsibility of one of the other boys to get the meeting information to the missing boy.
9. Set the example.
10. Use a Den Chief (that's a real, live Boy Scout) to help with teaching the Webelos skills that they are going to need. The boys will respond better to the Scout and will learn more quickly as a result.
11. Have a reasonable expectation that this is not going to work perfectly from day one, and stay the course while you **look for progress, not perfection.**



**Third**, establish a program of age appropriate activities and outings that get progressively more adventurous and challenging to allow your Webelos to build on their previous experience. Use the Boy Scout Handbook to supplement the Webelos book and add pizzazz to your program. Get in touch with and use the resources of one or more troops in your area.

**Fourth**, as you develop your plan to visit troops, recognize that each troop has a personality, and not every boy will fit with a specific troop. If possible plan visits with several troops.



## The Outdoor Program

A successful Webelos program uses the outdoors as an integral part of the program. However, as challenging and exciting as it is to the boys, taking kids out and controlling their activities in the out-of-doors provides new challenges for the leader.

Possibly the best approach to this challenge is to **gradually include the outdoors in the program in progressively involved steps**. If there are problems, a leader can adjust to them fairly easily without risking upsetting this whole program. For example, in the first year, many games can be conducted in the leader's back yard. These games will ideally last only ten or fifteen minutes, but will get the kids outside. Another first year outdoor involvement activity is to actually conduct all or part of your meetings outside.

Although many new Webelos leaders seem reticent to take the boys outdoors or do anything more adventuresome than a field trip, a few others, who at one time were Boy Scouts or who are seasoned campers, go to the other extreme. They want to take their boys camping Boy Scout style the first year. There are several reasons why this practice should be avoided.

- **First**, many times the boys are not mature enough physically, socially or intellectually to fully grasp the concepts and skills more properly left to older boys. Such practices could jeopardize a young boy's safety.
- **Second**, by introducing these skills too early, the overzealous Webelos leader can spoil a younger boy's future Boy Scout program. Learning to work together as a patrol and depend on themselves is a cornerstone of The Boy Scout program. The most important method used to achieve this goal is learning to provide the basics of food, water, shelter, clothing, warmth, and person hygiene and safety in the outdoors away from the dependent environment of the home. If you expose the boys too early to some of these skills, they may get bored with them in Boy Scouting.

The following discussion will help guide you in defining the scope of your outdoor program. Webelos camping is basically car camping. In general, it is an introduction to the fun and skills of camping. Skills must be learned gradually and safely. With all this in mind, let's first look at the outdoor policies established by the Boy Scouts of America to help keep the outdoor program safe.



## Outdoor Policies



Cub Scouting is home and family centered, and as part of the program, the outdoor program must also be. It is always good to have parents involved directly or indirectly in your den activities. This involvement helps develop the strong relationships and support you will need to accomplish your goals. It will also develop a resource pool that you can call upon to help you with specific activity badges or as an assistant leader when the need arises. **But in terms of the outdoor program, parental involvement is mandatory.** Not only is it necessary in providing the boys with the proper and safe transportation when the activity is beyond your home or neighborhood, but it helps assure you an extra measure of control to help contain the expansive freedom that tempts all boys when they get outside. As the boys mature, direct parental involvement, especially on field trips, may not be as important a factor, since peer pressure and den unity will help keep them in check. Nevertheless, the Boy Scouts of America has issued guidelines concerning parental involvement and other matters to help you plan and carry out a successful outdoor program.



The Boy Scouts of America's policy concerning youth protection and child abuse states that **no adult is permitted to stay in a tent with a boy who is not related.** This includes leaders. The boys may stay together in a single tent while the dads occupy another, and moms still another tent. For your protection as well as the boys, make sure you adhere to this rule.

### DEN FIELD TRIPS

These are encouraged under the proper leadership. Make sure that you have health forms and permission slips from the parents. Also, plan some activity in case of change of plans or delay. You have the choice of putting together your own program or the boys putting together one of their own spontaneously!! Make sure you have enough drivers for every boy to have his own seat belt. Den field trips can round out an activity badge that you are working on. They can also provide a welcome change of pace from your current den meetings. Boys seem to learn more when you alternate settings in which they are learning and playing. Field trips are an excellent way of providing these changes. Check out ideas on the Trips and Outings pages of this PowWow book (pp. 209-220).

### WEBELOS OVERNIGHT CAMPOUTS

Of all the outdoor activities you lead as a Webelos den leader, the Webelos overnight campout is probably the most ambitious. In planning and preparing the overnight, use the scope of the Webelos program as a guide.. Cub Scouting is a family oriented program that attempts to expose boys to many new and exciting concepts and skills within the context of the family's community and own religious beliefs. These ideas and skills are presented to them through crafts, activities, and games that emphasize fun. In particular, the Webelos program continues this tradition, but begins to stretch the limits.

Keep in mind that one of the goals of Webelos is exposure to new ideas and skills, not mastery. The same thing is true of camping. Campouts are basically car camping where the boys are introduced to the basics of site selection, tent raising, bedding, fire building, and simple cooking.



## Six Steps to a Successful Campout



### 1. Determine Who Will Go On The Campout

Encourage all your boys to go. One adult should accompany every Webelos Scout and be primarily responsible for his well-being. This is especially necessary during the first year and on the first campout. Even when you have a well planned program there will be many things going on and tasks to be done all at once that adult supervision is critical to the campout's success. As the boys mature and grow into a den, the need for the parent or designate will diminish.



### 2. What to Bring

Both the Boy Scout Handbook and the Webelos Scout Book in the Outdoorsman section provide excellent lists. Be sure that you as the leader bring a first aid kit. Some equipment, such as cooking equipment, can be shared. If a family does not have a tent, they may prefer to borrow one from a friend or relative. Part of what you bring will be determined by the program you plan for the weekend.



### 3. Where to Go

Keep in mind that a Webelos campout is basically a car campout. It is an extension of backyard camping limited by an automobile. Consider the following in selecting a camp site:

- Travel distance from home within 1 to 1 1/2 hours maximum.
- Accessibility to camp site with your vehicles
- Adequate site size for the number of tents and people
- Water should be available from either a faucet or a pump in or very close to your camp.
- Availability of outdoor bathroom facilities



### 4. When to Camp

The best time for a Webelos campout is in the spring, summer, or fall. Do not take your boys camping in the winter unless they are sleeping inside a heated building. With the exception of the Webelos summer residence camp and district events Webelos campouts as a rule span a single night.



### 5. Transportation to Camp

Make sure that each boy has a seat belt and insist that they wear them. The backs of station wagons and pick ups are for equipment only, not boys. Every person who drives must have adequate insurance. Check the back of the tour permit for current requirements.




### 6. What To Do At Camp

A Webelos campout should be an integral part of your program. Certain activity badges can be more easily worked on at a camp site than perhaps any other place, Traveler and Outdoorsman, for example, can easily be addressed together on one campout. Boys can collect rocks for Geologist and bugs for Naturalist. Boys can earn credit for showman at the campfire. They can collect leaves and examine plants for Forester.



## Preparing Boys And Adults For An Overnight Campout

- When planning your yearly program make note of the WOLF (Webelos Outdoor Leaders Fundamentals) training in October and April and plan to attend with your assistant leaders.
- Set camping date two to three months in advance. A written note, perhaps part of a regular program report to parents, that initially announces the campout is a good idea in that it assures that everyone gets told the same things at once.
- File a tour permit with Indianhead Council one month in advance of campout. 
- Obtain Health Information sheets for all boys and adults, keep these in a loose leaf notebook for handy reference and portability on all outings.
- If you are camping with a Boy Scout troop, ask what specific activities the troop has planned for the Webelos or what things they could do along with the Boy Scouts. Offer your assistance in helping to carry these activities out. Remember that you probably know the capabilities and limitations of your boys better than the troop leadership, so your input should be considered in planning joint activities. In addition, always have a back-up plan if something does not materialize.
- Involve your den chief as well. If he is an excited first class Scout, have him help you plan a campfire or help you cook a communal dessert or something else. The younger boys will admire his techniques and skills as a Boy Scout.
- Den meetings the month prior to the campout are the best time to introduce Webelos to the camping basics incorporated into the Outdoorsman activity badge. For example, when boys arrive at the camp site, they will be anxious to set up tents, build a fire, etc. all at once. Anticipating this, show them how to make a blanket bed in your den meeting. Let them practice together on a couple of blanket. Teach them the taut line hitch and its use in securing the guy lines of tents. Talk about fire safety and the outdoor code. Try to **use your den meeting, where the pace is more controlled, to practice skills that will be needed immediately upon arrival.**
- Two weeks prior to the campout hold a parent-son meeting to **set down guidelines of conduct** while in the camp. Setting guidelines before you go will help you control the situation when you arrive.

No one leaves the camp without permission.

Use the buddy system.

Do not play with the fire.

Food in tents attracts pests.

Keep campsite free of litter.

Running in camp leads to accidents.



- In addition, **pair the boys up as buddies and give them specific jobs to do.** Each buddy team is responsible for one another. Each should know where the other is at all times. Each should help the other get a job done. These jobs can be rotated from campout to campout so all the boys become accustomed to various routine camp jobs.

- \* One team could be in charge of building and maintaining the fire.



- \* Another team could be in charge of helping gather and cut wood.



- \* Still another could help with cooking if some thing is to be served to the group as a whole and make sure that containers of water are full.

- \* Another team could police the campsite, picking up dropped articles, tightening tent lines, rearranging camp fire wood to make sure the camp site is neat and safe at all times.

- With the assistant Webelos Leader or Den Chief practicing skills with the Webelos, hold a separate parents' meeting to go over the logistics of the campout. In this meeting go over the basics you have already decided on: where and when it is, how many people are going, what you want to accomplish and what camp jobs you have given the boys to do. Then ask for help in getting it all done. If you are going to finish the knots in Outdoorsman, ask if anyone could help you work with the boys on their knots. If you are teaching first aid, ask someone to help with demonstrating bandaging and the hurry up cases. **Ask for volunteers to be in charge of watching and assisting, where necessary, each of the buddy teams.**



- **Go over an equipment list with the adults.** Ask if any adults need to borrow something. Encourage them not to go out and buy a lot of expensive gear for the campout, but to borrow it if possible. Describe this equipment so that the adults will know what it is. Explain that wall and baker tents have no floors so that a ground cloth should be placed under it. Cots and lawn chairs are fine. Adults and boys may sleep on the ground, but make sure you go over ground sheets, sleeping bags or blankets, and the principal of changing one's clothes before bed.



- **Review BSA policies with the adults.** Tell them that the boys must wear seat belts in transit. Remind them that because this is a Scout outing, no alcohol will be allowed. **In addition, ask that any smokers be mindful not to smoke in front of boys.** Once you have gone over these basics, ask if there are any questions or concerns that you have not addressed. By all means be as excited and enthusiastic about the campout with the adults as you are with the boys. Enthusiasm is contagious and even reticent adults will soon begin to look forward to the experience.



- **The last meeting before the campout,** make sure the boys know answers to the six items previously discussed: (1) why you are going or what you plan to accomplish, (2) who is going, (3) what they are to bring, (4) where it is, (5) when and where you will leave and when you will be back, and (6) how you will get there-which parents are going and who is going to ride with whom.

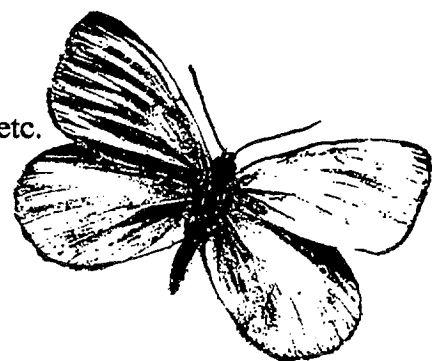


- In driving to the camp, it is best to meet at a central location, This will allow for the rearrangement of gear and rides if necessary. Leave on time and make sure that a predetermined route is agreed to and every driver is given a copy of a map whether he is familiar with where the camp is or not. Your group will tend to get separated in traffic and knowing that everyone is at least following the same route will serve to reduce anxieties at the site over tardy arrivals.
- Once camp has been set up, you will have more time to work on skills that the camp site itself can help you with: fire building and safety, proper care and use of knives, plant and tree identification, collecting rocks for Geologist and learning of animal life for Naturalist.

### Sample Camp Schedule

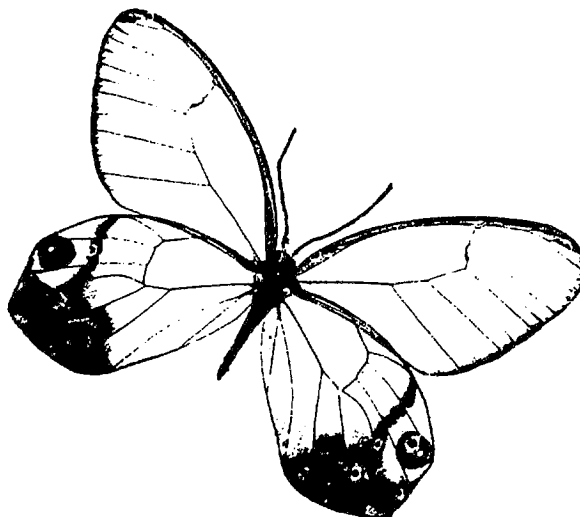
#### Saturday

9:00 am	Assemble
9:30	Leave for campsite
10:00	Arrive at campsite, set up tents, fire ring, kitchen area etc.
11:00	Activity badge such as Naturalist hike
Noon	Prepare lunch
	Eat
	Clean up
1:30 pm	Game
2:30	Activity badge such as Geologist or Forester
4:00	Game
4:30	Prepare supper
5:30	Eat
	Clean up
6:30	Free time
8:00	Campfire
9:00	Snack such as popcorn over fire
10:00	Taps
	Sleep



#### Sunday

7:00 am	Reveille
7:30	Prepare breakfast
	Eat
	Clean up
8:30	Take down tents
	Clean campsite
9:30	Go home



## Aquanaut

### Safe Swim Defense Plan

1. Use **Qualified Supervision**
2. Know the **Physical Fitness** level of the swimmers.
3. Have **Safe Area** for each swimming ability group.
4. **Lifeguard on Duty** must be a responsible adult.
5. Station **Lookout** who can see all swimmers from shore.
6. Divide Webelos into **Ability Groups** of non-swimmers, beginners and swimmers.
7. Establish the **Buddy Plan** by pairing every boy with a buddy in his own ability group.
8. Use consistent **Discipline** in and around the water.



### Den Activities

1. Make a simple bubbly board and have buddy tags for all the boys. Each boy is responsible for turning his tag at the start and end of the swimming session. Boys are paired with a buddy and each looks out for the other.
2. Take your den swimming and classify the boys according to swimming abilities. See how many can pass the 100-foot requirement.
3. After the Webelos are classified, play some shallow water games as suggested in the *Webelos Activity Book*. Observe the boys carefully. Determine which ones need help and encourage them to become better aquanauts. Adequate adult supervision is a must!
4. Have an experienced swimmer demonstrate the use of mask, fins and snorkel. Have boys take turns using the equipment or have them use their own. Start with the fins and have them experience the difference in speed with and without them. Then have the Webelos practice seeing into the water with masks and learning to breathe. Next, have them try the snorkel in shallow water. The instructor should teach them how to clear the snorkel and mask of water in case it gets inside while underwater. Have the Webelos practice several times in the shallow water.
5. Teach the Webelos the basic safe rescue methods illustrated by the words REACH, THROW, ROW and GO. Have them practice a reaching rescue with a shirt, pole or by throwing a rope, ring buoy or other life-line.

### Life Preserver Tie Slide

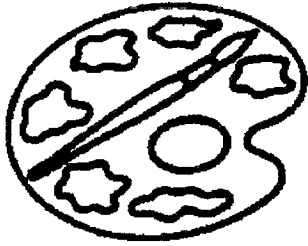
- 1/2" thick Styrofoam
- cording
- red plastic tape
- white chenille pipe cleaner
- glue
- fine line permanent marker



Cut 3" circle of Styrofoam and remove 2" circle from center. Loosely wrap cord around outer edge and tape in four places as illustrated. Print desired message around ring. Insert and glue ends of piece of pipe cleaner into back for neckerchief ring.



## Artist



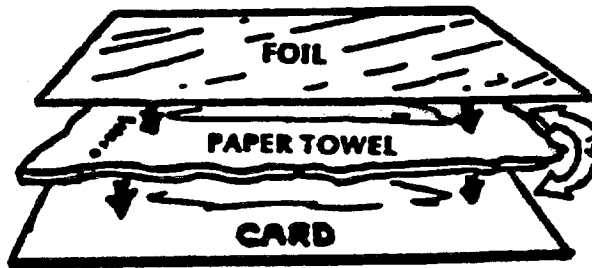
## Palette Tie Slide

1/4" x 2" x 2" block of pine  
 drill and 1/4" bit  
 sandpaper  
 toothpicks, flat or round  
 acrylic paint (white, red, yellow and blue)  
 vinyl or leather for loop

Cut artist palette from wood. Drill 1/4" hole as shown. Smooth all edges and paint white. Use 1/2 a toothpick for the paint brushes. Dip tip in paint, allow to dry. Glue brush on palette as shown. Form vinyl into loop, glue to back, secure with small tack. Drop some fairly thick acrylic paint onto the palette to look like the artist's paint.

## Foil Etching

aluminum foil  
 paper towels  
 glue  
 ball pen (empty) or pencil  
 paint  
 cardboard

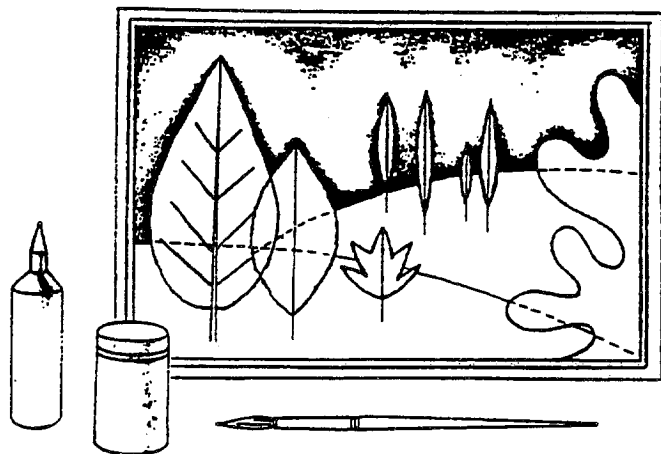


Coat a suitably sized piece of cardboard with glue. Add paper towel, glue again, add foil. **Note that several layers of paper toweling will yield deeper etching effect.** Using an empty ball point pen or a dull pencil draw a design. Complete your design or picture at one sitting while the glue is still wet. Allow to dry over night. Then cover the whole surface with paint. With a soft cloth or tissue, wipe the paint off the raised areas. This will leave your design boldly displayed.

## Leaf Scapes

a variety of leaves  
 construction paper  
 glue  
 paint, pencils

This activity would be a good way to study complimentary colors or shading and blending from the color wheel. It is also a way to make a design using both straight and curved lines.



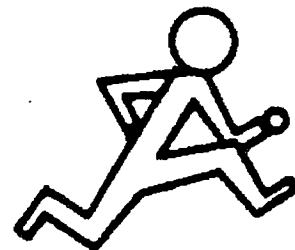
Press and dry many leaves of various species of trees. (Leaves can be dried between sheets of waxed paper, weighed down with heavy books.) Carefully glue dried leaf to construction paper in desired pattern or design. As leaves dry, their colors are frequently lost. To bring back some of it, try retouching the leaves with water colors. Mount and frame as desired.



## Athlete

### Agility Exercises

Perform these exercises within the designated time limits. Rest two minutes between each set of exercises.



#### Set One - 8 minutes

- **Fish Flops** - lie flat on your stomach, arms and legs extended and off the ground. Rock back and forth. (2 minutes)
- **Grass Drill** - run in place, drop to the ground and bounce up again. (2 minutes).
- **Quick Foot-Knee Touch** - drop quickly to one knee and bounce up again. Alternate knees. (2 minutes)
- **Root Drill** - you need a partner for this one. Square off on all fours, locking right shoulder to right shoulder. Try to rock your partner back off his feet. (2 minutes)

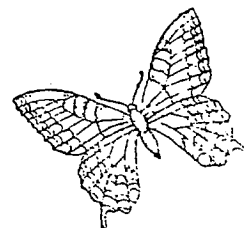


Rest Two Minutes

#### Set Two - 6 minutes

- **Crab Mirror** - two players on all fours. One moves at random to the left, right, back or forward and the other mirrors his moves. Switch leaders and repeat. (2 minutes)
- **Bear Hug Take Down** - two players, one standing behind the other. Player in rear grasps other player around arms and chest and tries to pull him down. Reverse positions and repeat. (3 minutes)
- **Sit-ups** - lie on back, feet together, hands clasped behind head. Raise up and touch elbows to knees. Do as many as possible for one minute.

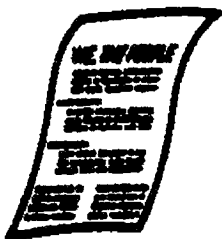
Rest Two Minutes



#### Flexibility Set - 2 minutes

- **Fingers** - extend arms to the side, palms down. Quickly flex fingers by alternating between fist and open hand position. (30 seconds)
- **Palms** - extend arms to front, palms down, wrist locked. Turn palms inward and outward in quick, short movements. (30 seconds)
- **Wrists** - same position as palms above. Rotate wrists clockwise, then counter clockwise (30 seconds)
- **Forearm Twist** - arms extended sideward and parallel to the ground. flex at elbow, bringing tips of fingers to shoulders. Return to starting position. Perform both palms up and palms down. (1 minute)

## Citizen



### Do You Know Your Flag?

Have the Webelos try this quiz before they start their Citizen Activity Badge and then again at the completion of the badge.

1. The flag is raised:
  - (a) slowly (b) briskly (c) at any speed that is comfortable.
2. If you carried the flag in a parade before the President of the United States, you would dip the Flag slightly in salute to the President as you walked past him. *True or False?*
3. The flag must never be lowered no matter how bad the weather conditions. *True or False?*
4. The flag is never allowed to fly after daylight hours anywhere in the world. *True or False?*
5. When the flag is carried in a procession or on other occasions, it is escorted by an honor guard. *True or False?*
6. The flag's honor guard walks:
  - (a) on the flag's right (b) just behind the flag (c) on either side of the flag.
7. If you are a Cub Scout, Boy Scout or Explorer you always give the Cub Scout, Boy Scout or Explorer salute to the flag whether or not you are in uniform. *True or False?*
8. When you carry the flag in a parade with other flags, the US flag must be the left of and in line with the other flags. *True or False?*
9. When the flag is hung against the wall, the stars are placed in the upper left corner (as you look at it) when the stripes are horizontal; but in the upper right corner when the stripes are vertical. *True or False?*
10. The only time a flag is flown upside down is as a signal for help. *True or False?*

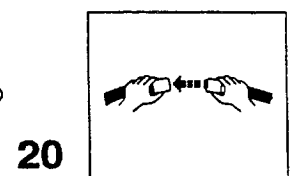
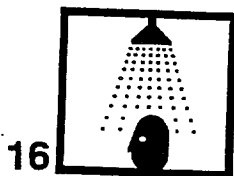
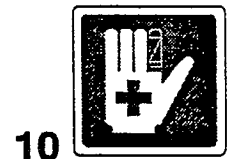
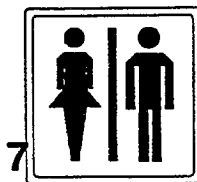
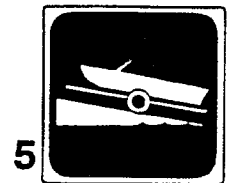
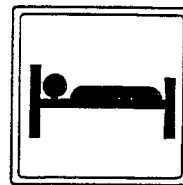
- Answers:
1. (b) Briskly. It's a happy occasion.
  2. False. The flag is never dipped to anyone.
  3. False. The flag is not flown in bad weather.
  4. False. Although it is the custom to display the flag only from sunrise to sunset, there is no law prohibiting its being flown both day and night.
  5. True.
  6. (c) On either side of the flag.
  7. False. When you are in civilian clothes, you remove your hat and place your right hand over your heart when the flag passes.
  8. False. It is carried on the right of the other flags or at the front of the center of the line of other flags.
  9. False. The stars should be in the upper left corner as you look at it (the flag's right) regardless of whether the stripes are horizontal or vertical.
  10. True.



## Communicator

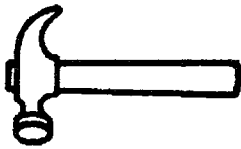
### International Symbols

The following symbols are used to communicate information to people of all countries since they do not use words. Have the Webelos look at the symbols and identify what they mean.



- |                     |                     |                    |                       |
|---------------------|---------------------|--------------------|-----------------------|
| 1. No U-turn        | 2. No bicycles      | 3. Tent site       | 4. Hotel, motel       |
| 5. Boat ramp        | 6. Forest           | 7. Restrooms       | 8. Wet floor          |
| 9. Trash can        | 10. First Aid       | 11. Red Cross      | 12. Animal Crossing   |
| 13. Handicap Access | 14. Wildlife Refuge | 15. Magnetics      | 16. Shower            |
| 17. Information     | 18. Campsite        | 19. Child Crossing | 20. Fasten Seat Belts |

## Craftsman

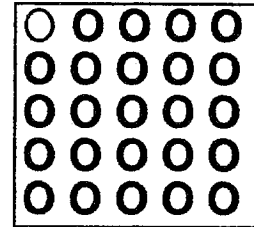


### Make a game board

All the following games utilize a single game board with 25 holes drilled into a piece of lumber in 5 x 5 matrix. Pegs can simply be golf tees.

#### Take One

Place a peg in every hole except one. At each turn player moves one peg by jumping over another peg into empty hole. Move may be up, down or across but NOT diagonally. Peg that was jumped over is removed. Last player able to make a jump wins.

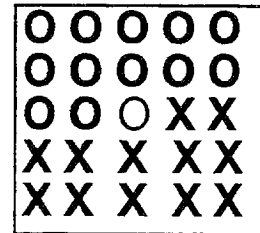


#### Take Two

Place pegs in all 25 holes. Players take turns removing one pair of pegs at a each turn. Pair removed must be adjoining up, down or across but not diagonally. Player who removes last pair wins.

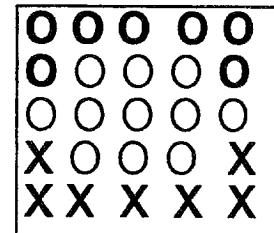
#### Alquerque

This is a 10th century Spanish-Moorish game also known as El-Quirket in Arabic. Each player has 12 pegs of their chosen color. One starts in the O holes, the other in the X holes. Each player moves one peg (his own color) at each turn. A peg can be moved to the next empty hole to which it is connected by a line. Or one peg can jump over opponent's peg, going in a straight line, 2nd landing in the next empty hole. The peg jumped is removed. One peg is allowed to make a chain of captures, a series of connected jumps, in any direction along a line. Captures MUST be made when possible. Player wins by capturing all the other player's pegs.



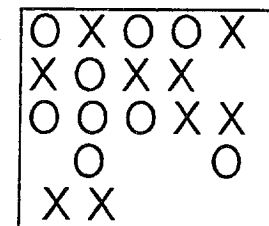
#### Kono

This Korean game is also known as O-Pat-KoNo. Each player has 7 pegs. Holes with O and X are the starting position. Players take turns moving one peg to any adjoining hole, diagonals are permitted. Or one peg can jump over another peg (of either player) into the next empty hole. Only single jumps are allowed. A player must jump an opposing peg if it is in a position to be jumped. The first player to get all his pegs across the board into the other set of holes is the winner.



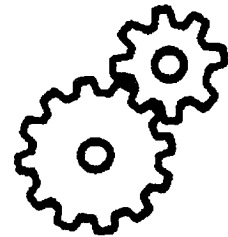
#### Fours

Players take turns placing pegs in holes. Winner is first to make a line of 4 pegs. Line may be in any direction, up, down, across or diagonally. This is a game of strategy and is more difficult than it seems. (Next turn is O's, and he can win by placing his O in the fourth hole of the fourth line.)



he	bine	bu	car	die	en	u
ler	gine	li	ni	pel	pro	ra
re	sel	ter	cop	tor	tur	um

## Engineer



### Mechanical Mix-up

Use the syllables in the box above to form the words for the following definitions.

1. The part of a boat that moves it through the water.
2. An aircraft that hovers.
3. A machine that turns energy into work.
4. A machine in which a wheel is turned by water, steam or hot gases.
5. The most common type of nuclear fuel.
6. The part of an engine which mixes air and gasoline.
7. One type of internal combustion engine.

Answers: 1. pro-pel-ler, 2. he-li-cop-ter, 3. en-gine, 4. tur-bine, 5. u-ra-ni-um,  
6. car-bu-re-tor, 7. die-sel

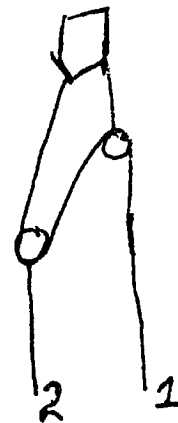
### Balance Battle

Two teams line up at opposite ends of the seesaw. The first person from one team sits on one end of the seesaw at any spot that he chooses. When he has chosen his spot, he cannot move. He must sit perfectly still and not shift his weight. A member of the second team must select a spot on the seesaw which he thinks will balance it. He must then get on the seesaw at that point. If it balances the first person joins his side. If the second player fails to balance the seesaw, he must join the other side. The play continues until everyone has had a turn. The team with the most members at the end of the game wins.

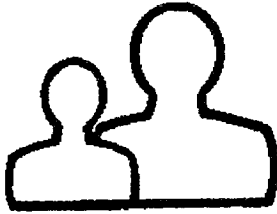
### Pulley Tug-o-War

Note: Prior to the start of this game, you should attach a rope and pulley to a tree or post.

The boys are divide into two teams. Each team has the same number of boys. If you have an uneven number of boys, place the extra boy on rope #2. Each team gets a firm grip on one of the ropes and starts pulling, when they hear the signal "Pull." When the marker on rope #1 crosses a mark on the ground, the leader shouts "Stop." The rope is moved back to the starting position and a boy from rope #2 goes over to team #1. Repeat this process each time the marker crosses the mark on the ground. This continues until the pulling contest becomes even or team #2 is finally pulled by team #1.



## Family Member



### Home Job Lottery

This isn't really a lottery, but the name is catchy. Here is a list of jobs that must be done at home. Write them on slips of paper. Put the slips into a job jar. At the den meeting, each boy draws a job to do at home for the next week. You may want to send a note home to let his family in on the project, then they can verify it for you.

- Take out the trash on trash day.
- Mow the lawn (summer)
- Rake the leaves (fall)
- Sweep the steps (anytime)
- Dust the furniture twice this week.
- Vacuum the house once this week.
- Do the dishes every night this week.
- Fold three loads of laundry.
- Iron my scout shirt.
- Wildcard (do a special job for my parents)
- Wash the windows, inside and out (spring or fall)
- Clean all the bathrooms.
- Wash out the garbage cans.
- Hug my family every day.



### Laundry Lizards

Boys will probably gripe about doing the laundry. However, when they leave home, they will probably wish they knew how to do it easier and faster, especially when a new white shirt turns pink overnight. The following games can make this a fun activity.

### Wash-Sort Game

Gather some "dirty" laundry, clean and enough for the boys to get through in roughly a minute. Mix into two piles having about the same amount of white, colored and delicate items in each. You can add to the fun by including something that must be dry cleaned so that the boys must read the labels to properly sort things. Also, put some pens and/or papers into pockets for even more reality. Split the den into two teams. You may want to time each boy individually for another variation.

### Fold-em Game

When you get done sorting the laundry, you may want to do the Fold-em game. It's just that, fold each item neatly. First team done is the winner.

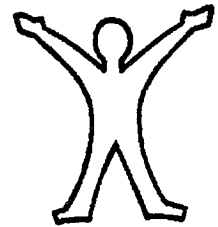
### Wash-em Game

You will want to have the boys help do this for real. Since everyone will have a vested interest in the outcome of how this laundry is done, you will want to make this a special laundry day!

## Fitness

Nutrition and fitness go hand in hand. Use this activity badge to teach the boys the four basic food groups and what each does for the body.

- Have the boys make a poster or collage showing foods that belong in each group. Use magazines and advertisements.
- Let each boy make up a menu for a meal and let the other den members check it for balance.



### The Four Food Groups

#### **Milk Group:**

Milk and milk products  
*Builds teeth and bones*

#### **Protein Group:**

Beans, Meat, Fish  
Peanut butter, Eggs  
*Builds muscles, bones and blood.*

#### **Fruit - Vegetable Group:**

All kinds of fresh fruits and vegetables.  
*Builds energy and helps your body defend against disease*

#### **Bread Cereal Group:**

Rice, Cereal, Bread, Flour Products, Spaghetti  
*Quick energy builders, helps make your body work better.*

### Sample Menu 1

cheese dog roll ups  
carrot sticks  
fruit salad  
milk

### Cheese Dog Roll-ups

1 can refrigerator crescent dinner rolls  
8 frankfurters  
8 strips cheddar cheese  
Preheat oven to 375°

Separate rolls into 8 triangles of dough. Cut a narrow slit lengthwise in each frankfurter and put in a strip of cheese. Place frankfurter on wide end of the dough triangle and roll up. Cook on ungreased cookie sheet, cheese side up for 10-15 minutes or until nicely browned.

### Sample Menu 2

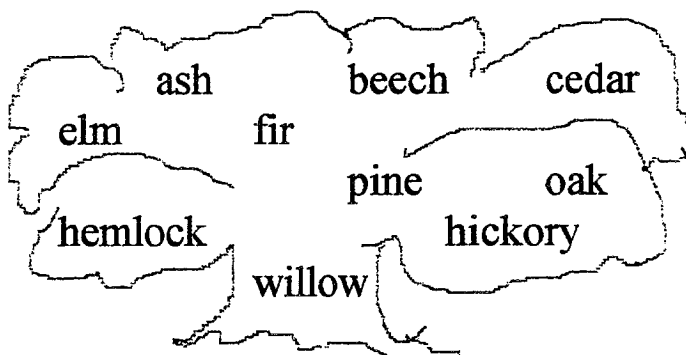
individual pizza  
celery with peanut butter  
fresh strawberries with yogurt  
lemon ade

### Individual Pizza

Canned biscuits  
Pizza quick sauce  
Mozzarella cheese, shredded  
Cooking oil  
Variety of toppings

Grease a cookie sheet with oil. Flatten the biscuits on the pan and create pizza by putting 1 tablespoon of sauce on each biscuit and top with cheese. Add other toppings as desired, pepperoni, olives, cooked sausage etc. Bake at 425° until crust is brown and cheese melts.

## Forester



### Lost in the Woods

Find the name of the tree hidden in each of the following sentences:

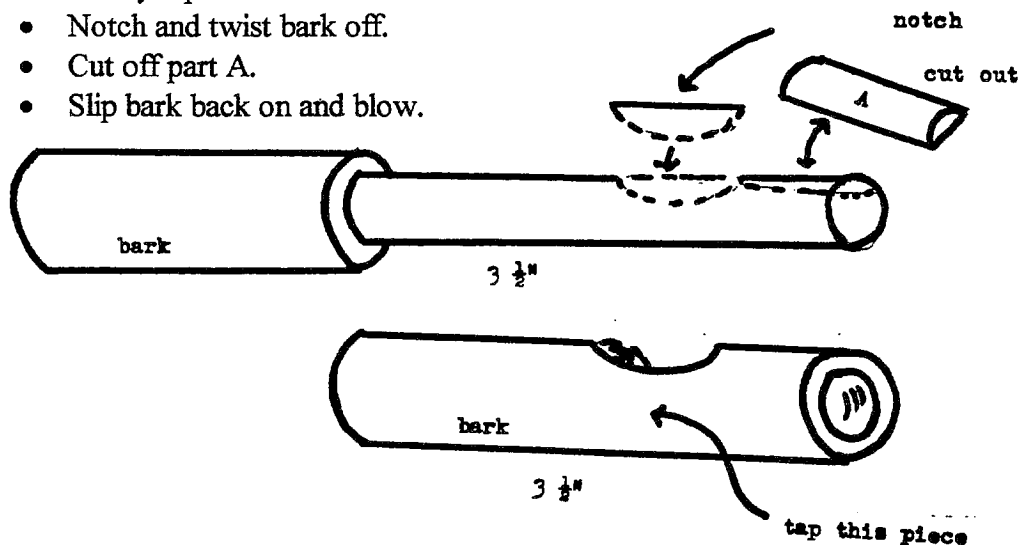
Example: The ranger's **map** led us safely through the woods.

1. Will owls hoot in daylight if they see someone in the forest?
2. It's fun to tramp in every direction before enjoying a picnic in the woods.
3. Forest rangers wear white helmets.
4. In a beautiful glade, we saw a honey bee checking clover blossoms for honey.
5. Many forest fires are caused by human carelessness, according to rangers.
6. Woodcutters have expensive tools and keep them locked in sheds.
7. Don't plant those seedlings so thick or you won't give them room to grow.
8. We got soaked when we were caught in a spring cloudburst.
9. Our grandson's face darkened when we told him it was time to go home.
10. We all chased him as he ran down the hill.

*Answers:* (1) willow (2) pine (3) elm (4) beech (5) fir (6) hemlock (7) hickory (8) oak  
(9) cedar (10) ash.

### Willow Whistle

- Cut approximately 5" piece of willow branch.
- Cut around bark.
- Gently tap around bark indicated.
- Notch and twist bark off.
- Cut off part A.
- Slip bark back on and blow.

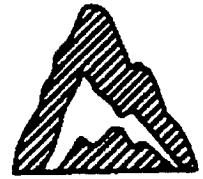




## Geologist

### Casts and Molds

The shells and bones of many prehistoric animals have been preserved as casts and molds. In this type of preservation, the original shell or bone had been destroyed, but it had left behind a trace of its presence. Suppose that the shell of a prehistoric clam was pressed down into the ocean floor before the sediments hardened. This produced an impression of the exterior of the shell. As time passed, the sediments turned to rock, and the shell became completely encased in stone. Then, at some later time in earth history, the shell decayed or was dissolved by water. **This left behind a cavity called a mold.**



A mold formed in this way will show the nature of the exterior of the shell and is called an *external mold*. **If at some later time this mold became filled with minerals or other sediment, a cast was produced** in the mold. The cast would be a reproduction of the original shell from which the mold was formed. Because the original fossil is gone, some paleontologists call casts and molds *circumstantial evidence* of prehistoric events.

### To Make Your Own Fossil

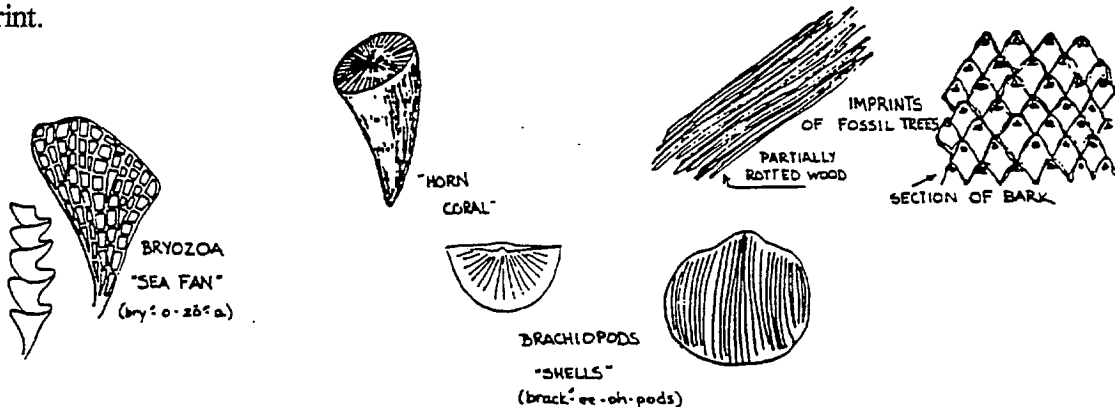
small cardboard box  
clay

small clam or snail shell  
plaster

paper cup  
wooden stir stick

1. Cover the bottom of the cardboard box with the modeling clay to a depth of several inches. The clay represents the soft mud found on the ancient sea floor.
2. Now press the shell firmly into the clay. Lift out the shell carefully so a clear imprint remains. You have now produced a **mold**.
3. Next, mix a small amount of plaster with water in a paper cup. Stir with a wood stick or spoon. When plaster is the consistency of thick cream, fill the mold.
4. After the plaster is thoroughly hardened, carefully remove it from the mold. You now have a **cast** of the original shell.
5. Compare the original shell with the plaster cast. Notice that even some of the more delicate markings on the shell have been preserved in plaster.

The paleontologist uses this same technique in reconstructing the shells of long-dead animals. In addition, casts are especially useful in working with fossil footprints. When a track is filled with plaster, the resulting cast will usually show clearly the size and shape of the foot of the animal which made the track. From this cast the paleontologist can often tell what animal left the footprint.



## Handyman



Handyman is a wonderful activity badge especially for the Webelos Leader, after all where else can you get your tires rotated and your oil checked on your car for free. All kidding aside, the Handyman activity badge deals with simple home and auto repairs along with safety at home and on the road. Here are some ideas and games that will help you out at your den meetings.

### Tool Box Sort Out

Use an egg carton for the tool box. Have an assortment of nuts, bolts, screw, etc., to be sorted. The first boy to sort by size in the proper places in the "tool box" wins.

### Nail Driving Contest

Give each boy a hammer and five nails. On the word "go" they are to nail all five nails completely into a round log 4 inches in diameter. First one finished is the winner.

### Board Sawing Contest

This is the same as the nail driving contest. Give each boy a small hand saw and a 2" x 4" board. On the word "go", each boy is to saw his board in half.

### Name the Tools

Cut different silhouettes of tools from construction paper, such as a hammer, plane, brace, wrench, screwdriver, etc. Glue these on lightweight cardboard and use as flash cards.

### Nail Game

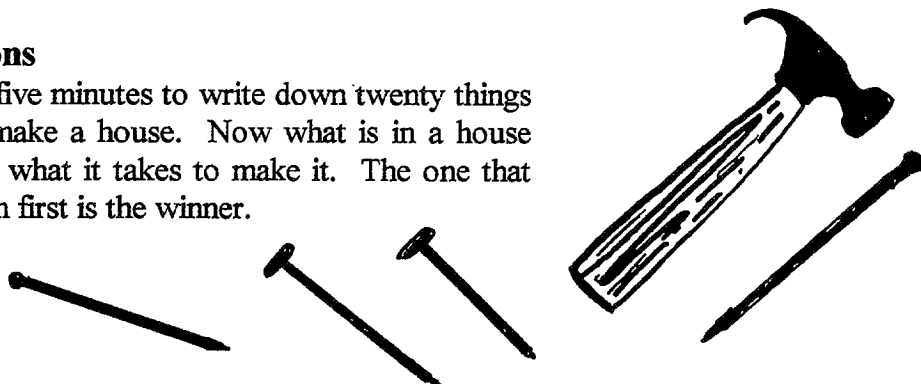
Players work in pairs for this game. Provide each team with a nail, board and hammer. First Webelos drives nail into board. Second Webelos tries to pull it out with the hammer. First team to do this wins.

### Measuring Worm

Each Webelos is measured from shoulder to feet. He assumes a push-up position with elbow and knees straight. He then inches his feet as close to his hands as possible, keeping knees straight. The original position is left by inching forward with his hands, thus finding out the distance from one point to another, depending on how many times he has moved forward. The Webelos with the closest measurement is the winner.

### Twenty Questions

Each Webelos has five minutes to write down twenty things it that it takes to make a house. Now what is in a house after it is built, but what it takes to make it. The one that gets 20 things down first is the winner.



## Naturalist

### Leading a Nature Hike

Don't be afraid to say "I don't know" to the boys. After all none of us has all the answers. Take along several of the simple nature guides available and have the boys research the answers to their questions. You can teach them to listen to the musical notes of the bluebirds and the rhythmic tap of the woodpecker. Instill in your boys the sense of wonder first, the names of the plants and animals can come later.



### Marking Time

As you start the hike have one of the Webelos pick up two small sticks, each about one foot in length. Push the first stick in the ground. Locate the end of the shadow cast by that stick and place the other stick in the ground at the end of the shadow. Ask the boys if they think the shadow will be in a different position at the end of the hike. If they think the shadow will move, ask them which way. At the end of the hike stop back and check the sticks.

### Using Your Five Senses

Remind boys to be as quiet as possible since animals are easily frightened and can hear sounds from long distances. They should practice listening for unusual sounds and then describe what they have heard during one of your breaks. It's not enough to merely look and listen, but they should taste, feel and smell too. How does a frog feel (smooth) compared with a toad (rough)? Crumble a handful of dried leaves, what does it smell like? Feel the velvet softness of the fuzzy branches of stag horn sumac. Take care in what the boys taste. Some berries are poisonous, others are edible, if you don't know the difference don't taste!

### Tracks in the Winter

In the winter, look for animal tracks in the snow. These always tell a story. Perhaps a fox was chasing a rabbit, or maybe a deer ran along the edge of a stream looking for a place to drink. Winter is a good time to look for birds and other animals in the trees, the foliage is gone and they are more easily seen.



### Night Hike

Try a night hike in the woods. Have the boys identify objects in the dark. What can they tell you about it? Is the tree's bark smooth or rough? Is there are particular odor connected with it? Get to know plants and trees without the use of your eyes.

### Spider Webs

After a cool night, look for spiders in the warming sun rays. Often they are found on goldenrod at the edge of the woods or in the field. Take a strand of web between your fingers and show how the spider will go up and down the web strand like a yo-yo. If a breeze comes along, the spider might 'fly.' Actually, this is known as ballooning. Often the wind will carry a spider and her web strand several hundred feet into the atmosphere.

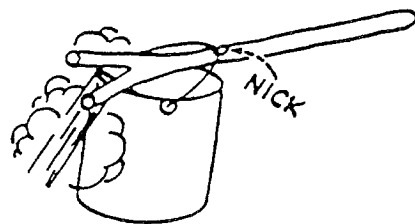
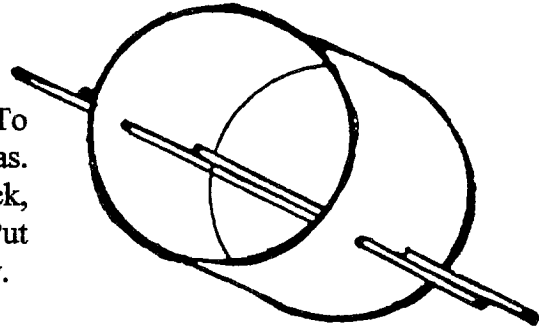
## Outdoorsman



You don't need fancy equipment in preparing meals on a campout. Your Webelos may enjoy the challenge of making cooking tools from primitive material.

### World's Simplest Reflector Oven

Use a large metal can with shiny interior walls. To find a suitable can, try restaurants and cafeterias. Drill holes as shown to accommodate the rack, which is made of iron rods or very stiff wire. Put the oven in front of a small, hot fire and bake away.

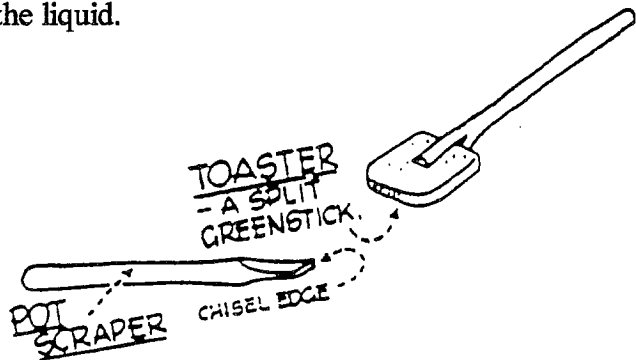


### Pot-Fork

Use a sturdy forked stick. Make a notch several inches above the fork, this will catch the handle of a small cooking pot. The fork will keep the pot from wobbling when you pour off some of the liquid.

### Toaster

Split a green stick, slip bread between split, hold over hot coals.



### Pot Scraper

Shape the end of a stout stick to a blunt end, use this to loosen cooked on food.

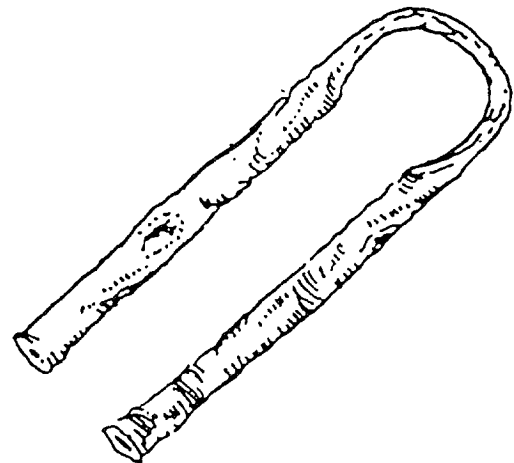
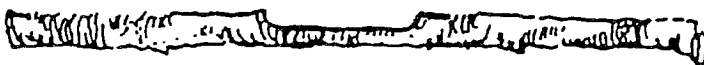


### Fuzz Stick

Webelos who have their "tote'n'chip" can shave the end of soft wood to form several layers of thin wood chips to use in starting fires in damp conditions.

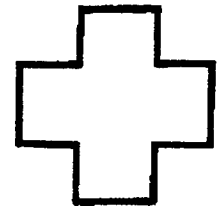
### Fire Tongs

Use green wood to form a long handled can lifter. Cut out center to about 1/2 inch thickness. Soak in water before bending. When thoroughly soaked, bend so that the two ends are now next to each other, tong fashion.



## Readyman

First Aid is immediate help right after an injury. How would your Webelos react in an emergency? Would they know what to do? Would they be calm? One way to help them gain confidence in first aid skills is to practice those skills. These games help reinforce the skills taught in the Readyman Activity Badge.



### Pressure Pad Relay

*Equipment: Each boy using his own neckerchief.* One boy lies about 30 feet in front of the team with arterial bleeding of the left wrist. There is one judge for each victim. On signal, the first boy from each team runs up and applies a pressure pad over the simulated wound. When correct, the judge yells "off," the boy removes the pad and runs back to the team, tags off the next boy who repeats the operation.

### Stretcher Relay

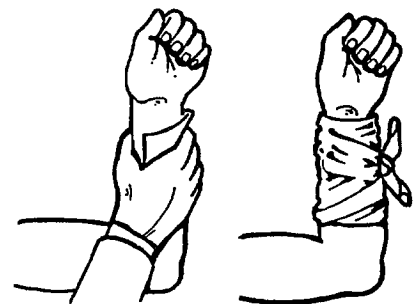
*Equipment: Two staves, one blanket, and one inflated balloon for each team.* Teams line up in relay formation with two victims from each team lying from 30-70 feet in front of the team. On signal, two members of the team run up to the first victim with the blanket and staves, make a stretcher, and put the victim on it. When carriers are ready to lift the stretcher, a judge places the inflated balloon on the victim. The victim is carried to the starting line without the balloon falling off (to ensure care in handling the victim.) If the balloon falls off, the judge counts off 20 seconds, places the balloon back on the victim's chest, and the team continues. When they reach the starting line, the second team from the group dismantles the stretcher and runs forward to bring in the second victim using the same procedure and rules as the first team. The first team to bring the second team over the starting line is the winner.

### Bandage Demonstration

*Equipment: As needed.* One member of a den is the patient; the rest are first-aiders. On "go" Number 1 runs to the victim and ties a head bandage and runs back. Number 2 ties cross chest. Number 3, thigh. Number 4, ankle bandage. Number 5, sling for arm. Then Numbers 6 and 7 form a chair carry and transport the victim back to the starting point. NO TIME ELEMENT in this demonstration, work toward proficiency and base score on excellence. In small dens, one or more boys may go up twice, until the project is completed.

### What's Wrong With Me?

Write down several different accidents or afflictions on slips of paper. (Example: broken leg, nose bleed, choking, shock, etc.) Place these in a hat and have the boys draw them out one at a time. The first boy draws and acts out that particular problem. Then whomever identifies the problem first must show how to treat it, he now gets to pick a slip and act out the next case.



## Scholar



### Brain Teaser 1

- Take the number of pennies in a dollar
- Multiply by the number of thirds in a circle
- Divide by the number of inches in a foot of string
- Subtract the number of nickels in a quarter

$$\frac{100 \times 3}{12} - 5 = 20$$

### Brain Teaser 2

- Take the number of toes on both feet
- Multiply by the number of pints in a quart
- Add the number of months in half a year
- Subtract the number of thumbs on two hands
- Divide by a dozen oranges

$$\frac{\{(10 \times 2) + 6 - 2\}}{12} = 2$$

### Who's Driving?

Two cars start from Stillwater and drive to Camp Navajo, a distance of 80 miles. They are both the same make of car and both are being driven at the same speed. One of the cars makes the trip in 80 minutes while it takes the other car an hour and 20 minutes. Can you explain the reason?

*(80 minutes and one hour and 20 minutes are the same)*



## Common Observations Quiz

1. When a horse lies down, which end of him gets up first? (front)
2. Does a hen have teeth? (no)
3. Does a cow trot? (no)
4. With which hand does the Statue of Liberty hold her torch? (right)
5. What does she hold in her other hand? (book)
6. Did Abe Lincoln part his hair in the middle? (no)
7. Which is larger a dime or a penny? (penny)
8. How many keys are there on an ordinary piano? (88)
9. On which side does a policeman wear his badge? (left)
10. Whose picture is printed on the \$1 bill? (George Washington)
11. When we chew, does the upper jaw move? (no)
12. How many stars in the Big Dipper? (7)
13. How many legs does a spider have? (8)
14. Which end of a dog gets up first? (either)

## Uncommon Sense

- How can you add 2 and 11 and correctly get 1? (*Add 2 hours to 11 o'clock and you get 1 o'clock*)
- I'm thinking of a number. Three times that number is no larger than twice that number. What is the number? (*zero*)
- If 3 men can chop down 3 trees in 3 hours, how many men will it take to chop down 6 trees in 6 hours? (*3 men*)
- There used to be gold coins as well as paper money. A \$20 gold piece had twice as much gold in it as a \$10 gold piece, and both were pure gold. Which would be worth more; half a pound of \$20 gold pieces or a pound of \$10 gold pieces? (*A pound of gold is worth more than a half pound.*)

## Scientist

### Almost Perpetual Motion Machine

Two forces of nature, gravity and centrifugal force, team up to power this interesting mechanical movement. This project is taken from the *Cub Scout Fun Book*, a good resource for boy-friendly advancement ideas.

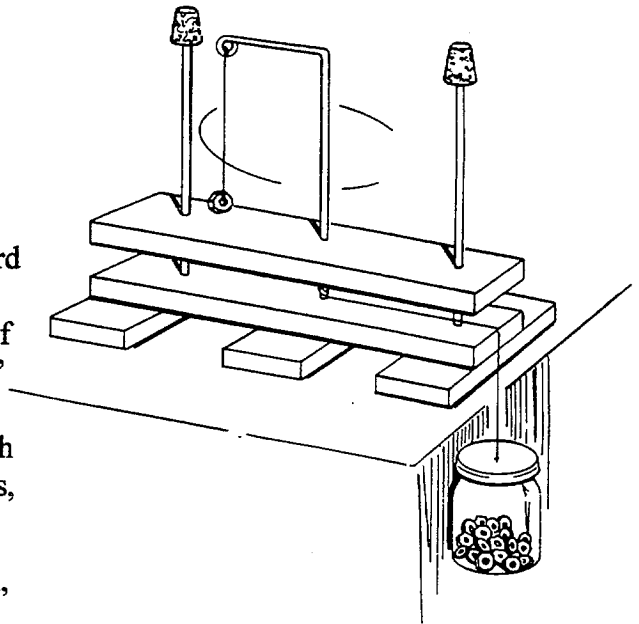


#### Materials:

two 8" length of pine lattice stock 1/4" x 1 3/8"  
 three 3 1/2" lengths of pine lattice stock 1/4" x 1 3/8"  
 baby food jar with lid, filled with nuts or washers so it weighs 6 to 8 oz.  
 two 7" lengths of 1/8" dowel  
 two plastic toothpaste tube caps with 1/8" holes drilled through the center  
 one 9 1/2" length of clothes hanger wire  
 two large machine nuts  
 stout cord or nylon thread

#### To Assemble:

1. Tape the two pieces of 8" pine on top of each other, then drill three 1/8" holes through both pieces. Holes are 1" from each end and the third is in the center. Remove tape.
2. To form the base, glue the three short pieces of pine crosswise under the holes of one of the 8" pieces.
3. Push the dowels into the plastic caps, then push them into the two end holes in the frame pieces, separating the top and base pieces by 1 1/4".
4. Make boom by bending clothes hanger wire in "L" shape with 6" shaft, 2 3/4" boom, and 1/4" turn under for loop.
5. Tie one machine nut to a length of cord and tie the other end of cord to the loop in the end of the boom arm; the length of cord should allow the nut to just clear the top of the upper framing piece.
6. Insert shaft of boom in middle hole of frame, then attach another cord to the shaft just below the top frame piece, using a timber hitch knot. Apply a drop of model cement to secure knot to shaft. Slip the other end of this cord through a small hole in the center of the cap of the baby food jar and tie second nut at this end to anchor cord to cap.
7. Securely attach lid to baby food jar that has 6 oz. of miscellaneous nuts and bolts.
8. Set the machine on the edge of a table with the weight hanging over the side. Wind it up by rotating the boom clockwise until the lower cord is wrapped around the shaft. Release the boom and your machine will go.
9. The weight causes the boom to swing, its weighted cord is intercepted and wraps around first dowel, stops, unwinds then swings free in opposite direction to be intercepted by second dowel. This will continue until the cord on the shaft is used up.



## Showman



### Pantomime

Pantomime is the expression of a thought, emotion or action without words. In advance forms, words may be supplied by a narrator, chorus or other means, but the actors never speak.

Encourage the group to think about how many thoughts, feelings or actions can be shown without words. Try the following.

#### This is how I feel

Webelos sit quietly and think about how they'd feel, then get up and show how they'd walk if . . .

- he had to go into a room where a baby was sleeping
- he's done something he was ashamed of
- he were on skis
- if he had a nail in his shoe
- it's very hot
- it's very cold
- he's scared
- he's pleased



#### This is what I do

Demonstrate by pantomime one of these occupations:

Baker, policeman, doctor, lawyer, dentist, plumber, barber, actor, ball player, boxer, swimmer, singer, dancer.

#### How would you lift . . .

- a very young lady
- something very hot / cold
- something heavy / light as a feather
- something very fragile
- something big and bulky

### How Would You Look?

- if someone gave you a ferocious lion
- if someone gave you a beautiful ring
- if you lost that
- found it again
- if you slipped on ice
- if your report card was all "A's"
- if someone pinched you
- if you smelled something bad
- if you saw someone kick a dog

### Express the Five Senses by Pantomime

#### Hearing:

a sudden thunder crack  
a far away bell  
a whisper  
dance music  
static on the telephone

#### Seeing:

an old friend approach  
an auto crash  
a house on fire  
a Christmas tree  
a football game

#### Smelling:

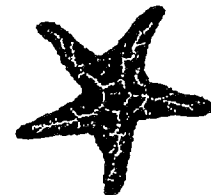
a burning dinner  
a skunk  
smoke from an unknown source  
a Thanksgiving aroma  
dirty laundry

#### Tasting:

food to see if it's properly seasoned  
hot soup  
bitter medicine  
ice cream cone  
lemon ade

#### Feeling:

fresh paint  
sandpaper  
waves on a beach  
warmth from the stove  
a kitten





## Sportsman

### Football Official

Make this cardboard referee to use as a teaching aid when you are helping the Webelos learn the official football signals.

light weight white cardboard  
black paper  
paper towel tube  
brass paper fasteners  
glue



Body: Cut 7"x 9" piece from cardboard. Glue in cylinder shape with 1" overlap for gluing. Punch holes at top for paper fasteners to hold arms.

Head and Hat: Use paper-towel tube. Cut to 9" length and wrap with white paper which reaches half way down tube. Brim is 5 3/4" long x 5/16" high. Top circle is 2 3/8" diameter with 3/8" slits. Glue brim to top of head, glue top circle to form hat's top.

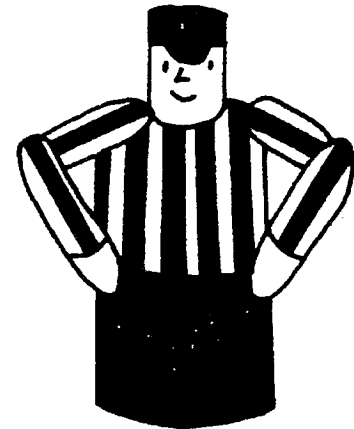
Upper Arms: Cut from cardboard 3 1/4" long by 7/8" wide with rounded ends. Punch holes at shoulder end, attach with fasteners to top of body.

Lower Arms: Cut from cardboard 3 3/4" long x 7/8" wide with rounded ends. Punch holes in elbow ends, attach with fasteners to upper arms.

Uniform: Cut strips of black paper for stripes on shirt. Cover lower part of body with black paper.



TOP OF HAT



## Games for Small Teams

### Dribble the Circle

Divide den into two teams. Mark two circles of about 18 feet in diameter on the ground. Players scatter on the perimeter of their team's circle. On signal, the first player on each team dribbles a basketball around the circle. When he gets back to his starting point, the next player repeats the action, and so on until all have had a turn. First team to finish wins.

### Soccer Ten Kicks

Divide den into two teams. Each team tries to kick the ball between teammates 10 consecutive times while the opponents try to intercept and start their own sequence of 10 kicks. As he kicks the ball, each player calls out the appropriate number (1,2,3 etc.) Hands may not be used. The team making 10 kicks in a row without interception wins.

### Bucket

Two bushel baskets or similar containers are placed on the ground at opposite ends of the field. Use a regular basketball. Divide the den into two teams and play regular basketball rules, except that no goal is scored unless the ball stays in the basket and does not turn it over.

## Traveler



### Road Map Alphabet

Give each boy a map and a pencil. On the signal "go" each boy is to find and circle a city on the map for as many letters of the alphabet as they can find in five minutes. The boy with the most number of cities found on the map wins.

### Packing Relay

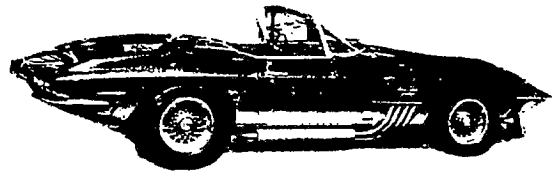
Be sure each boy wears a bathing suit under his uniform this day. Have the boys divide into two teams, with an empty suitcase for each team. On the signal, the first boy runs to the suitcase, takes off his clothes, folds them and packs the suitcase properly. If done properly, he may then dress and tag the next boy in line. The first team to finish wins.

### Road Map Location Game

Divide the boys into two teams. The boys are to see where they would end up if they correctly follow your instructions. You should have the same number of tasks for each team. They could start at the same point and take different routes to the same destination. A variation is to have them find the shortest route or one that takes the fewest turns to a destination.

### Gas Station

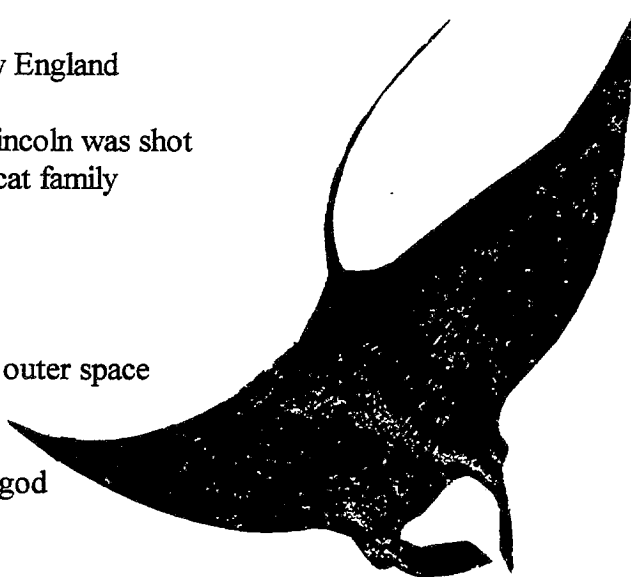
Have each boy in turn name something found in a gas station. If a boy can't think of anything else or repeats something that has already been said, he is "out of gas" and out of the game until only one person is left and then all can play again.



### Do You Know Your Cars?

Each of the definitions describes a type of car. Can you match them up?

1. Our 16th President
2. River in New York
3. First colony in New England
4. Indian Chief
5. Theater in which Lincoln was shot
6. Wild animal in the cat family
7. A wild horse
8. A spotted horse
9. A venomous snake
10. A stinging insect
11. A dirty snowball in outer space
12. A bird's claws
13. French tourist spot
14. A Roman mythical god
15. Deep sea creature
16. A solar event



*Lincoln*  
*Hudson*  
*Plymouth*  
*Pontiac*  
*Ford*  
*Cougar, Jaguar*  
*Mustang*  
*Pinto*  
*Viper*  
*Hornet*  
*Comet*  
*Talon*  
*Riviera*  
*Mercury*  
*Stingray*  
*Eclipse*

# Outdoor Cubbing



Patch designs by  
Richard Haut, Asst. District Commissioner  
Skyline District

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## Outdoor Ideas

Most boys join Cub Scouts with the idea that they are “going camping.” Den Leaders can tap into this enthusiasm by planning and taking the den outside as much as possible.

**3/4 of SCOUTING IS  
OUTING**



### Resources

*Cub Scout Leaders' How-to Book*

Cub Scout Leader Basic Training Handouts

*Guide to Safe Scouting*

W.O.L.F. Webelos Outdoor Leadership Fundamentals, a practical training session held twice each year, generally the first weekend in October and the third weekend in April.

Any of the several *A Golden Guide* books on nature topics.

birds	flowers	pond life	trees
butterflies	geology	rocks and minerals	weather
fishing	insects	stars	weeds

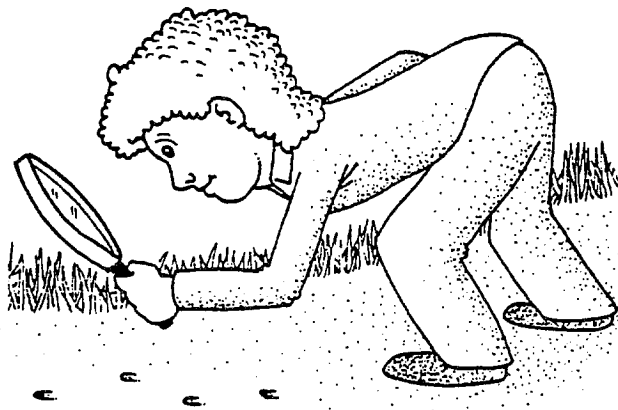
### Safety Rules for Outdoor Activities

1. Always have a first aid kit handy. If possible, have an adult trained in first aid and cardiopulmonary resuscitation (CPR) attend pack functions.
2. Remember that adequate leadership and supervision help prevent accidents.
3. Require boys pair up in buddies to be aware of each other's whereabouts at all times.
4. Have a plan for personal or natural emergencies (such as lightning storms, high winds or flash floods) which could occur during an outdoor activity. Know where emergency care can be obtained quickly.
5. If possible, check out the location in advance for hazards.
6. Accidents can be prevented. Avoid such dangers as buildings in disrepair or under construction, fire hazards, stinging insects, poison plants, tools improperly used, too-rough sports or games for age and size of boys.
7. Select a well-identified gathering place in the event the group is separated.
8. An adult should always supervise when Cub Scouts are building fires and cooking. If the den is using ground fire, clear a space 10 feet in diameter of all burnable material. Stay away from trees and low hanging branches. Use of chemical or liquid fuel stoves must be limited to adults.



## Nature Awareness

Learn to be a nature detective, an explorer or scientist! There are exciting things outside. A bug hidden under a leaf, footprints in the mud, or a pile of fur and bones. Learn to explore the world around you, looking for clues and signs to solve the mystery of Nature. Nature mysteries can be found anywhere; in your yard, the woods, or a pond, puddle or stream. Some of the clues can only be found during a certain time of the year, while other signs can be found all year.



Good nature detectives and explorers have a sense of adventure. They also remember to leave only footprints as clues to the wildlife that they have been in an area.

## Primary Tools

Eyes to closely inspect any find, and to search an area.

Ears to listen for any sounds of animals moving or communicating.

Nose to sniff out suspects, use your nose to smell a flower or an animal.

Hands to feel all the parts of a clue, to turn over logs and leaves or to feel the shapes and textures of things.

## Rules for Nature Lovers

- Never take all the leaves and flowers from a plant. Take just what you need.
- When you pick a flower, break or cut the stem. Don't pull the plant up by the roots.
- Don't taste or eat any plants, berries or seeds you find outdoors. Some plants are very poisonous. Check with an adult.
- Don't pick a flower from anyone's garden or backyard with asking permission. Remember that in many public parks and gardens, flowers must not be picked.
- Don't pick a wildflower if there are only a few of its kind growing where you find it. Greedy picking might mean this kind of flower will not grow in that spot anymore. Then no one else will ever be able to enjoy it again.
- Never touch poison ivy, poison oak or poison sumac. Touching these plants creates an itchy rash on the skin. Remember: "*Leaves of Three, Let it Be*"
- Dress according to the season, and keep in mind that a good nature detective checks out all clues and sometimes this means lying on your belly, crawling on your hands and knees and even stepping into water. So wear old clothes and sneakers.



### Tips on Taking a Hike

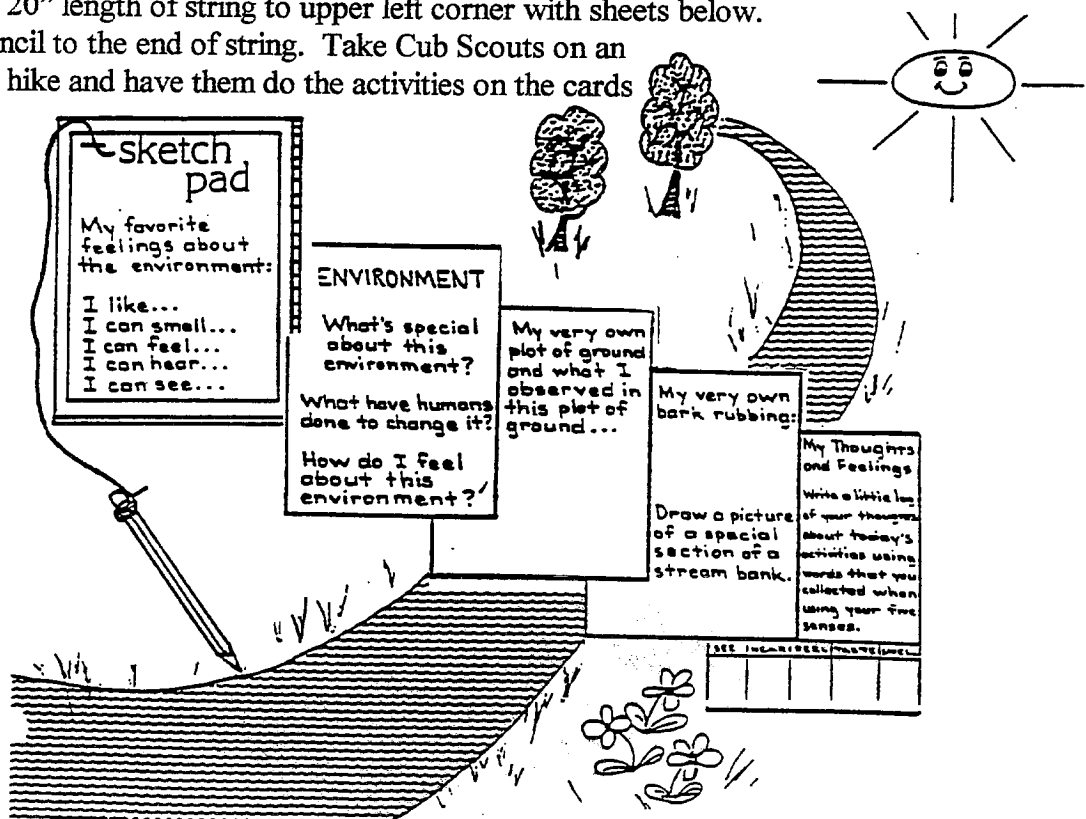
This nature hike activity will help you develop many new skills that will enable you to help your Cub Scouts learn a great deal by exploring an outdoor environment. These skills include:

1. **Looking vs Seeing:** We can all look. We have to learn to see. Seeing may be heightened by consciously searching for pattern, movement, color and irregularity by trying to locate differences in the way things are lighted, or by looking for reflections and shadows. Seeing may become more vivid if you make a sketch with a felt tipped pen or soft black pencil. If you become interested in detail, try using a hand lens. Try looking at an object through cupped hands, through a piece of cardboard with a pin hole in it and through a hand lens.
2. **Silence vs Noise:** Conversation may help or inhibit observation. You could try telling your companion you would prefer quiet. Remember, noise often obscures attention. It can also scare away creatures in a woods. It can prevent you or another from listening to a bird song, to the snapping of twigs, to the whisper of the wind, or the bubbling of water.
3. **Doing something you have never done before:** Try doing something that you have never done before. Have you looked at, sniffed and crushed in your fingers a piece of decaying bark? Have you pressed your hand against soft mud to make a print? Have you looked at a pattern of ripples in a stream and allowed your mind to wander? These activities may sensitize you to the excitement and wonder of the world around you.

### Hike and Sketch

Make a mini sketch pad to help you and your Cub Scouts understand the world around them. You will need string, a pencil and a keen ability to observe. Cut a 6"x 9" sheet of cardboard. Staple a 20" length of string to upper left corner with sheets below.

Tie a pencil to the end of string. Take Cub Scouts on an outdoor hike and have them do the activities on the cards below.






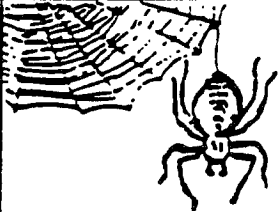

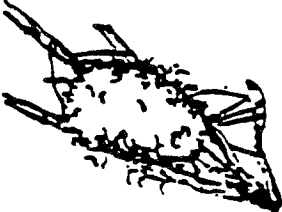



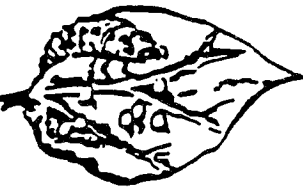

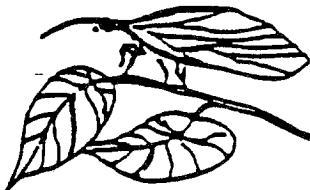



**Insect Bingo**

This game makes an interesting den or pack hike.

*Preparation:* Make a copy of the bingo chart for each person in your group. Have each Cub Scout make a game card, or “bug board” by cutting apart the squares and pasting them in a new arrangement on a sheet of paper or cardboard. All cards will have the same items, but the items will be arranged differently.

*To Play:* Take your group for a walk in the school yard or in a park. The Cub Scouts are to look for the items and insects shown on their sheets. When someone spots one of them, discuss it.

 ANT	 INSECT PREDATOR	 INSECT EGG CASE	 INSECT HOME
 INSECT FOOD	 INSECT RELATIVE	<div style="border: 2px solid black; padding: 10px; text-align: center;">                         FREE                          SQUARE                     </div>	 GALL
 COCOON	 BEE	 BUTTERFLY	 INSECT DAMAGE
 INSECT EGGS OR LARVAE	 BEETLE	 INSECT CAMOUFLAGE	 WATER INSECT



### Nature Trail Pack Activity

This is a den competition, not a race, to test nature skills. The trail should have 5 to 10 stations at which each den is asked to find something, identify something or otherwise have knowledge of nature lore.

Dens start at intervals of about 5 minutes. At each checkpoint, they find a message under a rock which tells them what they must do. They have a scorecard on which they write their findings; then they go on to the next station. At each station, a mom or dad acts as judge to provide minimum help and to make sure the message is replaced under the rock.

The following is a sample nature trail that might be suitable for a small park.



Station 1 Look for the biggest tree you can see from here. What direction is it. Write the direction on your scorecard. Go northeast to a picnic table and look under it.

Station 2 Within 15 paces of this spot, there are five different kinds of trees. Write the names of two of them. Go south 50 paces and find a small mound of pebbles.

Station 3 Within 20 feet of here, there is a clump of wildflowers. Write down its name. Go east until you come to a tree with a split trunk. Look around its base.



Station 4 Somewhere in this tree there is a nest with young birds. Spot it but do not disturb the nest or birds. Watch for adult birds feeding the young or guess the name of the birds from the shape of the nest. Write down what kind of birds you think they are. Go north toward the highway entrance to the park. Near the road, look for two rocks, one on top of the other.

Station 5 Within 5 paces of this spot there is an insect's home. Find it and write down the name of the insect. Go southeast until you come to a seesaw. Look under one of the seats.

Station 6 Ten paces due east of this spot is an animal track. What is the animal? Go due east until you come to a weedy patch. Look along its edge.



Return to Station 1 and turn in your scorecard.

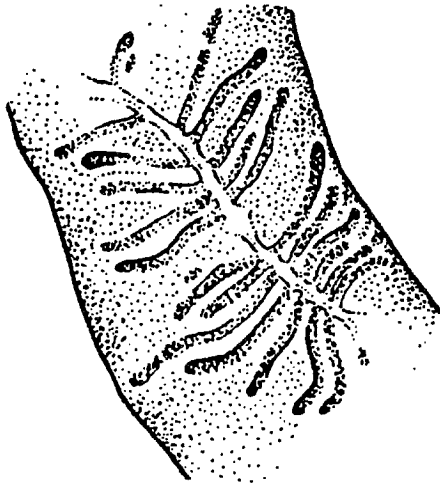
Have judges ready at Station 1 to check scorecards and post each den's ranking. Give an inexpensive prize such as a pennant for the winning den's den flag.

### Exploring Fields and Lots

Just beyond the door is a world of living things. A field, a vacant lot or even a small grassy spot is home to many kinds of plants and animals. Even the smallest field or lot has many kinds of animals and plants. How do these plants and animals live and survive in their surroundings? Have your boys become explorers and scientist. Spend time to find what is out there.

## Tree Tracks

Other places to look for tracks are on leaves and tree trunks. Have you ever wondered about those lace-like trails on leaves or fancy carvings on the surface of wood? they're footprints! Leaf miners are the larvae of insects that live within leaves and feed on the leaf's internal tissues.



Bark beetles also leave tunnel tracks. Adult beetles carve out a tunnel under the bark of trees then they lay their eggs.

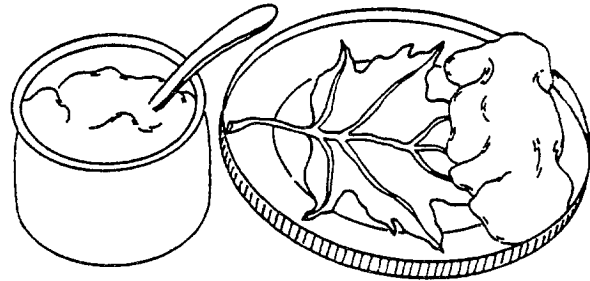
If you find bark in the area, look for tiny holes. this is where the beetle emerges when it becomes an adult. It bores a hole to get out of the tree where it hatches and flies to a new tree.

## Leaf Casts

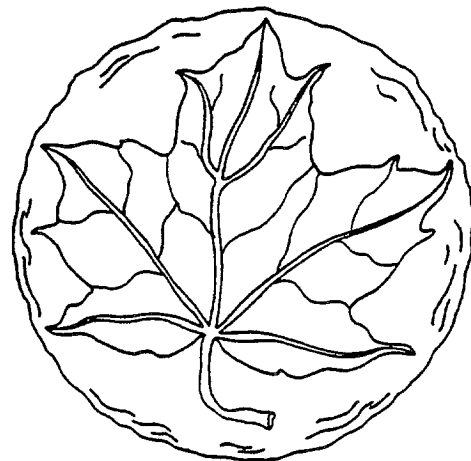
You can make permanent copies of your favorite leaves using plaster of Paris.

Materials:

- a leaf
- plaster of Paris
- shallow dish that is bigger than the leaf
- Vaseline
- water
- a jar
- an old spoon



Lay the leaf on the dish with the underside (*the veined side*) facing upwards. Rub a little Vaseline on the leaf. Put a little water in the jar. Carefully spoon plaster into the jar. Stir the mixture with a spoon. Keep adding plaster little by little until the mixture is like toothpaste. Carefully spread the plaster over the leaf so that it is evenly covered. Then fill the dish with the rest of the plaster. Work quickly. Leave plaster to dry. This will take about half an hour. When dried, you can lift it out of the dish. Carefully peel off the leaf. There in the plaster is a cast of your leaf.



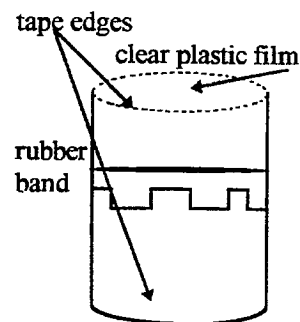
## Puddles Ponds and Streams

Approach a pond quietly. Walk slowly and keep your body low. When you get to the edge of the pond, sit quietly. Any animal you may have disturbed will resume its normal activities when it feels no more movements. Close your eyes and listen for the different sounds, then open your eyes and look for ripples on the water's surface. Before long you may see turtles and bugs that need oxygen. They come to the surface, take a gulp of air, then dive back under.

To make exploring along the water edge fun, take along a strainer or fish net, a magnifying glass, some jars with lids, plastic cartons and a pond viewer to use as you look down into the water. Take your *Golden Guide to Pond Life* to help identify the plants and animals you see.

### Pond Viewer

Remove top and bottom of a large can. Tape the cut edges on both ends of the can. Use large rubber band to hold a piece of clear plastic over one end. (Another pond viewer can be found in the *Cub Scout Fun Book*.)



Use your pond viewer for a clearer view of underwater life. Go on a pond safari. Watch the surface for movement. Many creatures are able to use the surface film to support their bodies.

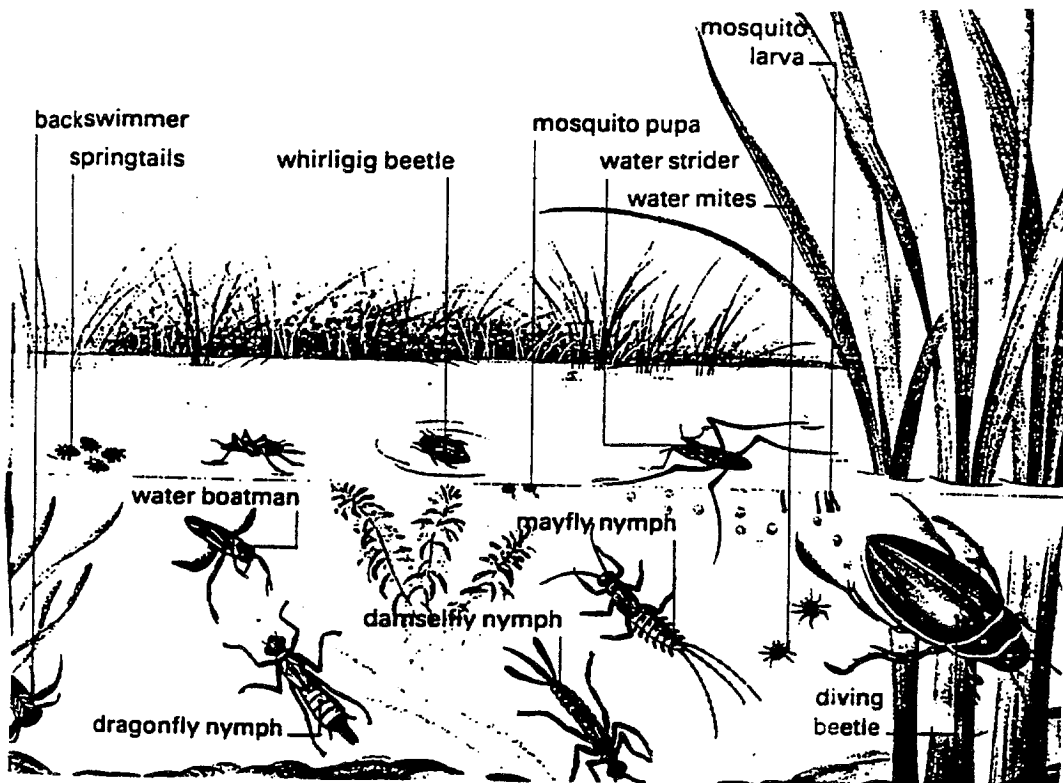
Look for water striders skimming along and tiny springtails bouncing on the surface. Whirligig beetles spin around like dodgems on the water as they search for food. Look for free-swimming pond creatures like water boatmen, back swimmers and red water mites. Daphnia and Cyclops swim rapidly in bursts to 'jump' through the water, which is why they are often called water fleas. These are the skimmers. Diving beetles and back swimmers come regularly to the surface to replenish the bubbles of air they carry on their bodies. They do this because they cannot get enough oxygen to breathe from the water, although their larvae have gills and live entirely in the water.

Different animals keep to particular areas of the pond. If you dip with your net half in the water, you will collect these different animals which live just below the surface. Sweep your net through the water and empty the contents into a large container of water. Sort your catch by transferring the bugs to a jar. Pond creatures like to hide, so don't put any weeds, leaves, sticks or stones into the containers. Use your magnifying glass.



Pour all your creatures back into the pond before you leave.

## Typical Pond Life



Snails lay eggs all spring and summer. Frogs lay eggs only in early spring. You can find them close to the shore in big clumps with thousands of eggs in them. Each egg is coated with jelly. At first the eggs are round and black. Then they change in shape and look like commas. The commas twitch, they are tiny tadpoles. Within ten days, they will wiggle out of the jelly. Insects like dragonflies, damselflies, and mayflies lay their eggs in the water. On hatching these become nymphs which have gills to absorb oxygen dissolved in the water.

Use a strainer to scoop up some frog's eggs. Put them in a big jar with pond water and look at them with a magnifying glass then return them to the pond. It is difficult to keep pond creatures alive in a bucket so come back to your pond every week or so and recapture your specimens. Watch their progress. It takes two to three months for a tadpole to become a frog. Hind legs grow first, then front legs. As the tail gets shorter, the tadpole stops breathing under water like a fish. It starts breathing air, like a land animal and soon becomes a grown up frog.

Catch a frog if you can and watch it breathe. Its throat goes up and down while it takes in air through its nose.

**When you finished looking at the animals and bugs always return them to the pond by floating them on to a spoon. Do not pick them up with your fingers.**

## Pond Plants

Pond plants can be just as fascinating as animals once you know what to look for. The commonest are rushes and sedges. Clumps of these plants are found in damp places. Rushes have round, spiky stems filled with white fluffy pith. They are smooth with no leaves and have bunches of brown flowers. Sedges have similar flower spikes and tough pointed leaves which grow out in three directions from a triangular stem. These plants form a dense band along the edge of the pond. Among them you may see the violet blue flag.

## Investigating Erosion on Stream Banks

A stream is water on the move. As it rushes across the countryside it cuts or erodes a notch or valley for itself. To see the effect of water erosion, look for a bend in the stream. The bank on the outside of the bend is being cut away. Debris is deposited on the inside bank creating a beach.

## Measuring the Current Speed

To find out how fast the water is flowing, mark a five yard length of the stream. Station one Cub Scout at each end of the five yards, first boy drops a piece of wood in the stream and the second boy starts a stop-watch as it enters the water and stops the time when it passes him. Divide the time by 5 to get the rate of flow in seconds per yard.

## What You can See in a Stream

Animals that live in streams have to be able to survive the current. They are either strong swimmers like freshwater shrimps and fish or clingers like leeches and flatworms. Turn over rocks and see what is hiding there.

Flowing water is better at taking oxygen from the air than still water. Animals must have oxygen to breathe and many streams creatures need lots of it.

The plants are firmly rooted in the stream bed or securely attached to stones. They have long stems and like water milfoil finely divided leaves which do not obstruct the water's flow. Some plants like broad-leaved pondweed have fine submerged leaves and broad floating leaves.

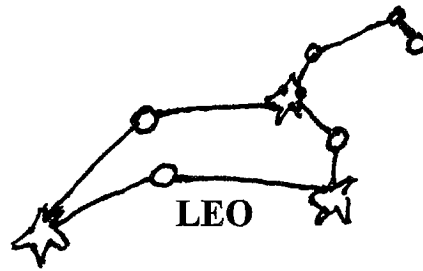


Fish like sticklebacks and young eels weave their way among the weeds. Mayfly and stonefly nymphs dart around while snails and flatworms glide over the stones.

If you can find a bridge over a clear fast-flowing stream stand on it and watch how the fish swim against the current. They are well camouflaged to avoid predators and have more streamlined shapes than fish in ponds.

**String a Constellation**

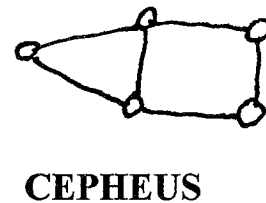
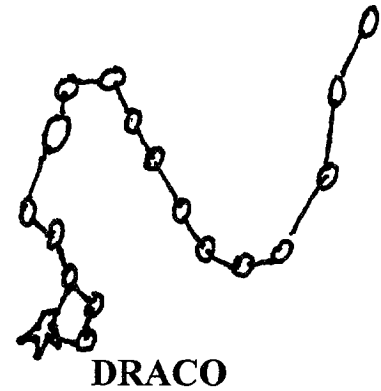
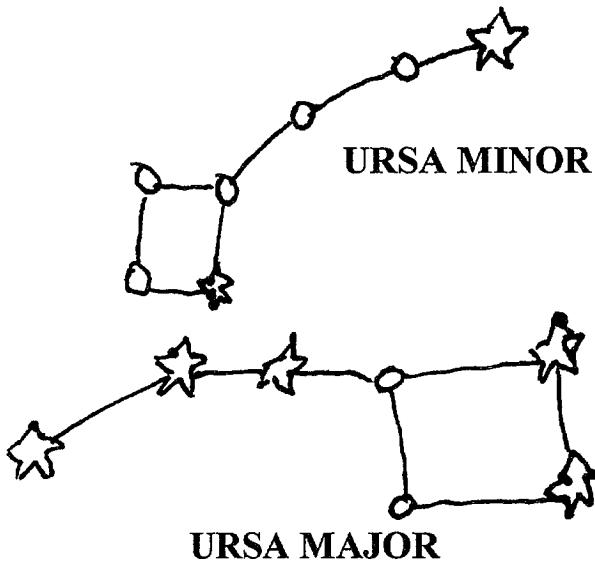
- cardboard or light weight plywood
- black paint
- silver paint
- tack or nails with large heads
- gummed stars
- Golden Guide to Stars*



Using various sizes of nails or tacks and some string, you can make an attractive display board of the major constellations. Use this as a preparation activity before an evening of star gazing.

Paint corrugated cardboard for a backing. Insert the tacks in position for stars and run string from one to the other, outlining each constellation. Paint the heads of the tacks silver for smaller stars, cover heads with gummed stars for the larger ones.

Another idea is to have each member of your den string the constellation that is his birth sign. then he may paint the figure of his sign around the stars.



## Outdoor Cooking

If you feed them, they will come! Not many things are more fun and more satisfying than eating outdoors, in the backyard, on a picnic or at a roadside park. Plan ahead and follow some basic procedures, even the youngest Cub Scouts can help with something.



### Planning a Cookout

1. Plan your menus carefully and write them down.
2. Make a list of the foods and equipment needed for the number of people to be served.
3. Check all plans carefully, is there adequate leadership?
4. Pack all the food carefully so it won't spoil or spill.
5. Store your food properly before and after cooking.
6. Keep your food preparation simple.
7. Be safety conscious at all times when working around fire. Have a container of water available to use in case of an emergency or to put out the fire when you are through.

### Cooking Rules for Cub Scouts

1. Wash your hands
2. Put on a clean apron.
3. Read the recipe carefully.
4. Assemble the utensils needed.
5. Assemble the ingredients needed.
6. Read the recipe again and follow the directions carefully.
7. After cooking, wash the utensils in hot, soapy water and rinse well.
8. Put everything back in its place.
9. Clean your working and cooking area. Leave it neat and clean.
10. Don't use fires or grill without your parents' or leaders' permission.



### Pudgy Pies

Pudgy pies are sealed sandwiches made with a "pudgy pie" maker or pie griddle. Long handled models are available at camping supply stores, Fleet Farm, K-Mart etc.

Boys will enjoy making all manner of snacks and meals with this simple cooking device on your outdoor adventures. A good heat source for grilling is a well prepared campfire with a bed of glowing coals. Second choice is charcoal.



Prepare the pie maker by washing it gently in soapy water. The insides are often coated with a Teflon or non-stick surface so use only a soft cloth there. The outside will discolor with repeated grilling, this only adds character, just wash off any food spills with a non-abrasive scrubbie.

#### General recipe

two slices of hearty bread  
 margarine, liquid margarine or spray shortening  
 filing



- Lightly coat the inside of both halves of the pie griddle with the margarine, this gives the bread a crispy texture and aids in getting the pie out after grilling.
- Place one slice of bread on one half of the griddle, add a spoon or two of your favorite filing. Place second slice of bread on top of filing. Fasten the two parts of the pie griddle together, trim excess bread that may hang out after closing the griddle halves.
- Hold griddle above embers, placing it directly into the coals may damage the pie griddle. It only takes a few minutes on each side to toast the bread and heat the filing, you may have to experiment with the first one.

#### Pudgy Pie Combination Suggestions



BREAD	FILING	EXTRAS
whole wheat	canned pie filing cherry peach apple	cream cheese raisins
rye	corned-beef Swiss cheese slice	sauerkraut
English muffin toasting bread	pizza quick sauce	shredded mozzarella
multigrain	tuna sandwich meat	sliced olives dill pickle



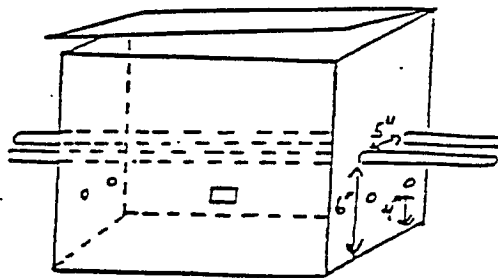


## Cardboard Box Ovens

A cardboard box will make an oven. Cut off the flaps so that the box has four straight sides and bottom. the bottom of the box will be the top of the oven.

Cover the box inside COMPLETELY with foil, placing shiny side out.

To use the oven, place the pan of food to be baked on a footed grill over the lit charcoal briquettes. The grill should be raised about ten inches above the charcoal. Set the cardboard oven over the food and charcoal. Prop up one end of the oven with a pebble to provide the air the charcoal needs to burn, or cut air vents along the lower edge of the oven. Control the baking temperature of the oven by the number of briquettes used. Each briquette supplies 40°s of heat (*a 360° temperature will take 9 briquettes.*)



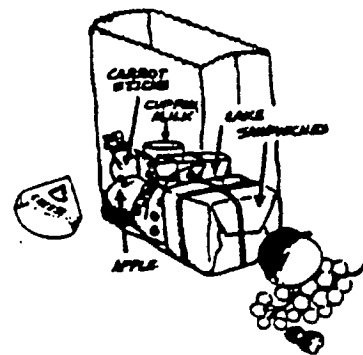
Experiment! Build an oven to fit your pans, or your menu. Bake bread, brownies, roast chicken, pizza or a coffee cake. Construct a removable oven top or oven door. Punch holes on opposite sides of the oven and run coat hanger wire through to make a grill to hold baking pans. Try the oven over the coals of a campfire.

## Hike Lunches

A good lunch is a sign of a good hiker, especially if there is plenty of it, but not too much, and when you open it, it's still good to eat!

Packing pointers: When packing a lunch, avoid foods that:

- are sticky or will get soft in heat, like candy or chocolate in extreme heat.
- are very rich or soft, like some frosting.
- are apt to get soggy, pie or crackers with cheese spread.
- do not carry well in pocket or pack, pastries.
- have little food value compared to their size and weight, like bottled drinks.
- will taste flat when warm, bottled drinks.



### Hiker's Bird Seed

Mix the following ingredients together and divide into small plastic bags for easy carrying on a hike.

semi-sweet chocolate bits  
M&Ms or Hersheyettes  
non-sugared breakfast cereal

unsalted nuts  
dried fruit bits  
raisins

## Foil Cooking

### Hint for Using Foil

Use two layers of light weight or one layer of heavy duty aluminum foil. Foil should be large enough to go around food and allow for crimping the edges in a tight seal. This will keep the juices and steam in. This wrap is known as the "drugstore" wrap.

### Approximate Cooking Times

A shallow bed of glowing coals that will last the length of cooking time is necessary.

hamburger	8-12 min.	carrots	15-20 min
beef (1" cubes)	20-30 min.	ears of corn	6-10 min.
chicken pieces	20-30 min.	whole potatoes	45-60 min.
frankfurters	5-10 min.	sliced potatoes	10-15 min.
pork chops	30-40 min.	whole apples	20-30 min.

### Pocket Burgers

ground beef  
carrots, potatoes, onions sliced thin  
individually wrapped cheese slices

Work on large piece of aluminum foil. Using 1/3 to 1/2 pound of meat per serving, divide meat in half. Flatten into two large, thin meat patties. Lay cheese on one patty and cover with other patty. Seal edges of meat patties so the cheese is in a pocket. Stack on slices of vegetables, salt and pepper to taste. Seal foil around dinner. Double wrap with second piece of foil. Cook buried in hot coals, use longer cooking time and turn occasionally.

### Foil Baked Chicken

chicken pieces            salt and pepper  
lemon juice                margarine

Season pieces of chicken. Place 1 or 2 pieces on a square of heavy foil. Pour 1 Tbls of lemon juice over each piece. Dot with margarine. Add a tablespoon of water and wrap tightly using the "drug store" wrap. Bake in hot coals about an hour, turning frequently.

### Foil Baked Apples

apple                        1 Tbls brown sugar  
1 Tbls raisins              cinnamon

Core the apple and place it on a square of foil. Fill hole with raisins, brown sugar and dash of cinnamon. Wrap foil around apple, bake in coals for 10-15 minutes.

### Corn on the Cob

Use corn in complete husks. Open tassel end and remove all the silk possible. Pour water on the corn, replace the husks. Wrap in foil and bury in bed of hot coals. Exact amount of time is not known, it should take only about 10-15 minutes. Remove from coals, remove foil and turn back husks, using them as a handle while eating the corn. Add butter and salt and pepper to taste.

### Single Pineapple Upside Down Cake

cake donut                pineapple ring  
marshmallow

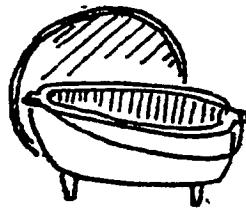
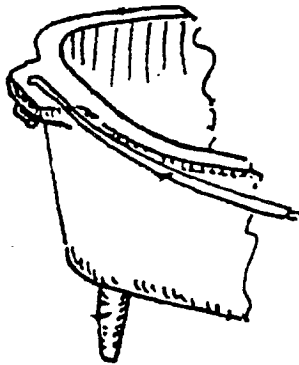
Place pineapple ring on foil. Place donut on top of ring, stuff center with a marshmallow. Wrap, place in coals for 5 minutes.

### Dutch Oven Cooking

Buying: expect to pay  
\$30 to \$50

Flanged  
lid

6 quart  
is good for  
6 - 8 adults



Legs!! to sit  
above coals.

Inside of oven must be “seasoned”  
before using

- 1) coat inside of oven and inside of cover with vegetable oil.
- 2) heat for 1 hour in 400° F oven or with hot coals (15 on top, 15 on bottom)
- 3) drain hot oil, store covered

**\*\* BEWARE!**

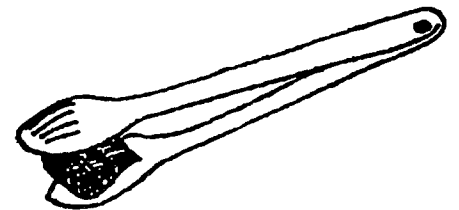
Cast iron ovens are brittle and will break if dropped, especially the legs.

**EQUIPMENT**

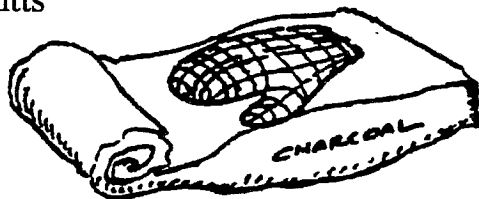
charcoal  
aluminum foil



simple garden hand trowel  
or spring loaded -long handled tongs  
to move charcoals



hot mitts



pliers to lift lid

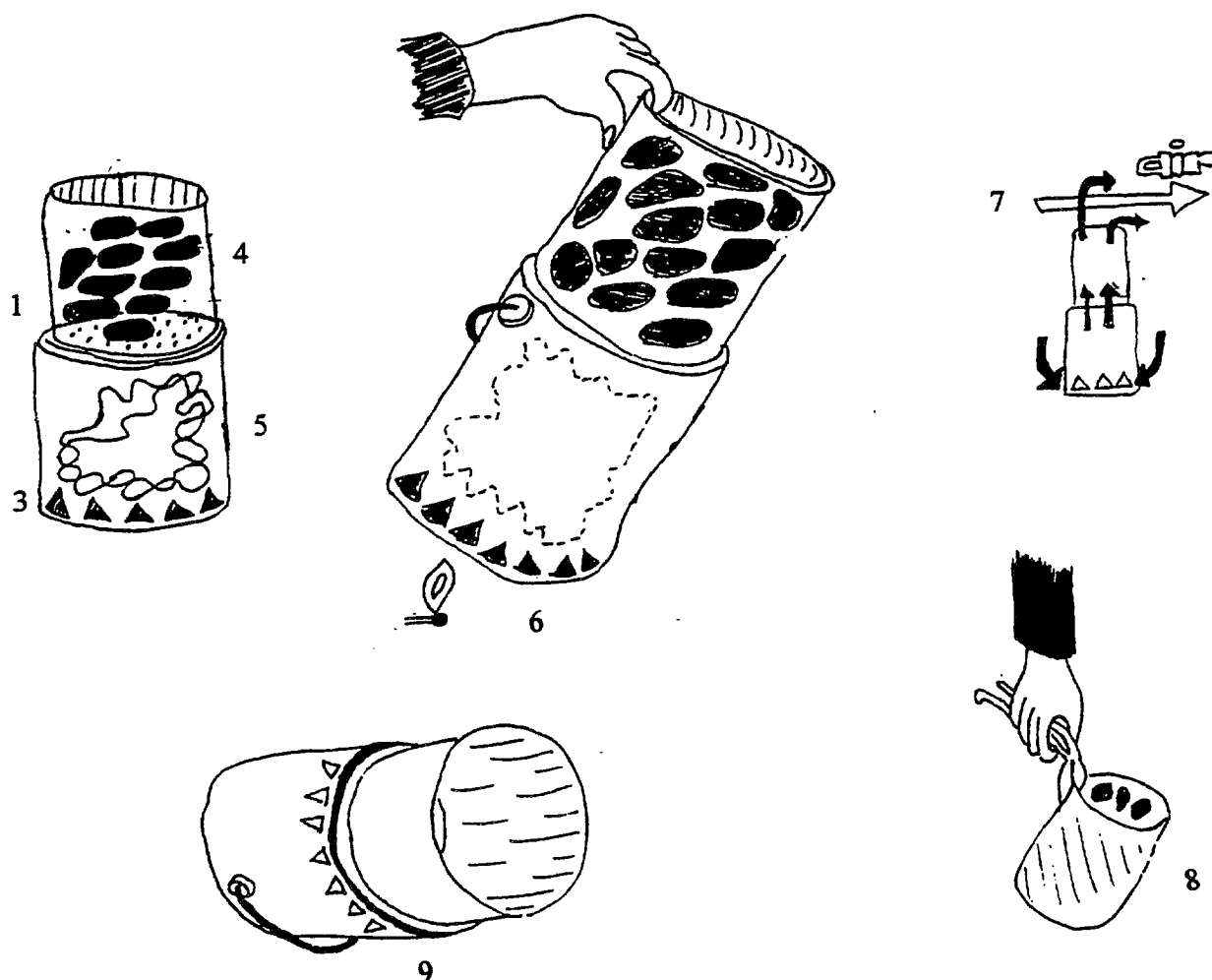


## Lighting Your Charcoal

Please avoid charcoal starting fluid which is totally unnecessary and unsafe!

Use two metal cans, one slightly smaller than the other. A one gallon paint can and a 3 lb. coffee can will work.

1. drill 1/4" holes into bottom of coffee can
2. remove bottom of paint can
3. punch triangular holes along bottom edge of paint can, roll pointed tips over, you may use a can opener.
4. fill top can (coffee can) with charcoal briquettes
5. crumple one whole sheet of newspaper into bottom can (paint can)
6. tip loaded assembly to light paper
7. blowing across the top of the top can will hasten the charcoal lighting
8. when top coals have white tops use pliers to dump coals onto ground
9. slide cans into each other for storage.

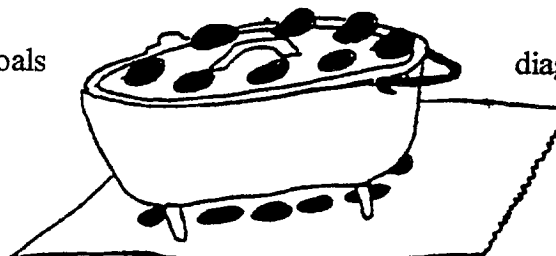


### Charcoal Arrangement And Cooking Times

Food item	Cooking time	12" oven / # coals	14" oven / # coals
Meats & fowl	1 1/4 hr - 1 3/4 hr 350 degrees	12 - 15 top 8 - 10 bottom	15 - 20 top 10 - 15 bottom
Vegetable	45 min - 1 hr	same as above	same as above
Bread	30 - 45 min 400 degrees	15 - 20 top 8 - 10 bottom	18 - 25 top 8 - 10 bottom
Cake	30 - 45 min 350 degree	15 - 17 top 6 - 8 bottom	16 - 20 top 10 - 12 bottom
Pies & cobblers	45 min - 1 hr	15 - 17 top 6 - 8 bottom	16 - 20 top 10 - 12 bottom

#### Arrangement of coals for cooking.

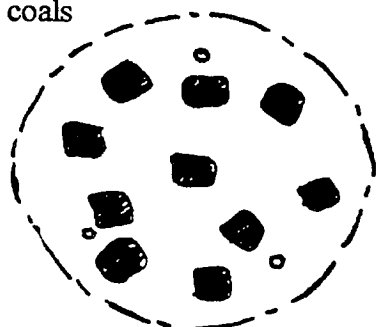
top coals



bottom coals

place a sheet of foil on the ground if it is wet or cold.

diagram of the coals

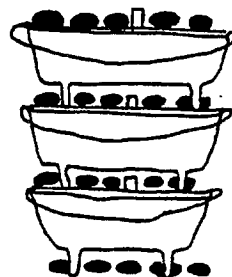
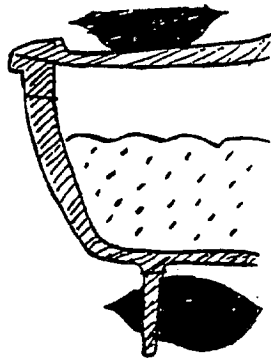


place coals in an even pattern under the oven

Coals may be replaced as they burn out.

Most recipes use more top coals than bottom coals, inside airspace makes the heating less effective.

Stacking Dutch ovens makes efficient use of your coals. Remove about 2 coals if stacking, otherwise it's too hot!

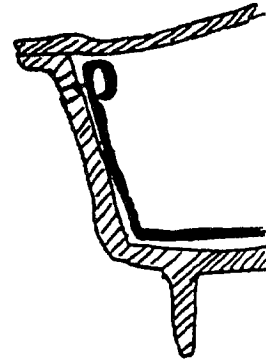


## Dutch Oven Cooking Techniques

Some recipes call for lining oven with foil.

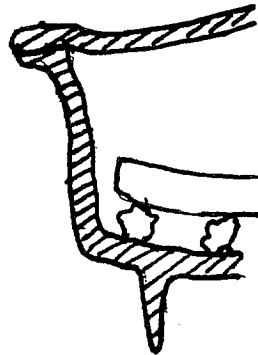


Double fold foil edges to lock sheets together.

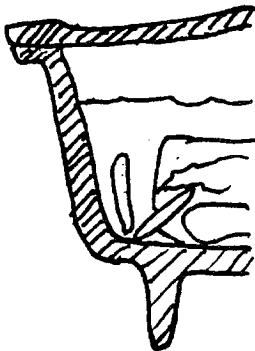


Fold top edge of foil under so cover of oven fits tightly.

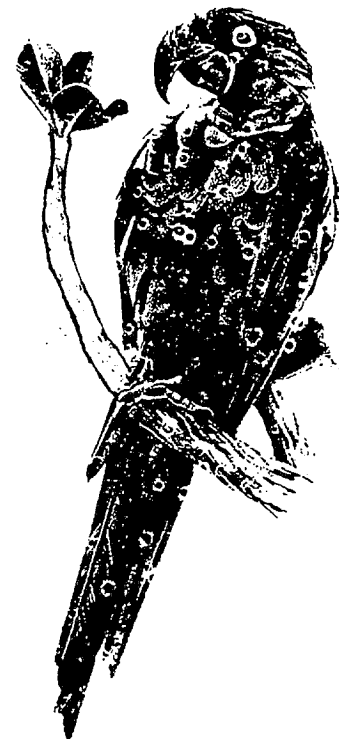
When using your Dutch oven as an oven to bake such things as bread or pies that are placed in their own container, there needs to be an air space between the bottom of the Dutch oven and the baking pan. This can be done by using clean stones, an inverted pie pan, or balls of crunched foil.



When cooking meat and vegetable dishes be sure to use adequate liquid so it doesn't stick and burn on the bottom.

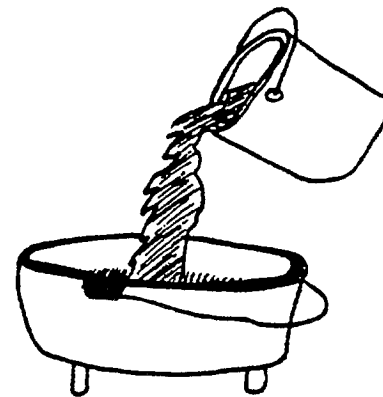
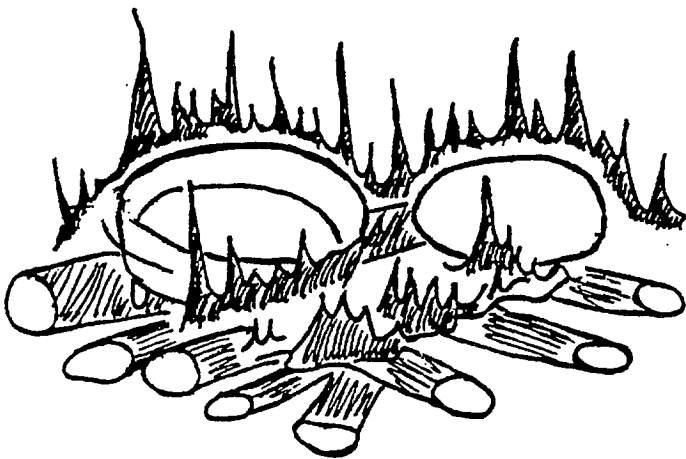


More information and recipes can be found in BSA publication *Camp Cookery for Small Groups*.



### Dutch Oven Clean Up

1. Pour hot water into oven and scrub thoroughly, **USE PLASTIC SCRUBBIE NOT METAL!**
2. Do not use soap or detergent unless you are prepared to completely re-season your oven.
3. Dump out and scrub again with hot water.
4. Repeat for cover.
5. Place cover and oven into campfire, make sure lid is ajar so that all water evaporates.
6. When dry, remove hot oven and allow to cool.
7. When cool, apply light coating of vegetable oil.
8. Oven is ready for cooking or storage.



place cover in  
fire with inside up

Never place cover on the ground  
with the inside surface down!

Watch for ash and soot!



## Dutch Oven Recipes

### Camp Chili

1 lb. ground beef  
 1 diced onion  
 1 can kidney beans  
 1 can cream of tomato soup  
 2 tsp. chili powder  
 salt & pepper

Briquettes: 10-12 top, 8-10 bottom

Brown hamburger and onion in heated Dutch oven. Add remaining ingredients, stir. You may need to add water to keep chili from sticking. Cover. Cook 20 - 30 minutes.

### Impossible Pumpkin Pie

3/4 cup sugar  
 1/2 cup Bisquick baking mix  
 2 Tablespoons margarine  
 1 can (13 oz) evaporated milk  
 2 eggs  
 1 can (16 oz) pumpkin  
 2 1/2 teaspoons pumpkin pie spice  
 1 teaspoon vanilla

Briquettes: 11-13 top, 11-13 bottom.  
 Put 1" foil balls in bottom of Dutch oven to lift pie pan off the bottom, this will keep the food from burning and distribute the heat more evenly.

Grease pie plate. Beat all ingredients until smooth. Pour into pie plate. Put into Dutch oven and bake until knife inserted in center comes out clean. Approximately 50-60 minutes.

### Pineapple Upside Down Cake

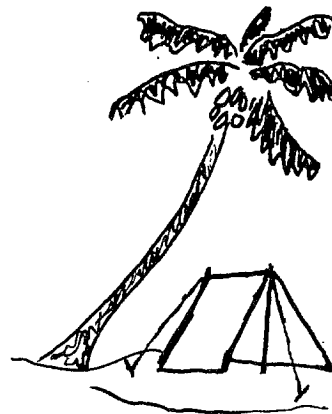
1 can pineapple slices (6oz)  
 1/2 cup pecans  
 1/2 cup brown sugar  
 1 stick margarine  
 2 yellow cake mixes or 3 golden pound cake mixes

Briquettes: 10-12 top, 8 bottom

Mix cake mixes according to directions. Line the Dutch oven with aluminum foil, place oven onto the heat, level it and melt margarine in the oven. When melted add the brown sugar, then the pineapple slices, then the pecans. This will be the glaze. Pour cake on top of glaze.

This dessert doesn't require much heat on the bottom, just enough to brown the glaze. Bake for approximately 25 minutes. Check every 15 minutes and when golden brown, test to see if done.

Remove from heat, lift cake out of pan by the aluminum foil. Put inverted pan or plate on it and turn it over quickly so that glaze side is up. Remove foil.





## Campfire Fun

A lively campfire can be the highlight of your Cub Scout outing. Come prepared to lead songs, conduct some simple skits and present any appropriate awards.

### Resources

*The Campfire Program Planner sheet*

*Cub Scout Leader How-To Book*

*Cub Scout Song Book*

*Group Meeting Sparklers*



### Planning your Campfire Program

Use the Campfire Program Planner sheet to note who will be responsible for each part of the program. Have leaders and volunteer parents come prepared to lead some songs or help the boys prepare simple skits.

Someone will need to act as the Campfire host or master of ceremonies to keep the program moving.

Be sure to plan for the fire itself! Do you need to bring wood? Who will lay the fire? How long should the fire be expected to last? Matches? Water buckets are a must!

Campfires are impressive settings for advancement ceremonies. Be sure you have all the required badges and certificates available.

### The Campfire Program

- Preparation of the firewood and laying the fire could be assigned to a Den Chief or your partner Boy Scout troop.
- Gathering time can be very informal. Have the boys and families sit together in a semi-circle around the fire so that the presenters do not have people sitting behind them.
- Welcoming and the lighting of the fire may be done by the Master of Ceremonies or another designated person. This may be an occasion where the Webelos Dens can be honored with a special part.
- Greetings and introductions may be in order, be sure to mention any special guests such as your Unit Commissioner.
- Start your program with a lively song or skit.
- Use den yells between portions of the program to keep everyone involved.
- Remind boys to speak their skit lines loudly and slowly, and face the audience.
- Presentation of awards should be the climax of your program.
- Close the campfire with a quiet song or inspirational thought.
- Never leave the campfire burning, be sure it is extinguished and thoroughly watered.

## Campfire Openings

### Automatic Applause

Tell everyone that you are going to teach them a neat trick. Tell them to place their two hands parallel to each other, palms facing, about 10 inches apart. Then ask them to press their hands together real hard. Exclaim, "So that your eyeballs are bulging out...press harder...the veins are sticking out of your neck... harder! Now relax and hold them apart as before. Now push them together again, now apart, now together, now apart...faster!" soon everyone will be clapping their hands loudly. Thank them for a nice round of applause, and begin the campfire.

### Turn Around Handshake

Explain that you would like everyone to get acquainted. First have everyone shake hands with the person on his right, and then on his left. Then tell everyone on the word "go" to turn around and shake hands with the person behind him. At this point, if everyone has followed directions, there will be no one behind to greet, for they too will have turned around.

### Whisper Opening

Come out and welcome everyone to the campfire, but do so in a whisper. Continue to talk in a whisper, saying something like this: "Hello, welcome to the campfire. Tonight we are going to have a very quiet campfire. I hope that's all right with you. I like quiet campfires without a lot of songs, skits or cheers. Don't you? What? You don't?"

Suddenly begin with a very loud voice saying something like this: "So you don't want a soft, easy going, quiet campfire! Well, that's not what you're going to get! No sir-ee! The campfire tonight is going to be full of songs, skits, cheers and fun! Are you ready for a good time? What? I can't hear you!"

## Run-Ons

A: (enters crying) My watch stopped.

B: What happened?

A: I was putting insect repellent on when it stopped suddenly.

B: that's the problem, the insect repellent killed the ticks.

A: (Enters poking the ground with a stick.)

B: What are you doing?

A: Just sticking around.

A: (Enters throwing a ball into the air.)

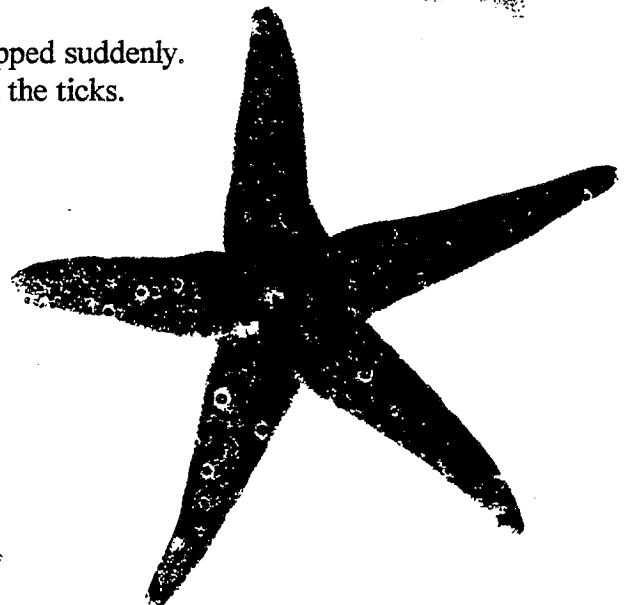
B: What are you doing?

A: I'm throwing up!

A: (singing) Soap. . .soap. . .soap. . .

B: What are you doing?

A: Oh, just singing a few bars.



## Campfire Skits

### Smart Gum

A: What are you chewing?  
 B: Smart gum. It makes you smarter.  
 A: Got any more?  
 B: Sure but it'll cost you \$10.  
 A: OK. (hands him \$10 and starts chewing) I don't feel any smarter. I think this is a joke!  
 B: See you're smarter already!

### The Carpenters

Two inept carpenters are taking nails out of a box. One of them keeps throwing the nails away.

First carpenter: Why are you throwing away those nails? They're perfectly good nails.

Second carpenter: The heads are on the wrong end!

First carpenter: Well, those are for the other side of the house.

### Florist Friars

Narrator: Once upon a time three monks went into the florist business.

(Three boys pantomime potting flowers)

Narrator: One day a few children ran into their yard and were eaten by a man-eating plant the friars were growing. (Boys are alarmed, shake their heads.)

Narrator: The parents of the children wanted the plant be destroyed, but the friars refused. (Boys hug the plants to their chests.)

Narrator: So the people got the village blacksmith, Hugh, to run the friars out of town. (Boys run off stage)

Narrator: The moral of this story is "Hugh, and only Hugh can prevent florist friars."

### Rudolph the Red

Mother: How's the Russian weather today Rudolph?

Rudolph: It's raining.

Father: (looking out window) No, I'd say it's snowing.

Rudolph: (stubbornly) It's raining!

Father: I still believe it's snowing.

Mother: No, papa, he must be right, Rudolph, the red, know rain, dear!

### Wee

Father and son sitting in motorboat, father providing sound of motor.

Son: Daddy, I've got to go wee.

Father: Don't worry we'll be at shore soon.

(Son squirms uncontrollably until boat lands.)

Father: Here we are.

Son: (jumps out of boat, smiling, opens both arms wide and hollers) WEE !!



### Favorite Campfire Songs

#### Bill Grogan's Goat

There was a man (echo each line)

Now please take a note . . .

There was a man . . .

Who had a goat . . .

Indeed he did. . . .

He loved that goat . . .

Just like a kid. . .

One day that goat, (echo each line)

Felt fresh and fine. . .

Ate three red shirts . . .

Right off the line . . .

The man he grabbed . . .

Him by the back . . .

And tied him to . . .

A railroad track. . .

Now, when that train, (echo each line)

Drove into sight . . .

That goat grew pale . .

And green with fright . . .

He heaved a sigh . .

As if in pain . . .

Coughed up those shirts. . .

And flagged that train.

#### Do Your Ears Hang Low?

Do your ears hang low?

Do they wobble to and fro?

Can you tie them in a knot?

Can you tie them in a bow?

Can you throw them over your shoulder  
like a continental soldier?

Do your ears hang low?

Do your ears hang high?

Do they reach up to the sky?

Do they droop when they're wet?

Do they stiffen when they dry?

Can you semaphore your neighbor with a  
minimum of labor?

Do your ears hang high?

#### John Brown's Baby

Tune: *Battle Hymn of the Republic*

John Brown's baby had a cold upon his chest,

John Brown's baby had a cold upon his chest,

John Brown's baby had a cold upon his chest,

And they rubbed it with camphorated oil.

2. Omit "baby" throughout and do motion

3. Omit "baby and cold", do motions

4. Omit "baby, cold and chest". . .

5. Omit "baby, cold, chest, and rubbed". . .

6. Omit "baby, cold, chest, rubbed, and  
camphorated oil" replace with motions.

Motions:(not in verse one)

Baby . . . . . rock baby in arms

Cold . . . . .sneeze

Chest . . . . . slap chest

Rubbed . . . . .circular motion on chest

Camphorated oil . .hold nose and make a  
face.

#### Kooka Berra

(sing in rounds)

Kooka Berra sits in the old gum tree

Eating all the gum drops he can see.

Laugh Kooka Berra, laugh Kooka Berra

Save some there for me.

#### Taps

Day is done, gone the sun,

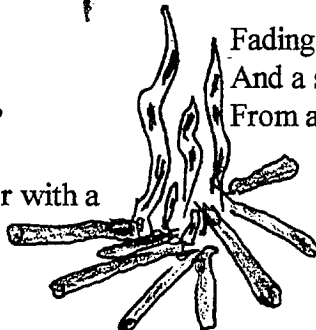
From the lake, from the hills from the sky,

All is well, safely rest, God is nigh.

Fading light, dims the sight

And a star gems the sky, gleaming bright;

From afar, drawing nigh, falls the night.



## Indianhead Council Camps

Indianhead Council maintains four extensive camping facilities with program areas for all levels of Scouting. For reservations and current fee schedules call the camp reservation desk at the Council Service Center, 612/224-1891 ext.2.

### Resources

*1997 Camping Guide Book*

Local Tour Permit

Adult and Youth Health Forms



### FRED C. ANDERSEN SCOUT CAMP

This 260 acre camp is located on the St. Croix River, 4 miles north and east of Stillwater, Minnesota, near Houlton, Wisconsin. It has facilities for year-round camping with 16 winterized cabins and many campsites for tent camping. The training building has a full service kitchen and indoor bathroom facilities with shower.

### CANNON RIVER SCOUT RESERVATION

This 450 acre Scout reservation is located on the south shore of the Byllsby Reservoir, 3 miles west of Cannon Falls, Minnesota. It features 8 winterized cabins, a 48 person Gwin Conference Center, campsites, cross country ski trails, canoes and a modern 400 person dining hall. It is well suited for weekend tent camping, winter cabin camping, unit camping and summer activities.

### KIWANIS SCOUT RESERVATION

The 110 acre Scout reservation located 12 miles north of Stillwater, Minnesota at Marine-on-the-St. Croix, is unique to Indianhead Scouting's outdoor facilities. It is especially suited to Cub Scout Camping and training events. During the winter, the camp capacity is 90 (Oct. to April), summers 120. There is a dining hall with full kitchen, 36 person dormitory, 6 sleeping cabins, fellowship hall, craft hall, tennis, basketball, volleyball, softball diamond and swimming pool (June-August), BB gun range, hiking trails, canoeing and rowboats. Winter programs include sledding, snow shoeing, broomball and crafts.

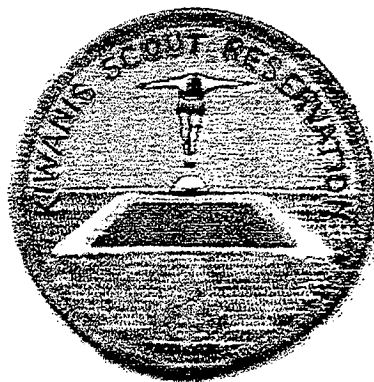
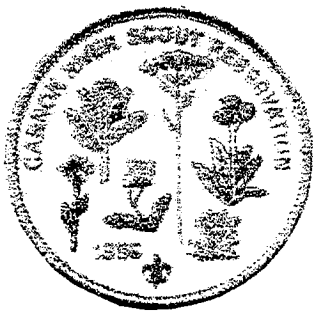
### TOMAHAWK SCOUT RESERVATION

Tomahawk Scout Reservation is located on Long Lake in northern Wisconsin, 20 miles north of Rice Lake. It encompasses 2500 acres with 8 miles of shoreline. Thirty-seven campsites are camped each summer by 5000 Scouts, Webelos and over 1500 leaders. Navajo Webelos Camp facilities include a dining hall, swimming beach, nature area, archery, BB gun range, campsites, warm showers and activities area. Webelos Scouts live the outdoor adventure here between their 4th and 5th grades.

## CAMP OPPORTUNITIES FOR CUB SCOUTS

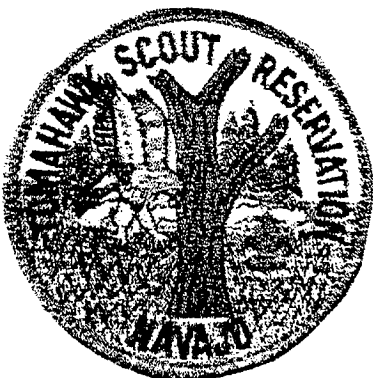
### Polar Cub Winter Day Camp

A one day outdoor winter experience filled with activities and advancement. Held on Saturdays in January and February at Cannon river Scout Reservation for 2nd and 3rd grade Cub Scouts and 4th and 5th grade Webelos. Pre-registration starts in September. Space is limited to 175 Cub Scouts maximum for each day. One adult per four Cubs with a minimum of two adults per group participating is required.



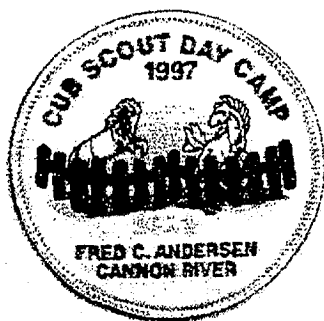
### Navajo Webelos Camp

For Webelos who will be entering 5th grade in the fall, Navajo Webelos Camp introduces second year Webelos to the basics of Boy Scouting. This camp is held at Tomahawk Scout Reservation.



Webelos and adults live in camp supplied wall tents with canvas cots. A two to one Webelos to adult ratio is required. Activities include work on Webelos activity badges, nature, swimming, archery, BB gun target shooting and more. Campers eat in a dining hall.

Ten sessions are offered throughout the summer. Each session begins on the evening of the first day and concludes after lunch of the fourth day.



### Cub Scout Day Camp

This is one or two days of summer fun, activities, and adventure for Cub Scout dens and packs. Activities include BMX bikes, archery, BB guns, crafts, games, nature and obstacle course. A new theme is selected each year such as Knights of the Roundtable, Tom Sawyer Days, and Under the Big Top to name just a

few. Day Camp is conducted at both Cannon River Scout Reservation and Fred C. Andersen Scout Camp during June, July and August.

### CAMP AKELA



This is a summer weekend pack activity for graduating Tiger, Wolf and Bear Cubs and a parent. A one to one Cub Scout to adult ratio is recommended. In situations where no adult is able to attend with a boy, a two to one Cub Scout to adult ratio will be allowed at the pack's option.

Camp Akela is a unique opportunity for Cub Scouts and their accompanying adult to spend quality time together working on advancement, enjoying recreational activities and learning about camp. Activities include nature, crafts, outdoor skills, swimming, games, pony rides and much more during the weekend. Cubs and adults live in canvas cabins with wood floors and two beds with springs and mattresses. Food service is provided in a dining hall.



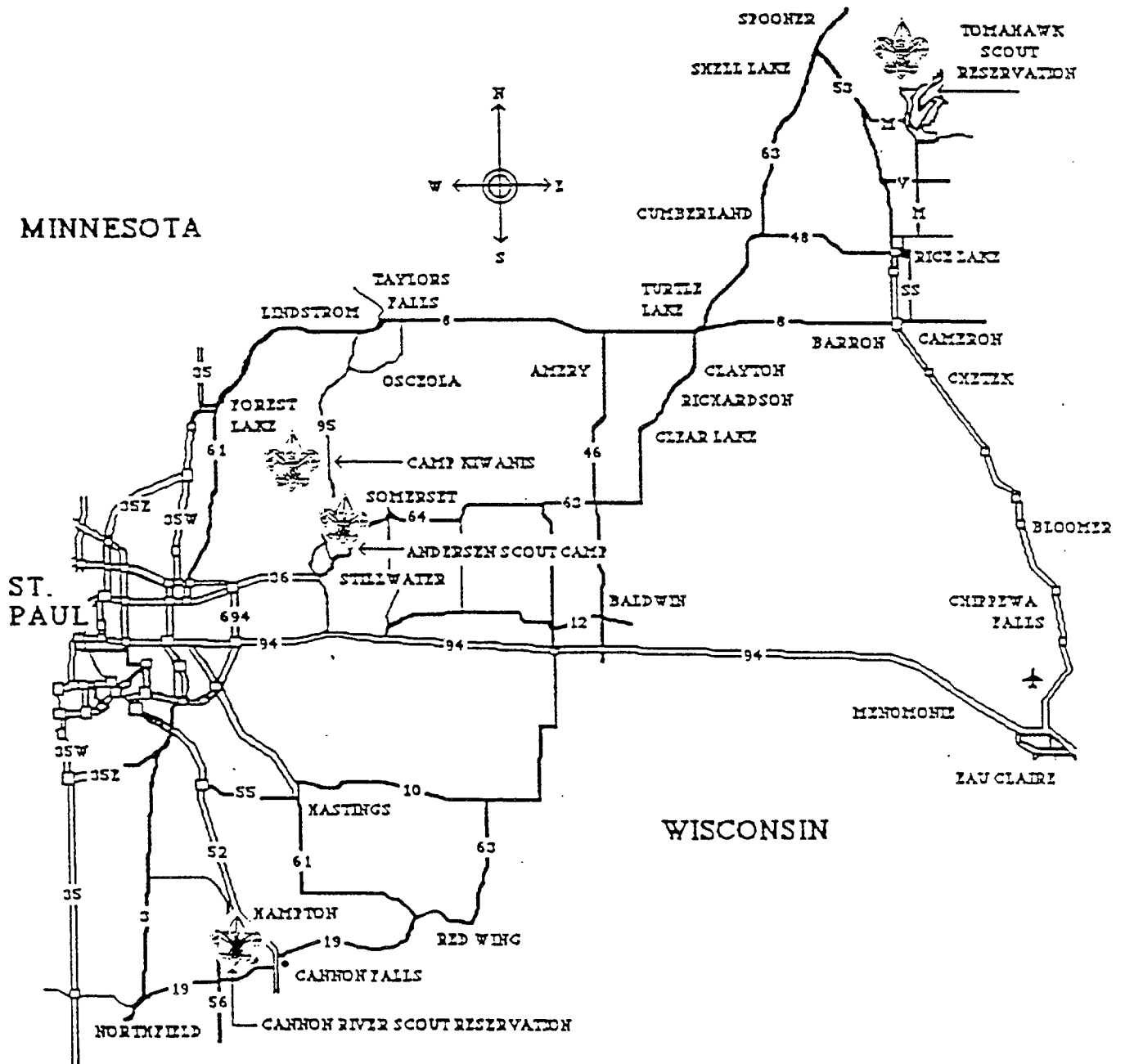
### Kiwanis Cub Camp

The Kiwanis Cub Camp summer program is similar to Camp Akela. It is a two night/ three day Cub resident camp for graduating Tigers, Wolf, and Bear Cubs and an accompanying adult. They stay in cabins or a dormitory with indoor shower and toilets. The program is age progressive and Cub Scouts will be placed in dens according to their ranks.

# Hit the Road to the Adventure of Indianhead Camping

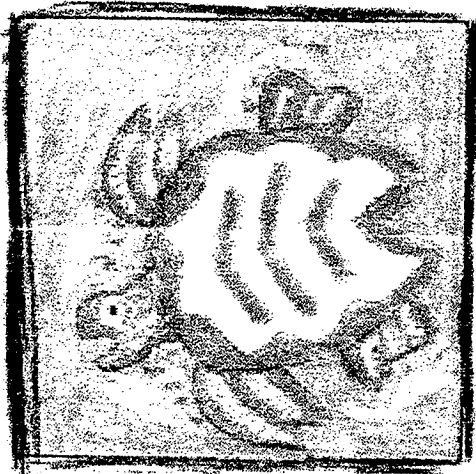
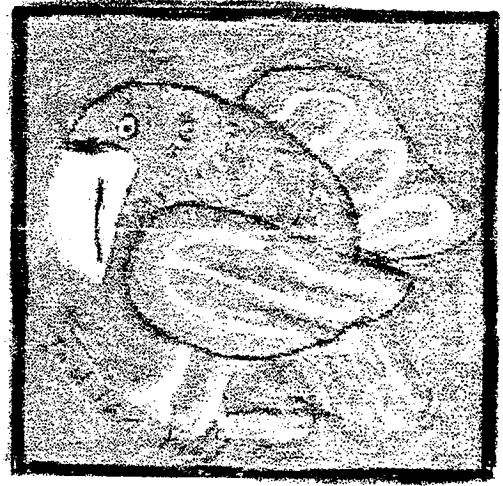
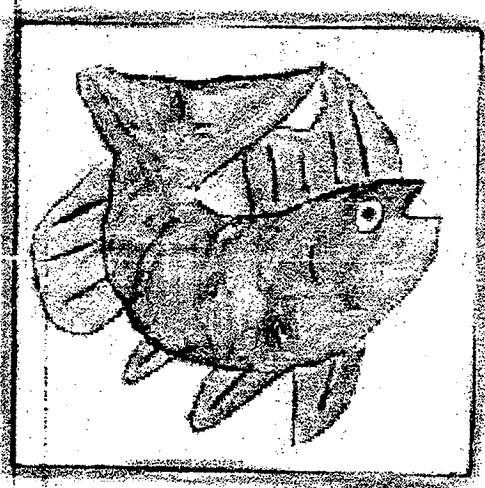


For more information, contact:  
Indianhead Council, BSA  
393 Marshal Avenue  
St. Paul, MN 55102  
(612)224-1891





# More Good Ideas



Patch designs by  
Steve Puetz, Cub Training Chair  
Lake Wanochi

## More Good Ideas

<b>Pages</b>	
<b>199</b>	<b>Wood Projects</b>
<b>200</b>	<b>Tin and Metal Craft</b>
<b>201</b>	<b>Leather Craft</b>
<b>202 -203</b>	<b>Electrical Projects</b>
<b>204</b>	<b>Knife Safety</b>
<b>205 - 208</b>	<b>Walking Sticks</b>
<b>209 - 220</b>	<b>Trips and Outings</b>
<b>210 - 211</b>	<b>Minnesota Nature Centers and Parks</b>
<b>212</b>	<b>Wisconsin Nature Centers and Parks</b>
<b>213 - 214</b>	<b>Minnesota Historic Sites and Buildings</b>
<b>215</b>	<b>Wisconsin Historic Sites and Buildings</b>
<b>216 - 218</b>	<b>Fun with a Purpose</b>
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	<b>General Places to Visit</b>
<b>220</b>	<b>Special Calendar Events</b>

## Supplemental Crafts

### Resources

See chapter 3 in the *Cub Scout Leader How-To Book* for detailed explanation of craft techniques. Many craft ideas can be found in the *How-To Book* and the *Cub Scout Fun Book*. The following pages highlight a few of these types of crafts to use with your dens.



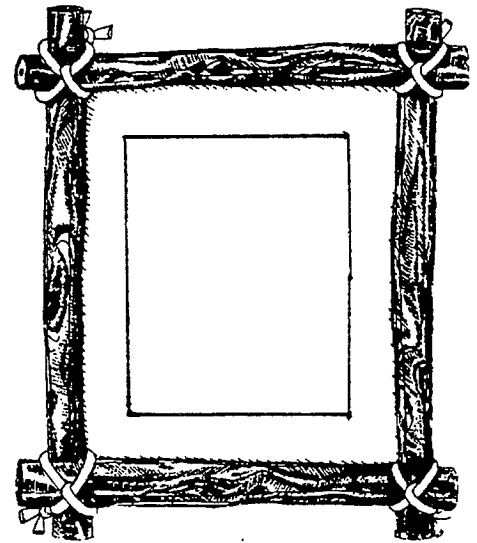
## Wood Craft Projects See also, *How-To Book* pp. 3.15 to 3.23

### Picture Frame

4 twigs, all the same size  
(or 2 pairs of the same size)  
waxed paper  
cord  
construction paper  
cardboard

scissors  
glue  
tape  
ruler  
pencil

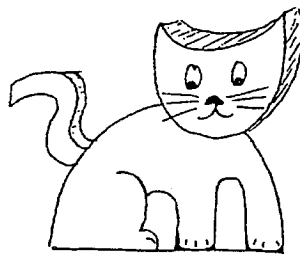
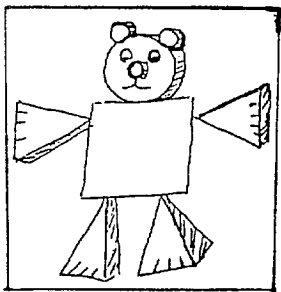
Lay two twigs out on the wax paper and cross with the other two twigs. Glue in place and let dry. Tie each corner with the cord. Cut a piece of construction paper to fit in the frame. Use a ruler to draw a window in the center of the paper. Cut out the window, tape a picture in the window. Tape corners of frame to cardboard backing. Glue cardboard to the back of the twigs.



### Wood Scrap Sculpture

various shapes of wood scraps  
sandpaper, glue  
paint  
moveable eyes, yarn scraps

Lightly sand wood scraps. Use larger piece of wood as base and glue smaller pieces together to create animal sculptures. Paint desired colors, let dry, glue on eyes. Add yarn tails or whiskers. These may be free standing objects or glued to another scrap of wood to make a wall hanging.

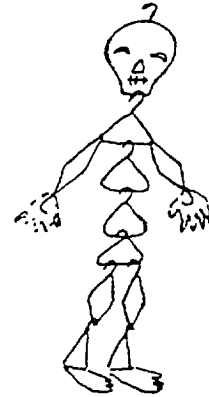


## Tin and Metal Craft *See also How-To Book pp.3.24 to 3.33*

### Clothes Hanger Skeleton

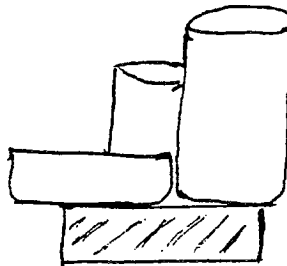
10 clothes hangers  
tape  
white paper

Bend top hanger into the shape of a skull. Cut this shape from the white paper and set aside. To make the body of the skeleton, attach 4 hangers to each other with tape. Stretch out 2 hangers for the arms, use the hook ends to attach to the first body part. Add paper hands. For each leg, stretch out 2 hangers. Hook each leg together at knee and attach top leg hanger to last body hanger. Add paper feet. Finally tape paper skull pattern to top.



### Tin Can Desk Organizer

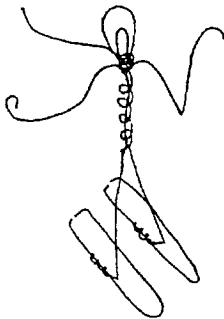
tuna can	sandpaper
juice concentrate can	hammer
soup can	nail punch
3 wood screws	screwdriver
4" x 4" block of wood	scissors
paint	
wood stain optional	
felt, glue	



- Sand edges of wood base smooth. If wood is to be stained, do that before attaching cans.
- Spray paint outside of cans before attaching to wood base.
- Punch a hole in the center of each can bottom. Arrange on block of wood and mark the center hole on the wood.
- Punch a starter hole on the marks and screw cans to the wood.
- Cut four small circles or squares of felt to glue to corners on the under side of the wood base.

### Wire Sculpture Skier

wire  
pliers



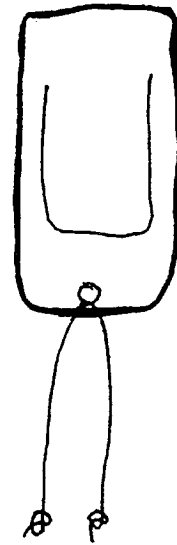
Using the pliers, bend one length of wire in half, forming a loop at the bend for the head. Twist one end of wire around the other to form body, turn up ends to form feet. Twist another length of wire below head, forming the two arms. Add wire scarf. Form two pieces of wire into skis and attach sculpture's feet by twisting ends around outside length of each ski.

## Leatherwork See also How-To Book pp. 3.33 to 3.36

### Book Mark

leather                      hole punch  
leather thong              scissors

Cut leather approximately 1 1/2" x 4". Cut a three sided flap in the center, this will fit like a paper clip over the top of the page. Punch hole in bottom, add leather thongs. Tails should be long enough to hang out of book.



### Pencil Holder

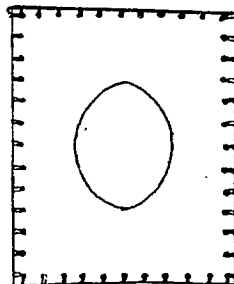
small can                      tape  
paper                          tape measure  
leather                        glue  
leather stamps              scissors  
paint                          pencil



1. Measure the height and circumference of the can. On a piece of paper draw a rectangle: one side is the height of the can plus 1", the other is the length of the circumference. Cut out rectangle and wrap around can to be sure it fits. The edges of the paper must meet exactly and not overlap.
2. Tape the paper rectangle on the rough side of the leather, trace its outline, remove paper and cut out leather rectangle.
3. Add designs with leather stamps before attaching leather to can.
4. Spread glue evenly on the rough side of the leather. Stick leather to can, with the extra 1" coming up over the top. Cut slits around the top edge of the leather to the rim of the can. Turn the leather tabs formed by the slits over the rim of the can to the inside.
5. Leather paint or fine line permanent markers can be used to add decorative detail.

### Leather Picture Frame

leather                      leather punch  
cardboard                glue  
lacing                      hanger  
craft knife  
leather stamp



Slightly moisten leather and punch both leather and cardboard backing at the same time for lace holes. Cut a picture hole in the center of the leather using the craft knife. Stamp, dye and finish the front of the leather piece. Glue picture to cardboard backing, assuring the location from front opening. Lace leather to cardboard. Glue on hanger.



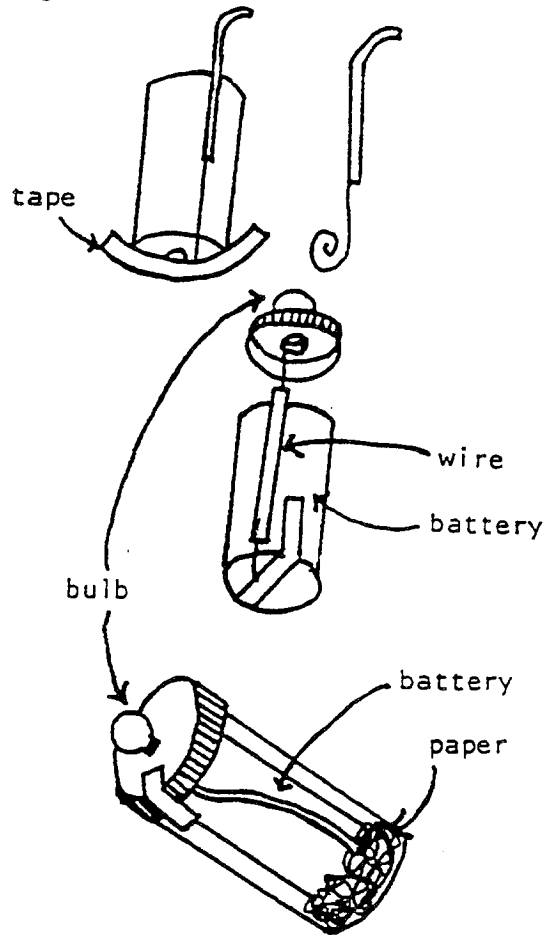
## Electrical Projects

### Do it Yourself Flashlight

1 flashlight battery  
 1 flashlight bulb  
 1 large plastic pill bottle with flexible lid  
 insulated wire  
 pocket knife  
 adhesive tape

1. Scrape insulation from one end of wire and form into flat coil. Attach coil to the bottom of battery with adhesive tape.
2. Cut an opening in center of the plastic bottle lid, large enough for the base of the bulb to fit through. Push base of bulb through hole in lid.
3. Scrape other end of wire and wind it around base of bulb. Secure it in place around sides of base with small piece of tape.
4. Crumple small pieces of paper. Place enough of these in bottom of bottle so that when battery is inserted and lid is tightly in place, the bottom of the bulb will just make contact with the raised center top of battery.
5. Hinge one side of lid to bottle with tape. When bottle lid is closed, bulb will light. To shut off light, flip up lid. When not in use, make sure lid is completely opened so that there is no battery contact, otherwise battery will run down.

Note: This light creates a dim glow. If a brighter light is desired, use a container large enough to hold two batteries.



### Helpful Hints for Buzzer Games

Do not use AC buzzers with DC batteries. They will not work.

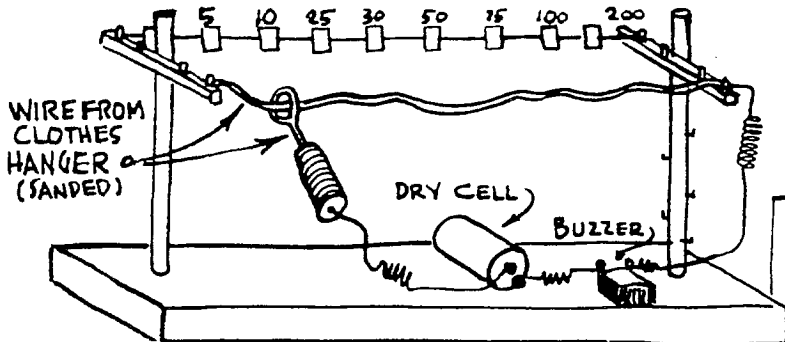
A 9 volt battery must be used with a 9 volt buzzer. The battery voltage and buzzer must be compatible.

Pre-assemble kits for boys. Be sure all metal parts used are filed smooth.

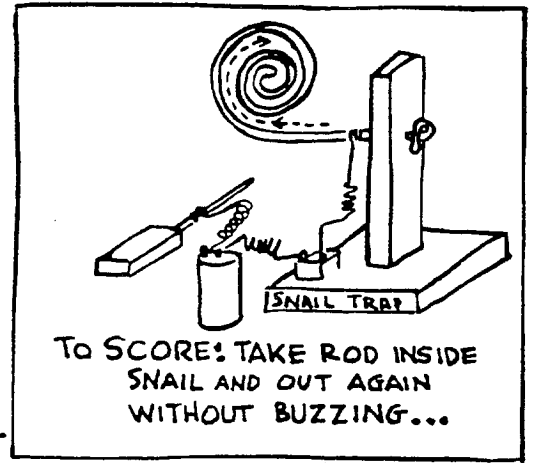
The den leader should make a run through in constructing the games before presenting them to boys.

**Safety.** Dry your hands before touching an electric switch or while working with electrical games.

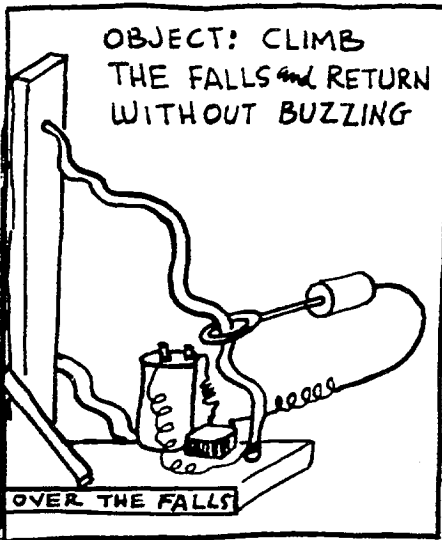
# BUZZER GAMES



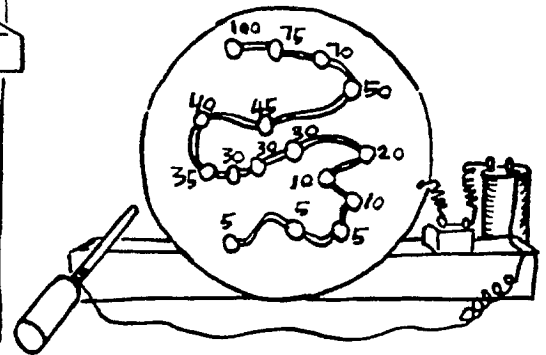
OBJECT: TEST STEADY HAND... TAKE LOOP ACROSS WIRE. STOP ON BUZZ. HIGH SCORE WINS.



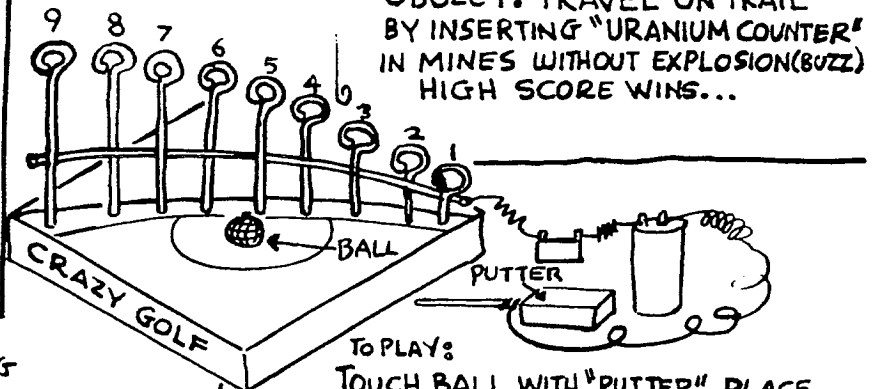
TO SCORE: TAKE ROD INSIDE SNAIL AND OUT AGAIN WITHOUT BUZZING...



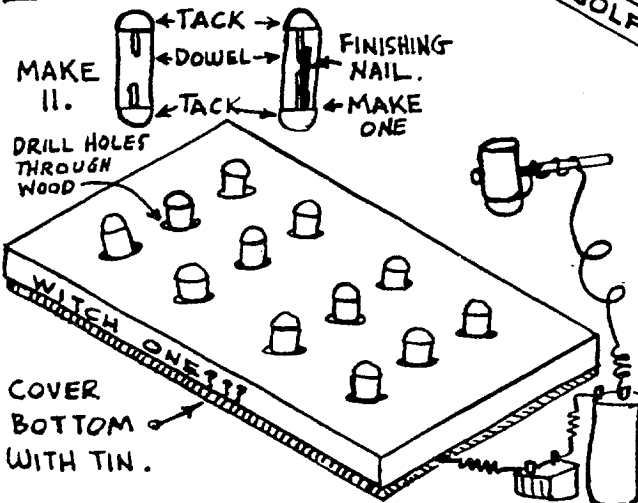
OBJECT: CLIMB THE FALLS AND RETURN WITHOUT BUZZING



OBJECT: TRAVEL ON TRAIL BY INSERTING "URANIUM COUNTER" IN MINES WITHOUT EXPLOSION (BUZZ) HIGH SCORE WINS...



TO PLAY: TOUCH BALL WITH "PUTTER" PLACE PUTTER IN FIRST HOLE. TOUCH BALL AGAIN AND PUTT TO SECOND HOLE AND SO ON. COUNT STROKES NEEDED TO COMPLETE NINE HOLES.



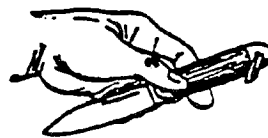
MAKE II. TACK DOWEL FINISHING NAIL. MAKE ONE. DRILL HOLES THROUGH WOOD.

COVER BOTTOM WITH TIN.

PLAYERS TAKE TURNS. OBJECT: TO GET AS MANY PEGS AS POSSIBLE BEFORE BUZZING. PLAYER REPLACES PEGS FOR NEXT PERSON CONCEALING LOCATION OF BUZZ PEG. PAINT ALL PEGS ALIKE - ONLY ONE PEG HAS NAIL WHICH COMPLETES THE CIRCUIT.

## Knife Safety

Webelos Scouts will have many occasions in which to use a sturdy pocket knife. Den leaders should teach knife safety when Bear Cub Scouts begin work on Achievement 19, Shavings and Chips or before any craft projects that use knives.



### Requirements for Whittling Chip Card

In return for the privilege of carrying a pocketknife at Cub Scout functions, I agree to the following:

1. I will complete the Shavings and Chip Achievement 19 in the Bear Cub Scout book. I understand the rules for safe use of a pocketknife.
2. I will handle my pocketknife with care.
3. I will always close my pocketknife and put it away when not in use.
4. I will not use my pocketknife when it might injure someone near me.
5. I promise never to throw my pocketknife for any reason.
6. I will use my pocketknife in a safe manner at all times.

### Care of Your Knife

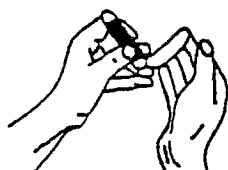
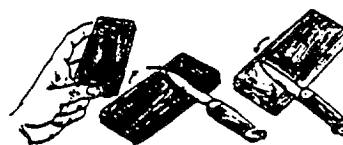
- Keep your knife clean, dry and sharp at all times.
- Never use it on things that will dull or break it.
- Keep it off the ground. Moisture and dirt will ruin it.
- Keep it out of fire. The edge of the blade will become soft and useless.
- Wipe blade clean after using it.



### Sharpening Your Knife

A dull knife won't do its work and is dangerous. More fingers are cut by dull knives than by sharp ones. A sharp knife bites into the wood while a dull one tends to slip off. To sharpen your knife you will need a fine grained sharpening stone called a whetstone.

- Place the whetstone on a level surface.
- Wet the stone with a little water.
- Place the blade of the knife on the stone, then raise the back edge about the width of the blade itself, keeping the cutting edge on the stone.
- Draw the knife straight back toward you, or move it back and forth putting pressure on it only when you pull it towards you.
- Turn the blade over and repeat on the other side.





# Everybody Needs a Stick !



A stick is good for leaning on...  
for scratching your back...  
for taking on a hike...  
for talking to...  
or just for having around !

## Making A Simple Hiking Stick

### Materials:

- broom stick for each person
- rubber tip for each stick
- wood burner or permanent markers
- leather lace for handle
- drill, hand or electric
- weights and saw
- yardstick and pocket knife

The hiking stick is made from the broom handle. The stick length should be between the person's shoulder and the top of their head. The correct length makes it easier to use the stick when climbing. Remember, youth grow rapidly, so we advise that the length be close to the top of their heads.

The stick should be measured and marked every inch from the bottom at least a foot up. The marks can then be burned into the wood or marked with permanent markers. These markings are to check the depth of creeks before crossing them.

Two holes are drilled into the top of the stick at right angles. One may be used for sighting objects to stay on course and leather strip for a handle may be put through the other.

In order to weigh something like a fish, make a notch on the bottom end and tie a one pound weight to it. Next, with the weight still attached, find the center of balance and notch the stick there. Record the weight at that notch. Repeat the procedure for the other weights. When you want to weigh something, tie it on the end of the stick and using your notches, determine the weight.

Attach the rubber tip to the bottom end by stretching it over the end. It should fit tightly so it make take some pulling to get it on. You may need to pare the end of the staff slightly.



## Walking Stick Basics for Adults

“A smile and a stick will carry you through every difficulty.” Baden-Powell

Even the youngest Cub Scouts enjoy walking with a stick. You can modify the actual seasoning and finishing of a walking stick to fit the level of ability of your group. Adults may take over a year's time in the preparation and finishing of a special walking stick.

### Selecting Walking Sticks

A good walking stick should be as tall as your shoulder, but not over your head. When looking for a suitable stick in nature be sure to obtain permission to cut it from the property owner. The thickness of the stick you choose depends on how comfortable your grip feels.

### Tools for Cutting and Finishing

folding pruning saw	electric drill
lock blade knife	wood burner to add designs
sharpening stone	fine sandpaper
wood rasps	stains
bow saw for cutting straight edges	string or leather lacing
coping saw for cutting curves	piece of leather
	artificial sinew



**Cutting:** The staff should be cut when the sap is down. The best months are November, December and January. They can be cut at other times but it will take longer to season.

**Seasoning:** A 1" thick staff will normally be ready for stick making within a year. Without the bark the staff is usually less than 1" and so will be ready sooner. If you collect several staffs at one time for seasoning tie them as tightly as possible into bundles and store them under cover. Keep away from heat. Garages, sheds, porches or store-rooms work best. They need to be either standing straight or laying on a flat surface. Do not store them across rafters because the staffs have a tendency to sag.

**Debarking:** Some people prefer to debark their sticks while they are green. Others wait until it is seasoned in order to avoid longitudinal splits. Try to leave knots as they are, they add to the uniqueness and beauty of the stick.

**Straightening:** Few staffs are perfectly straight when cut. Do not try to straighten them before seasoning because the stick will bend again during seasoning. Once dried there are several ways to straighten a walking stick. You can use a vice, or suspend weights from them, or heat them with a hair dryer or over a low fire. When the stick is straightened to your liking, wet the heated area lightly with a fine mist of water to cool it. If the heated part is not cooled quickly, it may revert to its bent shape.

**Wood Burning:** Wood burning can be used as a living history of your Scouting career. Consider the design carefully and remember it takes time to burn them into the stick. Make sure the area is smooth. Draw your design in pencil first. Decide what burn width you want.

**Be very careful when changing hot tips.** After the design is complete, sand the area gently, with very fine sandpaper to remove any roughness. If the design was added after staining and sealing you may have to retouch the area.

**Staining:** The wood should be stained to bring out the features of the wood. There are several possibilities for solutions to stain your stick.

Commercial stains can be obtained from any hardware or building store and can be applied according to the instructions.

Coffee can make a good natural stain. Mix a spoonful of instant coffee into ¼ cup boiling water. Apply with a piece of clean cloth. The stain looks dark, but should dry to a light olive. More applications can be applied to darken the stick to the desired shade.

Walnuts can be used to create a stain also. Place some walnuts with some of their outer hull in water and let them sit a while to produce a water stain. Apply as directed in the coffee stain.

India ink is used to emphasize the figuring of the grain. Apply with a clean cloth and wipe immediately with a damp cloth. The pattern in the wood should appear.

Potassium permanganate crystals can help cover up imperfections in the staff. Dissolve in hot water. You may want to experiment with the amounts. The stain will be a reddish-brown in color and will darken with more applications.

**Hand Grip:** Grips can be made of string, solid pieces of leather, leather strings, cloth, metal, plastic or natural wood. String and leather are the two preferred materials.

The grip needs to be at least one hand length, but 1 ½ to 2 hand widths works best. Start with a clove hitch at the bottom, leaving 6 to 8 inches of string free for feathers or other add-ons. Wrap the string around the stick, and go under the wrap with the end each time. Pull each wrapping tight with a back and forth action. Continue wrapping the length you want being careful not to leave gaps in the wrapping. Close off the top with another clove hitch and if possible wrap the end around the top most wrap a few more times. With strings you may use a little super glue or craft glue to keep the knot from coming undone.

Leather pieces can be used for grips also. Soak the leather until it is thoroughly wet and will stretch when pulled. The best way to stitch the leather to the stick is to use leather tools to punch the holes and sew it right on the stick. It can also be stitched before being put on the stick, but it is harder to correct the sizing. Waxed dental floss, artificial sinew or other tough threads can be used for the stitching.

**Finishing:** It is important to protect the ground end of the walking stick. There are many items that can be used as tips, for example: spent shotgun shells, PVC end caps, metal pipe couplings, copper or brass end caps. Always make sure that the ground end is shaped to fit the end covering you will be using. Use a wood screw or drywall screw up through a hole in the middle of your tip to secure it to the staff. This prevents the tip from coming off when the stick is pulled from soft earth or mud.

## TRIPS AND OUTINGS

Interesting places for outings include anyplace that can widen the Cub Scout's interest in nature or society around him. Achievements earned on various field trips are:

**WOLF:** 1, 2, 6, 8, 9b-c-d, 10 b,e, and Electives 6b, 7c, 13d, 15, 18, 19, 20.

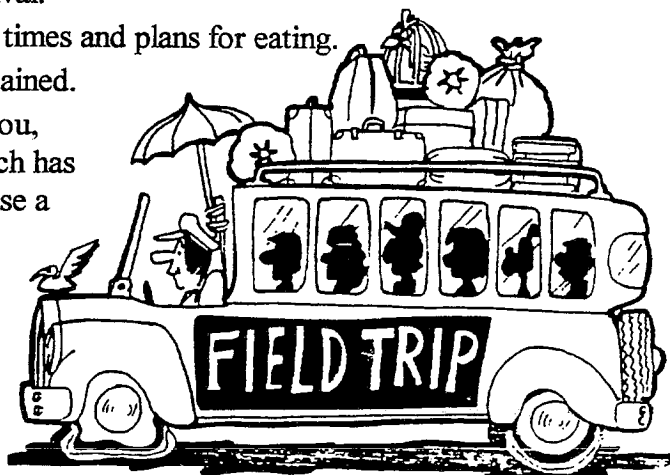
**BEAR:** 3d, 5c-d, 6b, 7, 8, 9, 10, 12, 13, 14, 15, 16, 17, 21, 23e, and, of course, the thank you letter portion of 18, and electives 1-6, 9, 14, 16.

**WEBELOS:** Portions of Athlete, Forester, Citizen, Communicator, Engineer, Handyman (Garage), Naturalist, Outdoorsman, Readyman, Scientist (TV or Weather Bureau), Geologist (U of M Geologic Survey), Showman (Guthrie Theatre), Sportsman (sporting event) and Traveler.

When preparing for a field trip, give yourself plenty of time for preparation. Always make arrangements for tours well in advance so the organization can prepare for your den with age appropriate presentations. And, **ALWAYS PREPARE and FILE A TOUR PERMIT!!!**

### Ground Rules for Trips

1. Have each Cub Scout family fill out permission slip and Health Form, take these with you.
2. Cub Scouts and leaders should be in uniform.
3. Cub Scout good behavior should be evident so that other Scout groups will be welcome later.
4. Provide plenty of adult supervision, this is where parents can help.
5. Contact the place you plan to visit well in advance so that they will expect you.  
**Be on time.**
6. Coach boys to be attentive, courteous and observe regulations and safety factors.
7. Locate restrooms immediately upon arrival.
8. Decide on rendezvous points, gathering times and plans for eating.
9. Know where emergency care can be obtained.
10. Know how many Cub Scouts are with you, have a list of their names and be sure each has an identification card, and a quarter to use a pay phone if necessary.
11. Upon your return, have the boys write your hosts a note to thank them for the visit.



## Minnesota Nature Centers and Parks

### Anoka County

#### Coon Rapids Dam Regional Park

9750 Egret Blvd.  
Coon Rapids, MN 55433  
612/757-4700

Hiking trails, picnic area, a trout lake.

#### Springbrook Nature Center

100 85th Ave NW  
Fridley MN 55432  
612/572-3588

Friday night family nature programs at 7pm,  
Saturday at 1:30pm. 3 miles of hiking trails,  
127 acres of wetland, prairie and forest.

#### Wargo Nature Center

7701 Main St  
Hugo, MN 55038  
612/429-498007

Two story building with preserved animal  
mounts. Touch and see room. Hike 2 miles of  
trails. Located in **Rice Creek Chain of Lakes  
Regional Park**.

### Carver County

#### Lowry Nature Center

7025 Victoria Dr. Box 270  
Victoria MN 55386  
612/472-4911

8.5 miles of paved bike/hike trails. More than  
12 miles of wood-chip turf trails for hiking  
only. Three mile of pet trails for leashed dogs.  
Located in **Carver Park Preserve**.

#### U of MN Landscape Arboretum

3675 Arboretum Drive  
Chanhassen, MN 55317  
612/443-2460

Public Education and research complex with  
927 acres of maple, basswood forest, prairie,  
oak savanna, tamarack bog, streams and fields.  
**Admission is \$4.00 per adult ages-16 and  
older plus \$1.00 for, all children, regardless  
of number.**

### Chisago County

#### Wild River State Park

612-583-2125

3 Mi. east of Almelund, MN, between North  
Branch and Taylors Falls. All season trail  
center available for group use. April 15 -  
November 15. Interpretive Center on bluff,  
unique weather station.

#### Minnesota Interstate Park

Taylors Falls, MN  
612-465-5711

3 Mi. trails through woods, valleys, new trail to  
giant glacial potholes, portions wheelchair  
accessible.

### Ramsey County

#### Harriet Alexander Nature Center

2520 Dale St  
Roseville, MN 55113  
612/415-2161

Three habitats of prairie, marsh, and woodlands  
with 1.5 miles of floating boardwalk. Located  
in Roseville's Central Park with habitat for  
more than 150 species of birds.

#### Indian Mounds Park

Dayton's Bluff at the end of Mounds Blvd.  
St. Paul, MN 55106

The park has historical interest in that it is  
believed to be the burial site for local Indian  
tribes. The park also offers a most spectacular  
view of the downtown area and the river below.

#### Maplewood Nature Center

2679 E 7th St  
Maplewood, MN 55119  
612/738-9383

Floating boardwalk with pond lookouts, 1.5  
miles of trails. Sunday free family programs at  
1:30pm. Ponds, marsh, prairie and woodlands.



**Tamarack Nature Center**

5287 Otter Lake RD  
White Bear Township, MN 55110  
612/429-7787

Restored prairie, floating dock, 320 acres of woods and 3.5 miles of paths.

**Washington County****Afton State Park**

Hwy 95 between Afton/Hastings Extensive hiking trails.

**Carpenter Nature Center**

12805 St Croix Tr. S (on Cty Rd 21)  
Hastings, MN 55033  
612/437-4359

Bluffside preserve overlooking the St Croix River. Paved trails of 2.5 miles.

**Lake Elmo Park Reserve**

Off Cty Rd. 10 between Cty Rds. 17 & 13, west of Lake Elmo, MN.  
612-731-3851

Swimming pond, creative play structure, 3 mi. paved off-road bike trails, 20 mi. hiking trails

**Warner Nature Center**

15375 Norell Ave N  
Marine on St. Croix, MN 55047  
612/433-2427

Six miles of woodchip trails, specializing in bog study on 670 acres. Year round programs.

**William O'Brien State Park**

Marine on St. Croix, MN.  
612-433-2421

Hiking trails follow banks of St. Croix River, woods and meadows.

**Dakota County****Dodge Nature Center**

1795 Charlton Avenue  
West St. Paul, MN 55118  
612/455-4531

A 300 acre preserve with woods, ponds, apple orchard and pumpkin patch. Model farm with live animals and community garden for kids.

A fee of \$ 3.00 per person is charged for groups of 10 or more. If under 10, the minimum fee is \$30.00

**Hennipin County****Eastmas Nature Center**

13351 Elm Creek Rd  
Osseo MN 55369  
612/420-4300

Five miles of turf trails for mount bikers, 18 miles paved hiking/biking/roller blading trails. Family nature programs on various habitats and animals.

**MN Valley National Wildlife Refuge**

3815 E 80th St.  
Bloomington MN 55424  
612/854-5900

Field trips lead by naturalists through the complex of habitats such as a heron rookery, fall color trips by canoe or woodcock dancing ground in spring.

**Minnehaha Falls Park**

Minnehaha Parkway along the Mississippi River, Minneapolis MN 55417

The falls was immortalized by Longfellow in his poem "The Song of Hiawatha" and is a great place to visit anytime of year. A flight of steps can be followed to a landing just below the falls.

**Richardson Nature Center**

in Hyland Lake Park Reserve  
8737 E Bush Lake Rd  
Bloomington MN 55438  
612/941-7993

Hike through woods on 7.3 miles of turf trails or 5.6 miles of paved bike/hike trails. Family nature programs.

**Wood Lake Nature Center**

735 Lake Shore Dr.  
Richfield MN 55423  
612/861-9365

Area features cattail marsh and pond, 8 acres of prairie plantings, 2 miles of turf and chip trails and boardwalks.

## Wisconsin Nature Centers and Parks

### Pierce County

#### **Eau Galle Lake**

North of Spring Valley WI 54767

715-778-5562

US Army Corps of Engineers manages this 150 acre lake and its rec. area formed by earthen dam. Swimming, hiking, fishing dock.

#### **Kinnickinnic State Park**

Cty Rd. F between Hudson/Prescott

715/425-1129

Large sand delta at confluence of Kinnickinnic and St. Croix rivers. Upper level has hiking trails, great view of river valley.

#### **Nugget Lake Park**

Eastern Pierce County, on Cty HH, 3 mi. east of Cty CC

715-639-5611

Open year round, beach, changing house, picnic area, walking trails Entrance fee April 1 - November 1 6 a.m. - 10 p.m.

### Polk County

#### **Gandy Dancer Trail**

Centuria WI 54824

715-646-2300 Multipurpose rec. trail, formerly railroad bed, winds through Polk County into Minnesota then back into Wisconsin.

#### **Ice Age Interpretive Center**

Wisconsin Interstate Park

St. Croix Falls WI

715-483-3747

8:30 4:30 daily, 60 seat auditorium, 20 min. film tells story of glaciation in Wis. Extensive geologic display.

#### **Wisconsin Interstate Park**

St. Croix Falls WI

715-483-3747

1/2 Mi. south of Hwy 8 on Hwy 35. Spectacular gorge, self-guided nature trails, scenic overlooks, shelters reservable for group picnics, rock climbing.

#### **National Scenic Riverway**

Headquarters Visitor Center

Hamilton/Massachusetts Strs.

St. Croix Falls WI

715-483-3284

8:30 5 p.m. Monday through Thursday, 9:30 - 6 p.m. Friday, Saturday, Sunday. Various exhibits, bookstore, movie, "St. Croix Reflections" available on request.

### St. Croix County

#### **Willow River State Park**

Cty Rd. A

Hudson WI 54016

715-386-5931

Nature center, prairie remnants, three dams, swimming beach, hiking, cross-country ski trails. Fee: Park sticker.

#### **Glen Hills Park**

South of Glenwood City, WI., East of Hwy 128

715-265-4613

Swimming, hiking. Camping May 1 - Oct. 31. Day use area open 8 a.m. 10 p.m. Admission \$2.00

### Burnett County

#### **Crex Meadows Wildlife Area**

Grantsburg WI 54840

715-463-2899

30,000-acre prairie and marshland, self-guided auto tour, maps at interpretive center. Open year round, 9 - 5.

#### **Gov. Knowles State Forest**

3 mi. west of Grantsburg WI 54840

715/463-2898

Designated wilderness area along St Croix National Scenic Rverway. Hiking, boating, canoeing and fishing.

#### **Grantsburg Visitor Center**

715-629-2148





## Minnesota Historic Sites & Buildings

### Alexander Ramsey House

265 S. Exchange St.  
St. Paul, MN 55102  
612/296-8760 for Reservations

This home of Minnesota's first Territorial and second state Governor is open Tuesday through Saturday from 10 a.m. to 4 p.m. March through December. Guided tours begin on the hour, last tour begins one hour before closing. **Admission is \$3.00 for adults and \$1.00 for children 6-15, under age 5 are free). Groups are asked to make reservations.**

### Amador Heritage Center

Almelund, MN.  
3 mi. from Wild River State Park off Hwy 95  
612-583-2737  
Group tours available on request, June - Sept.  
Sundays 1 - 5 p.m.

### Chisago County Historical Society

Center City, MN.  
612-462-2879  
Exhibits in lower level of Cty Government Center.

### Dakota County Historical Society Museum

130 3rd Avenue North  
South St. Paul, MN 55075  
612/451-6260

The Historical Society museum is not only a chance to explore history close to home. The museum is open 9 a.m. to 4 p.m. Monday through Friday and 9 a.m. until noon on Saturday.

### Folson House

Taylor Falls, MN  
612-465-3125 or 612-465-7695  
Guided tours daily, 1 - 4:30 p.m.  
Memorial weekend through mid-October.

### Fort Snelling

Accessible from State Hwys 5 & 55  
St. Paul, MN 55111  
612/726-1171

The fort is open from May through October 31, but hours will vary depending on the season. It's best to call before going. **Admission is \$4.00 for adults, \$2.00 for children 6 - 16, and free to children under 6.** Remember, groups are asked to make reservations. For large groups, over 20 \$2.00 per person. For groups 10 - 20, call ahead for group rate. Guided tours are also available.

### Gibbs Farm Museum

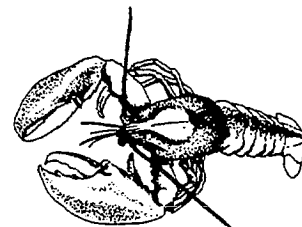
2097 W. Larpenteur Ave.  
Falcon Heights, MN 55113  
612/646-8629

This is a study in farm life from 1900-1910. Operated by the Ramsey County Historical Society, it is open late April through mid-December. **Admission is \$3.00 for adults and \$1.50 for children.** Rate reductions are available for groups of 10 or more. Contact the Historical Society for hours and days open as they will vary with the time of year.

### James J. Hill House

240 Summit Ave  
St. Paul, MN 55102  
612/297-2555

Hill was one of the powerful commercial giants in the late 1800's. Hours are from 10 am - 4 pm Wed., Thur, and Sat year-round. Guided tours begin every 30 minutes, last tour begins one half hour from closing. Reservations recommended **Fee is \$3 for adults, \$1 for Seniors and children age 6 - 15. Age 5 and under is free.**



**Mille Lacs Indian Museum**

Star Route

Onamia, MN 56359

(U.S. Highway 169 - Southwest shore of Mille Lacs Lake near Onamia)

Exhibits interpret Anishanabe (Ojibwe) history and culture through a fine collection of artifacts, full sized dioramas portray traditional Anishanabe life in each of the four seasons. Hours are from 10 a.m. - 5p.m. daily May 1 - Sept. 2. Admission is \$3.00 for Adults, \$2.00 for Seniors and children age 6 - 15, Child 5 and under are free.

**Minnesota History Center**

345 W. Kellogg Blvd.

St. Paul, MN 55101

General Information: 612/296-6126

The center is open Tue., Wed., Fri., & Sat. 10-5, Thur. 10-9 and Sun. 12-5. The exhibits change regularly so you might want to call the society for information on current exhibits. Guided tours are available daily but you will want to call ahead for specific times.

**Minnesota State Capitol Building**

At Aurora &amp; Constitution Ave.

St. Paul, MN 55101

Group Tours: 612/296-2881

Minnesota's state capitol dome was designed by architect, Cass Gilbert, to be similar to the dome of the nation's capitol in Washington D.C. Tours of the capitol leave hourly from 9 a.m. to 4 p.m. Monday through Friday and from 10 a.m. to 3 p.m. on Saturdays and 1 to 3 p.m. on Sundays. **Groups should call for reservations at least two weeks in advance.**

**Murphy's Landing**

Hwy 101

Shakopee, MN

612/445-6900

A Minnesota Valley Restoration of 1840-1890 There's the 1840 Faribault cabin, an 1850 timbered farm followed by an 1880 farm for comparison. There is also a one room brick school house with a wood burning stove, and finally a town square typical of those found in a

Minnesota River valley community. The square has a railroad depot, a general store, a blacksmith shop, newspaper office and a church. Murphy's Landing is open May through October and again in December when the "Folkways of Christmas" celebration is held. Hours are 10 a.m. - 5 p.m. Tues. through Sun. **Admission is \$7.00 for adults and \$6.00 for children over 6 years. When arrangements are made in advance, groups of over 25 are admitted for \$5.00 per person. Call 445-6901 for group tour information.**

**Northwest Company Fur Post**

Box 51

Pine City, MN 55063

(320) 629-6356

(Pine Co. Hwy 7, 1.5 miles west of the I-35 Pine City exit)

This is the reconstructed site of the 1804-05 wintering quarters of the Montreal-based North West Fur Company. Costumed guides explain the interactions of the fur traders, voyageurs, and Natives who shared their environment and enterprise. Hours are 10 a.m. - 5 p.m. daily from May 1 - Sept. 2. Admission is FREE.

**Stone House Museum**

Marine on St. Croix, MN.

**Yesterfarm of Memories Museum**

5 mi. northeast Center City, MN. 1/4 mi. off Cty Rd 20

612-257-4234 1-6 p.m. daily



## Wisconsin Historic Sites and Buildings

### Burnett County Historical Museum

Webster WI 54893

715-866-8263

Memorial Day - Labor Day, 10 - 4 daily.

Admission fee.

### Clear Lake Area Historical Museum

Old Elementary School Bldg.

Clear Lake WI 54005

715-263-2157

Re-created 1880's main street, early machine shed and carpentry shop, school room, heritage display, sports memorabilia. Memorial Day - Labor Day, M-F, 11-4 pm, Saturday, Sunday 1 - 4 pm. Sept - Oct: Saturday, Sunday 1-4 p.m.

### Fort Folle Avoine

Webster WI 54893

715-866-8890

Reconstruction of French fur trading post of early 1800's. Interpretive center, Indian village, museum. Memorial Day - Labor Day, 9 - 5 daily. Admission fee.

### Heritage Center

New Richmond WI 54017

715-246-2431

1884 farm house, group tours by arrangement. Flea market every Saturday in adjacent barn. June October, Saturday 8 - 2.

### Museum of Woodcarving

Shell Lake WI 54871

715-468-7100

30 years work of one man, 100 life-size figures, 400 miniature figures. May 1 - Nov. 1, 9 - 6 daily. Admission fee.

### Octagon House

Hudson WI 54016

715-386-2654

Unique 8 sided home, blacksmith shop in carriage house, country store and farm equipment in Garden House. May - Oct., Tue-Sat. 10-noon, 2-4:30, Sunday, 2-4:30. Admission fee.

### Pierce County Courthouse

Ellsworth WI 54011

715/273-3531

This impressive stone building is listed on the National Register of Historic Places. A high domed ceiling contains scenes of the midwest.

### Polk County Museum /Rural Life Museum

Balsam Lake WI 54810

715-485-3161, ext. 269

Chippewa Indian culture, logging memorabilia.

Tours available on request. Memorial Day - Labor Day, M-F, Sunday 12:30 - 4 p.m., Saturday 10 - 4 p.m. Donations accepted.

### Prescott Bridge Gearhouse

Prescott WI 54021

Located at the confluence of the Mississippi and St. Croix rivers near downtown Prescott. Gearhouse contains reduction gears and electric motor that powered the lift bridge that first connected Minnesota and Wisconsin. Open Fri. Sat. and Sun. afternoons May - October.

### Windmill Visitors' Center

Baldwin WI 54002

Full-size replica of Dutch windmill, ethnic displays, picnic facility. Memorial day - Labor day, 11-5 p.m.



## Fun With a Purpose

### Aamodt's Apple Farm

6428 Manning Ave. N.  
Stillwater, MN 55082  
612/439-3127

Guided tours of the apple orchards are given to groups of children of kindergarten age through Grade 5. Tours begin the week after Labor Day and run through mid-October. An added attraction is a turn-of-the-century reconstructed farm setting which includes a rebuilt 115-year old barn.. The orchards are open from 9 a.m. until 9 p.m. every day. Aamodt's is located just off Highway 36 between North St. Paul and Stillwater. **Call ahead. \$1.00 per child.**

### Airport

Mpls. & St. Paul International Airport  
Bloomington, MN 55450  
612/726-5574 for tour arrangements

The ticket counters, baggage claim area, security check machinery, and even boarding a plane can be seen as part of an airport tour. Tour service is available Monday through Friday between 8:30 a.m. and 3:00 p.m. **Reservations are required well in advance. No fee to get in, however, there is a charge for parking.** Group size: 10-30, Kindergarten age students and older.

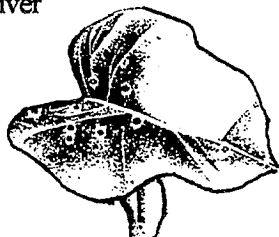
### Burger King

Regional Office  
9800 Bren Rd. E  
Minnetonka, MN 55343  
612/933-7773

Every kid is treated like a king, during a tour of a Burger King restaurant. Tours include all the many parts on making a meal at Burger King

### Cascade Falls

Osceola, WI.  
See rugged cliffs where the Cascade River meets St. Croix River



### Crystal Cave

2 mi. west on Hwy 29  
Spring Valley, WI  
1-800-236-CAVE

Three levels, largest natural cave in midwest. Hour long walking tour, see stalactites, stalagmites, fossils, crystals. Group tours by reservation. Admission fee.

### Children's Hospital - St. Paul

345 Smith Avenue North  
St. Paul, MN 55102  
612/298-8874

Tours can be arranged of this colorful child-oriented hospital to familiarize children with the operations of a large hospital. Tours usually include the emergency room, x-ray department, and nursery. **Reservations are a must.**

### The Children's Museum.

7th & Wabasha Ave  
St. Paul, MN 55102  
612/225-6000

The exhibits in this museum are designed to be touched and encourage children to learn through doing. **Admission is \$5.95 for adults and \$3.95 for children and Seniors Mon. - Fri. 9 a.m. - 5 p.m., Thur. 9a.m. - 8 p.m. and Sun. 12 - 5 p.m. NOTE: Groups of 20 or more get in for \$3.50 per child, adults free for a two hour limit. Call ahead to arrange for your group.**

### Como Park Conservatory

Midway Parkway & Kaufman Dr.  
St. Paul, MN 55103  
612/487-8200

The Conservatory is open from 10am to 6pm all year. From November through April there is an admission charge. **Fifty cents for adults and 25 cents for children 11 and up. Children 10 and under are free. Guided tours can be arranged with at least 2-weeks notice requested**

**Como Park Zoo**

Midway Parkway & Kaufman Dr.  
St. Paul, MN 55103  
612/488-5572

During the winter months the ZOO grounds are open from 8 a.m. to 5 p.m. and the buildings are open from 10 a.m. to 4 p.m. During the summer months the zoo grounds are open from 8 a.m. to 8 p.m. and the buildings are open from 10 a.m. to 6 p.m. **Tours can be arranged by contacting Arlene Schemmema (646-0009). Note: Arrangements can be made for the zoo to come to pack nights and Blue and Gold banquets. They bring eggs, animal skins, and one or two live animals. Call Helen Palmer (612/488-1449) for information for these programs.**

**Fawn-Doe-Rosa Animal Park**

St. Croix Falls, WI.  
715-483-3772

Feed, pet animals, pony rides. Admission fees.

**James Ford Bell****Museum Of Natural History**

University of Minnesota  
Mpls. Campus  
University Ave. & 17 Ave. S.  
Minneapolis, MN 55455  
612/624-7083

This museum is a very exciting one for youngsters. Most of the animals and birds are displayed in their real habitat. The beaver exhibit is great! Guided tours of the museum can be arranged. **Admission is \$3.00 for adults, \$2.00 for Seniors and children ages 3 - 16 is \$2.00. Under 3 is free. The museum is open Tuesday through Friday from 9 a.m. to 5 p.m., Saturday 10 a.m. - 5-p.m. and Sunday from Noon to 5 p.m. Groups of 8 or more reservations are required. Call 624-9050.**

**KARE**

441 Boone Ave N  
Golden Valley, MN 55427  
612/546-1111 (Ask for Promotion Dept.)  
Tours of KARE television are available for ages 10 and up. Group size no larger than 15

people. Tour groups will see the entire workings of the TV station. The newsroom, studios, and computerized operations are shown and explained. Tours are given Wednesdays at 10:30 a.m. and Thursdays at 2:00 p.m. Reservations are a must.

**Lake Harriet "Old 1300" Trolley**

42nd & Queen Ave. S.  
on the West side of Lake Harriet.  
Minneapolis, MN 55410  
612/228-0263

This is an authentic streetcar which operated on the Como-Harriet Line. Now it is operated by the Minnesota Transportation Museum. The trip is over a mile long. You need to purchase tokens before boarding at the Lake Harriet stop or the Lake Calhoun stop. A conductor will collect them. **Passengers over 5 pay \$1.00 round trip.** After Labor Day the Trolley operates from 1:00 p.m. to dusk on Saturdays and 12:30 p.m. to dusk on Sundays through October.

**Landmark Center**

75 W. 5th St  
St. Paul, MN 55102  
612/292-3225

The Landmark Center might be a good place to visit with Webelos scouts who are working on their Citizen Activity Badge. This turn-of-the-century building originally housed the Federal courts and post office. In the early 70's it was declared excess property by the Federal government and was scheduled for demolition.

Purchased by the citizens of St. Paul, it reopened in 1978 to become a cultural center for all ages. "Walk-in Tours" are regularly held on Sundays at 2 p.m. and on Thursdays at 11 a.m. They require no reservations. Landmark Center hours do vary but it is open every day. Group tours can be arranged by making reservations at least 2 weeks in advance.



**Minnehaha Depot**

Located in Minnehaha Park  
on Minnehaha Ave. near 49th St. E.  
Minneapolis, MN 55417

Contact: Corbin Kidder 612/227-5171 for  
special tours by appointment.

This railway stations was built in the 1870's.  
The depot is open Sunday afternoons from  
12:30 - 4:30 p.m. from Memorial Day through  
Labor Day. The depot is operated by the  
Minnesota Transportation Museum and  
additional information can be had by writing  
them at PO Box 17240, Nokomis Station,  
Minneapolis, MN 55417.

**Omnitheater**

Located in the Science Museum of Minnesota  
30 E. 10th St.  
St. Paul, MN 55101  
612/221-9444

The William L. McKnight - 3M Omnitheater has  
the world's largest film projector, the Omnimax,  
which projects 70mm film onto a dome-like screen  
giving the viewer the feeling of being right in the  
middle of the action. This could be hang gliding  
over the surf at Big Sur or riding in a hot air  
balloon over a New England church steeple. The  
Omni is very popular so you will have to arrive  
early to purchase tickets which are for **\$6.00 for  
adults and \$5.00 for children 15 and under and  
there is a \$2.00 extra fee if you want to go  
through the museum.** For current show  
information and show times, call. **For Group  
rates (no minimum number) call at least two  
weeks in advance. Weekends \$6.00 for adult  
and \$5.00 for children. Weekdays \$5.00 for  
adult and \$4.00 for children. Includes museum  
and Omnitheater presentation.**

**The Planetarium**

In the Minneapolis Public Library  
300 Nicollet Mall  
Minneapolis, MN 55401  
612/372-6644 (Recorded Message)  
612/372-6543 (Rotary phone & for group  
reservations of 10 or more)

A special holiday sky show, "The Christmas  
Sky," is a fun outing. During the summer

months the hours are Monday - Saturday at 11  
a.m. and 2:15 p.m. and Sundays at 2:15 p.m.  
The remainder of the year, shows are on  
weekends only. Tickets go on sale 30 minutes  
before each show. Call ahead to inquire which  
show is playing. **Admission is \$4.00 for adults  
and \$2.50 for children. Tickets for groups of  
10 or more are priced at \$2.25 per person -  
call ahead for this rate.**

**The Minnesota Zoo**

12101 Johnny Cake Ridge Road  
Apple Valley, MN 55124  
612/431-9200

The Minnesota Zoo is open all year. Plan on at  
least 4 hours to see the zoo. **Admission to the  
Zoo is \$8.00 for adults, ages 3 through 12 is  
\$4.00 and children 2 and under are free.**  
From October through February admission is  
free on Tuesdays. The summer hours are 9:30  
a.m. to 6:00 p.m. and the winter hours are 9:30  
a.m. to 4:30 p.m. **For groups of 25 or more,  
there is a 20% discount.**

**Phipps Center for the Arts**

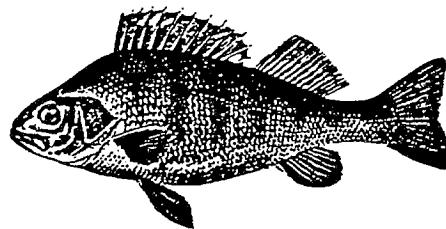
109 Locust St.  
Hudson WI 54016  
715-386-2305 or 385-8409  
Changing art exhibits, Wurlitzer theater pipe  
organ, concerts, plays.

**Star Prairie Trout Farm**

Star Prairie, WI.  
715-248-3633  
No license, no limit trout fishing, May-Sept.  
weekends. Admission fee.

**State Fish Hatchery**

St. Croix Falls, WI.



## Cheese Factories

### **Bass Lake Cheese Factory**

598 Valley View Tr.  
Somerset WI 54025  
715/247-5586

Self-guided tour, watch cheese making through observation windows. Call ahead to assure coming on a cheese making day. Video explains process. Retail outlet and gift shop.

### **Cady Cheese, Inc.**

Wilson WI 54027  
715-772-4218

3 1/2 mi. south of I-94, at exit 28, Glenwood City/Spring Valley exit on Hwy 128. Retail outlet, observation window.

### **Crystal Lake Cheese Factory**

Comstock WI 54826  
715-822-2437

5 mi. south of Cumberland, WI., on Hwy 63 or 5 mi. north of Turtle Lake. Retail outlet.

### **Eau Galle Cheese Factory**

Durand WI 54736  
715-283-4276

I-94 exit to Menomonie, 15 mi. south on Hwy 25. Retail outlet, observation window, pre-arrange tours. Tours 30 min., 40 person max.

### **Ellsworth Co-op Creamery**

Ellsworth WI 54011  
715-273-4311

Hwy 10 to East side of Ellsworth, north on Wall St. Retail outlet.

### **Knapp Creamery**

Knapp WI 54749  
715-665-2266

Exit I-94 to Hwy 12, go 1 block south off Hwy 12 in Village of Knapp. Retail outlet.

### **Nelson Cheese Factory**

Nelson WI 54756  
612-565-4059

90 Mi. south of Twin Cities on Hwy 35. Retail outlet, observation window, pre-arrange tour, tours offered daily.

## General Places To Visit

**Bakery**

**Banks**

**Cable TV Stations**

**Community airport**

**Community hospital**

**Fire Stations**

**Laundry**

**Law enforcement agencies**

**Libraries**

**Local government offices**

**Local industry**

**Lock and dams**

**Marinas**

**Newspaper Offices**

**Old Settlers' Cemeteries**

**Parent's Workplace**

**Police Stations**

**Radio and TV Stations**

**Sewage treatment plants**



## Special Calendar Events



### Dayton's Children's Events (Mid Nov. - Christmas holidays)

700 on the Mall  
Minneapolis, MN 55402  
612/375-3018

Dayton's traditional Christmas exhibit in the store's 8th floor auditorium usually runs from about mid-November through the Christmas holidays, the Dayton's people transform the huge auditorium into a fantasyland of imaginative settings and animated characters. A different theme is used each year. Naturally, this event is open only during regular store hours.

### Winter Carnival (late January)

St. Paul Winter Carnival Assoc.  
339 Bremer Bldg.  
St. Paul, MN 55101  
612/222-4416

The first Winter Carnival was held in 1886 as a celebration of the end of winter and the beginning spring. Every year since, Vulcan tries to dethrone King Boreas, in hopes of bringing about spring-like weather. Vulcan always wins but warm weather never arrives as promised. This event includes a treasure hunt, an ice fishing contest, and the National Speedskating Championships held at Lake Como. The Carnival is held every year during late January and early February. A Grand Day Parade honoring King Boreas is held on the first Saturday of Carnival week and the Fire King's Torchlight Parade is held the following Saturday night. **Watch for special Scouting activities sponsored by local districts.**

### Aquatennial

(3rd week of July)

Minneapolis Aquatennial Association  
702 Wayzata Blvd., Commodore Court  
Minneapolis, MN 55403  
612/377-4621

The Aquatennial is held annually during the third week of July. There are two parades, a Saturday afternoon Grand Day Parade and a mid-week evening Torchlight Parade. Many of the events have become traditional Aquatennial attractions, including the Annual Milk-Carton Boat Race on Lake Calhoun, the Sand Castle Sculpturing for children at Lake Calhoun, water skiing events on Lake of the Isles and the Formula I boat racing on the river are always fun for everyone. Watch the local newspapers for a list of events and their times and locations.

### Minnesota State Fair

(last week of Aug. - Labor Day)

Como & Snelling Avenue  
Falcon Heights, MN 55108  
612/642-2200

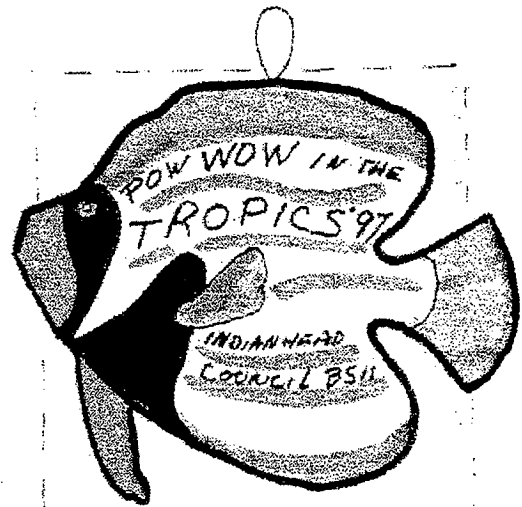
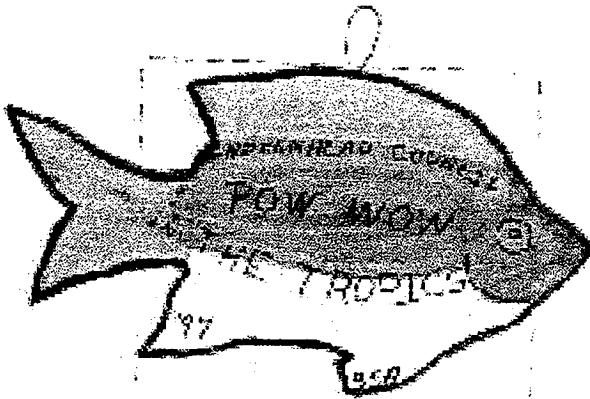
The Minnesota State Fair is one of the largest state fairs in the nation. The 12-day run begins the last week of August and always ends on Labor Day. **The North Star Scouting Memorabilia, Scout Museum hosts an informational booth in the Education Building.**

### Anoka Halloween Parades

Anoka, Halloween capitol of the world, holds a big event to celebrate this time of year. The "Big Parade of Little People" is held during the afternoon of the Friday closest to Halloween. The Saturday parade is a gigantic extravaganza of marching bands, clowns, queens, animals, and many, many beautiful floats parading. Main St. It usually begins around 2 p.m. and lasts for a couple of hours. For details contact the Anoka area Chamber of Commerce.



# Ceremonies



Patch designs by  
Floyd Miller, RT Staff  
LaCroix District

# Ceremonies

## Pages

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## Types of Ceremonies

**Opening** The opening ceremony can make or break the entire pack meeting. If it is dull and lifeless, the meeting could be in trouble. The opening ceremony definitely “sets the stage.” Always include the Pledge of Allegiance or a patriotic song.

**Induction** Bring the new Bobcats and their families into the pack with a flourish. Use these occasions to help educate parents on their role in Cub Scouting. Special ceremonies for new leaders highlight the value placed on parent involvement.

**Advancement** The main goal of Cub Scouting is growth and advancement in a positive direction. Advancement ceremonies are important in creating an incentive to progress. It is so simple to pull a badge out of a witch’s cauldron or a pirate’s chest and it means much more to a boy than just receiving it with a handshake. The monthly themes lend themselves to some exciting opportunities for advancement ceremonies.

**Graduation** Graduation to Boy Scouts is one of the most important ceremonies of the pack. Make it impressive so it will be an incentive for younger boys and a real “send-off” for the Webelos Scouts moving into a troop.

**Charter Renewal** An impressive presentation ceremony strengthens relationships between the pack and the chartered organization. Ask the Unit Commissioner and District Executive to also take part.

**Closing** The last few moments of the pack meeting can be the ones longest remembered. An effective way to cause boys and adults to leave with a positive attitude and motivated to do a good job is to precede the closing ceremony with an inspirational Cubmaster’s minute, a few words to inspire enthusiasm and dedication.

### Recognition

- Installation of leaders
- Recognition of leaders and Den Chiefs
- Thank-you’s to boys, leaders or parents for special service or activities

### Resources

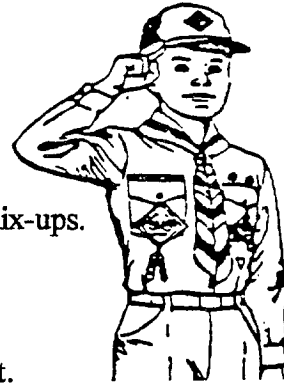
*Staging Den and Pack Ceremonies, Cub Scout & Webelos Scout Program Helps*, and Theme pages of this PowWow book all have many ceremonies.



## Hints for Ceremonies

Here are a few points to remember when developing ceremonies:

- \* Base your ceremony on Cub Scout ideals; The Promise, The Law of the Pack, or Motto.
- \* Plan the ceremony to build Cub Scout spirit.
- \* It should inspire and have color, but also be sincere.
- \* It should be well planned and staged to avoid delays and mix-ups.
- \* It should instill high regard for patriotism and citizenship.
- \* Use candles, campfire, flag or Cub emblem as a focal point.
- \* If specific speaking parts are required, have them read from a script with the speaker out of sight of the audience. Be sure he can be heard. Ceremonies are lifeless if the speaker cannot be understood.
- \* A good ceremony can be measured by the Cub Scout yardstick, FUN.
- \* Each person involved should have a copy of the script. Have extra copies in case you need someone to stand in at the last minute.
- \* Homemade costumes enhance the ceremony and mean much to the parents and boys.
- \* Ceremonies mean more to Cub Scouts who help make the "props".
- \* Careful consideration must be given to the place where the ceremony will take place. Ceremonies can be changed, but often your location cannot.
- \* Make your ceremonies dignified. Rule out horseplay. Avoid situations which will create laughs or yawns. Never sacrifice dignity for fun.
- \* Every sound, action, and prop has meaning. When you put it all together, you have a ceremony.
- \* Avoid mass ceremonies for presentation of awards. Each boy is an individual, and should be recognized as such.
- \* Always give immediate recognition.



## Ceremony Creator

This is an all-purpose, all-occasion, do-anything, generic chart.

1. choose one or more phrases from each list.
2. Assemble the necessary props
3. Add your own personal words of each occasion.
4. Conduct a successful ceremony!



I. "Would the following please come forward?"

Cub Scout(s) _____	Leader _____	Den _____
Webelos Scout(s) _____	Parent _____	Special Event Chair _____

II. "Before you is . . ."

a candle	a drum	a bridge	your parents
a torch	a cross	a box	the pack
a Cub Scout book	a trail	a picture	Akela
a neckerchief	a bucket	a newspaper	your friends
a flashlight	a ladder	a seedling	a feather
a branch	a tripod	a rock	a seed

III. "This represents . . ."

the Spirit of Scouting	fun and adventure	your family
our future	fitness	the community
your dedication	sincerity	our nation
your advancement	faith	the world

IV. "You have earned the Award by . . ."

helping others	helping boys grow	serving for __ years
joining our pack	being a denner	selling the most ____
being the best	completing achievements	collecting ____
doing your best	helping with ____	serving as ____

V. "Please accept this award and continue to . . ."

do your best	come to meetings	enjoy Cub Scouting
give goodwill	follow Akela	strengthen the pack
help the pack grow	help your son	grow strong
follow the trail	work hard	be you

VI. "Let's congratulate our award recipients. . ."

with a round of applause	by singing ____	with a Grand Howl
with a standing "O"	by forming a Living Circle	by shaking their hands

There wasn't that simple? Use your imagination to add to the lists.

## Ceremonial Props

A few attractive props help set the scene for an impressive pack meeting. A little 'showmanship' along this line shows the boys and their parents that the pack really cares that they came to the meeting, and that there was advanced planning and preparation.

Many props can be made from scrap material. They need not be expensive to be impressive. The following are some basic pieces of equipment that the pack may wish to acquire.

**Blue and gold tablecloth** will add color to the head table which holds the badges and other ceremonial equipment. Make the tablecloth from yellow or gold fabric and trim it with blue binding. Use washable fabric.

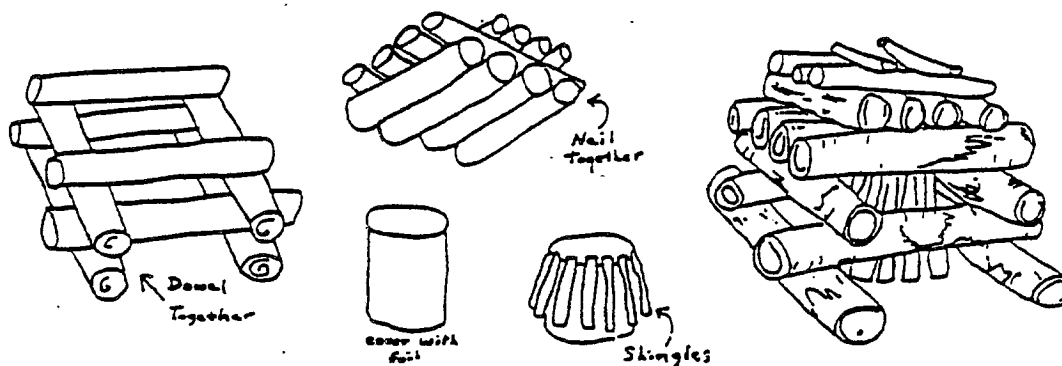
**Electric candles** can be made from discarded electric candle-type Christmas wreaths. Run the wiring through a piece of conduit or heavy cardboard tubing for the candle part. Cover with blue or gold foil gift wrap. Posters of the various ranks can be placed on small easels between the candles on the head table.

**Candle** ceremonies are impressive. The color of the candles can have special significance. Logs, log slices or pieces can be use as candleholders, as well as holders made from wood, plaster, metal, etc.

**Campfires** can be made in the log cabin or teepee style and nailed to a plywood base and lined with yellow, orange, and red cellophane. Use a small string of individual blinking Christmas lights underneath. Take care to use flameproof materials.

A **Bridge to Scouting** can be built from logs or scrap lumber using doweling for poles and white rope to string along the top. Graduating Cub Scouts look forward to crossing the bridge and being met by the Scoutmaster of the troop they are joining. It is a good idea to build the bridge so that the poles can be removed for easy storage.

**Arrow of Light** symbol can be cut from scrap plywood, painted yellow and mounted atop another piece of plywood for the base. Holes can be drilled to hold candles.

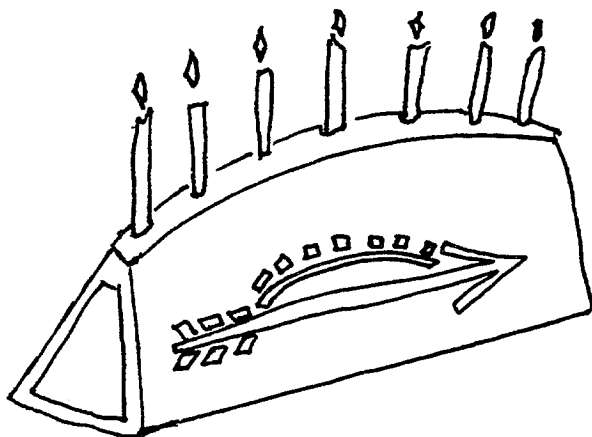
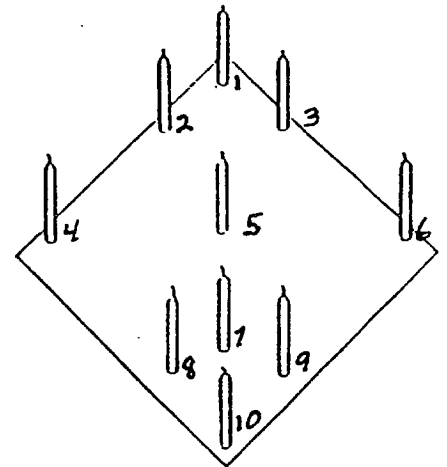
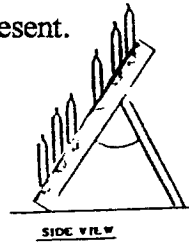


### Bobcat Investiture Board

Cut board from 3/4" plywood. Drill holes to fit candles. Add hinged leg on back. Paint blue, add Cub Scout insignia stickers.

Suggested colors for candles and what they represent.

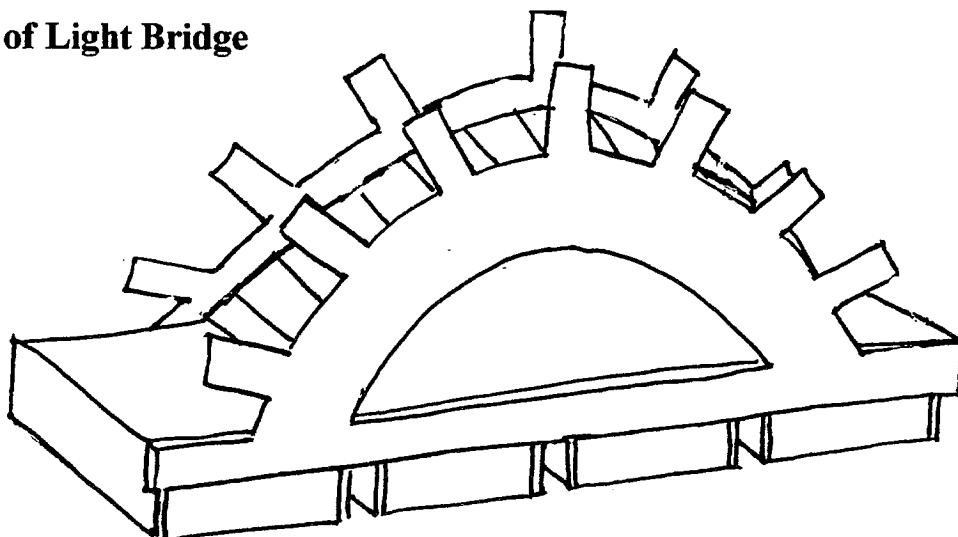
- 1. White "I Promise to do my best"
- 2. Red "To help other people"
- 3. Blue "Obey the Law of the Pack"
- 4. White "The Cub Scout Follows"
- 5. White "The Cub Scout Helps"
- 6. White "The Cub Scout Gives"
- 7. Yellow Bobcat
- 8. Yellow Wolf
- 9. Yellow Bear
- 10. Yellow Webelos



### Two-way Ceremony Board

Construct an open ended tent frame from 1"x2" boards. Cover with masonite, and add top arched cap made from 2"x4" wood. Drill holes in top of arc to hold 7 candles. Paint entire structure royal blue. Make Arrow of Light insignia from 1/4" plywood, paint yellow, glue and tack to one side of frame. Add Cub Scout insignia stickers of Tiger, Bobcat, Wolf, Bear and Webelos to other side of frame. Open ended design allows for using the inside as storage space for the candles.

### Arrow of Light Bridge



## Den Ceremonies

Special den ceremonies can be used:

- to give immediate recognition for completing advancements
- to commemorate birthdays
- welcome a new boy in the den

By using den ceremonies at frequent intervals Cub Scouts will be less tempted to seek recognition in less desirable ways.



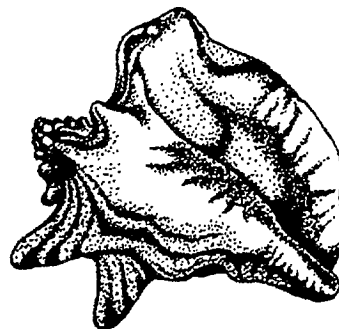
These den ceremonies are less formal than those used in pack meetings. Den ceremonies rarely require anyone to read a part or repeat something from memory. They are more impromptu. Encourage the boys to use their imagination to develop new ceremonies rather than repeat old ones over and over.

See *Staging Den and Pack Ceremonies* book for some great samples of den ceremonies as well as pack ceremonies of all types to be performed at pack meetings.

### Den Ceremonies Prop Box

A few items to have gathered together for those days when it would be hard to “get it all together” before the boys arrive.

- American Flag
- Den flag
- Den doodles or chart for advancement ceremonies
- flashlight (spotlight flag or Cub to be honored)
- oatmeal box drums for applause stunts
- gold, blue, red, and white candles
- matches (leader only)
- rope for friendship circle
- masking tape
- white construction paper
- marking pens
- small ball or balloons to toss to Cubs to determine turns in Roll Call



### Den Meeting Opening

#### Spirit of Scouting Candle Lighting

Have Den Chief light candle for spirit of Scouting, then repeat:

“The spirit of Scouting will burn brighter today because our den has come together for another den meeting. We will strive to work and play together for the betterment of our den.”

Everyone joins in the Den Yell.

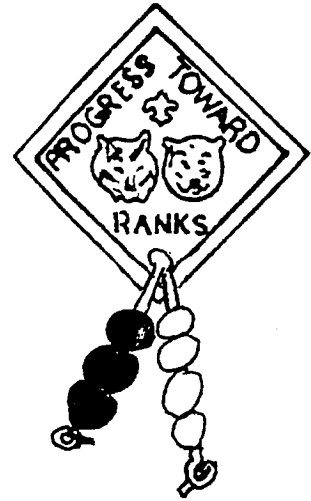


## Progress Toward Ranks Den Ceremony

Progress Toward Rank patches and beads

Den Leader: (Name of Cub) has passed three of his Wolf (or Bear) achievements. It won't belong before he has earned his Wolf (or Bear) badge. But now we're going to recognize him for what he has already done.

*Attach Progress Toward Rank patch on Cubs right shirt pocket and hang yellow bead for Wolf, red bead for Bear, from thong.*

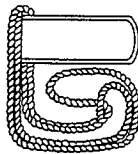


Den Leader: When (name of Cub) passes three more achievements, he'll get another bead. When he has earned four beads, he will also get his Wolf (or Bear) badge at the pack meeting. Congratulations (name of Cub).

*Have each of the boys give the advancing Cub a handshake or lead the den yell.*

## Denner Installation Ceremony

candle in holder  
denner cord



Den Chief: (Name) please step forward. *Light Candle.* Before you burns a candle which represents the Spirit of Cub Scouting. It takes a team to keep the spirit alive, to keep the candle burning. You have just been elected to be a member of that team. As Denner, your duties are to assist me and your Den Leader. You will help take attendance and collect den dues. During the week, will you set a good example for the other members of our den, by being honest, fair and showing true Cub Scout Spirit?

Denner: I will do my best.

Den Chief: I'm happy to present you with the denner cord which is to be worn on your right sleeve during your term of office. Wear it proudly and with honor. Congratulations.

## Birthday Recognition

birthday cake and lighted candles

The Cub Scout whose birthday is being celebrated stands at a table with the other Cub Scouts. The denner carries in a birthday cake with lighted candles and places the cake in front of the honored Cub Scout. The den sings "Happy Birthday". The Cub Scout standing at the right of the honored Cub Scout claps once, the next Cub Scout claps twice, and so on until the age of the Cub Scout is reached, then all applaud.



## Receiving New Den Members

Here is one occasion that the boys may prefer to have each new boy welcomed into the den in the same way. One way of doing this is to reserve one song for welcoming. Here are two welcoming songs that can be used.

### We're Glad to See You Here

*tune: Farmer in the Dell*

We're glad to see you here.  
It gives us joy and cheer.  
Sure, it's true, we say to you,  
We're glad to see you here.



### Cub Scout Welcome Song

*tune: Auld Lang Syne*

We welcome you to our Cub den  
We're mighty glad you're here.  
We'll start the air shaking  
With a mighty cheer.  
We'll sing you in; we'll sing you out  
For you we'll raise a shout!

## Den Yells

### Why Use Den Yells

- gives every boy a chance to participate at the Pack Meeting
- builds Den spirit and morale
- gives the boys a chance to let off steam in an organized fashion
- by working out the Den Yell together, the Cub Scouts build team work and cooperation



### Sample Den Yells

One, two, three, four  
Who are we for?  
Den Four, Den Four,  
Yeah!

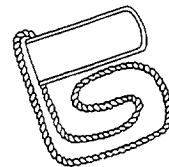
Chase'em down the alley.  
Run 'em down the street;  
Den Number Three won't retreat!

Strawberry shortcake,  
Eskimo pop,  
Den One, Den One  
Always on top!



Rah-rah-rah! Mud or dust!  
We're Den Five  
Shout we must!

Bing-a-lacka; bing-a-lacka;  
bing- bing- bing.  
Ching-a-lacka; ching-a-lacka;  
ching, ching, ching.  
Bing-a-lacka, ching-a-lacka  
Who are we?  
Den Two, Den Two  
Yes Sir-r-r-eee-eeee!



We've done fine!  
Now for an eardrum splitting yell  
Den Nine! Den Nine! Den Nine!  
We've done well!

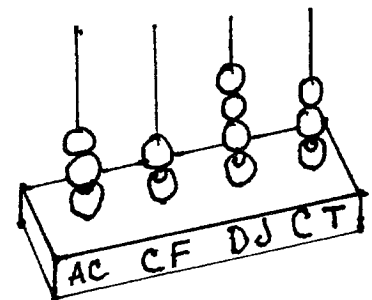
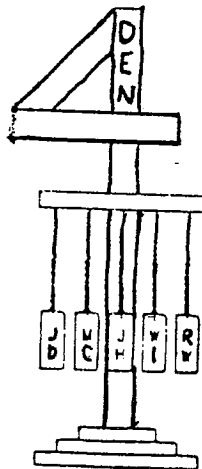
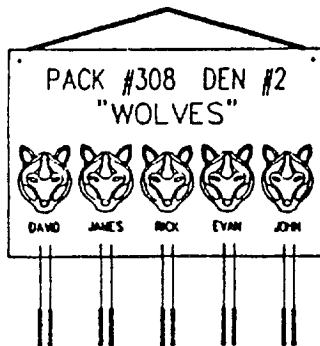
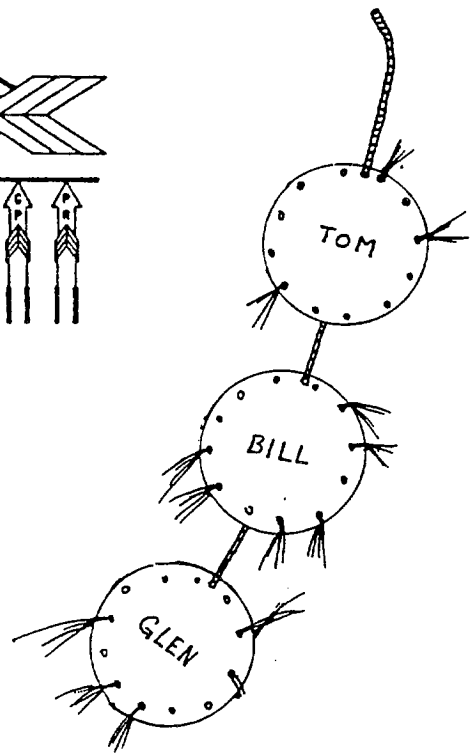
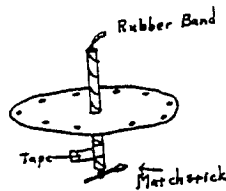
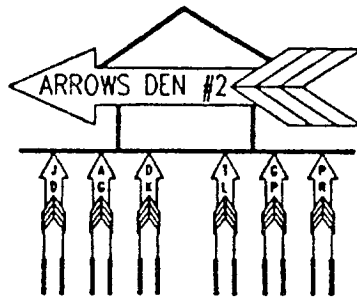
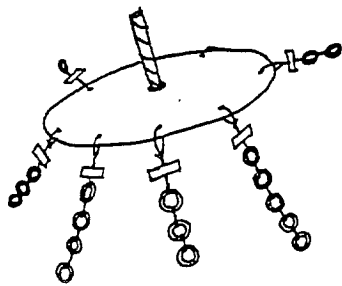
Tutti-fruti! Punch and Judy!  
Den Seven will do its duty!  
Don't you worry! Don't you fret!  
Den Seven will get you yet!

## Den Doodles

Den Doodles identify your den and the boys in it. The doodle provides a place to hang recognition totems for each of the Cubs in the den. Simple markers for keeping track of such things as attendance, wearing the uniform and advancing can be wooden or plastic beads, packaging peanuts, lengths of yarn, modeling clay and knots tied into cording.

Doodles can hang on the wall, sit on a table, hang from a stick or be free standing. Consider the size of your doodle when deciding how it will be displayed. Use a large enough base to stabilize your doodle if it is free standing.

See *Staging Den and Pack Ceremonies* for many more den doodle ideas and how to make different bases.



## Pack Ceremonies

### Explaining the Promise Opening

Leader: Will all Cub Scouts please stand, give the Cub Scout sign and repeat each phrase of the Cub Scout Promise after I me.

Leader: I (name) promise (pause)

Cub Scouts: I (**name**) **promise**

Leader: An assurance I make, a pledge to do right. I keep it before me a bright shining light. (pause) **To do my best.**

Cub Scouts: **To do my best**

Leader: I'll try my best to do it, though difficult it may be, and if I keep my promise, then people will believe in me. (pause) **To do my duty to God**

Cub Scouts: **To do my duty to God**

Leader: To God, the Creator, the Maker of all, if weakness over takes us, on Him we may call. (pause) **and my Country**

Cub Scouts: **and my Country**

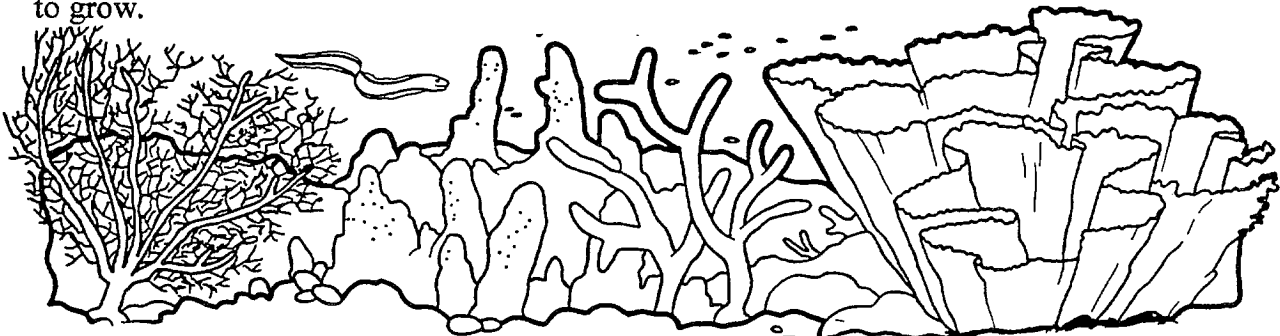
Leader: A wonderful country, I'm sure you'll agree, so let's keep it always the land of the free. (pause) **To help other people**

Cub Scouts: **To help other people**

Leader: When I help other people, I am being considerate of them and not just thinking about myself. (pause) **And to obey the Law of the Pack.**

Cub Scouts: **And to obey the Law of the Pack.**

Leader: A guide for each day as we go on our way, a good one to know, as we follow to grow.



## Scouting is for Families Opening

**Props:** 1 American Flag with Stand

**Personnel:** Uniformed Colorguard, 6 Parents

**Setting:** Room lights are out. A candleholder with six candles, three blue, and three yellow is on a table. The six parents each light a candle and present their part of the ceremony.

*Have your colorguard bring forth the Flag.*

**1st Parent:** (Lights blue candle) Some people think Cub Scouting is only for boys, but it isn't. Cub Scouting is for the family.

**2nd Parent:** (Lights blue candle) Mothers and dads, as they work in Cub Scouting with their boys, are able to maintain their natural relationship with them, yet they come to see their boy's play and leisure in a new light. The Cub Scout advancement program ensures closer boy-parent relationships.

**3rd Parent:** (Lights blue candle) Cub Scouts are considerate of others. They promise to help other people and to do their best. When parents sign their boy's membership applications, they take as their motto: We will help our son do his best.

**4th Parent:** (Lights yellow candle) Cub Scouting is an introduction to the program of the Boy Scouts of America. Each part is packed with challenges most appropriate to the boy's age and leads to the next phase. Thus, when our Cub Scouts join a Webelos den and earn the Arrow of Light Award, they are prepared to enter Boy Scouting.

**5th Parent:** (Lights yellow candle) Cub Scouting in all its phases operates to strengthen the family by living, playing and growing together.

**6th Parent:** (Lights yellow candle) Your boy has only a few more years of boyhood left before he looks away from home for his growing interests. What you do together today is important. Tomorrow may be too late.

**Cubmaster:** Will all parents please stand and pledge their support to Cub Scouting by joining with the Cub Scouts in the Cub Scout sign and repeat the Cub Scout Promise with me. I \_\_\_\_\_, promise to do my best, to do my duty to God and my country, to help other people and to obey the Law of the Pack.

Colorguard should then finish up with their part of the opening (Pledge of allegiance etc.)



## Cub Scout Leader Induction

**Personnel:** Cubmaster

All New Den Leaders and Assistant Den Leaders



### Cubmaster:

The Cub Scout sign is very symbolic. The two upright fingers, like the alert ears of a wolf, mean TO OBEY and TO HELP OTHERS. The three folded fingers stand for the three important letters in our law: F-H-G. These letters represent FOLLOWS, HELPS, GIVES. They also mean FAIR, HAPPY and GAME. And finally, they can remind us of something each Cub Scout represents-FREEDOM, HOME, and GOD.

All of our leaders want to do their best to help Cub Scouts to learn to follow, to help, to give, to be fair and happy whatever the game might be and to respect their freedom, home and God. Will the new leaders of our pack please come forward? (*Call by name.*)

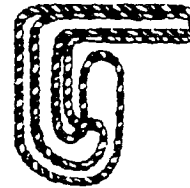
Please repeat after me: I (state your name) promise to do my best, to help the Cub Scouts in my den and in my pack, to do their best, to help other people, and to do their duty to God and their country, and to obey the Law of the Pack.

As Cubmaster of this pack, I take pleasure in welcoming you into active leadership in Cub Scouting. May the days ahead be HAPPY, GIVING, and FUN.

## Den Chief Induction

**Props:** Den Chief Cord

**Personnel:** Cubmaster, New Den Chiefs



Cubmaster: We want to welcome our Den Chiefs into our pack.. These leaders will be the activities assistants in their dens. They will lead games, teach songs, help with the ceremonies and skits, and bring with them special Scouting skills that they are anxious to pass on to the boys in their dens.

*(Call the new Den Chiefs forward, introduce them, Den Chief cord may be presented at this time.)*

These Scouts will not only serve as invaluable assistants to the den leaders and Cubmaster for all den and pack activities, they are also charged with the bigger responsibility of serving as models for all our Cub Scouts. They will be living examples of the Scout Oath and Law so that the Cub Scouts can see what it means to live up to the Cub Scout Promise and Law of the Pack. They will be teacher and friend and encourage Cub Scouts to do their best.

Den Chiefs, will you repeat after me? I will do my best....To help the Cub Scouts....of this Pack....to do their best.

## Parent Induction

Cubmaster asks parents of all new Cub Scouts to stand with their sons, put left hand on son's shoulder and raise their right hand in the Cub Scout sign.

Cubmaster: Please repeat after me,

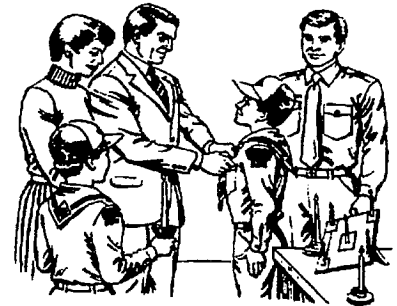
As a parent of a Cub Scout . . . I will do my best . . . to help my son . . .  
live up to the Cub Scout Promise . . . and obey The Law of the Pack. . . .

I will work with my son. . . on his achievements and projects. . . .

I will attend the pack meetings. . . and help as needed. . . to make the Pack go.

## Bobcat Induction

Cubmaster, Den Leader, Den Chief, new Bobcat and Parents  
Bobcat Badge



Cubmaster: Do we have any boys who desire to join our pack?

Den Leader: *(comes forward)* Akela, I have a boy who has shown his desire to join our pack.

Cubmaster: How has he shown his desire?

Den Leader: He has studied the Bobcat requirements and understands the purpose of Cub Scouting.

Cubmaster: Does he come **alone**?

Den Leader: No, his parents wish to join the pack also.

Cubmaster: Fine, bring him up. *(Den Chief escorts new Bobcat and parents to the front.)*

Cubmaster: What is your **name**? *(Bobcat answers)*

Cubmaster: I understand you wish to become a member of our Pack. *(Bobcat answers)*

Cubmaster: Do you know **the** Law of the Pack? *(Bobcat answers)*

Cubmaster: Are you prepared to work hard to advance in rank? Are you willing to do your best? *(Bobcat answers)*

Cubmaster: Good. You are **about** to start on the Cub Scout trail. Please repeat the Law of the Pack. *(Bobcat repeats Law of the Pack)*

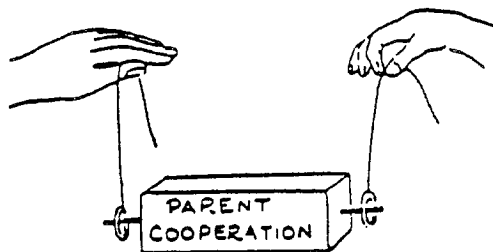
Cubmaster: *(addressing parents)* Cub Scouting is a family program. Parents have certain responsibilities, **too**. They are expected to help their son advance in rank. They are expected to **attend** pack meetings with their son, and help at other times when called upon. Are you willing to do these things to help your son achieve the goals and **fun** that will be his in Cub Scouting? *(Parents answer)*

Cubmaster: *(to boy and parents)* You are starting the Cub Scout trail which leads to the great name of **Scouting**. May each of you be happy in our pack. *(shakes hands with parents and boy)*

Cubmaster: *(pins the Bobcat badge on upside down)* I'm pinning the Bobcat badge on upside down. **After** you have done a good turn which is approved by your parents, you may turn it right side up. Welcome to our pack.

### Bobcat and Parent Induction

Preparation: Using 1"x 6" board, two nails, two strings 18" long, two metal washers prepare the ceremony prop. Drive a finishing nail into each end of the board, slightly off center, with 1/4" left protruding. Print "achievement" on one side of the board and "parent cooperation" on the other. Tie a washer to one end of each of the strings.



Cubmaster asks the Bobcat candidate to take one string with a washer and try to lift up the board from the floor by engaging the washer over the nail. It will slip off. Ask the parents to try the same thing with the same string.

When they have tried and failed, pull the other string out of your pocket and give it to the boy. Tell him and his parents to put a washer on each nail and together pull the board up. Together, they should succeed. The board should flip so the words can be seen.

Explain that achievements in Cub Scouting will always depend on the Cub Scout and his parents working together just as they have done here.

### Tiger Graduation Ceremony

**Props:** Bobcat badge and bobcat pin for each Tiger/Parent set



Cubmaster: The family is one of the basic components of the Cub Scout program. Tonight, we are honoring a very special group in our pack family. We are advancing our Tiger Cubs to the Bobcat rank. Will the Tigers and their families please come forward? (*read Tigers' names*)

Cubmaster: Tigers, is it your wish to become Bobcats, if so answer 'I do'.

Tigers: I do.

Cubmaster: Parents, do you wish your son to participate in pack activities, and do you understand that it is your responsibility as parents to help your son to work on his rank and to help him make the pack grow?

Parents: We do.

Cubmaster: Do you wish to follow Akela, grow in strength, citizenship, and develop your character to do the right things? If you do, say 'I do.'

Tigers: I do.

Cubmaster: Will you help your pack grow, if so answer 'We will.'

Tigers: We will.

Cubmaster: Since you have shown that you are worthy of the rank of Bobcat, I now present the Bobcat badge to your parents who will sew it onto your Cub Scout uniform pocket. The Bobcat pin which I pin upside down, may be turned around when you have done a good turn without your parents telling you to do so. Then please give your pin to your Mom for all her hard work. (*shake hands with each boy*)

Cubmaster: Congratulations, you are officially a Bobcat on the Wolf trail.



## Cubmaster Induction

This is a dignified and solemn ceremony which can be given by the Unit Commissioner or the retiring Cubmaster. It is particularly impressive if the Charge is reproduced on parchment like paper, rolled, and presented to the new Cubmaster at the close of the ceremony.

Presenter: Tonight, Mr./Ms \_\_\_\_\_, you will take charge of Pack \_\_\_\_\_. Just as there are seven parts of a Pack Meeting, there are seven rays in the Arrow of Light, and there are also seven points to the Charge of a Cubmaster. *(unrolls scroll and reads Charge)*

### The Cubmaster Is Charged With . . .

#### RESPONSIBILITY

for great will be your responsibility as our leader.

#### KNOWLEDGE

for knowledge of the best procedures of Cub Scouting will help you guide us to work with you for the success of our Pack.

#### HARD WORK

for that is one of the foremost qualities of success.

#### ENTHUSIASM

for nothing great was ever accomplished with out enthusiasm

#### GRATIFICATION

for that will be the reward of your efforts.

#### ADMIRATION

for never has there been a worthy chief who was not admired by all of his tribe.

#### OPPORTUNITY

for few things will bring you a chance to work with and learn to know the fine families of our community as will your new job as Cubmaster.

I would like to welcome you now on behalf of all the Cub Scouts, leaders, and parents in our Pack and wish you a long, happy, rewarding time with Cub Scouting in our Pack.

## Law of the Pack Advancement Ceremony

**Props:** one each yellow, blue, red and white candle  
 smaller white candles (one for each boy receiving awards)  
 log holder for 3 candles  
 log holder for 1 candle

**Personnel:** one each Wolf, Bear, Webelos Scout, Cubmaster

**Setting:** *Cubmaster lights white candle in holder, from which the Wolf, Bear, and Webelos Scouts will light the yellow, blue and red candle in turn.*

**Cubmaster:** We will now advance the Pack members who have achieved and met the requirements of their rank.

*(A Wolf Scout comes forward, lights yellow candle, turns and holds candle facing pack.)*

**Wolf Scout:** The Cub Scout follows Akela.

**Cubmaster:** Will the following Wolf Scouts come forward and receive their honor?  
*(Cubmaster calls each Scout by name and achievement earned. He gives each one his badge and a small white candle. Scout lights it from the Wolf Scout's yellow candle and stands behind Wolf Scout.)*

*(A Bear Scout comes forward, lights the blue candle, turns and holds candle facing pack.)*

**Bear Scout:** The Cub Scout helps the pack go. The pack helps the Cub Scout grow.

**Cubmaster:** Will the following Bear Scouts come forward and receive their honor?  
*(Cubmaster calls each Scout by name and achievement earned. He gives each his badge and a small white candle. Bear Scouts light their candles from first Bear's blue candle and stand behind him.)*

*(A Webelos Scout comes forward, lights the red candle, turns and holds candle facing pack.)*

**Webelos:** The Cub Scout gives good will.

**Cubmaster:** Will the following Webelos Scouts come forward and receive their honor?  
*(Cubmaster calls each Scout by name and achievement earned. He gives each one his activity badge and a small white candle. Scout lights it from the Webelos Scout's red candle and stands behind Webelos Scout.)*

**Cubmaster:** Let's all restate the Law of the Pack, and live by it in the following weeks.  
 The Cub Scout follows Akela  
 The Cub Scout helps the pack go  
 The pack helps the Cub Scout grow  
 The Cub Scout gives good will.

**Cubmaster:** Our Wolf, Bear, and Webelos Scout representatives will now place their lit colored candles in the log holder. *(pause)* Will the other Scouts please blow out their candles now? *(Scouts either return to seats or remain standing behind candles for Closing.)*

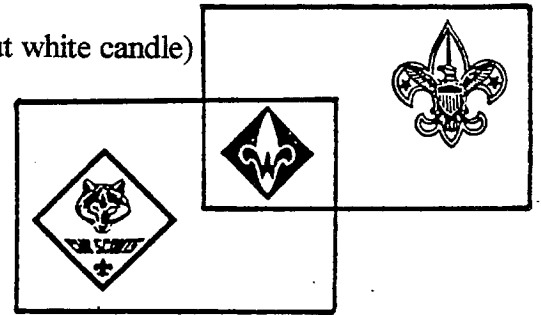
## Law of the Pack Closing

To follow Law of the Pack Advancement Ceremony on preceding page.

White candle in log holder, remain lit from previous ceremony

Yellow, blue and red candles in log holder, remain lit from previous ceremony

Cubmaster: Let's all remember as Scouts to do our best to  
 Follow (Wolf blows out yellow candle)  
 Help (Bear blows out blue candle)  
 Give (Webelos blows out red candle)  
 on our trails with Akela. (Cubmaster blows out white candle)



## Arrow of Light Ceremony

7 candles in Arrow of Light ceremony board

The room is in darkness. Webelos Leader introduces Webelos Scouts who are receiving the Arrow of Light.

Cubmaster: The purpose of Cub Scouting is to light the way to Scouting. The first rank in Cub Scouting is Bobcat (lights first candle). Before becoming a Bobcat, he learns the Cub Scout Promise, the Law of the Pack, knows the Cub Scout sign, handshake, motto and salute.

The rank of second grade Cub Scouts is Wolf (lights second candle). Twelve achievements are required to earn the Wolf badge. Then he works on arrow points until he is in the third grade.

Twelve achievements are also required for Bear badge (lights third candle). You see that as a boy progresses in Cub Scouting, his way becomes brighter. After receiving his Bear badge, he works on arrow points until he is in the fourth grade.

As a fourth grader he earns the Webelos badge by earning the Fitness and two other activity badges (lights on fourth candle). Webelos wear the Webelos tri-colors on their sleeve and work on Activity badges.

In fifth grade he works on the Arrow of Light award (lights fifth candle). To receive this award, he must earn the Citizen and Readyman activity badges and at least two more badges (lights sixth candle).

He learns the Scout Oath, Scout Law, Motto, Slogan, Salute and Handclasp. He learns the parts of the Scout badge and understands and supports the Outdoor Code. Now he has earned the Arrow of Light, the highest award a Cub Scout can earn (lights seventh candle). Now his path has been fully lit on his way to Boy Scouting.

Good-bye Cub Scouts.....Hello Boy Scouts.

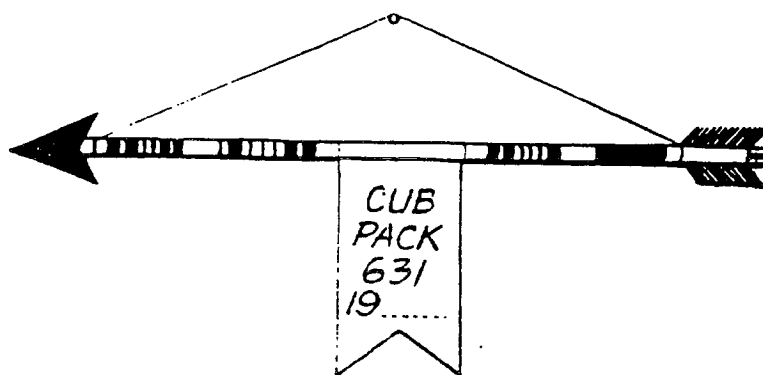


## Webelos Arrow Presentation

This ceremony is to be used with all graduating Webelos, whether they earn the Arrow of Light award or not. Each boy is presented with an arrow which has been personalized with their Cub Scout history according to the following guide. The Cubmaster explains the markings and their significance at the presentation.

Cub Scout Program		blue and yellow feathers
Bobcat	Earth	brown stripe
Wolf	Courage	red stripe
Bear	Sky	light blue stripe
Webelos	Loyalty	dark blue stripe
Gold Arrow points	Old friends	gold stripe(s)
Silver Arrow points	New friends	sliver stripe(s)
Activity Pins	Knowledge	white stripe(s)
Arrow of Light	Achievement	golden yellow stripe

An Indian arrowhead is lashed onto the end of the arrow.



## Legend of the Dream Catchers Webelos Graduation Ceremony

**Props:** Dream catchers for each Webelos graduating

**Cubmaster:** The elder women of the tribe made dream catchers for each of the children. They were made of willow because willow is strong yet yielding wood. They hung dream catchers above their beds because they believe that dreams were floating around in the air. Bad dreams would then be catch in the web and be held there until the first light of day dissolved them. Any good dreams would be allowed to flow through the center of the web where they would lightly roll down the feather and fill their heads.

These dream catchers represent the hopes and dreams of your future. May it always be said of you, as a brave of the Webelos tribe, that you reach the top of any ladder of achievement set before you. You will soon venture further with your lives, there to be tested again. May you ever be successful. (*Present Dream Catchers*) Now remember, this Dream Catcher is not really yours until you have added something of your own to it. It can be a rock, or a pine cone or something from Cub Scouting.

## Archway Graduation for all Pack Members

**Props:** Enough scarves of the appropriate ranks to advance each group of scouts.

Archway consisting of Orange scarf with Tiger Cub Emblem sewn on, Wolf Scarf, Bear Scarf, Webelos Scarf, and a Boy Scout Scarf from you affiliated troop, tied together and held up by two adults.

**Personnel:** 2 adults (to hold up scarf archway), Advancement Chair, Tiger Cub Coordinator, fully uniformed Wolf Scout, Bear Scout and Webelos Scout, Cubmaster.

**Advancement Chair:** When a boy becomes a Cub Scout he starts on an upward trail. I say upward because as he grows older he advances in Cub Scouting. He does not join a Cub Scout pack and then sit idly by for 4 years until he becomes a Boy Scout. As a boy moves along the Scouting trail, his badges of rank and his changes in uniform show his progress. One of the changes in uniform is the neckerchief.

**Tiger Cub Coordinator:** The first neckerchief we have represents the Tiger Cubs. The Tiger Cubs and their families explore all sorts of new and exciting things and places. They take each part of the Tiger Cub Motto: Search, Discover, & Share, and use them at home school and in their neighborhoods.

**Wolf Scout:** Next is the yellow neckerchief worn by the Wolf Dens. The Wolf was greatly admired by the Indians for his swiftness, hunting ability and endurance. As Wolf Scouts you will prove yourself brave, swift and alert. Now you can go on to greater honors for yourself and your family.

**Bear Scout:** The blue neckerchief is worn by the Bear Dens. As a Bear Scout you learn the ways of our animal friends. You also learn about the earth and how to grow things. You look to our skies and learn the stories the stars tell.

**Webelos Scout:** The red plaid neckerchief is worn by our Webelos Patrols. These patrols have one big purpose. That is to prepare our Webelos for Boy Scouting. They work on exciting activity badges, learning things that may lead them to life long hobbies or vocations. At the same time they study the Boy Scout requirements so the boys will be ready to become Boy Scouts.

**Boy Scout:** This neckerchief is worn by all of the boys in our troop.

**Cubmaster:** This archway would not be complete without our leaders. It is their caring and dedication to all our boys that keeps them on the right trail. At this time may I ask the Scouts here tonight to please come forward. As you cross under our Scouting archway, you are also crossing into new adventures of Scouting. There will be many challenges ahead for each of you so carry, with pride, the knowledge that you have earned the right to walk under our archway tonight.



## Flag Ceremonies

### Using the American Flag in an Opening

These are a few points to remember if the colors are presented as or as part of the opening.

- Stands should be in position before the ceremony begins.
- Whenever the Pledge of Allegiance is being given or the National Anthem sung, the pack flag is dipped while the American Flag holds its position.
- In giving the Pledge of Allegiance, as in all flag ceremonies, indoors or outside, Cub Scouts and Leaders in uniform who are members of the ceremony group should wear their uniform caps unless there is a local reason for not doing so.
- To avoid embarrassment, the leader should explain to parents, visitors and Cub Scouts not in uniform that they should not salute but place their hand over their heart on the command of "Hand Salute."
- When bringing the American Flag and pack flag in, the American Flag comes up the right-hand aisle. If there is only one aisle, the American Flag is to the right of the pack flag or precedes the pack flag if they must come in single file.
- If there is a platform where activities will take place, post the American Flag on the speaker's right (audience's left). It must cross over at the front of the audience in front of the pack flag to get to that location.
- If there is no platform or stage in use, the American Flag will be posted to the right of the audience. The flags won't cross to go their positions.
- If the flags are retired from the platform, they do not pass one another. Each flag is carried out the aisle facing it. The American Flag is always on the right. To retire the colors from the floor, they must cross.

### Presentation

- The ceremony leader comes to the front of the platform and says "*Attention. Will the audience please rise?*"
- He/she explains what is to follow and how the salute will be given, then gives the command, "*Color guards, present the colors.*"
- Flags move forward. Flags should be unfurled, not held with the hand, unless the ceiling is so low that the staff must be lowered. As the flags move forward, the leader gives the command "*Hand Salute.*"
- When the flags are near the flag stands, they form a well-balanced front, facing the audience. There will be a color guard to the right of the American Flag and its bearer; then the pack flag and its bearer with another color guard at the other end.
- The leader now says "*Pledge of Allegiance, repeat*" and audience says the pledge as they continue their salute. The bearer of the American Flag stands at attention holding the flag but does not repeat the pledge. The bearer of the pack flag dips his flag in salute but does not repeat the pledge. Color guards stand at attention but do not salute or say the pledge.
- At the close of the pledge the leader drops his hand and says "*Two,*" the command for all to end the salute. The leader then says "*Post the colors.*" The flags are then taken to stands by the bearers and the guards, and placed in stands. The bearers and guards after posting the flags, salute the one they have escorted and return to the place in the audience.

## Flag Story Opening

Four uniformed Cub Scouts hold letter cards spelling F-L-A-G and read their part printed on the back.

- F** stands for Freedom, on land and on sea  
for America is the land for me.
- L** stands for Liberty, for love and for care.  
Look at America. You'll find it there.
- A** stands for Achievement, America too.  
American achievement is the best thing for you!
- G** stands for Greatness, Glory and all that is good.  
If you don't love the flag, you certainly should.



All together: **F-L-A-G** is America's symbol, land of the free;  
That is what our flag means to me!

by Stuart Chapin, age 10

## Pledge of Allegiance, An Explanation

**Props:** American Flag with Stand

**Personnel:** 8 uniformed Cub Scouts

*Using one of the basic colorguard ceremonies have your Cub Scouts advance the flag. Have them line up in a semi circle in front of the pack.*

- 1st Cub Scout:** A Pledge is a promise.
- 2nd Cub Scout:** Allegiance is to be true.
- 3rd Cub Scout:** Republic is our kind of government.
- 4th Cub Scout:** Nation is a country.
- 5th Cub Scout:** God is the one we worship.
- 6th Cub Scout:** Indivisible is one that cannot be divided into pieces or parts.
- 7th Cub Scout:** Liberty is freedom for you and for others.
- 8th Cub Scout:** Justice is what is right and fair.



**Colorguard Leader:** Color guard salute your colors. We will now say the Pledge of Allegiance.

*Everyone recites the Pledge of Allegiance.*

*Colorguard will then retreat.*



## Baden-Powell Opening for Blue & Gold

**Props:** American Flag with Stand

**Personnel:** Uniformed Colorguard, Cubmaster

**Setting:** Blue & Gold Banquet



Baden-Powell

Have your colorguard bring forth the Flag.

**Cubmaster:** In 1907, Baden Powell took 21 boys with him to Brownsea Island, off England's southern coast, for what was to be the world's first Scout camp. It was successful beyond his expectations. Because of this beginning, Scouts was organized in America and in many other countries. Today there are more than one million Scouters around the world. Time changes many things, but the Scout Promise and Law have remained as important today as they were in the beginning. Please stand and repeat with me the Pledge of Allegiance.

Everyone says Pledge of Allegiance.

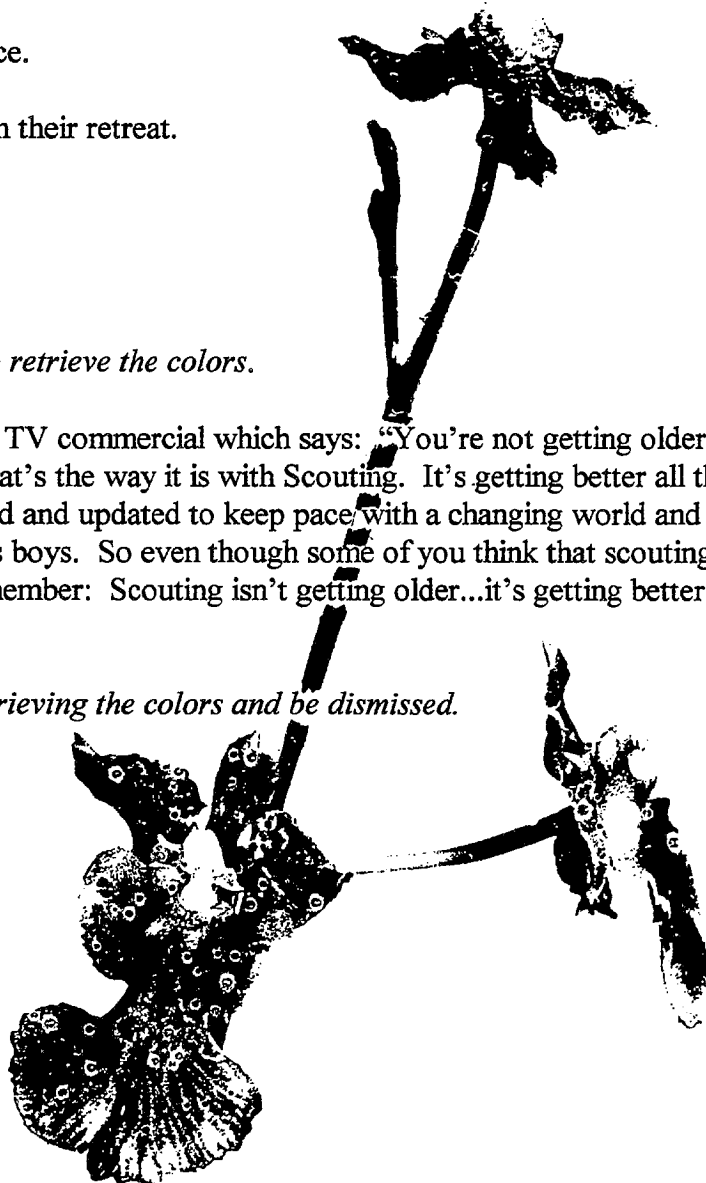
Colorguard should then finish with their retreat.

## Closing for Blue & Gold

*Have your colorguard advance to retrieve the colors.*

**Cubmaster:** You have heard the TV commercial which says: "You're not getting older, you're getting better". That's the way it is with Scouting. It's getting better all the time. Scouting is improved and updated to keep pace with a changing world and to make it relevant to today's boys. So even though some of you think that scouting sounds pretty old, just remember: Scouting isn't getting older...it's getting better. Good Night.

*Colorguard should now finish retrieving the colors and be dismissed.*



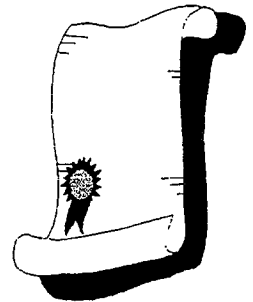


## Adult Recognition

One of the most important things we can do in the Cub Scout program is to say "Thank You" in an appropriate way. It might be just a phone call or a personal note. Other times it might be a material recognition for a Den Leader, a parent, a Den Chief or another special helper. Recognizing those who deserve it is a method of personal support and re-enforcement for a job well-done.

Recognition items need not be expensive. Home-made items given with plenty of pomp and circumstance can express sincerity and gratitude. Sometimes it is more appropriate to present an item purchased from the Scout Shop.

**Certificates** for both leaders and parents can be made by hand-lettering and drawing on high quality paper. A variety of generic certificates are available for purchase through the Scout Shop and many computer programs have graphics that make elaborate recognitions.



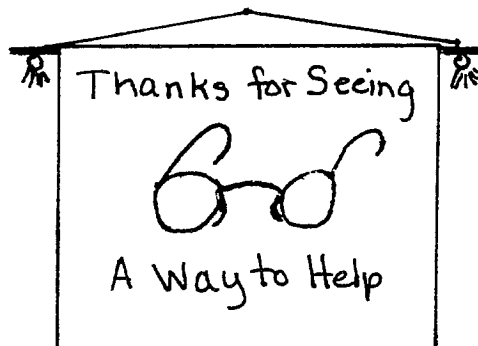
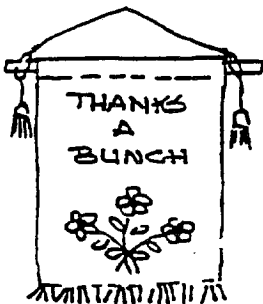
**Ribbons** can be decorated with fabric paint, stickers or press on letters saying "WOW", "SUPER" and "GREAT."



**Plaques** made from scrap wood, cardboard, fast food containers, plastic plates or rounders of vinyl or leather can be embellished with items made of plaster. Use BSA plastic casts or candy molds to make your plaster items. Felt, feathers, miniature toys, party favors or small hardware pieces can be used to add that certain touch.

**Magnet strips** can be glued to the back of miniature wooden cut-outs with a personalized message printed on the front.

**Banners** with "Well Done" or other appropriate messages can be made from any light weight material such as muslin. Use permanent markers, glitter paint or stencils.

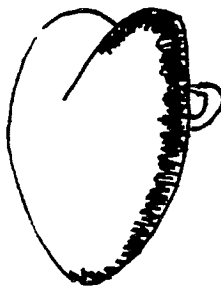


**Tie slides** are a favorite type of recognition for many Cub Scouters. Use vinyl or leather loops hot glued to wood or plastic scraps as the base for your tie slides. *Boys' Life Magazine*, *Program Helps* and the *How-to Book*, are a few BSA publications with many slide ideas.



Wood with wire staple.

Plaster of Paris  
in candy mold.



Leather with lacing and beads.

### Leadership Appreciation

four candles

Unit Commissioner: Scouting is made up of many things, people and ideas. Tonight we are going to take a few minutes to reflect on some of the more important aspects of Scouting.

*(Light first candle)* Scouting is a program, as depicted by our first candle. It is a program dedicated to the development of character, citizenship, and mental and physical fitness in our youth.

*(Light second candle)* Scouting is for the youth of our community. Young men who expect to learn, gain recognition by advancement, but most of all they expect to have fun with others of their own age.

*(Light third candle)* Scouting is parents of our Scouts. For without parents taking an interest in the activities of their sons, taking them to meetings and fulfilling their part of the Scouting program we could not have Scouts.

But as you can see, this leaves one lone candle. This candle represents the Leaders of Scouting. As I call your name would you please come forward. *(Read names.)*

*(Light fourth candle)* Leaders, I light this candle for you, for you have been a faithful leader to us and we want you to know that your work, dedication, and tireless effort has been gratefully appreciated. For without your leadership as well as the leadership of all Cub Scout Leaders the first three candles - program, youth and parents - would be meaningless. Thank you.



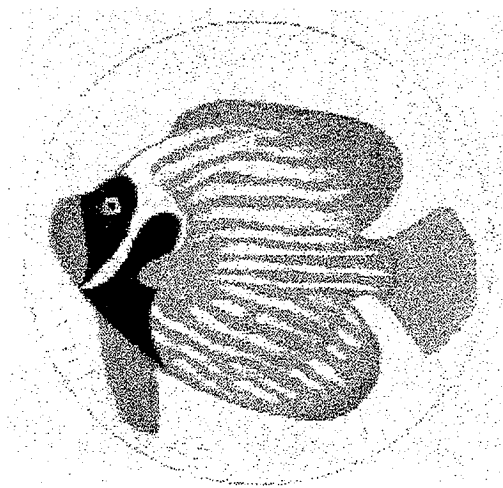
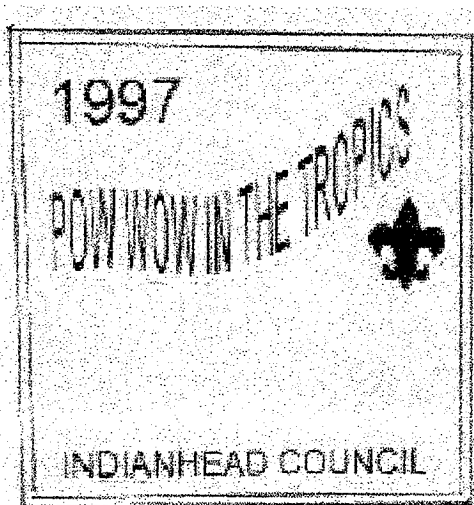
### Training Award Recognition

Upon completion of training card requirements, present the appropriate recognition knot and certificate to the leaders at a pack meeting. Give emphasis to the training sessions attended and tenure completed. Properly handled, the awards presentation can serve to prompt others to seek training and recognition.

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Patch designs by  
Anna Kobett, Scoutmaster  
Skyling District



Patch designs by  
Linda Rawlings, District Commissioner  
LaCroix District



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“It’s been great,  
see you in ‘98!”







1987  
 10/10/87



